

# Trade Study: Storing NASA HDF5/netCDF-4 Data in the Amazon Cloud and Retrieving Data via Hyrax Server Data Server

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#### Goals

- Study several approaches to storing and retrieving NASA HDF5
  (& netCDF4) data using Amazon Web Services (AWS) Simple
  Storage Service (S3) and Hyrax server.
- Explore strategies for granulizing and aggregating data that optimize both performance and cost for data storage and retrieval.
- Develop a cloud cost model for the preferred data storage solution that accounts for different granulation and aggregation schemes as well as cost and performance trades.

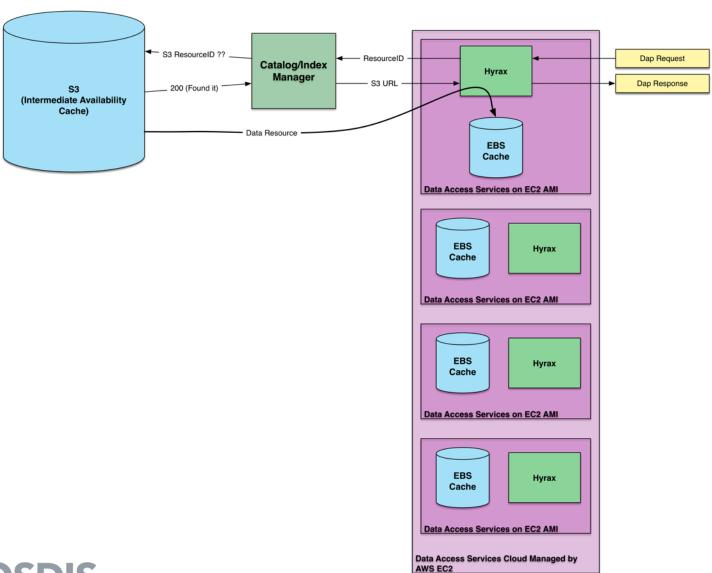


## Methodology

- Three architectures explored using proof-ofconcept code
- Three sample NASA data collections
- Index files with dataset storage information
- HDF5 library, h5py Python, Hyrax
- Representative use cases with NASA data
- Analysis of performance, access and cost logs

