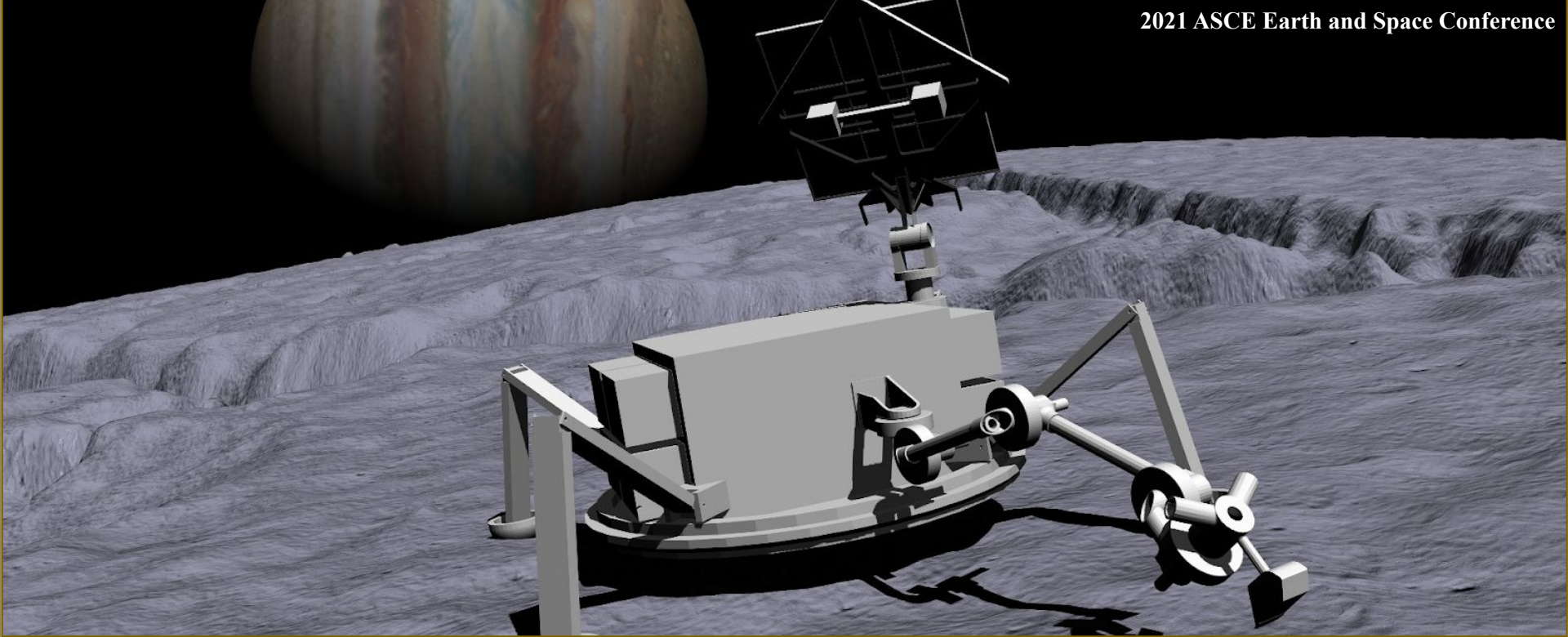
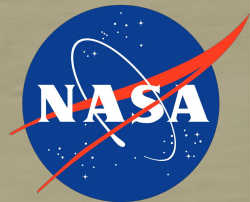




OceanWATERS: An Autonomy Software Testbed Simulation for Ocean Worlds Missions

*L. J. Edwards*¹, *U. Y. Wong*¹, *K. M. Dalal*², *C. S. Kulkarni*², *A. Rogg*², *A. Tardy*², *T. R. Stucky*², *O. M. Umurhan*³, *D. Catanoso*⁴, and *T. M. Welsh*⁵

¹NASA Ames Research Center, ²KBR, ³SETI Institute, ⁴Universities Space Research Association, ⁵Logyx LLC



PRESENTATION OUTLINE

- Background and Motivation
- Introduction to OceanWATERS
- Architecture and Simulation infrastructure
- Visual Appearance
- Surface Geometry
- Camera Simulation
- Lander System Description and Operation
- Lander/Surface Interaction Modeling
- Power and Battery Modeling
- Autonomy Module
- Conclusion and Future Work

BACKGROUND AND MOTIVATION

Outer solar system moons (Europa, Enceladus, Titan) have subsurface oceans

Past and present life may be found

Surface exploration missions

Need for high level of autonomy

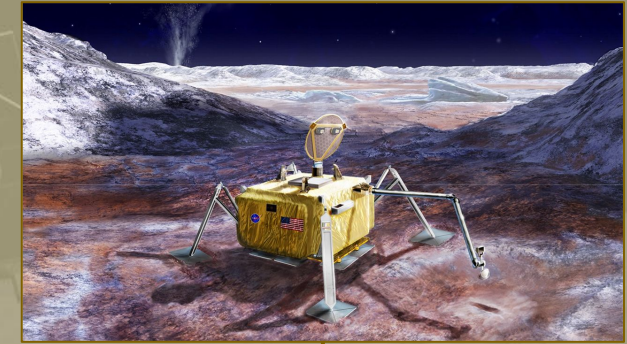
- Ground communication delays due to long distance
- Short life span of electronics due to highly radioactive environment

Need for development and testing of new autonomy technologies enabling increased science operations productivity in presence of sub-system failures

OceanWATERS: An Autonomy Software Testbed Simulation for Ocean Worlds Missions



INTRODUCTION TO OCEANWATERS



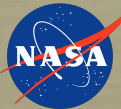
Physical testbed for
validation

Europa Lander
reference mission

**Ocean Worlds Autonomy
Testbed for Exploration
Research and Simulation
OceanWATERS**

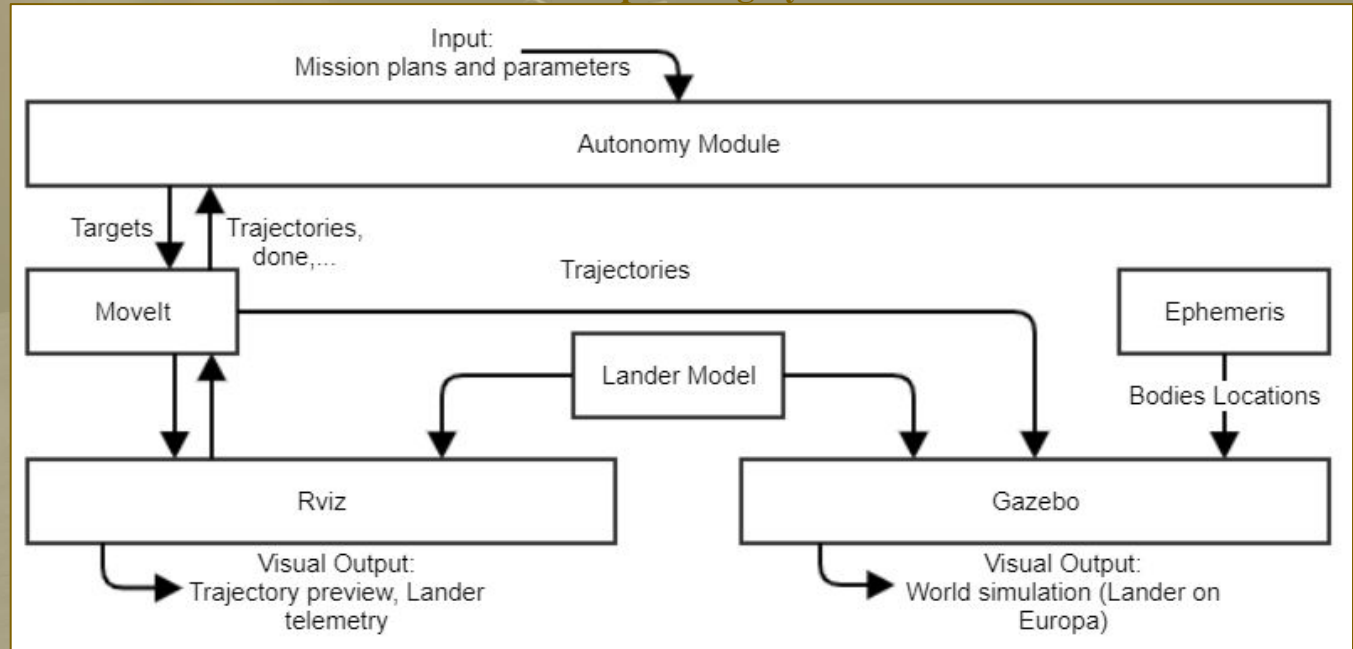
- Lander model in simulation environment
- Test autonomous operations in presence of sub-system failures
- Based on the Robot Operating System (ROS) and Gazebo
 - Open source on GitHub

