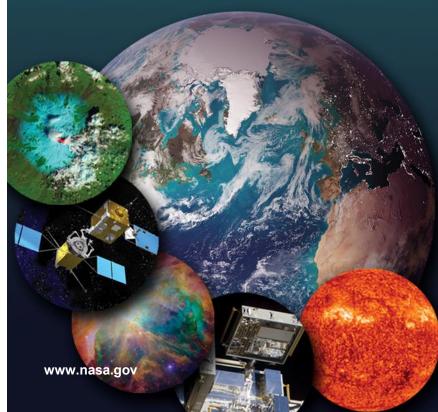
National Aeronautics and Space Administration



### Adapting the Reconfigurable SpaceCube Processing System for Multiple Mission Applications



2014 IEEE Aerospace Conference

Track 7.05: Reconfigurable Computing Systems Technologies

Dave Petrick Embedded Systems Group Leader



### **SpaceCube Family Overview**



2009

2009

2013

2015

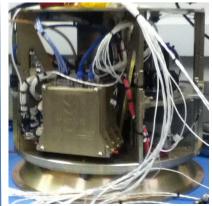
STS-125

MISSE-7

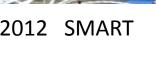
STP-H4

STP-H5





2012 SMART



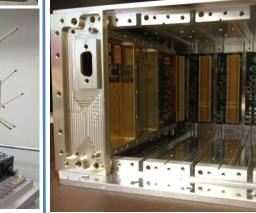


2013 STP-H4

2015 STP-H5



v2.0-FLT



2015 GPS Demo - Robotic Servicing - Numerous proposals for Earth/Space/Helio 2



# **The Challenge**

The next generation of NASA science missions will require "order of magnitude" improvements in on-board computing power

### **Mission Enabling Science Algorithms & Applications**

| "Real-time Wavefront Sensing       | "Real-time "Situational                   |
|------------------------------------|---|
| and Control                        | Awareness"                                |
| "On-Board Data Volume              | <sup>"</sup> Intelligent Data Compression |
| Reduction                          | "Real-time Calibration /                  |
| "Real-time Image Processing        | Correction                                |
| <sup>"</sup> Autonomous Operations | "On-Board Classification                  |
| "On-Board Product Generation       | <sup>"</sup> Inter-platform Collaboration |
| "Real-time Event / Feature         |   |
| Detection                          |   |

## **Our Approach**

<sup>"</sup> The traditional path of developing radiation hardened flight processor will not work ... they are always one or two generations behind " Science data does not need to be 100% perfect, 100% of the time ... occasional "blips" are OK, especially if you can collect 100x MORE DATA using radiation tolerant\* processing components <sup>"</sup> Accept that radiation induced upsets will happen occasionally ... and just deal with them " Target 10x to 100x improvement in "MIPS/watt"

\*Radiation tolerant – susceptible to radiation induced upsets (bit flips) but not radiation induced destructive failures (latch-up)

## **Our Solution**

SpaceCube: a high performance reconfigurable science data processor based on Xilinx Virtex FPGAs

*"* Hybrid processing … CPU, DSP and FPGA logic
*"* Integrated "radiation upset mitigation" techniques
*"* SpaceCube "core software" infrastructure
*"* Small "critical function" manager/watchdog
*"* Standard interfaces

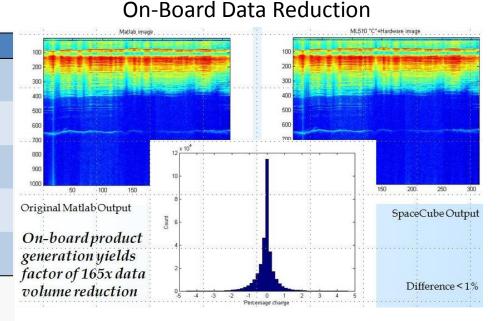
Note: SpaceCube 2.0 and SpaceCube Mini can be populated with either commercial Virtex 5 FX130T parts or radiation hardened Virtex 5 QV parts ... offering system developers the option of trading computing performance for radiation performance

