

Surface and Volume grid generation in parametric form

by

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ABSTRACT

The algorithms for surface modeling and volume grid generation using parametric NURBS geometric representation are presented. The enhanced re-parameterization algorithm which can yield a desired physical distribution on the curve, surface and volume is also presented. This approach bridges the gap between CAD surface / volume definition and surface / volume grid generation.

INTRODUCTION

Surface grid generation is the most labor intensive part of the overall complex three dimensional grid generation process. Also, a significant amount of effort is required in changing the resolutions (grid sizes) and / or the distribution of the grid while maintaining geometry fidelity. In the last few years, various researchers have concentrated on utilizing the Computer Aided Geometry Design (CAGD) techniques to expedite the overall surface generation process. In this presentation, a parametric formula which has been used in CAD system is extended with re-parameterization approach to numerical grid generation for modeling the surface as well as the volume grid.

There are many parametric approaches for representing sculptured geometry, such as rational or non-rational Bezier, cubic splines, rational or non-rational B-splines, ... ,etc. Among these representation, the Non-Uniform Rational B-Splines (NURBS) has been widely accepted among these researchers. NURBS has been widely utilized to represent and design geometry in the CAD/CAM and the graphics community due to its powerful features, such as the local control property, variation diminishing, convex hull and affine invariance [Ref 1,2]. Also the geometry tool kits, such as curve/surface interpolation, data reduction, degree elevation, knot insertion and splitting, are well-developed [Ref 1,2,]. These properties have made NURBS representation very popular in recent developments in CAD/CAM. However, the distribution requirements in CFD application are much complicated than those in CAD system. Hence, the NURBS must be cooperated with re-parameterization algorithm so that it can be more useful in grid generation. Computational examples associated with practical configurations are shown in Figure 1 and 2. The re-parameterization approach described in many research [Ref 2,3] is implemented by iteration process, which needs a lot of computation time. The more efficient and robust approach presented here needs only one interpolation process.

The development of the software based on NURBS representation package: CAGI (Computer Aided Grid Interface) was initiated by authors under the sponsorship of NASA Marshall Space Flight Center. The purpose of this presentation is to present the progress realized in enhancing the NURBS based curve / surface grid generation techniques into a 3D volume grid generation technique. To this end, various options for generating 3D volume geometry-grid are discussed. A reparameterization scheme has been developed to achieve desired distribution in physical space. Computational examples for modeling practical configurations have been exercised using the volume options and the reparameterization scheme.

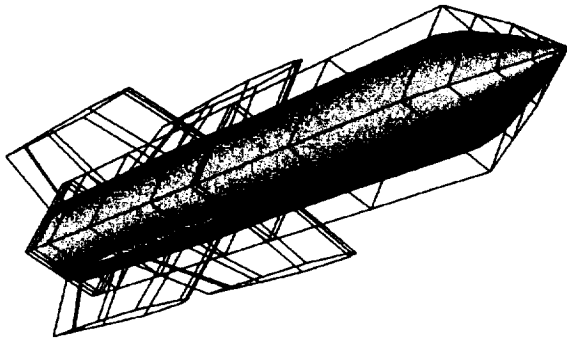


Figure 1: Propulsional example.
3D NURBS control patches model
the missile (with fins) geometry.

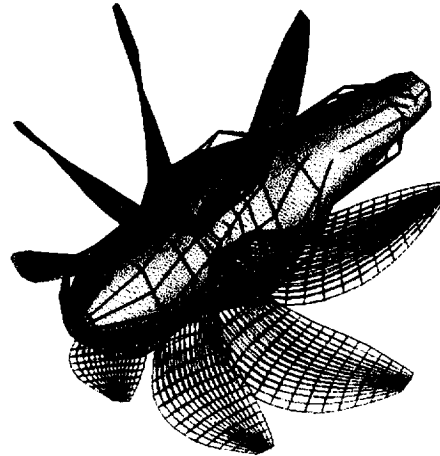


Figure 2:
3D NURBS control patches model
the single rotation propfan.

References

- [1] Piegl, L., – ‘On NURBS: A survey’ *IEEE Computer Graphics & Applications*, Vol 11, No 1, pp 57 – 71, January, 1991.
- [2] FARIN, G. “NURB curves and surfaces: from projective geometry to practical use,” First Edition, A K Peters, Ltd., 1995.
- [3] Yu, T.Y. and Soni, B.K., “Geometry Transformer and NURBS in grid Generation,” 4th International Conference on Numerical Grid Generation in CFD and Related Fields, Swansea, UK., April 6–8, 1994.
- [4] Yu, T.Y., Soni, B.K., and Shih M. H. “CAGI: Computer Aided Grid Interface,” AIAA-95-0243, 33rd Aerospace Sciences Meeting & Exhibit., Reno, Nevada January 09–12, 1995.



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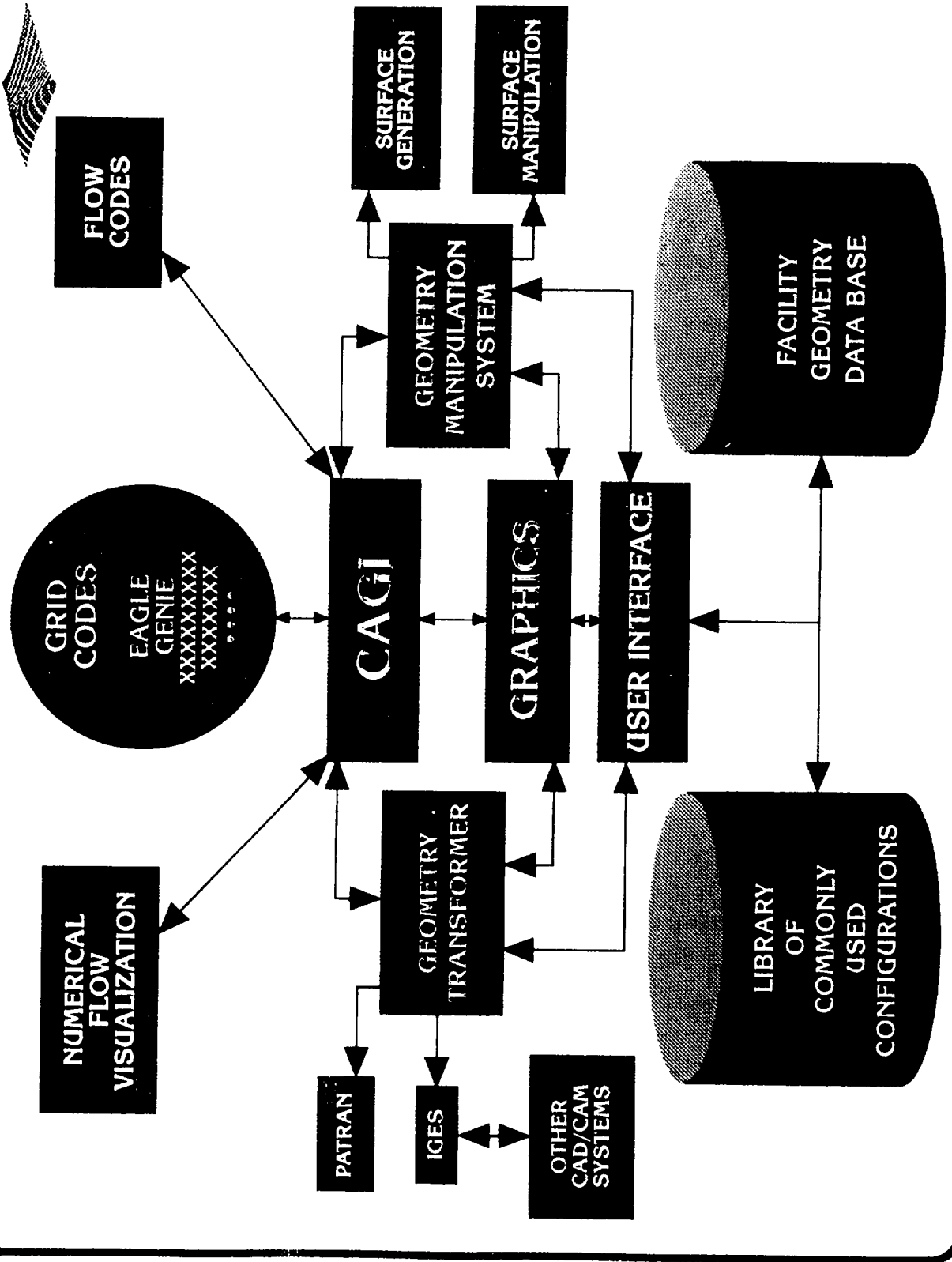
Geometry generated in parametric space:

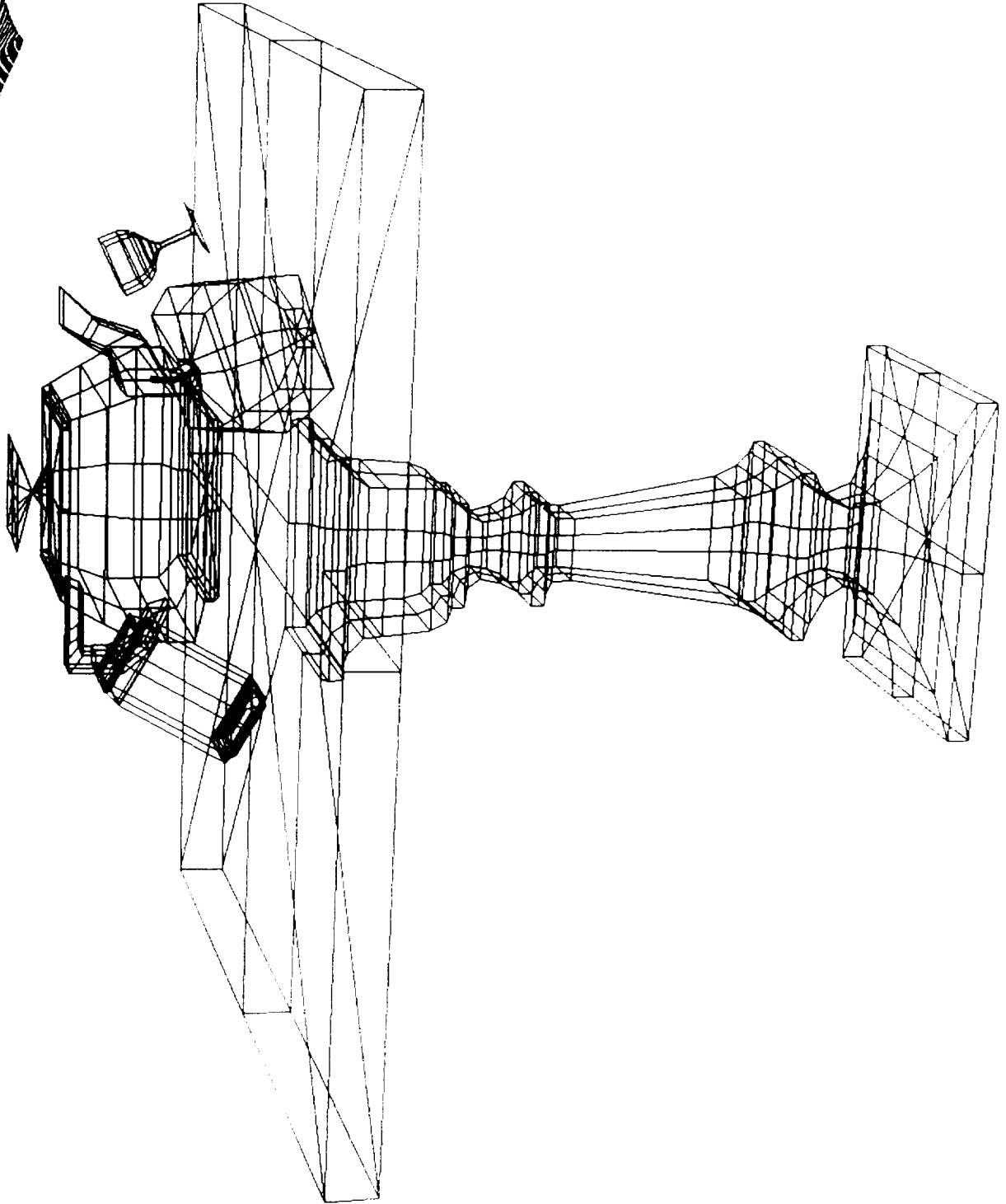
Advantages:

