



Human Mars Architecture

Tara Polsgrove
NASA Human Mars Study Team

15th International Planetary Probe Workshop
June 11, 2018

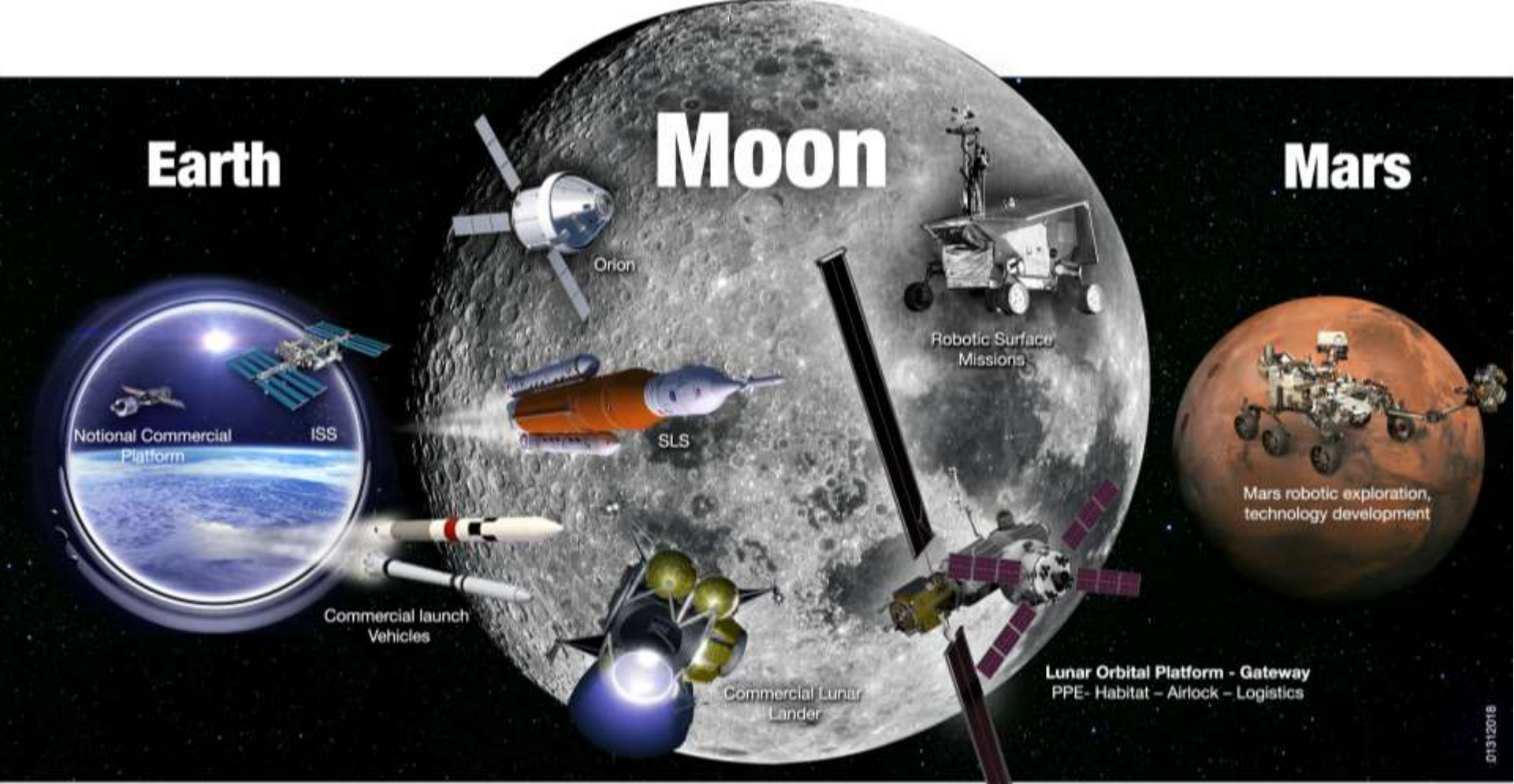
Space Policy Directive-1



“Lead an innovative and sustainable program of exploration with commercial and international partners to enable human expansion across the solar system and to bring back to Earth new knowledge and opportunities.

Beginning with missions beyond low-Earth orbit, the United States will lead the return of humans to the Moon for long-term exploration and utilization, followed by human missions to Mars and other destinations.”

EXPLORATION CAMPAIGN

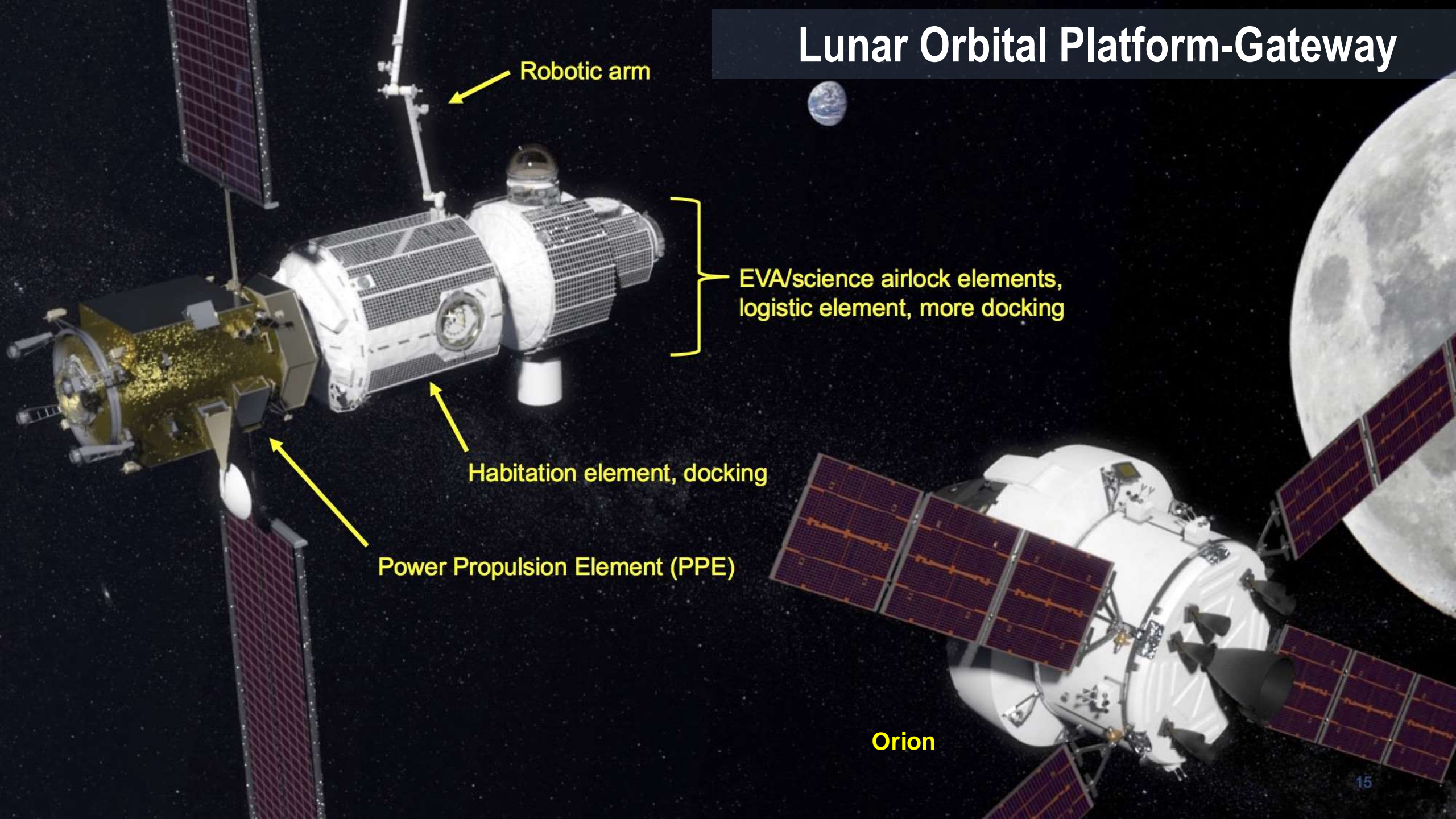


In LEO
Commercial & International partnerships

In Cislunar Space
A return to the moon for long-term exploration

On Mars
Research to inform future crewed missions

Lunar Orbital Platform-Gateway



Robotic arm

EVA/science airlock elements,
logistic element, more docking

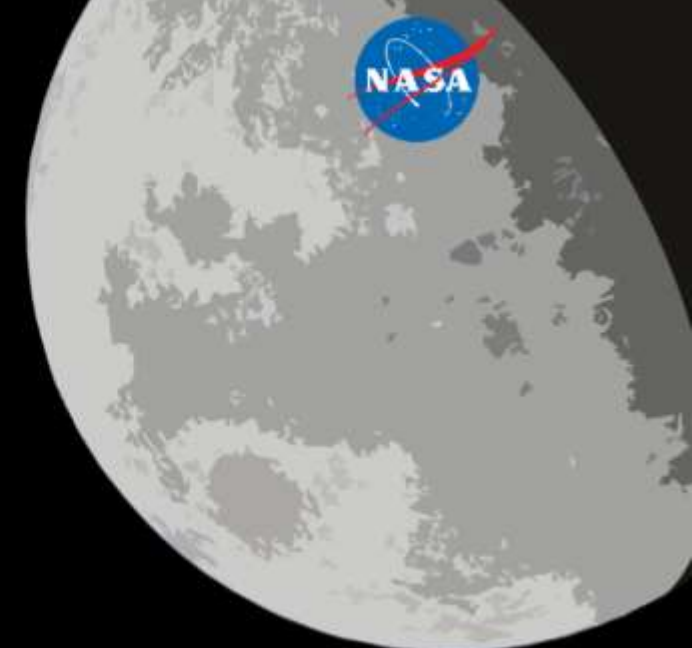
Habitation element, docking

Power Propulsion Element (PPE)

Orion

LUNAR ORBITAL PLATFORM-GATEWAY DEVELOPMENT

Establishing leadership in deep space and preparing for exploration into the solar system

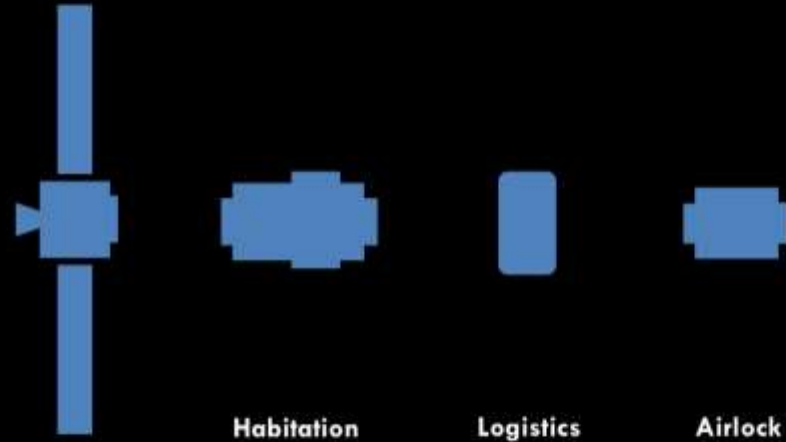


FOUNDATIONAL GATEWAY ELEMENTS

2022

2023

2024+



40kW
Power/Prop
Bus

These foundational gateway capabilities can support multiple U.S. and international partner objectives in cislunar space and beyond.