OceanWATERS: An Autonomy Software Testbed Simulation for Ocean Worlds Missions



ARCHITECTURE AND SIMULATION INFRASTRUCTURE

Robot Operating System



Designed to be:

- Modular
- Extensible
- Multi-process

In order to:

- Integrate components in different programming languages
- Increase adaptability to specific user cases

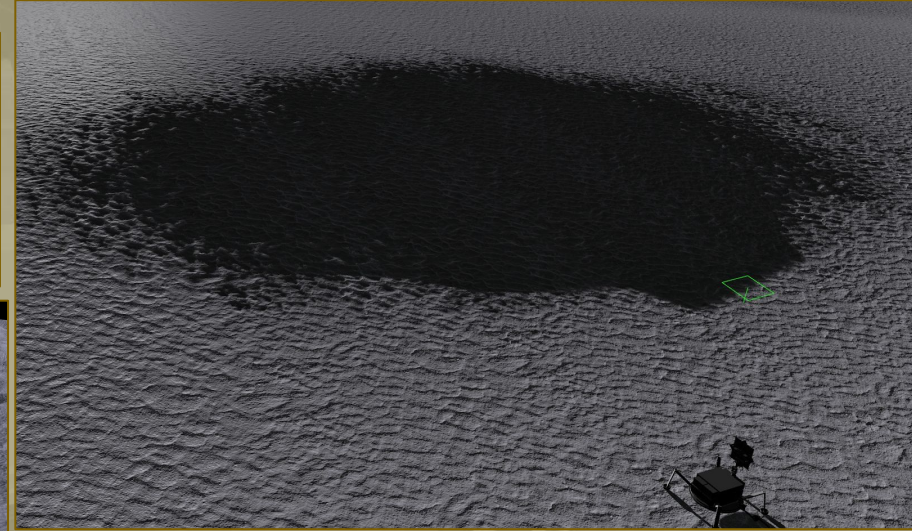
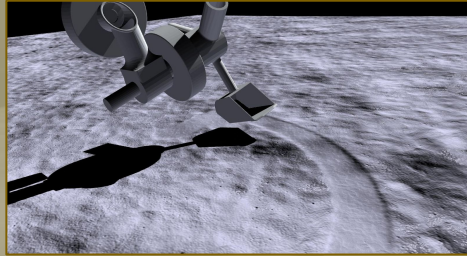
VISUAL APPEARANCE

Accurate visual simulation

Deliver simulated camera images to computer vision algorithms

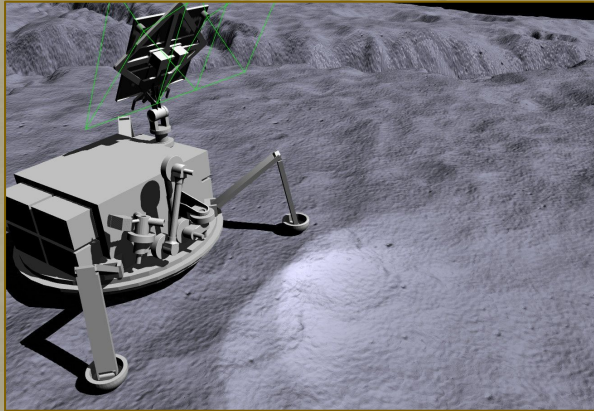
Illumination

- Lander lights
- Sun direct light
- Jupiter indirect light
- Starlight
- Terrain-reflected light

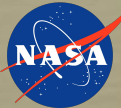


Shadows

- Only Sun casts shadows
- Includes eclipses

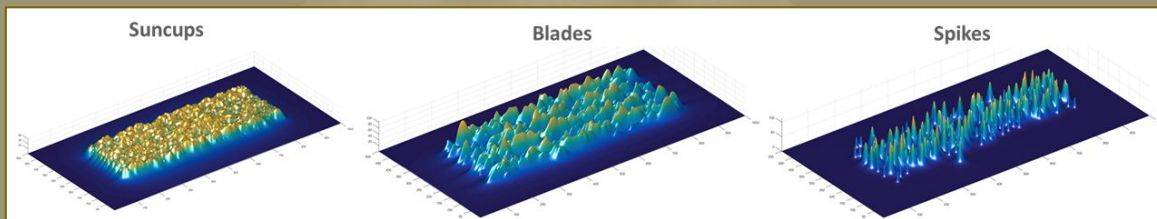


OceanWATERS: An Autonomy Software Testbed Simulation for Ocean Worlds Missions

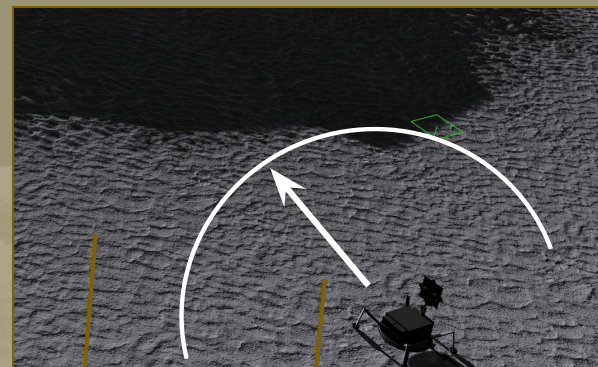
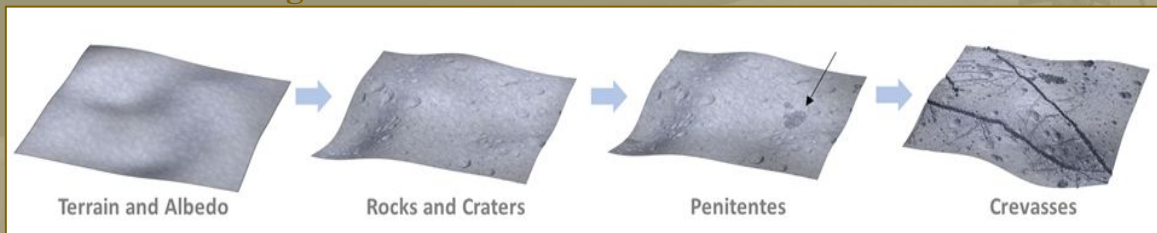


