

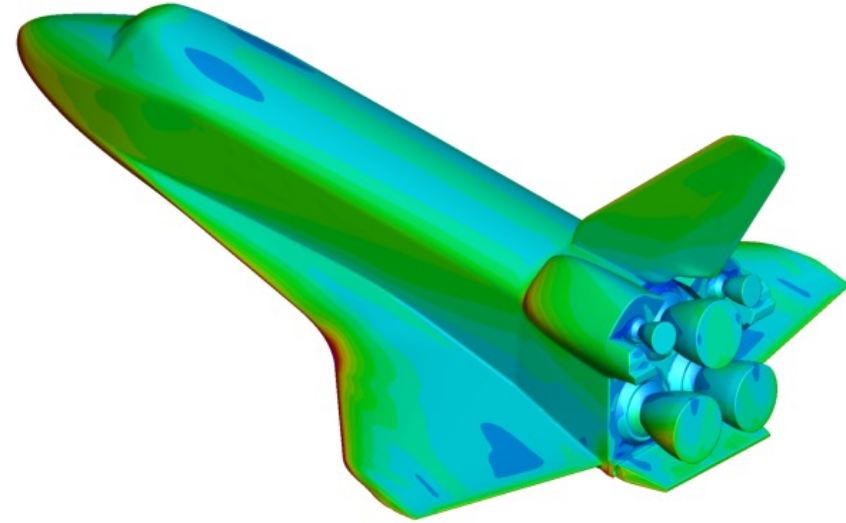
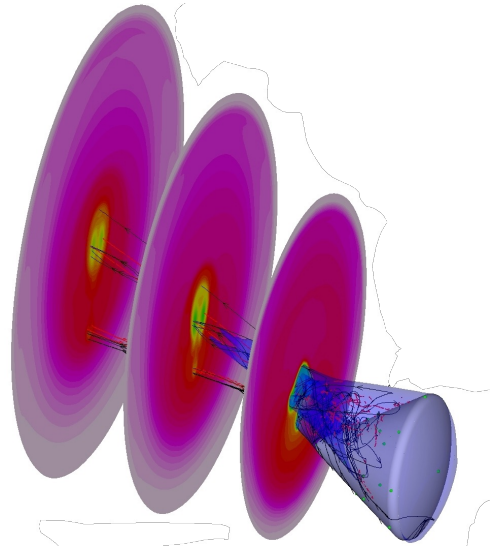


# **Rapid Hypersonic Simulations using *US3D* and *Pointwise***

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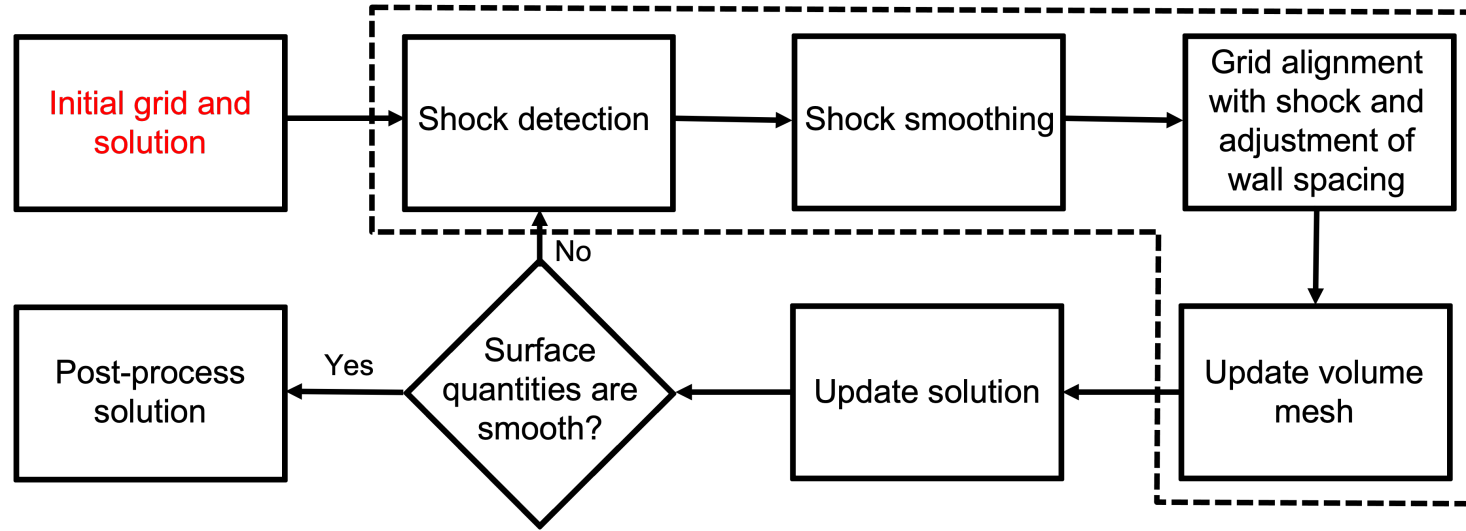
**ICCFD11  
July 11-15, 2022**

**Chun Tang  
NASA Ames Research Center**

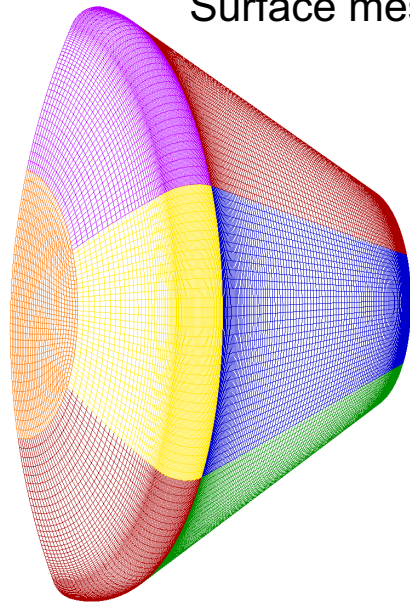


- Point-matched, structured grid flow solvers (*DPLR*, *LAURA*) have proven to provide accurate heating estimates for many hypersonic applications
- **Issue:** For complex geometries, structured grid generation is tedious and often a bottleneck in the simulation process
- **Goal:** Present an alternative framework using unstructured grid generation (*Pointwise*) and unstructured flow solver (*US3D*) that simplifies the grid generation/adaption process, resulting in faster turnaround times for hypersonic simulations
- To illustrate differences between structured vs. unstructured workflows, two examples are presented: a simple geometry (Orion capsule) and a complex geometry (Space Shuttle)

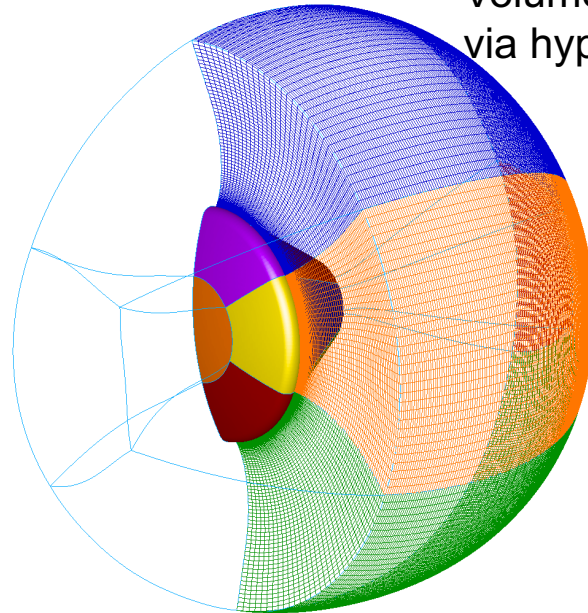
# Workflow for Structured Grids (Smooth Orion Capsule)



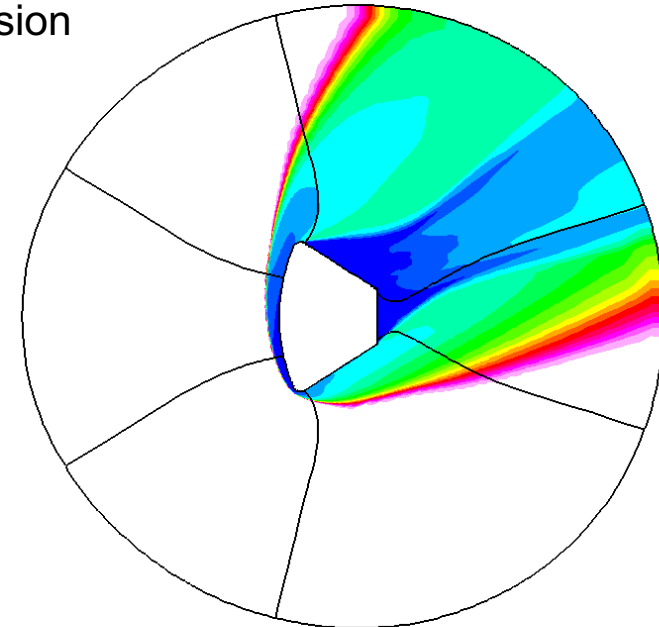
Surface mesh



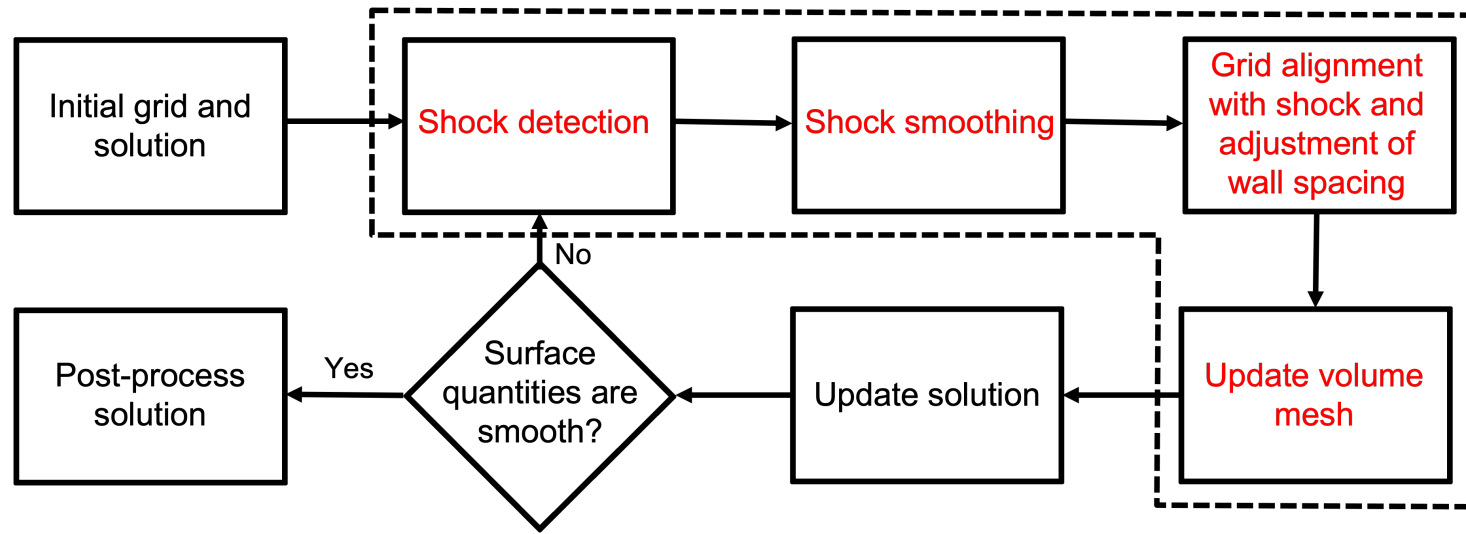
Volume mesh generation via hyperbolic extrusion



