

IKOS: Sound Static Program Analysis

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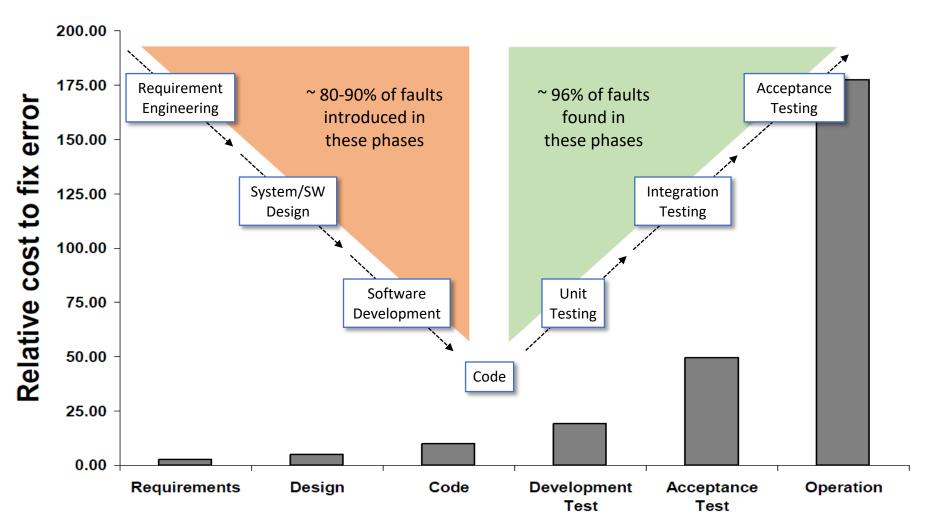


Acknowledgement



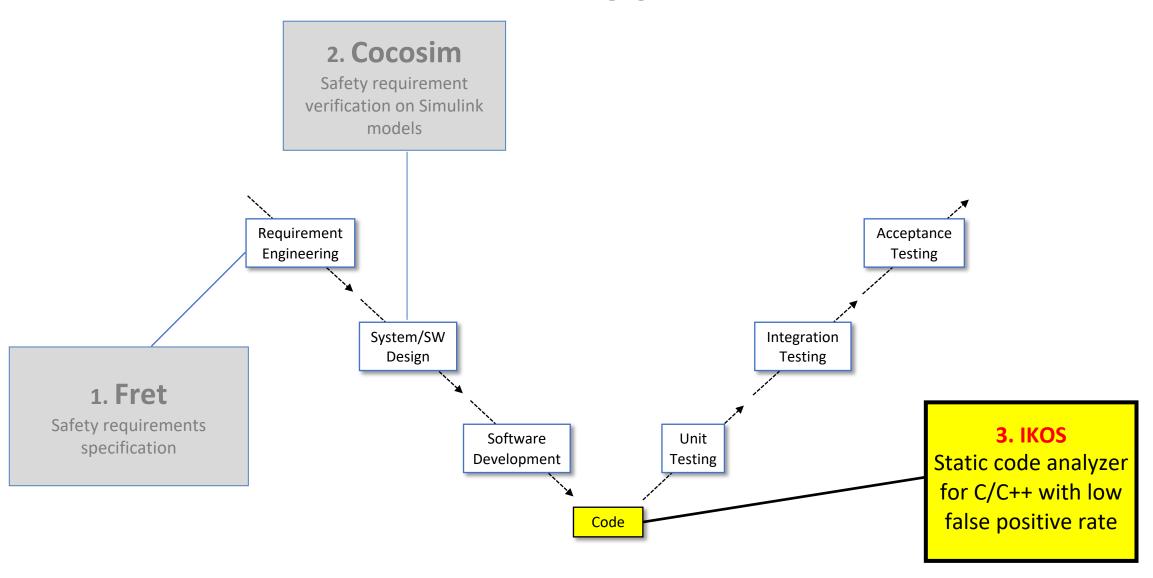
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Motivation: V&V Cost Analysis