SURFACE GEOMETRY

PENITENTES: fractal noise perturbation + analytical models



Far-field terrain generation



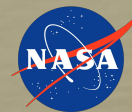
Far-field

Near-field

Near-field: digital elevation models built from laser scanning data

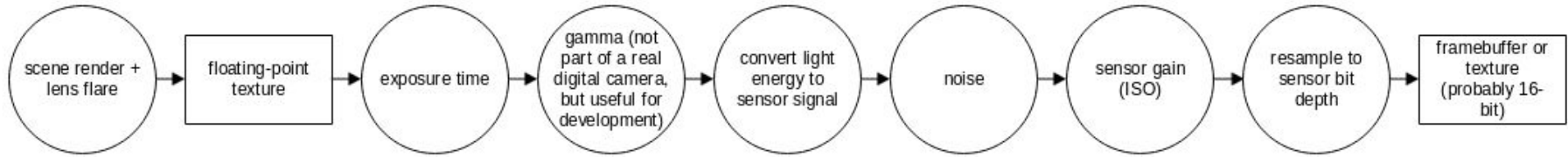


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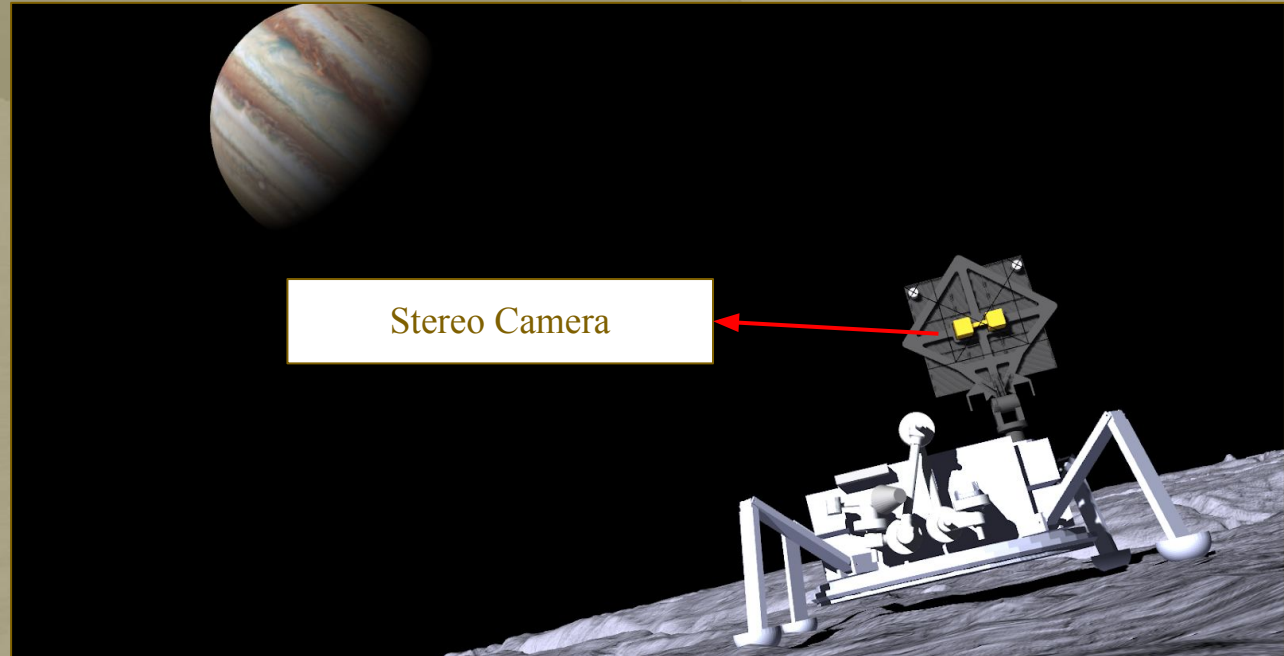


CAMERA SIMULATION

Digital camera simulation pipeline:

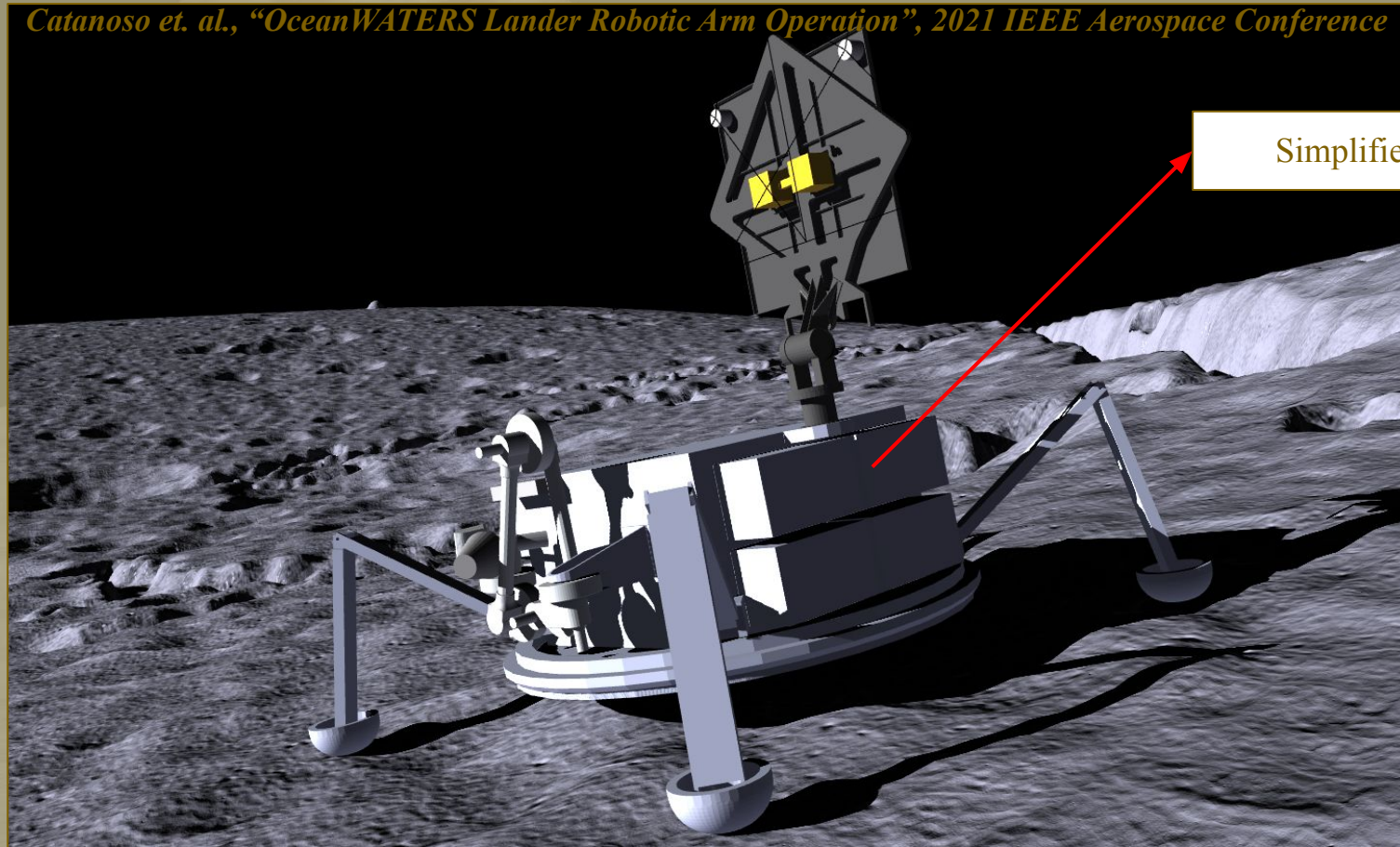


- Scene is rendered to a floating point texture
- A shader is applied to simulate digital camera properties
- Output is sent to Gazebo



EUROPA LANDER SYSTEM DESCRIPTION

Catanoso et. al., "OceanWATERS Lander Robotic Arm Operation", 2021 IEEE Aerospace Conference