## **SpaceCube, Target Applications**

- Small, light-weight, reconfigurable multi-processor platform for space flight applications demanding extreme processing capabilities
  - . Reconfigurable Components: FPGA, Software, Mechanical
  - . Promote reuse between applications
- <sup>7</sup> Hybrid Flight Computing: hardware acceleration of algorithms to enable onboard data processing and increased mission capabilities

#### Hardware Algorithm Acceleration

| Application            | Xilinx Device    | Acceleration vs CPU                          |
|------------------------|------------------|--|
| SAR                    | Virtex-4         | <b>79x</b> vs PowerPC 405                    |
| Altimeter              | FX60             | (250MHz, 300 MIPS)                           |
| RNS GNFIR<br>FPU, Edge | Virtex-4<br>FX60 | <b>25x</b> vs PowerPC 405 (250MHz, 300 MIPS) |
| HHT                    | Virtex-1         | <b>3x</b> vs Xeon Dual-Core                  |
| EMD, Spline            | 2000             | (2.4GHz, 3000 MIPS)                          |
| Hyperspectral Data     | Virtex-1         | <b>2x</b> vs Xeon Dual-Core                  |
| Compression            | 1000             | (2.4GHz, 3000 MIPS)                          |
| GOES-8 GndSys          | Virtex-1         | <b>6x</b> vs Xeon Dual-Core                  |
| Sun correction         | 300E             | (2.4GHz, 3000 MIPS)                          |

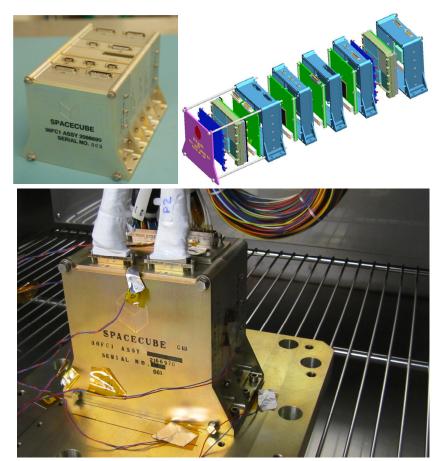


#### Notes:

- 1) All functions involve processing large data sets (1MB+)
- 2) All timing includes moving data to/from FPGA
- 3) SpaceCube 2.0 is 4x to 20x more capable than these earlier systems

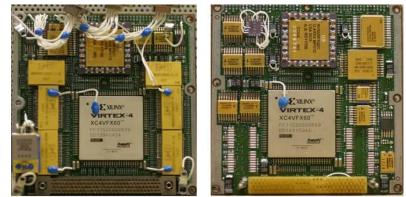
## SpaceCube v1.0 System

#### Mechanical Slice Stacking Architecture



Base Unit Size: 4.5" x 4.3" x 3" Operating Range: -30C to +55C Power: 12-16W SCIENCE DATA PROCESSING BRANCH • Code 587 • NASA GSFC

#### Processor Slice, Back-to-Back Architecture



FPGAs: 2x Xilinx V4FX60, 2x Aeroflex UT6325 Memory: 1GB SDRAM, 1GB NAND Flash, PROM/SRAM External I/O: 20ch LVDS/RS422

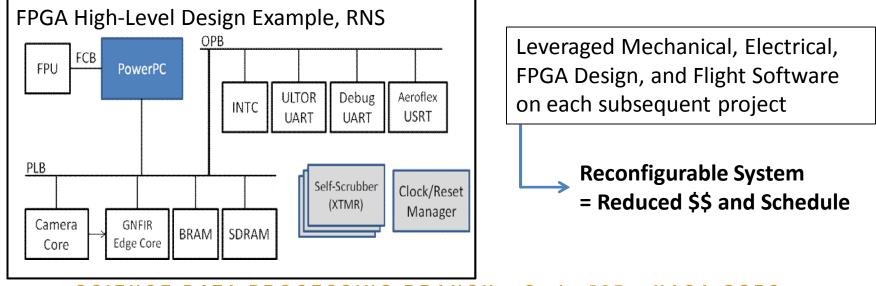
#### Power Slice, Two Cards



28V Input, 5V, 3.3V, 2.5V, 1.5V, +/-12V Outputs External I/O: 1553, 10Base-T Ethernet, 4ch RS422

