

An efficient preconditioner for a monolithic high-order fluid- structure interaction solver

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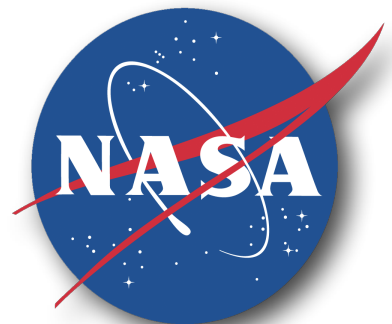
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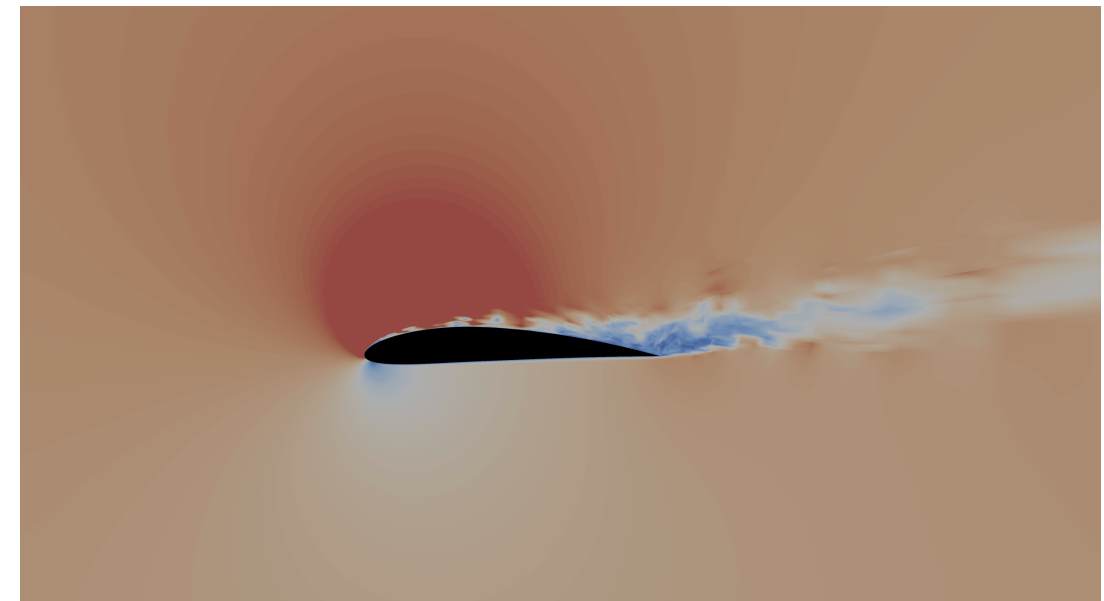
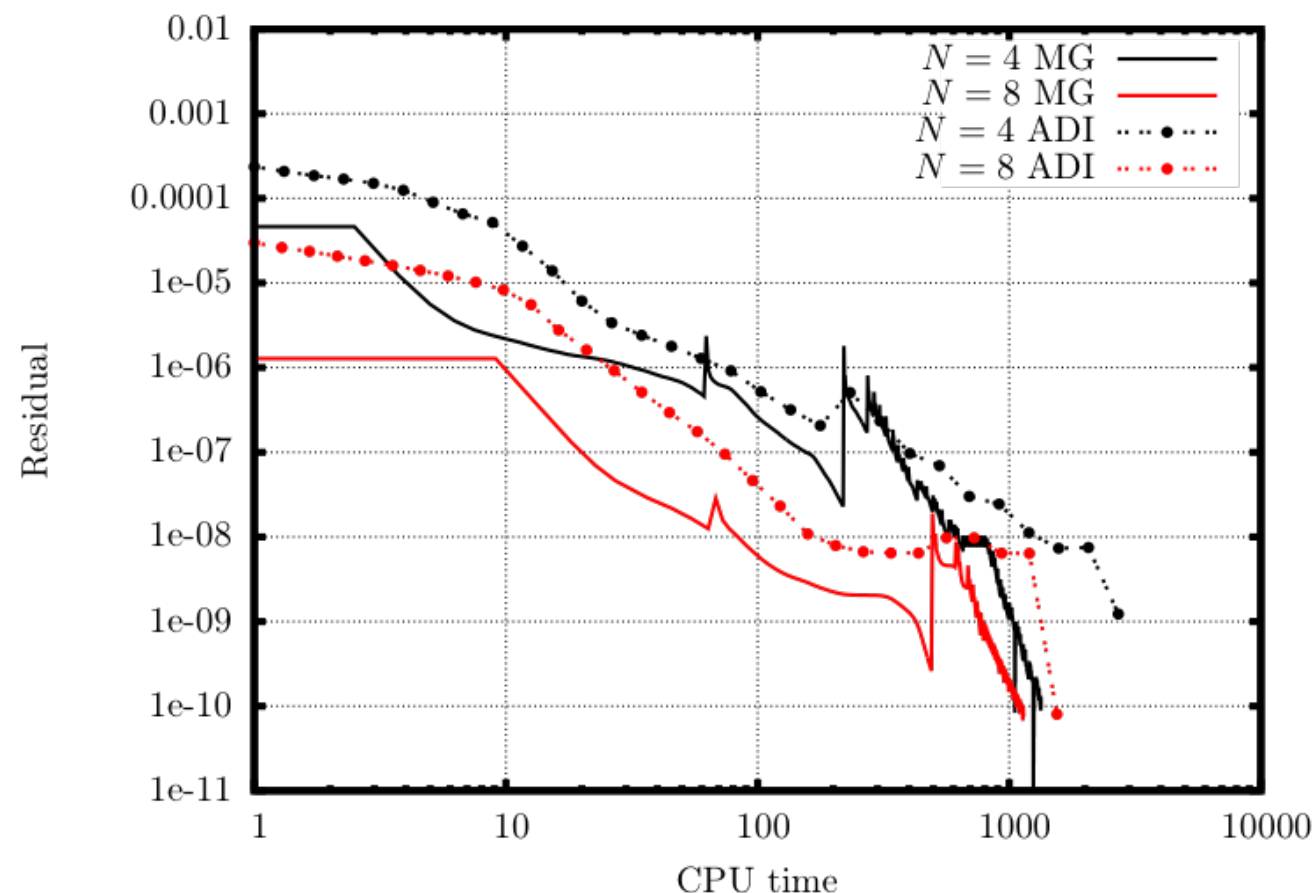
Scott Murman

