



NASA Advanced Supercomputing (NAS) Division

Dr. Piyush Mehrotra

Division Chief

piyush.mehrotra@nasa.gov

NASA Ames Research Center, Moffett Field, Calif., USA

January 6, 2017

Advanced Computing @ NAS

Cloud
Computing

Accelerator
Technologies

Collaborative
Environments

SUPERCOMPUTING

Data Analytics, Visualization &
Machine Learning

Disruptive
Technologies
(Quantum, ...)



Supercomputing @ NAS



NASA's Premier Supercomputer Center

*Charter: to support all supercomputing requirements of NASA Mission Directorates
Over 500 science & engineering projects with more than 1,350 users*



Pleiades: 7.25 PF peak – 11K+ multi-generational nodes; 245K+ cores; #17 on TOP500 (#7 in US): #11 on HPCG

Supercomputing @ NAS



NASA's Premier Supercomputer Center

*Charter: to support supercomputing requirements of all NASA Mission Directorates
Over 500 science & engineering projects with more than 1,350 users*



Pleiades: 7.25 PF peak
generational nodes;
on TOP500 (#7 in L



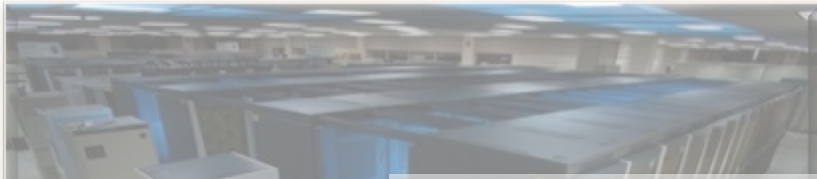
Electra: 4.78 PF peak – 2304
Broadwell+Skylake nodes;
container-based #33 on TOP500

Supercomputing @ NAS



NASA's Premier Supercomputer Center

*Charter: to support supercomputing requirements of all NASA Mission Directorates
Over 500 science & engineering projects with more than 1,350 users*



Pleiades: 7.25
multi-generational
TOP500 (#1)



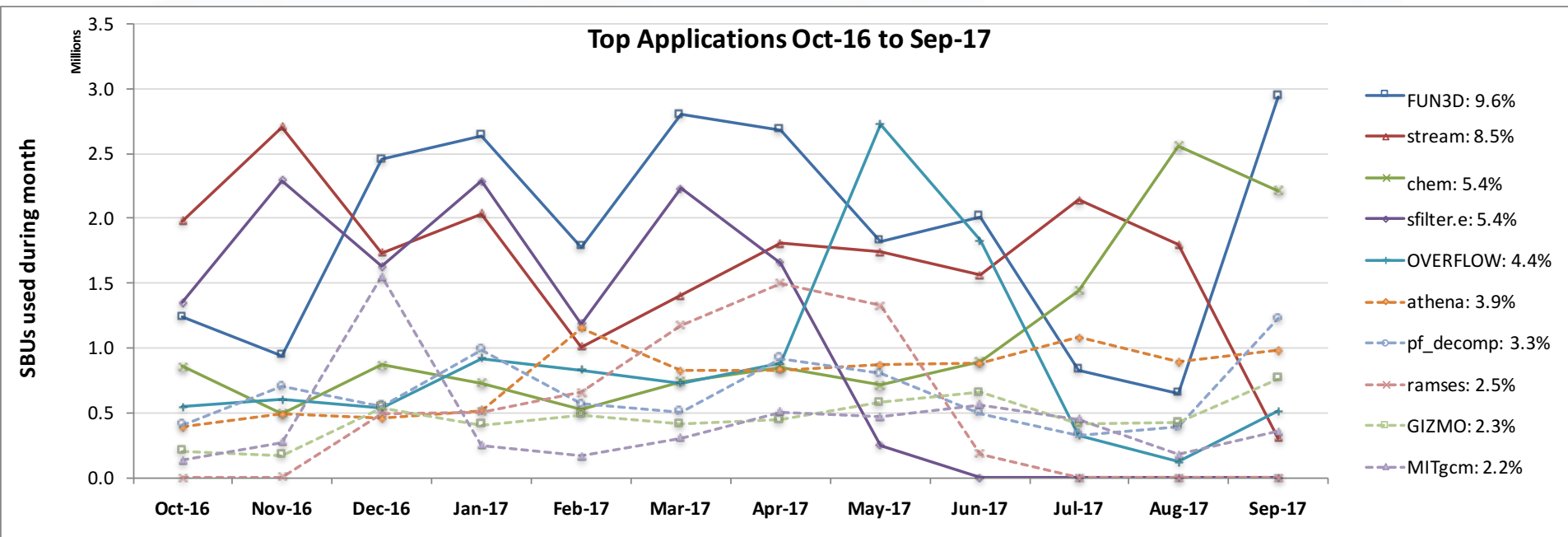
Electra: 4.78 PF peak
Broadwell+Skylake
container-based #33



Modular Supercomputing Facility:
Artist's rendering of future facility

Global file system – Lustre and
NSF-based > 40 PBs

Application Usage @ NAS FY17

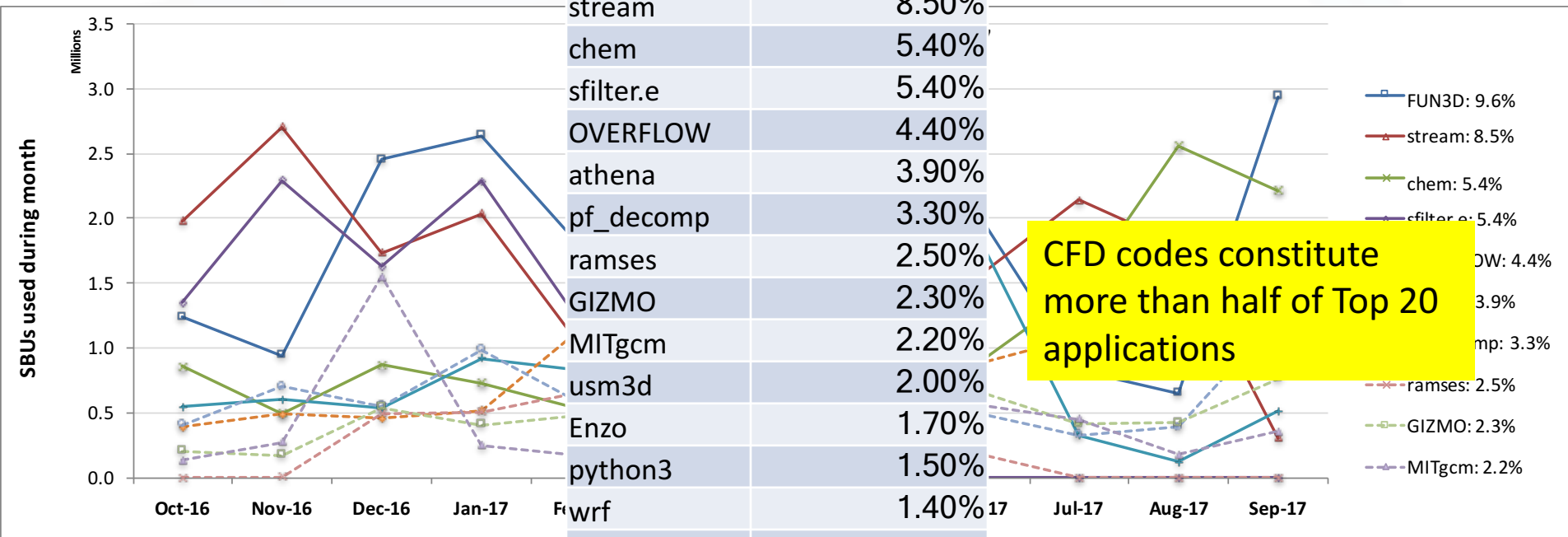


Application Usage @ NAS FY17



Top 20 Applications FY17

FUN3D	9.60%
stream	8.50%
chem	5.40%
sfilter.e	5.40%
OVERFLOW	4.40%
athena	3.90%
pf_decomp	3.30%
ramses	2.50%
GIZMO	2.30%
MITgcm	2.20%
usm3d	2.00%
Enzo	1.70%
python3	1.50%
fvwrf	1.40%
wrles	1.30%
a.out	1.30%
lava.mpi	1.20%
arts	1.20%
BATSRUS.exe	1.20%
vasp_std	1.20%
	61.50%



