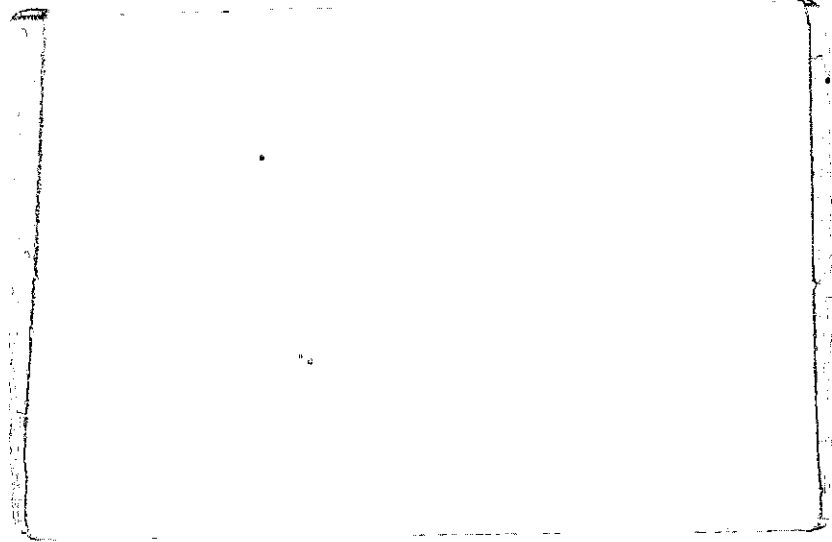


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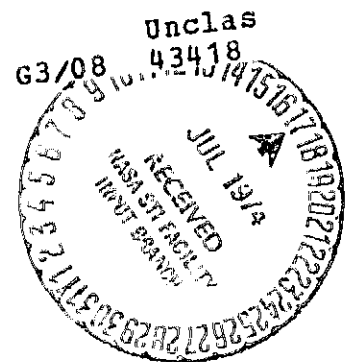
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(NASA-CR-134311) ERROR DETECTION AND
DATA SMOOTHING BASED ON LOCAL PROCEDURES
(Rice Univ.) 61 p HC \$6.25 CSCL 09B



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INSTITUTE FOR COMPUTER SERVICES AND APPLICATIONS

RICE UNIVERSITY

Error Detection & Data Smoothing
Based on Local Procedures

by

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ABSTRACT

This thesis presents an algorithm which is able to locate isolated bad points and correct them without contaminating the rest of the good data. This work has been greatly influenced and motivated by what is currently done in the manual loft. It is not within the scope of this work to handle small random errors characteristic of a noisy system, and it is therefore assumed that the bad points are isolated and relatively few when compared with the total number of points.

Motivated by the desire to imitate the loftsmen we conducted a visual experiment to determine what is considered smooth data by most people. This criterion is used to determine how much the data should be smoothed and to prove that our method produces such data. The method ultimately converges to a set of points that lies on the polynomial that interpolates the first and last points; however convergence to such a set is definitely not the purpose of our algorithm. The proof of convergence is necessary to demonstrate that oscillation does not take place and that in a finite number of steps the method produces a set as smooth as desired.

The amount of work for the method described here is of order n . The one dimensional and two dimensional cases are treated in detail; the theory can be readily extended to higher dimensions.

Institute for Computer Services & Applications
Rice University
Houston, Texas 77001

