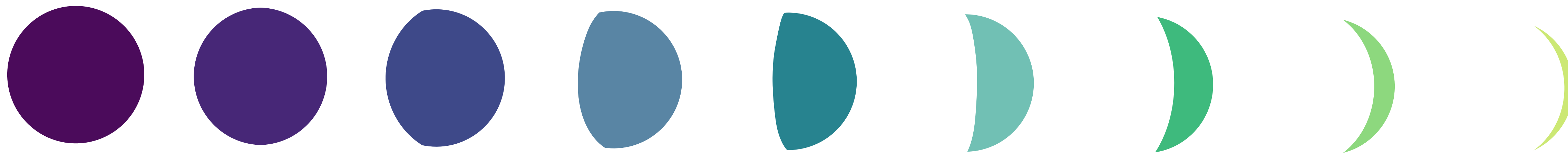


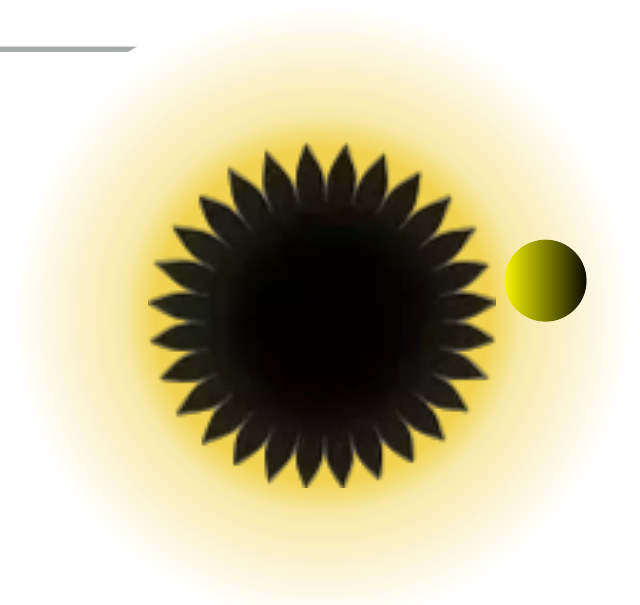
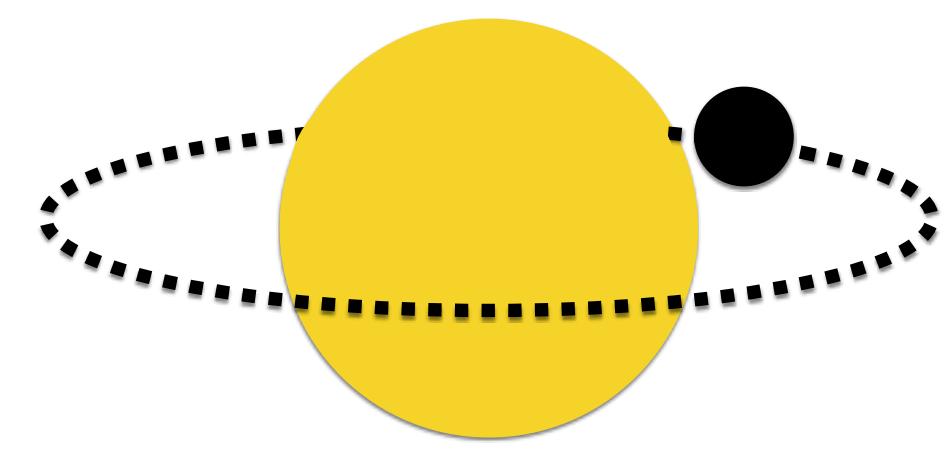
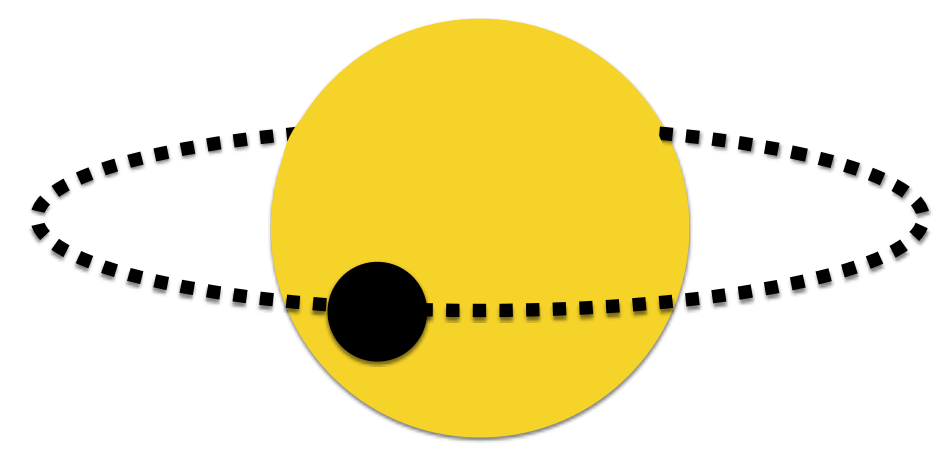


ATMOSPHERIC MODELS AT THE ONSET OF NEXT-GENERATION TELESCOPES

NATASHA E. BATALHA, MARK S. MARLEY, NIKOLE K. LEWIS, JONATHAN FORTNEY








LANDSCAPE OF EXO-ATMOSPHERE CODES



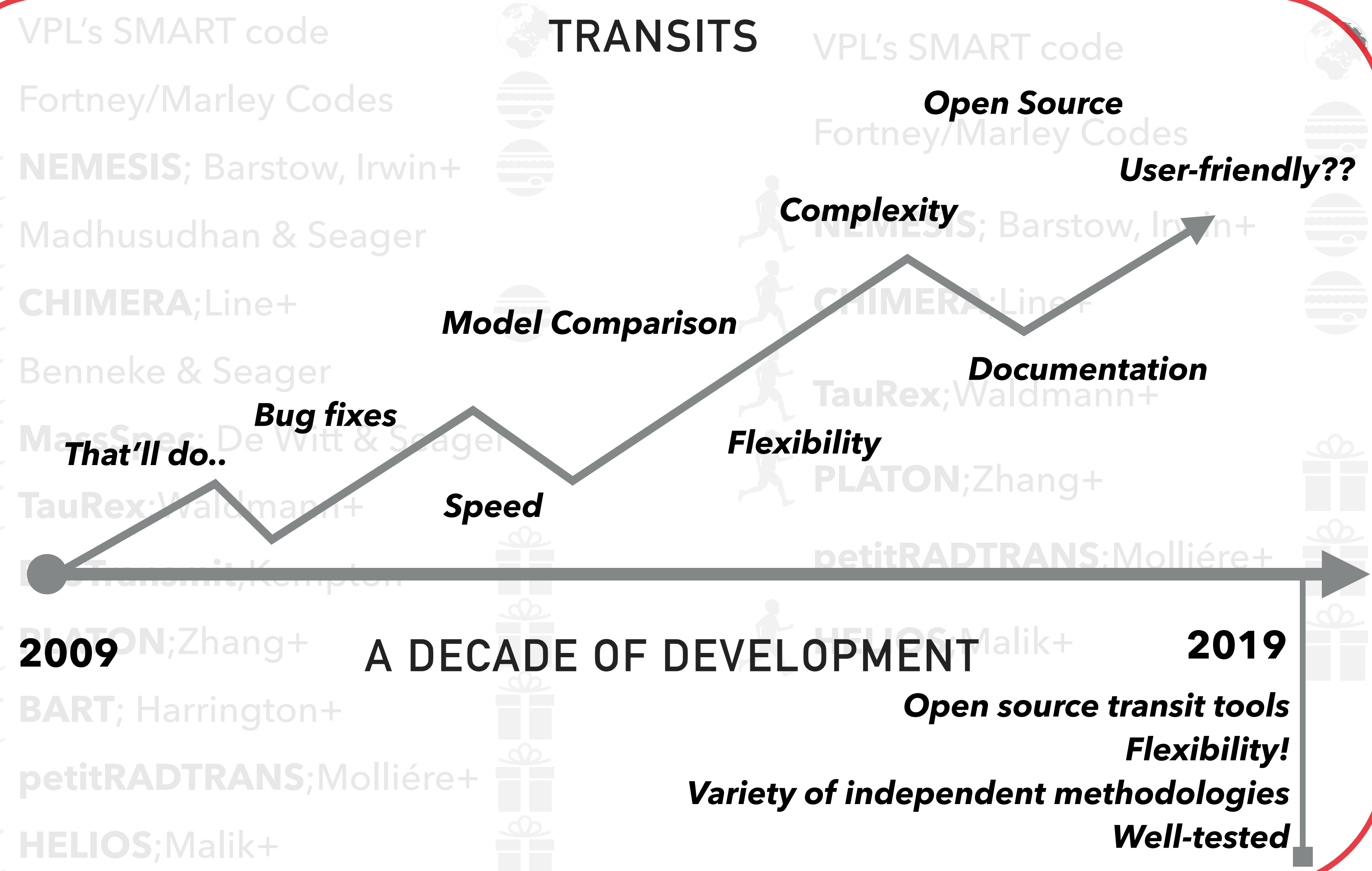
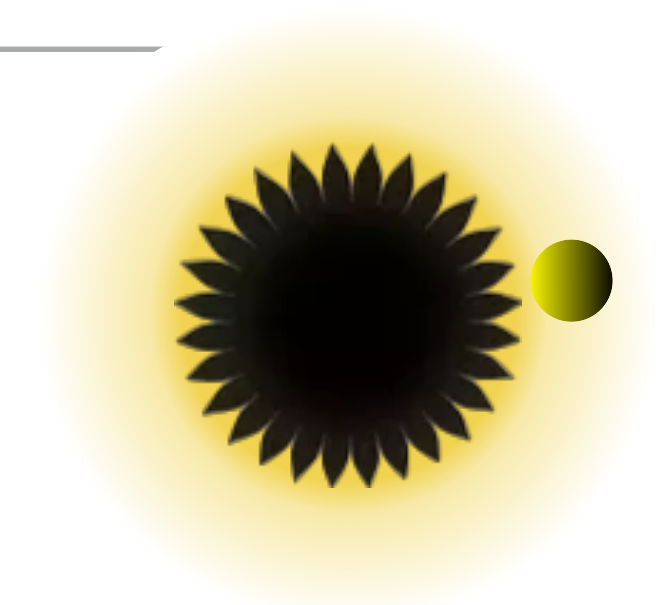
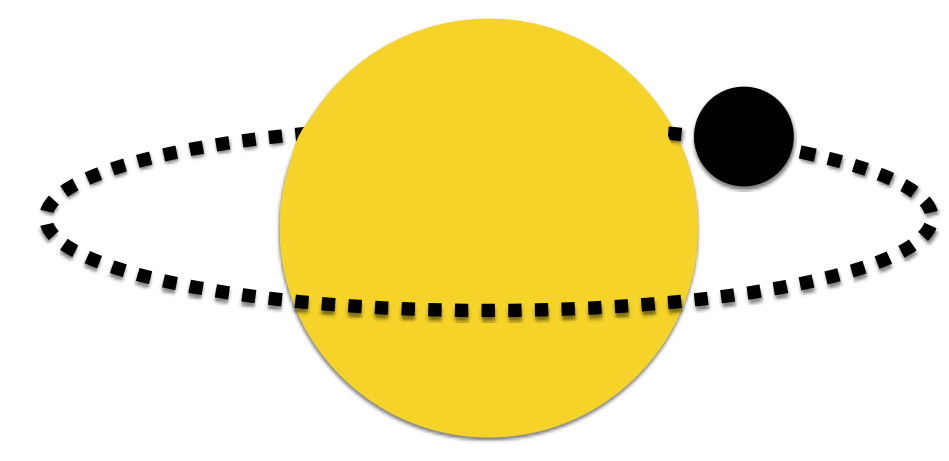
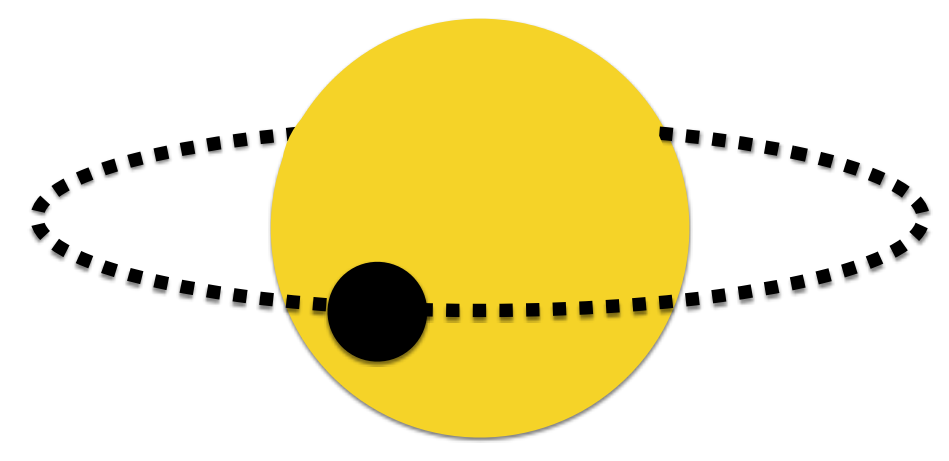
- VPL's SMART code 
- Fortney/Marley Codes 
- NEMESIS**; Barstow, Irwin+ 
- ATMO**; Tremblin+ 
- Madhusudhan & Seager 
- CHIMERA**; Line+ 
- Benneke & Seager 
- MassSpec**; De Witt & Seager 
- TauRex**; Waldmann+ 
- ExoTransmit**; Kempton 
- PLATON**; Zhang+ 
- BART**; Harrington+ 
- petitRADTRANS**; Mollière+ 
- HELIOS**; Malik+ 








- VPL's SMART code 
- Fortney/Marley Codes 
- NEMESIS**; Barstow, Irwin+ 
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- HELIOS**; Malik+ 
- ATMO**; Tremblin+ 

- VPL's SMART code 
- NEMESIS**; Irwin+ 
- Lacey/Madhusudhan/Burrows 
- Marley/Cahoy/Lupu/Feng  

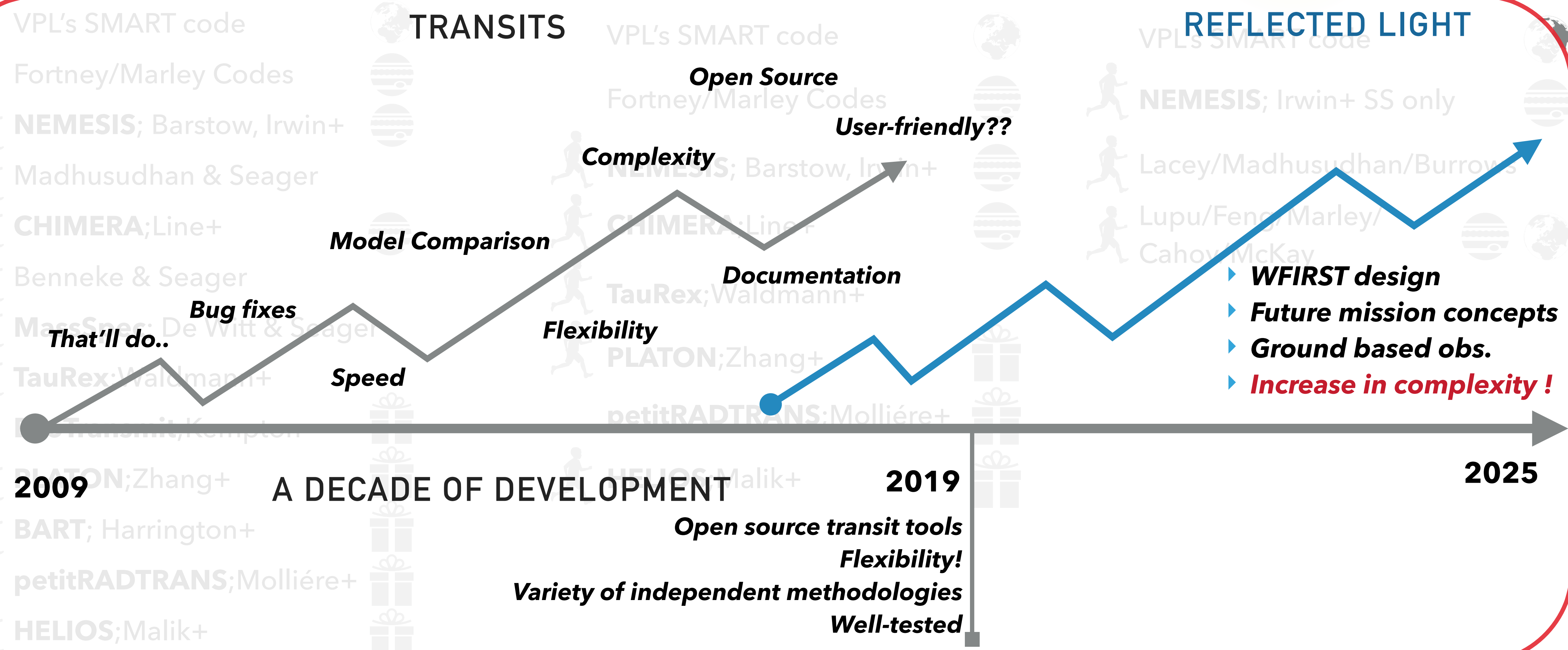
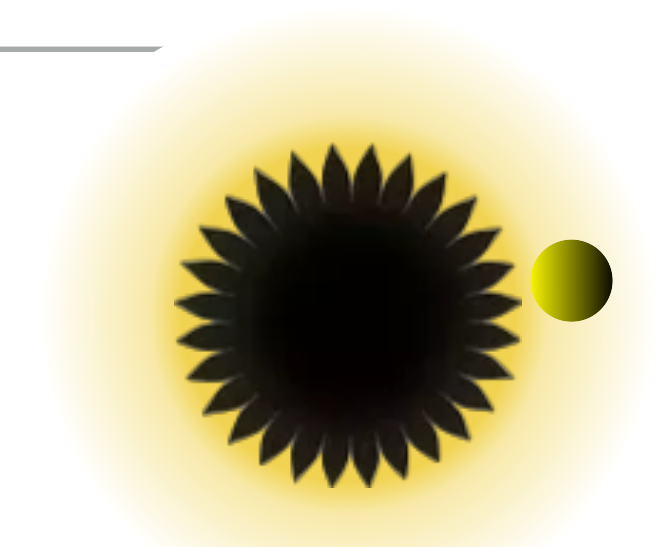
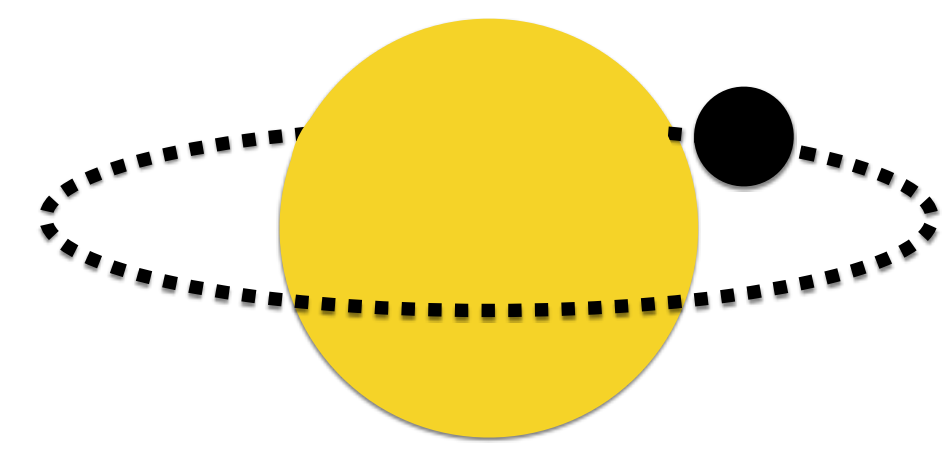
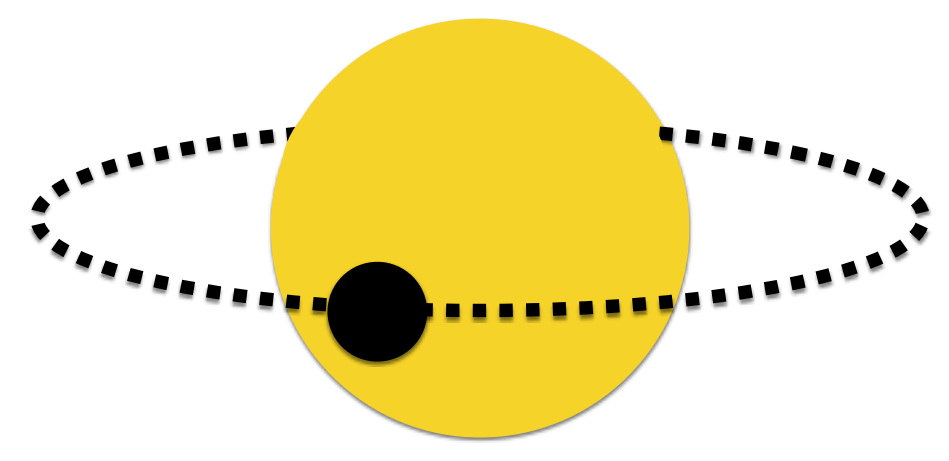


LANDSCAPE OF EXO-ATMOSPHERE CODES

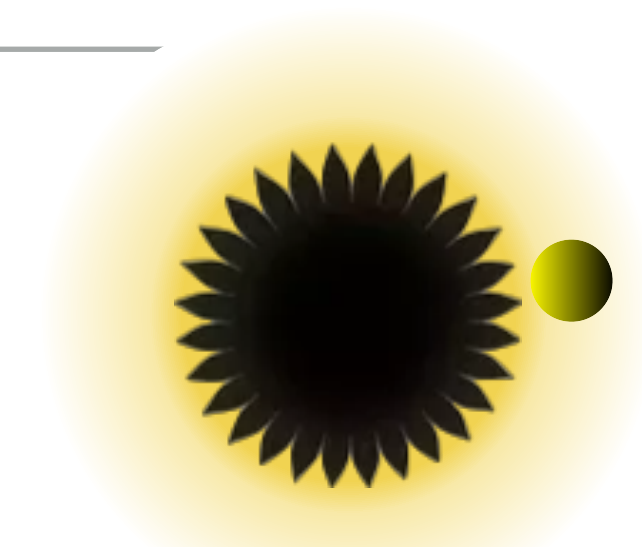
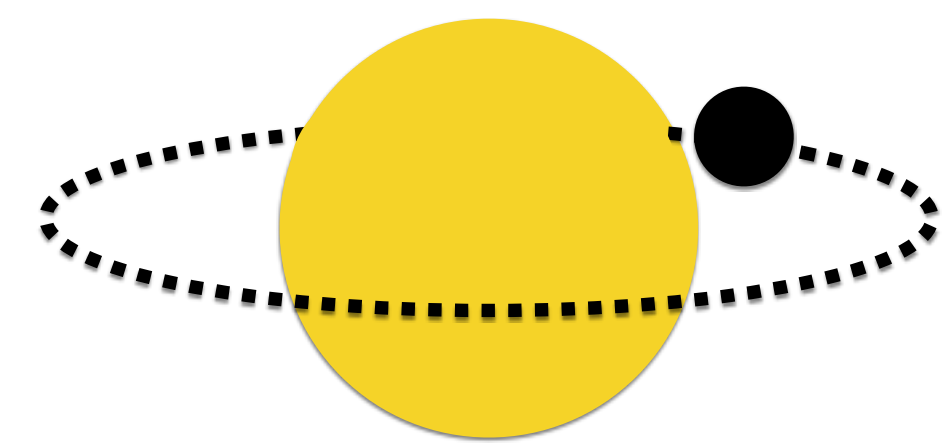
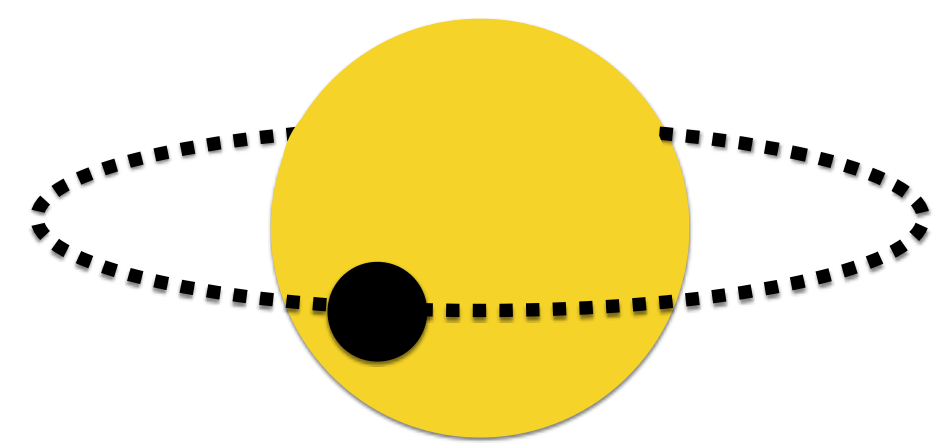


- VPL's SMART code 
-  **NEMESIS**; Irwin+ 
-  Lacey/Madhusudhan/Burrows
-  Marley/Cahoy/Lupu/Feng  

LANDSCAPE OF EXO-ATMOSPHERE CODES

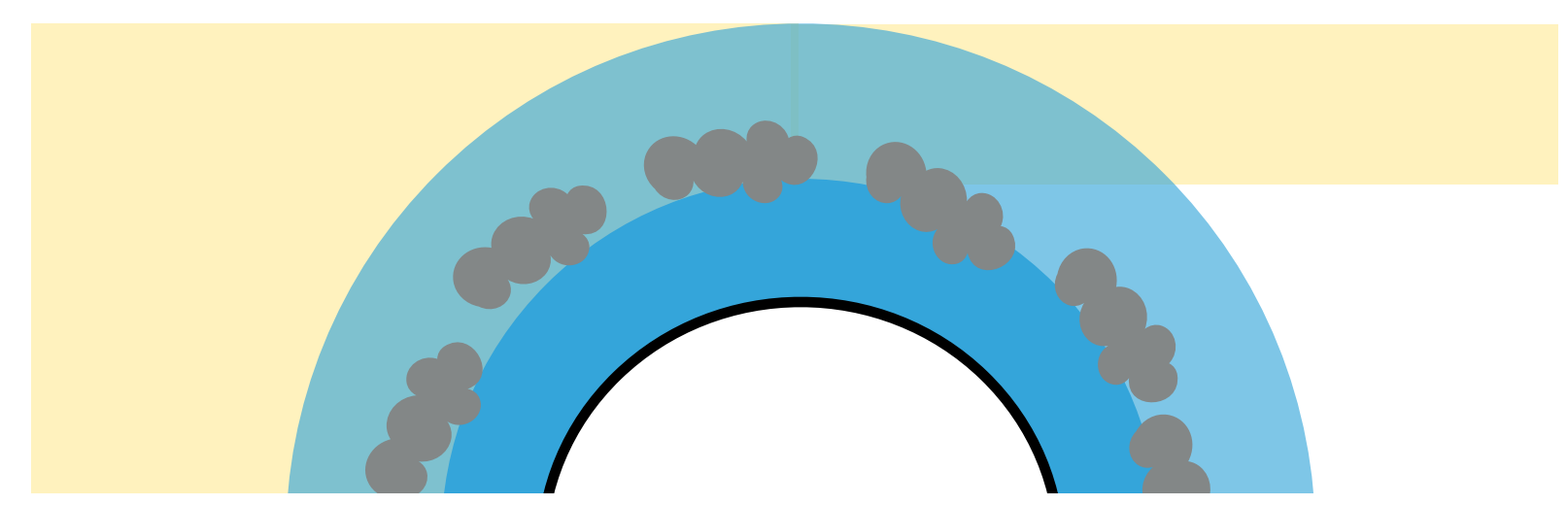


SCATTERING IN REFLECTED LIGHT IS HARD



Clouds are sources of extinction (1 param)

$$P_{cld}$$

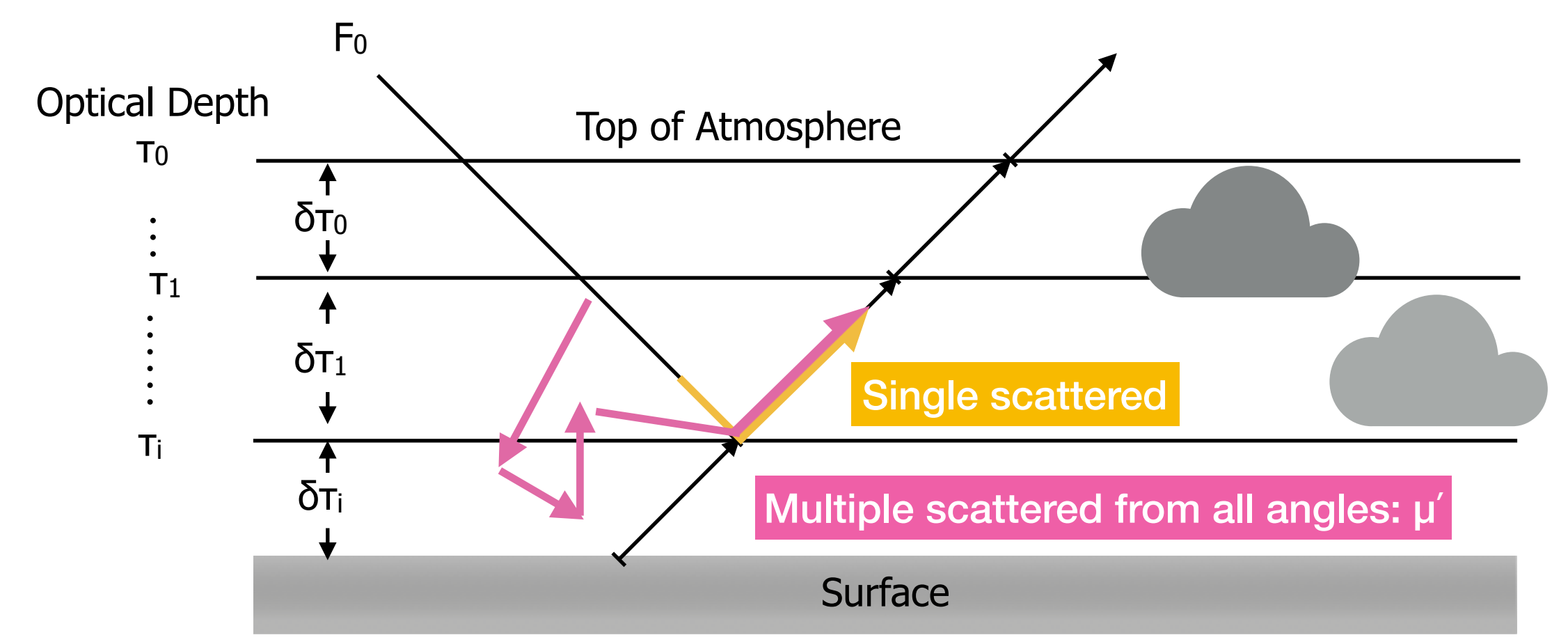


Scattering treated as cross section (2 param)

$$\propto \sigma_r \lambda^{-\alpha}$$

Clouds scatter ! (7+ params)

$$n_{cld}, g, f, \omega, \tau, P_{cld}, dP_{cld}$$

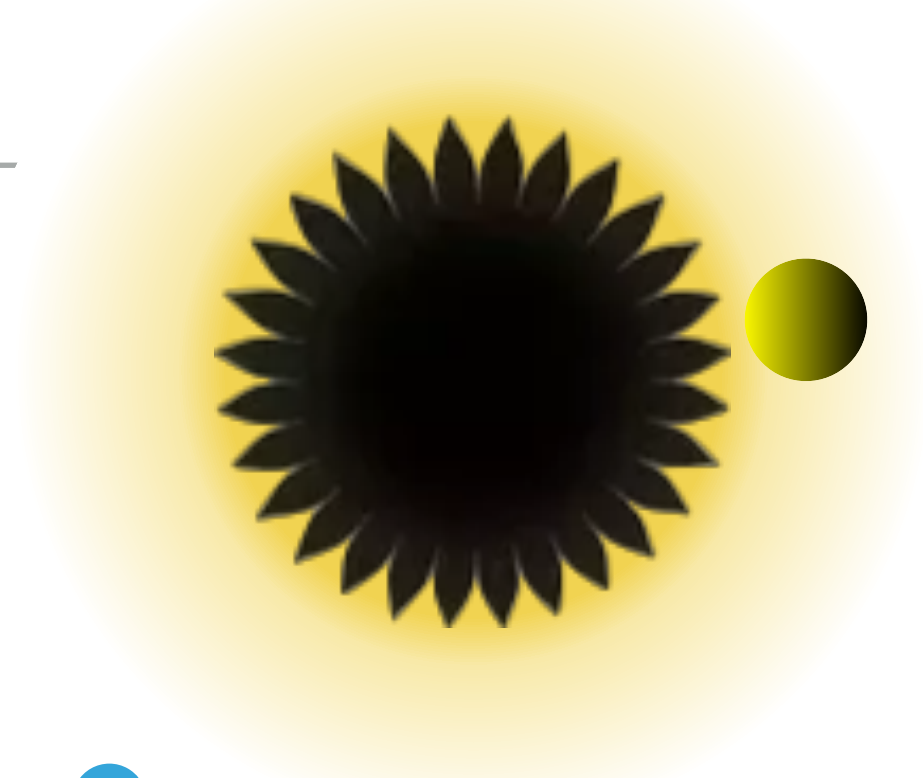


of approximations begins to increase...

