



Fe^3 – A Monte Carlo Simulation Capability for Evaluation of New Air Traffic Management Concepts

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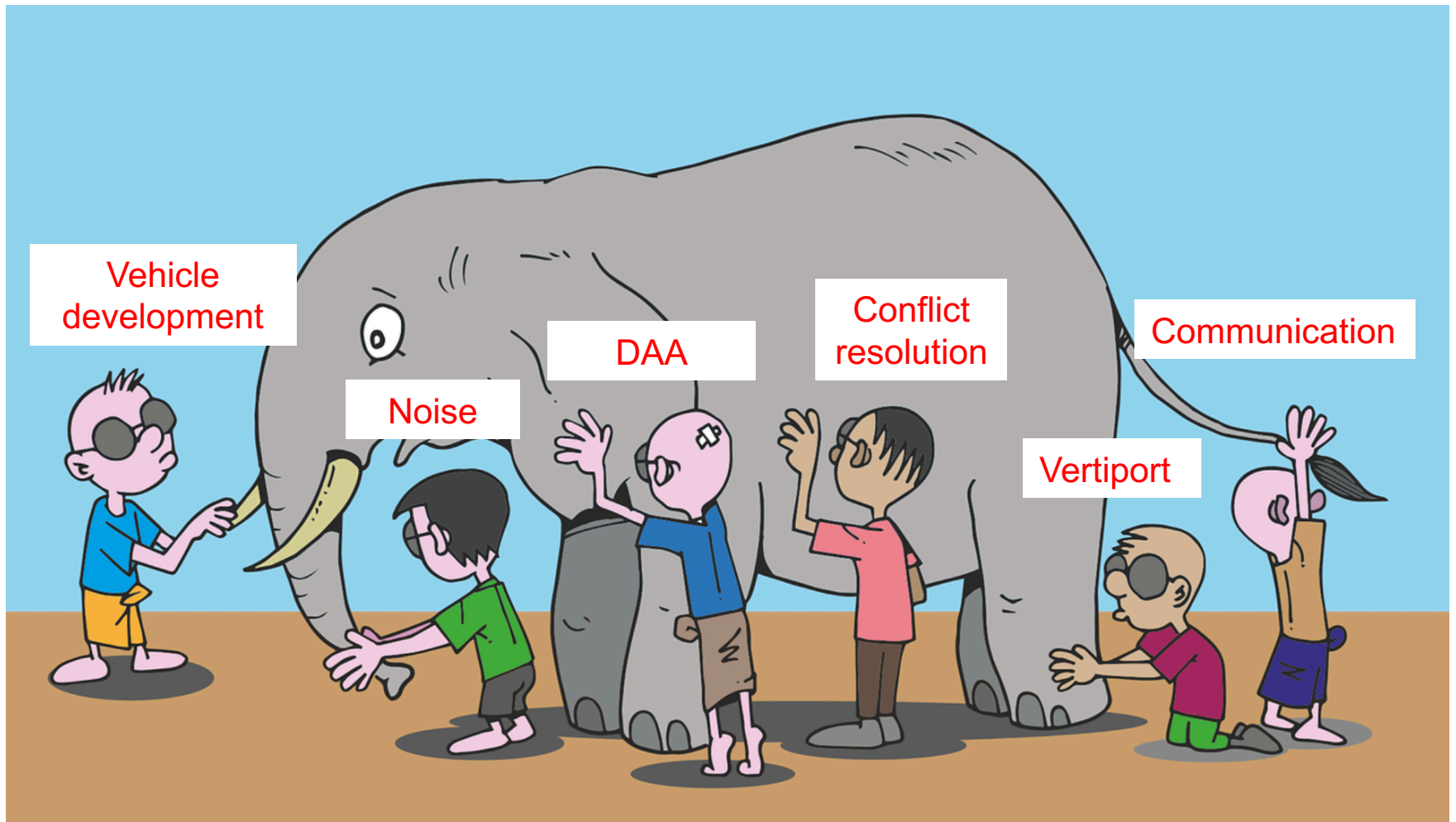
October 17, 2019

Challenges in evaluating new concepts



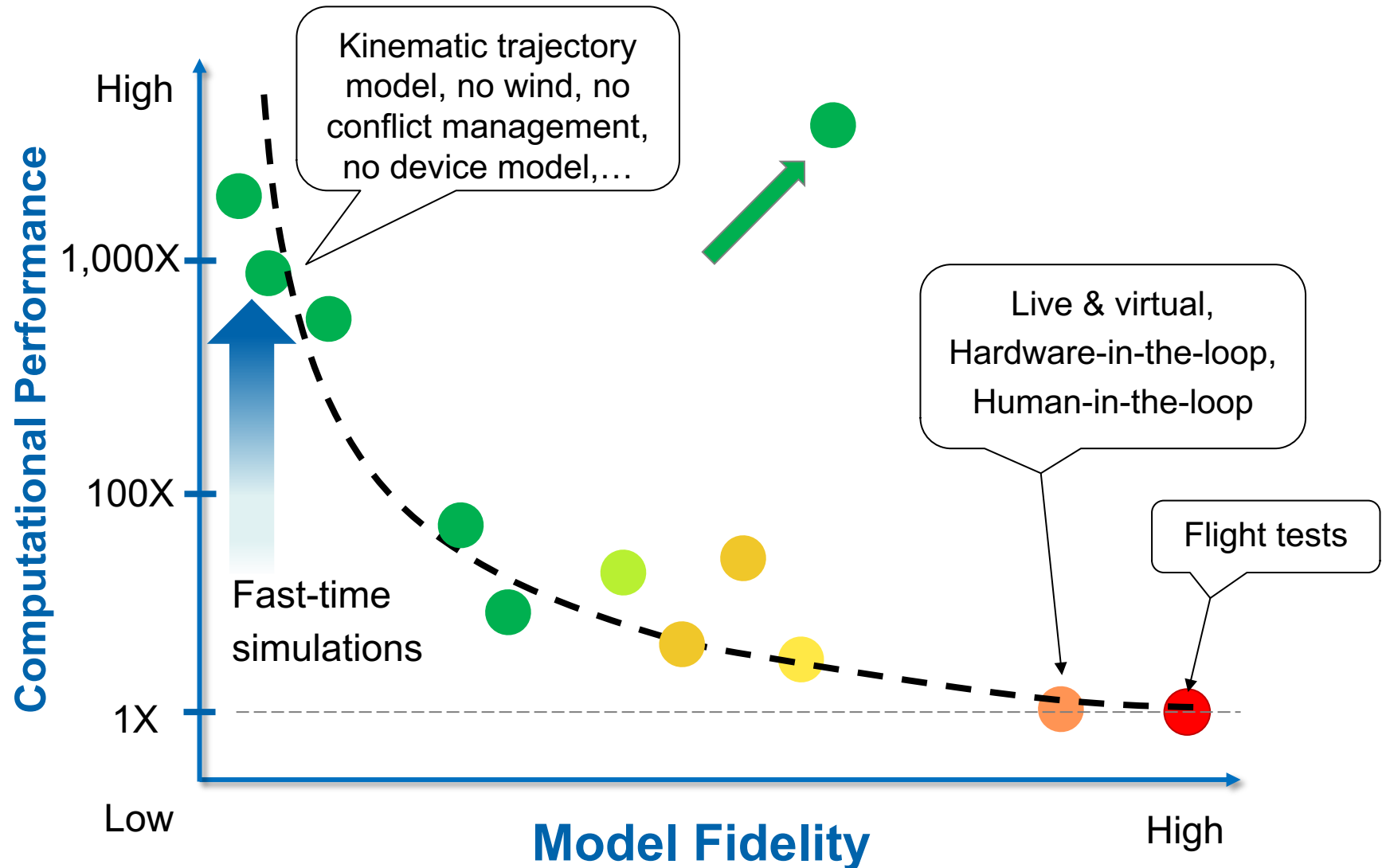
- **Density:**
ATM: $\sim 0.004/\text{nmi}^2$; UAM: $> 50/\text{nmi}^2$
- Autonomous airspace system
- **Urban environment**
- Low Altitude Wind
- Communication, navigation, surveillance
- Energy/battery
- Noise
- Interaction with ATM
- ...

