



# Output Error Estimates and Mesh Refinement in Aerodynamic Shape Optimization

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AIAA Paper 2013-0865

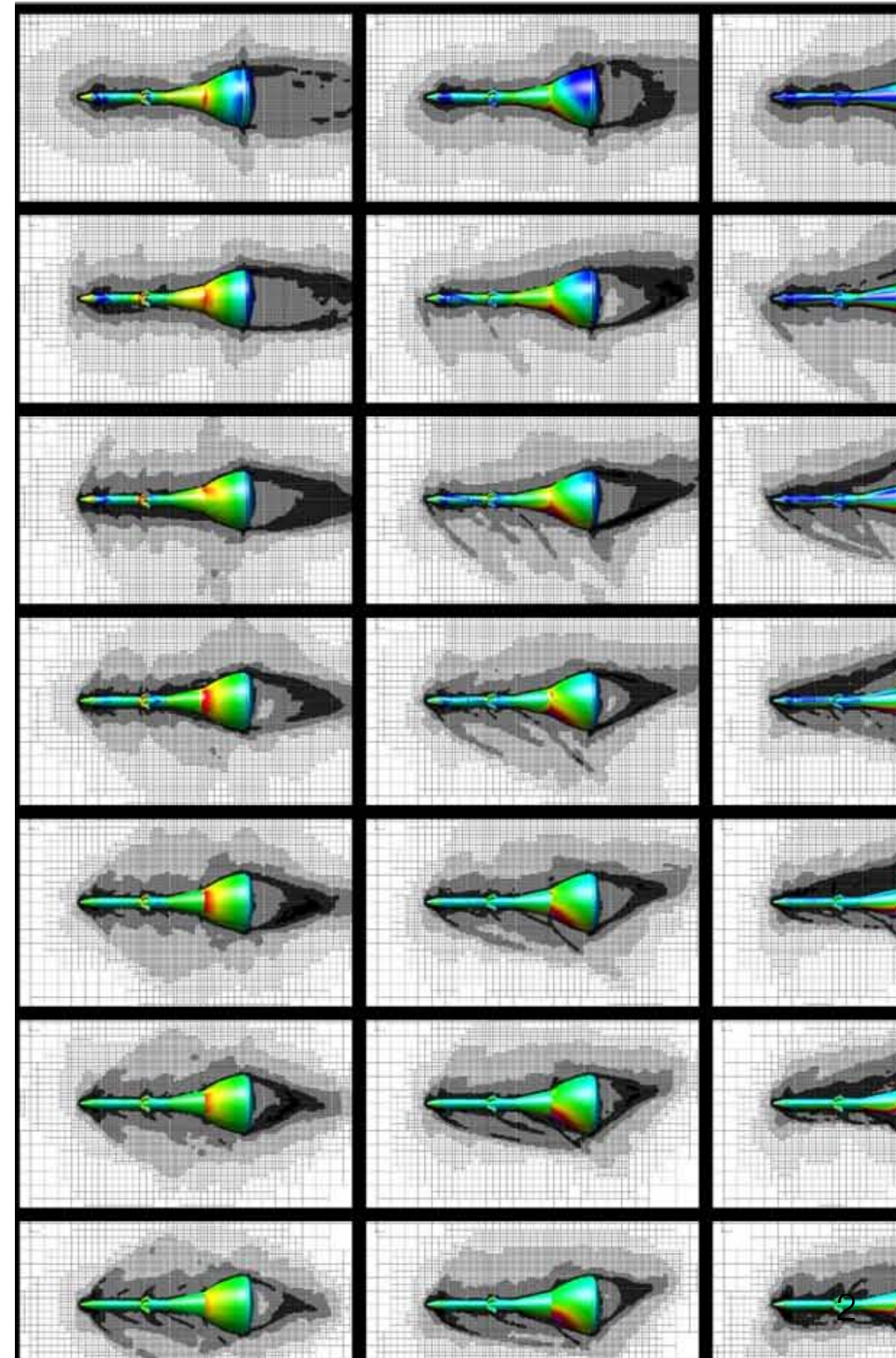
51st AIAA Aerospace Sciences Meeting

January 9, 2013

# Motivation



- Success of output error estimation and adaptive mesh refinement in goal-oriented simulations
  - Automatic and user-independent production databases
- Challenges of simulation-based design
  - High CFD expertise
    - ▶ Reliable mesh generation, long setup time
    - ▶ High cost due to repeated evaluation of objectives on fine, hand-crafted meshes or high uncertainty due to inappropriate meshes





## **Adaptive discretization of aerodynamic shape optimization problems**

### **Accuracy**

- Improve design confidence
  - Direct control over objective function discretization error

### **Automation**

- Reduce level of CFD expertise
  - Eliminate the requirement to hand-craft general meshes appropriate for all candidate designs
  - Shorten problem setup time

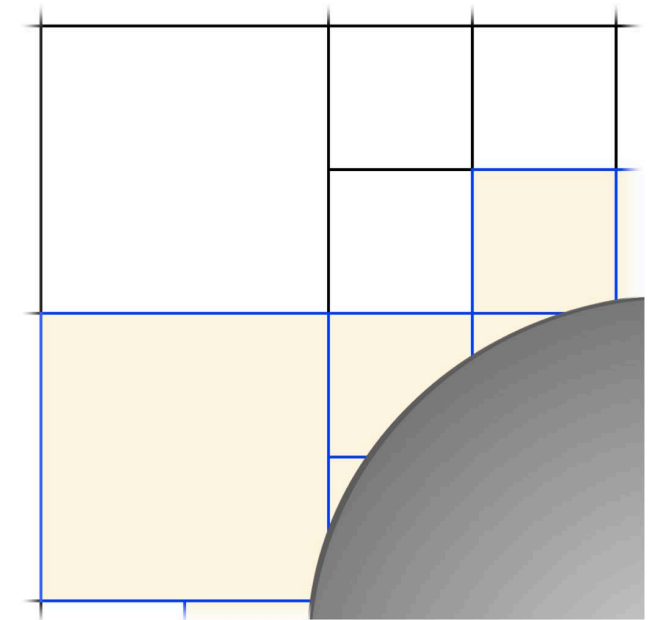
### **Progress toward improved efficiency**

- Reduce cost by systematically increasing the depth of refinement as the design improves
  - Progressive optimization strategy
  - Investigate challenges of dynamic error control



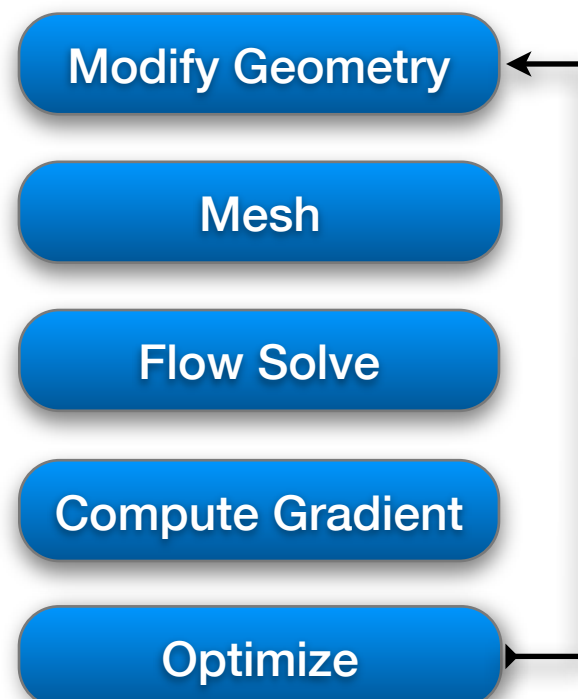
# Previous Work - Infrastructure

1. Embedded-boundary Cartesian mesh method
  - Arbitrarily complex domains, efficient and accurate
  - Irregularity confined to body intersecting cells
2. Incremental strategy for h-refinement



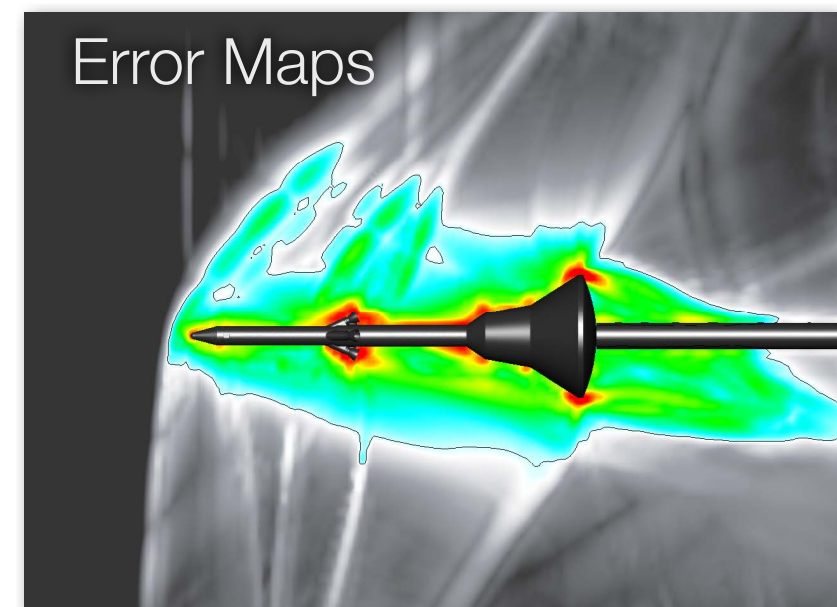
## Adjoint

3. Aerodynamic shape optimization
  - Gradient computation



See AIAA Paper  
2013-0543  
(Smith et al.) for  
applications

4. Output error estimates
  - Adaptive mesh refinement





$$\min_X J(X, \mathbf{Q})$$

*subject to*

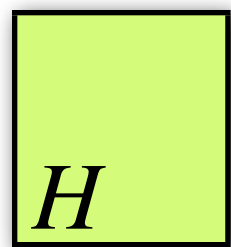
$$R(X, \mathbf{Q}) = 0 \quad \forall X \in \Omega$$

- Steady Euler equations
- Gradient-based optimization  $\frac{dJ}{dX}$ 
  - BFGS
  - SNOPT
- Shape optimization



$$\mathbf{M} = f[\mathbf{T}(X)]$$

## Gradients



$$J = f(X, \mathbf{Q})$$

$$\text{e.g. } C_D + (C_L - C_L^*)^2$$

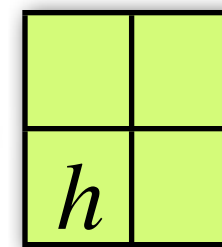
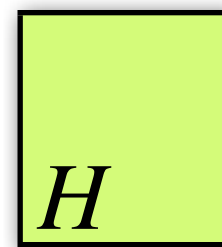
$$\frac{dJ}{dX} = \frac{\partial J}{\partial X} + \frac{\partial J}{\partial \mathbf{Q}} \frac{d\mathbf{Q}}{dX}$$

$$0 = \frac{\partial \mathbf{R}}{\partial X} + \frac{\partial \mathbf{R}}{\partial \mathbf{Q}} \frac{d\mathbf{Q}}{dX}$$

$$\left[ \frac{\partial \mathbf{R}}{\partial \mathbf{Q}} \right]^T \psi = \frac{\partial J}{\partial \mathbf{Q}}$$

$$\frac{dJ}{dX} = \frac{\partial J}{\partial X} - \psi^T \frac{\partial \mathbf{R}}{\partial X}$$

## Error Estimates



$$e = |J_h - J_H|$$

$$J_h \approx J_h(\mathbf{Q}_H) + \frac{\partial J(\mathbf{Q}_H)}{\partial \mathbf{Q}} \Delta \mathbf{Q}$$

$$0 \approx R_h(\mathbf{Q}_H) + \frac{\partial R(\mathbf{Q}_H)}{\partial \mathbf{Q}} \Delta \mathbf{Q}$$

$$J_h \approx J_h(\mathbf{Q}_H) - \psi^T \mathbf{R}_h(\mathbf{Q}_H)$$

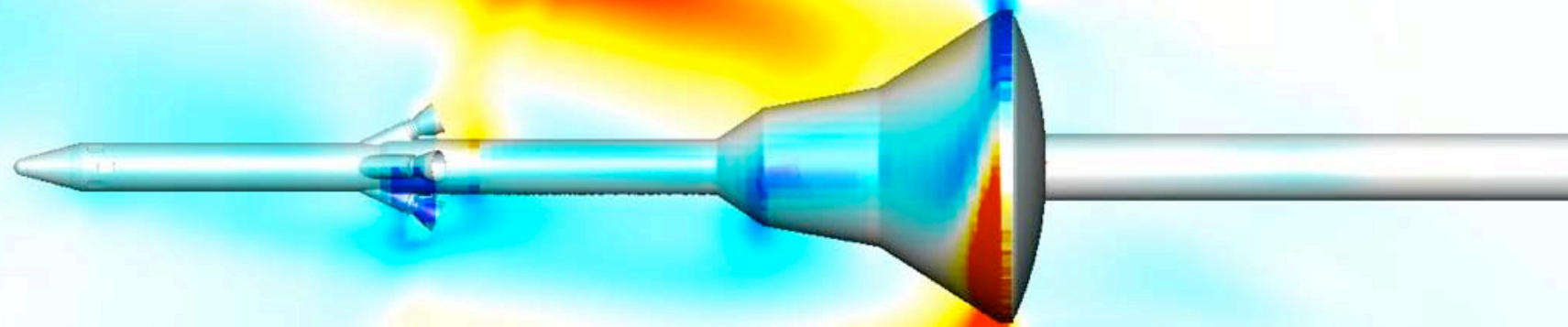
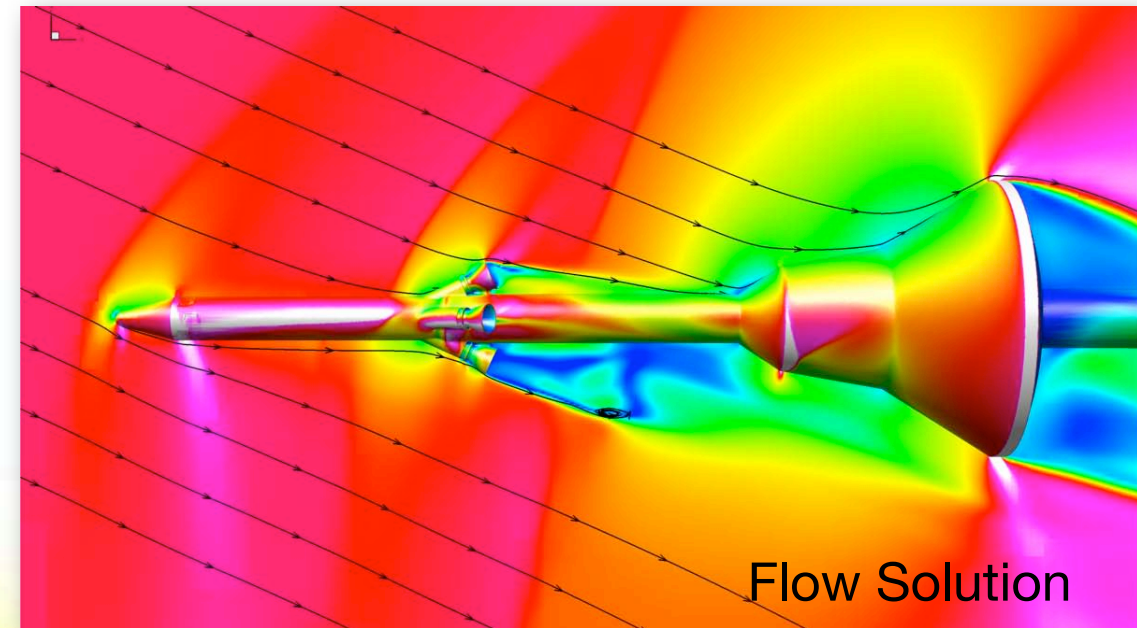
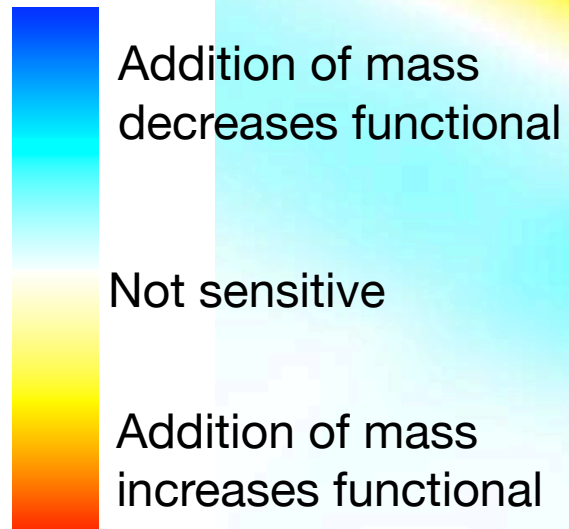
# Role of Adjoint



$$M_\infty=1.1, \alpha=-25^\circ$$

$$J = C_N + 0.2C_A$$

Density Adjoint



- Control problem

- Optimal shape design: adjust design variables to control the flow and improve performance
- Error analysis: adjust mesh refinement to control discretization errors

