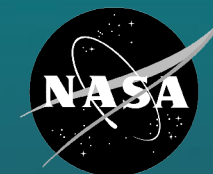


National Aeronautics and Space Administration



# SpaceCube v2.0 Space Flight Hybrid Reconfigurable Data Processing System

2014 IEEE Aerospace Conference

Track 7.01:

High Performance Space Processing and High-Speed Performance Satellite Architectures and Standards

Dave Petrick  
Embedded Systems Group Leader

SpaceCube

SCIENCE DATA PROCESSING BRANCH  
Code 587 ~ NASA GSFC

[www.nasa.gov](http://www.nasa.gov)



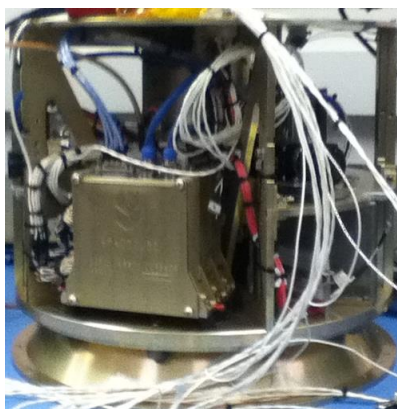
# SpaceCube Family Overview

## v1.0



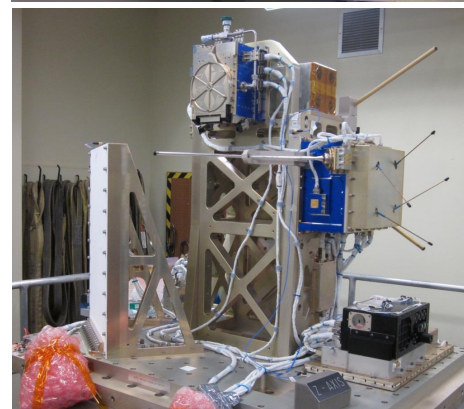
2009 STS-125  
2009 MISSE-7  
2013 STP-H4  
2015 STP-H5

## v1.5



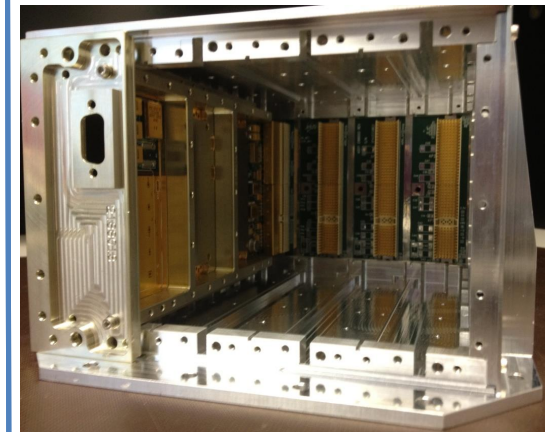
2012 SMART

## v2.0-EM



2013 STP-H4  
2015 STP-H5

## v2.0-FLT



2015 GPS Demo  
- Robotic Servicing  
- Numerous proposals  
for Earth/Space/Helio

# SpaceCube, Target Applications

- “ Small, light-weight, reconfigurable multi-processor platform for space flight applications demanding extreme processing capabilities
  - Reconfigurable components: FPGA, Software, Mechanical
  - Promote reuse between applications
- “ Hybrid Flight Computing: hardware acceleration of algorithms to enable onboard data processing and increased mission capabilities
- “ Example Applications: Instrument Data Interfacing and On-Board Processing, Autonomous Operations, Situational Awareness, Scalable Computing Architectures

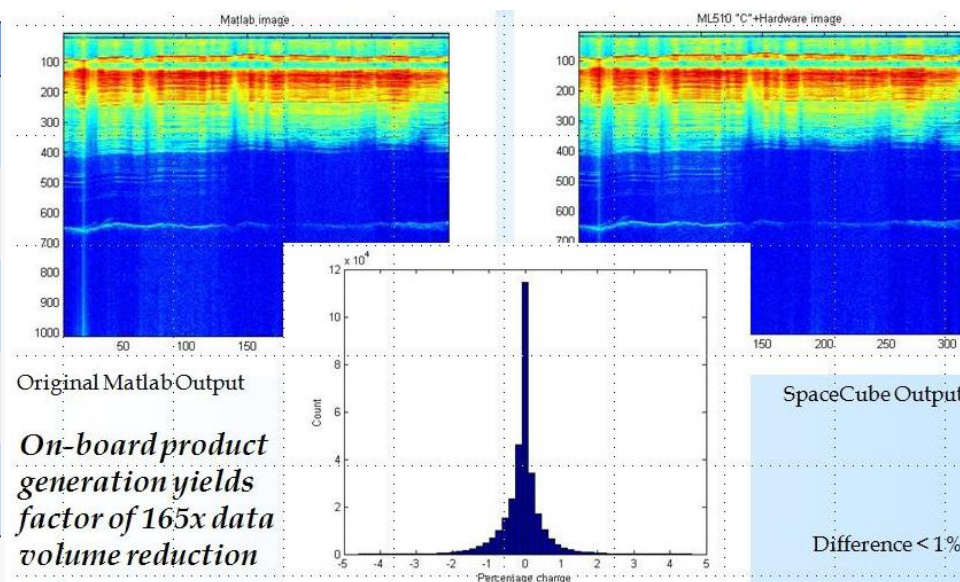
## Hardware Algorithm Acceleration

Application	Xilinx Device	Acceleration vs CPU
SAR	Virtex-4	<b>79x</b> vs PowerPC 405
Altimeter	FX60	(250MHz, 300 MIPS)
RNS GN FIR	Virtex-4	<b>25x</b> vs PowerPC 405
FPU, Edge	FX60	(250MHz, 300 MIPS)
HHT	Virtex-1	<b>3x</b> vs Xeon Dual-Core
EMD, Spline	2000	(2.4GHz, 3000 MIPS)
Hyperspectral Data	Virtex-1	<b>2x</b> vs Xeon Dual-Core
Compression	1000	(2.4GHz, 3000 MIPS)
GOES-8 GndSys	Virtex-1	<b>6x</b> vs Xeon Dual-Core
Sun correction	300E	(2.4GHz, 3000 MIPS)

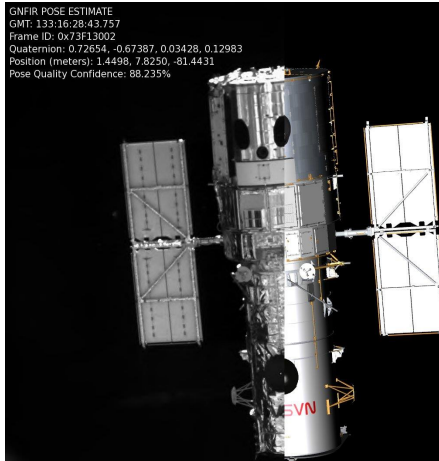
### Notes:

- 1) All functions involve processing large data sets (1MB+)
- 2) All timing includes moving data to/from FPGA
- 3) SpaceCube 2.0 is 4x to 20x more capable than these earlier systems

