BEAMR - AN INTERACTIVE GRAPHIC COMPUTER PROGRAM FOR DESIGN OF CHARGED-PARTICLE BEAM TRANSPORT SYSTEMS

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A computer program for a PDP-15 is presented which calculates, to first order, the characteristics of a charged-particle beam as it is transported through a sequence of focusing and bending magnets. The maximum dimensions of the beam envelope normal to the transport system axis are continuously plotted on an oscilloscope as a function of distance along the axis. Provision is made to iterate the calculation by changing the types of magnets, their positions, and their field strengths. The program is especially useful for transport system design studies because of the ease and rapidity of altering parameters from panel switches. A typical calculation for a system with eight elements is completed in less than 10 seconds. An IBM 7094 version containing more-detailed printed output but no oscilloscope display is also presented.
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SUMMARY

A computer program is presented which calculates the characteristics of a
charged-particle beam as it is transported through a sequence of focusing and bend-
ing magnets. The maximum dimensions of the beam envelope normal to the trans-
port system axis are continuously plotted on an oscilloscope as a function of distance
along the axis. Provision is made to iterate the calculation by changing the types of
magnets, their positions, and their field strengths. The program is especially
useful for transport system design studies because of the ease and rapidity of alter-
ing parameters from panel switches. A typical calculation for a system with eight
elements is completed in less than 10 seconds. A version containing more-detailed
printed output but no oscilloscope display is also presented.

INTRODUCTION

Designing a beam-handling system for the experimental facility associated with
the modified NASA Lewis 60-inch cyclotron required that we calculate the effect of
each proposed beam-handling element upon the beam properties. In fact, calcu-
ling the properties of the beam at each point in the system from the source (the
cyclotron) to the target was necessary in order to determine not only the character-
istics and physical locations of the beam-handling equipment, but also the field-
settings which would provide the highest quality beam for a particular experiment
after the hardware had been placed.

Four characteristics of a charged-particle beam are most significant to a pro-
spective user. The first is the spatial extent of the beam \((x,y)\), both as it traverses
the beam-handling system and as it arrives at the target. Closely related to the
spatial extent, and for many experiments of equal importance, is the divergence of
the beam \((x',y')\) when it reaches the target. In addition, it is often necessary to
know the spread in momentum $\Delta p$ of the particles contained in the beam. For experiments which involve timing, it is also necessary to have some knowledge of the spread in time (anisochronicity $\Delta \lambda$) of the incident beam. Thus, a complete description of the beam, at least for purposes of any experiment presently anticipated, requires six dimensions.

**MATHEMATICAL METHOD**

**Single Charged Particle**

The basic assumption underlying all calculations performed by the present program is that the transformation of the coordinates of a particle at any point in the system to a later point is linear (i.e., the calculations are carried out to first order). The transformation may be written

$$\bar{X}_1 = \mathcal{F} \bar{X}_0$$

where $\bar{X}_1$ is a six-dimensional vector whose components are the coordinates of a particle at time (or position) 1, $\bar{X}_0$ is a vector comprised of the set of these same coordinates at time (or position) 0, and $\mathcal{F}$ is the transformation matrix. The scalar coordinates selected for description of a single particle traversing the beam-handling system are

- $x$ distance of particle from system centerline in the horizontal plane
- $x'$ angle between system centerline and projection of particle momentum onto horizontal plane; $x' = dx/dz$, where $z$ is coordinate along system axis
- $\Delta p$ deviation of particle momentum from that of particle which would traverse system centerline
- $\Delta \lambda$ deviation in distance traveled from that of particle traversing system centerline
- $y$ distance of particle from system centerline in vertical plane
- $y'$ angle between system centerline and projection of particle momentum onto vertical plane; $y'$ is analogous to $x'$

The coordinates $x, x', y, y'$ are shown graphically in figure 1.

The problem then becomes one of determining how each type of beam-handling element encountered will transform the particle coordinates (i.e., what is the nature
of the transformation matrix \( \mathbf{F} \) for each piece of hardware). These matrices are well known (refs. 1 to 3) and are easily constructed. For the convenience of the reader, they are summarized here as follows:

1. For a field-free region (drift space) of length \( L \), the \( \mathbf{F} \) matrix is given by

\[
\mathbf{F} = \begin{pmatrix}
1 & L & 0 & 0 & 0 & 0 \\
0 & 1 & 0 & 0 & 0 & 0 \\
0 & 0 & 1 & 0 & 0 & 0 \\
0 & 0 & 0 & 1 & 0 & 0 \\
0 & 0 & 0 & 0 & 1 & L \\
0 & 0 & 0 & 0 & 0 & 1
\end{pmatrix}
\]

Hence, \( \mathbf{x}_1 = \mathbf{F} \mathbf{x}_0 \) is equivalent to the scalar equations

\[
\begin{align*}
x_1 &= x_0 + Lx_0' \\
x_1' &= x_0' \\
\Delta p_1 &= \Delta p_0 \\
\Delta \lambda_1 &= \Delta \lambda_0 \\
y_1 &= y_0 + Ly_0' \\
y_1' &= y_0'
\end{align*}
\]

2. For a uniform-field magnet, the \( \mathbf{F} \) matrix is given by
where $R$, $\varphi$, $\alpha$, and $\beta$ are magnet dimensions, defined by figure 2.

(3) For a quadrupole lens - horizontally defocusing, vertically focusing (ref. 2), the matrix is given by

\[
\begin{pmatrix}
\frac{\cos(\varphi - \alpha)}{\cos \alpha} & R \sin \varphi & R(1 - \cos \varphi) & 0 & 0 & 0 \\
\frac{-\sin(\varphi - \alpha - \beta)}{R \cos \alpha \cos \beta} & \frac{\cos(\varphi - \beta)}{\cos \beta} & \sin \varphi + \tan \beta(1 - \cos \varphi) & 0 & 0 & 0 \\
0 & 0 & 1 & 0 & 0 & 0 \\
\sin \varphi + \tan \alpha(1 - \cos \varphi) & R(1 - \cos \varphi) & R(\varphi - \sin \varphi) & 1 & 0 & 0 \\
0 & 0 & 0 & 0 & 1 - \varphi \tan \alpha & R\varphi \\
0 & 0 & 0 & 0 & -\tan \alpha - \tan \beta + \varphi \tan \alpha \tan \beta & 1 - \varphi \tan \beta
\end{pmatrix}
\]

where $L$ is the effective length of the lens, and $k$ is the focusing strength, related to the magnetic field gradient $G$ by

\[k^2 = eG/p\]

where $p/e$ is the magnetic rigidity. If $p/e$ is expressed in kilogauss-inches, and $G$ in kilogauss/inches, then $k$ has the dimensions (in.)$^{-1}$.