NASA Ames Research Center



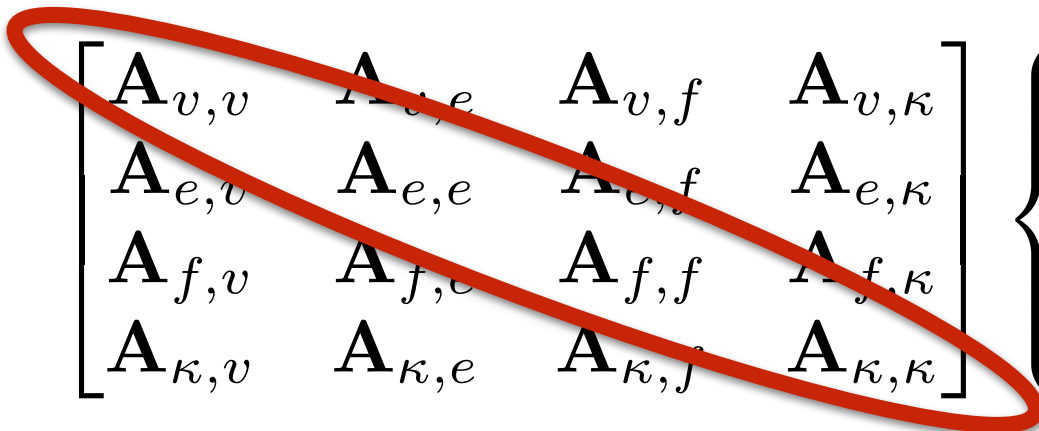
- Developing an implicit space-time high-order multi-physics solver (*eddy*)
- Requires solution of nonlinear system to machine precision every steady/unsteady step
 - Matrix-Free, Newton-Krylov algorithm
- Standard preconditioning methods developed for 2nd-order solvers, based upon a full Jacobian approximation, scale too poorly with increasing polynomial order - both memory and computational cost - to be utilized
- Developed a strategy based upon a hierarchical approach to preconditioning for high-order discretizations
 - Leverage standard methods at low order ($N=2$)
 - Develop efficient preconditioners at high order ($N > 2$)
 - Implement in a spectral multigrid linear preconditioner

- Example for the Navier-Stokes equations (SciTech 2020)
- Block - ILU0 at $N=2$
- Tensor-product ADI preconditioner at $N > 2$ (Diosady & Murman, JCP)
- Solution of linear adjoint system for NACA 4412 airfoil at $Re=50k$
- Reduces computational time by factor of 2, even though very few viscous-dominated elements



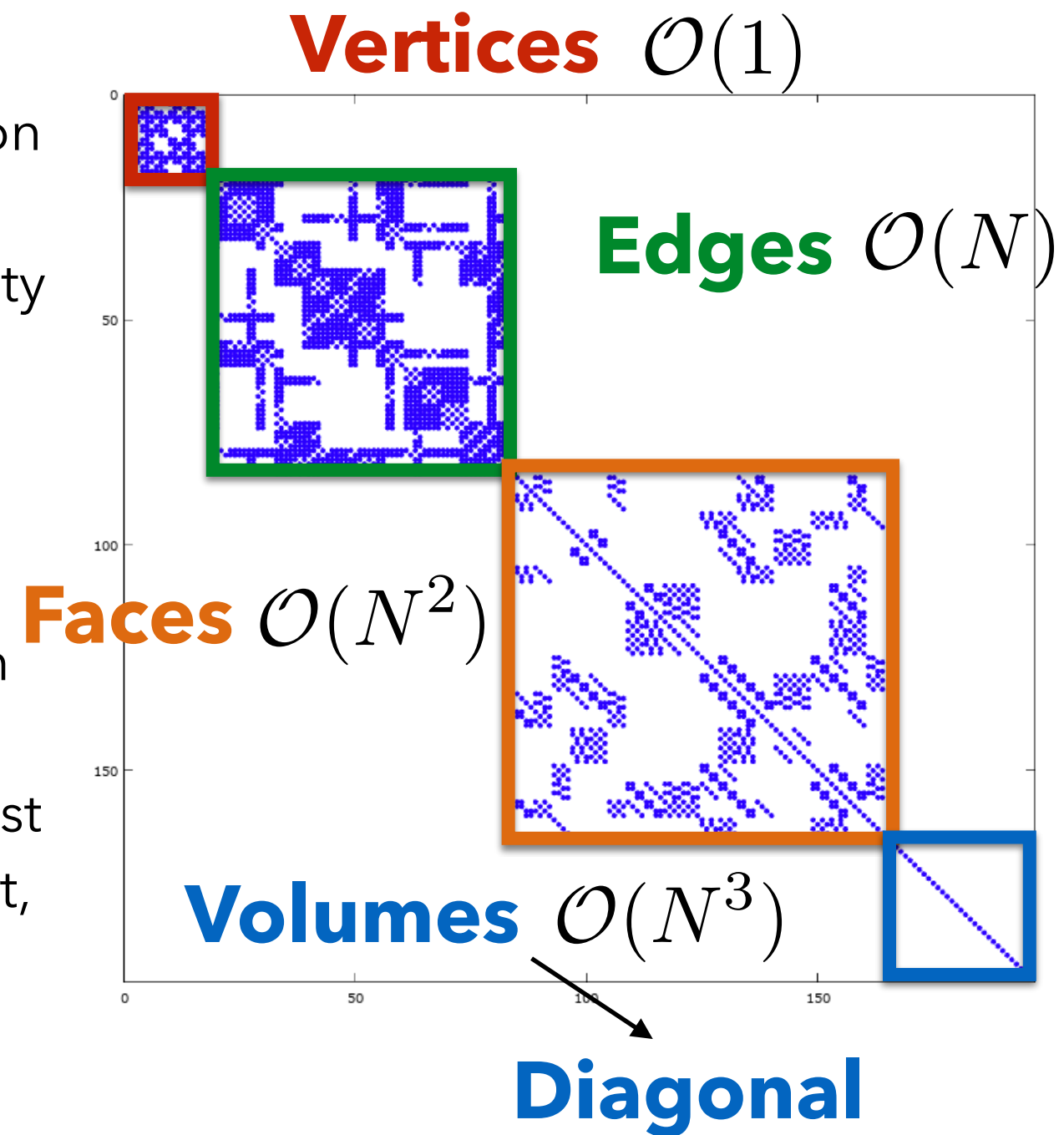
- Extend hierarchical strategy to systems for mesh deformation and structural solver
- Unlike N-S equations, these use an entity-based continuous-Galerkin formulation
- Still tensor-product based, and efficient at arbitrary order
- These building blocks can then be combined with fluid and other solvers in a general monolithic framework by considering couplings between different physical systems
 - Provides an efficient, stable, arbitrary-order multi-physics solver

- Degrees of Freedom arranged in an entity-based fashion
 - Linear system reflects entity-by-entity substructure
 - Gather-scatter DoF to assemble residuals