System integration



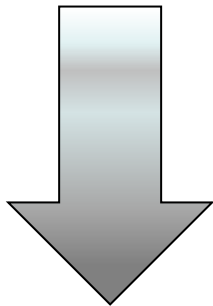
Parable of the “**blind men and an elephant**”

Levels of simulations for air traffic system





*Monte Carlo
Simulations
(1,000x)*



*Live & Virtual
Simulations
(1x)*

- Fidelity: high (e.g. error <1-3%)
- Speed: >100x
- Uncertainty study using statistics
- Comprehensive trade space studies
- Explore even more scenarios and help select scenarios for further investigation

- Fidelity: super high, HITL
- Speed: 1x
- Expensive: only for a few scenarios
- Good for validation

Outline

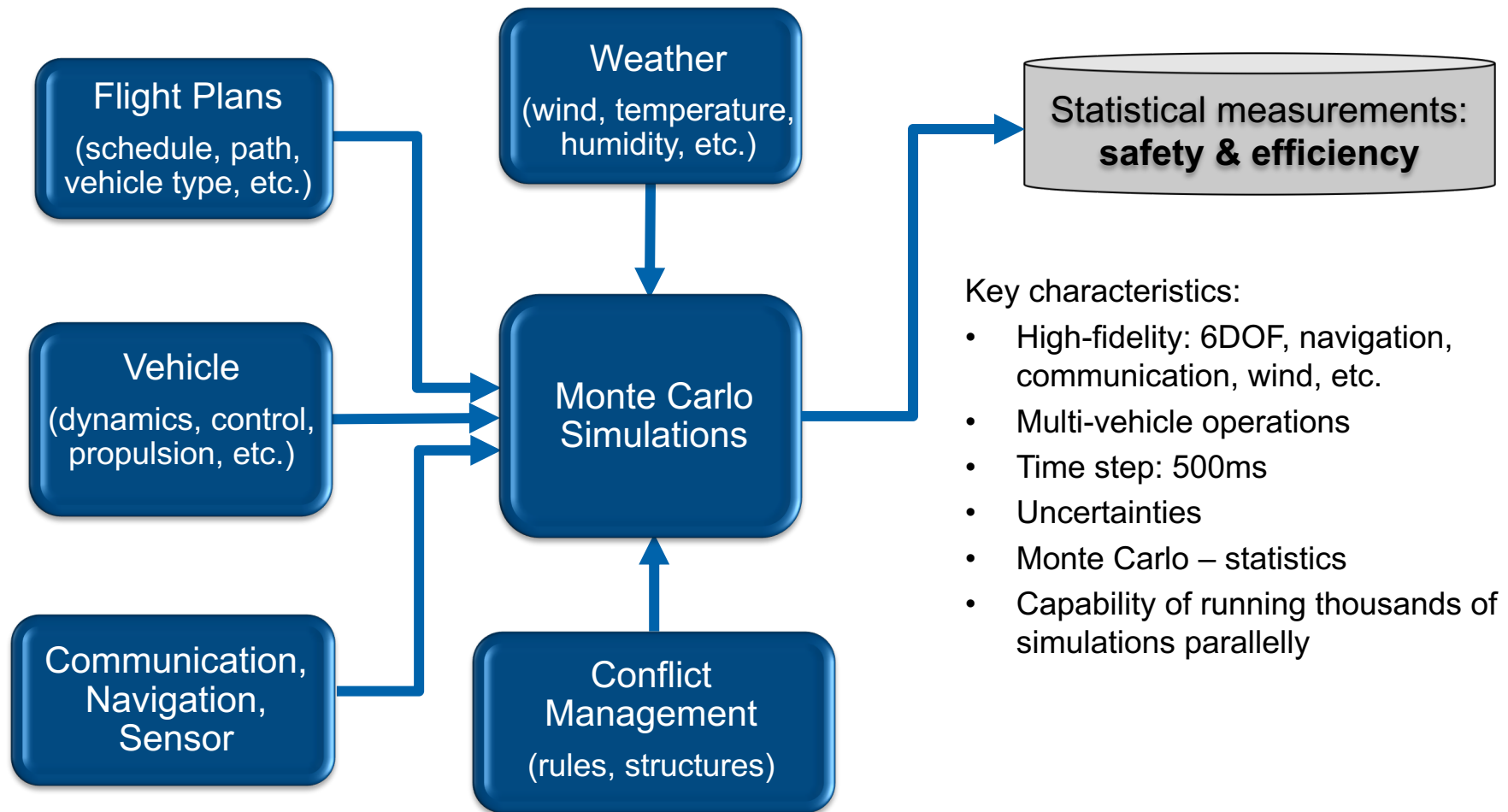


- Fe³ Simulator
- Cloud Implementation
- Applications
- Summary



- **Fe³ Simulator**
 - System diagram
 - Vehicle model
 - Conflict management model
 - Communication & sensor models
 - Wind model
 - Core architecture
- Cloud Implementation
 - Cloud architecture
 - Web interface
 - Computational performance
- Applications
 - Trade space studies
 - Future research and applications
- Summary

Fe³ system diagram



*Fe³ - Flexible engine for Fast-time evaluation of Flight environments

Vehicle model: trajectory



6DOF trajectory model (dynamics + PD controller):

Dynamics:

$$\begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{h} \end{bmatrix} = \begin{bmatrix} c\theta c\psi & s\phi s\theta c\psi - c\phi s\psi & c\phi s\theta c\psi + s\phi s\psi \\ c\theta s\psi & s\phi s\theta s\psi + c\phi c\psi & c\phi s\theta s\psi - s\phi c\psi \\ s\theta & -s\phi c\theta & -c\phi c\theta \end{bmatrix} \begin{bmatrix} u \\ v \\ w \end{bmatrix}$$

$$\begin{bmatrix} \dot{u} \\ \dot{v} \\ \dot{w} \end{bmatrix} = \begin{bmatrix} rv - qw \\ pw - ru \\ qu - pv \end{bmatrix} + \begin{bmatrix} -g\sin\theta \\ g\cos\theta\sin\phi \\ g\cos\theta\cos\phi \end{bmatrix} + \frac{1}{m} \begin{bmatrix} F_x \\ F_y \\ F_z \end{bmatrix}$$

$$\begin{bmatrix} \dot{\phi} \\ \dot{\theta} \\ \dot{\psi} \end{bmatrix} = \begin{bmatrix} 1 & \sin\phi\tan\theta & \cos\phi\tan\theta \\ 0 & \cos\phi & -\sin\phi \\ 0 & \frac{\sin\phi}{\cos\theta} & \frac{\cos\phi}{\cos\theta} \end{bmatrix} \begin{bmatrix} p \\ q \\ r \end{bmatrix}$$

$$\begin{bmatrix} \dot{p} \\ \dot{q} \\ \dot{r} \end{bmatrix} = \begin{bmatrix} \frac{J_y - J_z}{J_x} qr \\ \frac{J_z - J_x}{J_y} pr \\ \frac{J_x - J_y}{J_z} pq \end{bmatrix} + \begin{bmatrix} \frac{1}{J_x} M_\phi \\ \frac{1}{J_y} M_\theta \\ \frac{1}{J_z} M_\psi \end{bmatrix}$$

Controller:

$$\begin{bmatrix} \ddot{x} \\ \ddot{y} \end{bmatrix} = \begin{bmatrix} k_p(x_d - x) + k_d(\dot{x}_d - \dot{x}) \\ k_p(y_d - y) + k_d(\dot{y}_d - \dot{y}) \end{bmatrix}$$

$$\begin{bmatrix} \phi_d \\ \theta_d \end{bmatrix} = \frac{m}{F_z} \begin{bmatrix} -\sin\psi & -\cos\psi \\ \cos\psi & -\sin\psi \end{bmatrix}^{-1} \begin{bmatrix} \ddot{x} \\ \ddot{y} \end{bmatrix}$$

$$\begin{bmatrix} M_\phi \\ M_\theta \end{bmatrix} = \begin{bmatrix} k_{p,\phi}(\phi_d - \phi) + k_{d,\phi}(\dot{\phi}_d - \dot{\phi}) \\ k_{p,\theta}(\theta_d - \theta) + k_{d,\theta}(\dot{\theta}_d - \dot{\theta}) \end{bmatrix} \mathbf{l}$$