May, 1974

CUBIC

K = 2 $\theta = f(\theta)$ SMOOTHNESS = 0.02 IT = 12

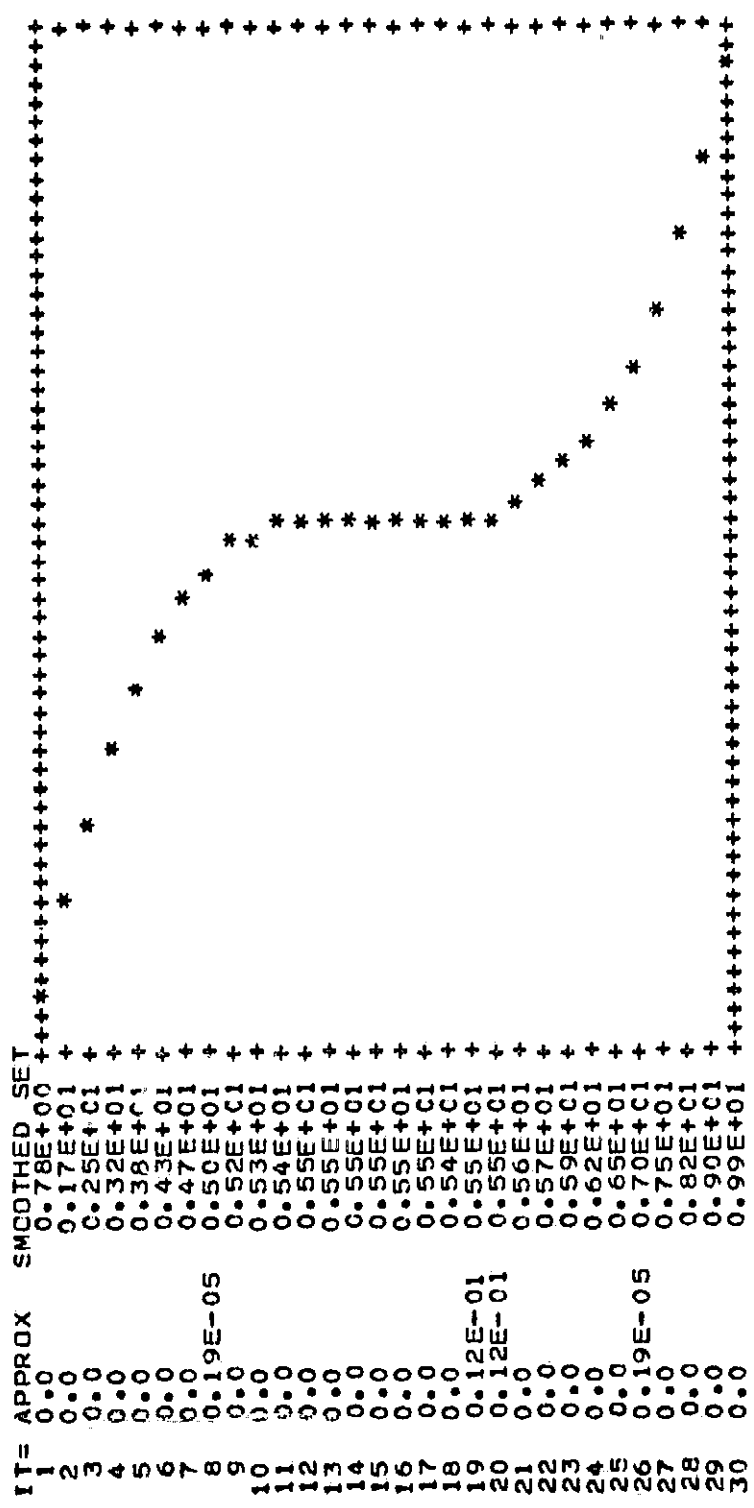


FIGURE 15

CUBIC

K = 2 $\theta = 0.5$ SMOOTHNESS = 0.2 IT = 26

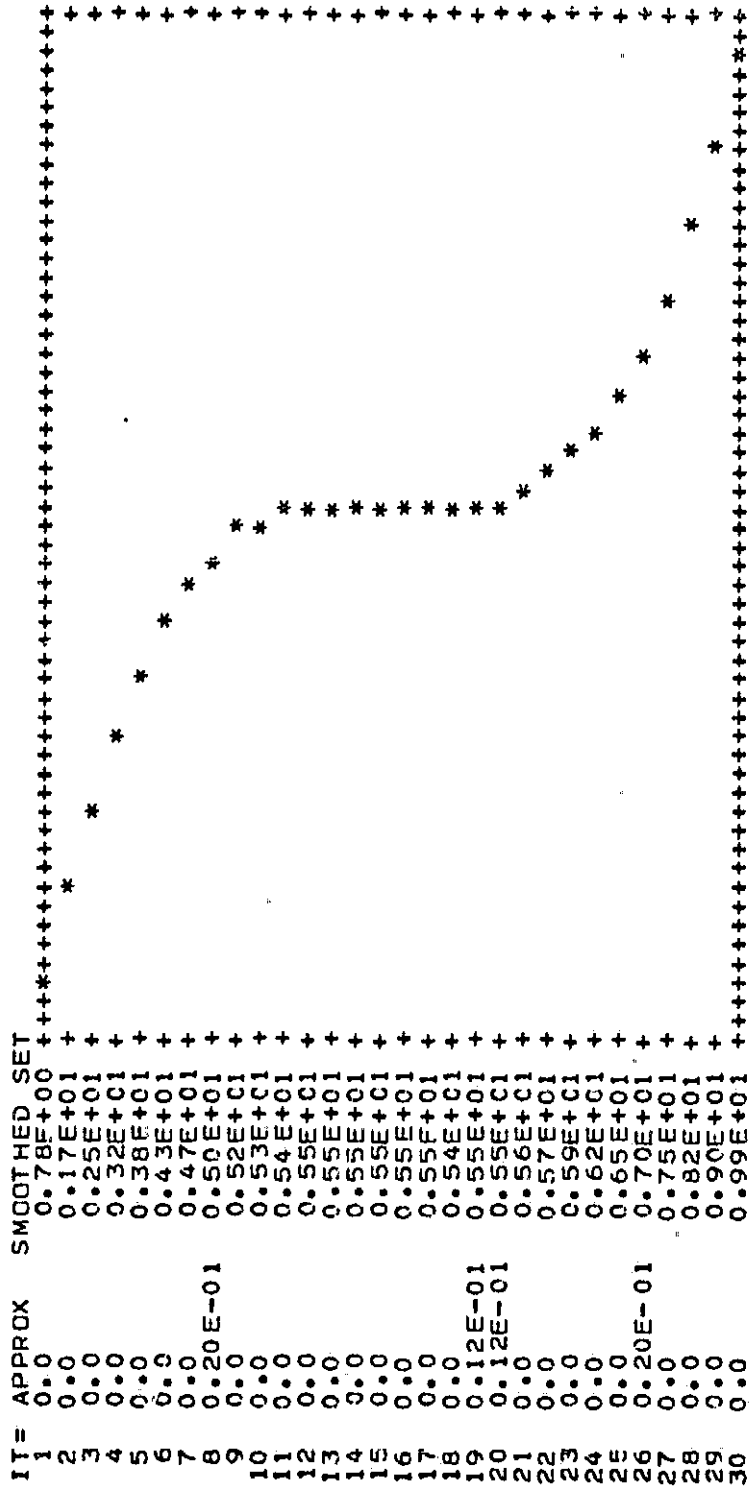


FIGURE 16

CUBIC

K = 2 $\theta = 1.0$ SMOOTHNESS = 0.02 IT = 62

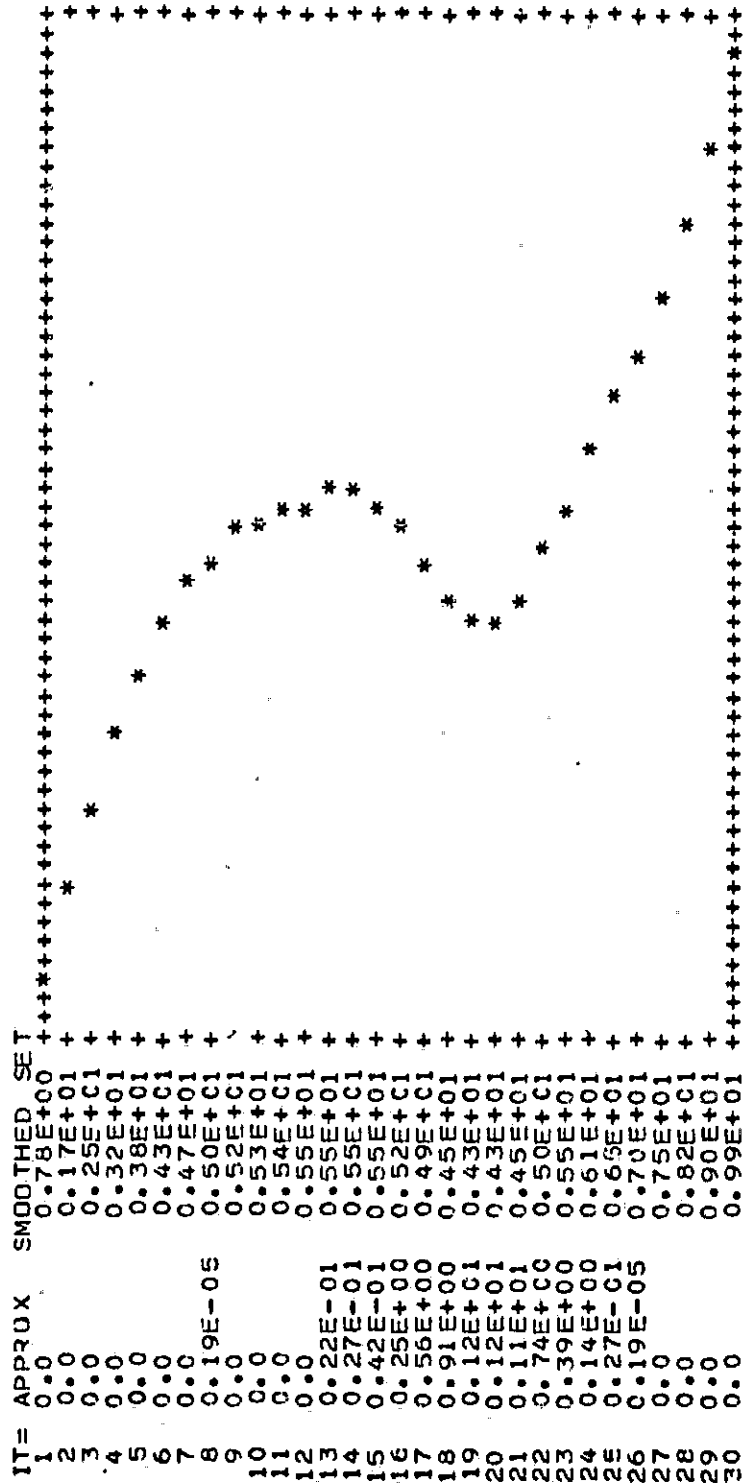


FIGURE 17

LINEAR

K = 1 $\theta = 0.5$ SMOOTHNESS = 0.02 IT = 390

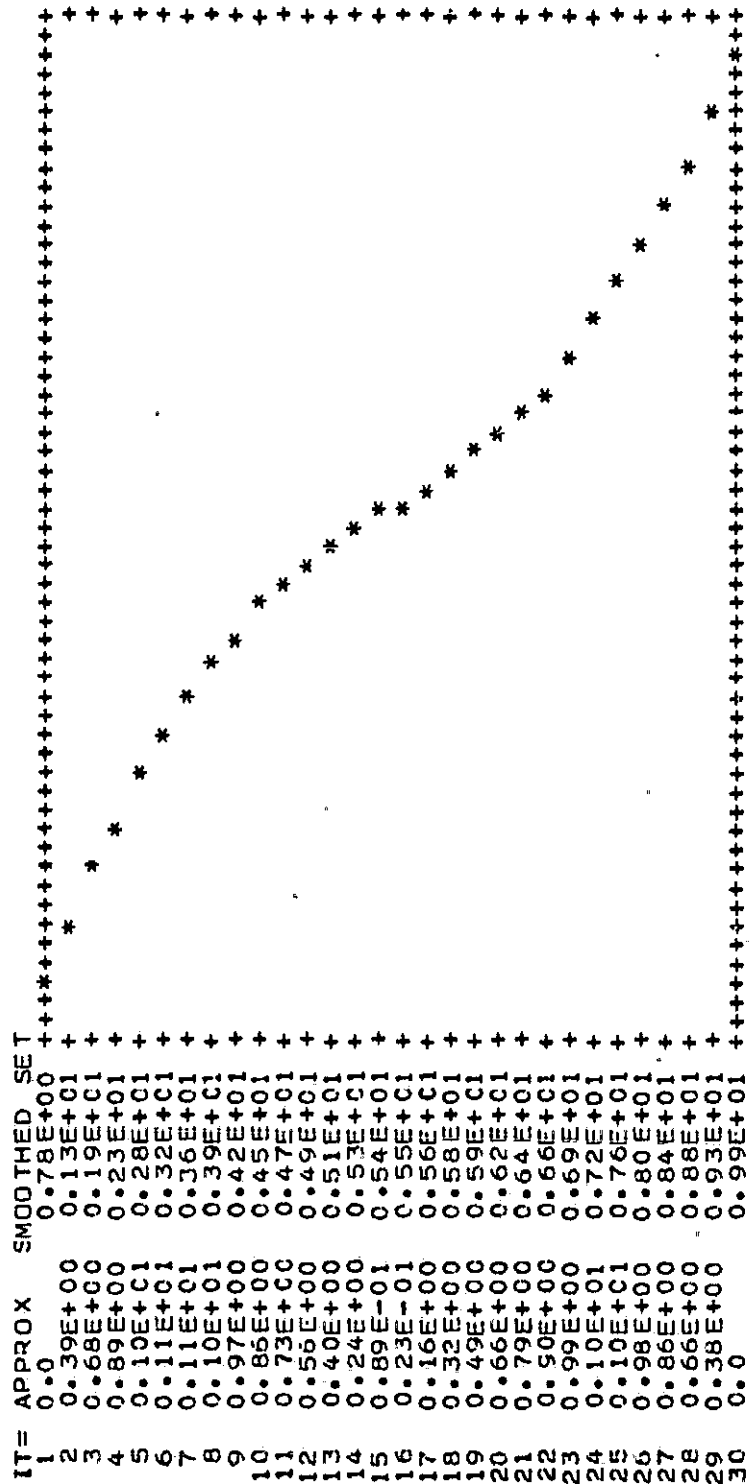


FIGURE 18

Example 7.5. In this example we apply the (k,h)-order smoothing algorithm to the set

$$z(x,y) = \exp(-(x-10)^2 - (y-20)^2) \quad x,y=1,2,\dots,30.$$

