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"Research on the Statically Thrusting Propeller"

Final Report Covering March 1970 - June 1978

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Introduction

The impetus for this study came from the need to accurately predict the performance of propellers on V/STOL aircraft operating in the static condition. Small errors in thrust estimation are easily magnified into large errors in payload estimation. At the start of this study, it was felt that classical propeller analyses as well as some more recent numerical analyses methods did not adequately predict the static performance.

The classical vortex theory analyses for propellers are based on the physical situation of having the propeller advance at some finite forward velocity. In this theory each blade is modelled as a straight bound vortex filament and the wake behind each blade is represented by a force-free vortex sheet. For a lightly loaded optimum propeller, Betz¹ showed that the geometry of each trailing vortex sheet is that of an uncontracted helical surface which is aligned with the resultant velocity in the slipstream. Goldstein² was able to calculate the performance for the lightly loaded optimum propeller and Theodorsen³ later extended Goldstein's analysis to predict the performance of moderately loaded propellers, still retaining the true helical surfaces as the model of the trailing vortex sheets. When the classical methods are applied to the statically thrusting propeller, the predictions tend to be optimistic.

In the actual static propeller case, experimental evidence shows that the wake has a high degree of contraction, the vortex sheets near the tip tend to roll up into strong discrete vortices, and the inner part of each sheet tends to be distorted from the classical helical model.

In an attempt to more accurately model the static wake two other distinct approaches have generally been tried--the free-wake methods and

the prescribed-wake methods. The free-vortex approach is exemplified by Erickson and Ordway⁴. Their work is based on vortex theory in which they fix the wake contraction by means of heavily loaded actuator disk theory. The force-free condition for the trailing vortex sheets is then obtained by iterating on the pitch of these sheets. Characteristically this approach requires a large number of iterations and the final results are somewhat dependent upon the original chosen form of the vortex sheets.

The prescribed-wake analysis, is a semi-empirical approach exemplified by the works of Landgrebe⁵ and Ladden⁶. In this approach the wakes observed empirically are modelled and used to determine the induced velocity picture at the propeller blades. This kind of approach has the distinct advantage of using little computer time. These methods are, however, somewhat dependent upon the availability of experimental wake data.

In view of the need to eliminate any assumptions or empirical restrictions regarding wake shape, the main thrust of the present investigation has been to generate a wake without these restrictions and, thus, be able to calculate the induced flow at the propeller blades. To do this it is noted that the inflow is known exactly at one instant of time for any propeller; namely, at the instant of start of the propeller motion. Since no wake exists at this instant, the inflow is entirely determined by the blade motion. As the motion progresses, the wake is deposited and deforms continuously under its own self-induced effects until a final shape such as observed in Reference 5 is established. This means that the inflow and therefore the loading change continuously until the final wake is established and a steady state performance is reached. Essentially, the wake formation is treated as an initial condition problem in time. Such a formulation

implies an unsteady aerodynamic analysis for propellers similar to the Wagner problem of fixed-wing aerodynamics.

This report primarily summarizes the efforts toward this end. The principal recording of this work is in Reference 7. Prior to embarking on this study it was felt appropriate to develop a more standard performance calculation procedure to be used as a point of reference. The result was the somewhat modified prescribed wake procedure reported in Reference 8. Finally, in an effort to clear up some details of the program in Reference 7, particularly in regard to distortions of the vortex filaments that occur in the wake and the specification of core sizes for these filaments, Reference 9 was written.

A Reference Static Performance Method

In Reference 8, Miller reported on the development of a simple numerical method to rapidly predict the static performance of propellers. The wake model used in this development is essentially that of Gray¹⁰ who quantified the geometry of the tip vortex as a function of the performance of the propeller. However, Miller represented the rolled up tip vortices as a series of vortex rings whose position was consistent with the quantification proposed by Gray. In effect then the rings are used to calculate the axial component of induced velocity that would be produced by the rolled up tip vortices. The tangential component of induced velocity is derived by an analysis similar to that used in the classical vortex theory where the entire vortex sheet that is originally shed from each blade is taken into account. Finally, normality is imposed with regard to finding the additional

axial induced velocity that corresponds with the tangential component just calculated. This means that the vortex ring axial induced component is divorced from the normality consideration.

In order to evaluate the effectiveness of the developed method in predicting the performance of statically operating propellers, calculations were performed for several propellers for which static data were available. The first two configurations, Propellers I and II, were tested at Texas A & M University and the measured data were reported in Reference 11. The third configuration, Propeller III, was tested at the Wright-Patterson Air Force Base and the experimental results are reported in References 12 and 13.

Reasonably good correlation between the thrust and power predictions of the new method used and the measured data resulted in the case of Propellers I and II. Correlation for Propeller III was not so good as the other cases. However, according to Borst and Ladden¹⁴, the Wright Patterson whirl rig that was used has a large cross-sectional area for the test rig relative to the area of the propeller disk. This kind of situation would certainly influence the wake geometry and could very well cause inaccuracies in the prediction method, if the wake geometry built into the method were used. Although an attempt was made to alter the description of the wake geometry by allowing for blockage, no great difference in the calculated results was realized and it was concluded that it would be necessary to generate empirical wake data for this particular case.

As a final part of the work with this prescribed-wake method, a sensitivity study was made relative to the various parameters used in defining the geometry of the ring stacks. It was found that the predicted performance is most sensitive to the axial spacing of the vortex rings. It was

found that the rate of contraction of the vortex rings had a relative effect in the thrust and power coefficient values but not in the Figure of Merit values. Although ways of improving the method were suggested in Reference 8, generally the computer program was found to be satisfactory for its intended purpose.

Unsteady Vortex Lattice Technique Applied to the Wake Formation

As previously noted, the principal record of the work with the unsteady vortex lattice technique was in Reference 7. In his work, Hall treated the blades as lifting surfaces, in fact, the treatment was general enough to handle either a propeller blade or a finite aspect ratio wing with only slight changes in the computer program.

The numerical model of the lifting surface and its wake consisted of replacing the continuous distribution of vorticity by a mesh of vortex segments of finite length and strength. The geometry of the wake vortices was fixed by the motion of an ever increasing number of points moving under the influence of the bound vorticity and its own self-induced effect since it was assumed that these wake points are connected by straight-line vortex segments identified as shed and trailing vorticity. The description of the blade bound vortices was fixed by the blade geometry.

The vortices on the surface were arranged in a conventional manner. The surface was broken into a number of spanwise segments and each spanwise segment was subdivided into a number of chordwise segments. Each resulting panel contained a control point and was spanned by a straight-line vortex segment. The spanning vortex was at the $1/4$ -segment chord of each panel and the control point was at mid-segment span and $3/4$ -segment chord of each

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panel. The final spanwise filament was $1/4$ -segment chord downstream of the surface trailing edge, implying that the Kutta condition was satisfied approximately, the accuracy of approximation increasing as the number of chordwise segments increase.

The surface loading was reflected in the strength of the bound vortices and the unique solution to the load distribution was determined by applying the boundary conditions of tangent flow at the surface and the Kutta condition. The solution was obtained numerically by expressing these conditions as a system of simultaneous algebraic equations and solving by matrix multiplication methods. The velocity associated with the vortices was described by the Biot-Savart law with the load distribution on the surface being determined from the unsteady Bernoulli equation.

At the start of this study considerable time was spent with the finite wing since this configuration contains essentially the same numerical problems as the propeller but is less complex. The first configuration that was tried was the infinite wing. This was done by making the aspect ratio sufficiently large ($AR = 1000$) that it adequately represented the infinite aspect ratio case. The comparison with the Wagner solution was quite good except in the initial instants where large deviations occur. The explanation for this lies in the fact that the Wagner solution contains only the effect of the wake whereas the numerical solution contains an "infinite" added mass L_{eff} solution with the impulsive start.

With regard to the finite wing, such things as the effect of the number of spanwise panels on the lift coefficient were investigated. Linearized wakes and wakes which distorted under the influence of velocities induced by the shed, trailing, and bound vortex systems were also studied. It was

found generally that, for the distorted wake case, there was little tendency for the vortices to roll up into tip vortices unless localized induction was taken into account. The extreme slowness of the roll up rates was remedied by the use of localized induction concept¹⁵ which, in effect, says that a curved vortex filament induces at a point on itself a velocity proportional to the local curvature and is directed along the local binormal. This means that the curvature of the trailing vorticity can induce a spanwise flow which will tend to destroy the initial two-dimensional character of the motion. Under this influence the vortex segment end points describing the wake will travel spiral paths which promote interference between filaments and increase the roll up rate. It was concluded that this localized induction effect is an essential ingredient as far as a realistic roll up process is concerned.

The Biot-Savart equation contains a singularity, if the point at which the induced velocity is determined lies on the filament. In order to circumvent this, the common practice is to assume a core exists in which the fluid moves as a solid body and not as potential flow. Studies were made by Hall with regard to the proper core size to use. Along with this kind of study Hall also assumed that the circulation about a vortex segment varied with the length of the segment as it distorted. It is with the idea of core size and the circulation as the segments distort that Daso⁹ was primarily interested.

With the analysis established and verified for the finite wing, Hall undertook the case of the statically thrusting propeller. He tried predictions of a four-bladed propeller whose performance was presented in Reference 16. It was found that the theoretical results for the propeller configuration did not correlate well with the experimental results. In an

effort to obtain further comparisons, a classical Prandtl analysis was performed and calculations based on momentum theory were made. In general, reasonable comparisons in thrust predictions were obtained between Hall's analysis and the Prandtl analysis while the actual measurements of Reference 16 were considerably lower. Then, using an average thrust coefficient, C_T , of the value predicted by either the present analysis or the Prandtl analysis, a momentum power coefficient, C_{p_i} , was calculated. It was found that Hall's analysis compared favorably with this C_{p_i} value as well as with the total C_p of the Prandtl analysis. However, all of these calculated values are much higher than the measured C_p of Reference 15, indicating that possibly the measured C_p was too low. The error observed in these results was much greater than anticipated, particularly since the finite wing results were so encouraging.