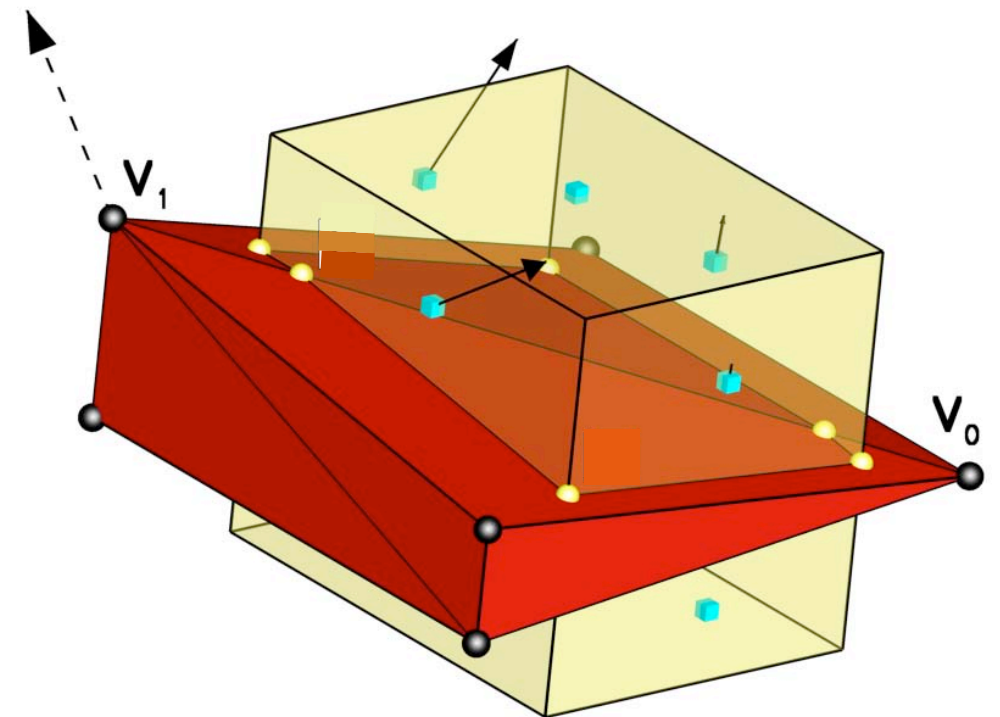
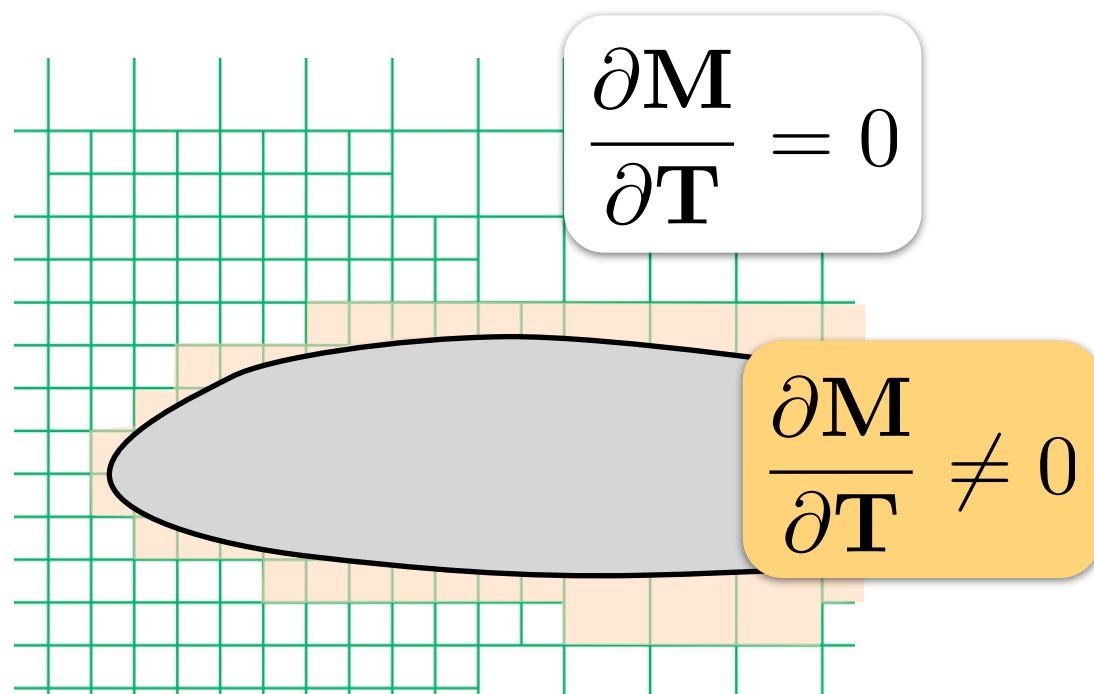


# Linearization Details

- Objective function gradient

$$\frac{d\mathcal{J}}{dX} = \frac{\partial \mathcal{J}}{\partial X} + \frac{\partial \mathcal{J}}{\partial \mathbf{M}} \frac{\partial \mathbf{M}}{\partial \mathbf{T}} \frac{\partial \mathbf{T}}{\partial X} - \psi^T \left( \frac{\partial \mathbf{R}}{\partial X} + \frac{\partial \mathbf{R}}{\partial \mathbf{M}} \frac{\partial \mathbf{M}}{\partial \mathbf{T}} \frac{\partial \mathbf{T}}{\partial X} \right)$$

- Mesh sensitivities: infinitesimal perturbations are confined to cutcells



- Triangle to cut-cell connectivity established on-the-fly as the design evolves: triangulation connectivity and topology allowed to change



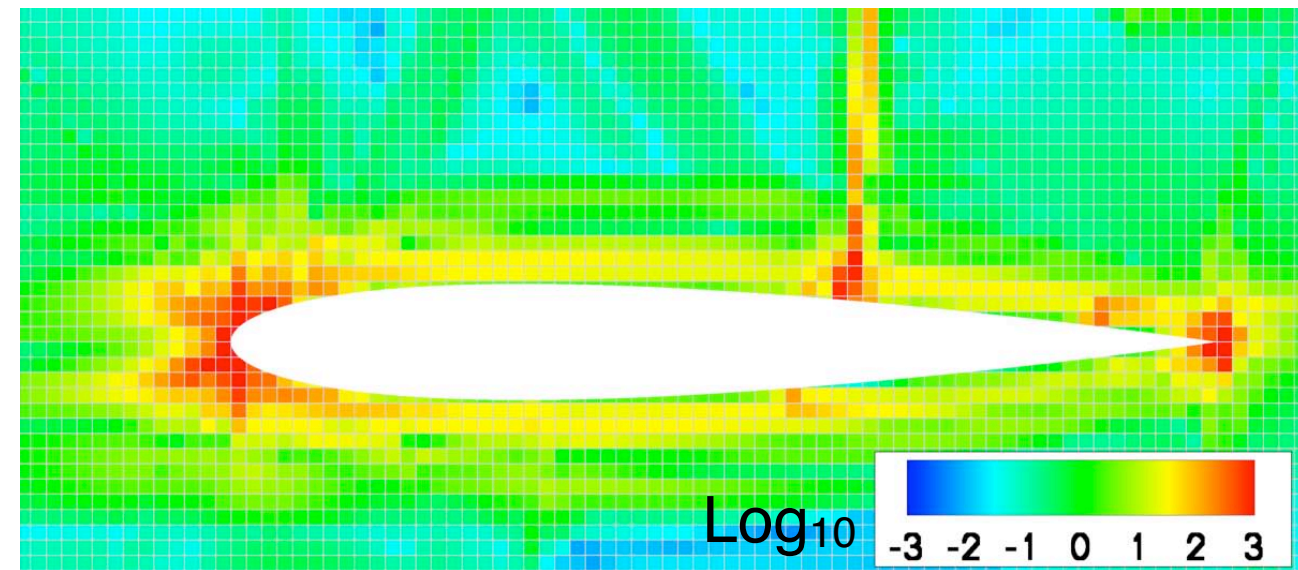
$$J(\mathbf{Q}_h) \approx J(\mathbf{Q}_h^H) - (\psi_h^H)^T \mathbf{R}(\mathbf{Q}_h^H) - (\psi_h - \psi_h^H)^T \mathbf{R}(\mathbf{Q}_h^H)$$

Remaining Error

- Bound on remaining error in each coarse cell  $k$

$$e_k = \sum_{i=1}^5 \left| (\psi_Q - \psi_L)^T \mathbf{R}(\mathbf{Q}_L) \right|_i$$

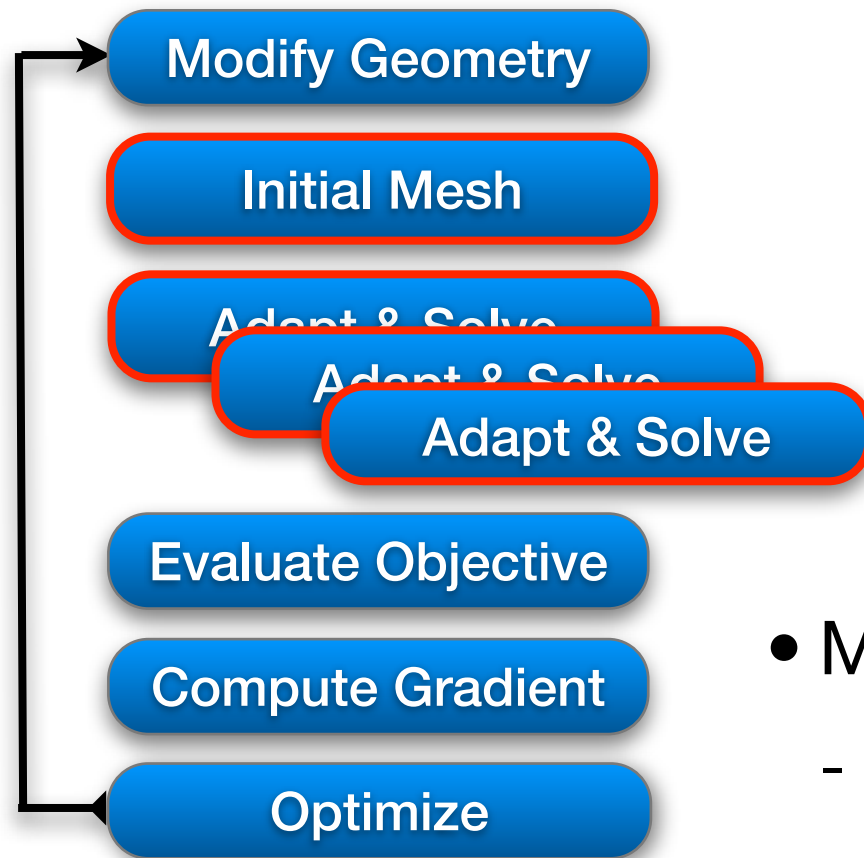
- Net functional error  $E = \sum_{k=0}^N e_k$



- Given a user specified tolerance TOL, refine until  $E < \text{TOL}$
- In practice, specify number of cycles, mesh-growth factor per cycle and cell-budget



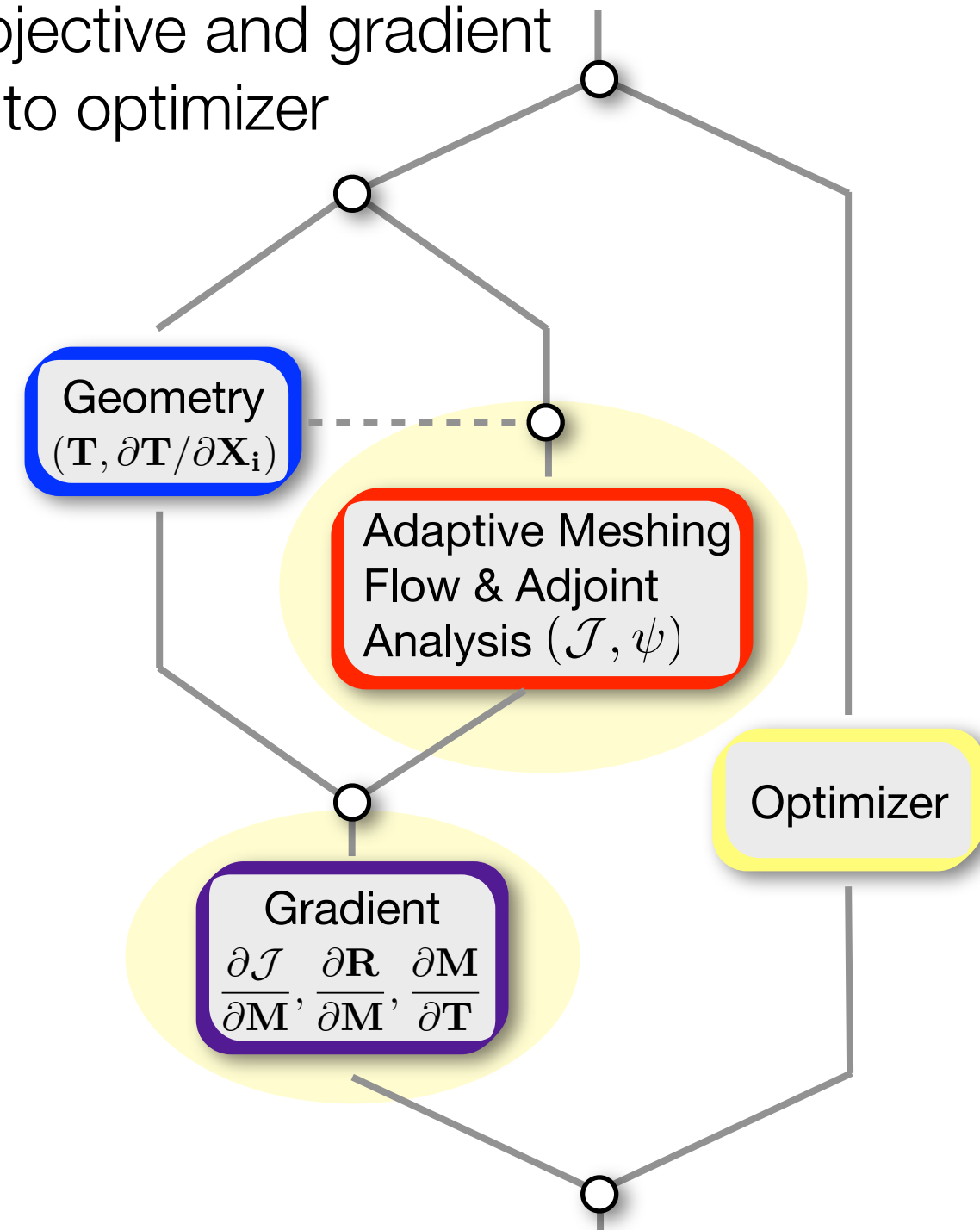
# Basic Framework Integration



- Integration into existing, fixed mesh, optimization framework
  - Build sequence of adapted meshes
  - Pass values of objective and gradient from finest mesh to optimizer

- Multilevel parallelism
  - Mesh sensitivities in stand-alone code

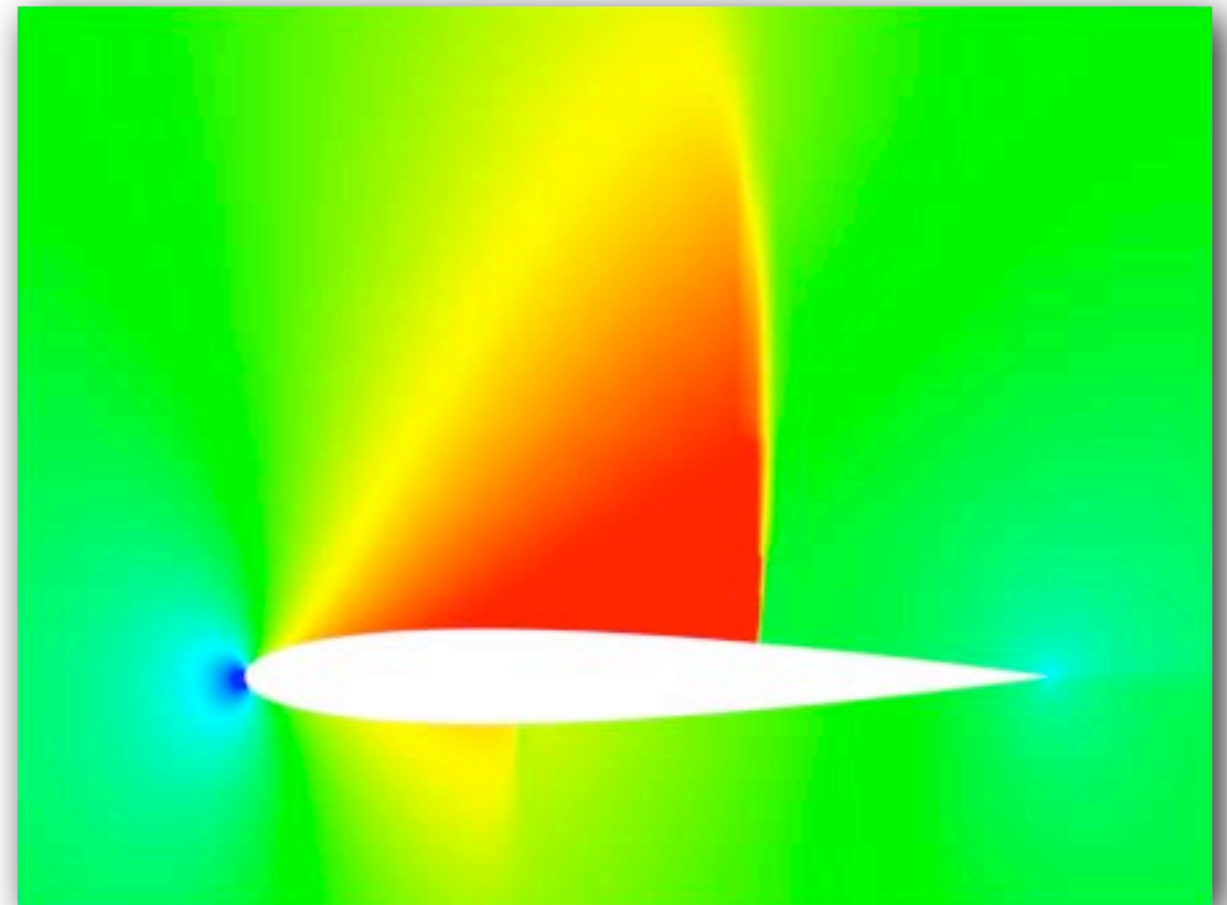
- In each design iteration, perform fixed (user specified) number of adaptations
  - Fixed depth strategy
  - Very robust and precise control over computational resources
  - May be inefficient



# Basic Example



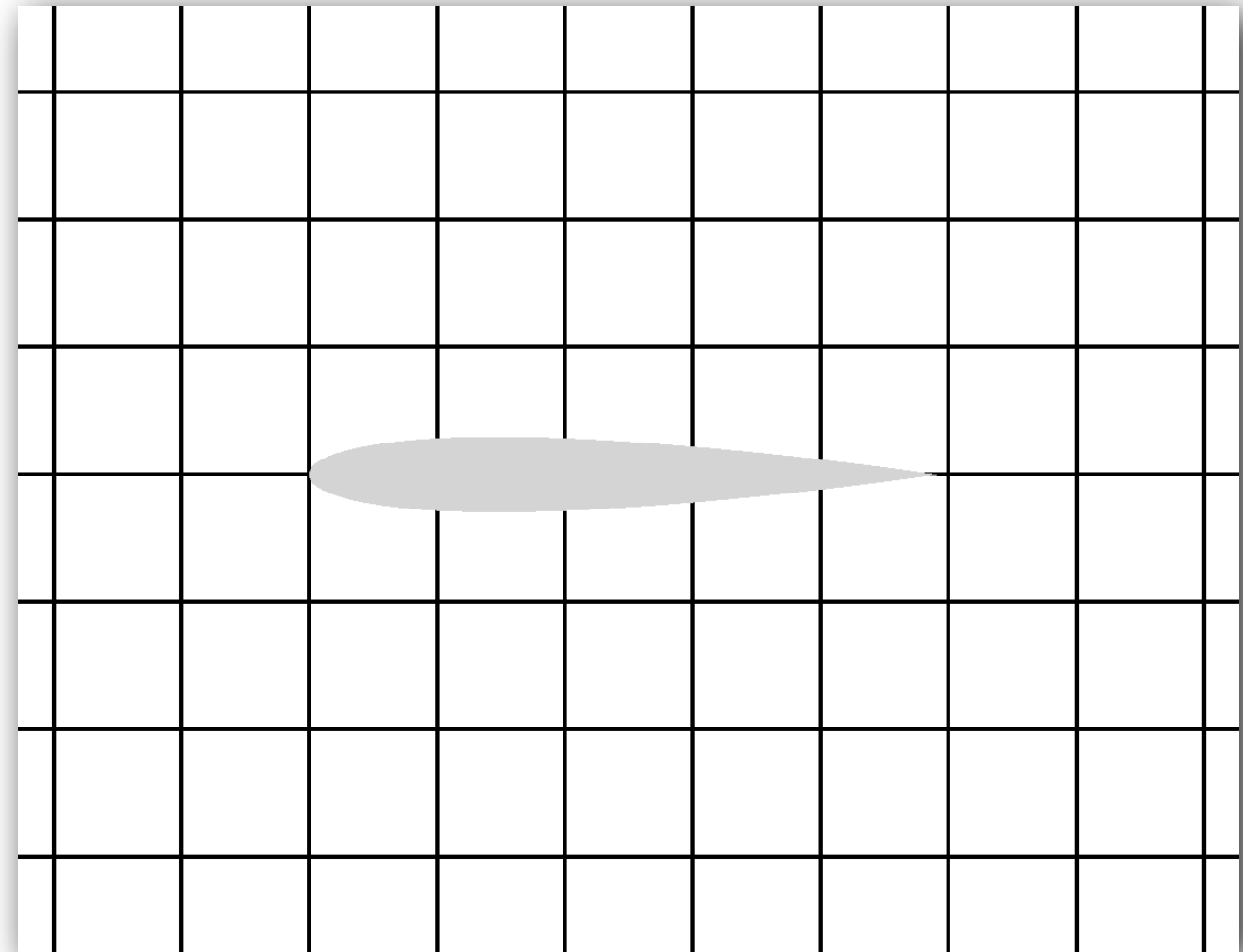
- Demonstrate numerical optimization with adaptive meshing
- Study mesh convergence of objective function, its error estimates and gradients
- Find angle of attack to minimize drag coefficient
  - Transonic flow,  $M_\infty = 0.8$
  - NACA 0012 airfoil
  - $J = C_d$ ,  $X = \alpha$
  - Initial design:  $\alpha_i = 2^\circ$