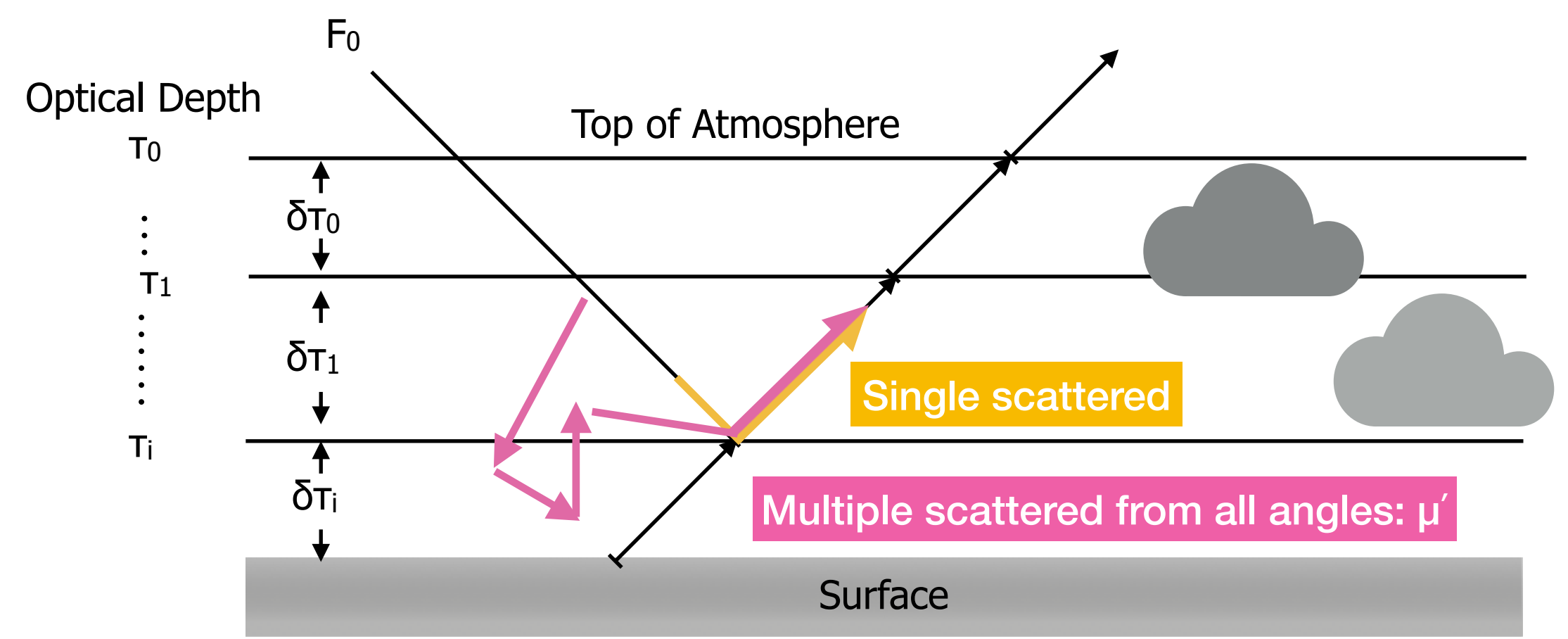
AXIS OF COMPLEXITY



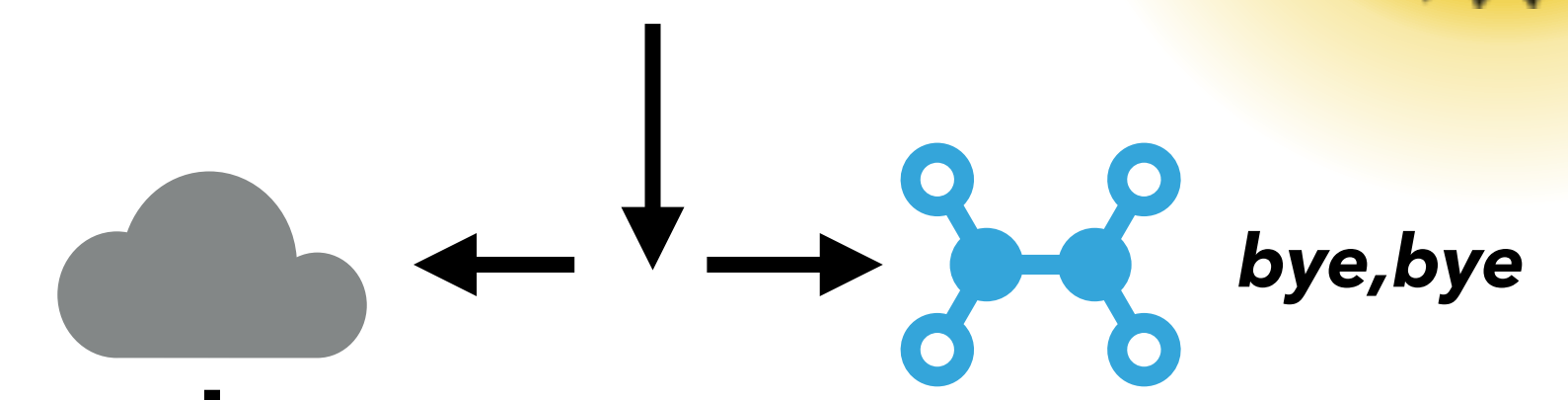
SCATTERING IN REFLECTED LIGHT IS HARD



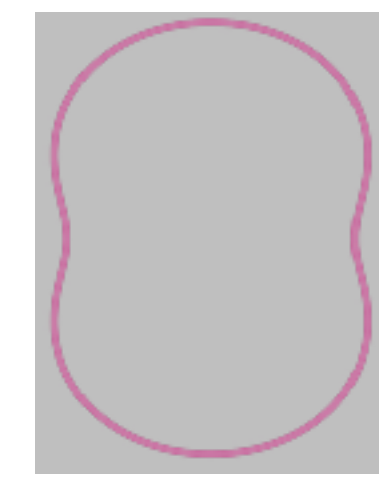
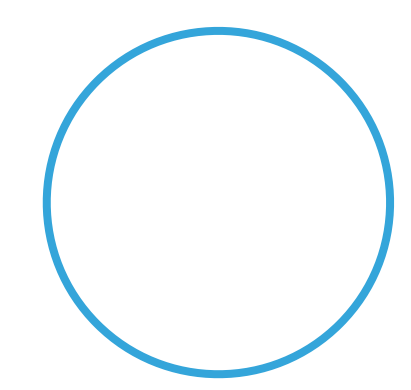
Clouds scatter ! (7+ params)
 $n_{cld}, g, f, \omega, \tau, P_{cld}, dP_{cld}$



Photon comes in



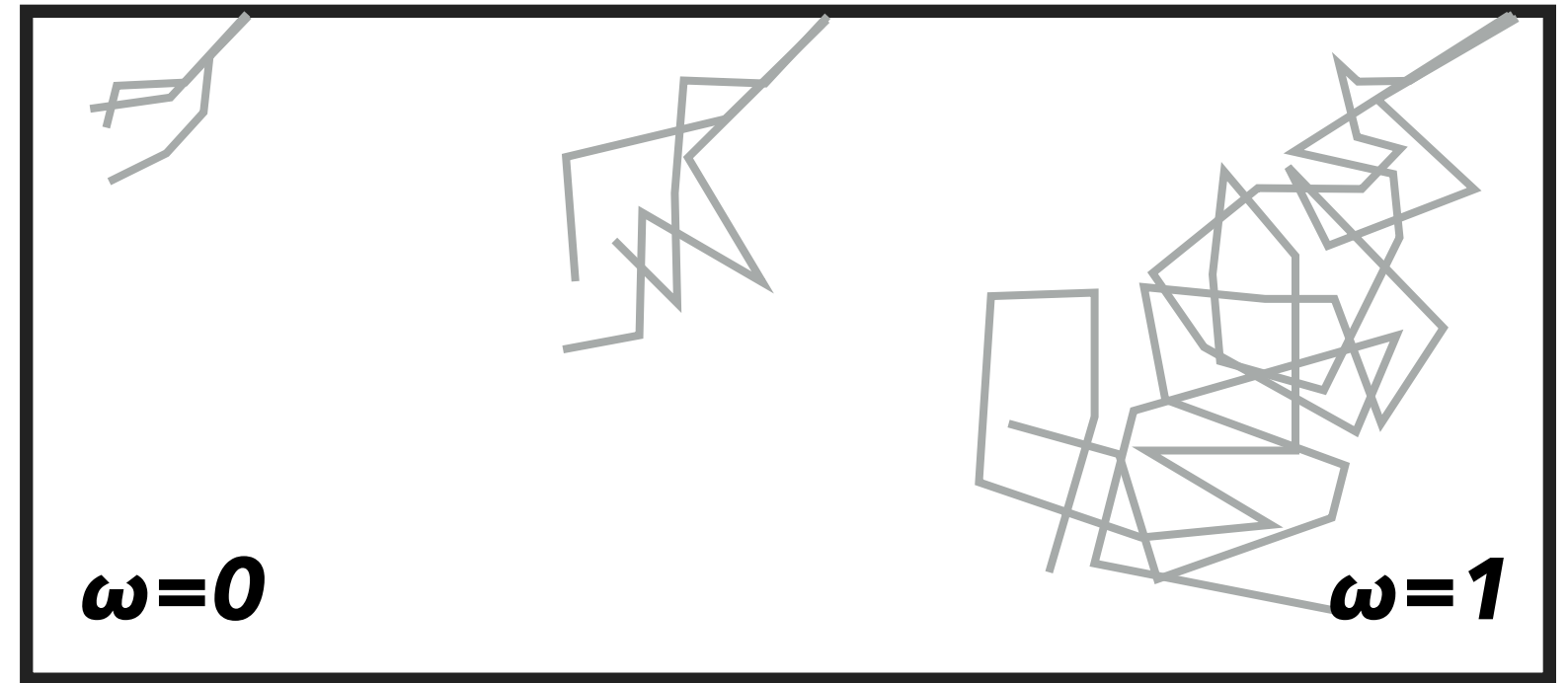
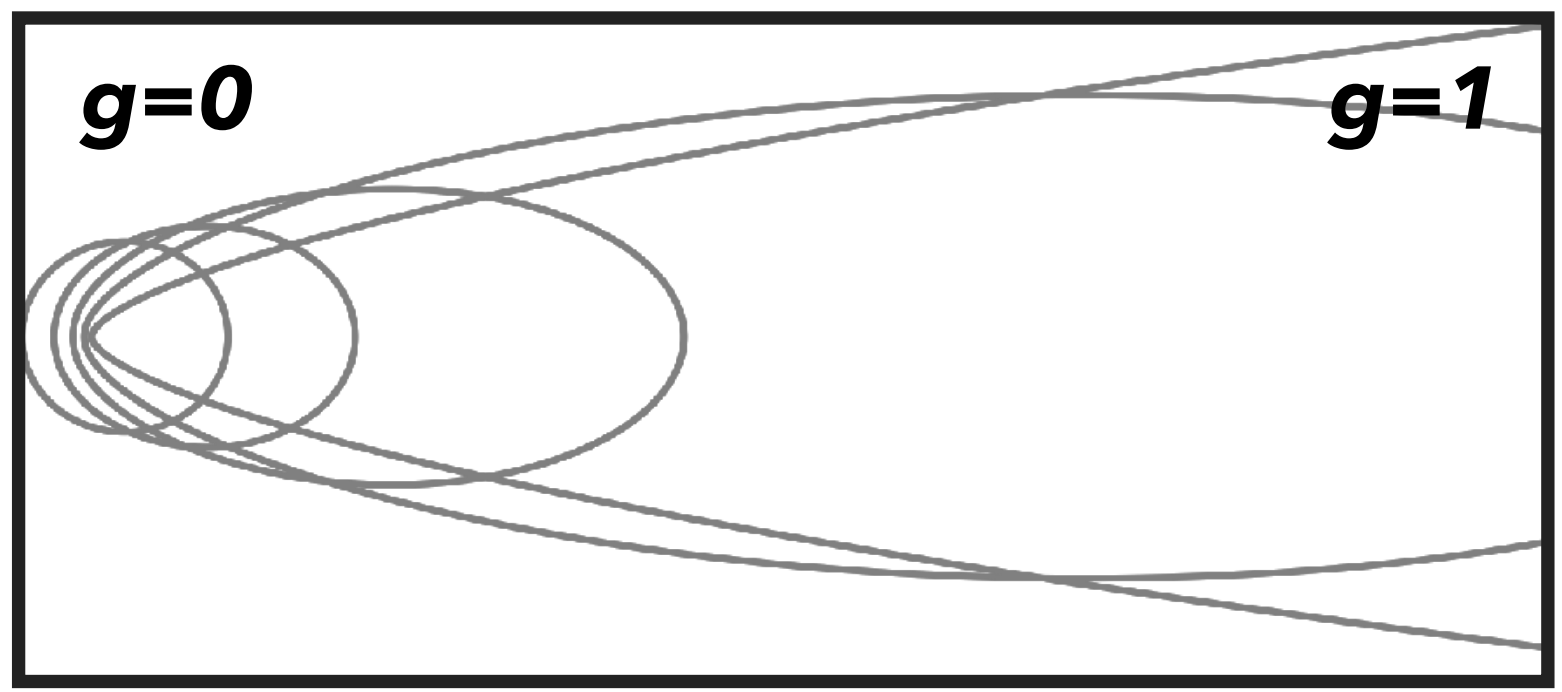
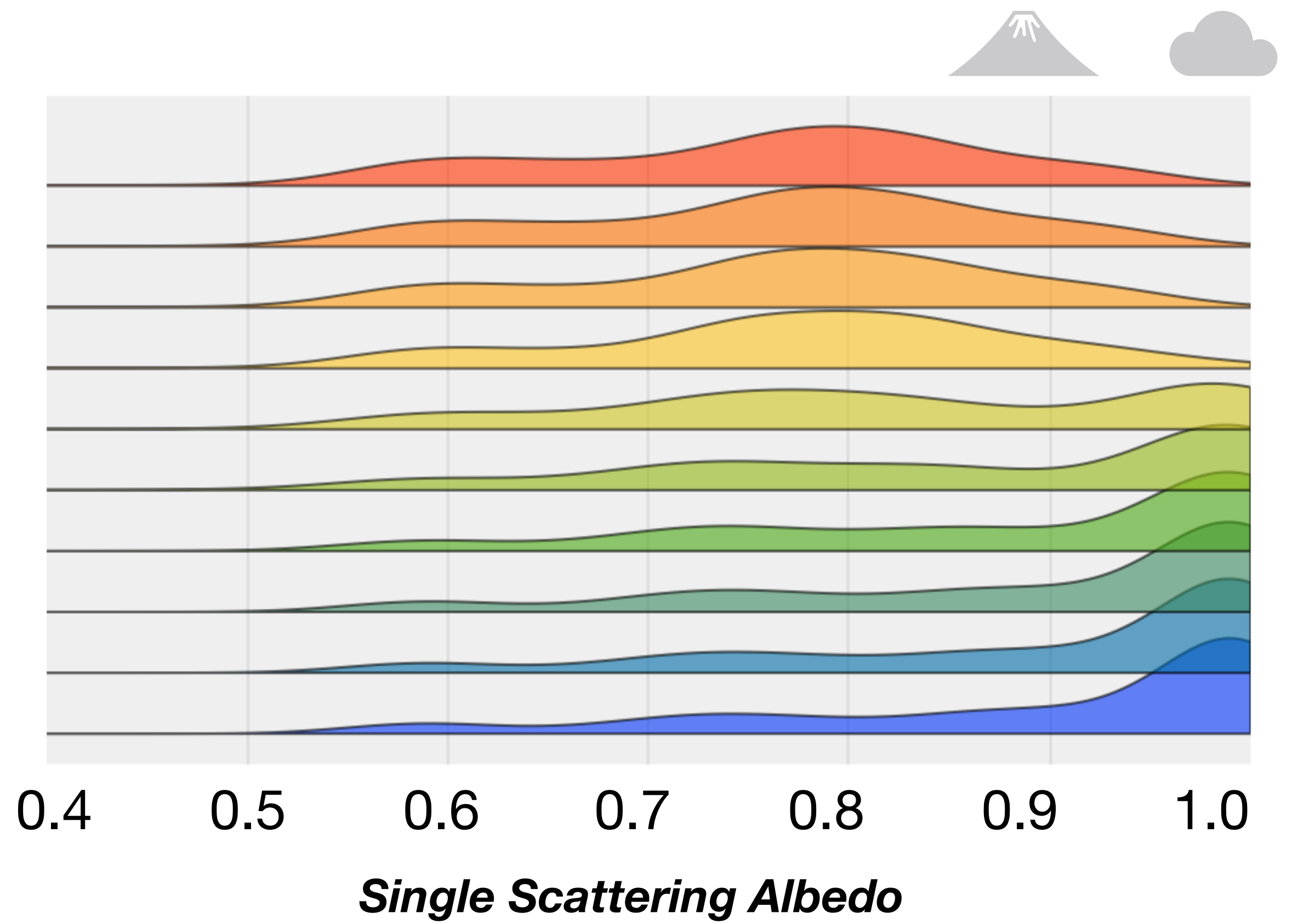
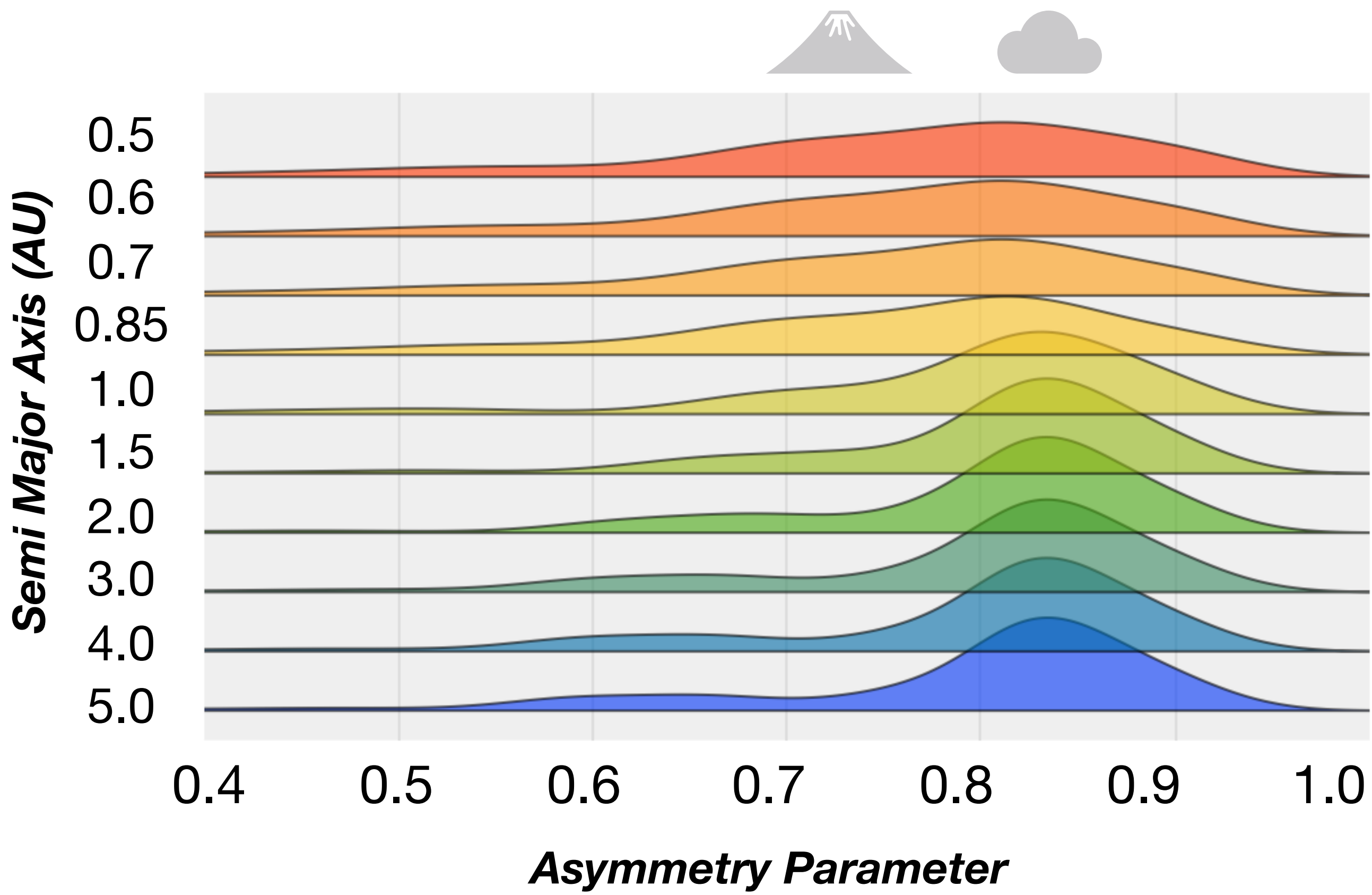
Isotropic **Pure Rayleigh** **Asymmetric** **Combo**



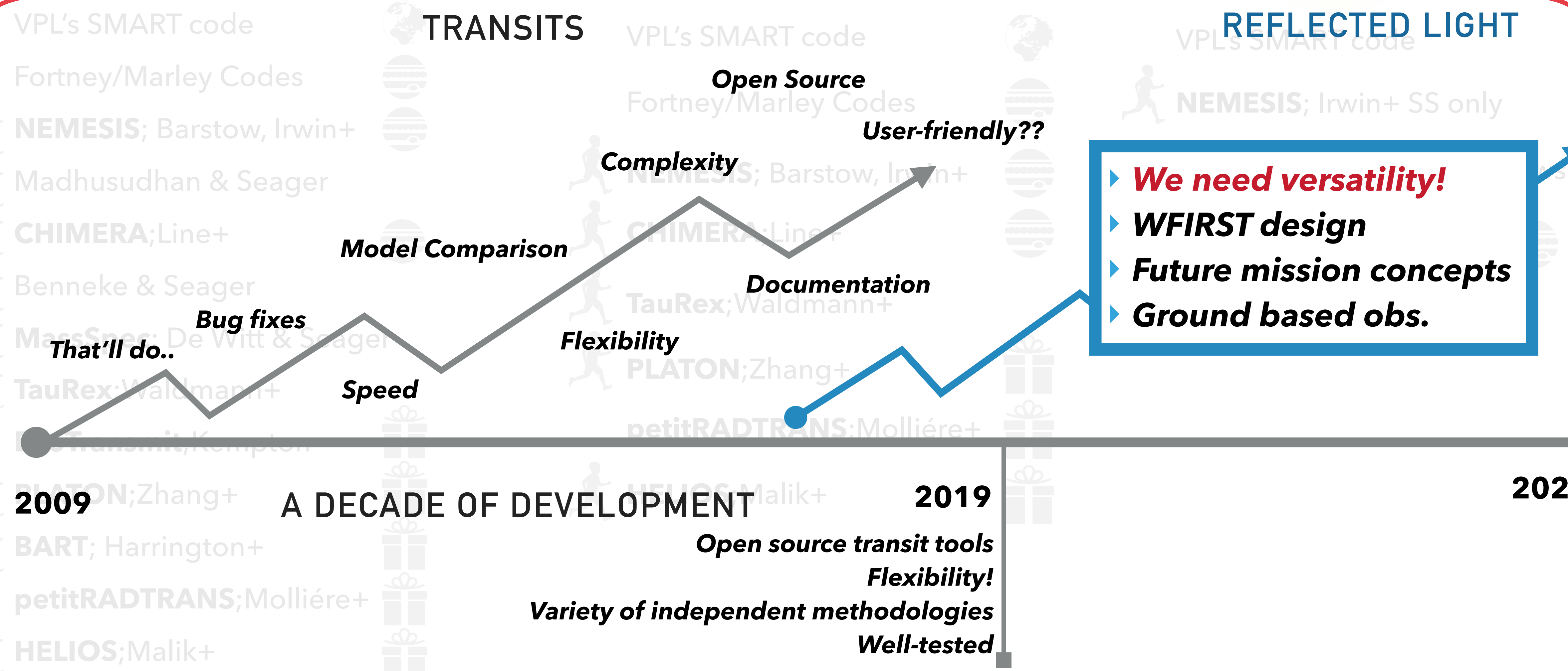
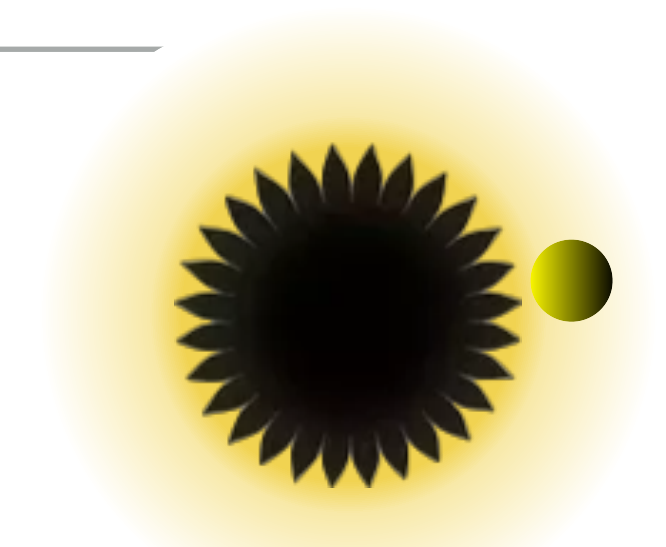
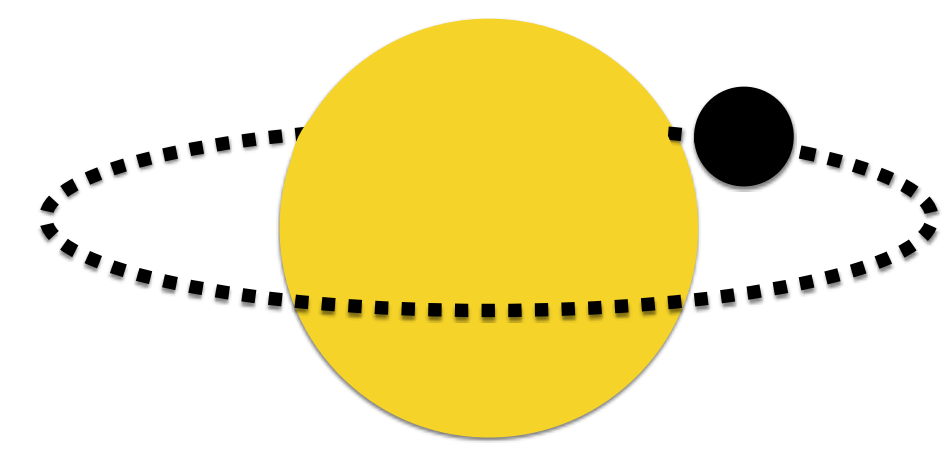
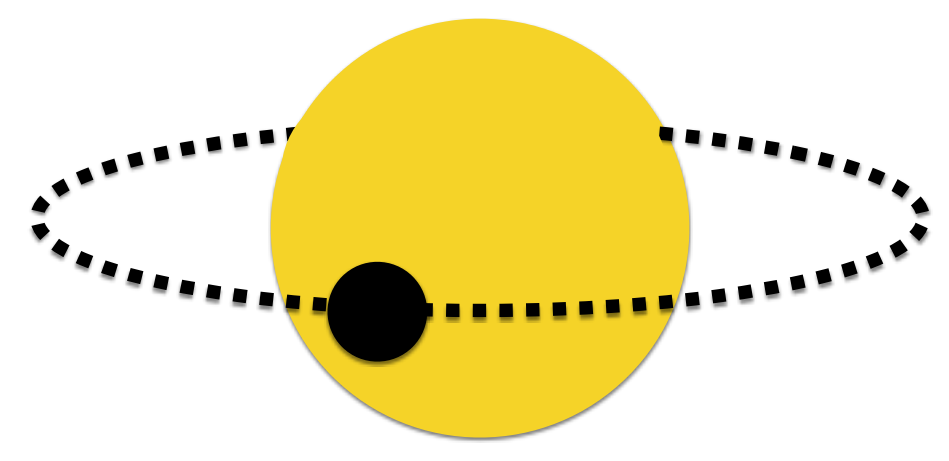
Madhusudhan & Burrows

