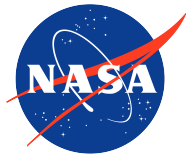


# Ensuring NASA's Quantum-Readiness

Lucas T. Braydwood (né Brady)

NASA Quantum Artificial Intelligence Lab (QuAIL)

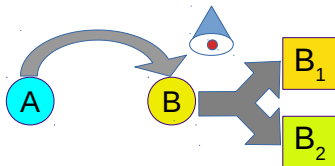
July 17, 2025



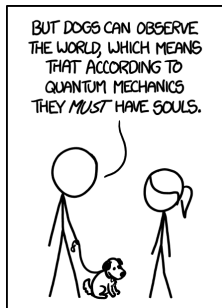
# What is Quantum Mechanics

Quantum Mechanics governs the behavior of very small particles

- Weirdly probabilistic when you look but completely deterministic in dynamics



- Large objects rarely behave quantumly
- For a dog to exhibit quantum mechanical behavior you would have to wait longer than the age of the universe



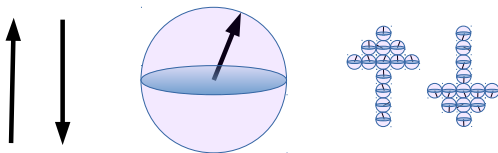
**PROTIP:** YOU CAN SAFELY IGNORE ANY SENTENCE THAT INCLUDES THE PHRASE "ACCORDING TO QUANTUM MECHANICS"  
<https://xkcd.com/1240/>

# What is a Quantum Computer



<https://www.smbc-comics.com/comic/the-talk-3>

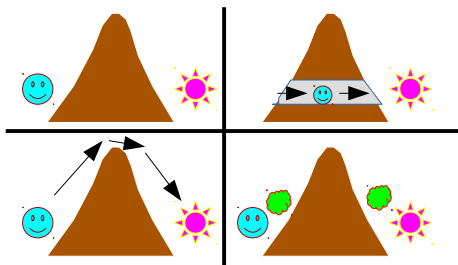
- All computers rely on quantum mechanics
- Classical info is stored in big things



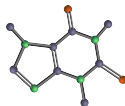
- Quantum information can be manipulated in more ways
- Quantum computers are **slower**

# Why Would We Do That

Quantum Computers work fundamentally differently than traditional computers



- Even if a quantum computer is slower, its path is more direct
- This only works on some problems
- For most problems, faster is still better





# We Have Quantum Advantage



## Quantum Advantage

The accomplishment of a task on a quantum computer that is not possible to do on traditional computers in *reasonable*<sup>a</sup> amounts of time

---

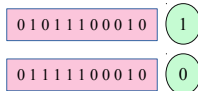
<sup>a</sup>e.g. Google wasn't able to do it in a month

- Accomplished in 2019; **the task was not useful**
- It will be years before quantum computers are big enough for useful tasks (e.g. artificial fertilizer production)

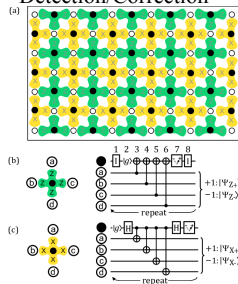
# Error Rates

- Computers do basic “operations” (e.g. adding, subtracting)
- How often will an “operation” produce an error
  - Classical Error Rate:  $\sim 10^{-15}\%$
  - Quantum Error Rate:  $\sim 0.5\%$
- Classical computers run at gigaFLOPS rates - this means about one error a day
- Quantum Information is unique, it cannot be copied