Vehicle model: power consumption



- Power: $p = \tau \cdot \omega = V_{in} \cdot I$

Low-fidelity model

$$\begin{aligned} p &= \tau \cdot \omega \\ &= k_m \cdot \omega^3 \end{aligned}$$

High-fidelity model

$$\begin{aligned} p &= V_{in} \cdot I \\ I &= x_x + \sqrt{x_x^2 + \frac{u \alpha_M}{R_A}} \\ x_x &= \frac{u V_{in} \beta_M - k_t \omega_{M_i}}{2 R_A} \end{aligned}$$

- Motor thrust:

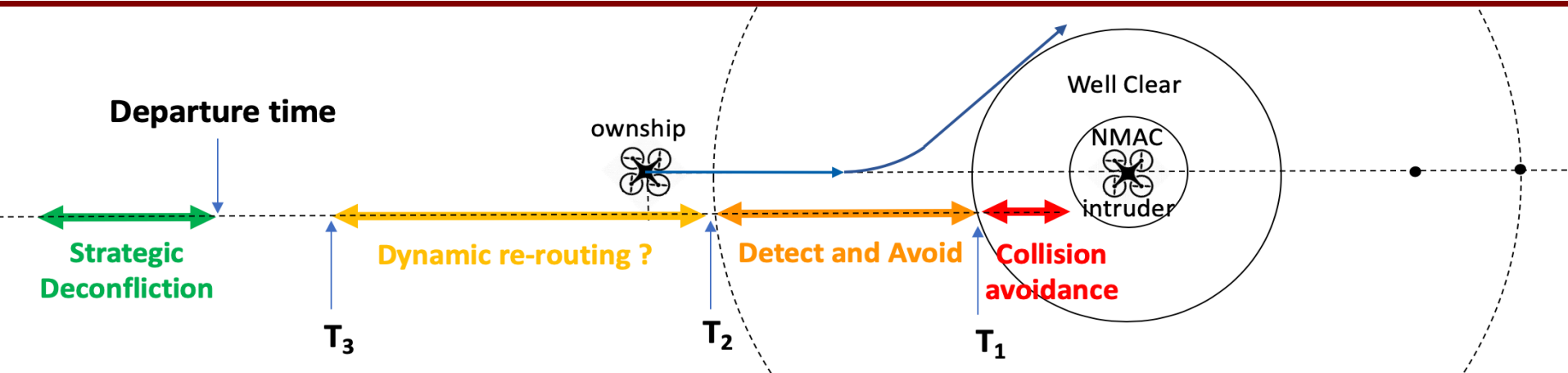
Low-fidelity model

$$F = K_f \cdot \omega^2$$

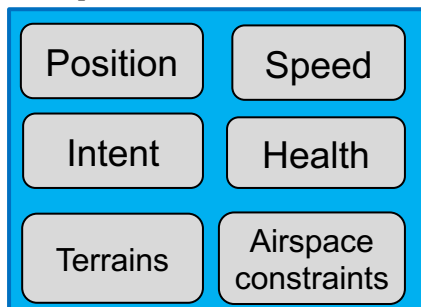
High-fidelity model

$$F = C_{T,0} \omega_M^2 + C_{T,1} v_1 \omega_M \pm C_{T,2} v_1^2$$

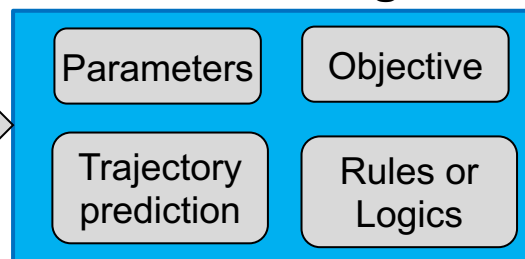
Generalized conflict management model



Inputs:



Decision making:



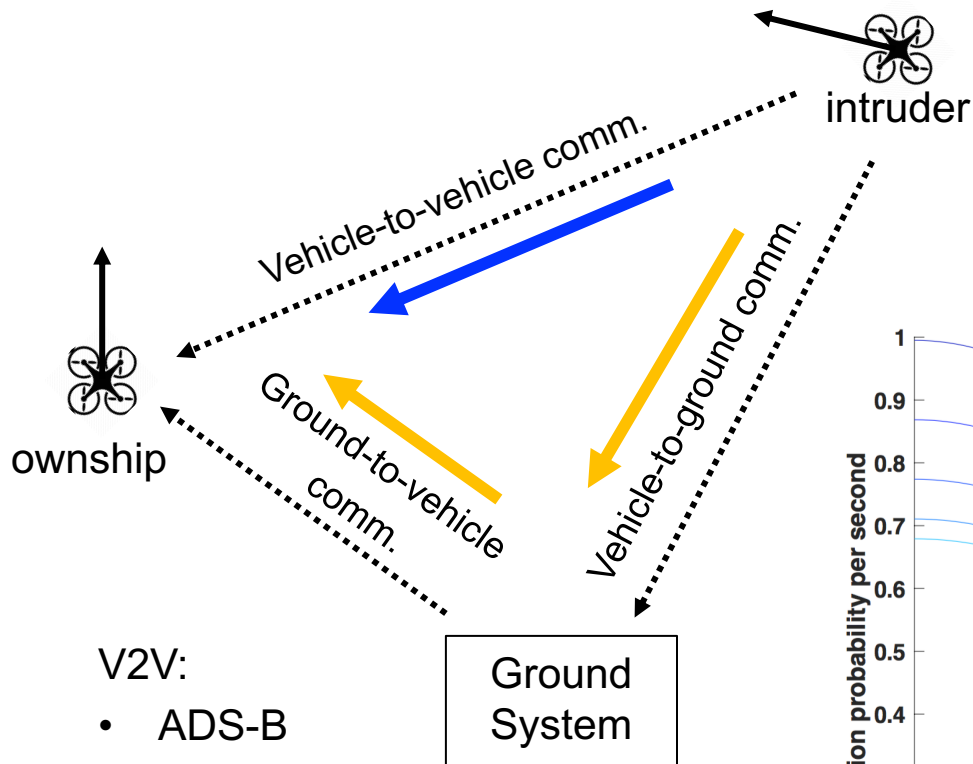
Action:

(Maneuver or updated flight plans)

