



Lunar Node – 1: Initial Flight Results and the Role of Surface Pseudolites in Lunar Navigation

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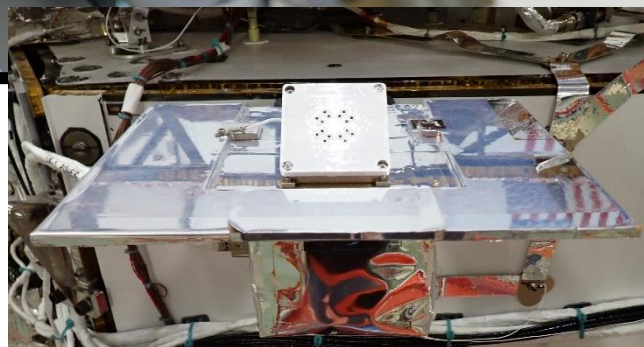
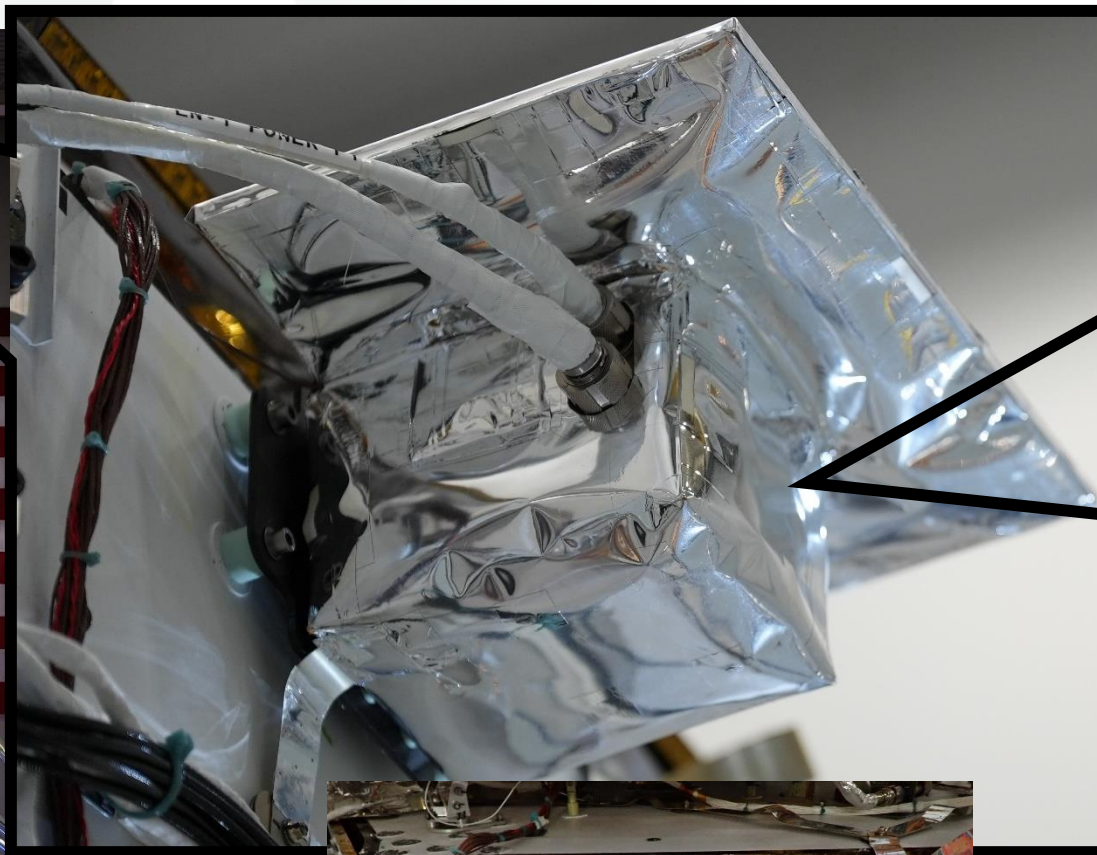


Outline

- Lunar-Node 1 Payload
 - Design
 - Operational Expectations vs Reality
 - Results and Takeaways
- Path Towards Lunar Node - X
- Role of Pseudolites in Lunar Navigation Architecture
 - Coverage
 - Interoperability Approach
 - Potential Implementations