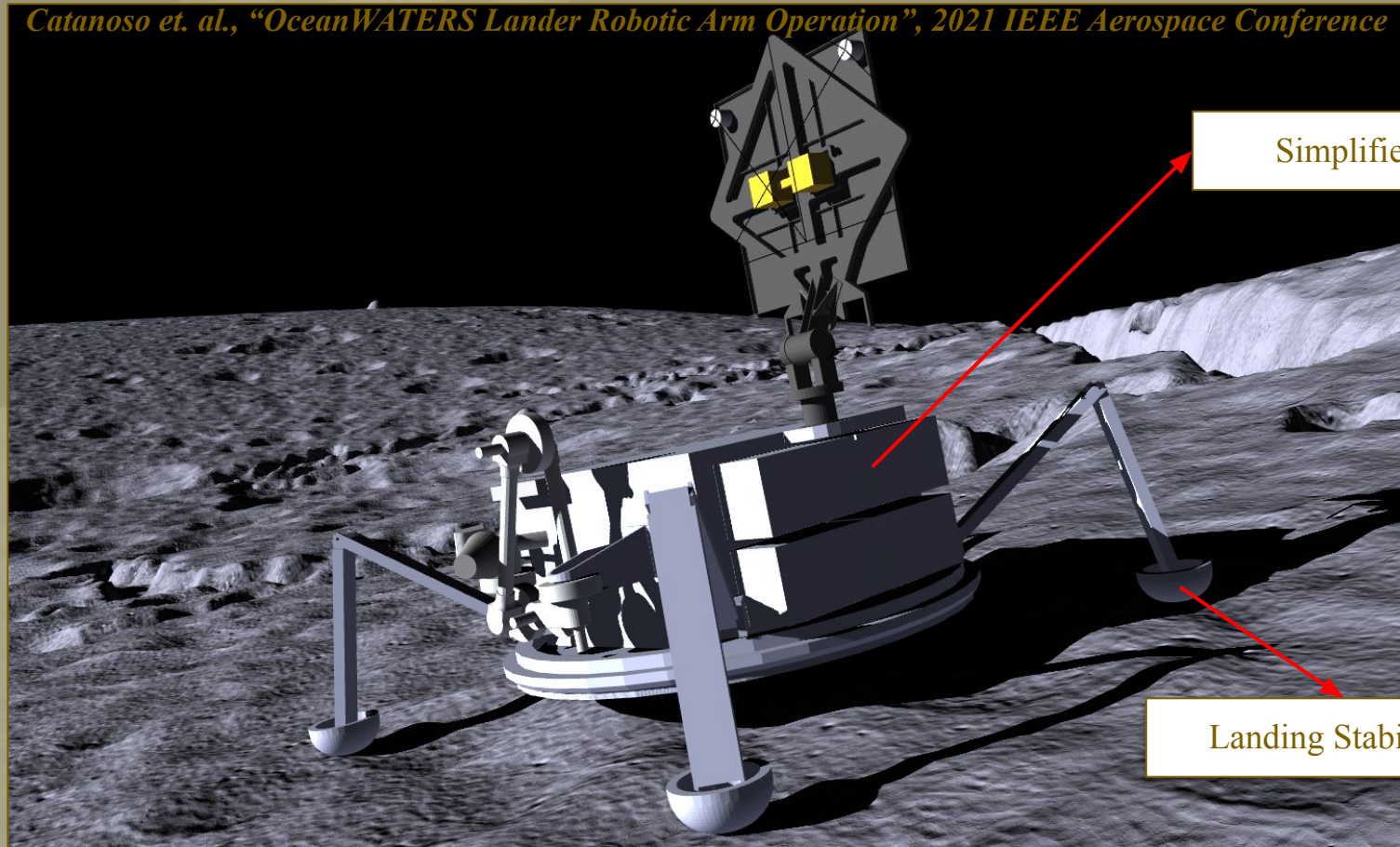


OceanWATERS: An Autonomy Software Testbed Simulation for Ocean Worlds Missions

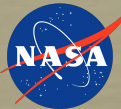


EUROPA LANDER SYSTEM DESCRIPTION

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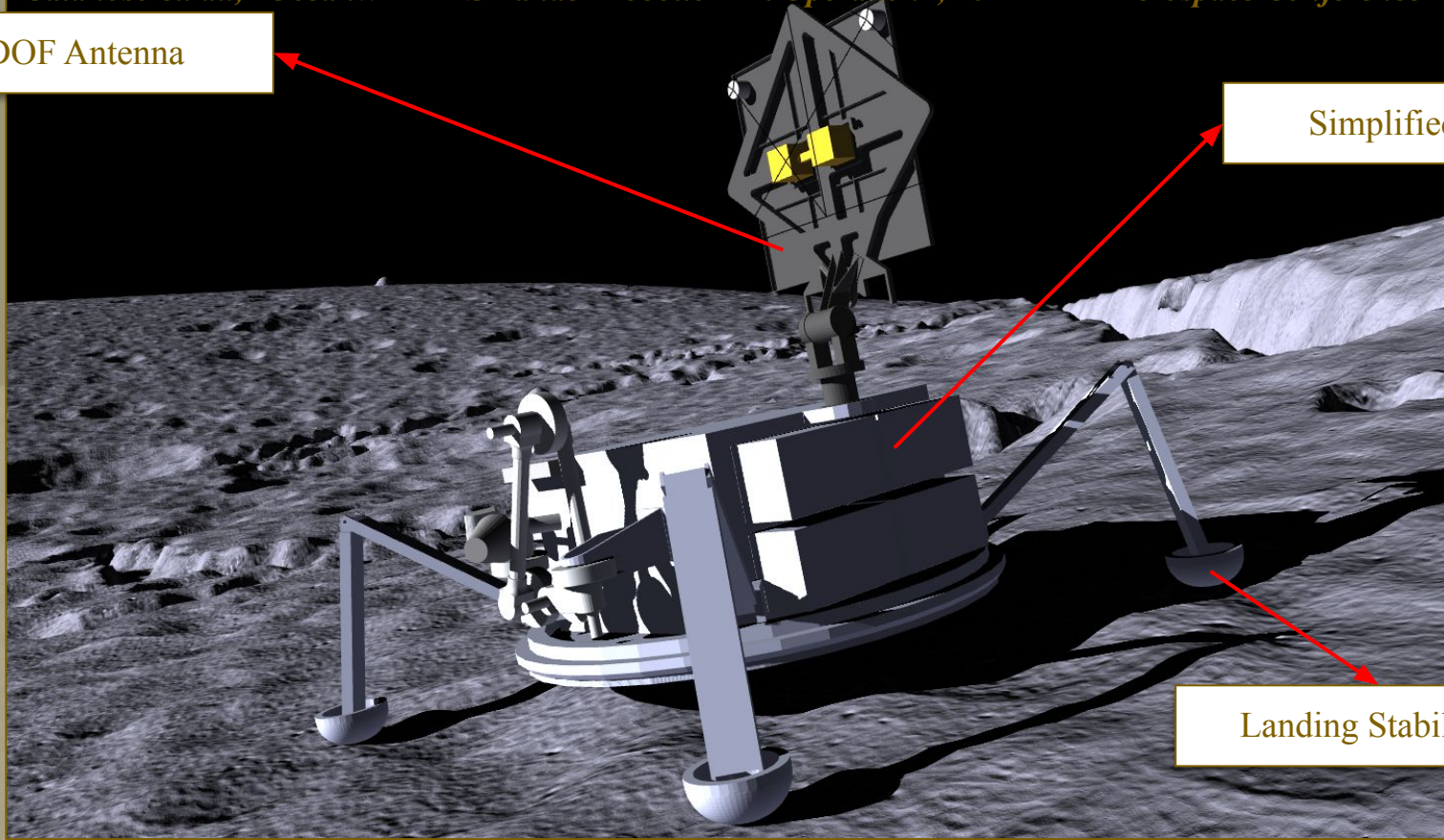
EUROPA LANDER SYSTEM DESCRIPTION

Catanoso et. al., "OceanWATERS Lander Robotic Arm Operation", 2021 IEEE Aerospace Conference

