

NASA TM X-55976

ITERATIVE INTERPOLATION AND NUMERICAL DIFFERENTIATION USING DIVIDED DIFFERENCES

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OCTOBER 1967



GODDARD SPACE FLIGHT CENTER
GREENBELT, MARYLAND

FACILITY FORM 602

67-39691

(ACCESSION NUMBER)

(THRU)

8

(PAGES)

1

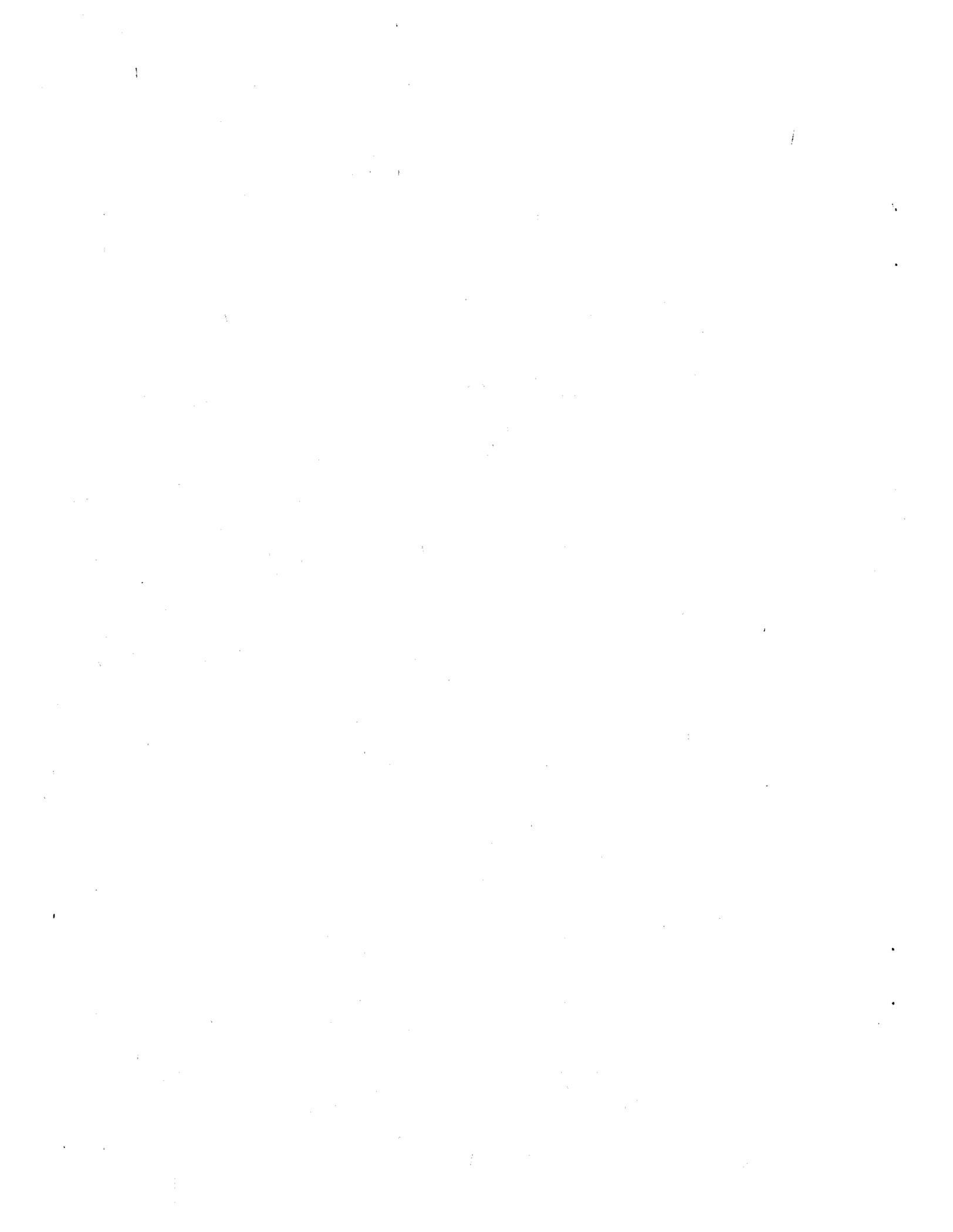
(CODE)

TMX-55976

(NASA CR OR TMX OR AD NUMBER)

19

(CATEGORY)



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ABSTRACT

An iterative method of interpolation based on divided differences is developed which is about three times as fast as the iterative methods of Aitken and Neville. The method is extended to numerical differentiation, with similar improvements over Hunter's extension of the Aitken and Neville methods.