Marley/Cahoy et al

SCATTERING PROPERTIES IN EXOPLANETS WILL BE DIVERSE



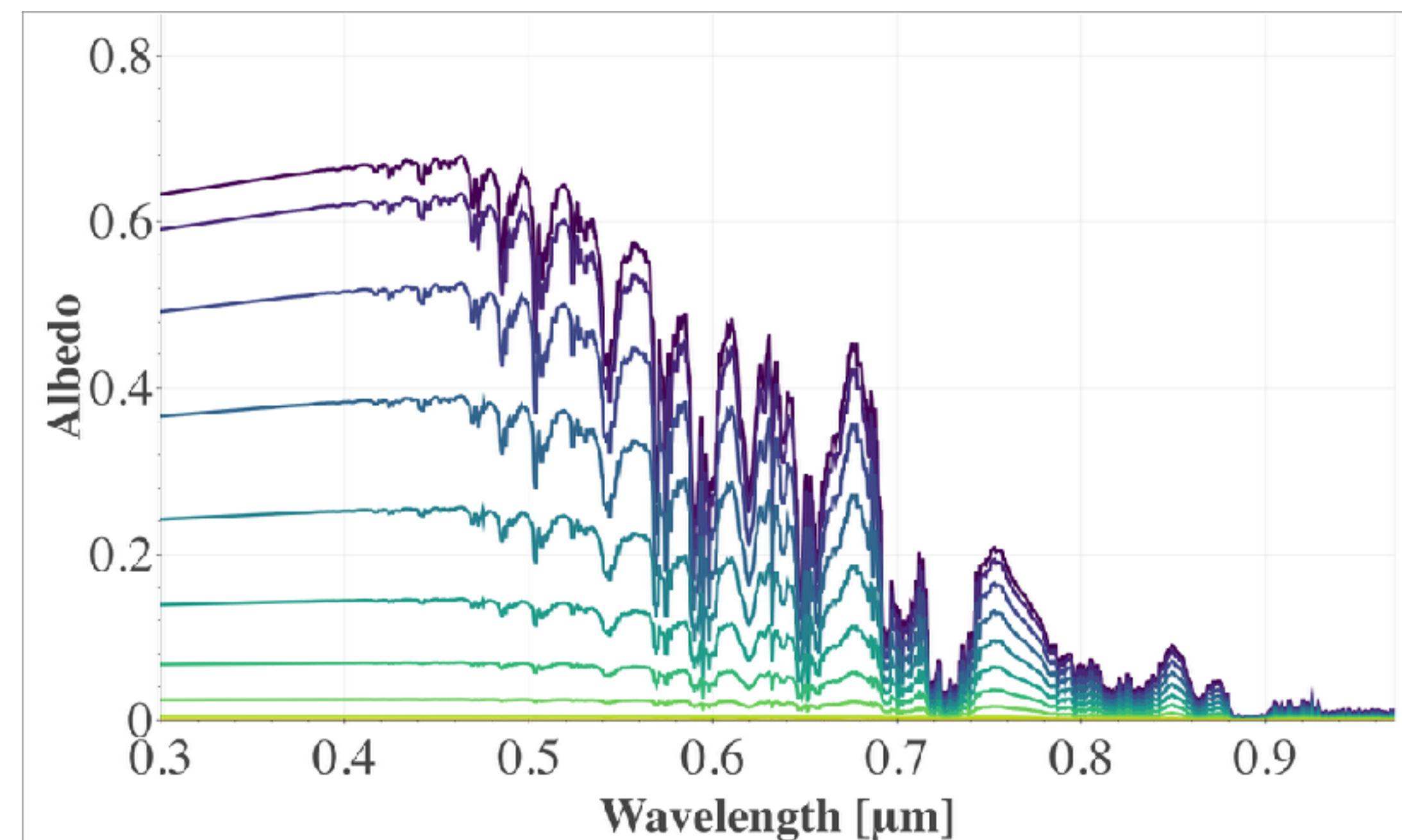
LANDSCAPE OF EXO-ATMOSPHERE CODES



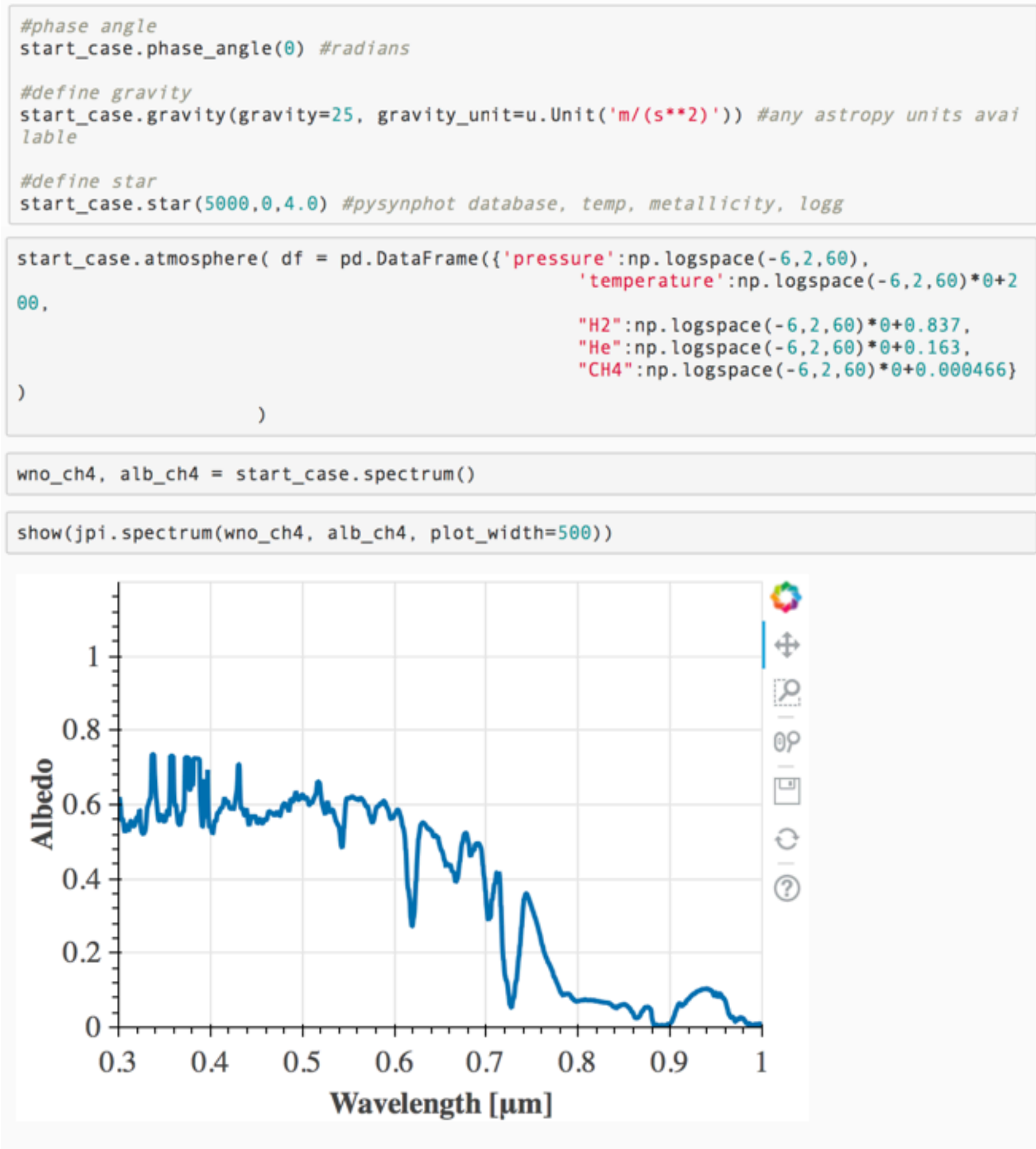
COMPUTATION OF PHASE-DEPENDENT REFLECTED LIGHT SPECTROSCOPY WITH...



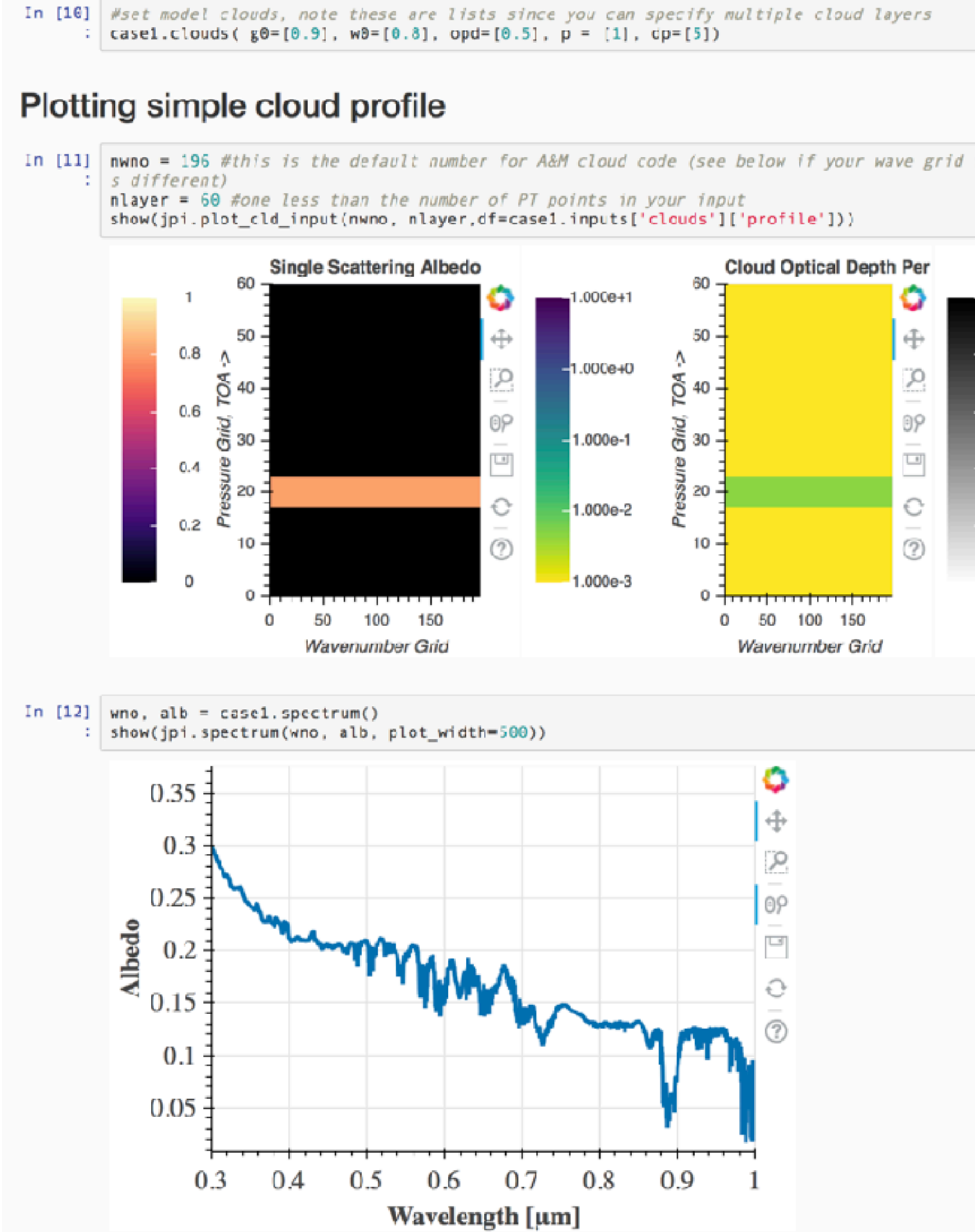
- ▶ Written in python but has retained the speed of the fortran
- ▶ Original Marley methodology with several updates
- ▶ Docs: <https://natashabatalha.GitHub.io/picaso>
- ▶ Math: https://natashabatalha.Github.io/picaso_dev
- ▶ Front end in development



5-ISH LINES TO A SPECTRUM



Handles everything from **"simple"** or **parameterized** inputs to full **modeled** atmospheric profiles that can be read in as dictionaries, arrays, files, etc.



Ditto for clouds. "Simple" to fully modeled.

The Radiative Transfer in PICASO

An explanation of the code.



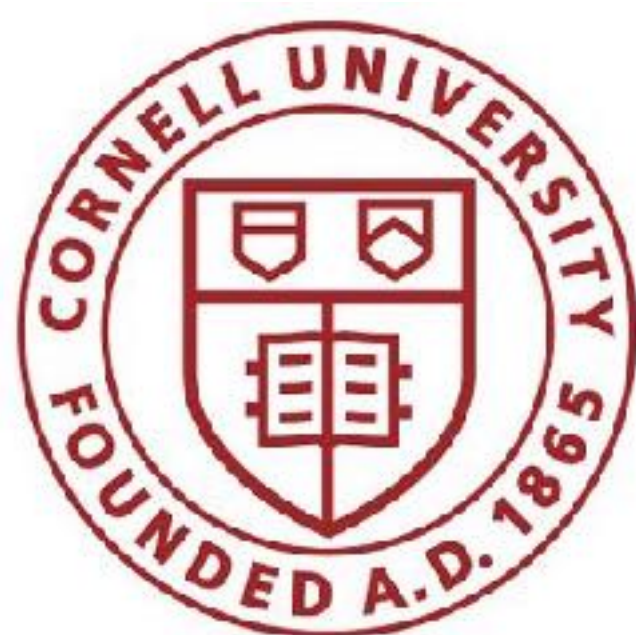
Scroll Down



Truly user-friendly atmosphere codes **must solve** inaccessible opacity problem.

Downloadable tar file? But what about updates? I don't want 100s Gigs of opacities! What about availability of disk space?

“A COMMUNITY TOOL FOR COMPUTING, VISUALIZING, AND MANIPULATING MOLECULAR & ATOMIC OPACITIES”



ExoMol



STScI | SPACE TELESCOPE
SCIENCE INSTITUTE

Natasha Batalha

Nikole Lewis

Mark Marley

Iouli Gordon

Jonathan Tennyson

Clara Sousa-Silva

Jeff Valenti

Science PI

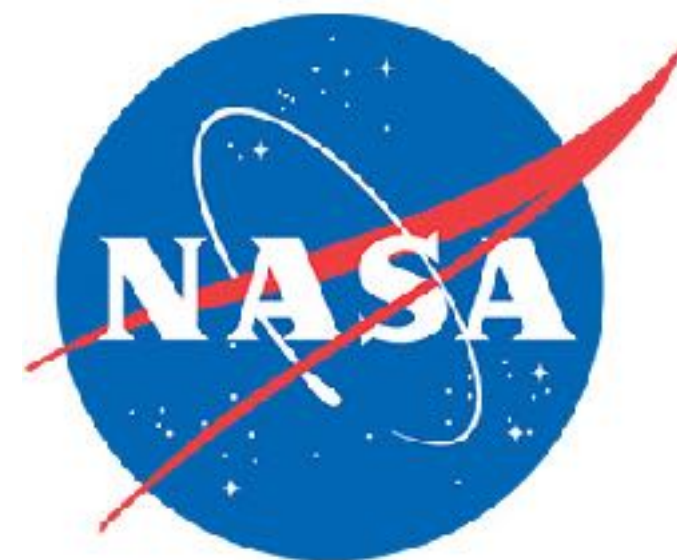
PI

Richard Freedman

Sergey Yurchenko

Acronym pending. Suggestions encouraged...

“A COMMUNITY TOOL FOR COMPUTING, VISUALIZING, AND MANIPULATING MOLECULAR & ATOMIC OPACITIES”



ExoMol

Richard Freedman



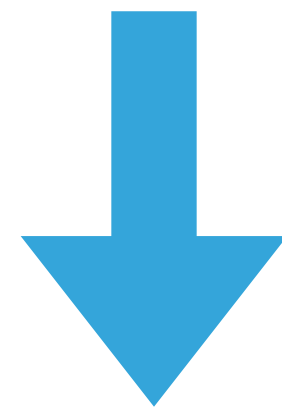
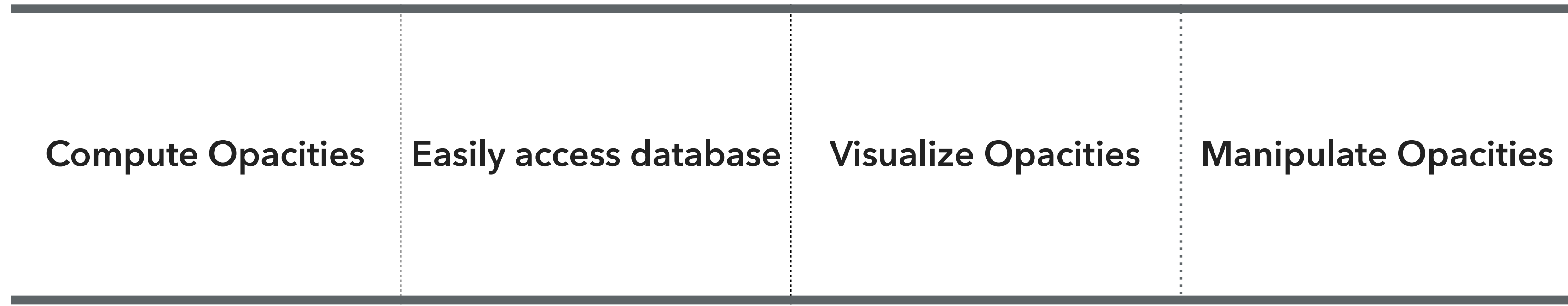
HAPI



ExoCross



STEPPING STONE TO INCREASING ACCESSIBILITY OF OPACITIES



Novice

"Where does water absorb?"

Theorist

"I need opacities for my model"

Retrievals

"Do changes in opacity sources change retrieved abundances?"

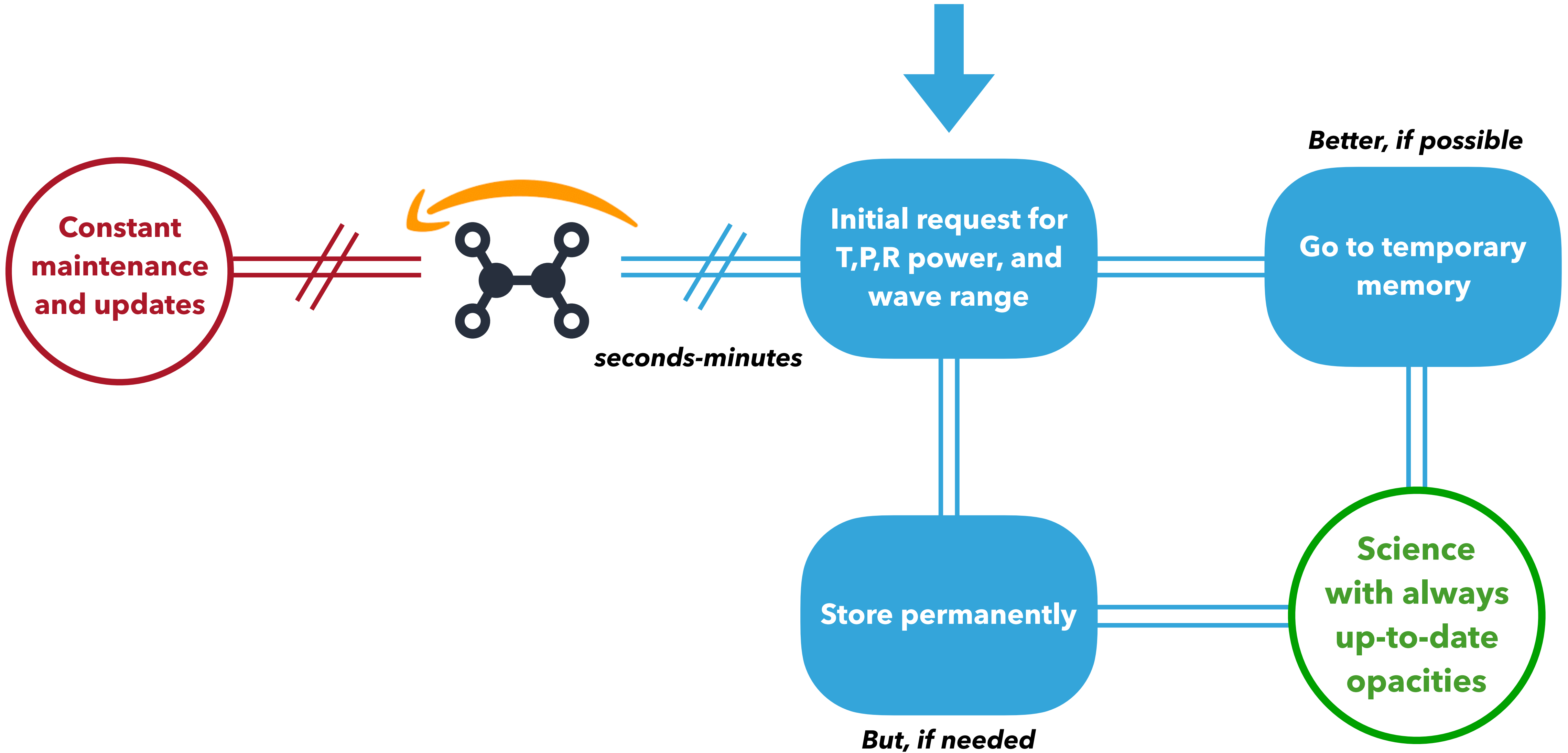
Observer

"What JWST mode do I use for detecting C₂H₂?"

Expert in Opacities

"I want to create my own line profile and contribute a pipeline module"

USER STARTS HERE

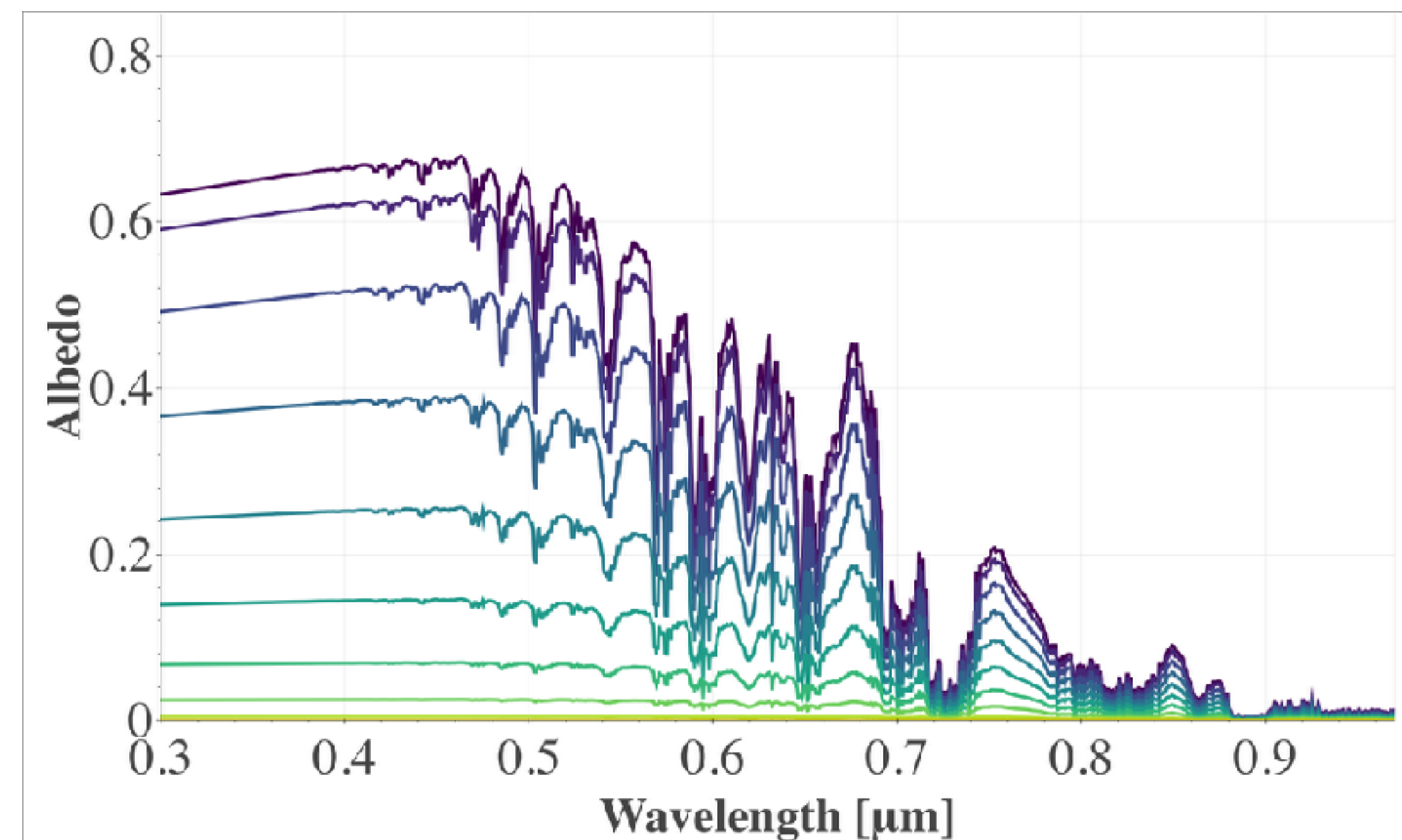


Other ideas for increased productivity?

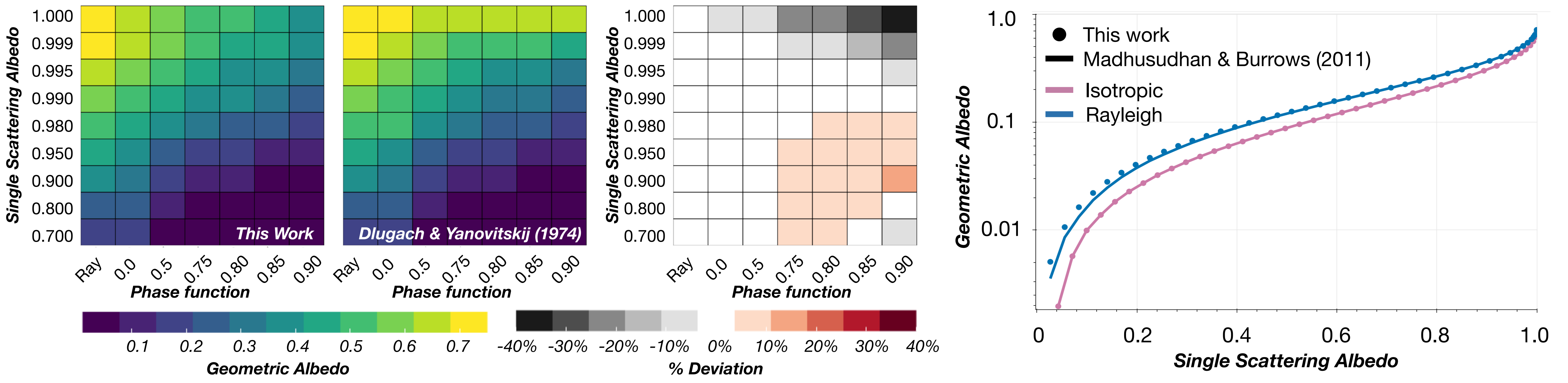
COMPUTATION OF PHASE-DEPENDENT REFLECTED LIGHT SPECTROSCOPY WITH...



- ▶ **Highly accessible ! Yay!**
- ▶ But we also want something that is robust, reliable.



TEST MODULES TO PROPERLY BASELINE WITH OLDER AND NEWER CODES



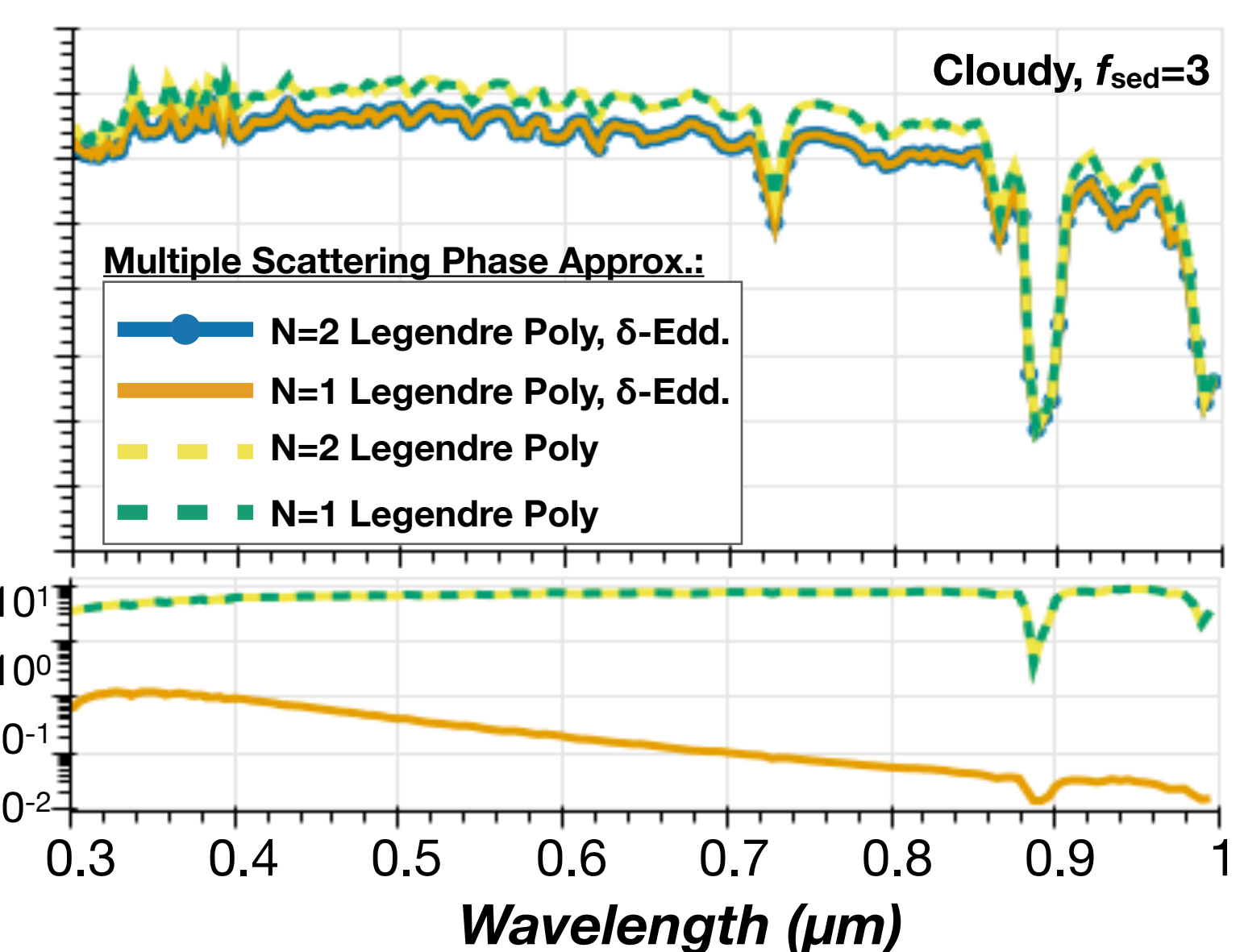
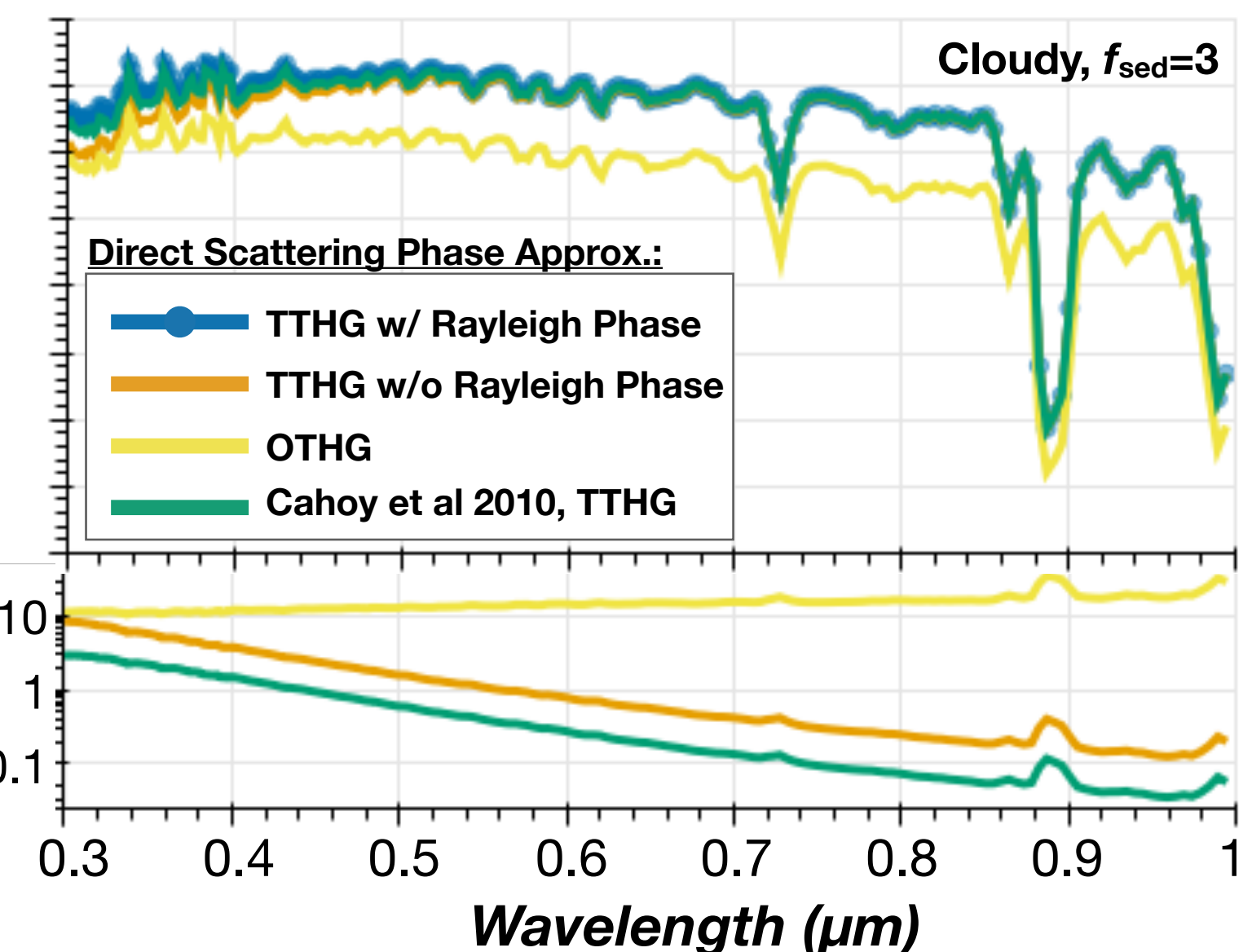
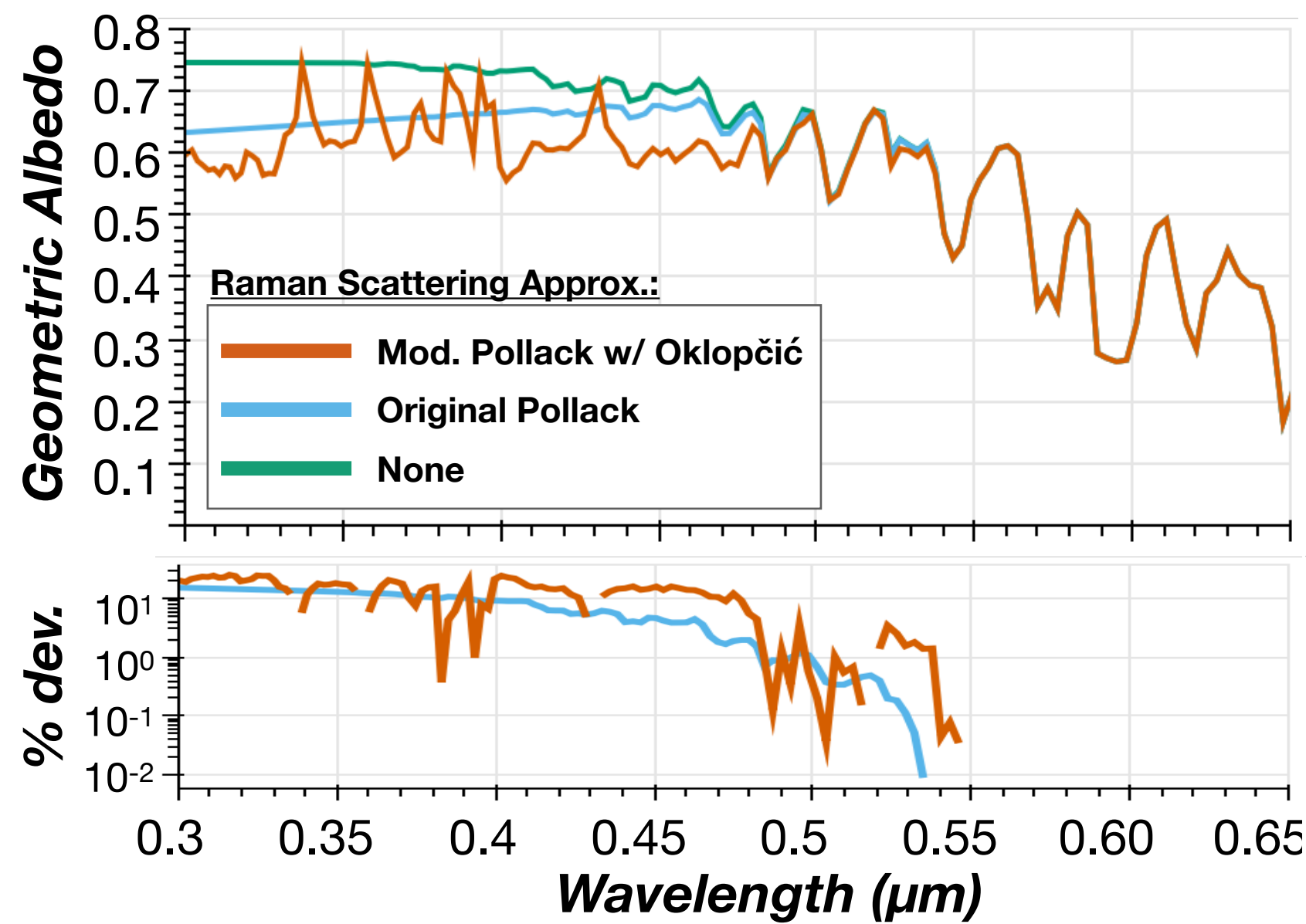
CODES AGREE MOSTLY WITHIN 10% EXCEPT AT HIGH ASYMMETRY OR LOWER SSA

