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Design Issues in the GCF Mark IV Development

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This article outlines some of the major design problems facing the computer based ~~DSS~~ Digital Communication System for the Mark IV Network Consolidation Program and discusses the solutions to each as implemented in the software of the GCF Operation Programs.

GROUND COMMUNICATIONS FACILITY (GCF)

I. Introduction

The requirements of the Network Consolidation Program (NCP) (Ref. 1) mandate that the Ground Communications Facility (Ref. 2) be extensively upgraded in order to support upcoming projects in the nineteen eighties and beyond. Both hardware and software changes are necessary (Ref. 3).

When the Mark IV changes are complete there will exist three Deep Space Communication Complexes, one at each of the principal sites of the DSN (Fig. 1). The SPC building at each DSCC will house the computers and equipment necessary for tracking support. More than one mission may be simultaneously supported at each complex. Deep Space Stations (DSS) will be configured from a set of equipment within the SPC along with outlying antenna. The Area Routing Assembly (ARA) is the GCF Computer at each SPC responsible for the processing of DSN Data Blocks (Fig. 2). The ARA will perform transmission, reception and routing of data for all DSSs active at the SPC. For this purpose the ARA will interface to 2 or 3 digital communication circuits that connect the SPC with the Central Communications Terminal (CCT) at the Jet Propulsion Laboratory (JPL). One circuit will permit full duplex traffic both into and out of the SPC. The ARA will utilize it for low rate data to JPL. The other one or two circuits shall be simplex circuits that will carry outbound

traffic only. The ARA will transmit high-rate data blocks on these circuits. Data from all DSSs must share the available circuits.

At JPL the eventual terminuses of all SPC circuits are the five Error Correction and Switch (ECS) computers of the CCT area (Fig. 2). A solid state digital communication switch hardware device shall allow flexibility in the assignment of circuits to individual computers. The ECS computers handle not only the circuits from the ARAs but also digital circuits to Remote Mission Operation Centers (RMOC), Remote Information Centers (RIC) and other remote sites in the DSN. Each of the ECS computers "knows" the circuit assignments of the remaining ECS computers. A network, therefore, has been established here that permits ECS to ECS communication necessary for (remote) site to (remote) site exchange of data using the CCT as a central hub.

The major problems encountered in developing the Mark IV GCF are summarized as follows:

- (1) The shared usage among DSSs of the duplex and multiple simplex circuits.
- (2) The necessity for "visualizing" the data flow both at the SPC and at JPL.

- (3) The difficulty at the CCT of handling both Mark III and Mark IV data blocks for an extended period of time.
- (4) Delayed project requirements specifying that the ECS computers route the same data block to two destinations.
- (5) The retention by the ECS software of essential routing features currently supported by hardware but scheduled for removal.

Each of these subjects is discussed individually in the following paragraphs.

II. Economy of SPC Circuit Utilization

For the ARA software implementations, the servicing of the duplex circuit to the SPC presents no particular design problems. Low rate (1200-bit) data blocks from each DSS will be multiplexed on a first-come-first-served basis. Error correction of data blocks via retransmission in cooperation with the ECS will be implemented in a manner similar to the method used for Mark III stations. The servicing of two *simplex* circuits to the ECS, however, does present some difficulties. How was the ARA to decide on which simplex channel it should transmit the data blocks for each DSS? The utilization of both circuits equally for transmission would result in blocks arriving out of their original sequence at the ECS. An operator assignment of each DSS to a particular circuit seemed laborious and quite inefficient since typically one circuit might be overloaded while the other sat idle. Operational attention to the load balance between simplex circuits would constantly be demanded.

The solution to this problem was undertaken by utilizing the GCF fields of the data blocks that are normally used for the error correction algorithm. Since error correction is not performed on the simplex circuits, these fields are free for the assignment of an Arrival Sequence Number (ASN) by the ARA when the blocks arrive at the ARA and before transmission to the ECS. The ASN assignment of data blocks permits the ARA to switch them automatically to either simplex circuit as load conditions dictate. Out-of-sequence arrivals at the ECS are handled promptly by means of a short retention queue and a simple resequencing algorithm based on the ASN.