20180327

CAPABILITIES

- Supports exploration, science, and commercial activities in cislunar space and beyond
- Includes international and U.S. commercial development of elements and systems
- Provides options to transfer between cislunar orbits when uncrewed

OPPORTUNITIES

- Logistics flights and logistics providers
- Use of logistics modules for additional available volume
- Ability to support lunar surface missions

INITIAL ACCOMMODATIONS



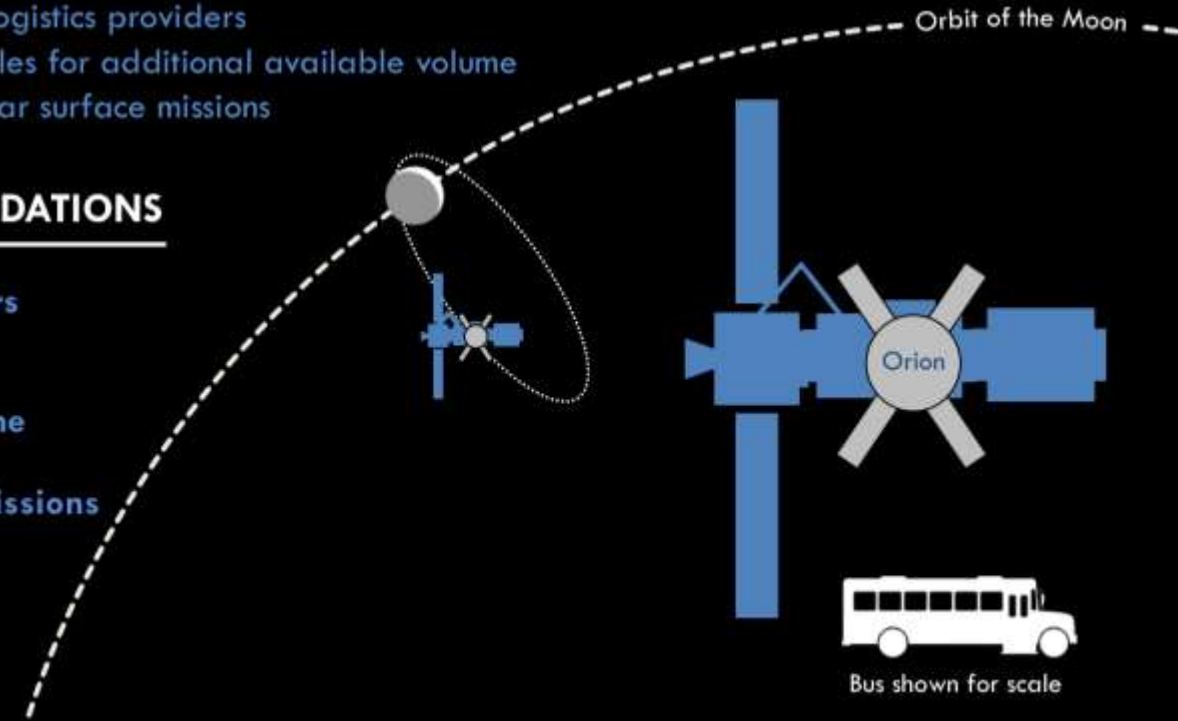
4 Crew Members



At least 55 m³
Habitable Volume

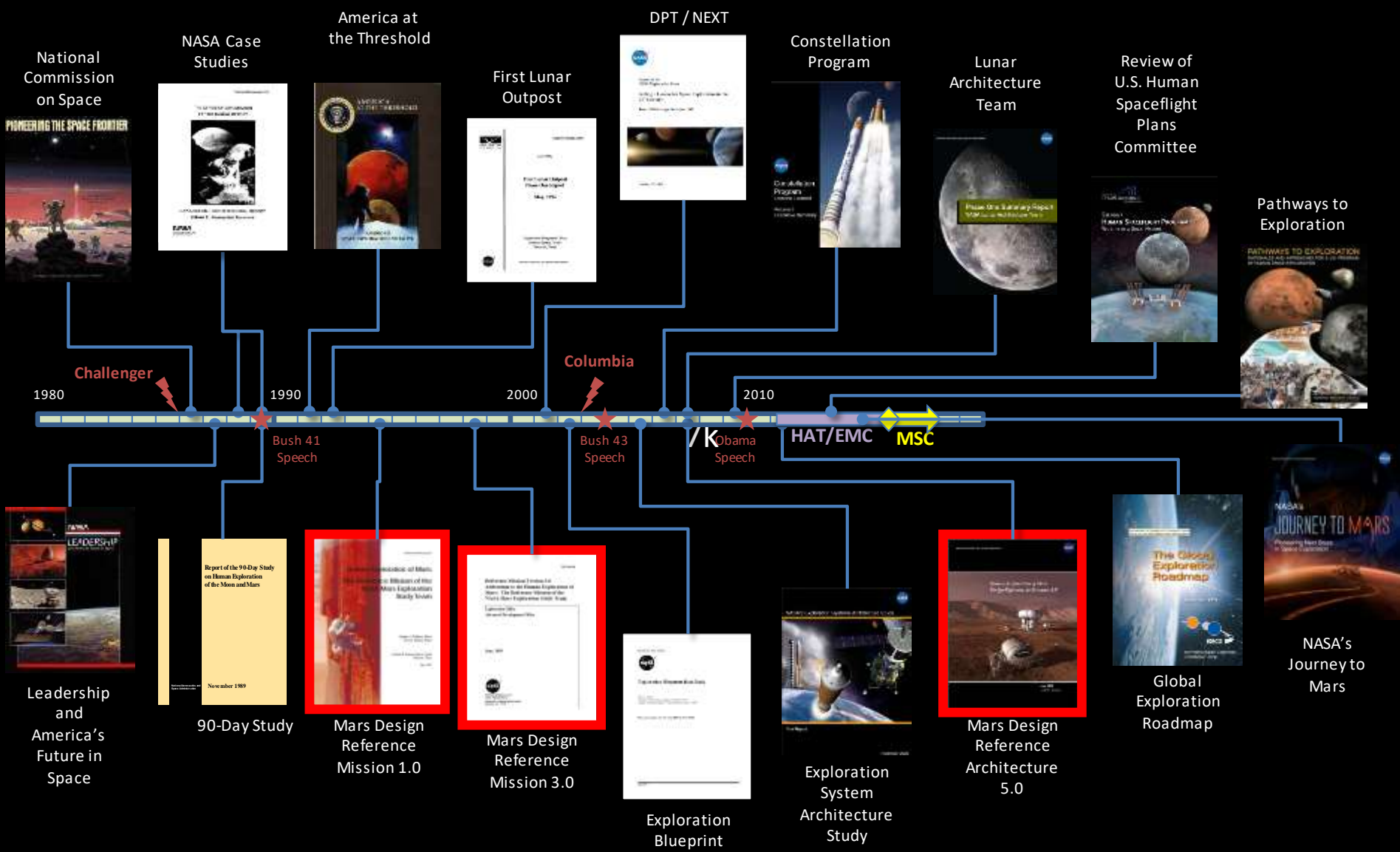


30 Day Crew Missions





A Brief History of Human Exploration Beyond LEO



Exploring the Mars Mission Design Tradespace



- **A myriad of choices define the “Architecture” of a human Mars mission**
- **A large menu of human Mars architecture choices can be organized into three distinct segments**
 - End State: Describing long-term architecture goals and objectives
 - Transportation: Getting crew and cargo to Mars and back
 - Surface: Working effectively on the surface of Mars
- **Human exploration of Mars may represent one of the most complex systems-of-systems engineering challenges that humans will undertake**
 - Multiple systems must work seamlessly together
- **Work will continue to define the optimal human Mars architecture, and the following is ONE possible solution.**