SBU Benchmarks



- **Standard Billing Unit (SBU)** is a measure of application cost running on minimum allocatable unit (MAU) of a system for a given node type
- Used for usage accounting and tracking across node types
- Also used for benchmarking and performance comparisons
- The first set of SBU benchmarks (SBU1) was released in 2011 with Intel Westmere as baseline
- SBU2 Benchmark Suite under development
 - Utilizes Intel Broadwell as baseline
 - Updated test cases with increased MPI rank counts
 - 30 mins execution on most recent node type in 2016 (Broadwell)
 - Adjusted weight factors for workloads in 2016

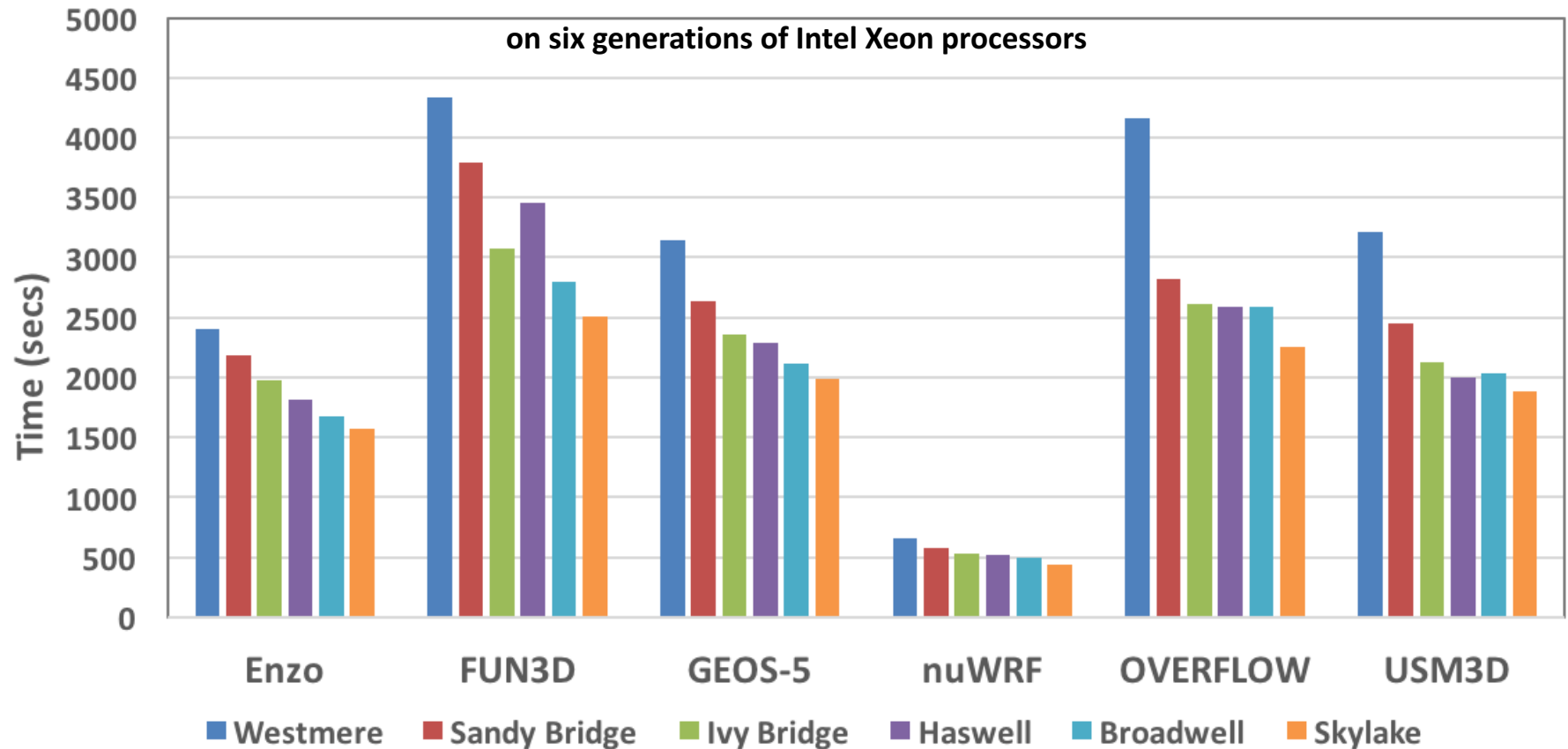
<u>Application</u>	<u>Missions</u>	<u>Version</u>	<u>Testcase</u>
FUN3D	ARMD/HEOMD	13.1	1.7B cells, 2016 MPI ranks
OVERFLOW	ARMD/HEOMD	2.2I	753M grid points, 2016 MPI ranks
USM3D	ARMD/HEOMD	2016	623M cells, 2016 MPI ranks
Enzo	ASTRO	2.5	cosmology sim, 196 MPI ranks
GEOS-5	SMD (Earth Sci)	5.16.5	GMAO global data, 1344 MPI ranks
nu-WRF	SMD (Earth Sci)	v8-3.71	MERRA-2, 1680 MPI ranks

