

Responder: Notification Acknowledgement Android Phone Application

James Greenwell

KBRwyle/Global Precipitation Measurement (GPM)

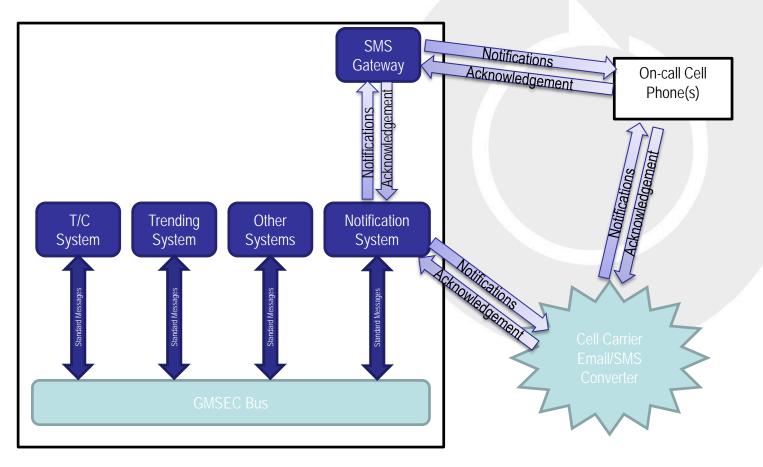
- SpaceOps 2018, May 28 June 1
- Marseille, France



- Background
 - GPM uses an email and text based notification system for sending messages and alerts about spacecraft and ground system health
 - Standard phone messaging applications provided a bad and difficult experience for viewing and responding to messages
 - A phone based application was wanted to give a better, simpler, and faster viewing and responding experience

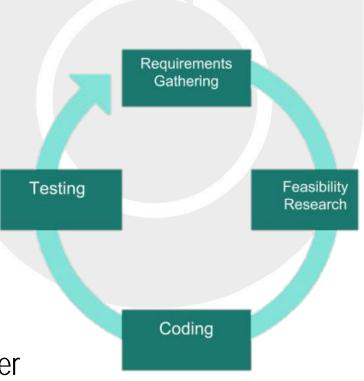


Example of GPM's Notification System





- Design and Development Plan
 - Iterative and Cyclical Approach
 - Requirements Gathering
 - Feasibility Research
 - Coding
 - Testing
 - Agile Design methodology
 - Short development time
 - Informal planning and design
 - Focus on working product over documentation

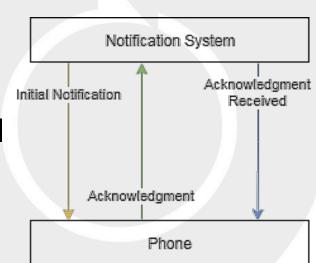




- Objectives
 - Create a simple way of responding to GPM's notification system
 - Show the status of a notification message in its lifecycle
 - Make the job for the on-call personnel easier



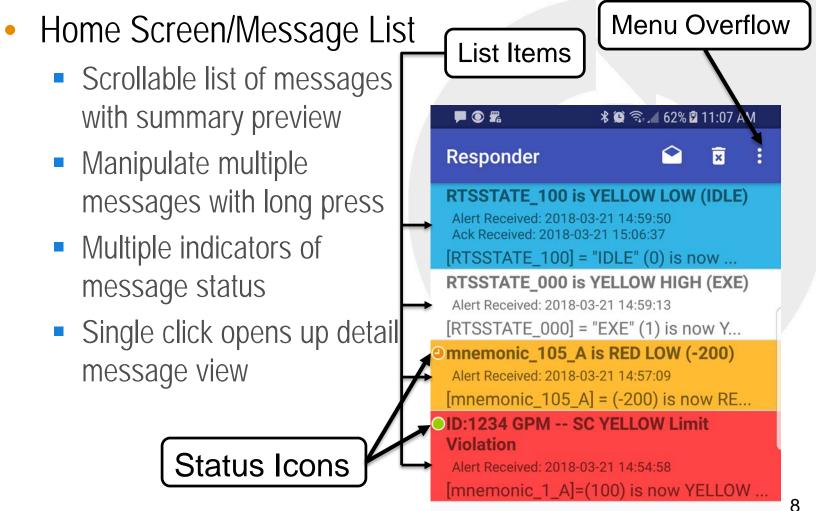
- Notification Lifecycle
 - 1. Message Generated
 - 2. Message Sent
 - 3. Acknowledged
 - Notifications escalate up a call tree if not acknowledged
 - 4. Acknowledged Received Sent
 - Notification ends once it has been acknowledged





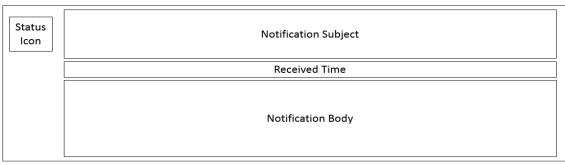
- Simple Intuitive User Interface
 - Navigation and interactive response similar to standard email/messaging applications
 - Easy manipulation of multiple messages at once
 - Quick and simple acknowledgments
 - Effectively displays different information about multiple messages