Classical Error  
Detection/Correction



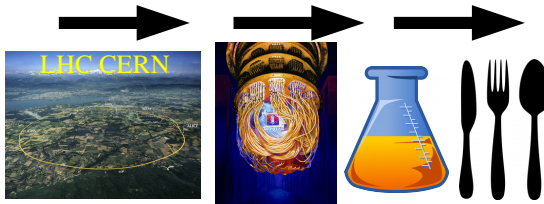
Quantum Error  
Detection/Correction



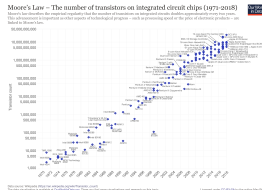
DOI: 10.1103/PhysRevA.86.032324

# How Will Companies Make Money Off This

The smaller something is, the more machinery is needed to control it



Technology can only improve so much before it hits physical limits

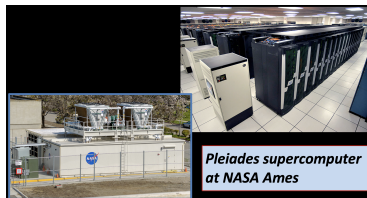


Max Roser - [ourworldindata.org](http://ourworldindata.org)

# Quantum At NASA

# Why Quantum Computing at NASA

- NASA confronts computational challenges and bottlenecks with missions, limiting scopes and aims



Even if every atom on earth were a processor, we could not run some quantum-able computations classically

- Quantum computers offer a potentially more efficient option for some problems
- We have a zoo of existing applications
- Near-term is a lot more heuristic
- This is potentially **Green**, with lower energy consumption

# How We Approach Quantum Problems



## Physics Insights

Fundamental research, Hardware co-design

## Classical Solvers

Quantum-inspired Classical Algorithms, HPC Quantum Circuit Simulators

## Quantum Tools

Error Mitigation, Compiling

## Quantum Algorithms

Quantum Algorithm Design, Hybrid Approaches

## Applications

Scheduling, Material Science, Machine Learning

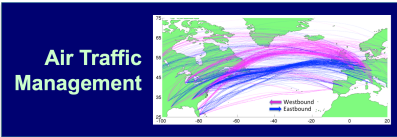
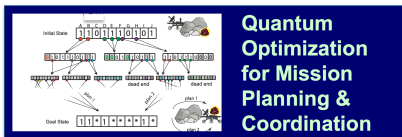
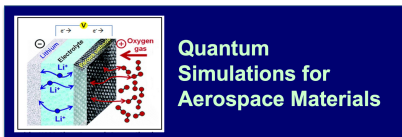
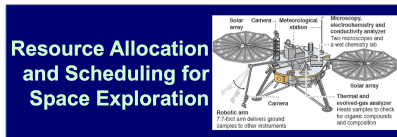
## Communication

Quantum Networking, Cryptography

# Ways to Apply Quantum Thinking

Quantum-Ready	Quantum-Inspired	Quantum-Enabled
Classical algorithms with pieces that can be exchanged for quantum components when ready	Classical-algorithms whose design was inspired by quantum phenomena	Quantum-ready algorithms that have had quantum pieces integrated
Implementable in full today	Implementable in full today	Implementable only on small systems today
Can mimic today's state-of-the-art with certification of quantum augmentation	Novel methods that have sometimes beaten existing state-of-the-art	Expected to eventually have scaling advantage
Have been deployed on real-world applications	Have been deployed on real-world application	Currently too small and noisy to benefit real-world applications

# Quantum Ready Applications at NASA



The goal is never to just quantum-ify something. We seek **better** solutions in terms of time-to-solution or quality-of-solution



# What is Quantum Good (and not Good) For

# Limitations

## Fixed with Engineering/Time

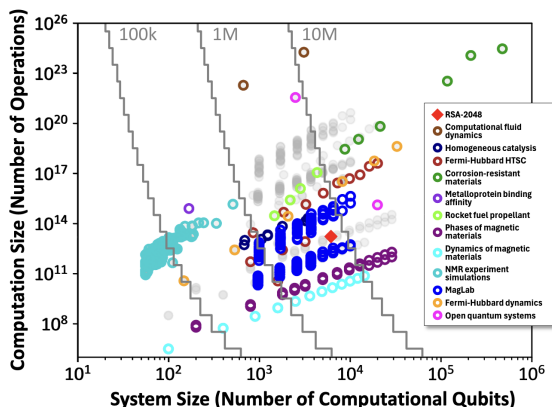
- Small system sizes - too small for practical applications yet
- Noisy - runs tell you more about the hardware than the problem

