

#### **Overview of NASA ISRU Technology Development**

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#### Introduction



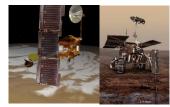
- NASA's Advanced Exploration Systems (AES) in the Human Exploration and Operations Mission Directorate (HEOMD) has initiated a new project for ISRU Technology focused on component, subsystem, and system maturation in the areas of
  - Water/volatiles resource acquisition
  - Water/volatiles and atmospheric processing into propellants and other consumable products
- NASA's Game Changing Development (GCD) program in the Space Technology Mission Directorate (STMD) has an ISRU project focused on component technology development in the areas of
  - Mars atmosphere acquisition including dust management
  - Oxygen production from Mars atmosphere for propellant and life support consumables
- Together, these two coordinated projects are working towards a common goal of demonstrating ISRU Systems in preparation for future flight
  - Intent to engage the external community when funding becomes available

# What is In Situ Resource Utilization (ISRU)?



# ISRU involves any hardware or operation that harnesses and utilizes 'in-situ' resources to create products and services for robotic and human exploration

#### Resource Assessment (Prospecting)



Assessment and mapping of physical, mineral, chemical, and water resources, terrain, geology, and environment

#### In Situ Manufacturing



Production of replacement parts, complex products, machines, and integrated systems from feedstock derived from one or more processed resources

#### **Resource Acquisition**



Excavation, drilling, atmosphere collection, and preparation/ beneficiation before processing

#### In Situ Construction



Civil engineering, infrastructure emplacement and structure construction using materials produced from *in situ* resources

> Radiation shields, landing pads, roads, berms, habitats, etc.

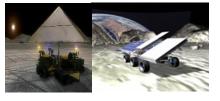
#### **Resource Processing/ Consumable Production**



Extraction and processing of resources into products with immediate use or as feedstock for construction & manufacturing

Propellants, life support gases, fuel cell reactants, etc.

#### In Situ Energy



Generation and storage of electrical, thermal, and chemical energy with *in situ* derived materials

> Solar arrays, thermal storage and energy, chemical batteries, etc.

- 'ISRU' is a capability involving multiple elements to achieve final products (mobility, product storage and delivery, power, crew and/or robotic maintenance, etc.)
- 'ISRU' does not exist on its own. By definition it must connect and tie to users/customers of ISRU products and services

# Decisions To Be Made Can Have Long Term Implications

# VASA

#### **Exploration Element**





LO<sub>2</sub>/CH<sub>4</sub> vs NTO/MMH

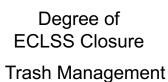


In-Space Transportation

ISRU Compatible vs Earth Storable

Chemical, Nuclear-Thermal, or SEP

In-Space & Surface Habitats



Radiation Shielding

Lander & Surface Power

Nuclear vs Solar

Battery vs Regenerative Fuel Cell

- **Studies That Can Impact Development Decisions**
- Lower performing propellants (e.g., NTO/MMH) would affect all transportation assets due to different rendezvous orbit
- ISRU vs bring ascent propellant: Extra landers with tankers to transfer propellant on the surface
- "Off-the-Shelf" storables vs ISRU-compatible for
  - Orion Service Module
  - Mars SEP/Hybrid stage
  - Phobos Crewed Vehicle
- Chemical (O<sub>2</sub>/H<sub>2</sub> or O<sub>2</sub>/CH<sub>4</sub>) vs SEP for cis-lunar and Mars human transit vehicles
- Water removal from brine
- CO<sub>2</sub> reduction to carbon or ethylene
- Compaction/Jettison vs trash-to-gas or propellant
- Earth supplied or in-situ radiation shielding
  ISRU water, plastic, or regolith
- Solar Power for Mars Human Surface: ISRU is 1 of 2 main users; day/night power strongly affects operations
- Pressurized rover baselined with batteries and nuclear reactor vs regenerative fuel cell

# ISRU Technology Development Needed Now



- ISRU is a *disruptive* capability
  - Enables more affordable exploration than today's paradigm
  - Requires integrated system design approach
  - Allows more sustainable architectures to be developed
- Understand the ripple effect in the other Exploration Elements
  - MAV, EDL, Habitats, Life Support, Power
- Every Exploration Element except ISRU has some flight heritage (power, propulsion, habitats, landers, life support, etc.)
  - ISRU will require a flight demonstration mission on Mars before it will be included in the critical path
    - Mission needs to be concluded at least 10 years before first human landed mission to ensure lessons learned can be incorporated into final design
  - ISRU Formulation team has generated a (still incomplete) list of over 75 technical questions on more than 40 components and subsystems that need to be answered before the 'right' ISRU system will be ready for flight