Initial solution ( $M_\infty = 20$ ,  $\alpha = 18^\circ$ )

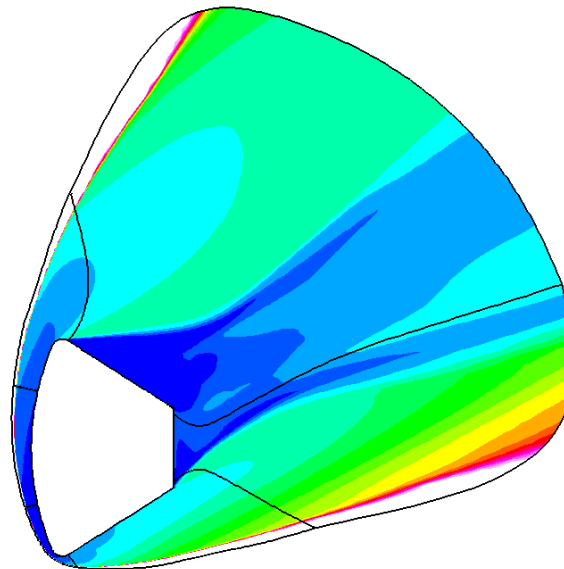
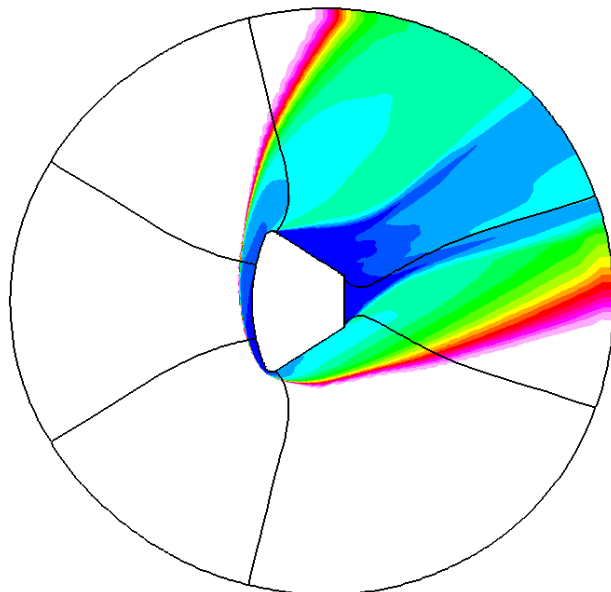


# Workflow for Structured Grids (Smooth Orion Capsule)



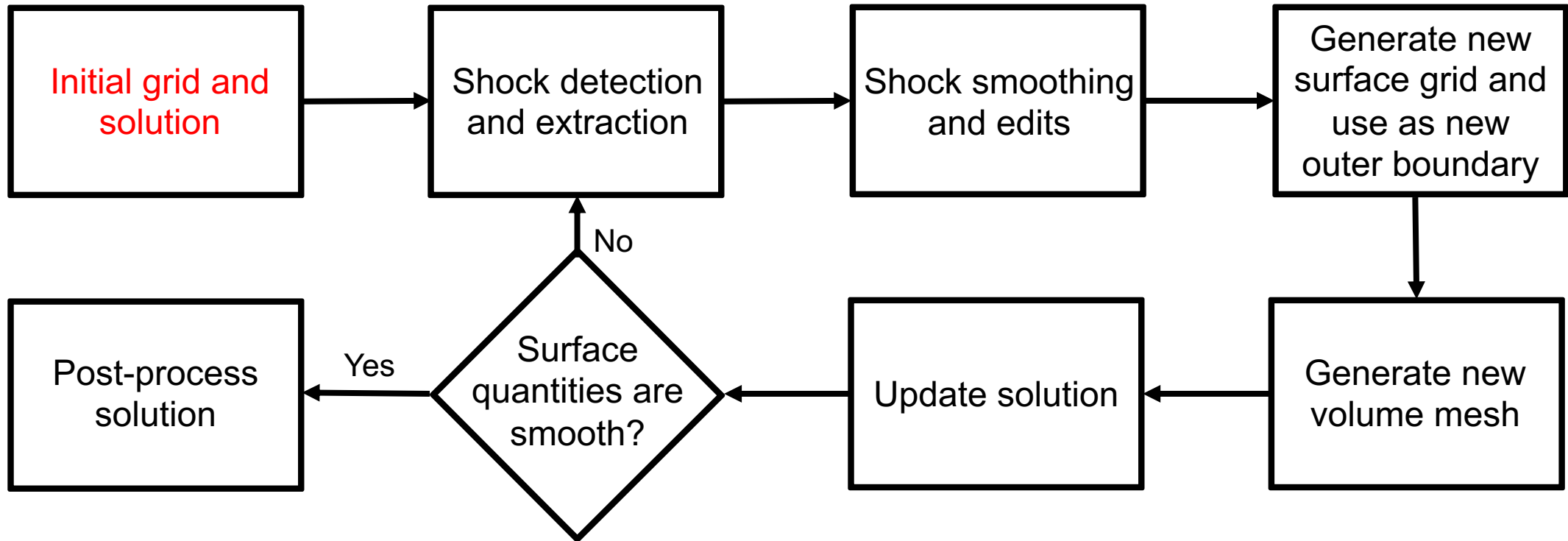
Initial solution at pitch plane

Solution after 3 adaptations

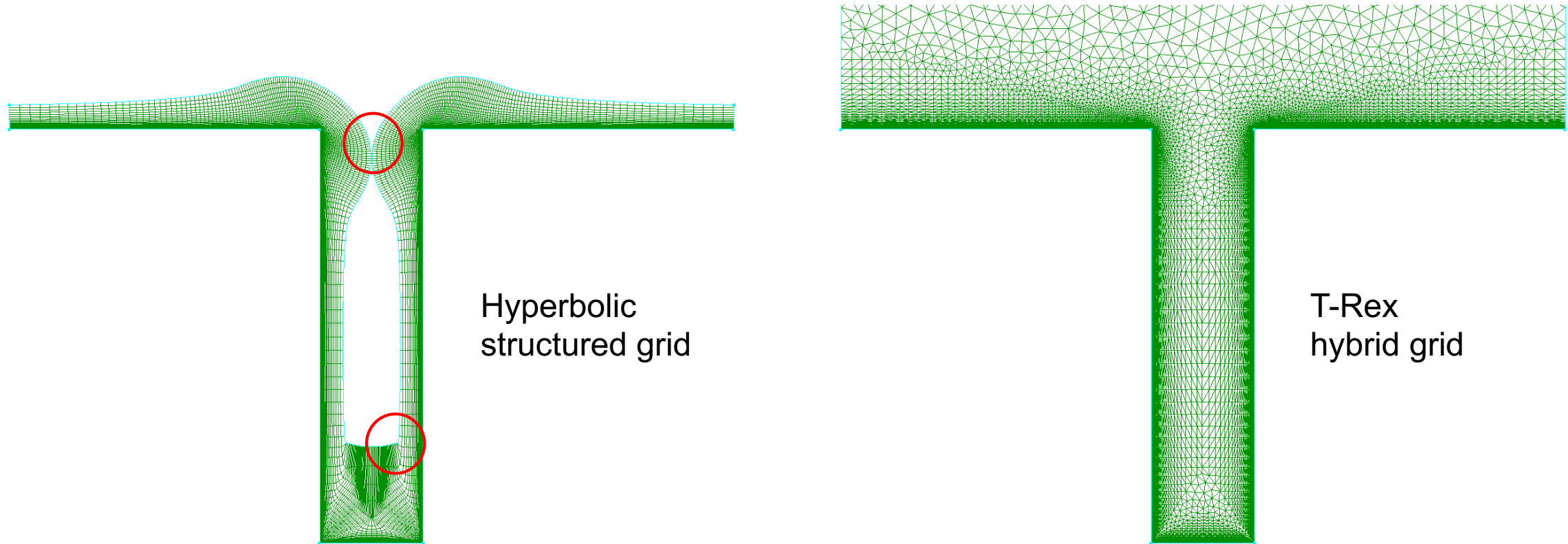


- Built-in grid adaption algorithm in *DPLR* is user-friendly and fast (~ 3-5 CPU mins)
- However, adaption algorithm only works for a very specific grid topology (a **single** layer in body-normal direction [k] that spans from wall surface to outer boundary)
- For a different grid topology, these steps need to be done outside of *DPLR*