(4) For a quadrupole lens - horizontally focusing, vertically defocusing (ref. 2), the matrix is given by
\[
\begin{pmatrix}
\cos (kL) & \frac{1}{k} \sin (kL) & 0 & 0 & 0 & 0 \\
-k \sin (kL) & \cos (kL) & 0 & 0 & 0 & 0 \\
0 & 0 & 1 & 0 & 0 & 0 \\
0 & 0 & 0 & 1 & 0 & 0 \\
0 & 0 & 0 & 0 & \cosh (kL) & \frac{1}{k} \sinh (kL) \\
0 & 0 & 0 & 0 & k \sinh (kL) & \cosh (kL)
\end{pmatrix}
\]

(5) For a rotation about the beam axis (ref. 3), the matrix is given by

\[
\begin{pmatrix}
\cos \theta & 0 & 0 & 0 & \sin \theta & 0 \\
0 & \cos \theta & 0 & 0 & 0 & \sin \theta \\
0 & 0 & 1 & 0 & 0 & 0 \\
0 & 0 & 0 & 1 & 0 & 0 \\
-\sin \theta & 0 & 0 & 0 & \cos \theta & 0 \\
0 & -\sin \theta & 0 & 0 & 0 & \cos \theta
\end{pmatrix}
\]

where $\theta$ is the angle of rotation - positive for a clockwise (looking downstream) rotation, negative for counterclockwise (looking downstream) rotation. The rotations are mathematical operations in the program which rotate the beam in order to use a single bending magnet matrix for all physical orientations of the magnets.

**Beam of Particles**

The formulation just given is sufficient for the calculation of the trajectory of a single charged particle through a system of magnets. However, the physical entity to be treated is a collection of particles with a spread in initial coordinates. In one dimension, for example, the beam would occupy a certain region of the $x, x'$ space.
This is most conveniently represented by a phase-space ellipse, as shown in figure 3. At a waist, or spatial minimum, the phase-space ellipse becomes upright. As the beam traverses a field-free region, for example, the ellipse becomes skewed, as shown by the third ellipse in figure 3.

The formulation of the transformation of a beam envelope or ellipse is again most easily accomplished by means of a matrix formalism (ref. 3). If the beam envelope at a time (or position) 0 is given by

\[ axx + bxx' + cx'x' = 1 \]  

(1) then the envelope at time (or position) 1 will be given by a similar ellipse but with coefficients \( a', b', \) and \( c' \). In matrix form, equation (1) may be written

\[
\begin{pmatrix}
  x \\
  x'
\end{pmatrix}
\begin{pmatrix}
  a & b/2 \\
  b/2 & c
\end{pmatrix}
\begin{pmatrix}
  x \\
  x'
\end{pmatrix}
= 1
\]

or

\[ \bar{x}^T \mathcal{J}^{-1} \bar{x} = 1 \]

It is easily shown that a matrix \( \mathcal{J} \) which transforms the coordinates \( x, x' \) to new values will transform the matrix \( \mathcal{J} \) as

\[ \mathcal{J}(2) = \mathcal{J}(1) \mathcal{J}^T \]

Furthermore, the physical dimensions of the beam are related to the diagonal elements of the \( \mathcal{J} \) matrix:

\[ x_{\text{max}} = (S_{11})^{1/2} \]

\[ x'_{\text{max}} = (S_{22})^{1/2} \]

The generalization of the method for a six-dimensional problem is straightforward.
The final transport to the target is accomplished by making the target element equivalent to a rotation of zero degrees preceded by the actual drift length.

The program flow is diagrammed in figure 4. Initially, the input parameters are typed in for the following quantities (see the section Input Values for details):

1. The initial beam vector, XMAX
2. The number of elements, JMAX
3. The parameters for each element

The parameters XMAX and JMAX are read in by the main program. Each set of parameters for an element is read in by the subroutine REED; the transport matrix for that element is written, if desired, by the subroutine RITE. The matrices are calculated by the subroutines MAG, QUAD, and ROT.

For the transport calculation, the index J is incremented by 1 until JMAX is reached. For a given J, the subroutine DRIFT calculates the values of \( x_{\text{max}} \) and \( y_{\text{max}} \) in the drift space. The total transport matrix \( \mathbf{F} \), representing the entire system up to the given point, is updated after the return from DRIFT. The transport matrix is again updated by MATMLT, which multiplies \( \mathbf{F} \) by the proper element matrix; and these values of the \( \mathbf{F} \) matrix (at the end of an element) are saved.

At the end of the calculation, the DSPLA subroutine displays the results and pauses (Pause 2) until a further command is entered from the panel (fig. 5) or until the light-pen switch is pressed. The oscilloscope display (fig. 6) includes points representing \( x_{\text{max}} \) and \( y_{\text{max}} \) as a function of distance z from the entrance of the transport system (see the section Display). If the light-pen is held over a selected point and the pen switch depressed (initiating a call to the subroutine LANDT), the \( \mathbf{F} \) matrix and the beam vector XMAX at that point will be printed on the Teletypewriter. Following Pause 2, the calculation will be repeated or halted according to the setting of the repeat toggle switch. In either case, the values of \( x_{\text{max}} \) and \( y_{\text{max}} \) will be printed on the Teletypewriter if the print toggle switch is set "up." The values printed are for a range of J as selected on the rotary switches. The subroutine OUTPT accomplishes this printing. Pressing the continue button during Pause 2 resumes the processing according to the options set on the panel.

If the calculation is to be repeated, more input is required. If only the magnetic field strengths for two quadrupoles are to be changed, this can be done from the panel before the continue button is pressed. For changing other parameters, more input through the Teletypewriter is required. A (possibly new) value of JMAX is
input, along with the number of the element whose parameters, and possibly whose type, are to be changed. After the input for an element, the value of the variable AGAIN is set to TRUE if another element is to be changed, and is set to FALSE otherwise. In the program, the subroutine REPET controls the input and repeats the calculation.

When the calculation is halted, either the present case can be dumped or a new calculation can be initiated. Pushbutton D selects the dump. Pushbutton 7 initiates the new calculation, which then requires a new input of the beam parameters.

If a program has been dumped, the calculations can be resumed at a later time. The subroutine RFRESH provides an option for printing out the parameter values currently stored in the program when it is being reloaded from a prior dump. The value of the variable PRINT is entered as TRUE on the Teletypewriter if the printout is wanted, FALSE otherwise.

Display

The oscilloscope display (fig. 6) consists of

1. Values of $x_{\text{max}}$ and $y_{\text{max}}$ as function of distance $z$, where $x_{\text{max}}$ is plotted as a positive value and $y_{\text{max}}$ as a negative value from the centerline (The values are displayed at 10 equally spaced points in each drift space.)

2. Two horizontal lines, corresponding to the physical beam tube wall, a physical distance of 3.81 centimeters (1.5 in.) from the beam axis

3. Labels for each element (M,Q,R,T) along with an element index number

4. A magnified display of the target at the extreme right of the screen (Two fiducial lines each represent a distance of 1 mm from the beam centerline. The $x_{\text{max}}$ and $y_{\text{max}}$ of the beam at the target are displayed at the magnification corresponding to the fiducial lines.)