# ISRU State-of-the-Art: Resource Acquisition, Processing, Consumables Production



- Significant work has been performed to demonstrate feasibility of ISRU concepts and develop components and technologies (TRL 1-3)
  - Moon/Mars
    - Mars atmosphere collection, separation, and processing into  $O_2$  or  $O_2/CH_4$
    - Lunar regolith excavation, beneficiation, and processing to extract  $O_2$
    - Civil engineering/soil stabilization
  - Asteroid
    - Acquisition concept work is just starting through STMD-ESI, BAAs, and SBIR/STTRs
- Some development & testing has been performed at the system level (TRL 4-6)
  - Moon (Lab, Analog sites)
    - RESOLVE, PILOT, ROxygen
  - Mars (Lab, Environment)
    - Portable Mars Production Plant (early '90s), Mars Sabatier/Water Electrolysis System (Mars env. chamber '00), MIP (flight experiment for cancelled Mars '01)
    - MOXIE scheduled to fly on Mars 2020 mission
- However, significant work is needed to mature these technologies
  - Development & testing much closer to full-scale for human mission needs
  - Much longer operational durations
  - Much more testing to validate performance under relevant environmental conditions
  - Integrate many components and subsystems into system prototypes
  - Realize synergy between ISRU and other system technologies, such as life support/fuel cell, power, surface mobility

# ISRU Critical Challenges That Need to Be Addressed



- What is the 'right' set of components and subsystems to enable production of mission consumables from either regolith or atmospheric resources at a variety of destinations?
- What is the performance and life that can be expected from the ISRU system in the actual environment?
- How does the ISRU system integrate and interact with other systems (e.g., power, lander, life support, etc.)?
  - ConOps
  - Power sharing
  - Total surface thermal management
  - Maintenance and refurbishment

#### **Overall Goal: System-level TRL 6 to support future Pathfinder missions**

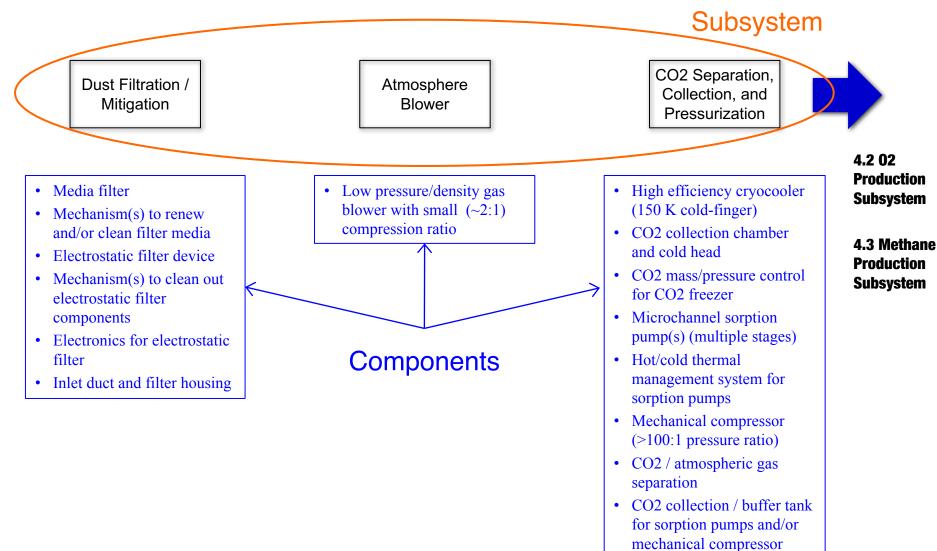


- Scope: Develop the component, subsystem, and system technology to enable production of mission consumables from either regolith or atmospheric resources at a variety of destinations
- Objective: Advance ISRU System-level technology readiness to prepare for flight demonstrations
  - Initial focus
    - Critical technology gap closure
    - Component development in relevant environment (TRL 5)
  - Interim Goals
    - ISRU subsystems tests in relevant environment (Subsystem TRL 6)
  - End-Goals
    - End-to-end ISRU system tests in relevant environment (System TRL 6)
    - Integrated ISRU-Exploration elements demonstration in relevant environment