# Workflow for Unstructured Grids (Smooth Orion Capsule)

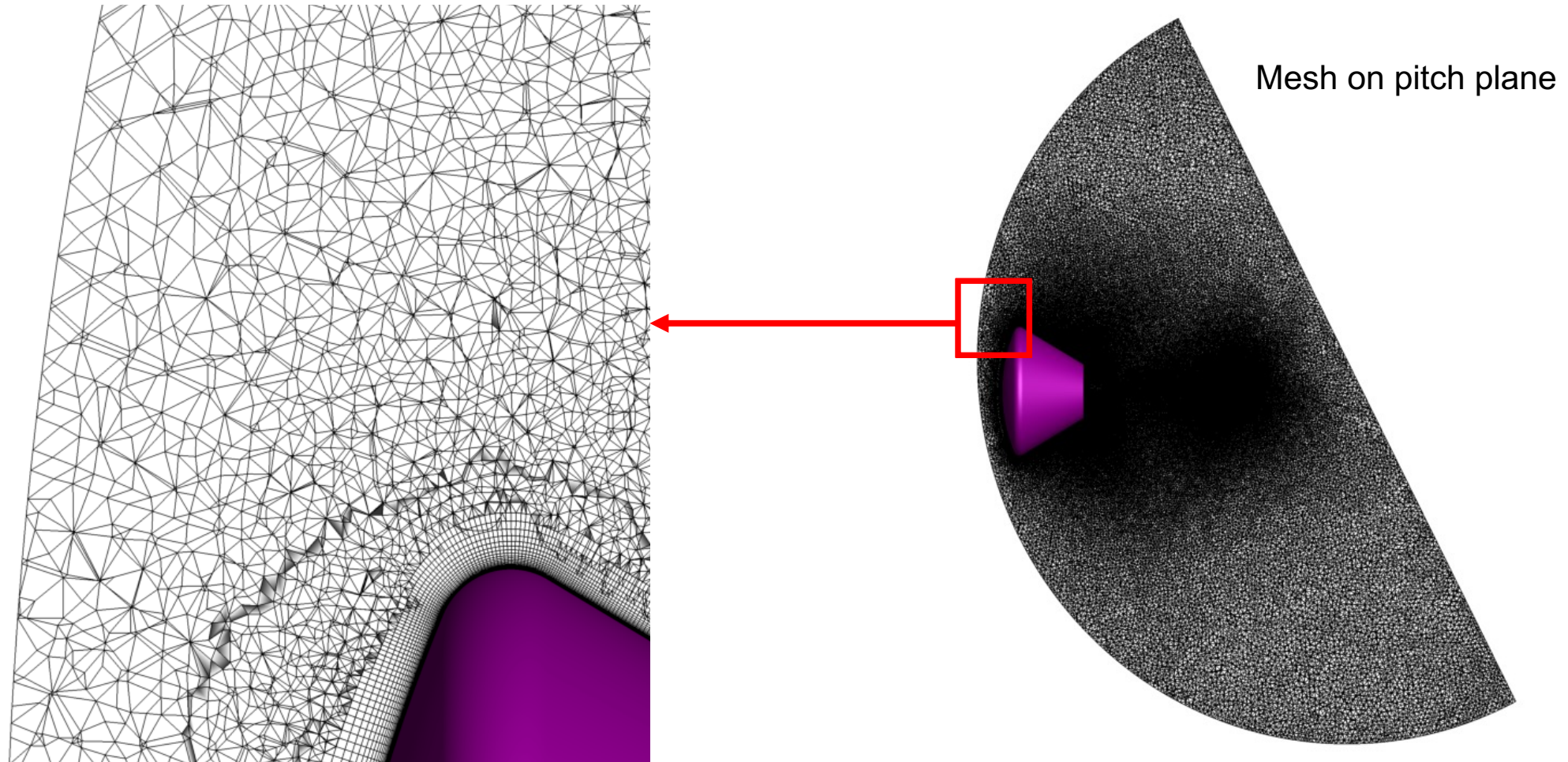


# T-Rex Unstructured Grid Generation (2D Cavity Example)



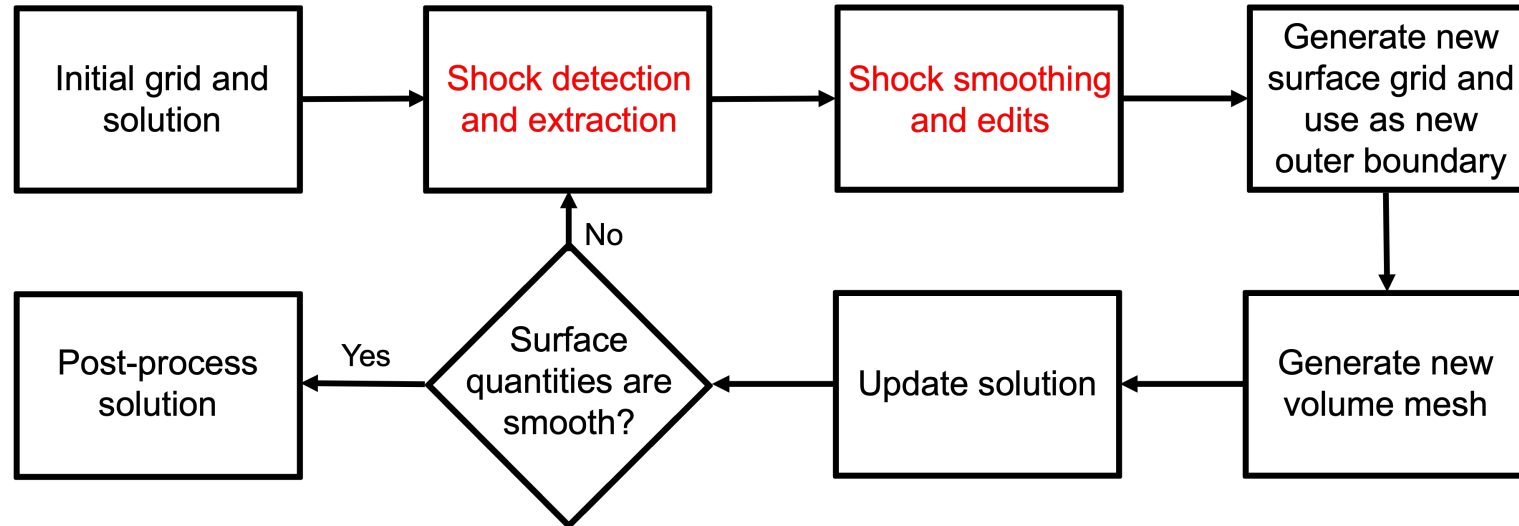
- T-Rex: Hybrid meshing using 3D anisotropic tetrahedral extrusion
- Each surface point is extruded and checked for collision. If the collision test fails, the extrusion process stops locally for that point.
- The marching front continues until all collision tests fail or user-specified number of layers is reached
- The remaining region is filled by a Delaunay-based, isotropic meshing method

# Unstructured Grid Generation with T-Rex (Orion Capsule)

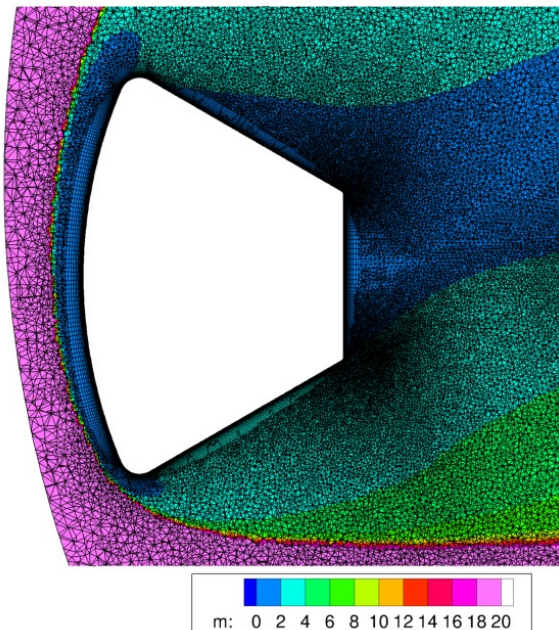


- T-Rex mesh generation is well-automated, robust, and fast (~10 CPU mins for a 10.5M nodes mesh)

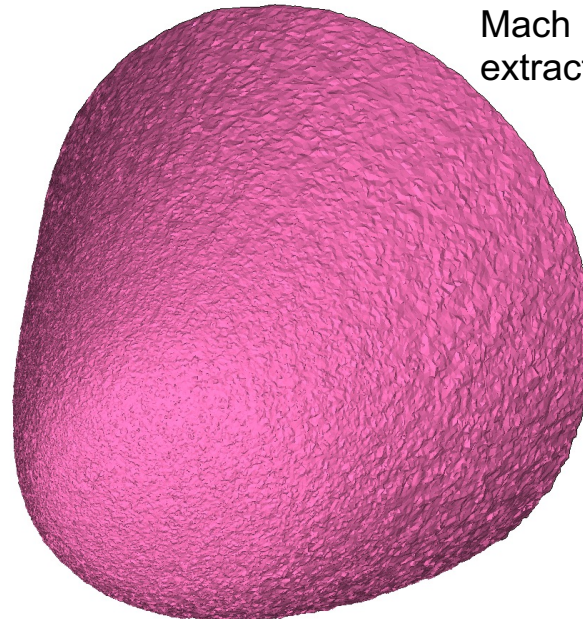
# Workflow for Unstructured Grids (Smooth Orion Capsule)