CAN'T BASELINE TO OTHER CODES IF YOU CAN'T COMPARE APPLES TO APPLES

COMBATING COMPLEXITY WITH TRANSPARENT ASSUMPTIONS

```
In [3]: print('Options for Direct Scattring Phase: ', jdi.single_phase_options())
print('Options for Multiple Scattring Phase: ', jdi.multi_phase_options())
print('Options for Raman Scattring: ', jdi.raman_options())

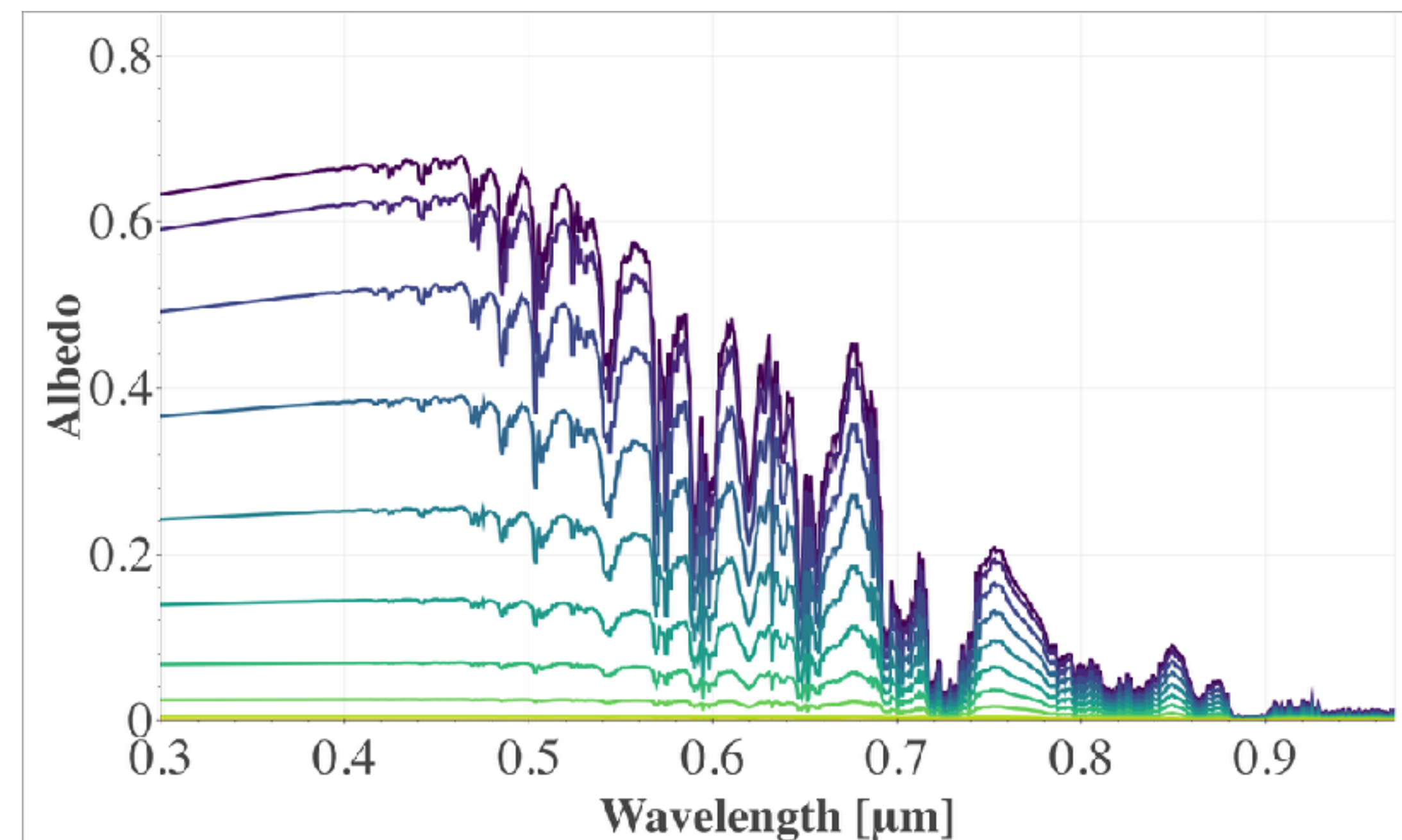
Can also set functional form of forward/back scattering in approx['TTHG_params']
Options for Direct Scattring Phase: ['cahoy', 'OTHG', 'TTHG', 'TTHG_ray']
Can also set delta_eddington=True/False in approx['delta_eddington']
Options for Multiple Scattring Phase: ['N=2', 'N=1']
Options for Raman Scattring: ['oklopcic', 'pollack', 'none']
```



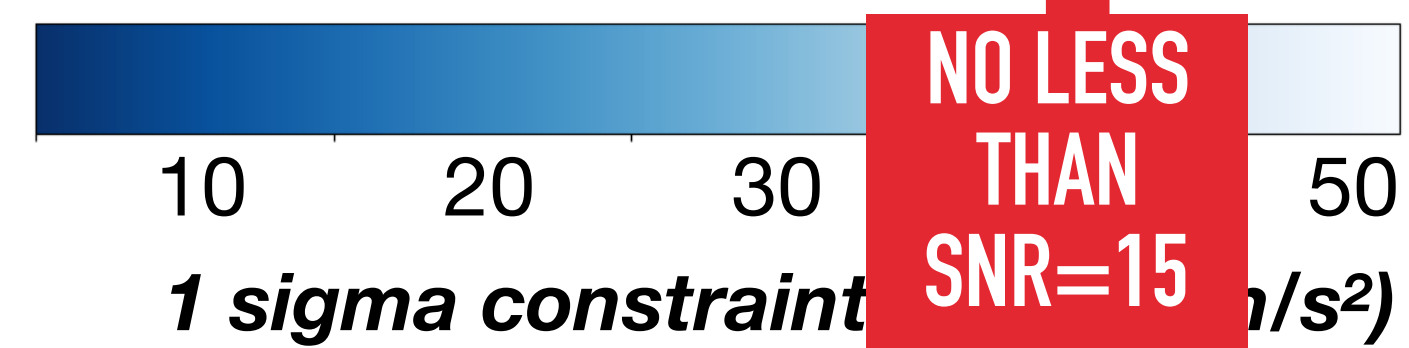
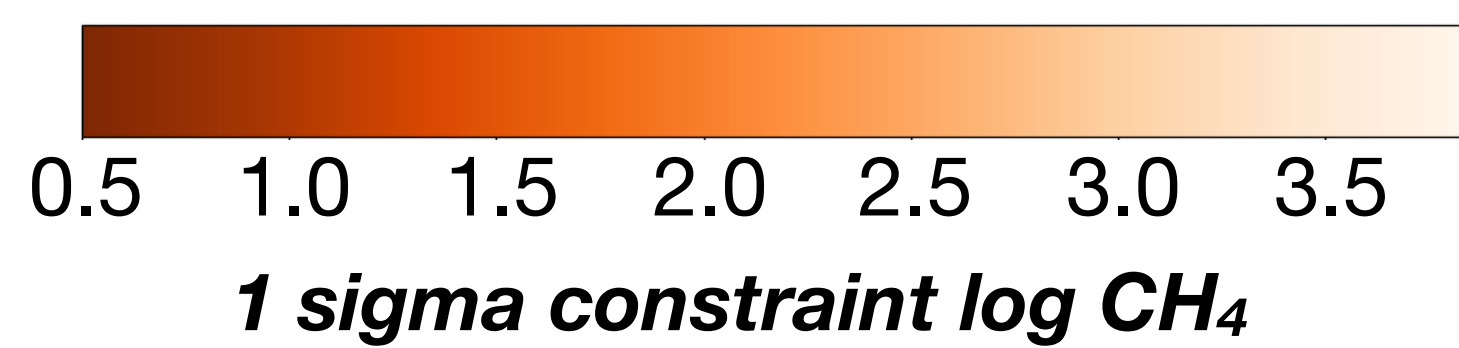
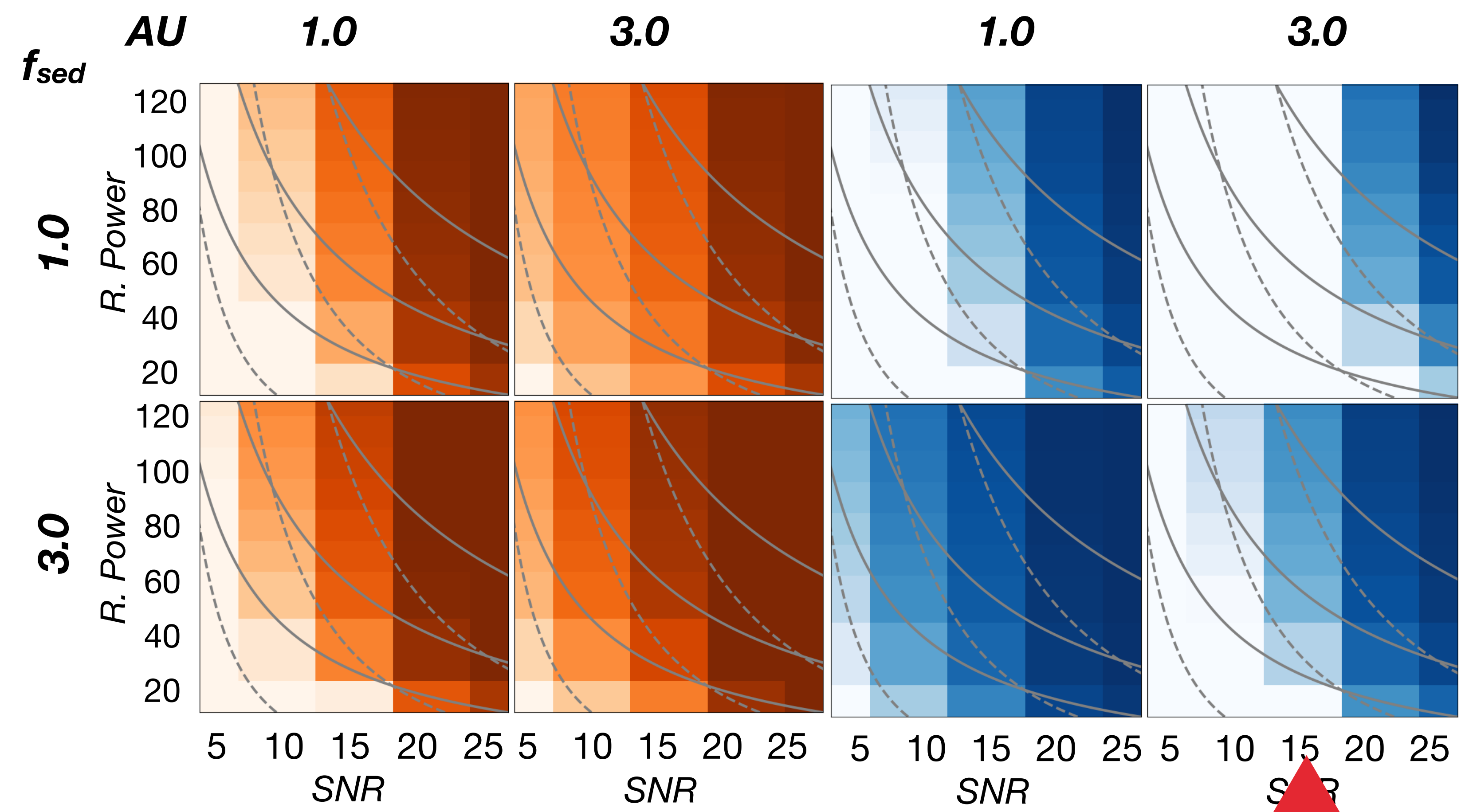
COMPUTATION OF PHASE-DEPENDENT REFLECTED LIGHT SPECTROSCOPY WITH...



- ▶ **Highly accessible! Yay!**
- ▶ **Robust and Testable! Yay!**
- ▶ **Clearly defined assumptions! Yay!**



PICASO + INFORMATION CONTENT THEORY TO ASSESS MISSION DESIGN OBJECTIVES



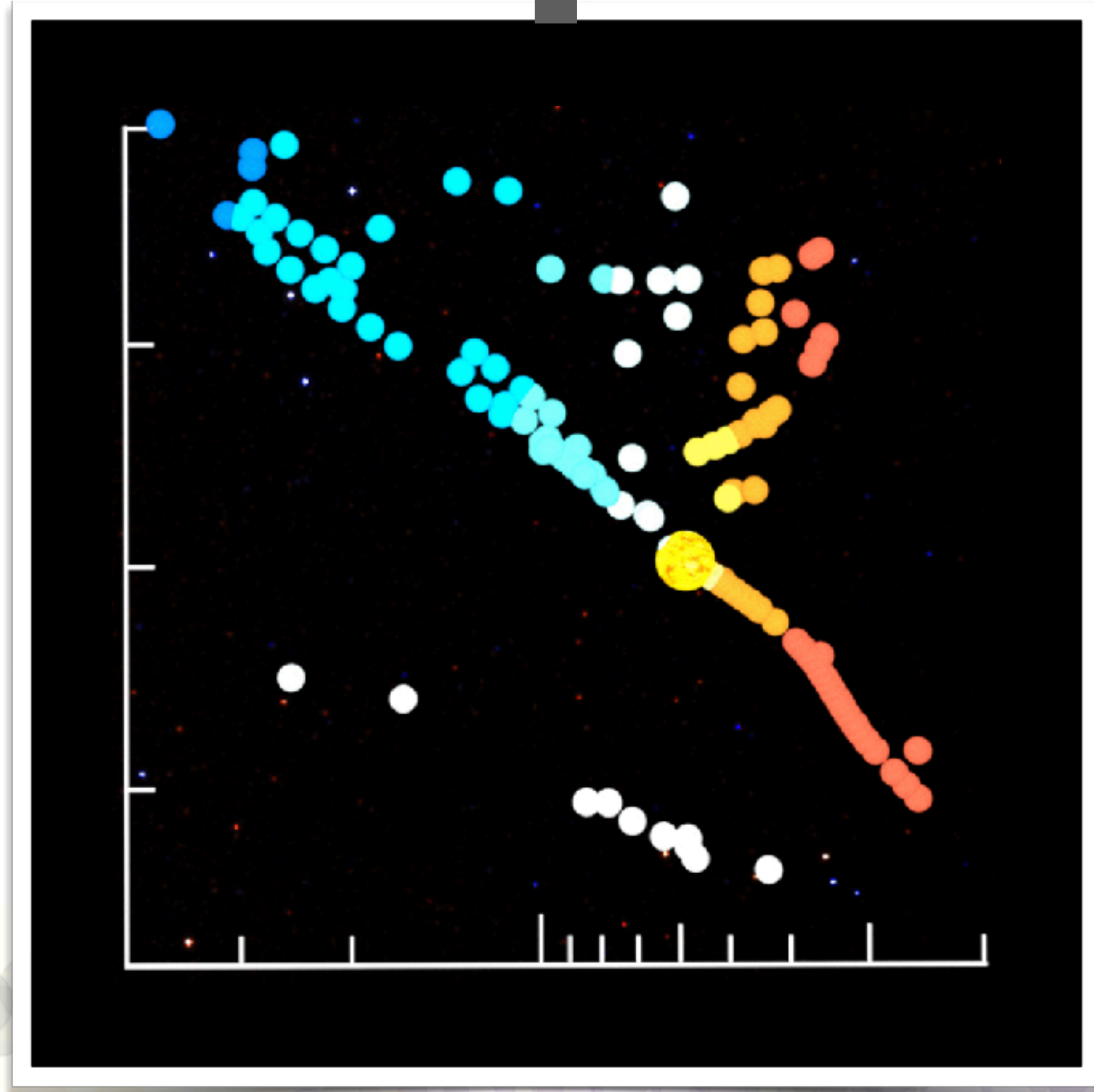
NO LESS THAN R=50

NO LESS THAN SNR=15

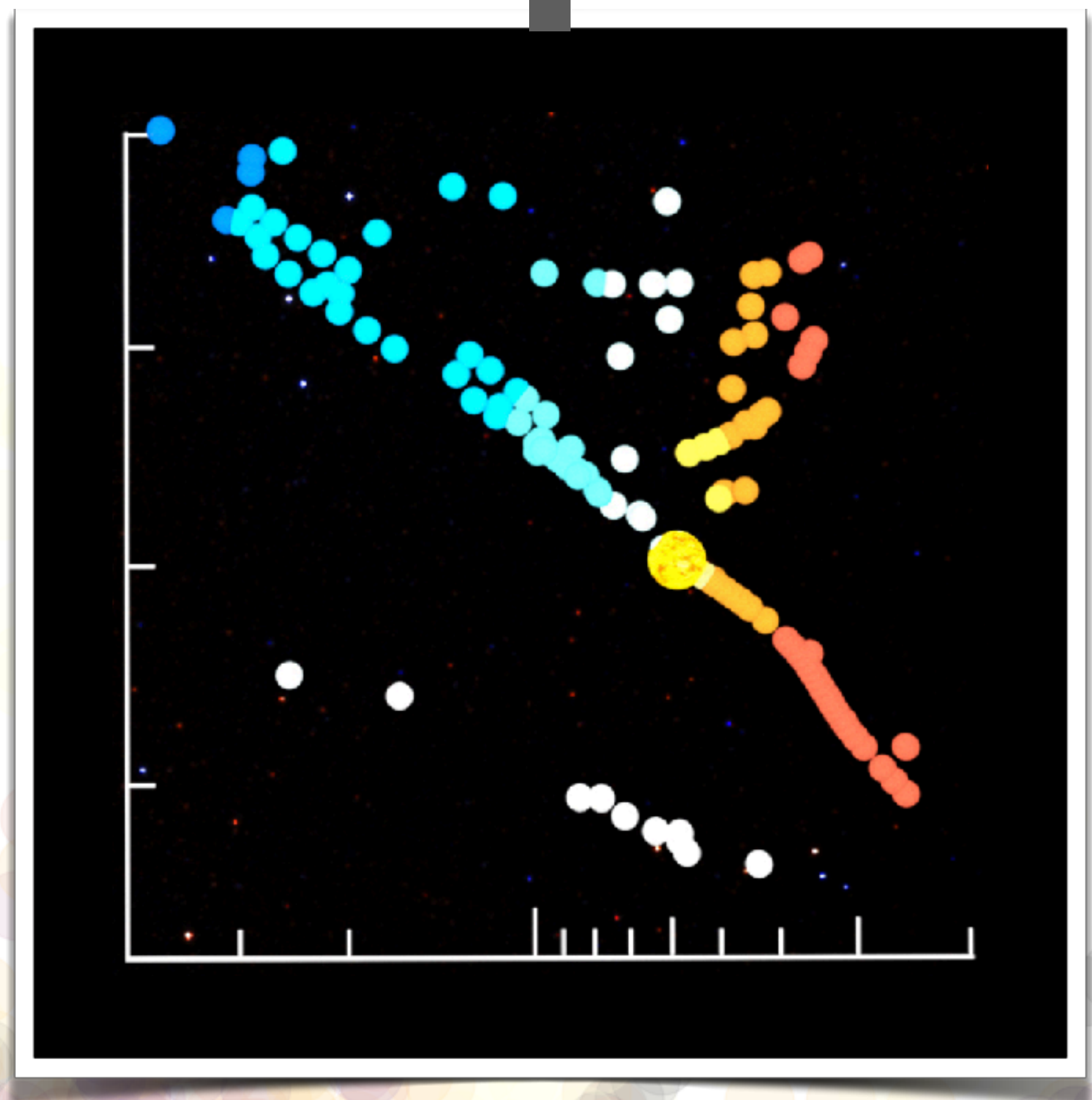
Constant-exposure time-contours: — $\propto R^{-1}$ Detector-noise-limited - - - $\propto R^{-0.5}$ Photon-noise-limited

Currently using these techniques for WFIRST filter assessment.

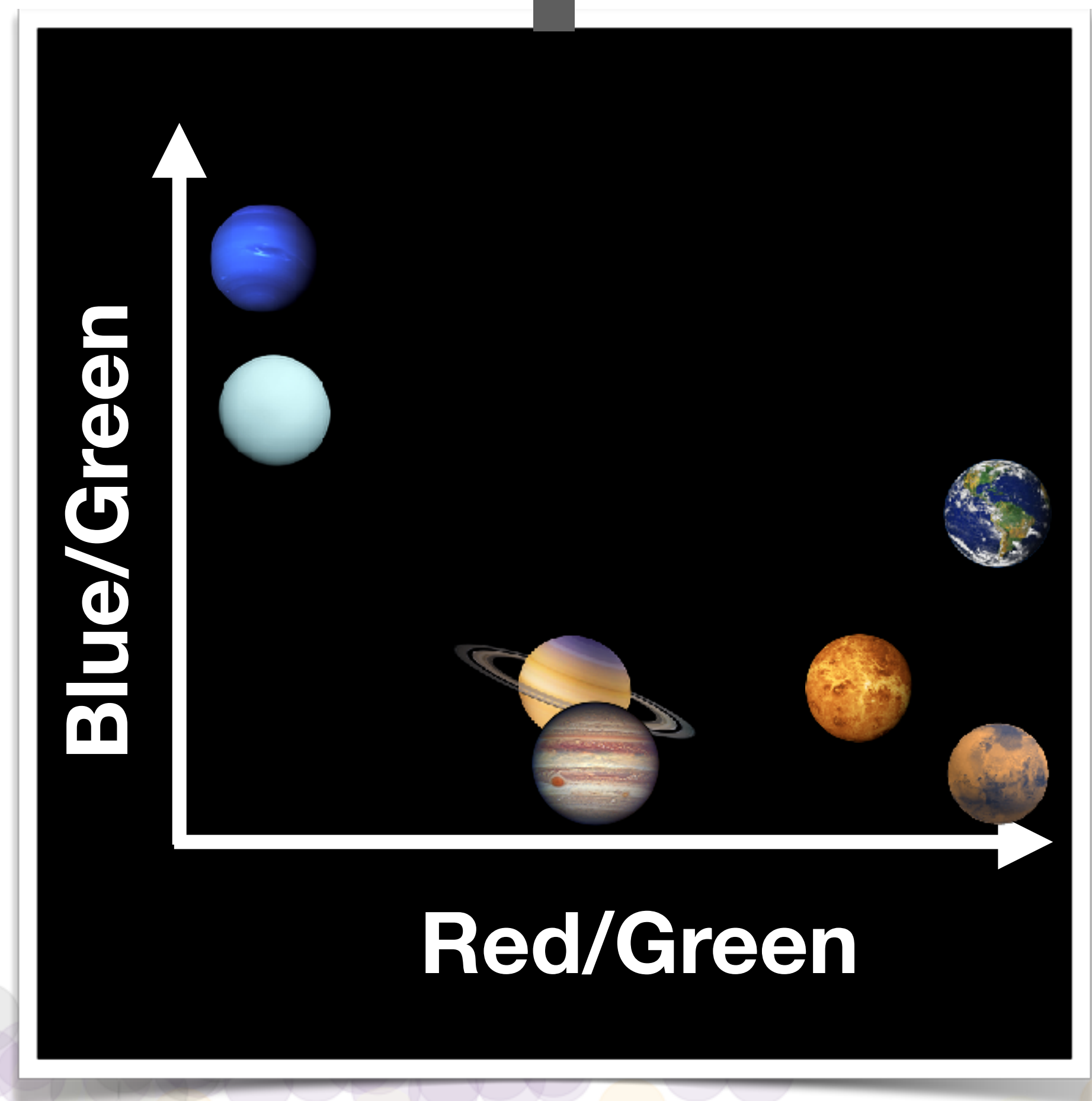
HR Diagram



HR Diagram

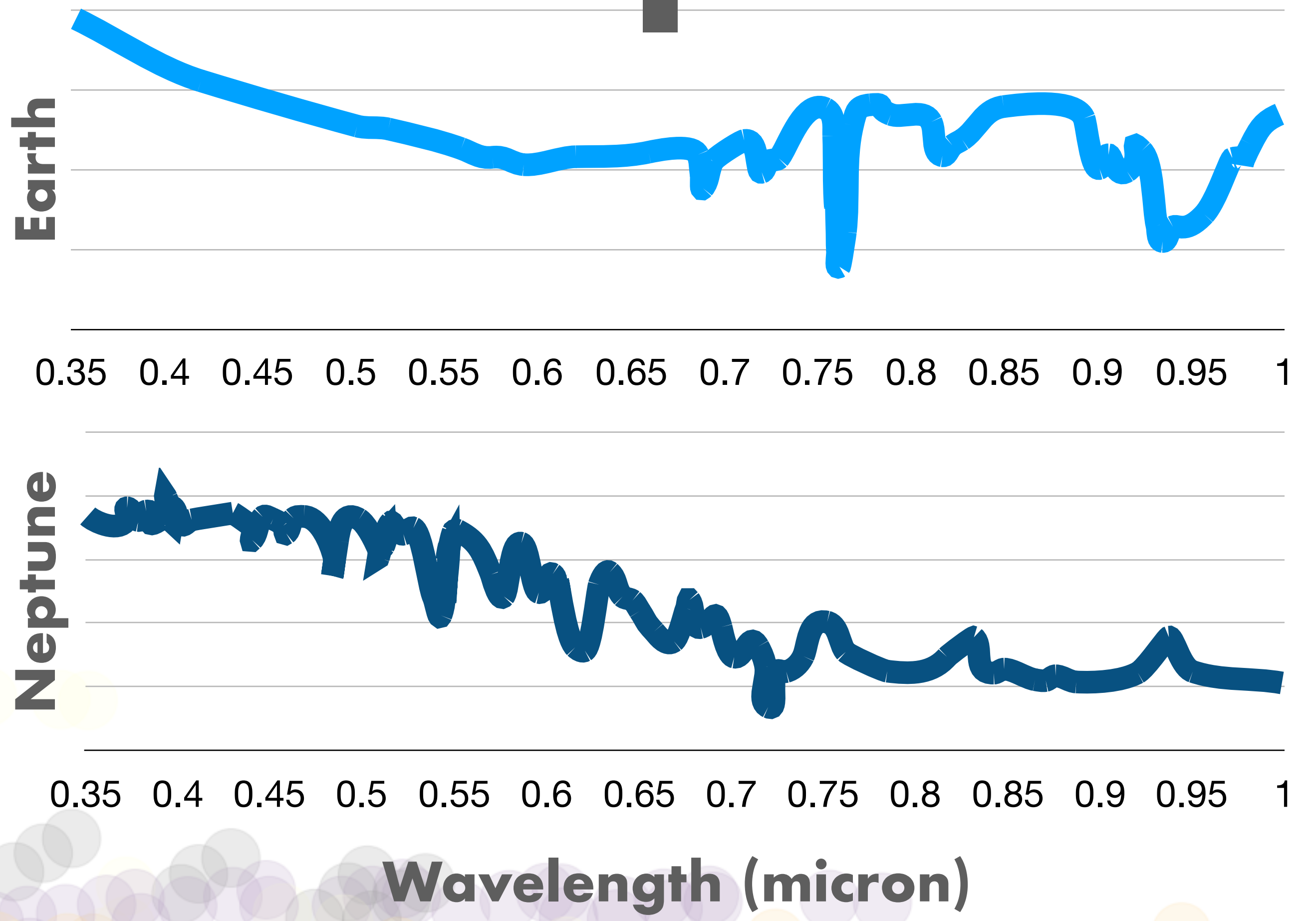
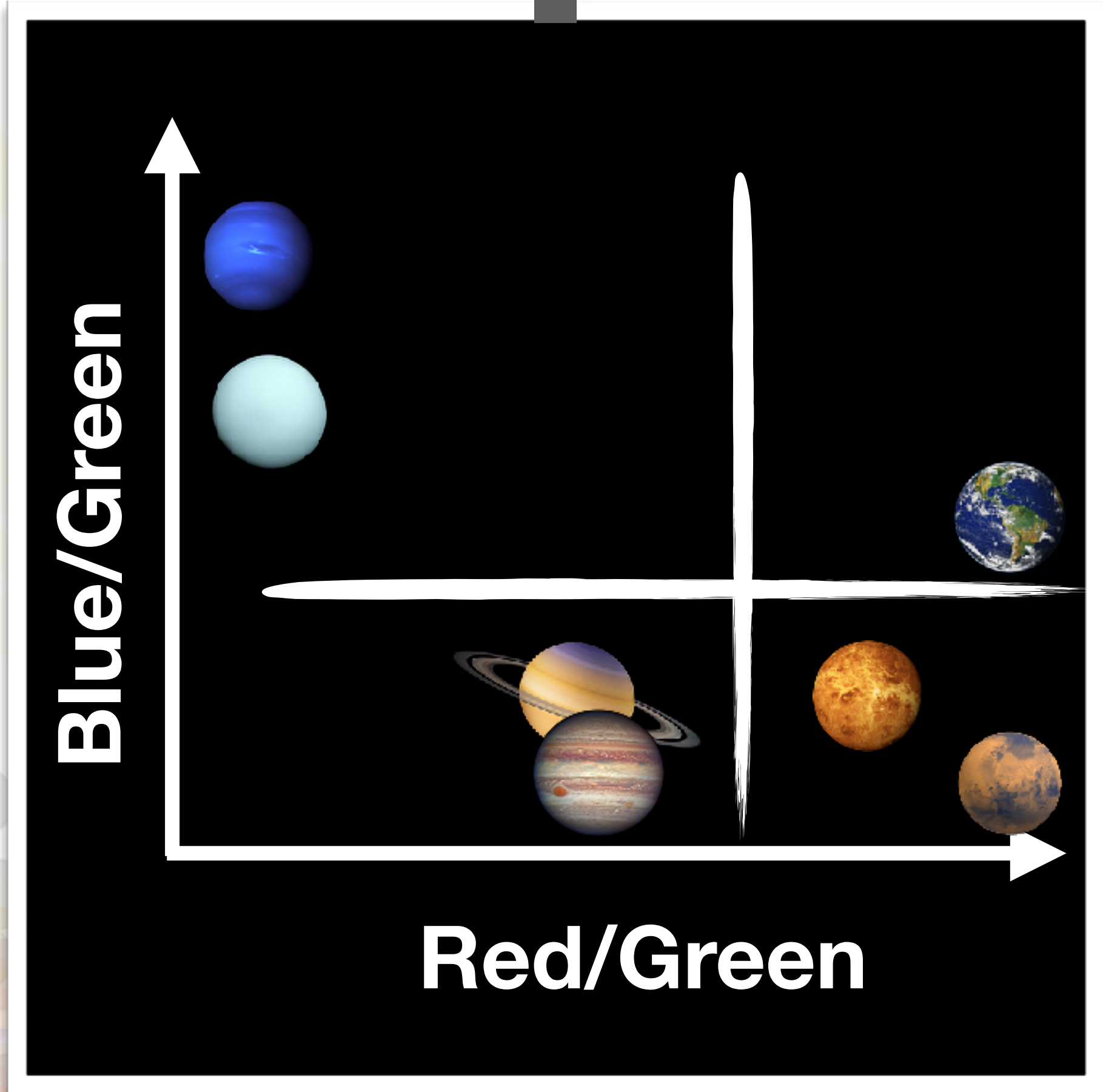