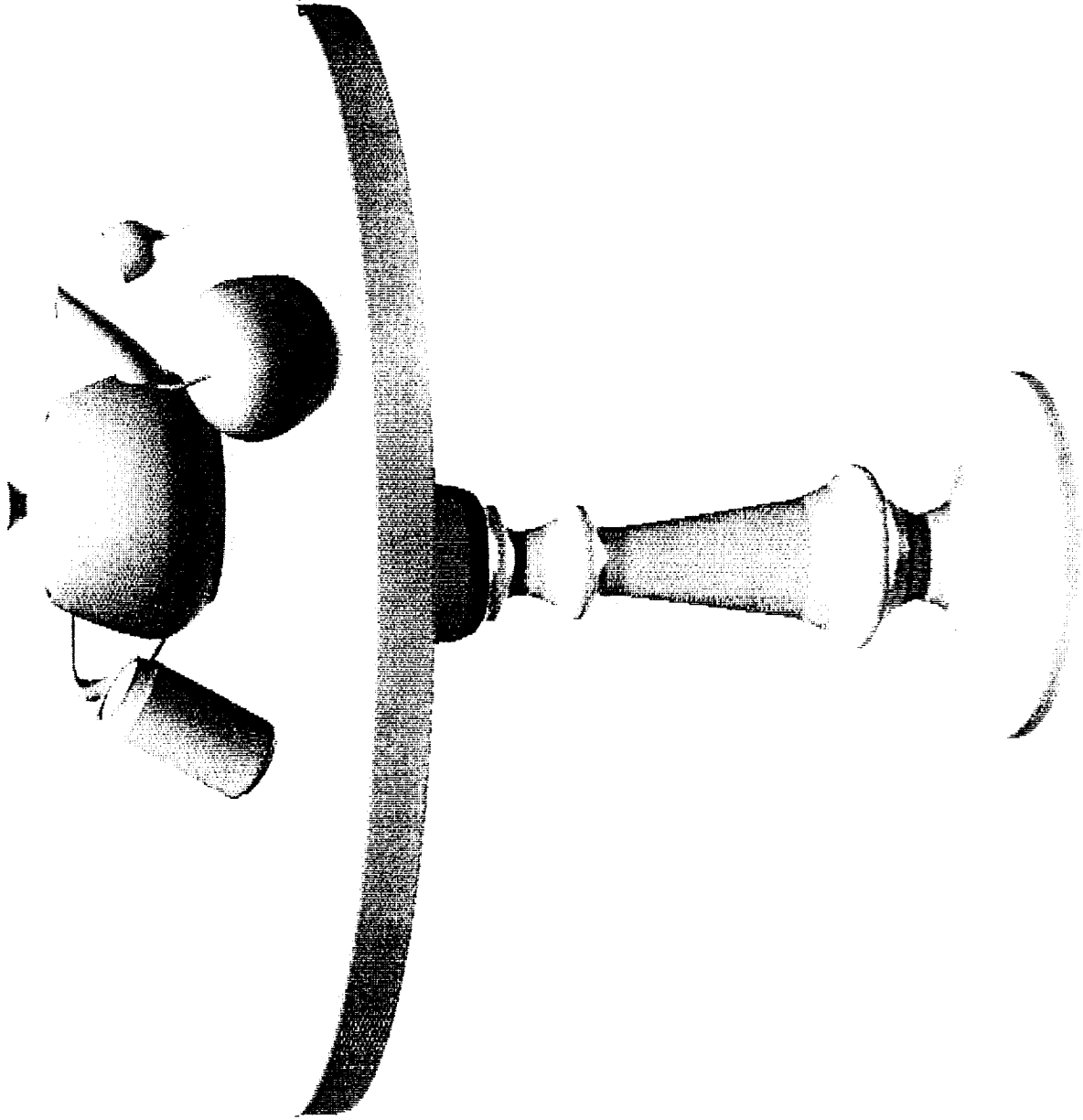
- 1> Natural for grid generation algorithm.
- 2> Easy manipulation. ◀
- 3> Less storage & standard data structure.
- 4> Way of future.

Disadvantage:

- 0> Distribution differs in parametric space and physical space.