Further error in the analysis could have been due to poor synthesis of the airfoil section data. Although care was taken and the guidelines of Reference 16 were followed, the airfoil section was nonstandard and difficult to describe. Poor estimates of the drag characteristics could explain, in part, discrepancies in the power calculations among analyses with reasonable thrust comparisons.

Error might also have been due to the relatively short wakes generated. Even though extremely long computational run times (20,000 sec.) were performed, only about two revolutions of wake could be generated at best, and it is quite conceivable that this is not enough to predict the steady state performance. It was noted that the average C_T and C_{p_i} responded to the impulsive start much like a low aspect ratio wing. That is, following the impulsive start the performance dropped very quickly to what appears to

be the steady state value. It is possible that steady state had not been attained and more revolutions were necessary. This would lead to an increased inflow which, by decreasing blade angle of attack, could lead to decreased thrust prediction. Regions of inboard stall would be determined by this inflow, and performance would be measurably affected by the extent of these regions.

Finally, there is an error due to the vortex wakes deposited by the propeller blades. The time steps considered were generally much too large to predict accurate wakes. As a result, the wakes of the four-bladed configuration became unstable; this instability was enhanced by interaction core radii that were too small. The resulting wake geometries then contained extremely long straight line vortex segments which, once formed by a strong interaction induced velocity acting over a relatively large time step, could produce completely erroneous velocities at the blades. To make matters worse these segments could never return to a reasonable geometry as time progressed since they might never pass through enough interactions to counteract the effect of one strong one. It should be noted that wake instabilities noted in the analysis are believed to be only numerical with no physical counterpart.

Even though the comparison of theoretical and experimental results leaves much to be desired, some parametric results were successfully obtained. Small time steps (1.5° to 3° in azimuth) are required for accurate wake prediction. This is necessary to determine an accurate vortex filament radius of curvature for calculating the locally induced effects. This is also a requirement in order to obtain reasonable vortex induced curved paths for

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the wake points from the one-step Euler integration scheme which can only provide straight line translation of a point.

One of the important regions of concern is the location where the wake from a preceding blade comes close to the following blade. The accuracy of these blade-wake interactions not only depends on small time steps, but also on interaction core radii large enough to limit the movement of a wake point to a reasonable value.

The conclusion of this work must admit that the accuracy of the present analysis when applied to the statically thrusting propeller has not been satisfactorily demonstrated since correlation with the selected experimental results was poor. Even though the basic formulation is believed sound from comparison with other analyses and finite wing results, final correlation will have to await better experimental results, more accurate airfoil section characteristics, relief from the numerical inaccuracies associated with the aerodynamic interference region and larger computational runs to numerically establish the wake. This procedure, like other vortex lattice techniques, uses an inordinate amount of computer time due to the repeated calculations of the Biot-Savart Law in the wake. Unfortunately, no wake simplification or approximations are apparent because of the importance of the nonlinear flow of the induced velocity field. This is further aggravated by the small time step requirement to compute interference aerodynamics of the problem accurately. This seriously restricts the usefulness of the analysis, at present even as a research tool. However, vortex lattice techniques are those which most readily apply to nonlinear aerodynamic problems so that further attempts at reducing the computation time of this analysis, as

well as accepting long time computer runs, are perhaps justified, at least in research problems.

In spite of the inconclusiveness of the primary results of this analysis, some positive results were obtained. Perhaps the most significant of these is the modeling of the wake roll-up with the localized induction concept while considering the three-dimensional flow about a lifting surface starting from rest.

Vortex Core Size Study

As mentioned earlier, the vortex core size and how the circulation varies with elongation of the vortex segments was of concern in this general study. Daso⁹ was concerned with providing some rational approach to determining core sizes which wasn't just an arbitrary choice. He was also concerned with keeping track of core sizes as the segments distorted and this aspect of the problem was intimately related to what happens with the circulation during distortion.

In general he showed that the circulation must remain constant regardless of segment length. On the other hand, because of the conservation of mass in the core, the vorticity will increase with increasing length of the vortex segment and the core radius will correspondingly decrease. Therefore, once having established a core size, it is a matter of routine to keep track of the core size as the vortex segments distort.

With regard to establishing the initial core radius, Daso first looked into an approach which took cognizance of the fact that at the trailing vortex sheet the velocity induced just above and just below the sheet are proportional to the circulation per unit length. By dividing the sheet

into sections, the circulation per unit length is known from the circulation distribution and in turn the induced velocity is known. The vortex core size can then be found via the Biot-Savart law, but since the induced velocity depends on the original arbitrary chord of sheet segment size, the vortex core that results is also arbitrary.

Daso then studied the pressure distribution for a Rankine vortex with the thought that, by using reasonable values of minimum pressure at the center of vortex, the core radius could be explicitly calculated. Although the minimum pressure at the center of the core is generally unknown and cannot be theoretically determined, plots of core radius versus minimum pressure show a range of pressure where little change in core radius occurs. Beyond this range the core radius increases quite rapidly and a zero minimum pressure in the other direction is an improbability. On this basis an average value of minimum pressure of about 400 lbs per square foot was chosen. The error in radius involved in this choice varies from about 8 percent at a minimum pressure of 100 lbs per square foot to 15 percent at 800 lbs per square foot. Although it was recognized that there was a degree of arbitrariness in the choice of core size, it was reasoned that this degree was relatively small. With the minimum pressure chosen, the core size becomes a function of circulation. Daso made studies of how the initial estimate of core radius varied with forward velocity, spanwise position, and with time step. He did this for both the trailing and shed vortex segments. He did, however, restrict himself to the use of the program with wings only because, as in Hall's work, it is much easier to work with wings rather than the propeller when proofing such features as just discussed.

The question of how the changes made in the program would affect the final results when running the propeller case is still unanswered. Time and money did not permit such an exercise. A listing of the general computer program is presented in the Appendix. The code contains comment statements for parts of the program that were used in the vortex core study just described. These can be included in the program by just eliminating the comment designation. The same can be said for a number of other statements which give the option of running program with the IBM 370 facilities at Penn State or at the NASA Langley facilities.

Conclusions

In spite of the generally favorable trends established from applying vortex lattice techniques to the statically thrusting propeller, the primary objective of obtaining the high degree of accuracy necessary to correlate theory and experiment has not been accomplished. However, the major problem areas in the aerodynamic modeling have been identified and the foregoing analysis represents a tool to investigate these areas.

If more fruitful results are to be obtained, efforts to reduce computer time must be of prime concern. Attempts to more accurately predict the potential inflow lead to small time increments corresponding to an azimuth step size, $\Delta\theta \lesssim 1.5^\circ$, fully one-half the smallest value considered and at least one tenth a value at present practical. This limit has been established by estimates necessary to promote good wake roll-up characteristics. Attempts in the present analysis to reduce computer central processor time (and core storage) with special data handling techniques have been generally unfruitful.

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Reductions in computation time would also permit more accurate representations of the wake. The numerical integration scheme considered in the present analysis is a simple one-step Euler scheme, shown to be less accurate than either a Runge-Kutta method or a one-step predictor-corrector technique. The inherent inaccuracy of the method lies in the fact that points can only translate under the influence of a vortex induced velocity whereas the true path is circular. Unfortunately this method is the most economical from the point of view of computation time and core storage, although to get a sufficiently close approximation to the circular path requires very small time increments.

The final work on core size and the variation of vorticity in the core appears to have resulted in a satisfactory means of handling these quantities.

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APPENDIXComputer Program for the Unsteady Vortex Lattice Technique

The following is a listing of the computer code used in the unsteady vortex lattice approach. As can be seen in the following description of input data, certain choices permit the program to be run for a wing or a propeller. For instance, the choice of zero rpm and one blade permits the analysis of a wing.

First Data Card

NOPAN - Number of spanwise panels of the lifting surface.

NUM - Number of spanning vortices including the shed vortex on each spanwise panel.

MXTIME - Maximum number of time steps.

IBL - Number of blades.

Second Data Card

V - Forward or free-stream velocity.

RPM - Revolutions per minute.

R - Radius of blade or wing span.

BL - Number of blades.

DELTH - Angular increment of blade travel in one time step.

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Third Data Cards

YC(L) - Control point coordinate along spanwise or Y-axis of Lth control point.

BETAC(L) - Pitch angle at a control point or angle of attack of wing at the Lth control point.

THC(L) - Section thickness at a control point.

CC(L) - Chord length of a lifting surface element corresponding to Lth control point.

XRC(L) - X location with respect to the leading edge of the stackup point or origin of the blade based coordinate system.

Fourth Data Cards

The input variables, Y(L), BETA(L), TH(L), C(L), and XR(L) have similar definitions to those of the third data cards except that they refer to the edge of the lifting surface panel containing the control point, L.

Other Input Variables

RHO - Nondimensional fluid density.

ROH - Density of air.

