

# Patching Spacecraft using GMSEC and cFS

Assured Micropatching – January 2021 PI Meeting



### **GSFC** Team



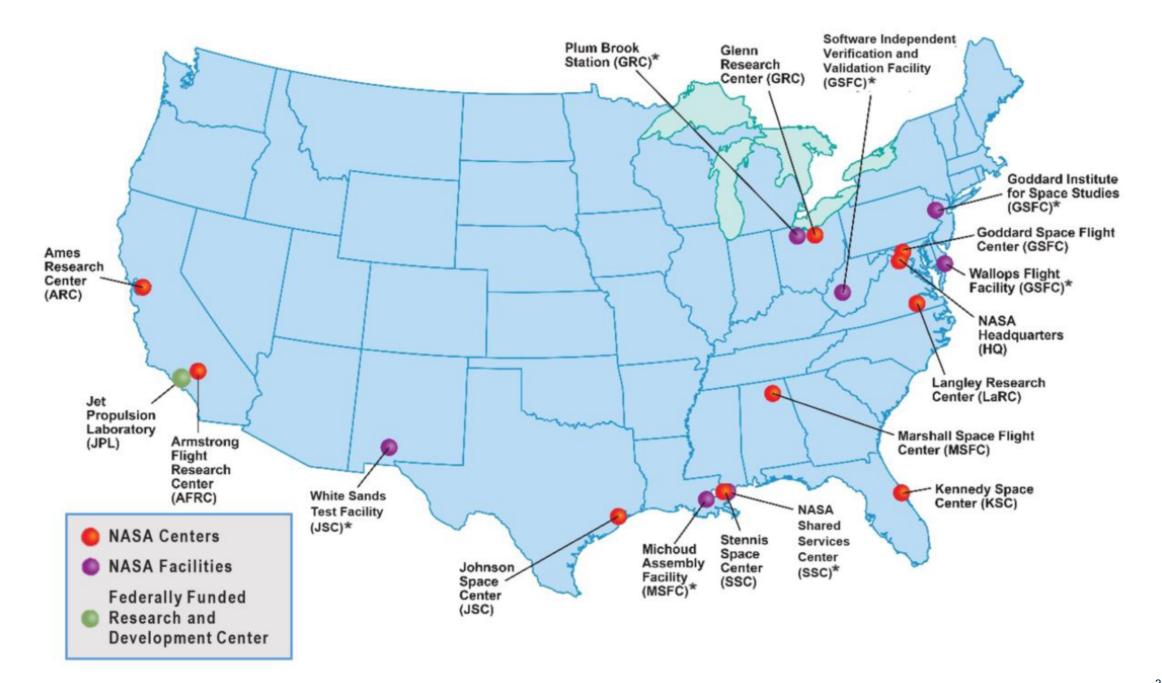
Conrad Schiff, Ph.D Associate Chief for Technology Software Engineering Division Elizabeth Timmons cFS Component Product Development Lead

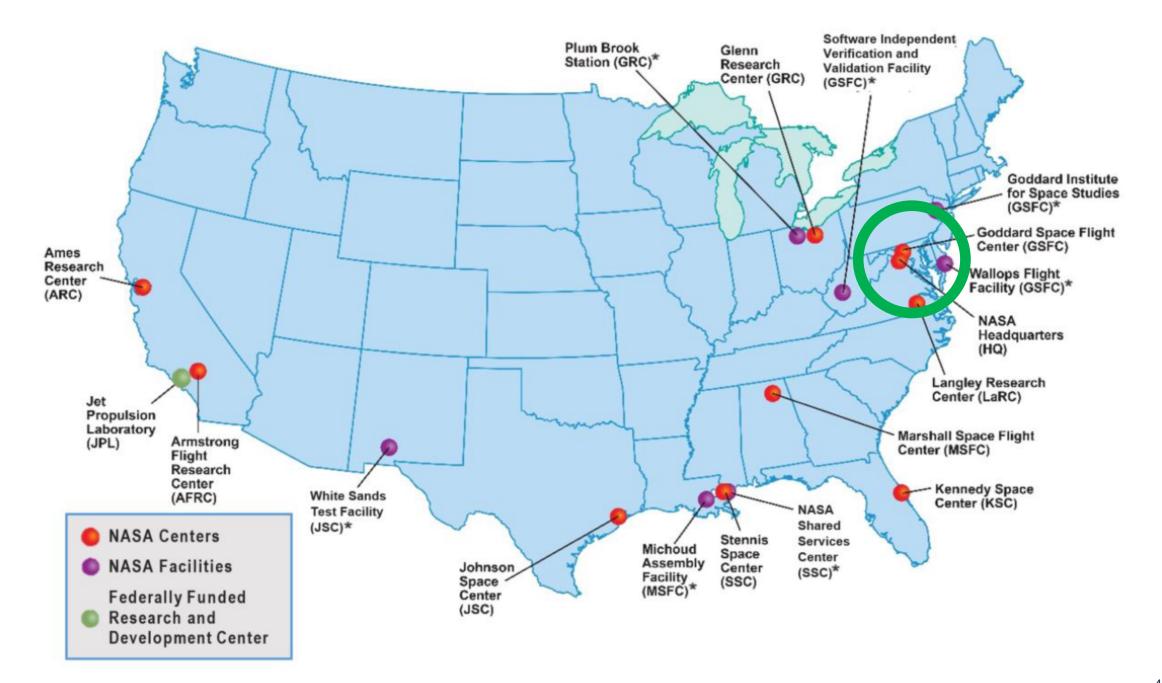




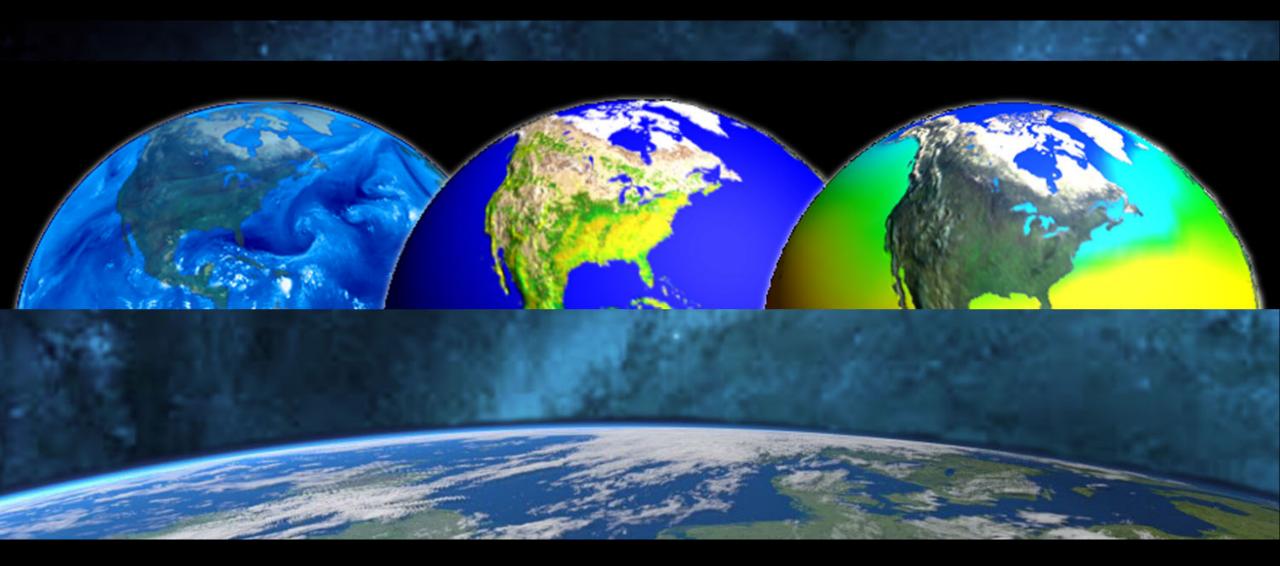
Theresa Beech GMSEC Program Manager Gerardo Cruz-Ortiz, Ph.D Acting Program Manager for cFS





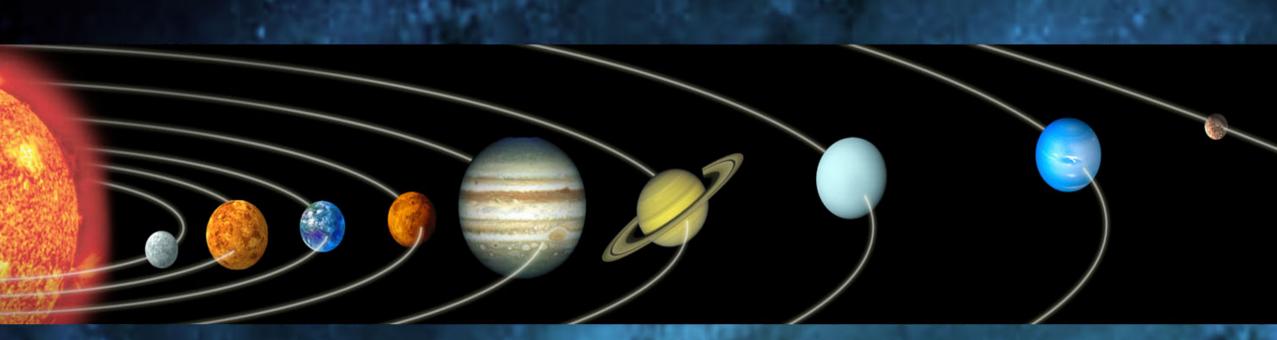


#### **Did You Know That NASA-GSFC:**



is home to the Nation's largest organization of earth scientists?