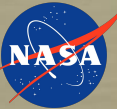
2-DOF Antenna

Simplified Body

Landing Stabilizers



OceanWATERS: An Autonomy Software Testbed Simulation for Ocean Worlds Missions



EUROPA LANDER SYSTEM DESCRIPTION

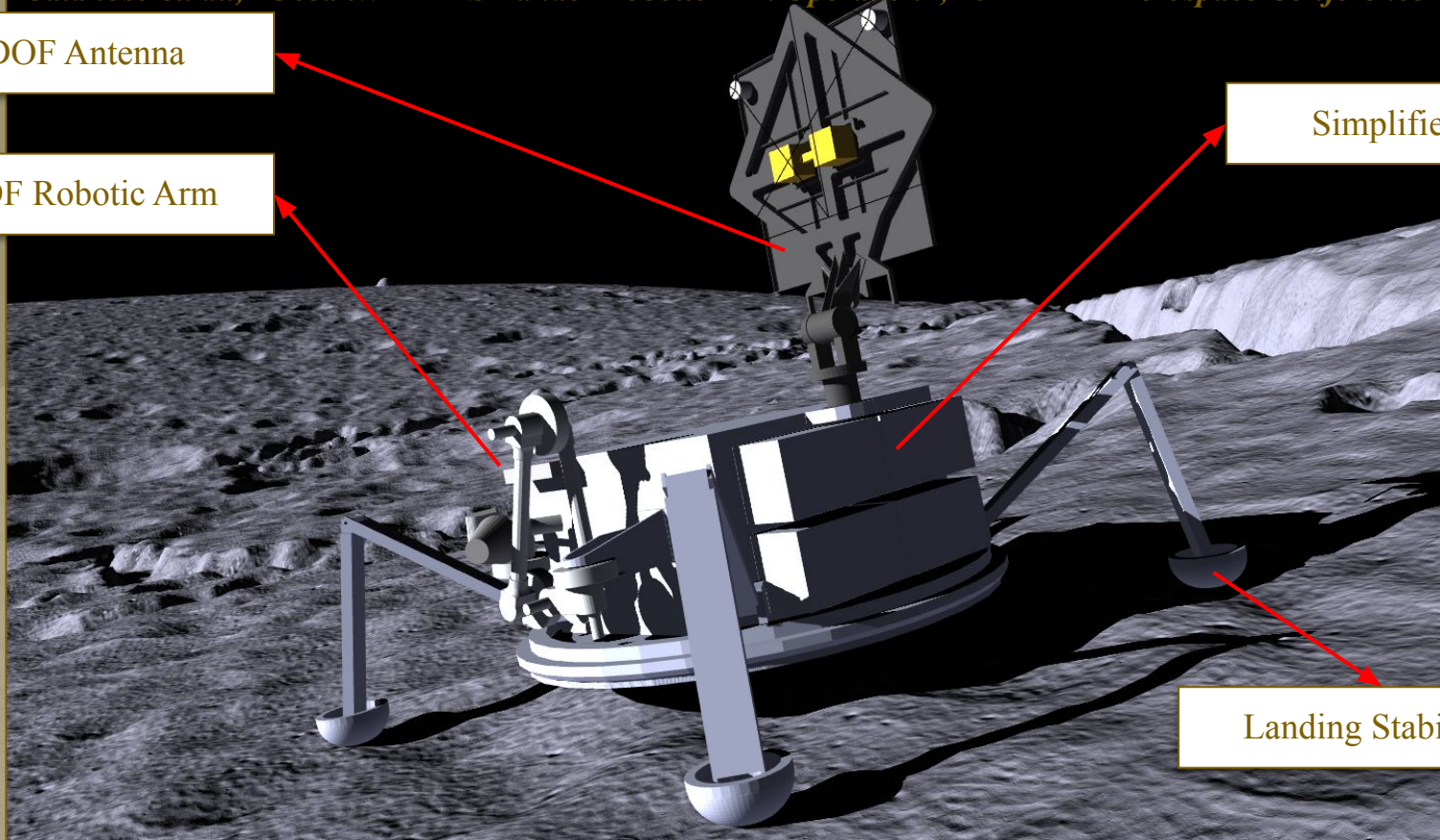
Catanoso et. al., "OceanWATERS Lander Robotic Arm Operation", 2021 IEEE Aerospace Conference

2-DOF Antenna

6-DOF Robotic Arm

Simplified Body

Landing Stabilizers

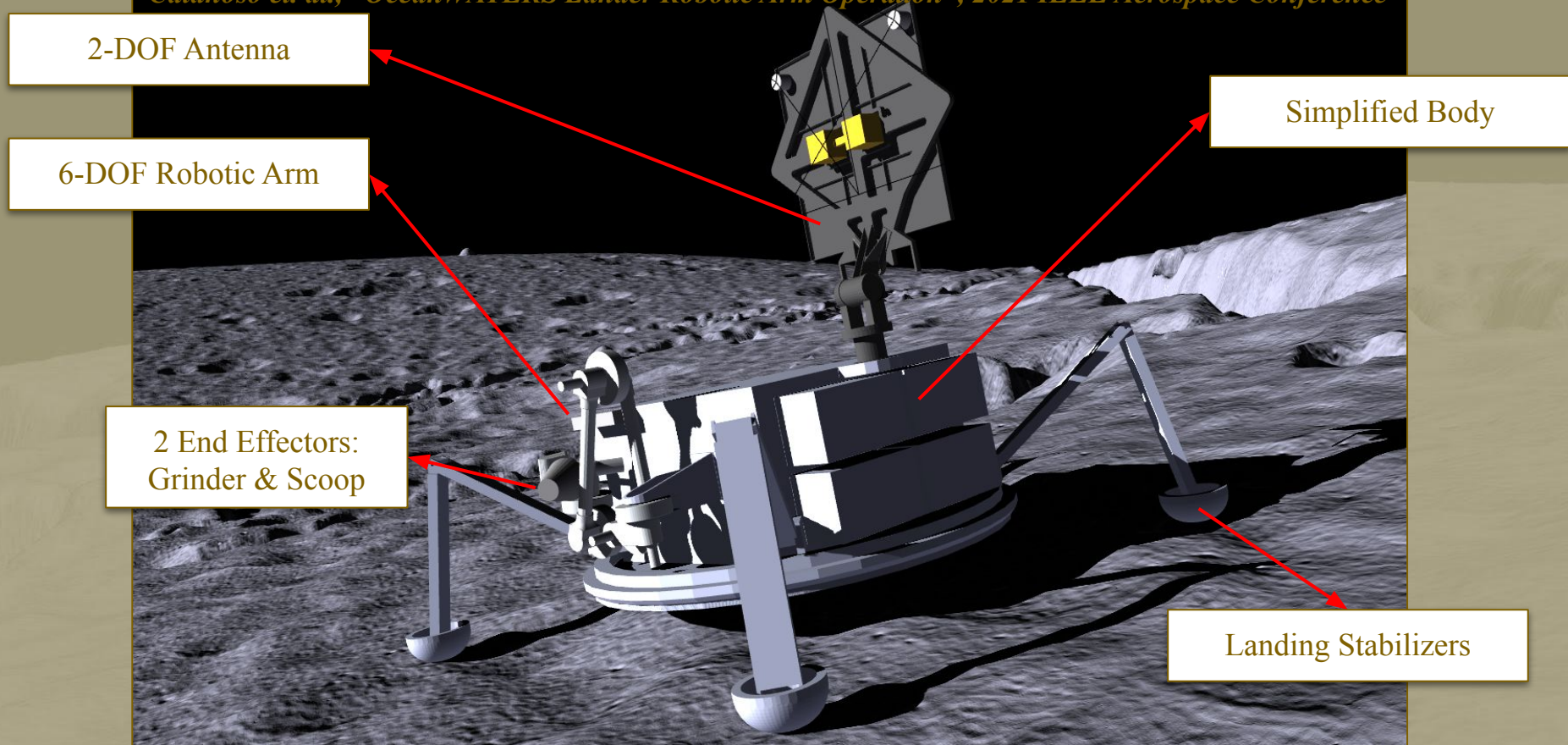


OceanWATERS: An Autonomy Software Testbed Simulation for Ocean Worlds Missions



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Catanoso et. al., "OceanWATERS Lander Robotic Arm Operation", 2021 IEEE Aerospace Conference



OceanWATERS: An Autonomy Software Testbed Simulation for Ocean Worlds Missions



EUROPA LANDER SYSTEM DESCRIPTION

Catanoso et. al., "OceanWATERS Lander Robotic Arm Operation", 2021 IEEE Aerospace Conference

2-DOF Antenna

6-DOF Robotic Arm

Simplified Body

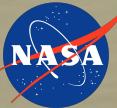
2 End Effectors:
Grinder & Scoop

Landing Stabilizers

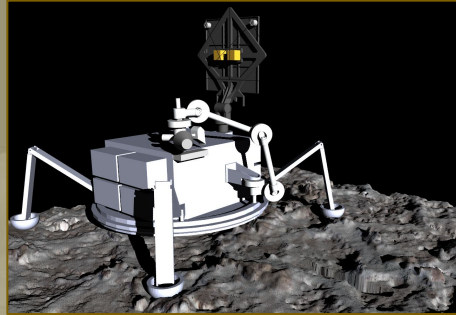
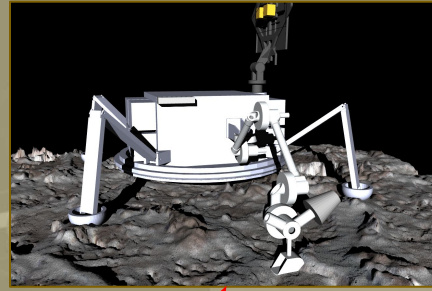
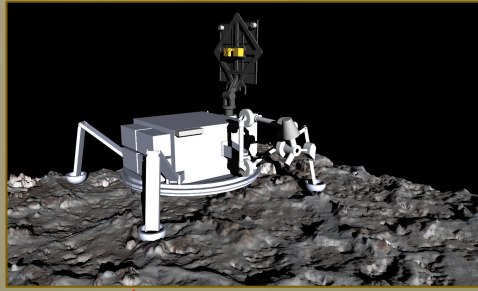
Motion Planning/execution:

- **MoveIt!**
- **Rviz**
- **PID controllers**

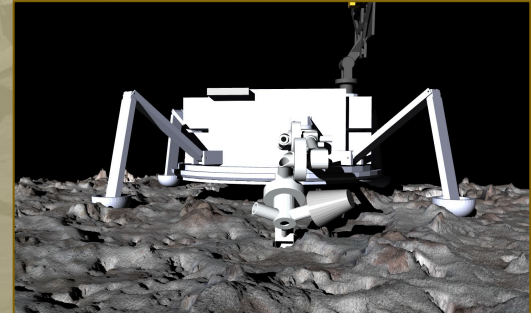
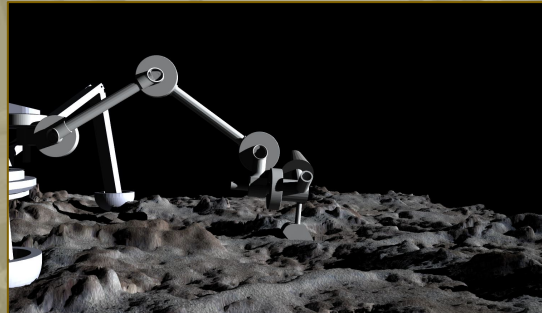
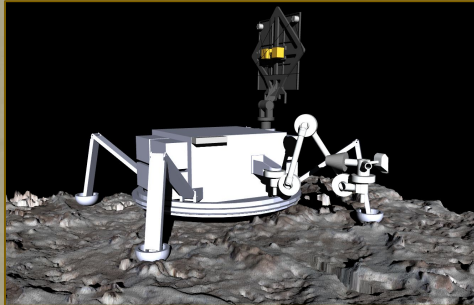
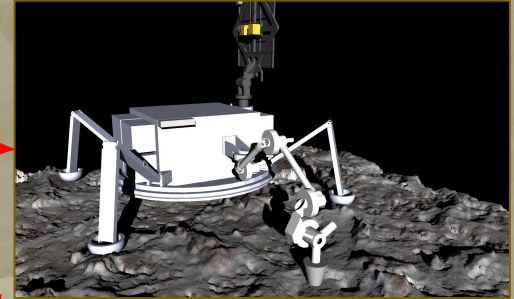
OceanWATERS: An Autonomy Software Testbed Simulation for Ocean Worlds Missions



MODES OF OPERATION

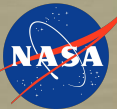


Name	Planned movement
Unstow	Unstow arm
Guarded_move	Perform a guarded move
Grind	create a Trench grinding solid ice
Dig_circular	Collect sample with circular motion
Dig_linear	Collect sample with rasping motion
Deliver_sample	Sample delivery and discard
Stow	Stow arm

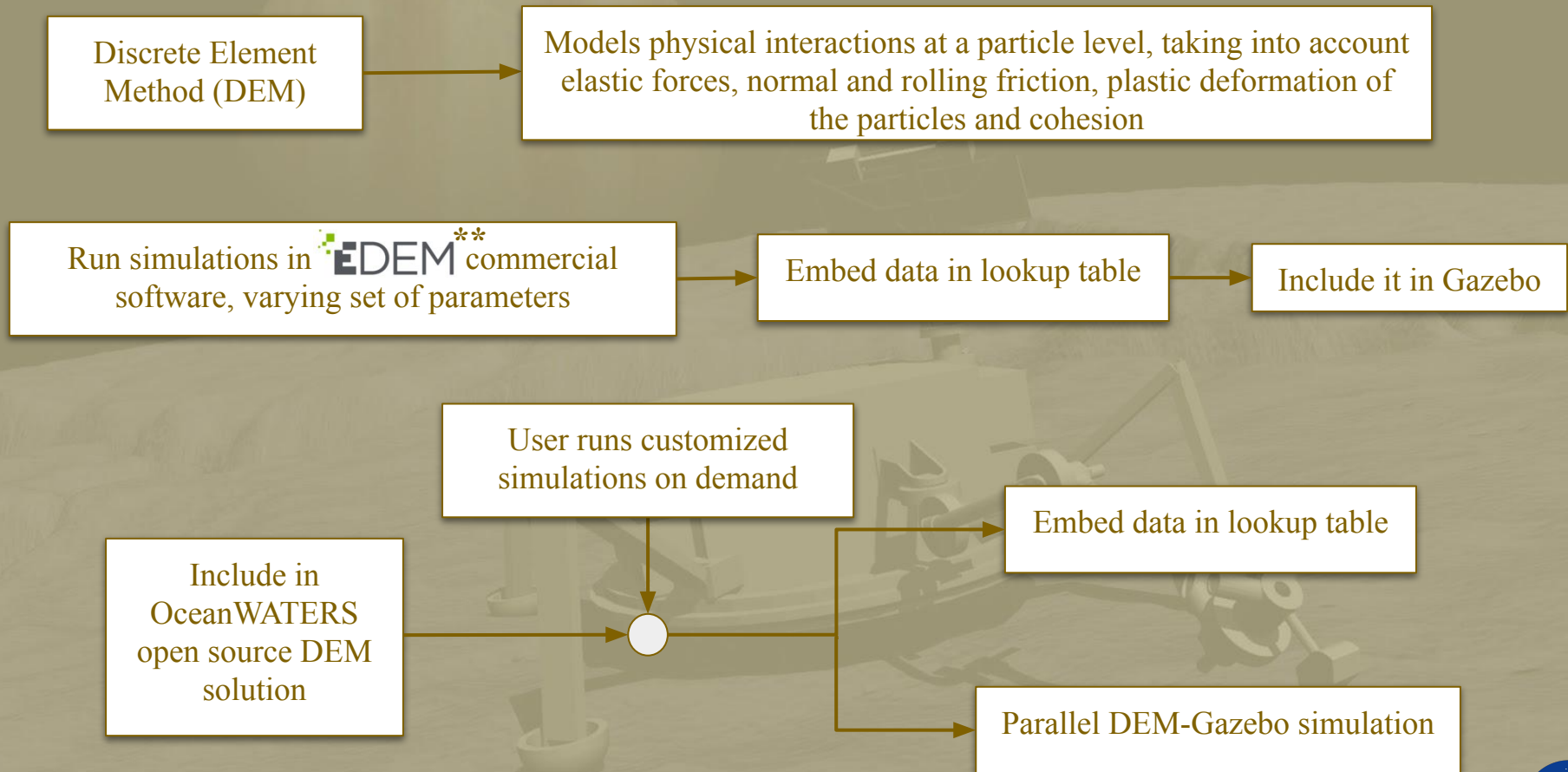


Catanoso et. al., "OceanWATERS Lander Robotic Arm Operation", 2021 IEEE Aerospace Conference