A sample of the input data used in the case of a wing study appears on the last page, following the program listing. The occasional printing of CANADAIR in the program is in reference to propeller section data for a CANADAIR propeller.

```

C      PROGRAM PENNST(INPUT,OUTPUT,TAPES=INPUT,TAPE1)
      DOUBLE PRECISION DARG
C      REAL ITIMUZ
      INTEGER STATUS
      DIMENSION Q(100,1),IPIVOT(100),INDEX(100,2)
      DIMENSION A(100,100),F(100)
      DIMENSION XC(10,30),YC(30),Z(120),VN(120),TGAM(120)
      DIMENSION ZC(10,30),WXC(10,30),WYC(10,30),WZC(10,30),FXQS(10,30),
1     FYQS(10,30),FZQS(10,30),FXUS(10,30),FYUS(10,30),FZUS(10,30),
2     THRST(30),DRAG(30),TORQ(30)
      DIMENSION XR(30),XRC(30),DZP(20,30),TH(30),THC(30)
      DIMENSION VI(30,50),VJ(30,50),VK(30,50)
      DIMENSION FXBV(10,30),FYBV(10,30),FZBV(10,30)
      DIMENSION PQS(10,30),PUS(10,30),P(10,30),POWR(30)
C      DIMENSION PMIN(30),SUMAR(30)
      DIMENSION D(3),STATUS(4)
      DIMENSION SINLAM(10,30),COSLAM(10,30)
      COMMON      X(10,30),Y(10,30),Z(10,30),XW(30,100),YW(30,100),ZW(30,1
100),GAMMA(100),GAMS(30,100),GAMT(30,100),AN(30),RA(30),QMA(30),C(3
10),BETA(30),AS(30),U(30,31),YYC(30),CC(30),BETAC(30),RAS(30,100),
1RAT(30,100)
      COMMON VXP,VYP,VZP,COT,SIT,ITIME,IWAKE,BL,IBL,NOPAN,NUM,XD,YD,ZD,
1H,E,AD,R,KMAX,LINWA,V,SUMARR
      DATA STATUS/4*0/
1000  FORMAT(1H ,9(E13.5))
1001  FORMAT(1H , 5X,'THRUST DISTRIBUTION',10X,'POWER DISTRIBUTION', 7X,
1'EFFECTIVE ALFA DISTRIBUTION')
1002  FORMAT(1H ,10X,'THRUST COEFFICIENT',10X,'POWER COEFFICIENT',10X,
1'PROPELLER CONVENTION')
1003  FORMAT(' ',',',',E13.5)
1004  FORMAT(1H0)
1005  FORMAT(' ',I5,6(E13.5),I5)
1006  FORMAT('0',9(E13.5,1X))
1007  FORMAT('0',2(I5,2X))
1008  FORMAT(' ',100X,'TIME USED=',I10)
1009  FORMAT(' ',5(10X,E15.8))
1010  FORMAT('0',10X,2(E13.5,5X))
1011  FORMAT('0',10X,E13.5)
1012  FORMAT(7I5)
1013  FORMAT(7F10.6)
1014  FORMAT(' ',',', ' MAXIMUM NUMBER OF TIME STEPS IS ',I5)
1016  FORMAT('0',12('CANADAIR '))
1017  FORMAT('0',',NUMBER OF SPANWISE PANELS=',I3,'/' ' NUMBER OF CHORDWISE
1E VORTICES=',I3,'/' ' MAXIMUM NUMBER OF TIME STEPS=',I4,'/' ' PROP0465
2 BLADE NUMBER=',I2) ' PROP0471
1018  FORMAT('0',',FLIGHT SPEED=',E12.5,',FEET PER SECOND RPM=',PROP0475
1E12.5,'/' ' RADIUS(SPAN)=',E12.5,', ' NUMBER OF BLADES=',E12.5,'/' ' PROP0480
2 DELTA THETA=',E16.8,',DEGREES') ' PROP0485
1019  FORMAT('0',', ' TIME INCREMENT=',E16.8,'/' ' REL. LENGTH OF CHORDWISE
1PANEL=',E12.5,'/' ' COEFFICIENT=',E16.8) ' PROP0495
1020  FORMAT('0',', ' BLADE SECTION CHARACTERISTICS ' PROP0500
1 '/' ' CONTROL POINT GEOMETRY ' PROP0505
2 '/' ' YC/R ' BETAC(DEG.) ' TC/C ' PROP0506

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3CC/R          XRC/R')
1021 FORMAT(' ',6(E13.5,9X))
1022 FORMAT('0','          VORTEX GEOMETRY
1//'          Y/R          BETA(DEG.)          T/C
2C/R          XR/R')
1023 FORMAT('0',' BOUND VORTICITY DISTRIBUTION'/)
1050 FORMAT(' ', '*** PHI=',E16.8)
7777 FORMAT(1H, 'SHED VORTEX CORE RADIUS,RAS',5X, 'TRAILING VORTEX COR
1E RADIUS,RAT')
5555 FORMAT('0','MINIMUM PRESSURE,PMIN LBS PER FT**2')
6666 FORMAT('0',20X,2(E13.5,20X))
8888 FORMAT(1H,3(E13.5,20X))
C          LINEARIZED BOUNDARY CONDITION REMOVED
C          LINEARIZED OR DEFORMED WAKE
C          LINWA=1 IMPLIES LINEARIZED WAKE
C          LINWA=ANYTHING ELSE IMPLIES DEFORMED WAKE
C
C          NOTE** IN FREE WAKE ANALYSIS, CONSERVATION OF CIRCULATION HAS
C          GAMT*AL=CONST AT SHEDDING (FUNC. ONLY OF TIME OF SHEDDING AND
C          SPANWISW POSITION). 2( B-S LAW GAM=(GAMT*AL)/AL(T)=CONST/AL
C          WHICH LEADS TO AL**2=ALS   APPEARING IN DENOMINATOR INSTEAD OF AL
C
C          CALL TIMUSE(ITIMUZ)
C          PRINT1008,ITIMUZ
C          CALL BLKREWD(5LTAPE1)
C          PRINT 1016
C          LINWA=0
C          LINWA=1
C          READ(5,1012) NOPAN,NUM,MXTIME,IBL
C          PRINT 1017,NOPAN,NUM,MXTIME,IBL
C          READ(5,1013) V,RPM,R,BL,DELTH
C          PRINT 1018,V,RPM,R,BL,DELTH
C          RHO=1.
C          BL=IBL
C          PI=3.1415927
C**** MDIM MUST BE GREATER THAN OR EQUAL TO FIRST SUBSCRIPT OF ARRAY A
C*** (MAIN PROGRAM), SO THAT ARRAY A (SUBROUTINE MXINV) IS PROPER
C          MDIM=100
CED          ITIME=0
C          HH=0.001
C          E=.000001
C          H=HH
C**** V=0 IMPLIES HOVER
C*** THETA=0 IMPLIES PSI=90
C          THETA=0.
C          RPS=RPM*PI/30.
C          VTIP=RPS*R
C          DELTH=DELTH*PI/180.
C          COEF=RHO*PI*R*R*VTIP*VTIP
C          IF(COEF.NE.0.0) GO TO 107
C          CGEF=0.5*RHO*V*V*R*R/3.0
C          DELT=DELTH/RPS

```

PROP0507

PROP0515

PROP0516

PROP0517

PROP0520

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107 DELT=0.1
C*****NOPAN=NUMBER OF SPANWISE PANELS
C*****NUM=NUMBER OF CHORDWISE VORTICES, INCLUDING SHED AT T.E.
C*****MXTIME=MAXIMUM NUMBER OF TIME STEPS IN WAKE
C*****V=FLIGHT SPEED
C*****RPM=RPM
C*****R=RADIUS, SPAN
C*****BL,IBL=NUMBER OF BLADES
C*****DELTH=ANGULAR INCREMENT OF BLADE TRAVEL IN ONE TIME STEP
C*****RHO=FLUID DENSITY
C*****COEF=NONDIMENSIONALIZATION FACTOR FOR FORCES
C*****DELT=TIME STEP INCREMENT *****

  NUMM1=NUM-1
  NPANP1=NOPAN+1
  NPANM1=NOPAN-1
  NPANP4 = NOPAN + 2
  MATRX1=NUM*NOPAN
  MATRX3=NUMM1*NOPAN
  MATRX2=MATRX3+1
  AO=0.1076
  DELX=1./NUMM1
  PRINT 1019,DELT,DELX,COEF
  PRINT 1020
  DO 113 L=1,NOPAN
    READ(5,1013)YC(L),BETAC(L),THC(L),CC(L),XRC(L)
    PRINT 1021,YC(L),BETAC(L),THC(L),CC(L),XRC(L)
    BETAC(L)=BETAC(L)*PI/180.
    YC(L)=YC(L)*R
    CC(L)=CC(L)*R
113  CONTINUE
    PRINT 1022
    DO 114 L=1,NPANP1
      READ(5,1013)Y(L),BETA(L),TH(L),C(L),XR(L)
      PRINT 1021,Y(L),BETA(L),TH(L),C(L),XR(L)
      BETA(L)=BETA(L)*PI/180.
      Y(L)=Y(L)*R
114  C(L)=C(L)*R
      DO 115 L=1,NOPAN
        DO 115 I=1,NUMM1
          115      DZP(I,L)=0.
C*****WXC,WYC,WZC INITIALIZED*****
          DO 116 L=1,NOPAN
            DO 116 I=1,NUMM1
              WXC(I,L)=0.
              WYC(I,L)=0.
C 100
          116      WZC(I,L)=0.
C*** XC IMPLIES CONTROL POINT, VORTEX COORDINATE WRT BLADE SYSTEM
      DO 3 L=1,NOPAN
        DO 3 I=1,NUMM1
          RI=1
          XC(I,L)=((RI-.25)*DELX-XRC(L))*CC(L)*COS(BETAC(L))
          3  ZC(I,L)=-((RI-.25)*DELX-XRC(L))*CC(L)*SIN(BETAC(L))