#### **Provide Exploration Architecture Teams with validated, highfidelity answers for mass, power, and volume of ISRU Systems**

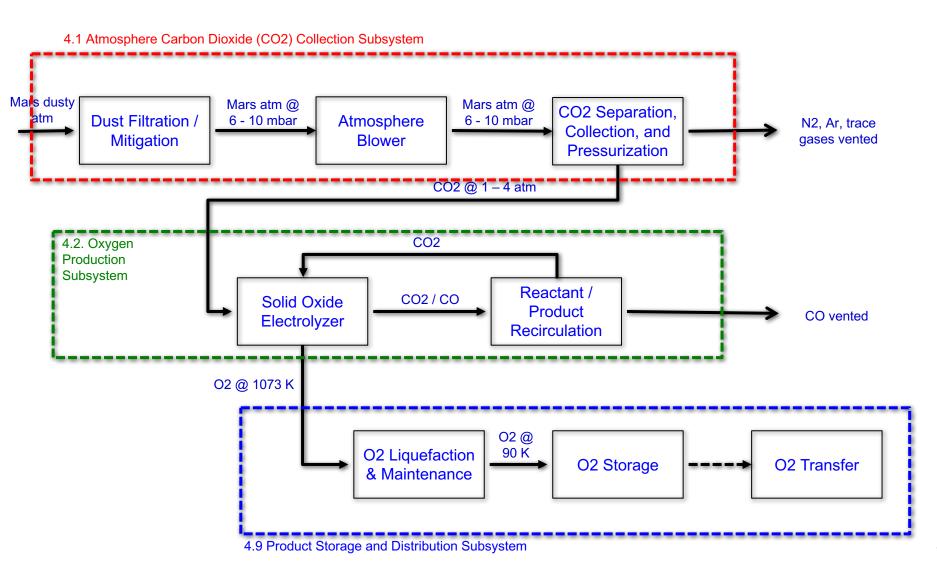
### Example of ISRU Components and Subsystem Definition