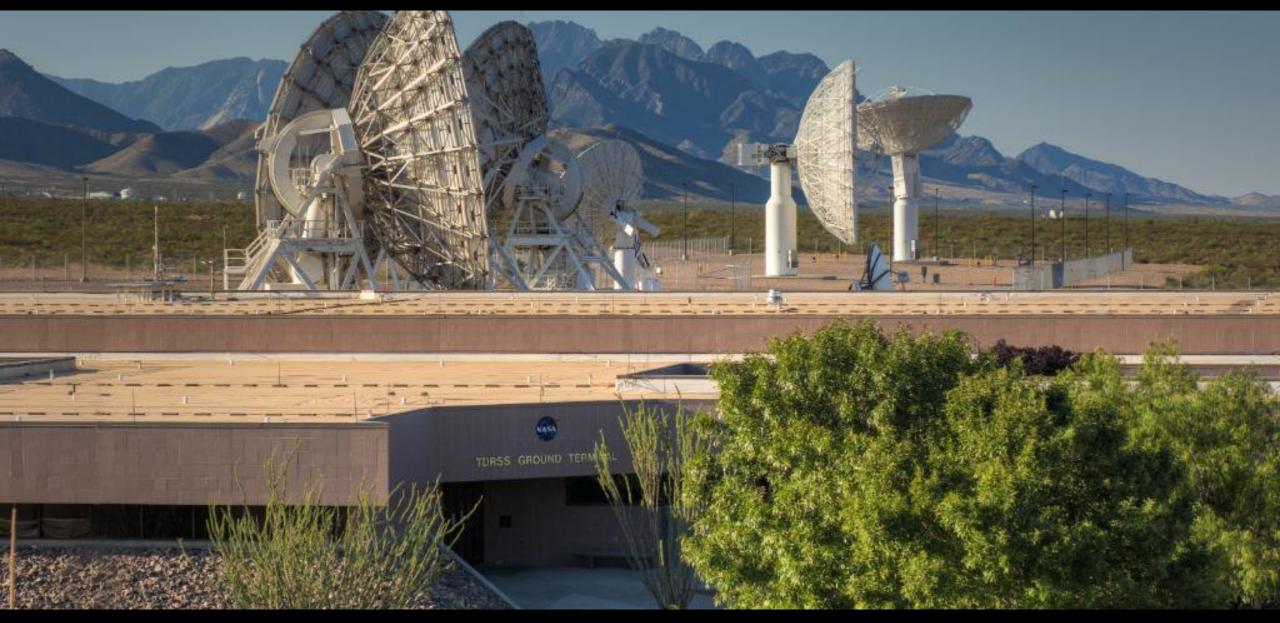
#### **Did You Know That NASA-GSFC:**





has built instruments on satellites to study every planet in our solar system?

#### **Did You Know That NASA-GSFC:**



is developing of comm and nav systems to enable the future human exploration?

### Why is NASA interested in AMP?



# DISCOVER S

EXPAND HUMAN KNOWLEDGE THROUGH NEW SCIENTIFIC DISCOVERIES.

EXPLORE

EXTEND HUMAN PRESENCE DEEPER INTO SPACE AND TO THE MOON FOR SUSTAINABLE LONG-TERM EXPLORATION AND UTILIZATION.

DEVELOP

ADDRESS NATIONAL CHALLENGES AND CATALYZE ECONOMIC GROWTH.

ENABLE

OPTIMIZE CAPABILITIES AND OPERATIONS.



|  | Theme    | Strategic Goal   | Strategic Objective   |
|--|----------|--|---|
|  | DISCOVER | EXPAND HUMAN KNOWLEDGE<br>THROUGH NEW SCIENTIFIC<br>DISCOVERIES.   | 1.1: Understand the Sun, Earth, Solar System, and Universe.   |
|  |          |  | 1.2: Understand Responses of Physical and Biological Systems to Spaceflight.  |
|  | EXPLORE  | EXTEND HUMAN PRESENCE<br>DEEPER INTO SPACE AND TO<br>THE MOON FOR SUSTAINABLE<br>LONG-TERM EXPLORATION AND<br>UTILIZATION. | 2.1: Lay the Foundation for America to Maintain a Constant Human Presence in Low Earth Orbit Enabled by a Commercial Market.  |
|  |          |  | 2.2: Conduct Exploration in Deep Space, Including to the Surface of the Moon.   |
|  | DEVELOP  | ADDRESS NATIONAL<br>CHALLENGES AND CATALYZE<br>ECONOMIC GROWTH.  | <ul> <li>3.1: Develop and Transfer Revolutionary Technologies to Enable Exploration<br/>Capabilities for NASA and the Nation.</li> <li>3.2: Transform Aviation Through Revolutionary Technology Research,<br/>Development, and Transfer.</li> </ul> |
|  |          |  | 3.3: Inspire and Engage the Public in Aeronautics, Space, and Science.  |
|  | ENABLE   | OPTIMIZE CAPABILITIES AND<br>OPERATIONS.   | 4.1: Engage in Partnership Strategies.  |
|  |          |  | 4.2: Enable Space Access and Services.  |
|  |          |  | 4.3: Assure Safety and Mission Success.   |
|  |          |  | 4.4: Manage Human Capital.  |
|  |          |  | 4.5: Ensure Enterprise Protection.  |
|  |          |  | 4.6: Sustain Infrastructure Capabilities and Operations.  |

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### GSFC's Diverse Mission Portfolio

### Micropatching Saves the Day: a real-life example





Music: Moi et Toi by Abdel Ali Slimani Footage: Aurora Borealis Explained (University of Oslo) SMV Editing: Conrad Schiff

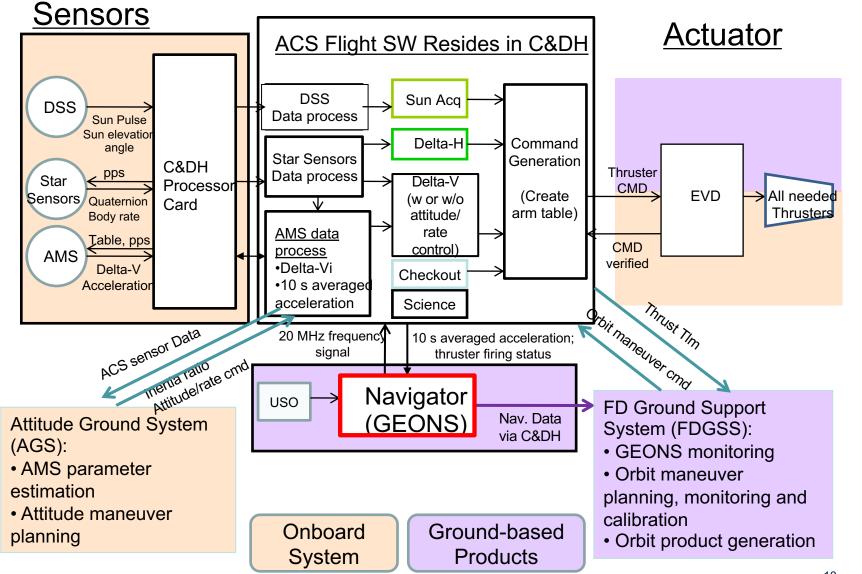
# Introduction to MMS

- :
- Night-side science Use the formation as a (neutral sheet) 'science instrument' to bound by power study the (limits shadow magnetosphere duration) Shadow 30-400 km MagnetieFieldLines 10-160 km Sun Formation scale matches science scale
- The goal of MMS (<u>Magnetospheric</u> <u>MultiScale</u>) Mission is to study the physics of magnetic reconnection in the Sunsolar-wind-Earth interaction
- The applications include power grid protection, mitigating communications disruption, improving magnetic confinement, understanding auroras, and climate change
- MMS is a complex formation flying mission launched by NASA on March 13, 2015
- To accomplish this goal MMS requires a highly integrated and responsive ground system to support the flight operations. Components of the ground system include:
  - Control of the flight
  - Issuance of commands
  - Acknowledgement of the receipt of telemetry
  - Trending and Analysis
  - Communication of with networks (DSN, SN, and NEN)
  - Interoperability between components (e.g. flight dynamics and maneuver command generation and execution