Panel

The panel (fig. 5) consists of

1. Lamps - Lamp 1 being on signals Pause 1 at the beginning of the program. The continue button is used to proceed. Lamp 2 being on signals Pause 2 at the completion of a new calculation and display. The continue button is used to proceed. Lamp 7 being on signals Pause 7 for the selection of the "Dump or go to 1" option. Either the dump or go-to-1 button is used to proceed.
APPENDIX A

FORTRAN LISTING FOR PDP-15 VERSION

C . . . MAIN PROGRAM FOR FEAKP, FEAM TRANSPORT
C
LOGICAL BUTTONS, HALT, TCGLS, BITEST
COMMON/ADZI/A(6,6,15), DIST(15), ZL(16), IEL
COMMON/ELEMENT/RO(15), PHI(15), ALF(15), BET(15), EL(15), FG(15),
1 ALPH(15), IQNR(15)
COMMON/TAX/T(6,6), XMAX(6)
COMMON/SAV/TSV(6,6,15), ZNCT(16)
COMMON/DSPY/XDSP(150), YDSP(150,2), JMAX
C . . . . . . . . READY, INITIALIZE ARRAYS
101 CALL LAMPON(I)
IPUT=0
110 IF(BUTTONS(IBUT)) GO TO 110
IF(IBUT.LT.128) GO TO 110
CALL ZERO(A)
CALL ZERO(XDSP)
CALL ZERO(YDSP)
CALL LAMPCF(I)
C . . . . . . . . INPUT BEAM, ELEMENT PARAMETERS
CALL INLIST(XMAX,5H XMAX)
CALL INPUT1(JHAX,4H JMAX,1)
DO 115 J=1, JMAX
CALL REED(J)
CALL TOGGLS(ITOG)
IF(.NOT.BITEST(ITOG,10)) GO TO 115
CALL RITE(J)
115 CONTINUE
C . . . . . . . . INITIAL VALUES FOR FIRST CALCULATION
J=1
200 DO 205 M1=1,6
205 DO 205 M2=1,6
T(M1,M2)=0.
205 IF(M1.EQ.M2) T(M1,M2)=1.
C . . . . . . . . BEGIN LOCOP FOR TRANSPORT
251 DEL= ZL(J)/10.
IZ=J*10 - 10
ZTOT = ZNCT(J)
IF(J.EQ.1) ZTOT = 0.
252 CALL DRIFT(DEL, ZTOT, IZ)
DO 255 L=1,6
T(1,L) = T(1,L) + T(2,L)*ZL(J)
T(5,L) = T(5,L) + T(6,L)*ZL(J)
ZTOT = ZTCT + ZL(J)
CALL HATMLT(J)
ZTOT = ZTOT + DIST(J)
JP1 = J+1
ZN(JP1) = ZTOT
DO 275 M1=1,6
DO 275 M2=1,6
275 TSV(M1,M2,J) = T(M1,M2)
J = JP1
295 IF(J.LE.JMAX) GO TO 251
C . . . . . . END TRANSPCT LOOP
301 CALL DSPLA
302 CALL TOGGLS(ITOG)
303 IF(.NOT.BITEST(ITOG,14)) GC TC 402
400 CALL OUTPT
402 CALL TOGGLS(ITOG)
HALT=.TRUE.
IF(BITEST(ITOG,12)) HALT=.FALSE.
IF(HALT) GO TO 599
500 CALL REPET(JMIN)
J=JMIN
CALL TOGGLS(ITOG)
IF(.NOT.BITEST(ITOG,15)) GO TO 504
CALL CLKOFF
504 IF(J.EQ.1) GO TO 200
JM1 = J-1
DO 505 M1=1,6
DO 505 M2=1,6
505 T(M1,M2) = TSV(M1,M2,JM1)
GO TO 251
599 IP=0
600 CALL LAMPON(7)
602 IF(BUTTONS(IP)) GO TO 600
604 IF(IB.NE.16.AND.IB.NE.32) GO TO 600
CALL LAMPCF(7)
IF(IB.EQ.16) GO TO 601
GO TO 101
601 CALL VPSTOP
CALL QDUMF
CALL VPSTRT
CALL REFRESH
GO TO 301
END
C

JW = J
IEL=IQMR(JW)
WRITE(6,10) JW,IEL,ZL(J),DIST(J)
10 FORMAT(1H0.17H ELEMENT NUMBER =,I1,7H TYPE= ,I1,12H
PRE-DRIFT= , 1F10.5,11H LENGTH =,F10.5/)
DO 115 K=1,6
WRITE(6,20) (A(K,N,J),N=1,6)
115 CONTINUE
RETURN
20 FORMAT(1H ,F11.6,5F12.6)
END

SUBROUTINE MAG(J,RO,PHI,ALP,EET)
C
C . . . . COMPUTE MAGNET MATRIX FROM INPUT PARAMETERS
C . . . . . . SET ELEMENTS USED IN QUAD OR ROT TO ZERO
A(1,5,J) = 0.
A(2,6,J) = 0.
A(5,1,J) = 0.
A(6,2,J) = 0.
C . . . . COMPUTE SINE AND COSINE VALUES
RPI=3.141593/180.
PR=PHI*RPI
AR=ALP*RPI
BR=BET*RPI
CP=COS(PR)
CA=COS(AR)
CB=COS(BR)
SP=SIN(PR)
SA=SIN(AR)
SB=SIN(BR)
TA=SA/CA
TB=SB/CB
A(1,1,J) = CP+SP*TA
A(1,2,J) = RO*SP
A(1,3,J) = RO*(1.-CP)
A(2,1,J) = -SP/(PR-AR-BR)*(RC*CA*CB)
A(2,2,J) = CP + SP*TB
A(2,3,J) = SP + (1.-CP)*TB
A(3,3,J) = 1.
A(4,1,J) = SP + (1.-CP)*TA
A(4,2,J) = RO*(1.-CP)
A(4,3,J) = RO*(PR-SP)
A(4,4,J) = 1.
A(5,5,J) = 1.-PR*TA
A(5,6,J) = PR*RO
A(6,5,J) = (-TA-TE+PR*TA*TE)/RO
A(6,6,J) = 1.-PR*TB
DIST(J) = A(5,6,J)
RETURN
END

SUBROUTINE QUAL(J,EL,FG)
C
C . . . . COMPUTE QUAL MATRIX FROM INPUT PARAMETERS
COMMON/ADZI/A(6,6,15),DIST(15),ZL(16),IEL
C . . . . . . . . . SET ELEMENTS USED IN MAG OR ROT TO ZERO
A(1,3,J) = 0.
A(1,5,J) = 0.
A(2,3,J) = 0.
A(2,6,J) = 0.
A(4,1,J) = 0.
A(4,2,J) = 0.
A(4,3,J) = 0.
A(5,1,J) = 0.
A(6,2,J) = 0.
C . . . . . . . . . . . COMPUTE MATRIX ELEMENTS
IF(FG) 100,200,300
100
FG = -FG
EPL = EXP(FG*EL)
EMI = EXP(-FG*EL)
SF = SIN(FG*EL)
A(1,1,J) = .5*(EPL + EMI)
A(1,2,J) = (EPL-EMI)/(2.*FG)
A(2,1,J) = FG*FG*A(1,2,J)
A(5,5,J) = COS(FG*EL)
A(5,6,J) = SF/FG
A(6,5,J) = -FG*SF
FG = -FG
GO TO 400
300
SF = SIN(FG*EL)
EPL = EXP(FG*EL)
EMI = EXP(-FG*EL)
A(1,1,J) = COS(FG*EL)
A(1,2,J) = SF/FG
A(2,1,J) = -FG*SP
A(5,5,J) = .5*(EPL+EMI)
A(5,6,J) = (EPL-EMI)/(2.*FG)
A(6,5,J) = FG*FG*A(5,6,J)
GO TO 400
200 A(1,1,J) = 1.
A(1,2,J) = EL
A(2,1,J) = 0.
A(5,5,J) = 1.
A(5,6,J) = EL
A(6,5,J) = 0.
400 A(2,2,J) = A(1,1,J)
A(3,3,J) = 1.
A(4,4,J) = 1.
A(6,6,J) = A(5,5,J)
DIST(J) = EL
RETURN
END