Phase in which error was detected and corrected

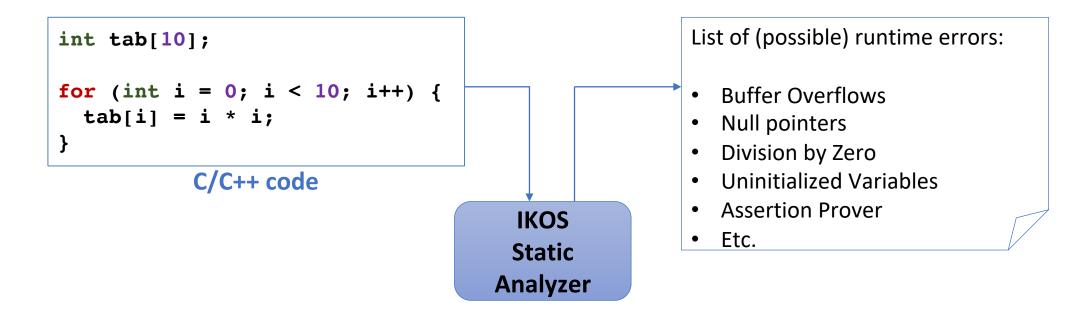
IKOS



IKOS

IKOS performs a **compile-time** analysis of a C/C++ source code.

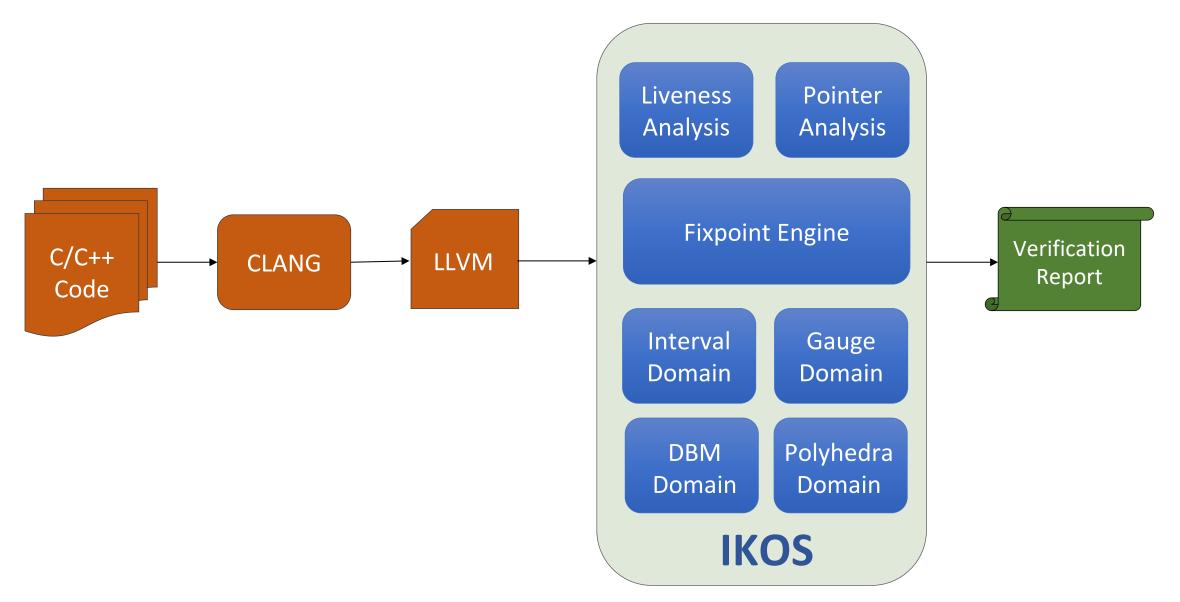
It can detect or prove the absence of runtime errors.



IKOS is **NOT** a code style checker

IKOS is **NOT** a compiler: It can detect errors that compilers cannot catch

IKOS Design



Verification Report

Safe: The instruction is proven free of runtime errors

Error: The instruction always produces a runtime error

Warning:

- The instruction can produce an error depending on the input
- The instruction is safe but IKOS could not prove it (also called false positive)

Example

```
int tab[10];
for (int i = 0; i < 10; i++) {
  tab[i] = i * i;
}</pre>
```

• The analysis discovers program properties: $0 \le i \le 9$

Example

```
int tab[10];

for (int i = 0; i < 10; i++) {
   tab[i] = i * i;
}</pre>
Access within bounds?
```

- The analysis discovers program properties: $0 \le i \le 9$
- The verification uses the properties discovered:
 - Array-bound compliance
 - Check that array tab has at least 10 elements

IKOS Checks

- Buffer overflow
- Division by zero
- Null pointer dereference
- Assertion prover
- Unaligned pointer
- Uninitialized variable
- Integer overflow (signed, unsigned)
- Invalid bit shift
- Invalid pointer comparison
- Invalid function pointer call
- Dead code
- Double free and Invalid lifetime