For $k=h=2$ this set is 0.0001-smooth. We introduce errors to 90 points on the set. Figure 19 represents this set, the asterisk represents an error, each error is equal to 12.0 cm. . Table 3 represents a list of the points that have errors and the sign of the error. Figure 20 represents the smoothed set. After 363 iterations we get the desired smoothness of 0.02 cm. . The mean of the difference of the points in the smoothed set and the original set (equation (7.2)) is 0.0004 cm. .

I	J	$Z_{I,J}$	I	J	$Z_{I,J}$
-5	23	-9.315	-5	7	-9.692
-15	23	-3.505	5	8	10.349
6	6	10.372	-3	8	-9.830
26	6	12.253	-23	8	-6.041
6	9	10.542	-13	9	-7.168
16	9	14.105	-26	25	-4.703
-6	17	-9.051	24	24	16.939
-26	17	-4.261	-20	21	-1.045
6	25	10.876	27	21	15.160
16	25	16.634	-17	4	-7.739
7	5	10.436	27	11	13.459
27	5	11.684	-27	15	-5.423
7	12	10.976	13	27	14.059
17	12	15.906	23	9	14.441
7	18	11.318	23	20	18.133
27	18	15.083	3	22	10.342
7	23	11.285	33	22	10.333
17	23	17.775	4	4	10.140
8	8	10.867	24	4	12.090
18	8	14.188	-4	7	-9.783
8	17	11.703	4	9	10.276
18	17	18.225	-4	12	-9.633
-8	20	-8.219	-24	12	-4.541
-18	20	-1.396	4	15	10.446
-8	24	-8.356	14	23	15.739
-18	24	-2.058	4	17	10.483
9	4	10.641	14	17	15.739
19	15	17.854	-5	7	-19.692
9	19	12.296	-25	7	-7.082
19	19	18.855	-5	14	-9.402
9	27	11.806	-15	14	-4.326
-10	5	-9.051	-5	18	-9.298
24	23	17.187	-25	18	-3.341
-10	26	-7.559			
-20	26	-2.483			
-10	8	-8.578			
-20	8	-5.619			
-10	16	-7.303			
-20	16	-1.692			

TABLE 3

APPENDIX 1

In this section we describe the experiment used to find the lower bound of the error detectable by human beings. From experimental psychology we take the next definition and assumption: The differential threshold is defined as the point ϵ which a difference can be detected 75% of the time. We assume that the data obtained from this experiment behaves like a normal distribution function with mean equal to zero.