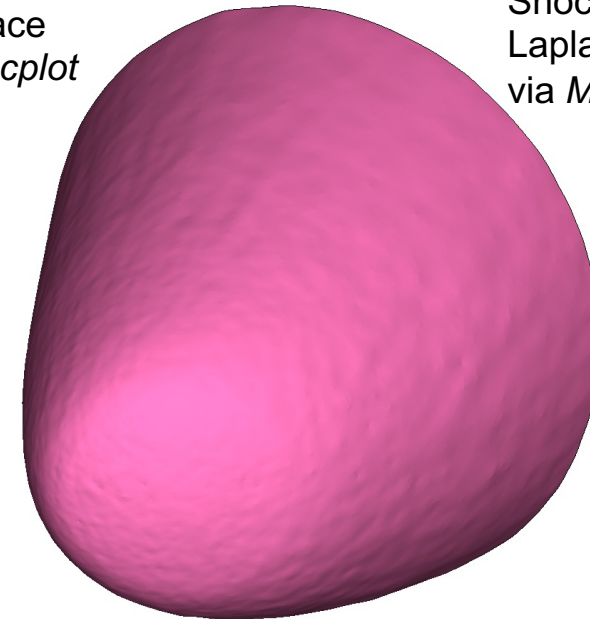
Mach contours on pitch plane



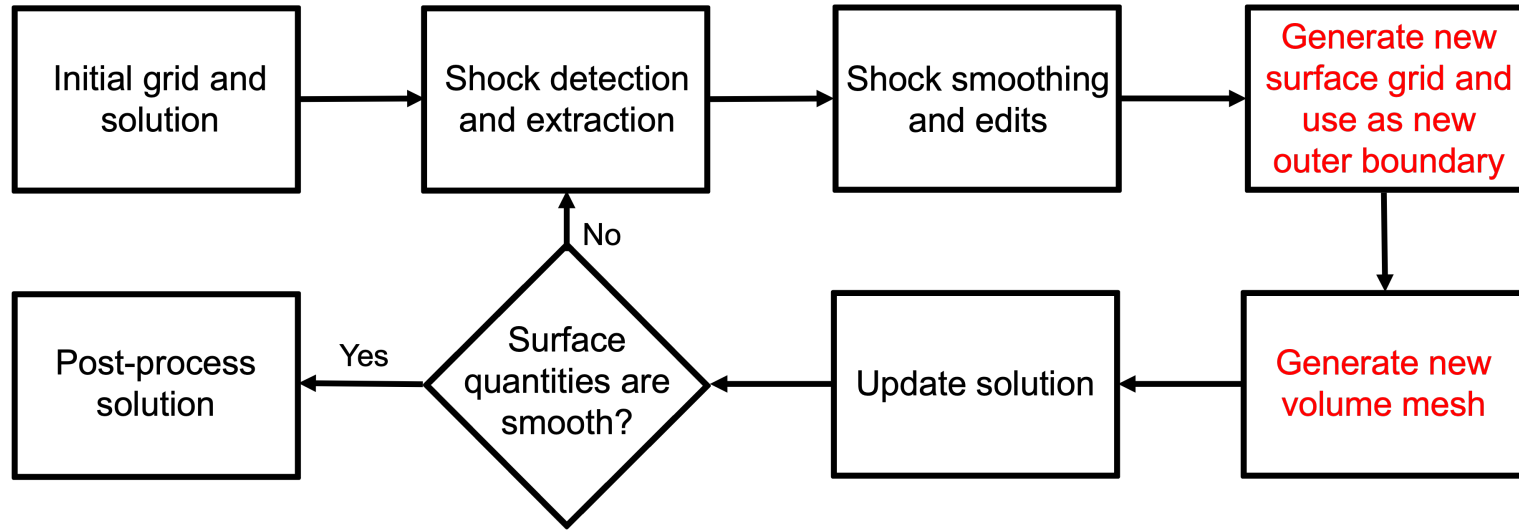
Mach 18 iso-surface extracted from Tecplot



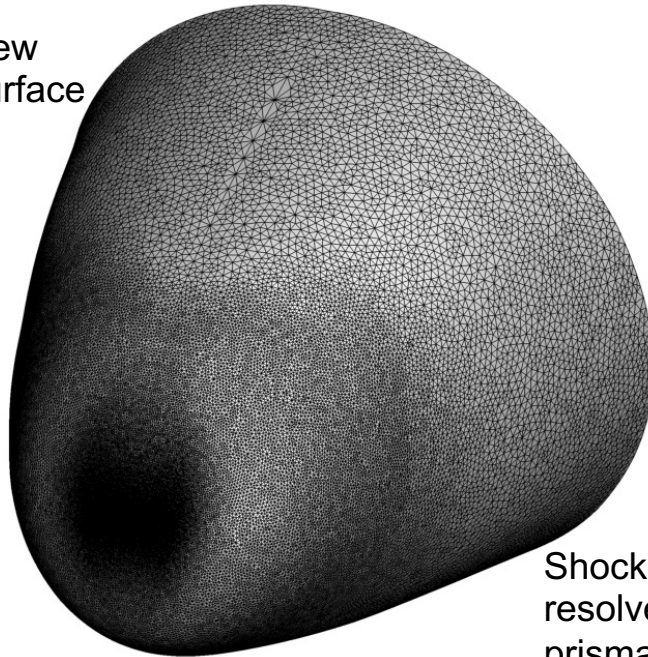
Shock surface with Laplacian smoothing via MeshLab



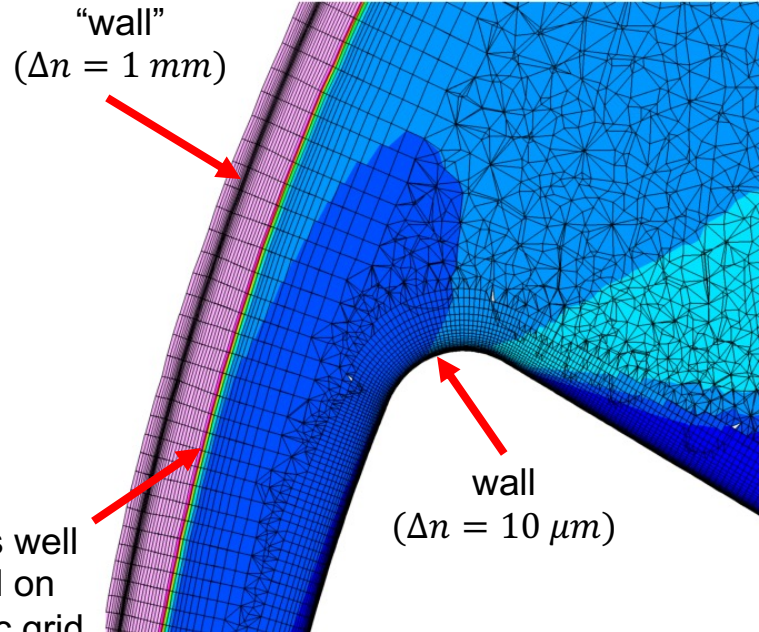
# Workflow for Unstructured Grids (Smooth Orion Capsule)



New surface



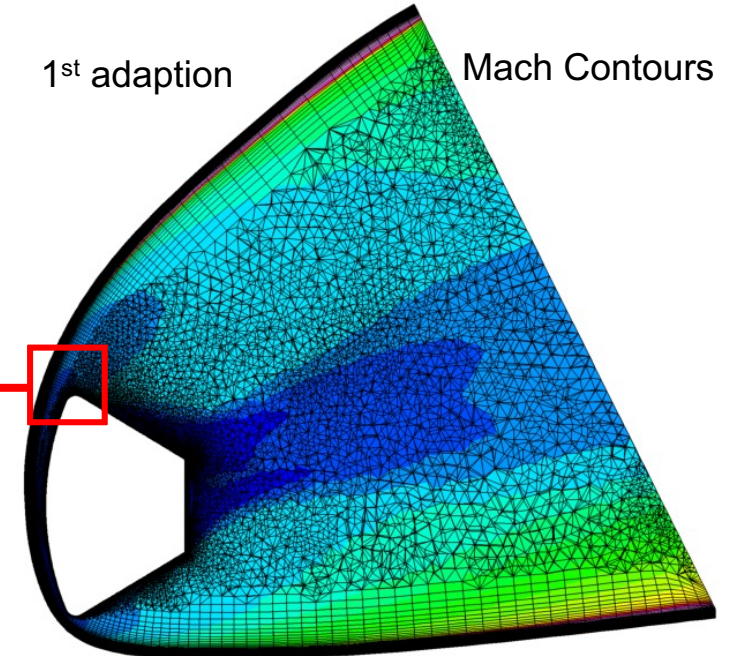
"wall" ( $\Delta n = 1 \text{ mm}$ )



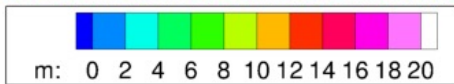
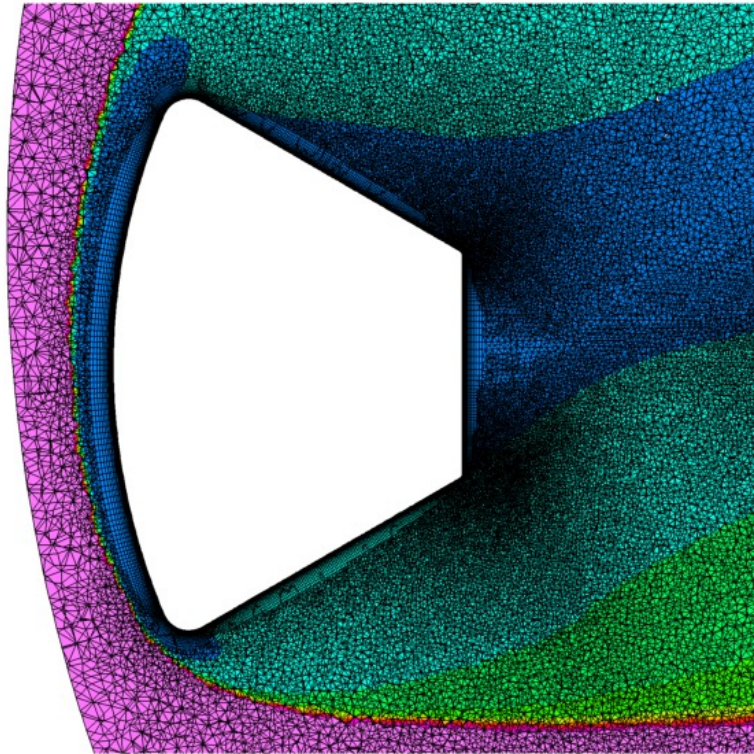
Shock is well resolved on prismatic grid

1<sup>st</sup> adaption

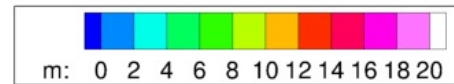
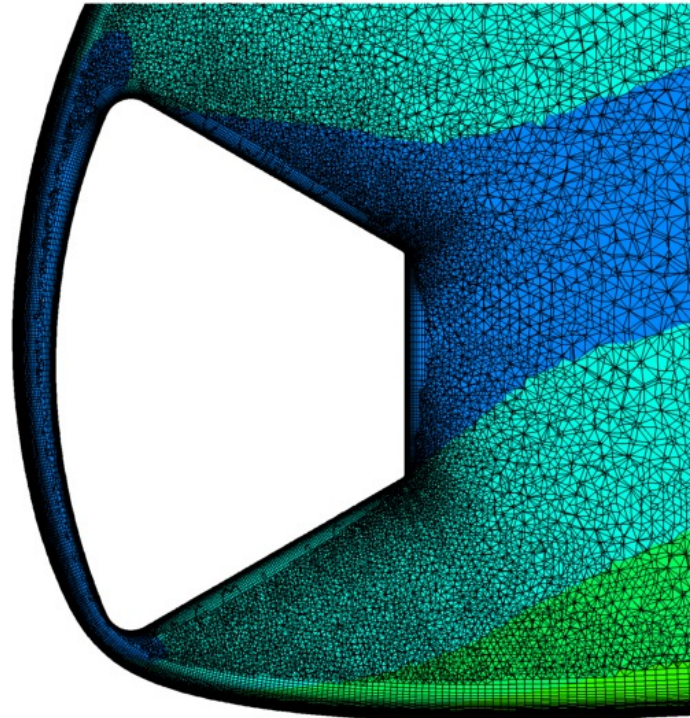
Mach Contours