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CANADA I

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      DO 2 L=1,NPANP1
      DO 2 I=1,NUM
      RI=I
      X(I,L)=((RI-.75)*DELX-XR(L))*C(L)*COS(BETA(L))
      2 Z(I,L)=-((RI-.75)*DELX-XR(L))*C(L)*SIN(BETA(L))
C**DETERMINATION OF LOCAL DIHEDRAL****
      DO 600 I=1,NOPAN
      DO 600 I=1,NUMM1
      ALAM=-ATAN(-XC(I,L)*(TAN(BETA(L+1))-TAN(BETA(L)))/(Y(L+1)-Y(L)))
C      ALAM=0
      SINLAM(I,L)=SIN(ALAM)
      600 COSLAM(I,L)=COS(ALAM)
      21 II=0
C** COEFFICIENTS DETERMINED ON BASIS OF STRIP THEORY-NO SPANWISE EFFECTS
      DO 4 L=1,NOPAN
      CCOSBL=COS(BETA(L))*CC(L)
      CSINBL=SIN(BETA(L))*CC(L)
      DO 4 I=1,NUMM1
      XCI=XC(I,L)
      ZCI=ZC(I,L)
      YCI=YC(L)
      XD=XCI
      YD=YCI
      ZD=ZCI
C** ZN,XN,YN UNIT NORMAL COMPONENTS WRT BLADE FIXED AXIS
      ZN=COS(BETAC(L)-DZP(I,L))*COSLAM(I,L)
      XN=SIN(BETAC(L)-DZP(I,L))*COSLAM(I,L)
      YN=SINLAM(I,L)
      II=II+1
      JJ=0
      DO 4 K=1,NOPAN
      DO4 J=1,NUM
      JJ=JJ+1
      A1=0.
      A2=0.
      A3=0.
      DO 1 IB=1,IBL
      CSIN=COS(2.*PI*(IB-1)/BL)
      SSIN=SIN(2.*PI*(IB-1)/BL)
      DO 1 KKK=1,3
      IF(J-NUM) 111,112,111
      111 IF(KKK-2) 109,112,110
      109 XB=X(J,K)*CSIN-Y(K)*SSIN
      XA=X(NUM,K)*CSIN-Y(K)*SSIN
      YB=Y(K)*CSIN+X(J,K)*SSIN
      YA=Y(K)*CSIN+X(NUM,K)*SSIN
      ZB=Z(J,K)
      ZA=Z(NUM,K)
      GO TO 108
      112 XB=X(J,K+1)*CSIN-Y(K+1)*SSIN
      XA=X(J,K)*CSIN-Y(K)*SSIN
      YB=Y(K+1)*CSIN+ X(J,K+1)*SSIN
      YA=Y(K)*CSIN+X(J,K)*SSIN

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      ZB=Z(J,K+1)
      ZA=Z(J,K)
      GO TO 108
110  XB=X(NUM,K+1)*CSIN-Y(K+1)*SSIN
      XA=X(J,K+1)*CSIN-Y(K+1)*SSIN
      YB=Y(K+1)*CSIN+X(NUM,K+1)*SSIN
      YA=Y(K+1)*CSIN+X(J,K+1)*SSIN
      ZB=Z(NUM,K+1)
      ZA=Z(J,K+1)
108  CONTINUE
      XBA=XB-XA
      YBA=YB-YA
      ZBA=ZB-ZA
      XDA=XD-XA
      YDA=YD-YA
      ZDA=ZD-ZA
      XDB=XD-XB
      YDB=YD-YB
      ZDB=ZD-ZB
      ALS=XBA*XBA+YBA*YBA+ZBA*ZBA
      ACS=XDA*XDA+YDA*YDA+ZDA*ZDA
      BCS=XDB*XDB+YDB*YDB+ZDB*ZDB
      AL= SQRT(ALS)
      AC= SQRT(ACS)
      BC= SQRT(BCS)
      COSA=(ACS+ALS-BCS)/(AC*AL*2.)
      COSB=(BCS+ALS-ACS)/(BC*AL*2.)
      TEMPA=1.-COSA*COSA
117  VFN=(COSA+COSB)/(AL*ACS*TEMPA*PI*4.)
      AILXAC=YBA*ZDA-ZBA*YDA
      AJLXAC=ZBA*XDA-XBA*ZDA
      AKLXAC=XBA*YDA-YBA*XDA
      A1=A1+VFN*AILXAC
      A2=A2+VFN*AJLXAC
      A3=A3+VFN*AKLXAC
      IF(J-NUM) 1,4,1
      1 CONTINUE
      4 A(II,JJ)=A1*ZN+A2*YN+A3*ZN
      GO TO 1193
1193 PO = 2116.8
      ROH = 0.002378
C      PMIN = 600.0
C      DO 1191 J1=1,10
C      PMIN(J1)=J1*100.0-100.0
C      SUMAR(J1)=SQRT((PO-PMIN(J1))/ROH)
C      SUMARR=SUMAR(J1)
C      SUMARR = SQRT(( PO - PMIN )/ROH )
C      PRINT 6666,PMIN(J1)
C      DO 88 L=1,NPANP1
C      NPANP3=L
C      SUMD=0.0
C      DO 87 N=1,NPANP3
C      BA=2.0*N-1.0

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C      SN=SQRT(BA)
C 87  SUMD=SUMD+AN(N)*SV
C      RA(L) = ( V*R *SUMD)/SUMAR(J)
C      PRINT 8888, AN(L), RA(L)
C 88  CONTINUE
      KKK=1
      DO11 II=MATRX2,MATRX1
      LLL=KKK+NUM
      DO12 JJ=1,MATRX1
      A(II,JJ)=0.
      IF(JJ.GE.KKK.AND.JJ.LT.LLL) A(II,JJ)=1.
12  CONTINUE
11  KKK=KKK+NUM
C      DO 100 I=1,MATRX1
C 100  PRINT 1000,(A(I,J),J=1,MATRX1)
C      CALL MATINV(A,MATRX1,Q,0,DETERM,PIVOT,INDEX,100,ISCALE)
C      CALL MXINV(A,MDIM,MATRX1)
C      PRINT 1011,DETERM
C      PRINT 1012,ISCALE
CE     PMIN=0.0
      PMIN=400.0
      PRINT 5555
      PRINT 6666,PMIN
C3003 CONTINUE
      ITIME=0
      SUMARR=SQRT((PO-PMIN)/ROH)
71  CONTINUE
      CALL TIMUSE(ITIMUZ)
      PRINT1008,ITIMUZ
      RTIME=ITIME
      TIME=RTIME*DELT
      THETA=DELTH*RTIME
      SINTH=SIN(THETA)
      COSTH=COS(THETA)
C***** IMPACT VELOCITY--ITIME=0 *****
C*** COMPUTATION OF IMPACT VELOCITY,VN(II) ***
      II=0
      DO 25 L=1,NOPAN
      DO 25 I=1,NUMM1
      II=II+1
25  VN(II)=(RPS*YC(L)+V*COSTH)*SIN(BETAC(L)-DZP(I,L))*COSLAM(I,L)+(-RP
1S*XC(I,L)-V*SINTH)*SINLAM(I,L)
      IF(ITIME)14,19,20
19  DO6 II=1,MATRX3
      6  F(II)=-VN(II)
      DO 27 II=MATRX2,MATRX1
27  F(II)=0.
      GO TO 29
20  CONTINUE
C**** WAKE BOUNDARY VELOCITIES WRT BLADE-FIXED SYSTEM *****
CED   PRINT 7777
      DO8 L=1,NOPAN

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      DOB I=1,NUMM1
      XD=XC(I,L)
      YD=YC(L)
      ZD=ZC(I,L)
      II=II+1
C***** BACK TRANSFORM WAKE COORDINATES TO BLADE -FIXED SYSTEM *****
      COT=COSTH
      SIT=-SINTH
      IWAKE=1
      H=HH
      CALL INVEL
C      IF(KMAX.EQ.NUM) GO TO 1149
C      IF(KMAX.EQ.NPANP1) GO TO 1149
C      IF(L.GT.1) GO TO 1149
C      IF(I.GT.1) GO TO 1149
C      DO 1132 K1=1,NPANP1
C1132 PRINT 8888,AN(K1),RA(K1)
C1132 PRINT 8888,RAS(K1,ITIME+1),RAT(K1,ITIME+1)
C      PRINT1006,VXP,VYP,VZP
      1149 WXC(I,L)=VXP
      WYC(I,L)=VYP
      WZC(I,L)=VZP
C**** BOUNDARY CONDITION FROM STRIP THEORY
      8 F(II)=-VN(II)-VZP*COS(BETAC(L)-DZP(I,L))*COSLAM(I,L)-VXP*SIN(BETAC
      1(L)-DZP(I,L))*COSLAM(I,L)-VYP*SINLAM(I,L)
C***** KUTTA CONDITION *****
      II=MATRIX3
      DO16 L=1,NOPAN
      II=II+1
      M=(L-1)*NUM+1
      N=M+NUM-2
      SUM=0.
      DO 17 JJ=M,N
      17 SUM=SUM+GAMMA(JJ)
      16 F(II)=SUM
      29 CONTINUE
C      PRINT 1004
C      PRINT1000,(F(I),I=1,MATRIX1)
      CALL MXMLT(A,F,GAMMA,MATRIX1,MATRIX1,1,100,100,100)
C***** BOUND VORTICITY OUTPUT *****
      PRINT 1023
      DO 18 L=1,NOPAN
      M=(L-1)*NUM+1
      N=M+NUM-1
      18 PRINT 1000,(GAMMA(II),II=M,N)
      PRINT 1004
C*****FORCE DUE TO DELTA P-CHORDWISE LOADING
C*****FORCE DUE TO DELTA P-CHORDWISE LOADING
C**** FORCE ON PANEL DUE TO DELTA-P
      DO 33 L=1,NOPAN
      M=(L-1)*NUM+1
      N=M+NUM-2
      I=0

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C*** M,N LOCATE CONTROL POINTS AND PANELS
C*** L,I=CONTROL POINT INDICES
      DO 34 II=M,N
        I=I+1
C*** DETERMINATION OF QUASI-STATIC FORCE ON PANEL(I,L)
C*** GAM1=CHORDWISE VORTICITY OT LEFT OF CONTROL POINT
C*** GAM3=CHORDWISE VORTICITY TO RIGHT OF CONTROL POINT
C*** GAM1,GAM3(+) FEEDING INTO TRAILING EDGE
      GAM1=0.
      GAM3=0.
C      GO TO 601
      DO 137 J=M,II
        IF(L-1) 138,139,138
139      GAM1=GAM1+GAMMA(J)
          GAM3=GAM3+GAMMA(J+NUM)-GAMMA(J)
          GO TO 137
138      IF(L-NOPAN)141,140,141
140      GAM1=GAM1+GAMMA(J)-GAMMA(J-NUM)
          GAM3=GAM3-GAMMA(J)
          GO TO 137
141      GAM1=GAM1+GAMMA(J)-GAMMA(J-NUM)
          GAM3=GAM3+GAMMA(J+NUM)-GAMMA(J)
137      CONTINUE
      (31) CONTINUE
          GAM2=GAMMA(II)
C*** GAM2(+) LEFT TO RIGHT
C ***** INITIALIZATION OF FORCES *****
      FXQS(I,L)=0.
C 300
          FYQS(I,L)=0.
          FZQS(I,L)=0.
          PQS(I,L)=0.
      DO 142 KKK=1,3
        IF(KKK-2)144,145,146
144      XD=(X(I,L)+X(I+1,L))/2.
          YD=Y(L)
          ZD=(Z(I,L)+Z(I+1,L))/2.
          J=I
          K=L
          JJ=I+1
          KK=L
          GAMA=GAM1
          GO TO 148
145      XD=(X(I,L)+X(I,L+1))/2.
          YD=(Y(L)+Y(L+1))/2.
          ZD=(Z(I,L)+Z(I,L+1))/2.
          J=I
          K=L+1
          JJ=I
          KK=L
          GAMA=GAM2
          GO TO 148
146      XD=(X(I,L+1)+X(I+1,L+1))/2.