## **SpaceCube v1.0 Missions**

| Year            | Mission                                | Application  |
|-----------------|--|--|
| 5/2009          | Relative Navigation Sensors<br>STS-125 | Real-time image processing/tracking, data compression, shuttle interface |
| 11/2009-Present | MISSE7/8                               | Radiation Experiment   |
| 2010-2011       | Argon Robotic Ground Demo              | Similar to RNS with additional instruments, upgraded algorithms          |
| 8/2013-Present  | STP-H4, DoD Delivery                   | Payload Control, ISS Interface   |
| 2015            | STP-H5, DoD Delivery                   | Payload Control, ISS Interface   |



## **RNS Payload on HST-SM4, STS-125**

me ID: 0x73F13002 Jaternion: 0.72654, -0.67387, 0.03428, 0.12983 isition (meters): 1.4498, 7.8250, -81.4431 se Quality Confidence: 88.235%

**Flight Image** 



STS-125 Payload Bay

SCIENCE DATA

**RNS System: 28 FPGAs** 

Stacking Conr

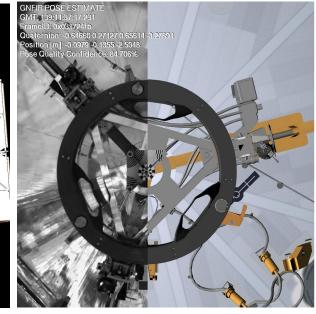
PROC

AEROFLEX

ESSING BRANCH

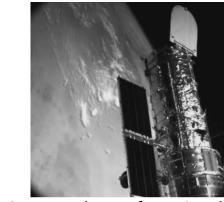
Long Range Camera on Rendezvous

#### Short Range Camera on Deploy

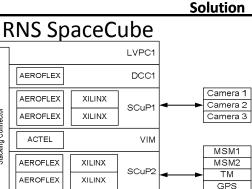


Flight Image

**RNS Tracking Solution** 



Code 587 • NASA GSFC 9



LVPC2

DCC2

•

n

**RNS Tracking** 

KU-Band

ing in initiage

## **On-Board Image Processing**

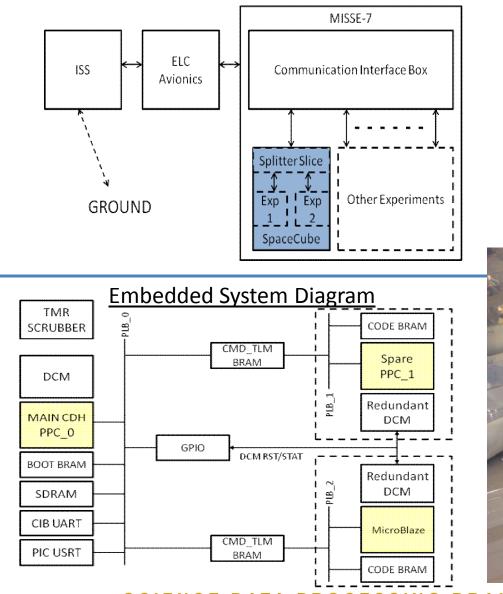
→ Successfully tracked Hubble position and orientation in real-time operations
→ FPGA algorithm acceleration was required to meet 3Hz loop requirement



Rendezvous

Deploy

# **MISSE7/8 SpaceCube**





# **SpaceCube Upset Mitigation**

 $\rightarrow$  FPGA and FSW successfully reconfigured on-orbit

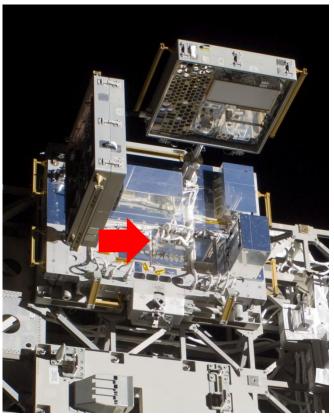


### Data as of 3/1/2014

Days in orbit Total SEUs detected & corrected Total SEU-induced resets Total SEU-induced reset downtime Total processor availability 1500+ 200+ 6 30 min 99.9979% GSFC SpaceCube v1.0 (Nov 2009):

" "Radiation Hardened by Software" Experiment (RHBS)