### MMS Mission Concept at a Glance

# Spacecraft GN&C Block Diagram

- Spacecraft dynamics result from a complex interplay of onboard sensors & actuators with ground-based products
- Anecdote first micropatch on MMS
   Navigator box (red outline) showed signs of full CPU use
  - Code to solve
     Kepler's equation
     stuck in infinite loop
  - Details to follow on next slide



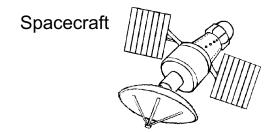
A typical requirement in any Navigation system is the solution of Kepler's equation

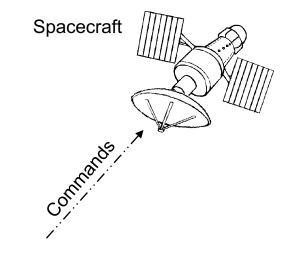
 $M = E - e \sin E$ 

- Going from E to M is easy but going from M to E requires a solution to a transcendental equation (numerical iteration)
- •The code had a legacy approach that basically, in pseudocode, did the following
  - 1. Guess a solution  $E^0$
  - 2. Try it out and compare  $M^0$  to M
  - 3. use the difference to revise  $E^1$
  - 4. Repeat until  $|M M^n| < tol$
- The loop had no other exit criterion (e.g. number of trials) and got stuck trying to get tol = eps
- •Our initial solution was to rewrite the code, recompile, and upload a patch but...
- •Our final solution was the (4Ps):
  - 1. Peek into the memory location storing *tol*
  - 2. Poke a new value into the same location
  - 3. Peek again to make sure
  - 4. Pray...
- •This solution has been flying for years and so far so good

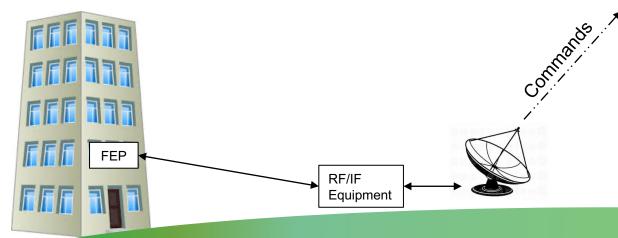
### An overview of space mission architecture

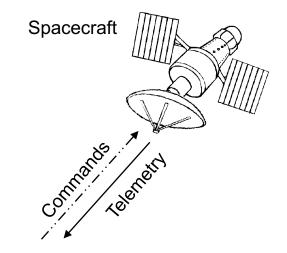




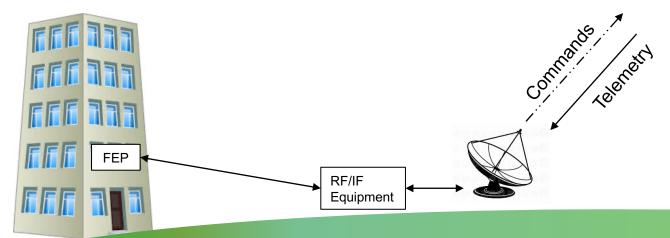


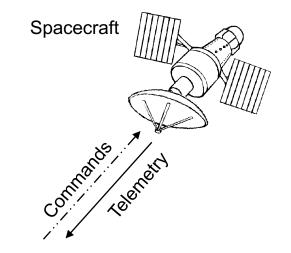
#### Mission Operations Center (MOC)



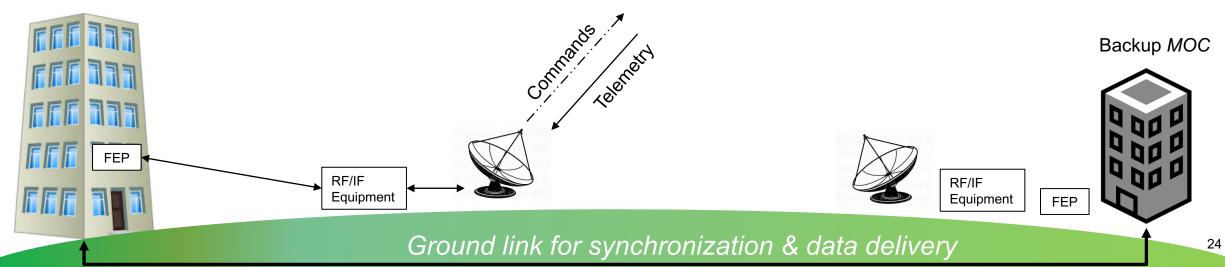


#### Mission Operations Center (MOC)

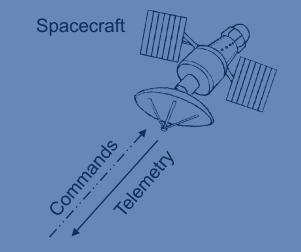




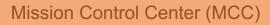
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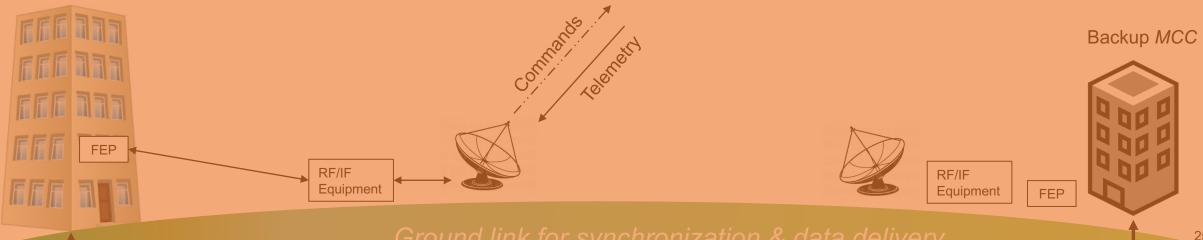


#### Flight Software (ie. cFS)



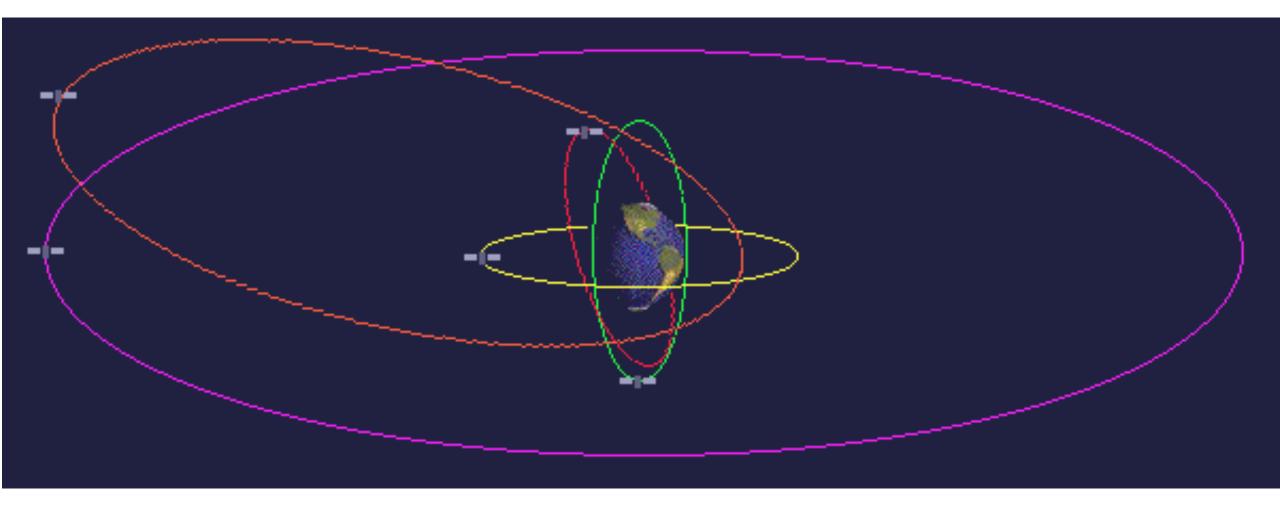
#### Ground Software (ie. GMSEC)





