#### NASA's UTM research

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- UTM = UAS traffic management
  UAS = unmanned aircraft system
- UTM can be considered as:
  - an air traffic management ecosystem for uncontrolled airspace
  - a separate, but complementary system to the air traffic management system
- the objective of UTM is to inform the needs and requirements for enabling low-altitude UAS operations
  - services, roles & responsibilities, information architecture, data exchange protocols, software functions, infrastructure, performance requirements, etc.



- important principles:
  - safe integration of UAS operations without burdening the current system
  - leverage private industry to supply new services under the FAA's regulatory authority
  - scalable
  - structure where you need it, flexibility where you don't



- important rules:
  - UAS vehicles stay clear of each other
  - UAS vehicles stay clear of manned aircraft
  - differentiated access to users of higher priorities
- important terms:
  - line-of-sight
  - beyond-visual line-of-sight (BVLOS)
  - part 101e operations (current-day hobbyists)
  - part 107 operations (current-day commerce)
  - part ??? operations

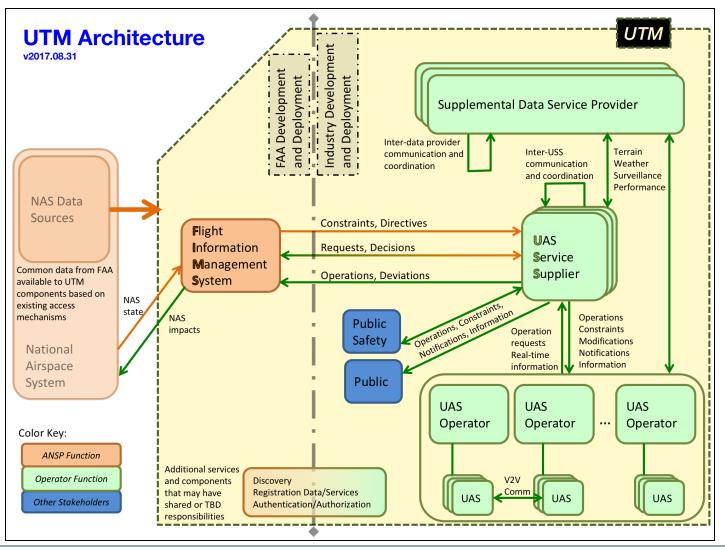


- approach:
  - a progression over four distinct technical capabilities, associated with the possible risks of different operating environments
    - TCL = technical capability level
  - TCL1:
    - sparsely populated, rural areas
    - multiple line-of-sight operations
    - constraint checking, information sharing
  - TCL2 adds:
    - BVLOS operations
    - in-flight modifications
    - conformance monitoring

- TCL3 adds:
  - manned/unmanned interactions
  - moderately populated areas
  - vehicle-to-vehicle communication
- TCL4 adds:
  - urban environments
  - high-density operations
  - autonomous operations
  - large-scale contingency mitigations



#### system architecture





- how does it work? (the simple explanation...)
  - 1. a UAS operator submits their operational plan (kind of like a flight plan), to their USS
  - 2. the USS checks the intended operation against known constraints
    - 'static' constraints (national park boundaries, class-airspace boundaries, airport locations, etc.)
    - 'dynamic' constraints (e.g., other operations)
  - 3. the USS notifies the UAS operator if they are in violation of any constraints
  - 4. the UAS operator makes any adjustments as they see fit (and may repeat steps 1-3)
  - 5. the UAS operator begins their flight
  - 6. the USS monitors the vehicle's conformance with the submitted plan, and notifies the UAS operator if the maintained 'state' of that operation changes significantly
    - accepted, active, non-conforming, rogue, closed
  - 7. the UAS operator completes their flight



## human-factors research in UTM

- our focus is on:
  - interface and procedure design
  - identifying minimum requirements and/or best practices that impact an operator's experience
    - operator qualifications and training
    - operator information requirements
    - operator reporting requirements
    - response time [to notifications, ANSP directives, etc.]
- so far, our data has come from:
  - subjective measurements
    - field observations, post-flight questionnaires, end-of-day debrief discussions
  - objective measurements
    - vehicle state data
    - UTM communications/messages logs



