

NASA's Additive Manufacturing Technology - Driving Exploration Lunar Excavation, Manufacturing, and Construction Challenge - Ideation workshop

John Vickers, Principal Technologist | 02.20.20



### **Extensibility to In-space Manufacturing & Planetary Surface Systems**

**ISS National Lab** 



**Advanced Materials Research Additive Manufacturing** 

**Robotic Assembly** & Manufacturing - Archinaut



**On-Orbit Servicing, Assembly** & Manufacturing - SPIDER



**Factories In Space** 



# Additive Manufacturing Path to Exploration



**Gateway & Depot** 

Lunar Outpost & Rovers

**Lunar Landers** 

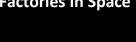


Surface Manufacturing, **Habitat and Shielding** Construction



**ISRU Systems for Consumable Production** & Storage (CFM)

Extreme **Environments** 





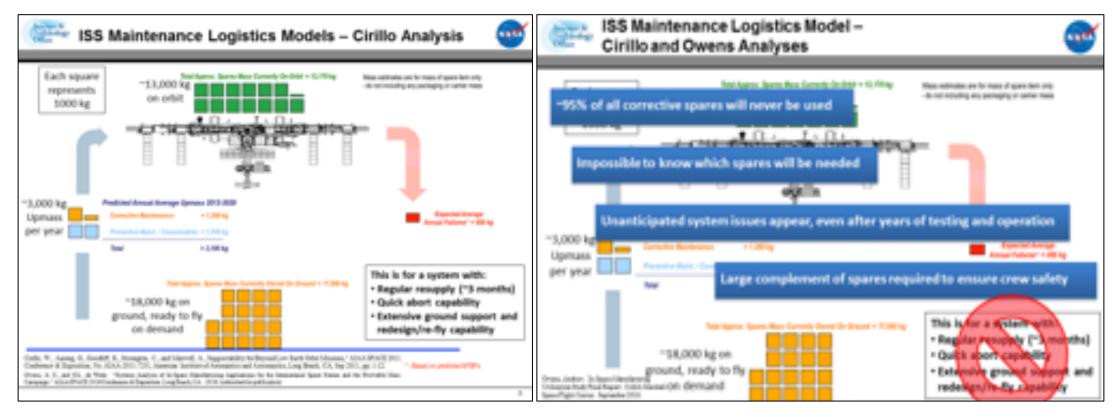
The Case for In-Space Manufacturing and Sustainable Space Exploration



Current maintenance logistics strategies *will not be effective* for deep space exploration

ISM offers the potential to: Repair, Recycle, Reuse and use in-situ resources

- Significantly reduce maintenance/logistics mass requirements
- Enable flexibility to mitigate uncertainty/risks that are not covered by current approaches





### 20+ years of experience with microgravity 3D-printing and ISS microgravity materials science research

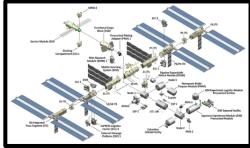
- NASA's Ken Cooper demonstrates microgravity AM (1999)
- ISS 3D-printer projects are state-of-the-art
  - First 3D-printed part in space, NASA/Made In Space (2014)
  - Additive Manufacturing Facility, Made in Space (2016)
  - Zblan optical fiber production, Made in Space (2018)
  - ReFabricator payload, Tethers Unlimited (2019)
- NASA 3D-printed Habitat Challenge (2019)
- NASA FabLab next generation multi-material fabrication laboratory (2022)
- Archinaut In-space robotic manufacturing and assembly, Made In Space (2022)
- SPIDER Demonstration of Assembly and Manufacturing in Space, Maxar Technologies (2022)
- On-Orbit Servicing, Assembly and Manufacturing (OSAM)

Sustainable Exploration Links Discovery, Science and Commerce











## **NASA 3D--Printed Habitat Challenge**

**3DPH Challenge Phase 1: Design** 

7/2015-9/2015

Prize Purse: \$50,000/\$40,000 awarded

(165 entries received, 30 teams were judged)

Develop state-of-the-art architectural concepts that take advantage of

the unique capabilities offered by 3D printing.



