## Human-Robot Teaming Communication, coordination, & collaboration

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# What is a team?

"A group of people who work together" – Merriam-Webster

#### **Teams are interdependent**

- Members share a common goal
- Group needs outweigh individuals
- Must have common ground & trust

### Norms (governing behaviors)

- Background (experience, training, knowledge, culture, etc.)
- Org structure (chain of command)
- Work protocol (doctrine)

### **Cornerstones of teamwork**

- Communication
- Coordination
- Collaboration







# Communication

### Signals

- Limited content (few bits)
- Convey awareness, intent, state, etc.
- Numerous mechanisms (combine for emphasis & redundancy)
  - Auditory
  - Gaze
  - Gesture
  - Motion

### Language

- Extensive content (many bits)
- Convey high level of detail
- Specific vs. general
  - Task specific
  - Domain specific
  - Natural





# Coordination

#### "Harmonious functioning"

- Making sure that two or more people (or groups of people) can work together properly and well
- Involves integration of activities, responsibilities, etc. to ensure that resources are used efficiently and effectively
- Requires control, organization, monitoring, etc.

### **Effective coordination requires:**

- **Common ground**: mutual knowledge that supports joint activity
- Directability: assessing and modifying individual actions within joint activity
- Interpredictability: being able to predict what others will do





# Collaboration

#### Joint work

- Multiple individuals working together to achieve a shared objective
- Requires communication and coordination
- Involves sharing of knowledge, intention, and goals

### **Collaborative tasks**

- **Tightly coupled**: each participant depends on the actions of other individuals (jointly pushing a sofa)
- Loosely coupled: each participant engages in complementary actions towards a shared goal (splitting up to search)
- Planned vs. spontaneous: depends on environment, situation, task, etc.





# Can robots be (good) teammates?

#### Assumptions

- Robots should be team members
- Robots can be successful and trusted team members
- Human teams are a **good model** for human-robot teams

#### **Robots have (engineered) limits**

- Robots often cannot handle anomalies, edge cases, & corner cases
- Appearance can be deceiving: a humanoid robot ≠ a human

#### Humans have difficulty creating mental models of robots

- Hard to set and manage **expectations** of robot behavior & performance
- Teamwork may be unnatural and inefficient (high human workload)

#### Robots have difficulty recognizing human intent

- Robot may not act at the right time or respond properly
- Teamwork may be slow and jittery



# Human-robot teams (for space)

#### Many forms of human-robot teaming

- "Robot as tool" is only one model
- Not just co-located or line-of-sight
- Peer-to-peer teaming is also important

#### **Concurrent, interdependent operations**

- Human-robot interaction is still slow and mismatched (compared to human teams)
- Easy for robots to impede the human
- Loosely-coupled teaming is essential

### **Distributed teams**

- Require coordination and info exchange
- Require understanding of (and planning for) each teammate's capabilities
- Effective protocols and tools are critical









# Research @ NASA Ames

#### **Part 1: Communication**

- Signaling for non-humanoid robots
- Convey robot state and intent using dynamic light and sound
- Ambient and active communication

### Part 2: Coordination

- Achieve common (joint) objective
- Independent human and robot activities
- Robots work before, in parallel (loosely coupled) and after humans

### Part 3: Collaboration

- Humans support autonomous robots
- Focus on cognitive tasks (planning, decision making, etc)
- Human-robot team may be distributed









# **Motivation**

#### **Situation awareness**

- Robot is positioned out of the human's view
- Signals can indicate the presence and location of the robot to facilitate SA (at multiple levels)
- Signals can facilitate prediction and planning (avoid conflict before it occurs, avoid dangerous situation, etc).





# **Motivation**

#### **Spatial negotiation**

- When humans and robots must co-exist in the same space, there is often a need for spatial negotiation
- Cannot always rely on pre-defined rules (e.g., "right of way") due to ambiguity and uncertainty
- Signaling (lights, movement, sound, etc) is an effective manner to communicate intent and elicit action.





# Using signals

#### **Considerations**

- What to convey (importance of the information)
- When to convey (timing of the information)
- How to convey (constrained/modulated by configuration, situation, etc..)
- To whom do we convey (user role, capability to receive/respond, etc.)



