

# Phased Array Measurements of a Full-Scale Helicopter

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# Motivation and objective

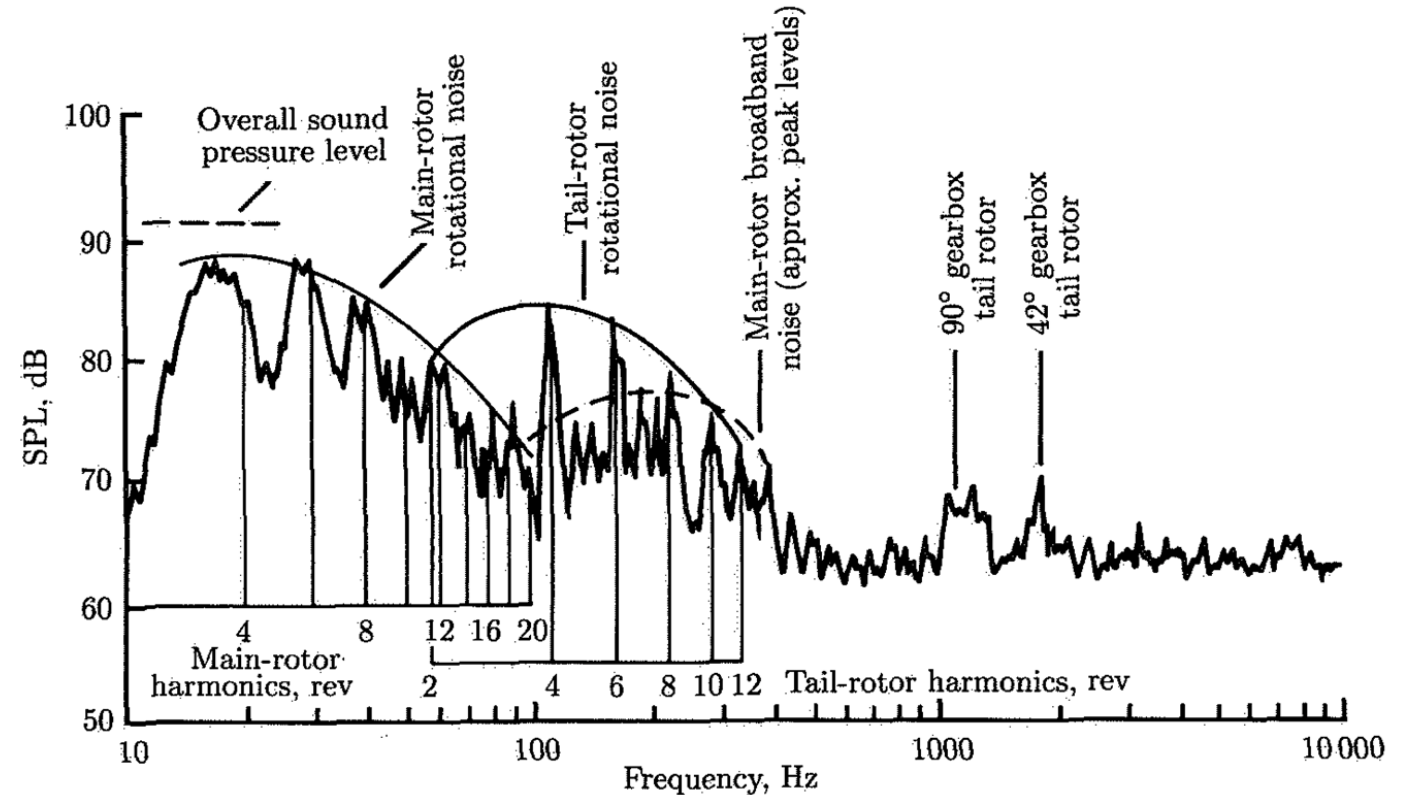
## Motivation

- Acoustic measurements of full-scale, full-aircraft are difficult to interpret
- Signal complexity increases with propulsor count
- Recent progress made to separate harmonic noise per propulsor [2,3]
- Need solution to separate nondeterministic noise per propulsor → source ranking

## Objective

- Assess feasibility of rotational beamforming [4] for nondeterministic noise source separation (and quantification)

UH-1A helicopter example spectrum [1]



<sup>1</sup>Hubbard, NASA RP 1258, 1991.

<sup>2</sup>Rachaprolu & Greenwood, JAHS, 69(1), 2017.

<sup>3</sup>Pascioni, Thai, & Bain, AIAA 2024-3231.

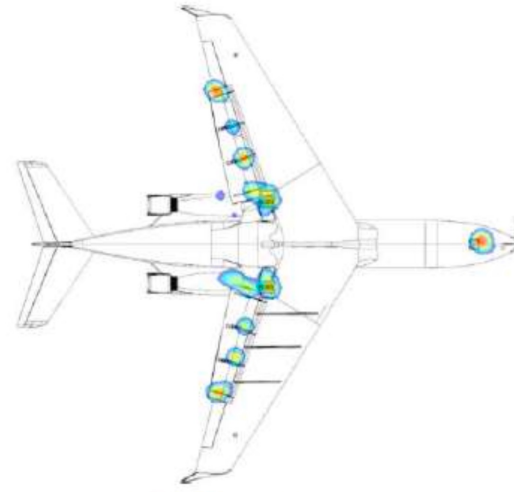
<sup>4</sup>Sijtsma, Oerlemans, & Holthusen, AIAA 2001-2167.

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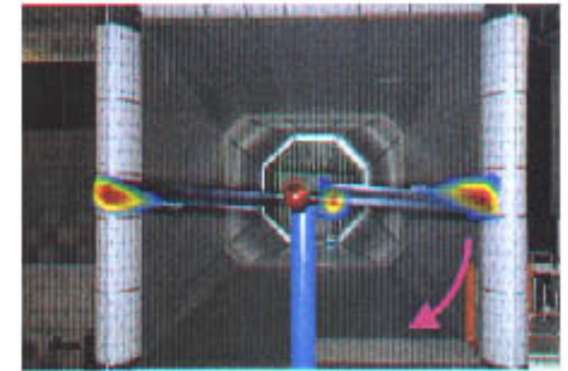


Airframe noise - acoustic flight test

Humphreys et al., NASA TM 2023.

## Rotating source beamforming – wind tunnel

Source: Sijtsma, Oerlemans, & Holthusen, AIAA 2001-2167  
used with permission



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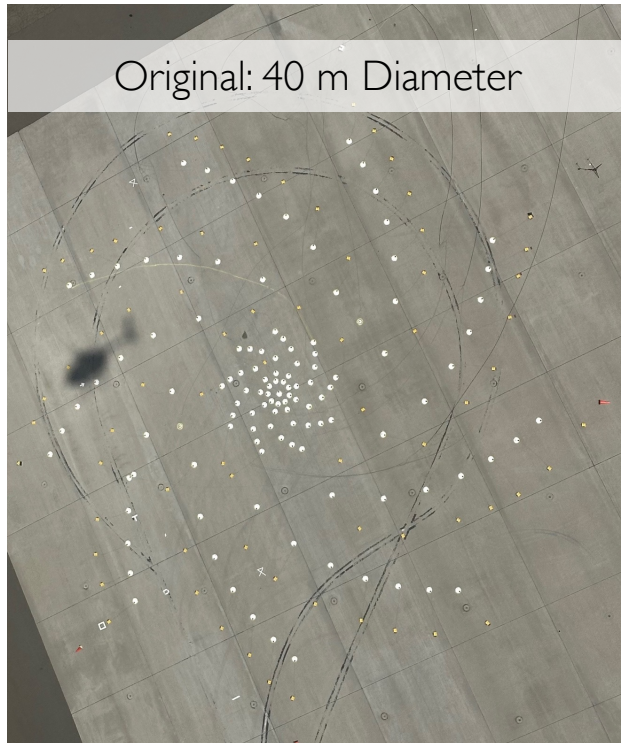
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## MD530F Helicopter

