

Testing the Exploration Conops (Excon) Mockup Suit in Lunar Analog Environments in 2022



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PREPARED BY

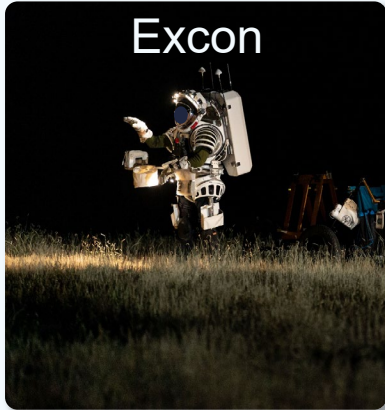
Zach Tejral



Suit Overview

Mockup Suit Background

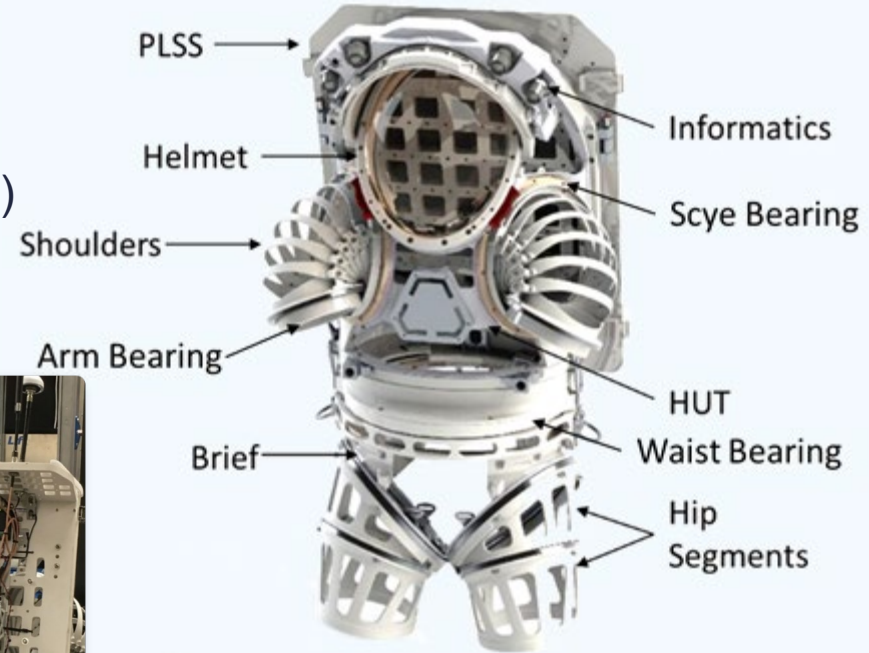
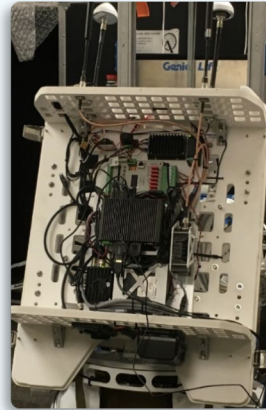
- Purpose: To represent some aspect(s) of a real spacesuit in a lower fidelity package.



Exploration ConOps (Excon) Design



- Based on Exploration Extravehicular Mobility Unit (xEMU)
 - Informatics: Camera & Lights
 - Helmet
 - Small & Large Hard Upper Torso (HUT)
 - 6 pivot rolling convolute shoulders
 - Mobile Lower Torso Assembly (LTA)
 - Waist Flexion/Extension
 - Waist bearing
 - 2 bearing hips
 - Volumetric Portable Life Support System (PLSS)
 - Field Communications