# ✓

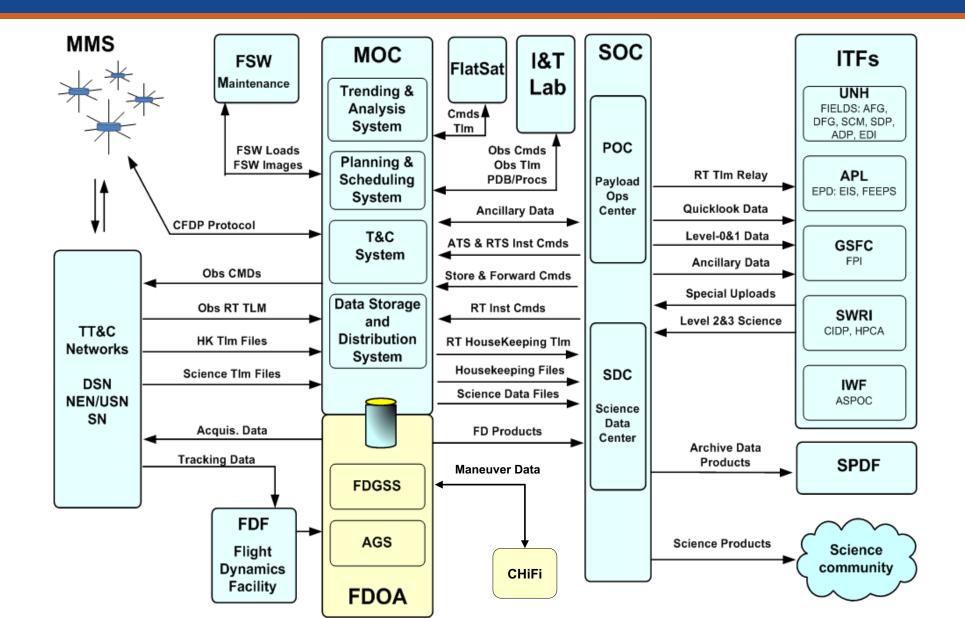
### A note on Orbits and Communications



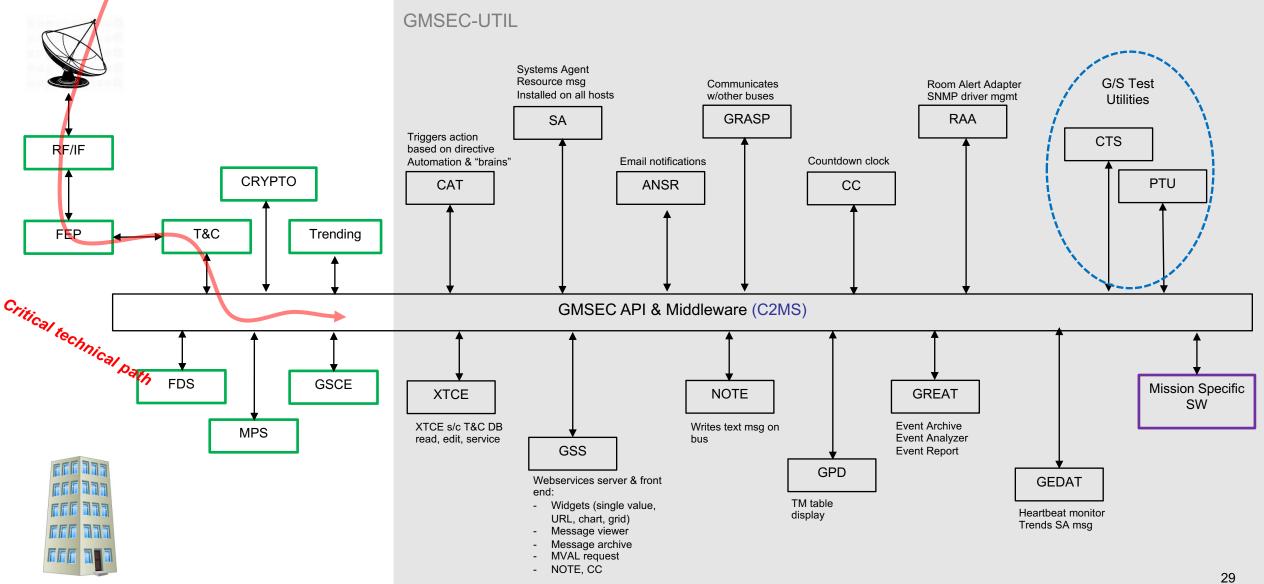
### **Ground Software and GMSEC**



### **Ground System Architecture**



# **GMSEC:** Ground system & mission ops enabler



### **Ground System Dashboard Concept**



### **Standards**

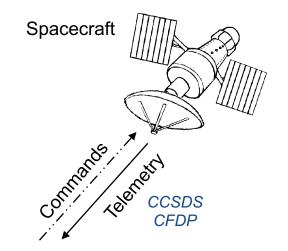
XTCE, XML Telemetry & Command Exchange

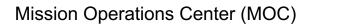
C2MS, Command & Control Message Specification

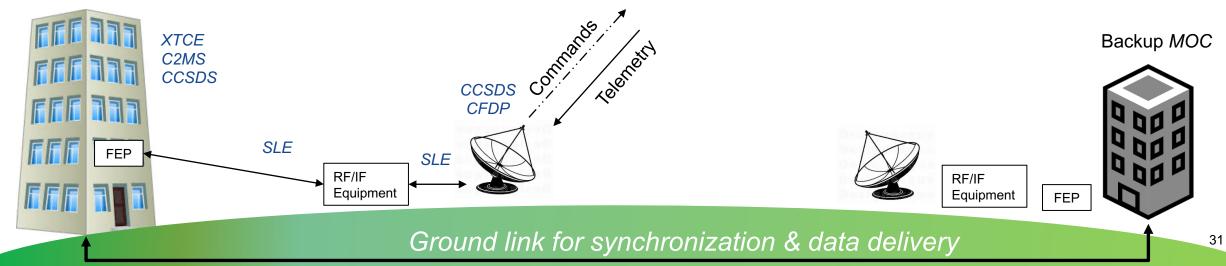
**CCSDS packets**, Consultative Committee on Space Data Standards

SLE, Space Link Extension

**CFDP**, CCSDS File Delivery Protocol







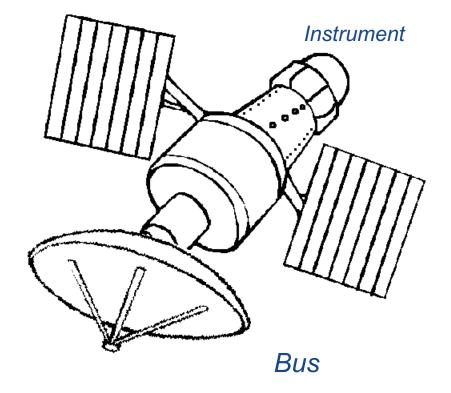
### Flight Software and cFS



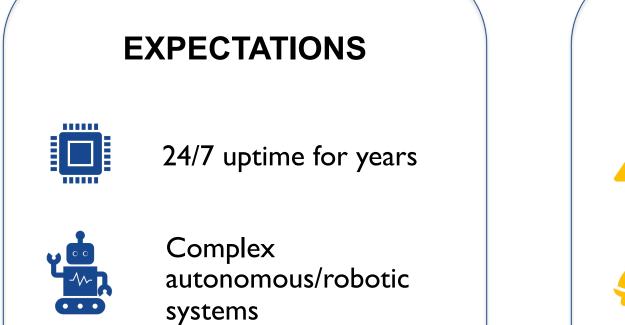


# What is Flight Software?

- Flight Software is embedded software that flies!
- The real-time "Brains" of the spacecraft
- Part of the Spacecraft Bus or a Science Payload
- Starts when power is applied to CPU