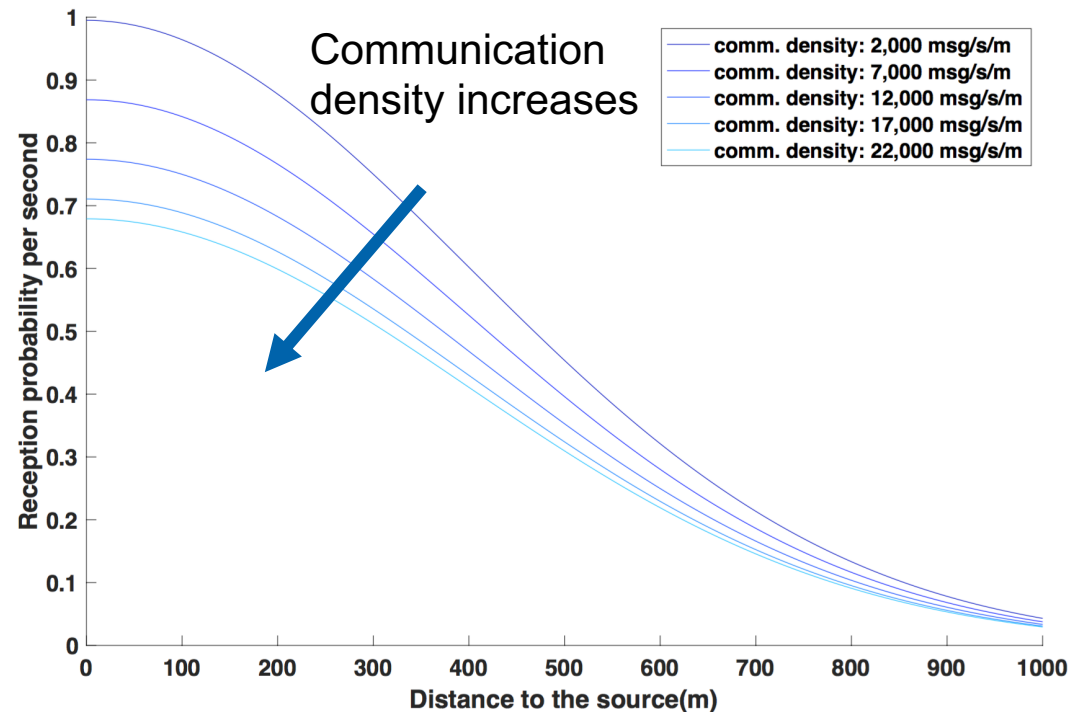
Decision logics (When? Who? What?)

- Scheduling/strategic deconfliction
- Tactical deconfliction
- Separation assurance
- Route structures
- Contingency

Communication model



$$\text{DSRC: } p(d) = P e^{-(2M-3)\rho} e^{-\pi \left(\frac{d}{d_r}\right)^2}$$



V2V:

- ADS-B
- DSRC
- Cellular V2X
- ...

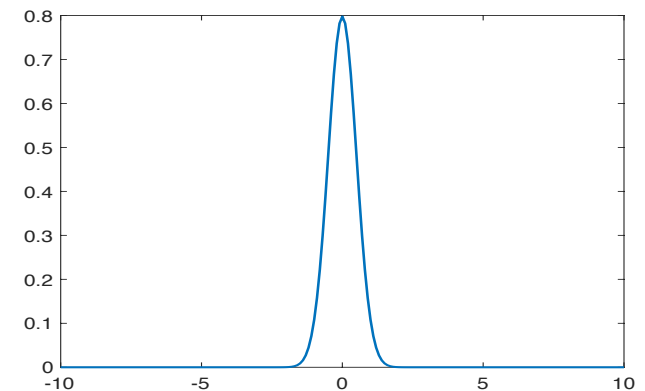
V2G:

- Vehicle-USS-USS-Vehicle
- ...

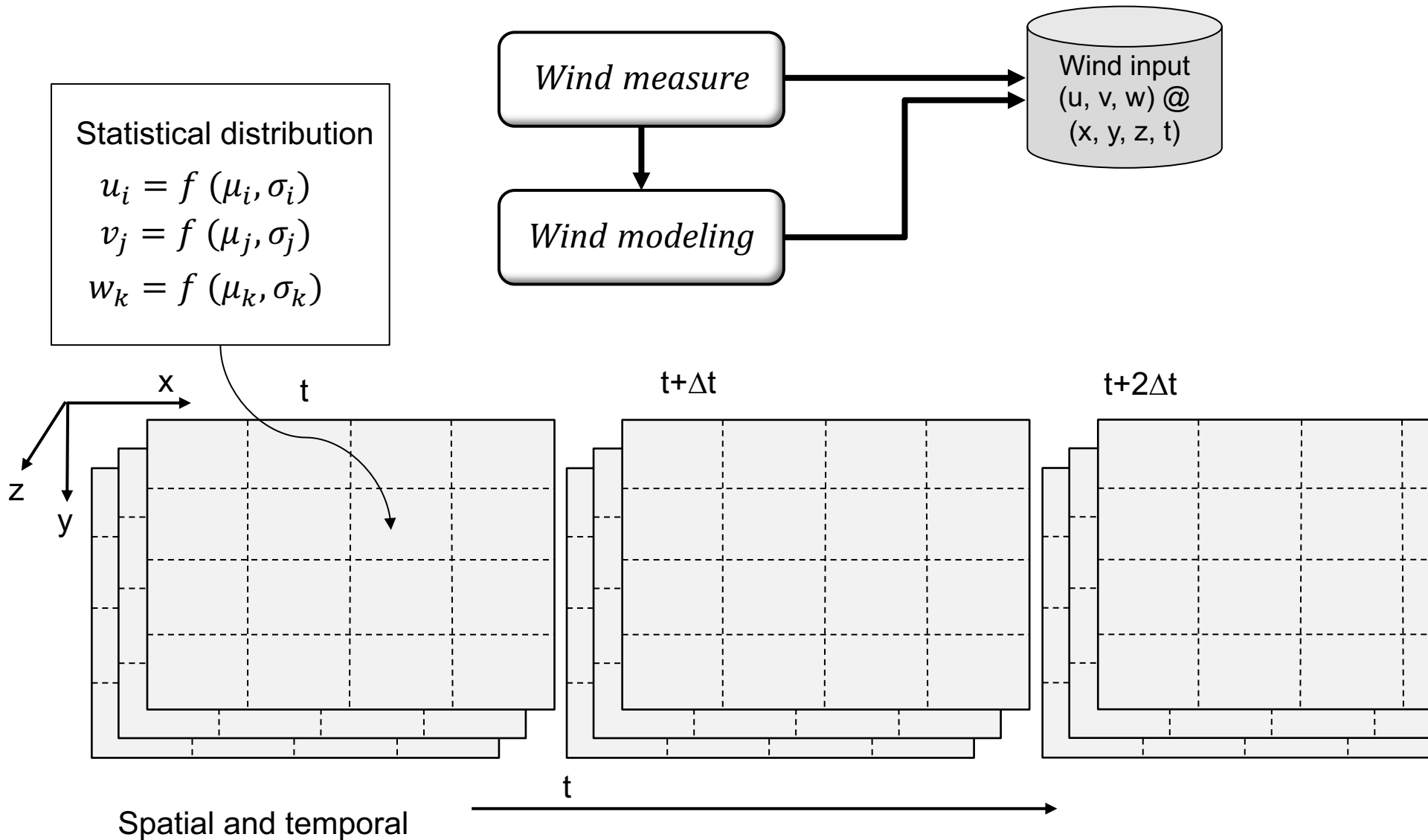
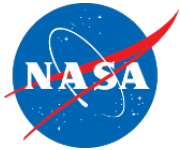
Sensor model