In this experiment each subject is going to look at 88 targets that are divided in two equal groups. The first group is shown at 4ft. from the subject and the second group is shown at 16ft. from the subject. Each target is a $8\frac{1}{2}$ " x 11" white cardboard in front of a white wall, these targets contain 5 or 6 dots centered in the cardboard so they form a line or a semi-circle respectively. The dots are $1/16$ " in diameter which is above the minimum size to be recognizable. The targets are shown one by one to each subject and there is no time limit to look at them. All the people that took this test claim to have normal sight (wearing glasses if necessary).

In the linear pattern one of the two center points is above the line that interpolates the rest, so that every subject decides whether the left or right center point contains the error. The case when point with error is under the the interpolating line is not considered since it is assumed to be symmetrical to our case. And in the semicircular pattern all the

points belong to a semicircle (105°) except: the center point which is either above or below the semicircle. In the cardboards the ordinates are 1" apart and the semicircle has 3" of radius. In Figure 21 we represent these patterns.

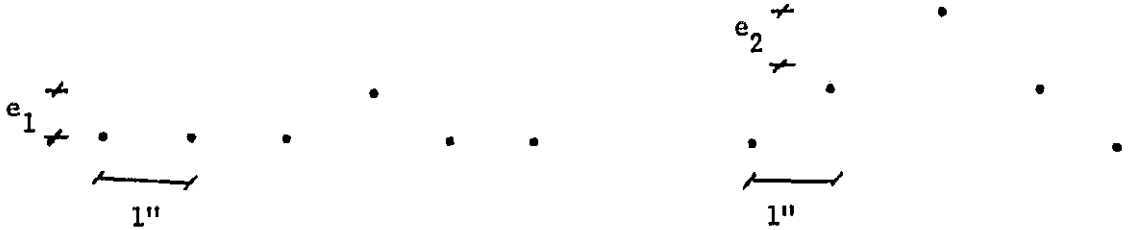
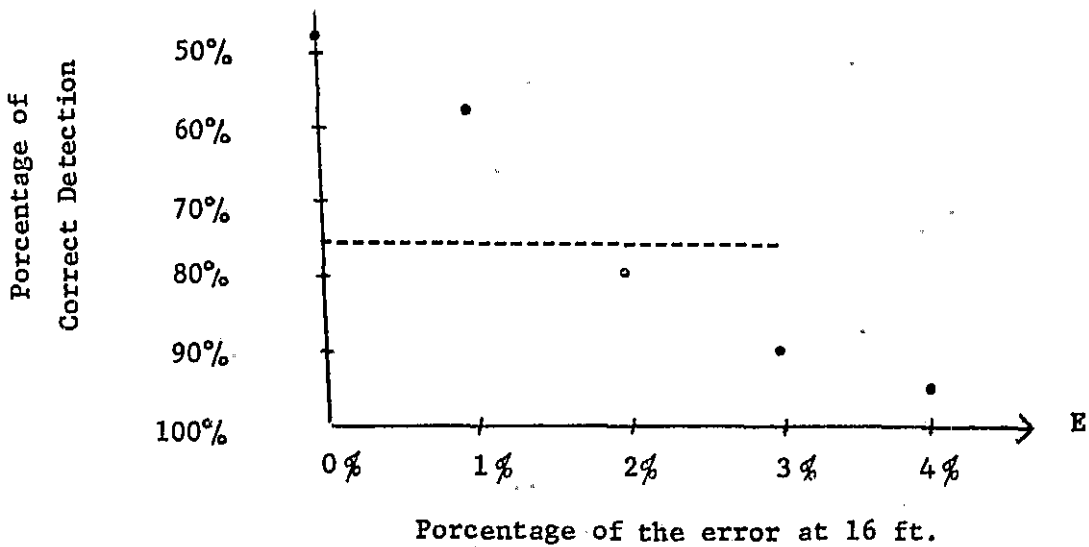
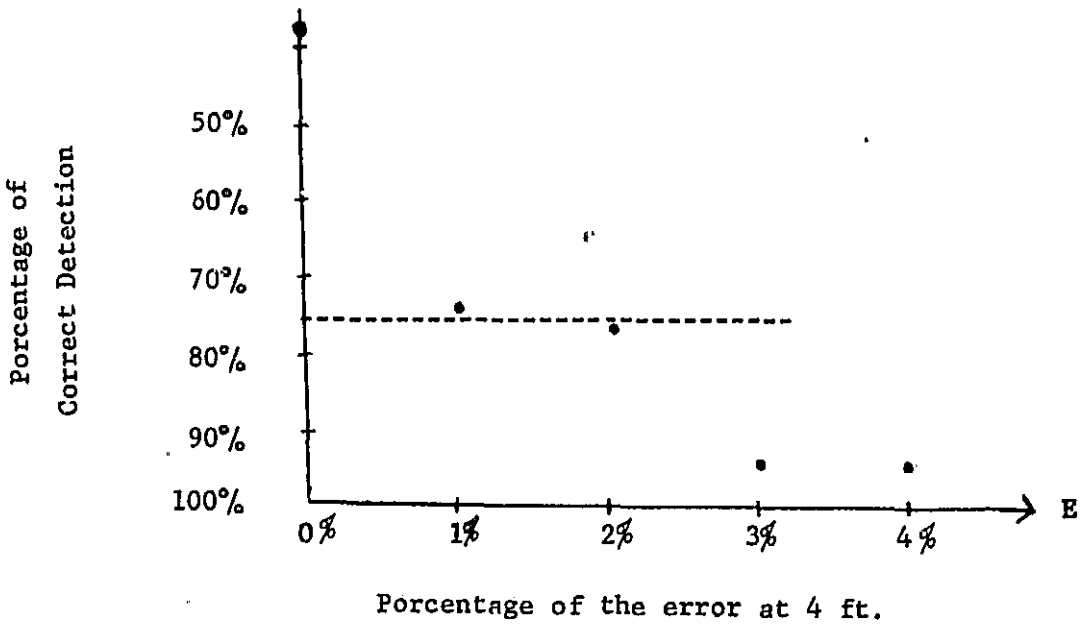