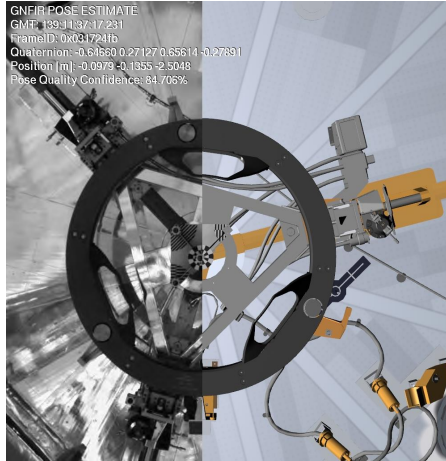
## On-Board Data Reduction



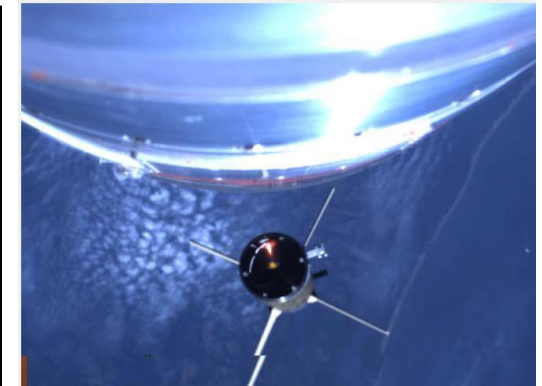
# Example SpaceCube Processing



Real-Time Image Tracking of Hubble



Fire Classification



Gigabit Instrument Interfacing

Xilinx ISS Radiation Data



Data Calibration

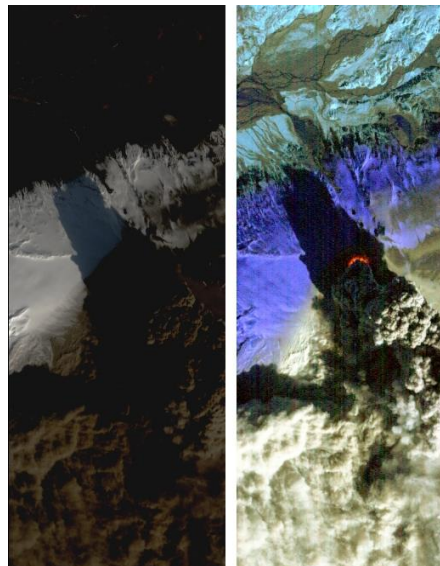
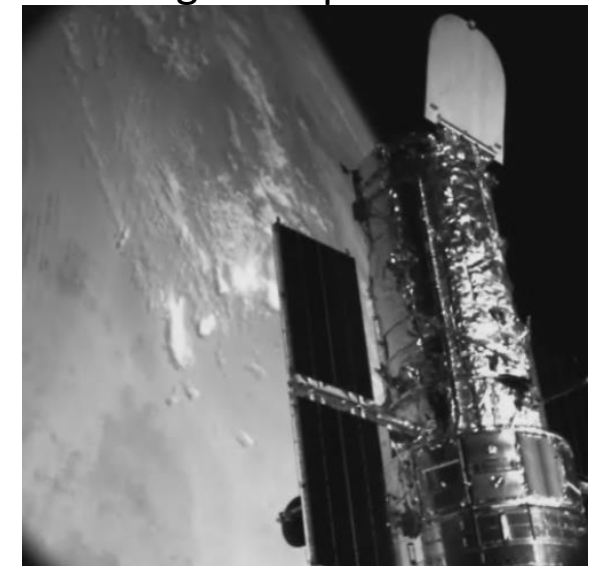