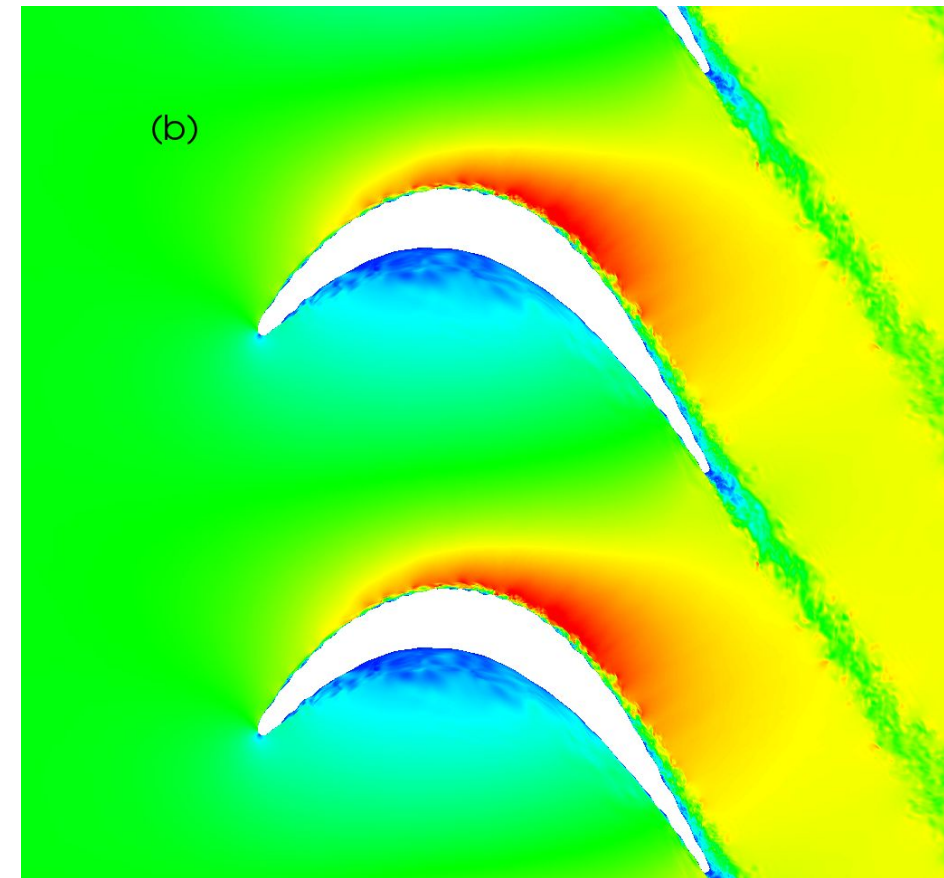
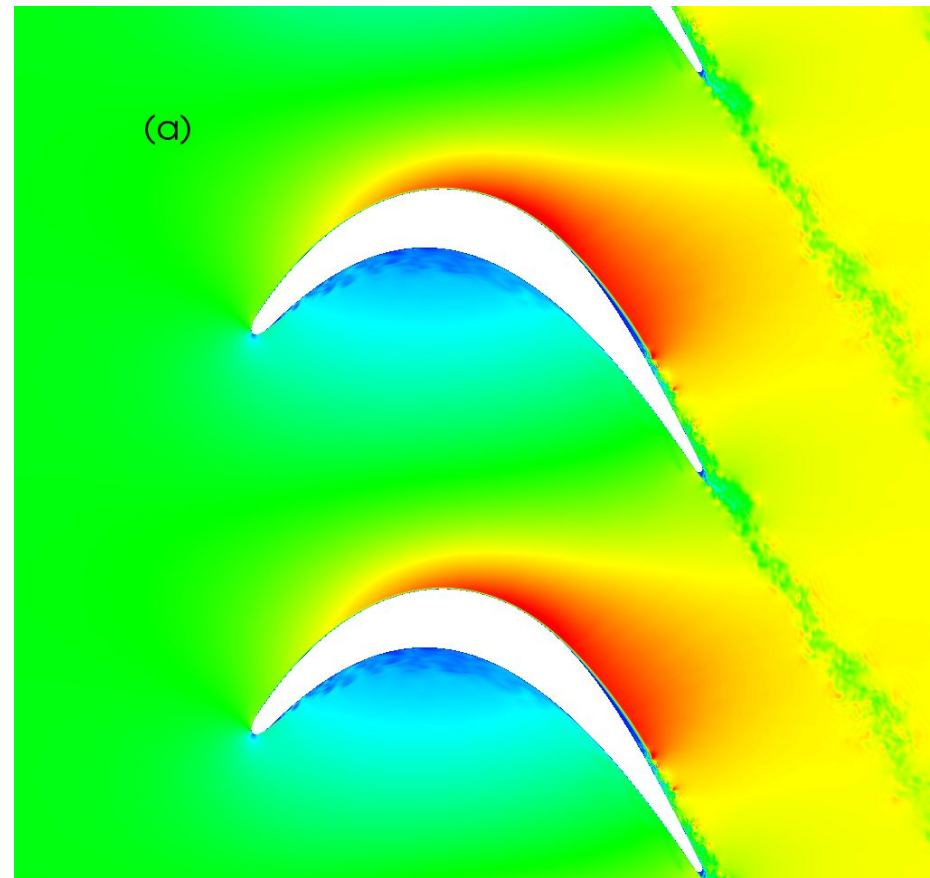

$$\begin{bmatrix} \mathbf{A}_{v,v} & \mathbf{A}_{v,e} & \mathbf{A}_{v,f} & \mathbf{A}_{v,\kappa} \\ \mathbf{A}_{e,v} & \mathbf{A}_{e,e} & \mathbf{A}_{e,f} & \mathbf{A}_{e,\kappa} \\ \mathbf{A}_{f,v} & \mathbf{A}_{f,e} & \mathbf{A}_{f,f} & \mathbf{A}_{f,\kappa} \\ \mathbf{A}_{\kappa,v} & \mathbf{A}_{\kappa,e} & \mathbf{A}_{\kappa,f} & \mathbf{A}_{\kappa,\kappa} \end{bmatrix} \begin{Bmatrix} \mathbf{U}_v \\ \mathbf{U}_e \\ \mathbf{U}_f \\ \mathbf{U}_\kappa \end{Bmatrix} = \begin{Bmatrix} \mathbf{R}_v \\ \mathbf{R}_e \\ \mathbf{R}_f \\ \mathbf{R}_\kappa \end{Bmatrix}$$

- We can't assemble the full Jacobian explicitly
 - BDDC, FETI, require explicit assembly of $\mathbf{A}_{i,j}$
 - Not clear how to do that efficiently
- Direct factorization of the elemental entities allows to compute only a portion of the matrix