FIGURE 21

The quantities e_1 and e_2 represent the distance between the points with error and the line or semicircle that interpolates the rest of the points. The distance e_2 may be positive or negative.

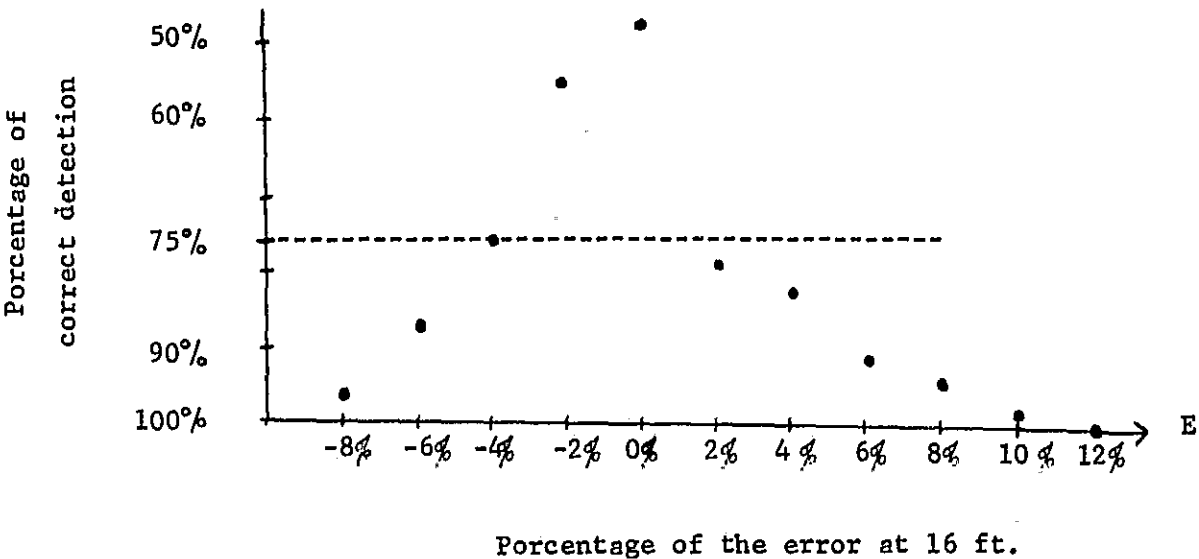
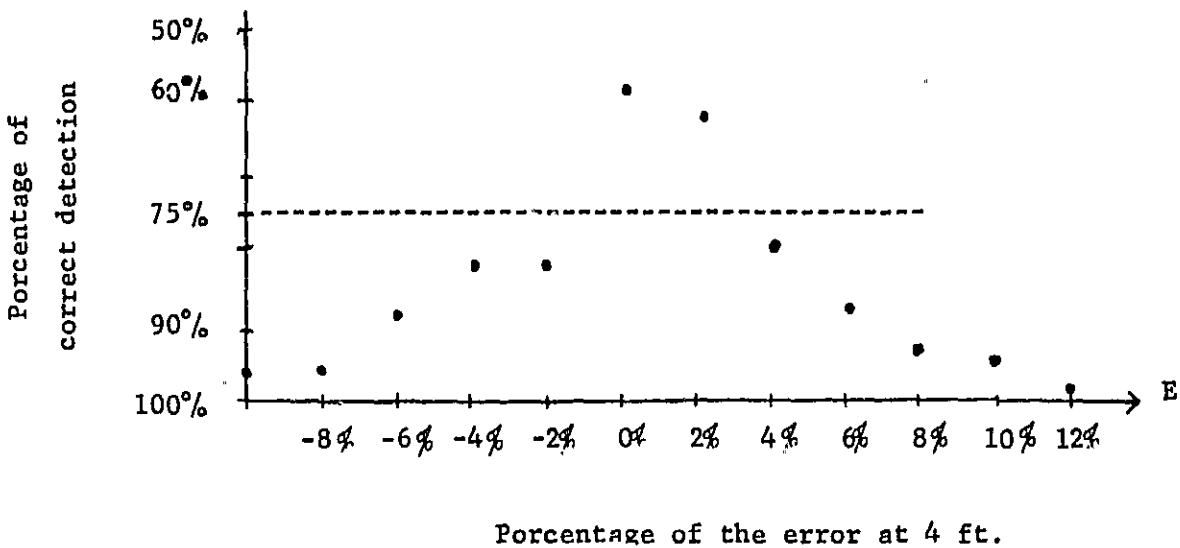
From the preliminary tests we learned that was easier to detect an error in a line than in a circle, therefore the variations in the errors for the line are smaller than those of the semicircle. Let these variations be $e_1 = 0.0, 1/100, 2/100, 3/100$ and $4/100$ of an inch and $e_2 = -10/100, -8/100, -6/100, -4/100, -2/100, 0.0, 2/100, 4/100, 6/100, 8/100, 10/100$ and $12/100$ of an inch. The zero errors are introduced to give consistency to the experiment, that is, we expect half of the people to give one answer and the other half to give the opposite answer in these cases. The targets will be ordered randomly.

The results for the line case are summarized in the next graphs.



The quantity E represents the percentage of the error, that is, the quotient between the point error and the spacing of the points.

The results for the semicircle experiment are summarized in the next graphs.