# What to convey?

#### **Robot states**

- Condition
  - Operational status: health, control mode, faults
- Knowledge
  - Information the robot possesses about itself, the task, and the world
- Activity
  - Actions the robot is taking (or attempting) to take often task related
- Affect
- The "emotional state" of the robot



# When and how to convey?

#### Signal design

- Use Case Analysis
  - Describe the robot's goals using use case descriptions
- Communication Analysis
  - Describe the robot's communications within each use case
- Failure Analysis
  - Identify the risks of a communication case not occurring
- Priority Ranking
  - Weighting different types of risk (e.g., inefficiency vs. human injury)



E. Cha, Y. Kim, T. Fong, and M. Mataric (2017) **"A system for designing human-robot communication"** *(in submission)* 



# Signal notification level

High awareness	Demand Reaction	Interrupt until human responds / intervenes			
Low awareness	Interrupt	Request attention from human			
	Make Aware	Help humans decide their further action			
	Change Blind	Help humans monitor robot's overall action			
	Ignore	Optional (non-critical) information			



# Signaling for non-humanoid robots

#### **Considerations**

- Embodiment
  - Form: How does the robot's physical form affect signaling capabilities?
  - Generalizability: How can the same signals be utilized across platforms?

#### Signal design

- Intuitiveness: How to utilize non-humanoid communication modalities to signal in an intuitive manner?
- Complexity: How to create signals of varying complexity utilizing nonhumanoid communication modalities?

#### External factors

 Environment: How to account for the environment (e.g., perceptual conditions, ambient noise) and external events in signaling?

#### Psychological factors

- Perception: How to control humans' perceptions of the robot's signals?
- Evaluation: How to accurately evaluate signals in real world scenarios?

E. Cha, Y. Kim, T. Fong, and M. Mataric (2017) "A survey of non-verbal signaling methods for non-humanoid robots" (in submission)



# Astrobee free-flying space robot

Cameras

**Computers** 

#### **Specs**

- Free flying robot inside the Space Station
- All electric with fan-based propulsion
- Three smartphone computers
- Expansion port for new payloads
- Open-source software
- 30x30x30 cm, 8 kg

#### Uses

- Mobile sensor
- · Remotely operated camera
- Zero-G robotic research

### Autonomy

- Docking & recharge
- Perching on handrails
- Vision-based navigation

**Bumpers** 

**Perching Arm** 

mm

NASAA

**Nozzles** 

ABORTS

**Signal lights** 

### Astrobee on the Space Station (concept)



## Astrobee on the Space Station (concept)



# Astrobee on the Space Station (concept)



### Astrobee states

Situation	States							
On/Off	On/Off state							
Perching	Perching progress	Camera streaming mode	pointing where to move - heading (handle)					
Error	Low power	Stuck						
Work	Action or task	Goal (research plan / camera mode / search mode)	Progress (doing/ completing / awaiting further order)	Priority / urgency	Assistance required for task or fault recovery			
Motion	Moving direction to warn	Destination	Speed or accel.	Purpose	Trajectory	Coming into view	Adjacency (to human or obstacle)	



## Notification levels





# Possible signals

#### **Physical Distance**





# Light signaling for free-flying robots



blinker

thruster

D. Szafir, B. Mutlu, and T. Fong (2015) "**Communicating** directionality in flying robots". ACM/IEEE HRI Conf.



## Astrobee light signal concept





# Research @ NASA Ames

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- Human-robot team may be distributed







# Human planetary exploration

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Jack Schmitt & Lunar Roving Vehicle Apollo 17 (1972)

# What's changed since Apollo?





















# Robots for human exploration

#### **Robots before crew**

- Prepare for subsequent human mission
- Scouting, prospecting, etc.
- Site preparation, equipment deployment, infrastructure setup, etc.

#### **Robots supporting crew**

- Parallel activities and real-time support
- Inspection, mobile camera, etc.
- Heavy transport & mobility

#### **Robots after crew**

- Perform work following human mission
- Follow-up and "caretaking" work
- Close-out tasks, maintenance, etc.









# **Robotic Recon Project**

#### **Objectives**

- Assess value of robotic recon
- Study coordinated human-robot field exploration
- Fold lessons learned into lunar surface science ops concepts

#### **Results**

- Captured requirements (instruments, comm, nav, etc.) for robotic recon
- Assessed impact of robotic recon on traverse planning & crew productivity
- Learned how to improve human productivity & science return



robot = = = crew = = =



M. Bualat et al. (2011) "Robotic recon for human exploration: method, assessment, and lessons learned". GSA special paper 483.