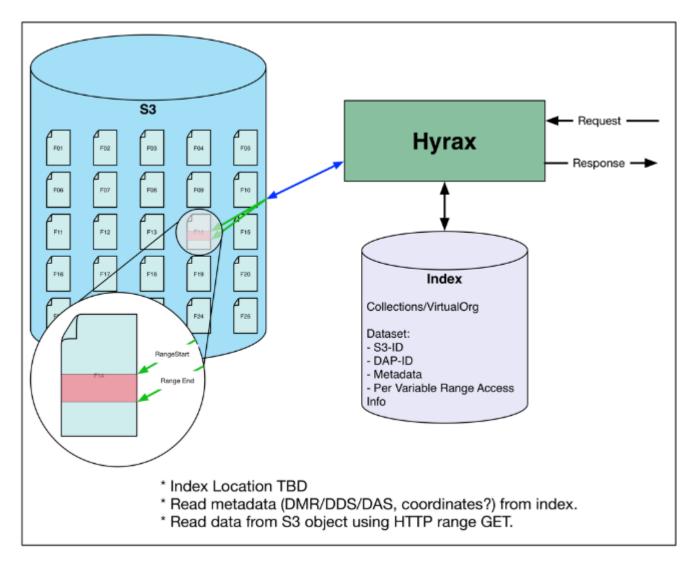


#### Archit. #1: Baseline Hyrax Data Access



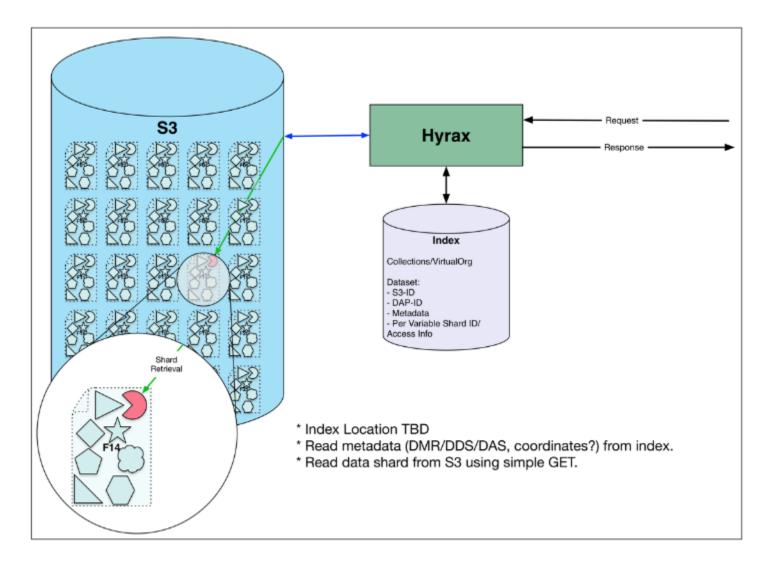


## Archit. #2: Files With HTTP Range-Gets



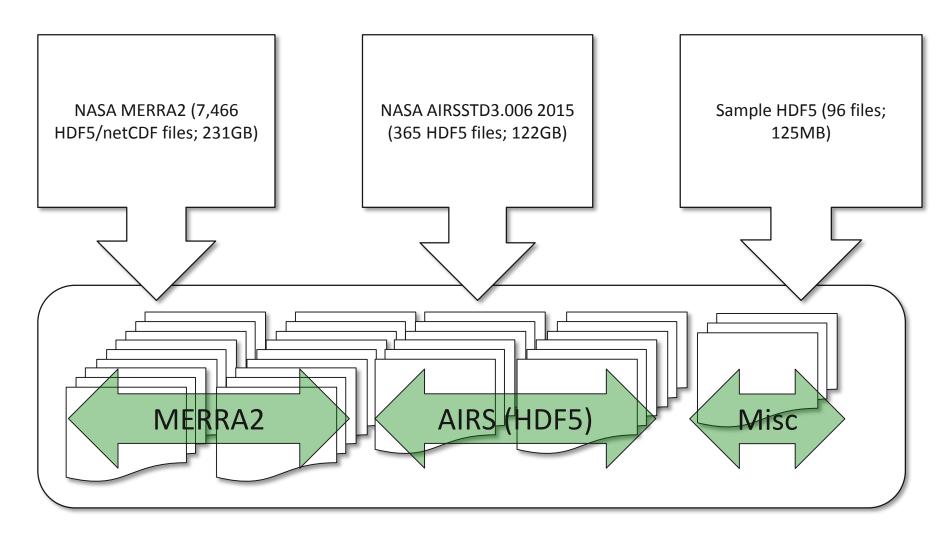


## Archit. #3: HDF5 Datasets as S3 Objects





## Sample Data Collections in AWS S3





#### Index Files

- A catalog of file content and dataset byte storage information.
- One for each file in the data collections.
- Hyrax Dataset Metadata Response (DMR) XML used as the ST.
- HDF4 File Map XML used for HDF5 dataset storage information (chunk sizes and offsets).
- Prototyped HDF5 Library to provide this data storage information – tool reads and modifies DMR



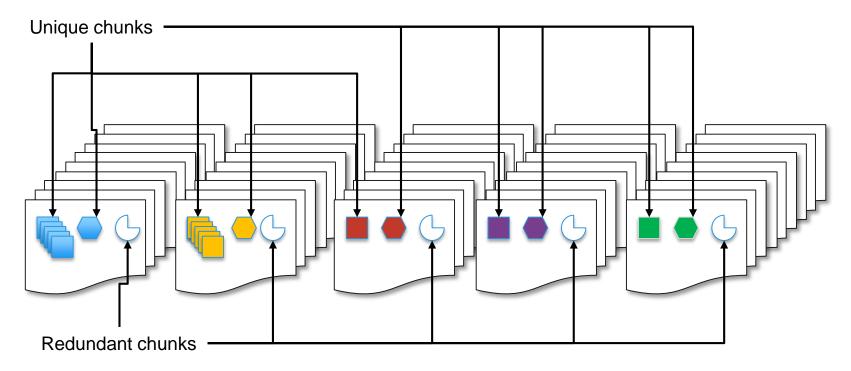
#### Index File Content

```
<?xml version='1.0' encoding='UTF-8'?>
<Dataset xmlns="http://xml.opendap.org/ns/DAP/4.0#"</pre>
     xmlns:h4="http://www.hdfgroup.org/HDF4/XML/schema/HDF4map/1.0.1"
     dapVersion="4.0" dmrVersion="1.0">
 <Dimension name="Latitude" size="180"/>
 <Dimension name="Longitude" size="360"/>
 <Float32 name="CIrOLR A">
  <Dim name="/l atitude"/>
  <Dim name="/Longitude"/>
  <h4:chunks deflate level="2" compressionType="shuffle deflate">
   <h4!chunkDimensionSizes>180 360</h4:chunkDimensionSizes>
   <h4/byteStream nBytes="72049" md5="b707670ae423d0fda9fdb6f33e8f186c"
           chunkPosition nArray="[0,0]" offset="130440821"
            uuid="b0abe13e-4aab-47b3-b256-89d43380600e"/>
  </h4:chunks>
 </Float32>
</Dataset>
```