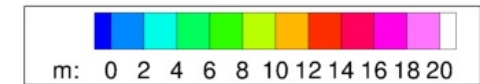
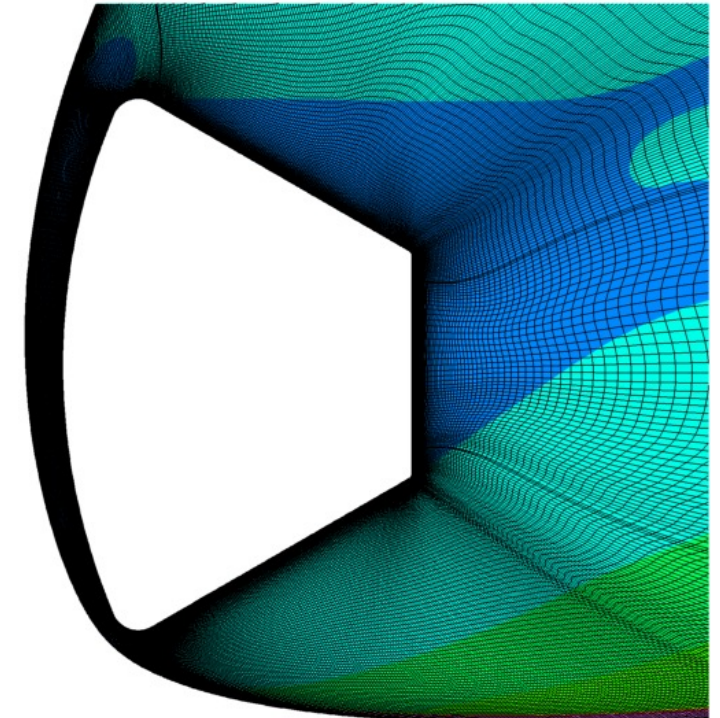
# Comparison of Centerline Mach Contours



Initial unstructured grid  
(US3D)

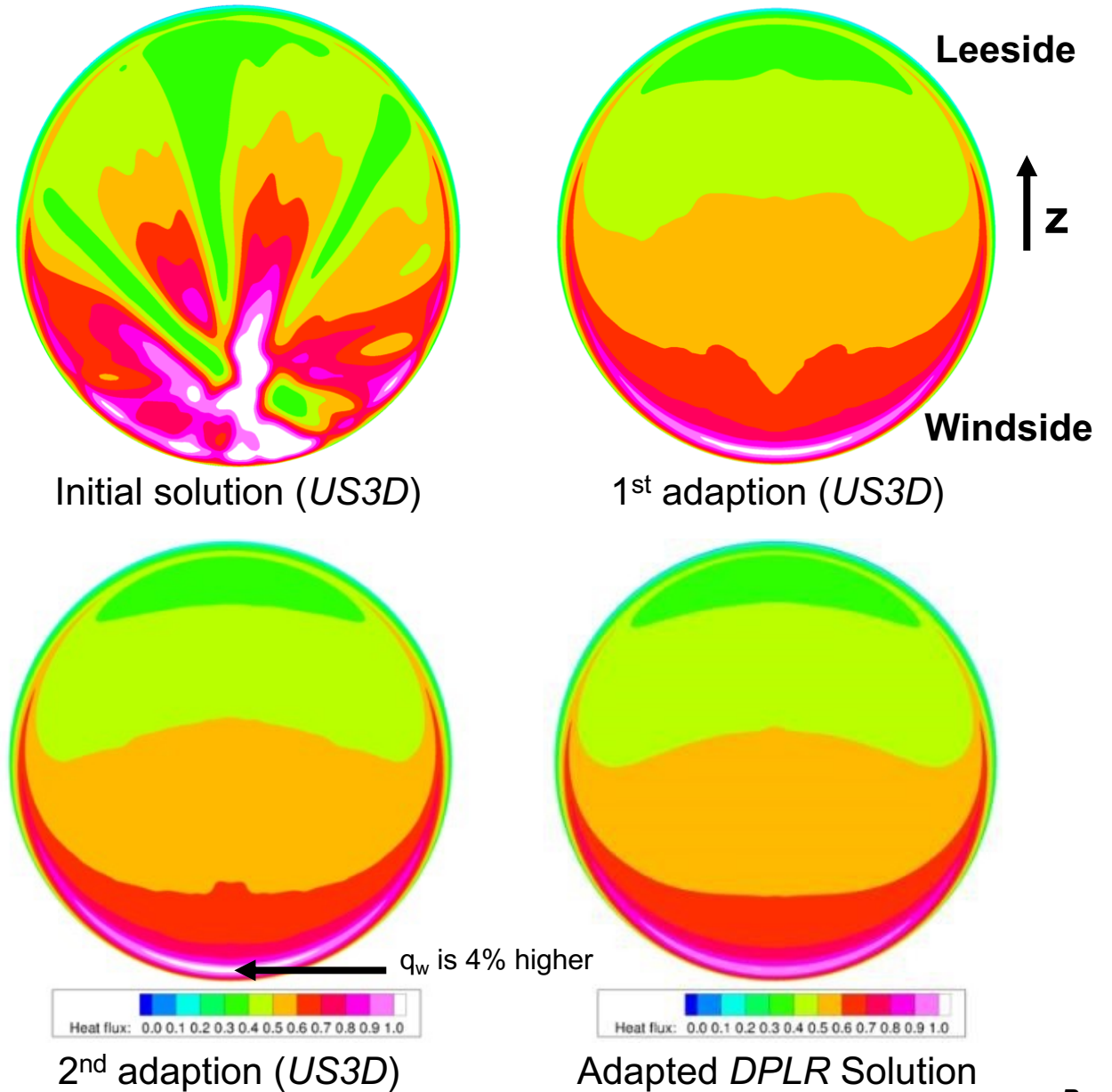
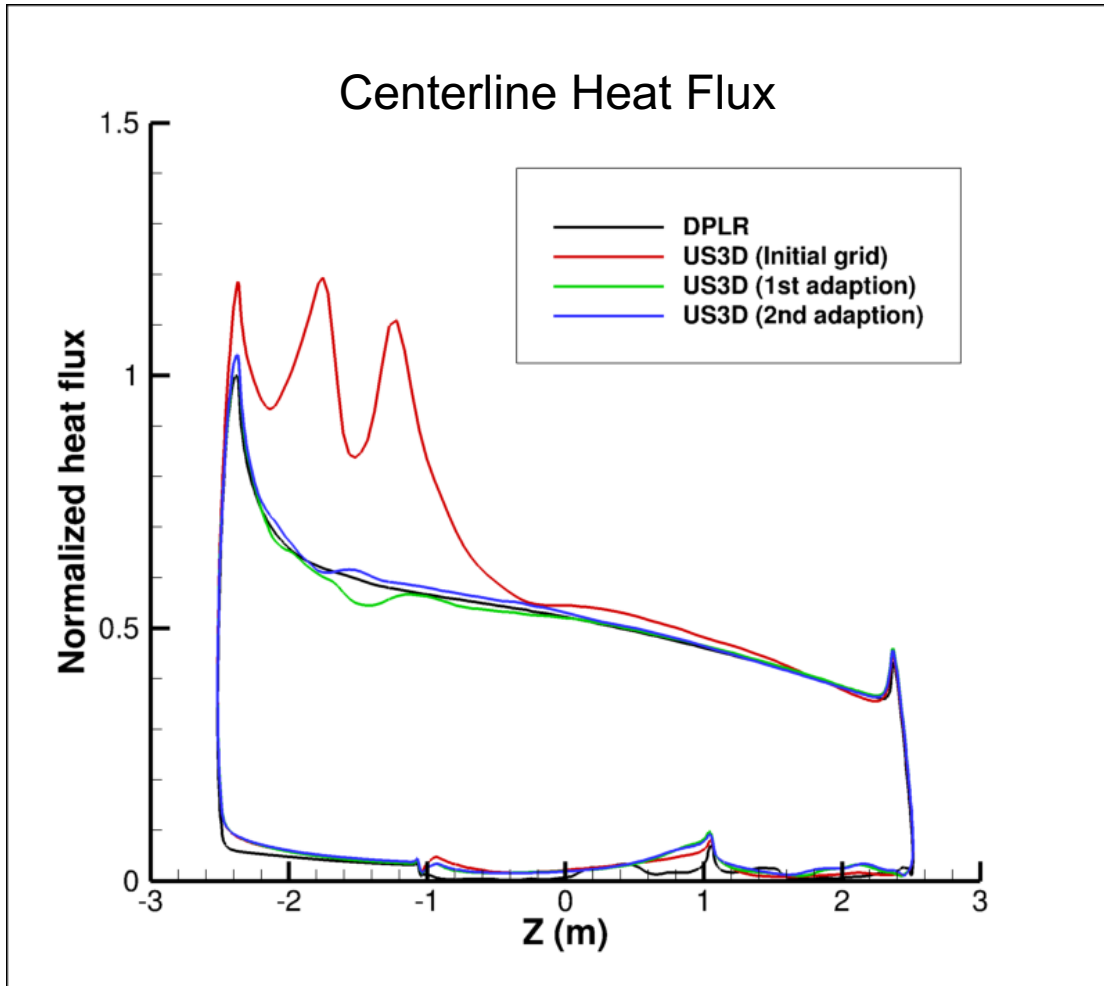


Final adapted unstructured grid  
(US3D)



Final adapted structured grid  
(DPLR)

