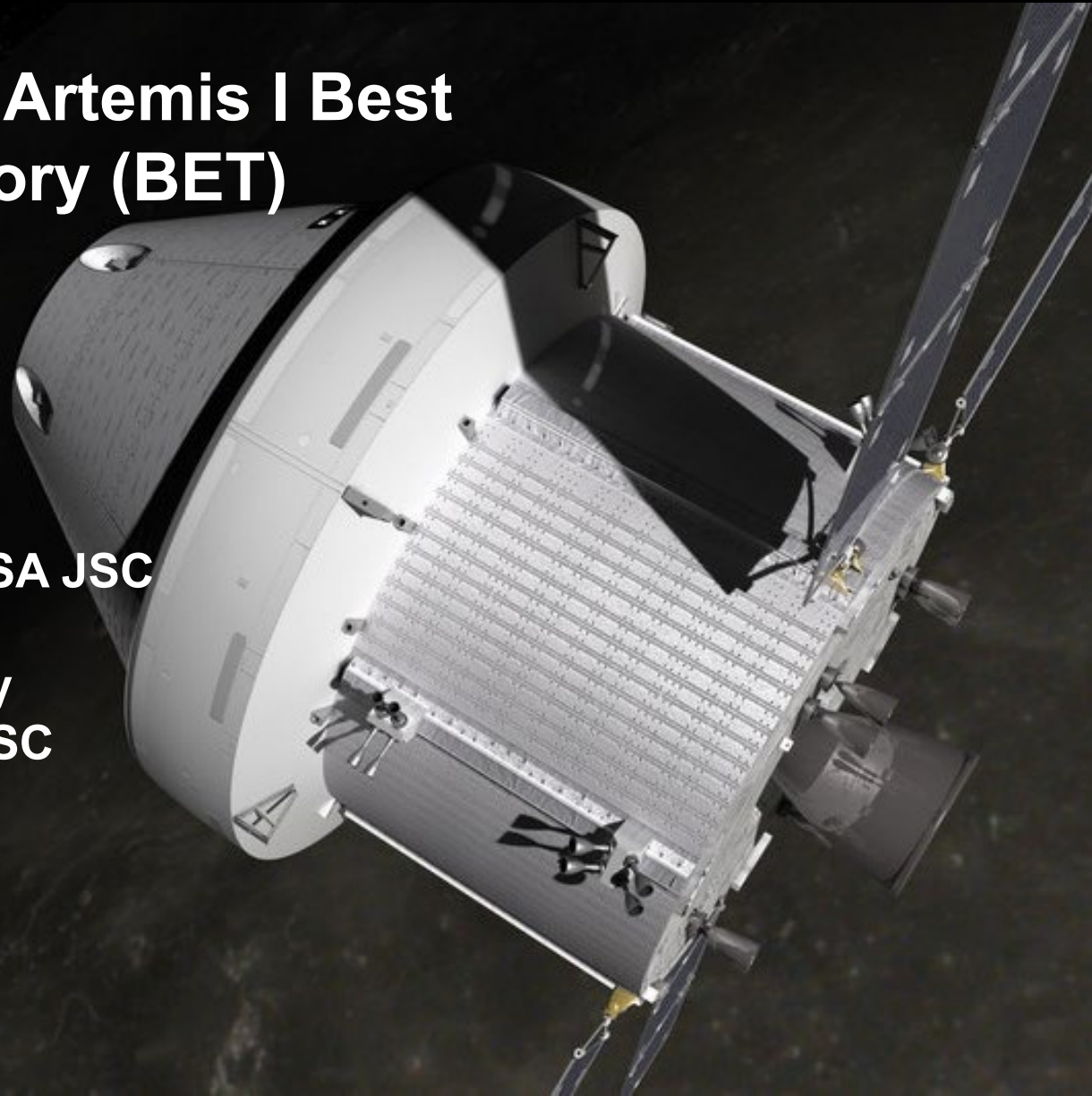


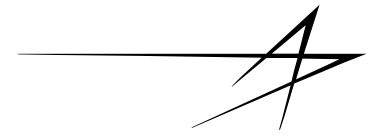


# Generation of the Artemis I Best Estimated Trajectory (BET)

**Matt Gualdoni, PhD, NASA JSC**  
**Kari Ward, PhD, Draper**  
**Don Kelly, PhD, Odessey**  
**Greg Holt, PhD, NASA JSC**

**August 15, 2023**

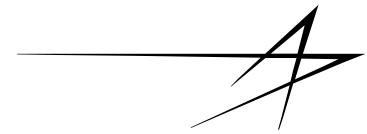




# OVERVIEW



- ◆ **Mission intro and BET framework overview**
  - Framework limitations
  - Hurdles and future considerations
- ◆ **Preprocessing**
  - Inertial Measurement Unit (IMU) data
  - GPS data
  - External (not on-board) data status
- ◆ **Flight data analysis**
- ◆ **Summary and concluding remarks**



# THE ARTEMIS I MISSION



## ◆ Artemis I – the maiden voyage

- Liftoff: November 16, 2022
- Splashdown: December 11, 2022
- ## Flight test objectives (FTOs) + Developmental flight test objectives (DFTOs)

## ◆ The BET

- FTO/DFTO require “truth” to compare against
- 25 days of data requires significant pre-processing
  - Low-rate data telemetered to ground any time communication is possible
  - High-rate recorded data is recovered via:
    - Real-time downlinks during the mission (roughly every 24 hours)
    - Extracted directly from the physical VPU
  - Sophisticated data delivery methods result in:
    - Data drop outs

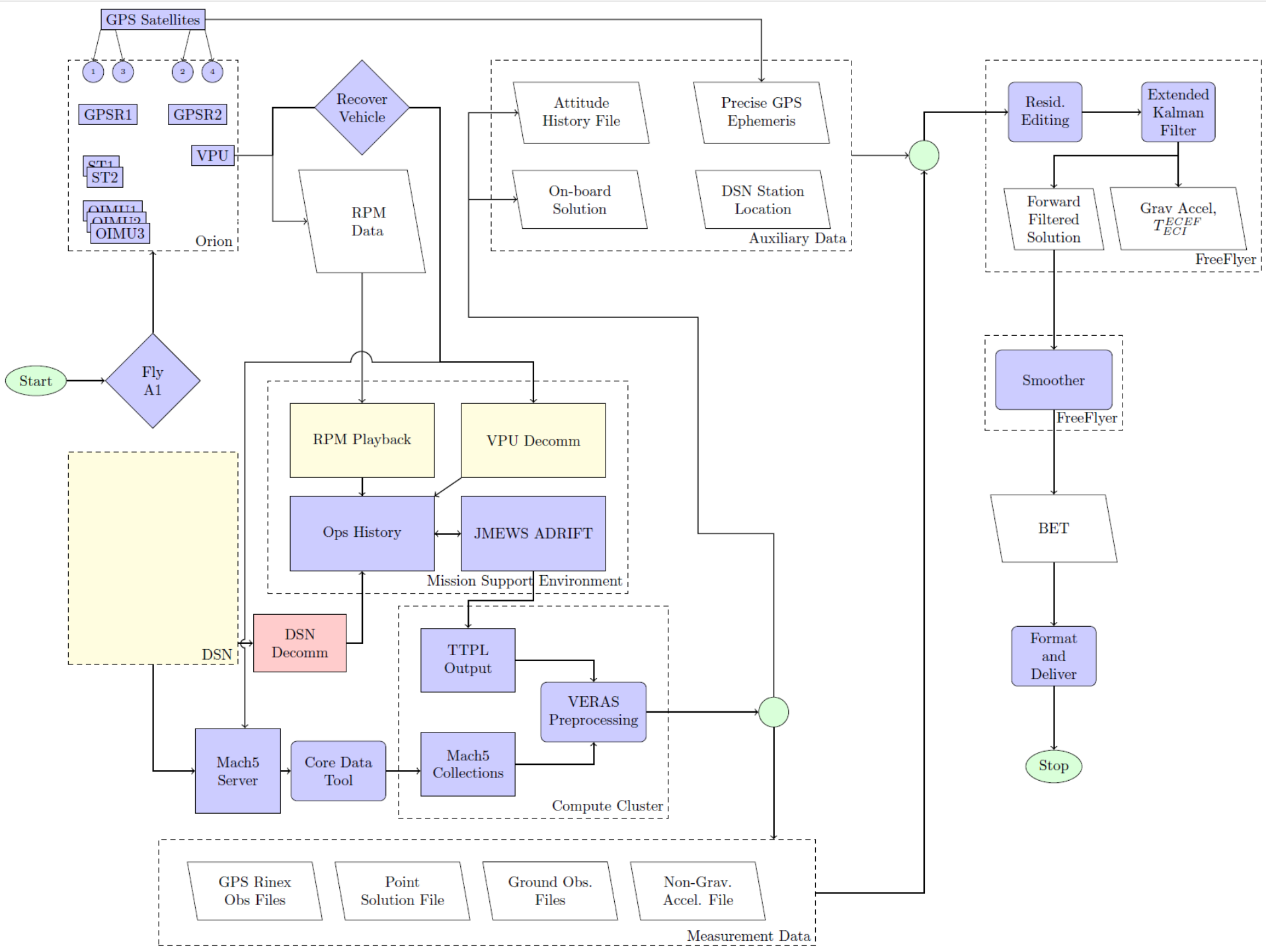


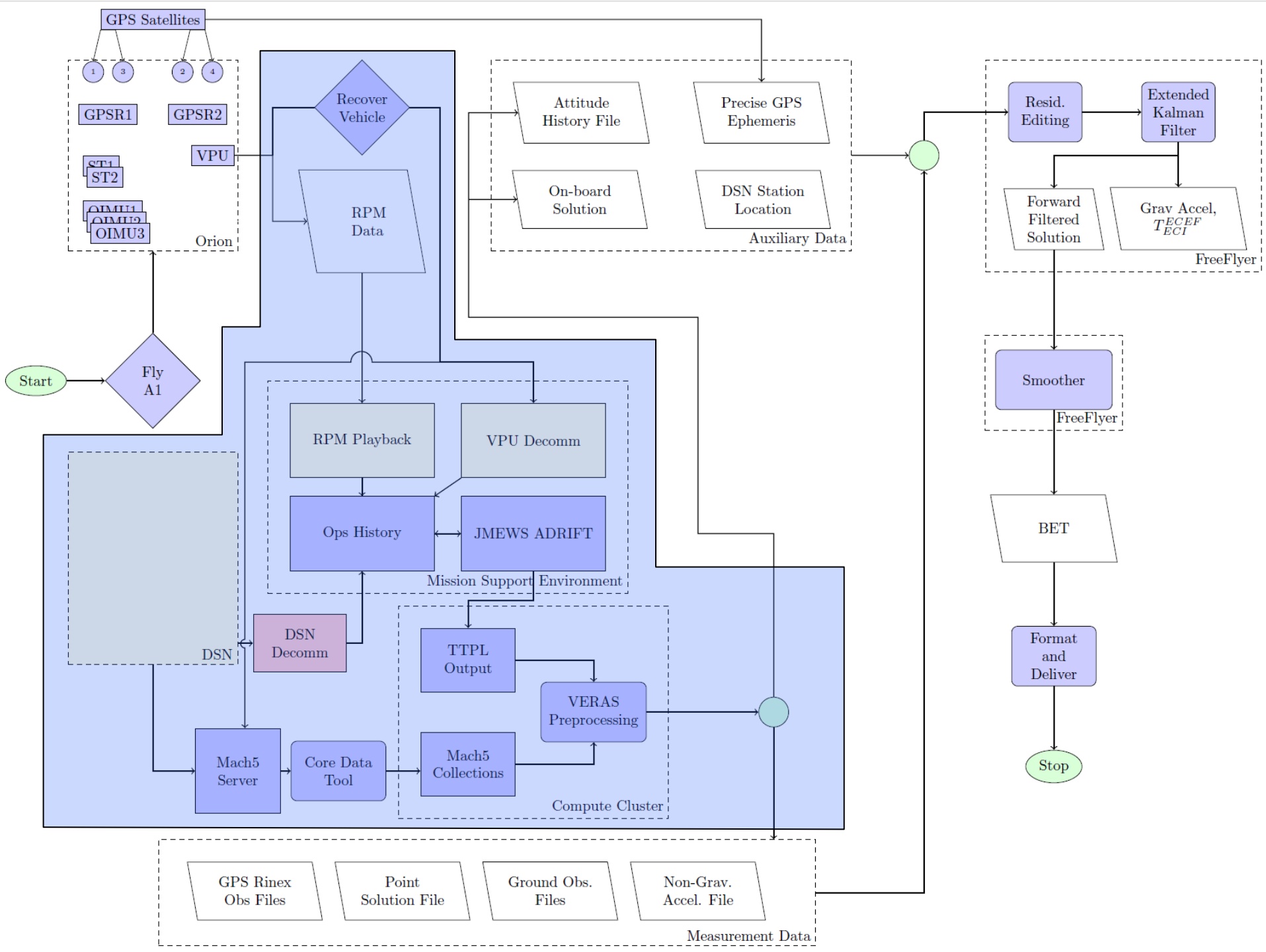
## ◆ The Program keeps moving

- Flight schedule requires analysis to be done ASAP
- Accommodations have been made, but several techniques were required to properly process the flight data