Lunar Node-1 Overview



Controller Board with Space CSAC



Power Board with Interface

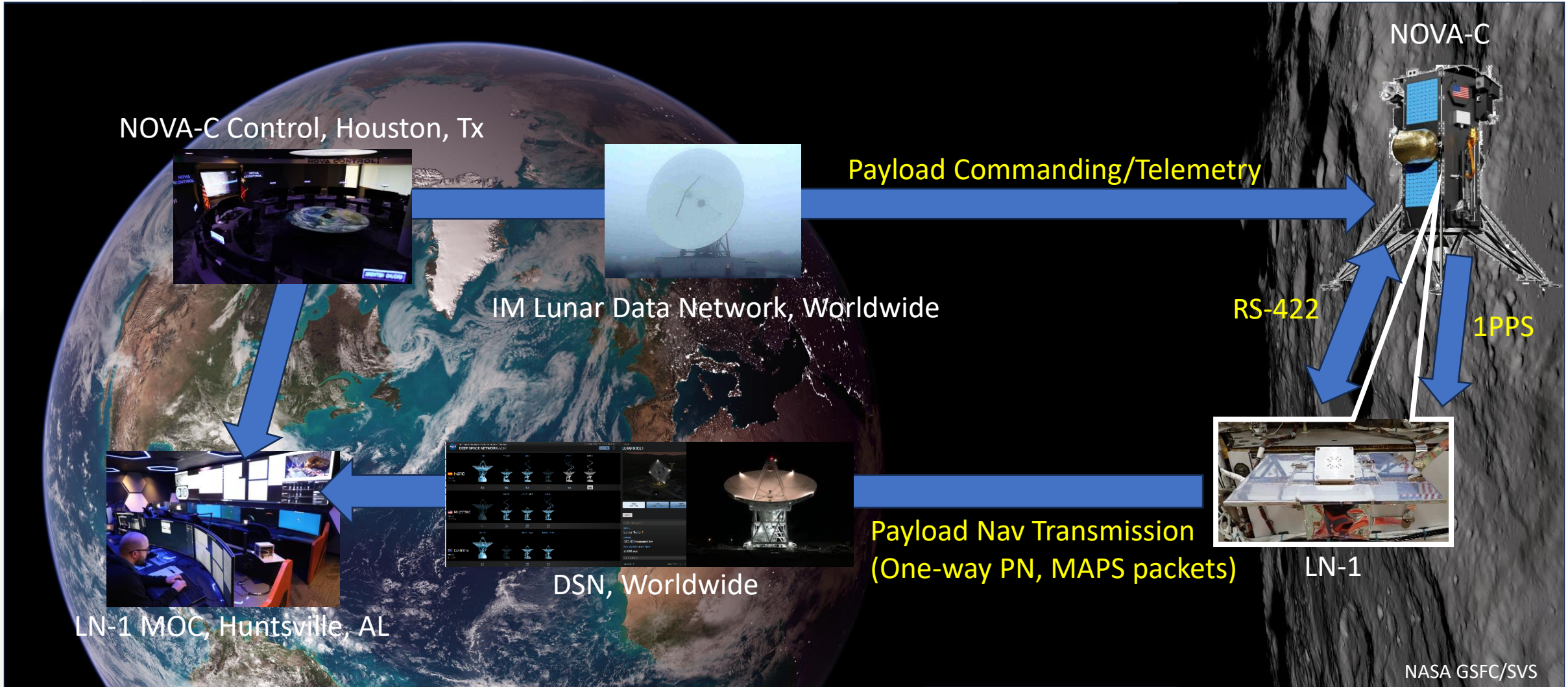


Tethers Unlimited SWIFT-SLX



Image Credit: Intuitive Machines

Operational Approach



NASA GSFC/SVS

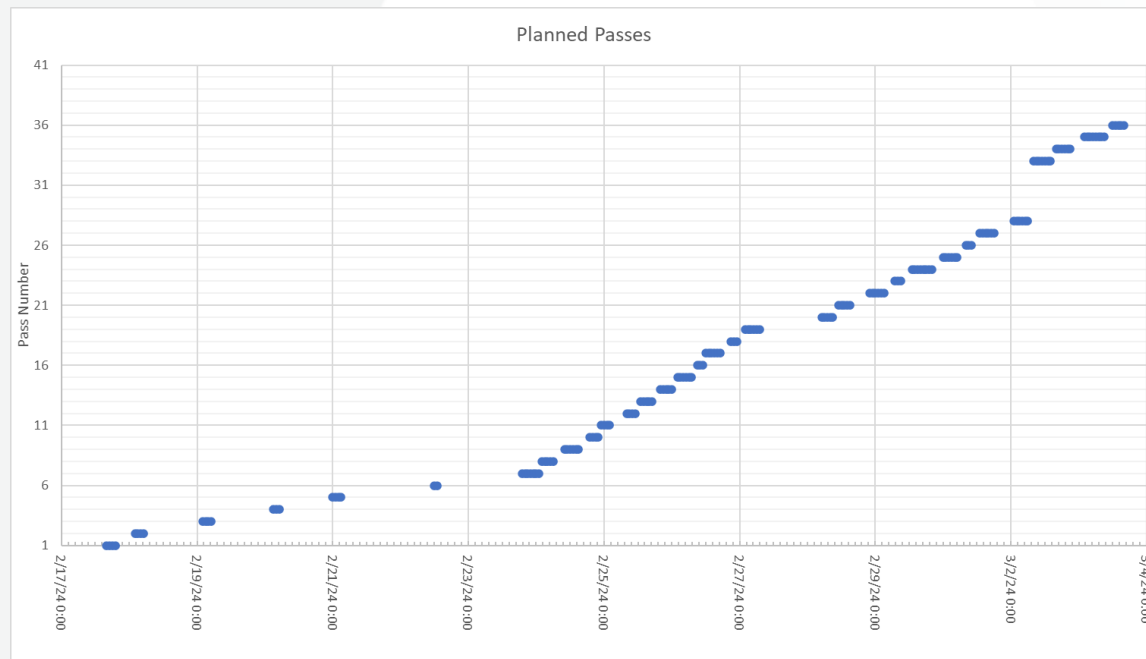


Pass Planning and Execution

- Objectives
 - Daily passes during cruise to checkout hardware
 - Observations in Lunar orbit to capture orbital dynamics
 - Long-term operation from Lunar surface for developing clock calibration and assess hardware survivability
- Achieved most of the cruise passes without issue, surface ops constrained by landing configuration and available power
 - ~4.5 hours of MAPS packets transmission from LN-1 to DSN across 4 cruise passes (>40K one-way MAPS packets)
 - 15 minutes of MAPS packet transmission from Lunar Surface
 - 15 minutes of one-way PN Ranging from Lunar Surface
 - Multiple raw RF recordings of LN-1 transmissions by DSN to assess multipath and data processing
 - One-way Doppler Tracking of LN-1 during all passes