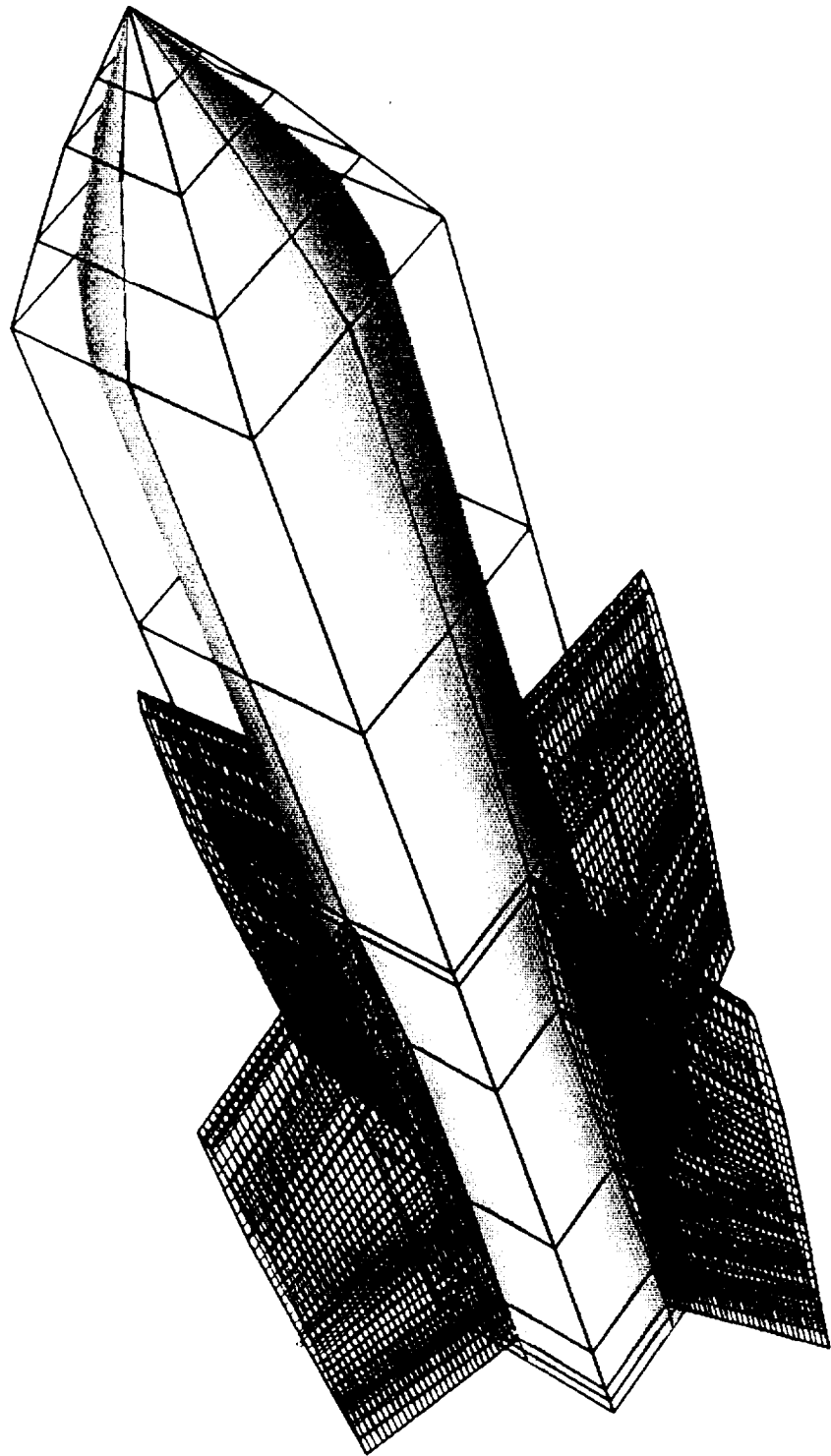


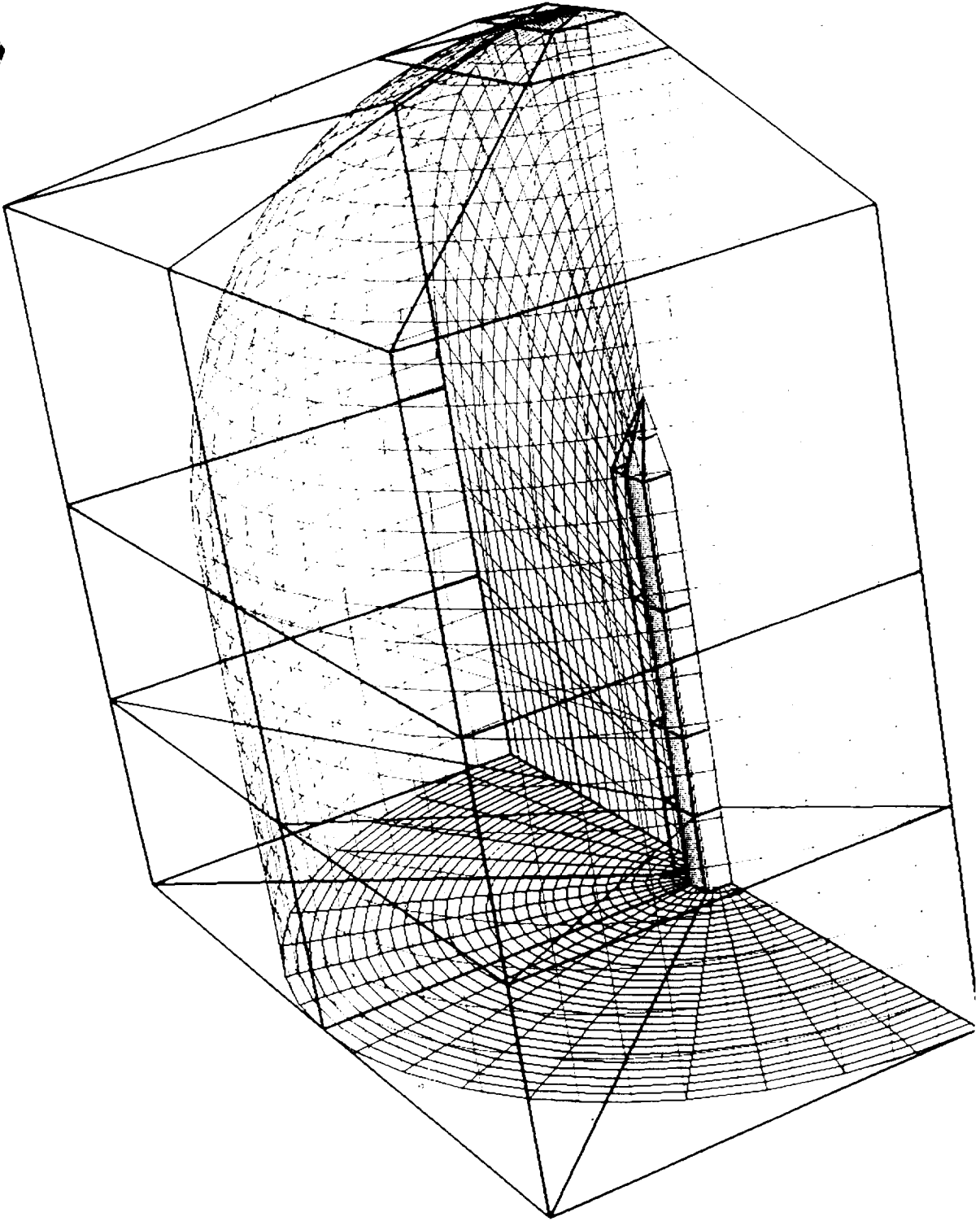




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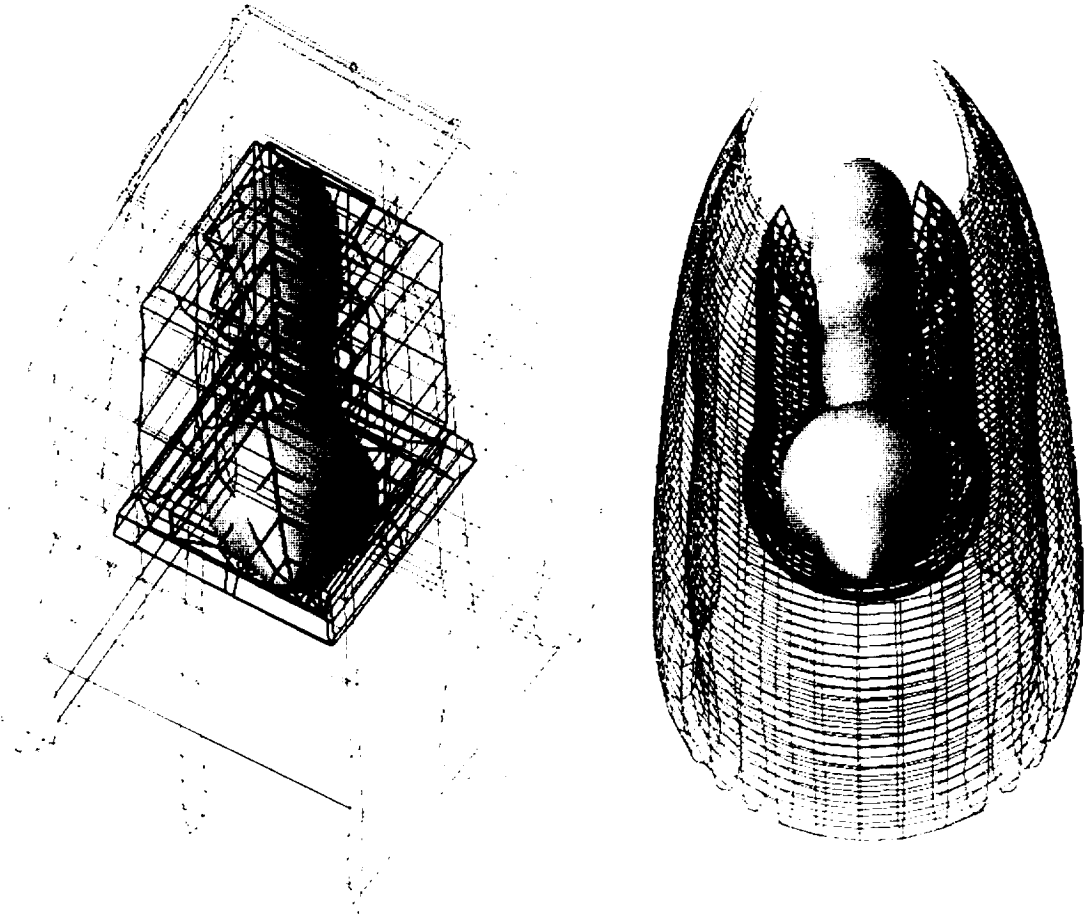
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COMPUTATIONAL
FIELD SIMULATION