## ◆ This paper attempts to capture the full BET generation process

- An ideal workflow materialized very early on
- Work strayed from the ideal flow in the middle of the mission
- This paper attempts to outline this nominal work flow
  - As the nominal work flow is detailed, so are the necessary work-arounds
  - This is a knowledge capture for future Artemis BET efforts
  - This is also an effort to ID forward work









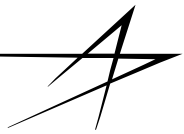
- ◆ **Data capture is inherently difficult for any long duration mission**
  - Data transmittal is at the mercy of significant constraints
  - Low-rate data is telemetered in real-time whenever a communication link is present
    - This data is recorded in real-time on the ground
  - High-rate data is recorded on-board the vehicle and downlinked periodically
    - Due to storage constraints, this data is overwritten circularly
  - The high-rate data is critical for post-flight analysis
    - Heavily compressed to minimize bandwidth consumption
    - Deconvolution/decompression of data is necessary, but complicated



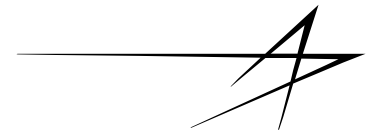
- ◆ **On-board, data is sampled and processed by the flight computer**
  - All samples are assigned a set of metadata to assist in data transfer
    - Each piece of data is assigned a unique identifier (CUI)
    - CUIs are assigned to groups referred to as packing maps
  - Packing maps generally consist of similar data to be downlinked together
    - Telemetry packing maps are downlinked in real-time
    - Recorded packing maps are downloaded together
    - At every 40 Hz cycle, these packing maps are constructed into a single digital exchange message (DEM)
    - The flight computer time stamps each DEM as they are created
      - Time stamps are encoded at the sub-microsecond level to provide a unique identifier associated with the packing map used in constructing the DEM
      - Specifically, these time stamps are used to reconstruct each DEM, providing a snapshot of a packing map at a specific time



- ◆ **DEM construction happens at 40 Hz**
  - Data is generated asynchronously across the vehicle
  - Consequently, DEM time stamps can feasibly lag by up to a 40 Hz cycle
  - Time tags are recorded at the sensor and generally included in the packing map in order to obtain a more precise time tag
  - **Associating these time tags to their respective data samples is crucial, particularly in the case of IMU data**
- ◆ **This proved to be exceedingly difficult to do in the presence of multiple data sources**
  - Compounded by data compression
  - Two independent efforts underwent, both on the NASA and LM side



- ◆ **BET tool development started under assumption that time coherent data would be available**
  - Nominally in the future, data acquisition pipeline would result in a data history and a time history for any given CUI
- ◆ **Much work was spent developing pipelines to pre-process data**
  - NASA-side worked with raw Ops History files to decompress to formats readable by analysis tools
  - LM provides a data pipeline for lab test data
    - This pipeline was hacked to read in flight data, but work was done near real-time
  - Both pipelines worked to varying degrees of success
    - Final data product was a combination of both pipelines
    - Data chatter, data loss during DEM reconstruction, and data dropouts still present
- ◆ **Consequently, BET is generated from degraded data**
  - The primary data sources will be covered to illustrate this



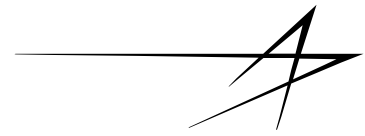
# ACCELEROMETER DATA



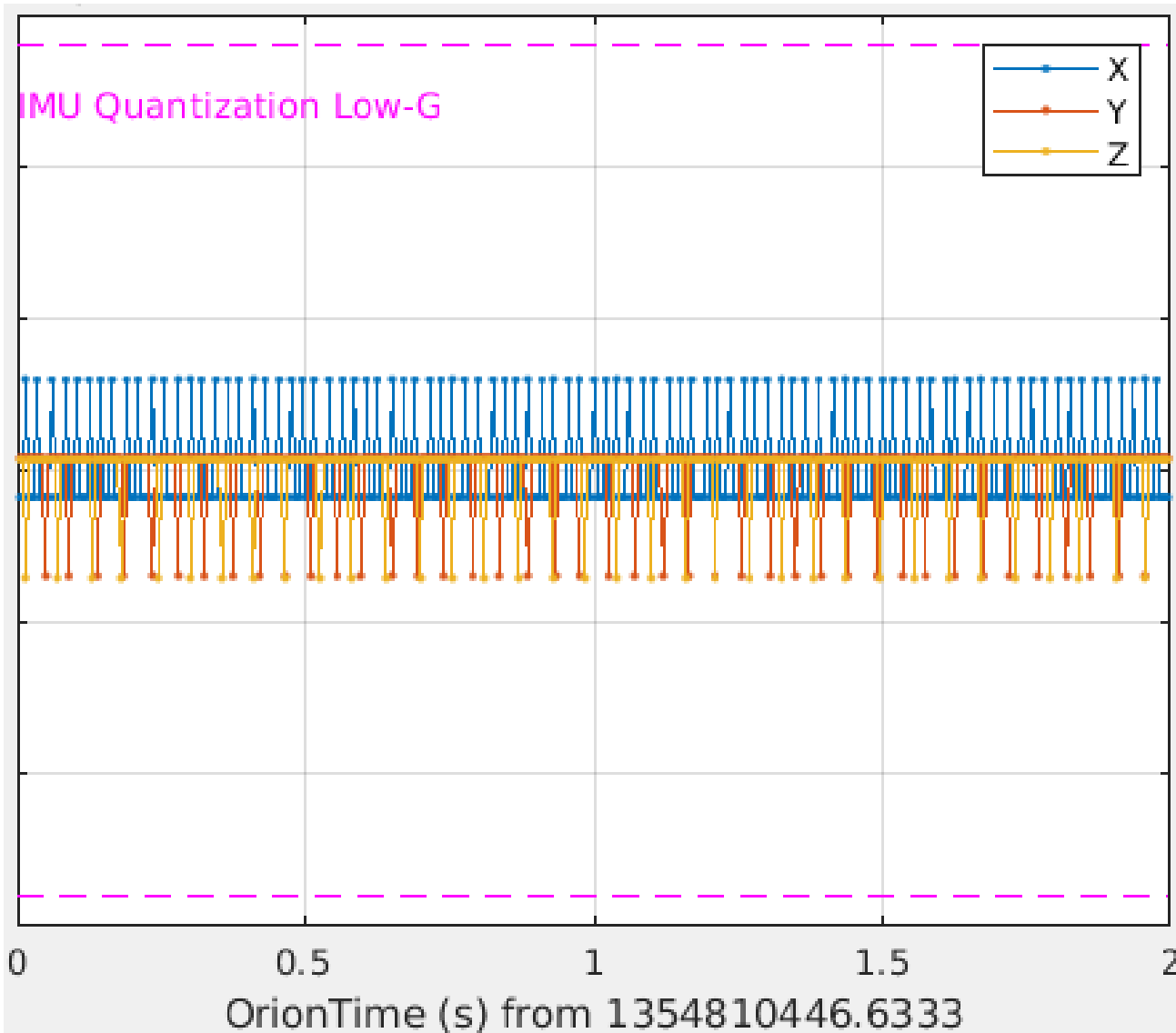
- ◆ **IMU data is recorded at 200 Hz on the vehicle**
  - Stored in a 6-element buffer due to 40 Hz flight computer cycle
- ◆ **Significant IMU data degradation due to time synchronization dependence**
  - Data chatter – data seems to be scrambled across time
  - Data loss due to lack of associated time tags
- ◆ **Fortunately, fault detection, isolation, and recovery (FIDR) signals were available**
  - Accelerations derived from IMU data logged at 40 Hz
  - Data comes with its own challenges
    - Accelerations mapped to the vehicle structural frame using a constant transformation
      - i.e. does not account for structural deformation due to vacuum-induced ballooning, G-forces
    - Dependent upon available attitude data to map into inertial frame



# IMU Data

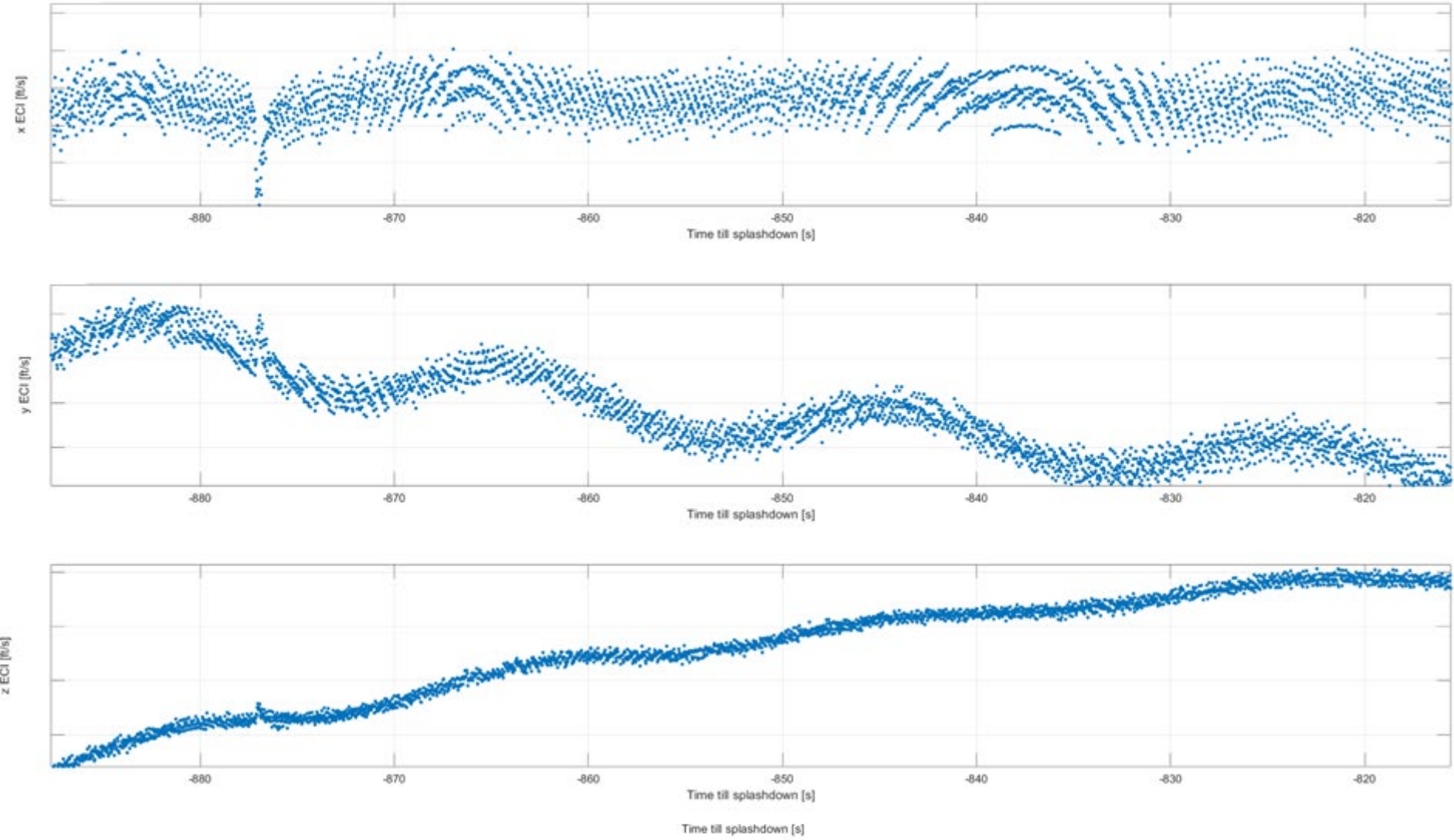
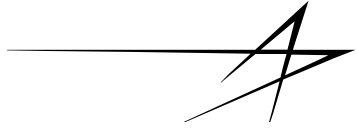