Solar System

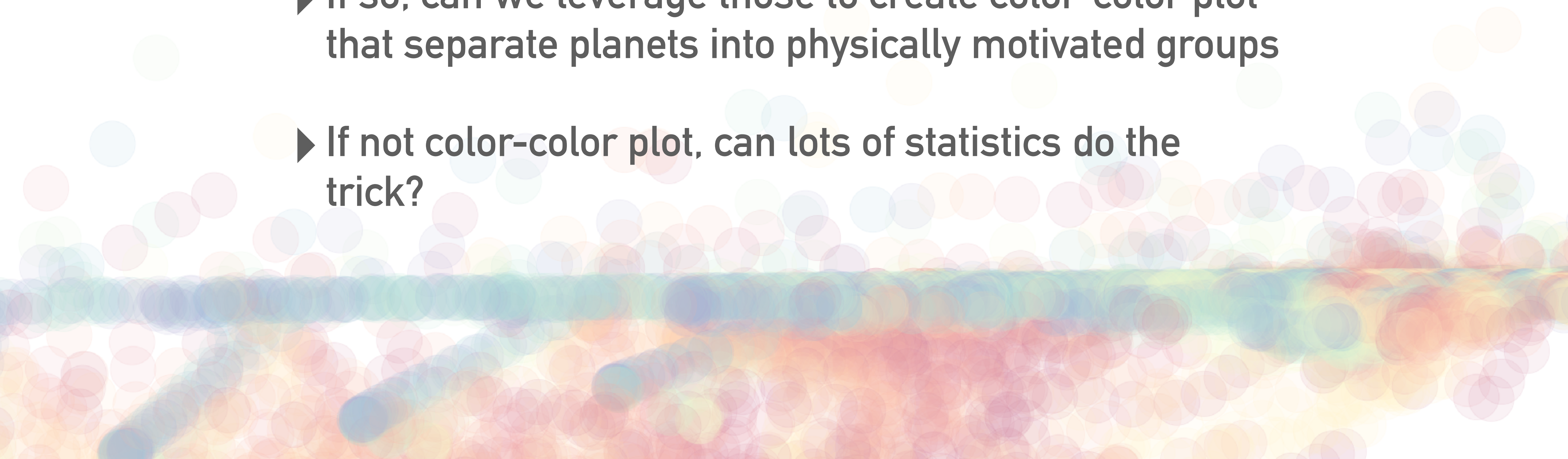


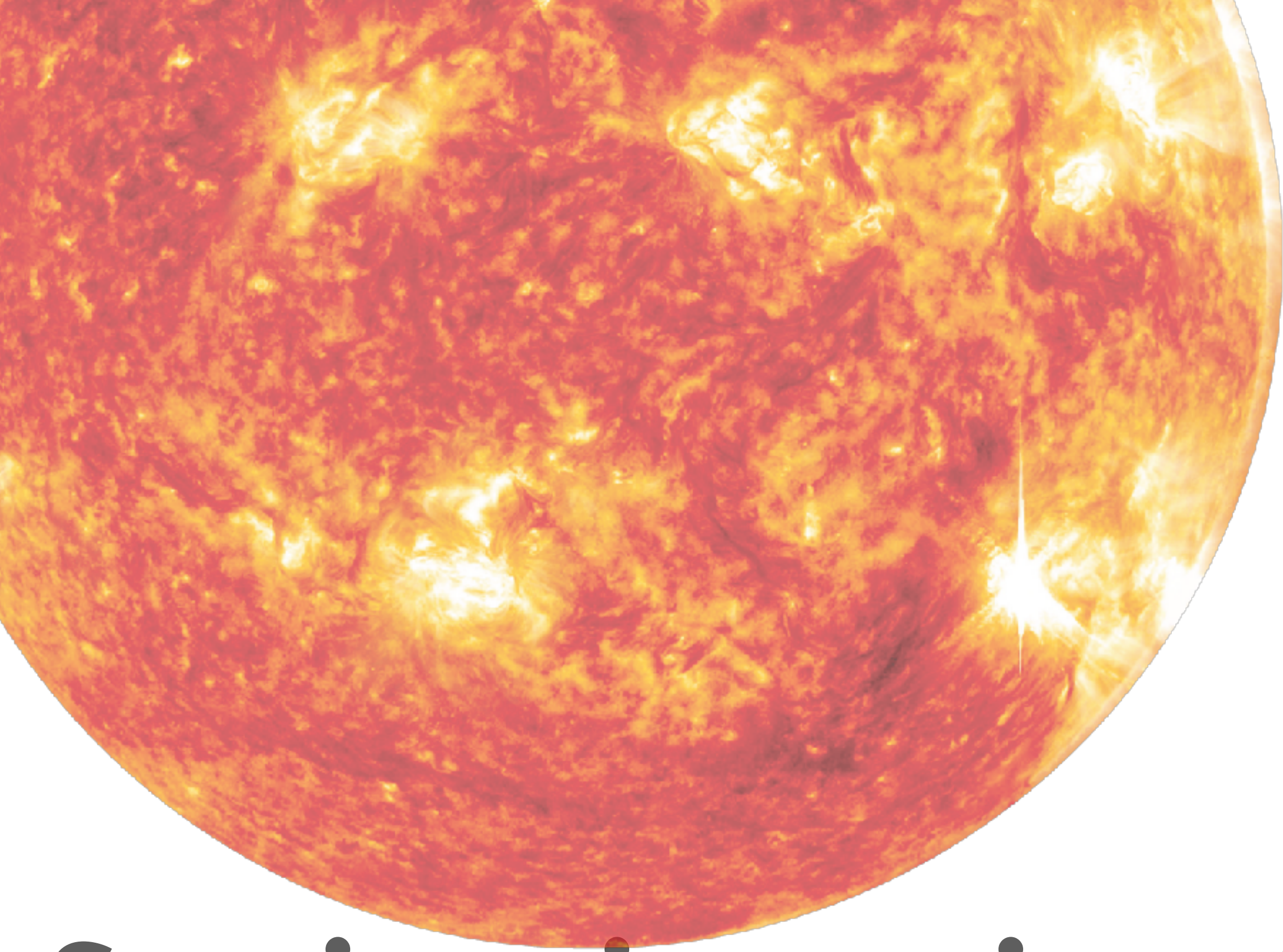
Solar System

Pale Blue Dot



Goals:

- ▶ Are there any correlations between physical planet properties and WFIRST-like photometric filters
 - ▶ If so, can we leverage those to create color-color plot that separate planets into physically motivated groups
 - ▶ If not color-color plot, can lots of statistics do the trick?
- 
- A decorative background consisting of a dense field of overlapping, semi-transparent circles in various colors including blue, green, yellow, orange, and red. The circles are scattered across the bottom half of the slide, creating a bokeh-like effect.



Semi-major axis x M/H x clouds x phase =

** (temperature)*

10,000 reflected light spectra

Approximate Wavelength (μm)

Jovian
Earth
WFIRST

0.40 0.46 0.48 0.54 0.59 0.62 0.65 0.73 0.77 0.78 0.79 0.83 0.84 0.86 0.89 0.91 0.94 0.99

K	CH ₄	CH ₄	CH ₄	Na	CH ₄	H ₂ O	CH ₄	K	CH ₄	CH ₄	H ₂ O	CH ₄	CH ₄	CH ₄	CH ₄	H ₂ O	CH ₄
					NH ₃		H ₂ O										

O₃ Chappuis bands H₂O

Rayleigh Scattering

O₂

H₂O

Imaging

506

575

661

721

883

940

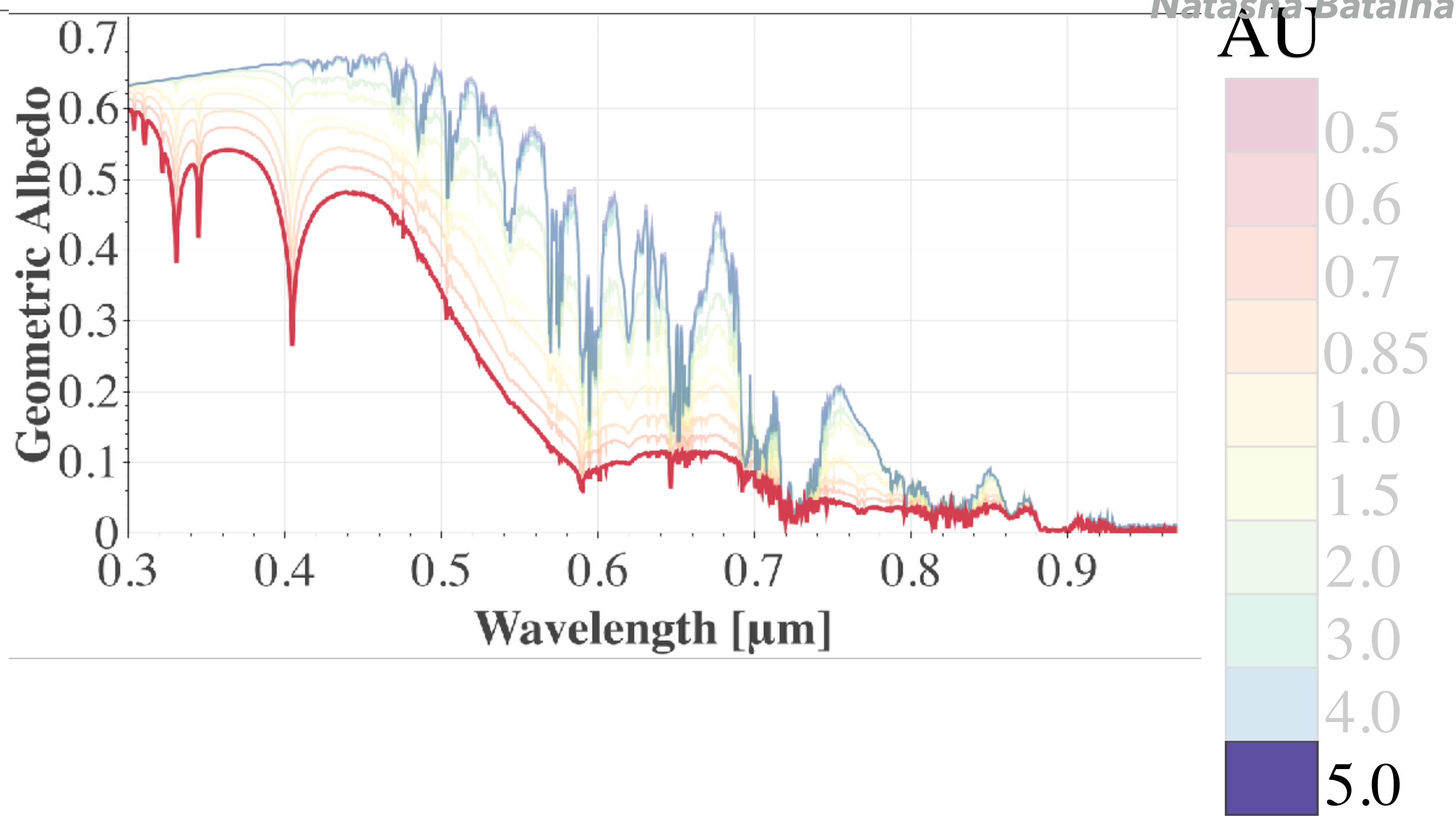
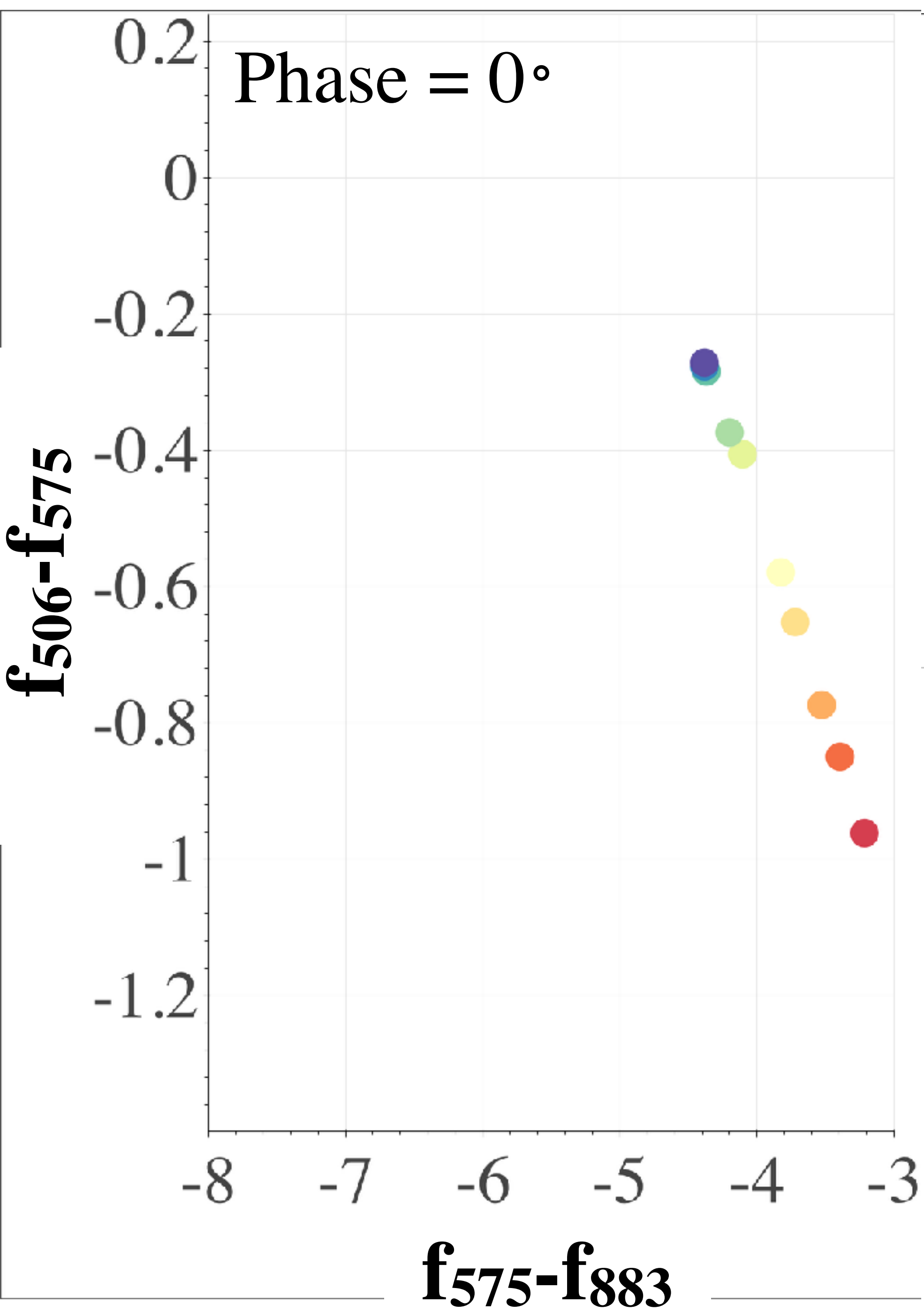
Spectroscopy

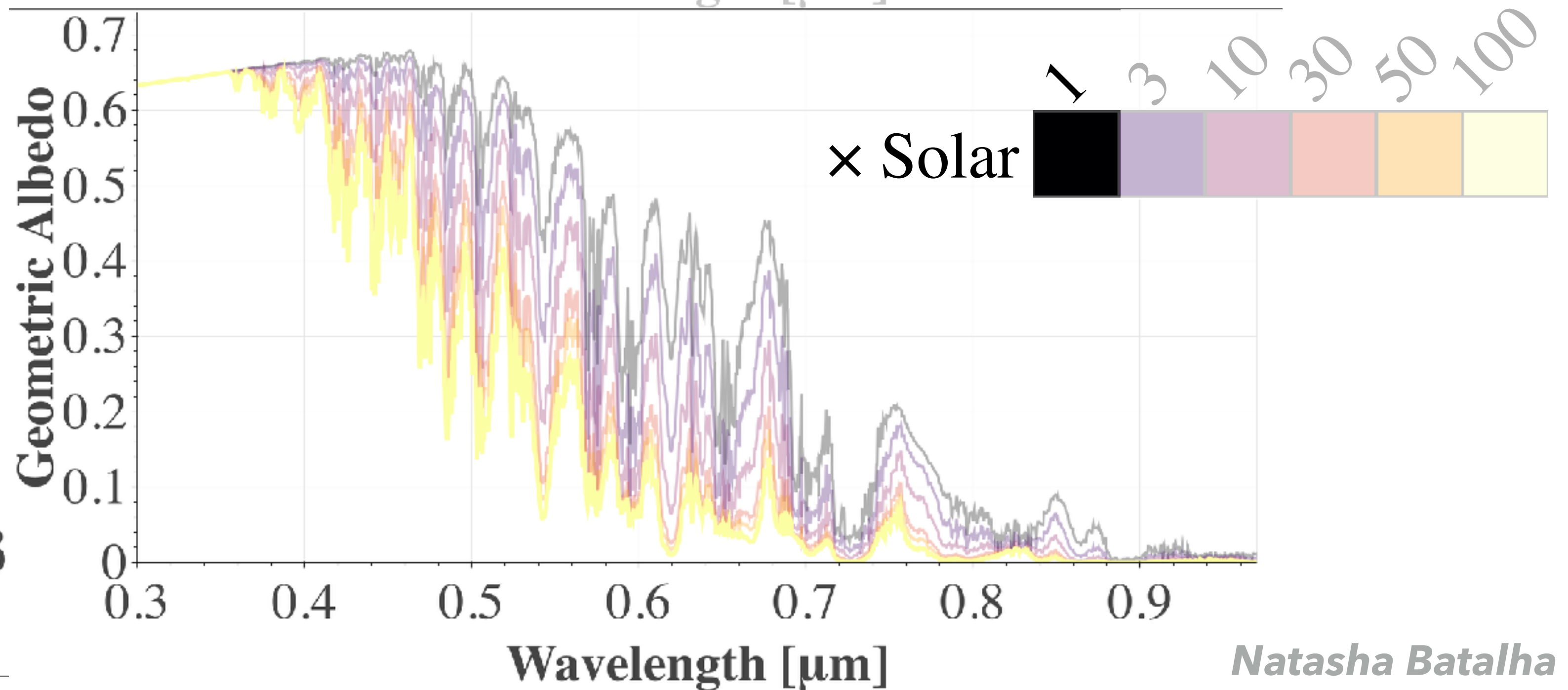
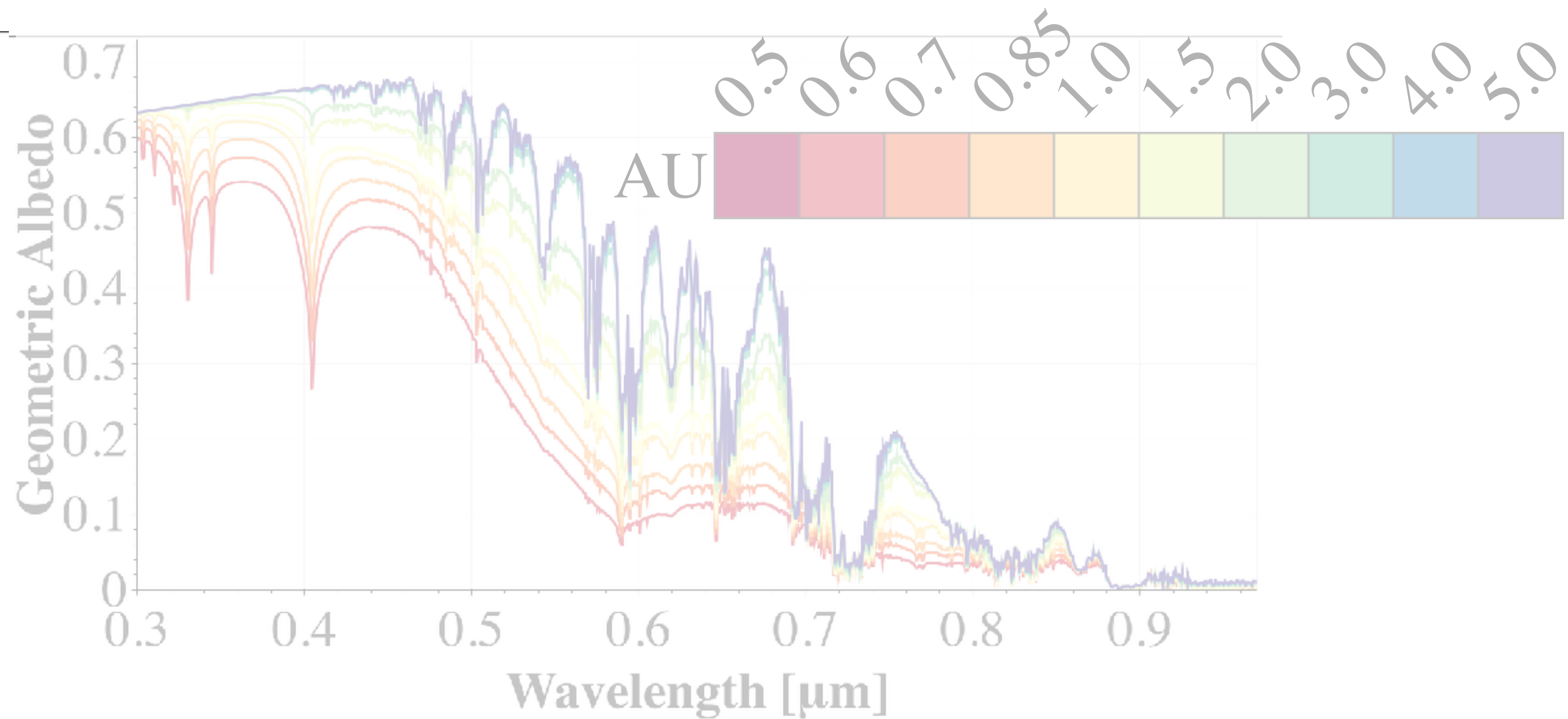
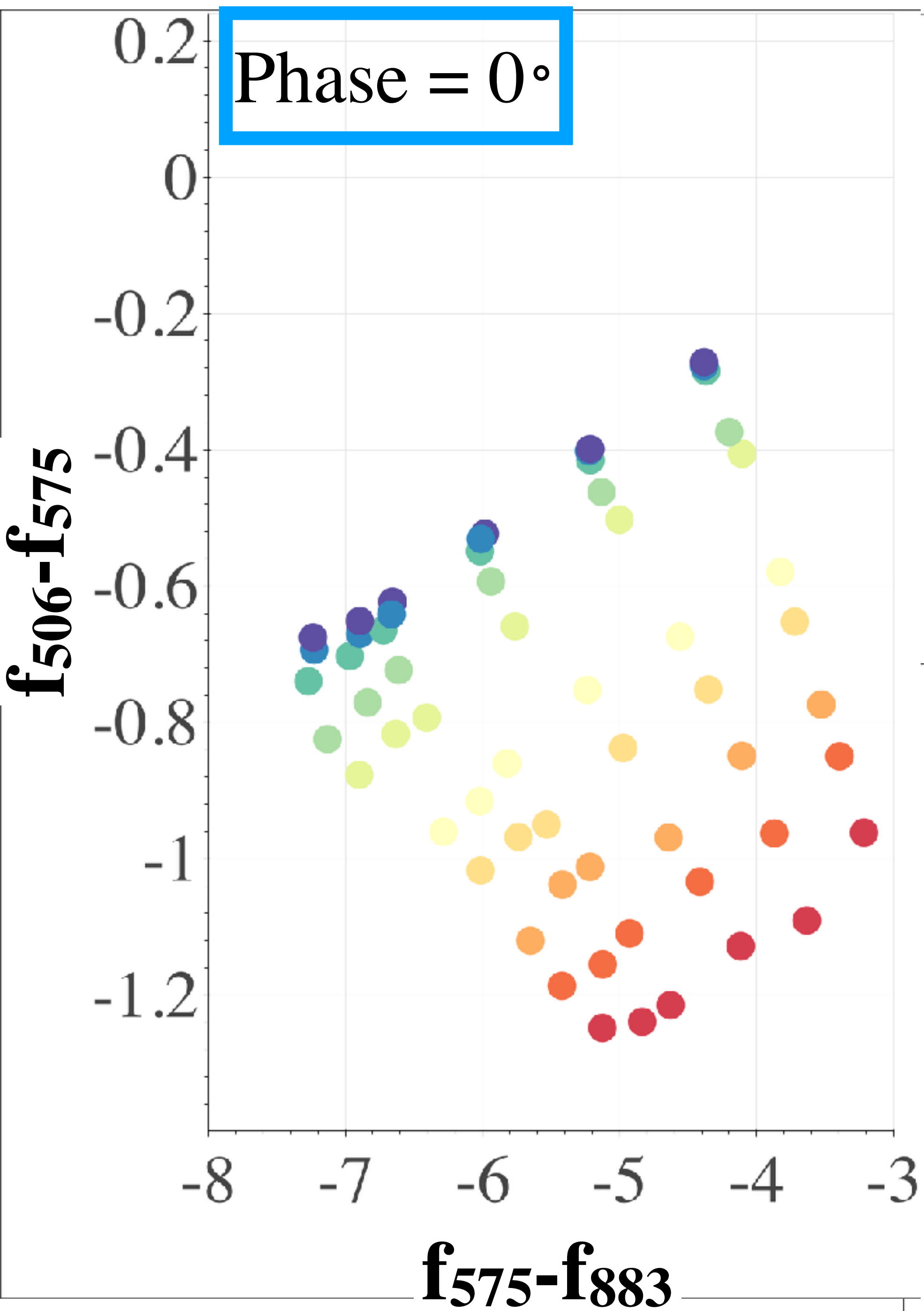
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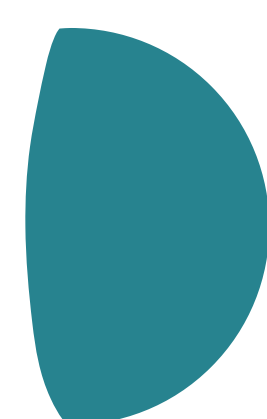
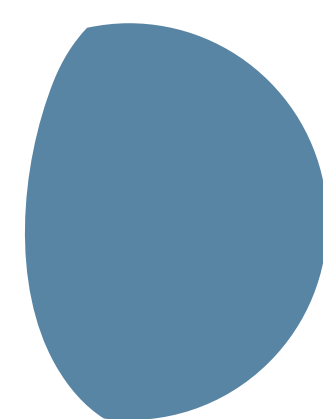
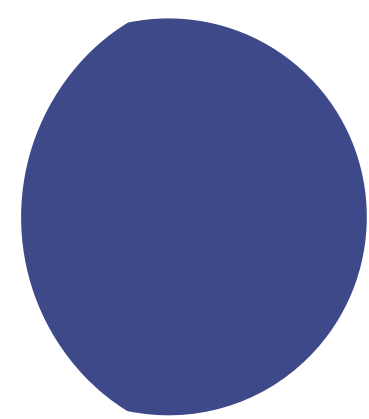
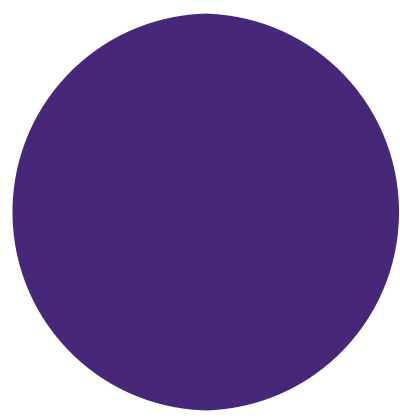
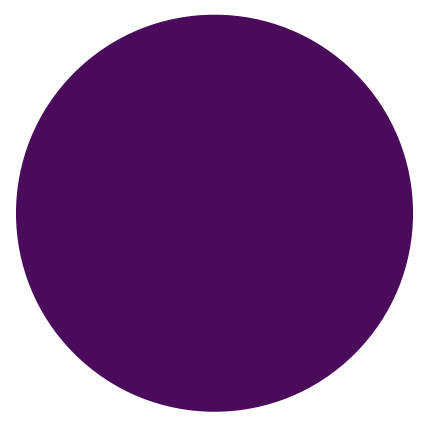
770