Image Compression

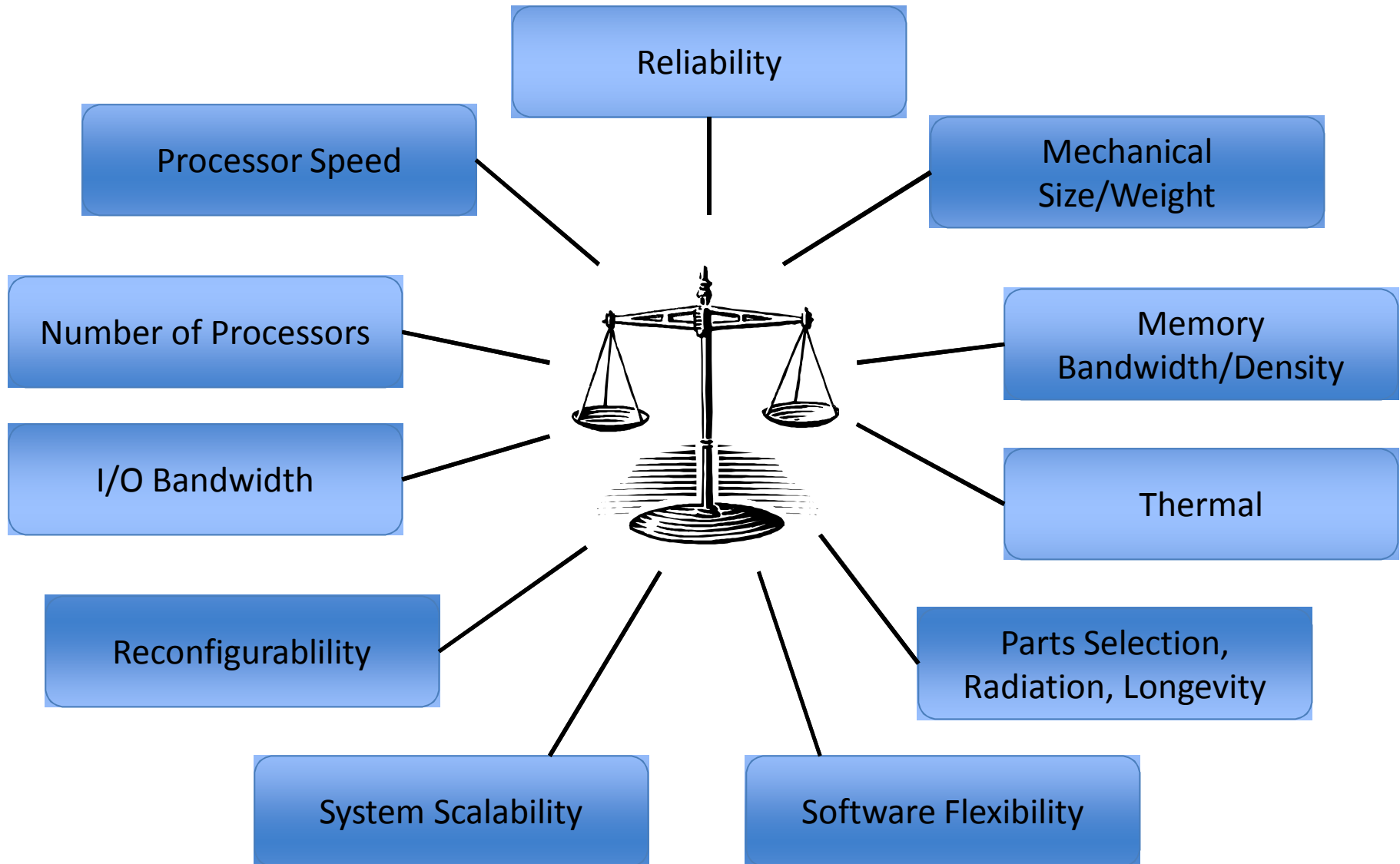


# High Performance Space Processing System

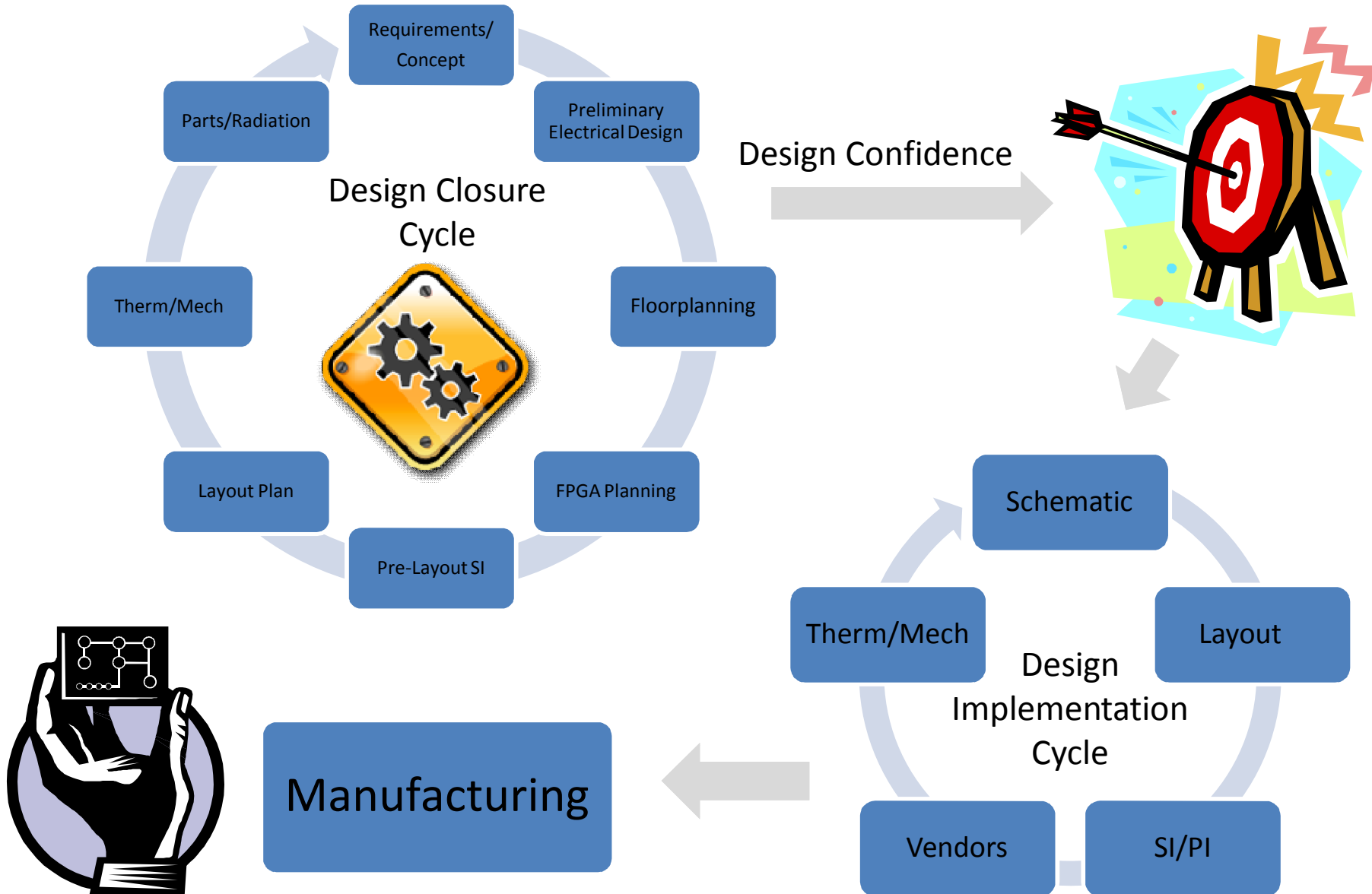
- “ What defines a High Performance Space Processing System?
  - . Memory bandwidth and density, processing speed, reconfigurable, number of processors, I/O bandwidth, scalable, power, size and weight, temperature range, reliability, radiation, software flexibility
  - . Mission Context: differing driving requirements
- “ Problem: All of these system variables push against each other
  - . Not taking the time to fully understand the dynamics between these variables will result in an unoptimized, inefficient design
- “ Our Solution: SpaceCube v2.0
  - . Design Methodology
  - . Pushes all edges of technology for space flight
  - . Maintains excellent reliability standards



# Balanced Design Closure of System Variables

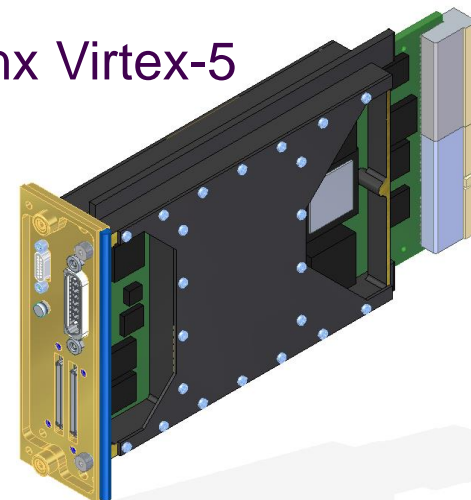


# Design Flow for Constrained System

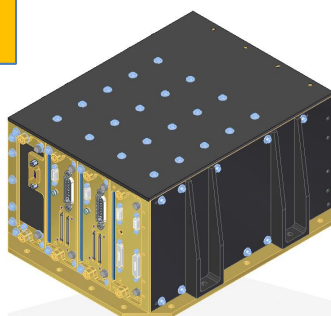
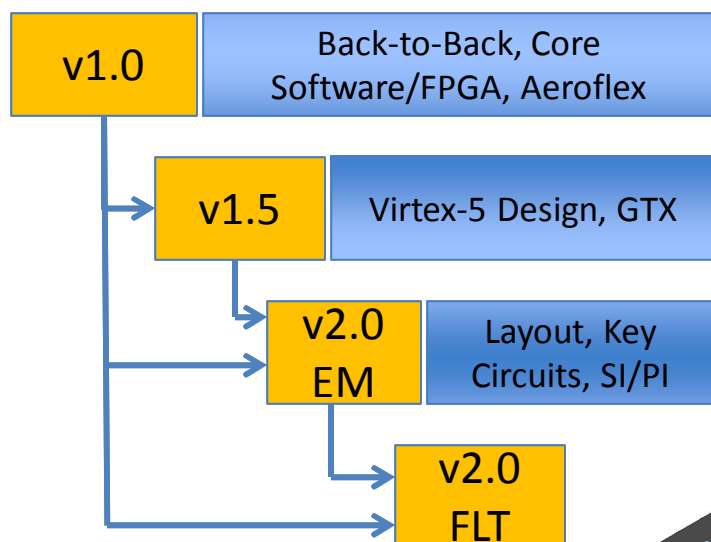


# SpaceCube v2.0 System

- “ Reconfigurable multi-processing platform based on Xilinx Virtex-5 FPGAs
- “ Extended 3U Compact PCI mechanical standard