20 Questions - End State, Reusability



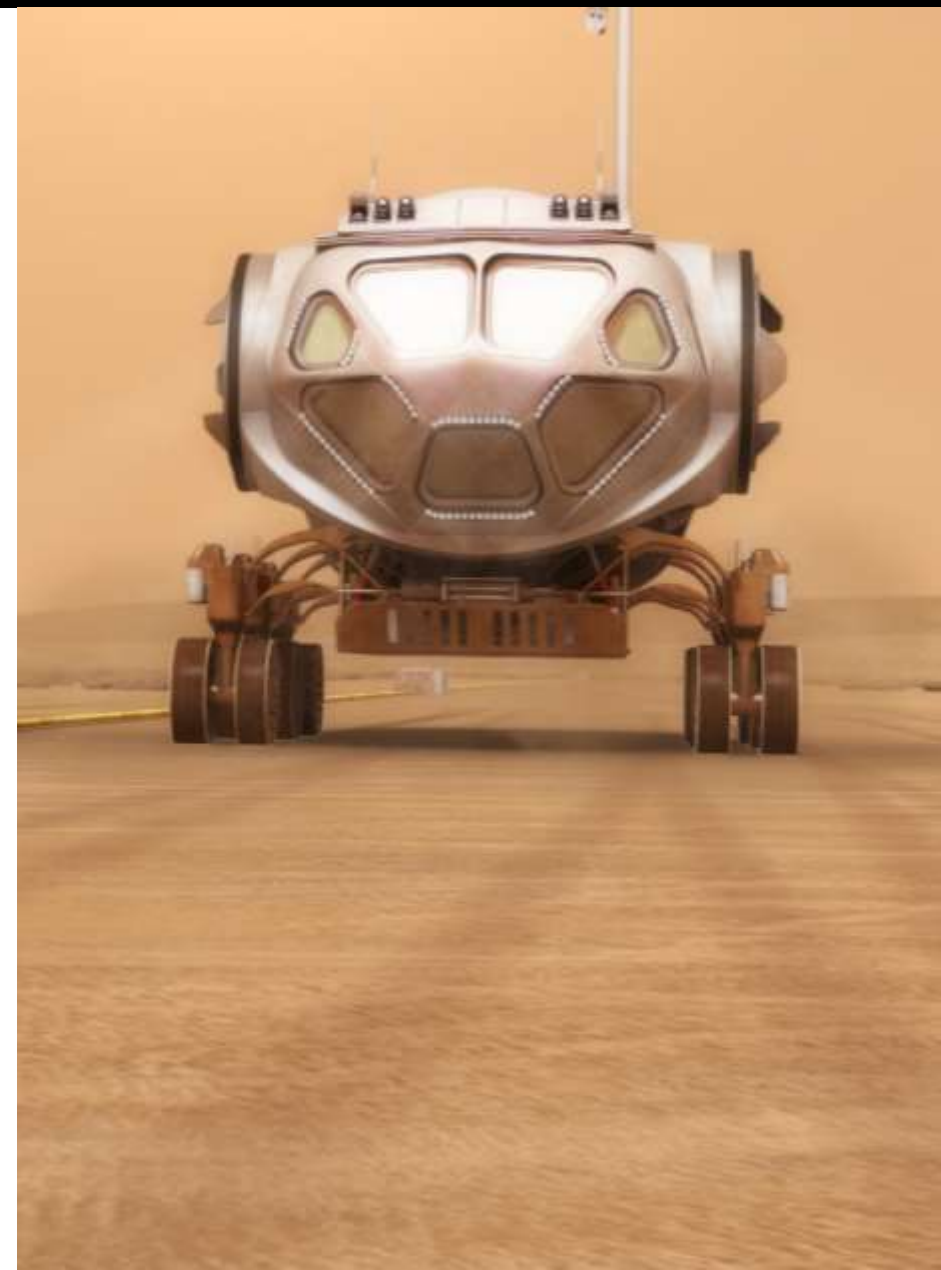
Mission Architecture / End State					
Primary Program Focus	Mission Class	Level of Human Activity	Earth Based Mission Support	Cost Emphasis	Reusability
Flags & Footprints / Lewis & Clark	Opposition Class - Short Stay (1-60 sols)	Robotic / Telerobotic	Continual Control	Low Cost / Gradual Build-Up	None
Research Base / Antarctic Field Analog	Conjunction Class Long Stay (300+ sols)	Expeditions	Moderate Intervention	High Cost / Gradual Build-Up	In-Space Habitation
Primary Activity: Science & Research	All-Up vs. Split Mission	Human-Tended	No Daily Intervention	Low Cost / Fast Build-Up	In-Space Transportation
Primary Activity: Resource Utilization		Continuous Presence	Minimal	High Cost / Fast Build-Up	EDL and Ascent
Primary Activity: Human Expansion		Human Settlements			Surface Systems
		Human Colonization			Infrastructure for Permanent Habitation

- A single surface site lends itself to a “field station” approach for development of a centralized habitation zone / landing site. The first mission to this site would deploy habitation, power, and other infrastructure that would be used by at least two subsequent surface missions.
- Reusable surface elements (first 3 landed missions)
 - Provides some infrastructure for missions to follow
- Reusable in-space transportation and habitation (at least 3 missions)
 - Based in cis-lunar space
- Cost can be spread via gradual buildup of transportation/orbital capability → short surface stay → long surface stay

SUMMARY – NASA Example Mission

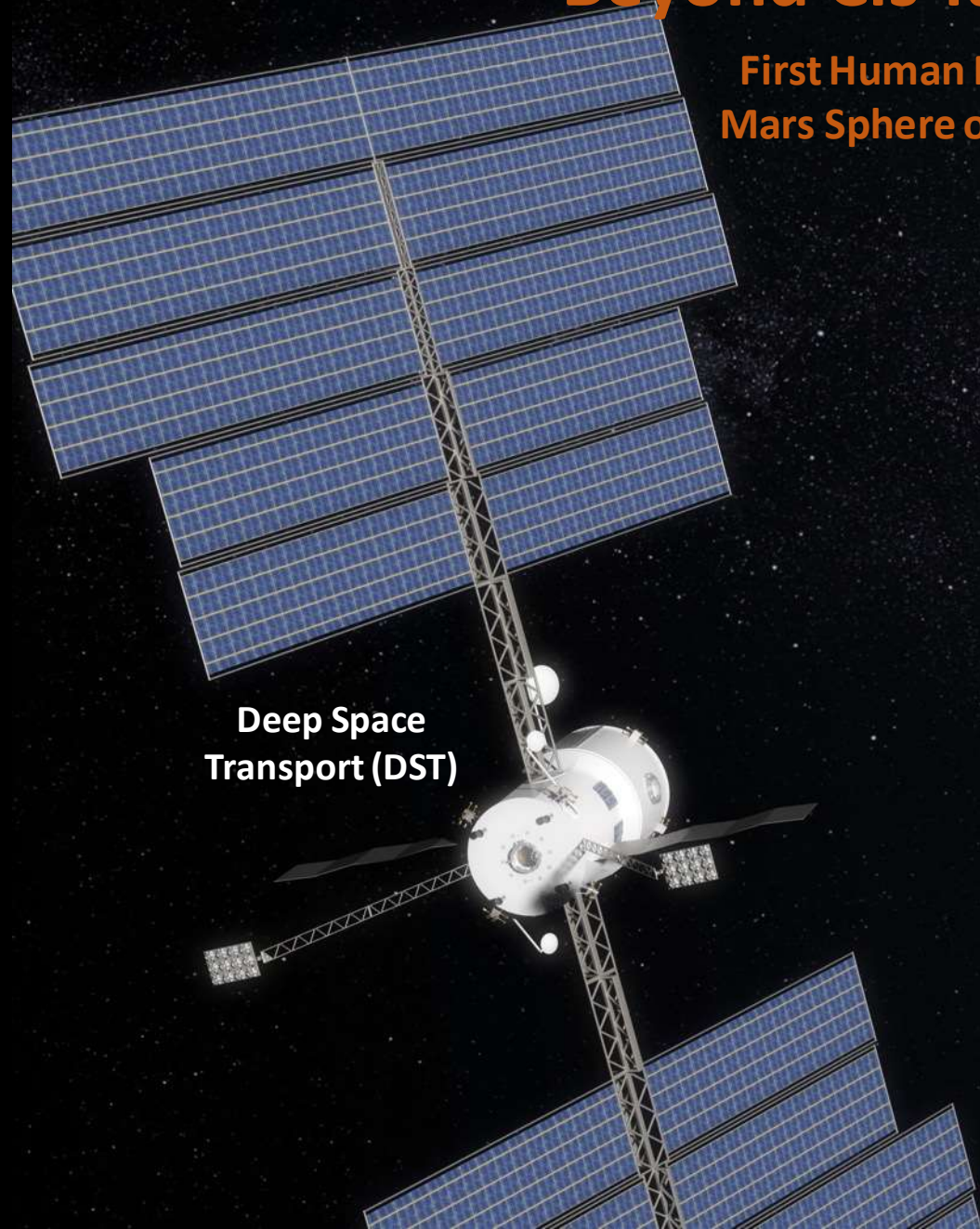


- **End State: First 3 human Mars mission visit a common “Field Station”**
 - Single landing site for first 3 (min) surface missions
 - Long-distance (100 km-class) surface mobility
- **Major decisions that “frame” this example architecture**
 - Reusable in-space transportation and habitation*
 - Split mission architecture (predeploy)
 - Conjunction-class, long-stay, minimum energy
 - Hybrid in-space propulsion
 - Use of ISRU from the very first landed mission
- **Priority elements and technological capabilities:**
 - Reusable, refuelable in-space propulsion (SEP and chemical)
 - Long-lifetime, high reliability in-space habitation
 - 20-25 mt payload to Mars surface delivery (E/D/L)
 - Surface nuclear power
 - Atmospheric ISRU, evolving to atmosphere + water
- **Affordability and sustainability: TBD**
- **Target milestones: First human orbital mission 2033, first human landed mission 2037**



Beyond Cis-lunar Space

First Human Mission to
Mars Sphere of Influence



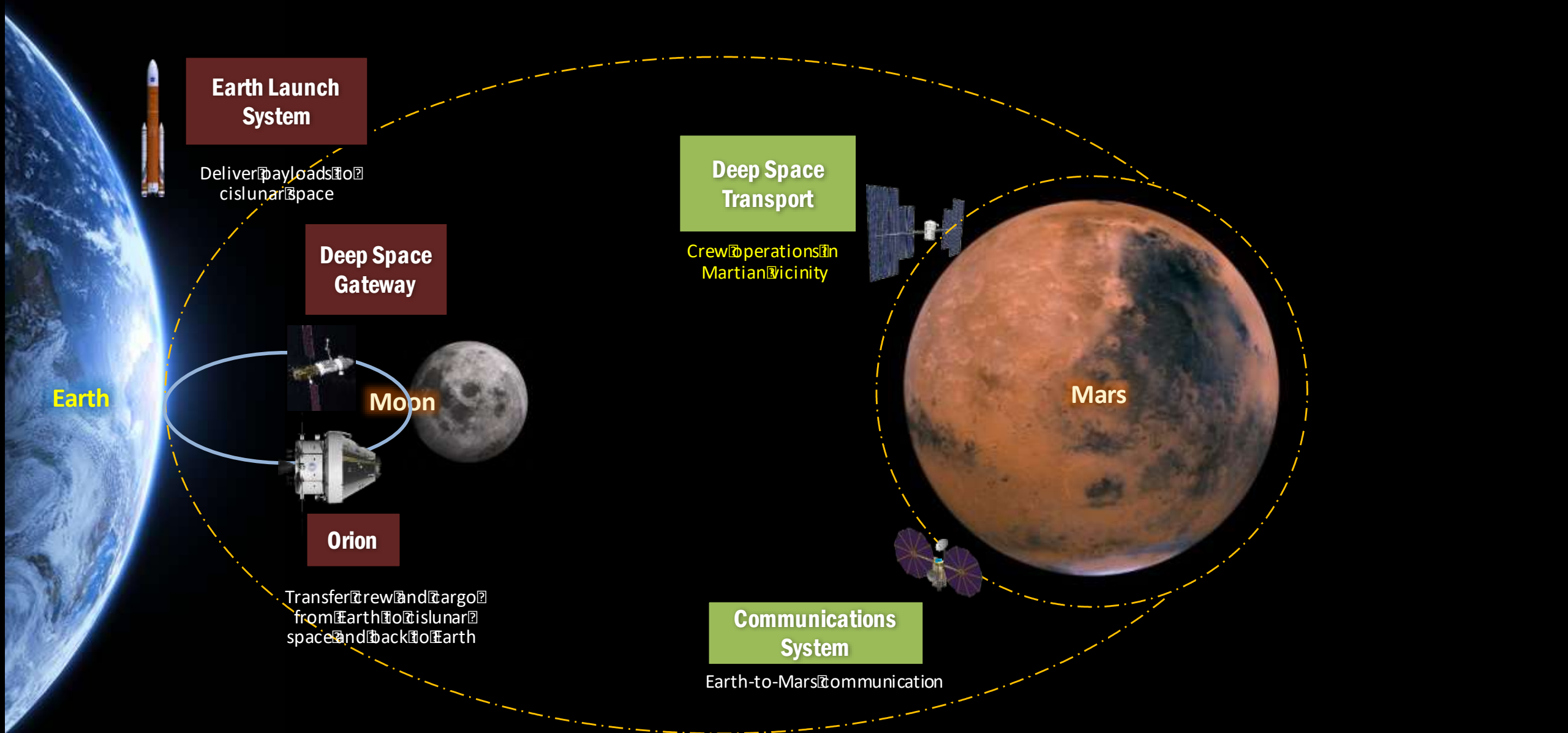
Deep Space
Transport (DST)