SBU2 Benchmark Performance

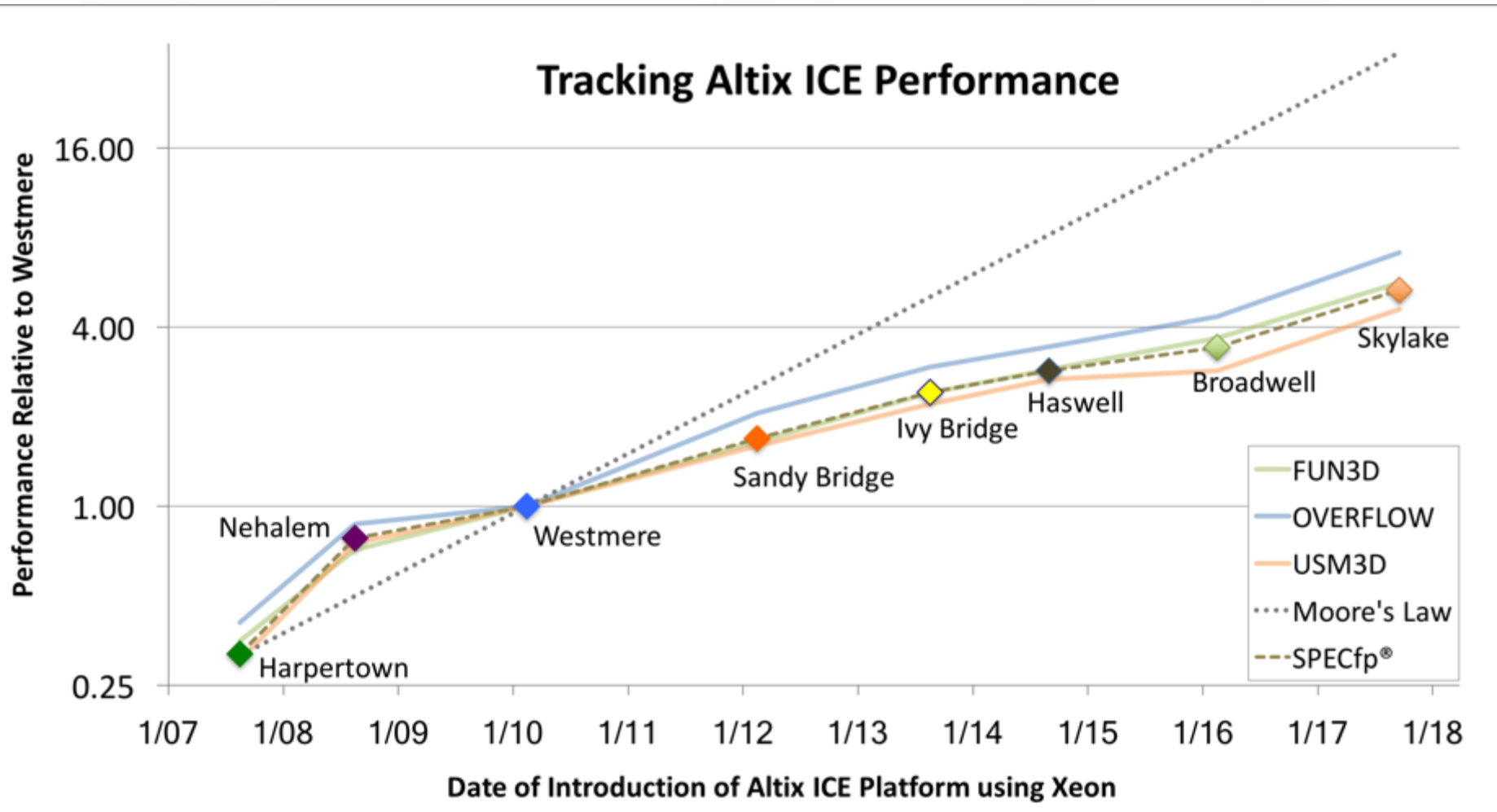


Performance of SBU2 Benchmarks

on six generations of Intel Xeon processors



Performance of CFD codes





Performance Study: Intel Xeon Phi

Goal: Evaluate potential of new architectures for NASA applications

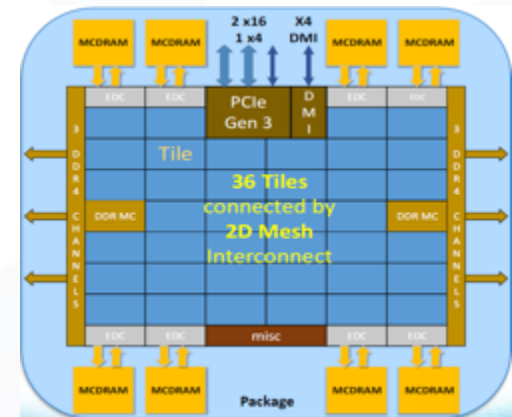
Approach: Use microbenchmarks, NAS parallel benchmarks, full-scale applications

Areas of Interests:

- Architecture
- Hierarchical memory
- Comparison with Xeon processors (Haswell, Broadwell)
- Application porting effort
- Compiler and tools
- Code optimization
- Data layouts and structures

Intel Xeon Phi (Knights Landing-KNL) Processor

- Self-boot, Intel Many-Integrated Core (MIC) architecture
- Binary compatible with Xeon ISA
- 2 wide (512-bit) vector processing units
- Integrated on-chip high bandwidth memory (MCDRAM)
 - can be used in several modes: cache, flat memory, hybrid

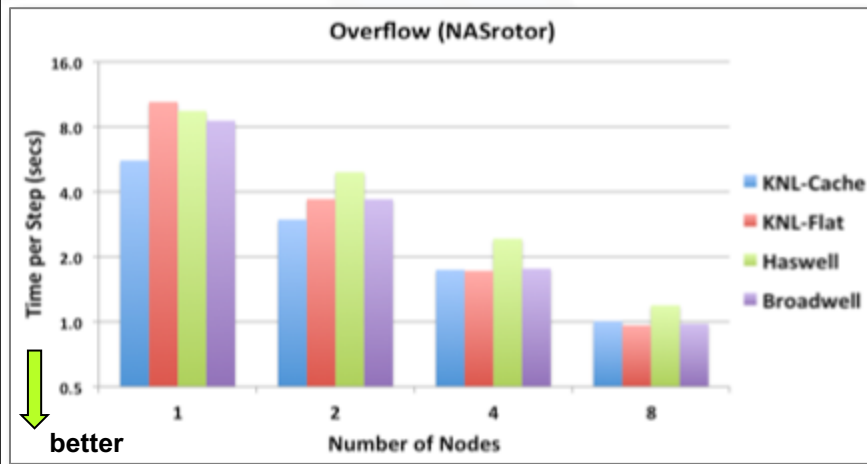


Xeon Phi Performance



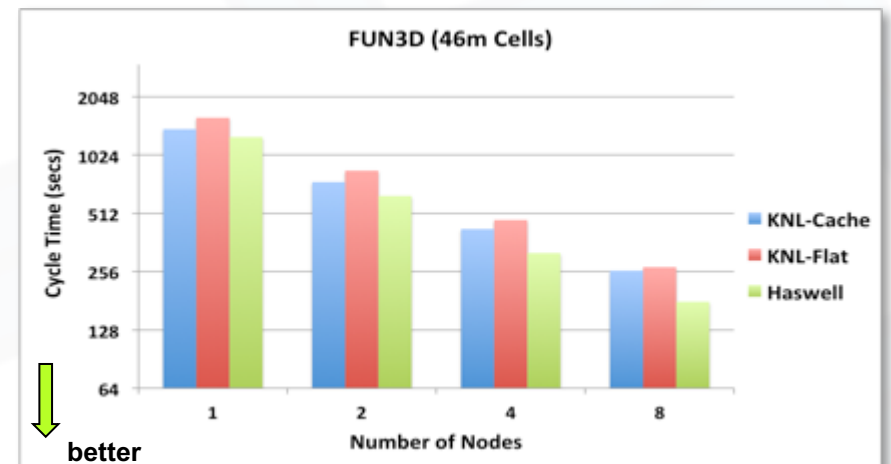
Overflow

- NASrotor: 91 M grid points, 45 GB memory
- KNL-cache mode 20-40% better on 1, 2 nodes as case doesn't fit in MCDRAM
- On 4, 8 nodes no difference between cache and flat modes on par with Broadwell



FUN3D

- 46M cell, 70 GB memory
- KNL-cache mode better upto 4 nodes as case doesn't fit in MCDRAM
- Haswell better as MPI impedes scaling on KNLs



- Easy initial porting of code – no changes required
- Optimization needed for memory hierarchy in cache mode / NUMA effects in flat-memory mode
- Codes that are vectorized and cache-optimized will perform better

Monitoring Power Usage of Applications



Goal

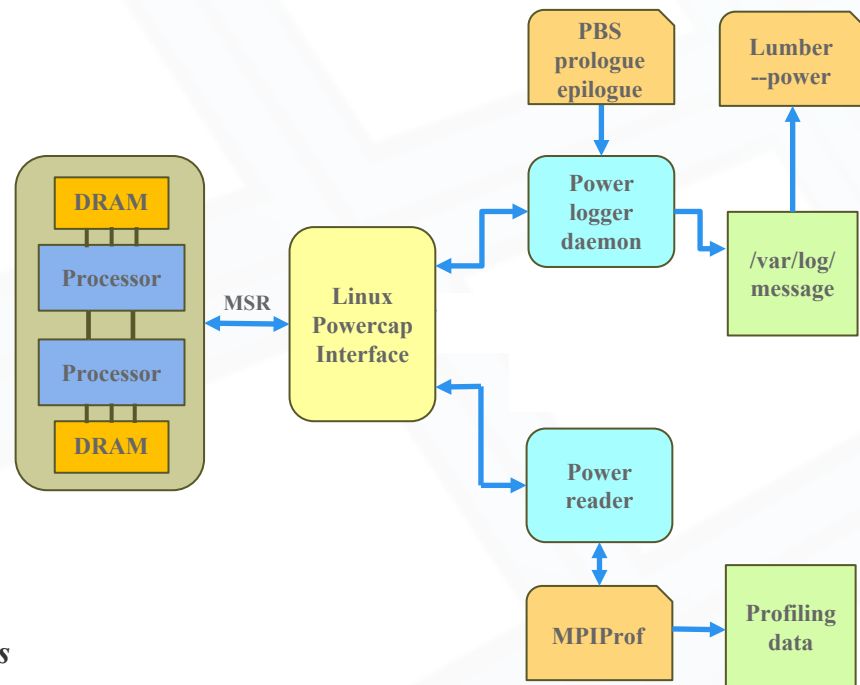
- Analyze correlation with application characteristics
- Understand and improve resource utilization of applications

Infrastructure built on Intel RAPL MSR

- Accessing via the Linux [powercap](#) interface
- Energy usage data for processors and DRAM

Approach

- Per-application monitoring
 - for focused analysis
- Per-job monitoring
 - for system-wide resource analysis



RAPL – Running Average Power Limit, MSR – Model Specific Registers

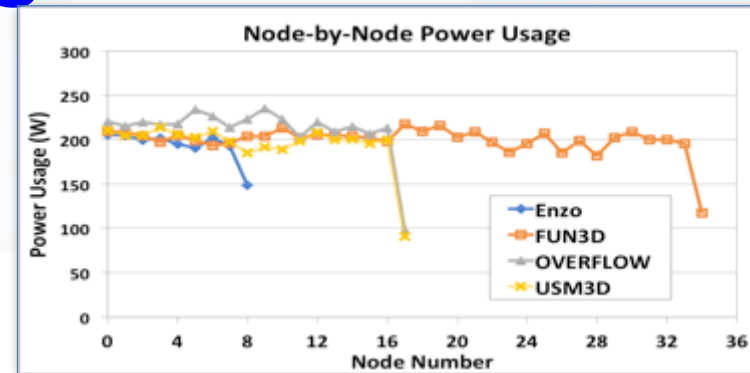
Lumber – a tool for real-time data-mining of system log-files for sophisticated job and system behavior analysis.