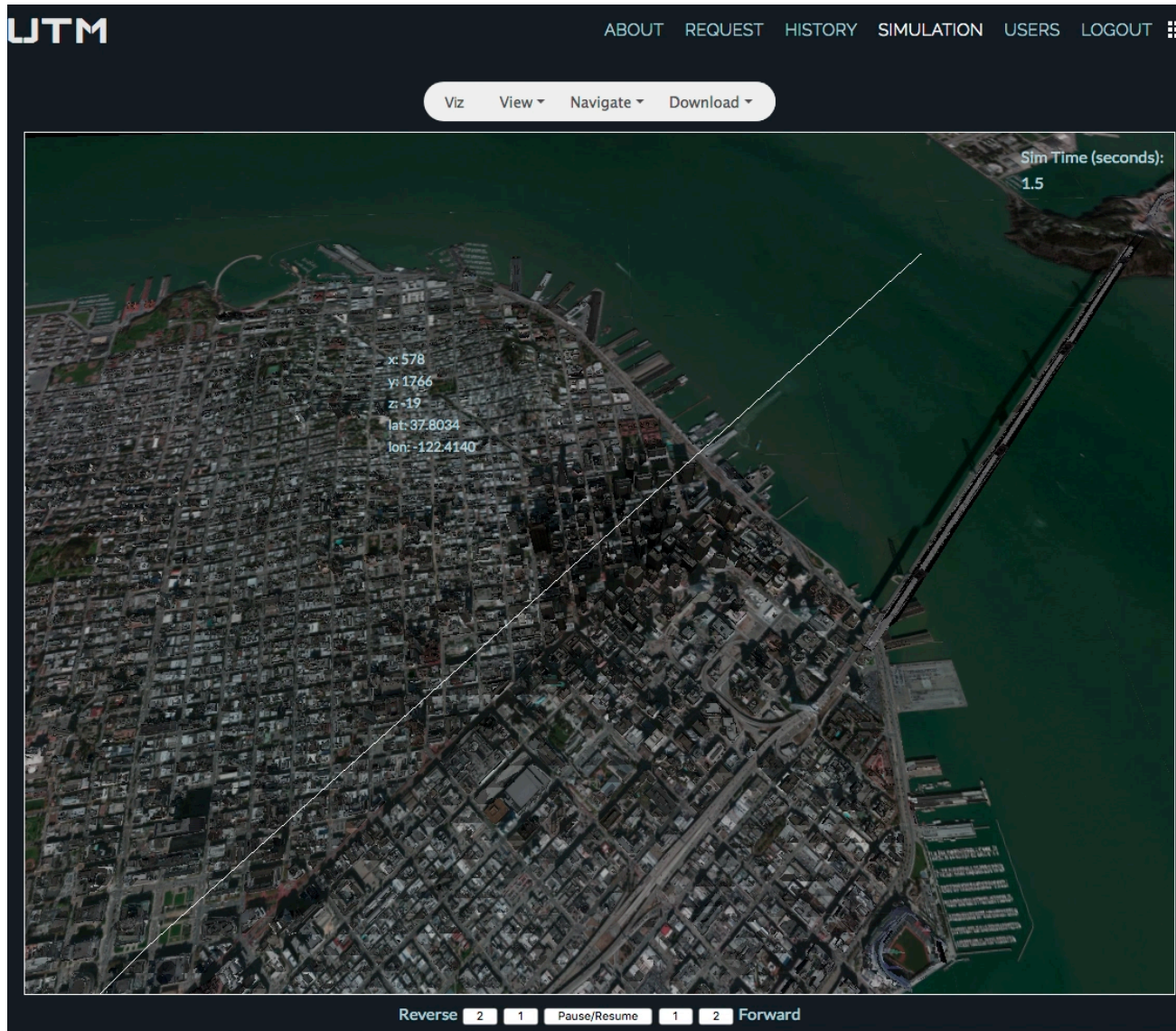
- Types:
 - Radar
 - LiDAR
 - Vision
 - ...
- General model:
 - Detection range (constant)
 - Azimuth range (constant)
 - Elevation range (constant)
 - Range (Gaussian) $f(\mu_1, \sigma_1)$
 - Azimuth (Gaussian) $f(\mu_2, \sigma_2)$
 - Elevation (Gaussian) $f(\mu_3, \sigma_3)$
 - Velocity (Gaussian) $f(\mu_4, \sigma_4)$



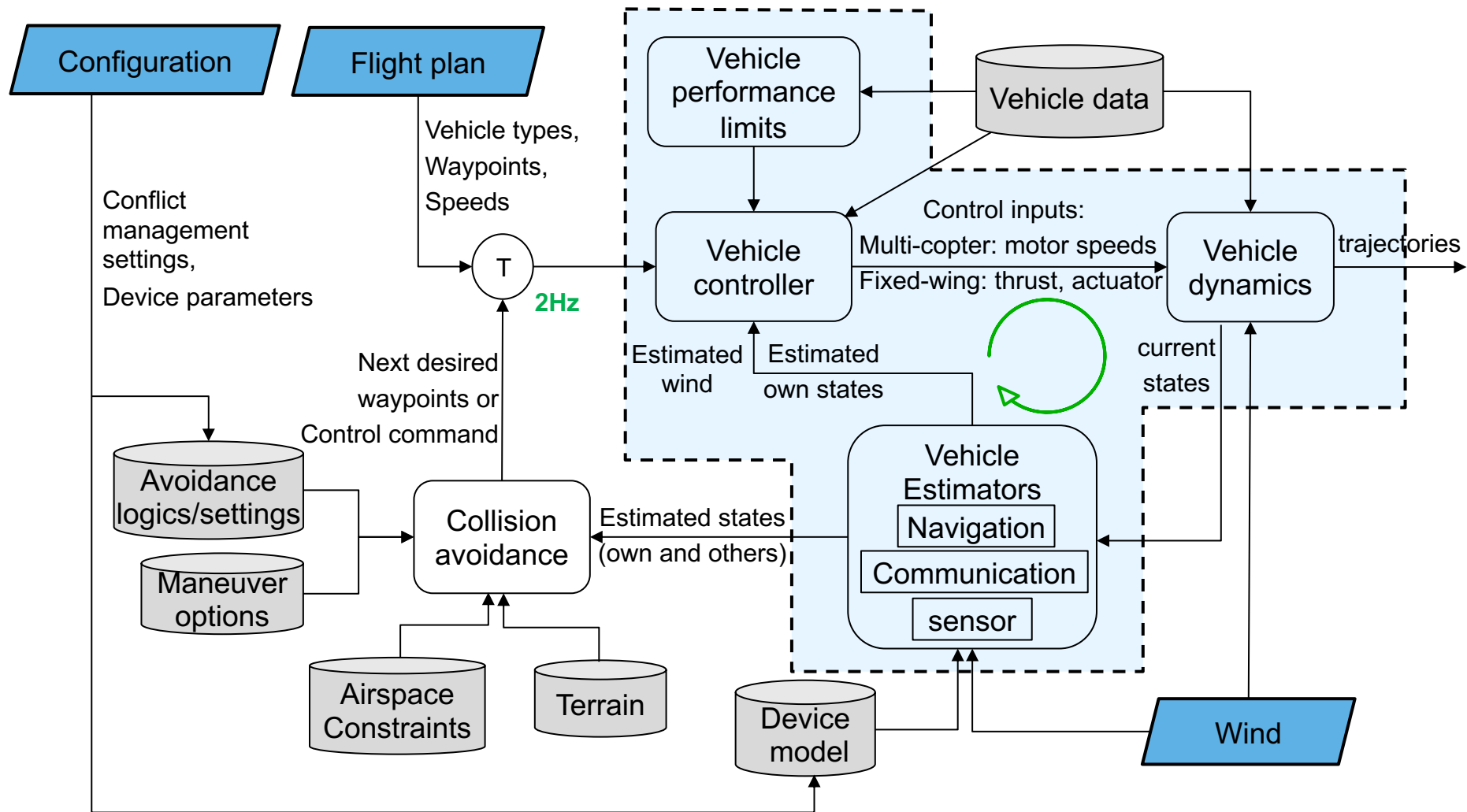
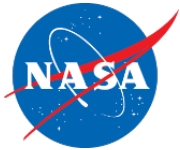
Wind model