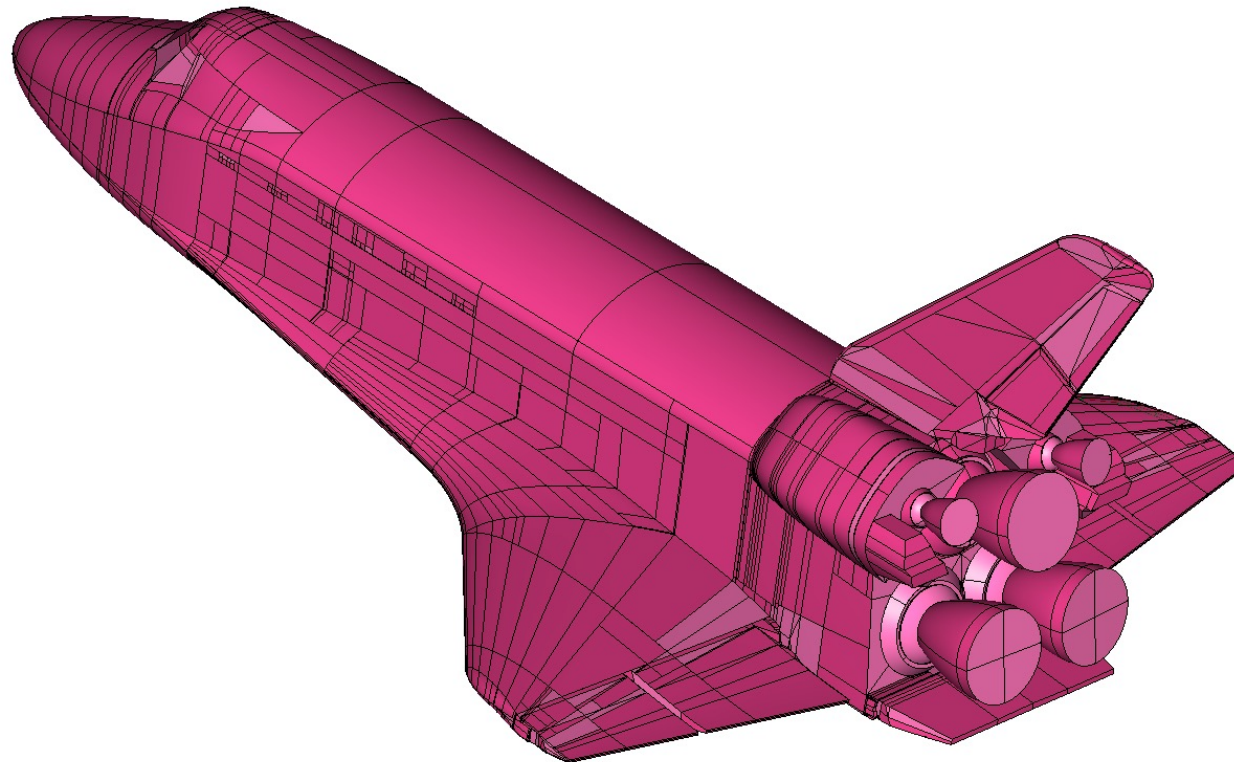
# Comparison of Surface Heating (Laminar, 5-sp Air, $M_\infty = 20$ , $\alpha = 18^\circ$ )



# Example of a Complex Geometry (Space Shuttle)



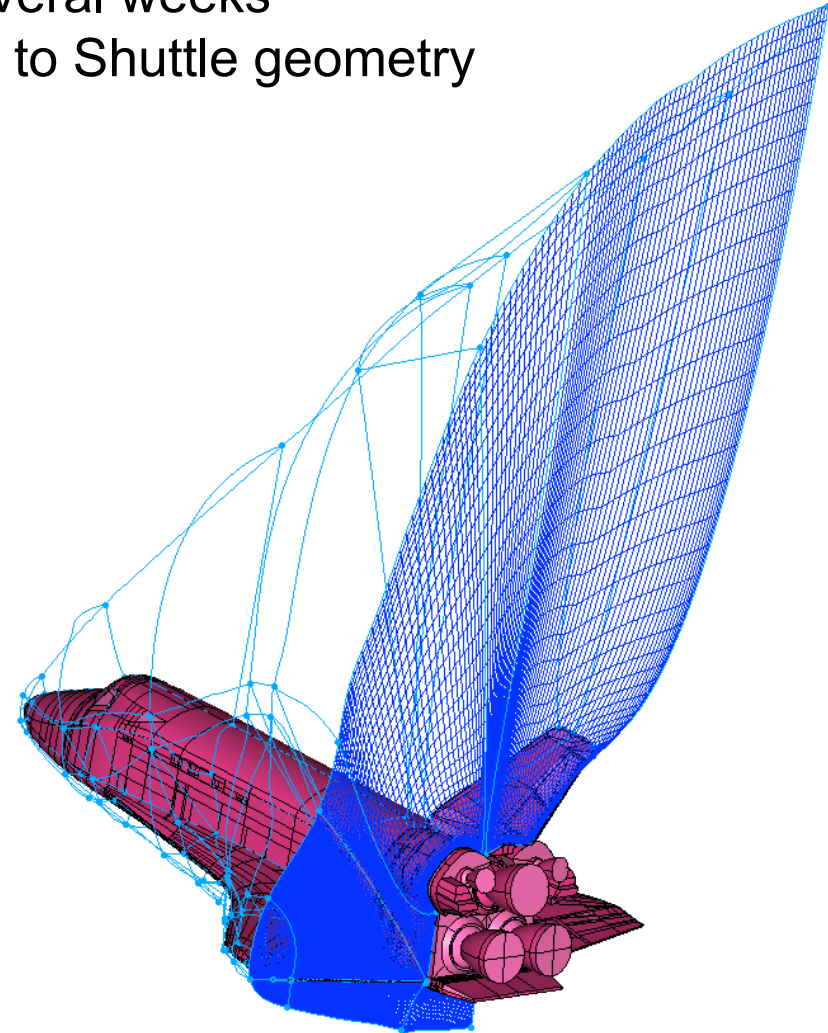
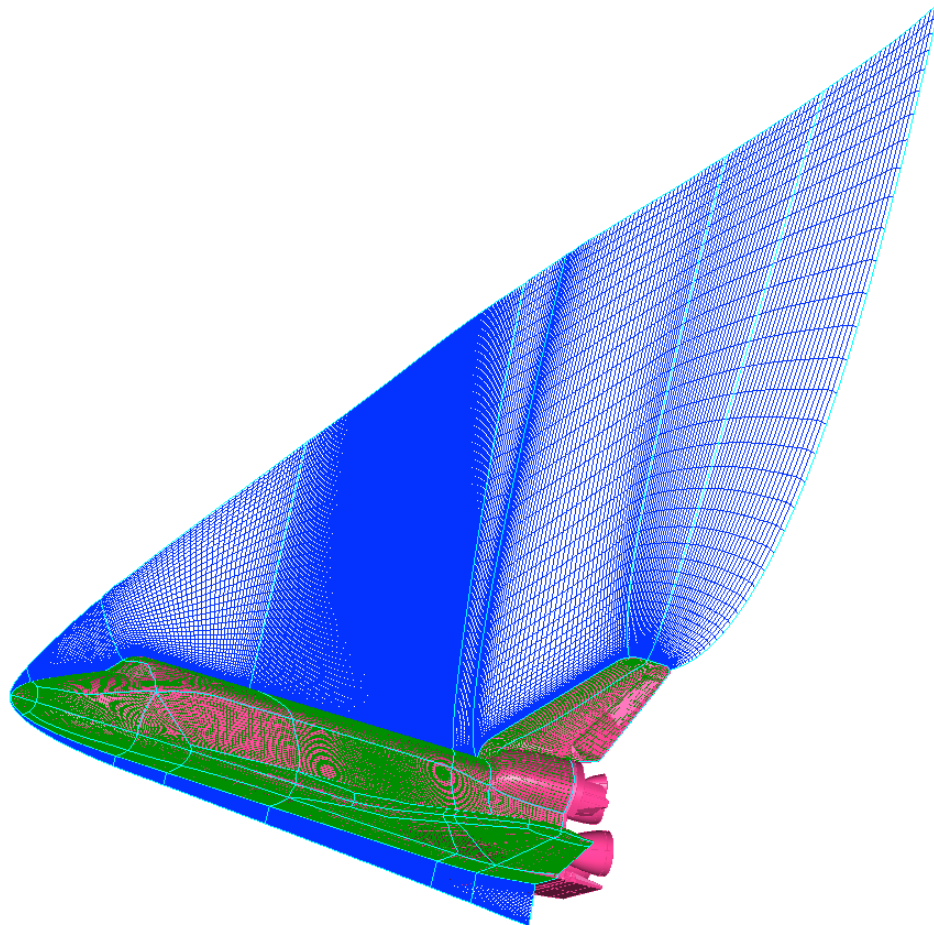
- Back in 2004, ARC and LaRC team members were tasked with running hypersonic Shuttle simulations to support Return-to-Flight and subsequent missions
- The goal was to have CFD solutions at various points along nominal trajectories so we can use them during mission support
- How do you generate a single-layer, structured grid for this complex geometry?



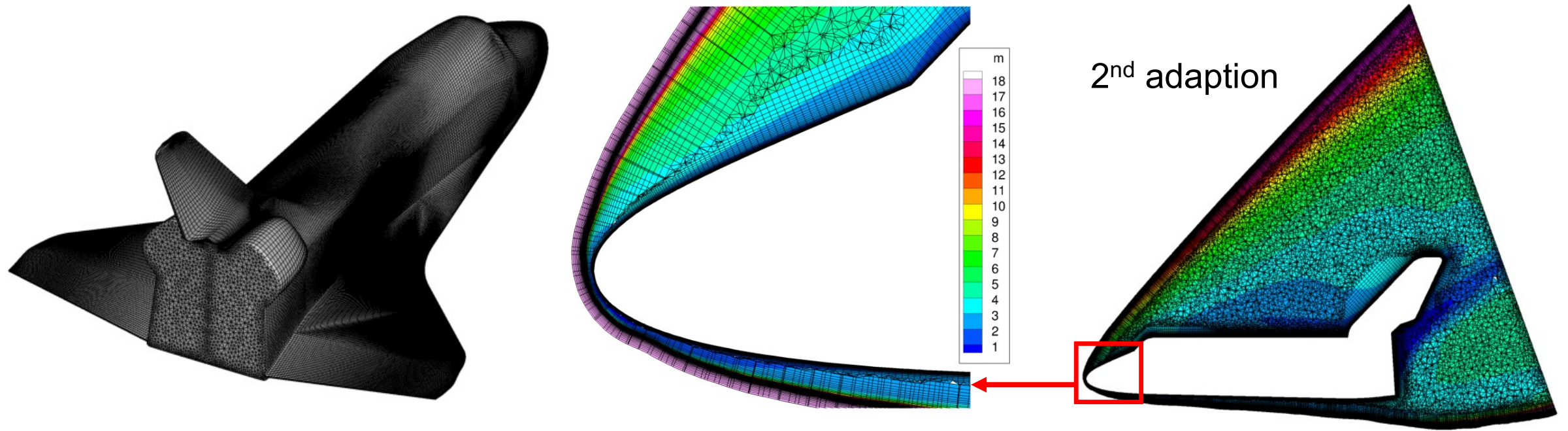
# Structured Grid for Space Shuttle



- Geometry was simplified (e.g., aft end was not modeled) to enable the creation of a single-layer structured grid
- Grid was handcrafted by skilled users, and it took several weeks
- A leap in skill level required to go from Orion capsule to Shuttle geometry