III. Data Flow Visibility

A significant problem at the ARA and particularly at the ECS was the tracing of the data block flow through each computer. This capacity is crucial in the verification of the new software and instrumental in diagnosing system problems

when the programs are operational. The existing one-dimensional data block dump features of the Mark III programs were inadequate for the following reasons:

- (1) The formatting of data blocks was performed within the core storage of the computer and passed immediately to the line printer. Since the Mark IV data rates are measurably enhanced and because the core size of the computers is relatively small (64 K words) the dumping of even a modest contiguous sample of data blocks is precluded
- (2) Data blocks could be dumped at only one transition point (e.g. Input/Output interface) of the program. In the case of the ECS, this was too restrictive since any one data block might be delivered to several local or remote sites. It is useful to record the passage of the block through each transition point of the program.

To solve these inadequacies, the Mark IV Programs implemented a dumping facility that utilizes a multifile disc spooling capability (Fig. 3). Disc storage has been partitioned into several spool files. Each file is available for assignment to a particular I/O Interface or other transition point of the program. After I/O handling, data blocks are relayed to the Formatter and Spooler Task where information is extracted, converted to ASCII, and immediately relayed to the spooler disc file that is servicing the I/O Interface. Following this relatively fast operation, the data blocks are released for transit through the remainder of the program. By this mechanism, since the disc files are relatively large (10 K words each), it is possible to capture long contiguous samples of data blocks passing through several I/O Interfaces *simultaneously*.

The Despooler and Printer Task will print one file at a time at the (slow) rate of the line printer. When an end-of-file is detected, the despooler will initiate the printing of another spooler file. Blocks dumped simultaneously but to different spooler files may later be time correlated by comparing dump information from the sequential print-outs.

IV. Transition to Mark IV

The transition of the DSN to a Mark IV configuration was a particularly keen problem in the design of the ECS Program. Facing the development effort were the following known facts:

- (1) A network of four ECS computers, one Central Communication Monitor (CMF) computer and three Data Records Generator (DRG) computers, were currently on-line to support Mark III data flow. Operations normally operated each program from the CCM. Each pro-

ram was to be modified for Mark IV. A strict protocol governed data block exchanges among computers

- (2) The transition is not abrupt. The phasing over of the DSN to Mark IV will take 10 to 14 months. Therefore, there is an extended period of time where both Mark III and Mark IV data must be handled.
- (3) The set of source/destination codes to be used in Mark IV data blocks is different from the set used for Mark III. Newly identified Block Format Codes (BFC) placed in each data block allowed discrimination between Mark III and Mark IV data blocks.
- (4) Removal of some CCT hardware as part of the new effort would jeopardize deliveries of Mark III data to two local JPL sites (VLBI/MCC).

The basic question to be answered before design could proceed was whether to retain the existing ECS during the transition phase and create the new ECS to support Mark IV data only, or create the new ECS to support both Mark III and Mark IV data thereby retiring the current ECS. In support of two operational versions of the ECS were the facts that fewer functions would need to be lodged in the new program and that introduction of the new software would be less catastrophic: Mark III support would be assured in any event.

Balancing these considerations were the facts that:

- (1) The new software would be forced to abide by existing protocols, operator input formats, etc. thereby placing a severe constraint on the free design of the new program.
- (2) Operations would be forced to operate two versions of the ECS at the same time, thereby causing confusion and inevitably leading to procedural errors.
- (3) A single program would allow any Mark III/IV mix of communication circuits on the same computer thereby optimizing computer/communication circuit utilization.
- (4) The new CCM program would not be able to communicate with the old ECS thereby causing gaps in the monitor information displayed to operations.

For the above reasons, it was decided to incorporate the support of Mark III data flow within the new ECS program and have but one version of the ECS on-line at any given time. A ramification of this decision is that the new software must now prove its capabilities at two different instances; the first will occur when the current software is replaced, well in advance of any Mark IV station, and the second occurs when the first Mark IV station is brought up for operational support and begins the generation of the new data blocks.

V. Multiple Routing

Halfway into the coding of the ECS program came the eleventh hour requirement that some data blocks transmitted from a generating DSS would need to be routed to two different sites in the DSN. This was not an extant ECS capability but it was felt that because the DSN was gravitating toward High Earth Orbit; (HEO) support missions (with multiple users), it would be a wise inclusion in the new software.