ç

#### UUIDs vs. Checksums



Using UUIDs as object identifiers seems like a good choice.

Analysis of the checksums identified identical chunks (same checksum) repeated in every file in a dataset. These chunks can account for a significant portion of the datasets (30-90%).

Storing these chunks once could decrease storage and access costs significantly.



#### **Use Cases**

**CF responses:** Access the CF-enabled DAP4 Hyrax DMR and Data responses.

**Default responses:** Access the default DAP4 Hyrax DMR and Data responses.

**Timeseries request:** one pixel MERRA2 files, Query: PRECCU[0:1:\*][1][1]

**Timeseries request:** one pixel AIRS files, Query: Temperature\_A[0:1:\*][1][1]

**CF responses (contiguous):** Access the CF-enabled DAP4 DMR, Data responses, HDF5 w/ contiguous storage.

**2/8 chunks spatial subset:** AIRS files, Query: Temperature\_A[0:1:\*][13:1:15][40:1:45][175:1:195]

**Decimated variable:** AIRS files, Query: Temperature\_A[0:1:\*][0:8:23][0:15:179][0:15:359]

**4 /16 chunks spatial subset:** MERRA2 files, Query: PRECCU[0:1:\*][160:1:200][245:1:295]

**Decimated variable:** MERRA files, Query: PRECCU[0:1:\*][0:60:360][0:8:575][0:15:359]

**Random spatial subset(10)**: MERRA2 files, Query: PRECCU[0:1:\*][160:1:199][245:1:294]

Random spatial subset(10): AIRS files, Query: Temperature\_A[0:1:\*][0:8:23][0:1:39][0:1:49]

Random spatial subset(all datasets): MERRA2 files, Query: PRECCU[0:1:\*][160:1:199][245:1:294]

Random spatial subset(all datasets): AIRS files, Query: Temperature\_A[0:1:\*][0:8:23][0:1:39][0:1:49]

**Decimated variable(17):** MERRA2 files, <u>Query</u>

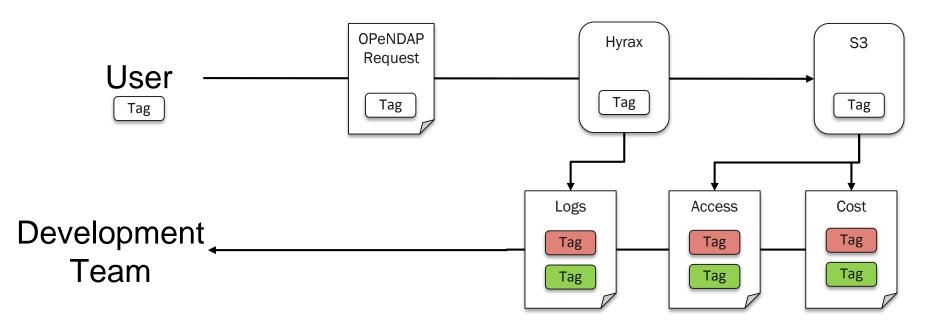
Decimated variable(30): AIRS files, Query