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      YD=Y(L+1)
      ZD=(Z(I,L+1)+Z(I+1,L+1))/2.
      J=1
      K=L+1
      JJ=I+1
      KK=L+1
      GAMA=GAM3
148  IWAKE=0
      VX=RPS*YD+V*COSTH
      VY=-RPS*XD-V*SINTH
      VZ=0.
C*****VELOCITIES DUE TO BOUND VORTICIES CALCULATED IN BLADE -FIXED SYSTEM*
      COT=1.
      SIT=0.
      H=.000001
C*****
*****
*****
151  CONTINUE
      CALL INVEL
C      IF(KMAX.EQ.NUM) GO TO 1150
C      IF(KMAX.EQ.NPANP1) GO TO 1150
C      IF(L.GT.1) GO TO 1150
C      IF(II.GT.1) GO TO 1150
C      IF(KKK.GT.1) GO TO 1150
C      PRINT 7777
C      DO 1133 K2=1,NPANP1
C1133 PRINT 8888,AN(K2),RA(K2)
C1133 PRINT 8888,RAS(K2,ITIME+1),RAT(K2,ITIME+1)
1150  VX=VX+VXP
      VY=VY+VYP
      VZ=VZ+VZP
          VPOWX=2.*(RPS*YD+V*COSTH)-VX
          VPOWY=2.*(-RPS*XD-V*SINTH)-VY
          VPOWZ=-VZ
      IF(ITIME.EQ.0) GO TO 150
      IF(IWAKE-1)149,150,150
149  IWAKE=1
C***** BACK-TRANSFORM WAKE COORDINATES TO BLADE-FIXED SYSTEM *****
      COT=COSTH.
      SIT=-SINTH
      H=HH
C*****
*****
*****
      GO TO 151
150  CONTINUE
      FXQS(I,L)=RHO*(VY*(Z(J,K)-Z(JJ,KK))-VZ*(Y(K)-Y(KK)))*GAMA
1+FXQS(I,L)
      FYQS(I,L)=RHO*(VZ*(X(J,K)-X(JJ,KK))-VX*(Z(J,K)-Z(JJ,KK)))*GAMA
1+FYQS(I,L)
      FZQS(I,L)=RHO*(VX*(Y(K)-Y(KK))-VY*(X(J,K)-X(JJ,KK)))*GAMA
1+FZQS(I,L)
          PQS(I,L)=FXQS(I,L)*VPOWX+FYQS(I,L)*VPOWY+FZQS(I,L)*VPOWZ
1          +PQS(I,L)
C      PRINT9999,I,L,KKK,XD,YD,ZD,VX,VY,VZ,GAMA
9999  FORMAT(' ',3(1X,I3),7(1X,E15.8))

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142 CONTINUE
C***** PRECEDING QUASI-STATIC FORCES HAVE LEADING EDGE SUCTION *****
C*** DETERMINATION OF UNSTEADY FORCE ON PANEL(I,L)
      SUMP=0.
      DO 35 J=M,11
      IF(1TIME) 36,36,37
36  SUMP=SUMP+GAMMA(J)
      GO TO 35
37  SUMP=SUMP+GAMMA(J)-TGAM(J)
35  CONTINUE
      SUMP=SUMP/DELT*RHO
C*** UNIT NORMAL COMPONENTS AT XC(I,L) FROM (AL)X(AC)/(AL*AC) WITH
C*** AL=SPANWISE VORTEX SEGMENT AND AC=(L+1) CHORDWISE SEGMENT
      XBA=X(I,L+1)-X(I,L)
      YBA=Y(I,L+1)-Y(I,L)
      ZBA=Z(I,L+1)-Z(I,L)
      XDA=X(I,L+1)-X(I+1,L+1)
      ZDA=Z(I,L+1)-Z(I+1,L+1)
C      AL= SQRT(XBA*XBA+YBA*YBA+ZBA*ZBA)
      DARG=XBA*XBA+YBA*YBA+ZBA*ZBA
      AL=DSQRT(DARG)
C      AC= SQRT(XDA*XDA+ZDA*ZDA)
      DARG=XDA*XDA+ZDA*ZDA
      AC=DSQRT(DARG)
      AILXAC=YBA*ZDA
      AJLXAC=ZBA*XDA-XBA*ZDA
      AKLXAC=-YBA*XDA
      DARG=AILXAC*AILXAC+AJLXAC*AJLXAC+AKLXAC*AKLXAC
      ALXAC=DSQRT(DARG)
C      ALXAC= SQRT(AILXAC*AILXAC+AJLXAC*AJLXAC+AKLXAC*AKLXAC)
C*** THE PRECEEDING YIELD THE UNIT NORMALS TO THE FLAT PLATE SEGMENTS
C*** AREA DETERMINATION FOR TRAPEZOIDAL SEGMENT OF TWISTED FLAT PLATE
      DELX=CC(L)/NUMM1
      AREA=DELX*ALXAC/AC
C*** UNSTEADY PRESSURE FORCE
      FRCE=SUMP*AREA/ALXAC
      FXUS(I,L)=FRCE*AILXAC
      FYUS(I,L)=FRCE*AJLXAC
      FZUS(I,L)=FRCE*AKLXAC
C***** RESULTANT VELOCITY OF BLADE CONTROL POINT RELATIVE TO *****
C***** BLADE-FIXED COORDINATE SYSTEM *****
      VXPOW=RPS*YC(I,L)-(WYC(I,L)*COSTH-WXC(I,L)*SINTH)
      VYPOW=-RPS*XC(I,L)-(WXC(I,L)*COSTH+WYC(I,L)*SINTH)
      VZPOW=-WZC(I,L)
C***** *****
      PUS(I,L)=FXUS(I,L)*VXPOW+FYUS(I,L)*VYPOW+FZUS(I,L)*VZPOW
      P(I,L)=PQS(I,L)+PUS(I,L)
      FXBV(I,L)=FXQS(I,L)+FXUS(I,L)
      FYBV(I,L)=FYQS(I,L)+FYUS(I,L)
34  FZBV(I,L)=FZQS(I,L)+FZUS(I,L)
33  CONTINUE
      PRINT 1001
      CT=0.

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```

CP=0.
C 400      CTI=0.
           CPI=0.
           POWER=0.
           THRUST=0.
           DO 90 L=1,NOPAN
           THRST(L)=0.
           POWR(L)=0.
           DRAG(L)=0.
           TORQ(L)=0.
C** SPANWISE DISTRIBUTION
DO 91 I=1,NUMM1
  THRST(L)=THRST(L)+FZBV(I,L)
  POWR(L)=POWR(L)+P(I,L)
  DRAG(L)=DRAG(L)+FXBV(I,L)
91 TORQ(L)=DRAG(L)*YC(L)
      DLCTIP=BL*THRST(L)/COEF
C      DLCPIP=(BL*POWR(L)/(COEF*VTIP))*PI**4/4.
C      CTI=CTI+DLCTIP
C      CPI=CPI+DLCPIP
C      DLCTIP=DLCTIP/((Y(L+1)-Y(L))/R)
C      DLCPIP=DLCPIP/((Y(L+1)-Y(L))/R)
C      PHI=ATAN(DRAG(L)/THRST(L))
92 DARG=DRAG(L)/THRST(L)
   PHI=DATAN(DARG)
   PRINT 1050,PHI
   DARG=PHI
C   SINFI=SIN(PHI)
C   COSFI=COS(PHI)
   SINFI=DSIN(DARG)
   COSFI=DCOS(DARG)
   ALFA=(BETAC(L)-PHI)*180./PI
   IF(THC(L).GE..08) AO=-0.0352*THC(L)+0.1109
   IF(THC(L).GE..21) AO=-0.1525*THC(L)+0.13815
   CL=AO*ALFA
   CDMIN=0.01563*THC(L)+0.004
   CD=CDMIN
   VEVT=YC(L)*COSFI/R
   SIGMA=BL*CC(L)/(PI*R)
CED  DELCTH=VEVT*VEVT*SIGMA*(CL*COSFI-CD*SINFI)/2.
CED  DELCPH=VEVT*VEVT*SIGMA*(CL*SINFI+CD*COSFI)*YC(L)/R/2.
CED  DELCTP=DELCTH*PI**3/4.
CED  DELCPP=DELCPH*PI**4/4.
      PRINT1009,DLCTIP,DLCPIP,ALFA,DELCTP,DELCPP
CED  CT=CT+DELCTP*(Y(L+1)-Y(L))/R
CED90 CP=CP+DELCPP*(Y(L+1)-Y(L))/R
      90 CONTINUE
      PRINT 1002
      PRINT1009,CTI,CP,CT,CPI
CED  IF(ETIME.EQ.MXTIME)GO TO 3004
      PRINT 1004
C***** TGAM FOR NEXT TIME STEP *****