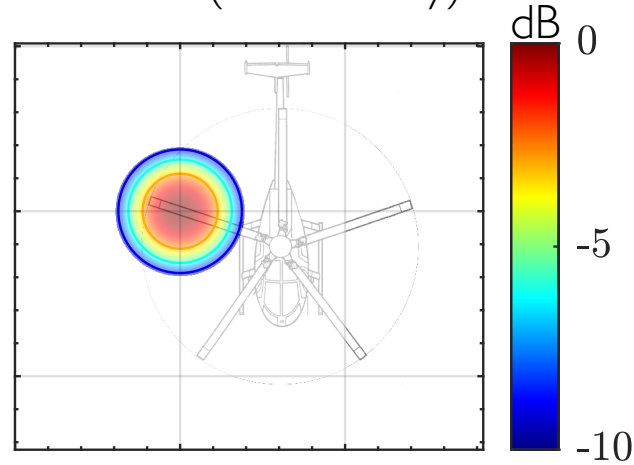




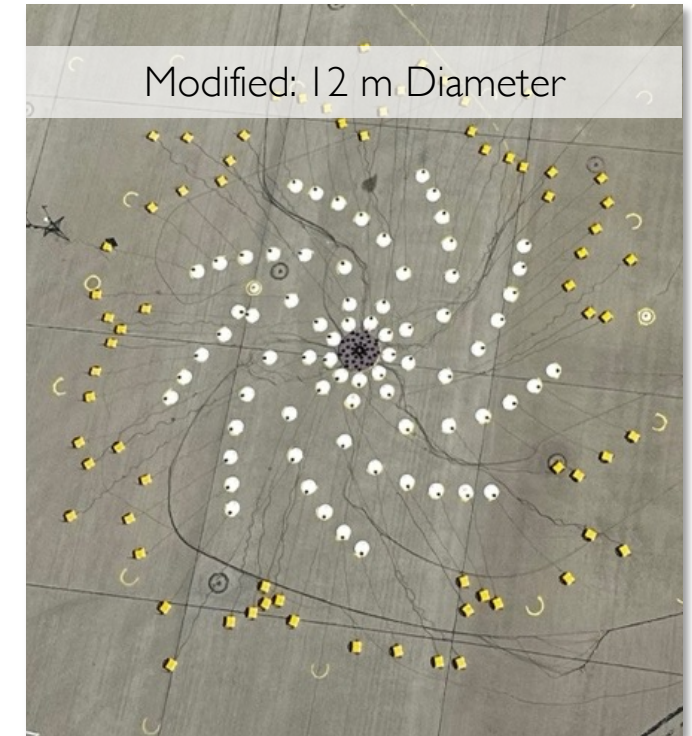
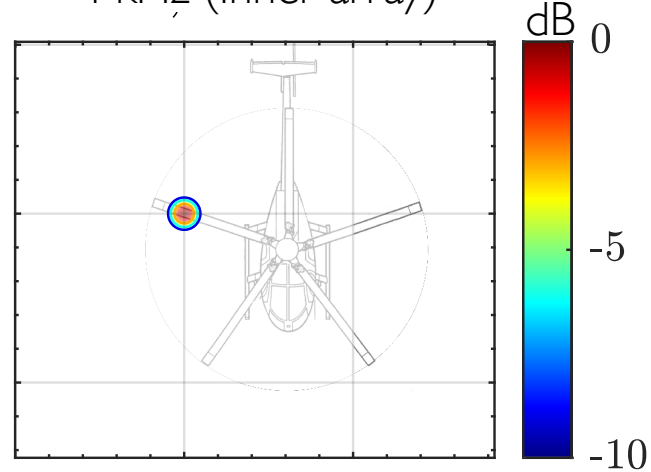
# Phased array design



250 Hz (Outer array)



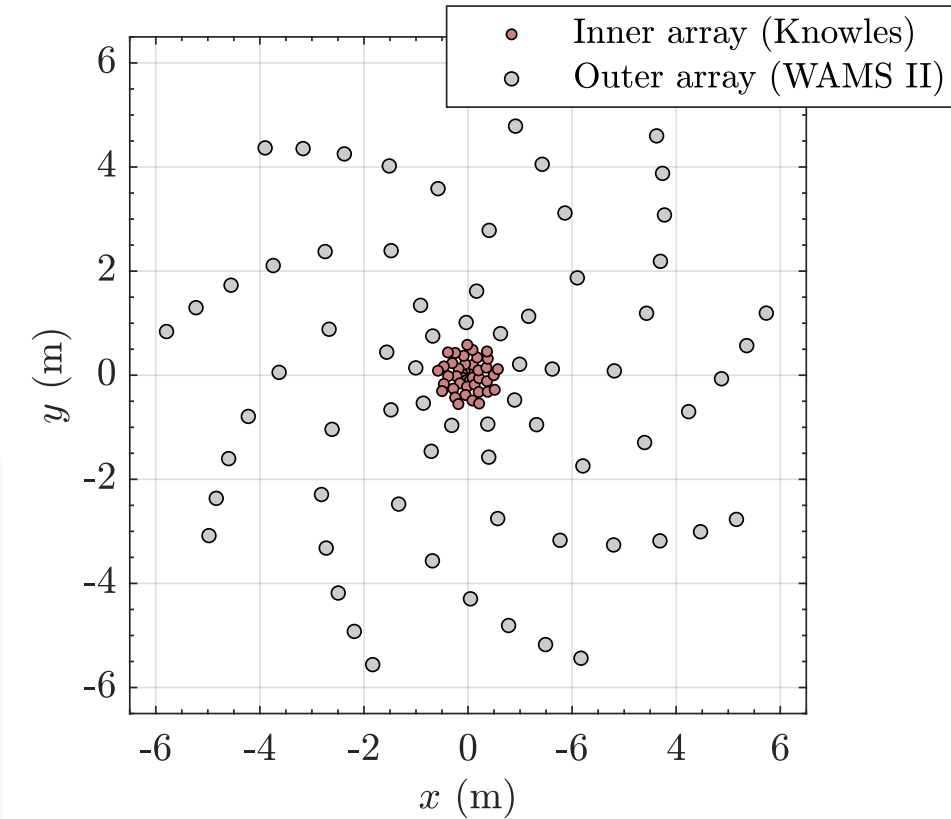
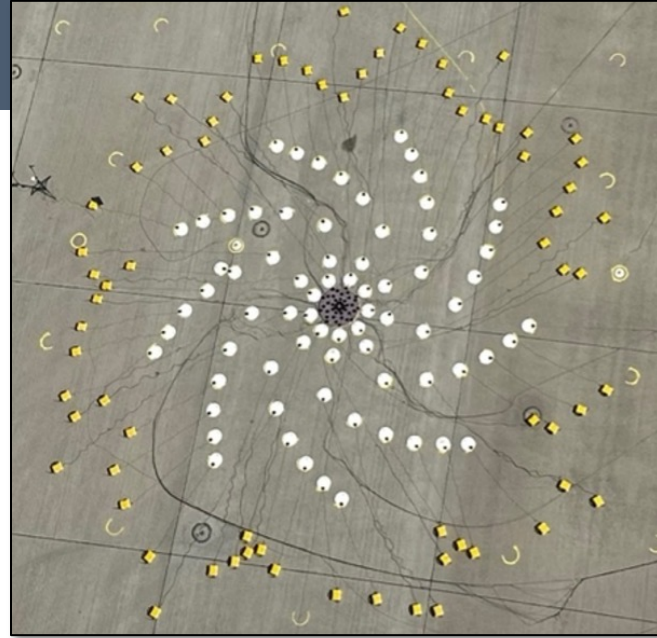
4 kHz (Inner array)



# Phased array layout

## Array features:

- 117-channel nested array;  
72-channel outer, 45 inner
- Each subarray designed to  
minimize beamwidth  
while maintaining sidelobe  
levels 10 dB down [1]
- Combination of GRAS  
67AX and Knowles
- Two synchronized DAQs  
via GPS-based timing

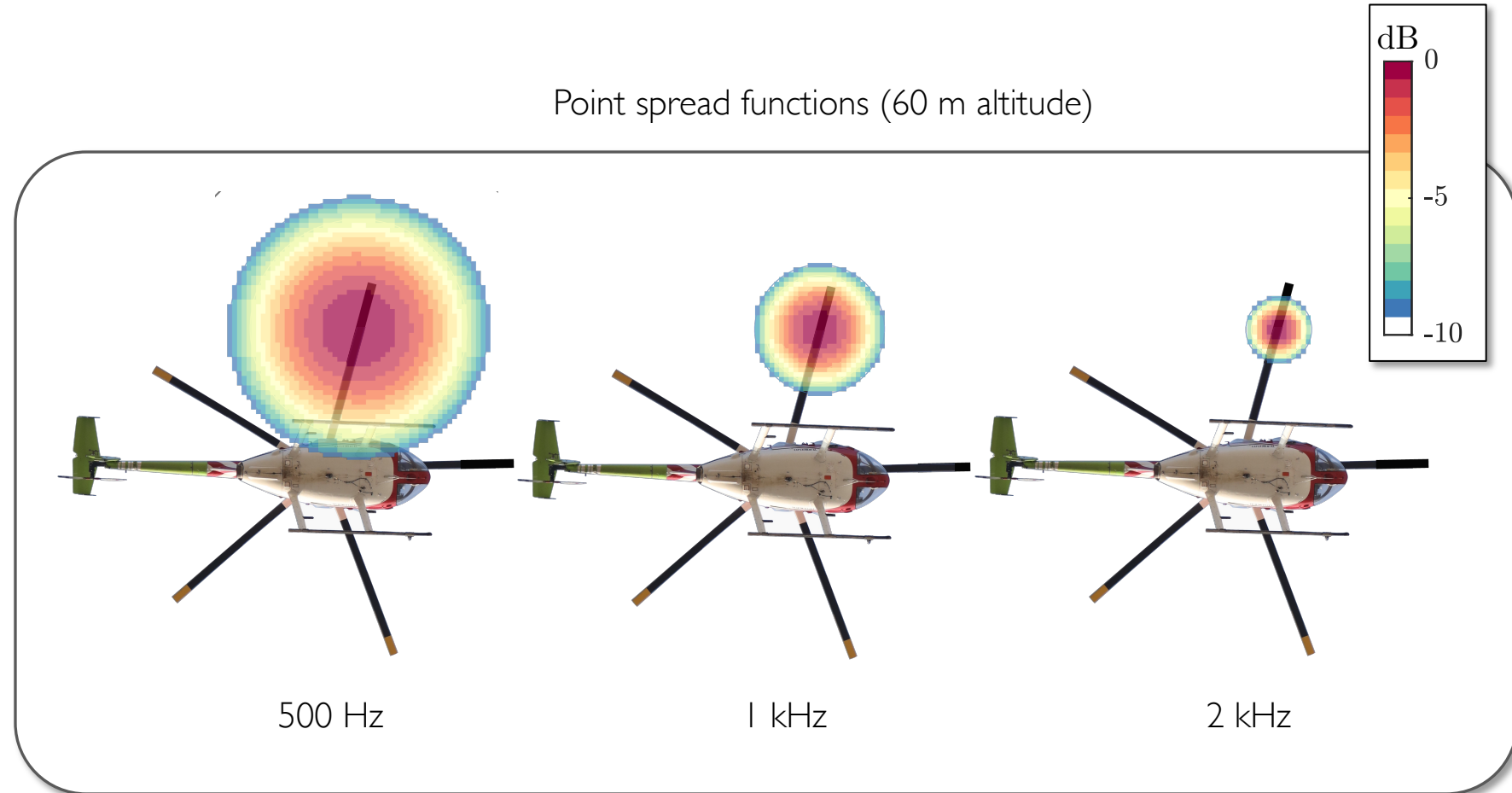


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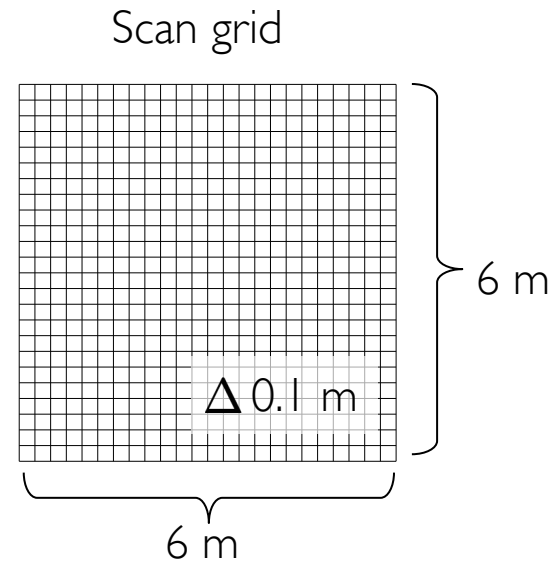
Point spread functions (60 m altitude)



<sup>1</sup>Underbrink, MS Thesis, 1995.