Pre-flight: ~one hr/day cruise/orbit, ~8 hrs/day from surface

Actual: ~one hr/day cruise/orbit, ~30 minutes from surface

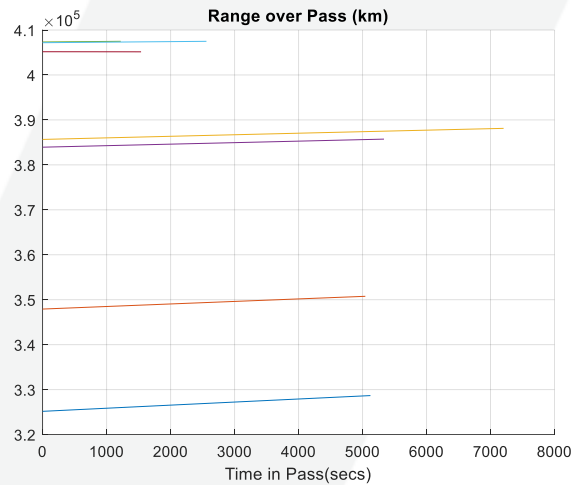


BOT (UTC)	EOT (UTC)	FACILITY	ACTIVITY	LN-1 Mode
2024-048T16:30:00	2024-048T18:30:00	56	L3 INITIAL ACQ	MAPS
2024-049T02:30:00	2024-049T04:30:00	54	TKG PASS	MAPS
2024-049T21:30:00	2024-050T03:00:00	56	IM1 Support	MAPS
2024-050T02:40:00	2024-050T04:40:00	24	TKG PASS	MAPS
2024-050T21:25:00	2024-051T04:45:00	54	IM1 SUPPORT	MAPS
2024-051T03:50:00	2024-051T04:45:00	56	IM1 SUPPORT	MAPS
2024-058T02:55:00	2024-058T06:55:00	56	IM1 SUPPORT	MAPS (Surface)
2024-059T11:50:00	2024-059T14:45:00	36	IM1 SUPPORT	PN 1-way (Surface)

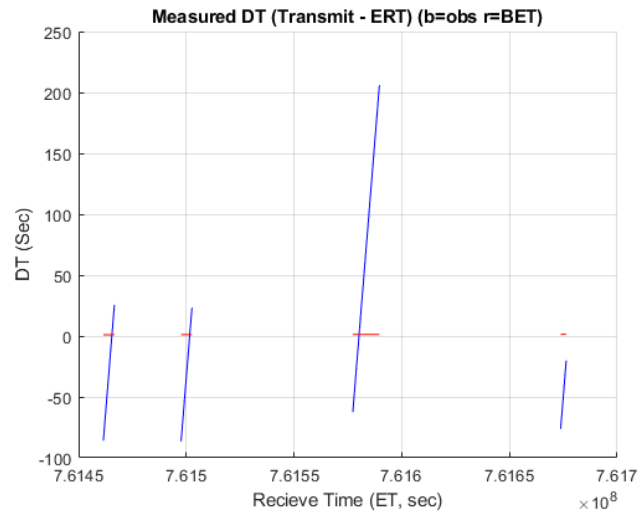


Raw and Calibrated Results

Motion over Pass (BET)



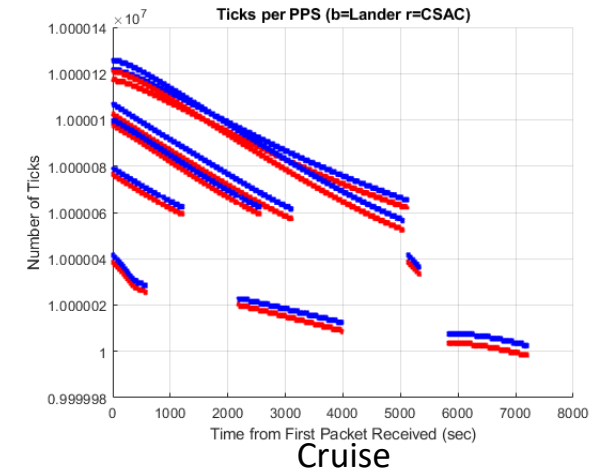
Range via Time Transfer (raw)