IKOS Abstract Domains

Domain	Constraints	Complexity
Interval	x ∈ [a, b]	n
Congruence	$x \in aZ+b$	n
Gauge	$x \in [a^*i + b^*k +, a'^*i + b'^*k +]$	K*n
Difference Bound Matrices	x - y ∈ [a, b]	n ³
APRON Octagon	x ± y ∈ [a, b]	n ³
APRON Polka Polyhedra	a*x + b*y + + c <= 0	Exponential
APRON PPL Polyhedra	a*x + b*y + + c <= 0	Exponential
Variable Packing of	•••	n

Live demo

IKOS Installation

- Supported platforms:
 - Mac OS
 - Linux
 - Windows (using MinGW)
- Dependencies can be installed with a package manager (brew, apt-get, yum, ..)
- Installation instructions for each platform available in: doc/install/
- Bootstrap script for non-admin installations: downloads and compiles all missing dependencies (slow)

IKOS Usage

- Analyze a single file: ikos file.c
 - Runs the analysis
 - Prints the results
 - Generates an output database containing the analysis results: output.db
- Analyze a whole project:
 - ikos-scan make
 - ikos program.bc
- Generate a report from an output database: ikos-report output.db
- Examine the results in a graphical interface: ikos-view output.db

IKOS-SCAN

- Analyze a whole project with: ikos-scan <command>
- It compiles all executables to LLVM bitcode: program.bc
- It runs IKOS on the LLVM bitcode: ikos program.bc
- Works with most build systems: Make, CMake, Autoconf, etc...
- Works by overriding environment variables: cc, cxx, LD

IKOS-SCAN

Live demo

Analyzing a library

- The analysis needs an **entry point** (i.e, main)
- Workaround: create a small program that uses the library
- Extract the LLVM bitcode from an object file: ikos-scan-extract file.o
- Analyze a program with a specific entry point: ikos file.bc —e=MyMain

IKOS-VIEW

• Graphical interface to examine the analysis results

• Starts a web server in the terminal, opens the default browser

• ikos-view output.db

IKOS-VIEW

Live demo

IKOS Abstract Domains Guidelines

- Start with **fast** but **imprecise** domain
- Go towards slow but precise domain
- Stop when the analysis is too slow for your use case
- Recommended order:
 - Interval: -d=interval
 - Gauge + Interval + Congruence: -d=gauge-interval-congruence
 - Variable Packing DBM: -d=var-pack-dbm
 - Variable Packing Polyhedra: -d=var-pack-apron-ppl-polyhedra

IKOS Assumptions

- The source code is compiled with Clang for the host architecture
- Clang defines:
 - The data model (size of types)
 - The memory layout (alignments)
 - The endianness
 - The semantic of floating points
 - Etc...

IKOS Assumptions

- The program is single-threaded
- The program does not receive signals or interrupts
- Unknown extern functions:
 - Do not update global variables
 - Can write on their pointer arguments
 - Do not call user-defined functions (no callbacks)
- Assembly code is treated as a call to an unknown extern function
- Recursive functions can update any value in memory

False positives

• False positive: invalid warning

Objective: low rate of false positives

- Common source of false positives:
 - Unknown library functions
 - "Bad" code patterns
 - Imprecision of the analysis

Modeling library functions

- The analyzer does not require the libraries used by your program
- Unknown library functions will trigger a warning ("ignored call side effect" in ikos-view)
- Modeling library functions can reduce the number of warnings
- Write "stubs": fake implementations of library functions

Modeling library functions

```
#include <ikos/analyzer/intrinsic.h>
char* fgets(char* restrict str,
           int size,
           FILE* restrict stream) {
     ikos assert(size >= 0);
     ikos forget mem(stream, sizeof(FILE));
    ikos abstract mem(str, size);
    errno = ikos nondet int();
    return ikos nondet_int() ? str : NULL;
```

IKOS Annotations

- Annotating your source code can reduce the number of warnings
- List of intrinsic functions: analyzer/include/ikos/analyzer/intrinsic.h

```
__ikos_assert(condition)
```

- __ikos_assume(condition)
- __ikos_nondet_int()
- __ikos_check_mem_access(ptr, size)
- __ikos_assume_mem_size(ptr, size)
- __ikos_forget_mem(ptr, size)
- __ikos_abstract_mem(ptr, size)
- __ikos_print_values(description, var)

IKOS Annotations

```
ret = talg->parse_algoid_params(buf, param_len, param);
```