SUBROUTINE ROT(J,AA)

C
C . . . . compute rotation matrix from input parameters
COMMON/ADZI/A(6,6,15),DIST(15),ZL(16),IEL
C . . . . . . . set elements used in mag or qual to zero
A(1,2,J) = 0.
A(1,3,J) = 0.
A(2,1,J) = 0.
A(2,3,J) = 0.
A(4,1,J) = 0.
A(4,2,J) = 0.
A(4,3,J) = 0.
A(5,6,J) = 0.
A(6,5,J) = 0.
C . . . . . . compute matrix elements
AR = AA*3.141593/180.
CS = CCS(AR)
SN = SIN(AR)
A(1,1,J) = CS
A(1,5,J) = SN
A(2,2,J) = CS
A(2,6,J) = SN
A(5,1,J) = -SN

17
SUBROUTINE DRIFT(DEL, ZTCT, IZ)

C TRANSPORT BEAM THRU DRIFT TUBE, COMPUTE POSITIONS

DIMENSION SIG1(6,6), SIG2(6,6), XMEX(6)
COMMON/ADZI/A(6,6,15), DIST(15), ZL(16), IEL
COMMON/DSEXV/ XDSP(150), YDSP(150,2), JMAX
COMMON/TAX/T(6,6), XMEX(6)
COMMON/SAV/ TSV(6,6,15), ZNCT(16)
EQUIVALENCE (A(1,1,15), SIG1(1,1))
EQUIVALENCE (TSV(1,1,15), SIG2(1,1))

ZINT=ZTOT
DO 215 M1=1,6
DO 215 M2=1,6
SIG1(M1,M2)=0.
DO 205 M3=1,6
SIG1(M1,M2)=SIG1(M1,M2)+T(M1,M3)*(XMEX(M3)**2)*T(M2,M3)
205 CONTINUE
SIG2(M1,M2)=SIG1(M1,M2)
215 CONTINUE
DO 255 K1=1,10
DO 225 M1=1,6
SIG2(1,M1)=SIG2(1,M1)+DEL*SIG1(2,M1)
SIG2(5,M1)=SIG2(5,M1)+DEL*SIG1(6,M1)
225 CONTINUE
DO 235 M1=1,6
SIG2(M1,1)=SIG2(M1,1)+DEL*SIG1(M1,2)
SIG2(M1,5)=SIG2(M1,5)+DEL*SIG1(M1,6)
235 CONTINUE
SIG2(1,1)=SIG2(1,1)+(DEL**2)*SIG1(2,2)
SIG2(1,5)=SIG2(1,5)+(DEL**2)*SIG1(2,6)
SIG2(5,1)=SIG2(5,1)+(DEL**2)*SIG1(6,2)
SIG2(5,5)=SIG2(5,5)+(DEL**2)*SIG1(6,6)
IF (IZ.EQ.999) GO TO 260
ZINT=ZINT+DEL
IZ=IZ+1

SUBROUTINE DRIFT(DEL, ZTCT, IZ)

C TRANSPORT BEAM THRU DRIFT TUBE, COMPUTE POSITIONS

DIMENSION SIG1(6,6), SIG2(6,6), XMEX(6)
COMMON/ADZI/A(6,6,15), DIST(15), ZL(16), IEL
COMMON/DSEXV/XDSP(150), YDSP(150,2), JMAX
COMMON/TAX/T(6,6), XMEX(6)
COMMON/SAV/ TSV(6,6,15), ZNCT(16)
EQUIVALENCE (A(1,1,15), SIG1(1,1))
EQUIVALENCE (TSV(1,1,15), SIG2(1,1))

ZINT=ZTOT
DO 215 M1=1,6
DO 215 M2=1,6
SIG1(M1,M2)=0.
DO 205 M3=1,6
SIG1(M1,M2)=SIG1(M1,M2)+T(M1,M3)*(XMEX(M3)**2)*T(M2,M3)
205 CONTINUE
SIG2(M1,M2)=SIG1(M1,M2)
215 CONTINUE
DO 255 K1=1,10
DO 225 M1=1,6
SIG2(1,M1)=SIG2(1,M1)+DEL*SIG1(2,M1)
SIG2(5,M1)=SIG2(5,M1)+DEL*SIG1(6,M1)
225 CONTINUE
DO 235 M1=1,6
SIG2(M1,1)=SIG2(M1,1)+DEL*SIG1(M1,2)
SIG2(M1,5)=SIG2(M1,5)+DEL*SIG1(M1,6)
235 CONTINUE
SIG2(1,1)=SIG2(1,1)+(DEL**2)*SIG1(2,2)
SIG2(1,5)=SIG2(1,5)+(DEL**2)*SIG1(2,6)
SIG2(5,1)=SIG2(5,1)+(DEL**2)*SIG1(6,2)
SIG2(5,5)=SIG2(5,5)+(DEL**2)*SIG1(6,6)
IF (IZ.EQ.999) GO TO 260
ZINT=ZINT+DEL
IZ=IZ+1
YDSP(IZ,1)=SQRT(SIG2(1,1))
XDSP(IZ)=ZINT
YDSP(IZ,2)=SQRT(SIG2(5,5))
DO 245 M1=1,6
DO 245 M2=1,6
SIG1(M1,M2)=SIG2(M1,M2)
245 CONTINUE
255 CONTINUE
RETURN
260 DO 265 ID=1,6
265 XMEX(ID) = SQRT(SIG2(ID,ID))
WRITE(6,10) (XMEX(IW),IW=1,6)
10 FORMAT(1HO,6HMAX= ,6(3X,F7.3))
RETURN
END

SUBROUTINE MATMLT(JJ)
      C
C.......ROUTINE FOR MATRIX MULTIPLICATION
      DIMENSION C(6,6)
      COMMON/ADZI/A(6,6,15),DIST(15),ZI(16),IEL
      COMMON/TAX/T(6,6),XMAX(6)
      EQUIVALENCE (A(1,1,15),C(1,1))
      DC 105 M1=1,6
      DO 105 M2=1,6
      C(M1,M2)=0.
      DO 105 M3=1,6
      C(M1,M2)=A(M1,M3,JJ)*T(M3,M2)+C(M1,M2)
105 CONTINUE
      DO 115 M1=1,6
      DO 115 M2=1,6
      T(M1,M2)=C(M1,M2)
115 CONTINUE
      RETURN
END