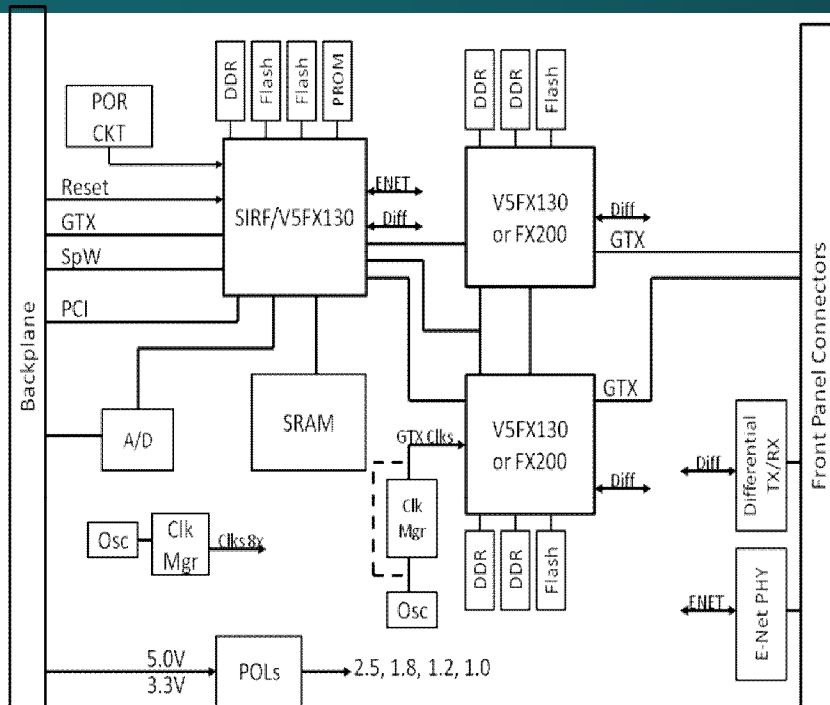
## Design Heritage



## Processor Comparison

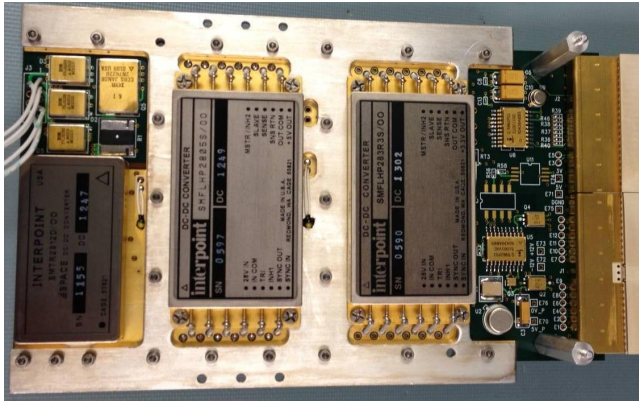
Processor	MIPS	Power	MIPS/W
MIL-STD-1750A	3	15W	0.2
RAD6000	35	15W	2.33
ColdFire	60	7W	8
RAD750	250	14W	18
LEON 3FT	89	5.5W	16
LEON3FT Dual-Core	200	10W	20
BRE440 (PowerPC)	266	5W	53
Maxwell SCS750	1200	25W	48
SpaceCube 1.0	3000	7.5W	400
SpaceCube 2.0			
PowerPC (4x)	5000	9W	550
MicroBlaze (4x)	600	8W	75
SpaceCube Mini	2500	5W	400

# v2.0 Processor Engineering Model



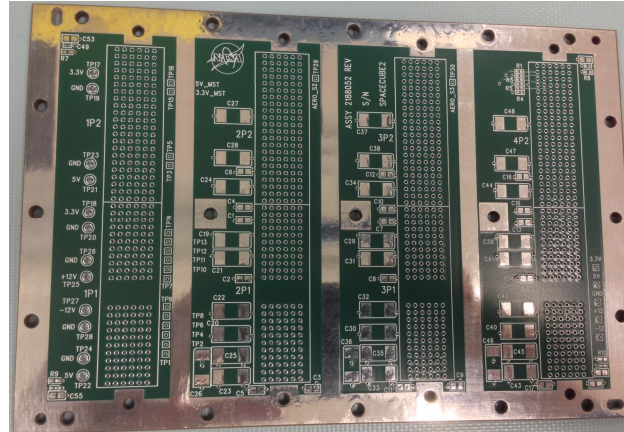
- 6U Board Design board layout to simulate a 3U layout for major components
- Test sample circuits, layout techniques, and interfacing architectures
- Roll lessons learned into flight system
  - Back-to-Back layout strategy for all like parts
  - Signal integrity solutions
  - Oscillator and power architecture
  - Connector selection
  - Unique layout strategy for accomplishing IPC 6012B Class 3/A PWB

# SpaceCube v2.0 Flight System



**Power Card**

- " 22-38V Input, 7A limit
- " 5V/80W, 3.3V/53W, +/-12V/24W

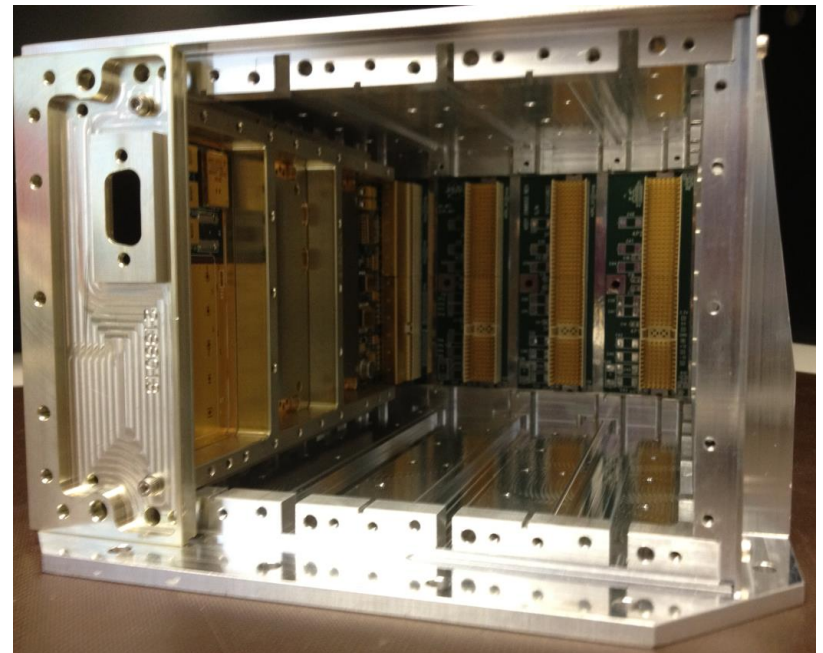


**Backplane Card**

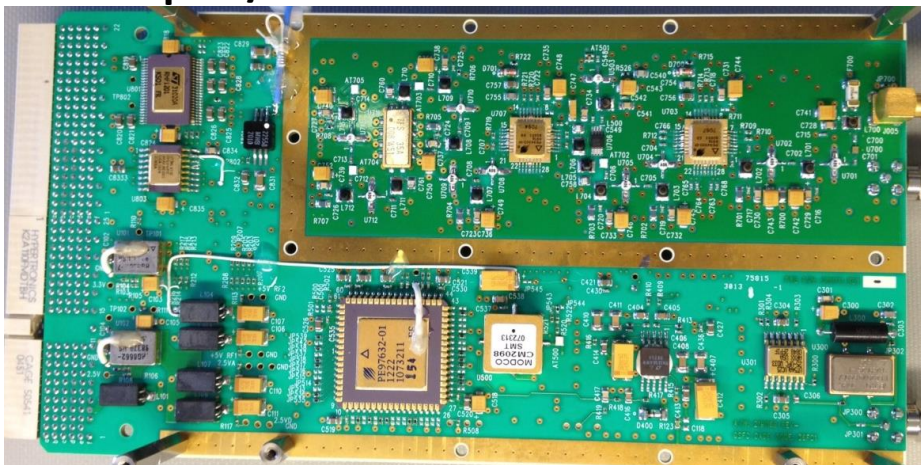
- " 4 slots
- " Point-to-Point
- " Gigabit
- " 2 processors, 1 I/O
- " 3 processors