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      DO 41 II=1,MATRX1
      41 TGAM(II)=GAMMA(II)
C***** SHED VORTICES ADDED *****
      L=0
      DO 42 II=NUM,MATRX1,NUM
      L=L+1
      GAMS(L,ITIME+1)=GAMMA(II)
      RAS(L,ITIME+1)=GAMS(L,ITIME+1)/(2.0*PI*SUMARR)
      42 RAS(L,ITIME+1)=ABS(RAS(L,ITIME+1))
C      DO104 L=1,NOPAN
C 104 PRINT1003,GAMS(L,ITIME+1)
C      PRINT 1004
C***** CONSERVATION OF ANGULAR MOMENTUM, SHED *****
      IF(LINWA.NE.1) GO TO 1195
      DO 43 L=1,NOPAN
      GAMS(L,ITIME+1)=GAMS(L,ITIME+1)*SQRT((X(NUM,L+1)-X(NUM,L))**2+(Y(L
      1+1)-Y(L))**2+(Z(NUM,L+1)-Z(NUM,L))**2)
      43 CONTINUE
      1195 CONTINUE
C      DO101 L=1,NOPAN
C 101 PRINT 1003,GAMS(L,ITIME+1)
C      PRINT1004
C***** STRENGTHS OF TRAILERS ADDED *****
      SUM1=0.
      DO 45 L=1,NPANP1
      M=(L-1)*NUM+1
      N=M+NUM-2
      SUM2=0.
      DO 44 II=M,N
      IF(L.EQ.NOPAN+1)GO TO 44
      SUM2=SUM2+GAMMA(II)
      44 CONTINUE
      GAMT(L,ITIME+1)=SUM1-SUM2
      RAT(L,ITIME+1)=GAMT(L,ITIME+1)/(2.0*PI*SUMARR)
      RAT(L,ITIME+1)=ABS(RAT(L,ITIME+1))
      45 SUM1=SUM2
      PRINT 7777
      DO 102 L=1,NPANP1
      102 PRINT 8888,RAS(L,ITIME+1),RAT(L,ITIME+1)
C      IF(ITIME.EQ.MXTIME)GO TO 3004
C      IF(ITIME.EQ.MXTIME)GO TO 14
C 102 PRINT1003,GAMT(L,ITIME+1)
C      PRINT1004
C***** WAKE COORDINATE POSITION WRT PROPELLER DISC PLANE
      ITIMP1=ITIME+1
      DO 50 ITT=1,ITIMP1
      IT=ITIME-ITT+2
      DO 50 L=1,NPANP1
C**** TRAILING EDGE SHED FILAMENT POSITIONS TRANSFORMED TO PROPELLER
C*****COORDINATES
      XW(L,1)=X(NUM,L)*COSTH-Y(L)*SINTH
      YW(L,1)=Y(L)*COSTH+X(NUM,L)*SINTH
      ZW(L,1)=Z(NUM,L)

```

XD=XW(L,IT)
 YD=YW(L,IT)
 ZD=ZW(L,IT)

C*****VELOCITY DUE TP BOUND VORTICITY *****

VXB=0.
 VYB=0.
 VZB=0.
 IF(LINWA.EQ.1) GO TO 79
 COT=COSTH
 SIT=SINTH
 H=HH
 IWAKE=0

CALL INVEL

C IF(KMAX.EQ.NUM) GO TO 1151
 C IF(KMAX.EQ.NPANP1) GO TO 1151
 C IF(ITT.GT.1) GO TO 1151
 C IF(L.GT.1) GO TO 1151
 C PRINT 7777
 C DO 1137 K3=1,NPANP1
 C1137 PRINT 8888,AN(K3),RA(K3)
 C1137 PRINT 8888, RAS(K3,ITIME+1),RAT(K3,ITIME+1)

1151 VXB=VXP

VYB=VYP

VZB=VZP

79 CONTINUE

C*****VELOCITY AT WAKE POINTS DUE TO INTERACTION *****

C**** WAKE COORDINATES IN PROPELLER AXIS SYSTEM

VXW=0.
 VYW=0.
 VZW=0.
 IF(LINWA.EQ.1) GO TO 688
 IF(ITIME.EQ.0) GO TO 688
 COT=1.
 SIT=0.
 H=HH
 IWAKE=1

CALL INVEL

C IF(KMAX.EQ.NUM) GO TO 1152
 C IF(KMAX.EQ.NPANP1) GO TO 1152
 C IF(ITT.GT.1) GO TO 1152
 C IF(L.GT.1) GO TO 1152
 C PRINT 7777
 C DO 1135 K4=1,NPANP1
 C1135 PRINT 8888,AN(K4),RA(K4)
 C1135 PRINT 8888, RAS(K4,ITIME+1),RAT(K4,ITIME+1)

1152 VXW=VXP

VYW=VYP

VZW=VZP

C***** LOCAL SELF-INDUCED VELOCITY *****

ITRAIL=0

C 500

X2=XD

Y2=YD

```

      Z2=ZD
688  VIS=0.
      VJS=0.
      VKS=0.
      IF(LINWA.EQ.1) GO TO 68
      IF(ETIME.EQ.0) GO TO 68
558  IF(ITRAIL)550,550,551
550  IF(L.EQ.1.OR.L.EQ.NPANP1) GO TO 552
      X1=XW(L-1,IT)
      Y1=YW(L-1,IT)
      Z1=ZW(L-1,IT)
      X3=XW(L+1,IT)
      Y3=YW(L+1,IT)
      Z3=ZW(L+1,IT)
      DELS2=SQRT((X3-X2)**2+(Y3-Y2)**2+(Z3-Z2)**2)
      DELS1=SQRT((X2-X1)**2+(Y2-Y1)**2+(Z2-Z1)**2)
      AK=(GAMS(L-1,ITT)/DELS1+GAMS(L,ITT)/DELS2)/2.
      IF(LINWA.EQ.1) GO TO 3000
      AK=(GAMS(L-1,ITT)+GAMS(L,ITT))/2
CED  RAS(NPANP1)=RAS(NOPAN)
      RAS(NPANP1,ITT)=RAS(NOPAN,ITT)
3000 CRB=RAS(L,ITT)
      GO TO 553
551  IF(IT.EQ.ITIMP1) GO TO 552
C*****      END OF WAKE *****
      IF(IT.EQ.1) GO TO 554
C*****      TRAILING EDGE *****
      X1=XW(L,IT-1)
      Y1=YW(L,IT-1)
      Z1=ZW(L,IT-1)
      DELS1=SQRT((X2-X1)**2+(Y2-Y1)**2+(Z2-Z1)**2)
      AK1=GAMT(L,ITT)/DELS1
      IF(LINWA.EQ.1) GO TO 3001
      AK1=GAMT(L,ITT)
C*****      ITT+1 CORRESPONDS TO IT-1 *****
3001 GO TO 555
554  X1=X(NUMM1,L)*COSTH-Y(L)*SINTH
      Y1=Y(L)*COSTH+X(NUMM1,L)*SINTH
      Z1=Z(NUMM1,L)
      DELS1=SQRT((X2-X1)**2+(Y2-Y1)**2+(Z2-Z1)**2)
      M=(L-1)*NUM+1
      N=M+NUM-2
C*****      TRAILER STRENGTHS (+) FEEDING DOWNSTREAM *****
      AK1=0.
      DO 237 J=M,N
      IF(L-1) 238,239,238
C*****      LEFT TIP TRAILER *****
239  AK1=AK1-GAMMA(J)
      GO TO 237
238  IF(L-NPANP1) 241,240,241
240  AK1=AK1+GAMMA(J-NUM)
      GO TO 237
241  AK1=AK1-GAMMA(J)+GAMMA(J-NUM)

```

```

237 CONTINUE
555 X3=XW(L,ITT+1)
    Y3=YW(L,ITT+1)
    Z3=ZW(L,ITT+1)
    DELS2=SQRT((X3-X2)**2+(Y3-Y2)**2+(Z3-Z2)**2)
    AK2=GAMT(L,ITT-1)/DELS2
    IF(LINWA.EQ.1) GO TO 3002
    AK2=GAMT(L,ITT-1)
3002 CRB=RAT(L,ITT-1)
    AK=(AK1+AK2)/2.
553 CONTINUE
    IF(DELS1.LT.CRB.OR.DELS2.LT.CRB) GO TO 552
    AK=AK*ALOG(1./CRB)/(4.*PI)
    XX=((X3-X2)/DELS2+(X1-X2)/DELS1)/((DELS1+DELS2)/2.)
    YY=((Y3-Y2)/DELS2+(Y1-Y2)/DELS1)/((DELS1+DELS2)/2.)
    ZZ=((Z3-Z2)/DELS2+(Z1-Z2)/DELS1)/((DELS1+DELS2)/2.)
    XXX=((X3-X2)*DELS1/DELS2-(X1-X2)*DELS2/DELS1)/(DELS1+DELS2)
    YYY=((Y3-Y2)*DELS1/DELS2-(Y1-Y2)*DELS2/DELS1)/(DELS1+DELS2)
    ZZZ=((Z3-Z2)*DELS1/DELS2-(Z1-Z2)*DELS2/DELS1)/(DELS1+DELS2)
C      IF(ITRAIL)2200,2200,2201
C2200      PRINT2005
C      GO TO 2202
C2201      PRINT 2006
C2202      CONTINUE
2005 FORMAT(' ','SHED SHED SHED SHED SHED SHED SHED SGED SHED SHED SHED ')
2006 FORMAT(' ','TRAIL TRAIL TRAIL TRAIL TRAIL TRAIL TRAIL TRAIL ')
C      PRINT2000,X3,Y3,Z3,DELS2
C      PRINT2001, X1,Y1,Z1,DELS1
C      PRINT2002, X2,Y2,Z2
C      PRINT2003,XD,YD,ZD
C      PRINT2004,ITT,L,AK,XX,YY,ZZ,XXX,YYY,ZZZ
2000 FORMAT(' ','X3=',E15.8,' Y3=',E15.8,' Z3=',E15.8,' DELS2=',E15.8)
2001 FORMAT(' ','X1=',E15.8,' Y1=',E15.8,' Z1=',E15.8,' DELS1=',E15.8)
2002 FORMAT(' ','X2=',E15.8,' Y2=',E15.8,' Z2=',E15.8)
2003 FORMAT(' ','XD=',E15.8,' YD=',E15.8,' ZD=',E15.8)
2004 FORMAT(' ','2(I4,2X),7(E14.5,2X)')
    VIS=VIS+AK*(YYY*ZZ-ZZZ*YY)
    VJS=VJS+AK*(ZZZ*XX-XXX*ZZ)
    VKS=VKS+AK*(XXX*YY-YYY*XX)
552 CONTINUE
    IF(ITRAIL)556,556,557
556 ITRAIL=1
C      PRINT 1004
    GO TO 558
557 CONTINUE
68 VI(L,ITT)=VXB+VXW+V+VIS
    VJ(L,ITT)=VYB+VYW+VJS
50 VK(L,ITT)=VZB+VZW+VKS
C**** INDUCED VELOCITIES AT WAKE POINTS WRT PROPELLER DISC PLANE
    PRINT1004
    IF(LINWA.EQ.1) GO TO 74
    DC 72 IT=1,ITIMPL
    DC 73 L=1,NPANPL

```