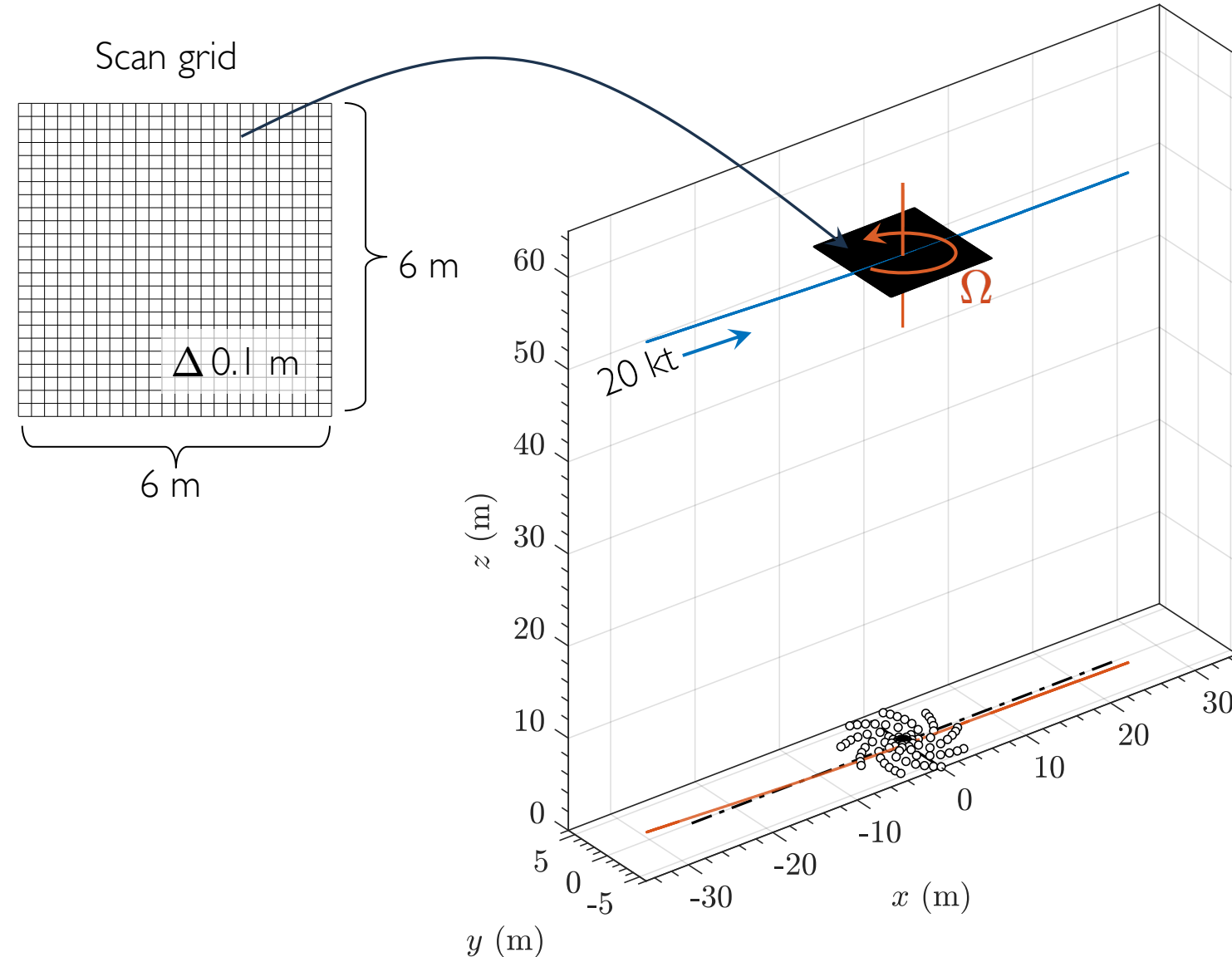
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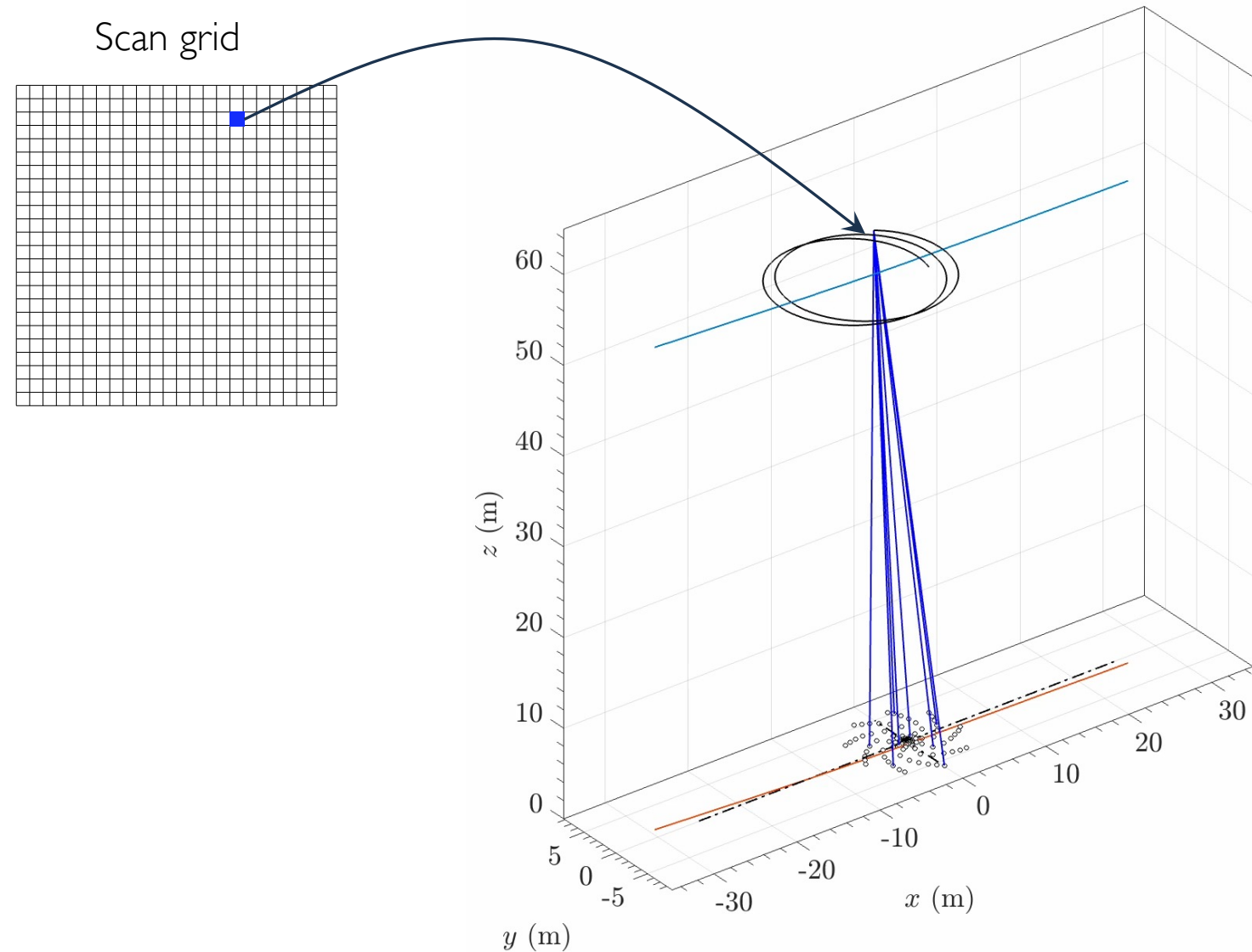
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- Signals are transformed to **source time** (de-Dopplerization) for each grid point and microphone combination
  - 1.7 million pairs!