Power Usage Results



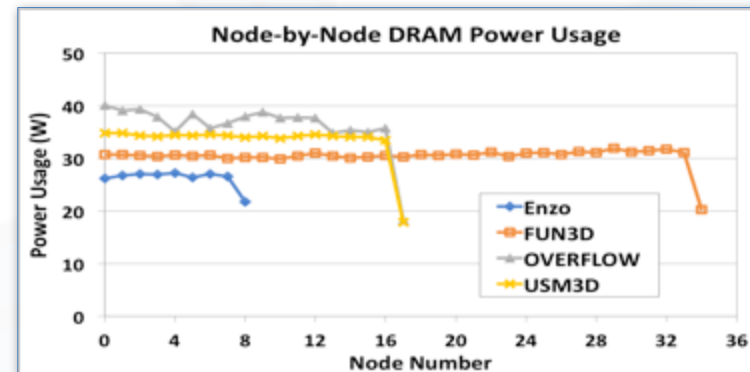
Processor power usage comparison:

- Similar across applications
- Drop at the last node related to less workload on the node



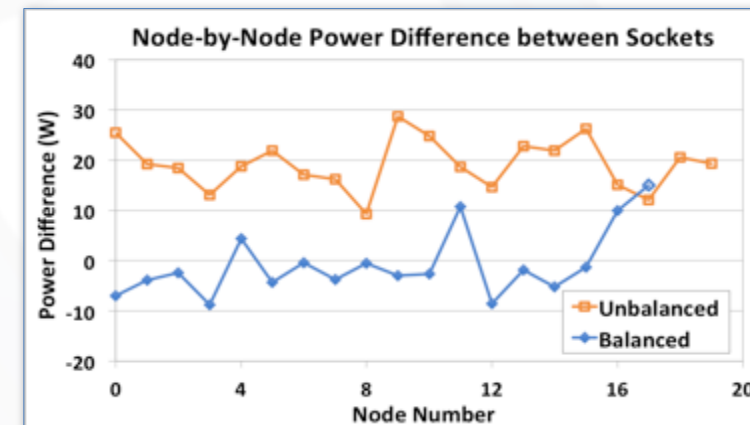
DRAM power usage comparison:

- Shows correlation with different applications
 - Most with OVERFLOW, least with Enzo



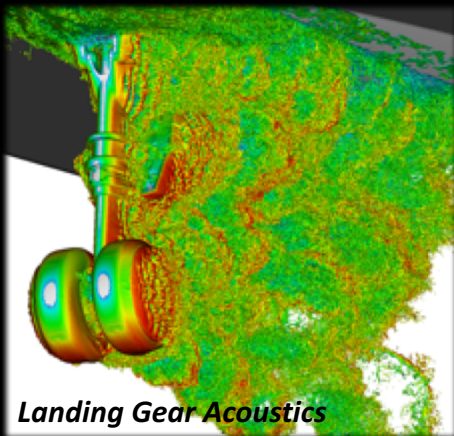
OVERFLOW runs (y-axis power diff between sockets):

- Unbalanced run: Cores fully populated on the first socket but not on the second socket showing upto 30% difference