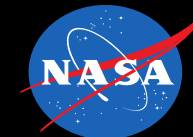
- **Emphasis on first human mission to Mars' sphere of influence**
 - First long duration flight with self sustained systems
 - Autonomous mission with extended communication delay
 - First crewed mission involving limited abort opportunities
- **Example Assumptions**
 - 8.4 m Cargo Fairing for SLS launches
 - Crew of 4 for Mars class (1000+ day) mission independent of Earth
 - Orion used for crew delivery and return to/from cislunar space
 - Re-usable DST/Habitat and Propulsion Stage
 - Hybrid (SEP/Chemical) In-Space Propulsion System
 - Gateway used for aggregation and re-fueling of DST

Mars Orbital Mission Elements and Systems

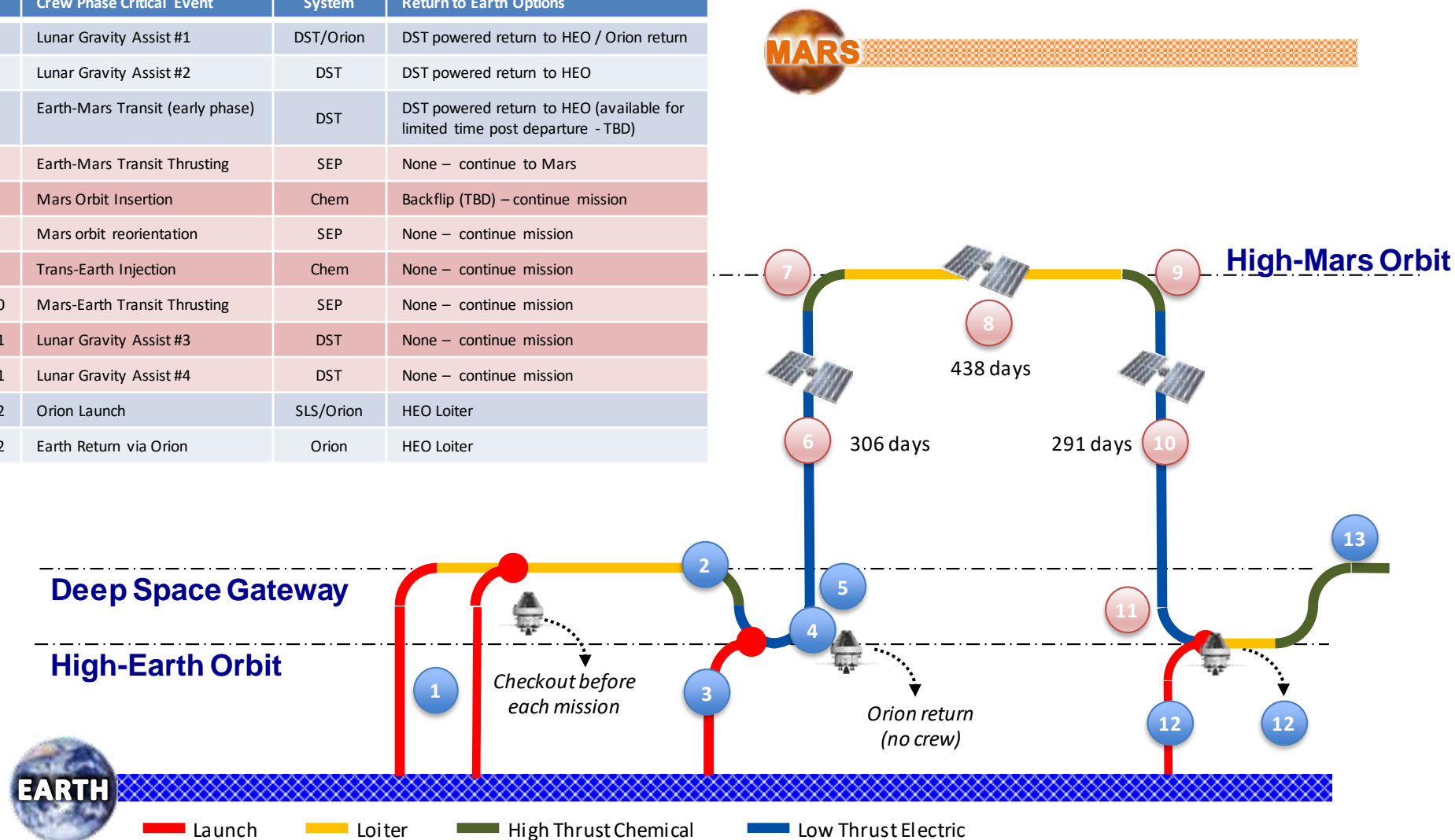


Mars Orbital Mission

Example Operational Concept



#	Crew Phase Critical Event	System	Return to Earth Options
4	Lunar Gravity Assist #1	DST/Orion	DST powered return to HEO / Orion return
5	Lunar Gravity Assist #2	DST	DST powered return to HEO
5	Earth-Mars Transit (early phase)	DST	DST powered return to HEO (available for limited time post departure - TBD)
6	Earth-Mars Transit Thrusting	SEP	None – continue to Mars
7	Mars Orbit Insertion	Chem	Backflip (TBD) – continue mission
8	Mars orbit reorientation	SEP	None – continue mission
9	Trans-Earth Injection	Chem	None – continue mission
10	Mars-Earth Transit Thrusting	SEP	None – continue mission
11	Lunar Gravity Assist #3	DST	None – continue mission
11	Lunar Gravity Assist #4	DST	None – continue mission
12	Orion Launch	SLS/Orion	HEO Loiter
12	Earth Return via Orion	Orion	HEO Loiter



Mars Surface Mission

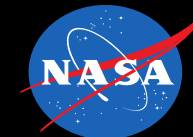




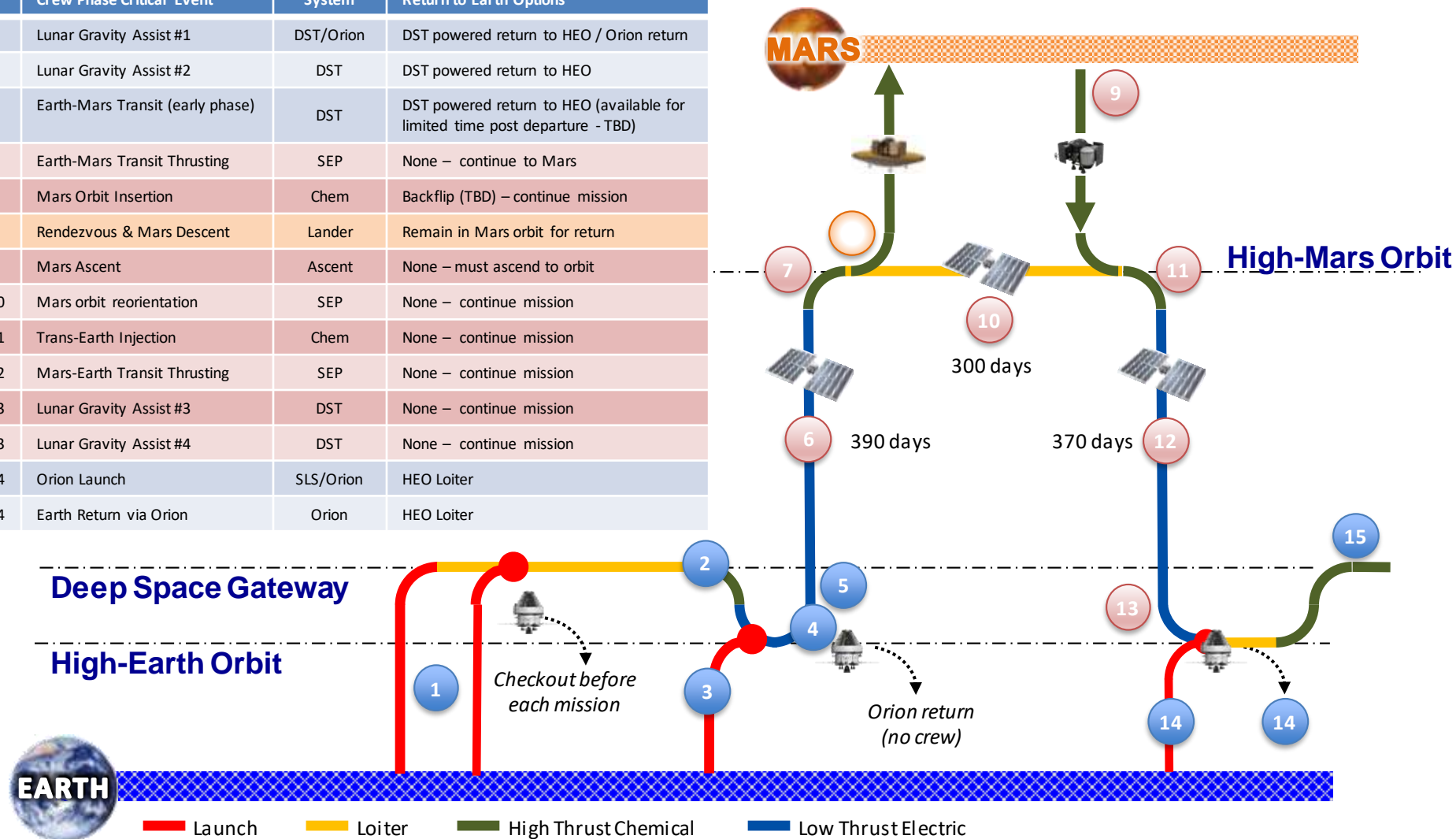
- **Emphasis on establishing Mars surface field station**
 - First human landing on Mars' surface
 - First three missions revisit a common landing site
- **Example Assumptions**
 - Re-use of Deep Space Transport for crew transit to Mars
 - 4 additional, reusable Hybrid SEP In-Space Propulsion stages support Mars cargo delivery
 - 10 m cargo fairing for SLS Launches
 - Missions to Mars' surface include the following:
 - Common EDL hardware with precision landing
 - Modular habitation strategy
 - ISRU used for propellant (oxidizer) production
 - Fission Surface Power
 - 100 km-class Mobility (Exploration Zone)