#### 4.1 Atmosphere Carbon Dioxide (CO<sub>2</sub>) Collection Subsystem



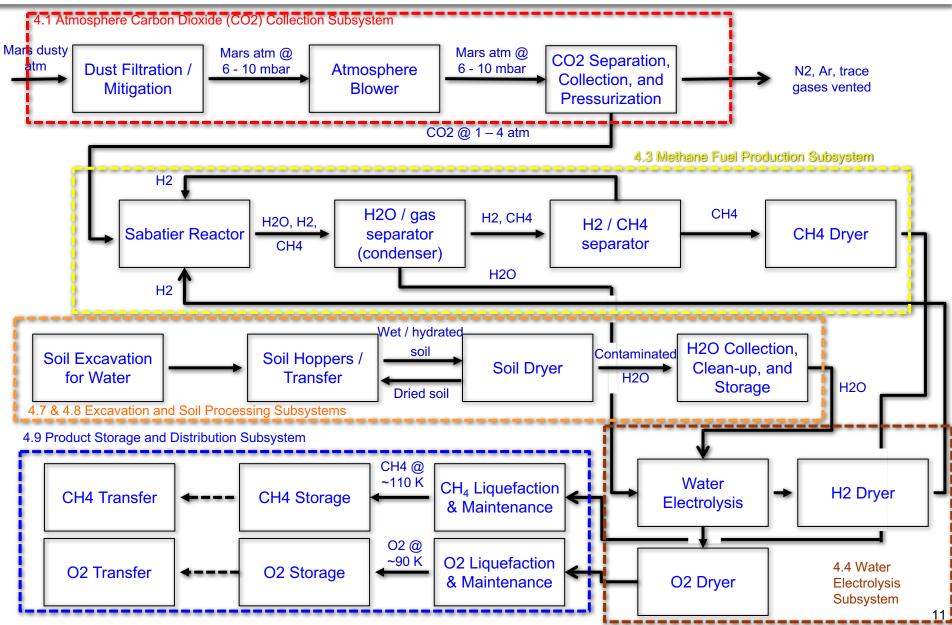


#### **Oxygen Production from Atmosphere Integrated System (SOE Option)**

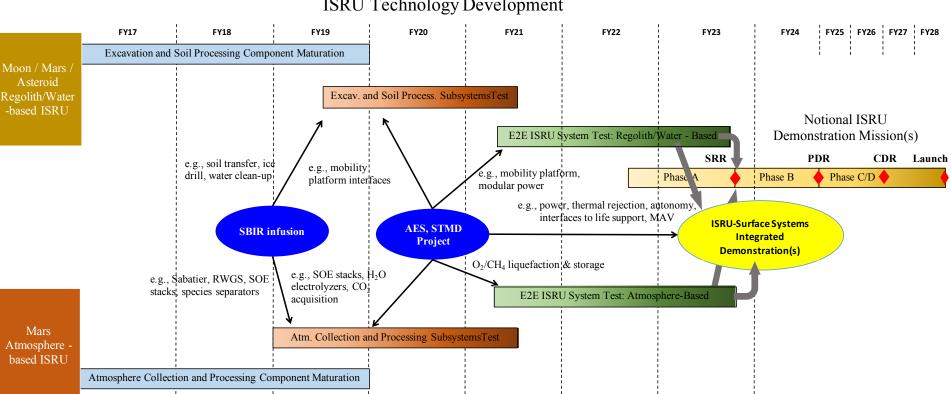


# ISRU Fuel and Oxygen Production End-to-End Integrated System



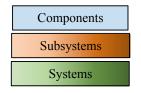


## ISRU Technology Project Schedule (Notional)



#### ISRU Technology Development

#### LEGEND

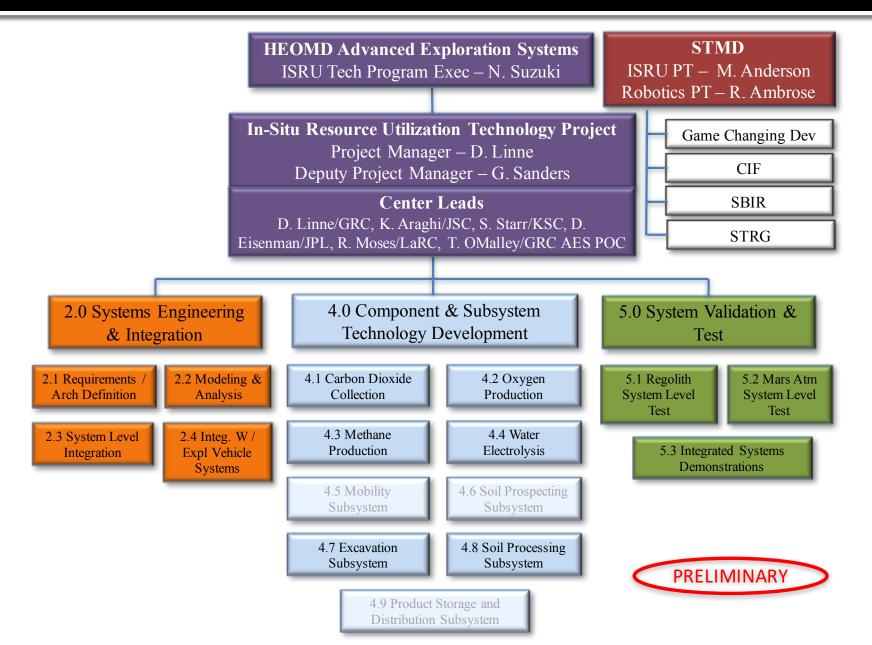


Soil water-based ISRU (top track) likely to require more time to develop to TRL 5/6 than Mars atmosphere-based ISRU (bottom track)



#### **ISRU Project Structure**







# FY17 Overview



- Exploration Mission Architecture teams
  - Provide ISRU systems mass, power, volume, and concept of operations input to mission architecture teams
  - Work with other projects to identify common technology needs (e.g., water electrolysis) and dependent technology needs (e.g., mobility platform)
- System Modeling
  - Develop system model framework to link physics-based component models into integrated system model
  - Perform trade study on effects of mass, power, volume of Mars oxygen/fuel production system as a function of water resource type (hydrated minerals, icy soils, deep ice)
- System Level Integration Thermal Management
  - Evaluate system-level thermal integration challenges and identify and analyze potential solutions
    - Hot and cold components within the system
    - Synergistic use of waste heat from external to ISRU system
- Autonomy and Control
  - Evaluate challenges and potential solutions for long-duration untended operation, with focus on autonomous navigation and operation of excavation and delivery subsystem

