

Piloted Full-Motion Simulation in Simulink®

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Vertical Motion Simulator at SimLabs NASA Ames Research Center Moffett Field, California

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Overview





Overview





Background

Traditionally, VMS simulation engineers programmed all math model changes.

• Error-prone and time consuming

Over past decade several VMS simulations integrated Simulink models.

- Standard practice: convert to C code using MATLAB's Simulink Coder[®]/Real-Time Workshop[®] (RTW)
- The conversion and integration process can be time consuming and cumbersome

VMS requires real-time.

• Simulink is not conducive to hard real-time



Motivation

Advantages of running Simulink models in MATLAB[®] environment at VMS

Greater efficiency in continued model development

Improved confidence with model integrity Some Simulink blocks are not supported by Simulink Coder[®]

Increases VMS flexibility



Overview





Vertical Motion Simulator

- Six degree of freedom flight simulator
- Designed to provide high-fidelity motion for realistic pilot cueing
- Large displacement
 - ±30 ft vertical
 - ±20 ft lateral
 - ±4 ft longitudinal
- 1.0 g vertical acceleration capability
- Delivers high quality research data that translates well to flight





Vertical Motion Simulator

Simulated wide range of

aerospace vehicles



F/A-18



Lunar Lander



FVL Coax Helicopter



Airships



High Speed Civil Transport

CH-47



UH-60



Large Civil Tilt Rotor



Space Shuttle 8



VMS System Overview

Host

Host Environment

- Real-time scheduling
- User interface
- Debugger

Executable Image

- Vehicle model
- Model interface
- Cab interface
- Display drivers
- Visual drivers
- Motion drivers

External Processors

- Image generator
- Flight instrument graphics
- Lab engineering display graphics
- Loader digital controller
- Motion control unit

Cab

- Visual scene monitors
- Instrument displays
- Pilot controls
- Motion platform

Lab

- Third person view
- Engineering displays
- Data collection



Overview





Experiment Overview

Objective: Evaluate Advanced Flight Control Systems (AFCS) in a real-world, high-workload environment with realistic, fullmission scenarios







- Simulink[®] model of a mature helicopter simulation
 - Included Stability Augmentation Systems (SAS), auto-pilot, and flight director guidance
 - Ran in MATLAB[®] environment on an external device
- Flight hardware-in-the-loop
 - Electronic Flight Instrument System (EFIS) displays
 - Realistic control and pilot communication devices
- Special-to-VMS communication requirements
 - New-to-VMS data-transmission methods
 - New interface software



Math Model





Hardware & Software Schematic





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- Cab interface
- Display drivers
- OTW drivers
- Motion drivers

External Processors

- Image generator
- Flight instrument graphics
- Lab engineering display graphics
- Loader digital controller
- Motion control unit
- Vehicle Model
- Vehicle Interface
- Hardware

Interface

Cab

- Visual scene monitors
- Instrument displays
- Pilot controls
- Motion platform
- Flight Hardware

Lab

- Third person view
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Overview





Challenges

Initial concern:

- □ Simulink[®] model may not run in real time Mitigation:
- I/O communication occurs on fixed frame boundaries
- Real-time hardware clock controls communication between Simulink[®] model and host
 - Simulink[®] model is initiated when data packet is received from the host at start of frame
 - Model response is read by host on frame boundaries
 - Restriction that stops the simulation if a frame overrun occurs was disabled



Challenges

Initial concern:

- Loss of synchronization could occur due to overhead on Linux box causing frame overruns.
- Simulink model ran in the 1-9 ms range
 Mitigation:
- Overruns reduced by
 - Minimizing the number of MATLAB[®] processes to reduce system overhead
 - Monitoring if overruns occurred



Execution Timeline

I/O Occurs on Hard Frame Boundaries







Three Frames of Delay Expected







Frame Overrun



NASA Ames Research Center – SimLabs





Frame Overrun



NASA Ames Research Center – SimLabs



Simulink[®] Model Execution





Overview





The piloted experiment was successful

- Solutions for latency problems provided stable model response
- Full test matrix completed
- Development work efficiency was significantly improved
- Confidence in model integrity



Improvements Identified

Split Simulink® model interface S-function into 2 blocks

- Input, output blocks
- Reduce the delay by one frame

Upgrade Linux box to a faster computer

 Mitigate model execution time overruns Upgrade host computer to include Simulink model

 Reduce delays due to I/O Increase MATLAB[®] processes to high priority

Ensure hard real-time



Takeaways



- Successful piloted full-motion simulation with vehicle model running in Simulink[®]
- Researchers found method beneficial
- Full test matrix was completed and control system development work was accomplished



- Problems were solved to reduce frame delays
- Host hardware clock used for I/O synchronization
- Overruns mitigated by minimizing MATLAB processes



Possible solutions were identified to allow hard real-time in the future



Questions?



Presented at AIAA Science and Technology Forum, San Diego, California January 7 - 11, 2019



Backup Slides



Presented at AIAA Science and Technology Forum, San Diego, California January 7 - 11, 2019



Computer Speeds

Computer benchmark numbers:

Current Simulink Box

CPU Intel Xeon E5450@3.0GHz, Quad Core – Passmark 4200

New Host Box

CPU Intel i7-8700K@3.7GHz, Six Core – Passmark 15,961

New IHawkT Box

CPU Intel i7-990x, Six Core – Passmark 9086



Frame Timeline



- ① 16-bit AD, DA and SY boards are converted on a clock tick via a hard ware pulse to the boards.
- ② Data from CGI and XIO may arrive in any portion of the frame.
- ③ Timeline not drawn to scale.



Challenges

- Three times the model lost synchronization with the host
- Caused the simulation to freeze several seconds
- Host lost total communication with the Linux computer
- This was not due to a problem with Simulink
- Due to X-Server window going to sleep