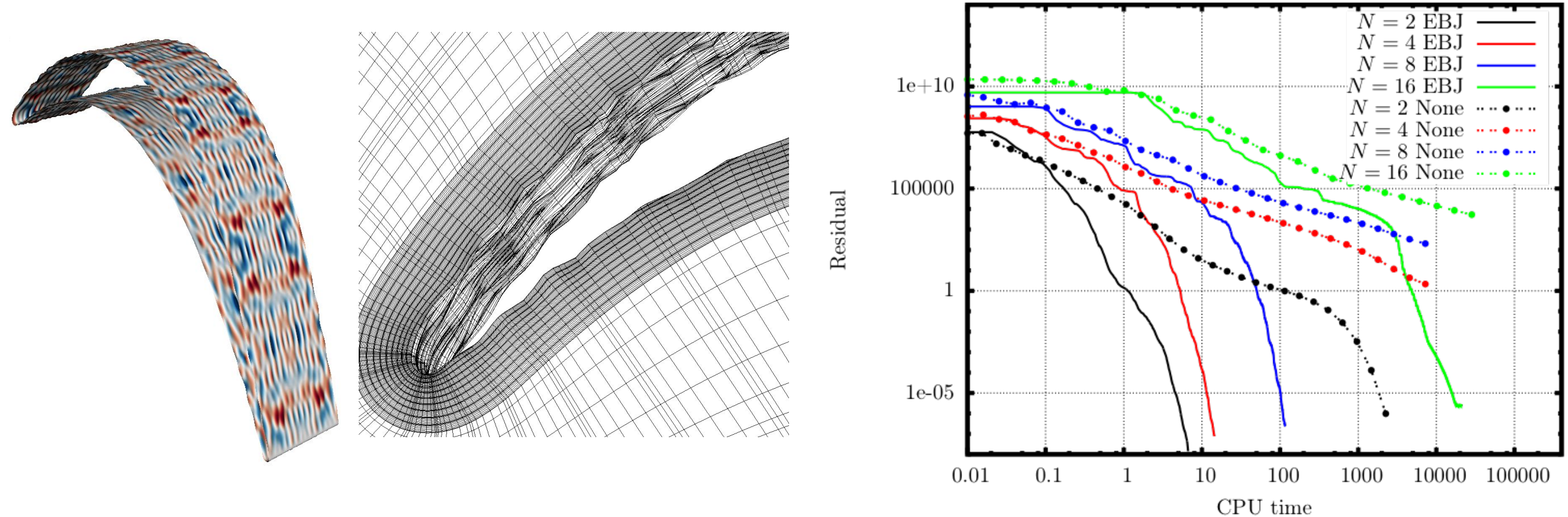
- Preconditioning strategy based on factorization of entity-wise Jacobian blocks
 - Diagonal approximation of volume terms for memory-lean implementation
- Lower dimensional entities do the majority of the work for very low computational cost
- 4 small factorizations
 - one is just a simple diagonal inversion
- Further reduce the computational cost just by considering the block-diagonal of Vert, Edges, Faces.



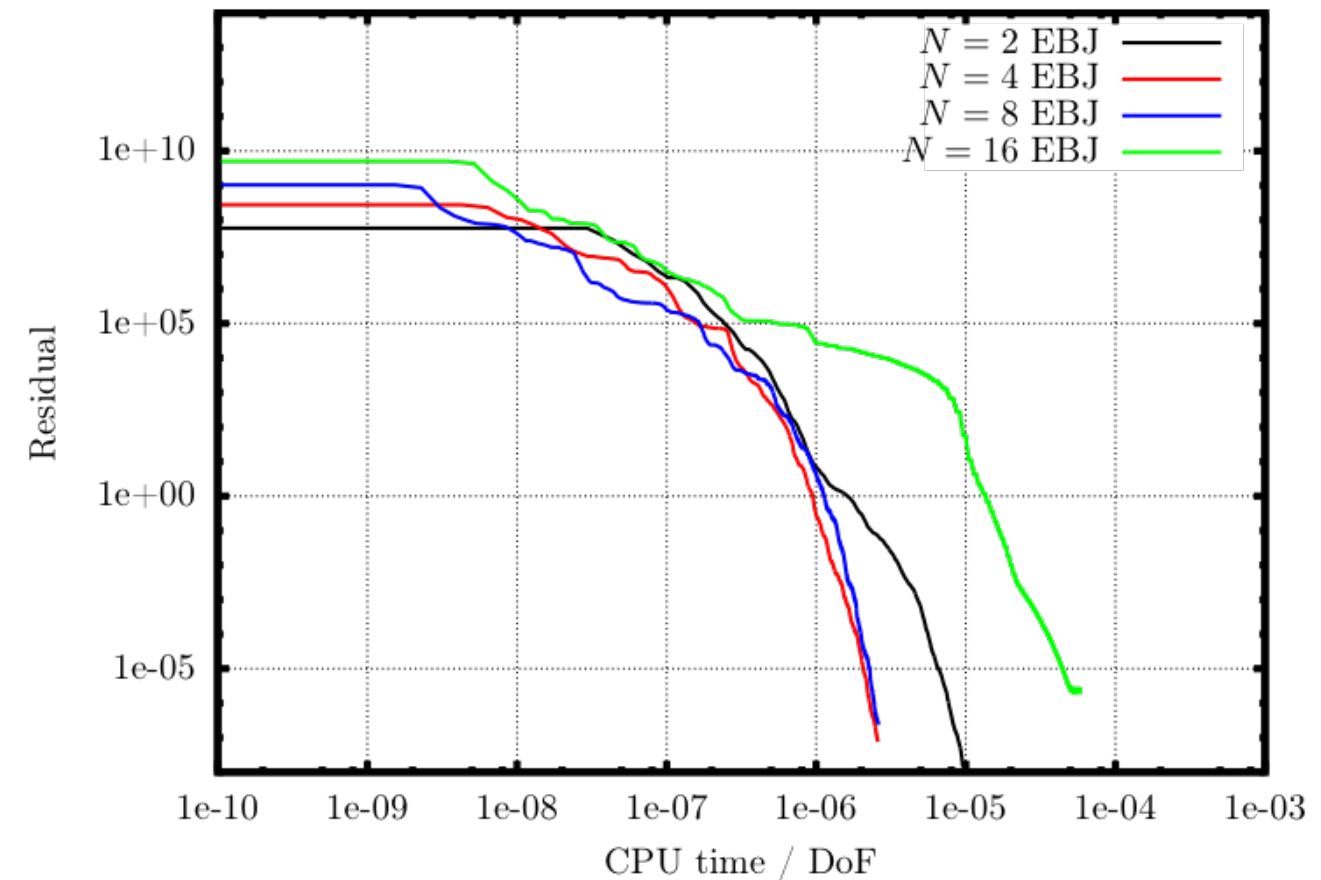
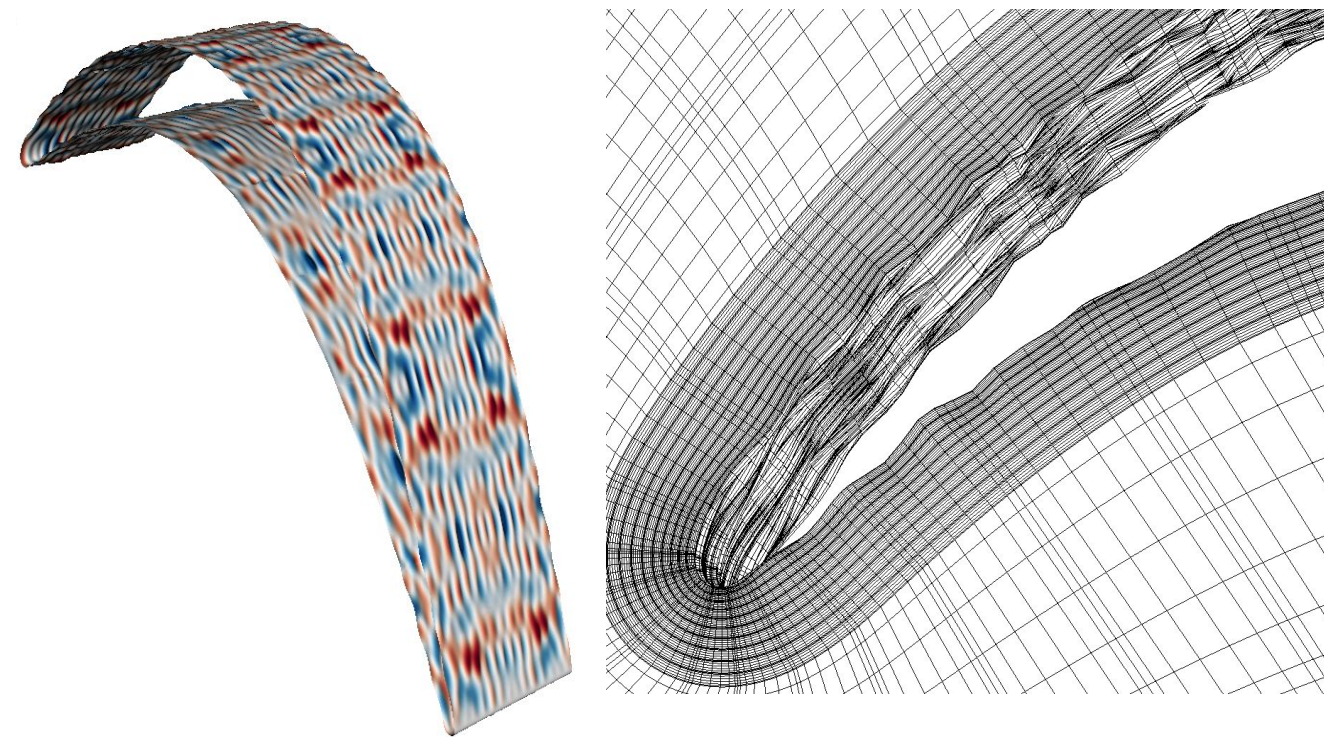
Mesh deformation (structural solver)