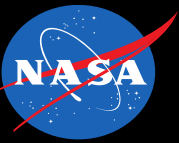
Mars Surface Mission

Example Operational Concept

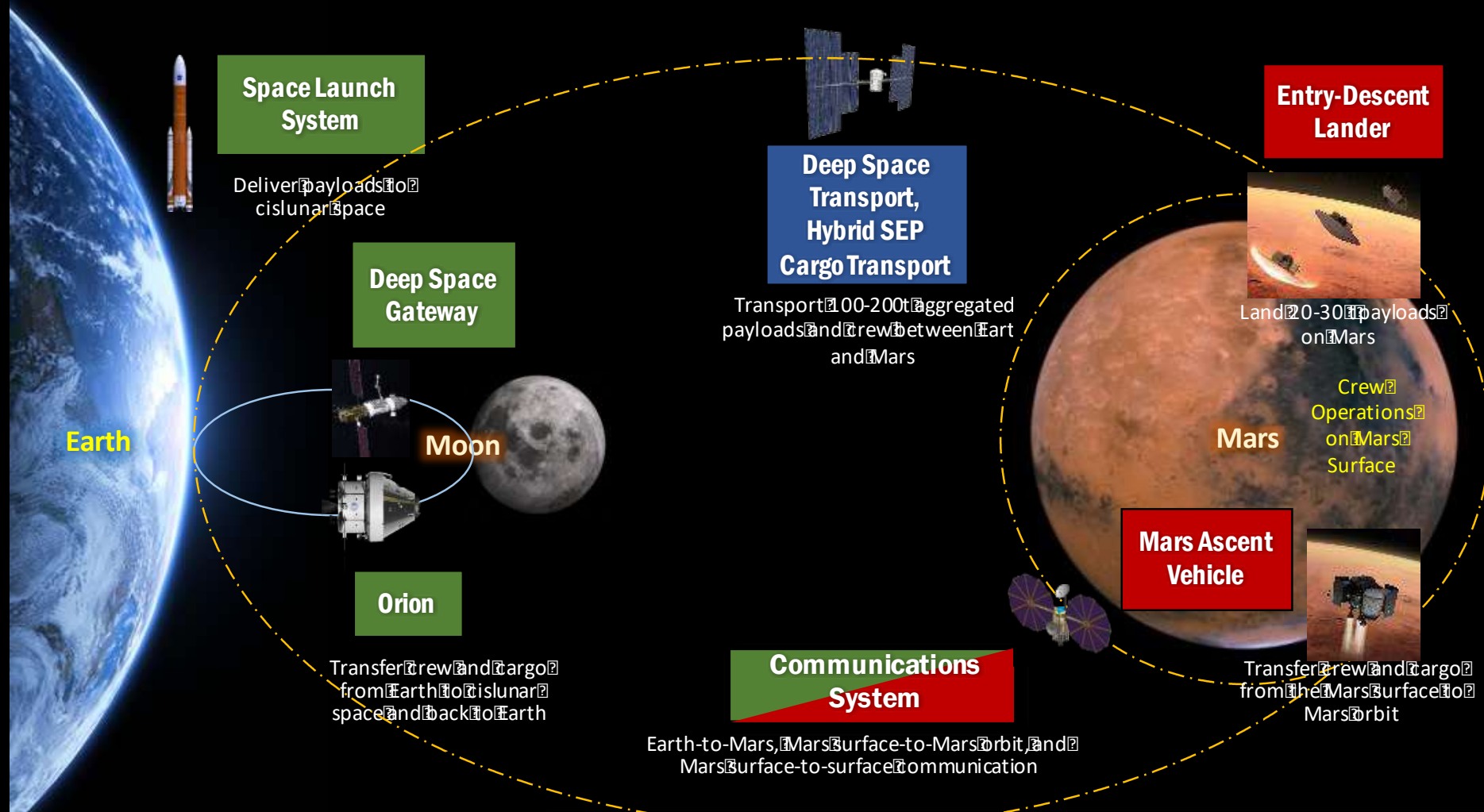


#	Crew Phase Critical Event	System	Return to Earth Options
4	Lunar Gravity Assist #1	DST/Orion	DST powered return to HEO / Orion return
5	Lunar Gravity Assist #2	DST	DST powered return to HEO
5	Earth-Mars Transit (early phase)	DST	DST powered return to HEO (available for limited time post departure - TBD)
6	Earth-Mars Transit Thrusting	SEP	None – continue to Mars
7	Mars Orbit Insertion	Chem	Backflip (TBD) – continue mission
8	Rendezvous & Mars Descent	Lander	Remain in Mars orbit for return
9	Mars Ascent	Ascent	None – must ascend to orbit
10	Mars orbit reorientation	SEP	None – continue mission
11	Trans-Earth Injection	Chem	None – continue mission
12	Mars-Earth Transit Thrusting	SEP	None – continue mission
13	Lunar Gravity Assist #3	DST	None – continue mission
13	Lunar Gravity Assist #4	DST	None – continue mission
14	Orion Launch	SLS/Orion	HEO Loiter
14	Earth Return via Orion	Orion	HEO Loiter





Mars Surface Mission Key Elements and Systems



Legend:

- Phase 1 elements**
- Phase 2/3 elements**
- Phase 4 elements**



Surface Habitat and Laboratory



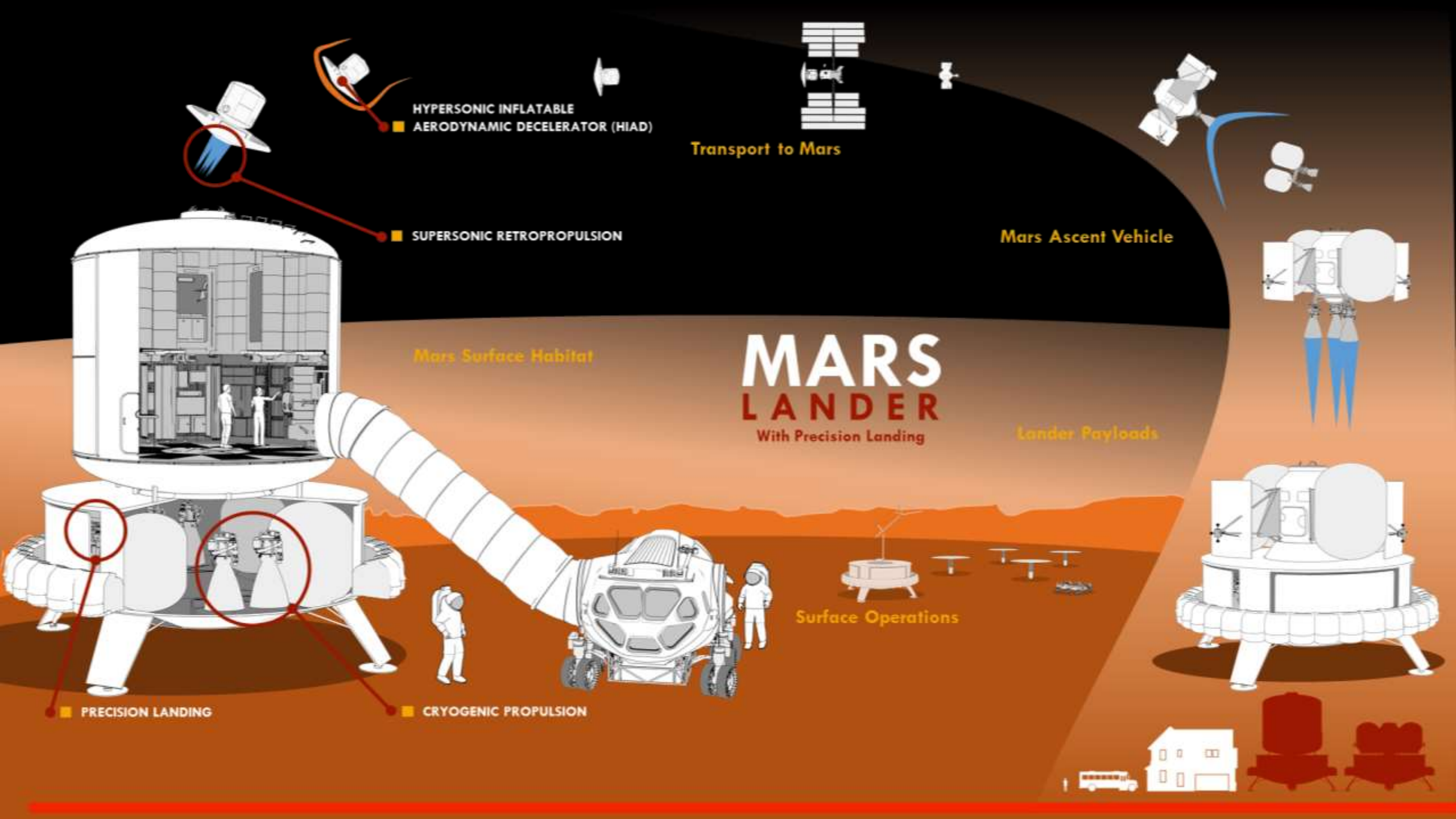
Surface Mobility



Surface Utilities



Logistics Carrier



Transport to Mars

■ HYPERSONIC INFLATABLE
AERODYNAMIC DECELERATOR (HIAD)

Mars Ascent Vehicle

■ SUPERSONIC RETROPROPULSION

MARS LANDER

With Precision Landing

Mars Surface Habitat

Lander Payloads

Surface Operations

■ PRECISION LANDING

■ CRYOGENIC PROPULSION



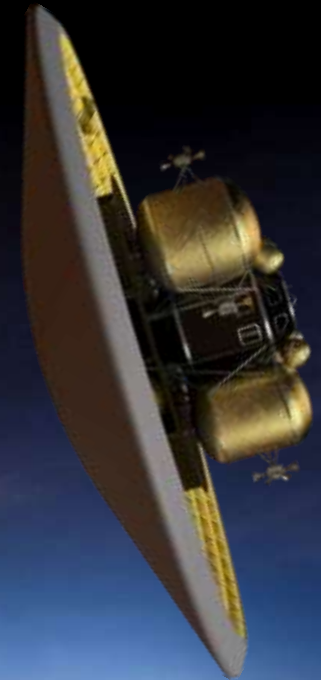
Human Landers: A Leap in Scale



	Viking 1 & 2	Pathfinder	MER A/B	Phoenix	MSL
Diameter, m	3.505	2.65	2.65	2.65	4.5
Entry Mass, kg	930	585	840	602	3151
Landed Mass, kg	603	360	539	364	1541
Landing Altitude, km	-3.5	-1.5	-1.3	-3.5	-4.4
Peak Heat Rate, W/cm ²	24	106	48	56	~120
Landing Ellipse, km	280x130	200x70	150x20	100x20	20x6.5