# Why is recon useful?



Human-robot teaming

# Field experiment (2009)



- Satellite images •
- Geologic map

Human-robot teaming

- K10 at BPLF
- Ground control at NASA Ames

- Recon images
- Terrain models •

- SEV at Black Point
- Science backroom at Black Point

# Lunar analog site

#### **Black Point Lava Flow**

- 65 km N of Flagstaff, AZ
- Analog of the "Straight Wall" (Mare Nubrium / Rupes Recta)
- Basaltic volcanic rocks & unit contacts













# Robotic recon results

### "West" region

- **Pre-recon** traverse plan was designed to be **Apollo-like** 
  - Rapid area coverage (visit 5 hypothesized geologic units)
  - Single visit / sortie
- Post-recon traverse plan is significantly different
  - More flexible & adaptable
  - Recon data supports real-time replanning by crew
- Impact of recon
  - Reduced science uncertainty
  - Improved target prioritization



T. Fong et al. (2010) **"Assessment of robotic recon for human exploration of the Moon"**. Acta Astronautica 67 (9-10)



# **Robotic Follow-up Project**

### An exploration problem

- Never enough time for field work
- "If only I could have ... "
  - More observations
  - Additional sampling
  - Complementary & supplementary work

### The solution

- Use robots to "follow-up" after human mission is completed
- Augment human field work with additional robot activity
- Use robots for work that is tedious or unproductive for humans






# Why is follow-up useful?





## Lunar analog site



#### **Haughton Crater**

- 20 km diameter impact structure
- ~39 million years ago (Late Eocene)
- Devon Island: 66,800 sq. km (largest uninhabited island on Earth)

## Haughton Crater



Human-robot teaming

# Haughton Crater



- Polar impact structures: mixed impact rocks & ejecta blocks
- Subsurface water ice
- Remote, isolated, difficult to access



# Crew mission (July 2009)



### **Geologic Mapping**

- Document geologic history, structural geometry & major units
- Example impact breccia & clasts
- Take photos & collect samples

## **Geophysical Survey**

- Examine subsurface structure
- 3D distribution of buried ground ice in permafrost layer
- Ground-penetrating radar: manual deploy, 400/900 MHz



# Geologic mapping results





# Geophysical survey results





## Robotic follow-up plan



Human-robot teaming



# Robotic follow-up results

### **Geologic Mapping**

- Verified the geologic map in multiple locations
- Amended the geologic map in multiple locations
- In some places, robot data was ambiguous, or lacked sufficient detail to re-interpret the map

### **Geophysical Survey**

- Enabled study (correlation of surface & subsurface features) of terrain "polygons"
- Determined average depth of subsurface ice layer and features (ice wedges)





T. Fong, M. Bualat, et al. (2010) **"Robotic follow-up for human exploration"**. AIAA Space Conf.



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## Human-robot collaboration

### **Our focus**

- Study how humans can remotely support robots
- Address the many anomalies, corner cases, and edge cases that require unique solutions, which are not currently practical to develop, test, and validate under real-world conditions
- Humans provide high-level guidance (not low-level control) to assist when autonomy is inadequate, untrusted, etc.







# Global Exploration Roadmap (2013)

## Human-Robotic Partnership (p. 22)

### **Tele-Presence**

Tele-presence can be defined as tele-operation of a robotic asset on a planetary surface by a person who is relatively close to the planetary surface, perhaps orbiting in a spacecraft or positioned at a suitable Lagrange point. Tele-presence is a capability which could significantly enhance the ability of humans and robots to explore together, where the specific exploration tasks would benefit from this capability. These tasks could be characterized by:

- High-speed mobility
- Short mission durations
- · Focused or dexterous tasks with short-time decision-making
- Reduced autonomy or redundancy on the surface asset
- Contingency modes/failure analysis through crew interaction





# Surface telerobotics project

### **Key Points**

- Demo crew-control surface telerobotics (planetary rover) from ISS
- Test human-robot conops for future exploration mission
- Obtain **baseline engineering data** (robot, crew, data comm, task, etc)

#### Implementation

- Lunar libration mission simulation
- Astronaut on ISS (in USOS)
- K10 rover in NASA Ames Roverscape

### **ISS Testing (Expedition 36)**

June 17, 2013 – **C. Cassidy**, survey July 26, 2013 – **L. Parmitano**, deploy Aug 20, 2013 – **K. Nyberg**, inspect



- Human-robot mission sim: site survey, telescope deployment, and inspection
- **Telescope proxy**: Kapton polyimide film roll (no antenna traces, electronics, or receiver)
- **3.5 hr per crew session** ("just in time" training, system checkout, ops, & debrief)
- **Robot ops**: manual control (discrete commands) and supervisory control (task sequence)



# "Fastnet" lunar libration point mission

#### **Orion MPCV at Earth-Moon L2 (EM-L2)**

- 60,000 km beyond lunar farside
- Allows station keeping with minimal fuel
- Crew remotely operates robot
- · Does not require human-rated lander