The design response to this requirement was to invent dummy destination codes that the originating source would insert into data blocks when multiple routing was desired. The ECS routing construction is such that the destination code from each block is used to index into a 256 word table corresponding to its field width of 8-bits. Normally, the position of the table at this point determines the (one) output path of the data block. For multiple routing destinations, however, two translation destination codes are inserted in the table at this point and flagged as such. The action of the ECS upon detection of a multiple destination code is to overlay the dummy destination code in the block with the first code from the table, and to store the second destination code in a data structure associated with the data block. The block is then passed through the various internal ECS tasks where it is routed as specified by the first destination code. Following this transit, the second destination code is used to overlay the first destination code and the block is released for another circuit through the internal tasks of the ECS.

A noteworthy feature of this capability is that operations may, in the future, invent dummy and associated translation destinations *without* a modification to the program as transferred. Operator inputs will cause alteration of the routing table thereby defining the multiple routing desired and a periodic save of this table to disc storage will permit a restart (Warm Start) of the software to recognize the changes.

VI. Replacement of Hardware Routing Features

The delivery of 4800-bit Mark III data blocks to the Mission Control and Computing Center (MCCC) and to the Very Long Baseline Interferometry (VLBI) processors was implemented by means of a hardware switch in the CCT called the Wideband Distributed Amplifier (WDA) (Fig. 4). Data blocks are tapped-off from each of the six possible circuits and passed to the MCCC and VLBI organizations directly. Because each circuit is driven by but one computer (VLBI or MCCC Telemetry) at the DSS a "pure stream" of data is routed by the WDA. The ECS, in this case, does not route the blocks by destination code but does monitor the circuit and deliver the blocks to the DRG computers for tape records.

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In Mark IV the use of the WDS will no longer be possible. The ARA will multiplex data from all DSSs of the SPC on the available circuits. A tap-off by the WDA will no longer produce a "pure stream" of data blocks. Yet because no resources are available to modify the MCCC or VLBI processors to sort through a mixture of data blocks, the ECS was to be burdened with routing to each delivery circuit an unadulterated stream of data blocks generated by one and only one source (DSS)! In the Fig. 5 example, it is assumed that DSSs 12, 14 and 42 are all active and transmitting data to the CCT with the same destination code. The ECS computers are charged with sorting these data by the originating

source and placing them in Delivery Lines (DL) 1, 2, or 3, respectively.

In order to solve this organizational problem, it was decided to add a secondary routing table to the ECS software. An operator would cause entries to be made in the secondary table by assigning each DSS to a unique Delivery Line. Internally, the ECS would flag the Common Destination Code so that its detection would cause reference to this table. The secondary table is then scanned for a match on *Source Code* and the block is routed as previously specified by the operator to the proper Delivery Line.