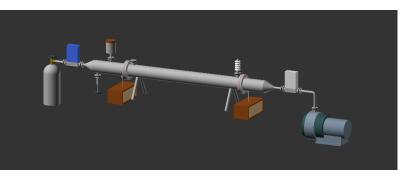
# **4.1.1 Dust Filtration and Mitigation**



- Scroll Media Filters
  - Create physics-based model and validate
    - Existing data from testing in Mars flow loop
    - Possible test data from MOXIE (Mars Oxygen In-Situ Resource Utilization Experiment)
  - Design full-scale media filter component for fabrication and testing in FY18
- Electrostatic Precipitators
  - Develop and test electrostatic precipitator to remove dust from Mars atmosphere at the intake to the ISRU plant
  - Create physics-based model and validate with test data
  - Use model to optimize geometry
- Cyclone Separators
  - Evaluate past lunar ISRU work and on-going SBIR for applicability to Mars atmosphere dust filtration



Scroll filter designed for Space Station

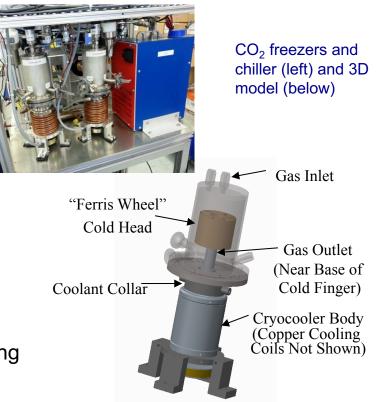


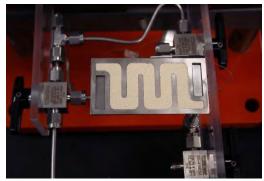
**Electrostatic Precipitator Design** 

#### Opened view of a single adsorber unit

#### 4.1.3 CO<sub>2</sub> Separation, Collection, and Pressurization

- Cryofreezer
  - Create physics-based model and validate
    - Existing data from testing in Mars flow loop
    - Possible test data from MOXIE project
  - Design and evaluate multiple cold-head concepts to maximize collection efficiency
- Rapid Cycle Sorption Pump
  - Modeling and detailed design using finite element structural, fluid, and thermal modeling tools
    - Predict performance for different CO<sub>2</sub> sorbent materials
  - Develop thermal design to enable rapid thermal cycling
  - Develop and test new sorbent materials
- Mechanical Compressors
  - Modeling and design of radial (centrifugal, axial) and positive displacement (e.g., scroll) to determine performance, power, and volume
  - Identify critical scaling limitations of different compressor types







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# 4.2.2 Solid Oxide Electrolysis



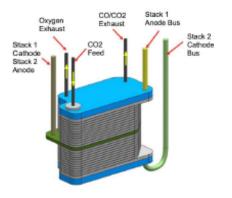
- Assess state-of-the-art
  - Identify key enablers and critical technology gaps to achieve scale-up, stable performance, and long life
  - Evaluate differences in fabrication methods, reliability, scalability, thermal cycling, thermal ramp rates, operating pressures, sealing, and longevity
- Structural and thermal modeling
  - Create finite element fluid, mechanical, and thermal models of solid oxide stacks
  - Use models to evaluate and improve manifolds, identify stress points during thermal cycling, aid in scale-up
- Advanced fabrication methods
  - 3D print zirconia oxide manifold for GRC bi-supported cell design
  - Test 3D-printed manifolds on small stacks
- Technology investment and development roadmap

Paragon Solid Oxide Electrolyzer



GRC Solid oxide stack SolidWorks model (top); gridded for flow analysis (bottom)





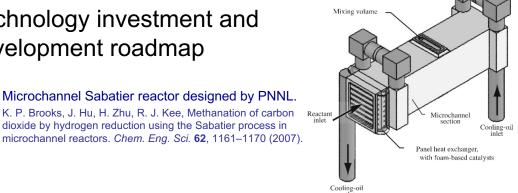
MOXIE Solid Oxide Electrolyzer (Ceramatec) model (above) and in test stand (below)