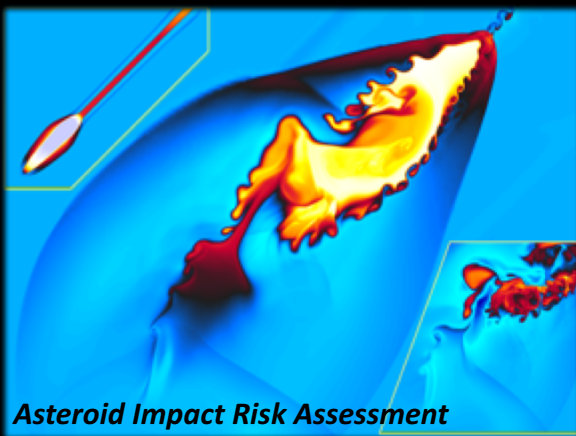




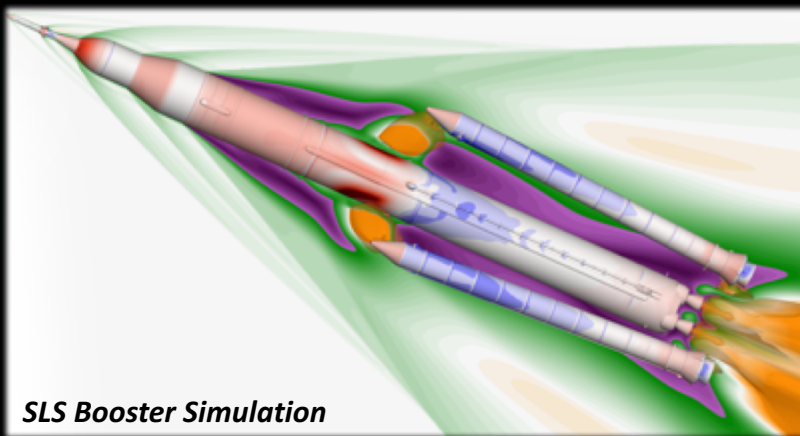
Modeling & Simulation @ NAS



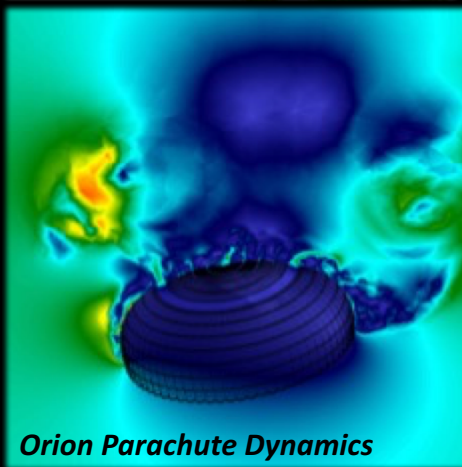
Landing Gear Acoustics



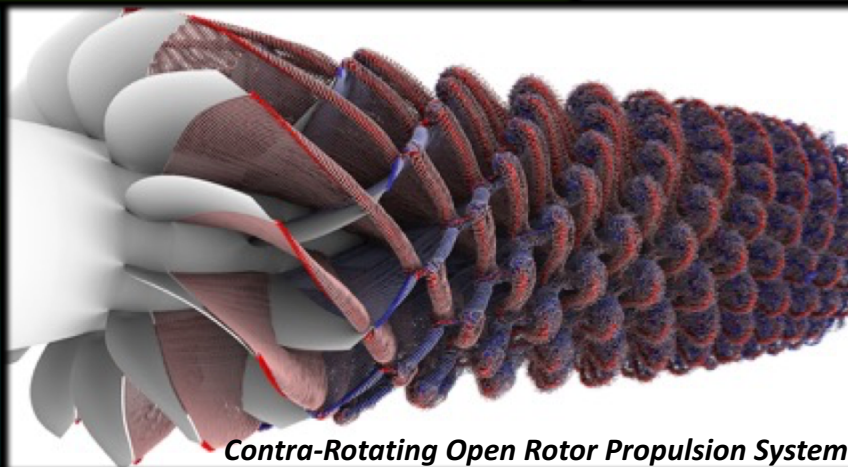
Asteroid Impact Risk Assessment



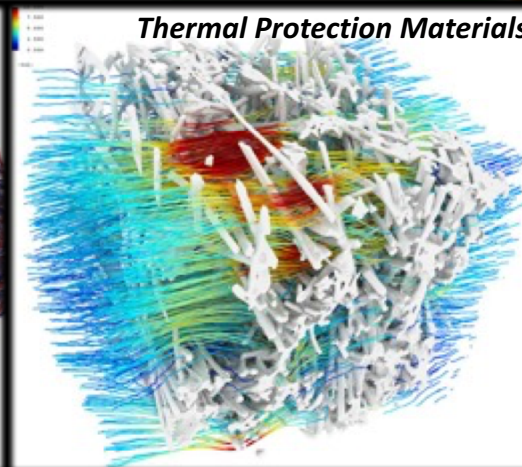
SLS Booster Simulation



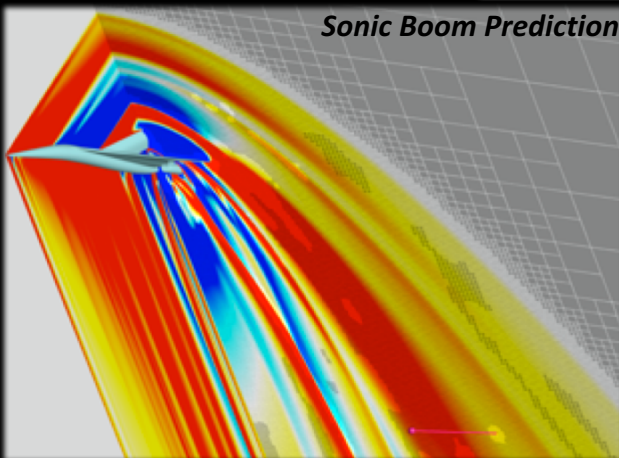
Orion Parachute Dynamics



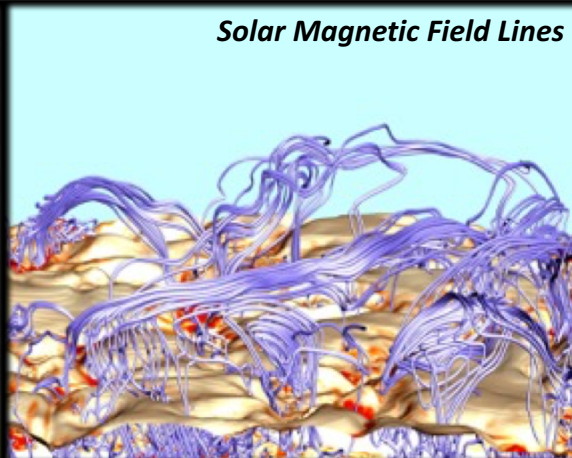
Contra-Rotating Open Rotor Propulsion System



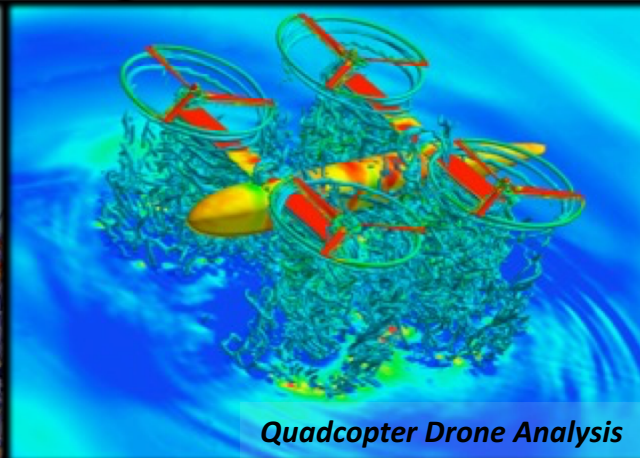
Thermal Protection Materials



Sonic Boom Prediction



Solar Magnetic Field Lines



Quadcopter Drone Analysis

CFD Technologies @ NAS



- **Cart3D**
 - *Michael Aftosmis, Marian Nemec, David Rodriguez, George Anderson, Marsha Berger (NYU)*
- **eddy**
 - *Scott Murman, Laslo Diosady, Anirban Garai, Corentin Carton de Wiart, Patrick Blonigan, Dirk Ekelschot*
- **LAVA** (Launch, Ascent, and Vehicle Aerodynamics) Framework
 - *Cetin Kiris, Jeff Housman, Mike Barad, Joseph Kocheemoolayil, Emre Sozer, Francois Cadieux, Gerrit Stich, Marie Dennison, James Jensen, Jared Duensing*

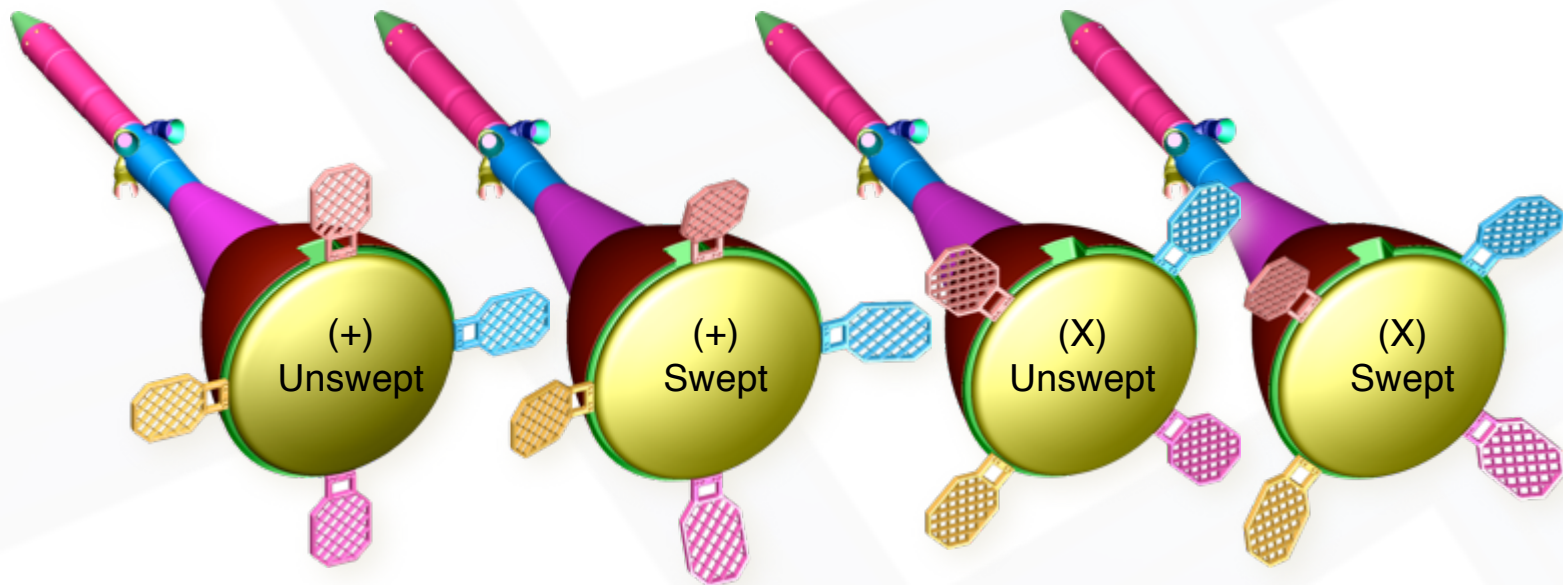
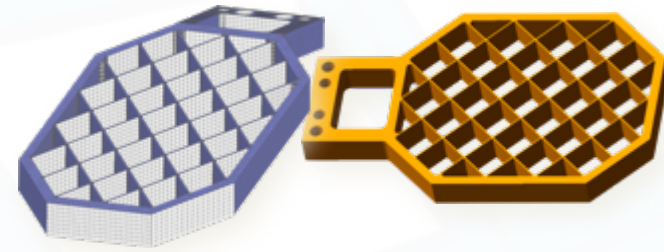
- Designed for analysis and design of complex aerospace vehicles.
 - Automated meshing – insensitive to geometric complexity
 - Inviscid analysis with automatic solution verification
 - Includes surface modeling, mesh generation, data extraction
 - Automatic & robust error control with quantitative error bounds
- Applications
 - Aerodynamic database generation - Including case management
 - Parametric and trajectory studies
 - Preliminary design - includes gradient-based design framework
- Most common use is populate aerodynamic performance databases for arbitrarily complex vehicles
 - Routinely run $O(10^3-10^4)$ individual cases on complete configurations
 - All cases use adjoint-based mesh adaptation and include mesh convergence studies with error estimates for outputs of engineering interest
 - Widely used throughout NASA, DoD, and industry. NASA use includes HEOMD (Orion MCEV, SLS), ARMD (CST, LBFD, AATT), SMD (ATAP)
- HPC
 - Typical problem size of 10^7-10^8 cells on 1000 cores
 - *Near ideal scalability on distributed and shared memory systems (documented up to 8k cores)*