**Chassis: 12.7 x 23 x 27 cm<sup>3</sup>**



**Example I/O Card: GPS RF**



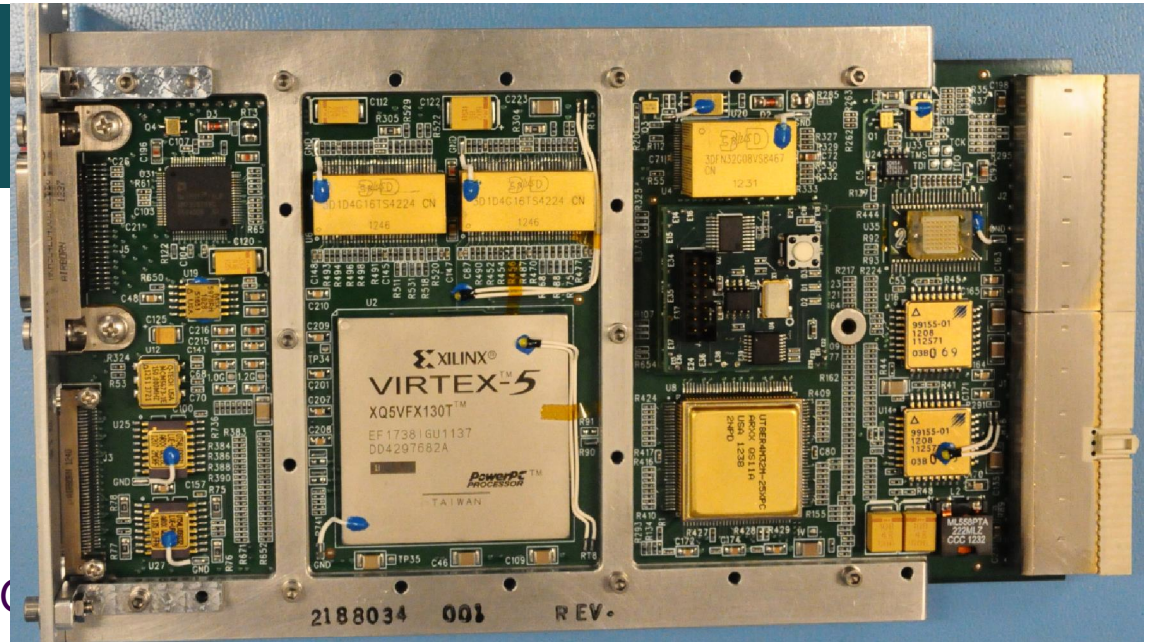
# Processor Card

Power Draw: 6-12W

Weight: 0.98-lbs

22 Layers, Via-in-Pad

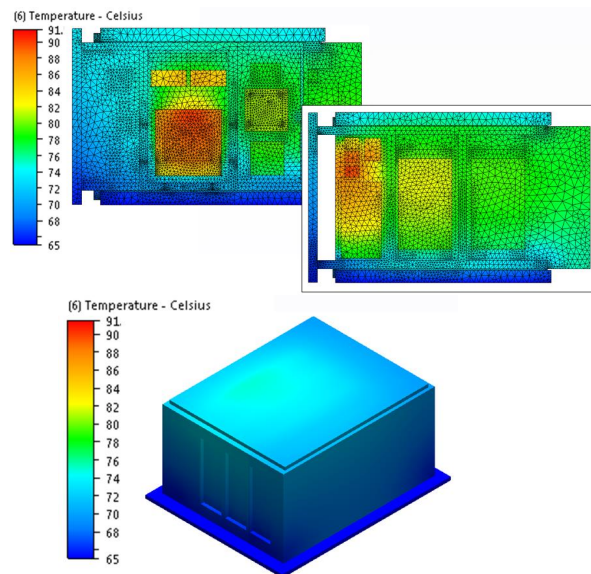
IPC 6012B Class 3/A



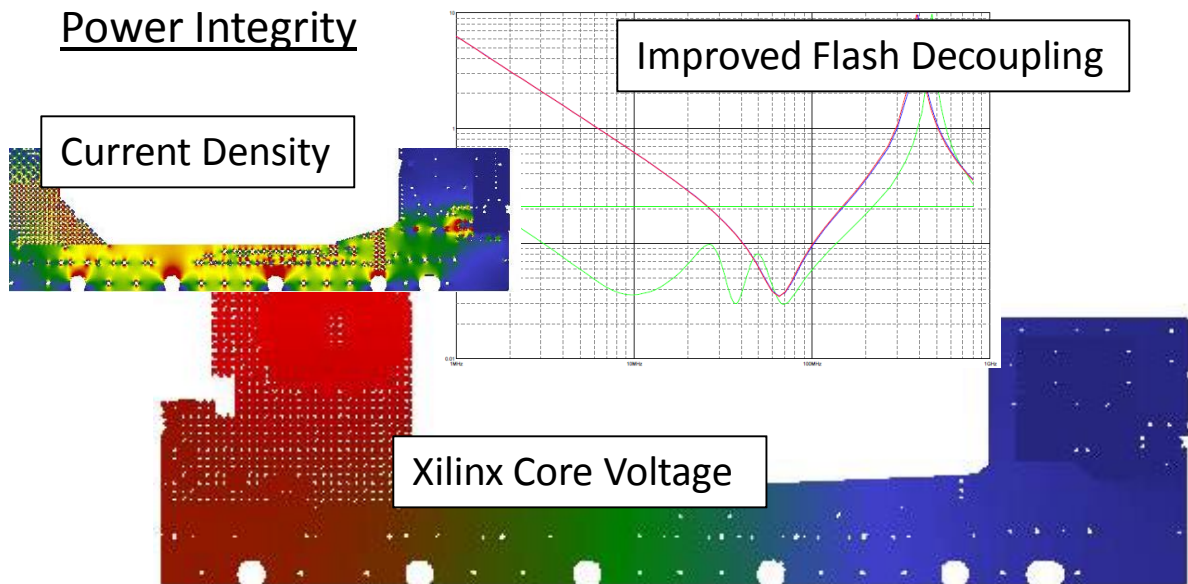
- “ 2x Xilinx Virtex-5 (QV) FX130T FPGAs
- “ 1x Aeroflex CCGA FPGA
  - Xilinx Configuration, Watchdog, Timers
  - Auxiliary Command/Telemetry port
- “ 1x 64Mb PROM, contains initial Xilinx bitfile (will also support 128Mb PROM)
- “ 1x 16MB SRAM, rad-hard with auto EDAC/scrub feature
- “ 4x 512MB DDR SDRAM
- “ 2x 4GB NAND Flash
- “ 16-channel Analog/Digital circuit for system health
- “ Optional 10/100 Ethernet interface
- “ Gigabit interfaces: 4x external, 2x on backplane
- “ 12x Full-Duplex dedicated differential channels
- “ 88 GPIO/LVDS channels directly to Xilinx FPGAs
- “ Mechanical support for heat sink options and stiffener for Xilinx devices