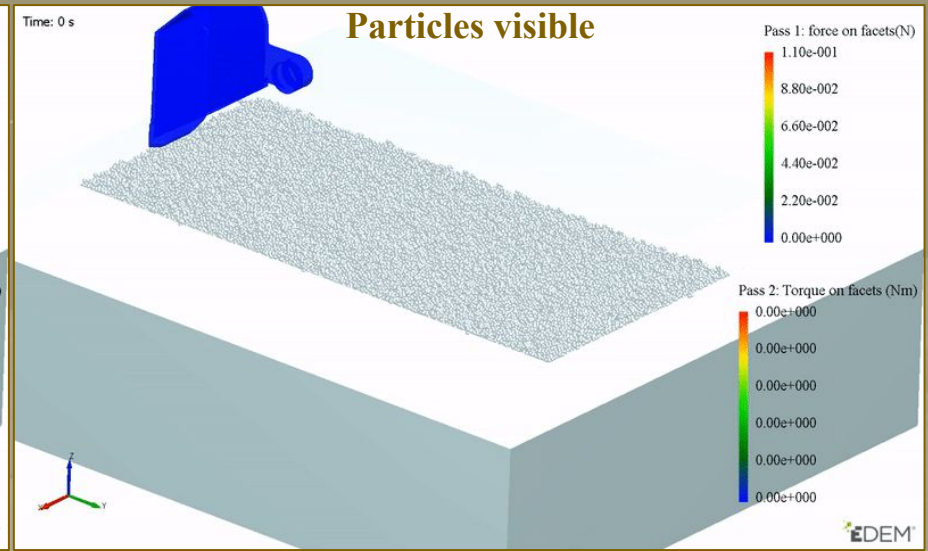
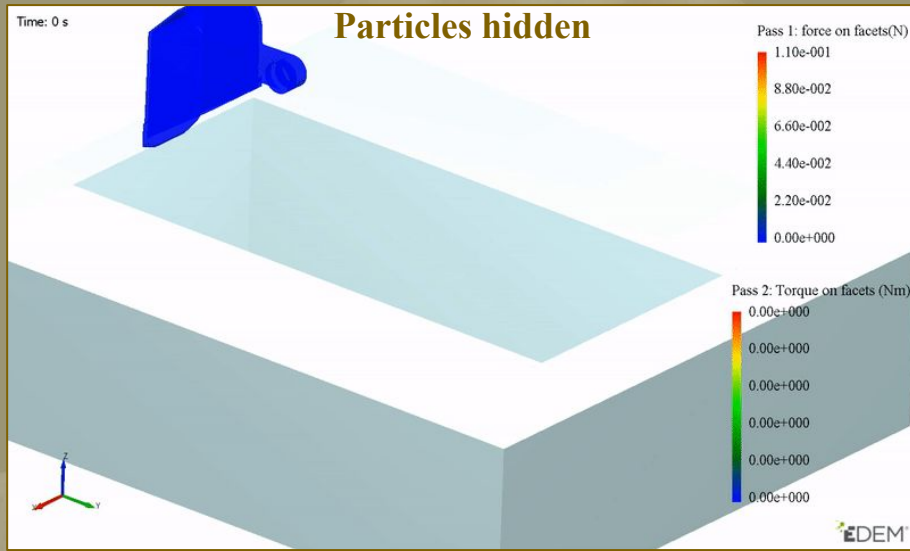
OceanWATERS Lander Robotic Arm Operation



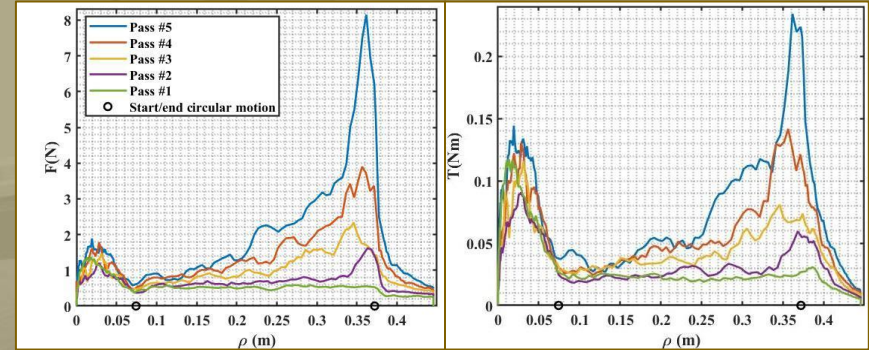
LANDER/SURFACE INTERACTION MODELING



LOOKUP TABLE SIMULATIONS



- Terrain types: ice, snow, sand
- Sample collection:
 - Circular-linear-circular
 - Multiple passes
 - Increasing depth between passes
- *Catanoso et. al., "Analysis of Sample Acquisition Dynamics Using Discrete Element Method", 2020 IEEE Aerospace Conference*



Electrochemistry-based model of lithium-ion batteries provides:

- Voltage vs time
- Reliable end-of-discharge prediction under different operating conditions
- Output used by autonomy module to command actions

Battery pack responsible to power the entire mission - no recharge

Battery Pack

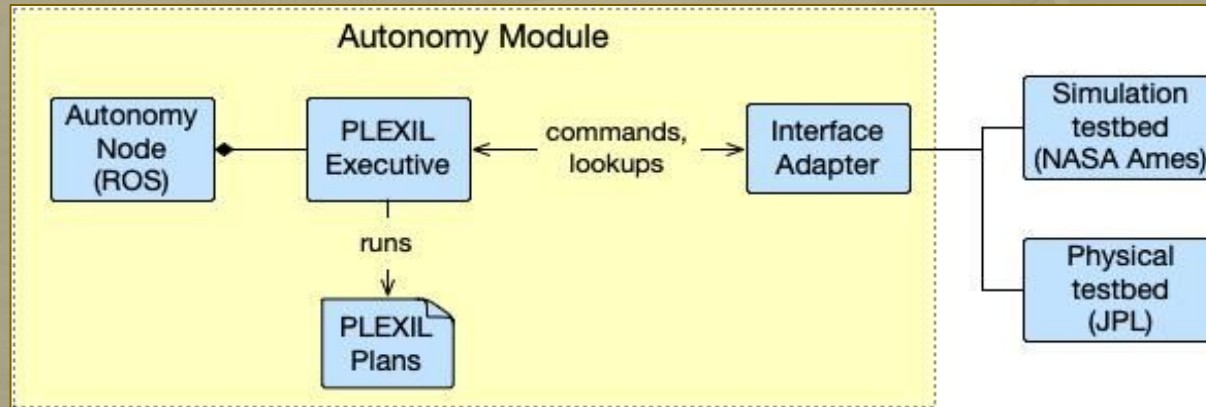
AUTONOMY MODULE

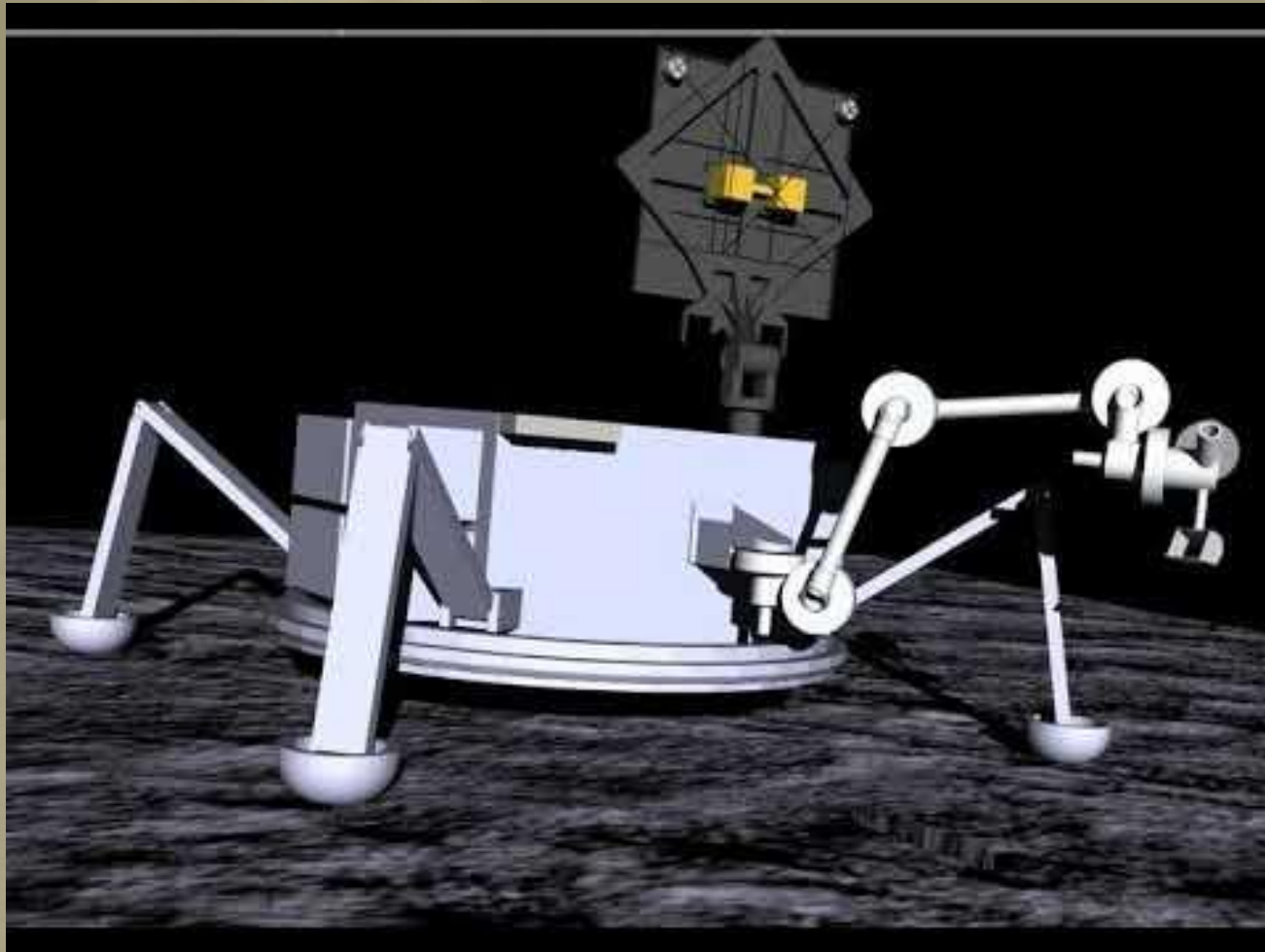
Autonomy module incorporated in OceanWATERS is just a reference