```

C      PRINT1005,IT,XW(L,IT),YW(L,IT),ZW(L,IT),VI(L,IT),VJ(L,IT),VK(L,IT)
C      1,L
          D(1)=XW(L,IT)
          D(2)=YW(L,IT)
          D(3)=ZW(L,IT)
          STATUS(1)=0
C      CALL BLKWRT(5LTAPE1,3,D,STATUS)
73 CONTINUE
72 CONTINUE
          STATUS(1)=1
C      CALL BLKWRT(5LTAPE1,3,D,STATUS)
      PRINT1004
74 CONTINUE
C*****CALCULATION OF WAKE COORDINATE POSITION *****
      DO 69 L=1,NPANP1
      DO 69 IIT=1,ITIMPL
      IT=ITIME-IIT+2
      XW(L,IT+1)=XW(L,IT)+VI(L,IT)*DELT
      YW(L,IT+1)=YW(L,IT)+VJ(L,IT)*DELT
      69 ZW(L,IT+1)=ZW(L,IT)+VK(L,IT)*DELT
C ***** CONSERVATION OF ANGULAR MOMENTUM,TRAILERS *****
      IF(LINWA.NE.1) GO TO 1196
      DO 70 L=1,NPANP1
      GAMT(L,ITIME+1)=GAMT(L,ITIME+1)*SQRT((XW(L,2)-XW(L,1))**2+(YW(L,2)
      1-YW(L,1))**2+(ZW(L,2)-ZW(L,1))**2)
      70 CONTINUE
C 600
1196 CONTINUE
      ITIME=ITIMPL
      PRINT1014,ITIME
      GO TO 71
C3004 PMIN=PMIN+100.0
CE PRINT 5555
CE PRINT 6666,PMIN
CE IF(PMIN.GT.1000.0) GO TO 1192
CE GO TO 3003
      14 CONTINUE
C1191 CONTINUE
C      CALLBLKREWD(5LTAPE1)
1192 STOP
      END
      SUBROUTINE INVEL
      DOUBLE PRECISION DARG
      COMMON X(10,30),Y( 30),Z(10,30),XW(30,100),YW(30,100),ZW(30,1
      100),GAMMA(100),GAMS(30,100),GAMT(30,100),AN(30),RA(30),CMA(30),C(
      130),BETA(30),AS(30),U(30,31),YYC(30),CC(30),BETAC(30),RAS(30,100),
      1RAT(30,100)
      COMMON VXP,VYP,VZP,COT,SIT,ITIME,IWAKE,BL,IBL,NOPAN,NUM,XD,YD,ZD,
      1H,E,AO,R,KMAX,LINWA,V, SUMARR
      PI=3.1415927
      VXP=0.
      VYP=0.
      VZP=0.

```

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      IF(IWAKE)1,1,2
2  ITEST=0
   GO TO 23
1  ITEST=-1
23 CONTINUE
   DO 7 IB=1,IBL
   DARG=2.00*PI*(IB-1)/BL
   CSIN=DCOS(DARG)
   SSIN=DSIN(DARG)
C   SSIN=SIN(2.*PI*(IB-1)/BL)
C   CSIN=COS(2.*PI*(IB-1)/BL)
   COSBL=COT*CSIN-SIT*SSIN
   SINBL=SIT*CSIN+COT*SSIN
   IF(ITEST)4,5,5
4  JMAX=NOPAN
   KMAX=NUM
   KK=0
   GO TO 6
5  JMAX=ITIME
6  DO 7 J=1,JMAX
   IF(ITEST)8,9,9
9  J1=J+1
   J2=JMAX-J+1
   KMAX=NOPAN
   IF(ITEST.GT.0) KMAX=KMAX+1
8  DO 26 K=1,KMAX
   IF(ITEST)10,11,11
10 JJ=KK*NUM+K
   GAM=GAMMA(JJ)
   CRA = H
   IF(K-NUM)12,13,12
12 K1=1
   K2=3
   GO TO 15
13 K1=2
   K2=2
   GO TO 15
11 K1=1
   K2=1
15 DO 26 KKK=K1,K2
   IF(ITEST) 29,30,20
29 GO TO (16,17,18),KKK
16 XA=X(NUM,J)*COSBL-Y(J)*SINBL
   XB=X(K,J)*COSBL-Y(J)*SINBL
   YA=Y(J)*COSBL+X(NUM,J)*SINBL
   YB=Y(J)*COSBL+X(K,J)*SINBL
   ZA=Z(NUM,J)
   ZB=Z(K,J)
   GO TO 19
17 XA=X(K,J)*COSBL-Y(J)*SINBL
   XB=X(K,J+1)*COSBL-Y(J+1)*SINBL
   YA=Y(J)*COSBL+X(K,J)*SINBL
   YB=Y(J+1)*COSBL+X(K,J)*SINBL

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```

      ZA=Z(K,J)
      ZB=Z(K,J+1)
      GO TO 19
18  XA=X(K,J+1)*COSBL-Y(J+1)*SINBL
     XB=X(NUM,J+1)*COSBL-Y(J+1)*SINBL
     YA=Y(J+1)*COSBL+X(K,J+1)*SINBL
     YB=Y(J+1)*COSBL+X(NUM,J+1)*SINBL
     ZA=Z(K,J+1)
     ZB=Z(NUM,J+1)
     GO TO 19
30  LL=K
     LLL=K+1
     II=J1
     III=J1
     GAM=GAMS(LL,J2)
CED  RAS(LL,J2)=GAMS(LL,J2)/(2.0*PI*SUMARR)
CED  RAS(LL,J2)=ABS(RAS(LL,J2))
     CRA=RAS(LL,J2)
     GO TO 21
20  LL=K
     LLL=K
     II=J
     III=J1
     GAM=GAMT(LL,J2)
CED  RAT(LL,J2)=GAMT(LL,J2)/(2.0*PI*SUMARR)
CED  RAT(LL,J2)=ABS(RAT(LL,J2))
     CRA=RAT(LL,J2)
21  XA=XW(LL,II)*COSBL-YW(LL,II)*SINBL
     XB=XW(LLL,III)*COSBL-YW(LLL,III)*SINBL
     YA=YW(LL,II)*COSBL+XW(LL,II)*SINBL
     YB=YW(LLL,III)*COSBL+XW(LLL,III)*SINBL
     ZA=ZW(LL,II)
     ZB=ZW(LLL,III)
19  XBA=XB-XA
C 700 YBA=YB-YA
      ZBA=ZB-ZA
      XDA=XD-XA
      YDA=YD-YA
      ZDA=ZD-ZA
      XDB=XD-XB
      YDB=YD-YB
      ZDB=ZD-ZB
      ALS=XBA*XBA+YBA*YBA+ZBA*ZBA
      ACS=XDA*XDA+YDA*YDA+ZDA*ZDA
      BCS=XDB*XDB+YDB*YDB+ZDB*ZDB
      DARG=ALS
      AL=DSQRT(DARG)
      DARG=ACS
      AC=DSQRT(DARG)
      DARG=BCS
      BC=DSQRT(DARG)
C      AL= SQRT(ALS)