# Mesh Setup



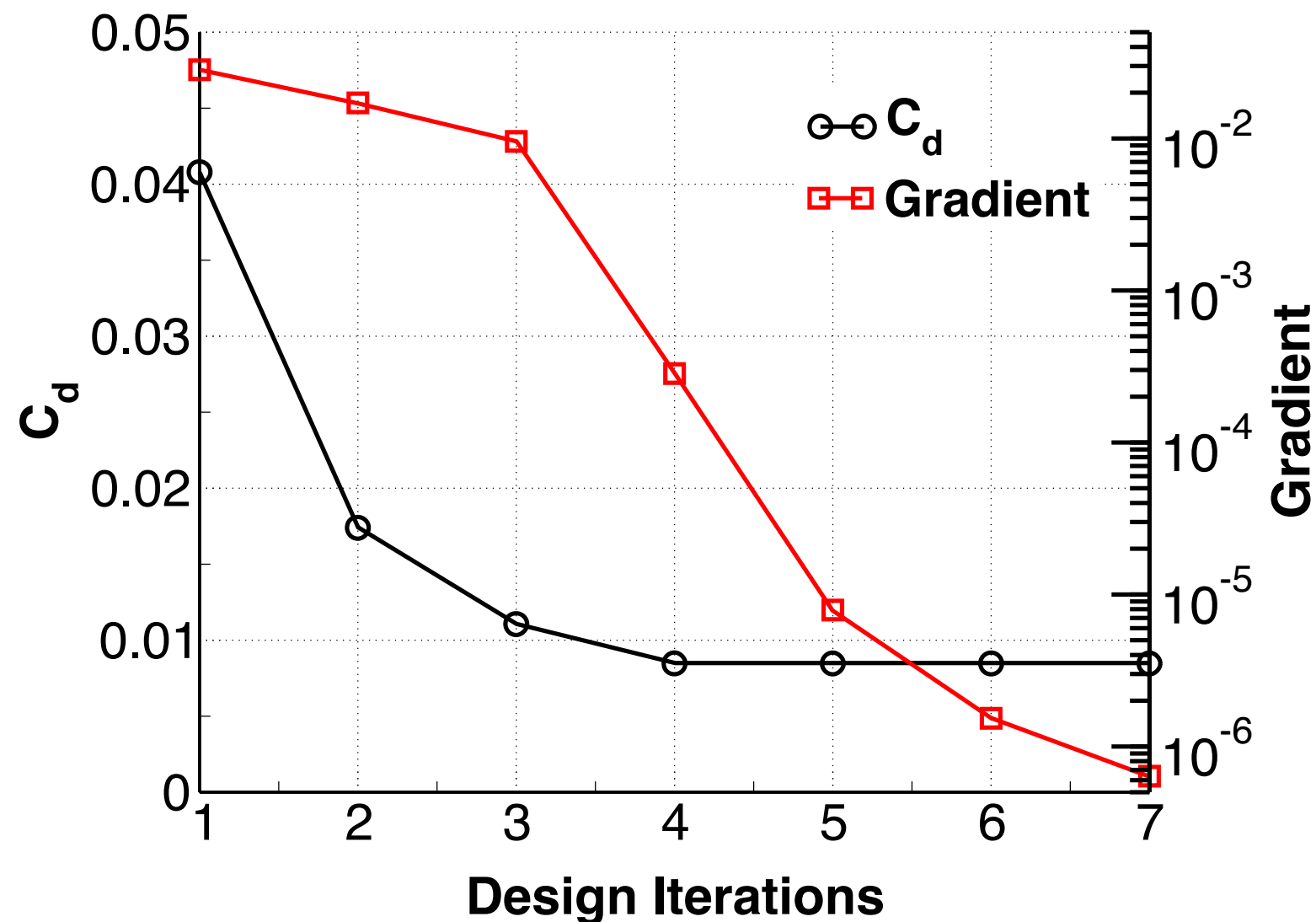
- Demonstrate numerical optimization with adaptive meshing
- Study mesh convergence of objective function, its error estimates and gradients
- Fixed-depth strategy
  - 8 adaptive refinements at each design iteration
  - Initial mesh ~1,700 cells
  - Final mesh ~25,000 cells



*Near-field view of initial mesh*

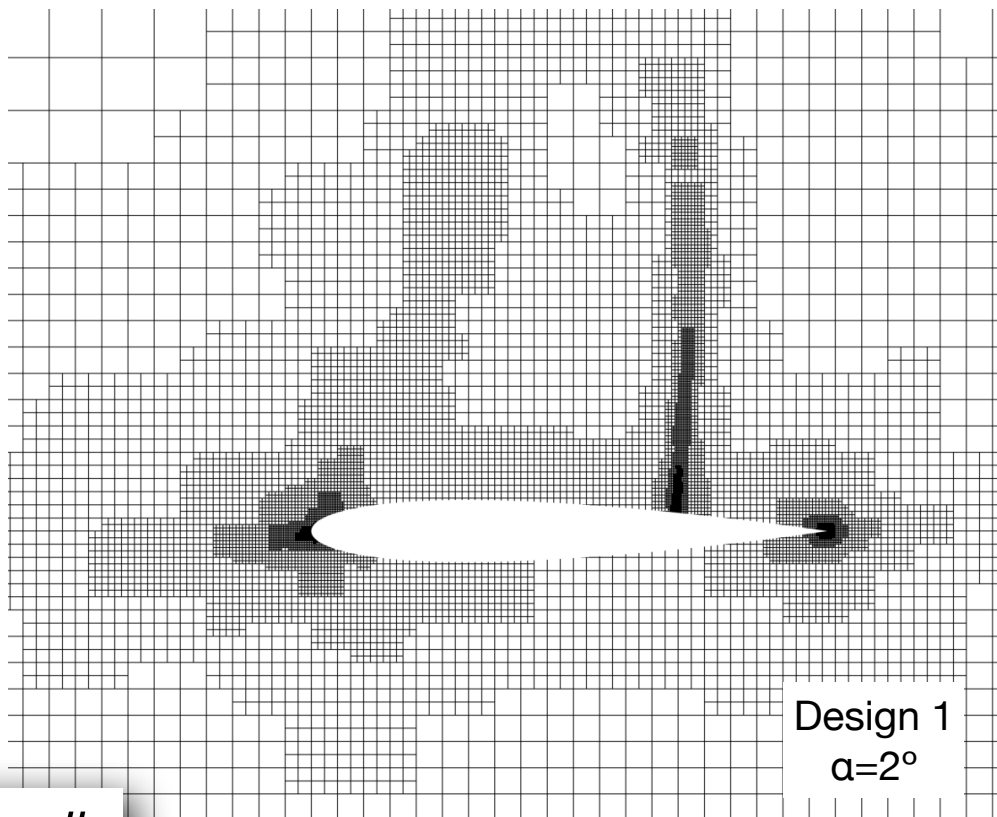


# Optimization Convergence History



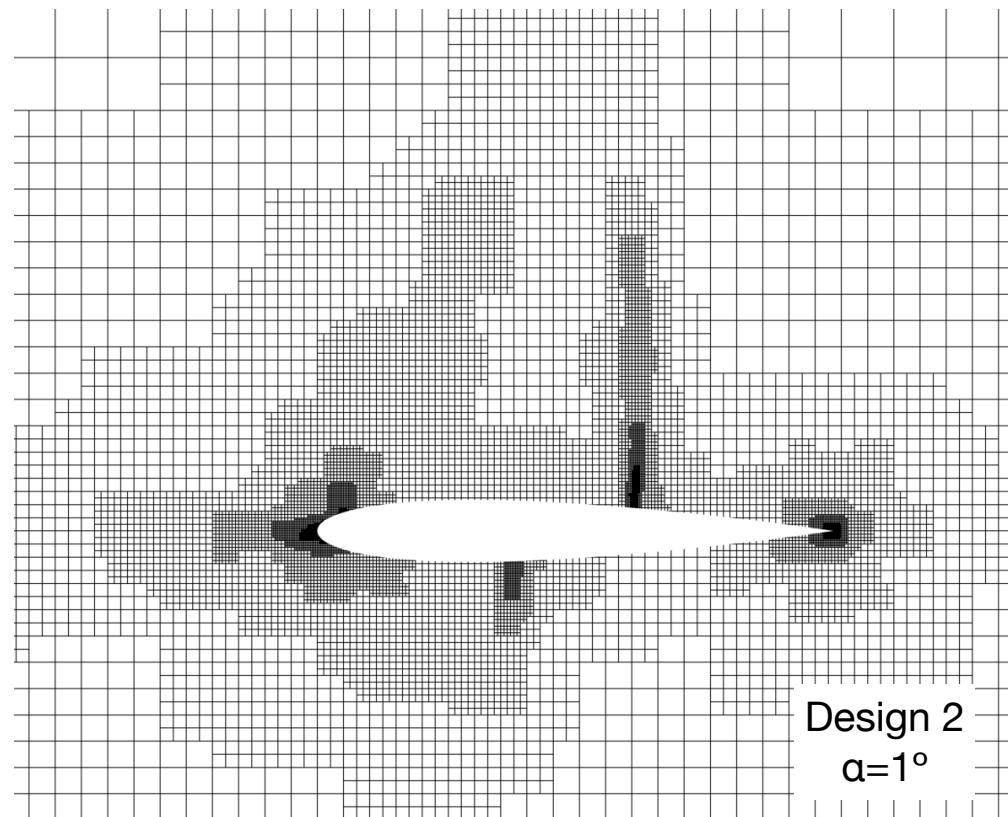
- Optimizer minimizes drag in 7 iterations
- Gradient reduced by almost 5 orders of magnitude
- Angle of attack history:  $2^\circ$ ,  $1^\circ$ ,  $-0.5^\circ$ ,  $0.01^\circ$ ,  $-0.001^\circ$