- Message List Item Design
 - State of the message is shown via icons and background colors



a) Message List Item

| Status Icon | Description | | E | |
|--------------------|----------------------|--|---|--|
| | New message | | | |
| | | | | |
| | Acknowledgement sent | | | |
| b) Status Icon Key | | | | |

| Backg | round | Description | |
|--------------------------|-------|-------------------------|--|
| | | First message received | |
| | | Second message received | |
| | | Third message received | |
| Acknowledgement received | | | |

c) Background Color Key



- Detail Message View
 - Navigate here by single press on list item
 - Shows the full message as it was received
 - Shows where the message came from
 - Shows when the message was received

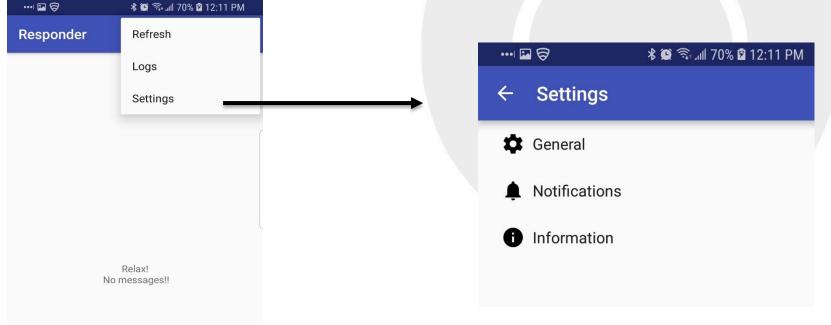




- Configurable and Flexible
 - Client side configuration makes it easy to change notification architecture
 - Receive and process messages from different senders
 - Receive messages from different notification groups
 - Change phone notification settings based on type of message and/or state of the message



- Configuration
 - User based settings allow for flexibility and adaptability to different notification architectures



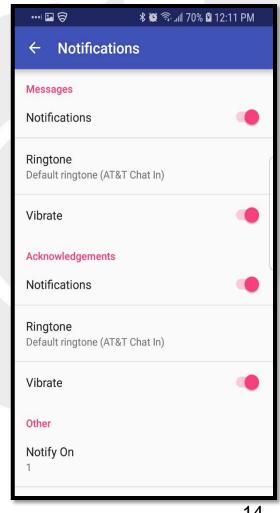


- General Settings
 - Configure message filter for different phone numbers or email addresses
 - Configure for different ID indicators
 - Configure Auto Delete function
 - Turn logging on or off

| | •••• 🖬 🔗 🛛 🕷 🖘 📶 70% 🖻 12:10 PM |
|---|---|
| | ← General |
| | Phone name Primary On-Call |
| ß | Carrier Verizon |
| / | Attention Email Address |
| | Attention Phone Number |
| | Attention ID Indicator ID: |
| | Duplicate Message Timeout 5 (Minutes) |
| | Log Messages Enable this to log all received messages. This does mean all sms messages. |
| | Old Messages |
| | Auto Delete Automatically delete old messages received before the cutoff time. |
| | Delete Message Cutoff Time 24 |
| | Time Units Hours |



- Notification Settings
 - Turn on or off phone notifications
 - Set different sounds for Notification messages vs Acknowledgement Received messages
 - Choose which level of the call tree triggers a phone notification





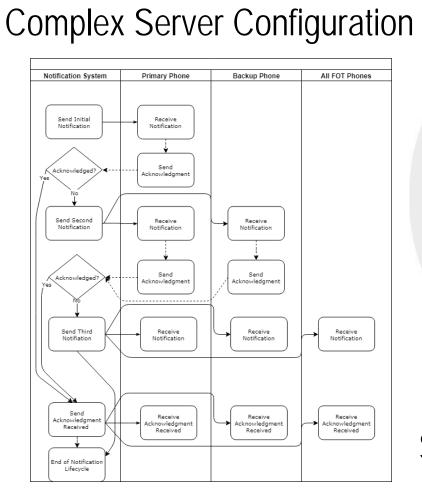
- Notification Architectures (Client Side)
 - Responder settings allow for configuration to occur on the User/Client not just the Server side
 - Multiple clients can have different configurations to assure the correct person is being notified

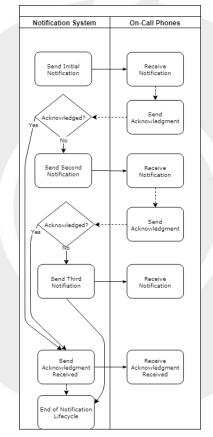
| Multi-client Configuration | | | | | | | |
|----------------------------|--------|--------------|--------------|--|--|--|--|
| Client | Alerts | Ack Received | Notify After | | | | |
| Primary | On | On | 1 | | | | |
| Backup | On | Off | 2 | | | | |
| Everyone Else | On | Off | 3 | | | | |



- Notification Architecture (Server Side)
 - Simplified call tree configuration with Responder
 - Less need to make changes to server side rules for changes in notification architecture
 - Can send all notifications and all acknowledgement received to all phones and let user decide when and how to get notified.







Simple Server Configuration



- Future work
 - Ability to upload configuration file to quicken setup after install or update
 - Add a Library section for viewing and searching fault or error codes



Shaping the Future of Aerospace