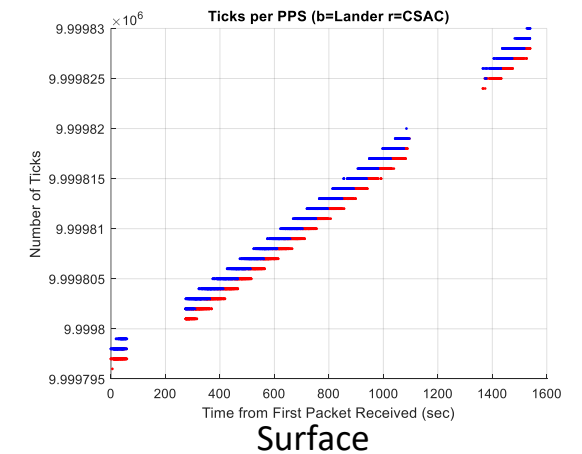
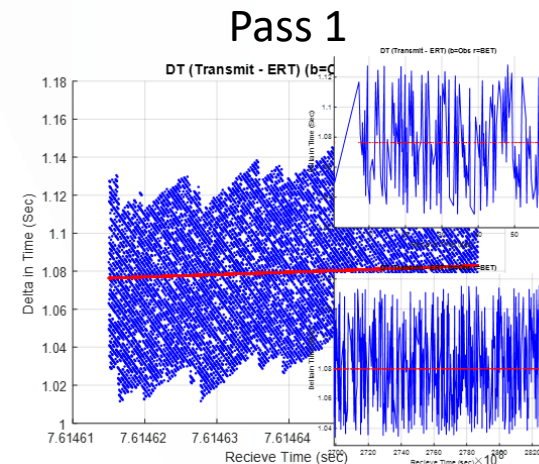
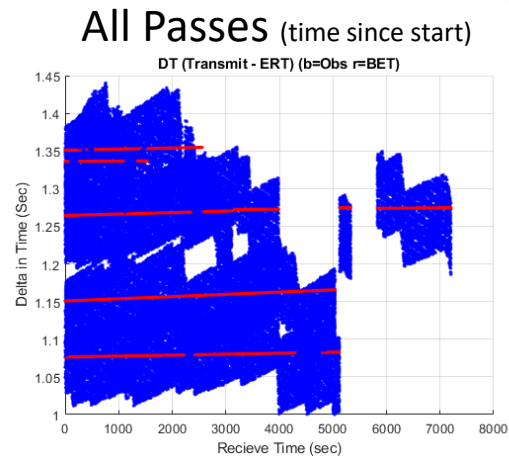
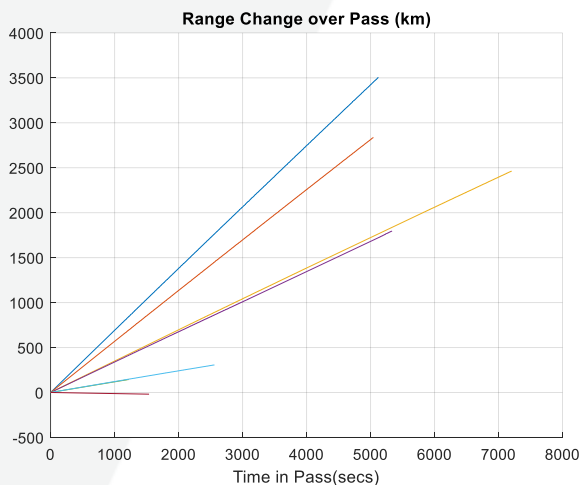
Drift per pass

0.0217593
0.0217487
0.0217598
0.0217539
0.0216795
0.0217464
0.0216956

Onboard Clock Drift



With Bias and Drift Correction via BET

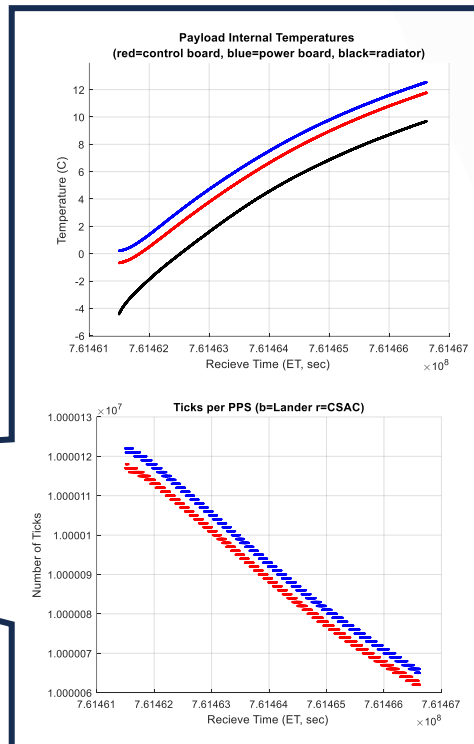
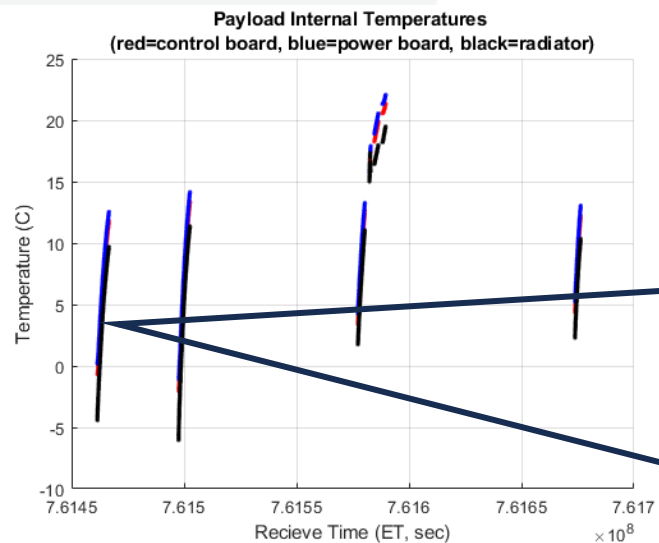