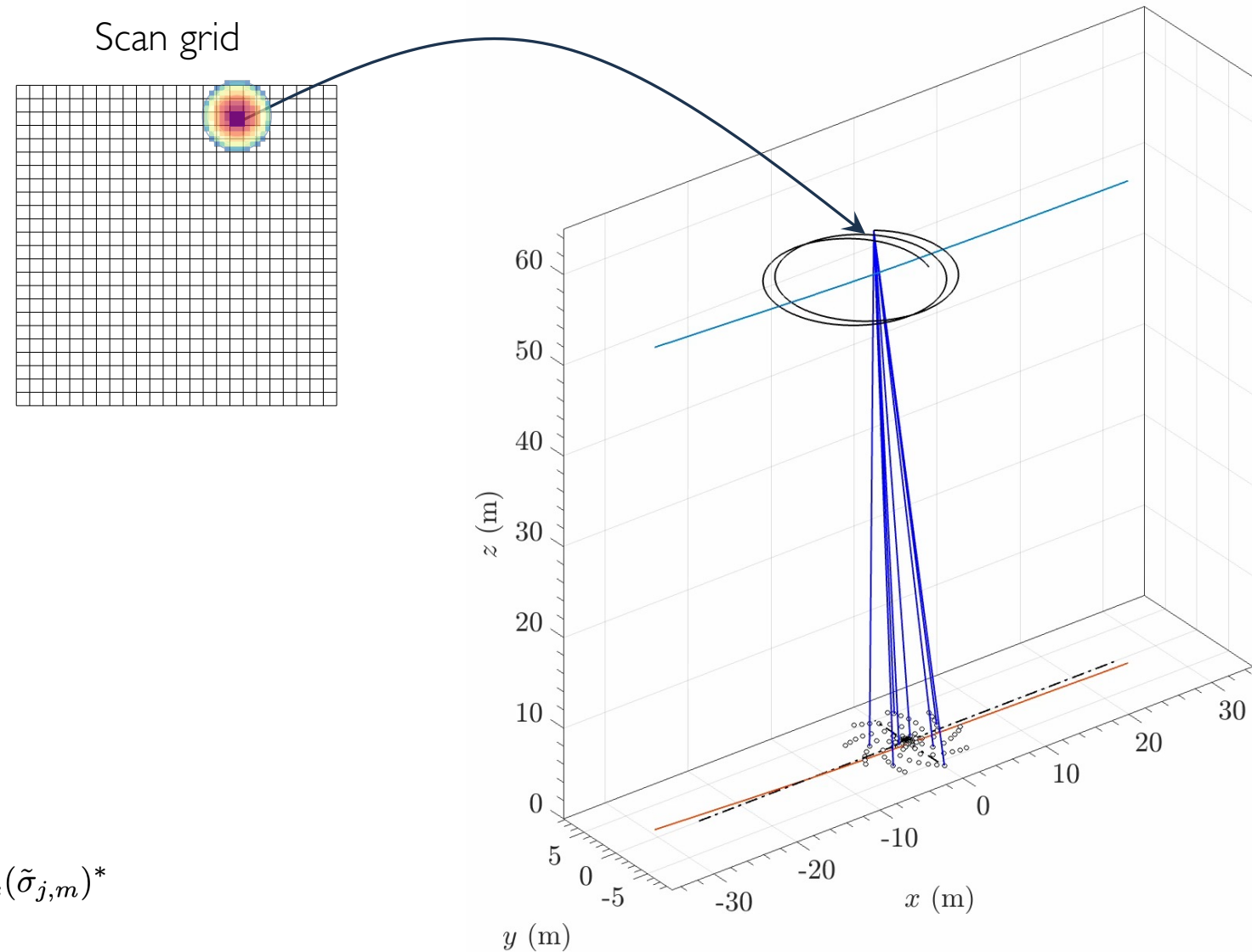
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- Signals are transformed to **source time** (de-Dopplerization) for each grid point and microphone combination
  - 1.7 million pairs!
- **Source strengths** at each grid point are determined via a summation in the **time**,

$$\sigma_j(\tau) = \frac{1}{N} \sum_{n=1}^N \tilde{\sigma}_{j,n}(\tau)$$

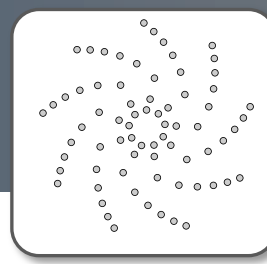
or **frequency domain**,

$$A_{j,k} = \frac{1}{2N(N-1)} \sum_{n=1}^N \sum_{\substack{m=1 \\ m \neq n}}^N \mathcal{F}_k(\tilde{\sigma}_{j,n}) \mathcal{F}_k(\tilde{\sigma}_{j,m})^*$$





# Effect of flight altitude

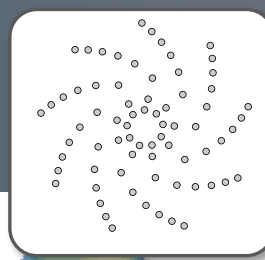


Outer array only  
Uniform weighting

National Aeronautics and  
Space Administration

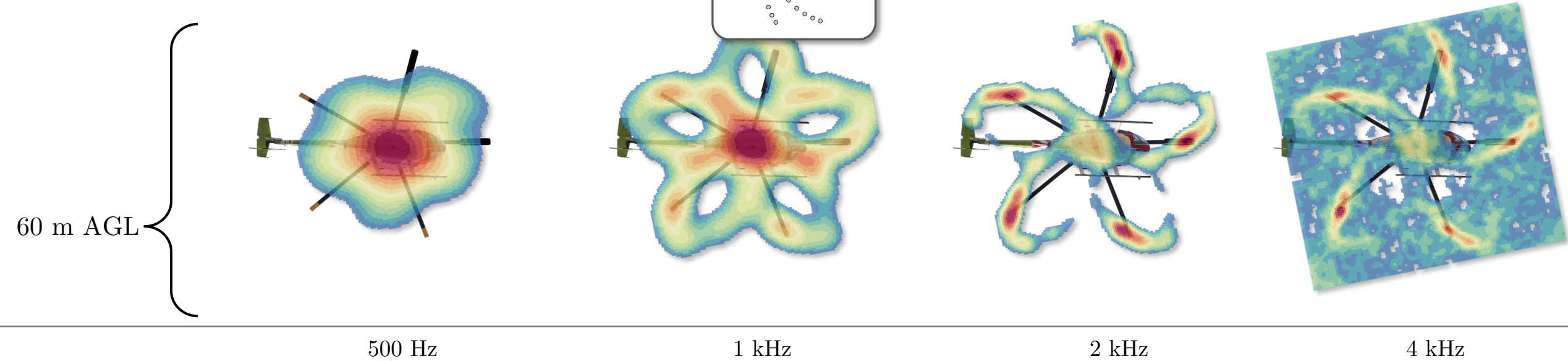


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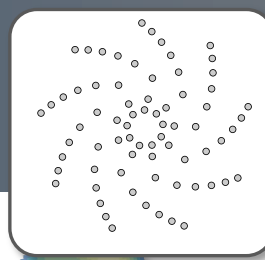


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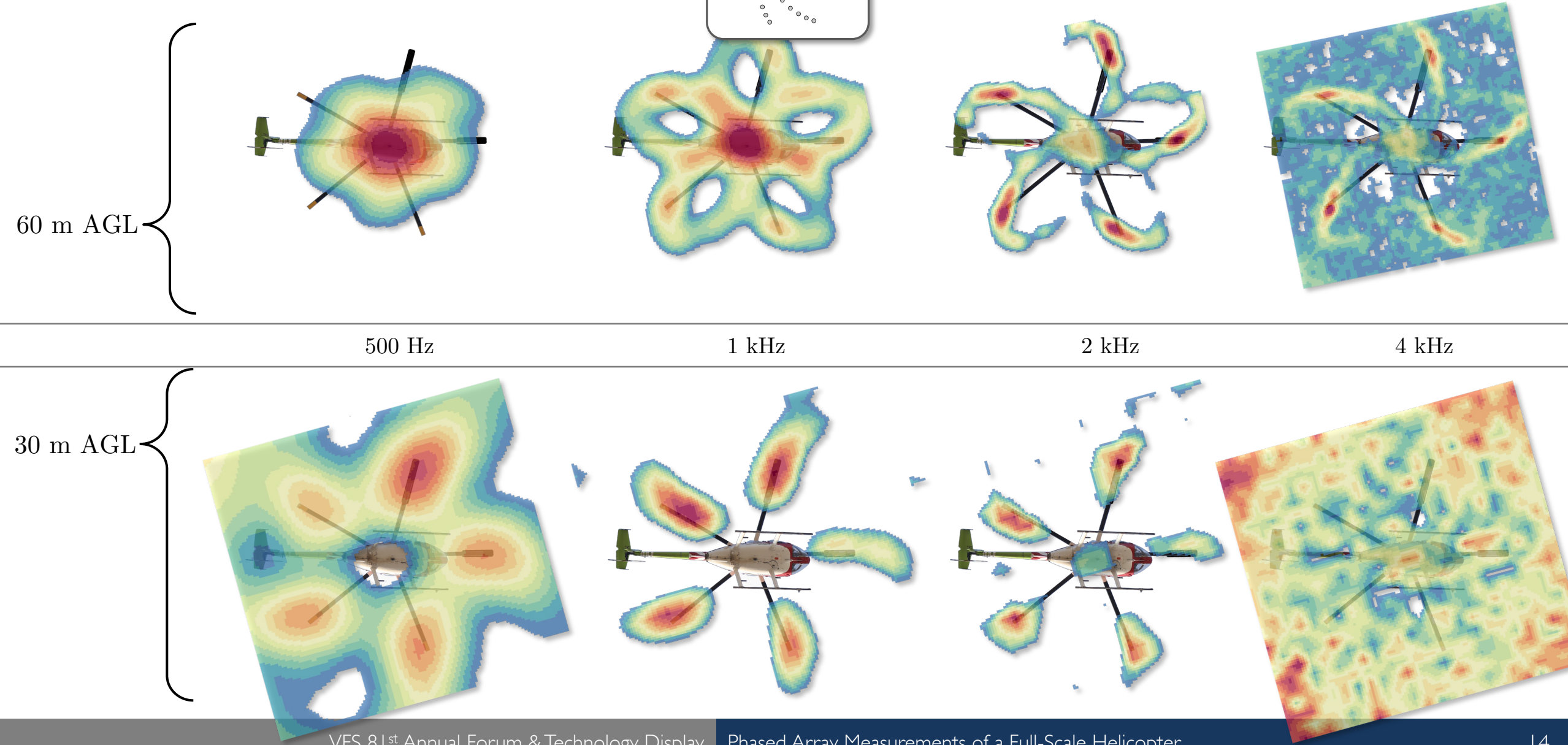
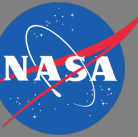