Orion Project

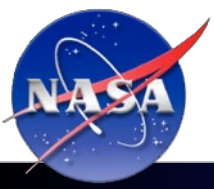




# IMU Data

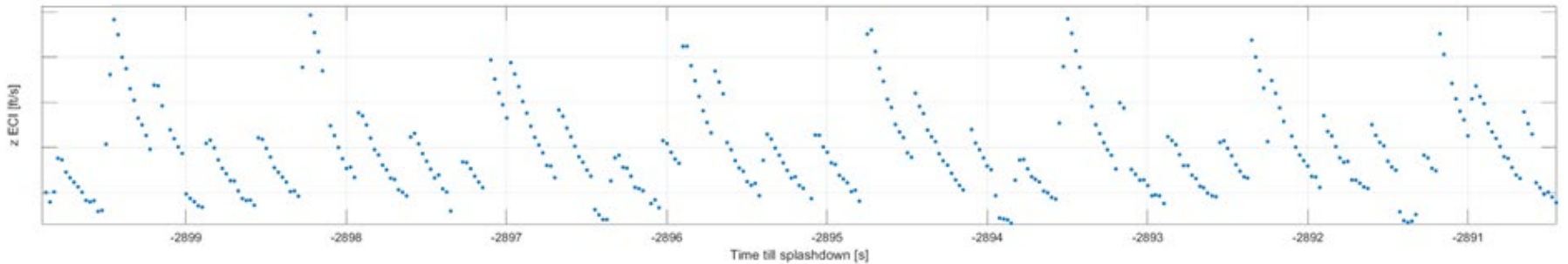
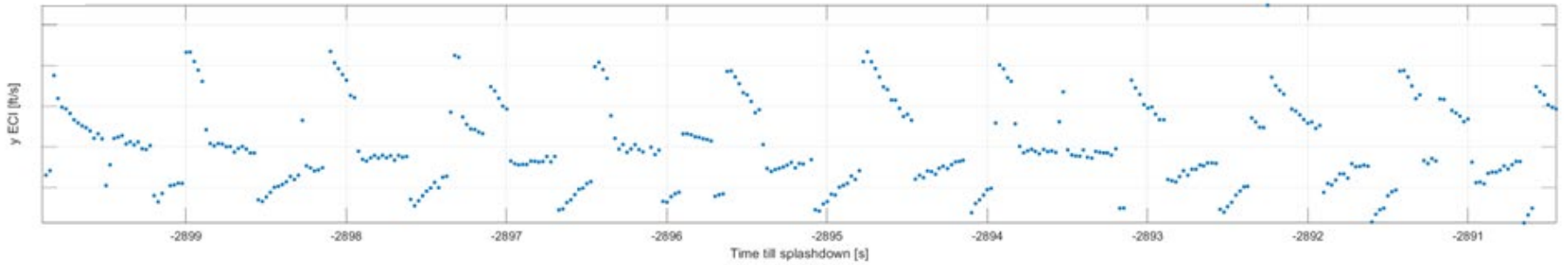
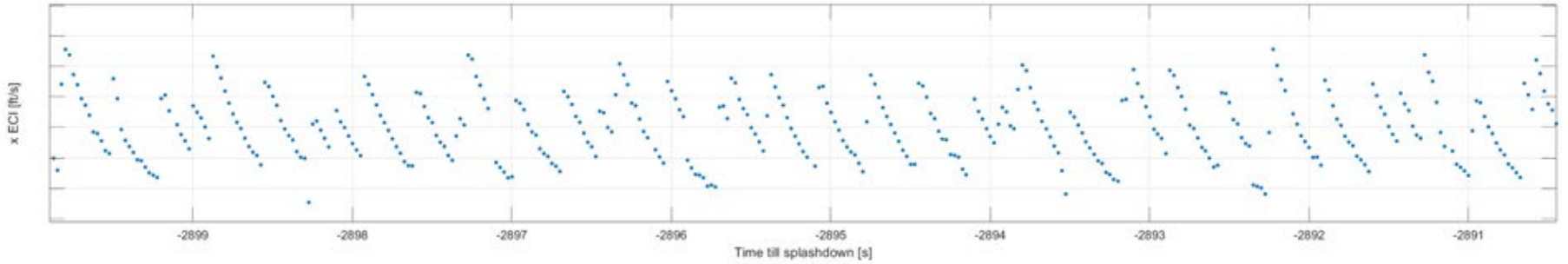


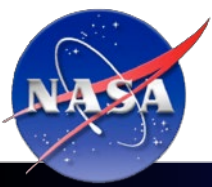




# IMU Data

Orion Project

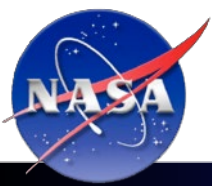




- ◆ **200 Hz IMU data was eventually recovered for entry**
  - Extracted directly from the recovered vehicle
  - Date of availability was too late to incorporate into these results
- ◆ **40 Hz data sufficient, but lowers BET fidelity**
  - At times, seems infeasible to assume post-flight solution outperforms on-board solution
- ◆ **Forward work is necessary for future missions**
  - Imperative to address issues exacerbated by buffering
  - Tools have been built in preparation for Artemis II
    - Time synchronization with interpolation
    - IIR filter to generate acceleration profile



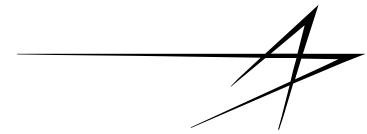
# GPS DATA



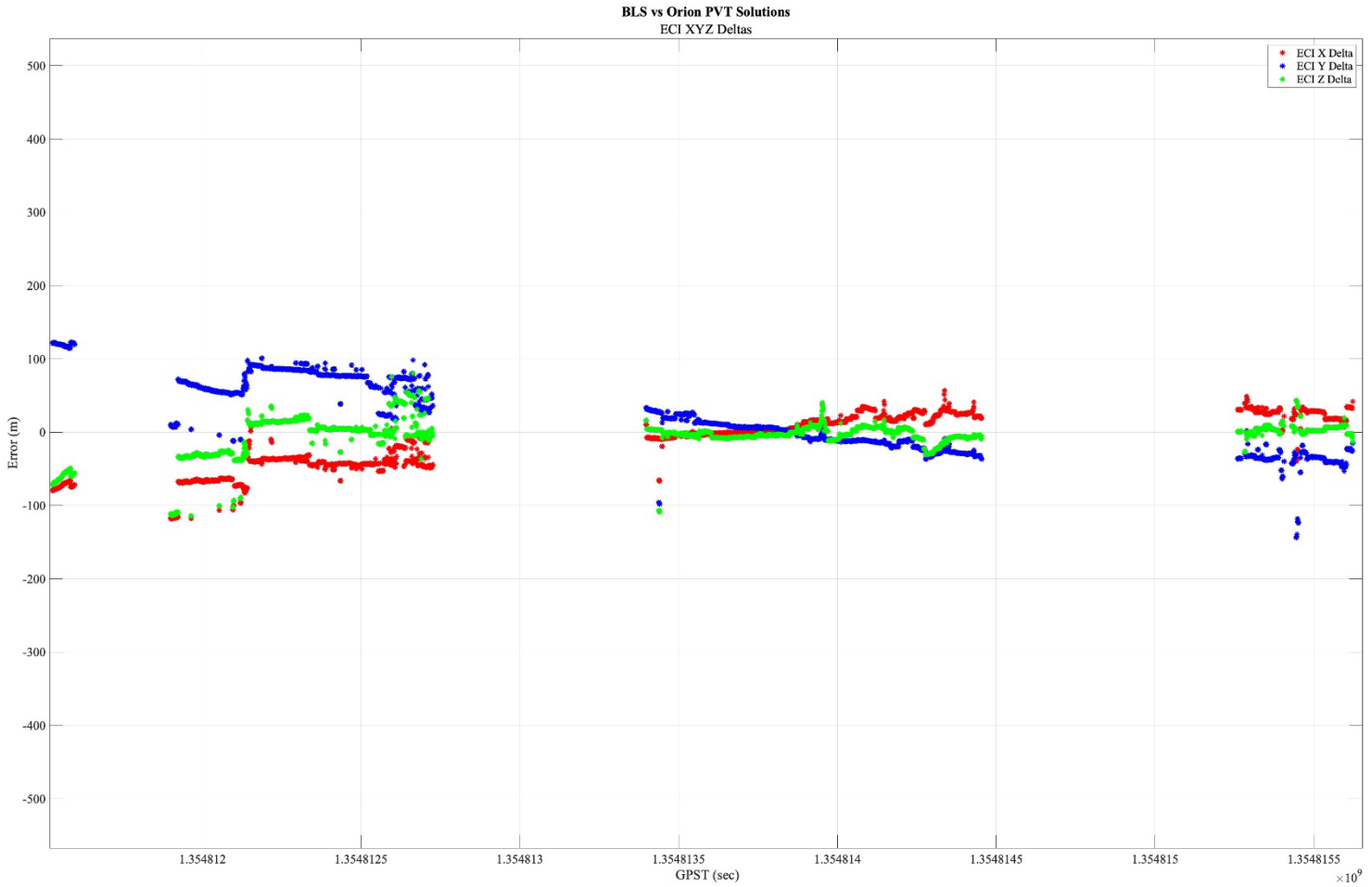
- ◆ **GPS data nominally recorded in RINEX format**
  - RINEX is standard and useful in many OEM products
  - Pre-processing and segmentation beneficial for flight software
    - i.e. breaking GPS data apart from monolithic RINEX into individual signals
- ◆ **BET framework developed in FreeFlyer, requiring RINEX format**
  - Similar to IMUs, reconstructing DEMs is necessary
  - GPS data is also buffered to account for contact with multiple SVs
  - Consequently, similar but different issues
- ◆ **Tools were developed to reconstruct RINEX packets from flight data**
  - Some issues persist in telemetry
    - e.g. data and time tags stored in different packing maps, making their time synchronization impossible and resulting in data dropouts
  - As a result, verification is a crucial step in evaluating RINEX files
    - Independent batch least squares (BLS) estimates were generated to compare against GPSR PVT solution as a sanity check



# GPSR BLS Results

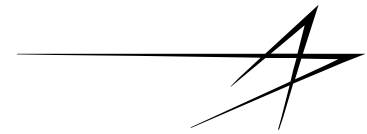
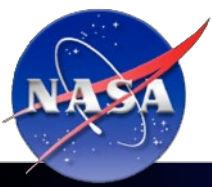


