# Development of a Trajectory-Centric CFD-RBD Framework for Advanced Multidisciplinary/Multiphysics Simulation

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- Introduction
- Framework Construction
- Experimentation and Results
- Conclusion



#### Unsteady Entry Vehicle Behavior

- Experience a wide range of flight regimes
- Exhibit significant unsteady behavior due to the wake<sup>[1]</sup>
- Control/propulsion systems disrupt a large volume of flow around the vehicle<sup>[1]</sup>
- Understanding static & dynamic aerodynamic behavior is critical to control system design, guidance development, trajectory simulation
- Among a class of problems subject to unsteady, coupled behavior:
  - Stage/panel separation
  - Acceleration through transonic regime
  - Flexible vehicles



MSL Hypersonic Flow Regime<sup>[2]</sup>



MSL RCS Jet Interaction<sup>[3]</sup>

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# Move to Multiphysics Flight Simulation

- Flight Simulation is used throughout the design process
- Constructed with independent, a priori models such as aerodynamic databases<sup>[4]</sup>
- Limited modeling of coupling between disciplines
- Interpolation and surrogate model fidelity error



- Desire for coupled, multiphysics simulation<sup>[5]</sup>
- Coupled disciplines can converge at each time step
- Eliminates interpolation error
- Decreased startup cost for new configurations (updated OML, off-nominal scenarios, etc.)



# **CFD-RBD** Simulation

- Simulates unsteady aerodynamics and rigid-body dynamics simultaneously
  - CFD solves 3-D, time-dependent Navier-Stokes equations
  - 6 DOF rigid-body dynamics (RBD) solved using numerical integration
- Continuous integration of the flow field preserves time history and captures unsteady effects
- History of use in store separation<sup>[6]</sup> and projectile design<sup>[7-9]</sup>
- Increasing use for atmospheric entry vehicles<sup>[10-13]</sup>
- Objective: develop a trajectory-propagator-centric CFD RBD simulation to enable coupling with state-of-the-art guidance, control, and propulsion models





# Framework Construction



# Framework Construction

- CFD: Fully Unstructured 3D (FUN3D) flow solver<sup>[14]</sup>
  - Finite volume, unstructured, mixed element meshes
  - Governing equations include grid motion terms for translation and rotation<sup>[15]</sup>
  - Previous use for entry vehicle aerodynamic modeling<sup>[3, 16]</sup>
  - Python API for low-level execution control
- Trajectory Propagator: Program to Optimize Simulated Trajectories II (POST2)<sup>[17]</sup>
  - 6DoF flight dynamics of vehicle about arbitrary planet
  - MSL and Mars 2020 end-to-end flight simulations built in POST2<sup>[4]</sup>
  - Designed for flexibility and customization projects normally write custom code
- Ancillary code: Python 3
  - Open-source programming language
  - Using for constructing wrapper files, post-processing, etc.

# Framework Construction



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### **Data Transformation**

- Transform orientation, c.g. location, and translation from POST2 to FUN3D
  - POST2: Earth-Centered Inertial (*I*) to Body (*B*) frames
  - FUN3D: Body Reference (*F*) to Observer (*O*) frames
- Account for:
  - Oblate spheroidal planet
  - Nonzero planetary rotation
  - Moving observer frame
- Intermediary frame *P* for ease of CFD initialization
- Nondimensionalization into grid units
- Transform coefficients from FUN3D to POST2
  - Account for changing dynamic pressure



POST2 and FUN3D Reference Frames Georgia Aerospace Systems Tech Design Laboratory

# Coupling and Numerical Integration Scheme

- Coupling using a modified, staggered nonlinear block Gauss-Seidel algorithm<sup>[18]</sup>
- POST2 integrates equations of motion using RK4 assuming constant forces and moments across the time step
- Preserves monotonic nature of flow history
- Convergence can be assumed for a sufficiently small physical time step
- Compatible with time step interpolation