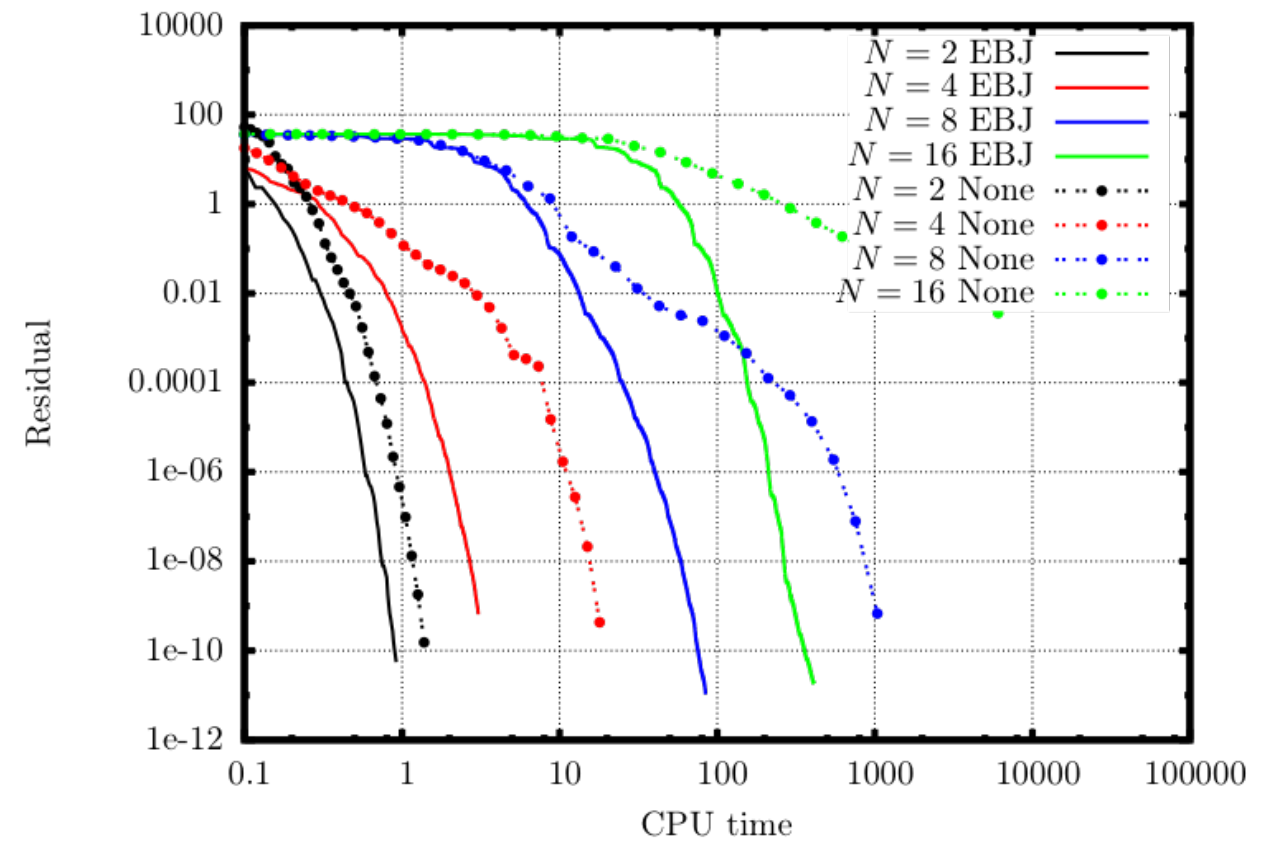
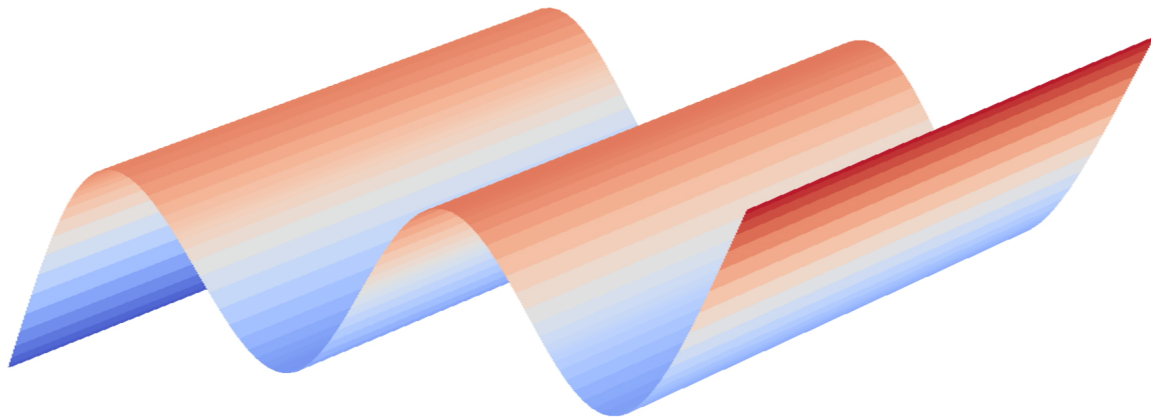
- Flow around LPT Airfoil highly dependent on surface roughness
- Presence of modeled surface roughness results in different transition behavior and size of separation bubble
- Better agreement with experiments
 - Garai et al. (2018 IGTI)
- Obtaining deformed mesh is computationally **expensive at high-order**