# Effect of flight altitude



Outer array only  
Uniform weighting

National Aeronautics and  
Space Administration



No shading

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With shading

$$A_{j,k} = \frac{\sum_{n=1}^N \sum_{\substack{m=1 \\ m \neq n}}^N w_{k,n} w_{k,m} \mathcal{F}_k(\tilde{\sigma}_{j,n}) \mathcal{F}_k(\tilde{\sigma}_{j,m})^*}{2 \sum_{n=1}^N \sum_{\substack{m=1 \\ m \neq n}}^N w_{k,n} w_{k,m}}$$

Frequency-based weighting per microphone

$$A_{j,k} = \frac{\sum_{n=1}^N \sum_{\substack{m=1 \\ m \neq n}}^N w_{k,n} w_{k,m} \mathcal{F}_k(\tilde{\sigma}_{j,n}) \mathcal{F}_k(\tilde{\sigma}_{j,m})^*}{2 \sum_{n=1}^N \sum_{\substack{m=1 \\ m \neq n}}^N w_{k,n} w_{k,m}}$$

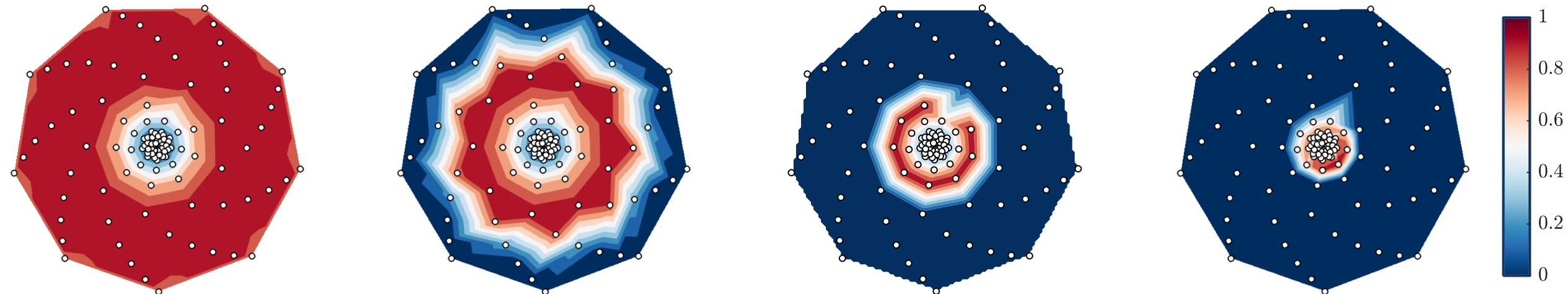
- Weighting accounts for
  - Microphone density
    - Frequency independent; de-emphasizes central mics
  - Coherence over array
    - Frequency dependent; outer mics de-emphasized at high frequencies

500 Hz

1 kHz

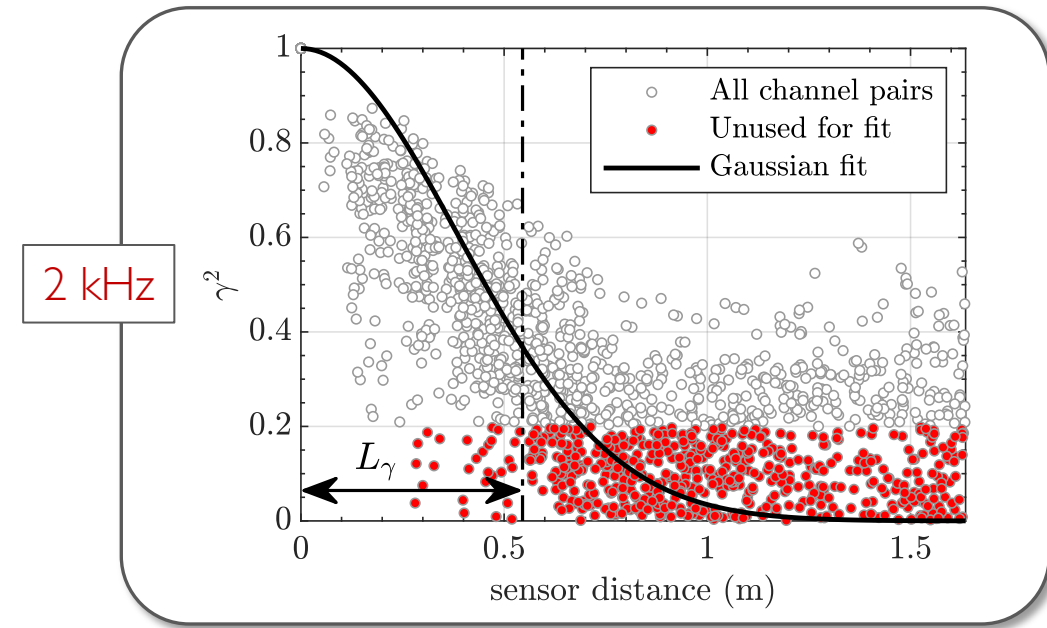
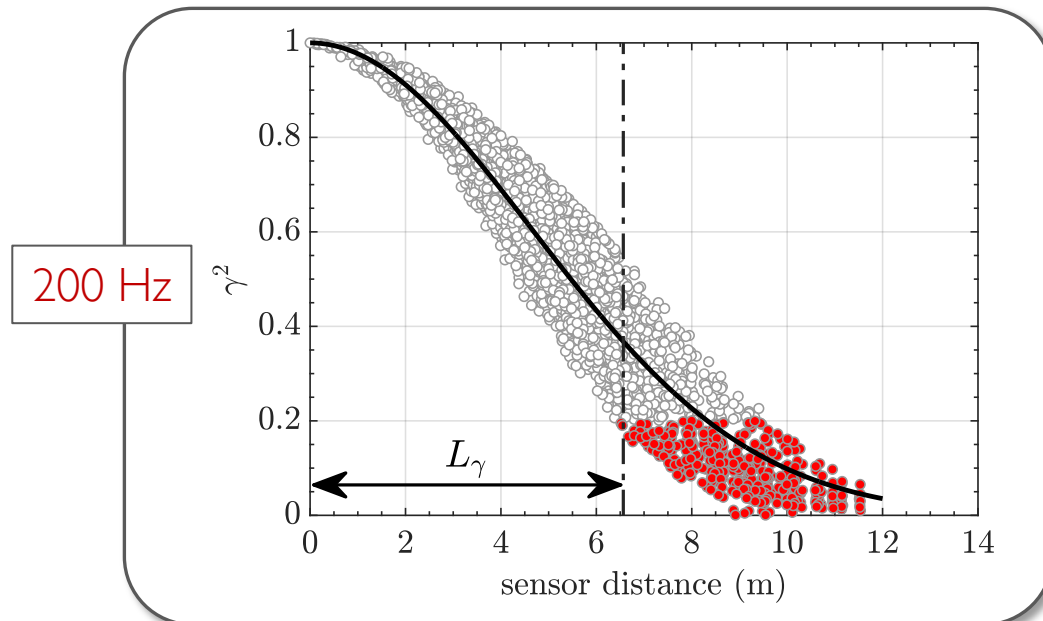
2 kHz