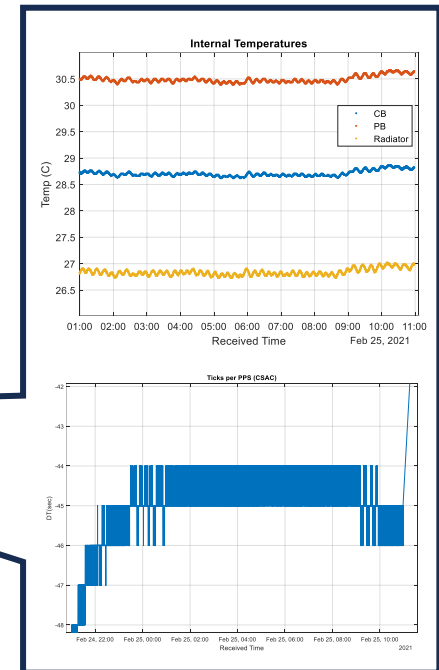
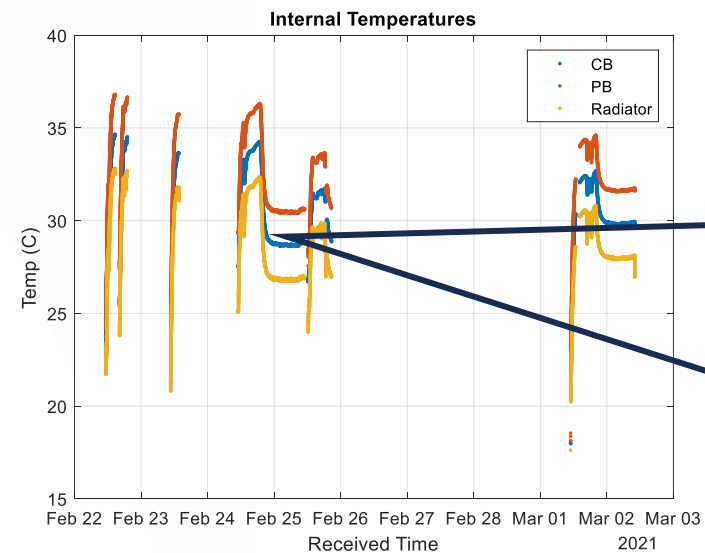
Takeaways

- Primary science was planned for lunar surface
- Cruise checkouts were opportunistic to ensure payload operational and capture additional data
- Internal oscillators (CSAC and XTAL) and radio had known thermal stabilization time requirements
- Thermal drift directly correlated to poor timing and frequency stability

In-flight

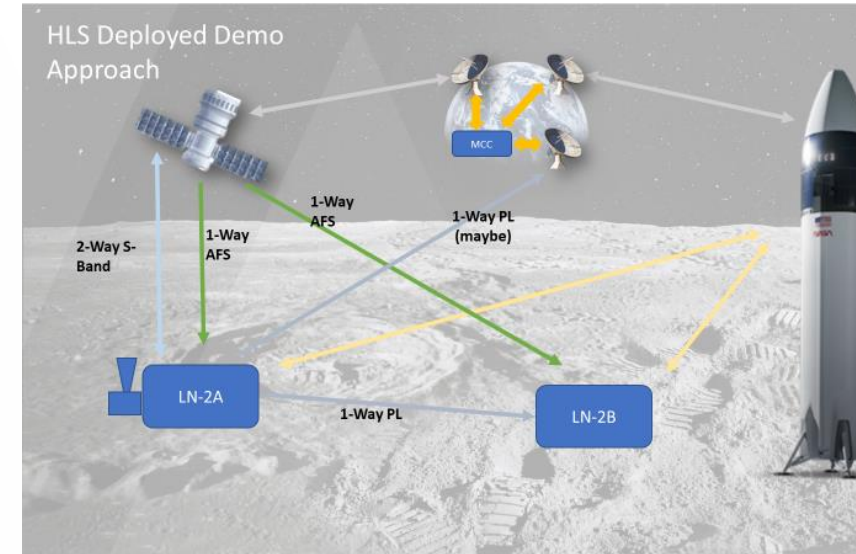


During Compat Testing

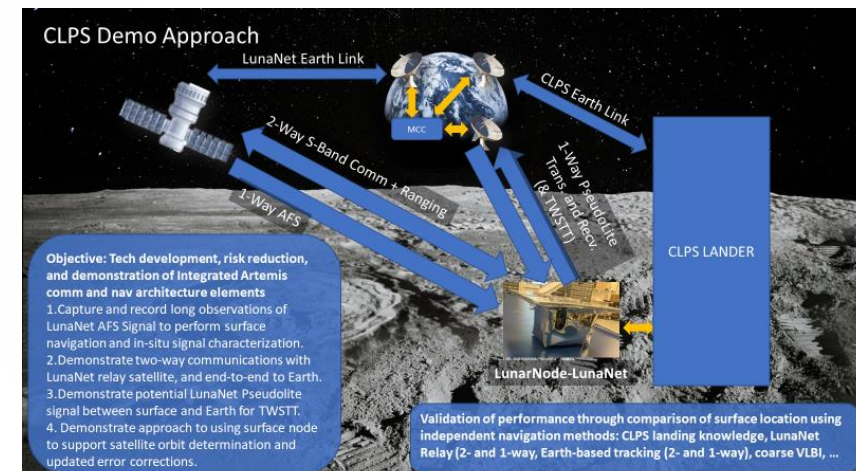


Lunar Node: Next Steps

- Key Planned Upgrades
 - Inclusion of receiver to enable peer-to-peer ranging in alignment with LunaNet Specifications
 - Updating one-way ranging code from JPL to LunaNet
 - Inclusion of higher stability timing source
 - Potential operation as early LunaNet AFS user receiver and implementation of Two-way Time Transfer
- Hardware Development
 - Internal SDR-based implementation to support field testing for a localized infrastructure
 - Implementation of LunaNet PN receiver (and transmitter potentially) into upgraded radio by CesiumAstro
 - Procurement of support hardware (i.e. power capture and storage)
- Continued Testing
 - Long-term testing with LN-1 Flight Spare and Flight-like Radio to capture timing and frequency stability over extended periods
 - Evaluation of other clock sources (OXCO, TCXO)
 - Field testing with limited deployment of ground sensors
- Continued evaluation of role in architecture
 - Monitor station, early testing, augmentation