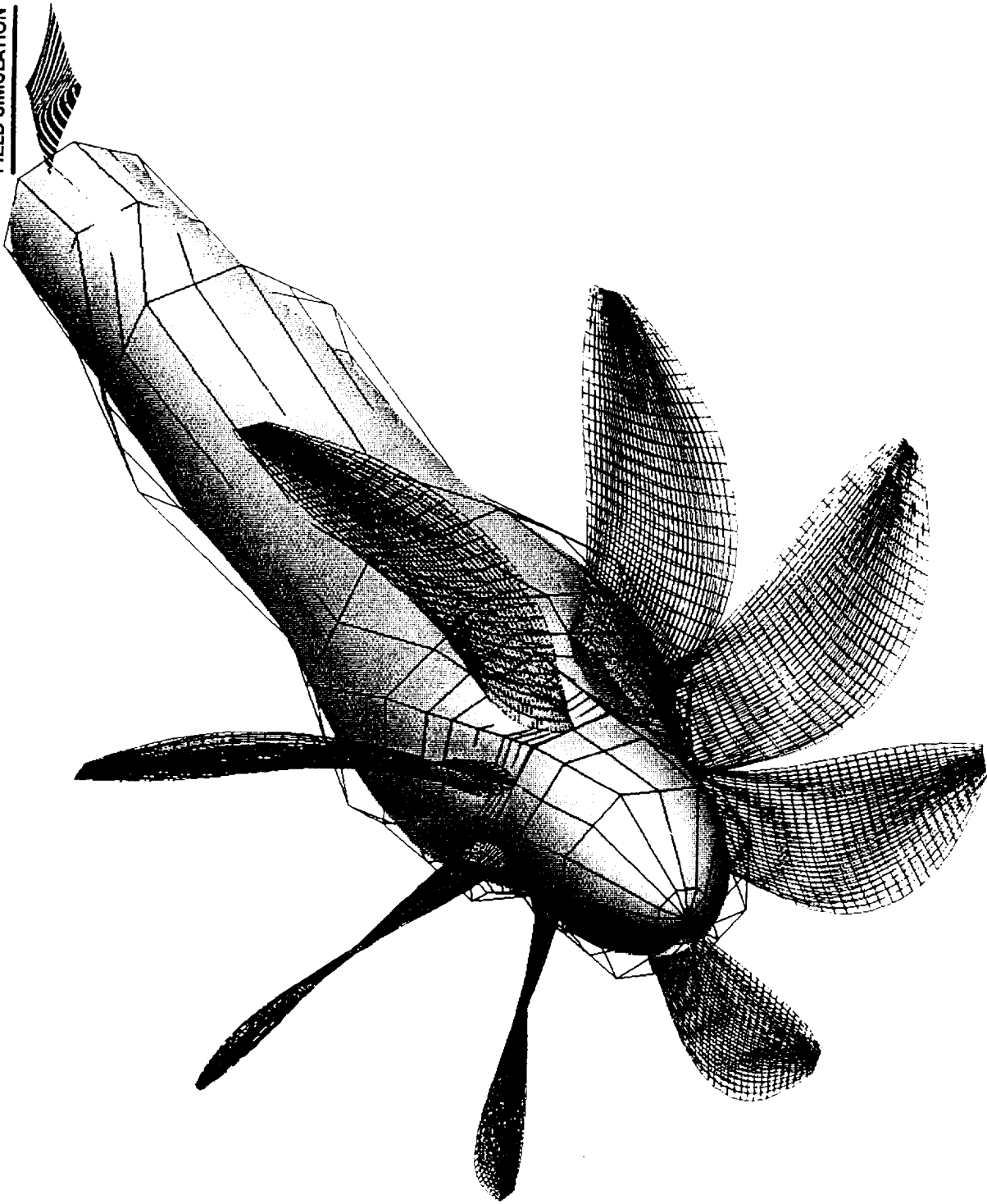


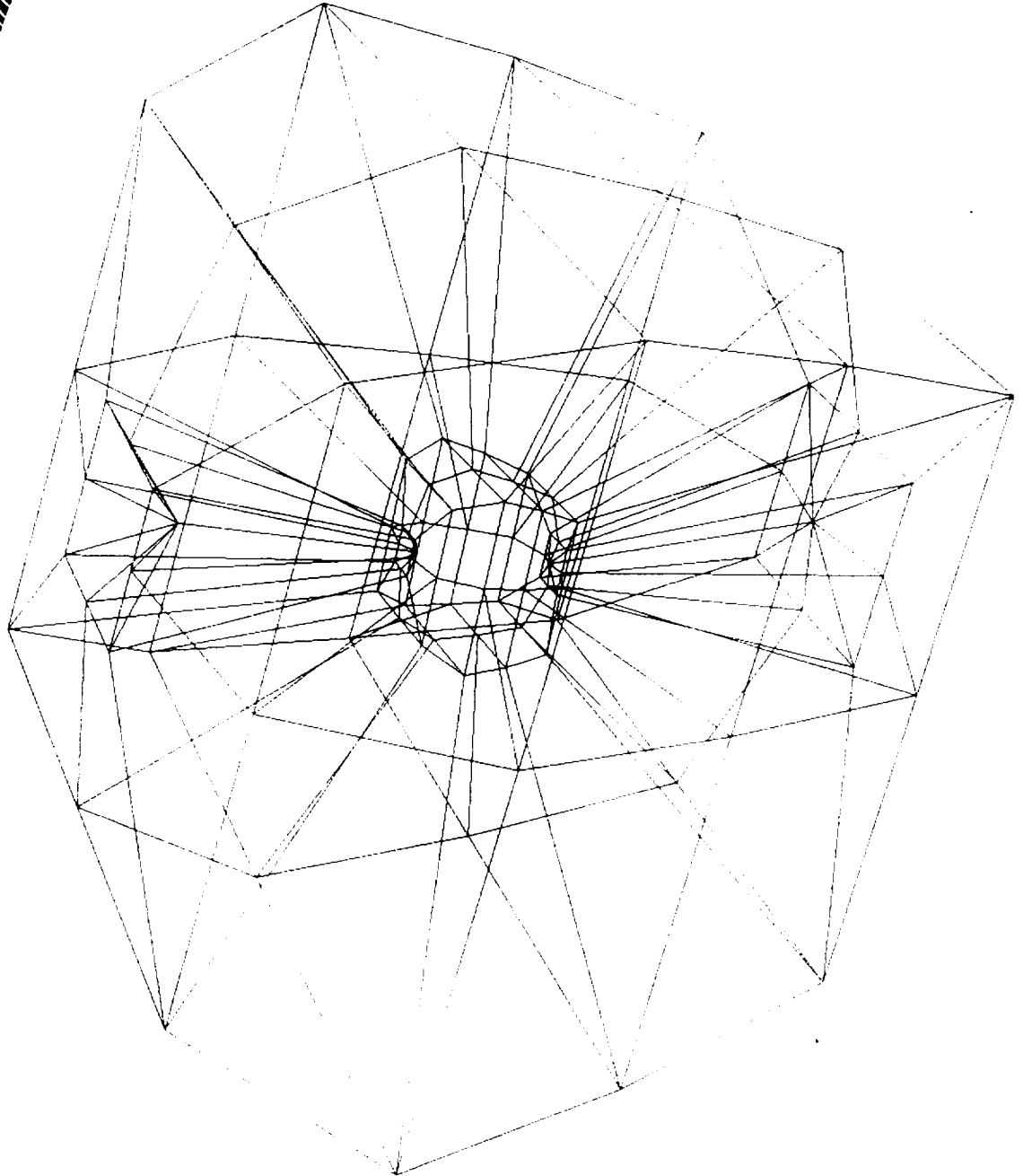


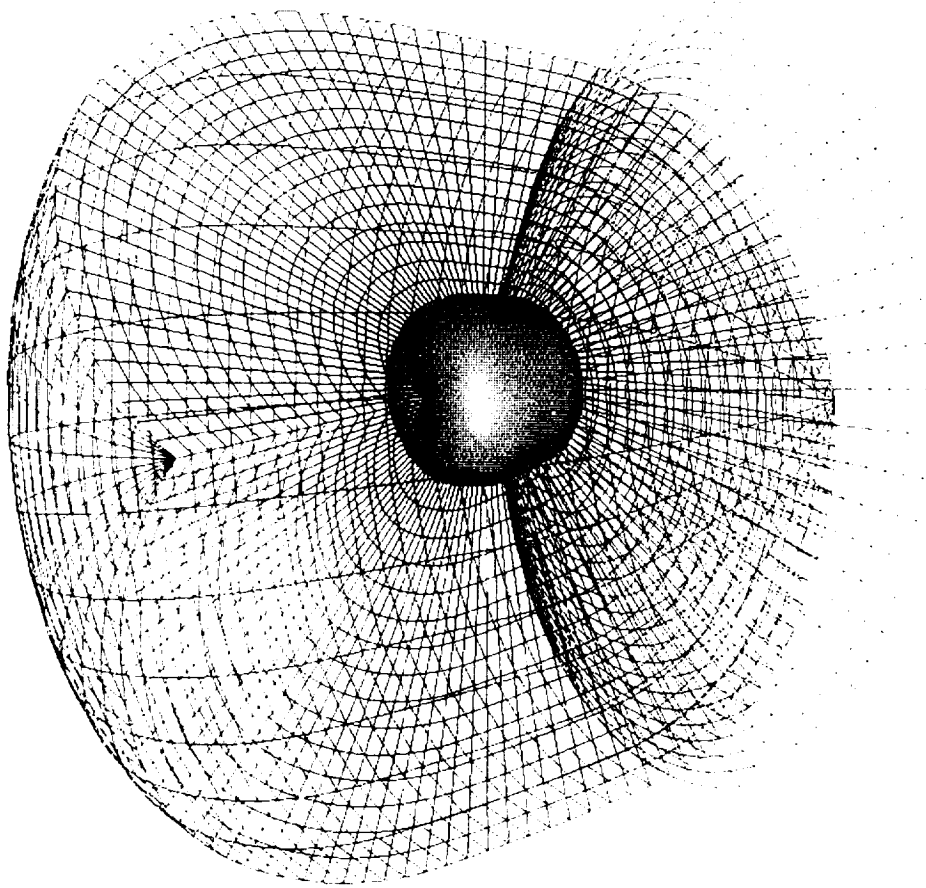


NURBS CONTROL NET WITH MOCKED ENGINE

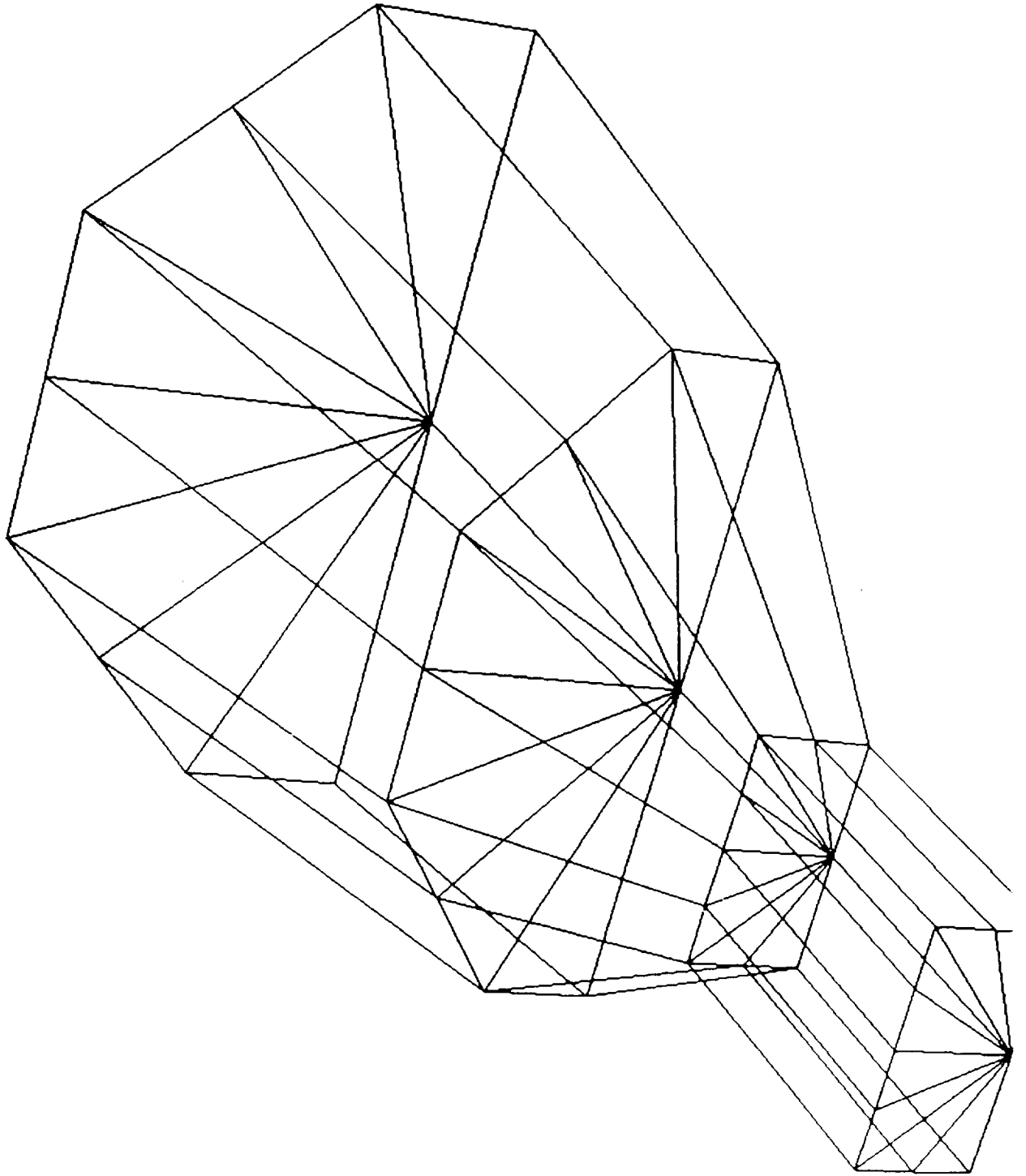




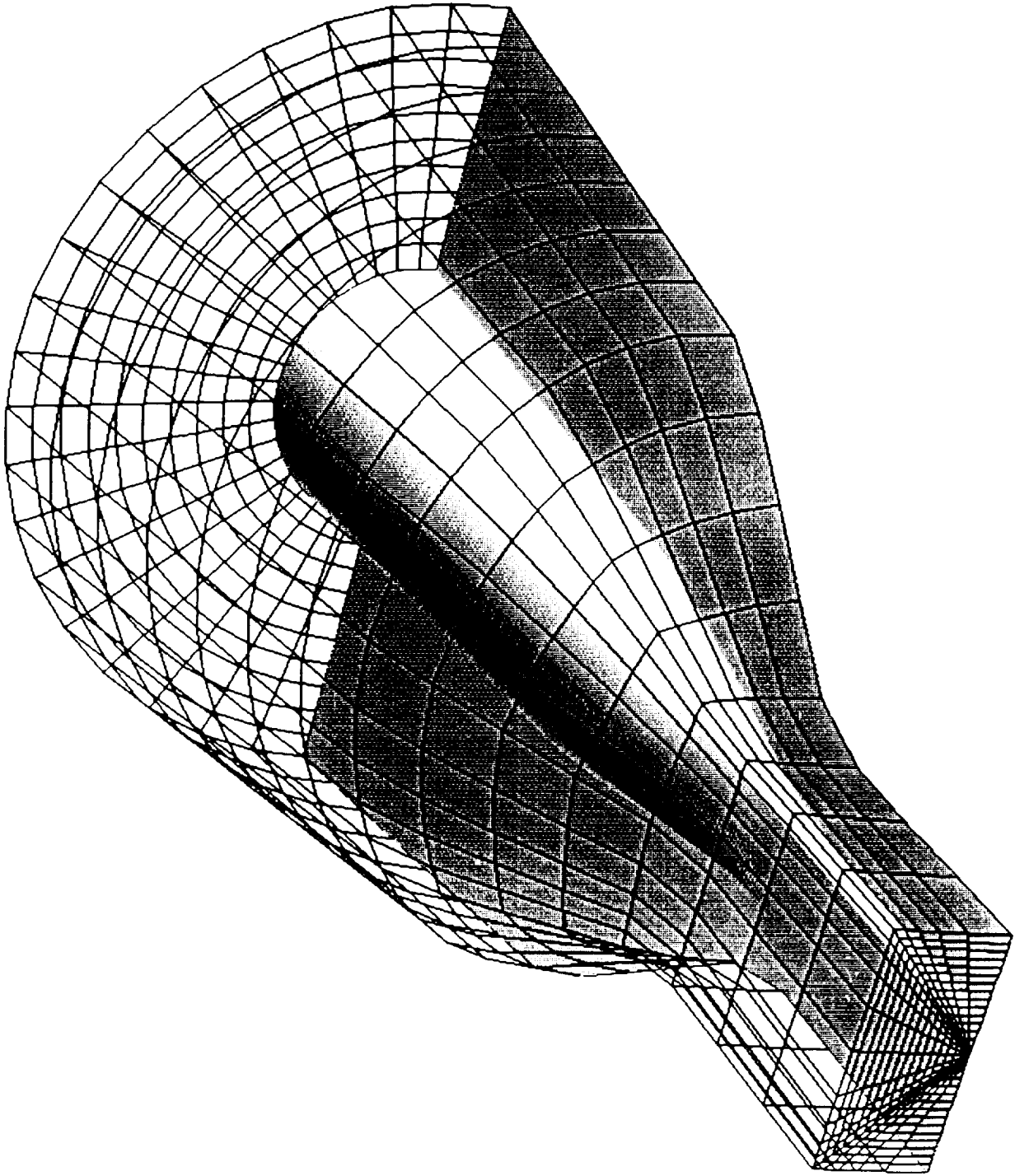




*NURBS control volume for a nozzle with square-ellipse-circle sections
(O Type Control Volume)*