4 kHz



# Coherence over array

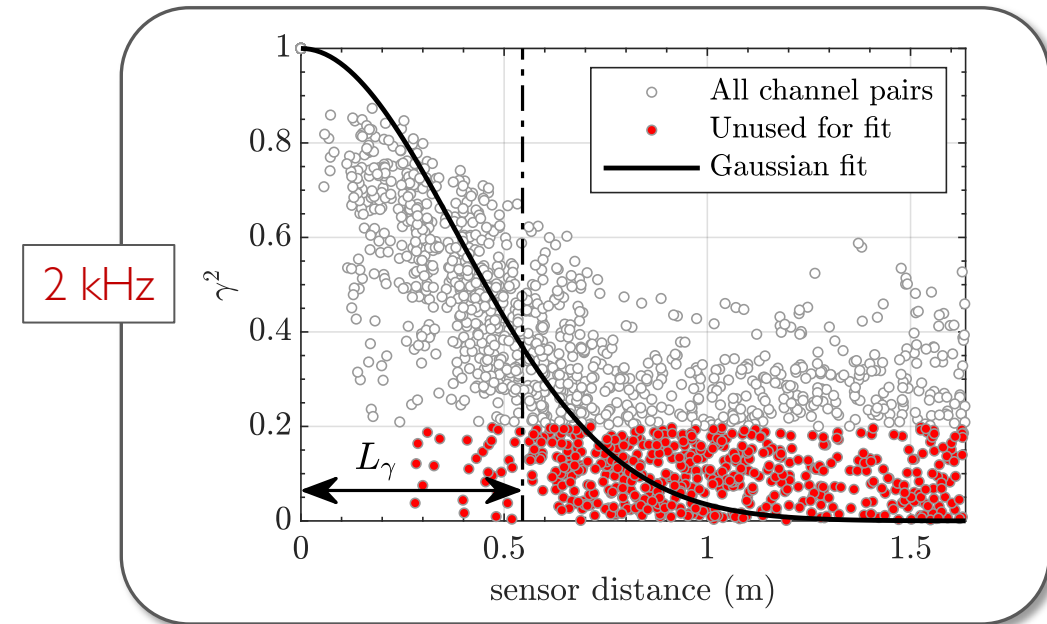
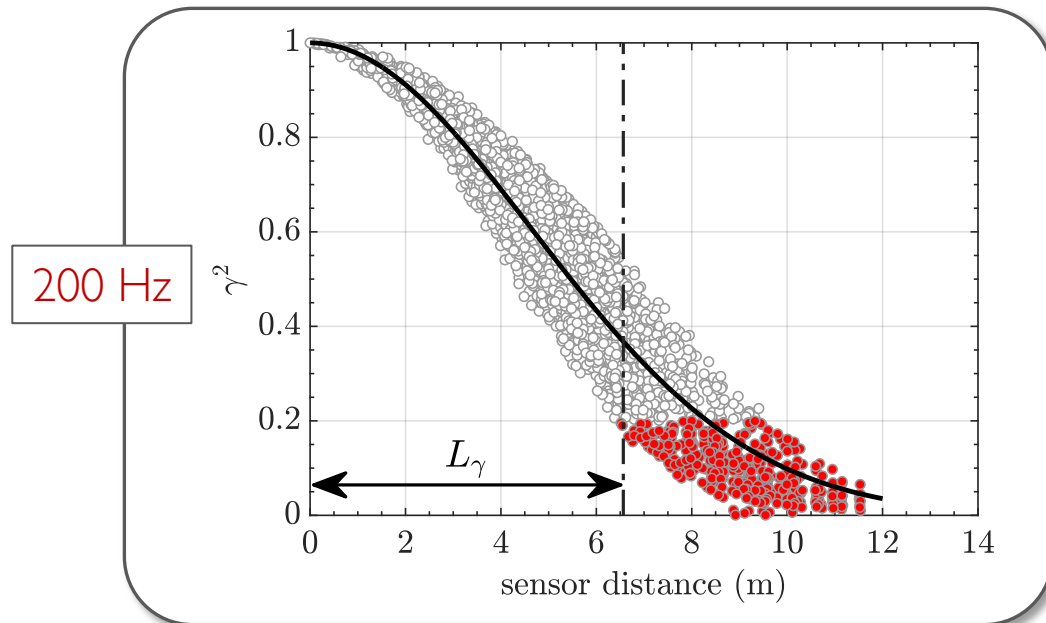
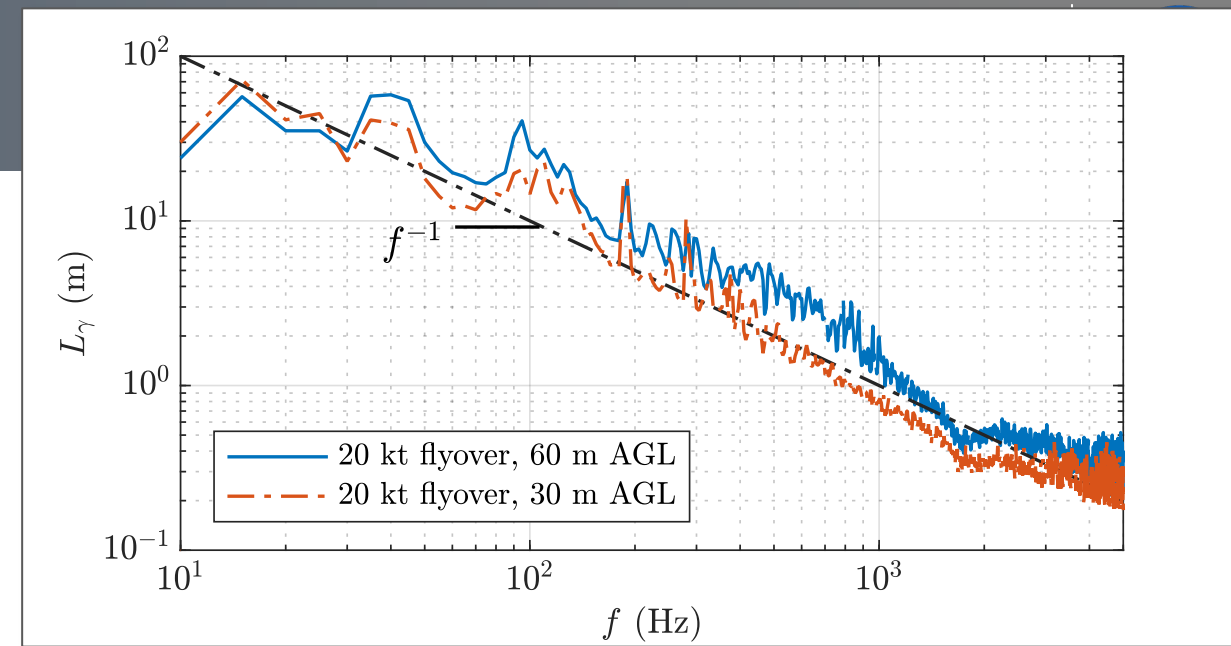
- Gaussian-based curve fits of de-Dopplerized signals enable determination of length scale
- Frequency-dependent length scale approximately inversely proportional to frequency





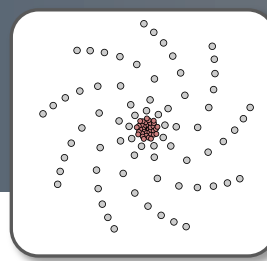
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# Improvement with shading



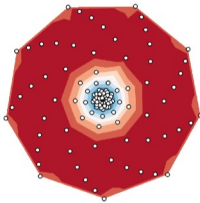
All mics (outer + inner)  
Nonuniform weighting

National Aeronautics and  
Space Administration

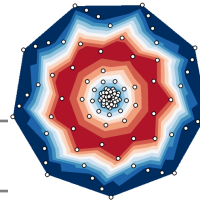


- 30 m AGL, weighted scheme employed

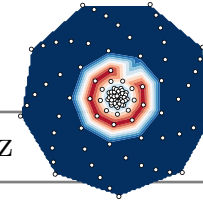
500 Hz



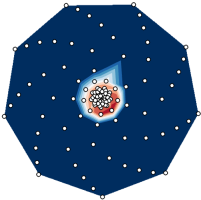
1 kHz



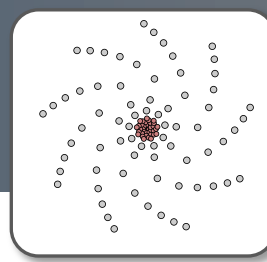
2 kHz



4 kHz



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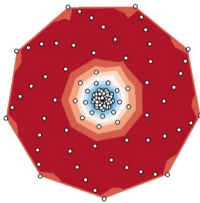
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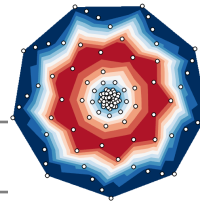


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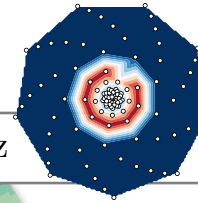
500 Hz



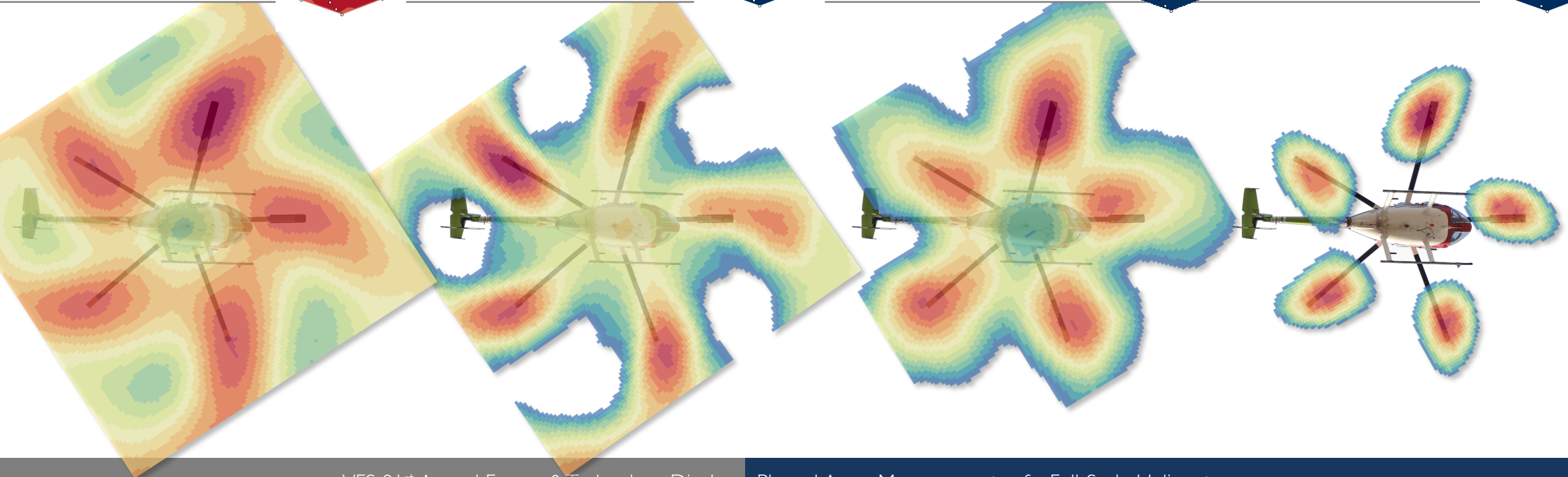
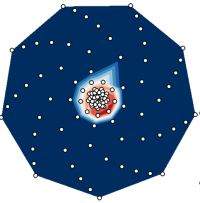
1 kHz