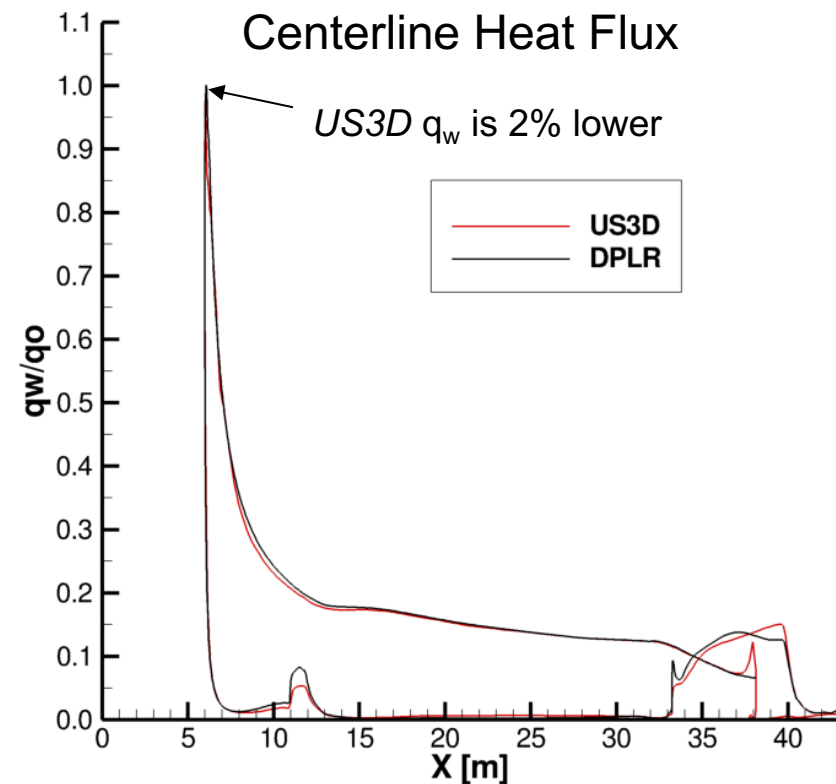
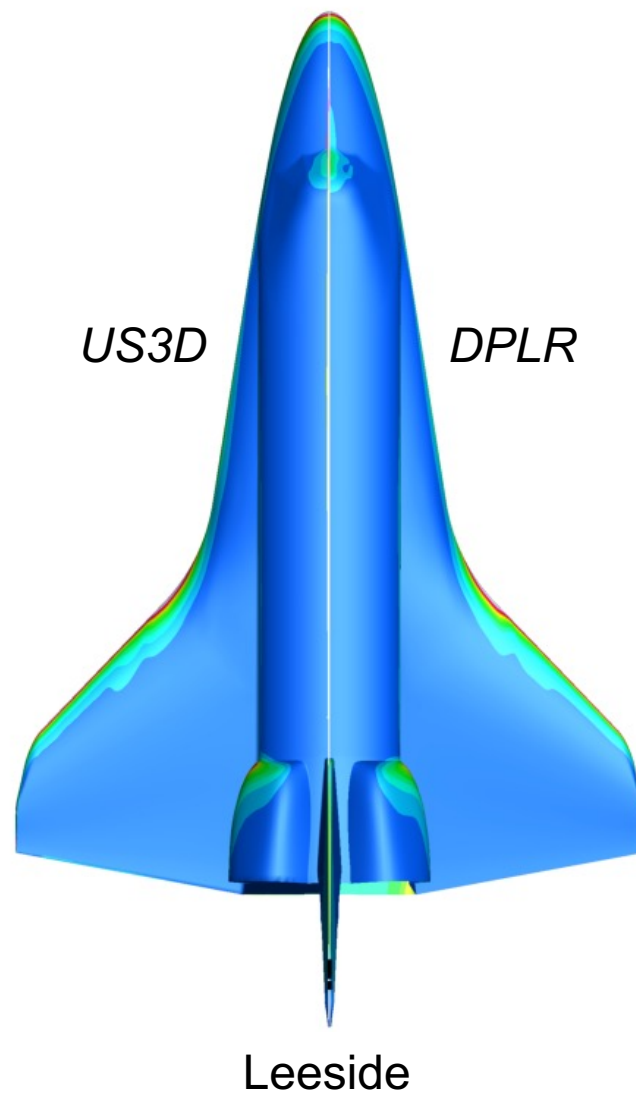
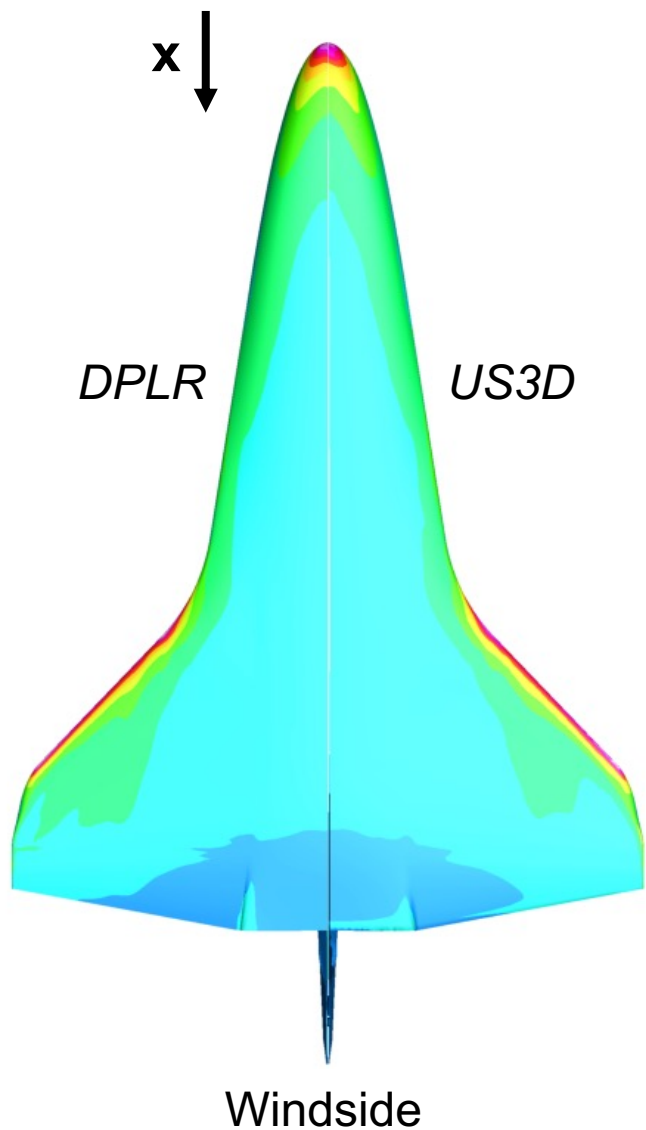


# Unstructured Grid for Space Shuttle

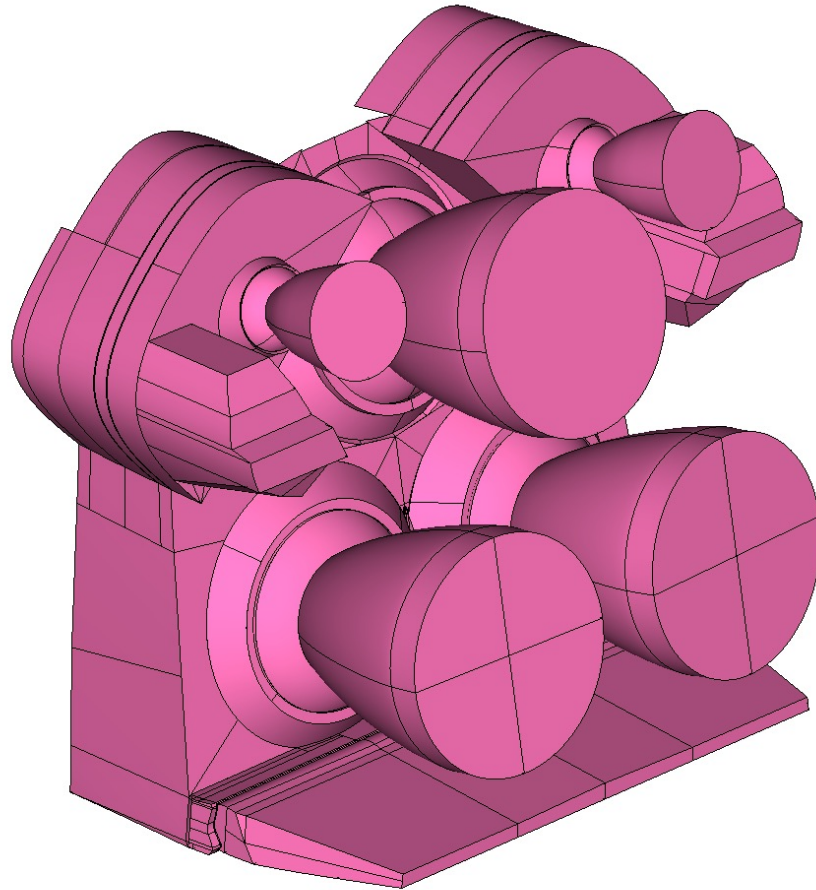


- Grid is closed off to form a watertight surface
- Same workflow using T-Rex to generate hybrid volume grid (~18 CPU mins for 14.6M nodes grid)
- In general, unstructured hybrid grids are less stable numerically than single-layer, structured grids because the solver switches from implicit line relaxation (in the boundary layer) to point relaxation (outside the BL). Lower maximum CFL permitted so slower convergence.