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- ◆ **Issues unique to GPS data are minimal effort fixes**
  - Namely, ensuring time tags are stored in the same packing map as associated data
- ◆ **GPS possibly elevates BET to better-than-on-board solution**
  - Post-flight processing enables pruning of GPS data
    - e.g. a SV had bad health issues during entry, yet was still in comms with Orion
  - Loss of data due to time sync issues does raise some concerns
- ◆ **Regardless, same issues persist as IMU data, necessitating some solution for future missions**



# ATTITUDE PROFILE



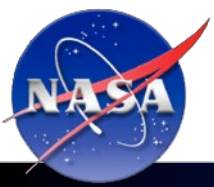
## ◆ Startrackers provide excellent attitude data when available

- Obviously this is not applicable during ascent and entry
- The flight software had access to the full rate gyro data
  - In the absence of full rate gyro data on the ground, the on-board solution will be better
- Similarly, flight software had access to a complete data set from the star trackers
  - This leads to a better attitude solution than can be achieved on the ground

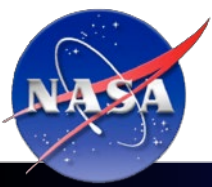
## ◆ Nominally, we could process all sensor data and estimate the full pose history of the vehicle

- Sadly, this is not the reality due to aforementioned data issues
- As a result, in addition to the limitations of the COTS used to generate the BET, the attitude history from the vehicle is reconstructed for BET

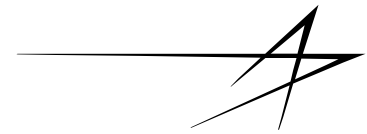




# GROUND OBSERVATION DATA



- ◆ **Radar data from the recovery ship as well as DSN data were recorded over the mission**
  - Time and resource constraints obviated these data from being used in generating the BET
  - The ground navigation systems had issues due to hardware hiccups and config issues
    - Ground navigation software were revisited to address these issues
    - A trade study has been performed and the results of said trade study will provide the orbit phase BET
      - In the future, it is paramount that solutions be developed to process (full rate) on-board data in addition to ground observations to generate the BET



# BET GENERATION

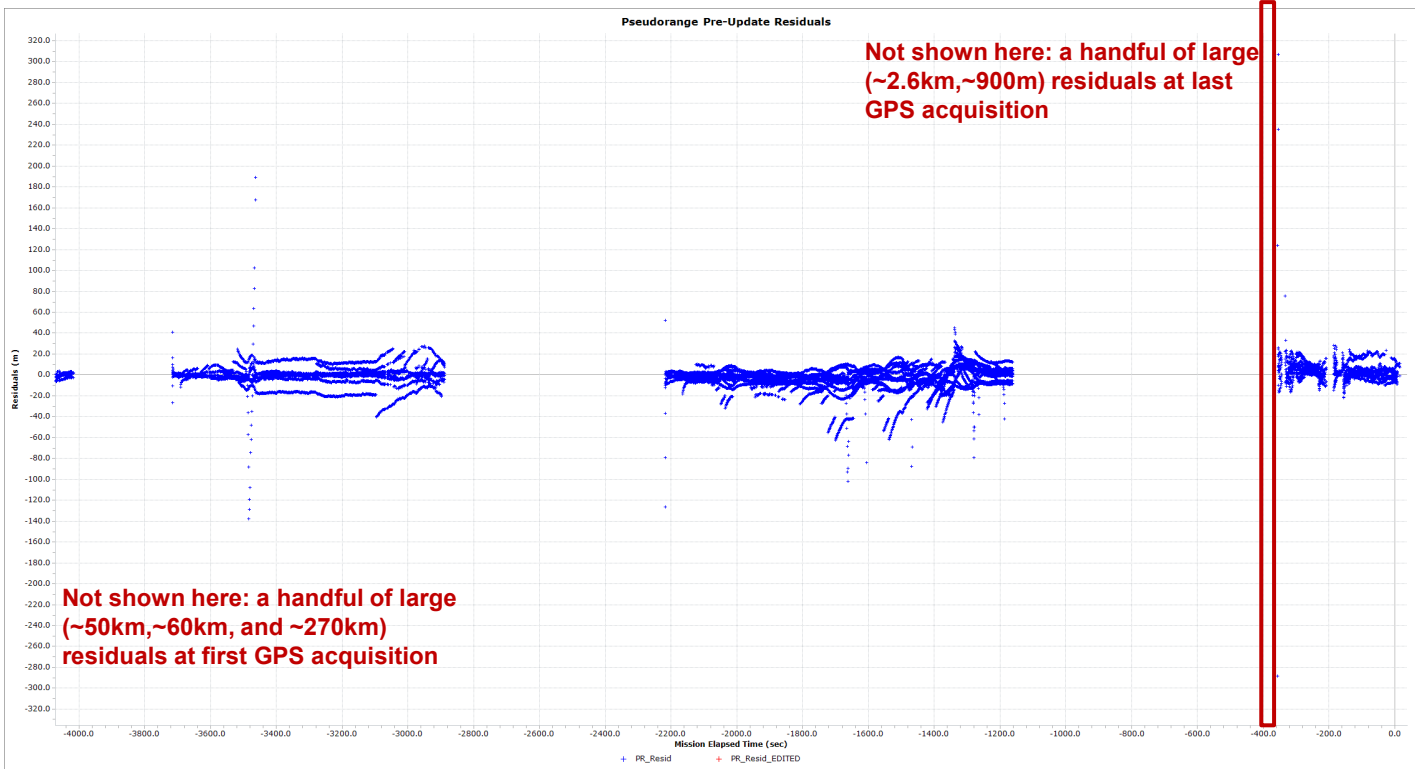


- ◆ All work discussed to this point handles pre-processing BET data
- ◆ All available sensor data, as well as precise GPS ephemeris files, are then processed in FreeFlyer
  - Attitude profile is provided as-is
  - Sensor data is processed in an extended Kalman filter (EKF)
    - Where applicable, estimable or noise parameters were initialized based on flight data
      - e.g. GPSR clock bias and drift, accelerometer read out noise, etc
  - To quantify performance, we observed
    - GPS pseudorange residuals
    - BET Position/Velocity as compared to on-board solution
    - Dynamic consistency
      - BET velocity vs. BET position rate-of-change  $(v_k - \frac{r_k - r_{k-1}}{\Delta t})$
      - IMU accels vs BET velocity rate-of-change sans gravitational accel  $(a_k + g(r_k) - \frac{v_k - v_{k-1}}{\Delta t})$



# Pseudorange Measurement Residuals

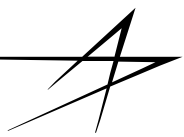
Orion Project



- Pseudorange measurements at 1Hz rate
- GPSR1 acquisition: ~4100s prior to splashdown
- GPSR2 acquisition: ~2040s prior to splashdown
- All measurements passed the filter's residual editing check ( $5\sigma$ )
- For analysis and best wind estimates, final delivered product performed subsequent smoothing steps (not presented here)