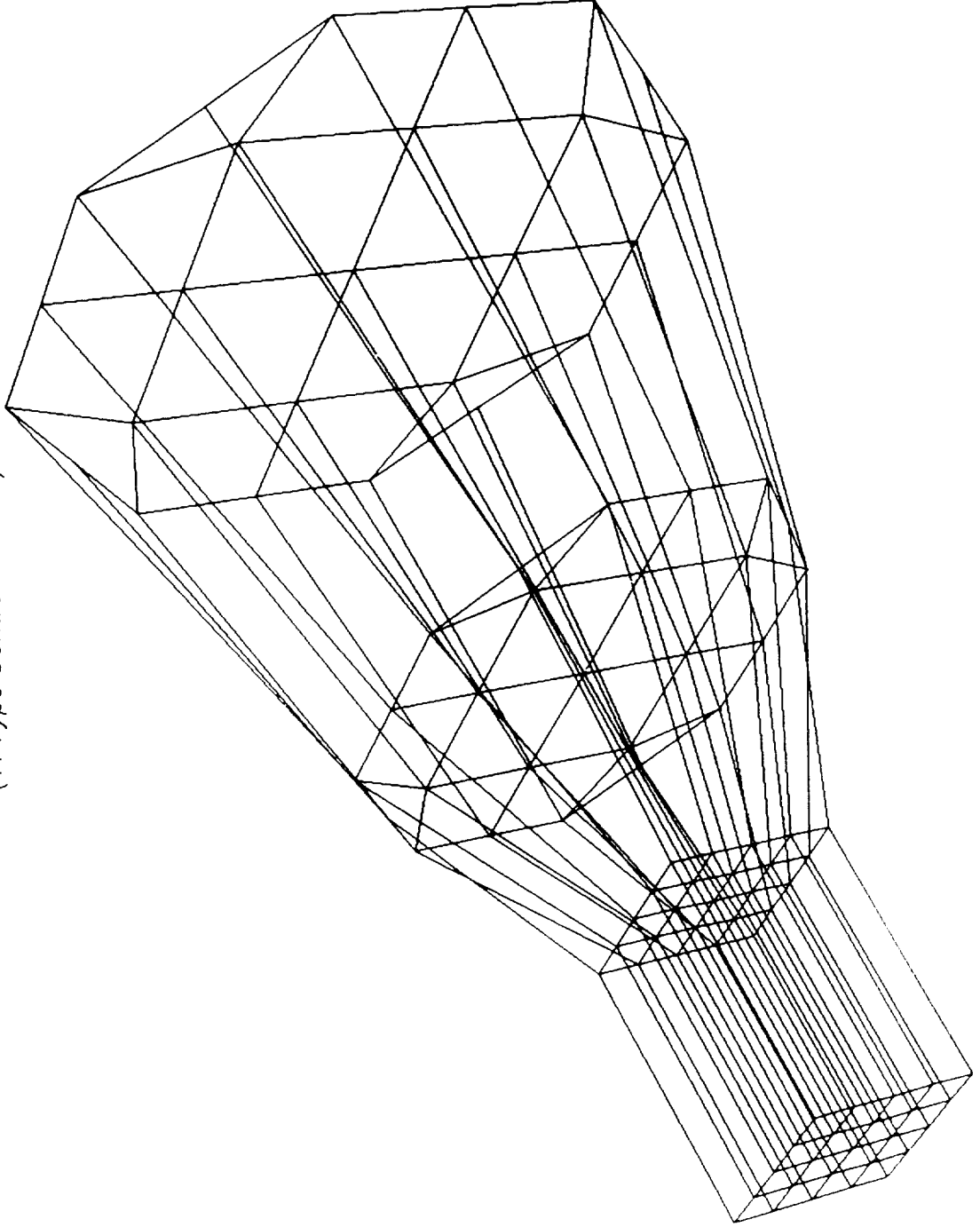


(O Type Volume Grid)



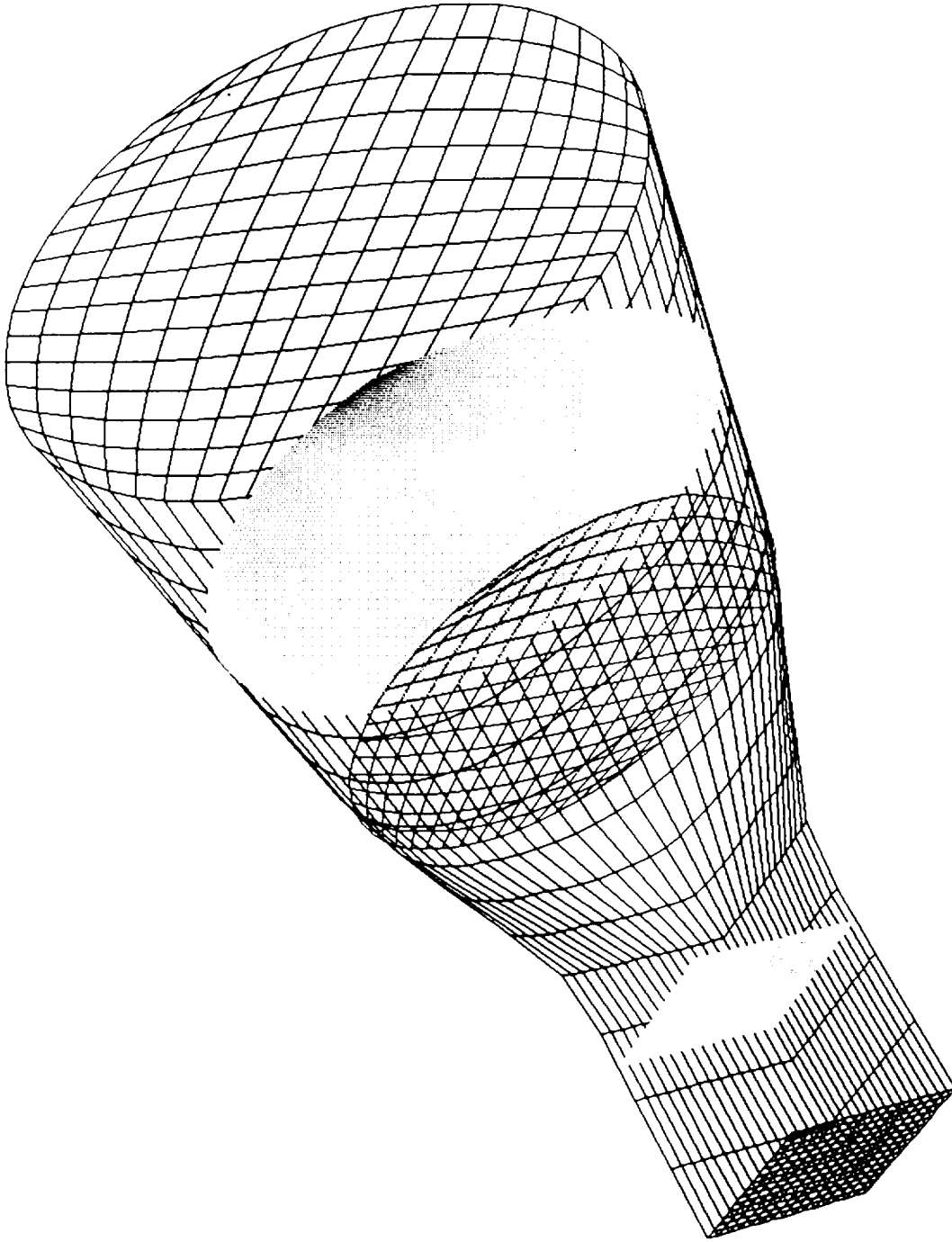


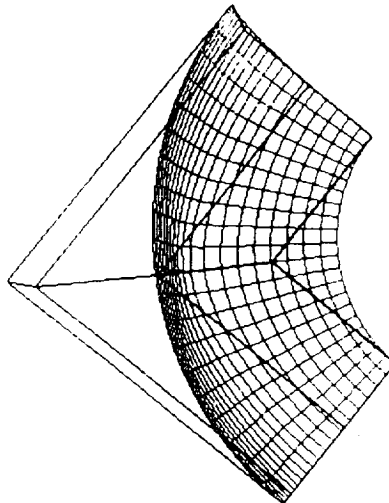
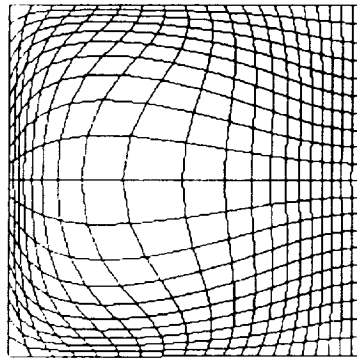
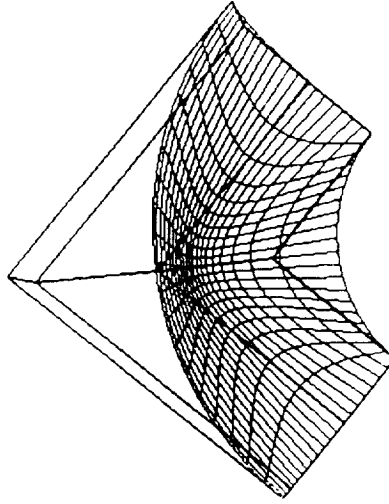
*NURBS control volume for a nozzle with square-elliptic-circular sections
(H Type Control Volume)*



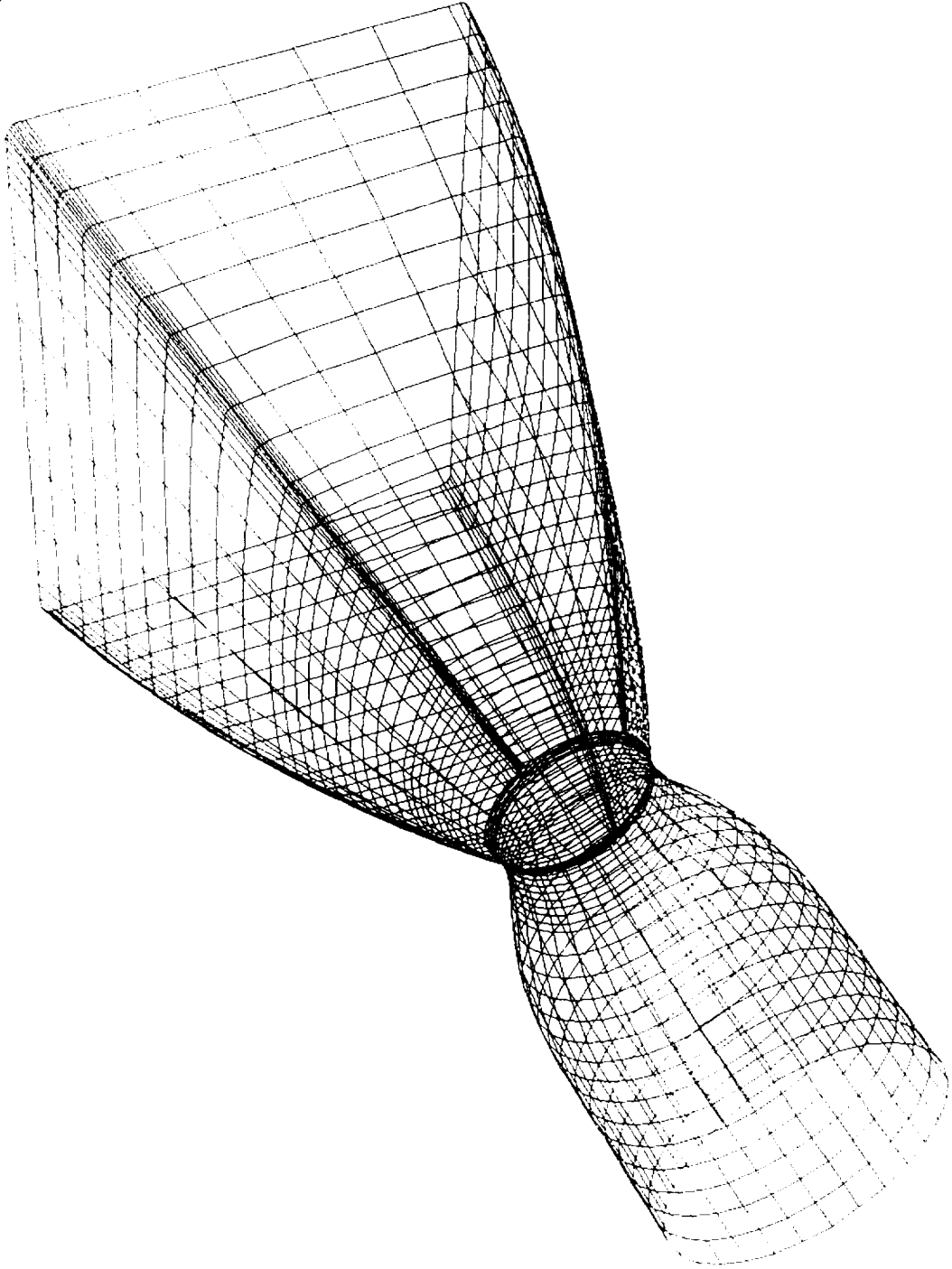


*A Nozzle with square-ellipse-circular sections
(H Type Volume Grid)*





Original Geometry (from CAD/CAM System)