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Given values of a function f for $x_0, x_1, x_2 \dots$, divided differences are computed from

$$d_{i0} = f(x_i); \quad i = 0, 1, 2, \dots$$

$$d_{ij} = \frac{d_{i,j-1} - d_{i-1,j-1}}{x_i - x_{i-j}}; \quad i = 1, 2, 3, \dots; \quad j = 1, 2, \dots, i$$

We can arrange these values in a table as follows:

| | | | | | |
|-------|----------|----------|----------|----------|----------|
| x_0 | d_{00} | | | | |
| x_1 | d_{10} | d_{11} | | | |
| x_2 | d_{20} | d_{21} | d_{22} | | |
| x_3 | d_{30} | d_{31} | d_{32} | d_{33} | |
| x_4 | d_{40} | d_{41} | d_{42} | d_{43} | d_{44} |
| . | . | . | . | . | . |

Letting $d_j = d_{jj}$, the polynomial which takes on the values $f(x_k)$ at x_k for $k = 0, 1, 2, \dots, i$ is given by

$$y_i(x) = \sum_{j=0}^i d_j p_j(x),$$

$$p_0(x) = 1,$$

$$p_j(x) = (x-x_0)(x-x_1)\dots(x-x_{j-1}); \quad j=1, 2, \dots, i.$$

This can be written

$$y_i(x) = y_{i-1}(x) + d_i p_i(x), \quad i = 1, 2, 3, \dots$$

$$p_i(x) = (x-x_{i-1})p_{i-1}(x), \quad i = 1, 2, 3, \dots$$

$$y_0(x) = d_0, \quad p_0(x) = 1$$

This is a convenient iterative method for interpolating f at x . It is approximately three times as fast as the methods of Aitken [1] and Neville [2].

We rewrite $y_i(x)$ and $p_i(x)$ in the forms

$$p_i(x) = \sum_{j=0}^i b_{ij} x^j,$$

$$y_i(x) = \sum_{j=0}^i c_{ij} x^j,$$

and tabulate the coefficients as follows:

| | | | | | |
|----------|----------|----------|----------|----------|--|
| b_{00} | | | | | |
| b_{10} | b_{11} | | | | |
| b_{20} | b_{21} | b_{22} | | | |
| b_{30} | b_{31} | b_{32} | b_{33} | | |
| b_{40} | b_{41} | b_{42} | b_{43} | b_{44} | |
| | | | | | |

$$b_{ii} = 1; i = 0, 1, 2, \dots$$

$$b_{i0} = -b_{i-1,0} x_{i-1}; i = 1, 2, 3, \dots$$

$$b_{ij} = b_{i-1, j-1} - b_{i-1, j} x_{i-1}; i = 1, 2, 3, \dots; j = 1, 2, \dots, i-1$$

| | | | | | |
|----------|----------|----------|----------|----------|--|
| c_{00} | | | | | |
| c_{10} | c_{11} | | | | |
| c_{20} | c_{21} | c_{22} | | | |
| c_{30} | c_{31} | c_{32} | c_{33} | | |
| c_{40} | c_{41} | c_{42} | c_{43} | c_{44} | |
| | | | | | |

$$c_{ii} = d_i; i = 0, 1, 2, \dots$$

$$c_{ij} = c_{i-1, j} + d_i b_{ij}; i = 1, 2, 3, \dots; j = 0, 1, \dots, i-1$$

The i th row of the c -table gives the coefficients of the polynomial $\sum_{j=0}^i c_{ij} x^j$ with values $f(x_k)$ at $x = x_k$; $k = 0, 1, \dots, i$.

If the origin is placed at the point of interpolation, then c_{i0} is the interpolated value based on the points $(x_k, f(x_k))$; $k = 0, 1, \dots, i$. $m! c_{im}$ is an approximation of the m th derivative at $x = 0$, i.e., $f^{(m)}(0)$, based on the same points. If approximations of $f^{(j)}(0)$ are not desired for $j > m$, then it is not necessary to compute b_{ij} and c_{ij} for $j > m$.

This method of iterative numerical differentiation is considerably faster than that advocated by Hunter [3], which is similar to the methods of Aitken and Neville for iterative interpolation.

The above algorithm can also be used to solve a set of Vandermonde equations or to invert a Vandermonde matrix.

The iterated divided difference method of this paper was programmed by C. R. Herron and applied to the example given by Hunter [3]. The results were identical.

REFERENCES

1. Aitken, A. C., On Interpolation by Iteration of Proportional Parts, without the Use of Differences. Proc. Edinburgh Math. Soc., Series 2, Vol. 3 (1932), 56-76.
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3. Hunter, D. B., An Iterative Method of Numerical Differentiation. The Computer Journal 3 (Jan., 1961), 270-271.