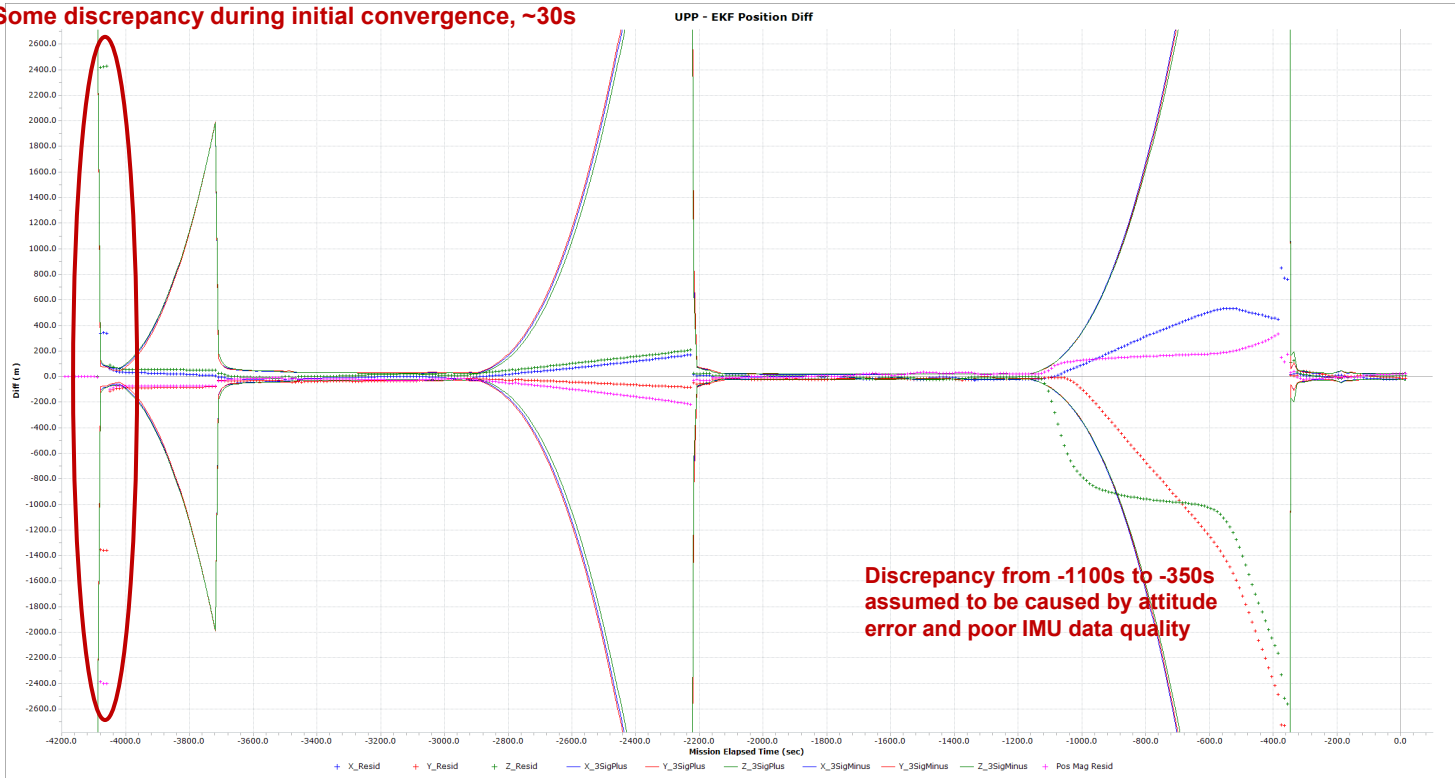


# Filtering Results Position: UPPFast vs BET Solution



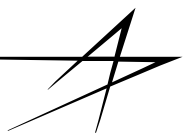
Orion Project

Some discrepancy during initial convergence, ~30s



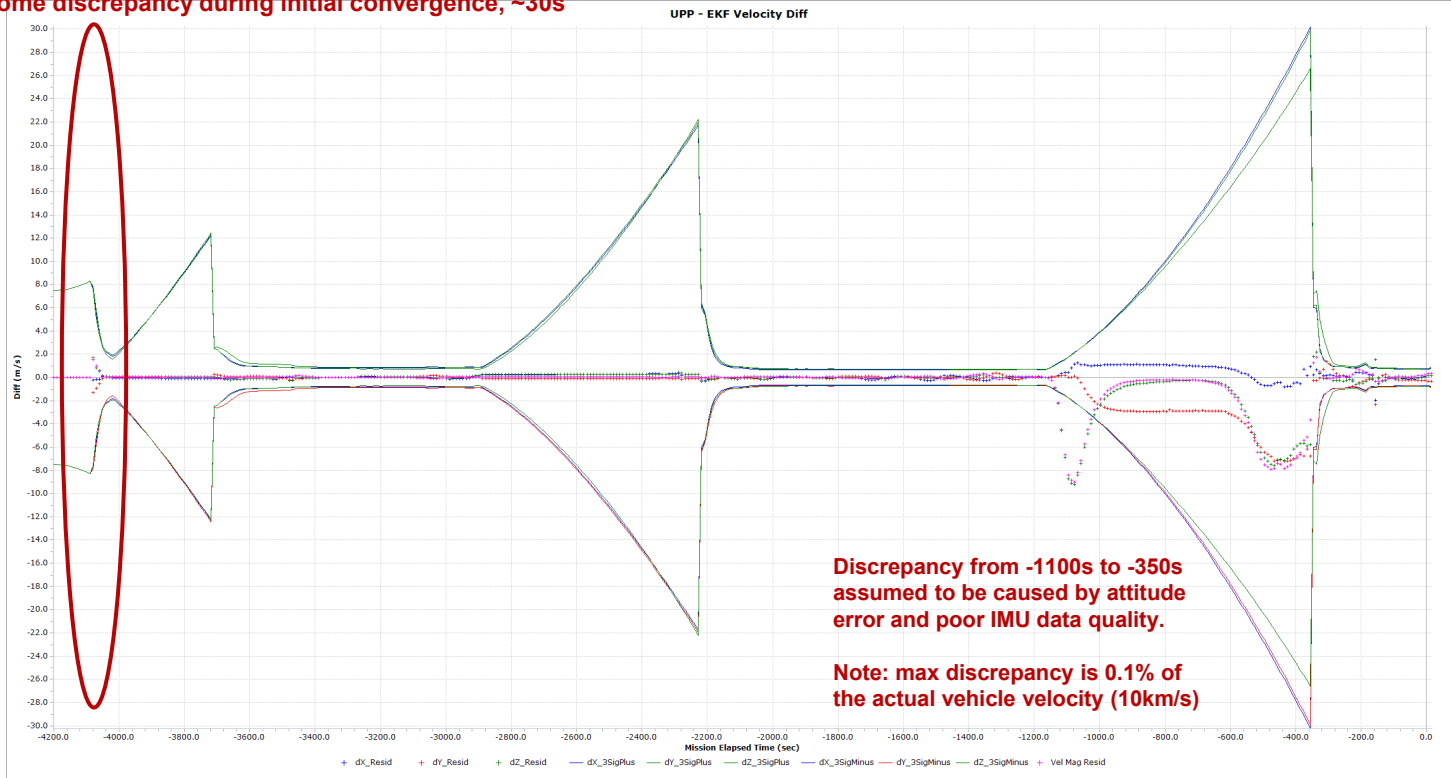


# Filtering Results Velocity: UPPFast vs BET Solution



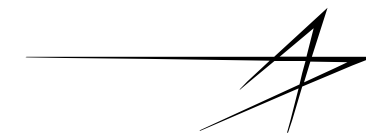
Orion Project

Some discrepancy during initial convergence, ~30s





# Rauch-Tung-Striebel Smoother



Orion Project

## ◆ Fixed-lag RTS Smoother

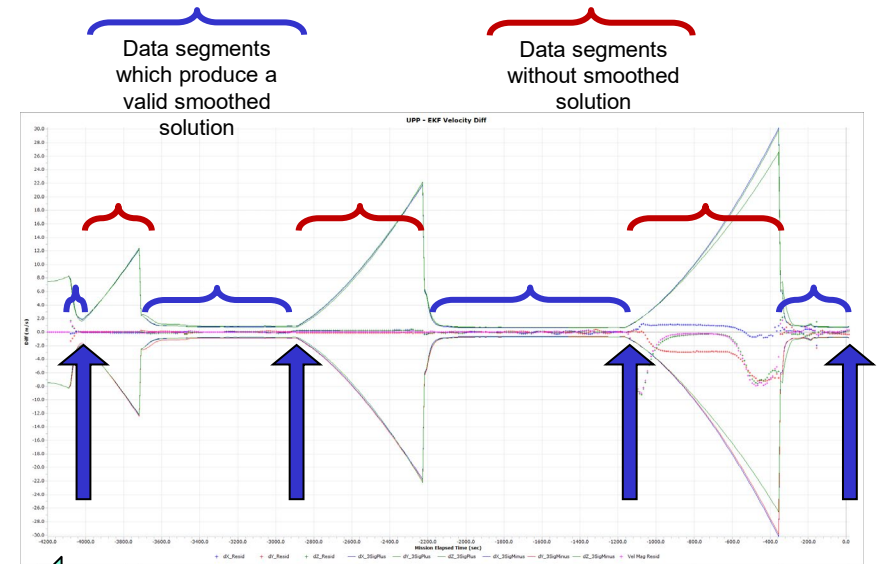
- Inputs: forward filtered state and covariance history
- Outputs: backward smoothed position and velocity states

## ◆ Measurement data gaps

- The RTS smoother cannot appropriately handle the three large gaps (red curly braces, right) in GPS measurements
- Smoother is instead initialized at the end of each measurement pass (blue arrows, right), and operates backward in time over each segment of measurement data (blue curly braces, right)

## ◆ Smoothed result

- Smoothed position/velocity played back and recorded at fixed 40Hz
- OIMU2 accels used to propagate the states between smoothed data points



← Smoother moves backward in time over the filtered states and covariances, initialized at the final meas. (blue arrows) of each pass to correct prior knowledge based on later results



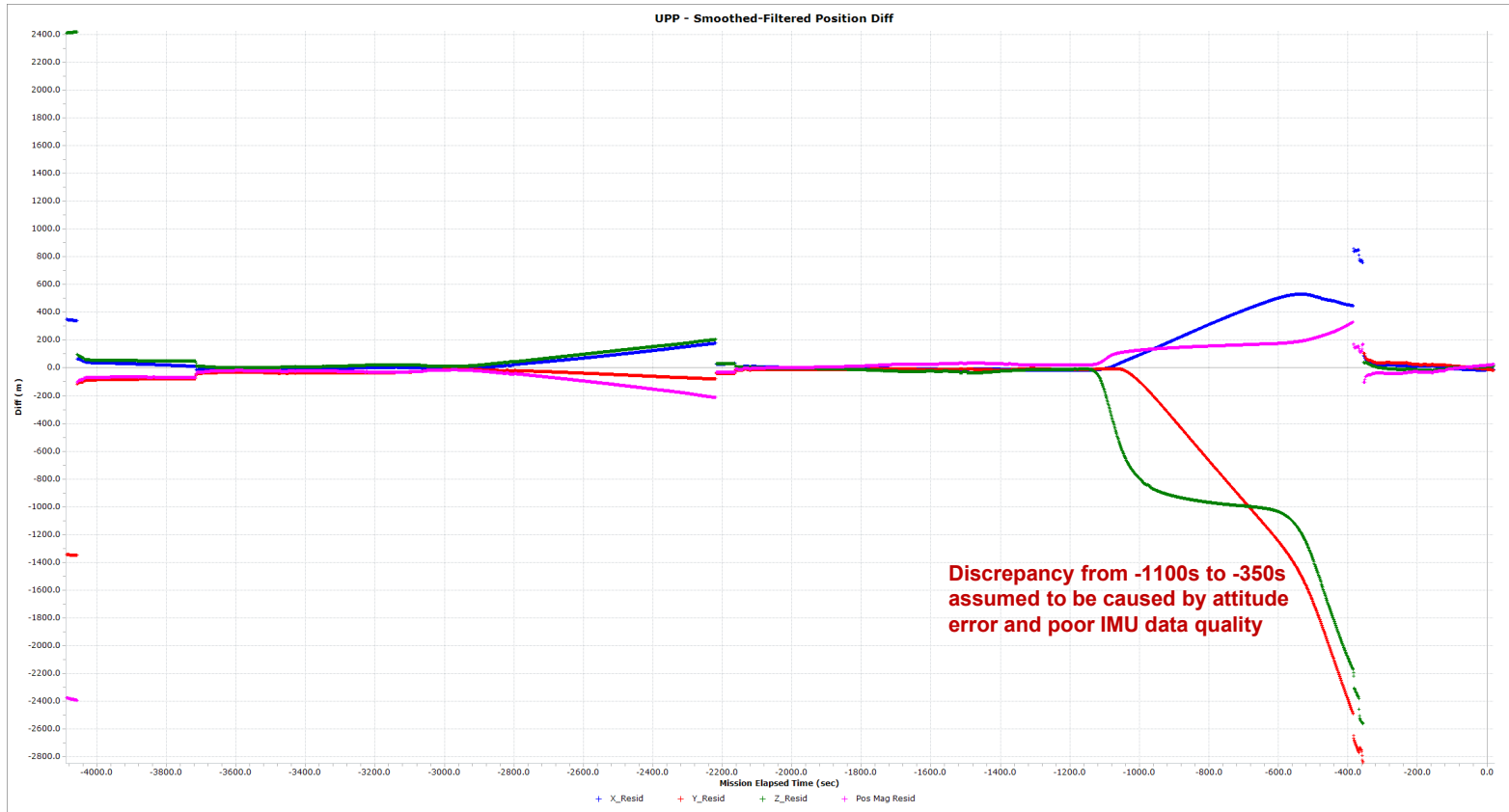


# UPP vs Smoothed 40Hz Output: Position Diff

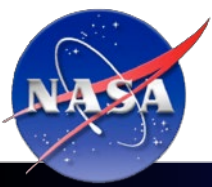


Orion Project

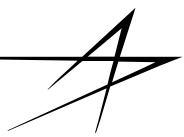
Note: UPP ephemeris interpolated to fixed 40Hz points for evaluation using 10<sup>th</sup> order Lagrange interpolation



Discrepancy from -1100s to -350s assumed to be caused by attitude error and poor IMU data quality

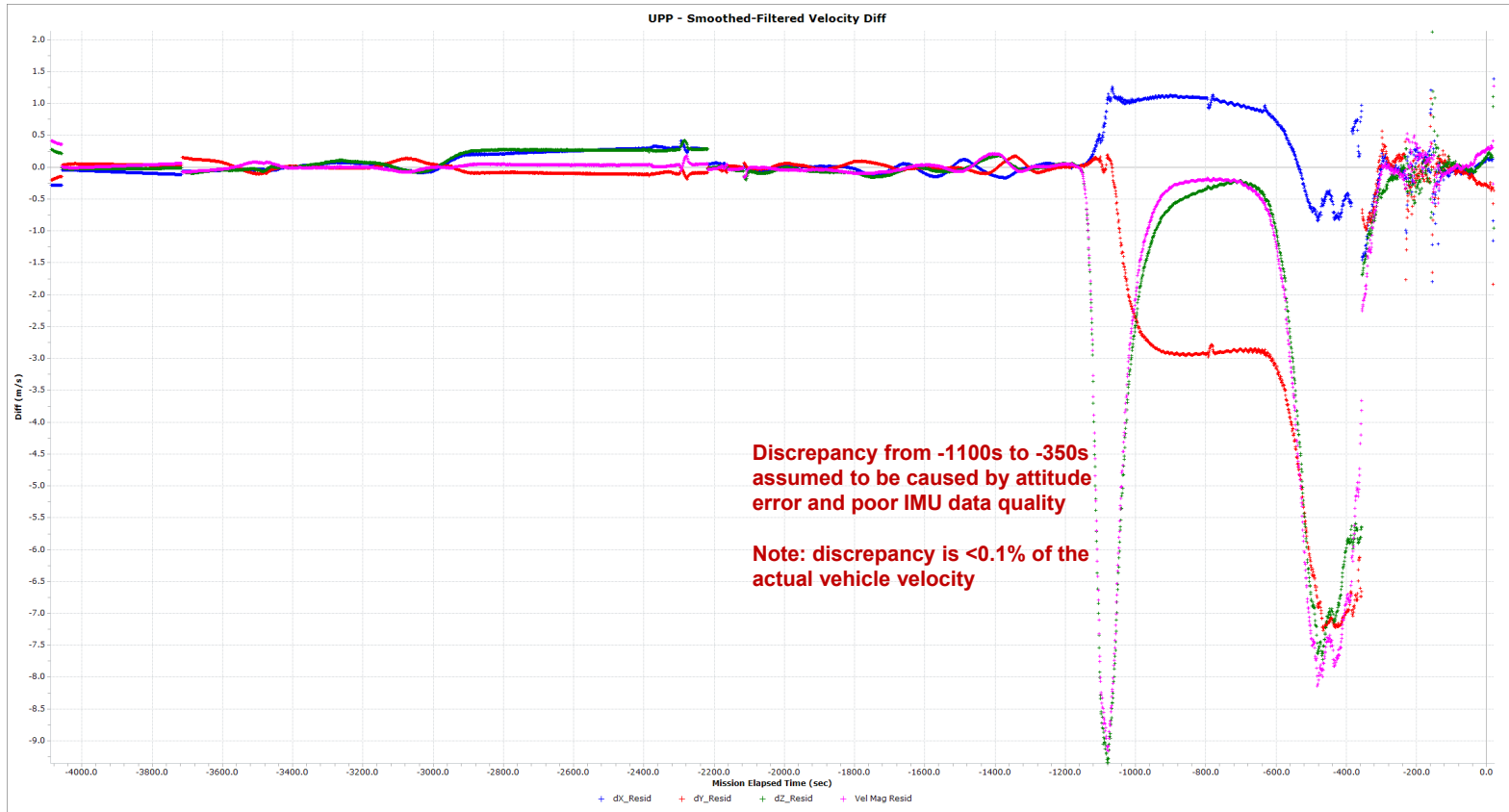


# UPP vs Smoothed 40Hz Output: Velocity Diff



Orion Project

Note: UPP ephemeris interpolated to fixed 40Hz points for evaluation using 10<sup>th</sup> order Lagrange interpolation