# Design Analysis

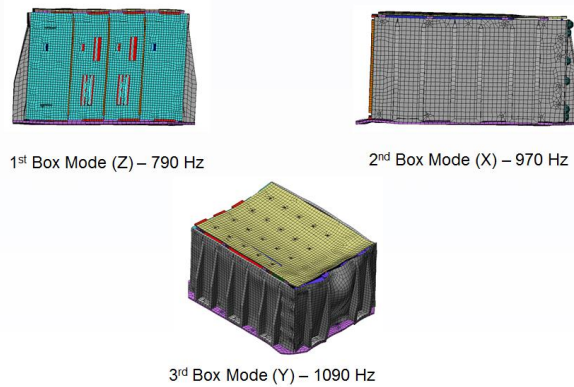
## Thermal: -40°C to 65°C



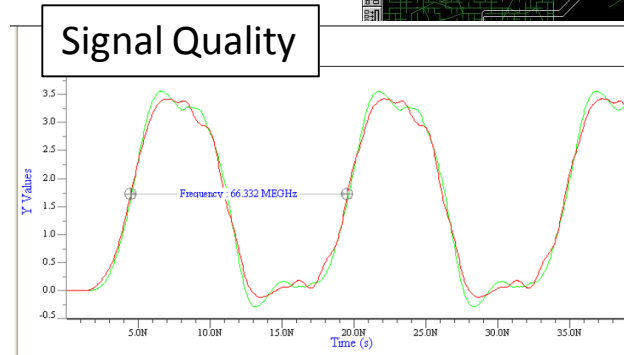
## Power Integrity



## Structural



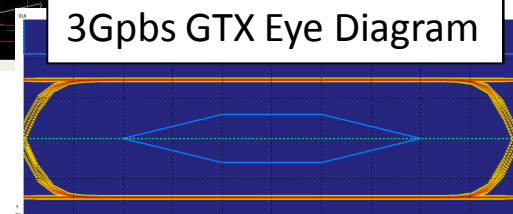
## Signal Integrity



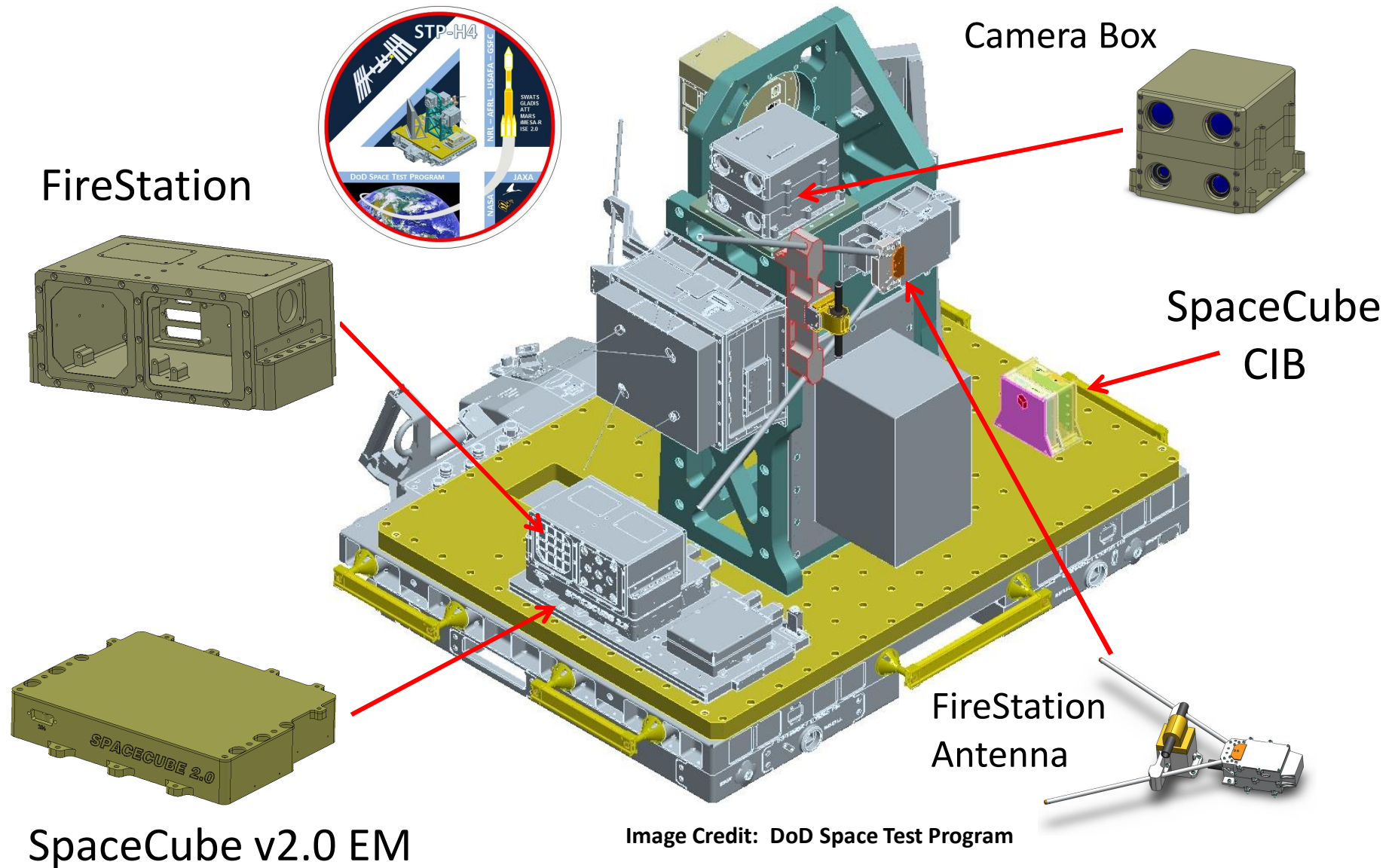
## Crosstalk:

Critical net < 10mV  
Non Critical net < 70mV

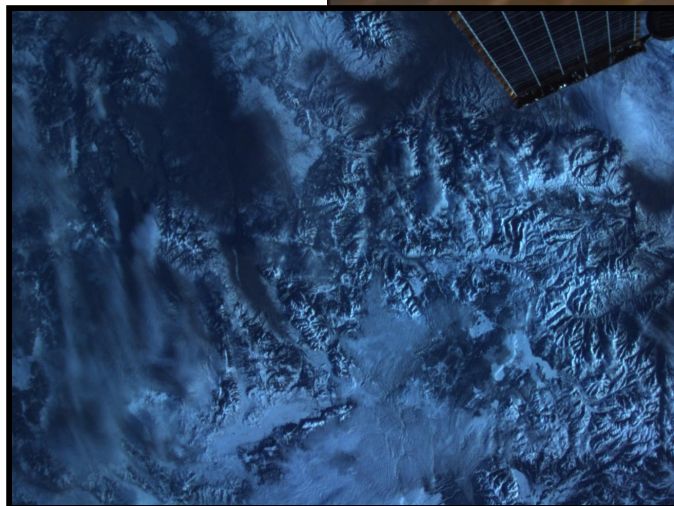
## 3Gpbs GTX Eye Diagram



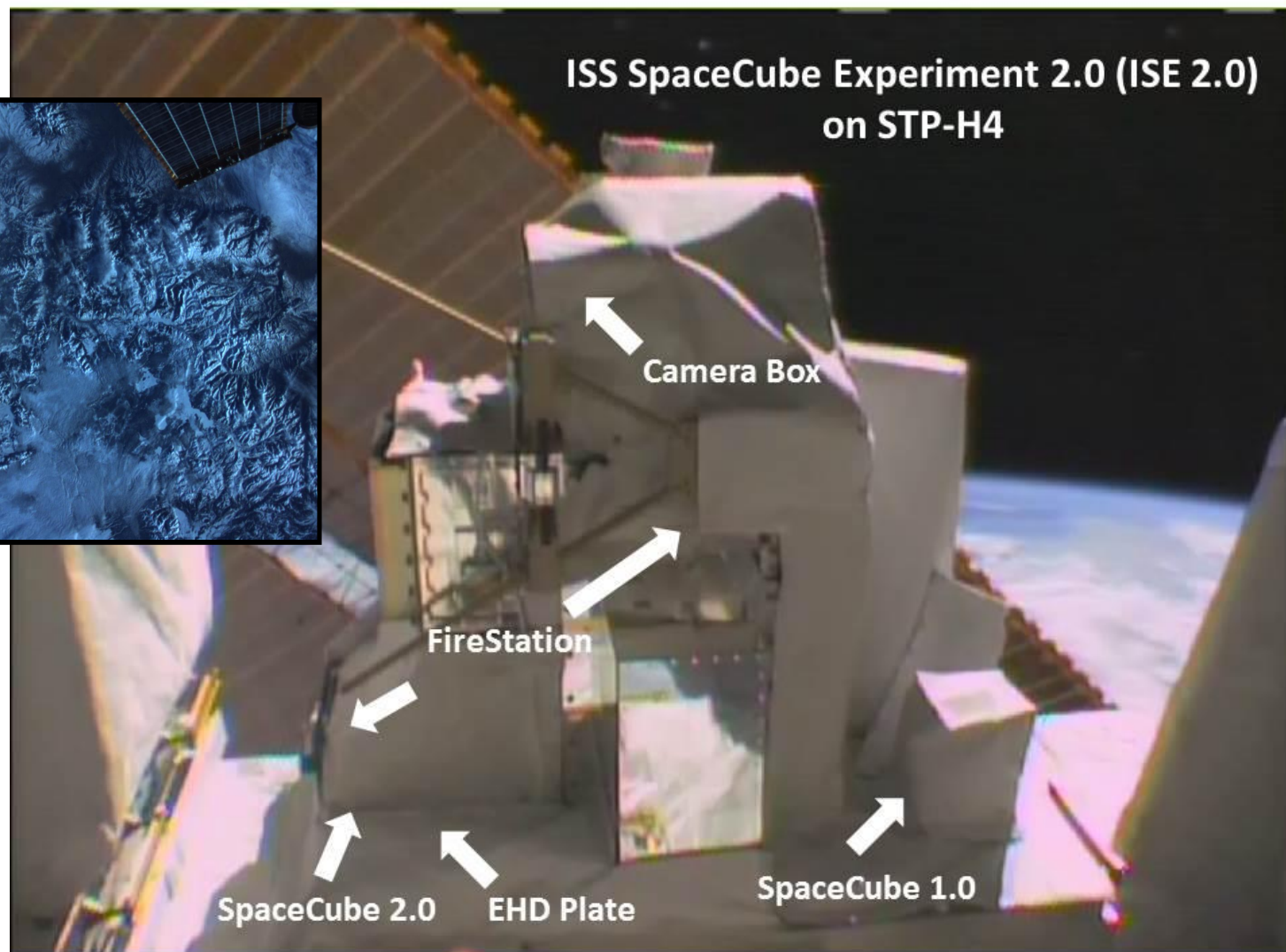
# ISS SpaceCube Experiment 2.0



# STP-H4 Operational on ISS



Somewhere near  
Big Sky, MT



Next Up: STP-H5 and Sounding Rocket Launch in 2015

SCIENCE DATA PROCESSING BRANCH • Code 587 • NASA GSFC

# ISE2.0 Results

## Operations

- GSFC Command Center
- August 2013 - Present

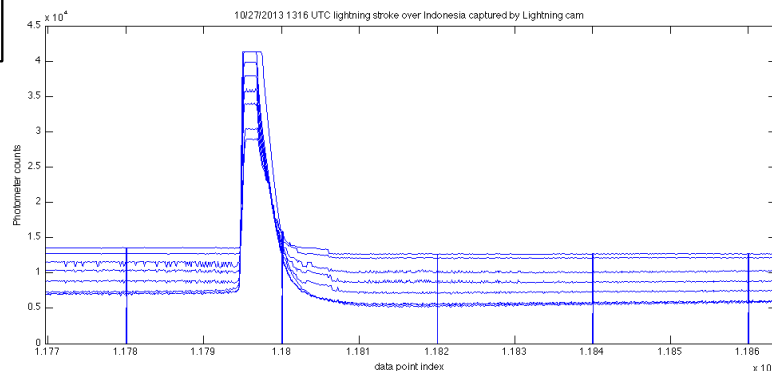
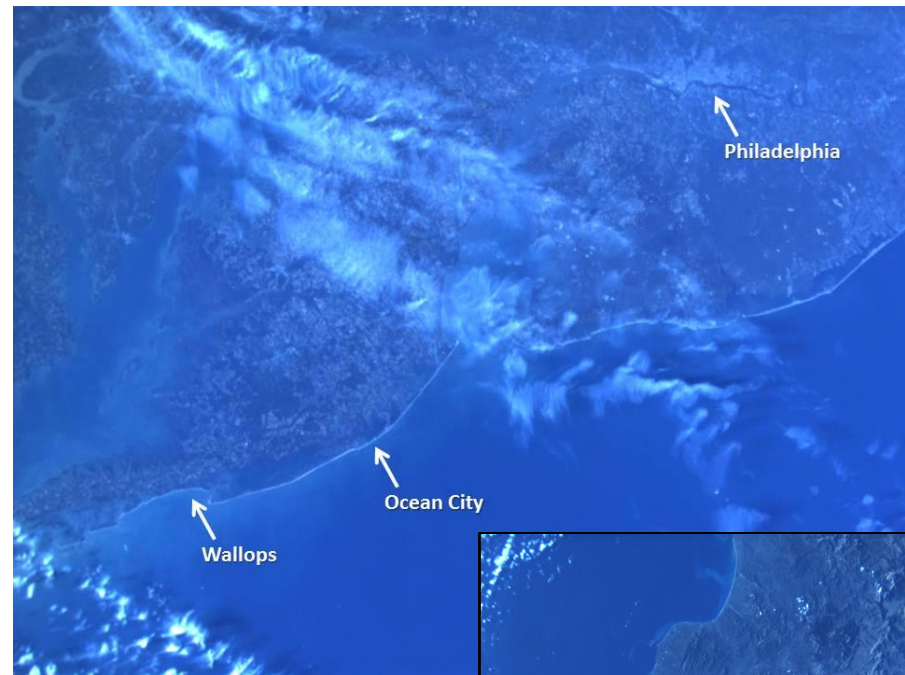
## Radiation