Includes basic autonomy capabilities that exercise the testbed

Provides example of API for users' autonomy module integration

Based on PLEXIL, a language implementing a sequence of plans to be executed by the lander





OceanWATERS: An Autonomy Software Testbed Simulation for Ocean Worlds Missions

CONCLUSION

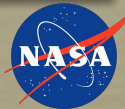
- OceanWATERS: an ocean worlds simulation testbed to test performance of autonomy algorithms under injected faults for surface exploration missions
- The testbed currently provides surface terramechanics modeling, as well as illumination and surface reflectance modeling, with simulated lander image sensor data and articulation telemetry.
- The testbed implements a multi-process architecture utilizing ROS as middleware and Gazebo to generate environment “ground truth”. A reference autonomy module has been implemented to exercise the system and provide an example of interfacing to the simulator via the API.

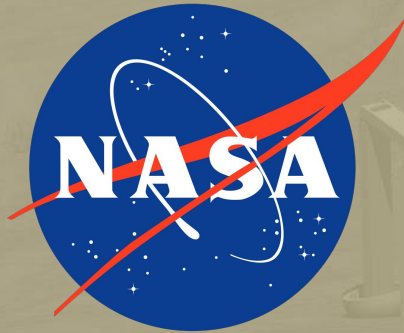
FUTURE WORK

- Development of fault injection/system state interrogation facility
- In surface visualization include visual properties of salt, sulfuric acid, etc.
- Include drilling force feedback using discrete element method (DEM) simulation
- Integrate open-source DEM software in OceanWATERS for user customization of sample collection strategy

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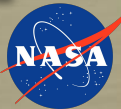


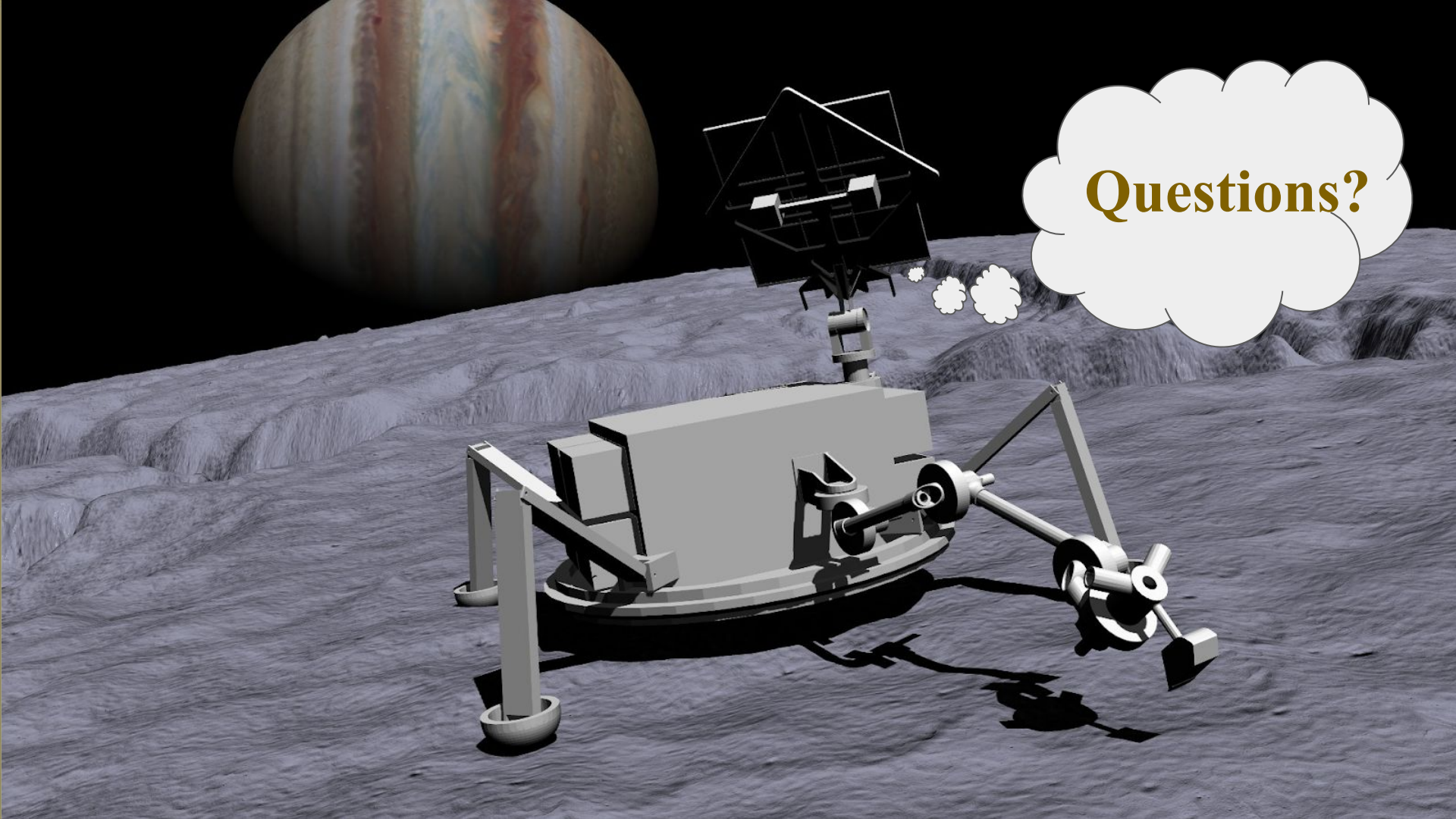


The OceanWATERS Team

- **Principal Investigator:**
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- **Project Lead:**
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- **Development Team (past):**
Mark Allan², John Bresina¹, Jeremy Frank¹, Charles Fry², Leslie Keely, Molly O'Connor¹, Arno Rogg², Mark Shirley¹, Thomas Stucky², Antoine Tardy², Orkan Umurhan⁵, Hans Utz², Uland Wong¹.*

¹NASA Ames Research Center, ²KBR, ³Universities Space Research Association, ⁴Logyx LLC, ⁵SETI Institute, *NASA, retired



A 3D computer-generated image of a lunar lander on the Moon's surface. The lander is a grey, boxy vehicle with four legs, a large rectangular body, and a solar panel array mounted on a mast. It is positioned on the dark, cratered, and rocky terrain of the Moon. In the background, the massive, colorful, and banded planet of Jupiter dominates the sky. A white, fluffy thought bubble is located in the upper right corner, containing the word "Questions?" in a gold, serif font. Three small, white, cloud-like puffs trail from the lander towards the thought bubble, suggesting a line of thought or communication.

Questions?

END