Sizing/Indexing



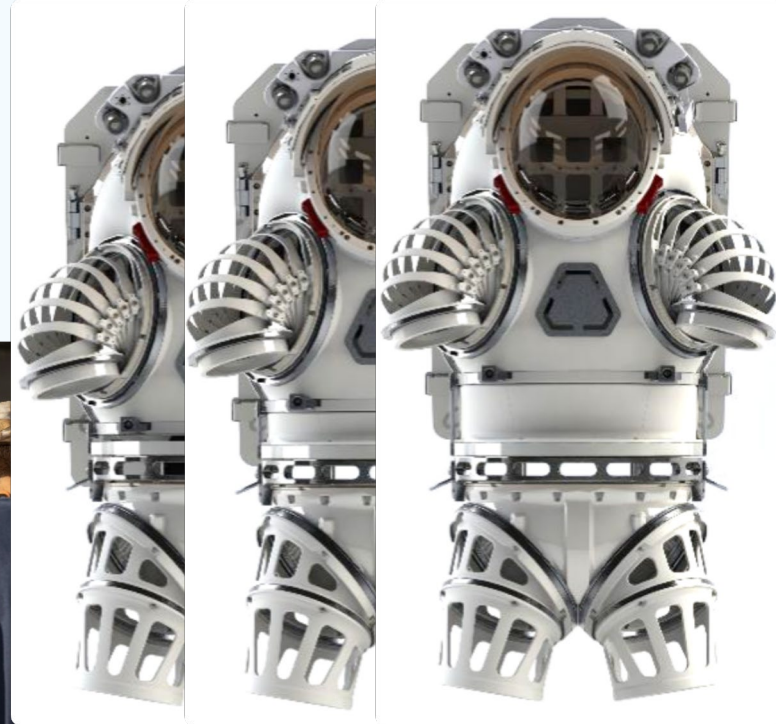
Back and chest padding



Waist Strap



Shoulder Straps



Waist sizing

Donning/Doffing



- Height adjustable donning stand
 - Lower suit and subject steps in
 - Raise suit, tighten waist strap, shoulder straps
 - Install PLSS, egress donning stand, install helmet



Volumetric Performance

- Upper torso and PLSS are good volumetric representations of xEMU
- LTA is reasonably accurate after some modifications
- Arms, legs, hands, and feet are not well represented but not critical for majority of use cases



Mobility Performance

- Total range of motion
 - Some similarities to xEMU in isolated aspects
- Motion performance
 - Unpressurized
 - Different from xEMU in:
 - Necessary Mental Bandwidth
 - Joint “programming”
 - Required force





JETT Testing

JETT1



- Location: Kilbourne Hole by El Paso, Texas
- Test Goal: Initial Field Deployment of Excon Mockup Suits with a focus on at-station operations
- Test Time:
 - 7 subjects up to 2 hour test duration each



JETT1 Key Lessons Learned



- Lessons Learned

- Excon is a useful tool for station ops in field
 - Improves simulation quality relative to shirtsleeve/backpack
 - Helps keep subject in suited mindset
- 3 out of 7 subjects reported medium to heavy inner thigh contact
- Subject familiarization
 - Critical to provide subjects with sufficient pre-deployment evaluation time (fitcheck, rockyard, etc.)
- Subject feedback indicated suit system weighed too much
 - Not measured but expected to have been ~125lbs between suit, communications gear, and tools.



JETT2

- Location: Icelandic Highlands
- Test Goal: Perform full-scale EVA in high lunar fidelity environment
- Test Time: 1 Subject - 4 hour EVA



JETT2 Key Lessons Learned

- 4 hour simulated EVA is possible but is physically challenging
- Updated hips improved inner thigh contact
- Suit weight is biggest issue
 - Suit system weight ~100lbs for majority of run (partial tool offloading)
 - Cumulative fatigue
- Waist belt comfort should be improved for long duration simulations



JETT3



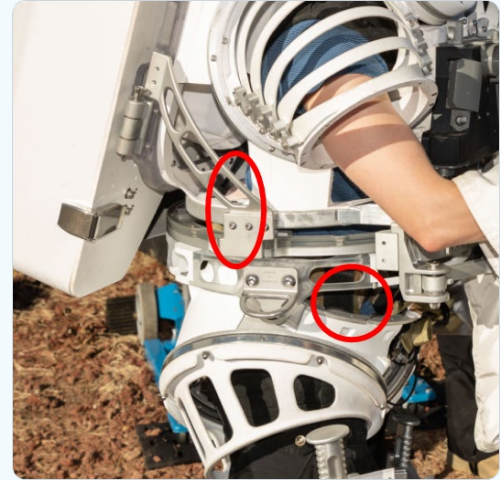
- Location: SP Crater by Flagstaff, Arizona
- Test Goal: Artemis III EVA mission simulation in low light conditions
- Test Time: 2 subjects 3.5 hour EVAs on back-to-back days (EVAs 3 and 4 performed in field backpacks)



JETT3 Key Lessons Learned



- Back-to-back 3+ hour EVAs doable but very physically challenging
- Suit weight dominating source of crew fatigue
 - No opportunity for improvements between JETT2 and JETT3
- Waist belt comfort should be improved
 - Comfort padding was utilized but difficult to implement
 - Adjustments made during EVAs in an effort to improve subject comfort
- Front of thigh bruising due to hip design



Conclusions



- The Excon, and unpressurized mockup suits in general, are not useful for training subjects on how to operate a pressurized spacesuit
- In some cases, the Excon improves simulation quality for field testing by requiring subjects to think about suit impacts without the overhead of a pressurized suit
- Further weight savings are required to improve simulation quality and use cases