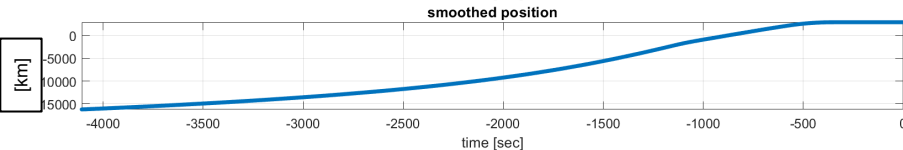
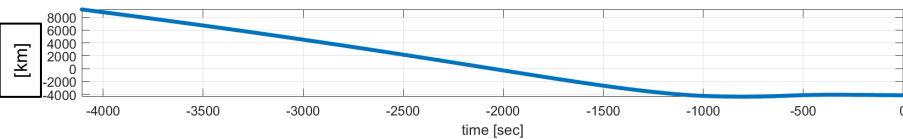
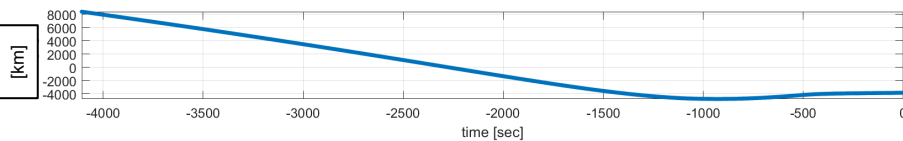




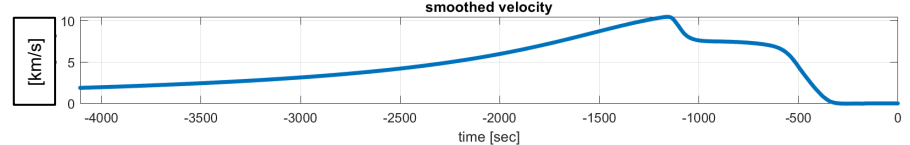
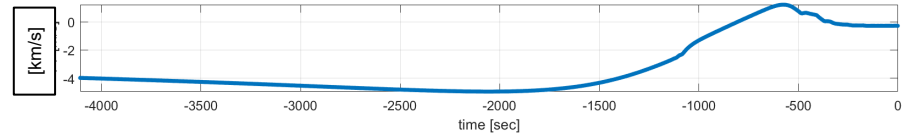
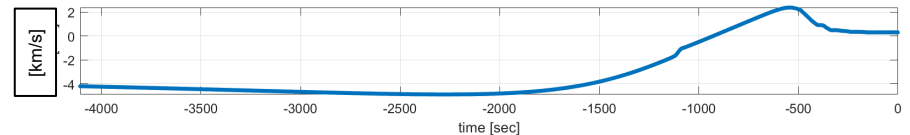
## ◆ Output: fixed 40Hz ECI position and velocity

- RTS smoothed solution taken as truth at each measurement time (i.e. the times of the smoother output)
- 40Hz synced inertial OIMU2 accels used to propagate the RTS smoothed solution to fixed 40Hz points
  - Large measurement gaps result in larger propagation errors

Position ECI



Velocity ECI



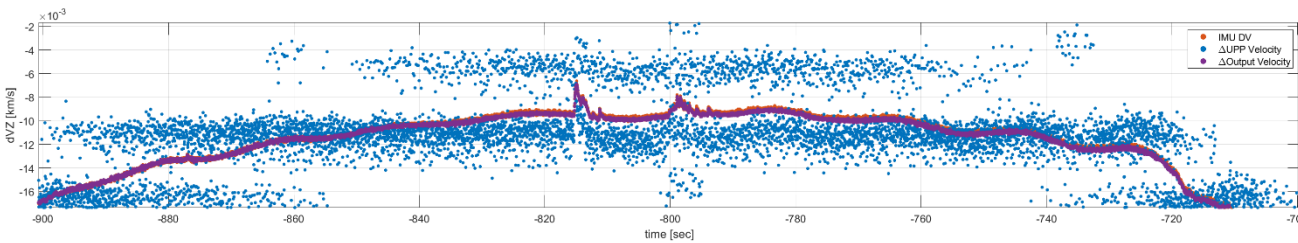
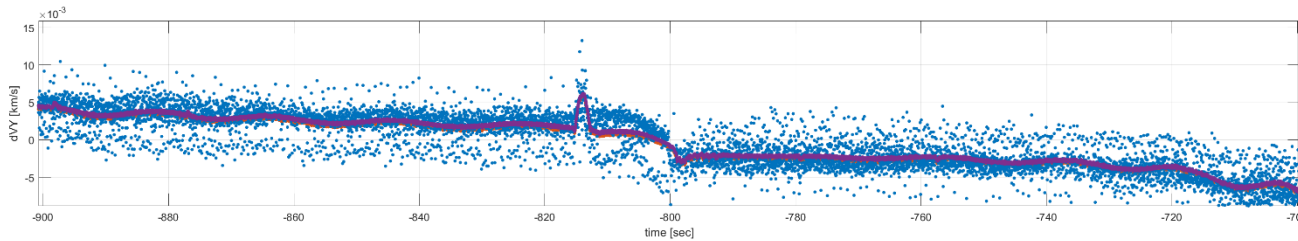
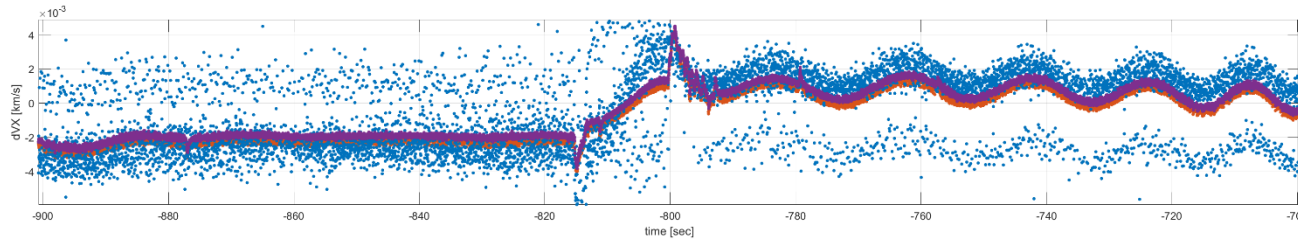


# Derived non-gravitational $\Delta V$ at each timestep: UPP vs BET



Orion Project

Note: removal of gravitational  $\Delta V$  from UPP and BET uses spherical gravity model



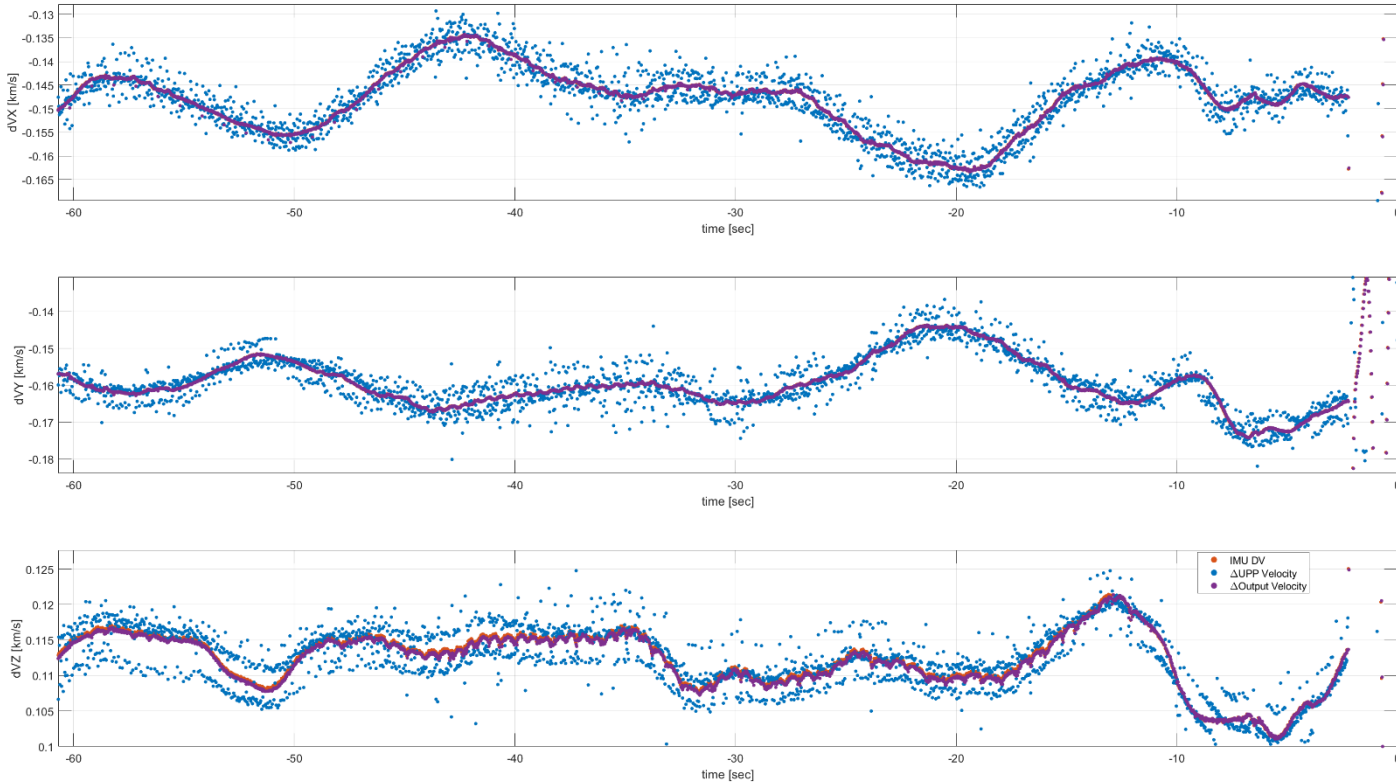


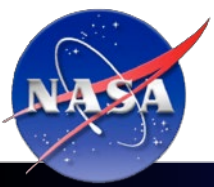
# Derived non-gravitational $\Delta V$ at each timestep: UPP vs BET



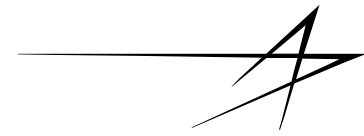
Orion Project

Note: removal of gravitational  $\Delta V$  from UPP and BET uses spherical gravity model