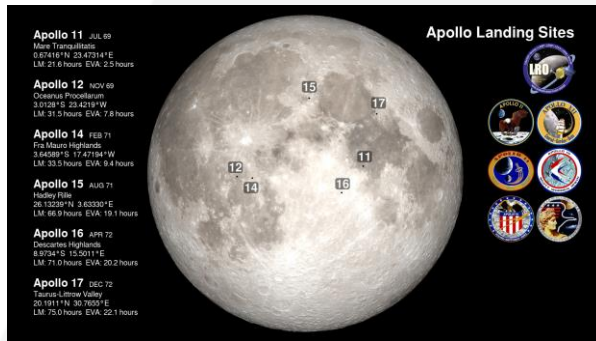
Possible flight follow-on configuration as a deployed surface payload (above) or hosted on a CLPS lander (below)



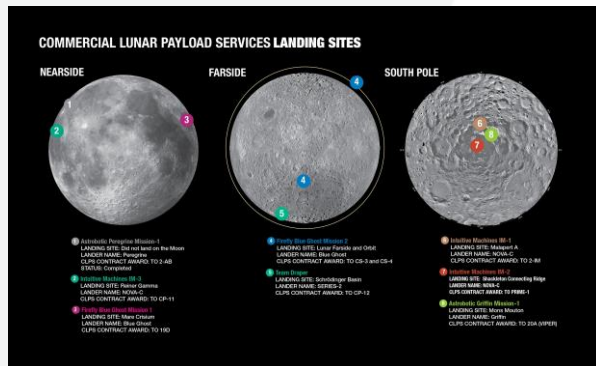


Need: Focused Augmentation of Constellations

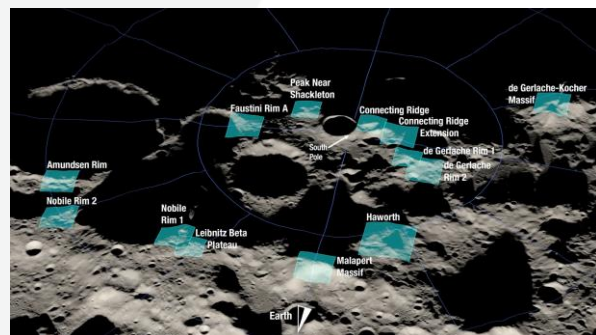
Coverage over 12 hours w/ 30 Deg Elev Limit



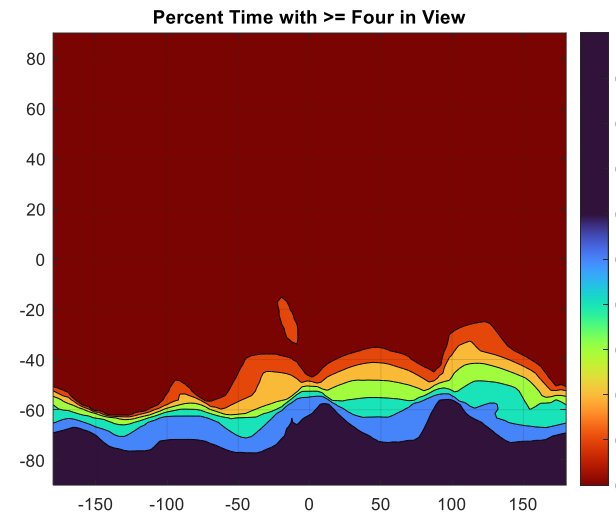
Apollo Landing Sites (NASA/GSFC/SVS)



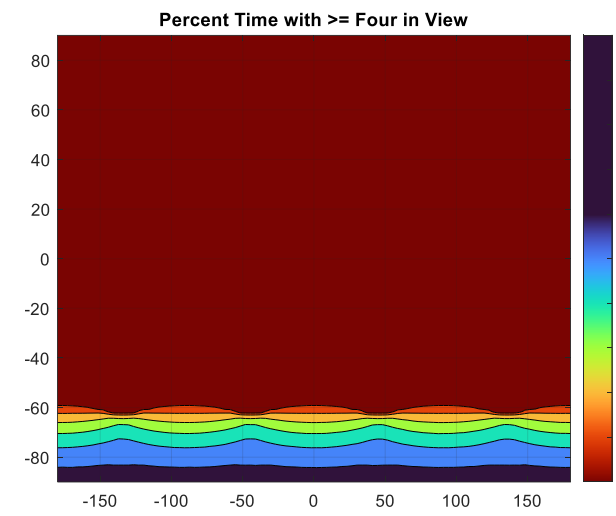
Initial CLPS Landing Sites (NASA/CLPS)