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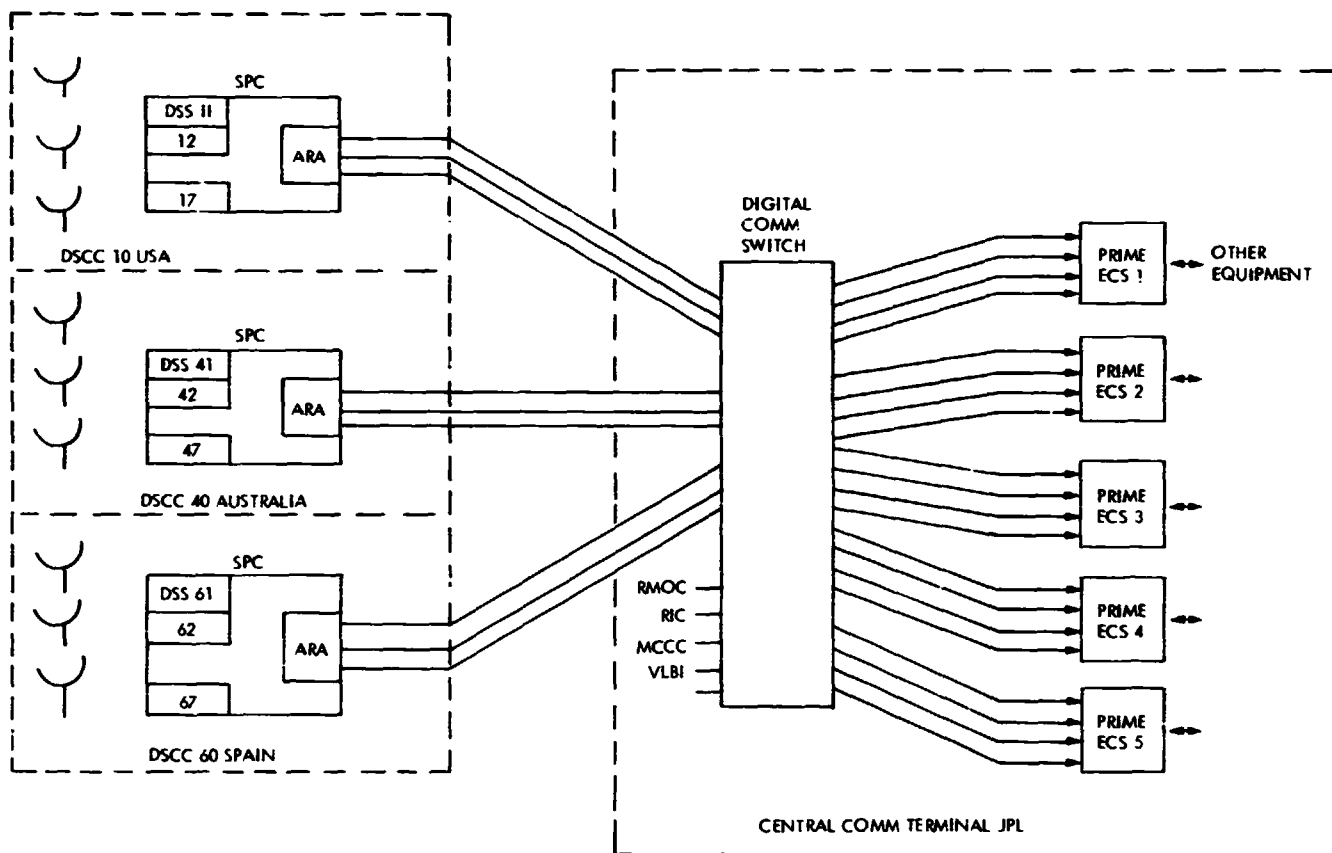


Fig. 1. The Mark IV project

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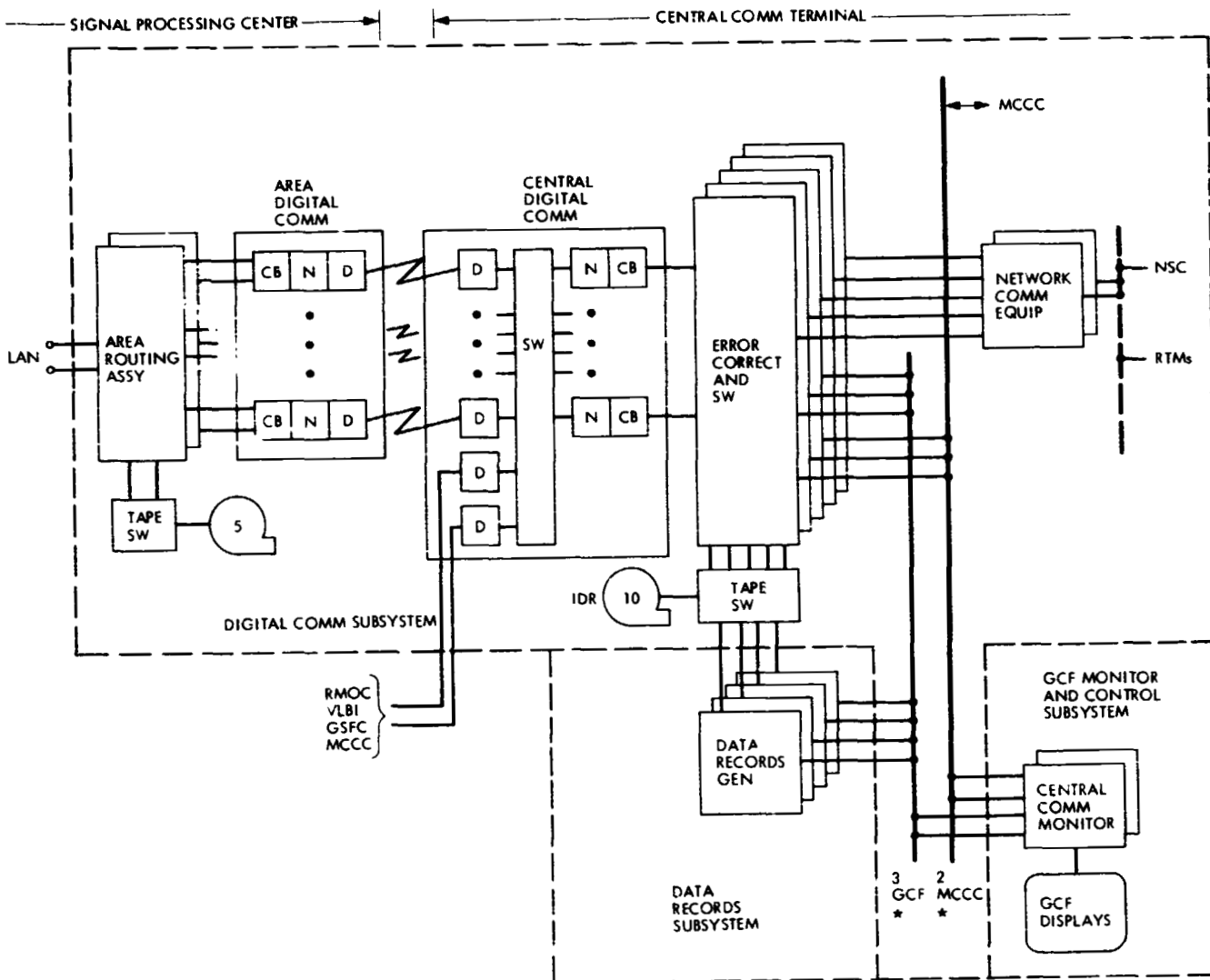