# Entry BET



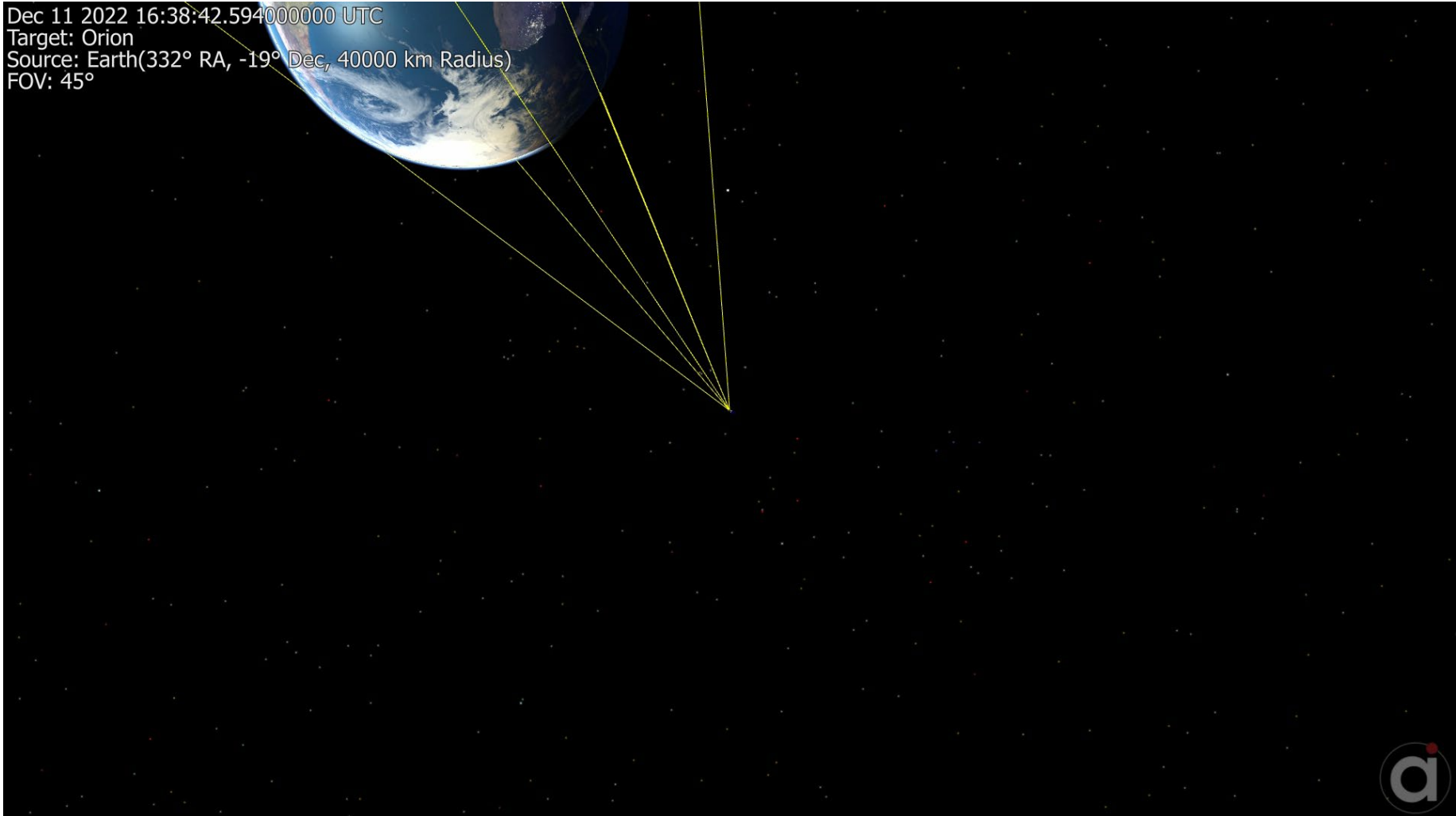
Orion Project

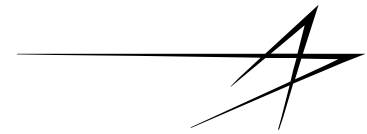
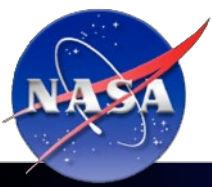
Dec 11 2022 16:38:42.594000000 UTC

Target: Orion

Source: Earth(332° RA, -19° Dec, 40000 km Radius)

FOV: 45°





# CONCLUSIONS



## ◆ The Artemis I mission proved invaluable in several categories

- In most instances, sufficient data availability to complete FTOs/DFTOs
- Exposed several weaknesses in our tools and processes
  - Telemetry has already been reorganized in response to A-I experience
  - Regular data downlinks need to be scheduled and rigorously followed
  - Data pipelines need to be shored up
  - End-to-end simulations of data downlink, decommutation/decompression, and pre-processing need to be exercised prior to launch
    - The “end-to-end” pipeline was not fully apparent prior to A-1
    - Executing this in a simulation environment provides truth to evaluate data products against

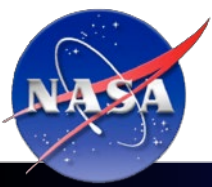
## ◆ Entry and orbit BETs have been generated and delivered

- Ascent is still a work in progress due to large data gaps





- ◆ **Entry and orbit BETs have been generated and delivered**
  - Ascent is still a work in progress due to large data gaps
  - Final effort of stitching together the three phases will need to be undertaken
- ◆ **Several tools were developed to handle data shortcomings**
  - Pre-processing and analysis tools available for ensuring clean BET data
- ◆ **Still, the BET framework was developed under less-than-ideal circumstances**
  - Extremely limited resources resulted in sporadic development
  - Late data deliveries coupled with short turnaround times resulted in hastily generated products
  - Most importantly, the framework was developed to handle imperfect data, with several stop-gap solutions incorporated

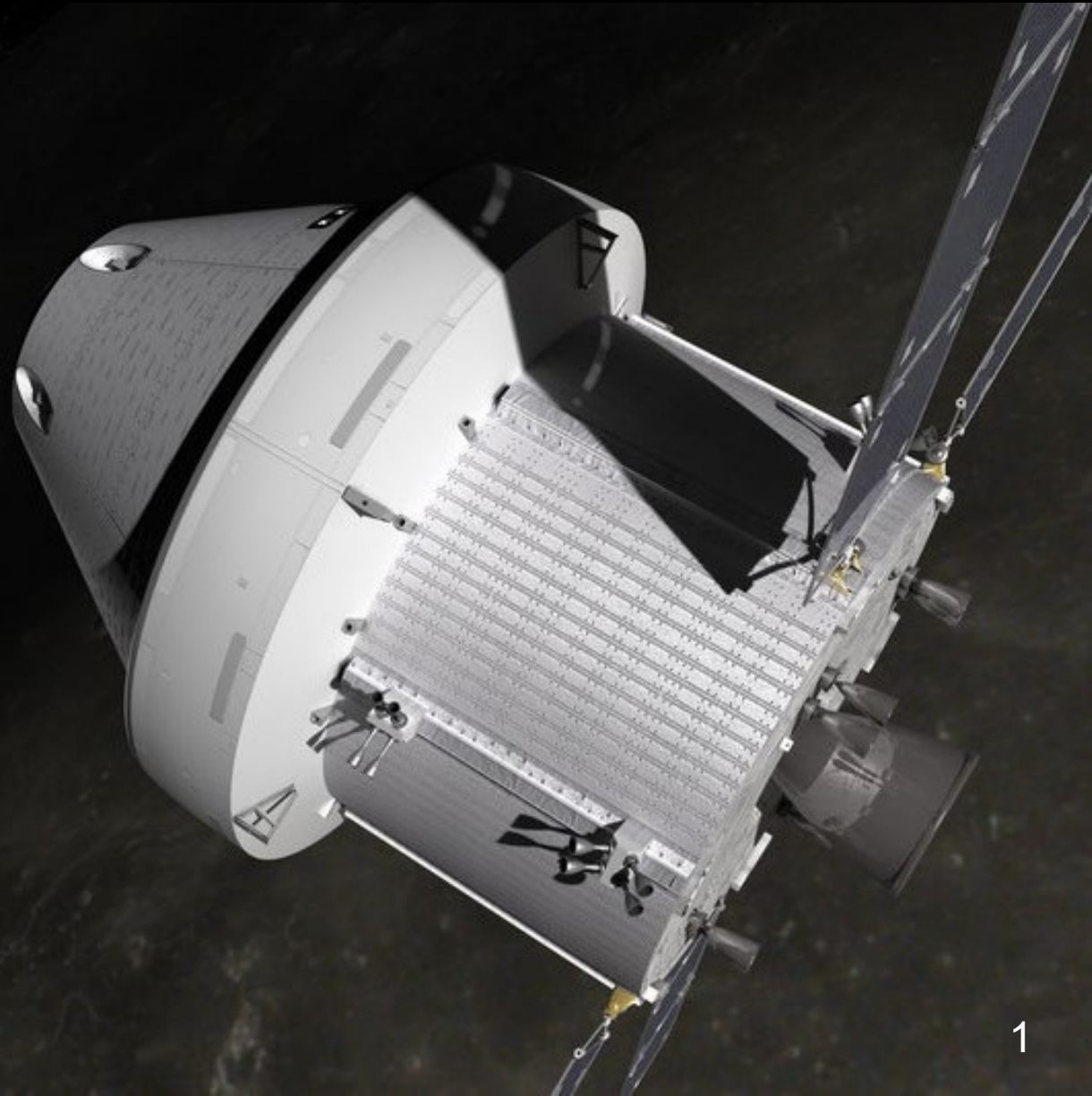


## ◆ It is crucial we learn from these complications

- Dedicated teams need to be established for:
  - Telemetry and data recording systems (raw files on the system to the ground)
  - Data pipelines (decommutation/decompression and formatting of data)
  - BET team with more tangible resources