# Final Meshes After 8 Adaptations

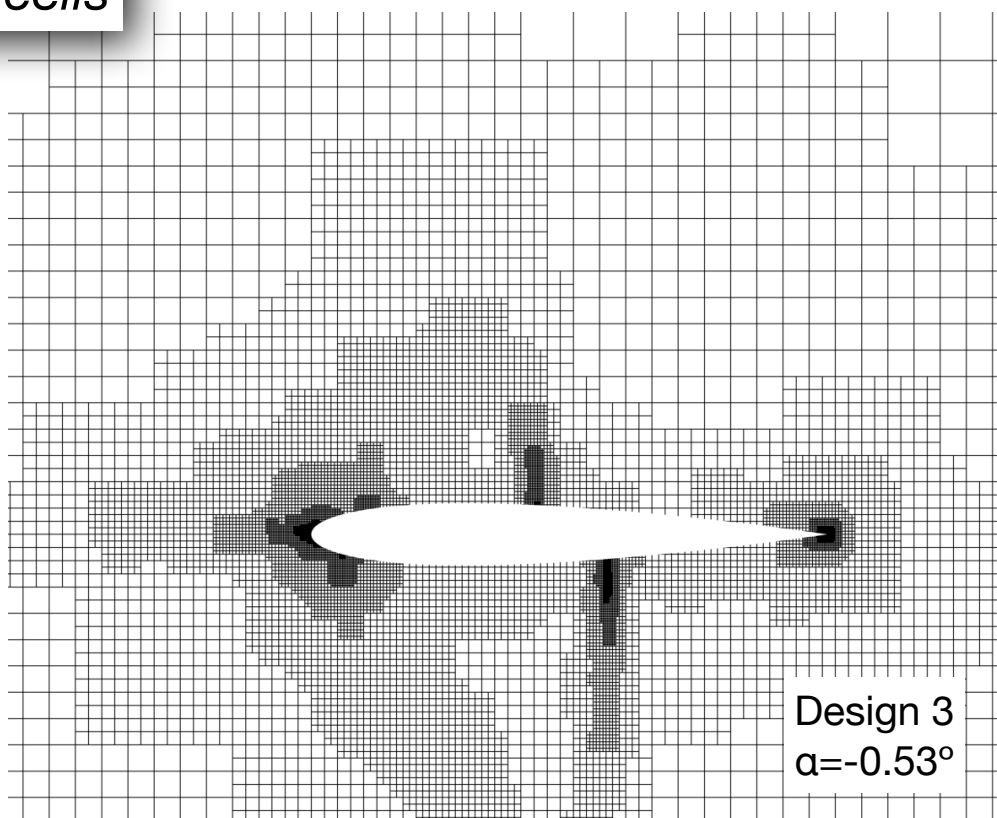


Design 1  
 $\alpha = 2^\circ$

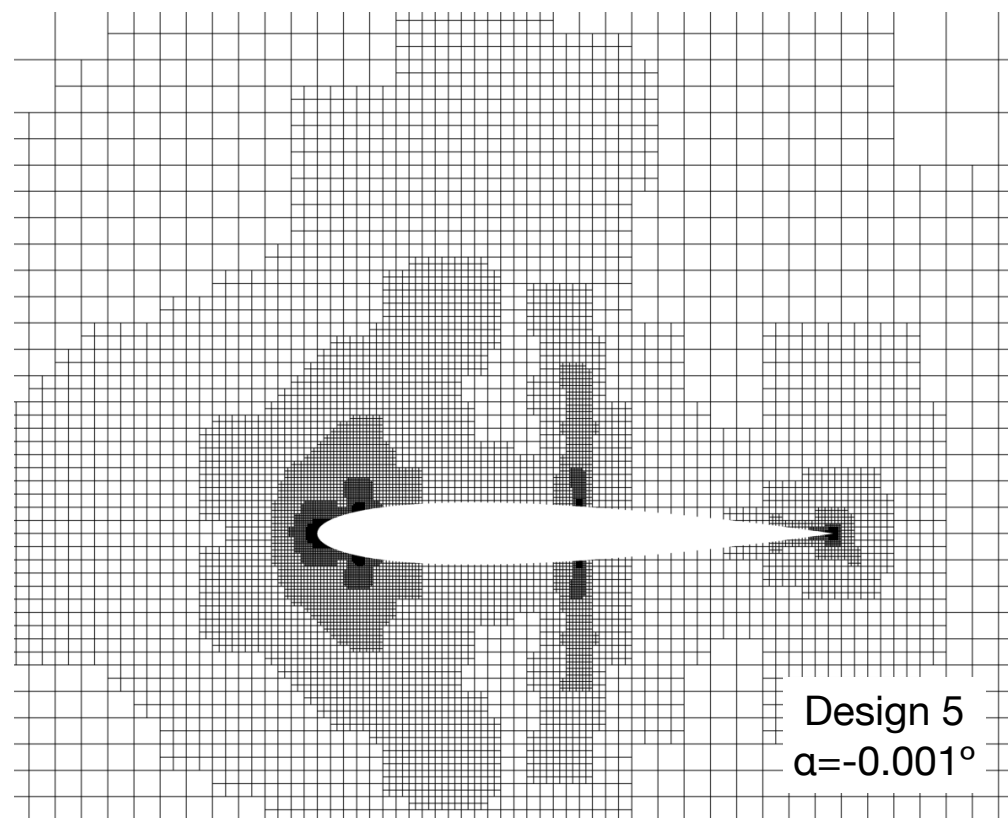
*~25,000 cells*



Design 2  
 $\alpha = 1^\circ$

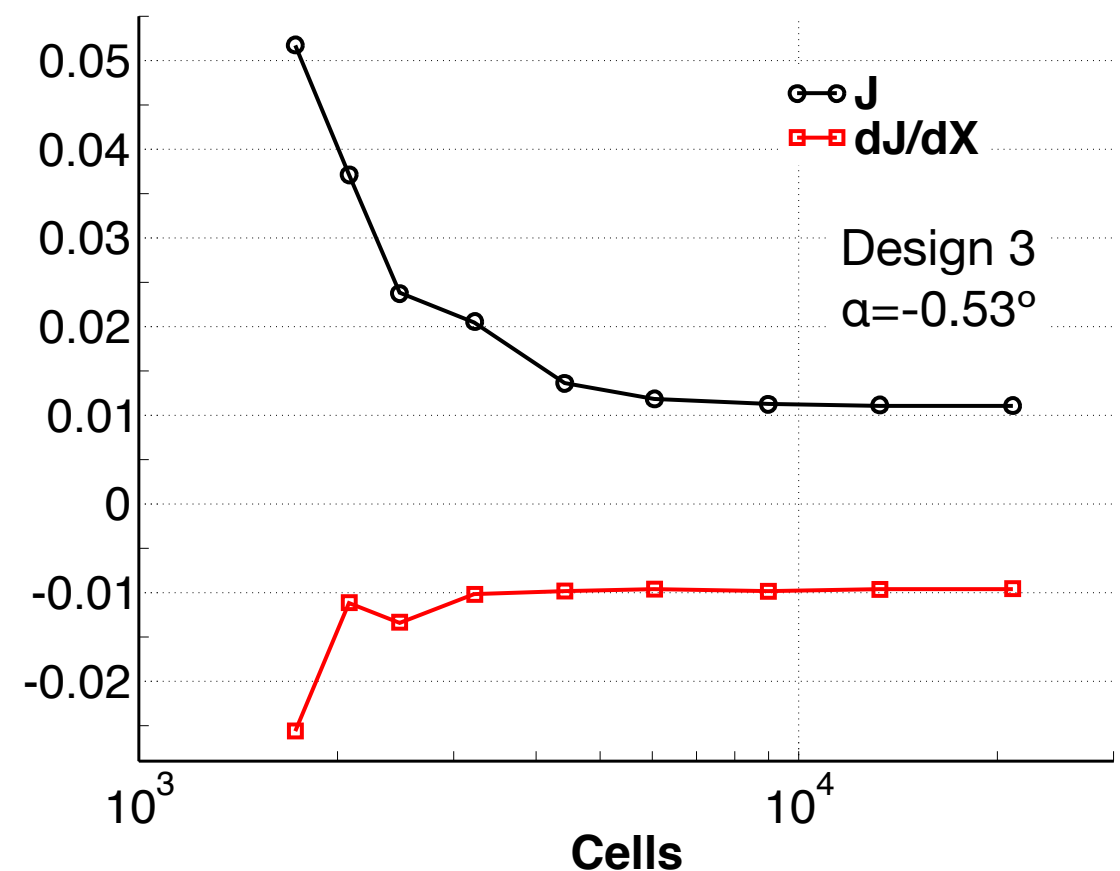
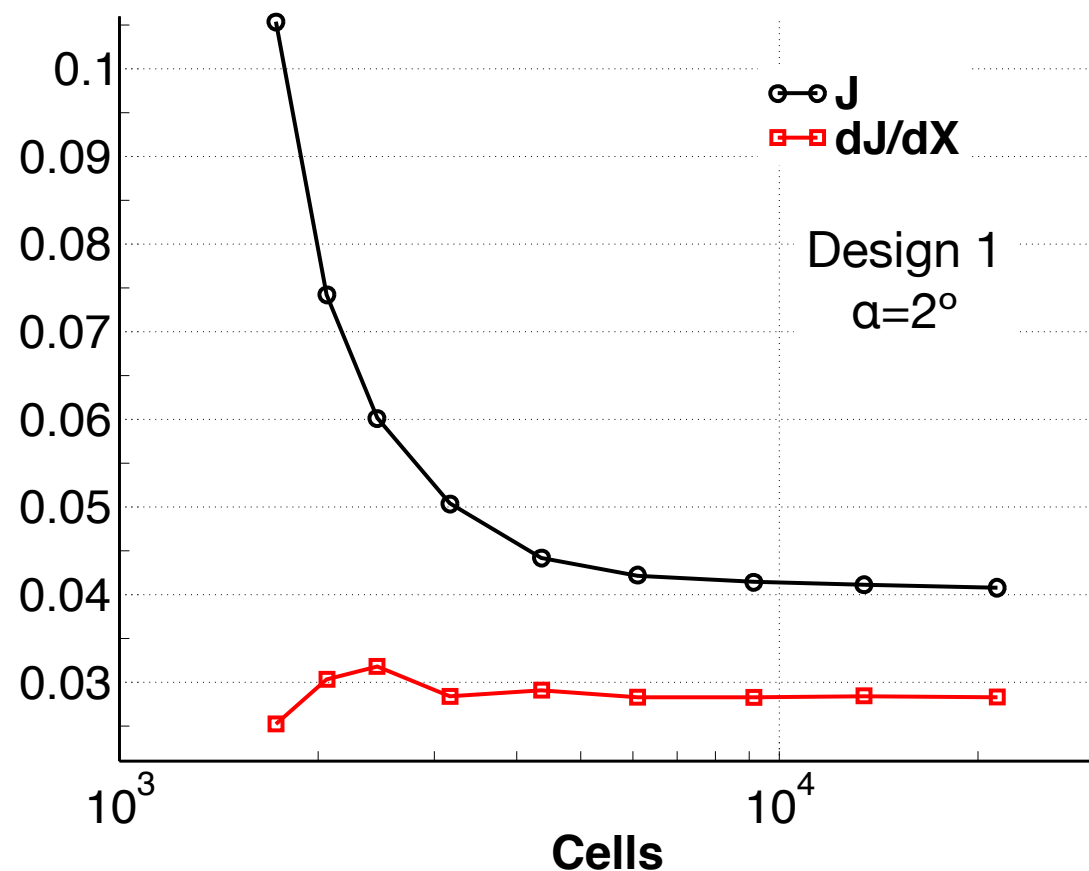


Design 3  
 $\alpha = -0.53^\circ$



Design 5  
 $\alpha = -0.001^\circ$

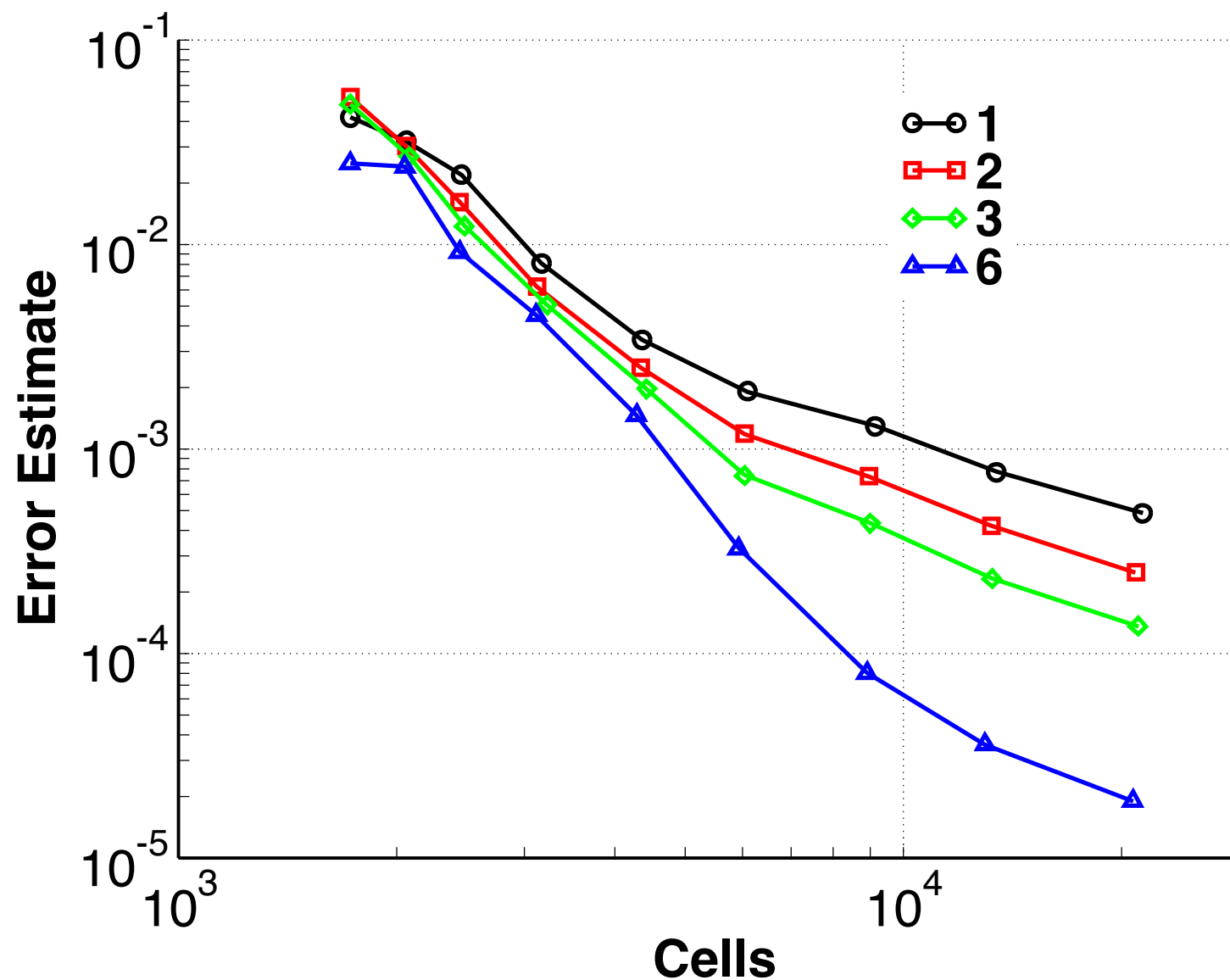
# Output Mesh Convergence



*Mesh convergence of drag and gradient at selected design iterations*

- Drag and gradient are well converged on meshes with  $\sim 10,000$  cells
- Sign predicted correctly even on the coarsest mesh

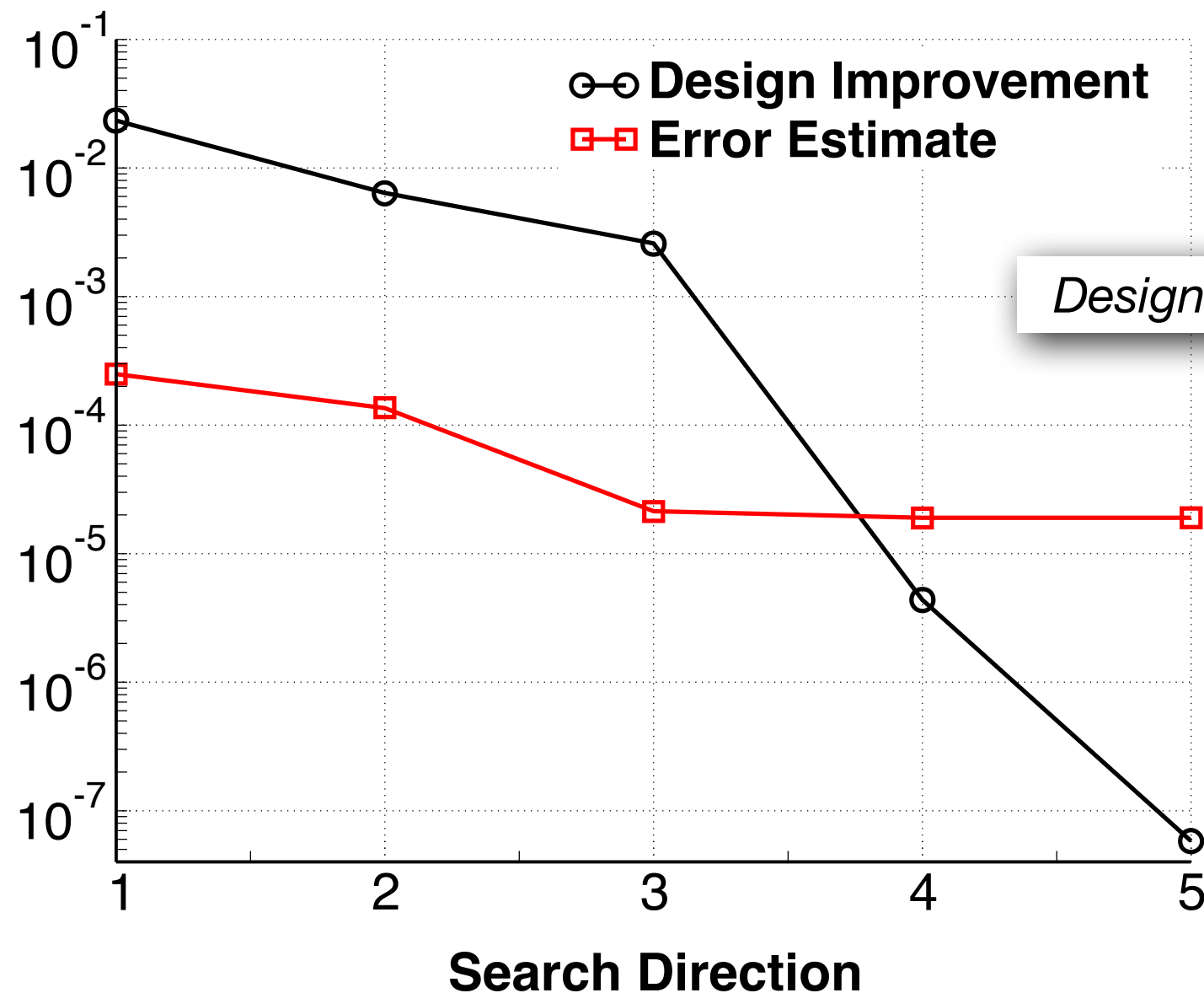
# Convergence of Error Estimates



- Key parameter to safeguard oversolving and transfer optimization to next mesh



# Mesh Efficiency of Fixed-Depth Strategy



*Mesh too fine*



*Mesh too coarse*

- Angle of attack history:  $2^\circ$ ,  $1^\circ$ ,  $-0.5^\circ$ ,  $0.01^\circ$ ,  $-0.001^\circ$



# Objectives in Quadratic Form

- Frequently use objective functions that contain quadratic terms
  - Penalty terms, e.g.  $(C_L - T)^2$
  - Inverse design, e.g.  $J = \int (P - P_{\text{target}})^2 dS$
- As working variable approaches its target, adjoint variables vanish

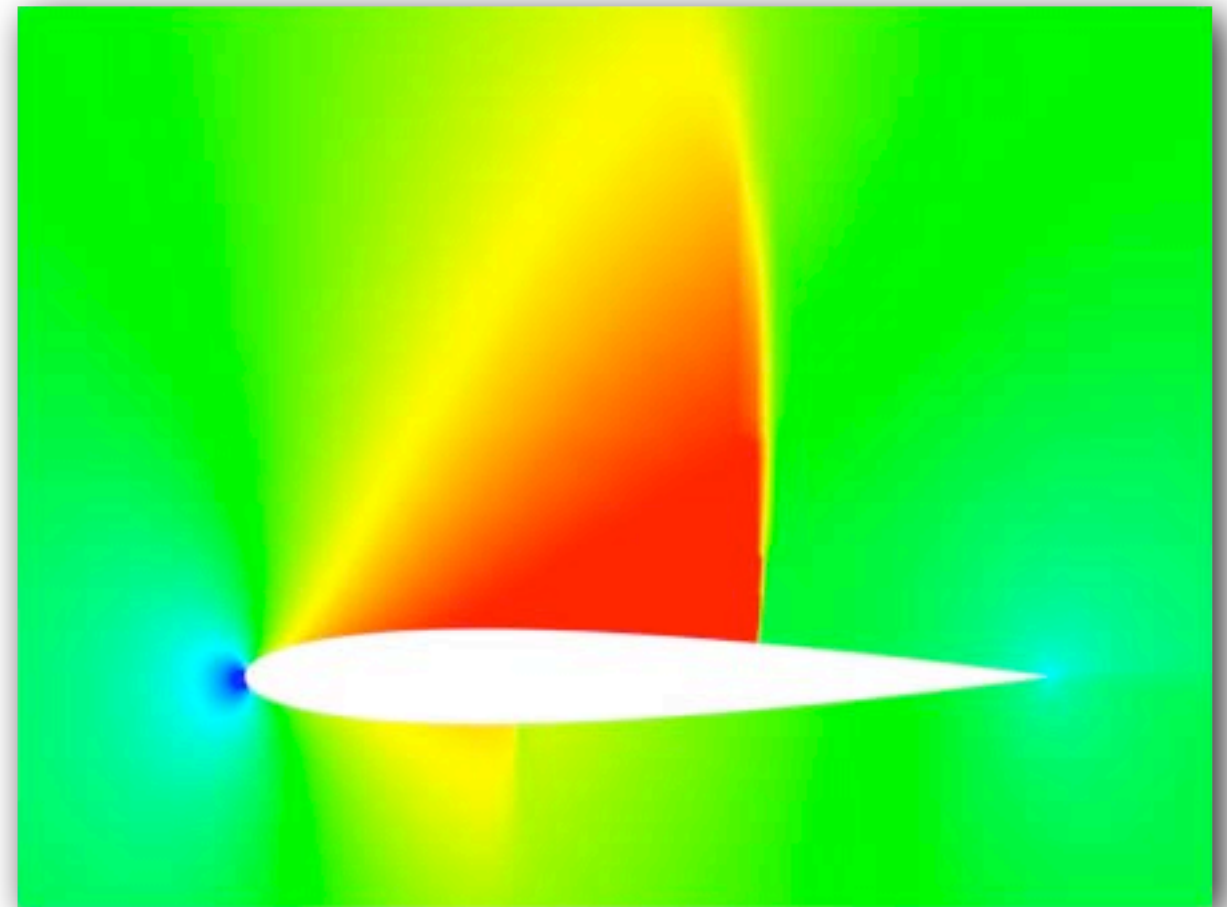
$$\left[ \frac{\partial \mathbf{R}}{\partial \mathbf{Q}} \right]^T \psi = \frac{\partial \mathcal{J}}{\partial \mathbf{Q}} \longrightarrow \frac{\partial \mathcal{J}}{\partial Q} = 2(P \nearrow T) \frac{\partial P}{\partial Q}$$

- Consequences include vanishing error estimates as optimality is approached, which effectively terminate adaptation, as well as strongly non-monotone error convergence