All data: 100 MERRA2 files, Query: none

All data: 100 of the AIRS files, Query: none



## Request Tracers



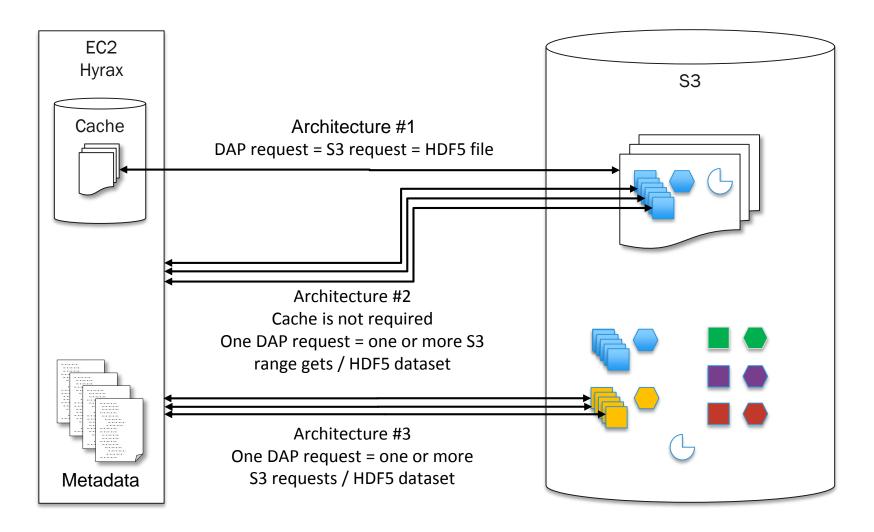
cloudydap={UseCase} {Arch} STARTED {seconds-since-epoch}.h5 where:

- {UseCase} is the use case identifier, e.g. UC1 for the Use Case 1.
- {Arch} is the architecture identifier, e.g. A1CFT for Architecture #1 CF=True
- Hyrax server.seconds-since-epoch would be replaced with the output of a date
   +%s command (ex: 1485208202) which should be the same for every request in a particular run of a collection of the use cases.

UC1 A1CFT STARTED 1485208202.h5



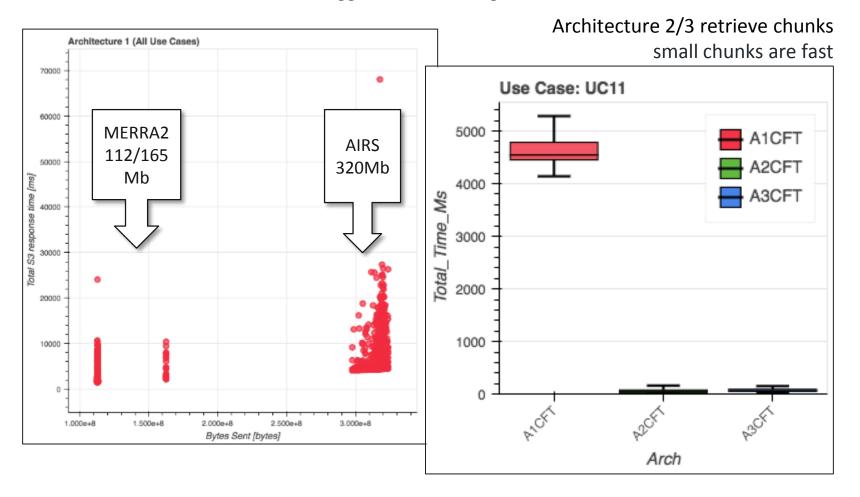
#### Performance / Costs





# S3 Processing Times

Architecture 1 retrieves entire files – bigger files take longer

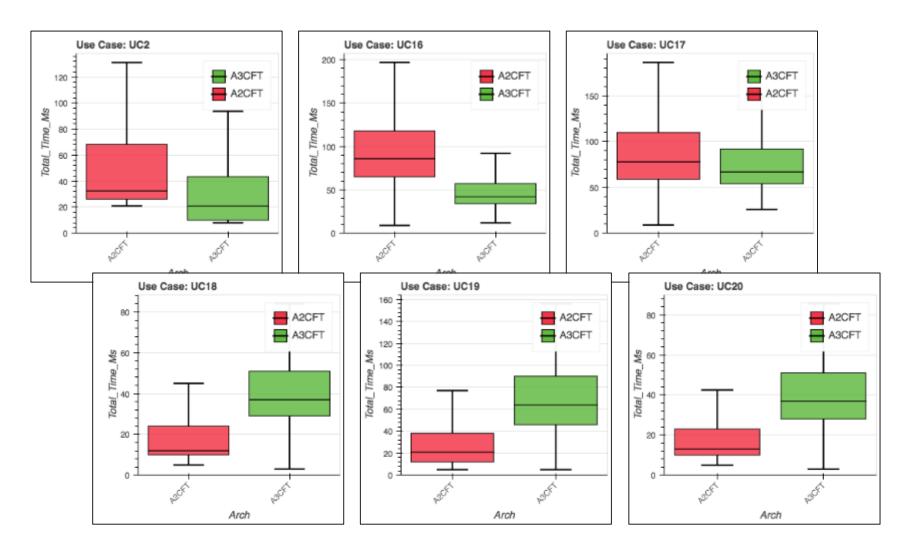




User response times include connection initiation times in addition.