Original NURBS control net from CAD/CAM

NURBS surfaces are defined with C^{-1}

NURBS orders

9 by 12

6 by 6

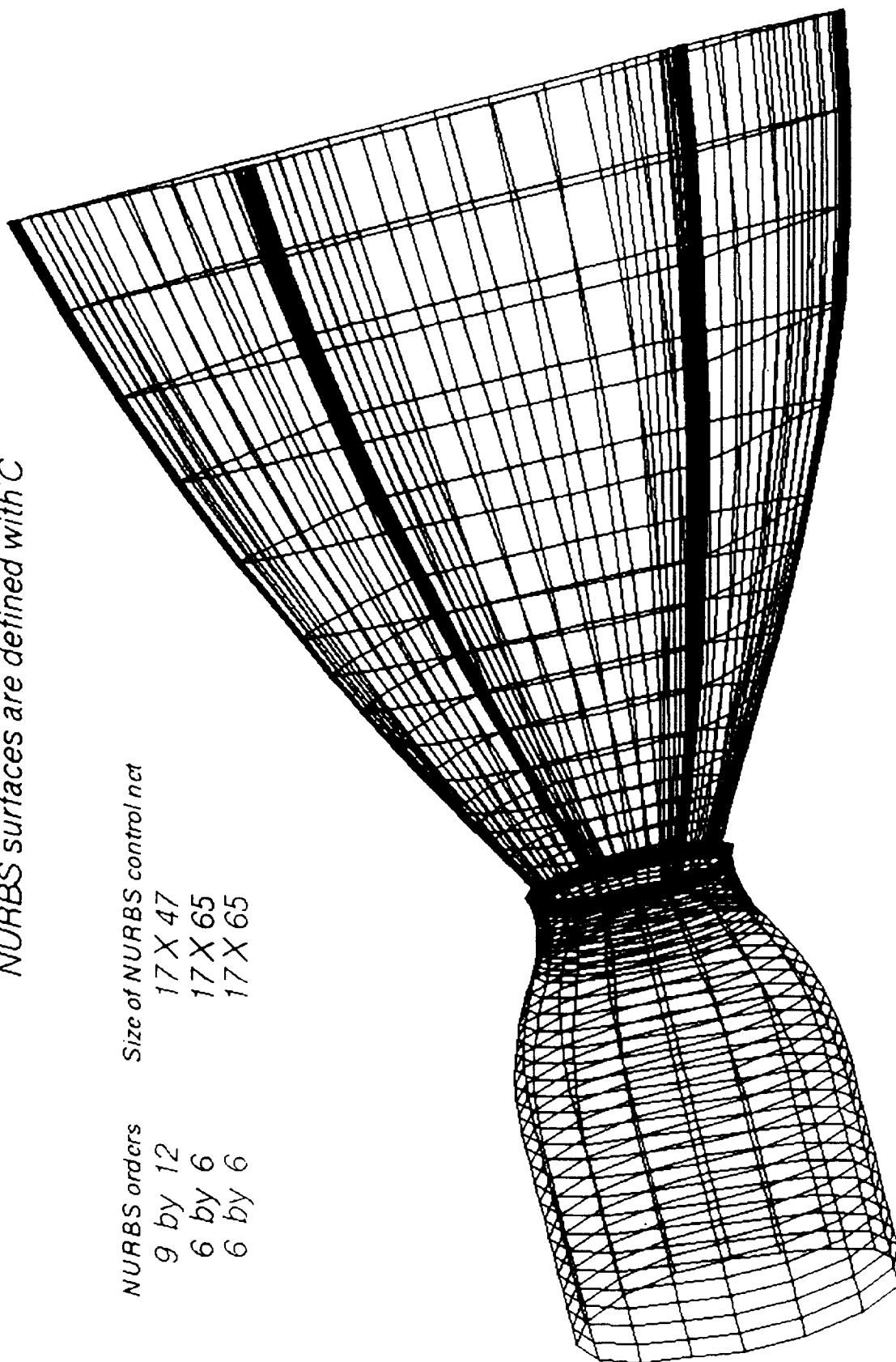
6 by 6

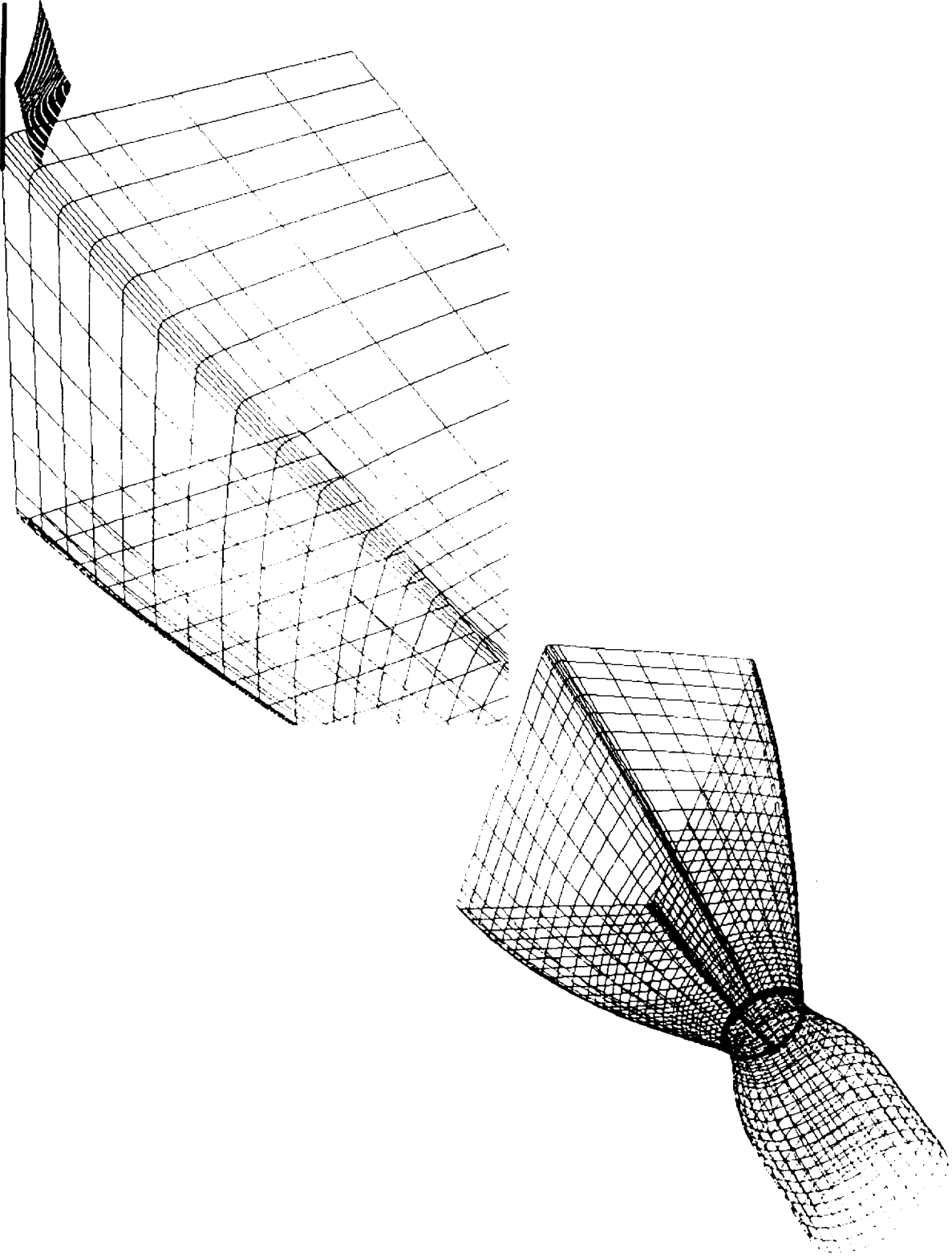
Size of NURBS control net