890

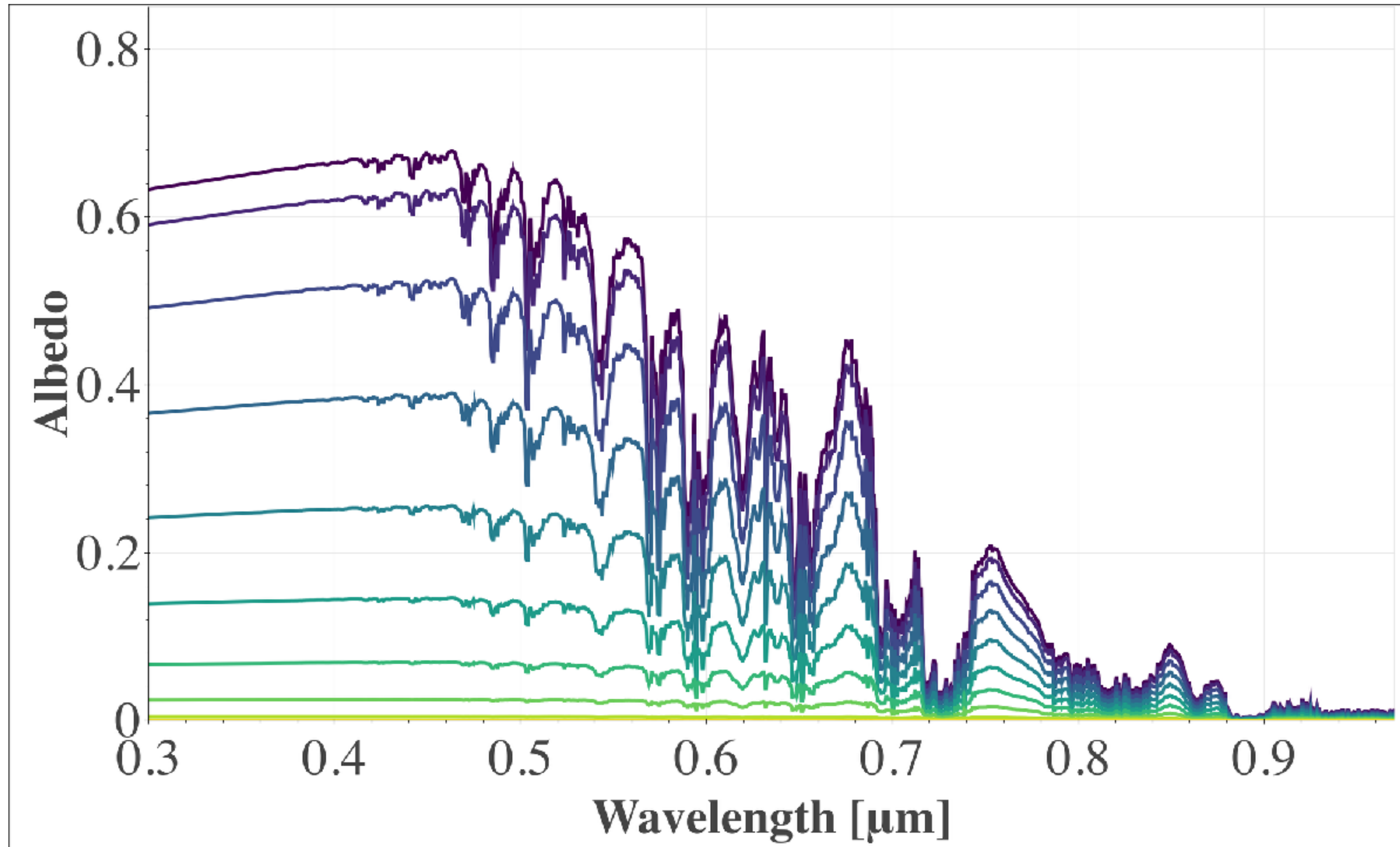


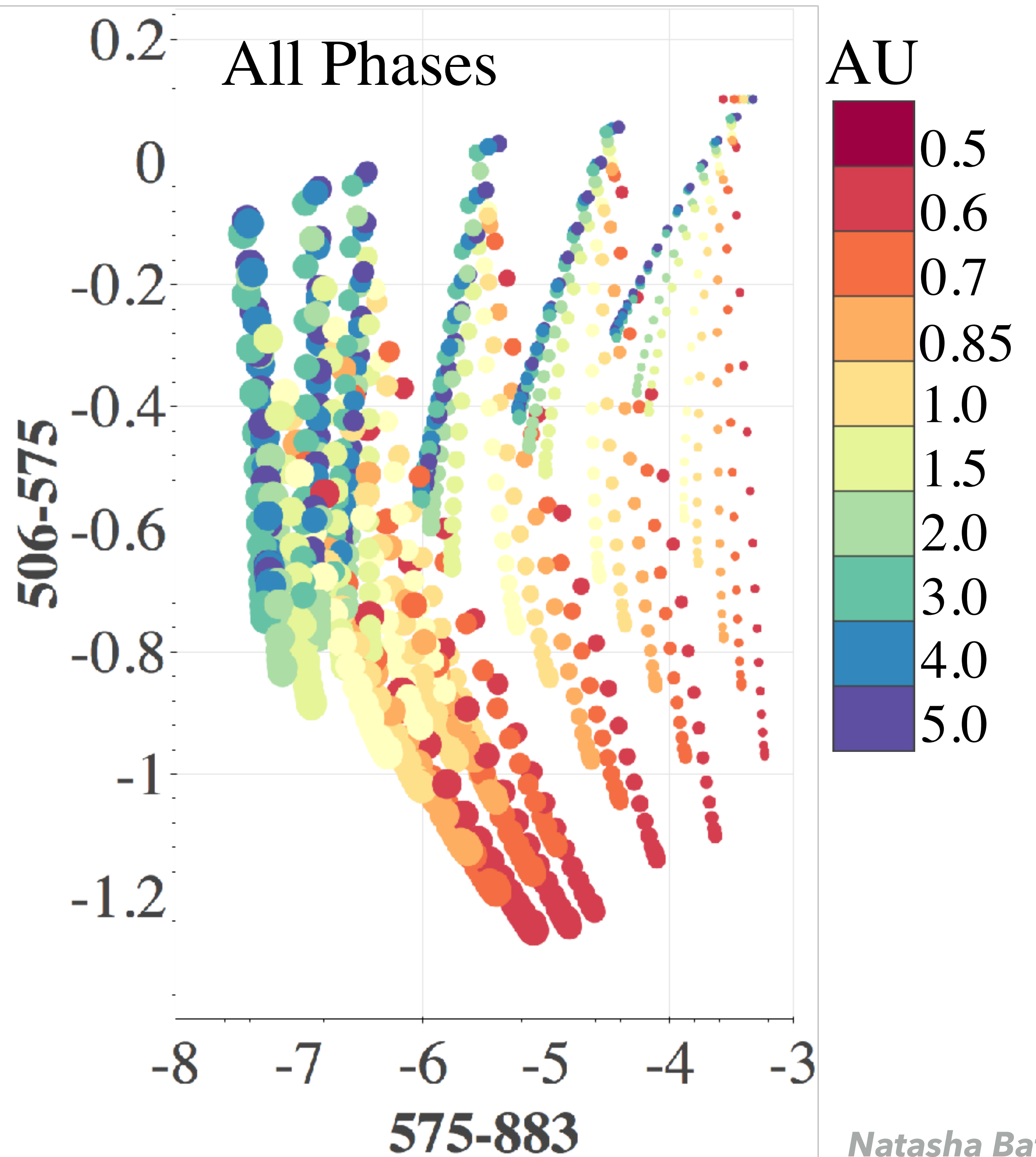
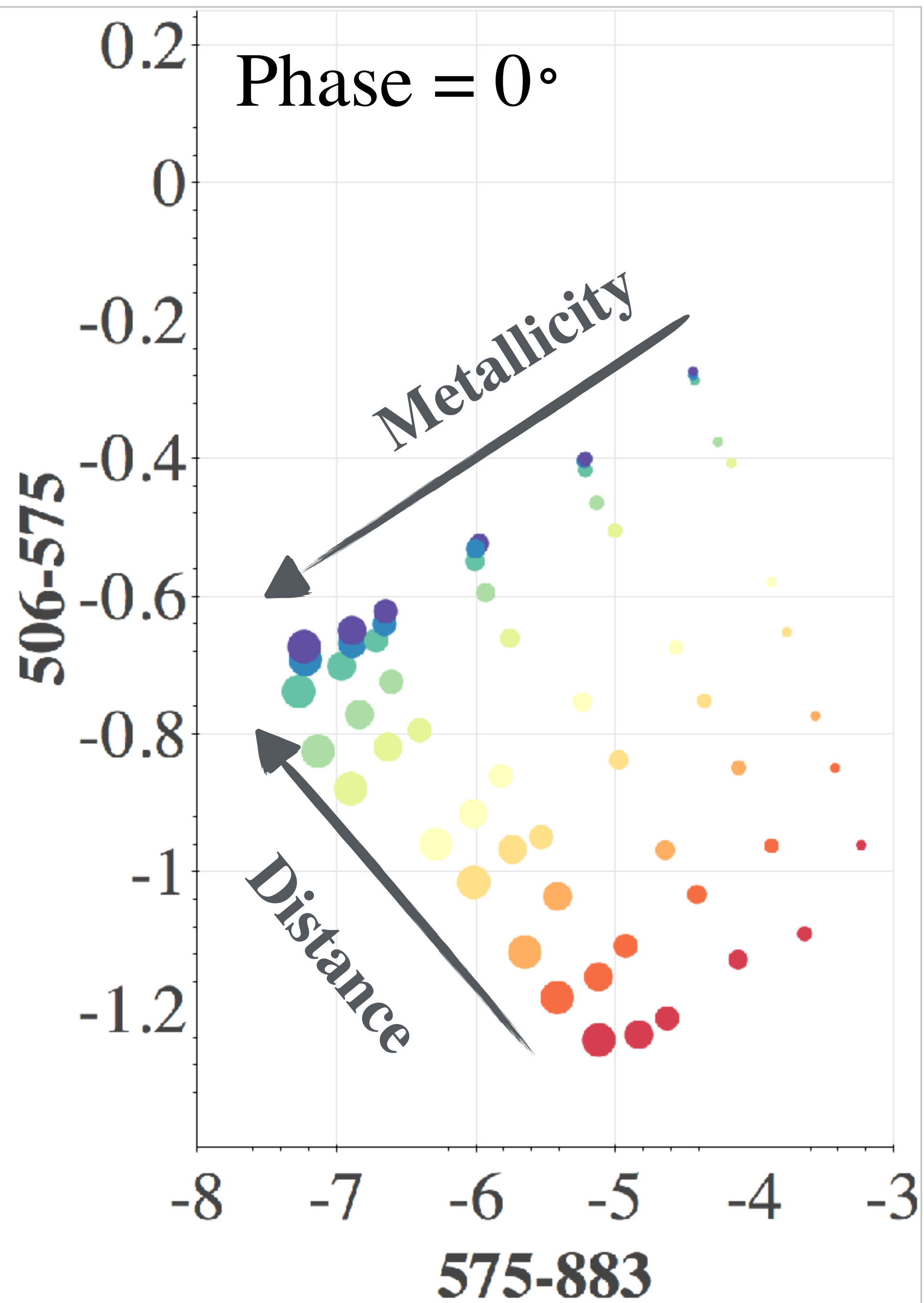




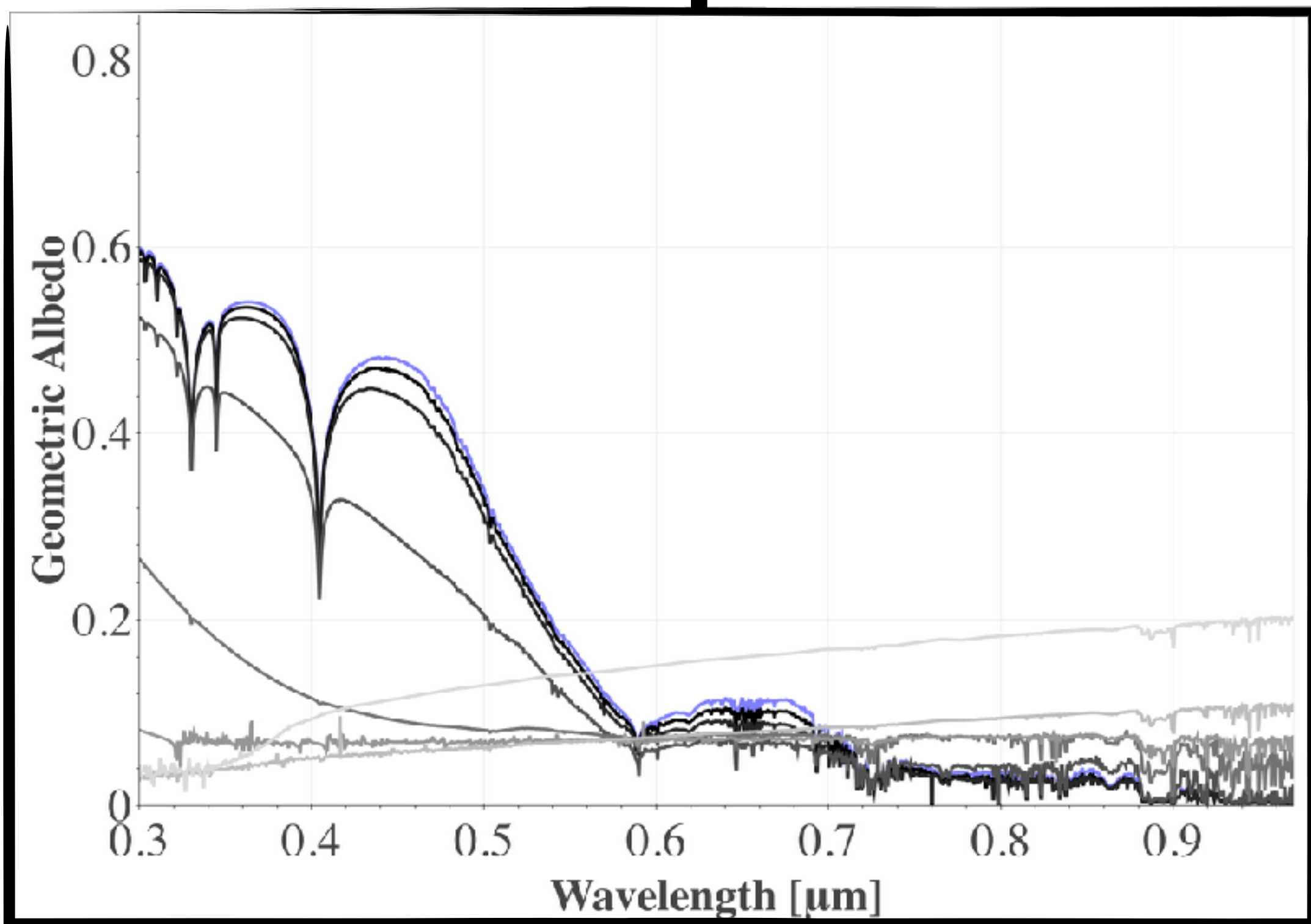
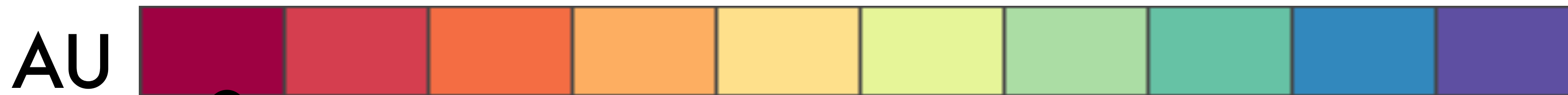


Full Phase





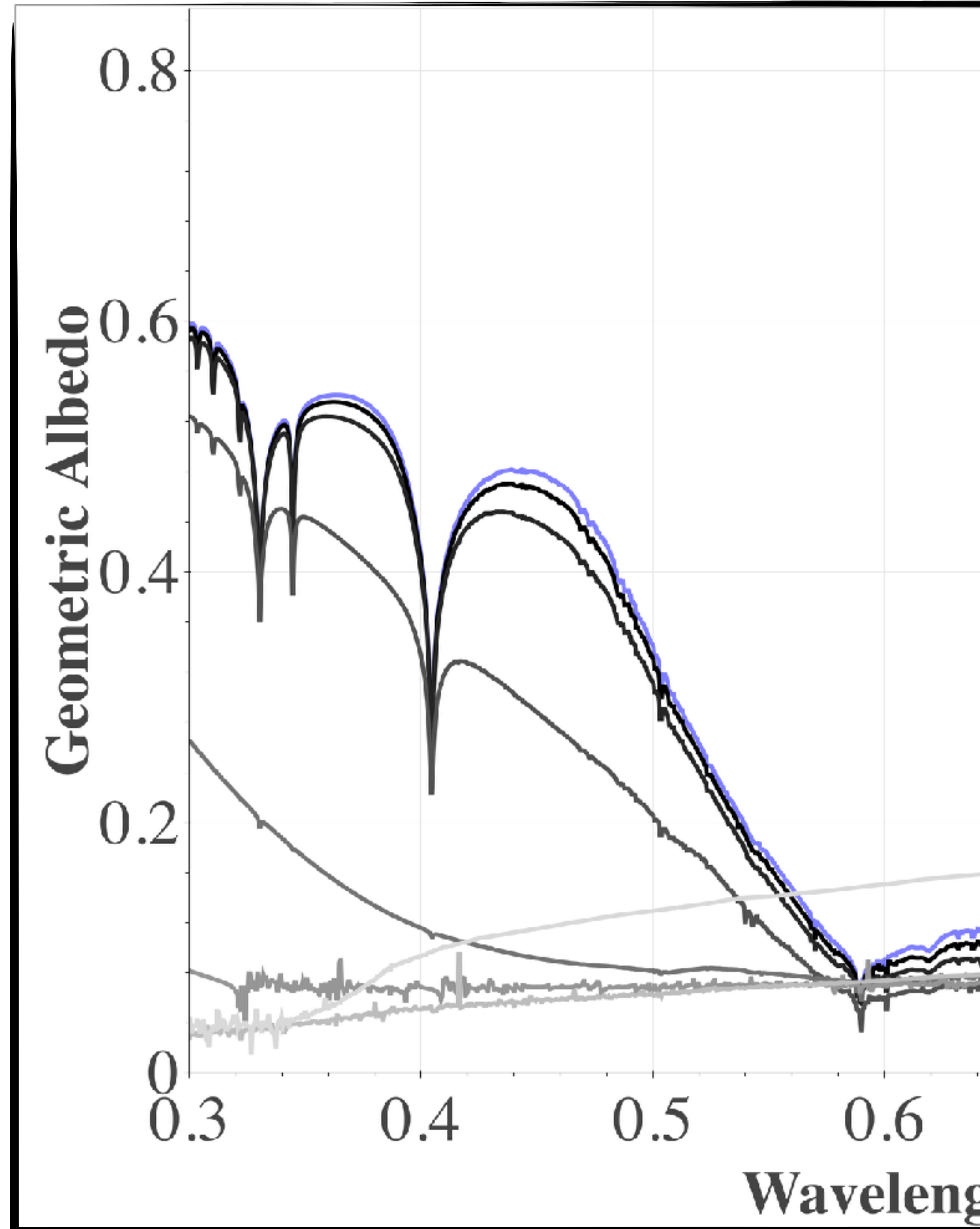
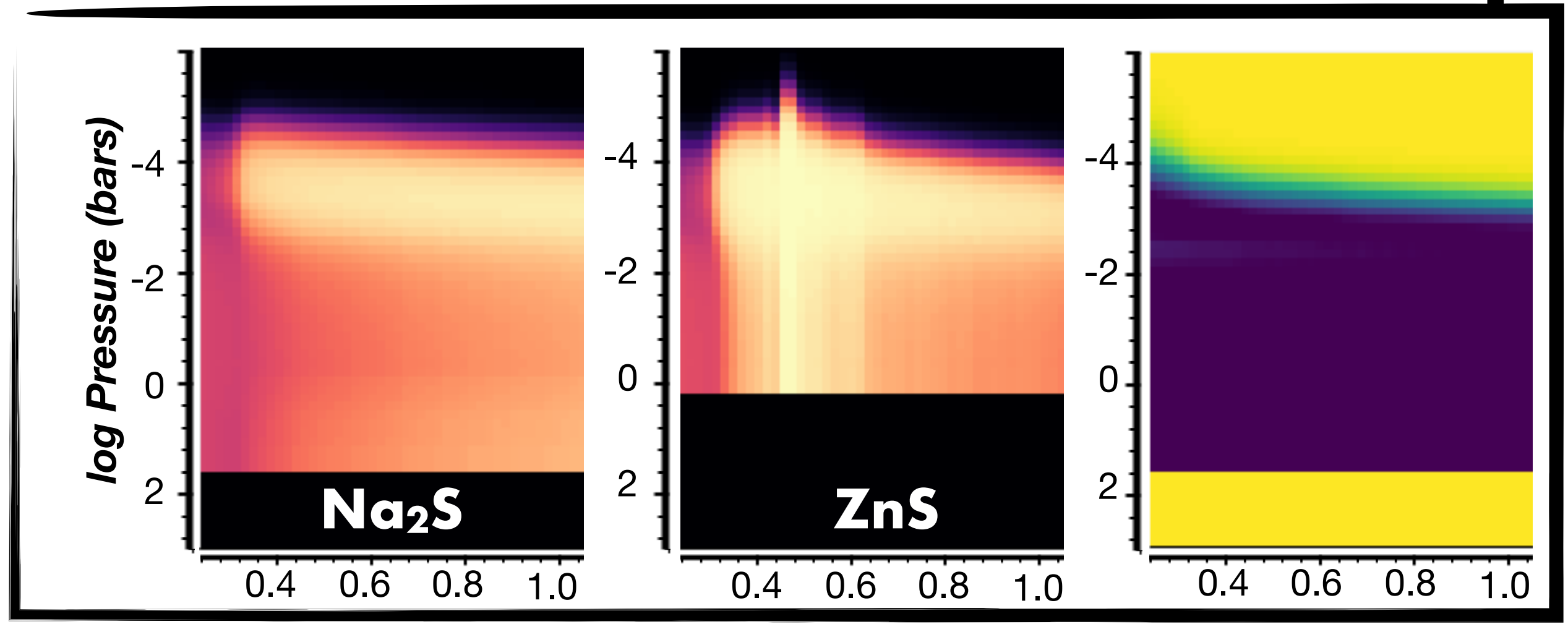
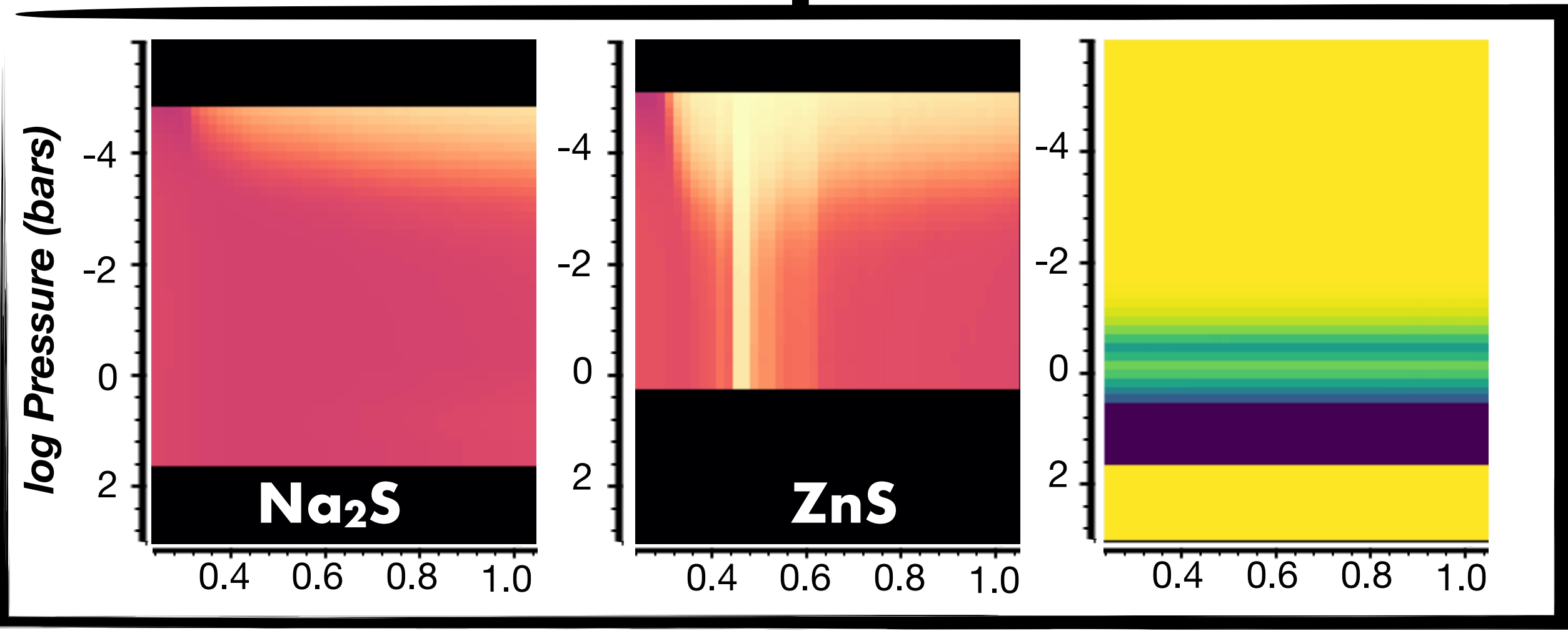
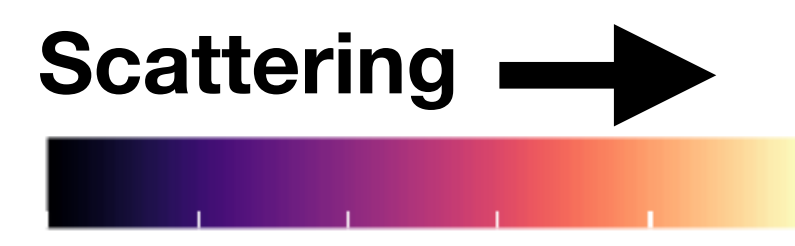
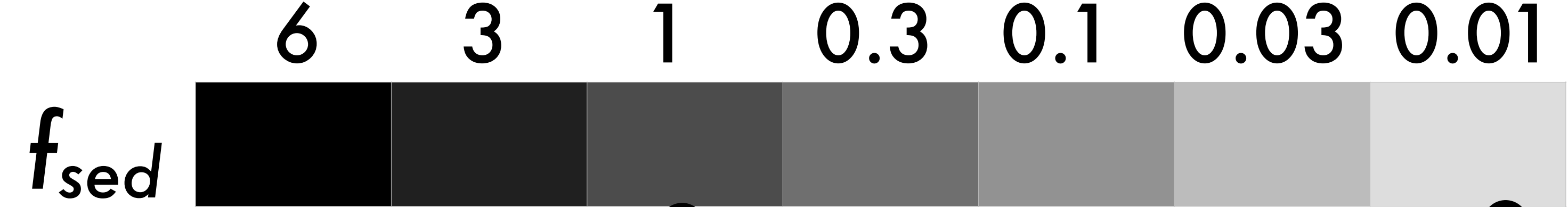
Clouds drive structure of reflected light spectra



6 3 1 0.3 0.1 0.03 0.01

f_{sed}





Natasha Batalha

6 3 1 0.3 0.1 0.03 0.01

f_{sed}

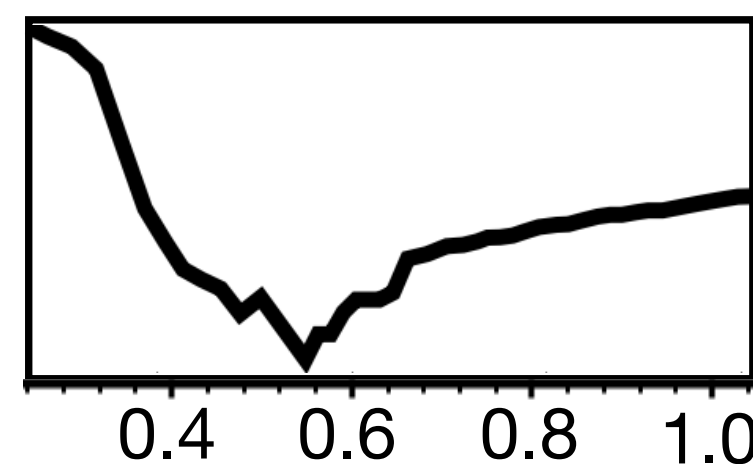
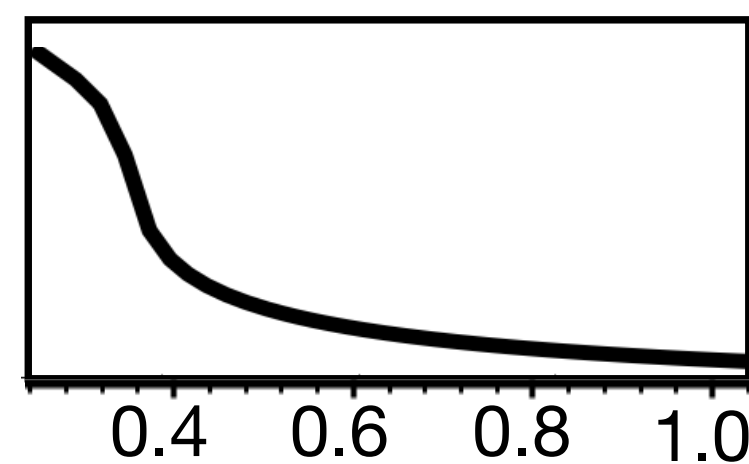
Scatte

log Pressure (bars)