## Will Never Do

- Speed up parallelization of easy tasks
- Solve NP-Hard problems efficiently
- Do time-travel, instantaneous communication, macroscopic teleportation, et cetera

# Possible Applications

- Chemistry and Materials
- Computational Fluid Dynamics
- Optimization
- Many Body Physics
- High Energy Physics



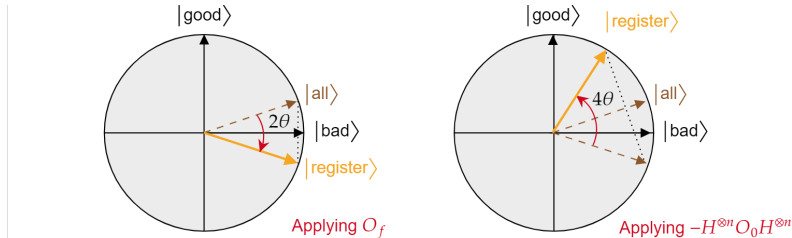
Grey solid circles represent pessimistic resource estimates. Colored circles are optimistic resource estimates based on known improvements. All points supported by detailed published pre-prints.

## From the DARPA QB Program

<https://www.darpa.mil/sites/default/files/attachment/2024-12/qbi-proposers-day-2024-program-manager.pdf>

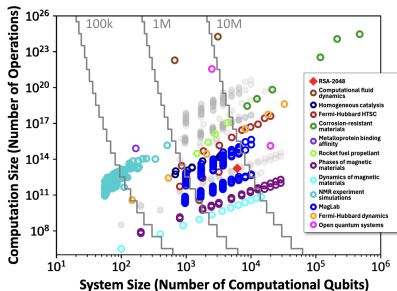
# Not Restricted to Quantum-Native

- The first “killer-algorithm” for quantum computers was factoring
- Number theory natively doesn’t have anything to do with quantum
- Search algorithms also fall in this bucket



<https://learn.microsoft.com/en-us/azure/quantum/concepts-grovers>

# Expected Timeline



*Grey solid circles represent pessimistic resource estimates. Colored circles are optimistic resource estimates based on known improvements. All points supported by detailed published pre-prints.*

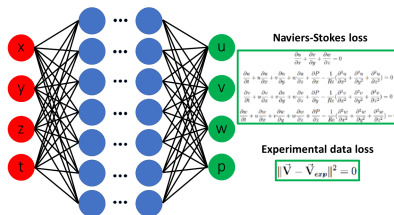
- Successes will be piecemeal

- Chemistry & Materials simulations are likely to be first (5-10 years)
- Factoring is likely 20-30 years out
- Optimization and machine learning are still being researched, but insight is leading to better classical methods

# Quantum and AI

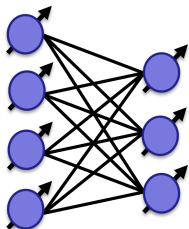
# Areas in Classical AI

- Artificial Intelligence is a wide field that includes far more than just machine learning.
- Current trends, especially in LLMs and foundation models, are focused on large general-purpose models with lots of ingested data and broad use cases
- There are AI models for very specific tasks, where training data is hard to get and the core task
- Lots of scientific use cases: physics-informed neural networks and operator learning



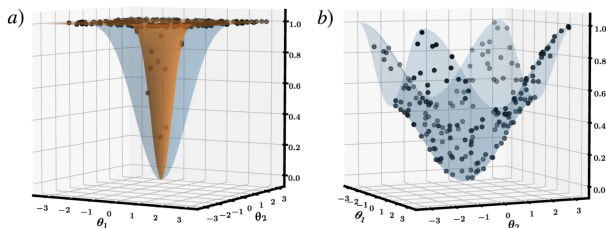
[https://upload.wikimedia.org/wikipedia/commons/informed\\_neural\\_networks.png](https://upload.wikimedia.org/wikipedia/commons/informed_neural_networks.png)

# Quantum AI



- The training landscape is a major difficulty

- Quantum computers are good at large complicated calculations, rather than many small easy calculations
- Focus on hybrid approaches where quantum handles a small but difficult portion