SUBROUTINE DSPLA
      C
C.......THIS ROUTINE USES SCOPE DISPLAY
      INTEGER XYP(2,320),YPX,YPY,V(5,2),P(2,2),TAGS(4,30)
      LOGICAL BUTNS,PENSW
      DIMENSION RJ(15),RL(4)
COMMON/RTAGS(2,30),XYP
COMMON/DSPXY/XDSP(150),YDSP(150,2),JMAX
COMMON/ELEMRT/RO(150),PHI(150),ALF(150),BET(150),EL(15),PG(15),
1ALPH(15),IQMR(15)
EQUIVALENCE (TAGS(1,1),RTAGS(1,1))
DATA RL(1),RL(2),RL(3),RL(4)/1EM,1HQ,1ER,1HT/
DATA RJ(1),RJ(2),RJ(3),RJ(4),RJ(5),RJ(6),RJ(7),RJ(8),RJ(9),
1RJ(10),RJ(11),RJ(12),RJ(13),RJ(14),RJ(15)/1H1,1H2,1H3,1H4,
2H5,1H6,1H7,1H8,1H9,2H10,2H11,2H12,2H13,2H14,2H15/
C...Z SCALE, 1 POINT/INCH
C VERTICAL SCALE, 1 POINT=0.005 INCH (1.5"=300)
100 NP=JMAX*10
DO 125 K=1,NP
KY=2*K
KX=KY-1
XYP(2,KX)=512.+200.*YDSP(K,1)
XYP(2,KY)=512.-200.*YDSP(K,2)
XPZ=XDSP(K)
XYP(1,KY)=XPZ
125 XYP(1,KX)=XPZ
NP2=2*NP
NX=NP2 + 1
NY=NX + 1
XYP(2,NX)=512. + 1000.*YDSP(NP,1)
XYP(2,NY)=512. - 1000.*YDSP(NP,2)
YPX=XYP(2,NX)
YPY=XYP(2,NY)
XYP(1,NX)=1000
XYP(1,NY)=1022
C GENERATE 1 MM MARKERS
200 NM1 = NY+1
NM2 = NM1 + 9
MM = 40
NZ = 1010
DO 225 L=NM1,NM2
XYP(2,L)=512 + MM
XYP(1,L)=NZ
MM = - MM
225 NZ = NZ + 1
NP2 = NP2 + 12
CALL VPPNTS(XYP,NP2,IHIT,1)
C GENERATE BOUNDARIES AT +1.5",-1.5"
300 MINUS = -1
DO 325 LL=1,2
P(1,1) = 0
P(1,2) = 950
MP = 512 + MINUS*300
P(2,1) = MP
P(2,2) = MP
CALL VECTCR(P,V,LL)
325 MINUS = - MINUS
390 CALL VPVECT(V,2,IH,2)
400 M0 = 1
DO 455 J=1,JMAX
JE = 2*J
JO = JE-1
RTAGS(1,JO) = RJ(J)
K = (IQMR(J) + 1) / 2
RTAGS(1,JE) = RL(K)
410 J10 = 10*J
TAGS(3,JO) = XDSP(J10)
TAGS(3,JE) = XDSP(J10)
IF(IQMR(J).NE.3) GO TO 420
MQL0 = 0
IF(MQ.EQ.-1) MQL0 = 30
TAGS(4,JO) = 512 + M0*(305 + MQL0)
TAGS(4,JE) = 512 + M0*(305 + 30 + MQL0)
M0 = - M0
GO TO 455
420 TAGS(4,JO) = 512 + 305
TAGS(4,JE) = 512 + 305 + 30
455 CONTINUE
NT = JMAX * 2
490 CALL VPTAGS(TAGS,NT,IT,3)
500 CALL VPSTET
CALL CKON
IF(IPX.GT.552.OR.IPY.LE.472) GC TO 526
DO 525 LA=1,7
525 CALL LAMPON(LA)
526 CALL LAMPON(2)
IBUT=0
530 IF(PENSW(.TRUE.)) GC TO 600
IF(IBUTINS(IBUT)) GO TO 530
IF(IBUT.LT.128) GO TO 530
DO 535 LA=1,7
535 CALL LAMPFCF(LA)
RETURN
600 NH=(IHIT+1)/2
CALL LANDT(NH)
GO TO 530
END
SUBROUTINE CUTPT

C
C . . . . WRITE OUT DISPLAY POINTS
COMMON/DSPXY/XDSP(150),YDSP(150,2),JMAX
WRITE(6,10)
10 FORMAT(1HC,5X,45HX AND Y BEAM COORDINATES AS FUNCTION OF DISTANCE Z/)
J3 = IROTOR(3)
J4 = IROTOR(4)
JBEGIN = 10*J3 - 9
JEND = 10*J4
IF (JEND.GT.140) JEND=140
DO 115 J1=JBEGIN,JEND,10
J2=J1+9
WRITE(6,20) (YDSP(JX^I) ,JX=J1,J2)
20 FORMAT(2H X,10F7.3)
WRITE(6,30) (XDSP(JZ) ,JZ=J1,J2)
30 FORMAT(2H Y,10F7.2)
40 FORMAT(2H Y,10F7.3///)
115 CONTINUE
RETURN
END

SUBROUTINE REPET(JMIN)

C
C . . . . CHANGES SPECIFIED ELEMENTS AND PEFFATS TRANSPORT
LOGICAL AGAIN,TOMGS,EITEST
COMMON/ELEMT/PO(15),PHI(15),AIP(15),PET(15),EL(15),FG(15),
1ALPH(15),IQMP(15)
COMMON/DSPXY/XDSP(150),YDSP(150,2),JMAX
C
C . . . . IF TOGGL 11 IS SET, GET NEW QUAD CURRENT FROM THUMB
CALL TOGGLS(ITOG)
IF (.NOT.BITEST(ITOG,11)) GO TO 301
J1=IROTOR(1)
J2=IROTOR(2)
JMIN = J1
IF (J2.LT.J1) JMIN=J2
IFG1=ITHUMB(1)
IFG2=ITHUMB(2)
FG1=FLOAT(IFG1)*0.00001
FG2=FLOAT(IFG2)*0.00001
IF (BITEST(ITOG,13)) FG1=-FG1
IF (BITEST(ITOG,17)) FG2=-FG2

22
FG(J1) = FG1
FG(J2) = FG2
EL1=EL(J1)
EL2=EL(J2)
WRITE(6,10) J1,FG1,J2,FG2
10 FORMAT(1H0,6HJ, FG,5X,2(I2,F10.5))
CALL QUAD(J1,EL1,FG1)
CALL QUAD(J2,EL2,FG2)
IF(.NOT.BITES?(ITOG,10)) GO TO 50C
CALL RITE(J1)
CALL RITE(J2)
GO TO 500

C
C . . . . . INPUT ELEMENT PARAMETERS THRU TELETYPEx
301 CALL INPUT1(JMAX,4HJMAX,1)
JMIN = JMAX
302 CALL INPUT1(JJ,5HNELEM,1)
IF(JJ.LT.JMIN) JMIN=JJ
CALL REED(JJ)
CALL TOGGLS(ITOG)
IF(.NOT.BITEST(ITOG,10)) GO TO 303
CALL RITE(JJ)
303 CALL INPUT1(AGAIN,5HAGAIN,4)
IF(AGAIN) GO TO 302
500 RETURN
END

SUBROUTINE RFRESH

C
C . . . . . . WRITE PARAMETERS AFTER RESTART FROM PREVIOUS DUMP

LOGICAL FRINP
COMMON/ELEM/R0(15), PHI(15), ALF(15), BET(15), EL(15), FG(15),
1 ALPH(15), IOMR(15)
COMMON/ADZ/T/A(6,6,15), DIST(15), ZL(16), IFL
COMMON/DSPXY/XDSP(150), YDSP(150,2), JMAX