Human Scale Lander (Projected)

Diameter, m	16-19
Entry Mass, kg	47-62 t
Landed Mass, kg	36-47 t
Landing Altitude, km	+ 2
Peak Heat Rate, W/cm ²	~120-350
Landing Ellipse, km	0.1x0.1

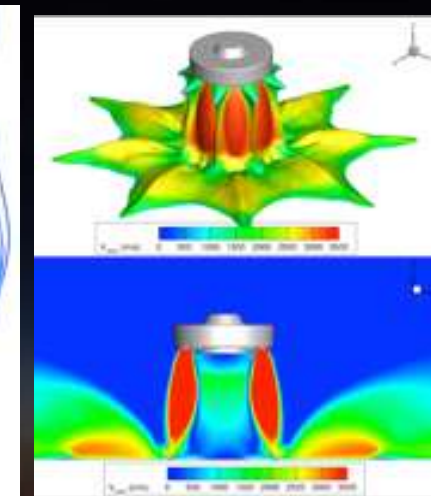
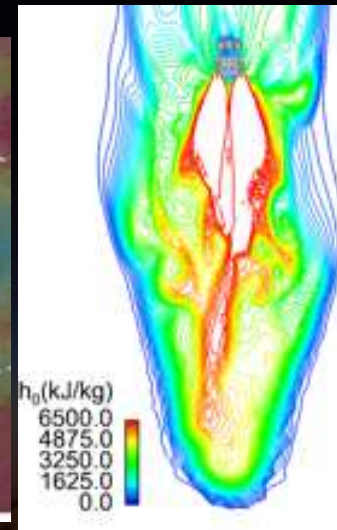
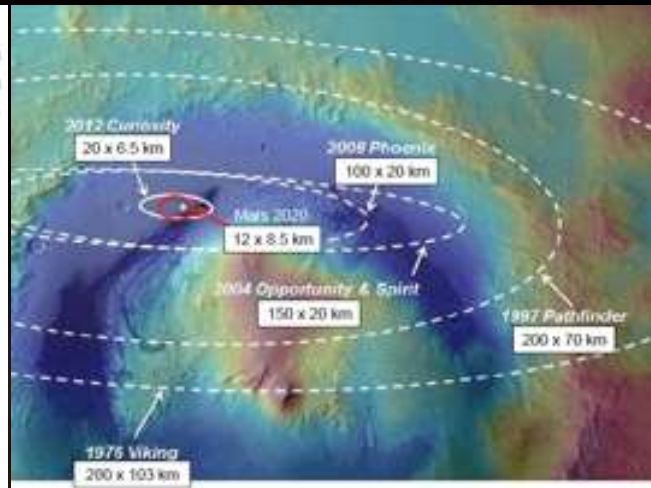
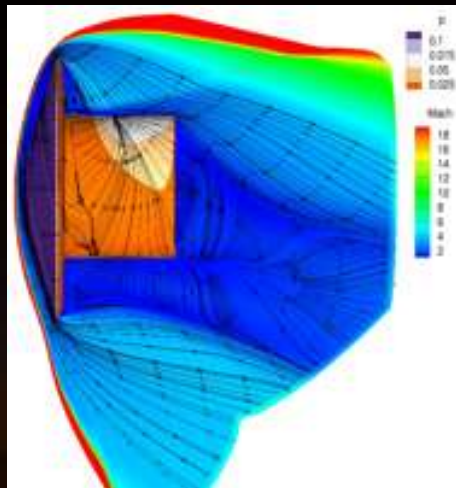


Steady progression of "in family" EDL

New Approach Needed for Human Class Landers

Human Mars Lander Challenges

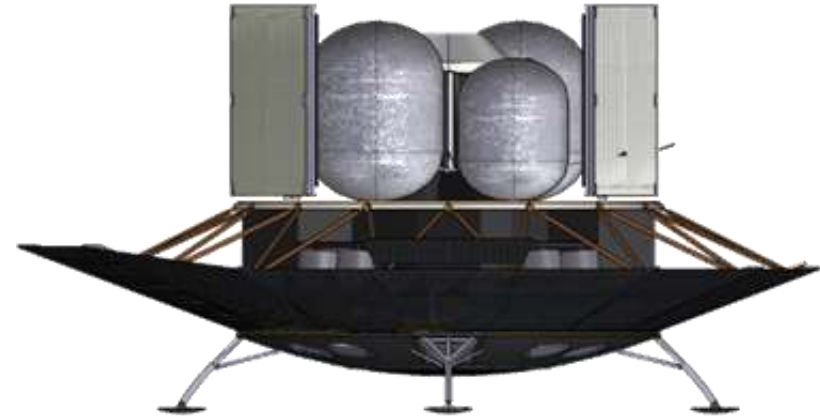
- 20x more payload to the surface
- 200x improvement in precision landing
- Dynamic atmosphere; poorly characterized
- New engines; performing Supersonic RetroPropulsion
- Terrain hazard detection - improving, but not perfect
- Surface plume interaction - debris ejecta could damage vehicles



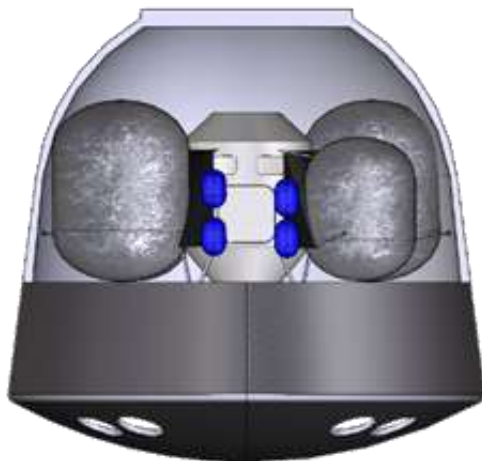
HIAD: Hypersonic Inflatable Aerodynamic Decelerator