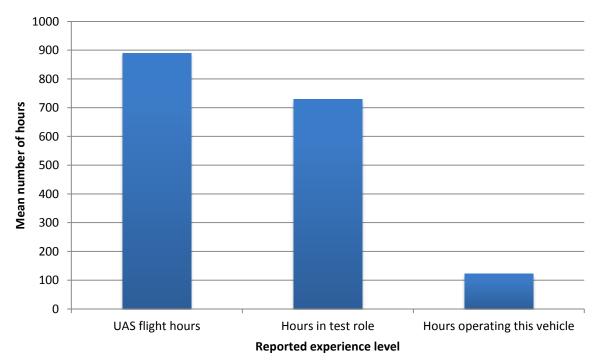
#### human-factors research in UTM

- data presented here comes from our most recent activity, the TCL2 national campaign
- the TCL2nc was a distributed event that took place across six different test-sites
  - 26 shakedown flying days
  - 18 data-collection flying days
  - over 270 data-collection flights
  - 22 different vehicle types
  - 23 flight crews
  - 5 partner-built USSs



#### operator qualifications and training

- 80% of the respondents reported having an sUAS part 107 certificate
  - not all of these respondents were pilots



Hours spent on various UAS activities reported by 29 respondents



#### operator qualifications and training

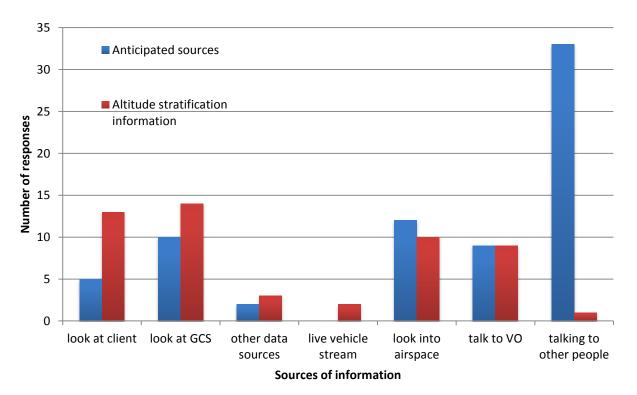
 for some flight-crews, their training and familiarization of the UTM concept and procedures was low, which was detrimental to data collection

| topic                 | comment  |
|-----------------------|--|
| training              | need for further training for the PIC and actual operation in the [USS] software and [GCS] software - in order to better understand UTM and eventually have the ability to execute the entire sequence of events for flying a mission.   |
| training              | for the moment we're not used to using this tool but with few a flights<br>it can become a very helpful tool to make decisions   |
| operator<br>expertise | the USS Operator has to also be very familiar with the performance<br>characteristics of the airframe, similar to the PIC so that they are able<br>to identify when the UAS may or may not become rogue. the USS<br>Operator will [then] be able to better direct the PIC to maneuver<br>accordingly before becoming non-conforming. |



### operator information requirements

- during shakedowns, 19 participants indicated they anticipated looking to 10 sources for information, 25% being displays and 75% being other people or themselves.
- during data-collection, 19 participants indicated they looked at eight sources for information during altitude-stratified operations, 60% being displays and 40% being other people or themselves.





#### operator information requirements

 many prototype displays didn't yet have complete functionality and didn't show as much information as needed to be useful

| topic                 | comment  |
|-----------------------|--|
| display               | would be useful to have a top-level display showing the position and track of<br>other aircraft in real-time so that we can see their altitudes and flight plans in<br>order to deconflict   |
| display               | the [interface] does not query and visualize any associated operation<br>volumes, constraints, or other UTM aircraft in the event of alerts or negative<br>UTM responses (e.g. rejected). these kinds of visualizations will become<br>increasingly important to provide as much situational awareness as possible<br>to the user. |
| information source    | all information needed was provided by my eyes, crew, & radio calls. i had no information from [the USS]   |
| GUI                   | the inclusion of symbology or other standard ways to quickly determine why<br>a UAS entered a rogue state is very important when multiple UAS operations<br>are being managed by one USS Operator  |
| under<br>construction | our aircraft display on [USS] was intermittent   |