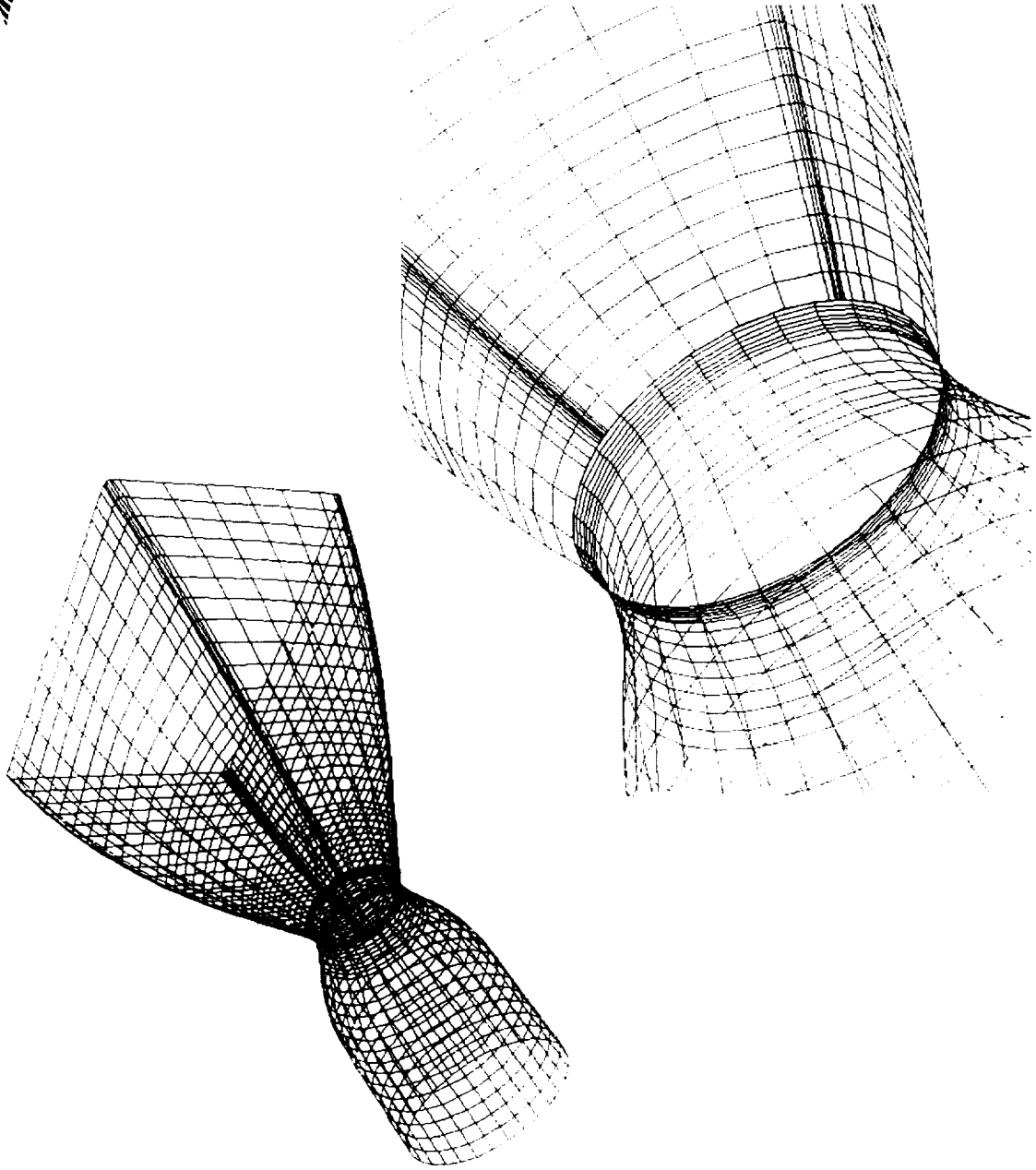
17 X 47

17 X 65

17 X 65

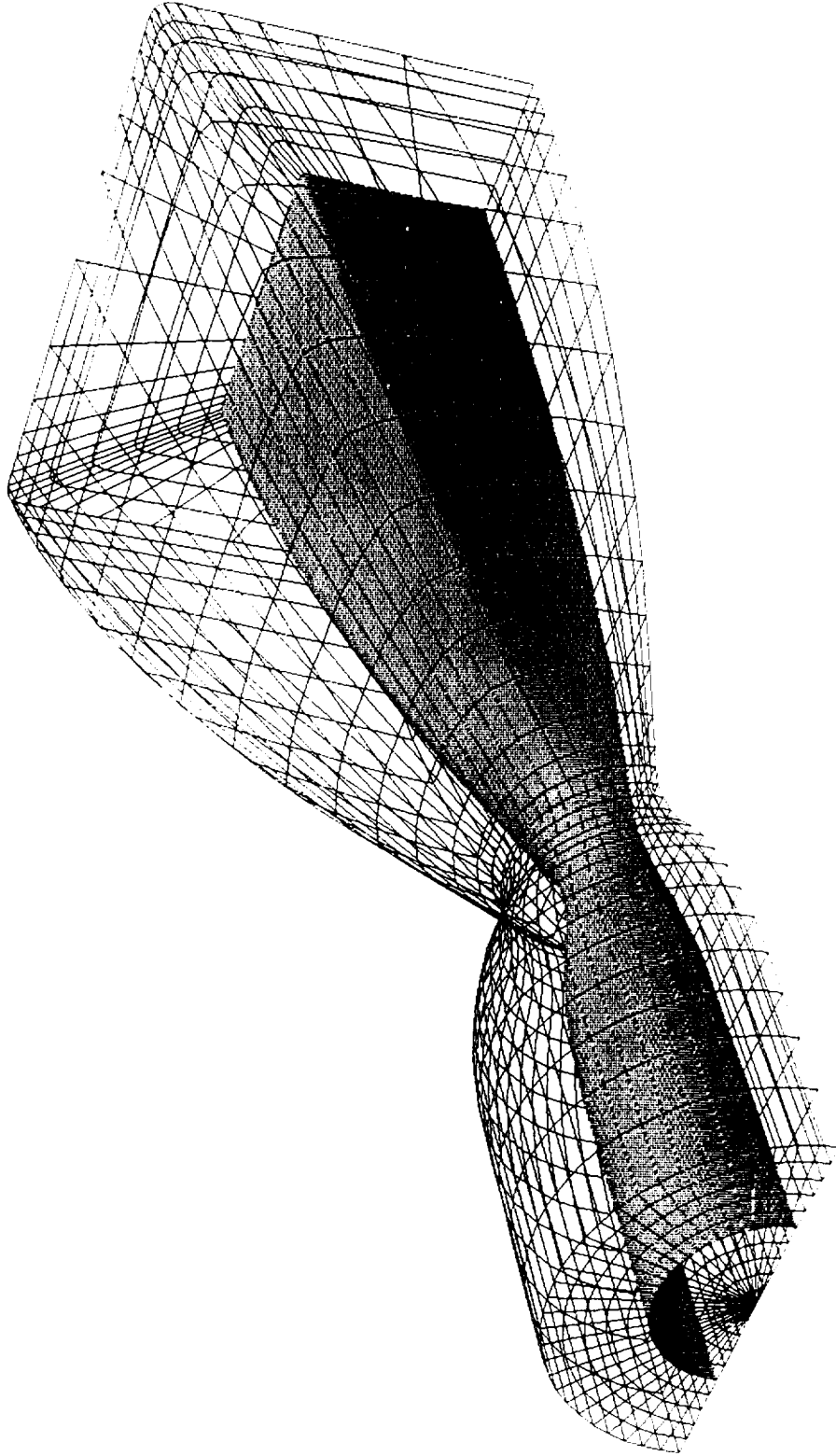






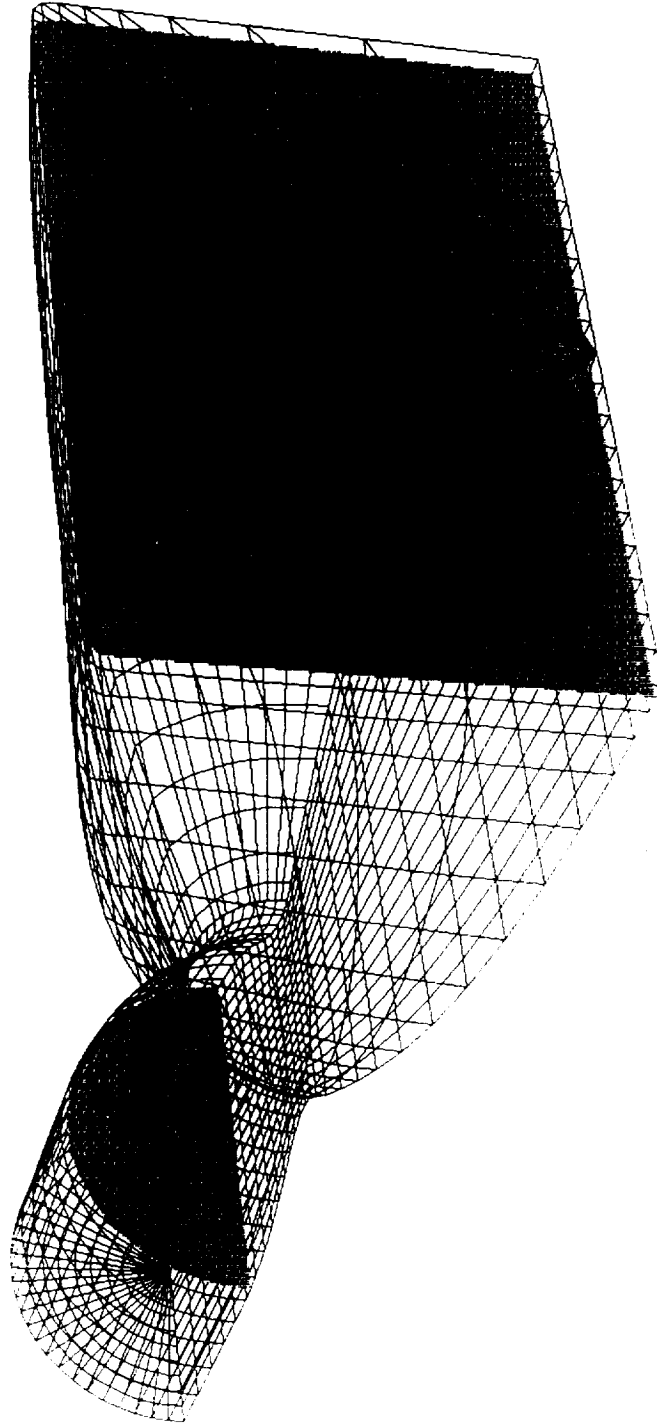


Manipulating CAD geometry and generating the volume grid
(O Type Grid)