#### Human-robot conops

- Crew remotely operates surface robot from inside flight vehicle
- Crew works in shirt-sleeve environment
- Multiple robot control modes









Surface

**Mission End** 

**Mission Start** 

**Orion Orbit** 

Insertion

## ISS test setup



Human-robot teaming

## Astronaut in space / Robot on Earth







#### Crew Session #1 – K10 performing surface survey (2013-06-17)





Chris Cassidy uses the "Surface Telerobotics Workbench" to remotely operate K10 from the ISS





#### Crew Session #2 – K10 deploying simulated polymide antenna (2013-07-26)





ISS Mission Control (MCC-H) during Surface Telerobotics test View of robot interface and K10 at ARC



## Crew control of K-10 rover







#### Deployed simulated polymide antenna (three "arms")





Crew Session #3 – Karen Nyberg remotely operates K10 (2013-08-20)





#### K10 documenting simulated polymide antenna



## Assessment approach

### **Metrics**

- **Mission Success:** % task sequences: completed normally, ended abnormally or not attempted; % task sequences scheduled vs. unscheduled
- **Robot Utilization:** % time robot spent on different types of tasks; comparison of actual to expected utilization
- Task Success: % completed normally, ended abnormally or not attempted;
  % that ended abnormally vs. unscheduled task sequences
- **Contingencies:** Mean Time To Intervene, Mean Time Between Interventions
- Robot Performance: expected vs. actual execution time on tasks

### **Data Collection**

- Data Communication: direction (up/down), message type, total volume, etc.
- Robot Telemetry: position, orientation, power, health, instrument state, etc.
- User Interfaces: mode changes, data input, access to reference data, etc.
- Robot Operations: start, end, duration of planning, monitoring, and analysis
- Crew Questionnaires: workload (Bedford Scale), situation awareness (SAGAT)

M. Bualat, D. Schreckenghost, et al. (2014) "Results from testing crew-controlled surface telerobotics on the International Space Station". 12<sup>th</sup> I-SAIRAS





## Human-robot collaboration

### **Productivity**

- **Productive Time** (PT) = astronaut and robot performing tasks contributing to mission objectives
- **Overhead Time** (OT) = astronaut and robot are waiting
- Work Efficiency Index (WEI) = Productive Time / Overhead Time

Productivity	Total Phase Time	PT	ОТ	%PT	%OT	WEI
Survey	0:50:01	0:34:58	0:15:03	69.90	30.10	2.32
Deploy	0:46:19	0:28:00	0:18:19	60.45	39.55	1.53

Highly productive



# Self-driving cars at NASA Ames

### **Public/private partnerships**

- **Google** (2014-15): collaborative testing of sensors and vehicles
- **Nissan** (2014-17): cooperative software development

### **NASA interest**

- Expand knowledge of commercial autonomous systems
- Develop protocols and best practices for safe testing of real-world autonomy
- Transfer NASA technology to terrestrial applications

### **Technology maturation**

- Safe testing in urban environment
- Leverage NASA expertise in autonomy, robotics, safety critical systems, and vehicle systems





![](_page_63_Picture_13.jpeg)

# Imperfect vehicle autonomy

#### Edge cases, corner cases, and anomalies

- When a construction worker uses hand gestures to provide guidance, or direction, no autonomous car today can reliably make the right decision.
- When the sun is immediately behind a traffic light, most cameras will not be able to recognize the color of the signal through the glare.
- If we see children distracted by the ice cream truck across the street, we know to slow down, as they may dash toward it.

- Andrew Ng (Wired, 3/15/2016)

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![](_page_64_Picture_7.jpeg)

# Human at work / Self-driving car on road

![](_page_65_Picture_1.jpeg)

Mobility managers at a support center

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# Vehicle assist: Situation assessment

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# Vehicle assist: High-level guidance

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# CES 2017 demo

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![](_page_69_Picture_2.jpeg)

# Building effective human-robot teams

### Communication

- Design **appropriate signals** (compact, legible, etc) to convey robot intent, status, etc.
- Signals may need to vary based on distance, environment, situation, etc.
- Do not need natural language to be effective

### Coordination

- Must make it easy for humans to work with robot (and vice versa)
- Human-robot teaming is not just side-by-side, closely coupled actions
- Consider how robots working **before**, in **support**, and **after** humans can be effective at achieving a goal

### Collaboration

- Identifying and building upon interdependence is essential
- Not all tasks can be planned in advance -- teaming must support spontaneous actions
- An effective team **works together** to achieve a shared objective

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## Questions?

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#### **Intelligent Robotics Group**

Intelligent Systems Division NASA Ames Research Center

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