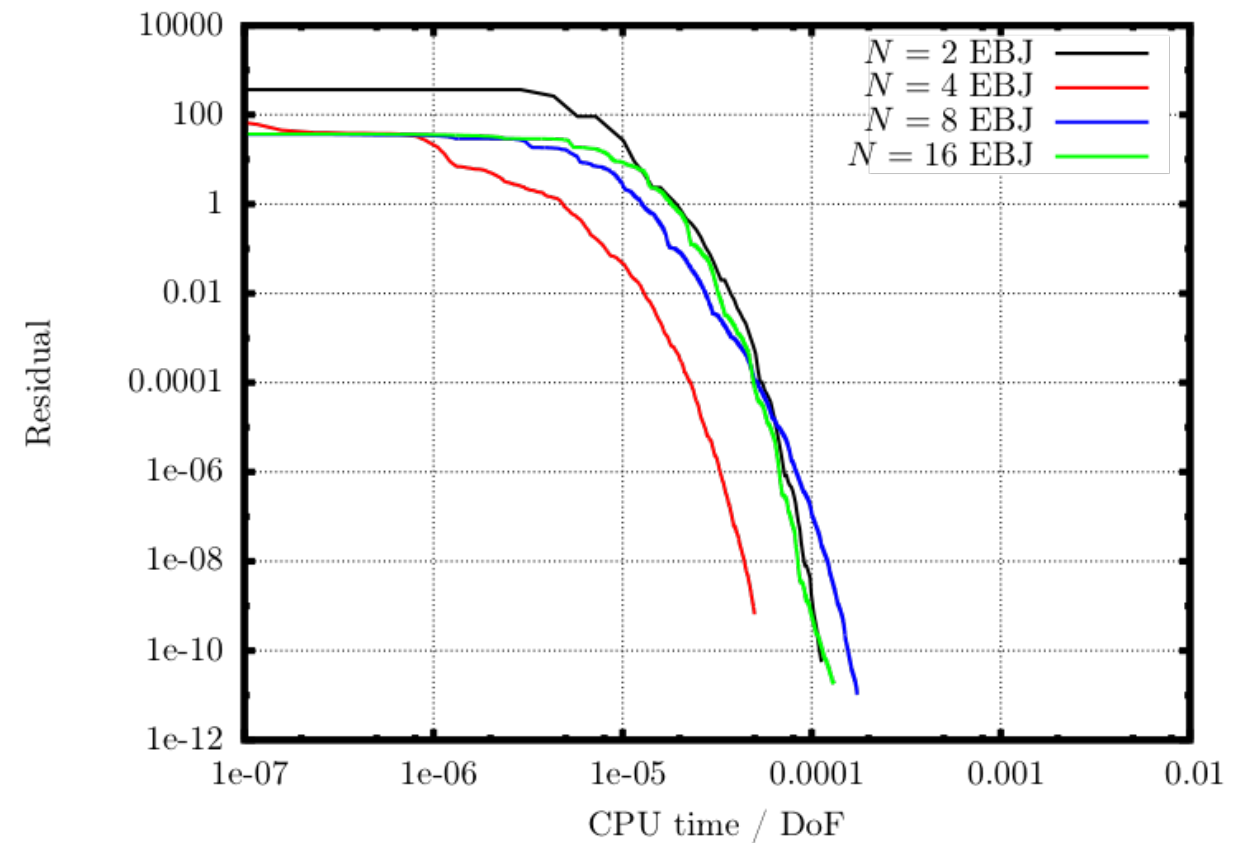
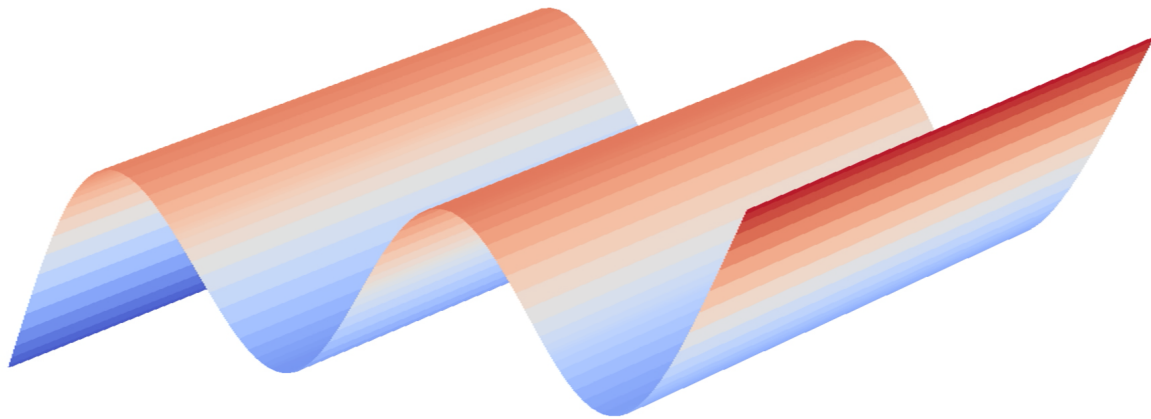
- Turbine blade test case with roughness
 - deformation applied to mesh nodal points with increasing N
 - Up to **200X** improvements w.r.t. un-preconditioned case
 - Parallel implementation shows linear scaling with number of cores
 - Constant cost per Dof