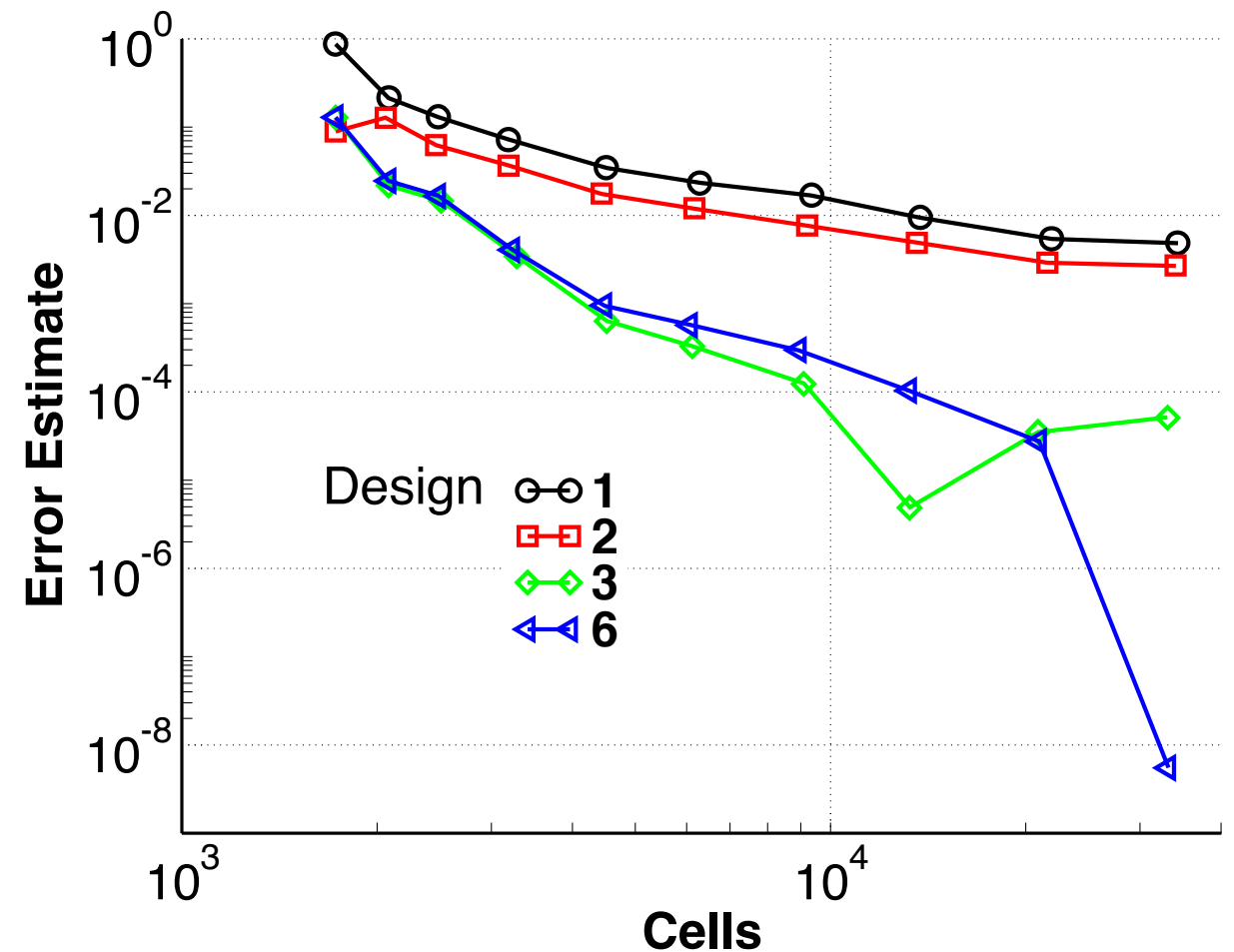
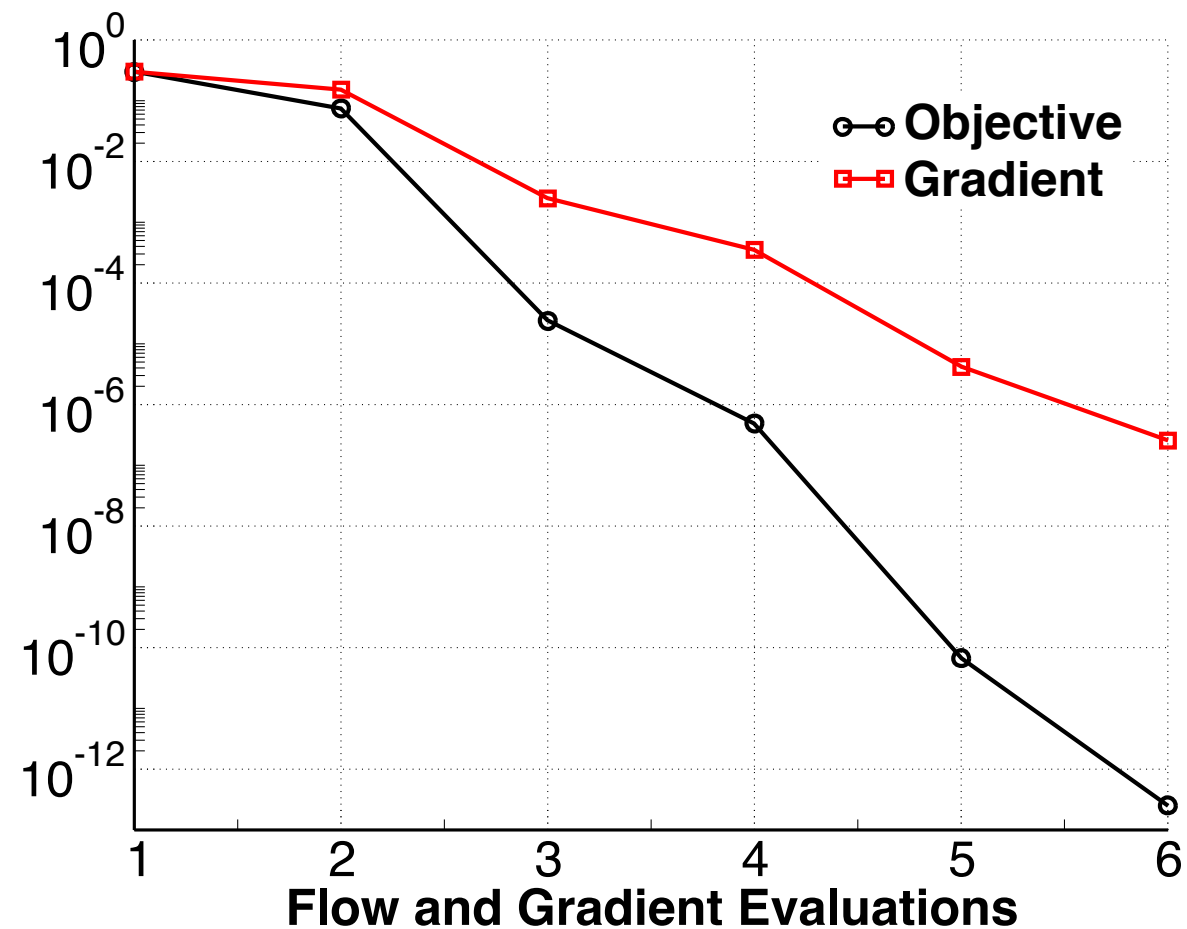
# Quadratic Example



- Find angle of attack to match a target lift coefficient
  - Transonic flow,  $M_\infty = 0.8$
  - NACA 0012 airfoil
  - $J = (C_l - 0.55)^2$ ,  $X = \alpha$
  - Initial design:  $\alpha_i = 0^\circ$
  - Final design:  $\alpha_f \approx 2^\circ$
- Fixed-depth strategy
  - 9 adaptive refinements at each design iteration
  - Initial mesh  $\sim 1,700$  cells; final mesh  $\sim 35,000$  cells



# Convergence Histories



- Optimizer matches lift in 6 iterations
- Error convergence satisfactory in early design iterations, but becomes non-monotone and errors vanish at optimality



# “Companion” Functional

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- Use a companion functional to eliminate numerical artifacts for quadratic objectives
  - Objective function working variable is used for error control and drives adaptation
  - Objective function drives design
- Possible to implement at no additional cost
  - Arrange computations to use error estimates from the penultimate adaptation cycle and solve objective function adjoint only on the finest mesh

# Quadratic Example

- Find angle of attack to match a target lift coefficient

- $J = (C_l - 0.55)^2, X = \alpha$

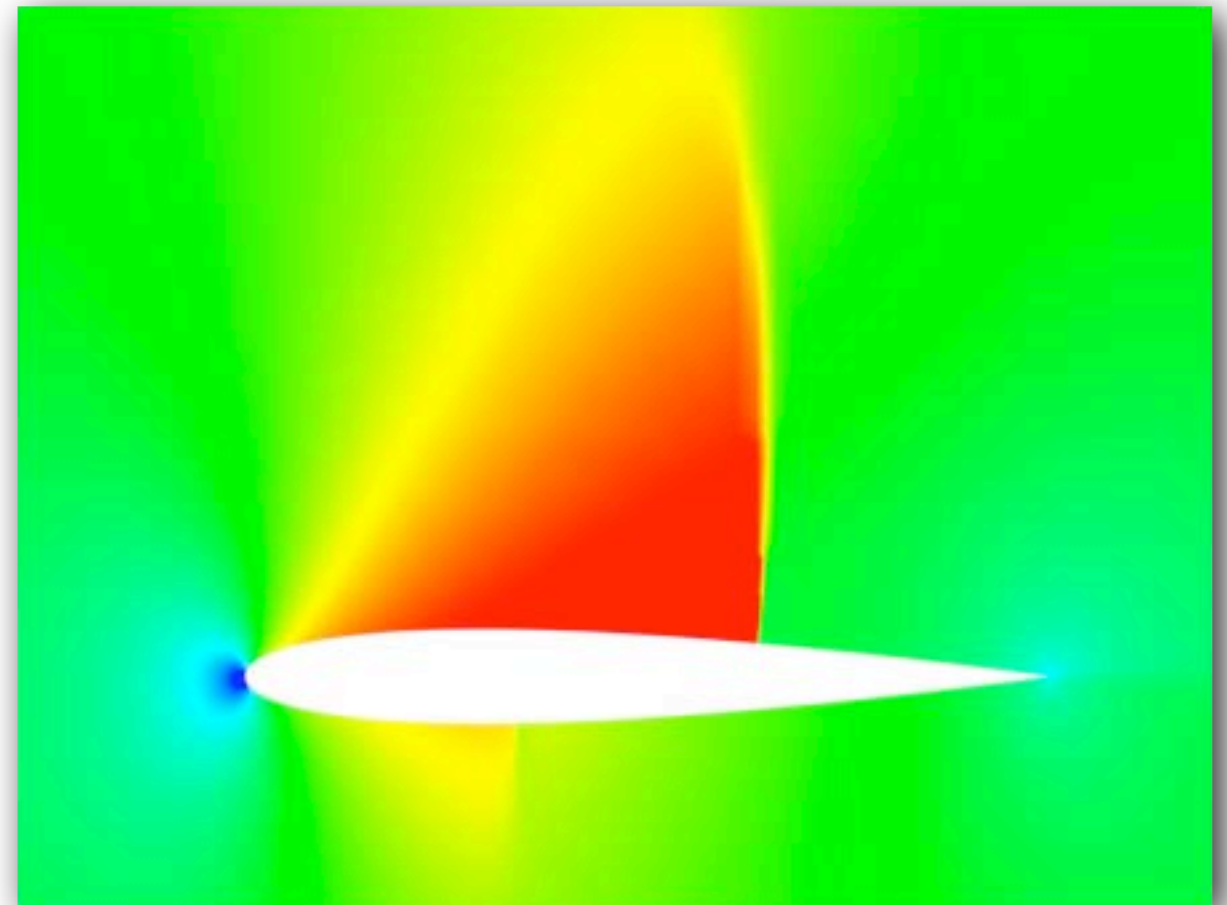
- $J_{EC} = C_l, \text{ Error Estimate} = \varepsilon$

- Compute conservative error estimate in objective function

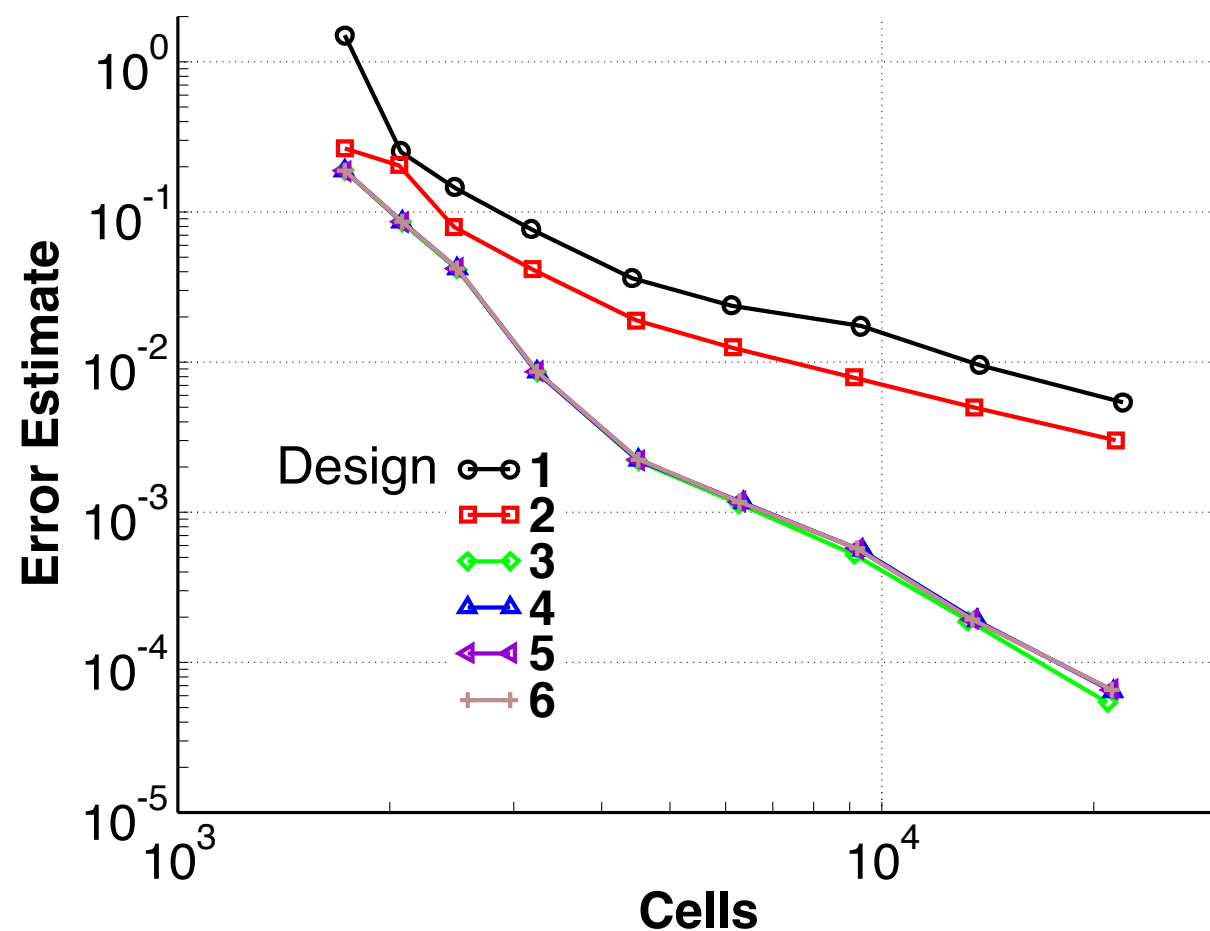
$$J = ((C_l \pm \varepsilon) - 0.55)^2$$

$$J \leq (C_l - 0.55)^2 \pm \Delta$$

$$\Delta = |2(C_l - 0.55)\varepsilon| + \varepsilon^2$$

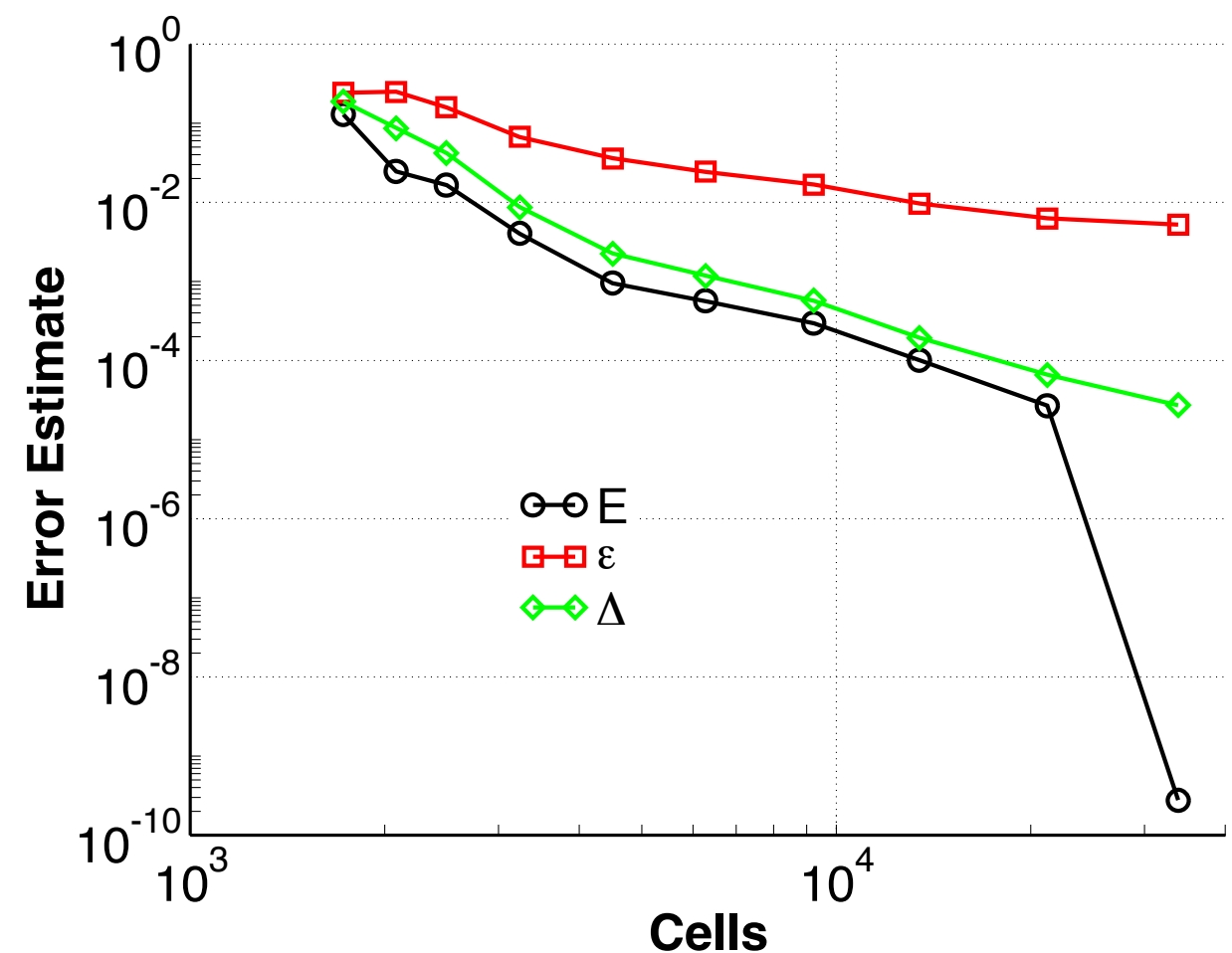


# Quadratic Example



- Eliminated numerical artifact of vanishing error estimate near optimality

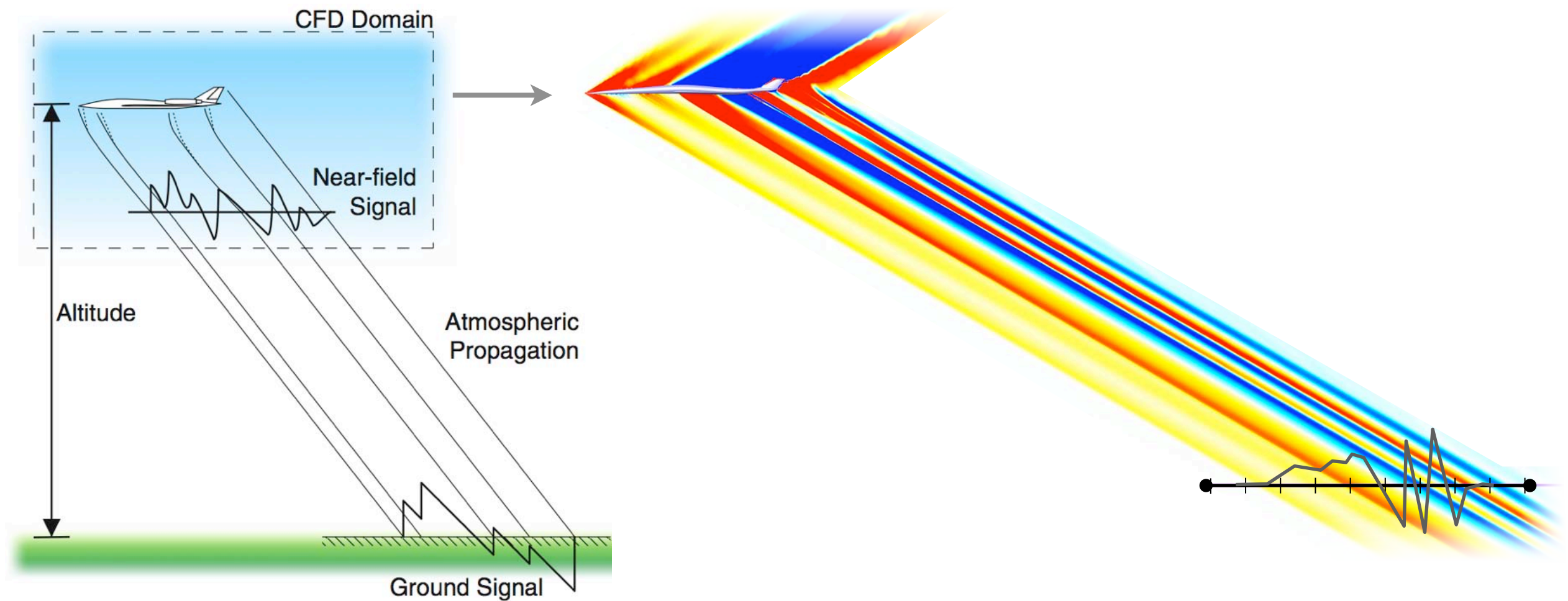
- Objective function error estimate smoothly decreasing in all design cycles