### **3D-Printed Habitat Challenge**

a NASA Centennial Challenge Program Competition



3DPH Challenge Phase 2: Material 6/2016- 5/2017 Prize Purse: \$1,100,000/\$701,000 awarded (18 teams registered; 8 teams participated) Autonomously 3D Print structural components using terrestrial/space based materials and recyclables.

SEArch+ / Apis Cor



#### Level 5: Physical Construction Demonstration



3DPH Challenge Phase 3: Build it 11/2017- 5/2019 Prize Purse: \$2,000,000/\$1,320,000 awarded (19 teams participated) Level 4: Virtual Construction (Building Information Model/BIM)

**Level 5:** Demonstrate an autonomous additive manufacturing system to create a habitat.

#### **Technology Highlights**

- Demonstration of safe and innovative new <u>material</u> compositions for 3D printing pressure vessels on a large scale with application to NASA missions and Earth construction.
- Demonstration of processes and equipment for large-scale vertical autonomous construction.
- Diversity/innovation in viable <u>designs</u> of realistic planetary Habitats.
- Innovative use of modeling software common to the construction industry as a more <u>comprehensive</u> <u>design tool</u> than the software commonly used by the aerospace industry for Additive Manufacturing technologies.
- Demonstration of new <u>software and</u> <u>control algorithms</u> for depositing material in a non-two dimensional layer.

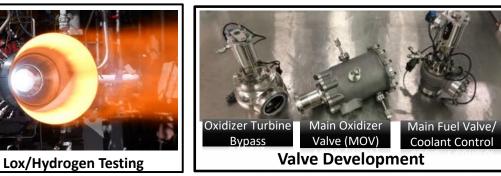
#### **Media Engagement:**

- Phase 3 generated 408 media features resulting in an estimated 113.5 million viewers.
- The Facebook Live broadcast of the head to head competition had 1,936 views.
- Media coverage included CNN, Business Insider, Fox News, and Popular Mechanics.

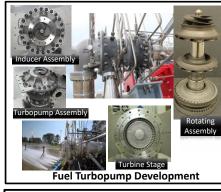
NASA Additive Manufacturing of Liquid Rocket Engine Components



- Hundreds of combustion devices components injectors, valves, combustion chambers, channel-wall nozzles, and turbo-pumps – have been designed and built using AM and hot-fire tested over the past 10 years
- NASA is continuing to advance these technologies on a path towards flight systems



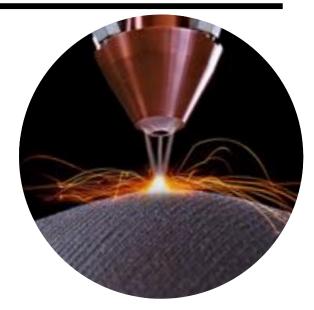




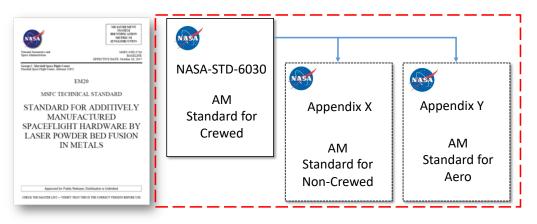








- Additive Manufacturing (AM) is rapidly becoming more pervasive
  - Drivers design innovation, cost and time reduction
- There is a critical need to increase NASA's knowledge and understanding of the materials, processes, analysis, inspection and validation methods for AM Parts
  - Standardization development of qualification and certification methodologies
  - Property validation, Computational materials, NDE, Process monitoring
- The NESC formed a team to explore creation of Agency Standards and Specifications for AM components
  - Includes participation from nine NASA centers, and representatives from the FAA, Air Force, Navy and Army



## Sustainable Exploration Links Discovery, Science and Commerce





## Acknowledgements

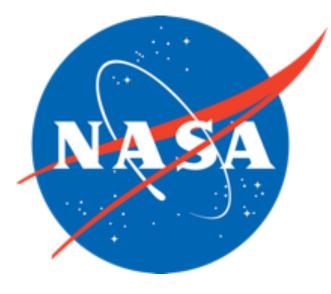


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