Unrestricted Content

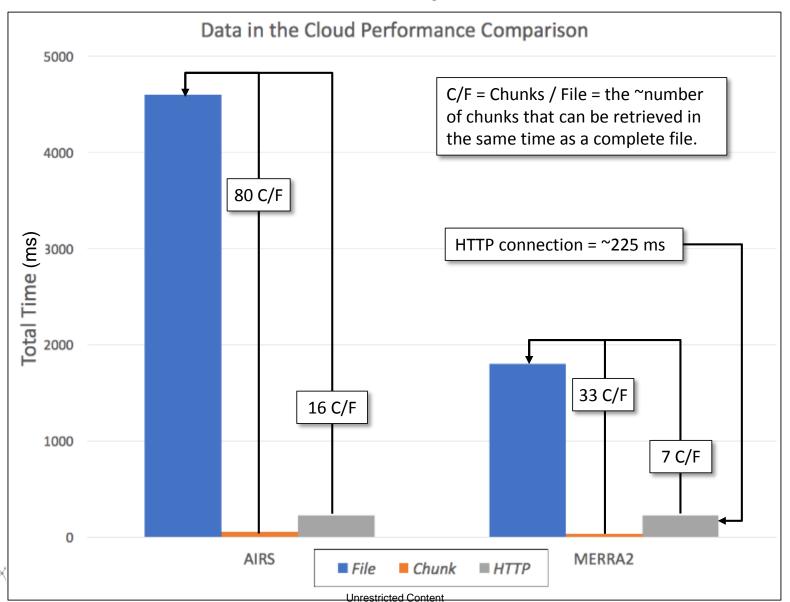
# Range-gets vs. Objects





More Details in Notebook

## Performance Summary



# **Cost Modelling**

- Fixed costs
  - EC2 instances (Hyrax servers) (\$\$\$\$)
  - Data / Metadata (?) in S3 (\$\$\$\$)
- Dynamic costs
  - Number of Hyrax requests to S3 (¢)
  - Outbound data (\$\$\$)
  - Cache type and size (\$\$\$)
  - Data flow from S3 to Hyrax server(s) (\$\$ if not in the same AWS region)



# **Cost Comparison**

S3 Storage: \$0.022/GB-month



S3 Request: \$0.0000004 •

EFS cache: \$0.3/GB-month NFS on AWS

EBS cache: \$0.1/GB-month

Local disk

One month of EC2 m4.xlarge instance: \$156 = 713 GB of storage

**Unrestricted Content** 

# **Architecture Comparison**

|  | Architecture 1   | Architecture 2  | Architecture 3   |
|--|--|---|--|
| Performance  | Faster for requests for large number of variables or entire file  Slower for requests for a small number of variables  | Faster than A1 for requests accessing small number of variables.  Slower for requests for many variables or the entire granule. |  |
| Processing Costs                                       | Depends on processing time   |   |  |
| Storage Costs  | ~Equal   |   | Can be significantly lower depending on repetition of data values within the granules / dataset. |
| Original granule retrieval                             | Yes  |   | No   |
| Data Migration to Cloud                                | Copy each file to a single S3 object   |   | Shred each file into multiple S3 objects   |
| Commercial Web<br>Crawler Access (Googl<br>eBot, etc.) | Potentially significant if crawlers require large amounts of information to move from S3 to the data server. This situation can be mitigated by limiting crawler access to just metadata held by the server. |   |  |



#### Recommendations

- Integrate support for S3 access into the HDF5 Library
- Model current DAAC data use with detailed / consistent Hyrax logs
- Model and mitigate web crawler costs
- Develop an adaptable server: retrieval strategy depends on nature of request
- Refine the implementations of A1, 2 and 3 (parallel requests, reuse connections, ...)
- Explore deployment utilizing a serverless architecture



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Any opinions, findings, conclusions, or recommendations expressed in this material are those of the authors and do not necessarily reflect the views of NASA, OPeNDAP Inc., Raytheon or The HDF Group.