# **Unique Challenges of Flight Software**



Remote operations

and maintenance

Generations older than consumer electronics

REALITY

Harsh environments

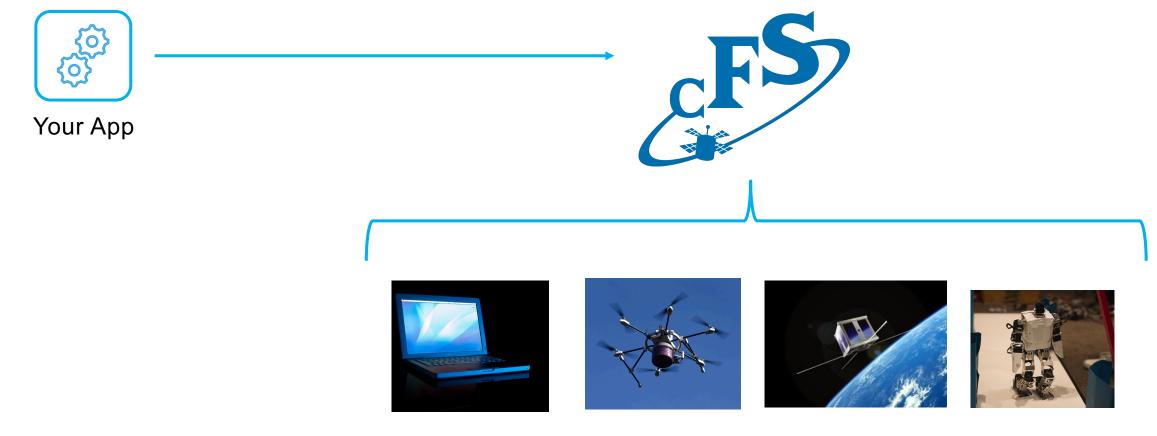
cause transient and

permanent faults



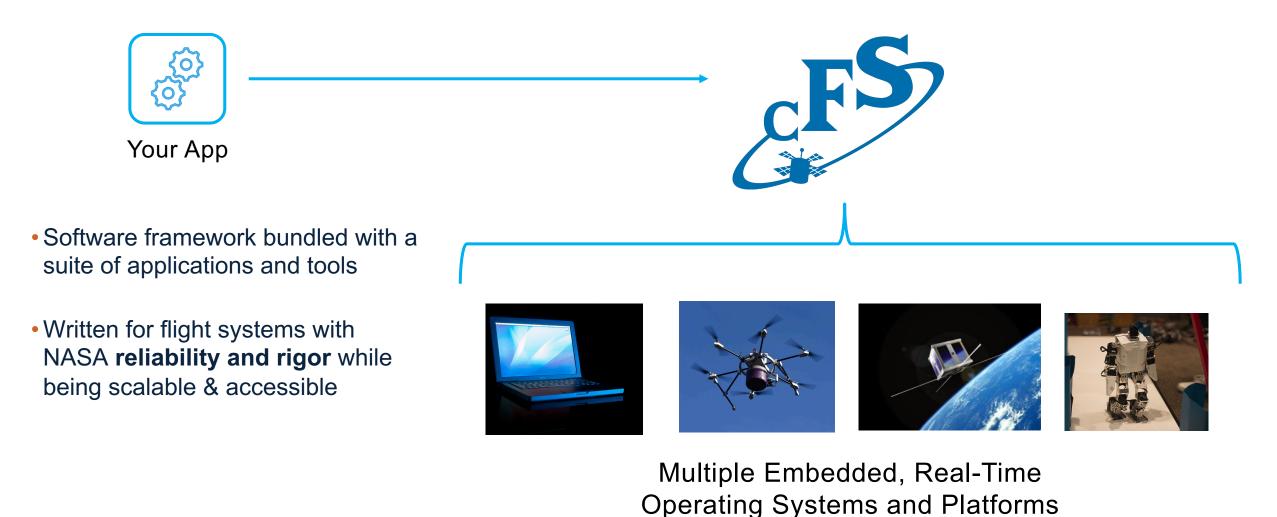
Communications at "dial-up" speeds

# An open-source framework for embedded software



Multiple Embedded, Real-Time Operating Systems and Platforms

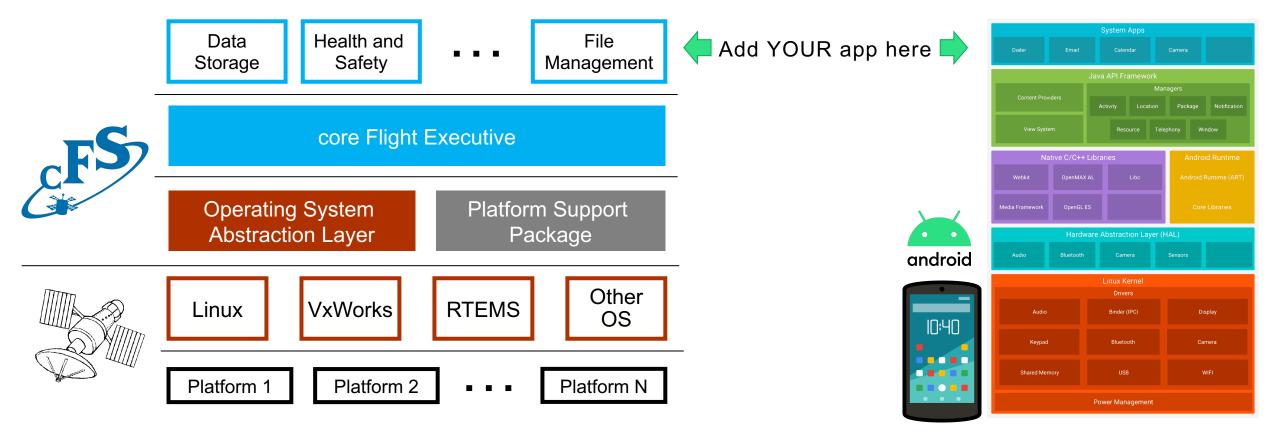
# An open-source framework for embedded software



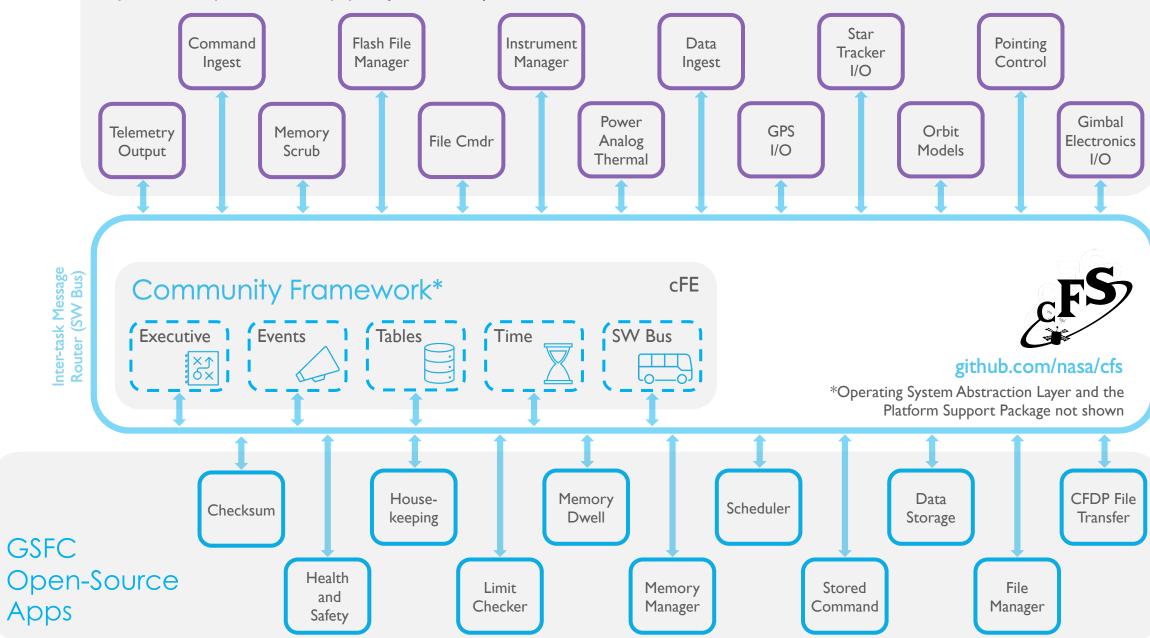
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## ✓ +†.

#### **Architecture Provides Flexibility**



#### System-Specific Apps (Private)



#### **AMP Challenge Ideas**

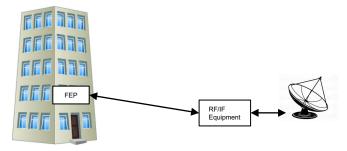




## **AMP Spacecraft Challenge Ideas**

- Patch a simulated spacecraft running cFS and an emulated ground system
  - Fix an iterator-based algorithm with a "broken" exit condition (MMS Example)
  - Patch a Kalman Filter algorithm with a runaway covariance matrix
- Patch the firmware of space-like hardware
  - fix parameters such as scale factors and gains
- And more!