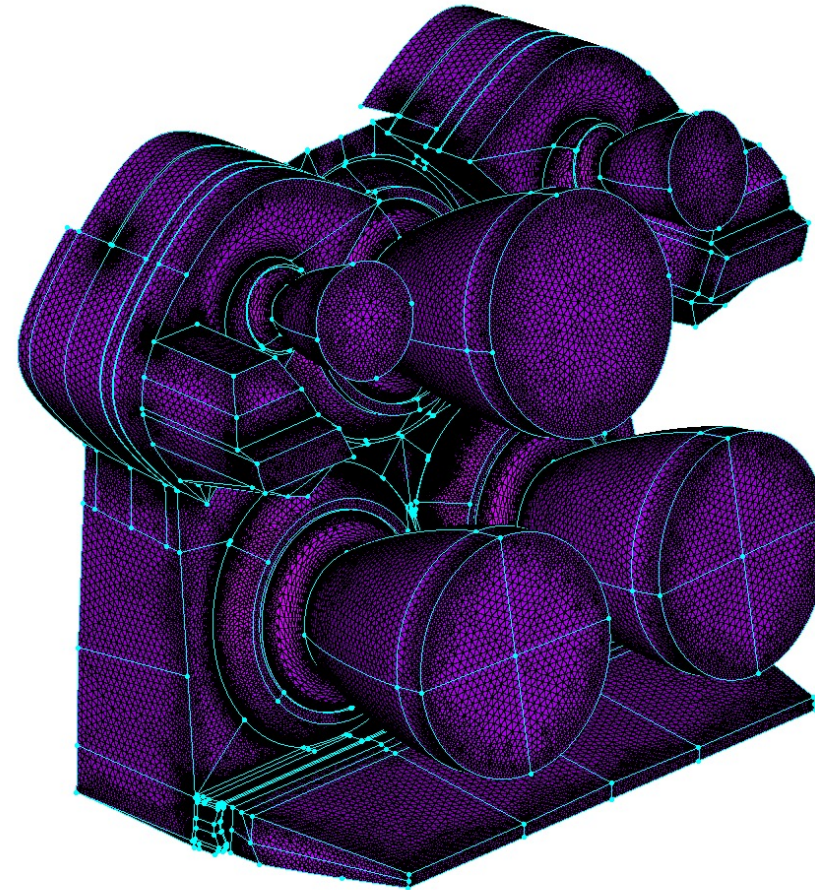
# Comparison of Surface Heating (Laminar, $M_\infty = 17.9$ , $\alpha = 40^\circ$ )



# Automatic Surface Mesh Generation in *Pointwise*

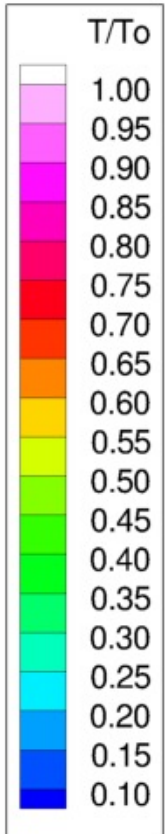
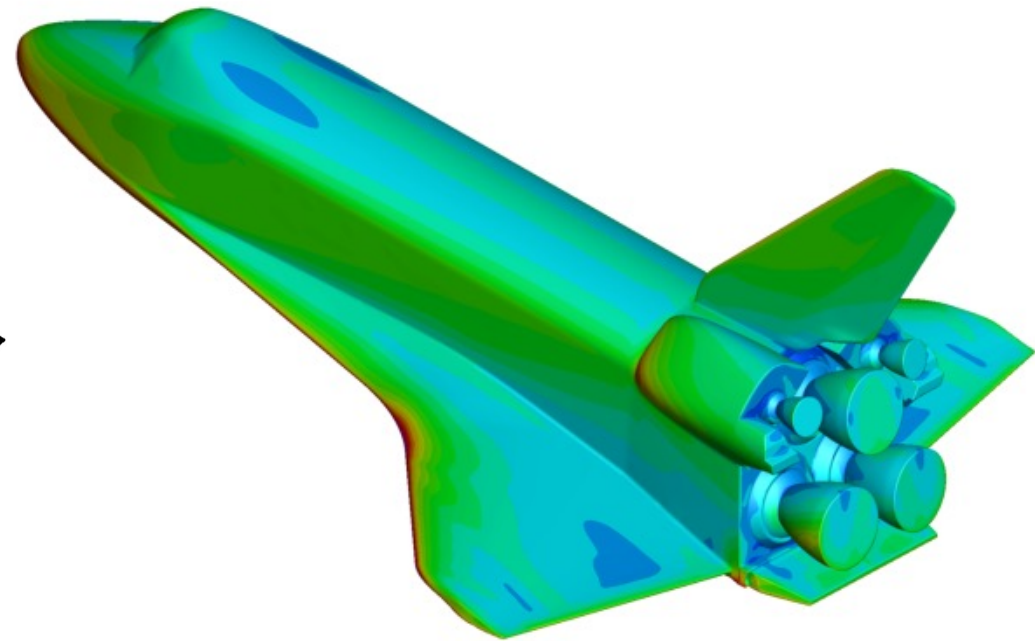
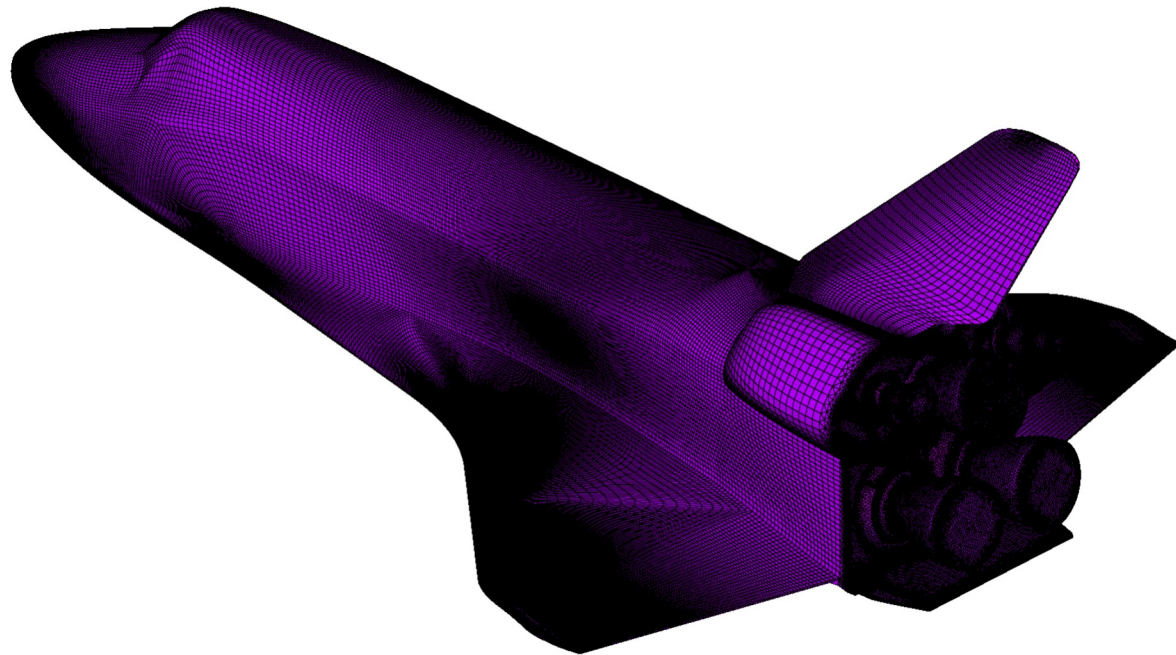


CAD Geometry



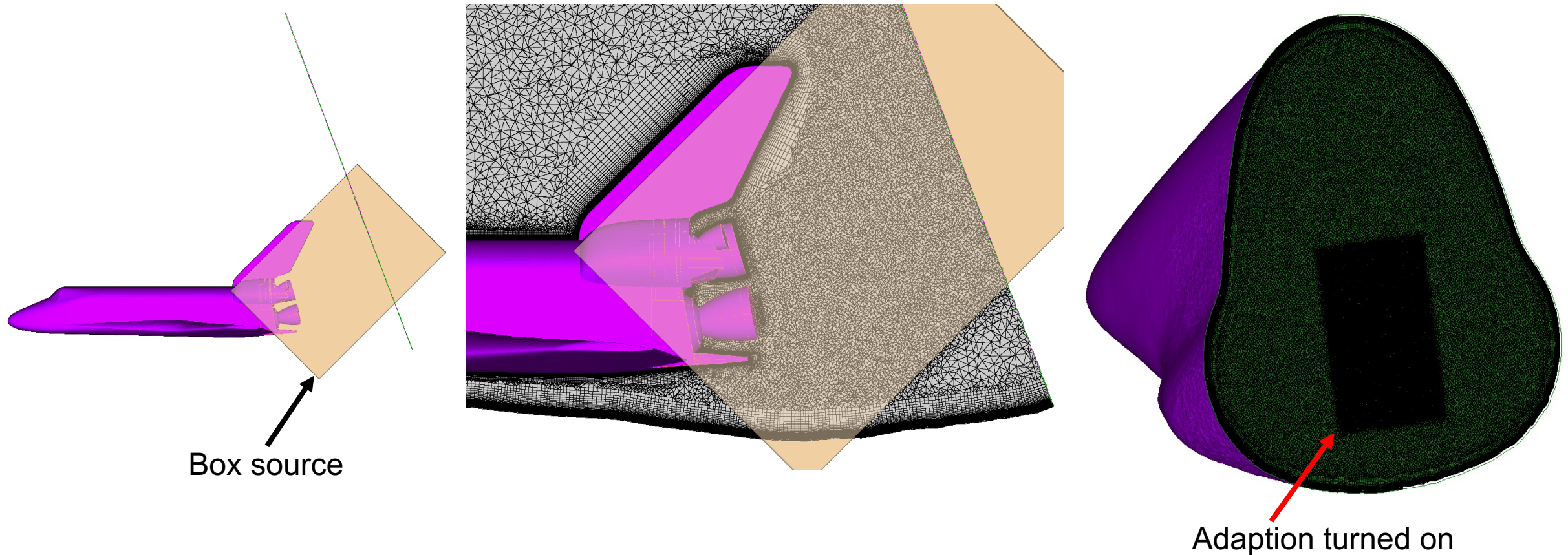
- Automatic surface mesh generation (~ 90 CPU sec)
- Additional time to remove surface features and adjust cell size (~ 2-3 hours)

# New Unstructured Shuttle Grid and Solution



- Easy to combine structured and unstructured surfaces
- T-Rex used to create hybrid volume grid (~ 21 CPU mins for 17.9M nodes mesh)
- Total wall-clock time to generate a hybrid volume grid from CAD file ~ 1 day
- How long to generate a point-matched, structured volume grid?

# Mesh Refinement Using Sources



- Sources can be added in T-Rex to refine regions of interest
- Surfaces can be selected to adapt to sources
- Since wall surfaces are defined by CAD, refined surface grids match CAD geometry
- Well-suited for adding automatic mesh refinement to unstructured workflow

# Concluding Remarks



- Proposed workflow using unstructured grids/solver offers a viable and promising alternative to traditional structured grid methods
- For complex geometries, unstructured grid generation is fast and simplifies the mesh generation/adaption process
  - Automatic surface mesh generation in *Pointwise* is well-automated
  - Even for complex geometries, T-Rex hybrid grid generation is easy to implement
  - Method is fast and robust
- Unstructured grids allow for great flexibility in modifying existing grids and mesh refinement
  - Well-suited for adding or deleting grid points to existing meshes
  - Mesh refinement can be incorporated in grid generation process via sources
  - Since geometry is defined by CAD database, refined surface grids are guaranteed to match CAD geometry

- Refinements to the workflow for unstructured grids
  - Determine best parameter settings in T-Rex to reduce grid skewness and small cell volumes
  - Better integration of shock detection/smoothing/remeshing tools to make process more automated
  - Accelerate convergence using grid sequencing
- Incorporate automatic mesh refinement into workflow
  - Extract flow features or use error indicators to create sources
  - Use sources during grid generation process for mesh refinement



Questions?