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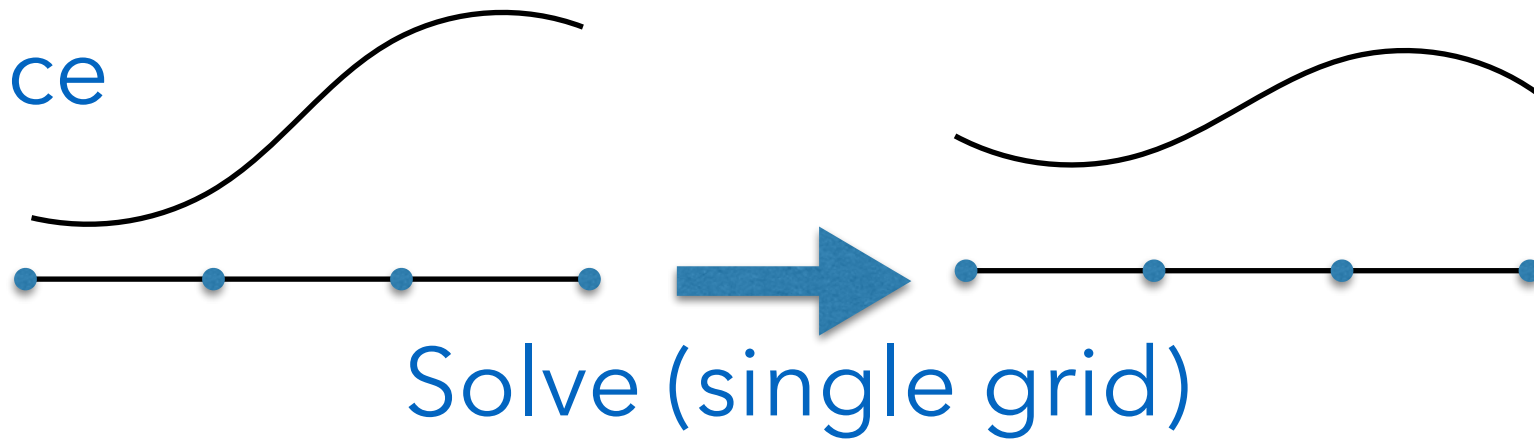
- Free-Free plate vibration in phase with natural frequency
- 8x8 mesh elements, spatial order: 2,4,8,16; temporal order: 4
- Entity Block-Jacobi enables implicit space-time solutions within seconds for very high-order cases
- Constant cost per DoF



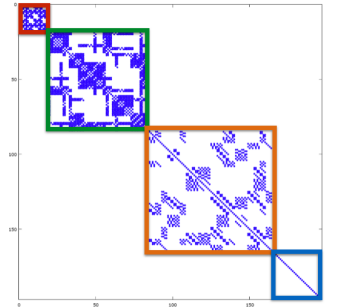
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Spectral multigrid method (structural solver)

Solution space
(high order)

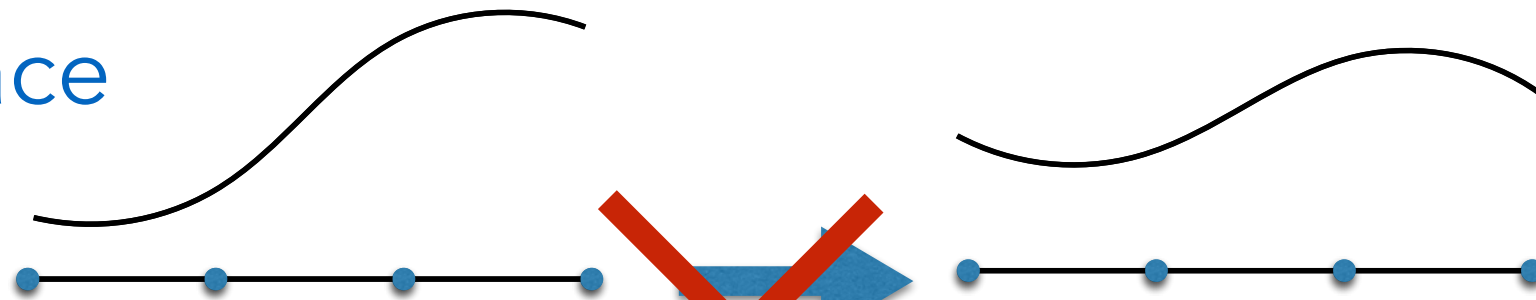


EBJ



Spectral multigrid method (structural solver)

Solution space
(high order)



~~Solve (single grid)~~

Restrict



Coarse space
(low order)



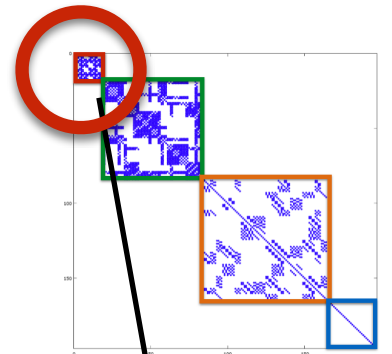
Solve (multigrid)