Sample wind profile for San Francisco



Fe³ core architecture

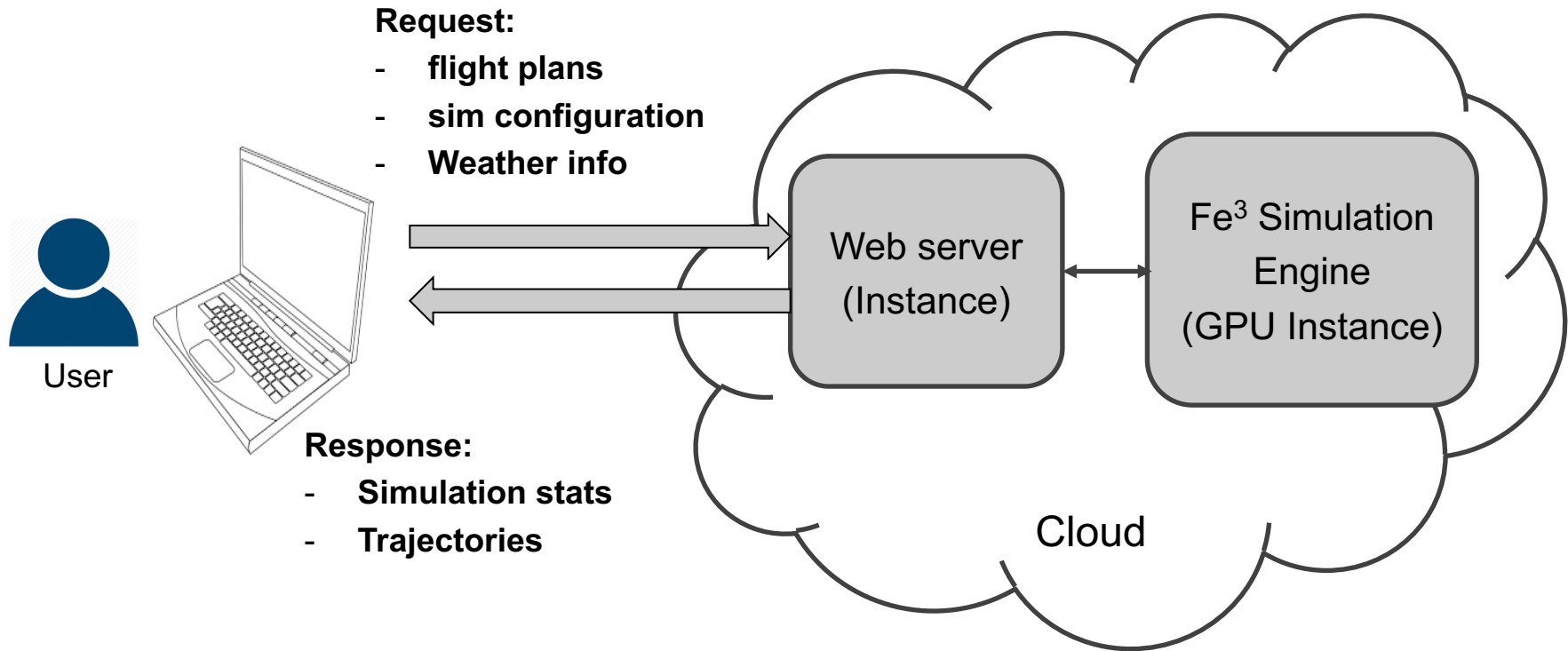


Outline



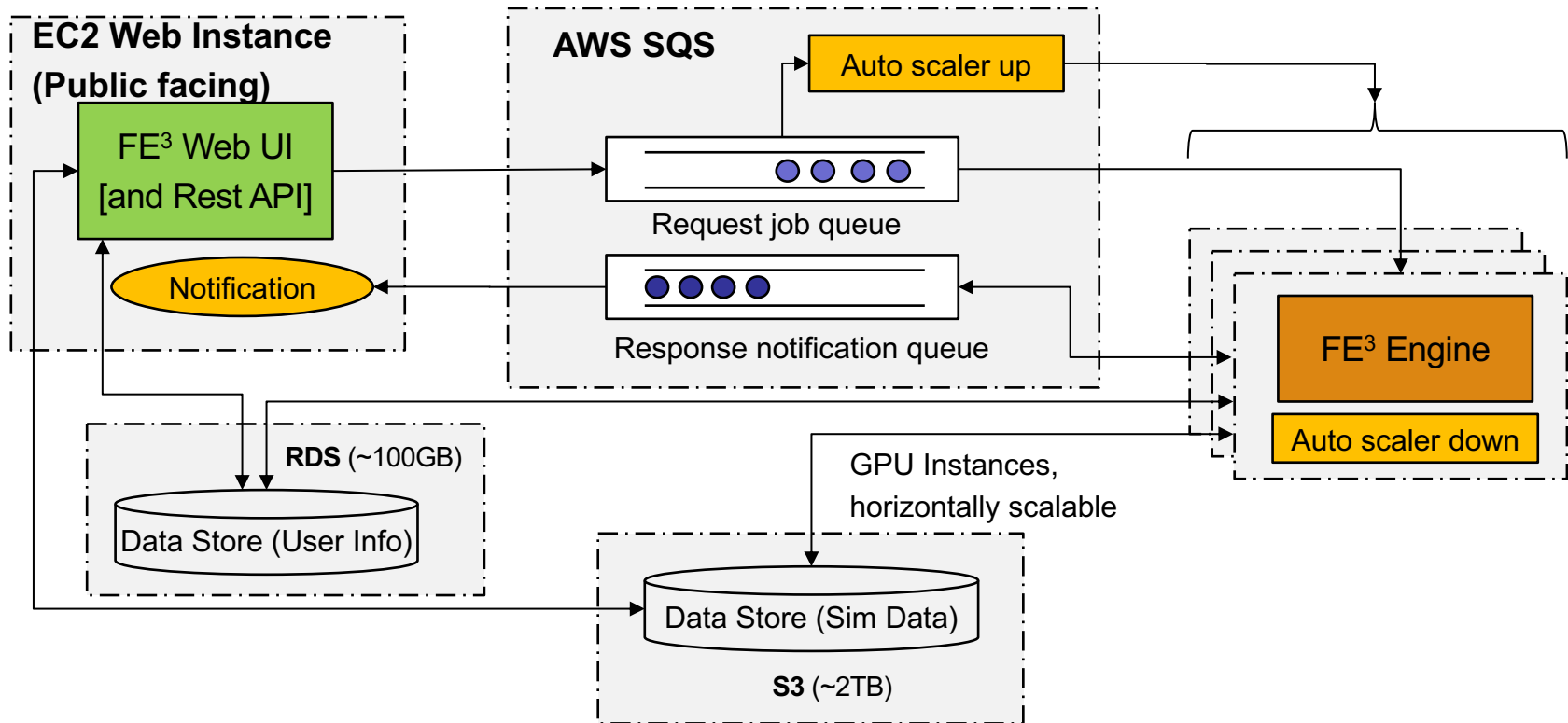
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Cloud-based platform



- **Graphic Process Units(GPU) – fast**
- **Cloud GPU instances –faster, convenient**
- **Web portal I/O – convenient**