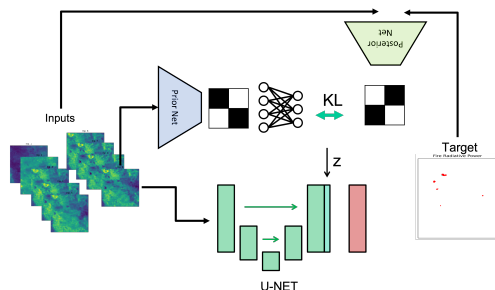


Cerezo, M., et al. Cost function dependent barren plateaus in shallow parametrized quantum circuits. Nat Commun 12, 1791 (2021).



# Integration Points Between Quantum and AI

- Near-term hybrid approaches are going to be needed
- Quantum is good in situations where the task itself is hard not in situations where generality is needed
- Data ingestion is expected to be a problem
- Unlikely to be helpful with large foundation models and general methods



# Deep Dive into One Application<sup>1</sup>

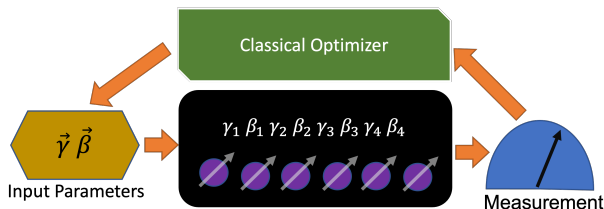
---

<sup>1</sup>Lucas T. Brady, Ata Akbari Asanjan, Zoe Gonzalez Izquierdo, Milad Memarzadeh, P. Aaron Lott, Shon Grabbe, Eleanor Rieffel

# Variational Quantum Algorithms

## Hybrid Algorithms

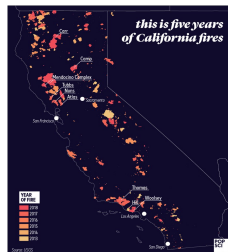
Algorithms that rely on both quantum and classical components



- Often involves classical outer loop optimization of variational parameters
- This naturally evolved into Quantum Machine Learning

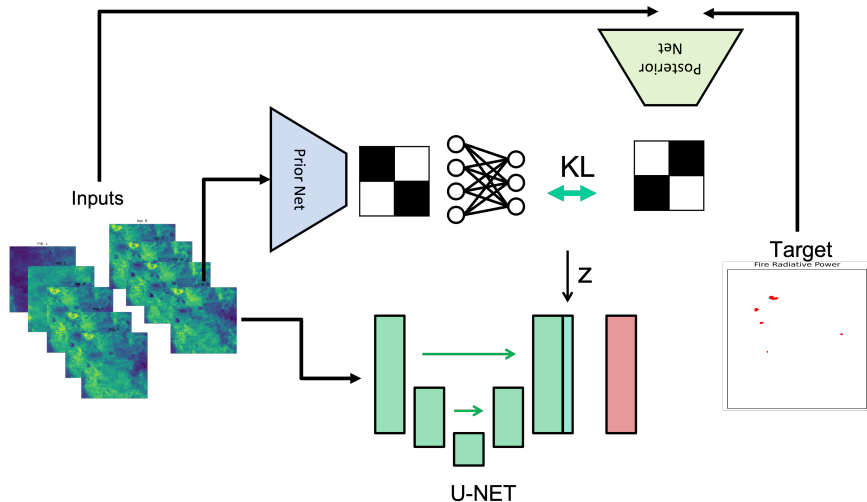
# Problem Setup

- We want to use quantum machine learning to analyze satellite imagery
- We are focusing on wildfires and vegetation properties that indicate risks
- We want to create a quantum-assisted image-to-image translation algorithm
- We are starting with quantum-ready models and incorporating quantum where available
- Focus on Quantum Variational Autoencoder and later on Quantum Neural Networks