#### operator information requirements

 ...were influenced by an individual's training and a team's organization/preparedness

| topic             | comment  |
|-------------------|--|
| team<br>structure | human-in-the-loop was a critical component of the conformance<br>alerting capability. communication protocols were established and<br>exercised. this combined with the audio alerts and geospatial<br>displays provide an effective alerting mechanism for all levels of<br>operators from the mission director to the pilot.   |
| team<br>structure | although there was significant work that needed to be done within<br>the USS automation, the area of concern was the human-factors<br>elements. timely and effective information had to flow across the<br>operations team, as [did] the operational burden on the mission<br>director/flight director. the USS Operator could not<br>[simultaneously] support nominal and off nominal operations of<br>multiple flights: this was observed when a USS Operator was<br>managing two UAS operations and both aircraft entered a rogue<br>state at approximately the same time. the messages and<br>management of both operations were a bit challenging, as a lot of<br>information was provided to the operator in a very short amount of<br>time. |



#### operator response time

...will depend heavily on team structure and organization

| topic        | comment   |
|--------------|---|
| workload     | pilot workload issue: outside of the test environment, during a real lost link / non-<br>conformance event, the pilot workload would be too great such that the pilot may<br>never submit a message to UTM, or the message may be considerably delayed.<br>the expectation that a pilot would message during an emergency procedure is not<br>feasible.   |
| workload     | the centralized UTM approach adopted by [test-site A] placed a higher workload<br>on the USS Operator. this was definitely the case for our missions involving<br>simultaneous operations by several (up to 5x) UAS. while this was definitely<br>expected during the training/learning phase for our new [USS Operator], it was<br>also somewhat still the case when our very knowledgeable [USS Operator] was at<br>the helm. while both individuals did show rapid adaption to the environment and<br>tasks, they were still challenged at times with the workload associated with more<br>than a few UAS. |
| coordination | a centralized implementation of the UTM architecture, where one [USS Operator]<br>manages all airspace reservations and tracks every UAS takeoff/landing, requires<br>close coordination between flight crews and the [USS Operator] both in the<br>preflight phase and during flight operations. however, for the accomplishment of<br>multiple simultaneous UAS operations in close proximity, this approach seems<br>quite reasonable.   |



# summary of main findings

participants were highly qualified...

- had high levels of sUAS training and sUAS flying experience
- ...but had a low understanding of the UTM concept
  - had less, direct exposure to UTM
  - flight-crews were neither involved in USS development or test-plan/scenario design
- <u>this affected their interactions with UTM, and ultimately, the collected data</u> for situation awareness, participants...
  - obtained information from a variety of displays, including the USS displays (if available)

• <u>display usability influenced what information operators looked at or listened to</u> over the course of the flight tests, participants...

- <u>increasingly understood the need to be aware of other vehicles</u> operator response time...
  - was not specifically assessed (i.e., in units of seconds), during the TCL2nc
  - <u>observers noted that the response time to a UTM notification depended heavily on a</u> <u>team's structure, communication efficiency, and procedures</u>

the information requirements (and response times)...

- were influenced by an individual's training, a team's organization/preparedness, and individual/team understanding of the UTM concept
- <u>future tests should continue to investigate these factors within the more complex</u> <u>environments of TCL3 and TCL4</u>



#### unexpected findings

- the impact of less, direct exposure to UTM
- the impact of safe, scripted flight tests on behavioral research
  - if you had to make a decision while your vehicle was close to another, please indicate how much the information from the USS helped you with your decision



- USS information was critical to our DM
- USS information was helpful to our DM
- USS information added value to our DM
- USS information was NOT helpful to our DM
- no decision making

n/a



## closing remarks

- conclusions
  - we're getting better at extracting informative humanfactors data from our field activities
  - some UTM partners/participants are eager to iterate their operations with our findings
  - some UTM partners/participants don't know much about UTM and (this is the issue) don't particularly see the need to know about it
- next steps
  - everyone wants information for situation awareness, but not everyone is always willing to share it
  - the team structure of having the USS Operator remotely located from the flight-crew may lead to SA issues for the flight-crew and workload issues for the USS Operator