Cloud architecture



How to use Fe³



Requesting

Running

Stats

Visualization

UTM

ABOUT REQUEST HISTORY SIMULATION USERS LOGOUT

UTM F

UTM

ABOUT REQUEST HISTORY SIMULATION USERS LOGOUT

Upl: Flight Wind Simu Desc

Simulation ID: 0487e9ee

Created using example input

trajectories: fps_2drones.dat

winds: zero_wind_field.dat

config: sim_config_TP2D_10C

Simulation in progress

29% complete

Choc Two d

This page will reload in 2

UTM

Simulation ID: 0487e9ee

Created using example input

trajectories: fps_2drones.dat

winds: zero_wind_field.dat

config: sim_config_TP2D_10C

Simulation completed

Simulations

Show: 10

Simulation

id

0

1

2

3

4

5

6

7

8

9

Showing 1 to 10 of 10

UTM

ABOUT REQUEST HISTORY SIMULATION USERS LOGOUT

Viz View Navigate Download

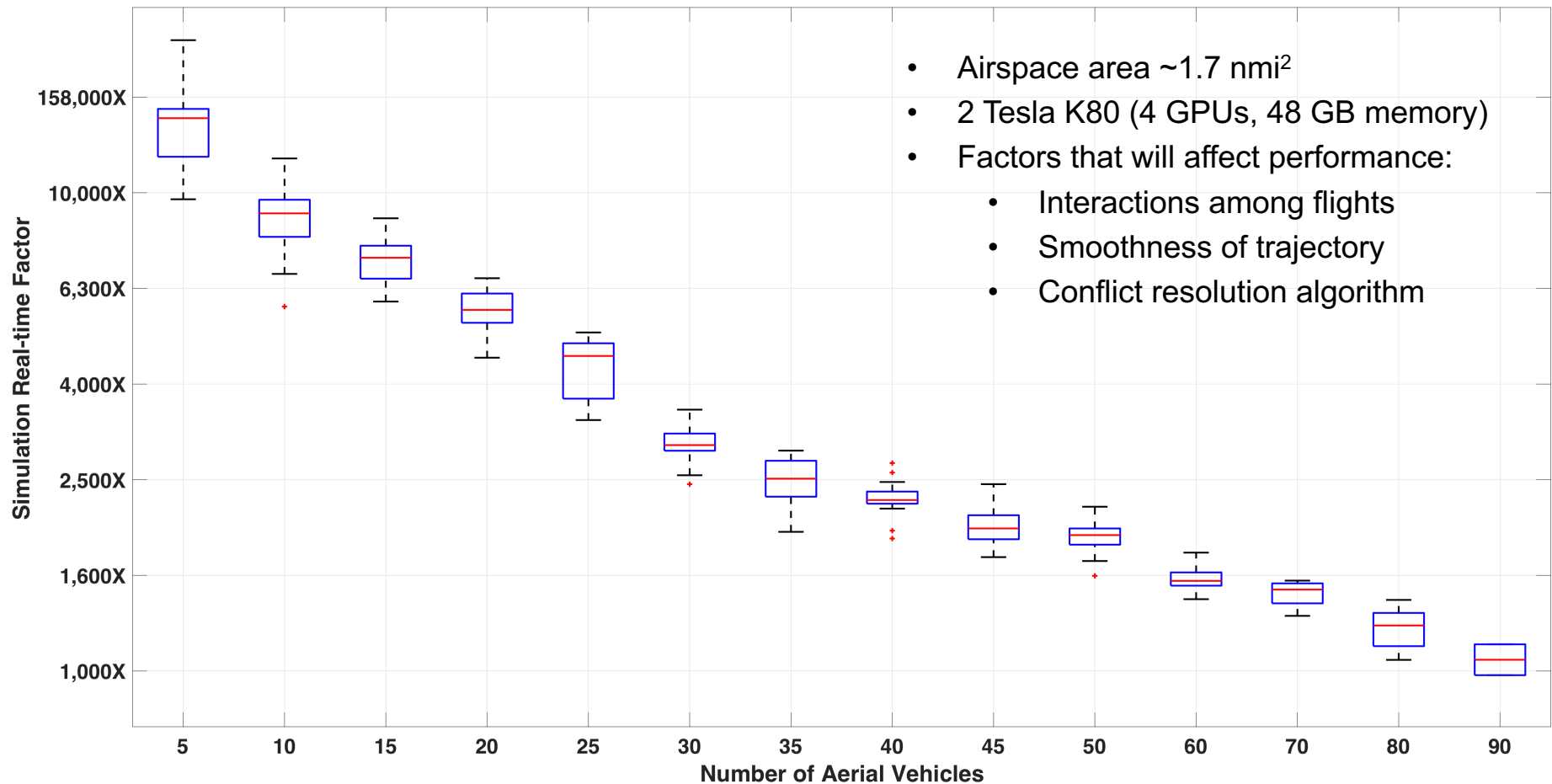
Sim Time (seconds): 36.5

Reverse 2 1 Pause/Resume 1 2 Forward

Computational performance



$$\text{Real Time Factor} = \frac{\text{Flight Time}}{\text{Simulation Run Time}} \times \text{Number of parallel simulations}$$