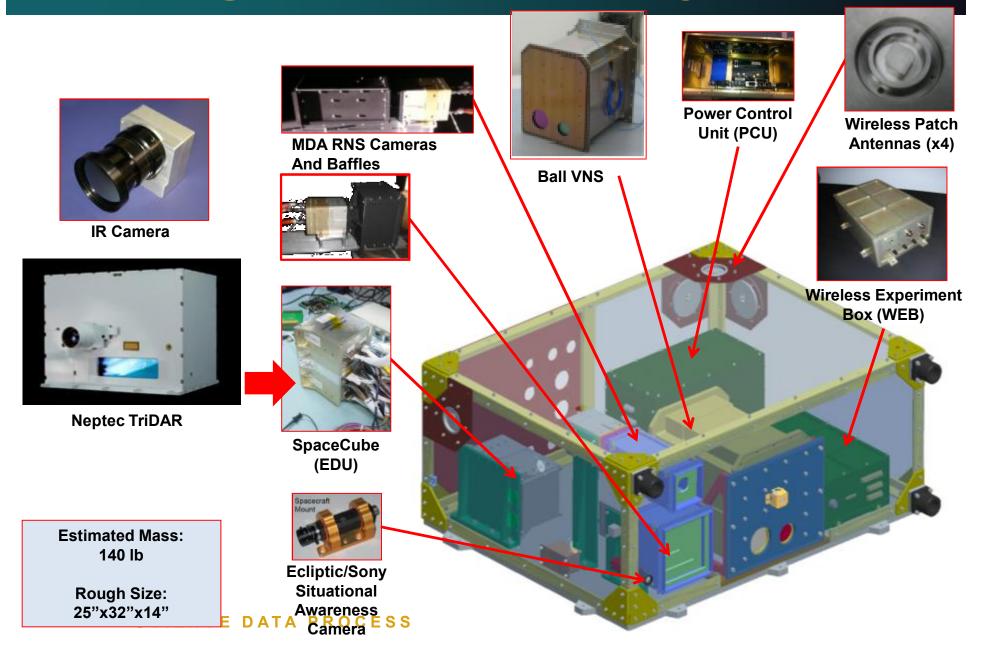
<sup>"</sup> Autonomous Landing Application<sup>"</sup> Collaboration with NRL and the DoDSpace Test Program (STP)



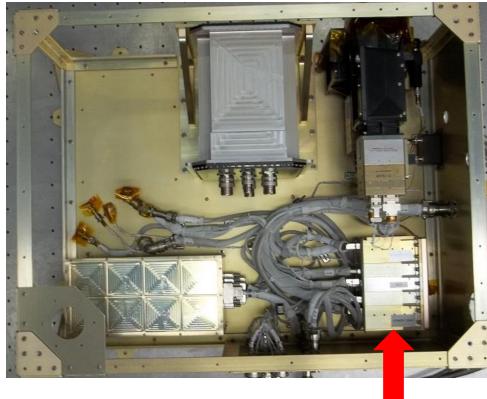
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## **Argon AR&D Test Payload**

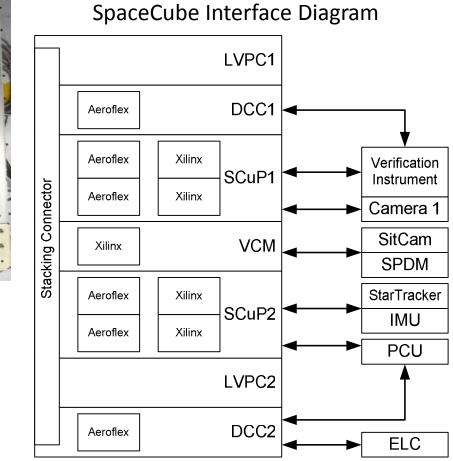


## **Argon Payload Assembly**



SpaceCube

→ Embedded system consisted of 8 PowerPC405s
→ Reconfigurable system to support various instrument payloads



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# **GSFC Satellite Servicing Lab**

### Testing with simulated 6-DOF motion of Argon and Target

- <sup>7</sup> Rotopod and FANUC motion platforms simulate target-sensor dynamics
- Up to 13 m separation possible