C
WRITE(6,20)
20 FORMAT(42HO DO YOU WISH TO PRINT CURRENT PARAMETERS?)
CALL INPUT1(PRINP,5HPRINT,4)
IF(.NOT.PRINP) GO TO 500
DO 295 L=1,JMAX
LW=L
WRITE(6,40) LW, IQMR(L), ZL(L), DIST(L)
40 FORMAT(1HO,17H ELEMENT NUMBER =,I2,6H TYPE ,I1,12H
PRE-DRIFT= ,

23
SUBROUTINE LANDT(NH)
C
C ......... CALCULATE L FROM XMAX; CALCULATE T MATRIX
COMMON/ADZI/A(6,6,15),DIST(15),ZL(16),IEL
COMMON/TAX/T(6,6),XMAX(6)
COMMON/ELEMT/RO(15),PHI(15),ALP(15),BET(15),EL(15),FG(15),
1ALPH(15),IQMR(15)
COMMON/SAV/TSV(6,6,15),ZNOT(16)
C ......... JH IS INDEX FOR HIT
100 JH=(NH-1)/10+1
JHM1 = JH - 1
DEL=ZL(JH)/10.
IZL= NH-JHM1*10
ZLH= DEL*FLOAT(IZL)
IF(JH.NE.1) GO TO 250
C ......... SET UP SPECIAL CASE FOR JH=1
JHM1=15
210 DO 215 M1=1,6
DO 215 M2=1,6
TSV(M1,M2,15)=0.
215 IF(M1.EQ.M2) TSV(M1,M2,15)=1.
C ......... STORE TRANSECT MATRIX IN A(I,M,15)
250 DO 255 L=1,6
A(1,L,15)=TSV(1,L,JHM1)+TSV(2,L,JHM1)*ZLH
A(2,L,15)=TSV(2,L,JHM1)
A(3,L,15)=TSV(3,L,JHM1)
A(4,L,15)=TSV(4,L,JHM1)
A(5,L,15)=TSV(5,L,JHM1)+TSV(6,L,JHM1)*ZLH
A(6,L,15) = TSV(6,L,JHM1)

C .. . . . . SET UP PARAMETERS FOR CALL TO RITE
DIST(15) = ZLH
IQMR(15) = 9
ZL(15) = ZLH
IP(JH.NE.1) ZL(15) = ZL(15)+ZNOT(JH)
CALL RITE(15)

C .. . . . . . SET UP T MATRIX FOR CALL TO DRIFT
DO 305 M1=1,6
DO 305 M2=1,6

305 T(M1,M2) = ISV(M1,M2,JHM1)
DEL=ZLH
CALL DRIFT(DEL,0,.999)
RETURN
END
APPENDIX B

IBM 7094 VERSION OF BEAMR

The IBM 7094 version of the BEAMR program is similar to that just described except that there exists no interactive mode and no facility for display of results. Rather, the program supplies printed description of the beam and cumulative values for the transfer matrix at points specified. In addition, the program will automatically search to determine what values of the quadrupole focusing strength are required to obtain preset values for two elements of the total transfer matrix at a preset position.

The input for the program is as follows:

<table>
<thead>
<tr>
<th>CARD NUMBER</th>
<th>FORMAT</th>
<th>INFORMATION</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>13A6</td>
<td>Title</td>
</tr>
<tr>
<td>2</td>
<td>6F10.0</td>
<td>$x_{\text{max}}$,$x'<em>{\text{max}}$,$\Delta p/p$,$\Delta \lambda$, $y</em>{\text{max}}$, $y'_{\text{max}}$</td>
</tr>
<tr>
<td>3</td>
<td>2I2</td>
<td>JMIX,JMOX</td>
</tr>
<tr>
<td>4</td>
<td>1F10.0</td>
<td>DELK</td>
</tr>
<tr>
<td>5</td>
<td>5F10.0,11</td>
<td>P1,P2,P3,P4,P5,XJ</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>4+JMIX</td>
<td></td>
<td></td>
</tr>
<tr>
<td>4+JMIX+1</td>
<td>4I3,4E15.8,2I3</td>
<td>AI,AJ,BI,BJ,SFOC1,SFOC2,VAL1,VAL2,J1,J2</td>
</tr>
</tbody>
</table>

(This card only for JMOX=1.)

Definitions of Input

The parameters $x_{\text{max}}$, $x'_{\text{max}}$, $\Delta p/p$, $\Delta \lambda$, $y_{\text{max}}$, $y'_{\text{max}}$ are characteristics of the beam at the entrance to the system, as defined previously, in inches and radians. JMIX is the total number of beam-handling elements in the system, including drift spaces. JMOX specifies search procedures: 0, no search; 1, search on quadrupole strengths.

The total transfer matrix and the maximum beam dimensions in the drift space beyond the last beam-handling element will be calculated and printed out 25 times.
if so desired. These calculations will be done at intervals DELK (in.) from the exit of this element.

The definitions of P1, P2, P3, P4, and P5 vary depending on the type of beam-handling element involved. The type of element is defined by XJ:

For a magnet, XJ=1:
- P1 radius of curvature
- P2 angle of deflection
- P3 entrance edge angle
- P4 exit edge angle
- P5 PL

For a drift space, XJ=2:
- P1 length of drift-space
- P2 0
- P3 0
- P4 0
- P5 0

For a quadrupole magnet, XJ=3:
- P1 effective length of quadrupole
- P2 strength, k – positive for horizontal focusing, negative for vertical focusing
- P3 PL
- P4 0
- P5 0

For a quadrupole (part of a symmetric triplet), XJ=4: P1, P2, P3, P4, and P5 are the same as for XJ=3. For a rotation, XJ=5: P1 is the magnitude and direction of the rotation – positive for a clockwise rotation, negative for a counterclockwise rotation.

The quantity PL defines, for each beam-handling element, whether a description of the beam for the drift space following the element will be printed out. If PL = 1, the drift space following the element will be divided into 20 equal intervals and a description of the beam (total T matrix and maximum beam dimensions) will be printed as calculated at the end of each interval. If PL = 0, no output is printed.

The quantities AI, AJ, BI, BJ, SFOC1, SFOC2, VAL1, VAL2, J1, and J2 specify search procedures. The search routine will attempt to adjust the strengths of quadrupoles J1 and J2 so as to produce, at a distance SFOC1 beyond the last element, the value VAL1 for the transfer matrix element T(AI, AJ). Simultaneously, it will attempt
to produce at the distance SFOC2 beyond the last element the value VAL2 for the
transfer matrix element $T(BI,BJ)$.

If one of the quadrupoles specified is the first section of a symmetric triplet
($XJ=4$), the focusing strength of the last section of the triplet will be held identically
equal to that of the first section during all search procedures.