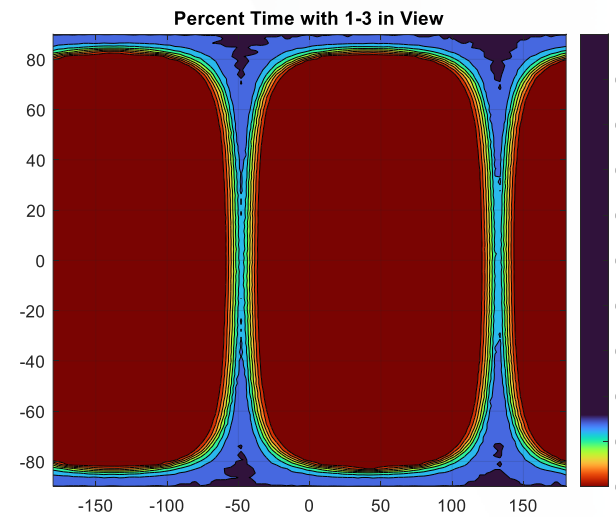
13 Candidate Artemis III Landing Sites (NASA/GSFC/SVS)



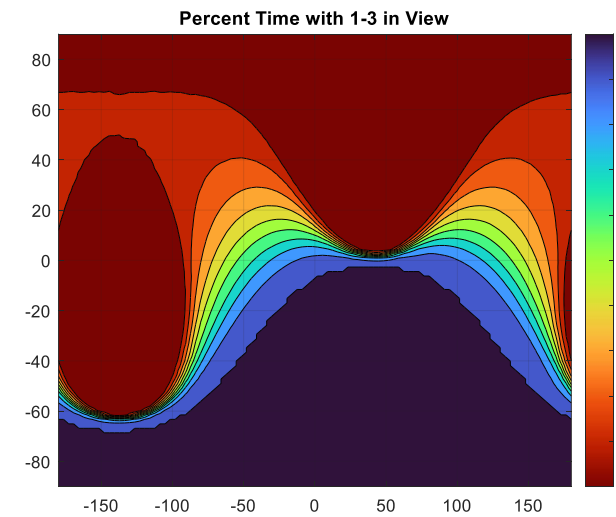
6 Satellites Phased in 12 Hr Frozen Orbits(4)



4 Satellites Phased in 12 Hr Frozen Orbits(4)



4 Satellites Phased in 100x100 Polar Orbit



3 Satellites Phased in 12 HR Frozen Orbit



Approaches to Navigation via Architecture

- Solution dependent on number of satellites in view
 - 4 satellites in view: real-time (x,y,z,t) solution with accuracy limited by GDOP
 - 3 satellites in view: if have time, can solve (x,y,z) , if not time, can solve to location on a surface
 - 2 satellites in view: requires extended observation time, decreased accuracy
 - 1 satellite in view: primary useful for time synchronization
- For less than 3 satellites, increasing dependence on time of observations and change in observation geometry over time
 - Increasingly sensitive to user timing capability
 - Requires a user stay fixed within desired accuracy range
- Ways to augment
 - Provide a local time synchronization for user to LunaNet
 - Surface-based range measurement to fixed asset(s)
 - Assumptions of being fixed to surface (variable fidelity, and impact of uncertainty between DEMS and inertial frame)



Implementation Approaches and Challenges

Ultra-wideband Ranging

- COTS solution
- Requires dedicated hardware
- Ability to measure range at cm level from 50 to 500 m dependent on implementation
- Not currently in architecture or specifications
- Small size and power requirements

Wi-fi Round-Trip Timing

- Specification included in WIFI 5
- Limited implementation
- Measures range using two time transfer over network
- Implemented at firmware level on modems
- Range dependent on implementation (power, firmware, antennas) max ~kms
- Wi-Fi has wide planned usage across surface elements

LunaNet/Peer to Peer PN Ranging

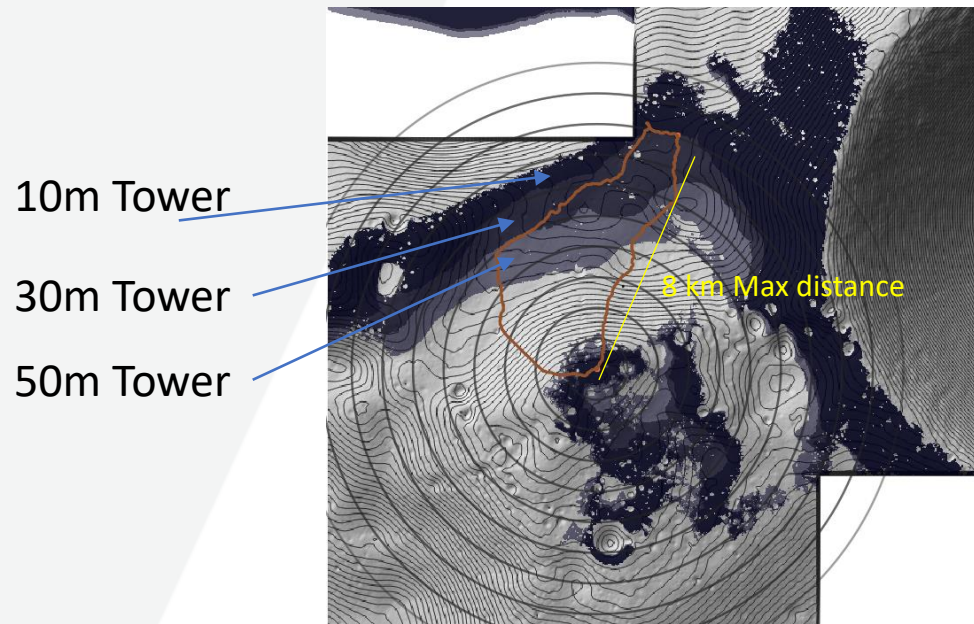
- Requires dedicated use of radio
- Requires scheduling of pass between user and host for frequency selection and operation
- Utilizes two separate frequencies (TX and RX)
- Requires a larger radio element, would likely be part of comm systems