FPGA	SEUs
1	17
2	13
3	17

~1 SEU/FPGA/Week  
System Resets: TBD

FireStation Instrument  
Data Processing

HD Images Received: 200,000+



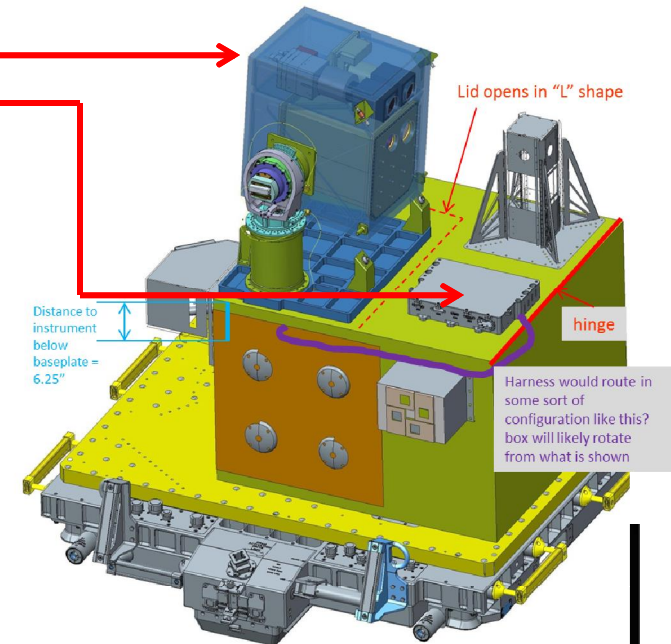
# Satellite Servicing

## STP-H5 Autonomous Rendezvous and Docking Payload

- “ SpaceCube v2.0 EM
- “ Leverages SpaceCube v1.0 RNS/Argon demonstrations

## Objective: Robotic Satellite Servicing Mission

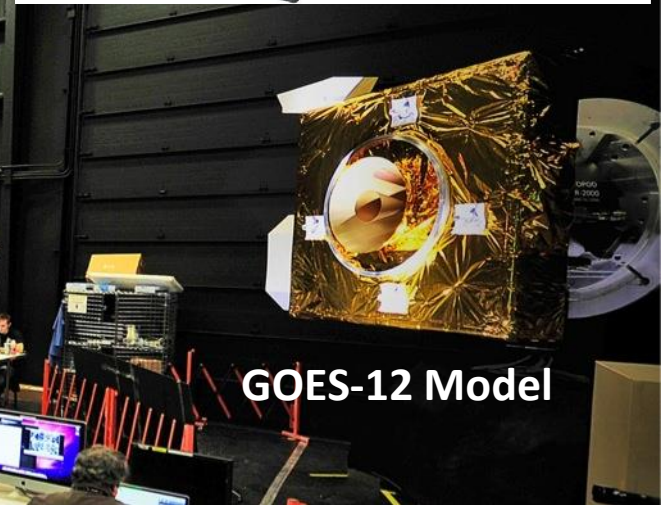
- “ SpaceCube v2.0 Flight System
- “ 2 Processors/SpaceCube
- “ 3 SpaceCubes controlling AR&D and robotic tasks



## GSFC Satellite Servicing Laboratory

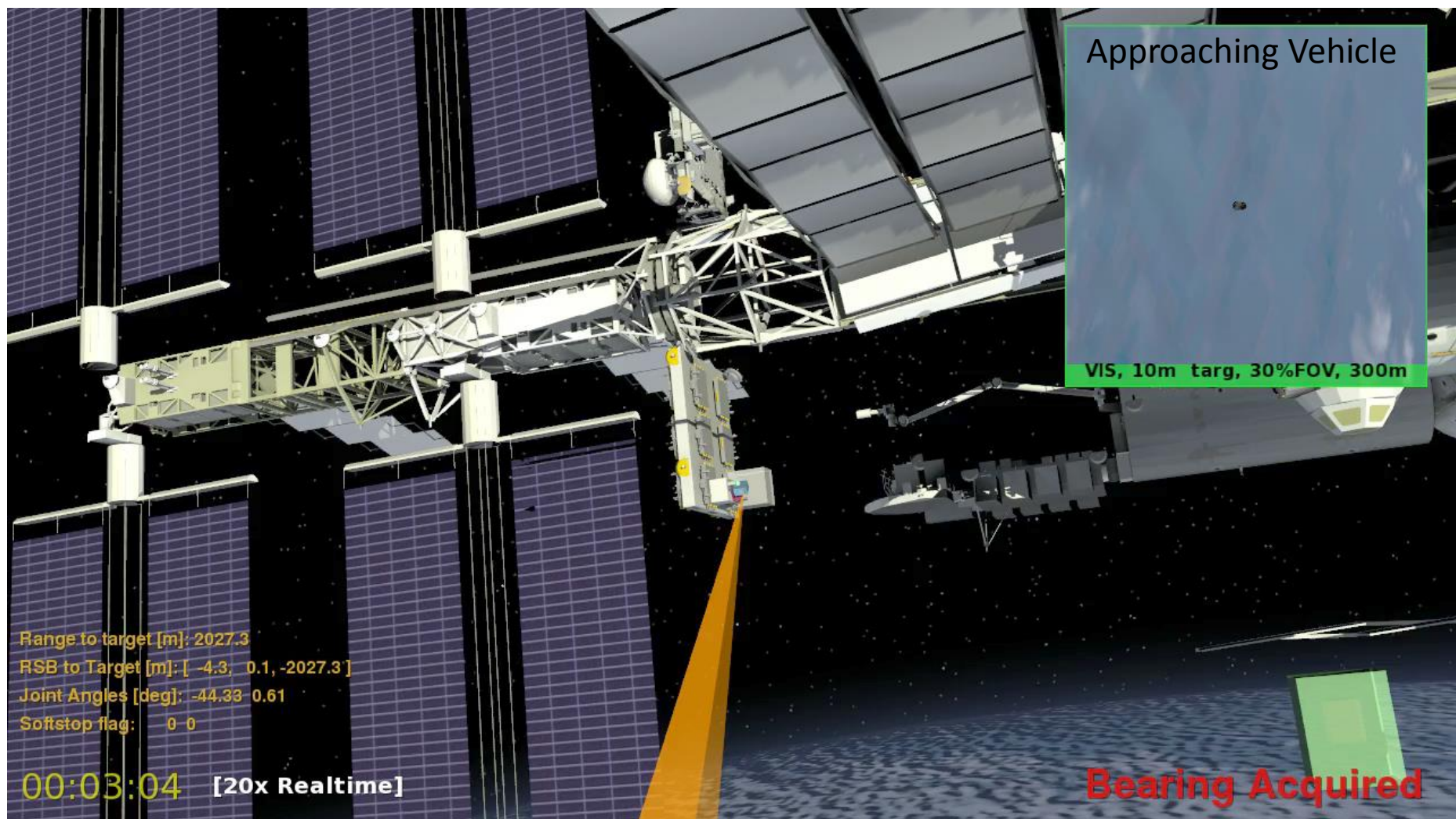


Argon with SpaceCube v1.0 Control



GOES-12 Model

# Raven ConOps



# Conclusions

- An advanced HPC for space requires well balanced system variables
- Imperative to iterate on design plan before starting schematics
  - No use starting something that will not close on requirements
  - System Designer: Know what you want to build, and how to build it
  - Pull all disciplines into design cycle at the beginning
- SpaceCube design methodology successful in converging on a cutting-edge HPC design given constrained size requirements
  - SIZE/WEIGHT = \$\$ → Make it smaller!!!
  - Back-to-Back parts placement
  - Extensive analysis
  - Built to high reliability standards
- SpaceCube v2.0 Flight System
  - Design heritage leveraged from 3 prior systems
  - Operations heritage leveraged from 5 flights
    - By 2015, 9 SpaceCube systems flown → 22 Xilinx FPGAs in space
  - Competitive HPC for space
  - Multiple mission applications, reconfigurable