ADEPT: Adaptable Deployable Entry & Placement Technology



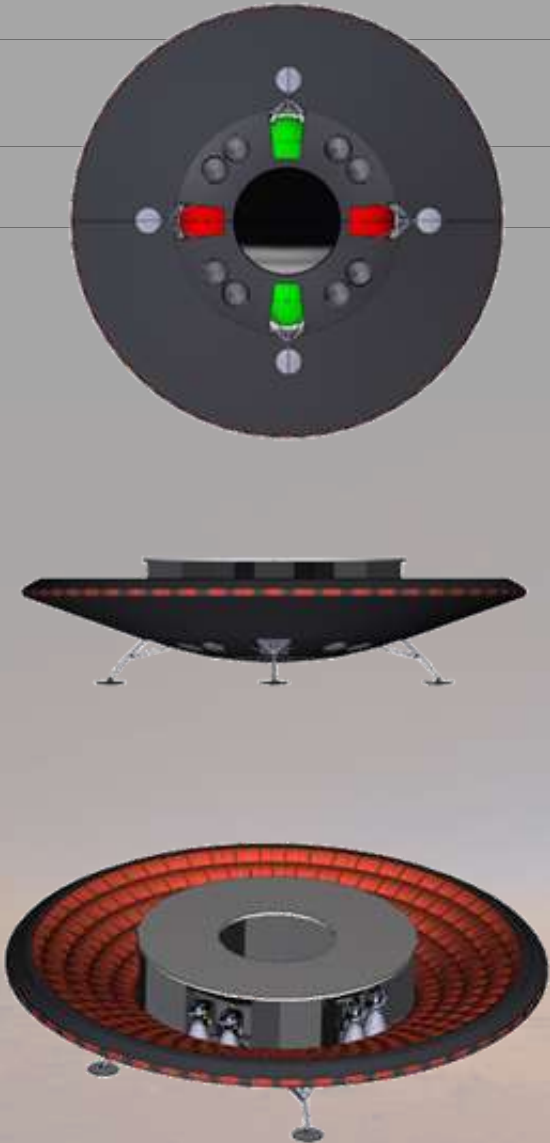
Capsule



Mid L/D



HIAD EDL Sequence



Powered Descent Initiation
Mach = 3.0,
Alt = 8.3 km
Pitch to 0 deg AOA

Entry
AOA= -10 deg
Velocity = 4.7 km/s
FPA = 10.6 deg

Deorbit & Deploy

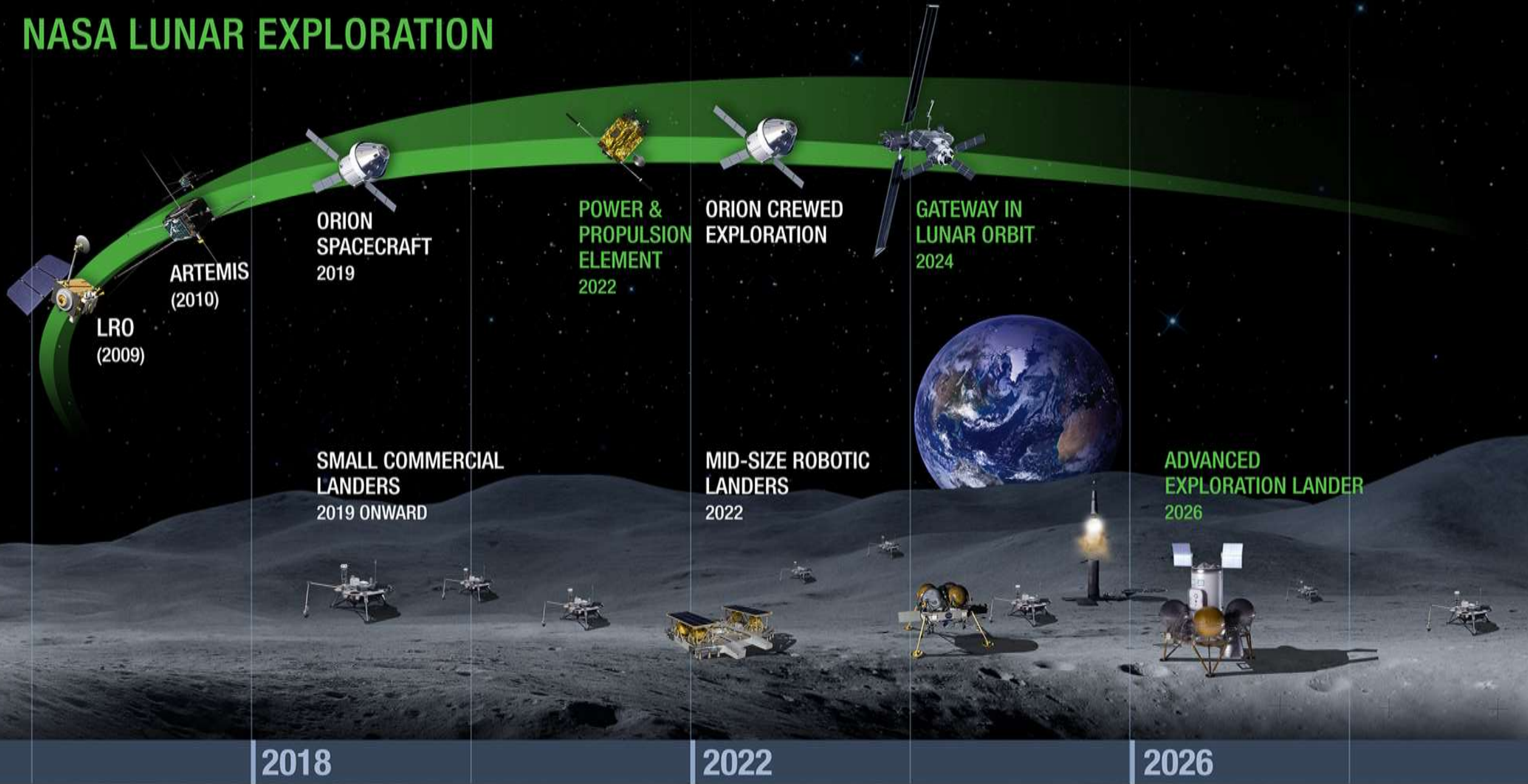
Approach
8x100kN engines
80% throttle

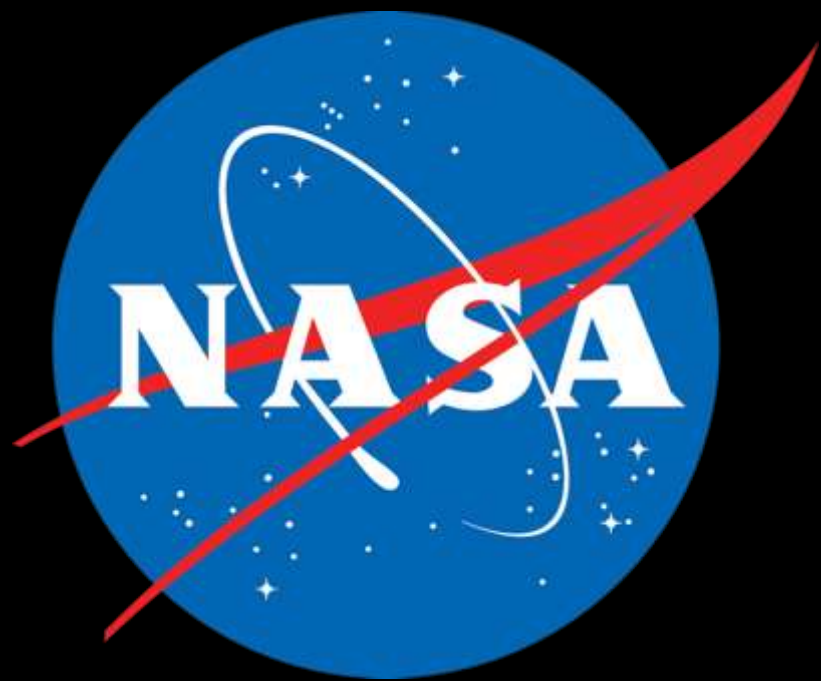
Touchdown

HIAD Retract

Surface Ops

NASA LUNAR EXPLORATION

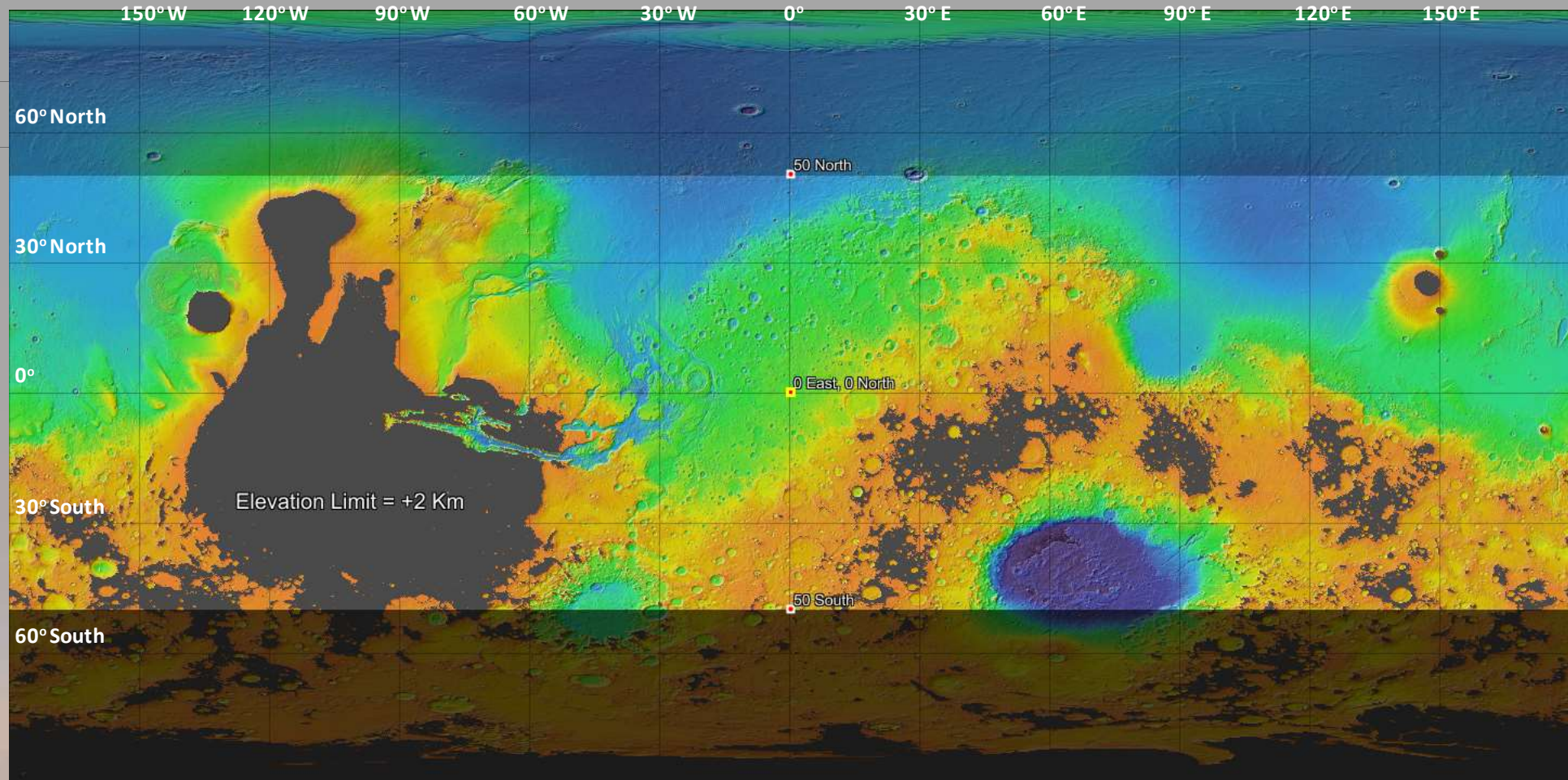




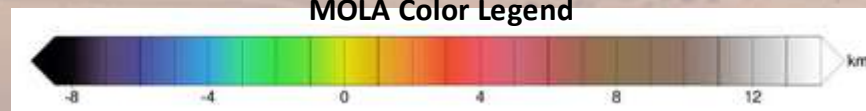
Preliminary Mars Surface Location Constraints



Elevation Limit = +2 km Latitude Limits = +/- 50°



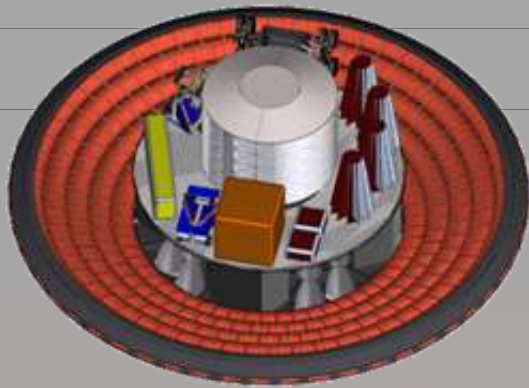
MOLA Color Legend



What Do We Need to Land?

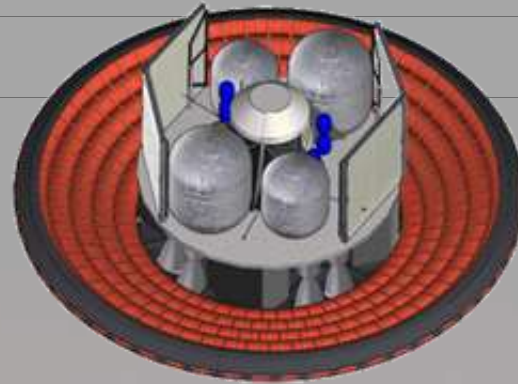


10 m diameter SLS fairing; 300 day stay; Crew of 4; Four 20 t payloads



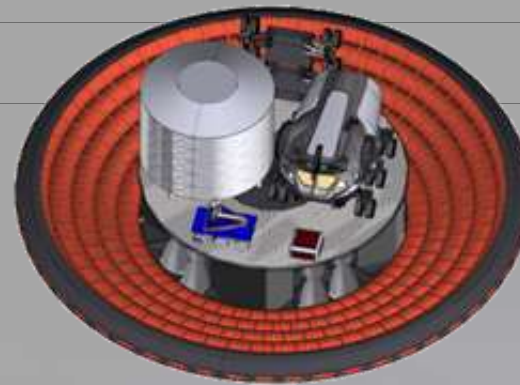
Lander 1

- Surface Power Units
- Unpressurized Rovers
- Cargo Off-loading
- Logistics Module
- Science Payloads