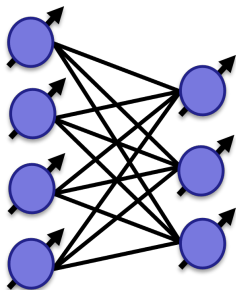
Credit: USGS

# U-Net and Variational Autoencoder (Training Mode)

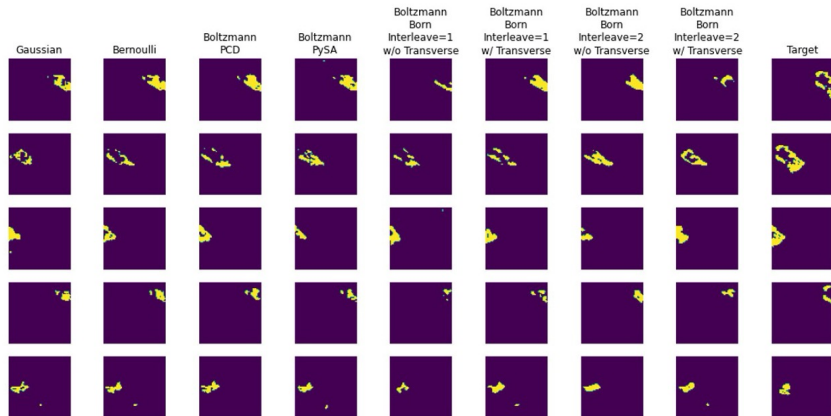


# Quantum Latent Space

- The latent space is small and so the best place to plug in a small quantum computer
- We are using a Quantum Ising Born Machine (QIBM)
- The QIBM is the same connectivity as a Boltzmann machine but with quantum instead of thermal fluctuations
- The quantum computer automatically importance samples
- Training of a Born Machine is possible and relies only on easy to produce quantum measurements



# Initial Results and Efforts

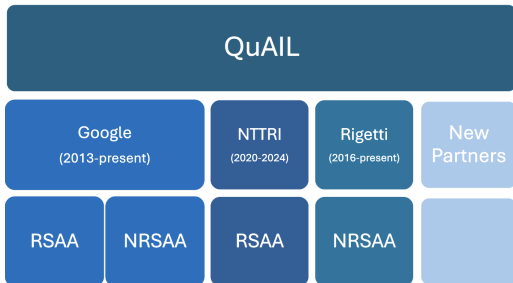


# Partnerships and Connections with Industry



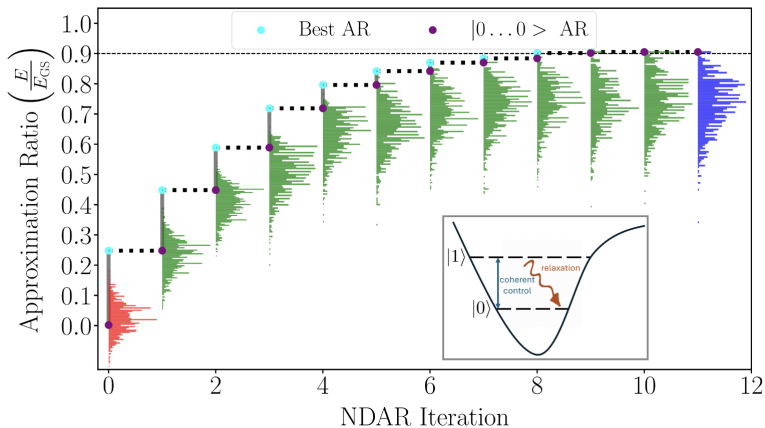
# Partnerships

- We have connections to industry
- This is a two-way street with them gaining our expertise and us gaining compute time and co-design input
- We have used a wide variety of vehicles



# Noise-Directed Adaptive Remapping<sup>2</sup>

- Collaboration with industry can lead to new algorithms and ways of running the hardware



<sup>2</sup>Filip B. Maciejewski, Jacob Biamonte, Stuart Hadfield, and Davide Venturelli

# Outlook

- Quantum insight and expertise can lead to classical successes today
- Quantum hardware is developing but is not ready for utility-scale applications yet
- It has been a wild decade of development that isn't slowing down