Cart3D: Typical Application



Aero-performance database of Grid-Fins equipped Launch Abort Vehicle

- Geometrically complex vehicle designs
- Database of $\sim 10^7$ cases examining performance similar to Orion-MCEV
- Wide range of flight conditions from low subsonic to supersonic

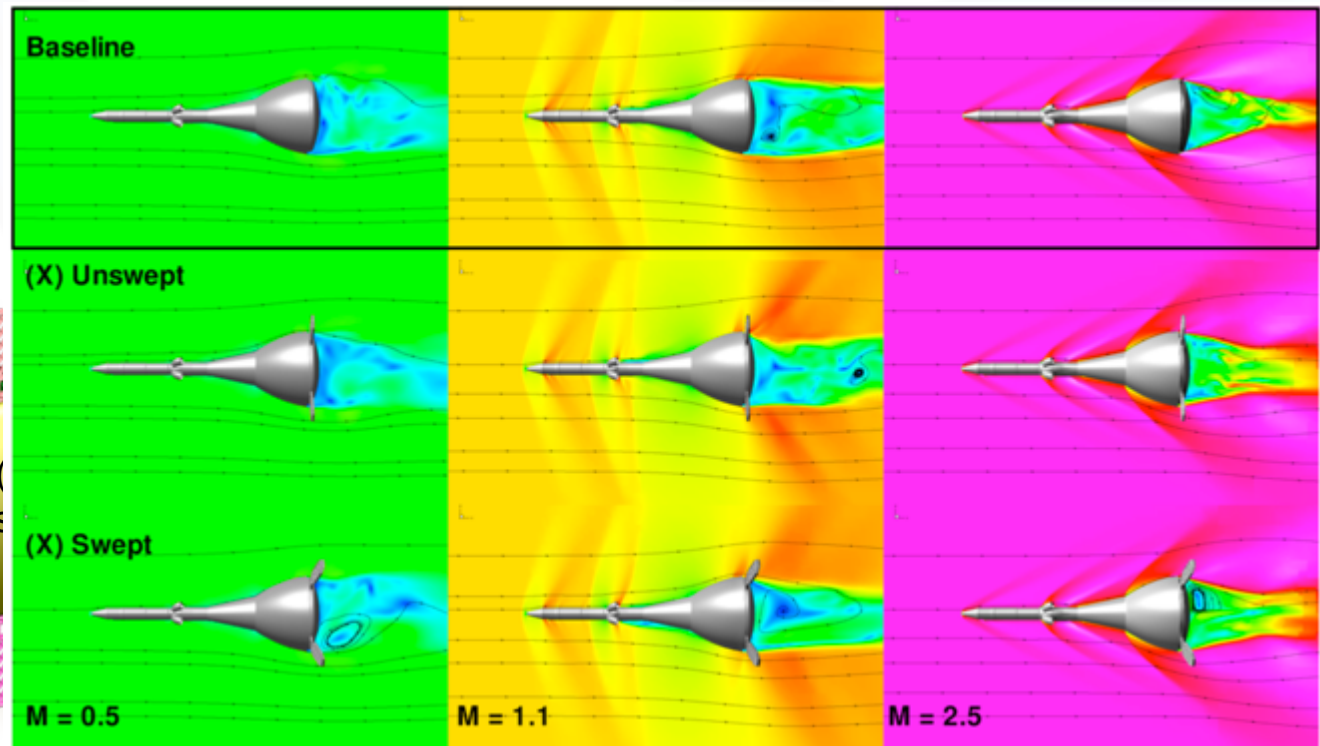
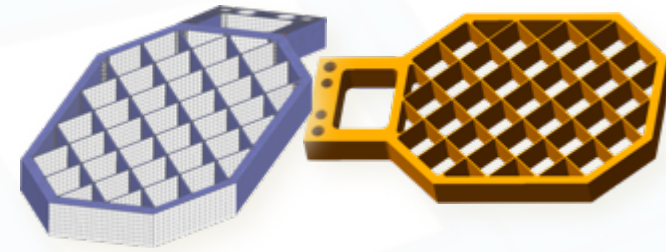


Cart3D: Typical Application



Aero-performance database of Grid-Fins equipped Launch Abort Vehicle

- Geometrically complex vehicle designs
- Database of $\sim 10^7$ cases examining performance similar to Orion-MCEV
- Wide range of flight conditions from low subsonic to supersonic



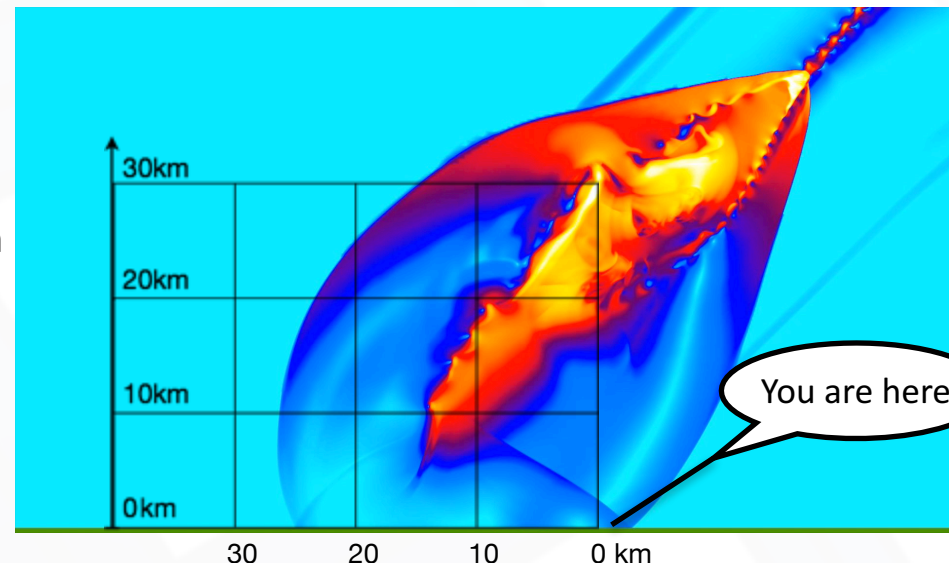
Cart3D: Recent Application



Evaluate threat due to asteroid entry into Earth's atmosphere

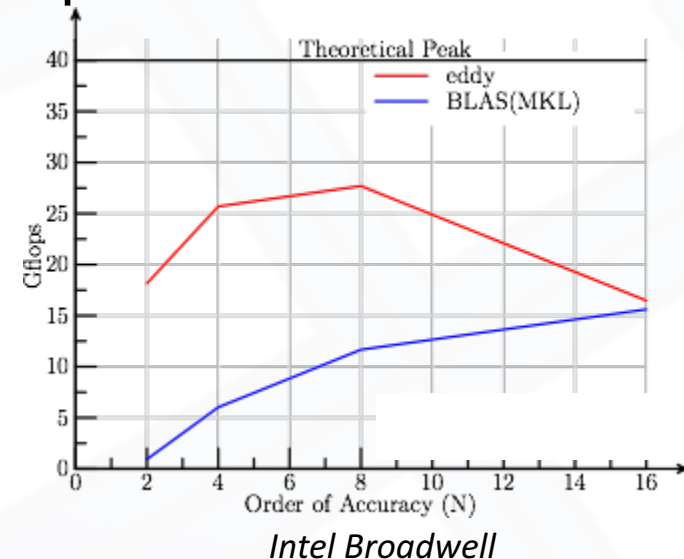
Calculate overpressure and wind speeds when asteroid hits the ground to evaluate damage

- Extreme range of velocity, length, and time scales
 - Velocity: Entry Mach = 40-70, into $M_\infty = 0$ atmosphere
 - Length: Domain extends hundreds of kilometers, but desire loads on human-scale structures
 - Time: Strong shock propagation requires small time steps, but must propagate hundreds of kilometers ; Shock requires over 5mins to travel 100km, but entry requires time steps $\Delta t = \mathcal{O}(10^{-3}) \rightarrow \mathcal{O}(10^5-10^6)$
- Typical cases have 200-300 M cells
- Usual run is on 4-8k cores (NAS Pleiades system)
- Planned improvements:
 - Add terrain and structures
 - Mesh adaptation
- Similar to a broad spectrum of unsteady problems – this problem can be run parallel in space but is sequential in time as opposed to aero-database applications which are “embarrassingly parallel”
 - Requires extreme parallelization of all stages to gain overall efficiency