IKOS Annotations

```
ret = talg->parse algoid params(buf, param len, param);
int (*fun)(const u8*, u16, alg param*) =
    talg->parse algoid params;
  _ikos_assume(fun == parse_algoid_params_generic | |
              fun == parse_algoid_params_ecdsa_with
              fun == parse_algoid_params_ecPublicKey | |
              fun == parse algoid_params_rsa);
ret = fun(buf, param len, param);
```

Bad code pattern (1)

```
CommandResult = XXX();
if (CommandResult == TRUE) {
    FilenameState = YYY();
    if (FilenameState == FM NAME IS INVALID) {
        CommandResult = FALSE;
if (CommandResult == TRUE) {
    CommandResult = ZZZ();
if (CommandResult == TRUE) {
    // ...
return CommandResult;
```

Bad code pattern (1)

Bad readability

Prone to errors

Hard for static analyzers

Please use "early return on errors"

Bad code pattern (1)

```
CommandResult = XXX();
if (!CommandResult) {
    return FALSE;
CommandResult = YYY();
if (CommandResult == FM_NAME_IS_INVALID) {
    return FALSE;
CommandResult = ZZZ();
if (!CommandResult) {
    return FALSE;
return TRUE;
```

Bad code pattern (2)

Single global variable containing everything

```
AppData t g;
typedef struct {
    PipeId t CmdPipeId;
    uint16 usCmdPipeDepth;
    char cCmdPipeName[OS MAX API NAME];
    int32 ulfd;
    uint32 uiRunStatus;
    // ...
    uint8 lastCmdBchErrorStatus;
  AppData t;
```

Bad code pattern (2)

Makes the buffer overflow analysis harder

Please split it into different global variables

Bad code pattern (3)

Small integers for loop counters

Bad code pattern (3)

Small integers for loop counters

Integer promotion rules of C

Bad code pattern (3)

• Creates temporary variables in the LLVM bitcode

Leads to imprecision of the analysis

• Please use size t (or int) for loop indexes

Imprecision

Initialization functions returning an error code

```
int Init(void) {
    int status = Register();
    if (status != SUCCESS) {
        return status;
    status = InitEvent();
    if (status != SUCCESS) {
        return status;
```

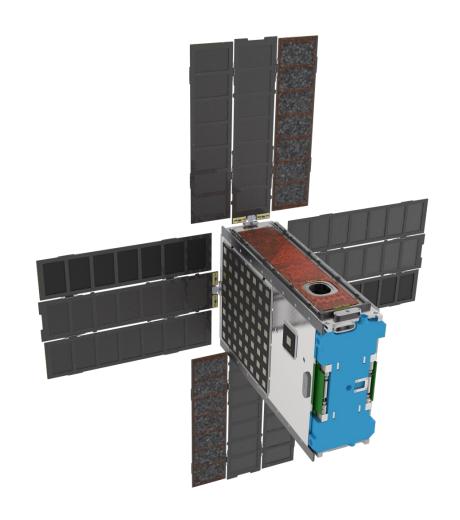
Imprecision

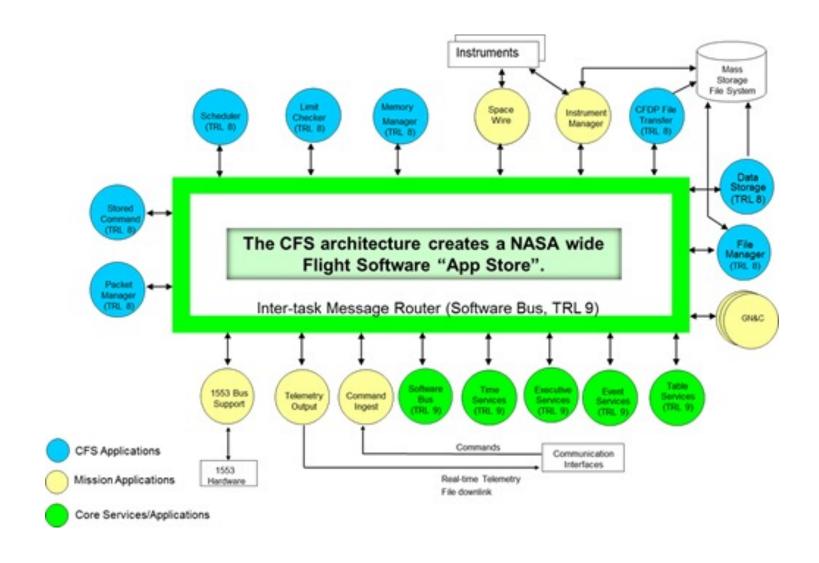
Imprecision due to the abstract union in the analysis

• Temporary workaround: add exit(0) for each failure branch (ugly!)