2 kHz

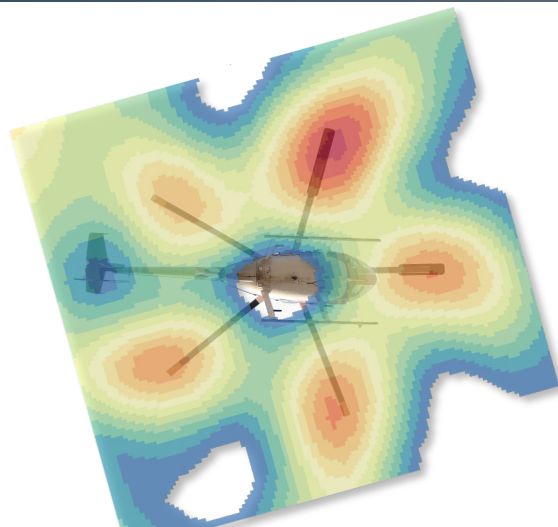


4 kHz

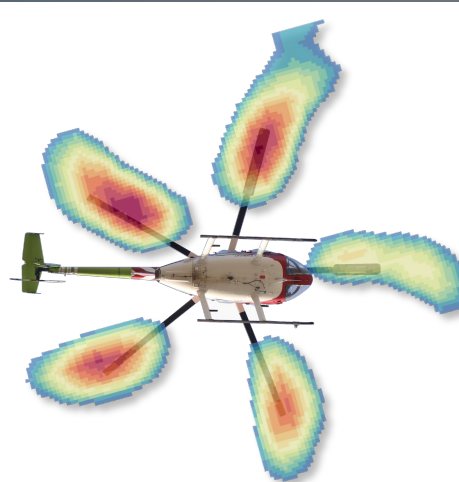


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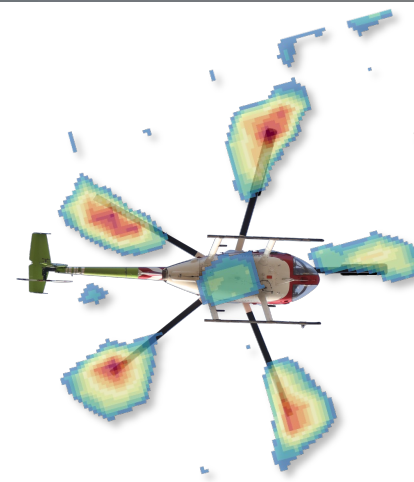
No shading



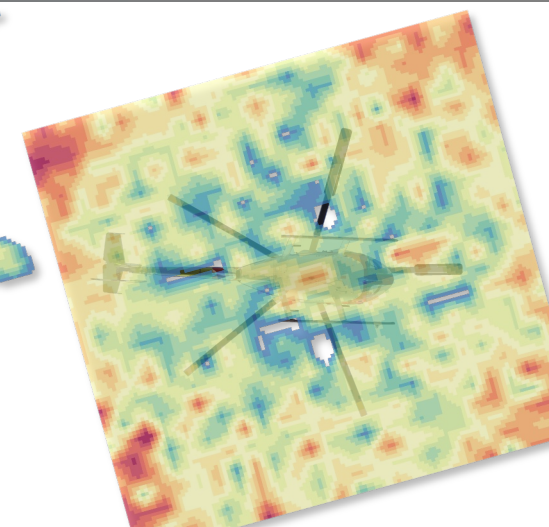
500 Hz



1 kHz

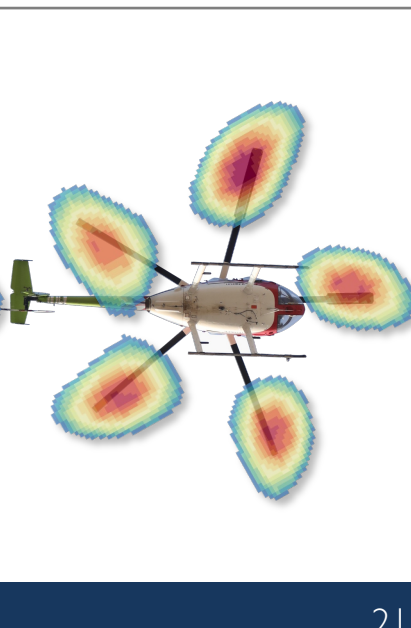
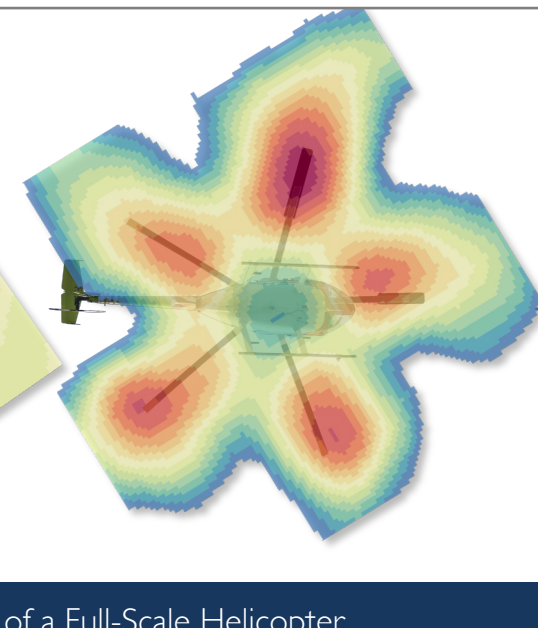
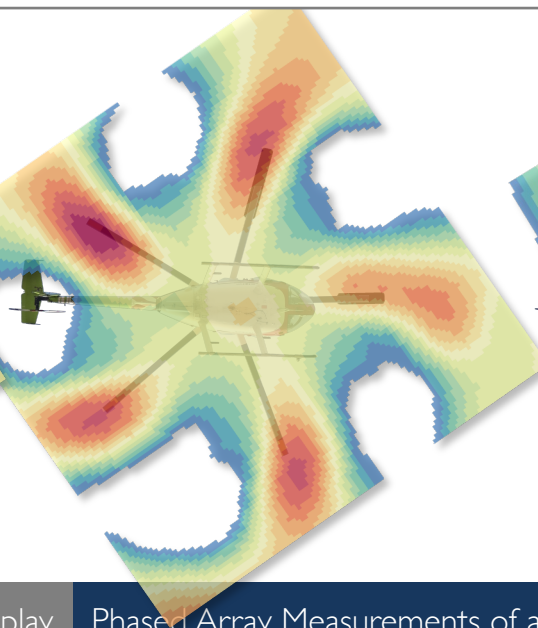
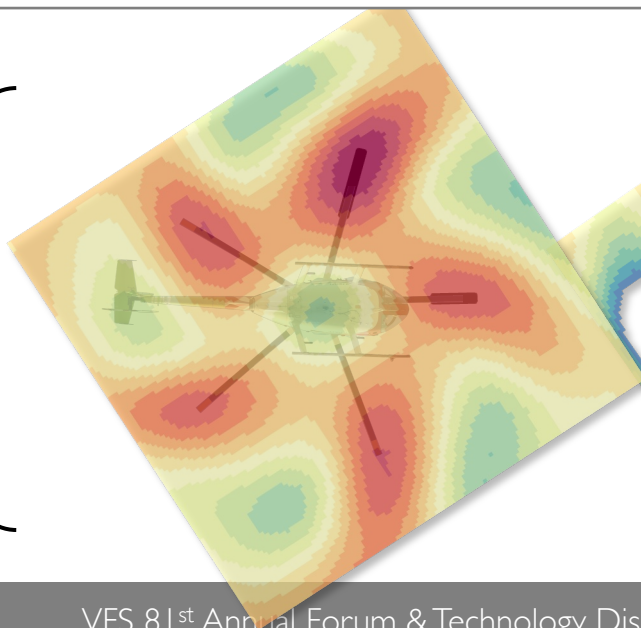


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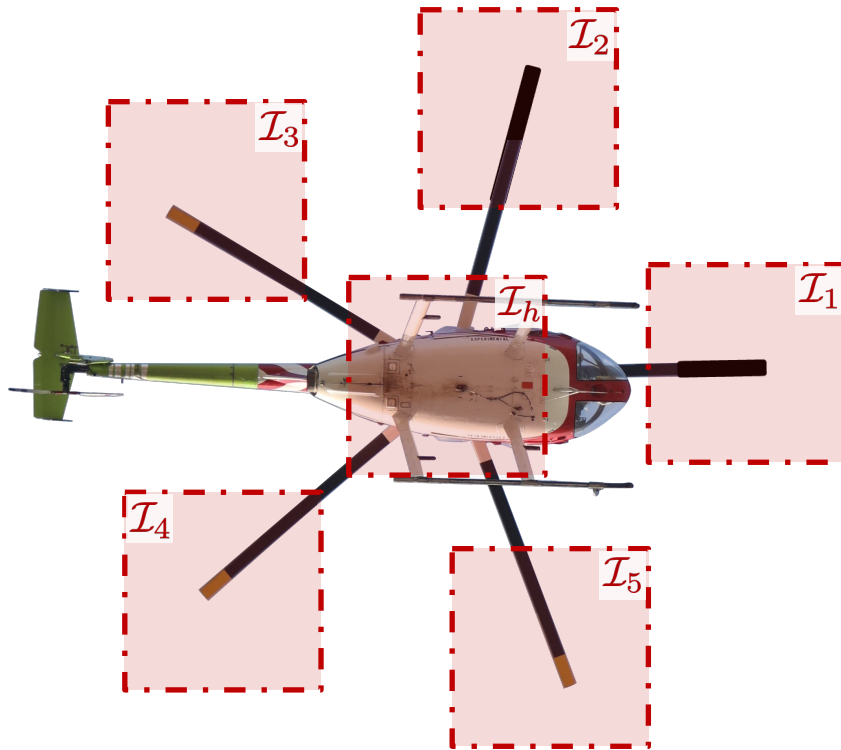