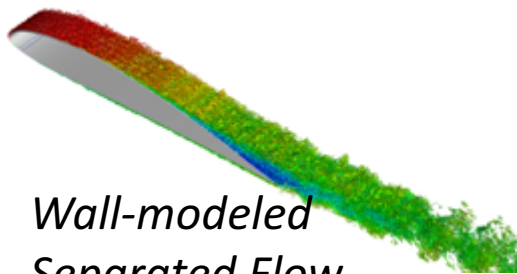
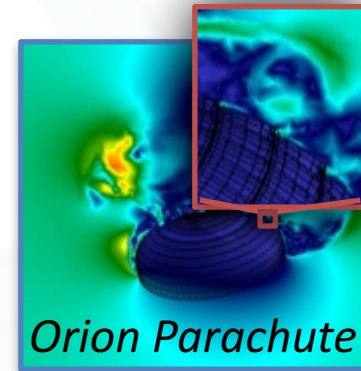


Asteroid Entry – 10 Megaton airburst, Diam = 54m, 20km/sec, 45° entry angle

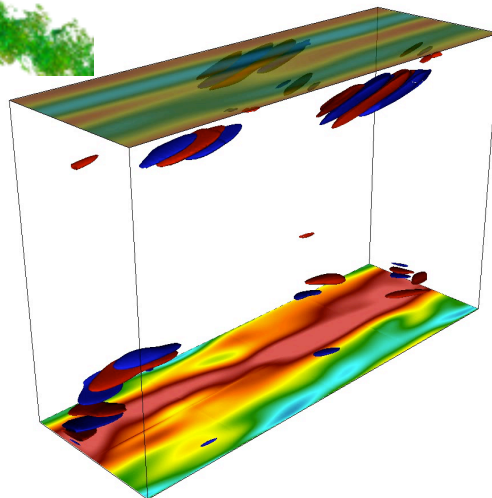
- Develop next-gen tools for scale-resolving simulations with a focus on exascale computing
- Develop new technology, not re-use existing algorithms, models, etc.
 - Entropy-stable high-order solver, dynamic variational multiscale method, metric-based adaptation, chaotic adjoint shadowing, ...
- Use exascale computing to open new possibilities for
 - Multi-physics, robust error estimates, ...
 - Certification by simulation
- Optimized for next-gen exascale hardware
 - 75% of machine peak in core tensor-product factorization routines



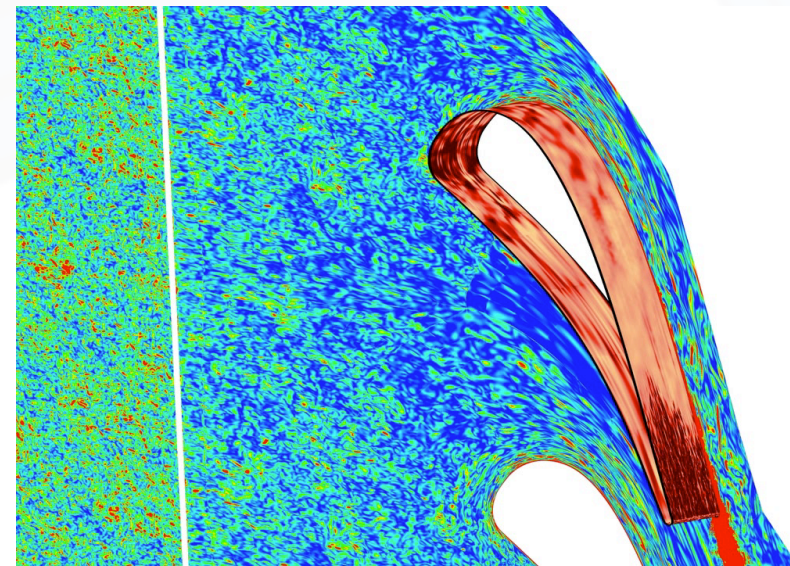
- Recent work extending to novel monolithic multi-physics solver
 - Aeroheating, jet interactions, chemistry, ...
 - Rotating turbomachinery, combustion, ...
- Four presentations at SciTech 2018



Wall-modeled
Separated Flow



Adjoint of TKE
Channel Flow



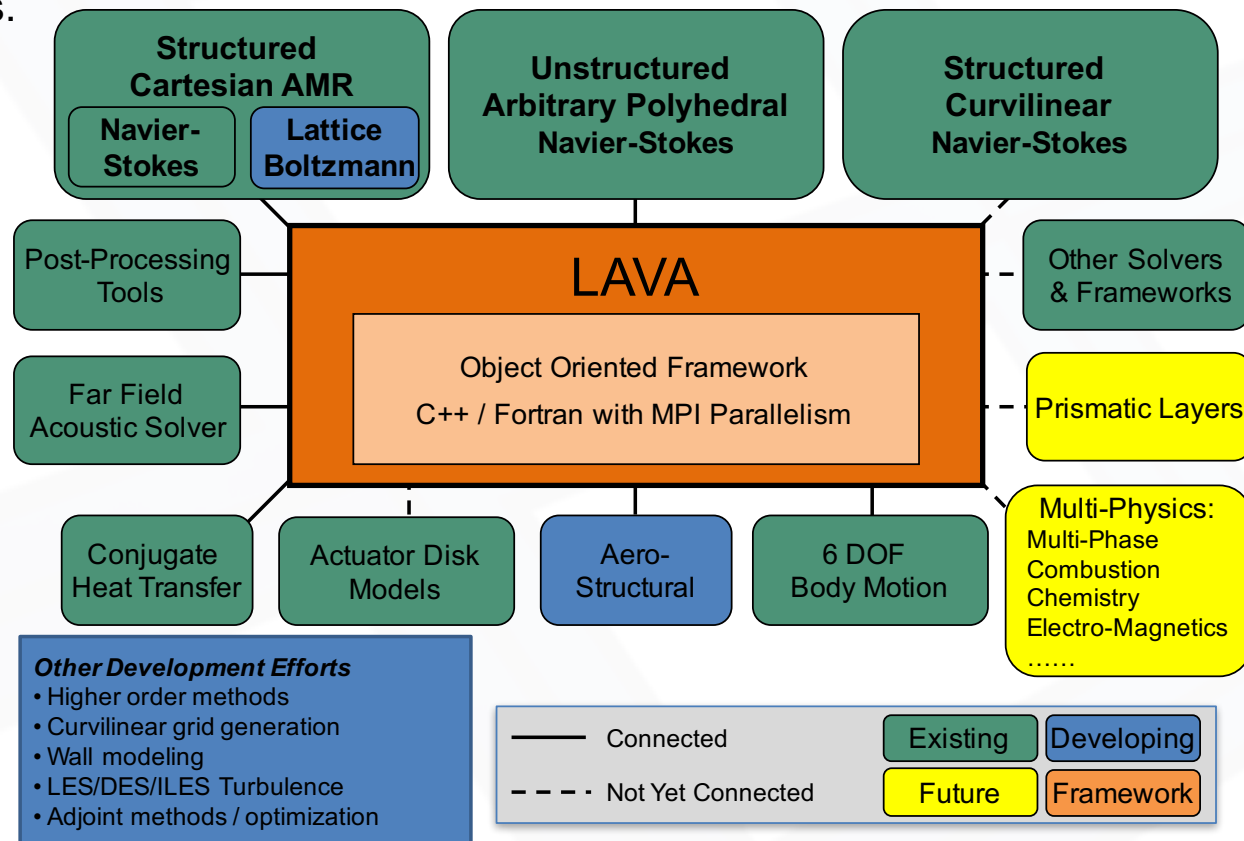
HPT Bypass Transition

LAVA Framework



A flexible, modular framework supporting multiple computational grid paradigms

- Provides development opportunity for unsteady separated flows as well as aeroacoustics applications.
- Explores revolutionary approaches to reduce computational time to reach converged statistics.