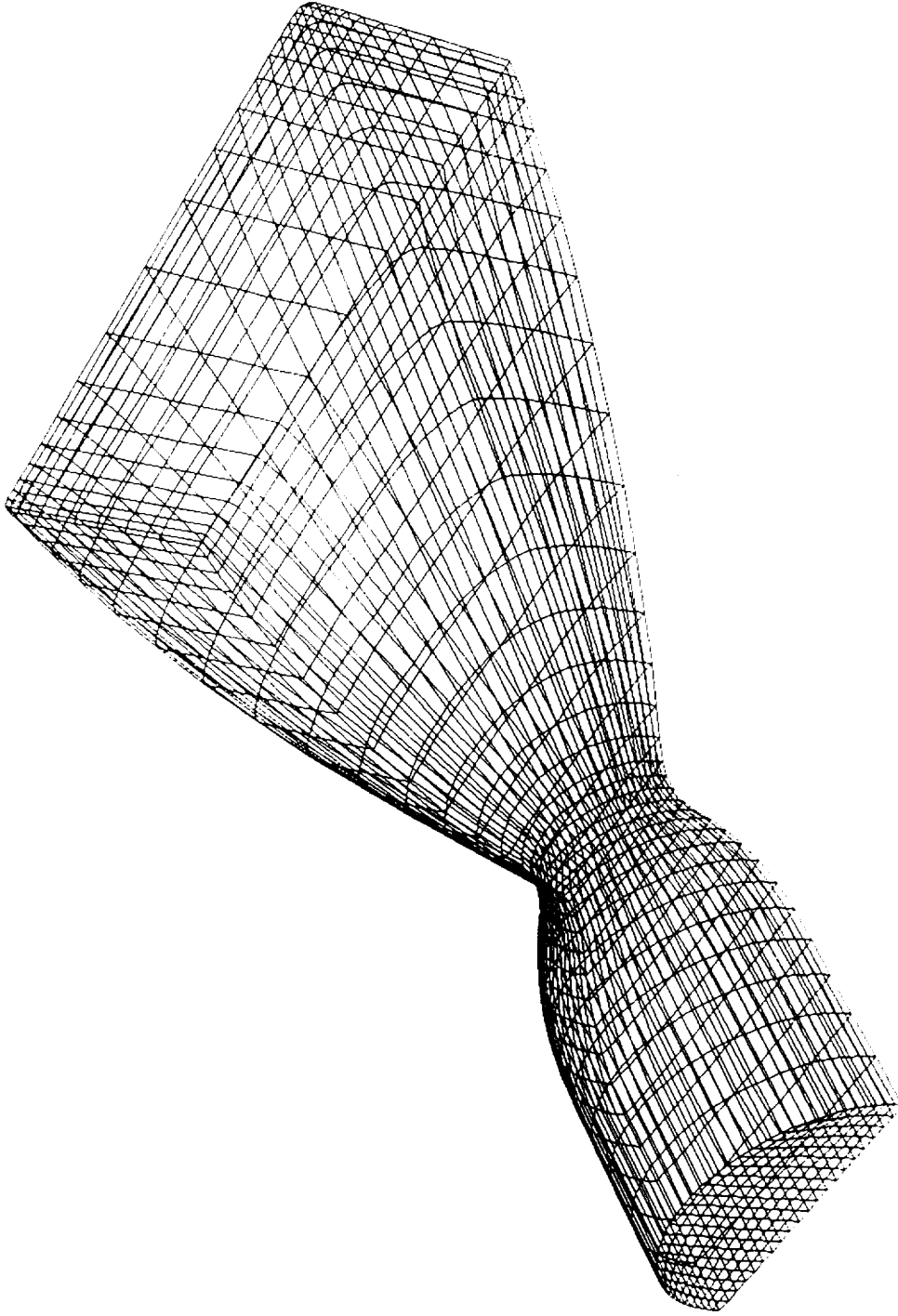


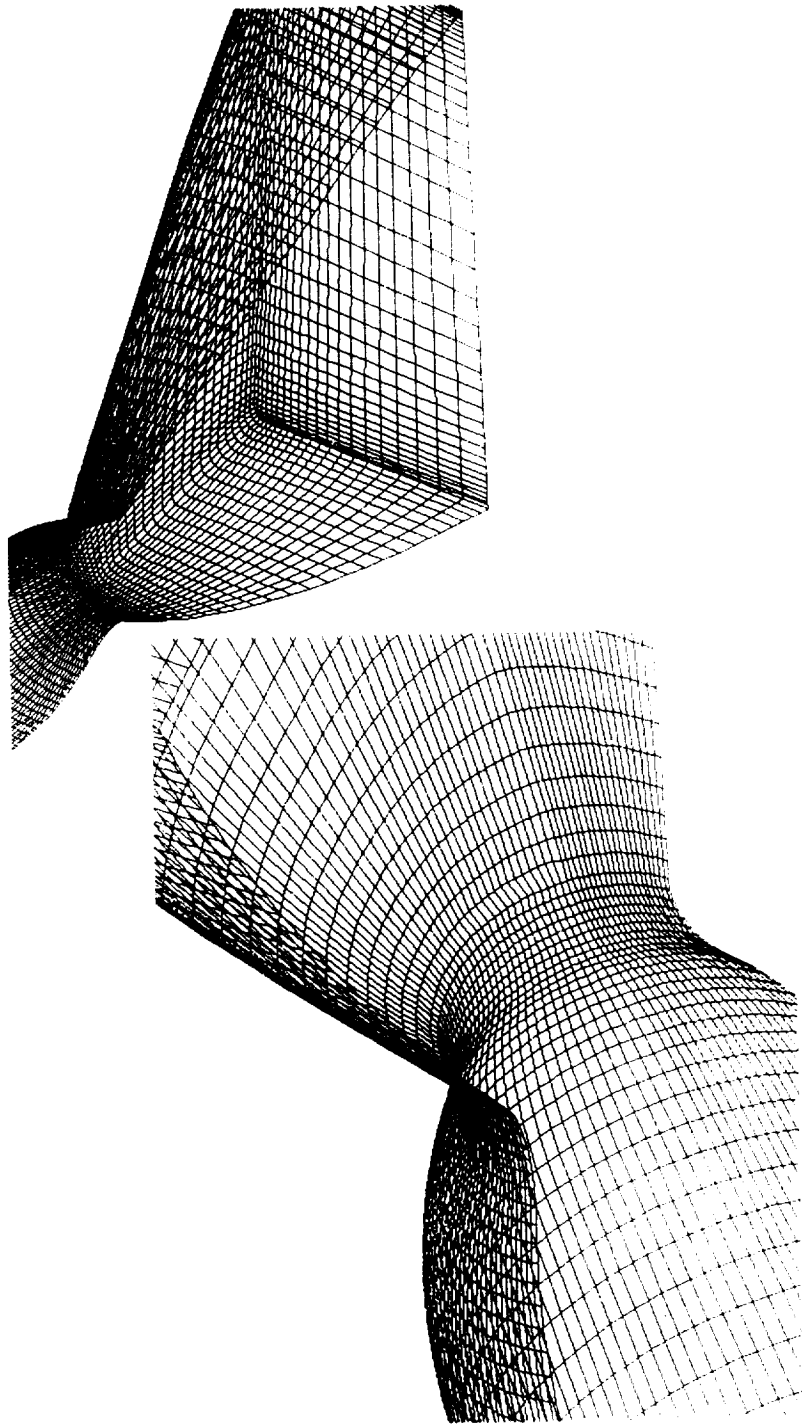
Manipulating CAD geometry and generating the volume grid
(O Type Grid)



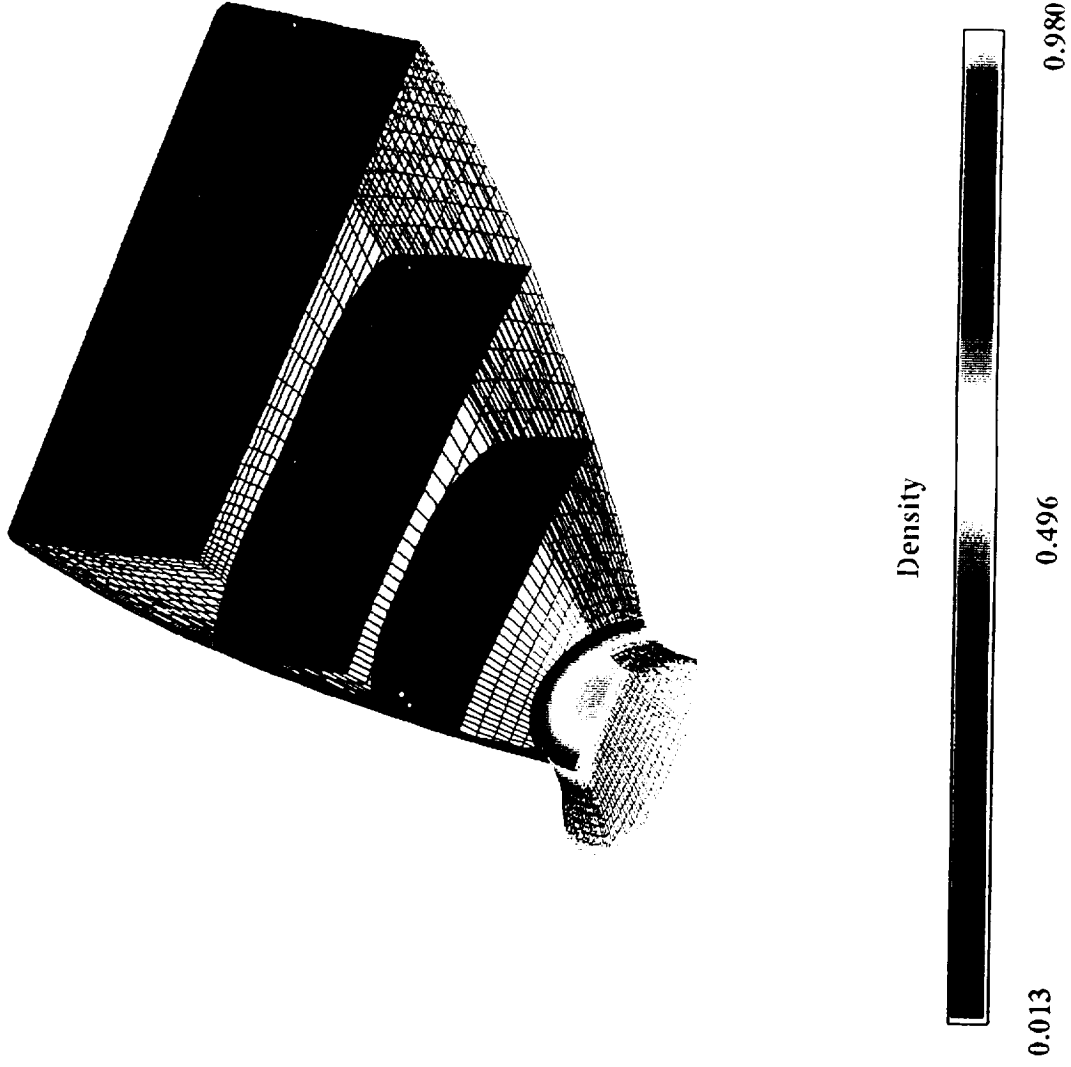


Manipulating CAD geometry and generating the volume grid





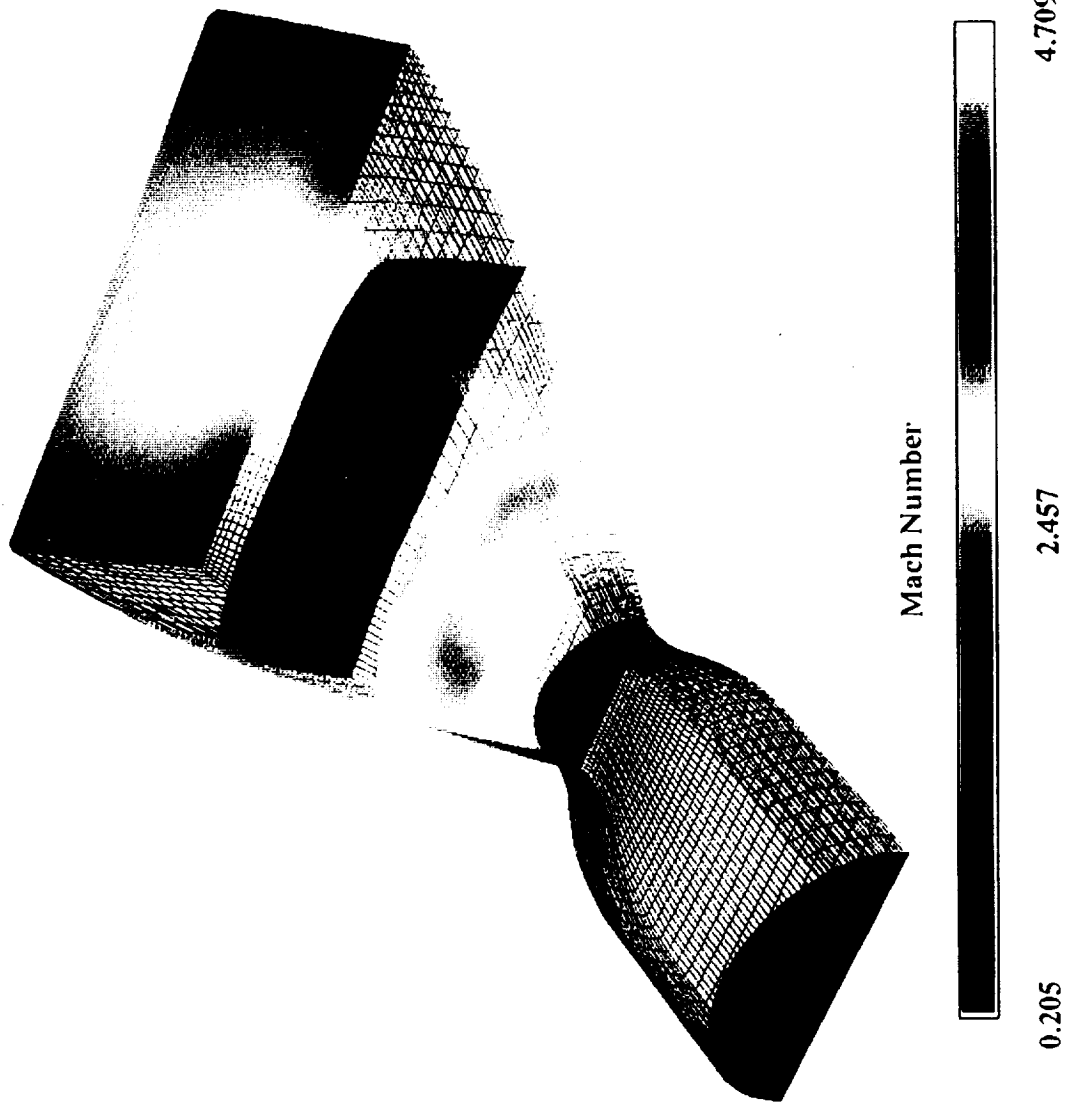
Converge/Diverge nozzle with circular - rectangular section



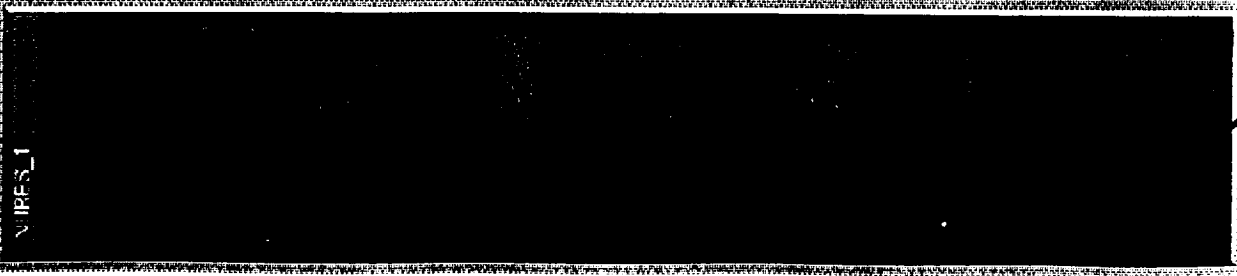


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Converge/Diverge nozzle with circular - rectangular section



Entity List Graphics Entity Edit Exit



Entity name: NURBS_1

Entity ID: 1

Control Net: Surface

width: 2

height: 31

delete: reduce

upward: upward

ins: ins

sw: sw

ev: ev

rs: rs

X: 0.772243

Y: 0.303557

Z: 0.000000

where: 0.500000

Step: 0.500000

Close Accel

DS1 Boundary choice: First

0.500000 Evenly Middle

DS2 << Exp Exp >>

0.500000 <<Exp>> <<Tanh>>

Ratio << Tanh Tanh >>

0.500000 param physical sharp

Transformation

Obt Rotation Sensitivity BackG Refresh

Axis Snapshot DelObj

Center FullScr

Reset V

Message

7

CAGI has been set to
Resolution complete
k=1 pass 0.0 of sur
Maths reduced



On Going Activities:

- Surface/Volume grid characteristic improvement.
(Distribution control, Orthogonality, smoothness ...)
- General algorithm allowing trim surface for structured grid.
- Enhance geometric generation/manipulation functions.
- Reparametration algorithm for unstructured grid.
- Unstructured/Hybrid grid generation.