#### cFS

#### • cFS Framework Bundle <u>https://github.com/nasa/cfs</u>

#### Training Exercises

https://ntrs.nasa.gov/citations/20205000691

#### OpenSatKit\*

https://github.com/OpenSatKit/OpenSatKit

## Community Mailing List <u>https://lists.nasa.gov/mailman/listinfo/cfs-community</u>

#### GMSEC

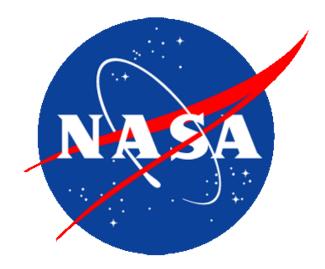
- GMSEC Web Site
   <u>https://gmsec.gsfc.nasa.gov</u>
- GMSEC Overview
   https://www.nasa.gov/content/reference-material

#### • C2MS

https://www.omg.org/spec/C2MS/

It is difficult to say what is impossible... for the *dream of yesterday* is the *hope of today* And the *reality of Tomorrow*.

- Robert H. Goddard (1882 - 1945)



#### **Backup Charts**



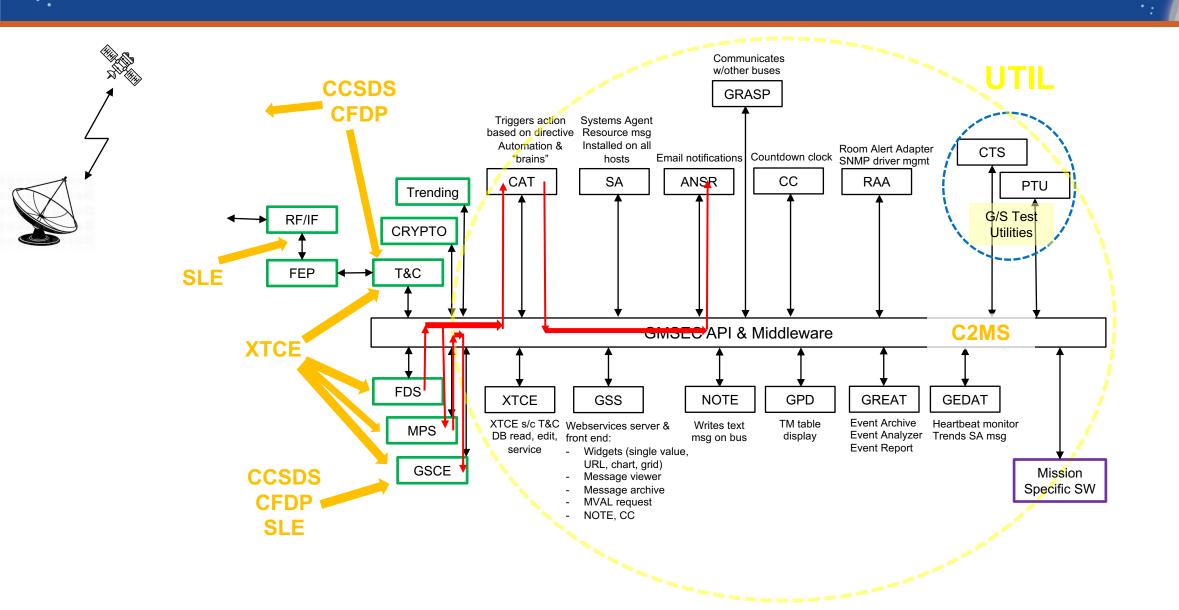
#### Goddard Engineering and Technology Directorate



| AFRL  | Air Force Research Laboratory                     |  |  |  |  |  |  |  |
|-------|---|--|--|--|--|--|--|--|
| AI    | Artificial Intelligence                           |  |  |  |  |  |  |  |
| ΑΡΙ   | application programming interface                 |  |  |  |  |  |  |  |
| APL   | Applied Physics Laboratory                        |  |  |  |  |  |  |  |
| Арр   | Software Application                              |  |  |  |  |  |  |  |
| ARC   | Ames Research Center                              |  |  |  |  |  |  |  |
| CFDP  | CCSDS File Delivery Protocol                      |  |  |  |  |  |  |  |
| cFS   | core Flight System                                |  |  |  |  |  |  |  |
| CLPS  | Commercial Lunar Payload Service                  |  |  |  |  |  |  |  |
| CSA   | Canadian Space Agency                             |  |  |  |  |  |  |  |
| DARPA | Defense Advanced Research Projects Agency         |  |  |  |  |  |  |  |
| DoD   | Department of Defense                             |  |  |  |  |  |  |  |
| DTN   | Delay/Disruption Tolerant Networking              |  |  |  |  |  |  |  |
| ESA   | European Space Agency                             |  |  |  |  |  |  |  |
| GMSEC | Goddard Mission Services Evolution Center (GMSEC) |  |  |  |  |  |  |  |
| GRC   | Glenn Research Center                             |  |  |  |  |  |  |  |
| GSFC  | Goddard Space Flight Center                       |  |  |  |  |  |  |  |
| IOS   | Internet Operating System (Apple)                 |  |  |  |  |  |  |  |
|       |   |  |  |  |  |  |  |  |

| IV&V  | NASA's Independent Verification and Validation facility |
|-------|---|
| JAXA  | Japan Aerospace Exploration Agency                      |
| JPL   | Jet Propulsion Laboratory                               |
| JSC   | Johnson Space Center                                    |
| KARI  | Korea Aerospace Research Institute                      |
| KSC   | Kennedy Space Center                                    |
| MMS   | Magnetospheric Multiscale                               |
| MSFC  | Marshall Space Flight Center                            |
| NASA  | National Aeronautics and Space Administration           |
| NPR   | NASA Procedural Requirements                            |
| RTEMS | Real-Time Executive for Multiprocessor Systems          |
| TRL   | Technology Readiness Levels                             |

#### **C2MS:** Publish/subscribe Mechanics



#### CCSDS

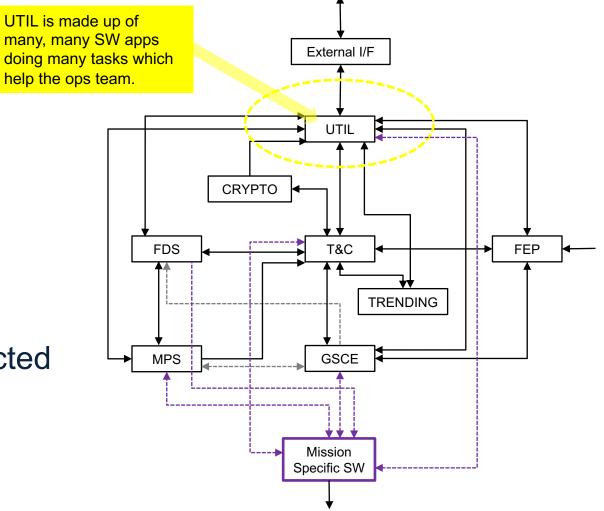
- Consultative Committee on Space Data Standards (CCSDS):
  - International Organization for comm and data standards for spaceflight
  - Published international TM &TC packet standards
    - CCSDS TM and TC packet formats
  - 28 countries
  - 1000+ missions
  - CFDP: CCSDS File Delivery Protocol
  - www.public.ccsds.org