The search routine optimizes the specified parameters by first constructing
numerically the gradients

$$\frac{\partial T(AI,AJ)}{\partial k(J1)} \quad \frac{\partial T(AI,AJ)}{\partial k(J2)}$$
$$\frac{\partial T(BI,BJ)}{\partial k(J1)} \quad \frac{\partial T(BI,BJ)}{\partial k(J2)}$$

and then solving the equations

$$\Delta T(AI,AJ) = \left[ \frac{\partial T(AI,AJ)}{\partial k(J1)} \right] \Delta k(J1) + \left[ \frac{\partial T(AI,AJ)}{\partial k(J2)} \right] \Delta k(J2)$$

$$\Delta T(BI,BJ) = \left[ \frac{\partial T(BI,BJ)}{\partial k(J1)} \right] \Delta k(J1) + \left[ \frac{\partial T(BI,BJ)}{\partial k(J2)} \right] \Delta k(J2)$$

for corrections $\Delta k$ to the field gradients. The quantity $\Delta T(AI,AJ)$ is the difference
between the current value of the $(AI,AJ)$ matrix element and the desired value VAL1.
APPENDIX C

FORTRAN LISTING OF IBM 7094 VERSION

$IPPTC BEAMR DECK

BEAMR DOES BEAM TRANSPORT CALCULATIONS IN FIRST ORDER, USING
A BEAM TRANSFER MATRIX. IT TREATS MAGNETS, DRIFT SPACES, QUADRUPOLE
LENSES, AND ROTATIONS.
INPUT IS AS follows
CARD ONE CONTAINS A TITLE
CARD 2 (6F10.0) CONTAINS A DESCRIPTION OF THE BEAM AT THE SYSTEM
ENTRANCE
A) MAXIMUM SIZE OF BEAM IN THE X-DIRECTION (INCHES)
B) MAXIMUM DIVERGENCE OF THE BEAM IN THE X PLANE (RADIANS)
C) INCIDENT MOMENTUM SPREAD (FRACTIONAL)
D) MAXIMUM SPREAD IN PATH LENGTH ENTERING THE SYSTEM (INCHES)
E) MAXIMUM EXTENSION OF THE BEAM IN THE Y DIRECTION (INCHES)
F) MAXIMUM DIVERGENCE OF THE BEAM IN THE Y PLANE (RADIANS)
CARD 3 (FORMAT 212) CONTAINS JMX AND JMOX
JMX IS THE TOTAL NUMBER OF ELEMENTS (DRIFT SPACES, QUADRUPOLE
SINGLETs, MAGNETs, ROTATIONS) IN THE BEAM LINE
JMOX SPECIFIES SEARCH PROCEDURES
JMOX=0 IMPLIES NO SEARCH
JMOX=1 IMPLIES SEARCHING ON QUADRUPOLE CURRENTS
CARD 4 (1F10.0) CONTAINS THE QUANTITY DELK (INCHES)
CARDS 5 TO 5+JMX (5F10.0,1I1) DESCRIBE INDIVIDUAL BEAM ELEMENTS,
ONE CARD PER ELEMENT
MAGNET- COL1-10 CONTAIN THE RADIUS OF CURVATURE (GREATER THAN
ZERO)
COL 11-20 CONTAIN THE ANGLE OF DEFLECTION (GREATER THAN
ZERO)
COL 21-30 CONTAIN THE ENTRANCE ANGLE (POSITIVE ANGLES
YIELD VERTICAL FOCUSING)
COL 31-40 CONTAIN THE EXIT ANGLE (POSITIVE ANGLES
YIELD VERTICAL FOCUSING)
COL 41-50 CONTAIN PI
COL 51 CONTAINS XI (SHOULD EQUAL 1 FOR A MAGNET)
THE ABOVE SIGN CONVENTIONS ARE FOR A MAGNET WHICH BENDS TO THE RIGHT. FOR A LEFT-BENDING MAGNET ALL
SIGNS ARE REVERSED.
QUADRUPOLE COL 1-10 EFFECTIVE LENGTH OF THE QUAD (INCHES)
COL 11-20 CONTAIN K, WHERE K IS THE QUADRUPOLE
STRENGTH DEFINED BY

\[ K = \sqrt{\text{FIELD GRADIENT (KG/INCH)}} / \text{BR (KG-INCHES)}} \]

POSITIVE \(K\) YIELDS \(X\)-FOCUS, \(Y\)-DEFOCUS
NEGATIVE \(K\) YIELDS \(X\)-DEFOCUS, \(Y\)-FOCUS

COL 21-30 CONTAIN \(FL\)
COL 51 CONTAINS \(XJ\) (SHOULD BE 3 FOR A QUADRUPOLE)
IF COL 51 CONTAINS A 4 IT INDICATES THAT THE ELEMENT
BEING DESCRIBED IS TO BE CONSIDERED AS THE FIRST
SECTION OF A SYMMETRIC TRIPLET, AND IN ANY SEARCH
PROCEDURE THE LAST ELEMENT OF THE TRIPLET WILL ALWAYS
HAVE A STRENGTH EQUAL TO THIS ONE

DRIFT SPACE COL 1-10 LENGTH OF THE DRIFT (INCHES)
COL 11-21 \(PL\) (SHOULD BE ZERO)
COL 51 \(XJ\) (SHOULD BE 2 FOR A DRIFT SPACE)

ROTATION, COL1-10 CONTAIN THE MAGNITUDE OF THE ROTATION
IN DEGREES. A POSITIVE ROTATION INDICATES A
DOWNWARD BEND, A NEGATIVE ROTATION INDICATES AN UPWARD BEND

COL 17-20 CONTAIN \(PL\)
COL 51 CONTAINS \(XJ\) (SHOULD BE 5 FOR A ROTATION)

FOR ANY ELEMENT, SETTING \(PL=1\) CAUSES THE TRANSFER MATRIX TO BE
PRINTED OUT AT INTERVALS OF DELTA INCHES BEYOND THE GIVEN
ELEMENT, WHERE DELTA=1/20 OF THE FOLLOWING DRIFT SPACE. FOR THE
LAST ELEMENT THE TRANSFER MATRIX IS PRINTED OUT 25 TIMES IN
INTERVALS OF DELK.
IF \(PL=0\), THE TRANSFER MATRIX IS NOT PRINTED AT THE EXIT OF
THE GIVEN ELEMENT.

LAST CARD (413,4E15.8,213)
CONTAINS \(AI, AJ, BI, BJ, SFOC1, SFOC2, VAL1, VAL2, J1, J2\).
THE SEARCH ROUTINE WILL ATTEMPT TO VARY THE STRENGTHS OF THE
\(J1\)-TH AND \(J2\)-TH QUADRUPOLES IN ORDER TO MAKE THE \((AI, AJ)\)
AND \((PI, EJ)\) ELEMENTS OF THE TRANSFER MATRIX EQUAL TO THE VALUES
\(VAL1\) AND \(VAL2\) RESPECTIVELY AT DISTANCES \(SFOC1\) AND \(SFOC2\)
RESPECTIVELY BEYOND THE LAST BEAM ELEMENT.