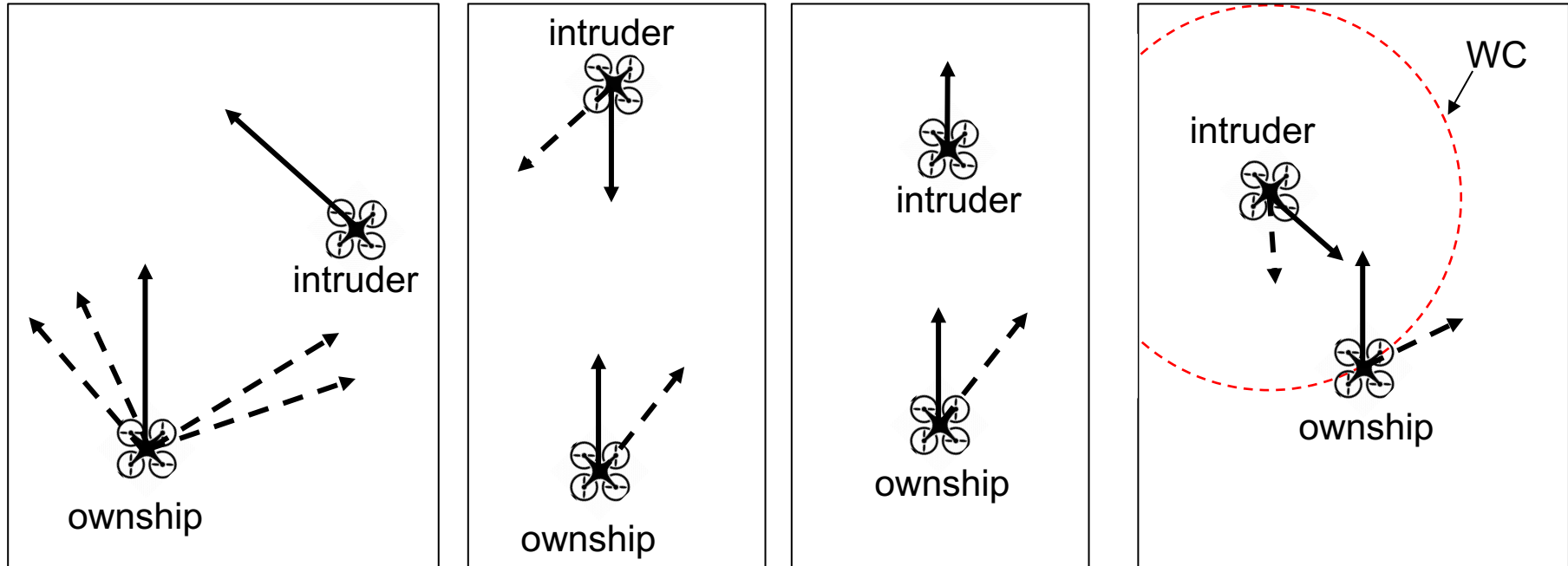


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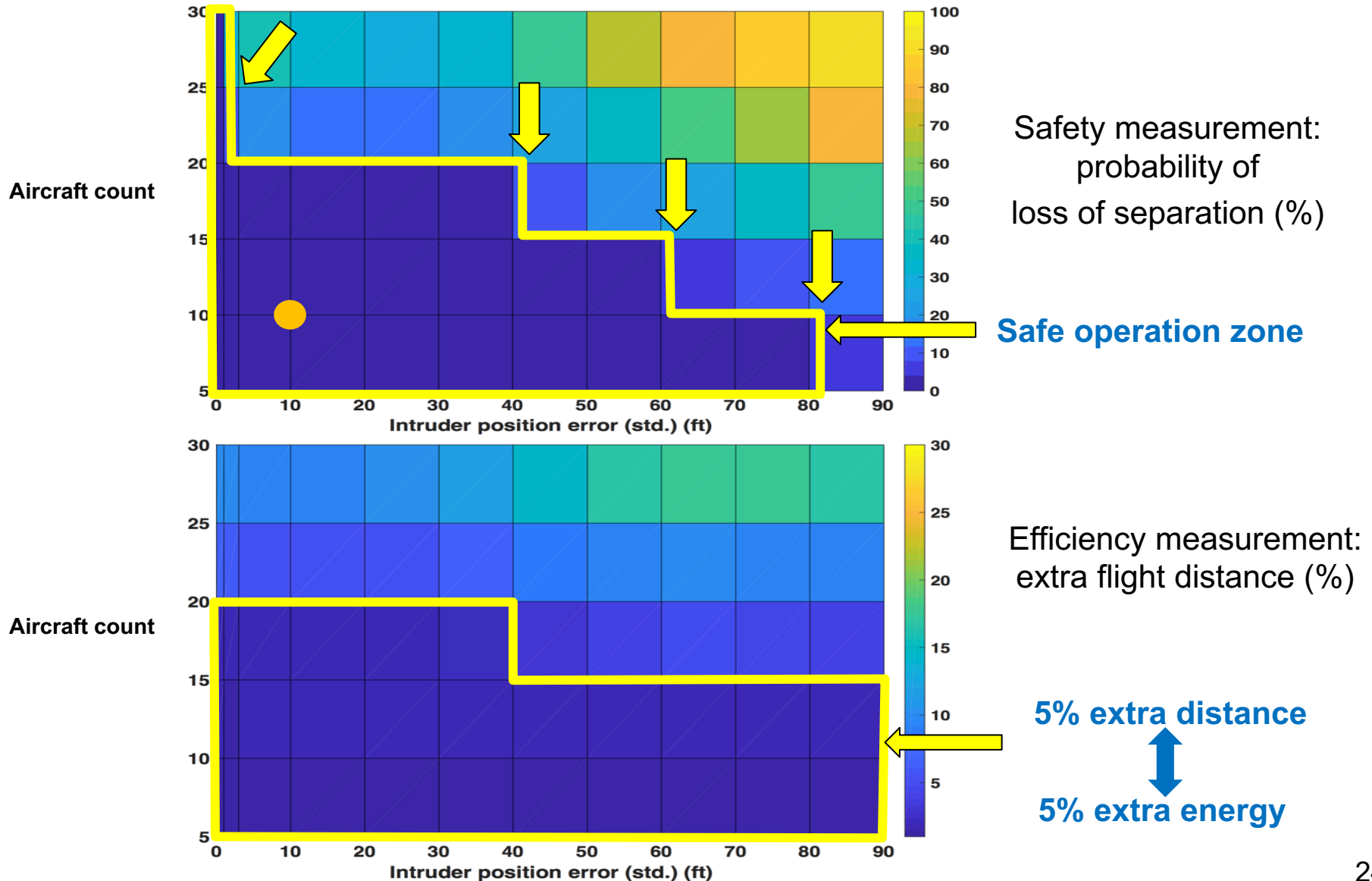
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Sample conflict management model

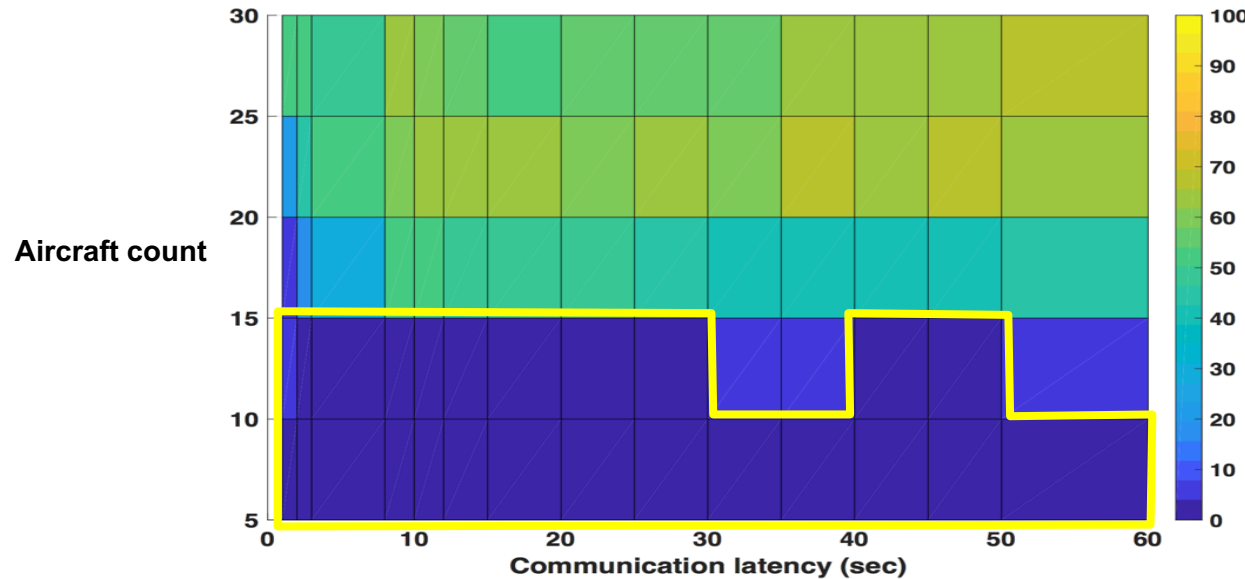


- If the intruder is on the right, then the ownship shall take an avoidance maneuver.
- If it's a head-on conflict, both the ownship and intruder shall turn right.
- If in-line, the trailing vehicle shall take an avoidance maneuver.
- If the well clear is violated, both the ownship and intruder shall take avoidance maneuvers.
- When there are multiple options, an avoidance maneuver with minimum deviation shall be chosen.

Trade space study: position error

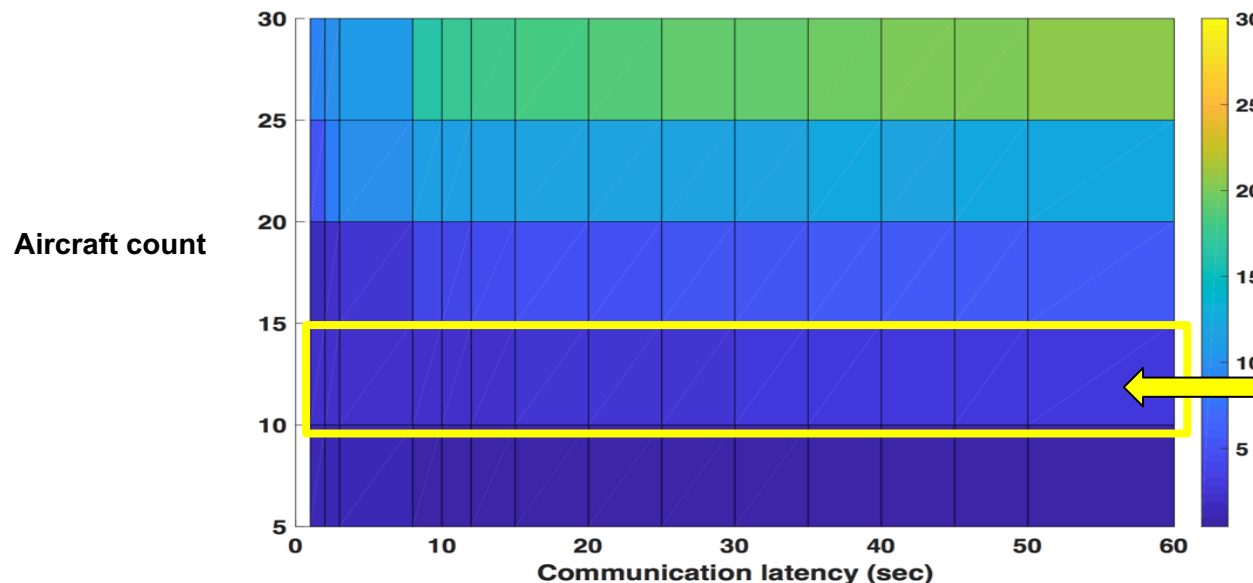


Trade space study: communication latency



Safety measurement:
probability of
loss of separation (%)

More sensitive to aircraft count
than communication latency



Efficiency measurement:
extra flight distance (%)

~10% extra distance

~10% extra energy

Supporting future research and application



- System requirements
 - data, update rate, accuracy,
 - communication, navigation, surveillance,
 - centralized, decentralized, or coordinated?
 - interactions with ATM traffic (structure or not)?
 - others
- Traffic system safety/risk assessment
- ...

[Note: Patent provisional application filed; software usage agreement (SUA) in progress]

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Summary



- A fast-time simulation that can address uncertainty is necessary for new ATM concepts
- The Fe³ was carefully modeled, designed, and implemented to satisfy needs from both fidelity and computational performance.
- Preliminary traffic system trade study and potential in supporting research and application were discussed.

Questions?



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