### Testing conducted at GSFC in January-February 2012

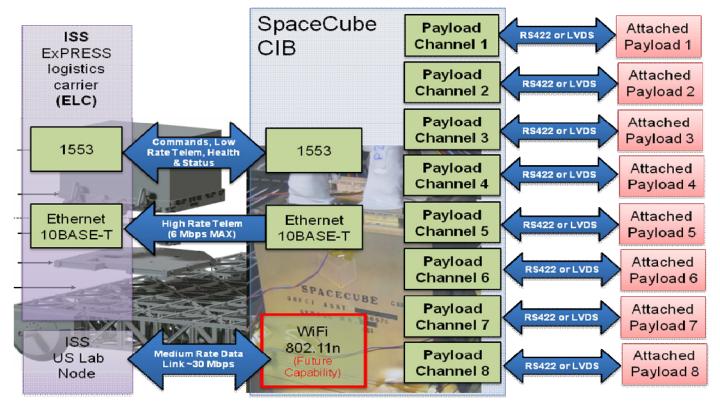
- Motion includes closed-loop approach and non-cooperative "tumble"
- <sup>"</sup> Open loop testing to characterize sensor/algorithm performance
- Closed-loop tests evaluate end-to-end system (sensors, algorithms, control law) in real time



## **SpaceCube CIB, STP-H4**

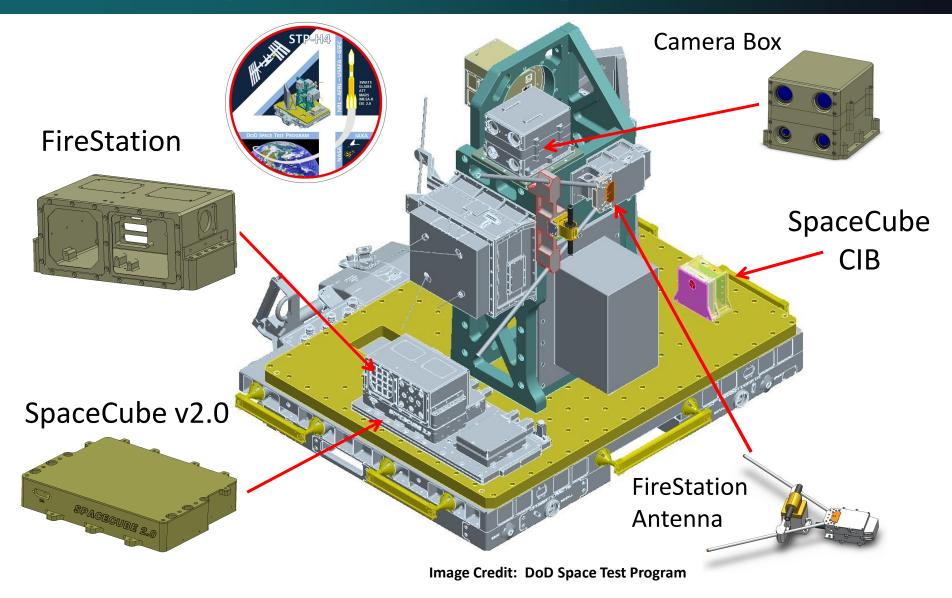
- " Delivery to Space Test Program
- "Interfaces with ELC and 8 attached payloads

