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Agile approach to assuring software for NASA's Orion spacecraft



NASA's IV&V Program

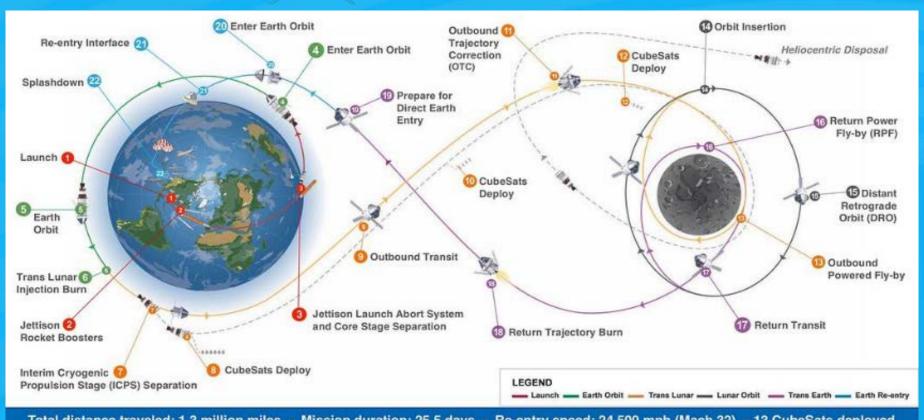
- NASA's Independent Verification & Validation (IV&V) Program reports to the Office of Safety and Mission Assurance (OSMA)
 - Technically, Managerially, and Financially Independent
- Located in Fairmont, West Virginia
 - Approximately 250 employees
- IV&V analyzes software for NASA's critical missions with the following perspectives:
 - Does the software do what it is supposed to do
 - Does the software not do what it is not supposed to do
 - Does the software respond appropriately under adverse conditions
- IV&V's goal across all projects is to add assurance and mitigate risk with respect to software

Orion Multi-Purpose Crew Vehicle



Orion Artemis 1 Mission Overview

ARTEMIS



Total distance traveled: 1.3 million miles - Mission duration: 25.5 days - Re-entry speed: 24,500 mph (Mach 32) - 13 CubeSats deployed

Challenges

- Orion development environment is very dynamic utilized a Scaled Agile Framework (SAFe) Agile approach to software development
- Team members could not perform the previous analysis without frustration
- In many cases IV&V provided inputs months out of phase with the developer
- Approach required IV&V to adapt much more than usual to perform effective analysis



Agile IV&V

- To help with some of these challenges, IV&V approached Mr. Will Hayes with the Software Engineering Institute at Carnegie Mellon University
- Will was tasked to help IV&V understand the Agile approach used by the Orion flight software developer
- Will helped IV&V adopt Agile and Lean concepts that integrated logically with some of the ways we were trying to perform analysis
- Agile IV&V is the application of those relevant Agile and Lean principles in the planning, management and performance of IV&V – not an orchestrated adoption of some branded framework or tool

Implementing the Principles

- 3 Main areas of change to address:
- Changing the way the team was structured
- Changing how the team communicates
- Changing how the work was being approached



New Team Structure

- Small self-organizing teams
- Started with 2 Scrum teams
 - Teams were broken up into technical areas
- Established Assurance Releases / Sprints
- Transitioned to Scrumban after 6 months team provided valuable rationale at retrospectives to make the change
- Now have 3 4 teams with rotating Scrum Leads every 2 Assurance Releases
 - Teams are designed from skill set / organizational fit



Increased Communication

Retrospectives

- Take time to stop work and talk about what went well, what didn't go well, and what to do differently
- Orion IV&V Retrospectives occur at the "entire team" level every 4 months and at the "scrum team" level every month or when needed

Stand-ups

- Scrum teams meet 3-4 times a week to discuss what work has finished, what work is planned, and any help the team needs from leadership
- Leadership meets with scrum leads twice a week to discuss progress of analysis activities



Increased Communication

Fast integrated learning cycles

 The team structure and frequent retrospectives help facilitate this key principle to implement plan, do, check, adjust cycles

Backlogs

- Backlogs are the work that you have to do
- Added Kanban boards to display the backlog when the team transitioned to a Scrumban approach
- Provides great insight to leadership into who is working on what and helps facilitate dialog around progress



Changing the Work

Small batch sizes of assurance work

- Previously analysts would receive documents or code and work for months doing analysis
- Now assurance work is broken down into specific mission critical capabilities that IV&V wants to add assurance for
- Broken down to the analysis activity level

<u>Frequent delivery</u>

 Deliver findings and results when they are ready, not needing to wait for release reviews or major milestones



Results

- Communication has improved in many areas
- Orion IV&V changed delivery cadence from months to weeks
- Stakeholders were happy with the changes
- The team embraced the continuous improvement mindset
- Team is getting comfortable with feeling uncomfortable