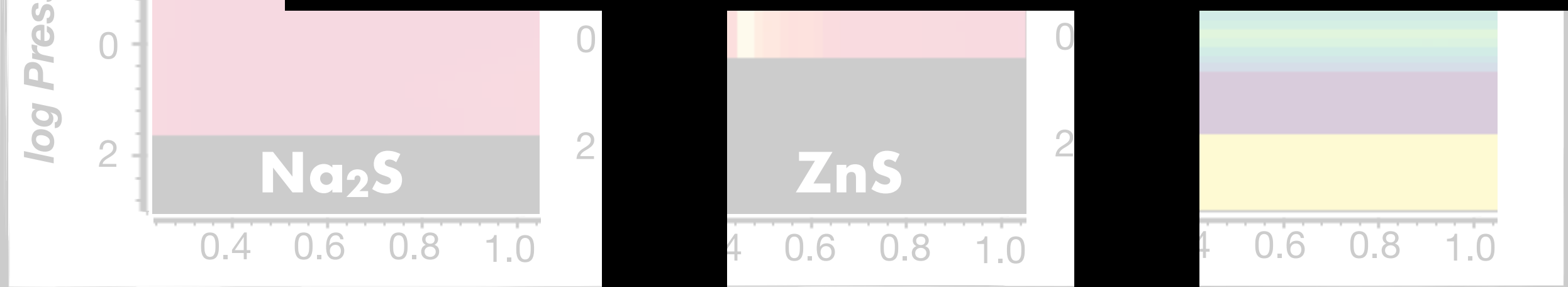
Extinction
Coefficient

Na₂S

ZnS



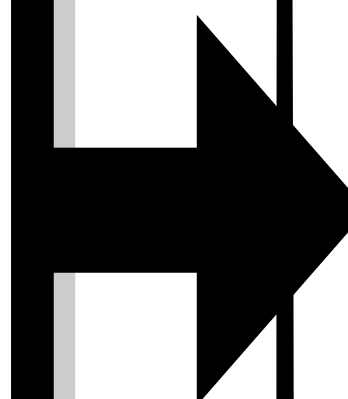
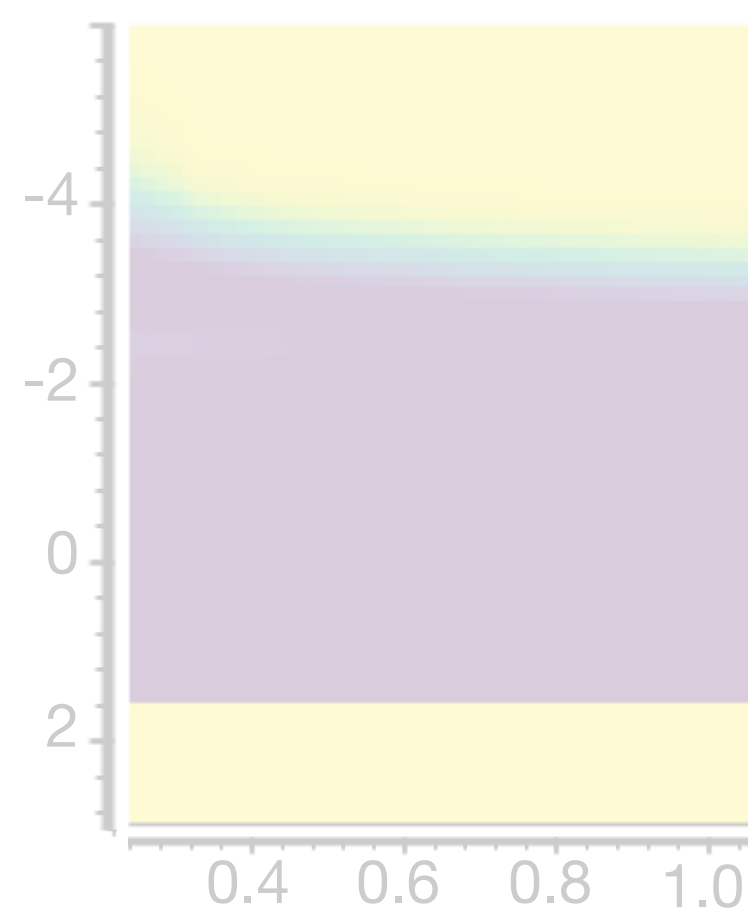
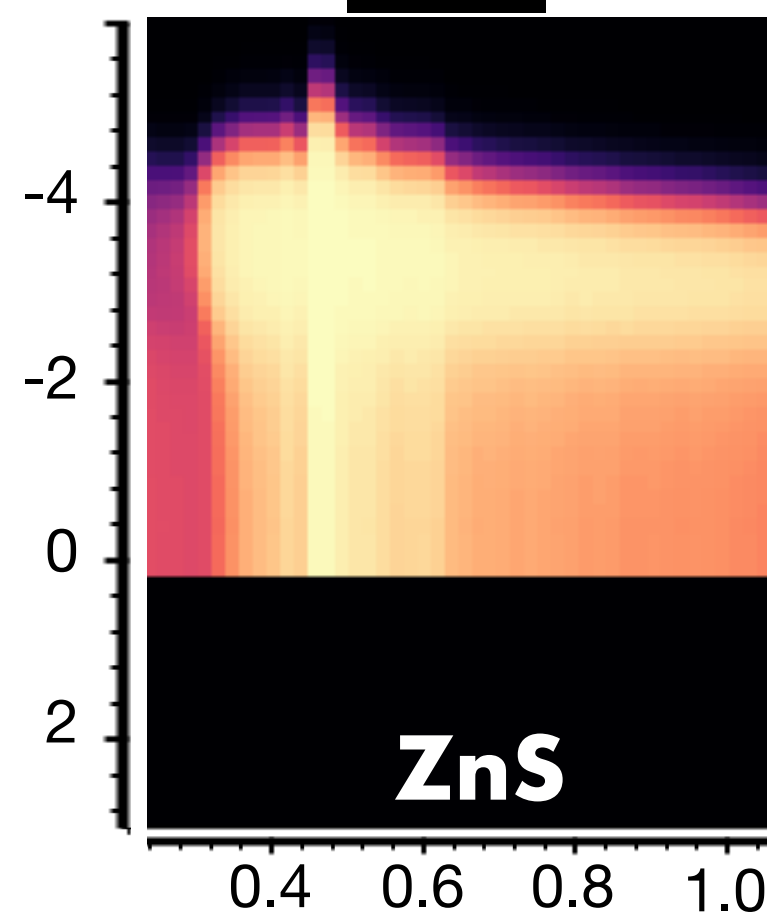
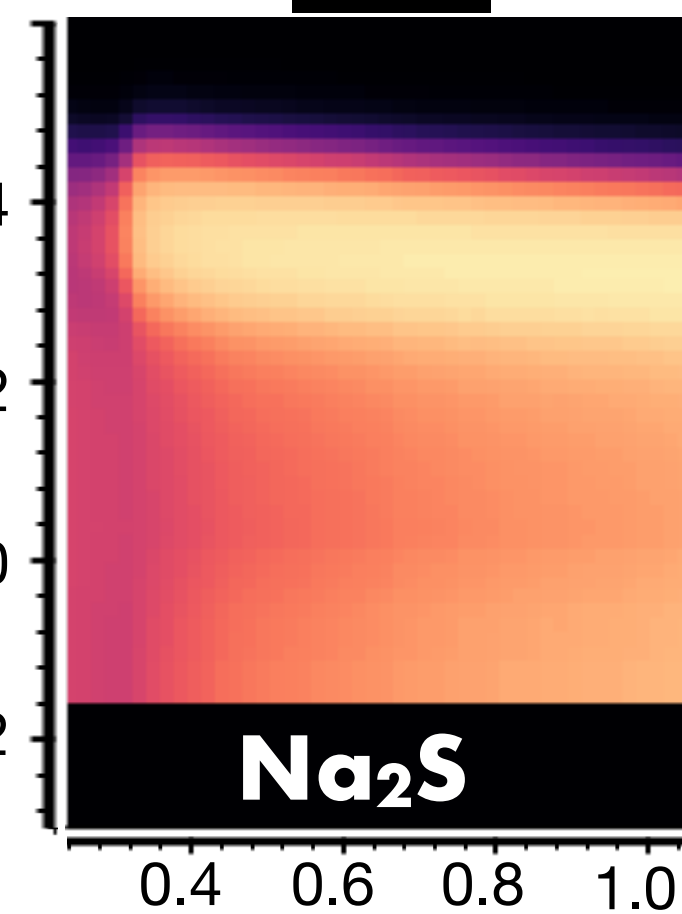
TYPE OF CLOUD DRIVES STRUCTURE OF SPECTRA



log Pressure (bars)

Na₂S

ZnS



Geometric Albedo

0.8

0.6

0.4

0.2

0

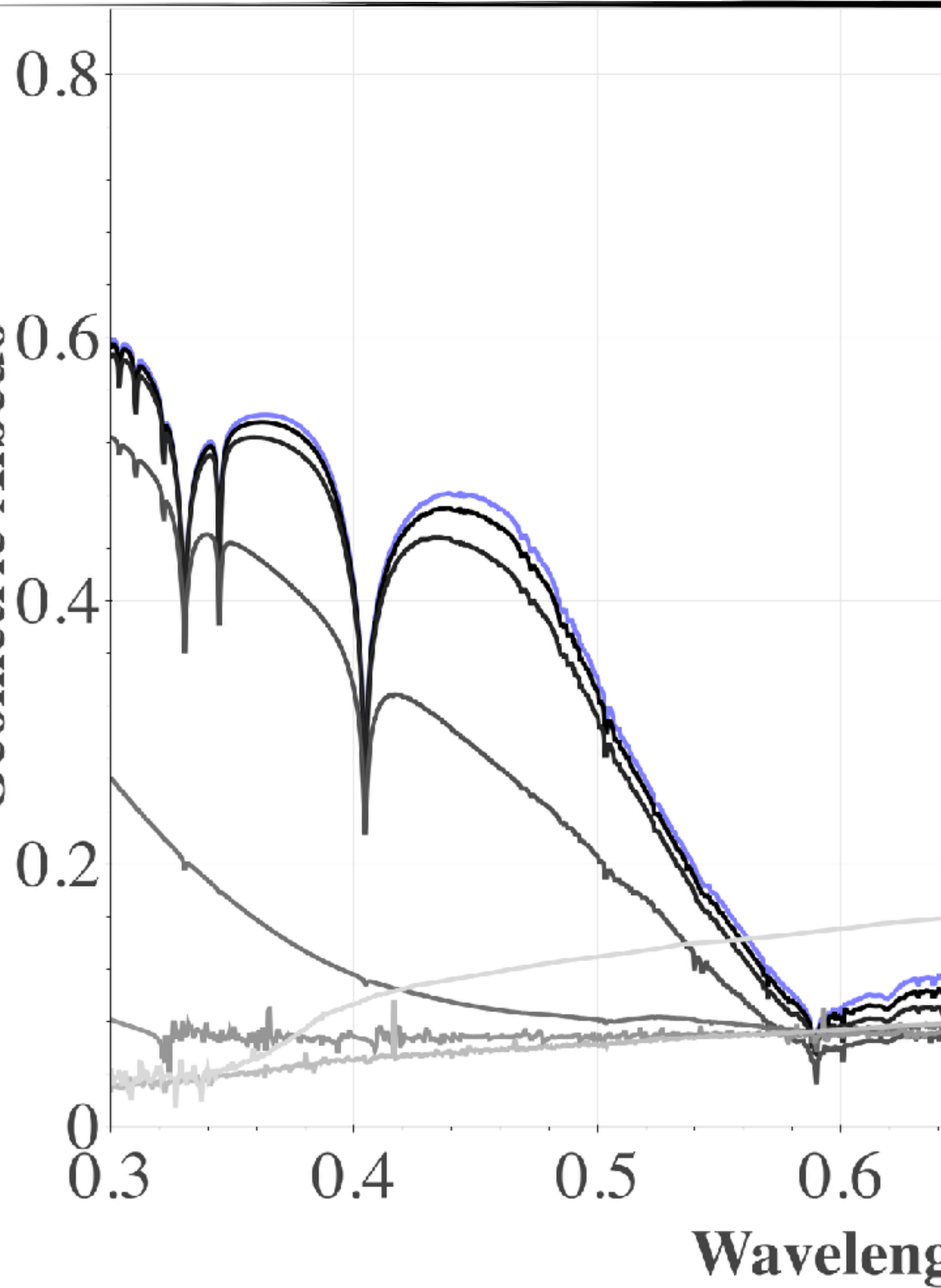
0.3

0.4

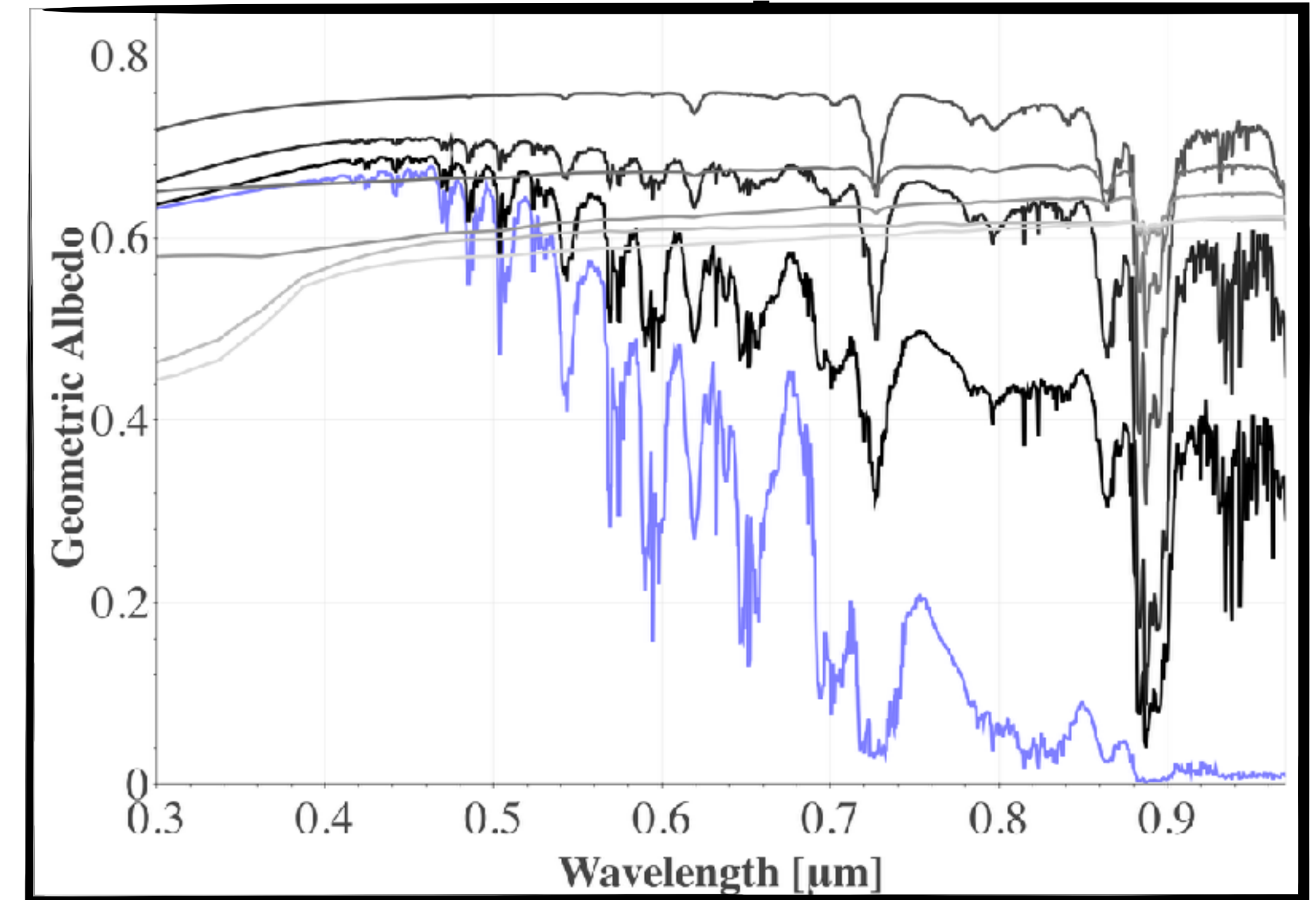
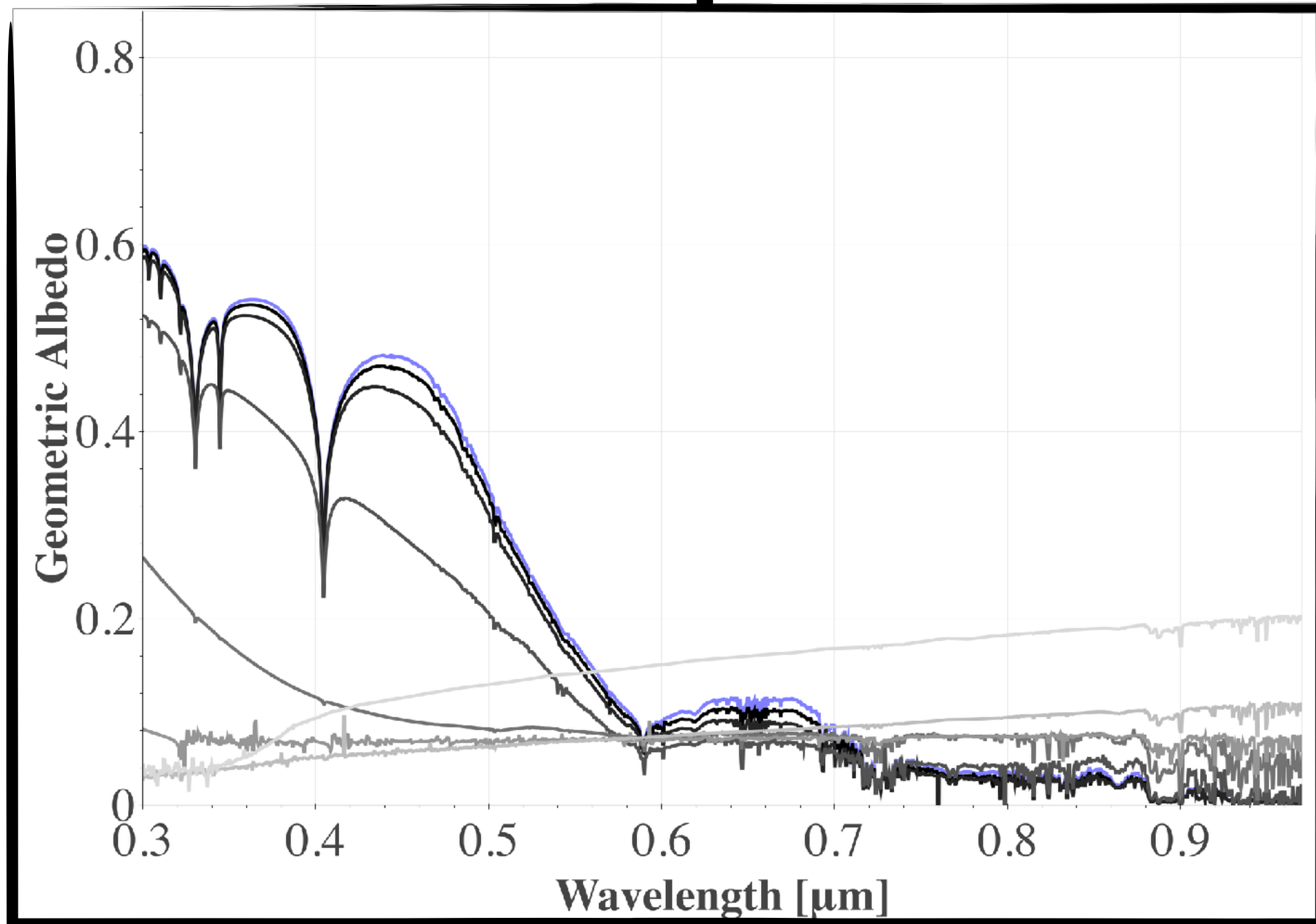
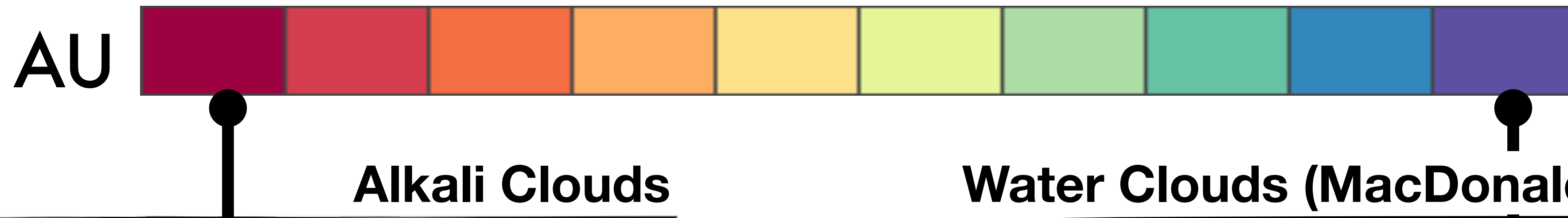
0.5

0.6

Wavelength



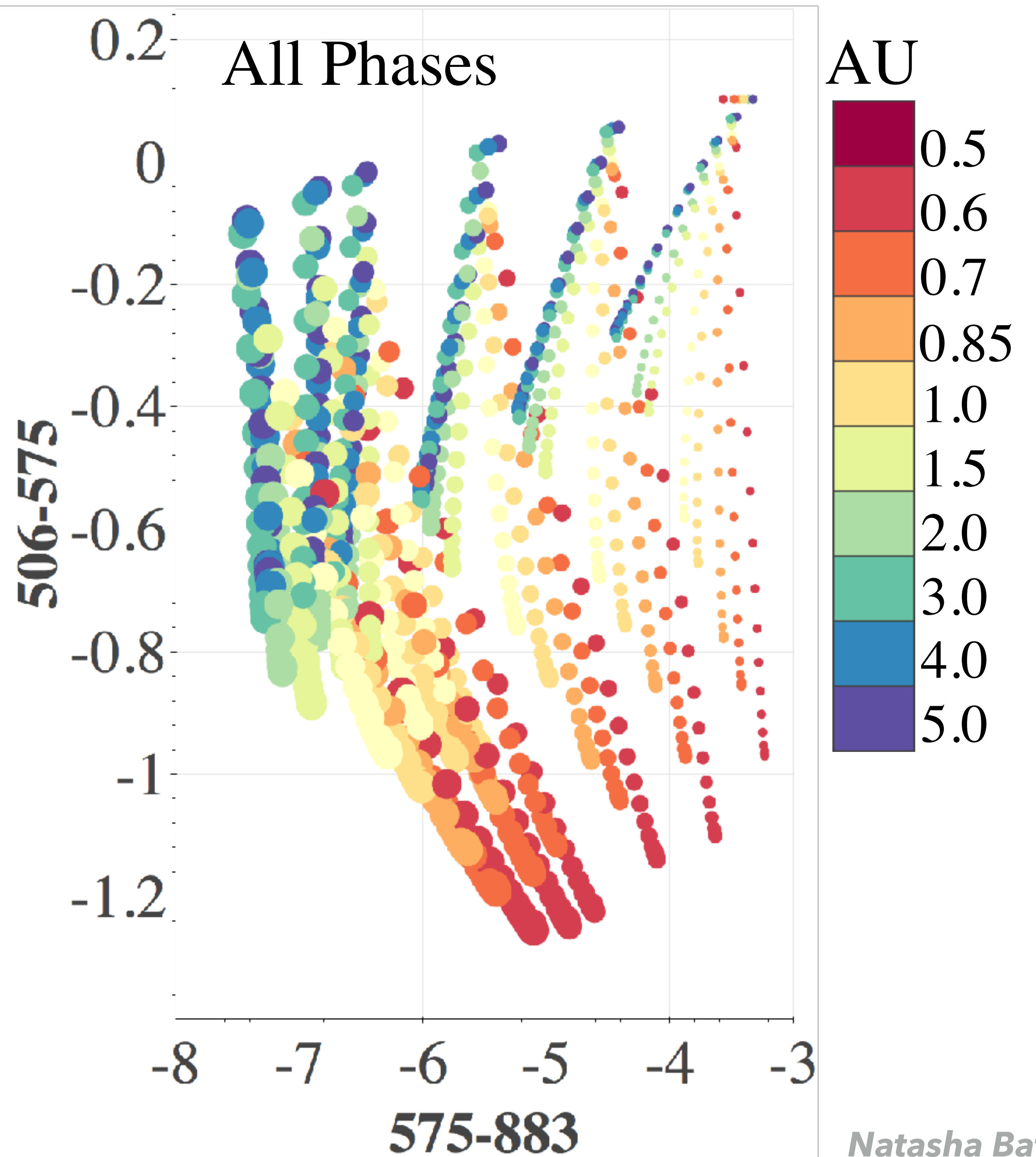
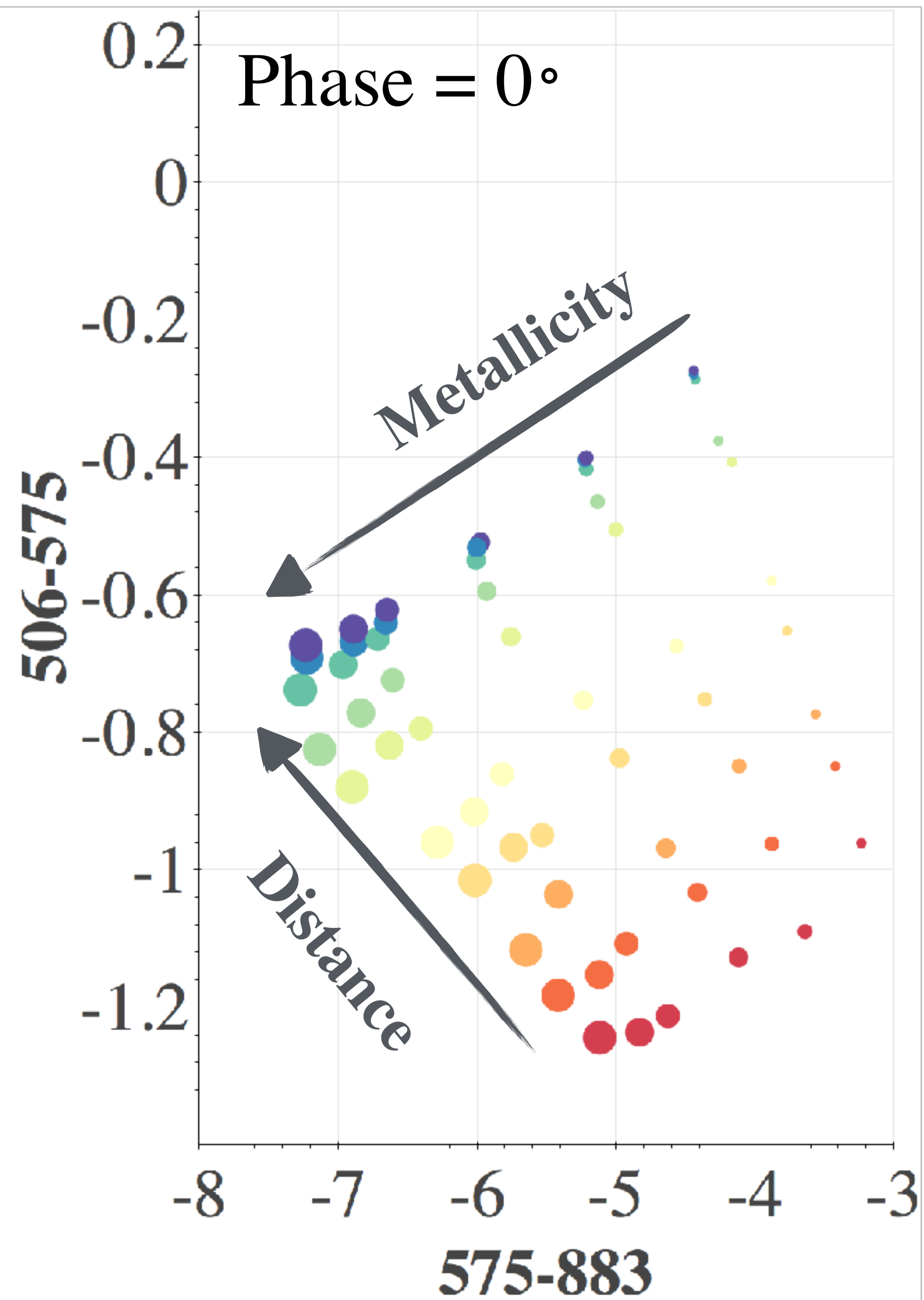
Clouds drive structure of reflected light spectra

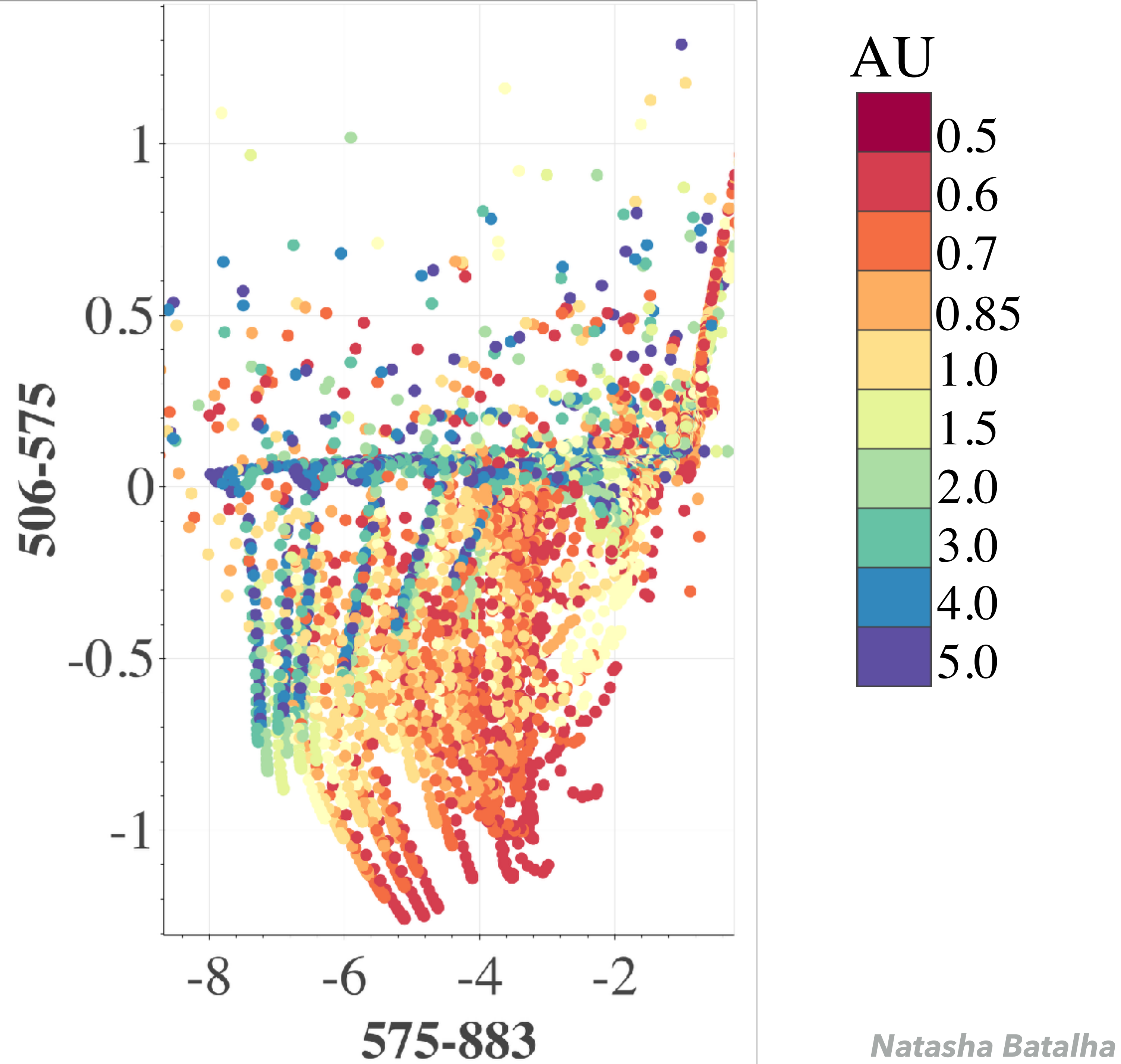
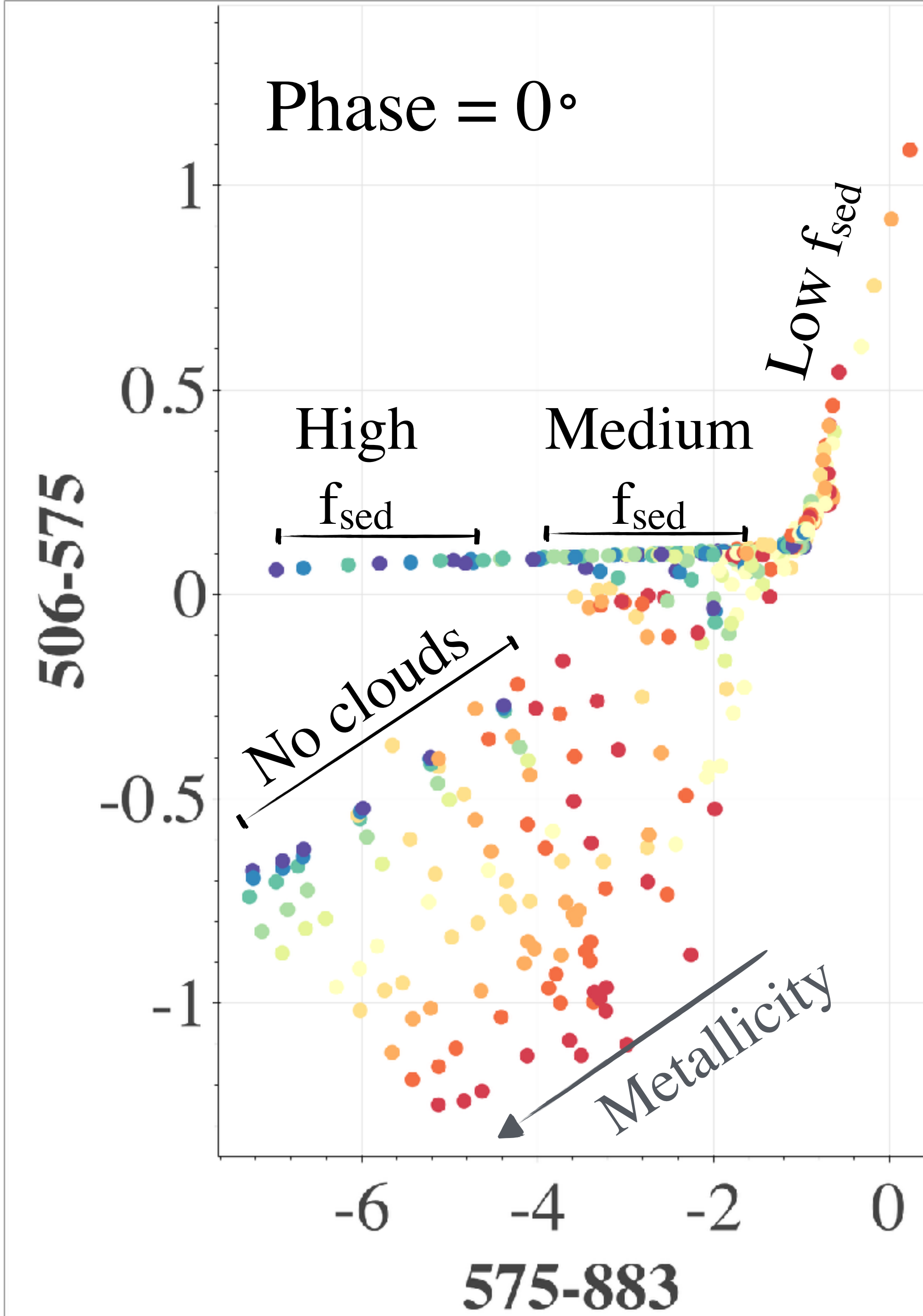