```

```

C      AC= SQRT(ACS)
C      BC= SQRT(BCS)
      AILXAC=YBA*ZDA-ZBA*YDA
      AJLXAC=ZBA*XDA-ZDA*XBA
      AKLXAC=XBA*YDA-XDA*YBA
1140  IF(IWAKE)31,31,34
      34 HH=H
      GO TO 32
      31 HH=E
      32 CONTINUE
      IF(AL.LT.CRA ) GO TO 26
      IF(AC.LT.CRA ) GO TO 26
      IF(BC.LT.CRA ) GO TO 26
      COSA=(ACS+ALS-BCS)/(AC*AL*2.)
      TEMPA=ABS(1.-COSA*COSA)
      DARG=TEMPA
      HCCRE=AC*DSQRT(DARG)
C      HCCRE=AC*SQRT(TEMPA)
      IF(HCCRE.LE.CRA ) GO TO 26
      COSB=(BCS+ALS-ACS)/(BC*AL*2.)
      IF(LINWA.NE.1) GO TO 24
      IF(IWAKE)24,24,25
      25 AL=ALS
      24 VFN=GAM*(COSA+COSB)/(AL*ACS*TEMPA*PI*4.)
      VXP=VXP+VFN*AILXAC
      VYP=VYP+VFN*AJLXAC
      VZP=VZP+VFN*AKLXAC
      26 CONTINUE
1148  IF(ITEST)27,7,7
      27 KK=J
      7 CONTINUE
      IF(ITEST)28,22,28
      22 ITEST=1
      GO TO 23
      28 RETURN
      END
C/*      PSUCC      MXMLT
C
C      *****
C      MXMLT
C      *****
C
C SUBROUTINE TO MULTIPLY TWO MATRICES -- SINGLE PRECISION
C      A = VARIABLE NAME OF THE PREMULTIPLIER MATRIX
C      B = VARIABLE NAME OF THE POSTMULTIPLIER MATRIX
C      C = VARIABLE NAME OF THE PRODUCT MATRIX
C      M = NUMBER OF ROWS IN THE PREMULTIPLIER MATRIX
C      N = NUMBER OF COLUMNS IN THE PREMULTIPLIER MATRIX
C      K = NUMBER OF COLUMNS IN THE POSTMULTIPLIER MATRIX
C      JA = NUMBER OF ROWS IN THE PREMULTIPLIER MATRIX AS DIMENSIONED
C      JB = NUMBER OF ROWS IN THE POSTMULTIPLIER MATRIX AS DIMENSIONED
C      JC = NUMBER OF ROWS IN THE PRODUCT MATRIX AS DIMENSIONED
C

```

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*/
00000050
00000100
00000150
00000200
00000250
00000300
00000350
00000400
00000450
00000500
00000550
00000600
00000650
00000700
00000750
00000800

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ORIGINAL PAGE IS
OF POOR QUALITY

C	TO FORTRAN IV/360 BY CANDER	00000850
C	WATFOR COMPATIBILITY BY BOB GATSKI	00000900
C		00000950
	SUBROUTINE MXMLT(A, B, C, M, N, K, JA, JB, JC)	00001000
	DIMENSION A(JA,N), B(JB,K), C(JC,K)	00001050
	DO 1 I=1,M	00001100
	DO 1 J=1,K	00001150
	SUM=0.0	
	DO 2 L=1,N	00001250
2	SUM = SUM + A(I,L)*B(L,J)	00001300
1	C(I,J) = SUM	00001325
	RETURN	00001350
	END	00001400
	SUBROUTINE MXINV(A,MDIM,N)	00003250
	REAL A(MDIM,N),BIGA,HOLD	00003300
	INTEGER L(100),M(100)	00003350
C		00003400
C	CONVERTED FROM SSP ROUTINE MINV BY R.S. BUTLER	00003450
C		00003500
	DO 80 K=1,N	00003550
	L(K)=K	00003600
	M(K)=K	00003650
	BIGA=A(K,K)	00003700
	DO 20 J=K,N	00003750
	DO 20 I=K,N	00003800
10	IF(ABS(BIGA)-ABS(A(I,J))) 15,20,20	00003850
15	BIGA=A(I,J)	00003900
	L(K)=I	00003950
	M(K)=J	00004000
20	CONTINUE	00004050
	J=L(K)	00004100
	IF(J-K) 35,35,25	00004150
25	DO 30 I=1,N	00004200
	HOLD=-A(K,I)	00004250
	A(K,I)=A(J,I)	00004300
30	A(J,I)=HOLD	00004350
35	I=M(K)	00004400
	IF(I-K) 45,45,38	00004450
38	DO 40 J=1,N	00004500
	HOLD=-A(J,K)	00004550
	A(J,K)=A(J,I)	00004600
40	A(J,I)=HOLD	00004650
45	DO 55 I=1,N	00004700
	IF(I-K) 50,55,50	00004750
50	A(I,K)=A(I,K)/(-BIGA)	00004800
55	CONTINUE	00004850
	DO 65 I=1,N	00004900
	HOLD=A(I,K)	00004950
	DO 65 J=1,N	00005000
	IF(I-K) 60,65,60	00005050
60	IF(J-K) 62,65,62	00005100
62	A(I,J)=HOLD*A(K,J)+A(I,J)	00005150
65	CONTINUE	00005200

```

DO 75 J=1,N                                00005250
IF(J-K) 70,75,70                            00005300
70 A(K,J)=A(K,J)/BIGA                        00005350
C 800
75 CONTINUE                                00005400
A(K,K)=1.0/BIGA                             00005450
80 CONTINUE                                00005500
K=N                                           00005550
100 K=K-1                                    00005600
IF(K) 150,150,105                           00005650
105 I=L(K)                                  00005700
IF(I-K) 120,120,128                         00005750
108 DO 110 J=1,N                             00005800
HOLD=A(J,K)                                 00005850
A(J,K)=-A(J,I)                             00005900
110 A(J,I)=HOLD                             00005950
120 J=M(K)                                  00006000
IF(J-K) 100,100,125                         00006050
125 DO 130 I=1,N                             00006100
HOLD=A(K,I)                                 00006150
A(K,I)=-A(J,I)                             00006200
130 A(J,I)=HOLD                             00006250
GO TO 100                                    00006300
150 RETURN                                  00006350
END                                           00006400
SUBROUTINE GAUSS(N)
COMMON XX(10,30),Y( 30),Z(10,30),XW(30,100),YW(30,100),ZW(30,1
100),GAMMA(100),GAMS(30,100),GAMT(30,100), X(30),RA(30) ,OMA(30),C(
130),BETA(30),AS(30),A(30,31),YYC(30),CC(30),BETAC(30),RAS(30,100),
1RAT(30,100)
COMMON VXP,VYP,VZP,COT,SIT,ITIME,IWAKE,BL,IBL,NOPAN,NUM,XD,YD,ZD,
1H,E,AD,R,KMAX,LINWA,V, SUMARR
C SOLVE A SET OF N SIMULTANEOUS EQUATIONS WITH N UNKNOWNNS BY USE
C OF GAUSSIAN ELIMINATION.      ***NOTE*** ALWAYS INSURE THAT THE
C DIMENSION STATEMENT IS ALSO REGISTERED IN THE MAIN PROGRAM *****
C TO SET UP THE PROGRAM THE NUMBER OF EQUATIONS IS N THE C65662
C ARE CALCULATED IN THE MAIN PROGRAM AND PLACED IN THE MATRIX A.
C THE PROGRAM SOLVES FOR THE UNKNOWNNS X AND RETURNS TO THE MA15
C PROGRAM
NP=N+1
NM=N-1
DO 10 K=1,NM
KP=K+1
L=K
DO 11 I=KP,N
IF (ABS(A(I,K)).GT.ABS(A(L,K))) L=I
11 CONTINUE
IF (A(L,L))33,34,33
34 PRINT, 'YOU CANT DO IT THIS WAY'
STOP
33 IF (L.EQ.K) GO TO 71
DO 70 J=K,NP
TEMP=A(K,J)

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```
A(K,J)=A(L,J)
A(L,J)=TEMP
70 CONTINUE
71 CONTINUE
DO 10 I=KP,N
  B=A(I,K)/A(K,K)
  DO 10 J=KP,NP
10  A(I,J)=A(I,J)-B*A(K,J)
  X(N)=A(N,NP)/A(N,N)
  DO 12 IN=1,NM
    I=N-IN
    X(I)=A(I,NP)
    IP=I+1
    DO 13 J=IP,N
13  X(I)=X(I)-A(I,J)*X(J)
12  X(I)=X(I)/A(I,I)
  RETURN
END
```

//DATA.INPUT DD *

	20	5	100	1
1.0	0.0	10.0	1.0	0.0
0.025	5.729578	0.0	0.333333330.0	
0.075	5.729578	0.0	0.333333330.0	
0.125	5.729578	0.0	0.333333330.0	
0.175	5.729578	0.0	0.333333330.0	
0.225	5.729578	0.0	0.333333330.0	
0.275	5.729578	0.0	0.333333330.0	
0.325	5.729578	0.0	0.333333330.0	
0.375	5.729578	0.0	0.333333330.0	
0.425	5.729578	0.0	0.333333330.0	
0.475	5.729578	0.0	0.333333330.0	
0.525	5.729578	0.0	0.333333330.0	
0.575	5.729578	0.0	0.333333330.0	
0.625	5.729578	0.0	0.333333330.0	
0.675	5.729578	0.0	0.333333330.0	
0.725	5.729578	0.0	0.333333330.0	
0.775	5.729578	0.0	0.333333330.0	
0.825	5.729578	0.0	0.333333330.0	
0.875	5.729578	0.0	0.333333330.0	
0.925	5.729578	0.0	0.333333330.0	
0.975	5.729578	0.0	0.333333330.0	
0.00	5.729578	0.0	0.333333330.0	
0.05	5.729578	0.0	0.333333330.0	
0.10	5.729578	0.0	0.333333330.0	
0.15	5.729578	0.0	0.333333330.0	
0.20	5.729578	0.0	0.333333330.0	
0.25	5.729578	0.0	0.333333330.0	
0.30	5.729578	0.0	0.333333330.0	
0.35	5.729578	0.0	0.333333330.0	
0.40	5.729578	0.0	0.333333330.0	
0.45	5.729578	0.0	0.333333330.0	
0.50	5.729578	0.0	0.333333330.0	
0.55	5.729578	0.0	0.333333330.0	
0.60	5.729578	0.0	0.333333330.0	
0.65	5.729578	0.0	0.333333330.0	
0.70	5.729578	0.0	0.333333330.0	
0.75	5.729578	0.0	0.333333330.0	
0.80	5.729578	0.0	0.333333330.0	
0.85	5.729578	0.0	0.333333330.0	
0.90	5.729578	0.0	0.333333330.0	
0.95	5.729578	0.0	0.333333330.0	
1.00	5.729578	0.0	0.333333330.0	

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ORIGINAL PAGE IS
OF POOR QUALITY