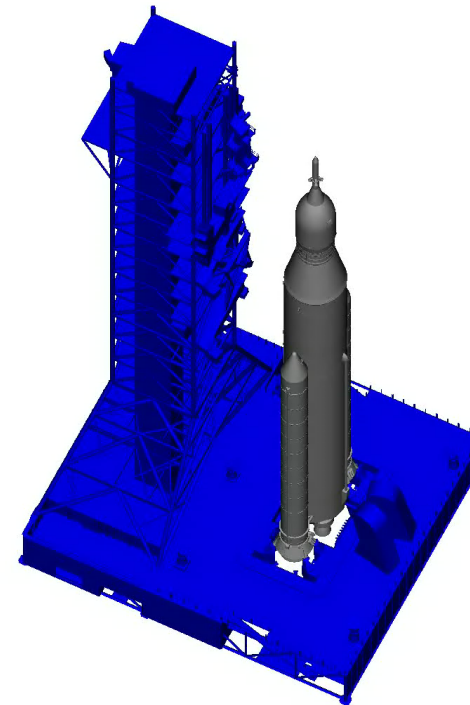
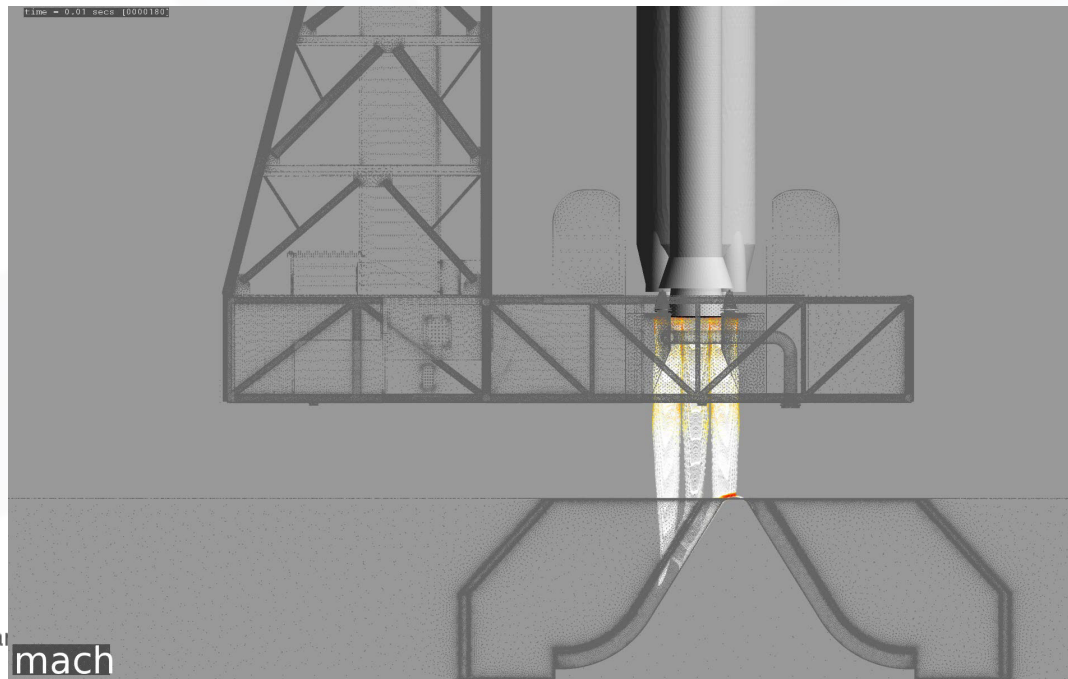
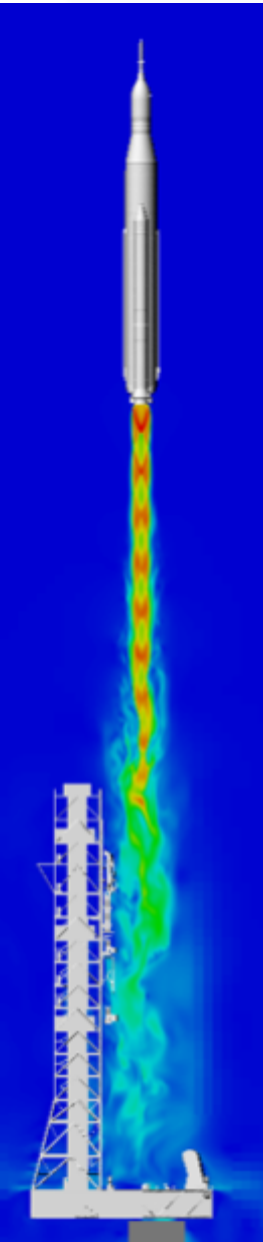


LAVA: Launch Environment



Predictive analysis of launch environment (trench and mobile platform)

- Pressure and thermal analysis of plume impingement on main flame deflector
- Containment analysis of plume in flame trench
- Numerous vehicles were analyzed on the pad, including SLS and commercial vehicles
- Drift analysis with plume impingement:
 - unsteady CFD with fixed vehicle
 - time-averaged SLS plume swept past pad and tower following 4000 trajectories

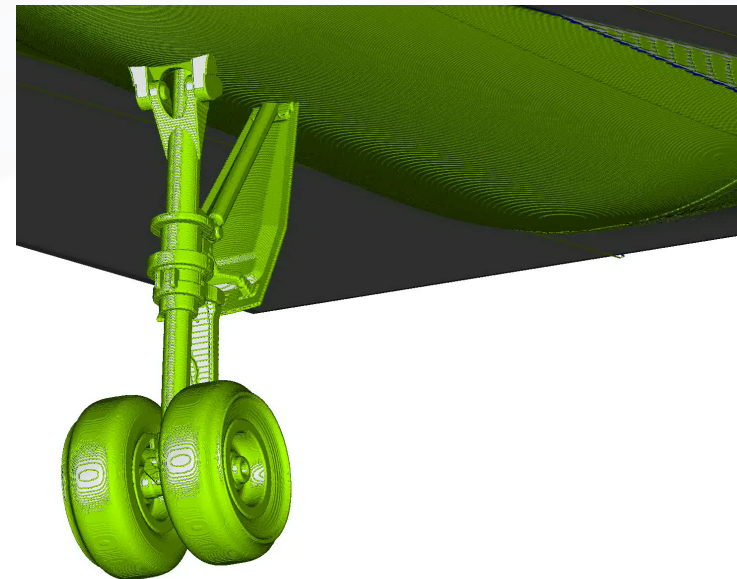


Challenges in Computational Aero-Acoustics



Computational Requirements

- Resources used for Cartesian Navier-Stokes examples:
 - Launch Environment: ~200 million cells, ~7 days of wall time (1000 cores)
 - Parachute: 200 million cells, 3 days of wall time (2000 cores)
 - Contra-Rotating Open Rotor: 360 million cells, 14 days (1400 cores)
 - Launch Abort System: 400 million cells, 28 days of wall time (2000 cores)
 - Landing Gear: 298 million cells, 20 days of wall time (3000 cores)
- Space-time resolution requirements for acoustics problems are more demanding.
- LAVA Cartesian infrastructure re-factored to add Lattice Boltzman Method (LBM)
 - Utilized existing LAVA Cartesian data structures and algorithms



*Lattice Boltzman Landing gear: vorticity
colored by Mach number*

LAVA Performance



Method	CPU Cores (node type)	Cells (million)	Wall Days to 0.19 sec	Core Days to 0.19 sec	Relative SBU Expense
NS-GCM	3000 (ivy)	298	20.5	61352	12.1
NS-IIM	9600 (has)	222	6.1	58490	15.3
LBM	1400 (bro)	260	2.25	3156	1

- For a comparable mesh size, LBM is 12-15 times faster (in CPU utilization) than Navier-Stokes with immersed boundaries, and is equally accurate.
- Performance details:
 - Both Cartesian Navier-Stokes and LBM are memory-bound (not compute-bound) algorithms, the latter much more so than the former.
 - Non-linear, LBM collision operation (bulk of the computation) is entirely local. This data locality is critical to the computational efficiency of LBM relative to high-order Cartesian NS codes.

HPC Challenges



- Intra-node performance
 - Increasing number of cores
 - Cache/Memory hierarchies and bandwidth
 - Vectorization
 - Hybrid architectures
 - Code optimization and “smarter” algorithms
- Inter-node performance
 - Load balance
 - Communication optimization
 - Latency hiding
- Fault tolerance/resiliency particularly at scale
- I/O
 - I/O optimization
 - Infrastructure to support a wide variety of usage patterns
- Data analysis and visualization of extremely large dataset

Acknowledgements



Performance Characterization:

Henry Jin, Bob Hood, Application Performance Group

Modeling & Simulation:

Mike Aftosmis, Cetin Kiris, Scott Murman, Seokkwan Yoon

Visualizations:

Data Analysis and Visualization Group



Thanks!

piyush.mehrotra@nasa.gov

www.nas.nasa.gov