Fig. 2. Digital communications subsystem overview of GCF digital configuration

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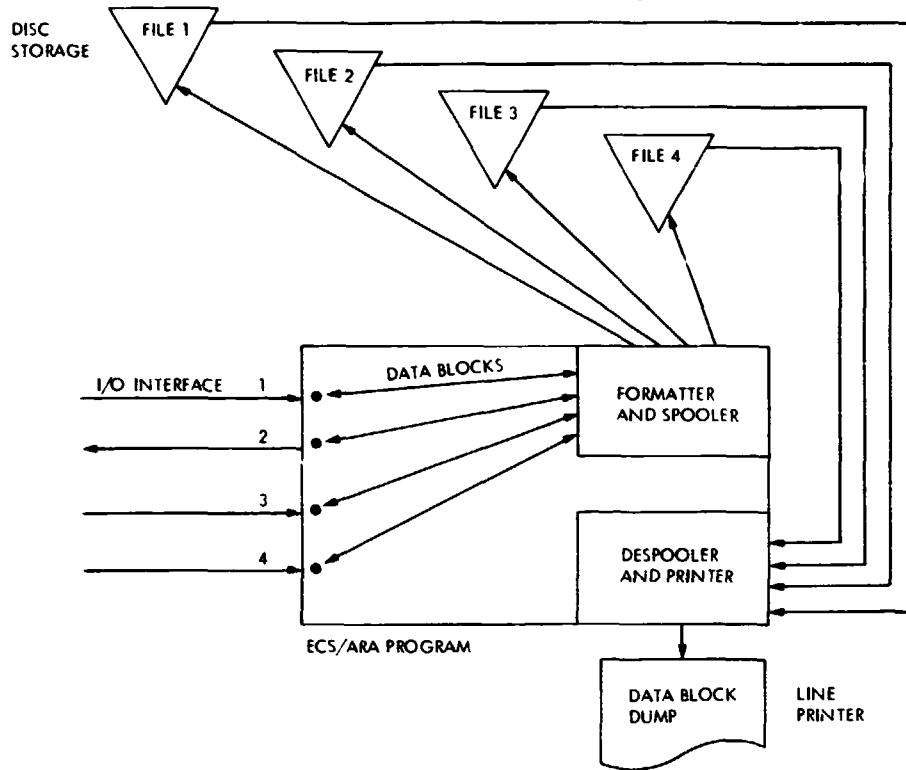