Prolong

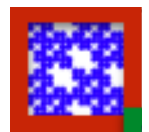


C0 restriction

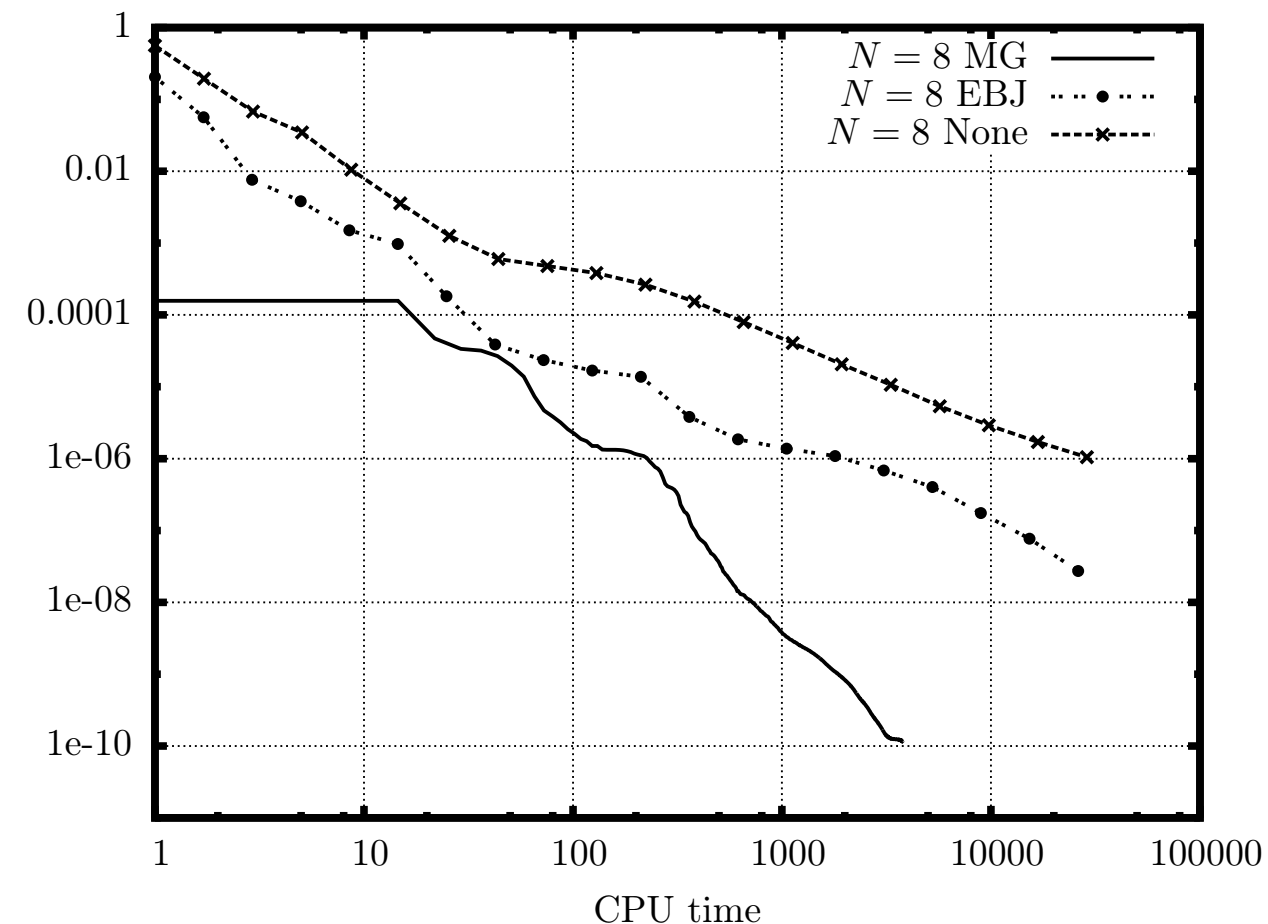
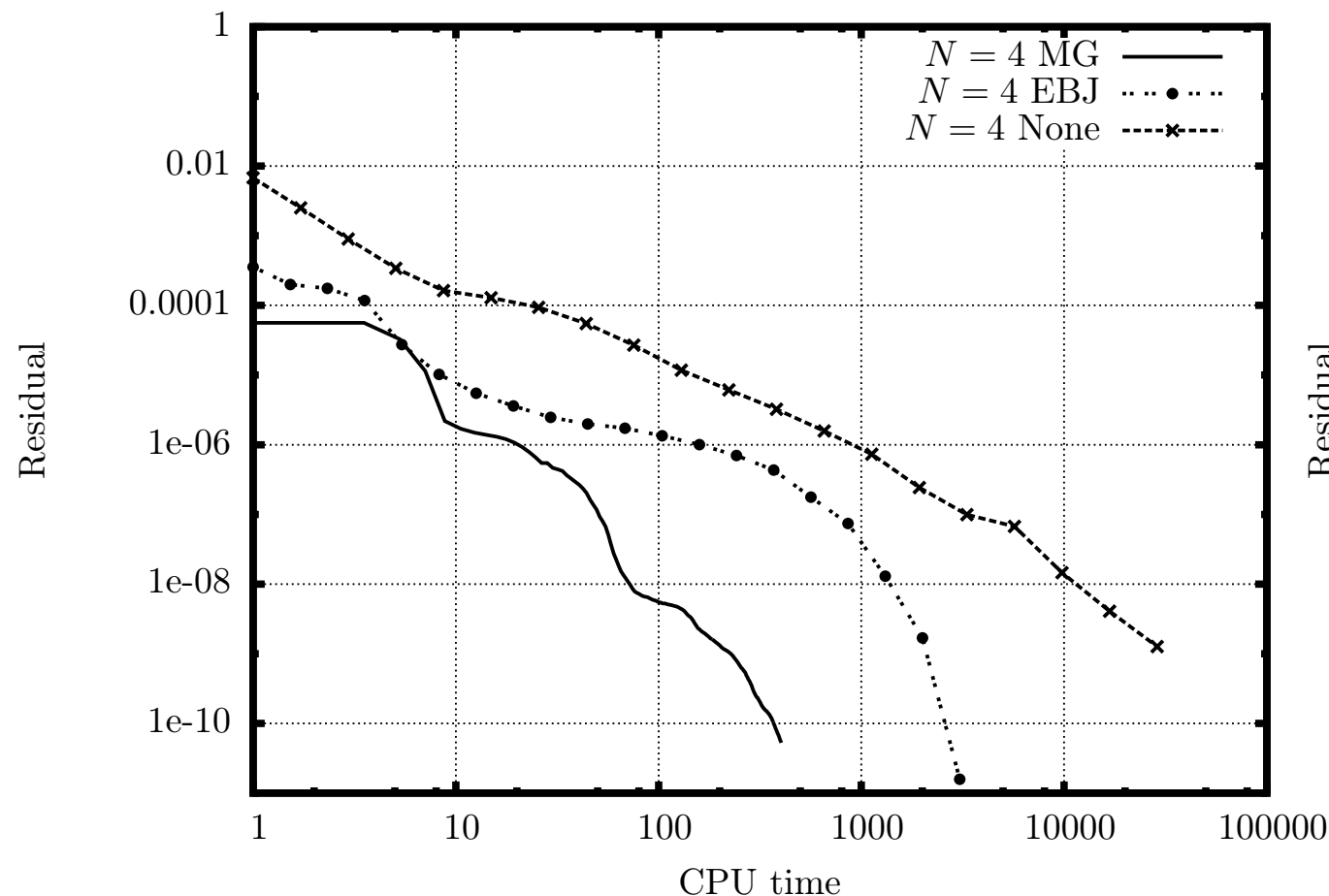
EBJ



ILU



Multigrid performance (structural solver)



- NACA 0012 - heaving mesh deformation (HOW)
- 4096 stretched mesh elements with fixed farfield
 - Single-grid EBJ preconditioner struggles
- 10X further improvement in time-to-solution with multigrid

- Developed a suite of preconditioning strategies for different physics/discretizations
 - Required to enable FSI simulations
- Implementation of preconditioning operator for structural solver
 - enabling use of mesh deformation as high order grid generation tool
 - enabling use of a linear shell structural solver for parachute fabric
- Improved solver robustness using multigrid preconditioning with block factorization of coarse space Jacobian matrices
 - cost reduction for ill-conditioned cases (mesh deformations, diffusion, adjoints)
 - enabling technology for solving stiff source terms (RANS, hypersonics)