| Packet Identification         Packet Sequence Control         Packet Length         Secondary Header           Version         Type         Sec         Application         Seguence         Length         Version         Playback         Unused         CCSDS           (3)         (1)         (1)         (1)         (2)         Continued         Version         Playback         Unused         CCSDS         SMB         Destination         (8)           Space Packet (continued)           Secondary Header         Packet Data           CSDS         SMB         Code         (8)         Spacecraft Bus: Fixed 10 bytes (80)           Page         Code         (8)         Code         (9)         Page         Transfer Header           Version         Tesconnand         Transfer Frame         Frame         Security (9)         Page         Transfer         Frame         Frame         Frame         Frame         Frame         Frame         Security (9)         (4)         (1)         (1)         (1)         (1)         (1)         (1)         (1)         (1)         (1)         (1)         (1)         (1)         (1)         (2)         (1)         (1)         (1)         (1)         (1)   | Space Packet             |               |               |                       |                       |                    |           |                                       |                                      |  |  |  |  |  |
|---|--------------------------|---------------|---------------|-----------------------|-----------------------|--------------------|-----------|---------------------------------------|--------------------------------------|--|--|--|--|--|
| Image: control       Image  | Packet Identifi          | Packet Sequen | ice Control   |                       |                       | Secondary Header   |           |                                       |                                      |  |  |  |  |  |
| Space Packet (continued)         Secondary Header       Packet Data         Application Data         Source       Packet Data         CCSDS       CCSDS       Space craft Bus: Fixed 10 bytes (80)         Space Craft Bus: Fixed 10 bytes (80)         Page       Control       Sequence         (8)       Telecommand Transfer Frame Header       Telecommand Transfer Frame Header         Telecommand Codeblocks         Control       Telecomman  | Hdr<br>Flag              | r ID<br>a     | Flag          | Sequence<br>Count     | Length                | Version            |           |                                       |                                      | SMB<br>Destination                           |  |  |  |  |
| Secondary Header         Packet Data           CCSBS         SMB         SMB         Supervision         Application Data           Supervision         Source         Page         (a)         Spacecraft Bus: Fixed 10 bytes (80)           Page         (b)         (c)         (c)         (c)         (c)         Page           Transfer Frame         Telecommand Transfer Frame Header         Telecommand Transfer Frame Segment         Mescage         Frame           Version         Byzes         Command         Spacecraft         (c)         (c)         Version         Segment         Segment         Segment         Version         Frame Data         Mescage         Frame         Segment         Version         Frame Data         Mescage         Frame         Segment         Version         Version         Frame Data         Mescage         Frame         Segment         Version         Version         Frame Data         Mescage         Frame         Segment         Version         Version         Version         Frame Data         Mescage         Frame         Segment         Version         Version         Mescage         Frame         Version         Version         Version         Version         Mescage         Frame         Version         Version   |                          | (11)          | (2)           | (14)                  | (16)                  | (5)                | (1)       | (1)                                   | (1)                                  | (8)  |  |  |  |  |
| CCSDS         CCSDS         Function         Checksum         Application Data           SMB         Superior         Spacecraft Bus: Fixed 10 bytes (80)         Payload: Variable up to 244 bytes (1952)           Transfer Frame         Telecommand Transfer Frame Header         Telecommand Transfer Frame Segment         Massach Error Control (128)         Massach Error Control (128)         Telecommand Codeblock         Tall Seguence           1         7 Octetis         Check Bits         Control         Control         To check Bits   | Space Packet (continued) |               |               |                       |                       |                    |           |                                       |                                      |  |  |  |  |  |
| SMB       SMB       Code       Spacecraft Bus: Fixed 10 bytes (8)         Page       (8)       Spacecraft Bus: Fixed 10 bytes (8)         Payload: Variable up to 244 bytes (1952)         Transfer Frame         Telecommand Transfer Frame         Version       Bypass         Control       Spacecraft Space         10       Circle         (2)       (10)         (1)       (2)         (1)       (10)         (2)       (10)         (2)       (10)         (2)       (10)         (2)       (10)         (1)       (2)         (1)       (2)         (1)       (2)         (1)       (2)         (1)       (3)         (2)       (10)         (2)       (10)         (2)       (10)         (2)       (10)         (3)       (4)         (4)       (3)         (5)       (11)         (6)       (12)         (7)       (11)         (1)       (11)         (1)       (11)         (1)       (12)         (1)  |                          |               |               |                       |                       |                    |           |                                       |                                      |  |  |  |  |  |
| Source<br>(8)       Page<br>(8)       Spacecraft Bus: Fixed 10 bytes (80)<br>Payload: Variable up to 244 bytes (1952)         Transfer Frame       Telecommand Transfer Frame Header       Telecommand Transfer Frame Header       Telecommand Transfer Frame Header       Telecommand Transfer Frame Header       Telecommand Transfer Parame Beagers       Telecommand Codeblock         (2)       (1)       (  |                          |               |               |                       |                       |                    |           |                                       |                                      |  |  |  |  |  |
| Telecommand Transfer Frame Header         Telecommand Transfer Frame Segment           Version         Bypess<br>Frag         Control<br>Command<br>(1)         Spare<br>ID<br>(1)         Virtual<br>Chronel<br>(2)         Frame<br>(10)         Segment<br>(8)         Sequence<br>(18)         Sequence<br>(8)         Sequence<br>(18)         Frame Data<br>(48)         Message<br>(128)         Frame Data<br>(128)         Message<br>(128)         Message<br>(128)         Message<br>(128)         Message<br>(128)         Message<br>(128)         Message<br>(128)         Message<br>(128)         Message<br>(128)         Message<br>(128)         Message<br>(128) |                          | Sour          | rce Page      | _                     | (8)                   | F                  |           |                                       |                                      |  |  |  |  |  |
| Telecommand Transfer Frame Header         Telecommand Transfer Frame Segment           Version         Bypess<br>Frag         Control<br>Command<br>(1)         Spare<br>ID<br>(1)         Virtual<br>(2)         Frame<br>(10)         Frame<br>(8)         Segment<br>(18)         Sequence<br>(18)         Sequence<br>(18)         Frame<br>(18)         Message<br>(18)         Frame<br>(18)         Message<br>(18)         Frame<br>(128)         Message<br>(128)         Frame<br>(128)         Frame<br>(128)<                              |                          |               |               |                       |                       |                    |           |                                       |                                      | /  |  |  |  |  |
| Telecommand Transfer Frame Header         Telecommand Transfer Frame Segment           Version         Bypass<br>Frag<br>(2)         Control<br>(1)         Spare<br>ID<br>(2)         Other<br>(10)         Frame<br>(8)         Segment<br>(16)         Sequence<br>(16)         Red<br>Version         Message<br>(16)         Adversion<br>(128)         Message<br>(128)         Frame<br>(16)         Sequence<br>(18)         Frame<br>(16)         Sequence<br>(18)         Frame<br>(16)         Message<br>(128)         Frame<br>(128)         Frame<br>(16)         Frame<br>(16)         Frame<br>(16)         Message<br>(128)         Frame<br>(128)         Fram<br>(128)         Frame<br>(128)         Frame<br>(128)<                              |                          |               |               |                       |                       |                    |           |                                       |                                      |  |  |  |  |  |
| Version       Bypass       Control<br>Command<br>(1)       Spare       Spacecraft<br>(2)       Virtual<br>(1)       Frame<br>(6)       Frame<br>(8)       Sequence<br>(16)       Pad<br>(16)       Frame Data<br>(8)       Message<br>(16)       Frame<br>(20)       Frame  |                          |               |               |                       |                       | $\geq$             |           |                                       |                                      |  |  |  |  |  |
| Fig       Command       Field       Length       Sequence       Header       Paindexr       Vector       Number       Length       Field       Authentication       Error       Code         (2)       (1)       Field       (10)       (10)       (10)       Number       (16)       (16)       Vector       Number       Length       Field       Authentication       Error       Code   |                          |               |               |                       |                       |                    |           |                                       |                                      |  |  |  |  |  |
| Telecommand Codeblock         Information<br>(randomized)       Error Control<br>(not randomized)         Data bits<br>7 Octets       Parity<br>Check Bits<br>(56)       Spare = 0<br>(1)         Command Link Transmission Unit (CLTU)         Start Sequence       Encoded Telecommand Codeblocks       Tail Sequence<br>0xC5C5C5C5C5C579   | Flag Comman<br>Flag      | nd ID         | Channel Lengt | th Sequence<br>Number | Header Param<br>Inde  | neter Vector<br>ex | Number Le | ength Fiel<br>(8) Variabl<br>to 979 b | ld Auther<br>Cr<br>le up (1<br>bytes | ntication Error<br>ode Control<br>128) Field |  |  |  |  |
| Information<br>(randomized)       Error Control<br>(not randomized)         Data bits<br>7 Octets<br>(56)       Parity<br>Check Bits<br>(7)       Spare = 0<br>(1)         Command Link Transmission Unit (CLTU)         Start Sequence       Encoded Telecommand Codeblocks         0xEB90       0xC5C5C5C5C5C579  | Codeblocks               |               |               |                       |                       |                    |           |                                       |                                      |  |  |  |  |  |
| (randomized)       (not randomized)         Data bits<br>7 Octets<br>(56)       Parity<br>Check Bits<br>(56)       Spare = 0<br>(1)         Command Link Transmission Unit (CLTU)         Start Sequence       Encoded Telecommand Codeblocks         0xEB90       OxC5C5C5C5C5C5C579   | Telecommar               | nd Codeblock  |               |                       | Telecommand Codeblock |                    |           |                                       |                                      |  |  |  |  |  |
| 7 Octets<br>(56)     Check Bits<br>(7)     7 Octets<br>(1)       Command Link Transmission Unit (CLTU)       Start Sequence       0xEB90  |                          |               |               |                       | -                     |                    |           |                                       |                                      |  |  |  |  |  |
| Command Link Transmission Unit (CLTU)       Start Sequence     Encoded Telecommand Codeblocks       0xEB90     0xC5C5C5C5C5C5C579   | 7 Octets Ch              | heck Bits     |               | I                     |                       |                    | 7 Octet   | ts Che                                | eck Bits                             |  |  |  |  |  |
| Start Sequence         Encoded Telecommand Codeblocks         Tail Sequence           0xEB90         0xC5C5C5C5C5C5C579   |                          |               |               | missior               | ו Unit (Cl            | _TU)               | (30)      |                                       |                                      |  |  |  |  |  |
|   |                          |               |               |                       |                       |                    |           |                                       |                                      |  |  |  |  |  |
| (16)  | 0xEB90                   |               |               |                       |                       |                    |           |                                       | 0xC                                  | 5C5C5C5C5C579                                |  |  |  |  |
| (10) (64)   | (16)                     |               |               |                       |                       |                    |           |                                       |                                      | (64)   |  |  |  |  |