Fig. 3. Data block dump mechanism

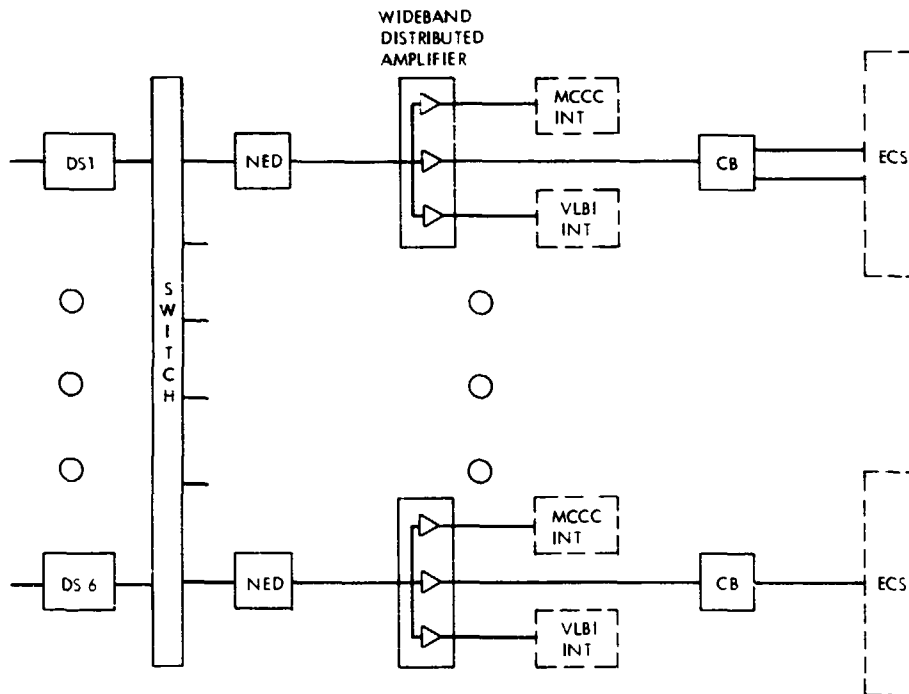


Fig. 4. MCCC/VLBI routing in Mark III

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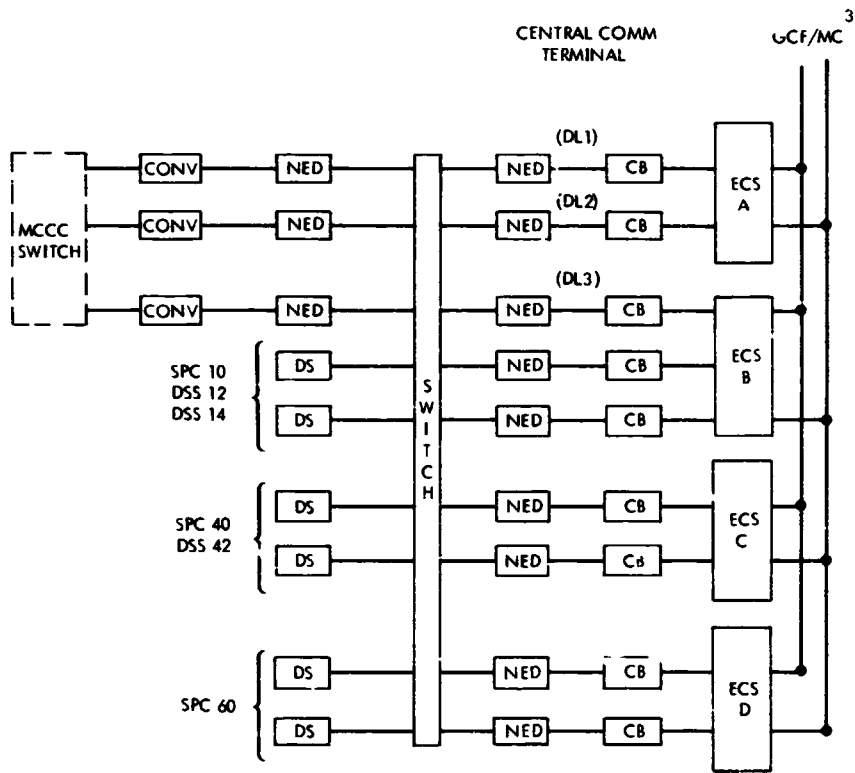


Fig. 5. Mark IV ECS-MCCC wideband data routing example