The percentage of the error is positive when the bad point is above the semicircle and is negative if the bad point is under the semicircle.

To interpolate a normal density function with mean equal to zero we compute the variances, then we find the error that corresponds to the differential threshold (i.e., 75% of correct detection).

	LINE	LINE	CIRCLE	CIRCLE
DISTANCE	4	16	4	16
MEAN	0	0	0	0
VARIANCE	2.14	2.98	1.7	1.6
E	1.0%	1.1%	2.8%	2.7%

This result means that the human eye is capable of recognizing errors with respect to the spacing of the points. Also it gives a lower bound below which it is impossible to decide whether one point is perfectly smooth or not, and an upper bound above which we can recognize rough points.

APPENDIX 2

Here we present a table with the coefficients of the first eight divided differences when the order is even.

n-th difference	k	...	y_{i-4}	y_{i-3}	y_{i-2}	y_{i-1}	y_i	y_{i+1}	y_{i+2}	y_{i+3}	y_{i+4}
0	0		0	0	0	0	1	0	0	0	0
2	1		0	0	0	1	-2	1	0	0	0
4	2		0	0	1	-4	6	-4	1	0	0
6	3		0	1	-6	15	-20	15	-6	1	0
8	4		1	-8	28	-56	70	-56	28	-8	1
.
n	k=2n		.	.	.	$(-1)^n$	$(-1)^j$	$(2n)!$			
								$(n-j)!(n+j)!$			

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