Proper fix in the next update – using partitioning

- Space biology mission
- CubeSat spacecraft
- Developed at NASA Ames, in collaboration with JPL, JSC, MSFC
- Flight software built on top of CFS





Each application was analyzed with IKOS

• The CFE framework was modeled to improve the analysis (~ 1200 LOC)

• Low rate of warnings: 1.31% in average

Found ~ 17 real bugs

Application	Abstract Domain	Time	Errors	Warnings	Warnings%	Checks
adio	var-pack-dbm	1 min 6.92 sec	0	1	0.07%	1334
brdio	var-pack-dbm	8.02 sec	0	8	0.97%	818
ci	var-pack-dbm	19.98 sec	0	6	0.65%	923
comio	var-pack-dbm	1 min 4.83 sec	0	4	0.26%	1494
epsio	var-pack-dbm	30.64 sec	0	5	0.42%	1181
letio	var-pack-dbm	24.33 sec	0	18	1.64%	1095
ms	interval	0.16 sec	0	0	0%	444
saio	var-pack-dbm	22.35 sec	0	8	0.64%	1246
sensio	var-pack-dbm	4.67 sec	0	79	9.56%	826
spe	interval	0.16 sec	0	0	0%	445
thrio	var-pack-dbm	19.33 sec	0	4	0.38%	1043
to	var-pack-dbm	2 min 18.32 sec	0	33	1.98%	1666
xactio	var-pack-dbm	22.18 sec	0	6	0.51%	1165

BioSentinel Bug Example

```
warning: Possible buffer overflow, pointer '&cmd[n + 2]' accesses 1 bytes at offset between 8 and 16 bytes of local variable 'cmd' of size 16 bytes
```

```
uint8_t cmd[16];
uint8_t n;
// ...
switch(cmd_request) {
   case CMD_OPEN:
        n = CMD_OUT + CMD_OPEN; // 6 + 8 = 14
        break;
        // ...
}
// ...
cmd[n + 2] = 0; // 14 + 2 = 16
```

Troupe1 example

- Troupe1 is another cFS application for a swarm of Rovers.
- The build being a bit complicated, running IKOS is done as follows:
 - Use wllvm in the build to create .bc files in a build tree customized for IKOS
 - Use Ilvm-link to link these .bc files into one .bc file
 - Call IKOS on that file with all the apps "main" as entry points
 - Produce a report in SARIF format so that it can be viewed in VisualStudio
- These steps were bundled into a script that's being called by the Bamboo continuous integration box at every build
 - Note: one app (Ardurover) had to be moved to a regular weekly schedule because it's analysis by IKOS is taking over 1 hour.

```
export LLVM COMPILER PATH=/usr/local/ikos/llvm-9.0.0/bin/
export LLVM COMPILER=clang
export CC=/usr/local/bin/wllvm
export CXX=/usr/local/bin/wllvm++
make SIMULATION=native O=build-ikos prep
make O=build-ikos
bc files=$(find . -name "*.bc" | grep "/apps/" | grep
'cam.dir\|SLAM APP\|locio_app\|sch.dir')
curdir=$ (pwd)
analysis name=ikos analysis
llvm-link ${bc files} -o ${curdir}/${analysis name}.bc
object file=${curdir}/${analysis name}.bc
entry point="CAM AppMain, slam AppMain, LOCIO AppMain, SCH Ap
pMain"
ikos "${object file}" -e="${entry point}" -d=var-pack-dbm
-f text --partitioning=return
ikos-report -f sarif -o ${analysis name}.sarif output.db
```

Guidelines

- Use a lightweight static analyzer first: cppcheck, clang-tidy, pvs-studio, etc.
- Use ikos-scan to generate the llvm bitcode (.bc): ikos-scan make
- Use ikos on the llvm bitcode (.bc): ikos program.bc
- Try different abstract domains: ikos —d=var-pack-dbm program.bc
- Use ikos-view to examine the results: ikos-view output.db
- (Optional) Model key library functions
- (Optional) Annotate the code
- (Optional) Avoid "bad" patterns
- (Optional) Add ikos in your continuous build system?

IKOS at a glance

• IKOS is a **static analyzer** for **C/C++** targeting **safety critical** software

• IKOS is open source: https://github.com/NASA-SW-VnV/ikos

Contact: ikos@lists.nasa.gov

Thank you.

Questions?