LunaNet/One-way PN Ranging

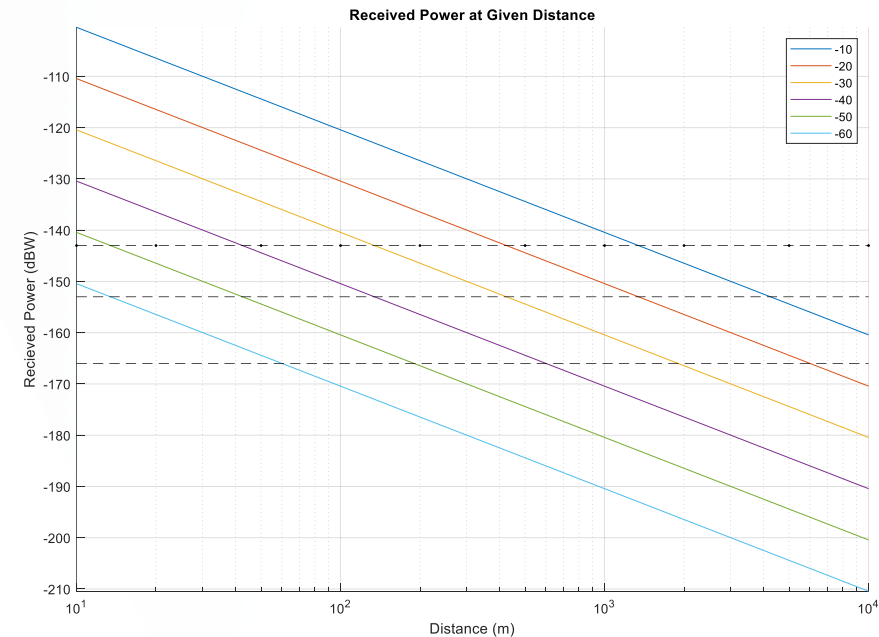
- Aligns with signals being deployed by orbital assets
- Allows for seamless integration of additional measurements
- Operational range limited by power constraints
- May require very low power transmission (or intentional signal degradation at cost of increased noise)
- Will need to customize use of ephemeris messages to match fixed location
- Can operate in mixed mode to switch between user and provider of services
- May be implemented independently of comm

Challenges with Deploying Pseudolites to Surface

- If align with LunaNet frequency, must allow follow surface power restrictions (or risk interference with orbital signals)
 - -20 dBm output within spec at 1.5 to 6 km (equivalent to lower end of Bluetooth LE transmission)
 - -30 dBm output within spec at 0.5 to 2 km
- Can select power drop-off to focus on gaps between solutions
 - When near lander (or infrastructure), can consider relaxation of navigation constraints
 - Can turn signal on/off based on operational range (i.e. only when not in comm)
 - Augment longer-range AFS with other network-centric approaches
- Will still be limited by line of sight between PL and user (site dependent)



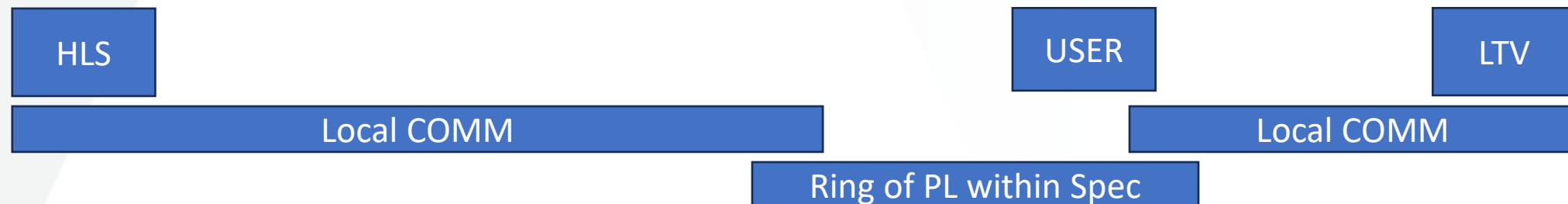
1 km Contours from Hub for Example LTV Traverse





Forward Work: Towards Deployment of PLs

- Hardware Development and Testing
 - Ground testing to provide inputs to potential interference between local PL and orbital signals using simulator
- Consider Alternate Frequency
 - Similar to GNSS augmentation, consider a secondary frequency for local references with higher noise floor and non-interference
- Multi-mode ground receiver/transmitter with stable clock to transfer between user and provider modes
- Continue to assess as part of larger architecture and balance with other comm-based approaches
 - Balance between all surface elements for common signals
 - Define trusted time sources and distribution network
 - If multiple ground elements, can tune power based on range to create rings of coverage based on focused operations (doesn't work in more general operational scenario)



Thank you very much!

Thank you to our partners for supporting this mission:

- Lunar Node-1 Team at MSFC and program staff at HQ/SMD/GRC
- Intuitive Machines
- CLPS Office
- DSN Team at JPL and Peraton
- Tethers Unlimited