# Sonic-Boom Mitigation



Drive vehicle shape by prescribing quieter near-field signals

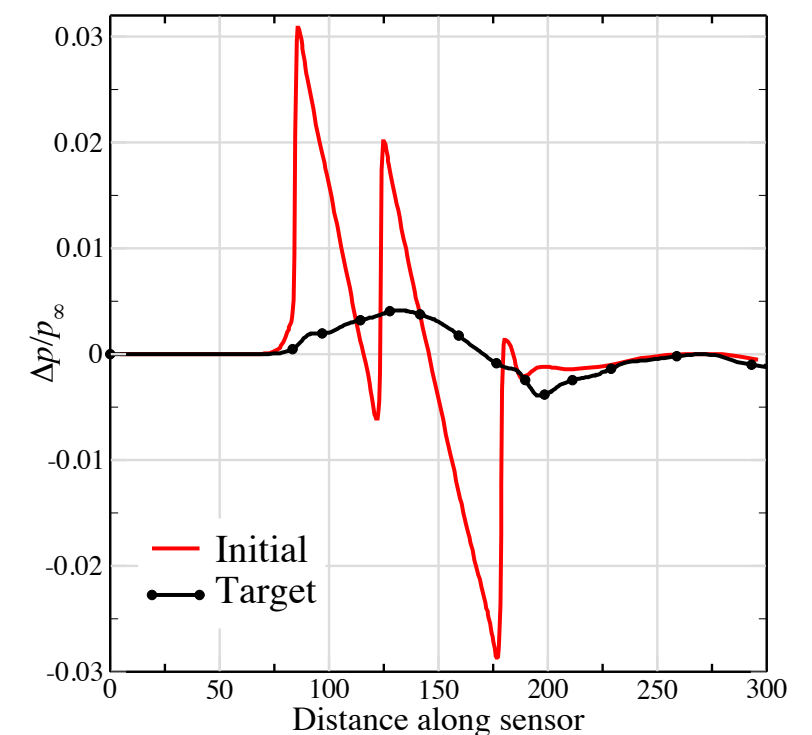
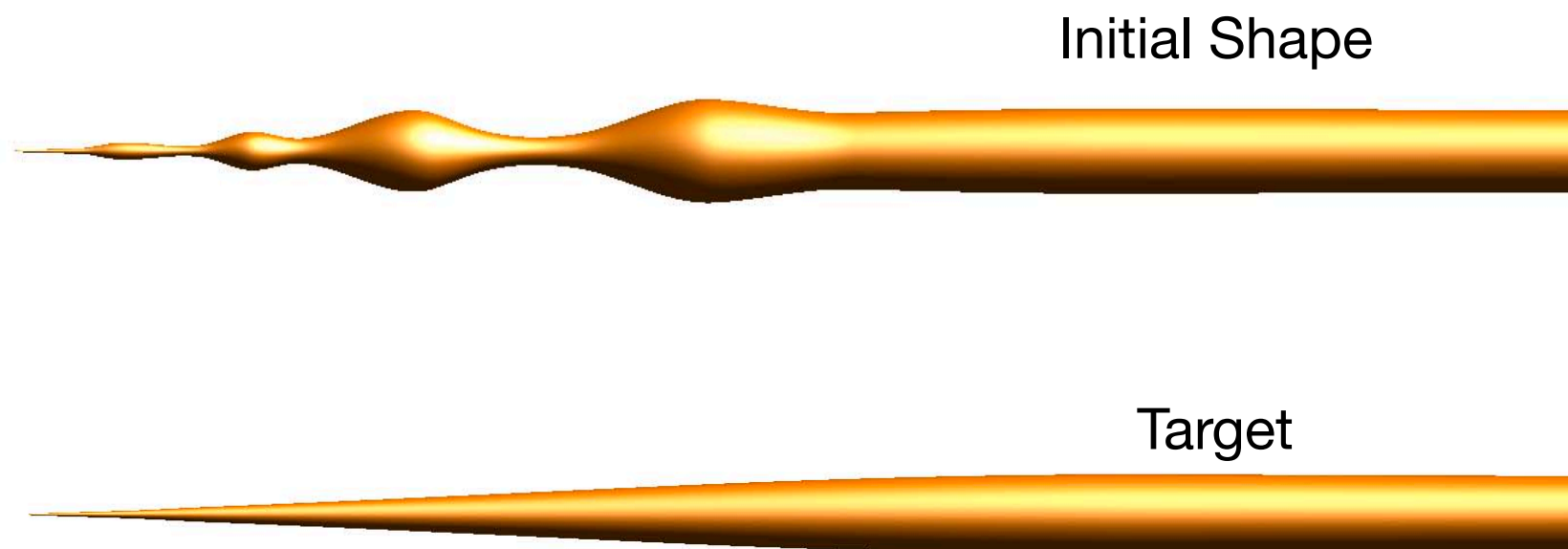




# Inverse Design Model Problem

## Problem Setup

- Prescribe a target signature from a known shape and verify that the optimization can recover this solution
- 10 design variables that control body radius
- $M_\infty = 1.5$  and  $\alpha = 0^\circ$





# Inverse Design Model Problem

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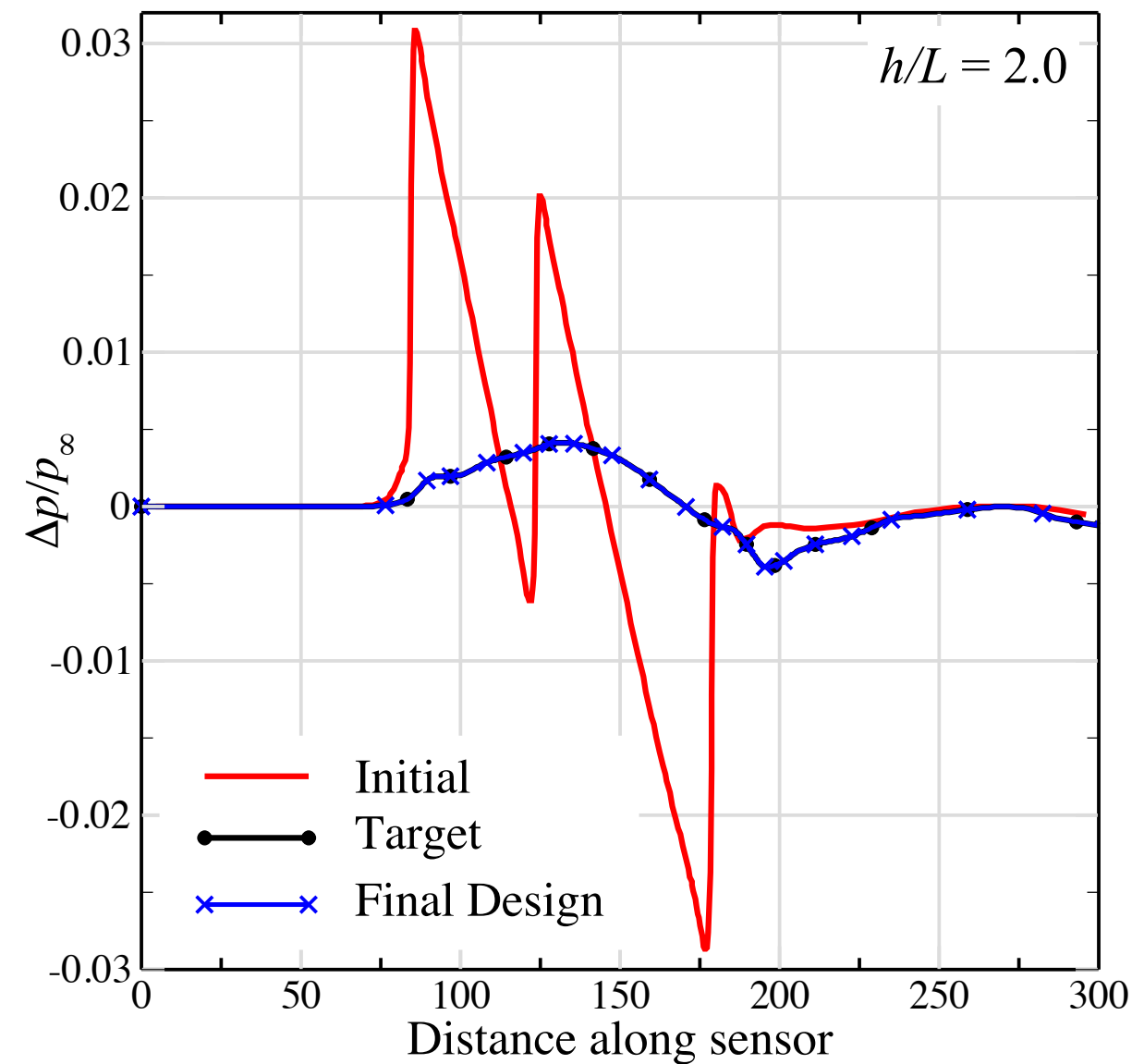
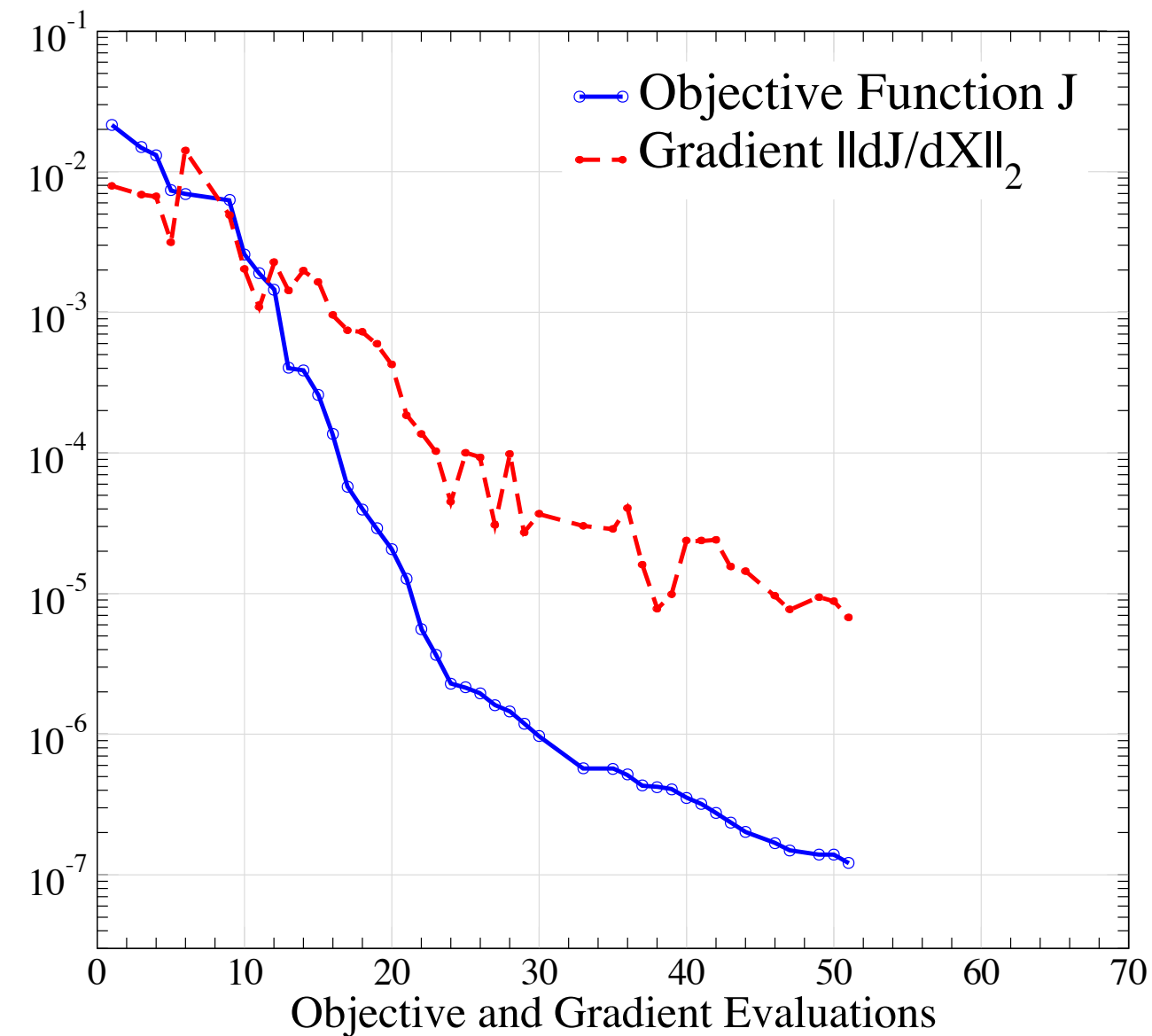
## Problem Setup

- Inverse design formulation:  $J = \frac{1}{p_\infty^2} \int (p - p_{\text{target}})^2 dS$  at  $h/L = 2$
- Error control functional:  $J_{\text{EC}} = \frac{1}{p_\infty^2} \int (p - p_\infty)^2 dS$
- Consider two cases
  1. Fixed-depth strategy: 7 adaptation cycles in each design iteration
  2. Progressive optimization

# Inverse Design Model Problem



## Fixed-Depth Strategy

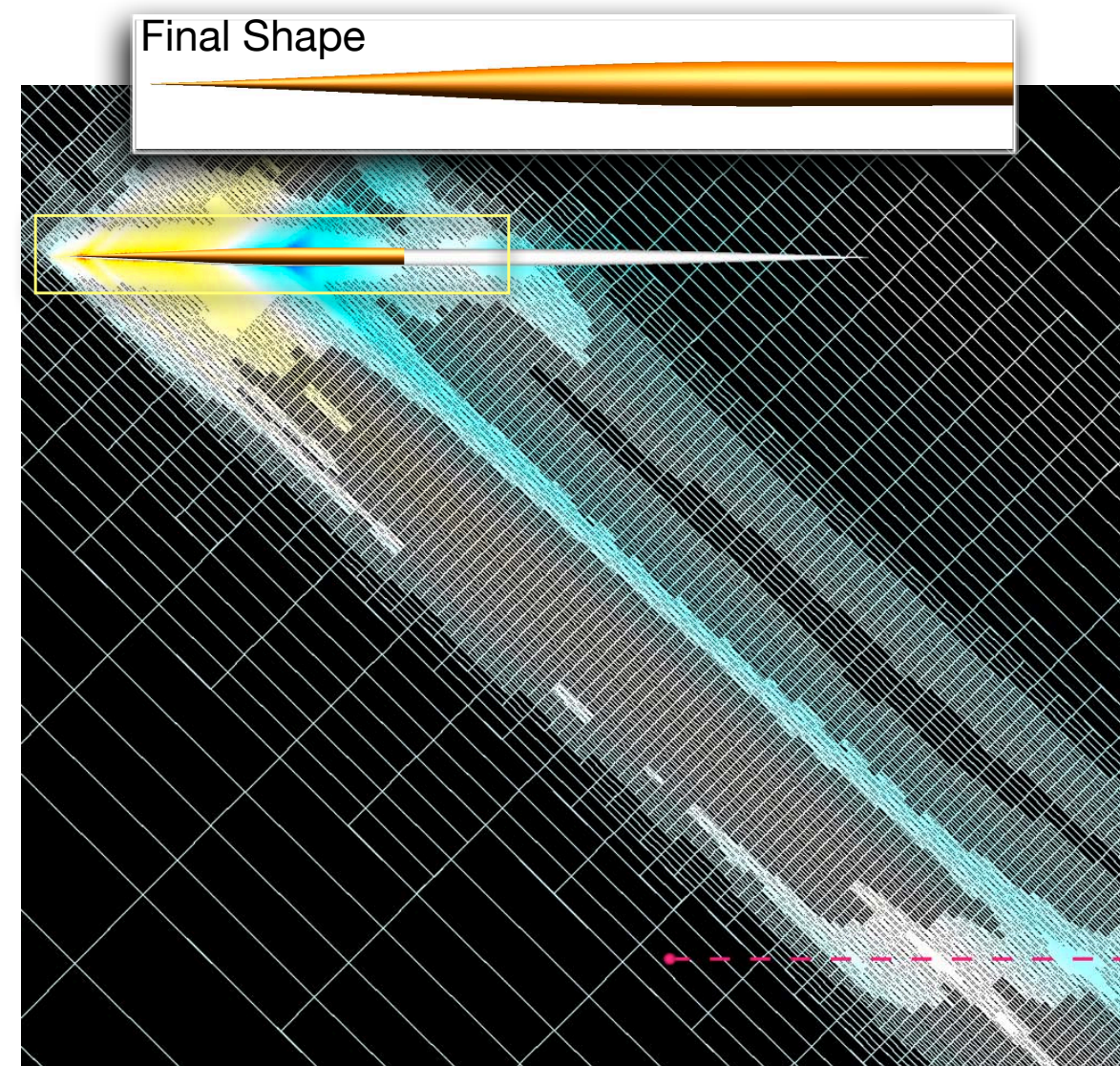
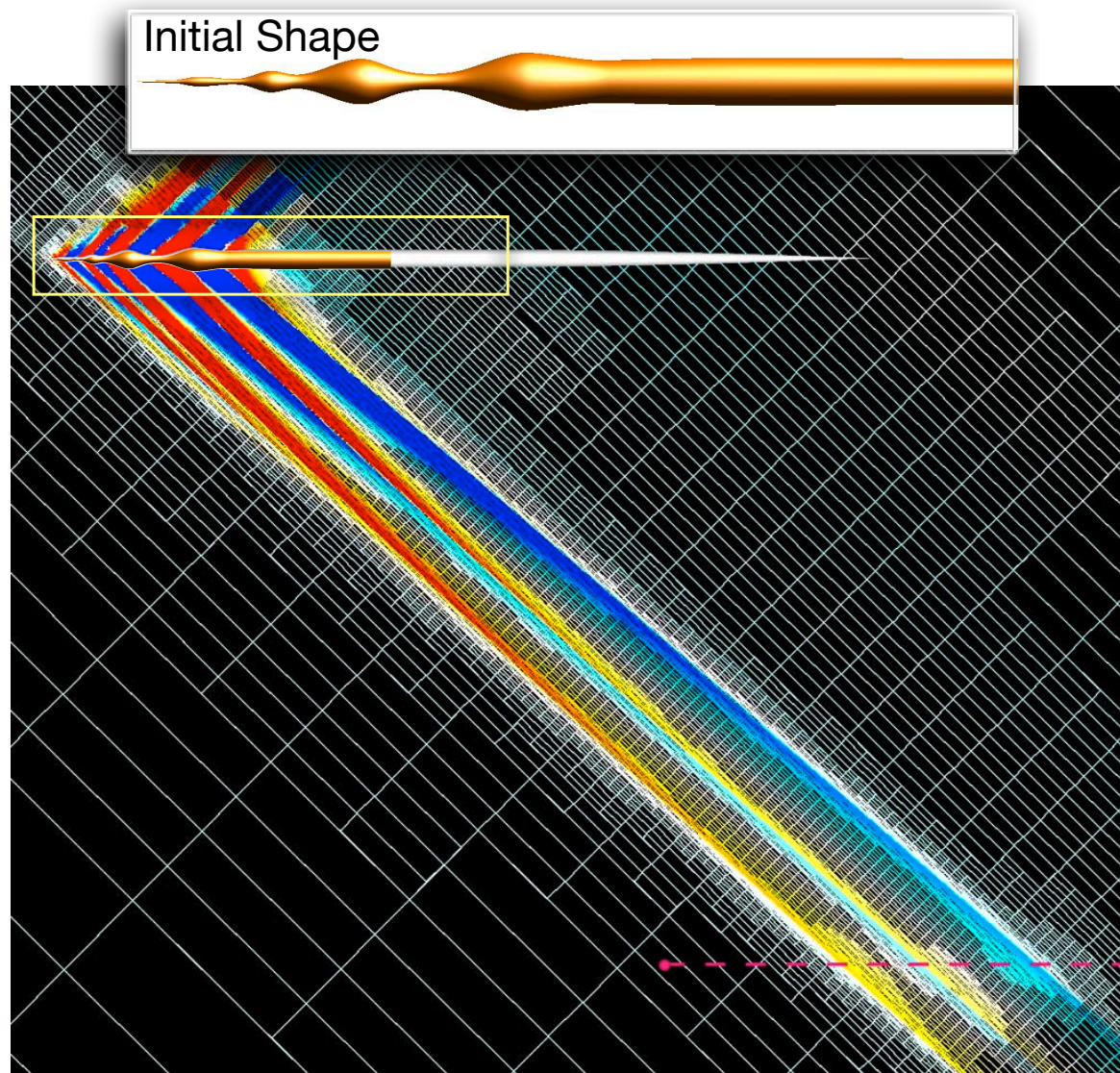