6 3 1 0.3 0.1 0.03 0.01

f_{sed}







scikit-learn for planet classification

Naive Bayes

Linear Discriminant Analysis

Classification and Regression Trees

K Neighbor Classifier

Support Vector Machine

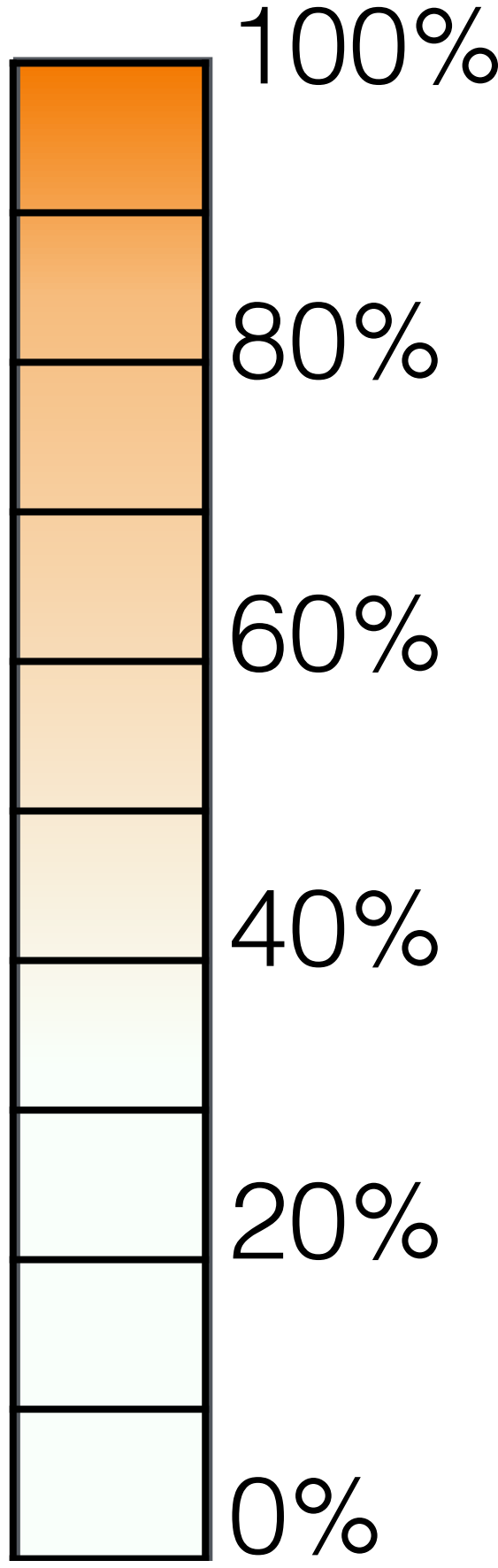
Logistic Regression

Tutorials available at github.com/natashabatalha/colorcolor
Bored? Go to natashabatalha.github.io/color-color.html

Classification and Regression Trees

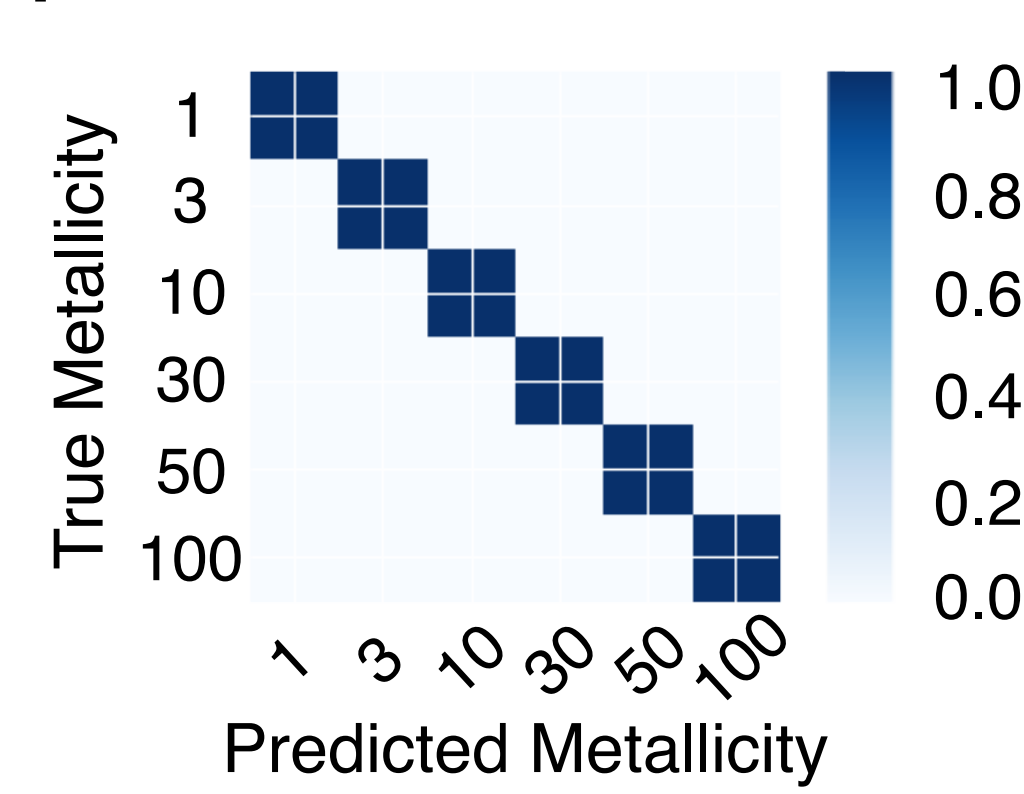
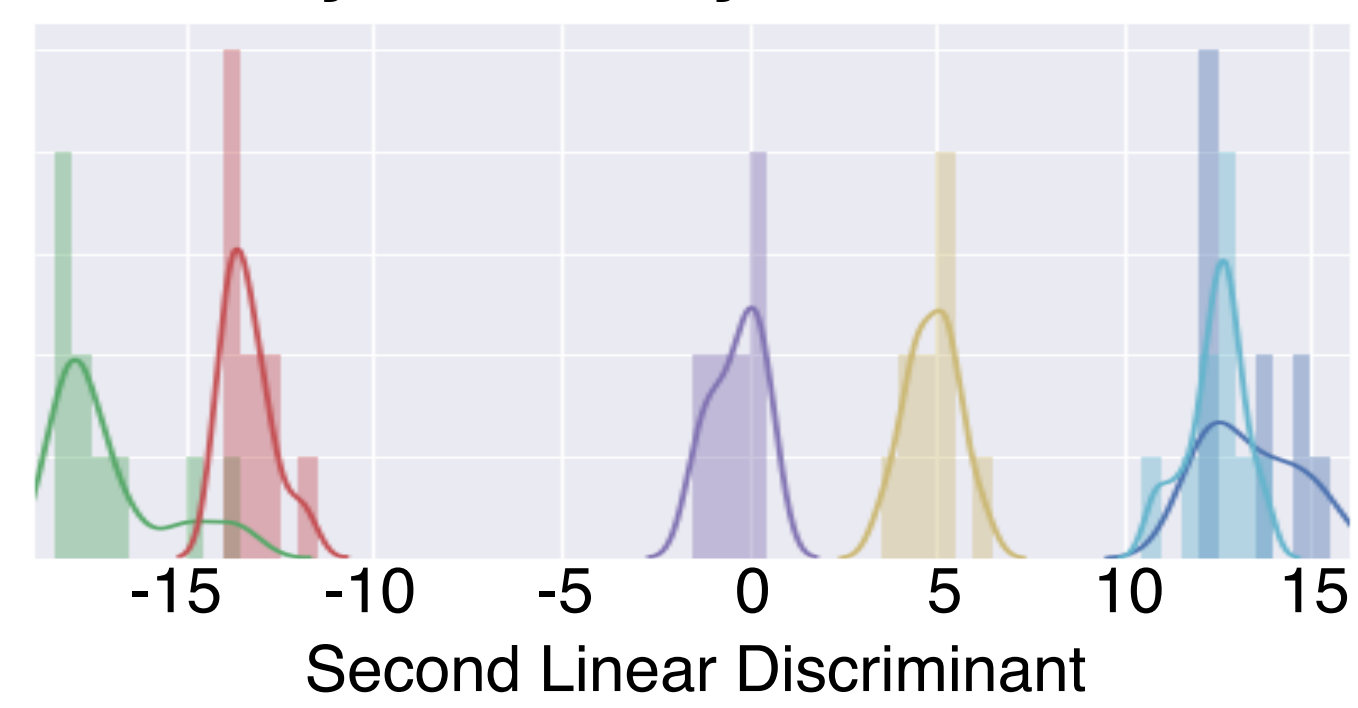
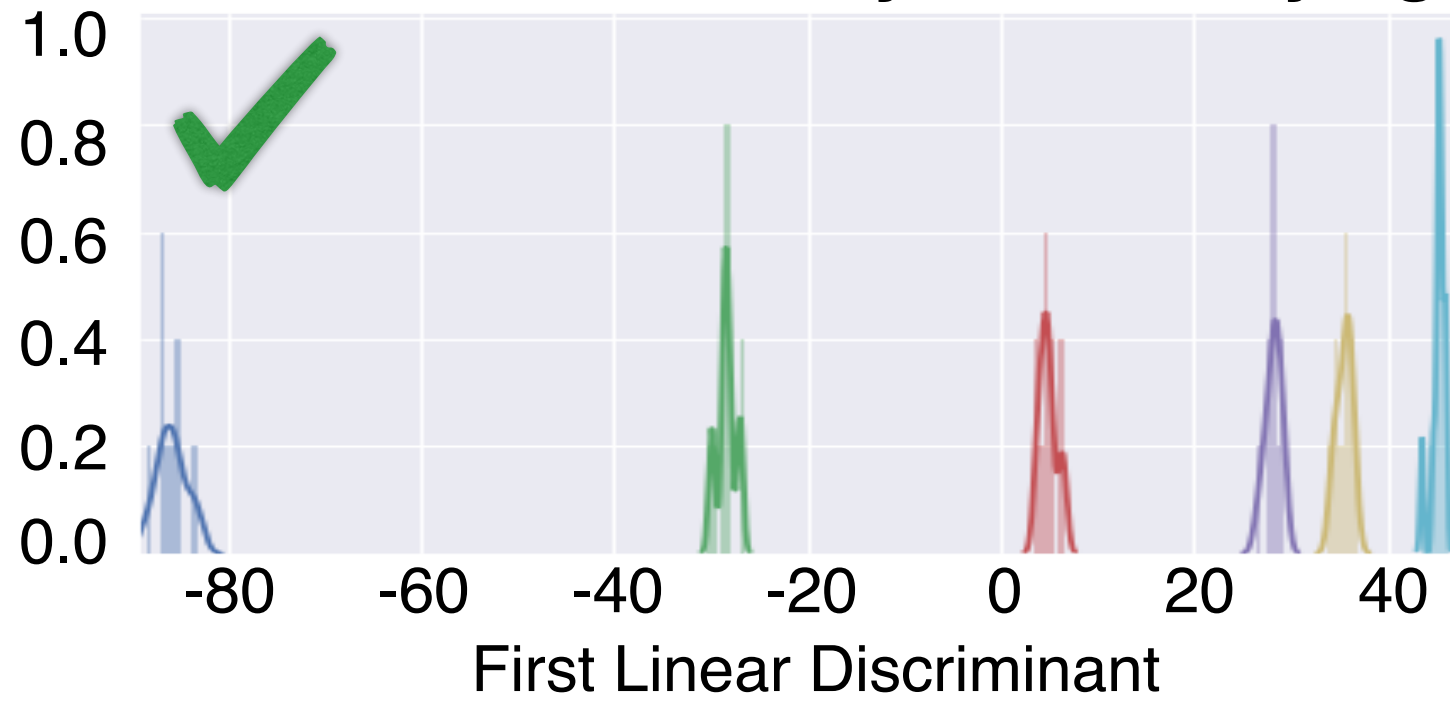
Linear Discriminant Analysis

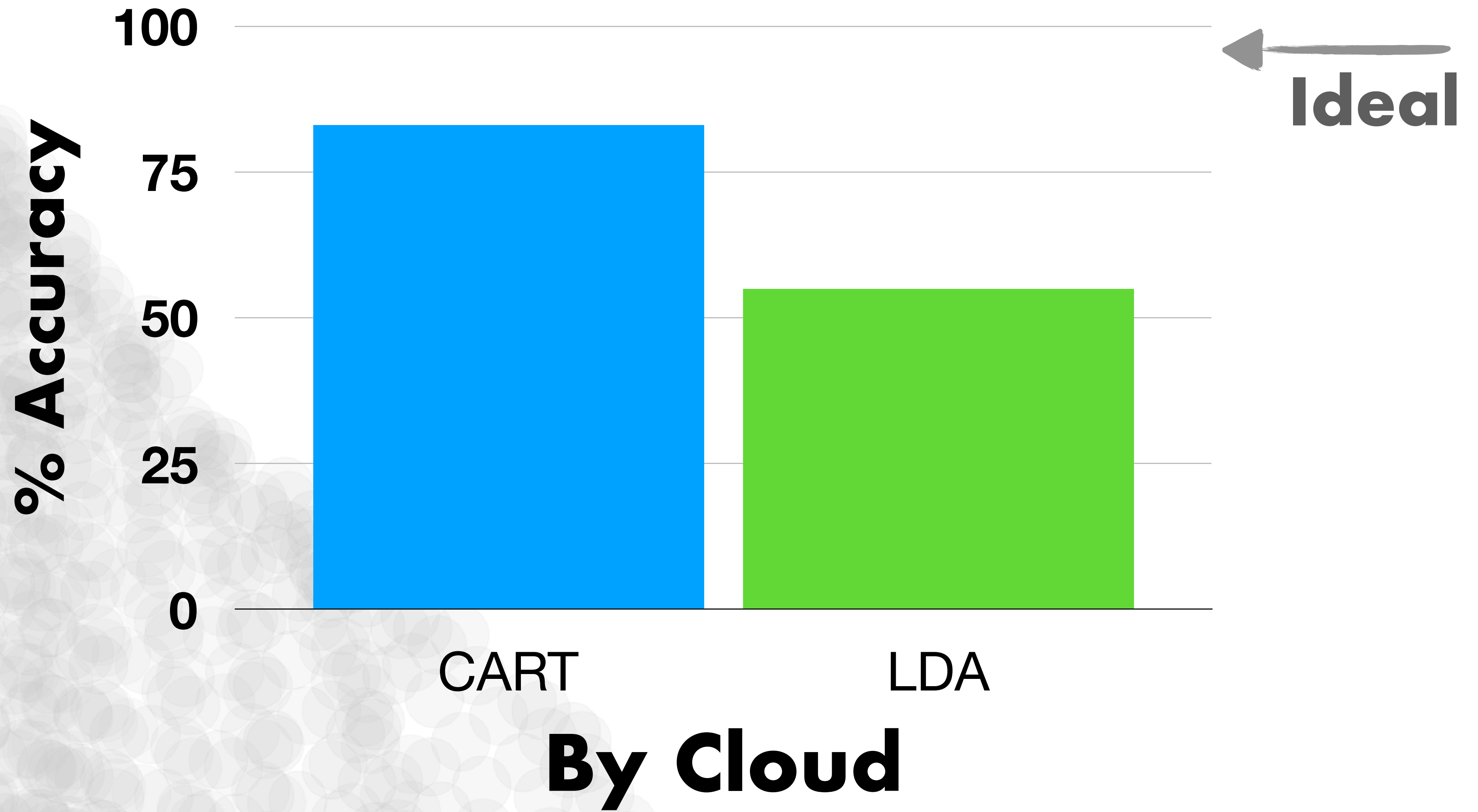
% Accuracy Classifying Planets
by Metallicity

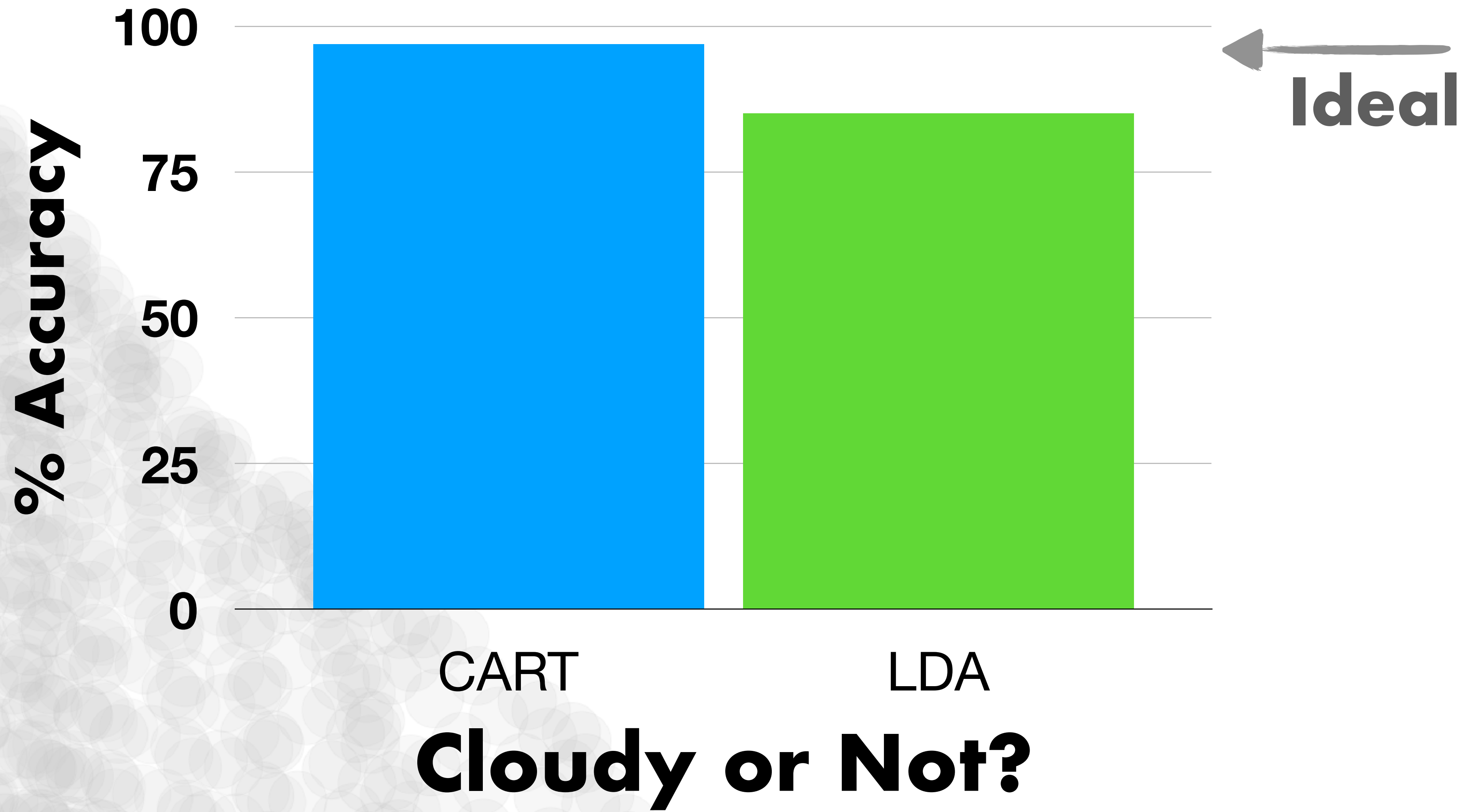


Sample Used	Algorithm Used	2 Filters (nm)	3 Filters (nm)	4 Filters (nm)	5 Filters (nm)	All Filters
Cloud-free Sample	LDA	506,883	506,575,883	All but 721,940	All but 721	
	CART	506,883	506,661,883	All but 721,949	All but 940	

Ability to Classifying Planets by Metallicity for Cloud-free Sample w/ Phase=90



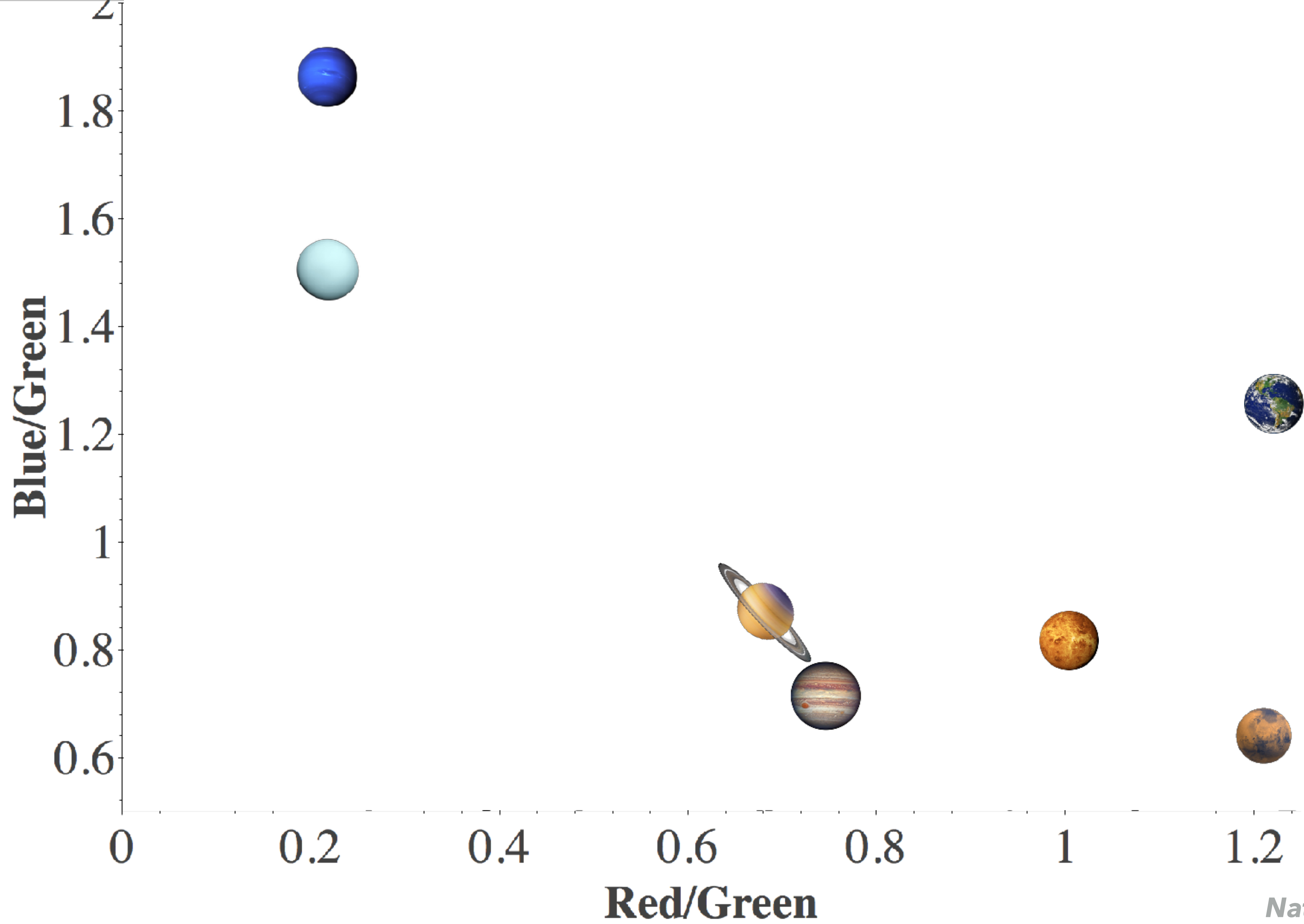




Color Classification of Extrasolar Giant Planets

Not great for high fidelity atmospheric studies

3 carefully selected filters is great for identifying potential targets for more time intensive follow-up



Goals:

▶ Are there any correlations between physical planet property and WFIRST-like filters

✓ Yes, but clouds will largely drive photometry of directly imaged planets

▶ If so, can we leverage those to create meaningful color-color diagrams

✓ Yes if it is known a-priori that the planet is clear

▶ If not color-color plot, can lots of statistics do the trick?

✓ ML techniques help especially in teasing out very cloudy cases

Goals:

- ▶ Are there any correlations between physical planet property and WFIRST-like filters

✓ Yes, but clouds will largely drive photometry of directly imaged planets

- ▶ If so, can we create new diagrams

What about for current WFIRST??

what the

- ▶ If not color-color plot, can lots of statistics do the trick?

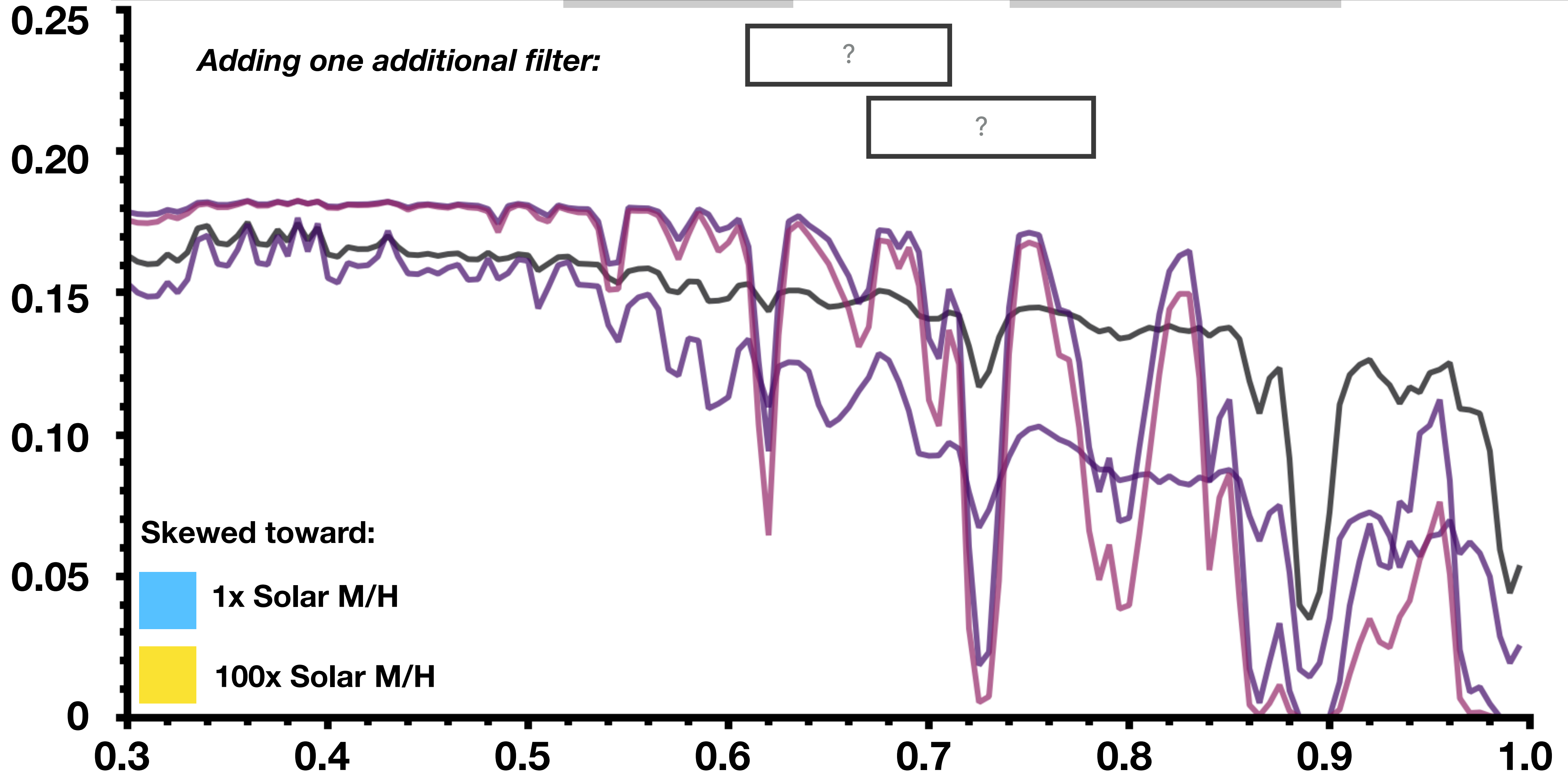
✓ ML techniques help especially in teasing out very cloudy cases

CURRENT WFIRST FILTER ANALYSIS

F1 & F4 only: 1.9

Adding one additional filter:

Phase = 90 Albedo



Skewed toward:

1x Solar M/H

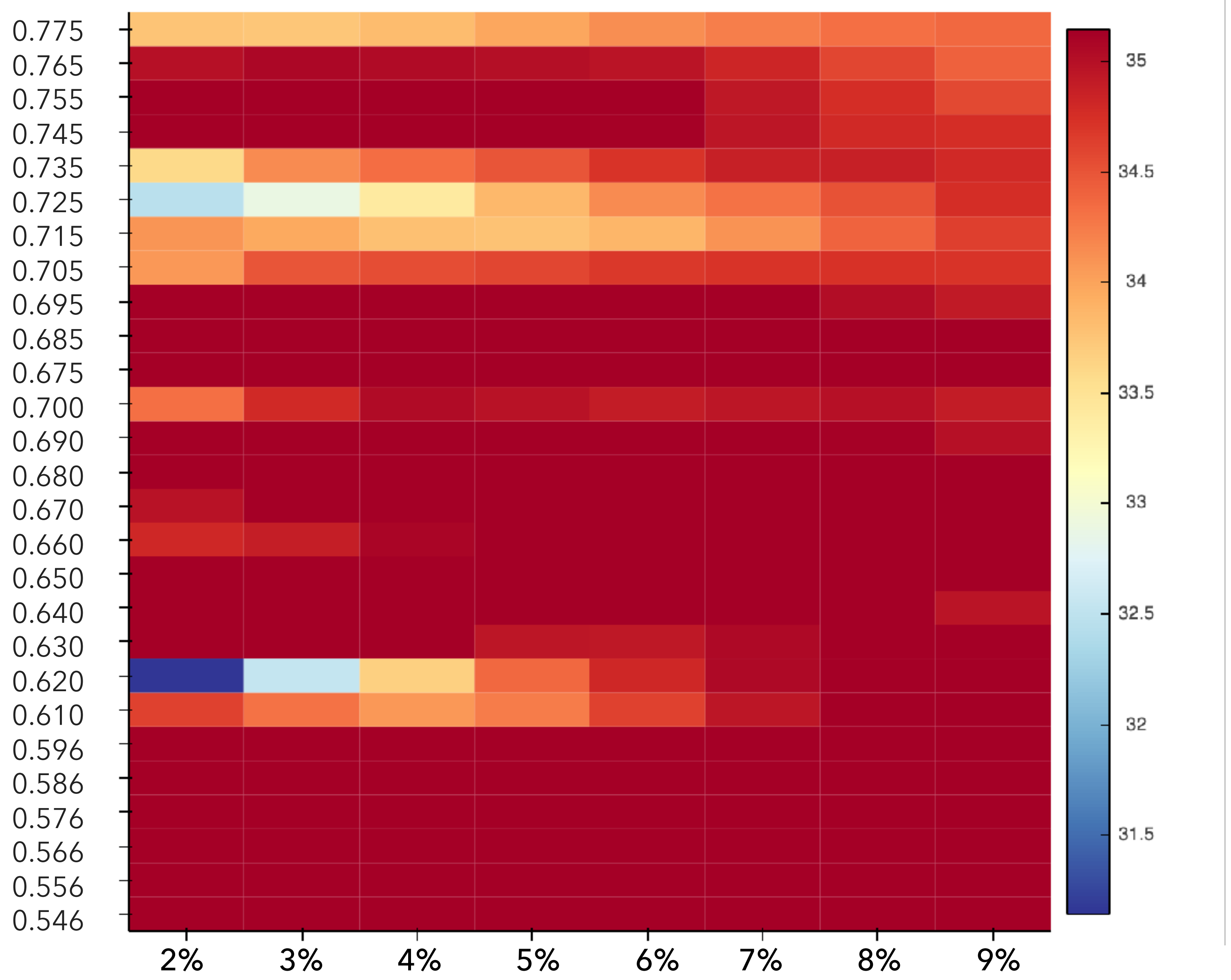
100x Solar M/H

Wavelength (μm)

Filter 3

Filter 2

Filter 1





- ▶ Docs: <https://natashabatalha.GitHub.io/picaso>
- ▶ Math: https://natashabatalha.Github.io/picaso_dev
- ▶ PICASO Code: <https://github.com/natashabatalha/picaso>
- ▶ Color Color Code: <https://github.com/natashabatalha/colorcolor>

Reflected light hard

We hope this tool helps a lot

Let's do cool science