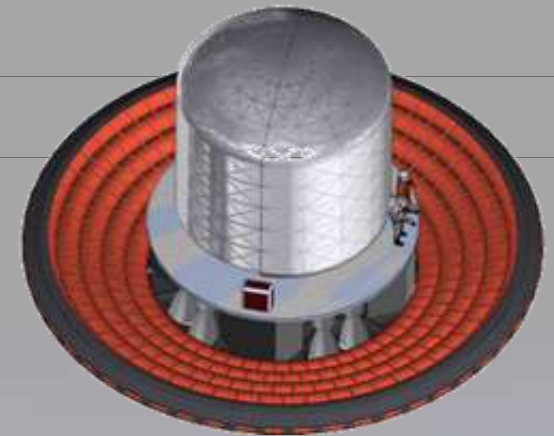
Lander 2

- Mars Ascent Vehicle
- Atmosphere ISRU
- Crew Access Tunnel



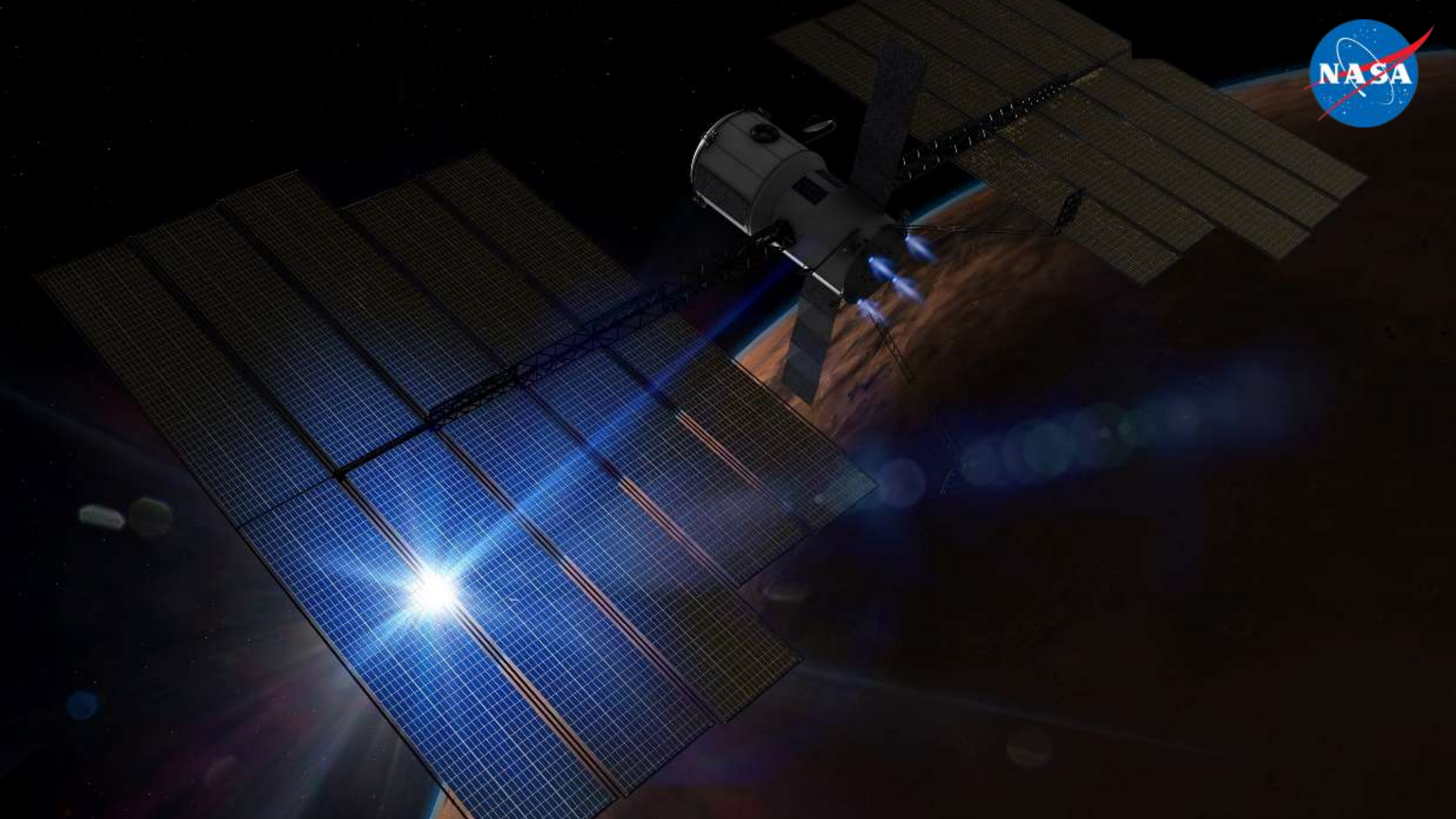
Lander 3

- Pressurized Rover
- Logistics module
 - Crew consumables
 - Fixed system spares
 - Mobile system spares
 - EVA spares
- Surface Mobility



Lander 4

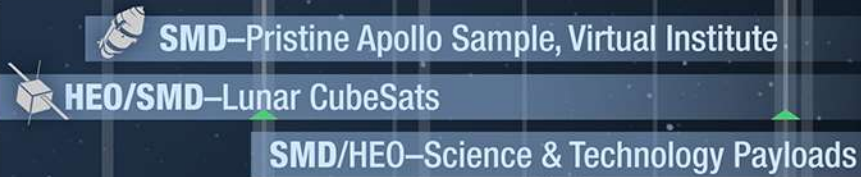
- Habitation
- Crew



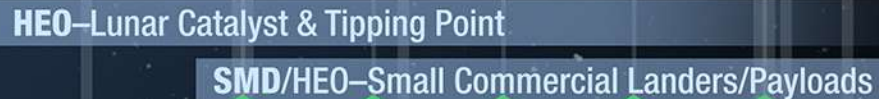
NASA Exploration Campaign

NOTIONAL LAUNCHES

EARLY SCIENCE & TECHNOLOGY INITIATIVE



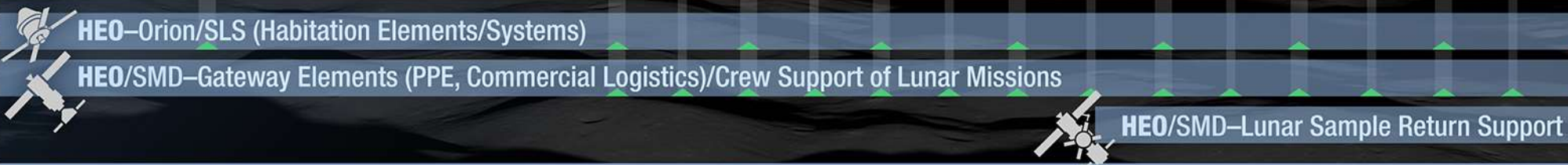
SMALL COMMERCIAL LANDER INITIATIVE



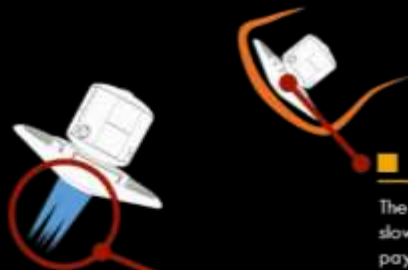
MID TO LARGE LANDER INITIATIVE TOWARD HUMAN-RATED LANDER



LUNAR ORBITAL PLATFORM—GATEWAY



2018 2019 2020 2021 2022 2023 2024 2025 2026 2027 2028 2029 2030

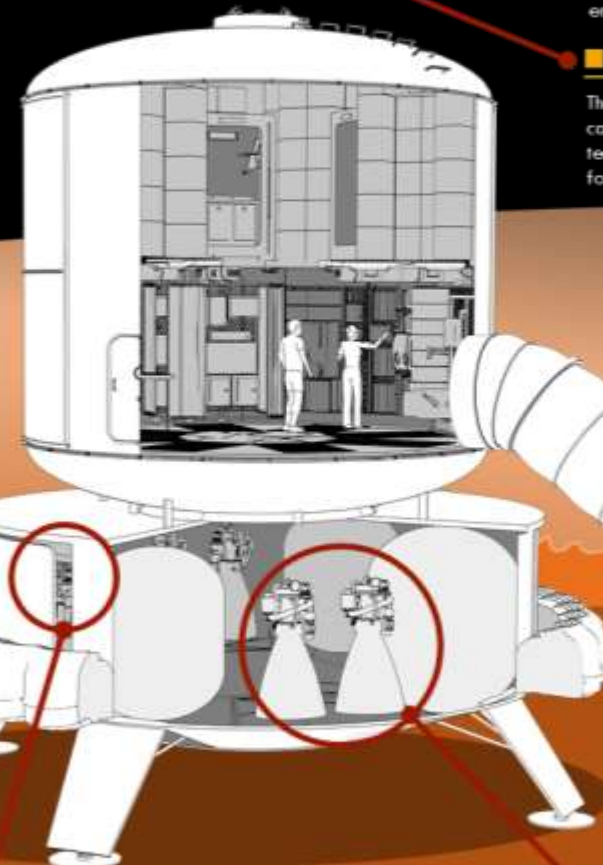


■ HYPERSONIC INFLATABLE AERODYNAMIC DECELERATOR (HIAD)

The Mars Landers will use an inflatable decelerator to slow down their descent velocity and protect the payload from heat as it travels through the atmosphere. After touchdown, the HIAD will retract to enable easier surface access.

■ SUPERSONIC RETROPROPULSION

The Mars landers will have rocket engines capable of starting at supersonic speeds. This technology will enable the landers to slow down for a soft touchdown on the surface of Mars.



■ PRECISION LANDING

Advanced avionics and control systems (the brains of the lander) will allow precise landings on the surface of Mars. This will ensure the landers are within 1 km of each other for efficient base operations.

■ CRYOGENIC PROPULSION

The Mars Lander uses a liquid oxygen and methane propulsion system which is common with the Mars Ascent Vehicle (MAV). This reduces unique developments and enables in-situ resource utilization to reduce MAV mass.

Mars Surface Habitat

The Mars Lander will deliver the surface habitat, capable of supporting 4 crew on the Martian surface for up to 300 days. The habitat will moderate temperature and climate for the astronauts, and serve as an outpost that will enable astronaut exploration of Mars.

Transport to Mars

The landers will be launched from Earth on NASA's Space Launch System (SLS) in a 10m diameter fairing. Each will rendezvous with a cargo transport which will carry the lander from cislunar space all the way to Mars orbit. From here, the cargo transport will return to Earth for reuse and the lander will descend to the surface of Mars.

Mars Ascent Vehicle

The Mars Ascent Vehicle is designed to carry 4 astronauts and 250 kg of science materials from the surface of Mars back to the Deep Space Transport which will return the crew to Earth.

MARS LANDER

With Precision Landing

Four landers can support a crew of four on the Martian surface for up to 300 days before returning home.

Lander Payloads

The Mars Lander can deliver 20 metric tons of payload to the Martian Surface. Examples of potential surface payloads include human habitats, ascent vehicles, power systems, resource processors, and human carrying rovers.

Surface Operations

Crewed surface exploration will be augmented by pressurized rovers which can support up to two week sorties. This enhanced mobility will allow the astronauts to explore and investigate a larger number of scientific sites than they could without rovers.