# Inverse Design Model Problem



## Fixed-Depth Strategy



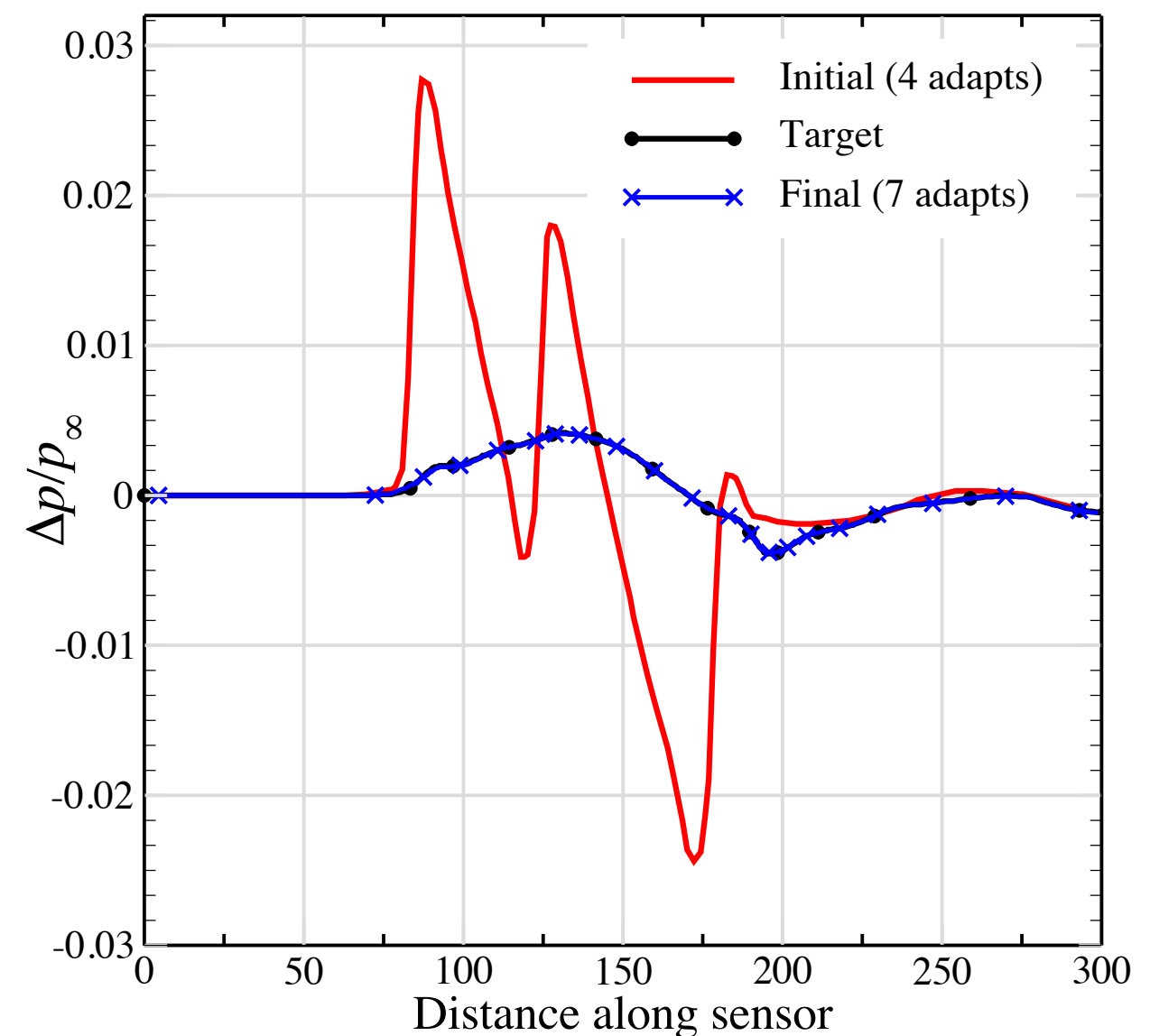
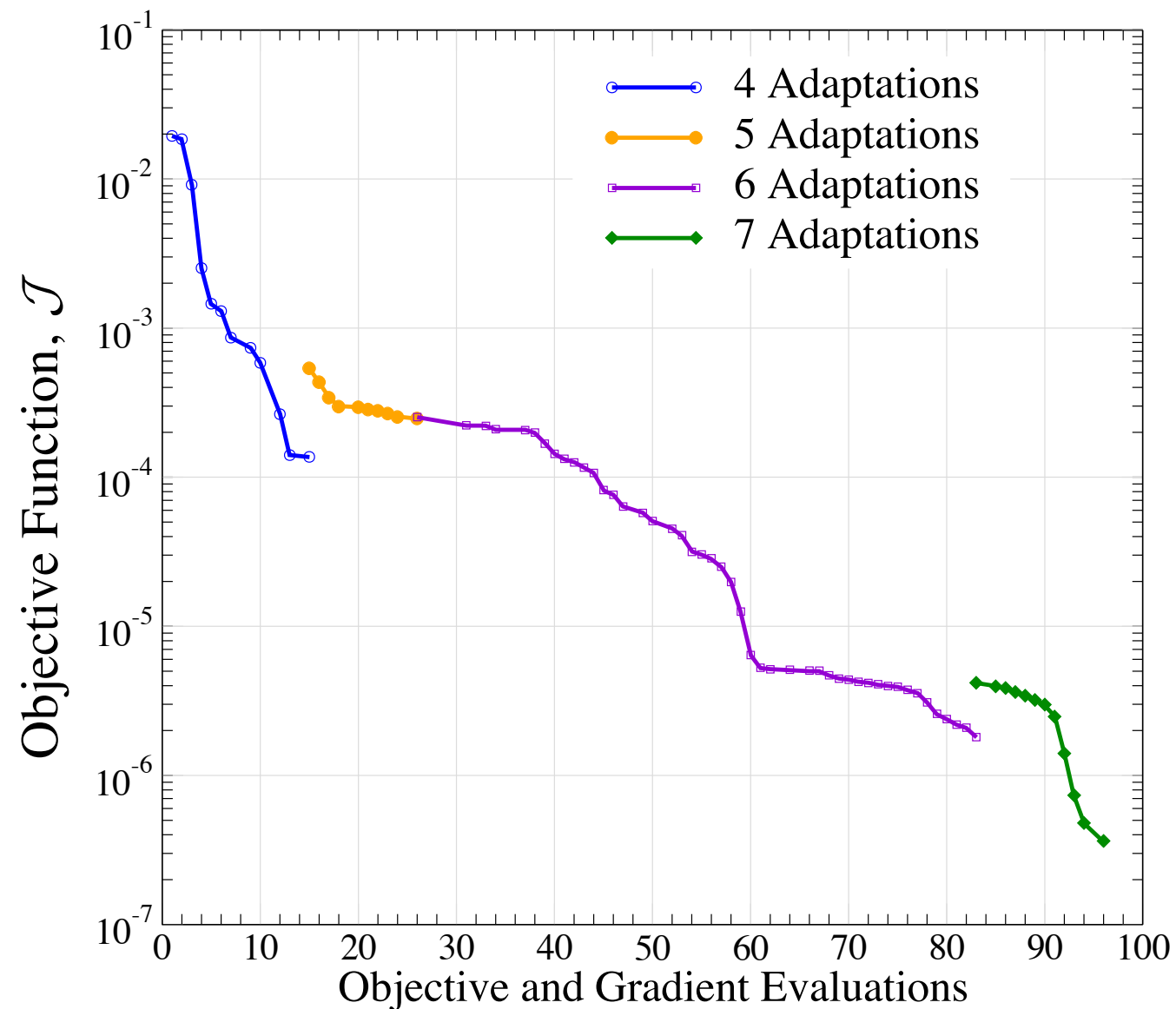
7 Adaptations, ~650k cells



# Progressive Optimization



- Minimize number of design iterations performed on finest mesh
- Allow the designs to advance as far as possible on each level

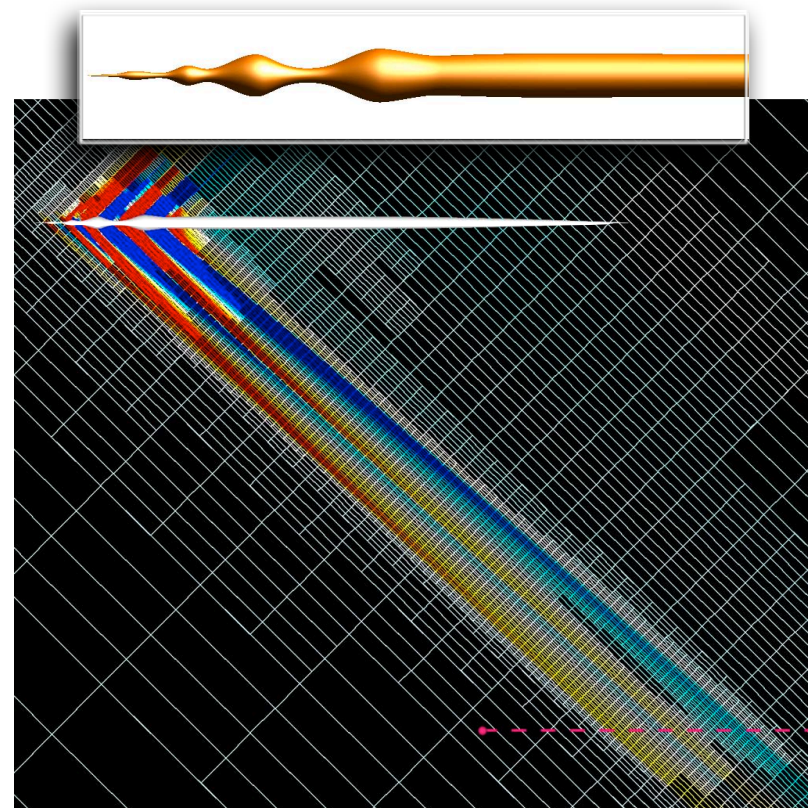




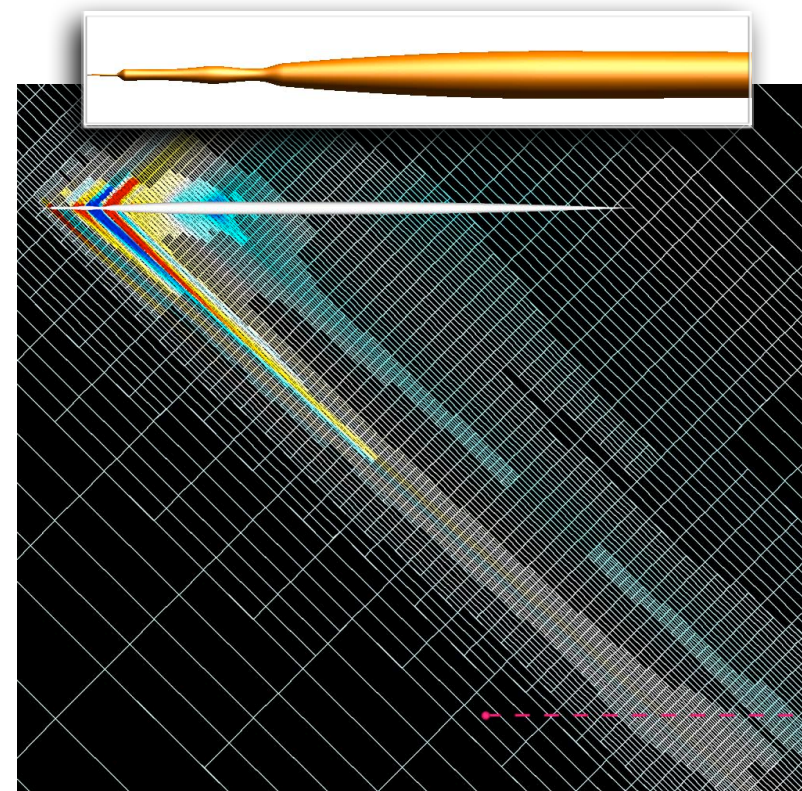
# Progressive Optimization



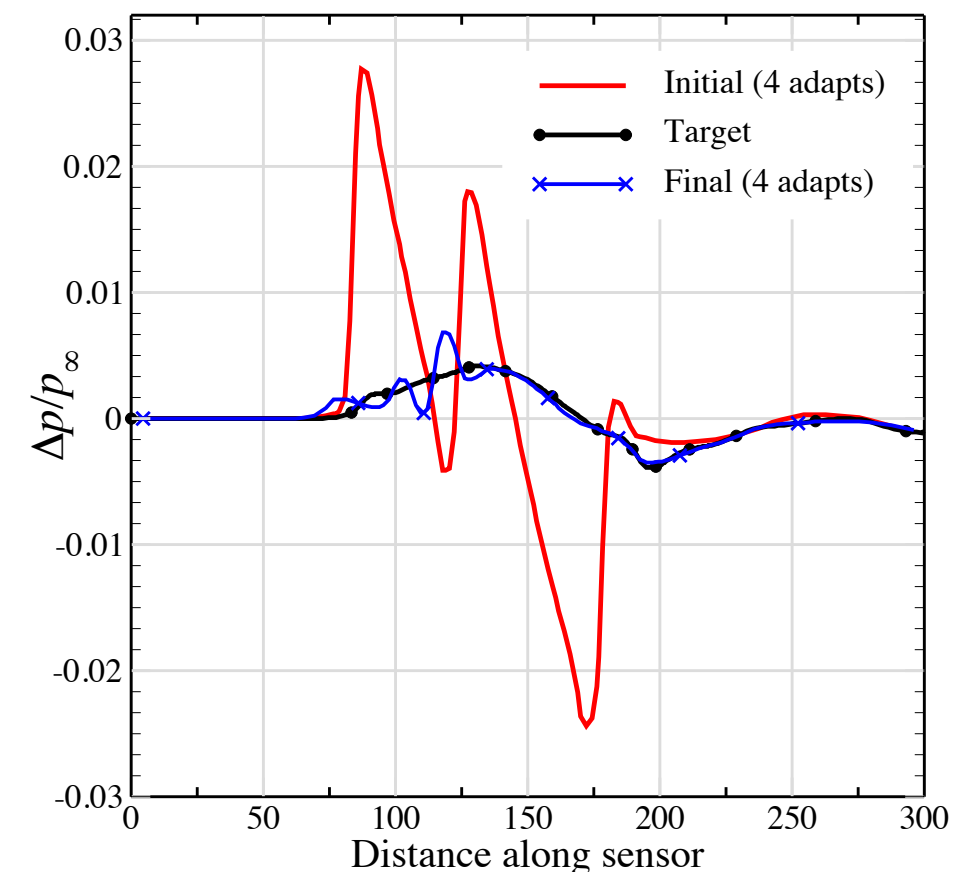
4 Adaptations, ~130k cells



Initial, 4 Adaptations



Final, 4 Adaptations



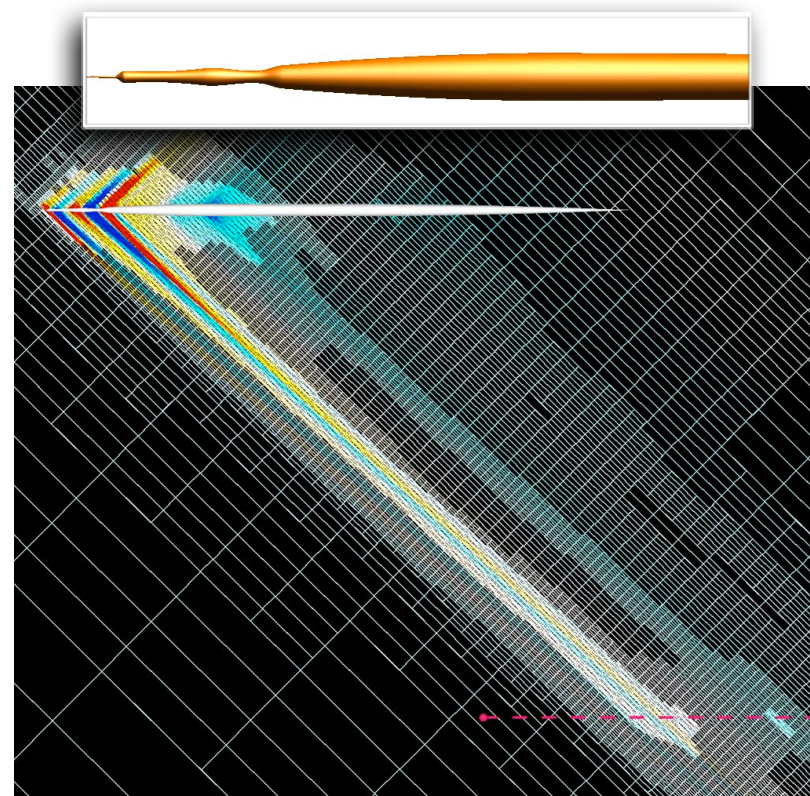
- Terminated due to design variable bound violation near nose
- Peak-to-peak signal reduced by over a factor of five, smooth aft body