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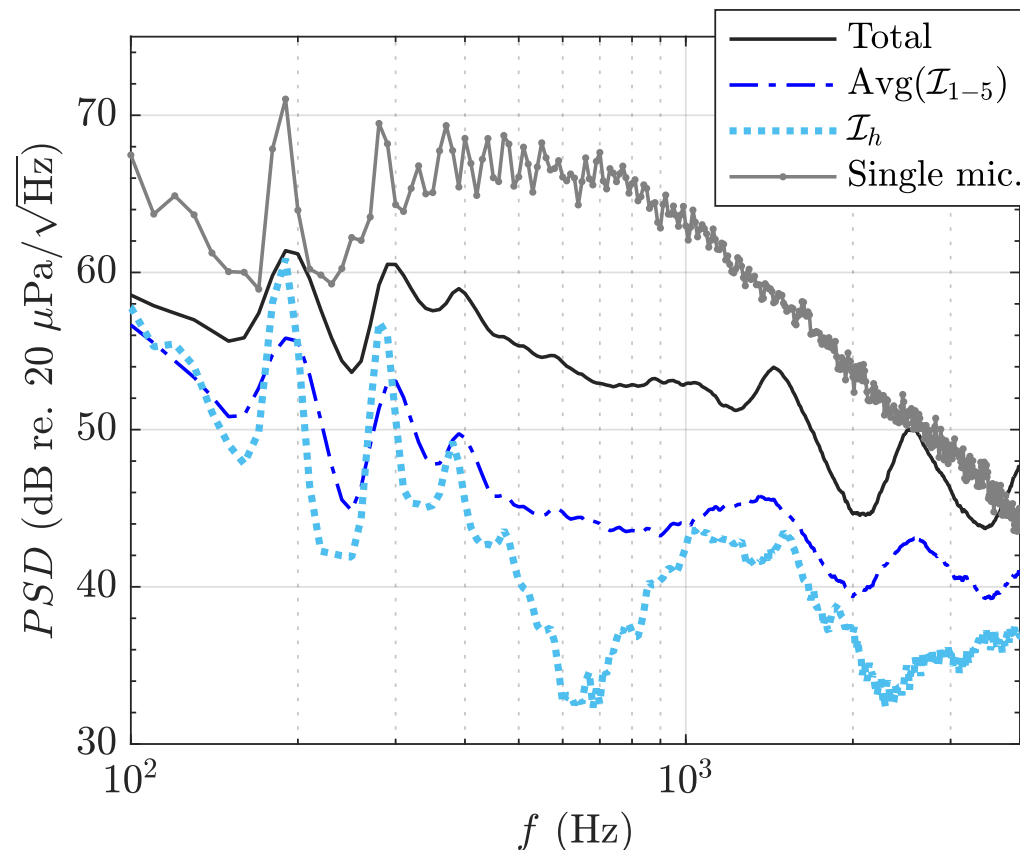
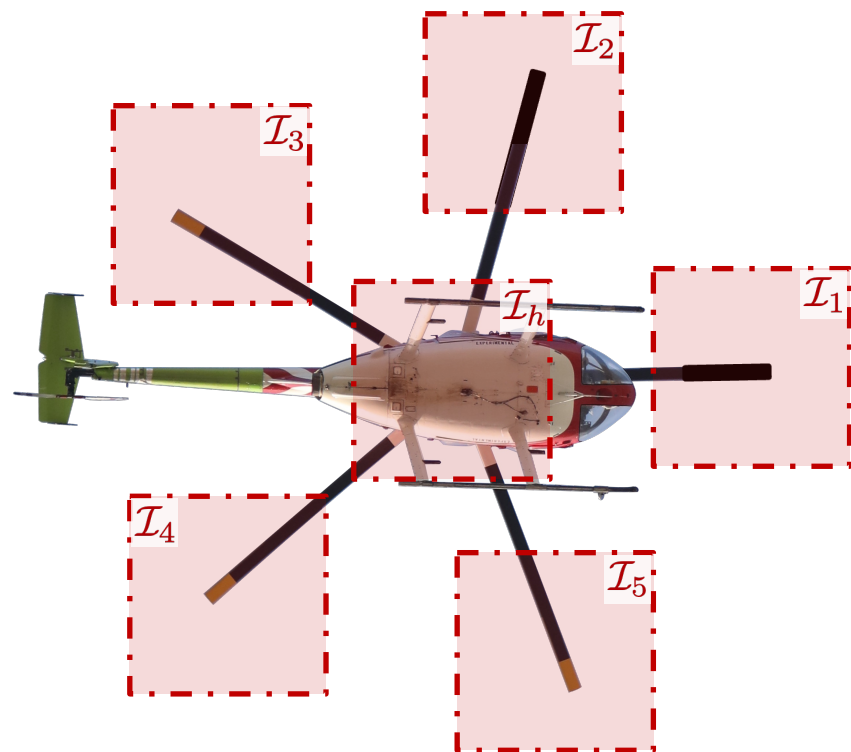
With shading



Integrate power over regions of the source maps → source ranking



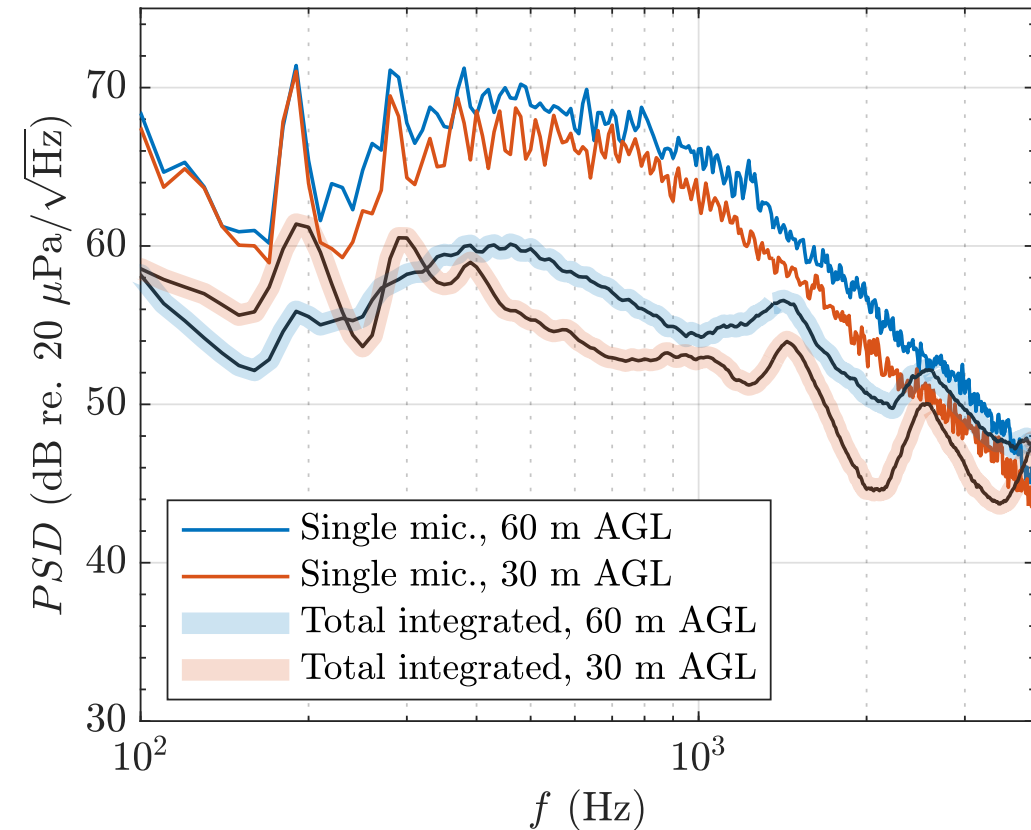
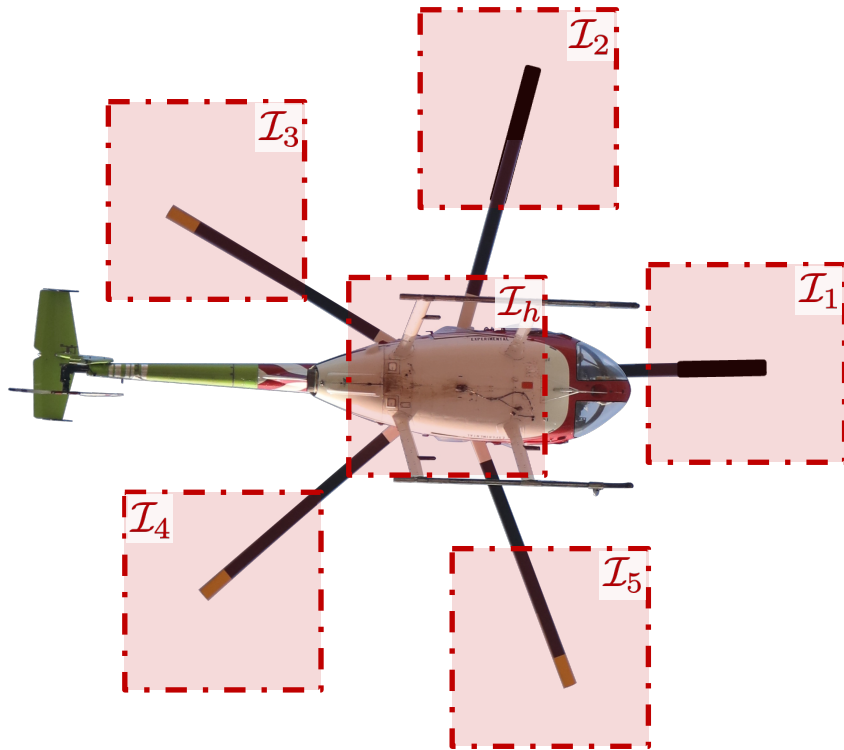
Integrate power over regions of the source maps  $\rightarrow$  source ranking



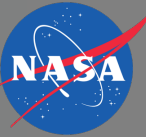
Average individual blade levels higher than noise found at hub



Integrate power over regions of the source maps  $\rightarrow$  source ranking

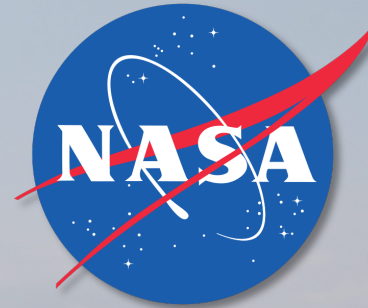


Reasonable consistency between two flights



- First attempt at applying rotating source beamforming to a helicopter in **forward flight**
- Initial results are promising, enabling isolation of nondeterministic noise of the main rotor
- What we learned:
  - Constraints on array aperture (size) – too big reduces coherence over array
  - Flight altitude should be carefully chosen relative to array size (spatial resolution effects)
  - Necessary to include shading schemes to visualize sources over broad frequency range
  - Coherence-based shading improved source maps at all frequencies
  - Limited number of rotor revolutions – may require multiple flyovers at higher flight speeds
- With appropriately designed array, method is suitable for UAM/FVL





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