Snace Packet

## **Mission Control: Interfaces**

- Socket interfaces
- Custom code
- Difficult to maintain
- Difficult to replace
- Interfaces are a nightmare
- Coordination with 3<sup>rd</sup> parties is challenging
- Situational awareness is neglected



Connects to many subsystems

## **Common Types of Flight Software**

- Command & Data Handling (C&DH)
  - Establish startup configuration
  - Manage command and telemetry
  - Control the flow of on-board operations
  - Manage time
  - Manage Fault Detection and Correction
- Attitude Control System (ACS)
  - Control momentum build-up
  - Determine current orbit position, attitude, velocity
  - Control maneuvers
- Instrument Software
  - Configure science instruments
  - Capture/process science data

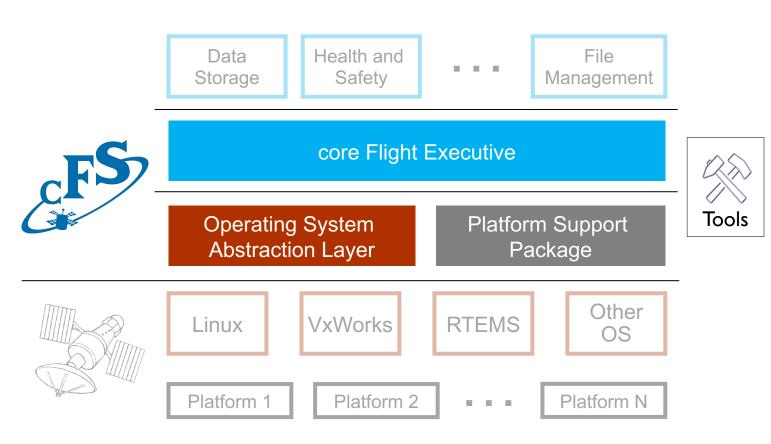


## Key cFS Definitions

- cFS Framework The set of individual services, applications, tools, and infrastructure supported by the cFS open source community.
- cFS Component An individual application, service, or tool cFS Distribution A set of custom components packaged together with the framework.
- cFS Distribution A collected combination of apps and components configured to work for a specific system (ie. SmallSats)
- cFE or cFS?
  - cFE is the core Flight Executive services and API
  - cFS is a general collective term for the framework and the growing set of components

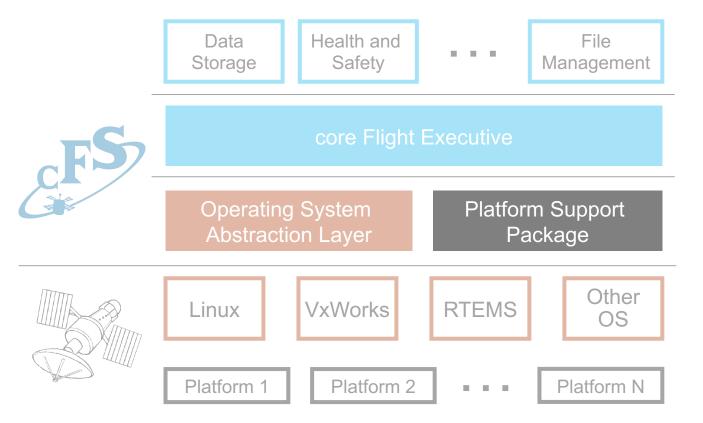
# ✓ +<sup>†</sup>.

#### Key cFS Definitions



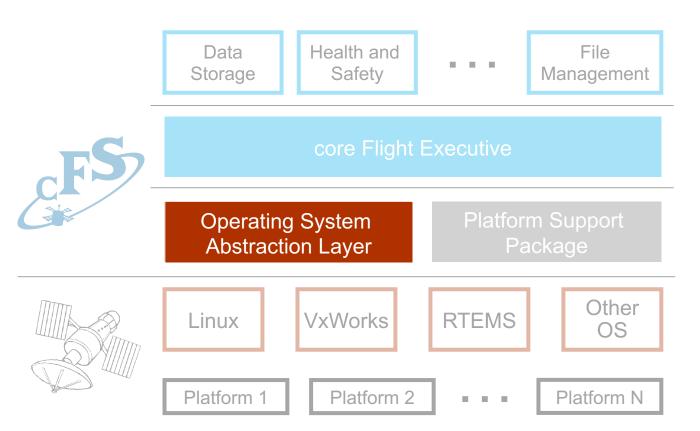
#### cFS Framework – The set of individual services, applications, tools, and infrastructure supported by the cFS open source community.

#### **Platform Abstraction**



The Platform Support Package (PSP) is a software library that provides a single Application Program Interface (API) to underlying avionics hardware and board support package.

### **Operating System Abstraction**

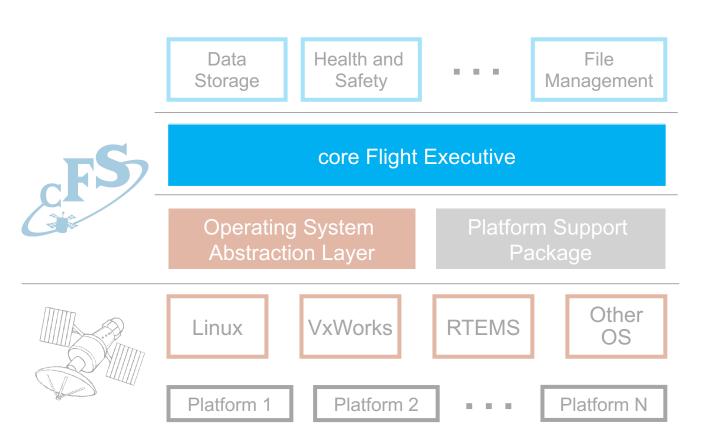


The OS Abstraction Layer (OSAL) provides a single Application Program Interface (API) to apps regardless of the underlying real-time operating system.

OSAL supports *Linux*, *VxWorks*, *RTEMS*, *and FreeRTOS*\*

\*FreeRTOS port not maintained by NASA

## **Core Flight Executive**



**cFE** creates an application runtime environment by providing services that are common to most flight applications:

Executive Services, software management

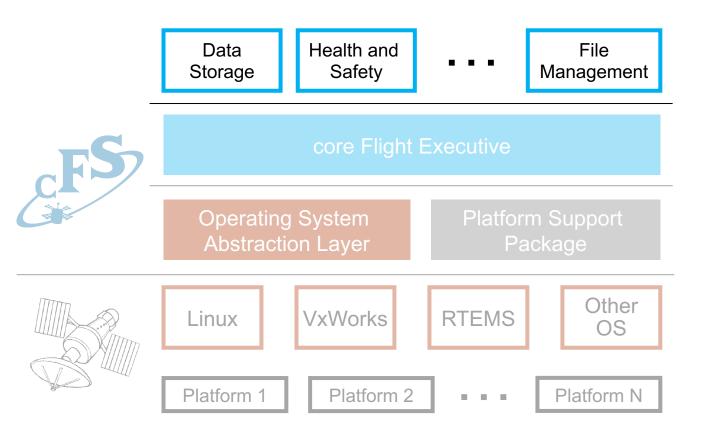
Event Services, onboard logging

Software Bus, pub/sub message bus

Table Services, table management

*Time Services,* time sync and distribution

## **Application Layer**



**Applications** provide mission functionality using a combination of cFS community apps and mission-specific apps.

## **11 open-source** apps maintained by NASA-GSFC