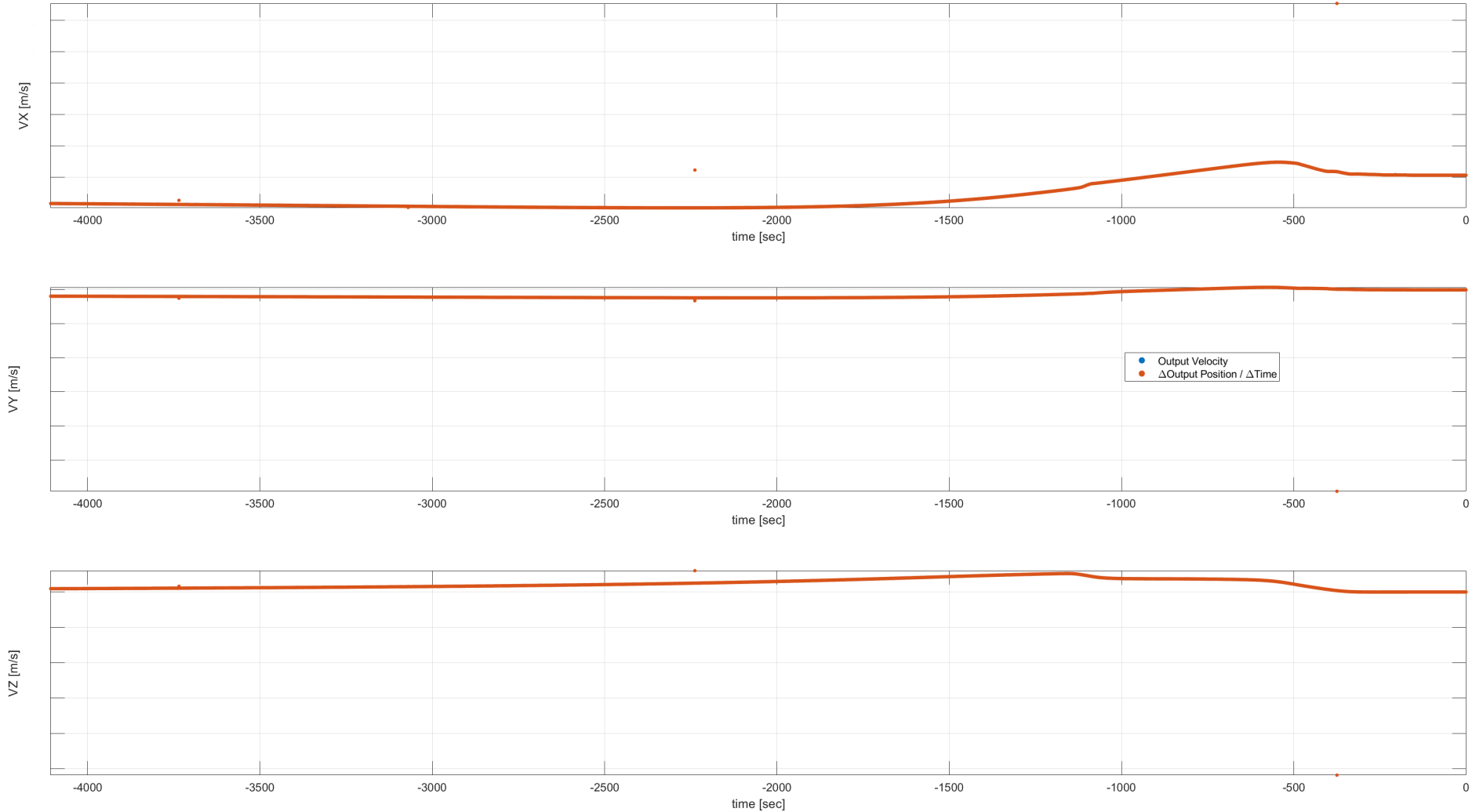
Backup





# Velocity vs Position Rate of Change

Orion Project

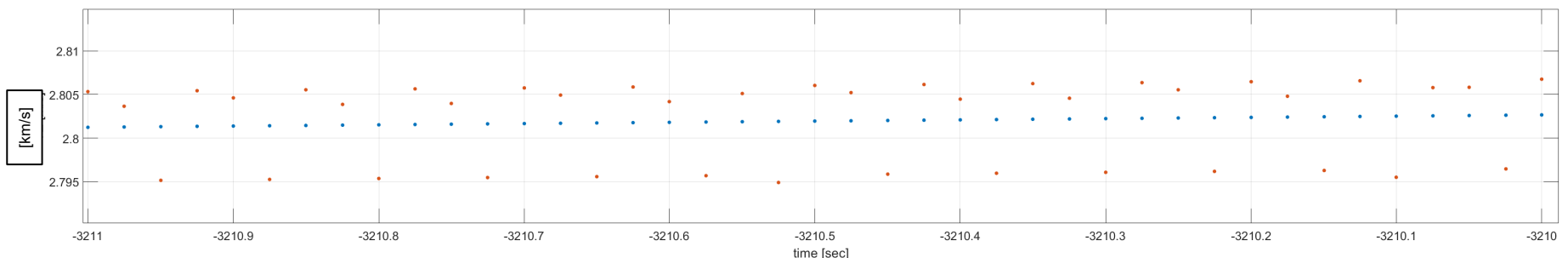
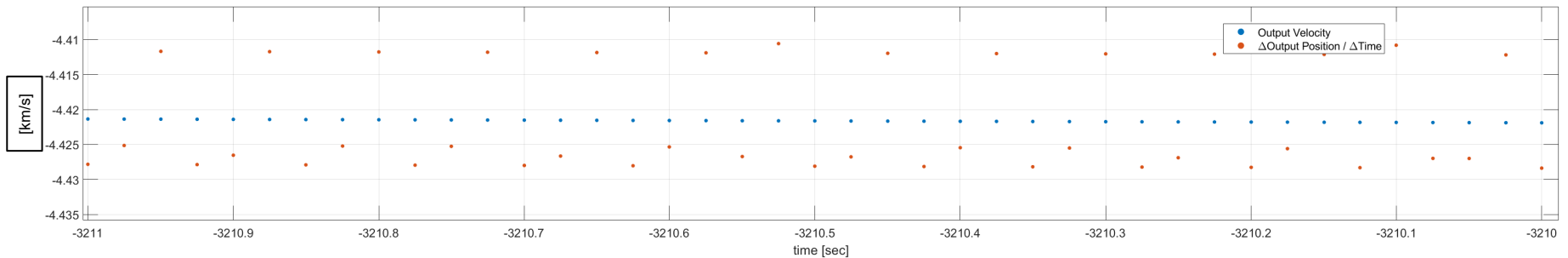
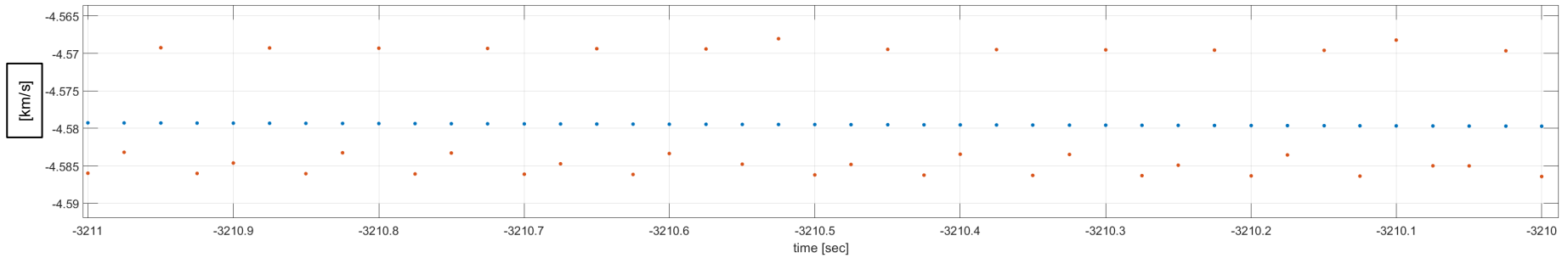




# Velocity vs Position Rate of Change – 1s Interval



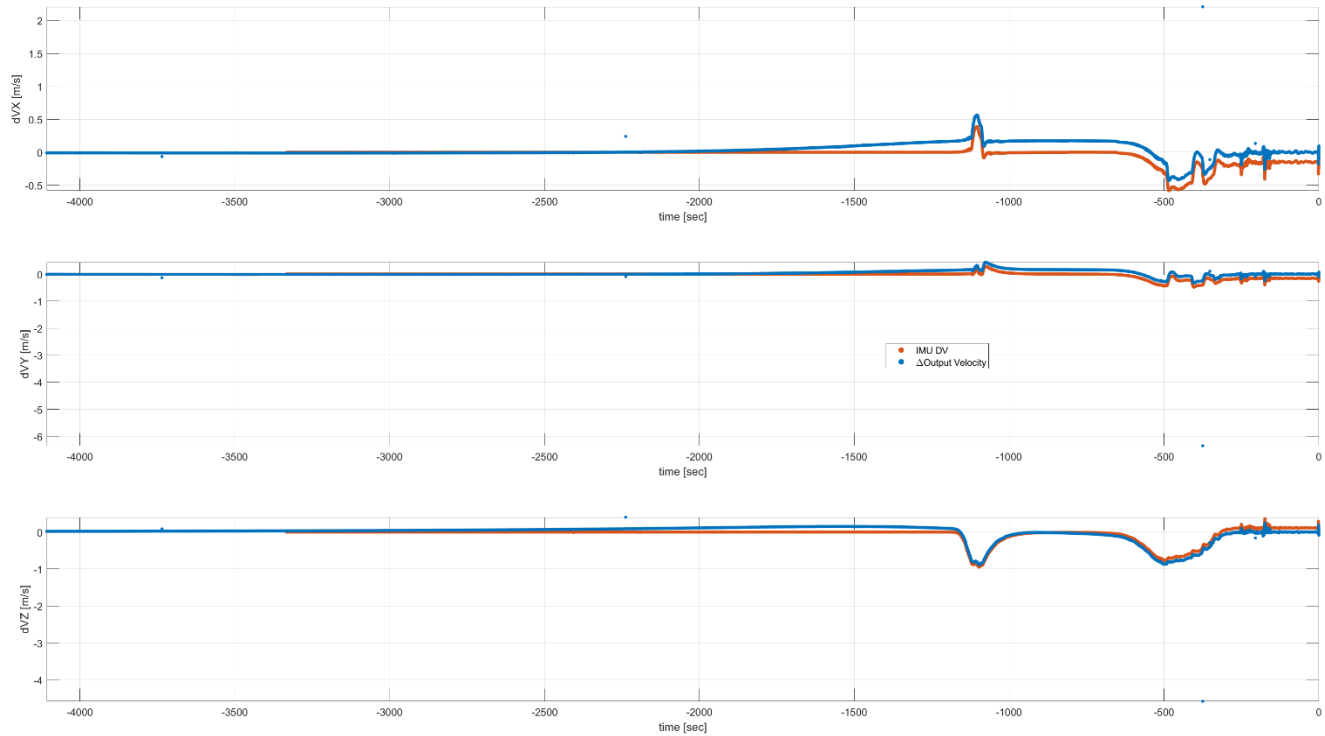
Orion Project





# IMU DV vs $\Delta$ Velocity

Note: computed  $\Delta$ Velocity includes changes from gravitational acceleration, IMU DV does not



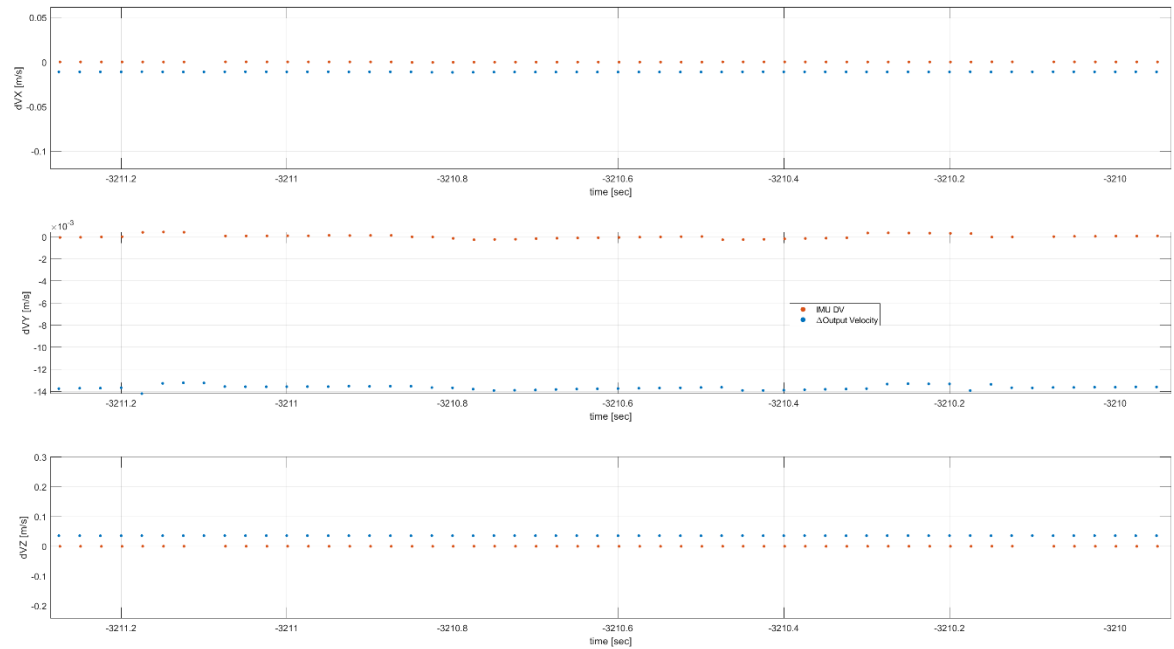


# IMU DV vs $\Delta$ Velocity 1sec Interval



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Note: computed  $\Delta$ Velocity includes changes from gravitational acceleration, IMU DV does not





# IMU DV vs $\Delta$ Velocity 1sec Interval

Smoothed  $\Delta$ velocity shown here includes correction for gravitational acceleration