 $\rightarrow$  Reflight of RNS Hardware

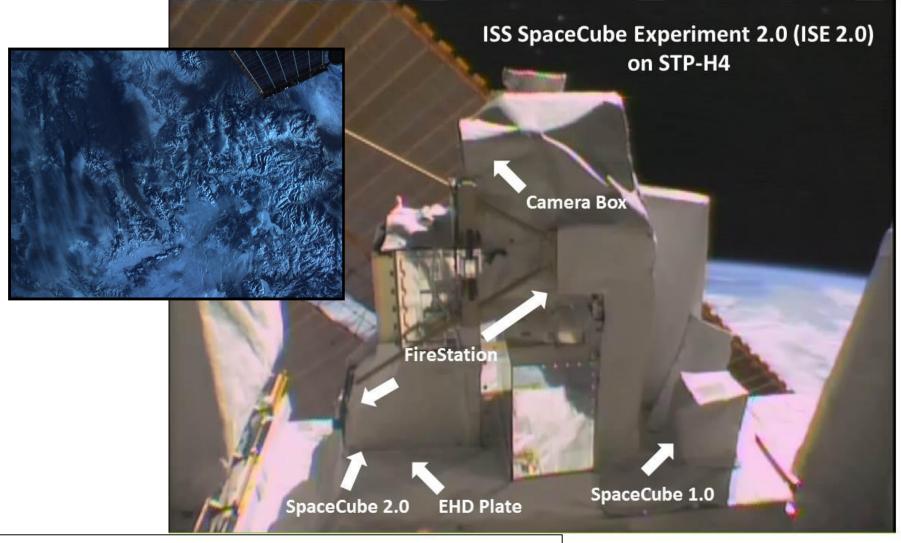


Days in orbit200+Total SEUs detected & corrected20+ (as of 3/1/2014)Total SEU-induced resets1

## **ISS SpaceCube Experiment 2.0**



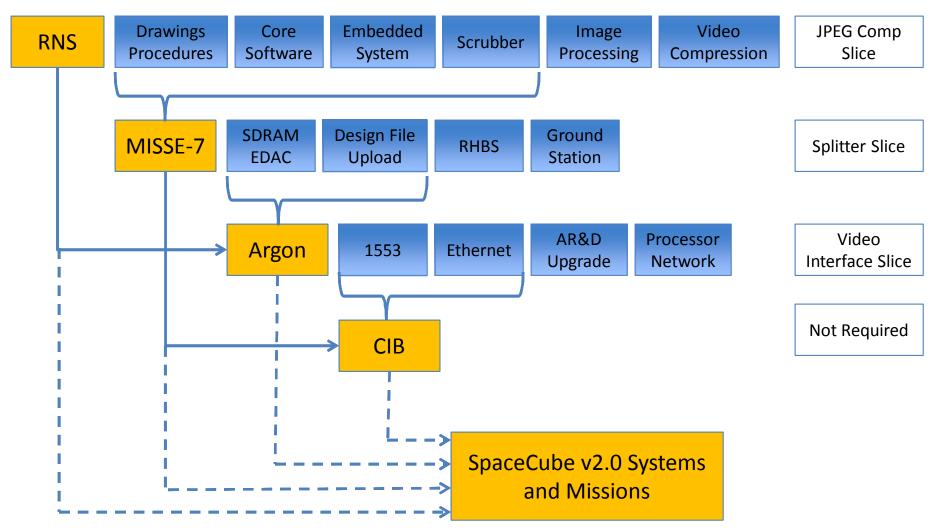
## **STP-H4** Operational on ISS



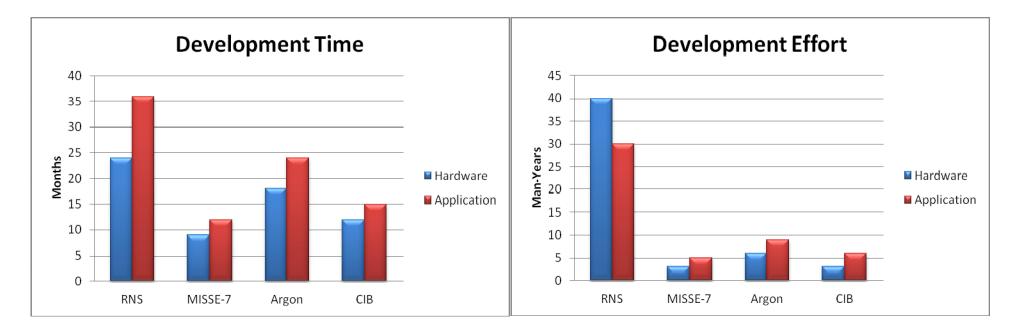
Next Up: STP-H5 and Robotic Refueling Mission 3 in 2015

## **System Reuse and Reconfiguration**

#### Interface Card



### Conclusions



→Designing a new system has significant non-recurring engineering cost
→Firm embedded system infrastructure and reconfigurable file structure is critical
→A reconfigurable and adaptable system enables low-cost, quick-turn missions
→A scalable mechanical/electrical system can easily adapt to new interface requirements
→Reconfigurable system enables accelerated requirements creep: <u>BE FIRM!</u>