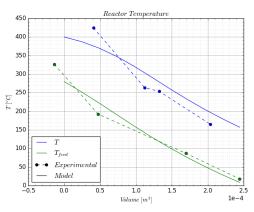


# **4.3.1 Sabatier Reactor**

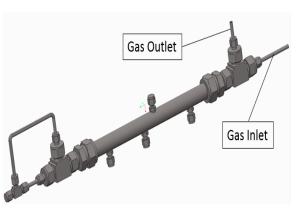


- Modeling
  - Create a physics-based model of existing subscale Sabatier reactor
  - Validate model with data from existing reactor
  - Generate data with large-scale reactor and use to validate model
- Testing
  - Test subscale reactor at different conditions ( $H_2:CO_2$ ) ratio, flow rates, etc.)
  - Build full-scale reactor and measure performance
  - Test reactors to optimize operations, especially on startup and shut-down
- Review state of the art reactor designs
- Technology investment and development roadmap





Example of modelled reactor temperatures compared to experimental



Packed bed Sabatier reactor 3D model (above)

### **4.7.1 Soil Excavation for Water**



- Excavation modeling
  - Update lunar excavation models to include excavation of different resource types
    - Mars hydrated minerals
    - Icy soils at moon and Mars
    - Deep ice deposits on Mars
  - Validate with existing data and new data when available
- Excavator design
  - Use models to evaluate proposed excavation concepts and generate new concepts
  - Develop test plans for new excavator concepts and gather data for further model validation

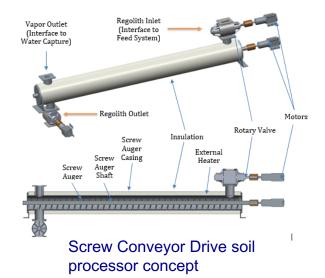


KSC RASSOR (Regolith Advanced Surface Systems Operations Robot) excavator delivering loose soils

# 4.8.2 Soil Dryers



- Closed processors
  - Closed or partially closed reactor
  - Receives delivered regolith, extracts and separates water. deposits spent regolith for disposal
- Open processors
  - Process and extract the water at the site
  - Includes in-situ extraction of deep ice deposits in liquid or gas phase
  - Complete testing of GRC in-situ processor concept
- Soil processing designs
  - Create models to evaluate proposed concepts and generate new concepts
  - Develop designs for one batch and one in-situ concept
  - Develop test plans for soil processing concepts





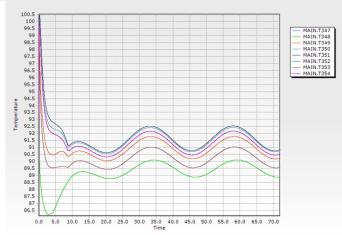
Concept for open water extraction soil processor

# 4.9.1 O<sub>2</sub>/CH<sub>4</sub> Liquefaction & 4.9.2 O<sub>2</sub>/CH<sub>4</sub> Storage

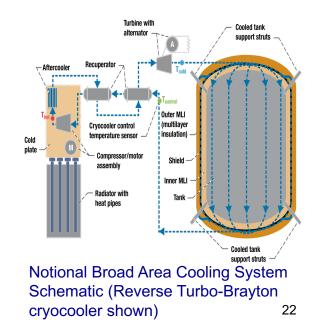


- Develop integrated thermal fluid models
  - Thermal Desktop model of oxygen liquefaction and zeroboil-off storage in Mars Ascent Vehicle tank
  - Model transients including cryocooler operation over daily and seasonal external temperature variations
- Validate models with existing and new (when available) test data
  - Liquid Oxygen Zero-Boil-Off Experiment
  - Liquefaction brassboard testing
- Trade study comparing mass and thermal performance of insulation systems for Mars applications
  - Aerogel based soft vacuum (5 Torr) optimized insulation systems
  - MLI based hard vacuum optimized (with 5 Torr vacuum shell) insulation systems
  - Lightweight vacuum systems such as Quest Products
- O<sub>2</sub> liquefaction brassboard test (funding dependent)
  - Fill level heat transfer issues with using tank wall
  - Transient fluid dynamics responses to periodic cooling (for example if cryocooler was only on at "night")
  - Data for model validation

#### Note: ISRU Liquefaction currently managed under AES/Lander Tech



Tank based cryocooler system transient response to daily Mars temperature swings



#### Summary



- NASA ISRU Technology projects in HEOMD and STMD are developing ISRU technology for the Moon, asteroids, and Mars
  - Focus on acquisition and consumables production and storage
  - Component -> subsystem -> system progression
- Emphasis on testing in relevant environment early and often
- Raise System-level TRL in preparation for potential demonstration missions
- Provide Exploration Architecture Teams with validated, highfidelity answers for mass, power, volume, and concept of operations