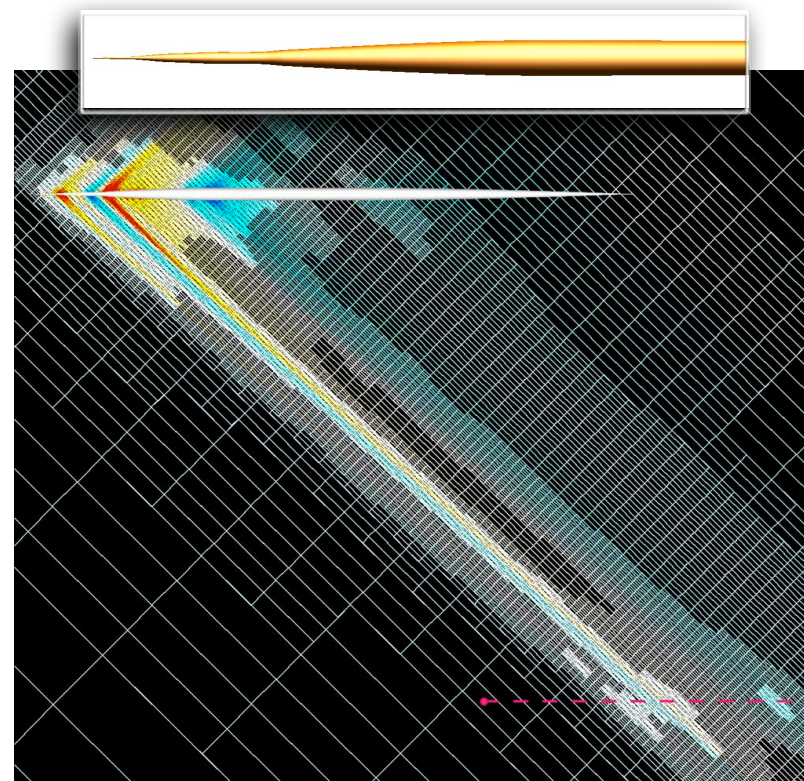
# Progressive Optimization



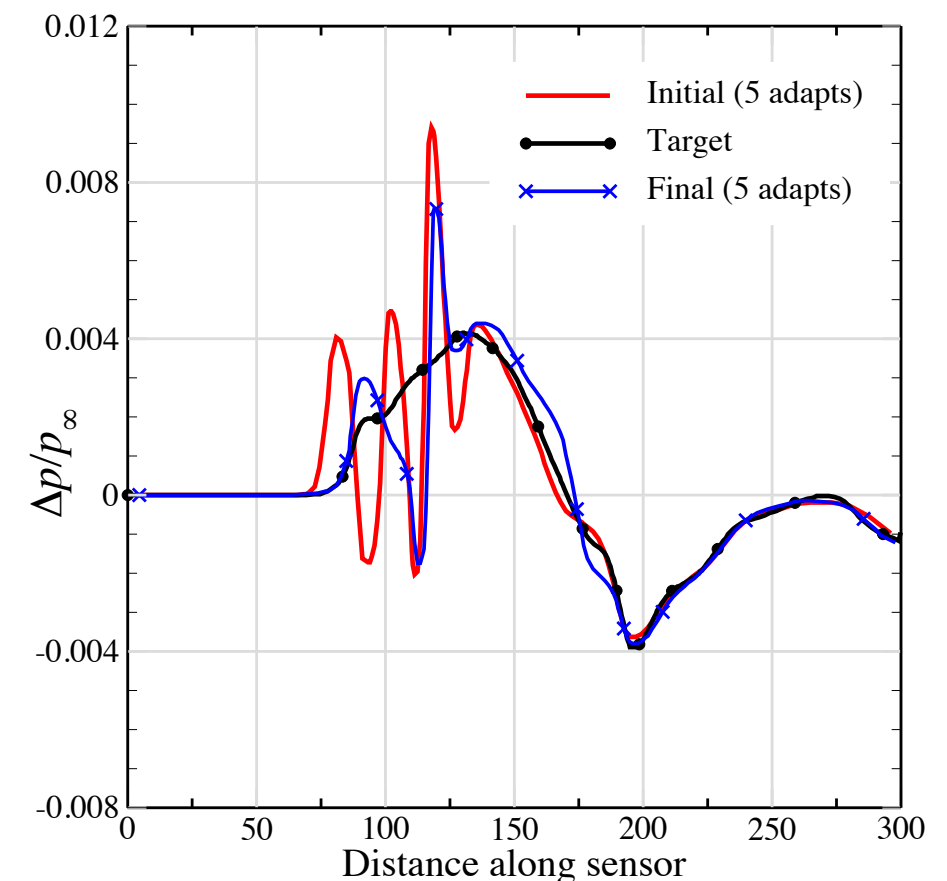
5 Adaptations, ~230k cells



Initial, 5 Adaptations



Final, 5 Adaptations



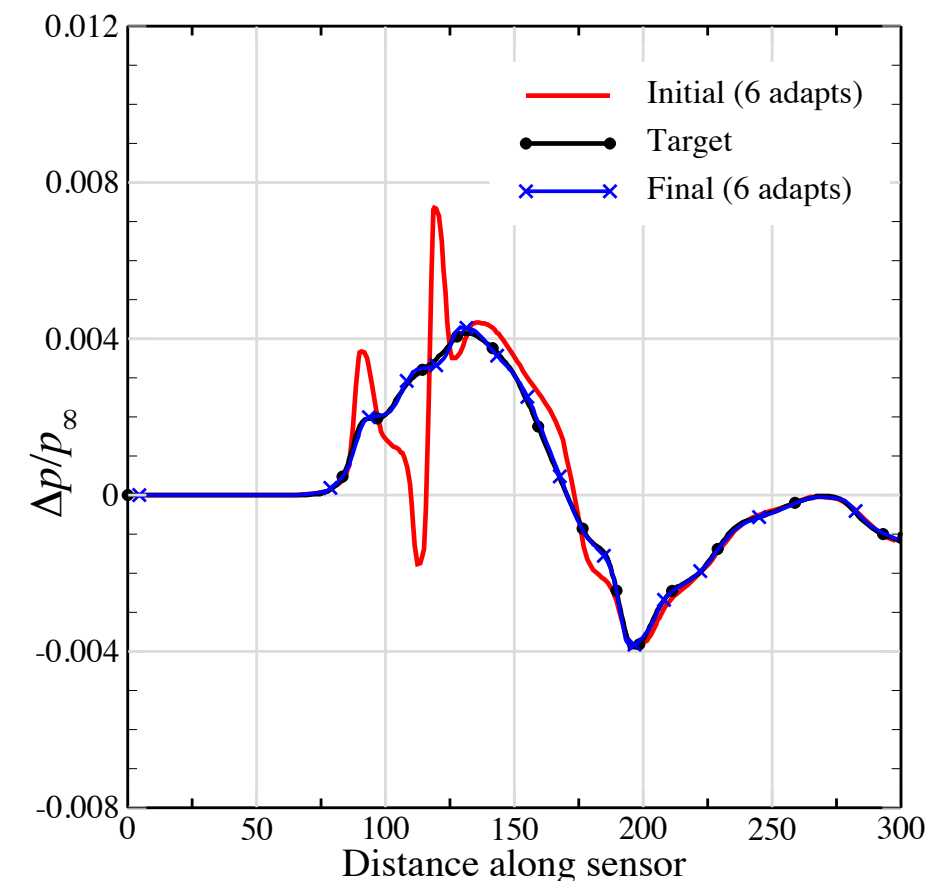
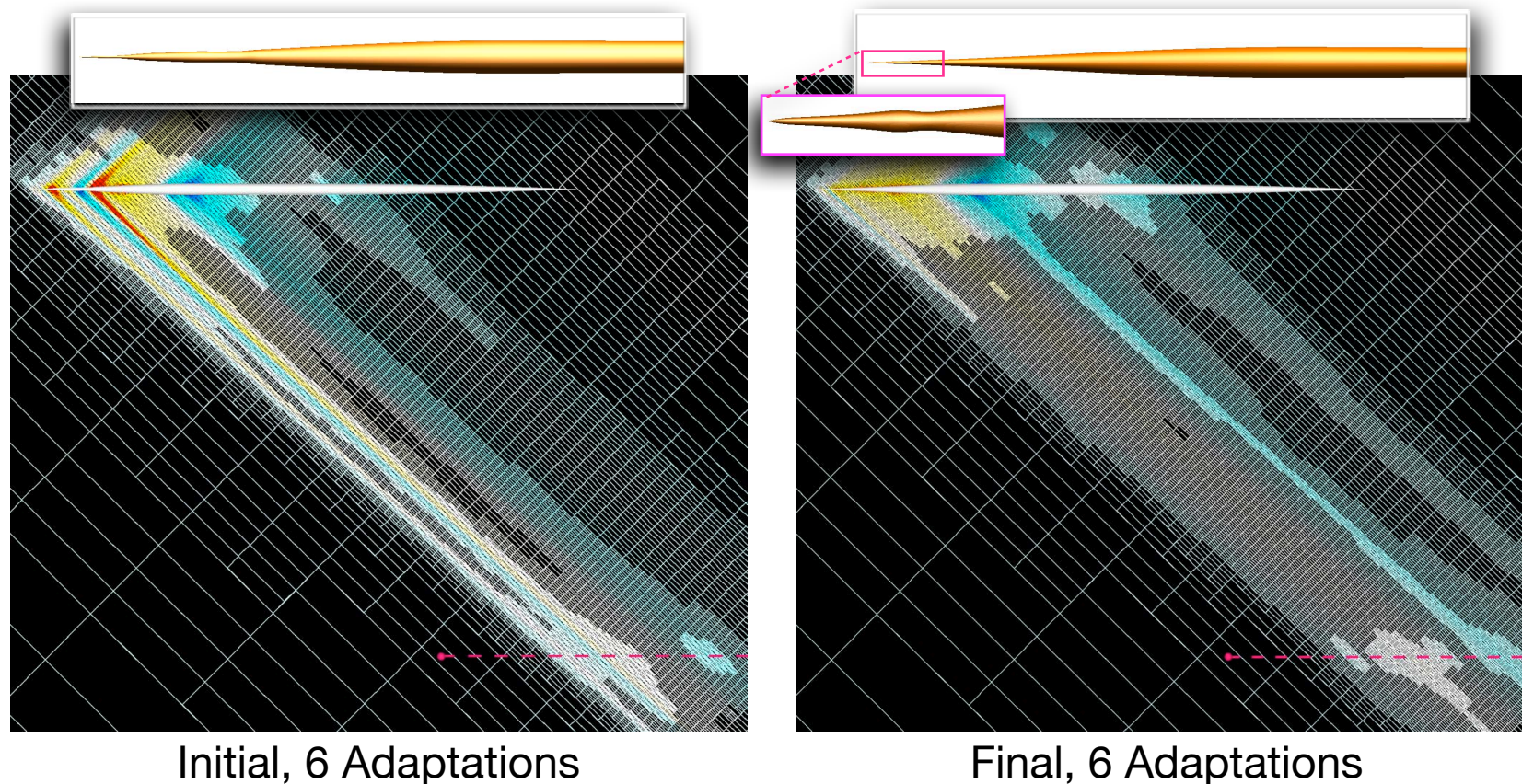
- Terminated due to design variable bound violation near nose
- Smoother nose shape, finer scales not resolvable on the previous mesh



# Progressive Optimization



6 Adaptations, ~350k cells



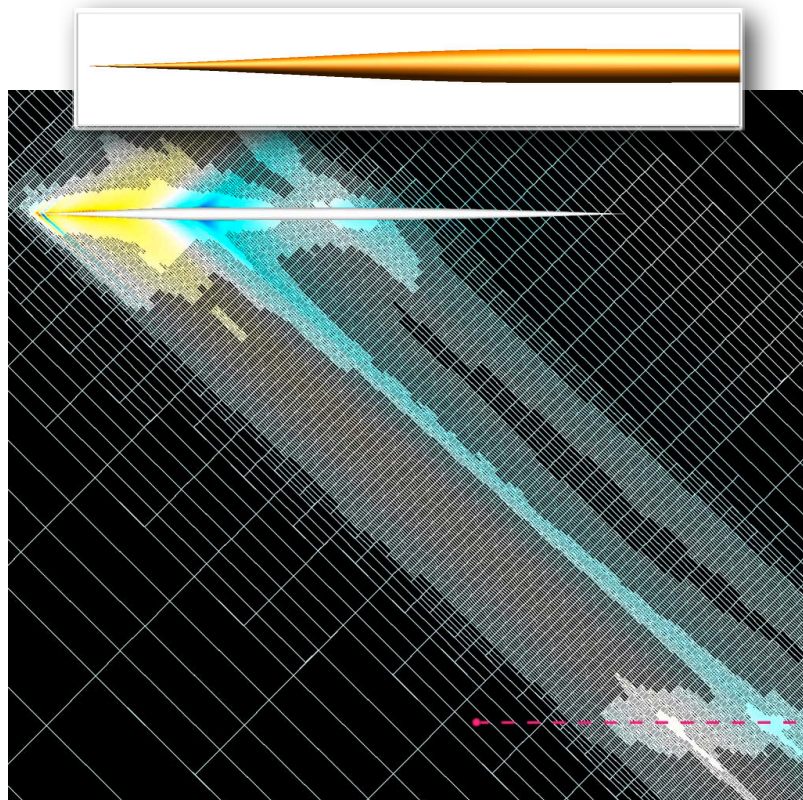
- Most work performed on this mesh: cost is roughly half of fixed-depth example per design iteration
- Target matched to plotting accuracy but tip shape different from target



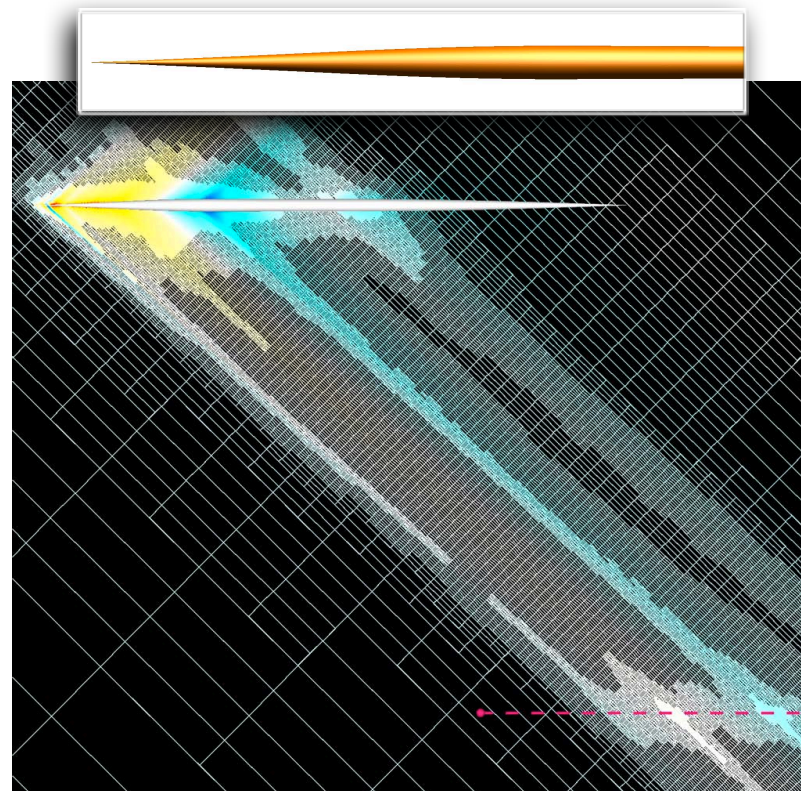
# Sonic-Boom Inverse Design



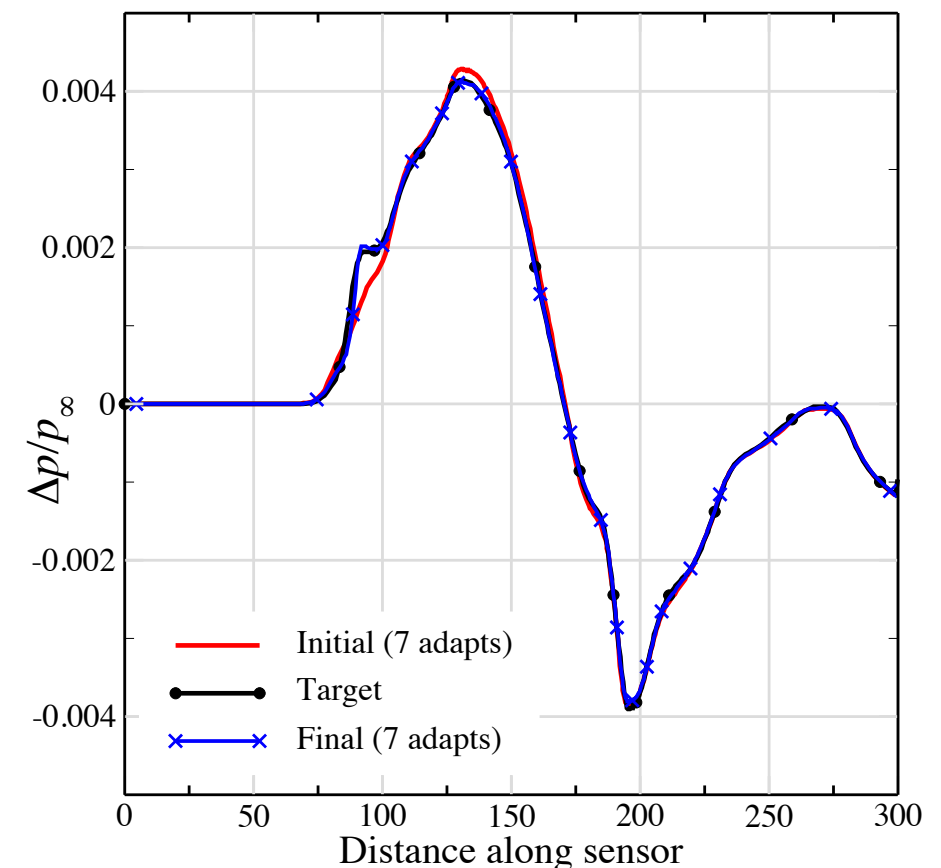
7 Adaptations, ~650k cells



Initial, 7 Adaptations



Final, 7 Adaptations



- Matched target shape in 12 design iterations
- Roughly a factor of two faster than fixed-depth strategy
- Mesh largely unchanged, could we re-use the same mesh?

# Summary and Future Work

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- Developed framework for gradient-based optimization with capability to perform adaptive meshing in each design iteration
  - Promising approach to enhance accuracy, efficiency and automation of simulation-based design
- Preliminary investigation of dynamic error control
  - Eliminated numerical artifacts in error estimates for objective functions in quadratic form
- Future work
  - Use of error estimates to limit oversolving
  - Transfer of Hessian matrix as the design moves from mesh to mesh
  - Mesh re-use from nearby designs



# Questions

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