# Interpolation for Larger POST2 Time Steps

- Inefficient to run POST2 and FUN3D at the same time step
  - Flight dynamics can be resolved at a larger time step
  - Relative cost increases with computational power
- Running POST2 at a larger time step requires interpolation
- Must be  $C^2$ -continuous for flow stability
- Translational interpolation: component-wise cubic interpolation
- Angular interpolation: 3<sup>rd</sup> Order Bézier curves with Bernstein basis<sup>[19]</sup>
  - Angular components require interpolation in non-Euclidean space



Quaternion Interpolation with 3<sup>rd</sup>-Order Bézier Curve



# Control State Management

- Control state consists of total temperature and pressure  $T_T$ ,  $P_T$  at each nozzle plenum
- POST2 communicates actual control state as determined by propulsion model
- Possibility of convergence problems if plenum conditions change too quickly
- A ramping function is applied to limit the actual *P* and *T* change in FUN3D
  - Must also account for interpolation
- $P_T$  and  $T_T$  are nondimensionalized into ratios PR and TR relative to the freestream



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Ramping a Notional Physical Jet



#### Startup Procedure

- Coefficients must be converged at the start of free flight
- Flow field must be consistent with desired (potentially unsteady) initial conditions: nonzero angular velocity, acceleration, etc.
- Startup Process:
  - Backpropagate trajectory from desired initial conditions (for enough steps to achieve convergence)
  - Generate static solution at new initial conditions
  - Run forced motion simulation to bring vehicle to desired conditions with a consistent flow field
  - "Release" into free-flight simulation



Unsteady Trajectory Initialization Example

# Experimentation and Results

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### **Cross-Code Verification**

- Verification against existing FUN3D 6DOF Library<sup>[20]</sup>
- Simulated ANF projectile in Mach 2 ballistic drop
  - Simple geometry
  - History of use in ballistics research<sup>[21,22]</sup>
  - Good availability of physical & computational experimental data
- Framework modified to match limitations of 6DOF library
  - Non-rotating planet with  $R = 10^9$ m to approximate uniform gravitational field and inertial frame
  - Constant sea-level atmospheric conditions in POST2



Army-Navy Finner Projectile



ANF Grid

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## **Cross-Code Verification Results**

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- Both simulations show expected behavior for ballistic drop
- Pitch behavior matches within 0.01% after 200 steps
- Yaw and roll show expected deviation due to residuals
- Error magnitude growth is bounded
- Cross-code verification judged to be successful



#### Angular Trajectory Results Comparison



Error Magnitude Growth by Step

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# Replication of SIAD Ballistic Range Experiments

- Supersonic Inflatable Aerodynamic Decelerator (SIAD)
- Validation against Mach 2-4 range experiments performed at NASA Ames HFFAF<sup>[23]</sup>
- Validation against US3D-based free-flight simulation<sup>[13]</sup>
- Selected shots that span Mach range and include significant range of initial roll rate





Ballistic Range Shot Conditions<sup>[27]</sup>







Mesh Quarter Symmetry<sup>[27]</sup> Georgia Aerospace Systems Tech Design Laboratory

# Results vs. Physical Experiment: Displacement

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- *x*-axis displacement within 0.07% of total distance
- Model captures oscillatory behavior in *y* and *z*-axes
- Final error grows to within 1-2 orders of magnitude of experimental uncertainty
- Satisfactory considering displacement is subject to error propagation without restoring forces



Shot 2643 (M = 3.46) Recreation, Linear Results

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# Results vs. Physical Experiment: Orientation

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- Pitch and yaw error remains under ~1°
- Significant improvements to pitch and yaw over nonrolling initial conditions
- Supports hypothesis of nonnegligible initial roll rate



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# Conclusion

- The POST2-FUN3D framework provides expanded Multiphysics capability
  - Allows for the inclusion of GN&C and propulsion models
- Successful cross-code verification against existing CFD-RBD model
- Successful validation against experimental free-flight trajectory results
- Demonstration underway for free-flight simulation with RCS interaction
- Enhancing capabilities to support research into other Multiphysics problems of interest:



RCS Interaction<sup>[3]</sup>



Booster Separation<sup>[24]</sup>



Panel Separation<sup>[25]</sup>



Supersonic Retropropulsion<sup>[26]</sup>



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