INTEGER \(X, F\)
DIMENSION \(X(50), RO(50), PHI(50), ALP(50), BET(50), ALPR(50), PHIR(50), -\)
1BETR(50), A(6,6,50), Z(50), T(6,6), TITLE(13), BINT1(3), BINT2(3), -
2ZG(50), EL(50), GRAD(2,2), TINT1(6,6,3), TINT2(6,6,3), PL(50), ALPH(50), -
3 ALPHR(50), A1(6,6), A2(6,6), XMAX(6), AC(5,50)
COMMON A,T,XMAX

100 READ(5, 1) TITLE
READ(5, 2) (XMAX(I), I=1,6)
READ(5, 3) JMIX, JMOX
READ(5, 2) DELK
ALPHR (J) = ALPH (J) * 3.14159265 / 18C.
A(1,1,J) = COS (ALPHR (J))
A(1,5,J) = SIN (ALPHR (J))
A(2,2,J) = COS (ALPHR (J))
A(2,6,J) = SIN (ALPHR (J))
A(5,1,J) = -SIN (ALPHR (J))
A(5,5,J) = COS (ALPHR (J))
A(6,2,J) = -SIN (ALPHR (J))
A(6,6,J) = COS (ALPHR (J))
A(4,4,J) = 1.0
A(3,3,J) = 1.0
WRITE (6,15) J, ALPH (J)

199 WRITE (6,10) (A (1 ,N, J) , N=1,6)
WRITE (6,10) (A(2,N,J), N=1,6)
WRITE (6,10) (A (3,N,J) ,N=1,6)
WRITE (6,10) (A(4,N,J), N=1,6)
WRITE (6,10) (A(5,N,J) ,N=1,6)
WRITE (6,10) (A(6,N,J) ,N=1,6)

200 CONTINUE

203 DO 201 M1=1,6
DO 201 M2=1,6
T(M1,M2) = A(M1,M2,1)

201 CONTINUE

DO 300 J=2,JMAX
CALL MATHLT(J)
IF (X(JMAX) .NE. 0) GO TO 300
IF (PL(J) .EQ. 0.0) GO TO 300
WRITE (6,14) J, X(J)
DEL = (Z(J+1) / 20.0) + 1.0
IDEL = DEL
DEL = IDEL
IF (J+1 .EQ. JMAX) DEL = DELK
CALL EXIT (DEL)

300 CONTINUE

401 IF (X(JMAX)) 100,100,998
998 IF (F-2) 999,1000,1000
999 IF (ZK) 9995,9995,1000
9995 READ (5,11) IA,JA,IB,JB,SFOC1,SFOC2,VAL1,VAL2,J1,J2
WRITE (6,11) IA,JA,IP,JB,SFOC1,SFOC2,VAL1,VAL2,J1,J2

1000 A1(1,1) = 1.0
A1(1,2) = SFOC1
A1(2,2) = 1.0
A1(3,3) = 1.0
A1(4,4) = 1.0
A1(5,5) = 1.0
A1(5,6) = SFOC1
A1(6,6) = 1.0

DO 1001 L1 = 1,6
DO 1001 L2 = 1,6
TINT1(L1, L2, F) = 0.0
DO 1001 L3 = 1,6
TINT1(L1, L2, F) = TINT1(L1, L2, F) + A1(L1, L3) * T(L3, L2)

1001 CONTINUE
WRITE (6, 75) F, (TINT1 (1, K1, F), N1 = 1, 6)
WRITE (6, 75) F, (TINT1 (2, K1, F), N1 = 1, 6)
WRITE (6, 75) F, (TINT1 (3, K1, F), N1 = 1, 6)
WRITE (6, 75) F, (TINT1 (4, K1, F), N1 = 1, 6)
WRITE (6, 75) F, (TINT1 (5, K1, F), N1 = 1, 6)
WRITE (6, 75) F, (TINT1 (6, K1, F), N1 = 1, 6)
A2(1,1) = 1.0
A2(1,2) = SFOC2
A2(2,2) = 1.0
A2(3,3) = 1.0
A2(4,4) = 1.0
A2(5,5) = 1.0
A2(5,6) = SFOC2
A2(6,6) = 1.0

DO 21002 K1 = 1,6
DO 21002 K2 = 1,6
TINT2(K1, K2, F) = 0.0
DO 21002 K3 = 1,6
TINT2(K1, K2, F) = TINT2(K1, K2, F) + A2(K1, K3) * T(K3, K2)

21002 CONTINUE
WRITE (6, 75) F, (TINT2 (1, K1, F), N1 = 1, 6)
WRITE (6, 75) F, (TINT2 (2, K1, F), N1 = 1, 6)
WRITE (6, 75) F, (TINT2 (3, K1, F), N1 = 1, 6)
WRITE (6, 75) F, (TINT2 (4, K1, F), N1 = 1, 6)
WRITE (6, 75) F, (TINT2 (5, K1, F), N1 = 1, 6)
WRITE (6, 75) F, (TINT2 (6, K1, F), N1 = 1, 6)

2000 DIFF1 = VAL1 - TINT1 (IA, JA, 1)
DIFF2 = VAL2 - TINT2 (IB, JB, 1)
$IEPTC QUAD6 LECK

SUBROUTINE QDAD (J, EL, FG)

DIMENSION A (6, 6, 50), T (6, 6), XMAX (6)
COMMON A, T, XMAX

IF (FG) 100, 200, 300

100 FG = -FG

A (1, 1, J) = 0.50 * (EXP (FG * EL) + EXP (-FG * EL))
A (1, 2, J) = (EXP (FG * EL) - EXP (-EL * FG)) / (2.0 * FG)
A (1, 3, J) = 0.0
A (2, 1, J) = FG * FG * A (1, 2, J)
A (2, 2, J) = A (1, 1, J)
A (2, 3, J) = 0.0
A (3, 3, J) = 1.0
A (4, 4, J) = 1.0
A (5, 5, J) = COS (FG * EL)
A (5, 6, J) = SIN (FG * EL) / FG
A (6, 5, J) = -FG * SIN (FG * EL)
A (6, 6, J) = A (5, 5, J)

FG = -FG

GO TO 400

300 A (1, 1, J) = COS (FG * EL)
A (1, 2, J) = SIN (EL * FG) / FG
A (2, 1, J) = -FG * SIN (FG * EL)
A (2, 2, J) = A (1, 1, J)
A (3, 3, J) = 1.0
A (4, 4, J) = 1.0
A (5, 5, J) = 0.50 * (EXP (EL * FG) + EXP (-EL * FG))
A (5, 6, J) = (EXP (FG * EL) - EXP (-FG * EL)) / (2.0 * FG)
A(6,5,J) = FG*FG*A(5,6,J)
A(6,6,J) = A(5,5,J)
GO TO 400
200 A(1,1,J) = 1.0
A(1,2,J) = EL
A(1,3,J) = 0.0
A(2,2,J) = 1.0
A(3,3,J) = 1.0
A(4,4,J) = 1.0
A(5,5,J) = 1.0
A(5,6,J) = EL
A(6,6,J) = 1.0
GO TO 400
400 RETURN
END

$IEFTC EXITU DECK
SUBROUTINE EXIT(DEL)
COMMON A,T,XMAX
DIMENSION A(6,6,50),T(6,6),TLAST(6,6),AL(6,6),XMAX(6),SIGM(6,6),
1 SIG1(6,6),XMF(6),TIT(6,6)
WRITE(6,1) DEL
DO 200 N=1,25
Y=N-1
XL=Y*DEL
AL(1,1) = 1.0
AL(1,2) = XL
AL(2,2) = 1.0
AL(3,3) = 1.0
AL(4,4) = 1.0
AL(5,5) = 1.0
AL(5,6) = XL
AL(6,6) = 1.0
DO 101 I1=1,6
DO 101 I2=1,6
TLAST(I1,I2) = 0.0
DO 101 I3=1,6
TLAST(I1,I2) = TLAST(I1,I2) + AL(I1,I3)*T(I3,I2)
101 CONTINUE
WRITE(6,3)
WRITE(6,4) XL, (TLAST(I1,I),I=1,6)
WRITE(6,5) (TLAST(2,I),I=1,6)

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$IEFTC  HAG6  DECK

SUBROUTINE MAG (J, RO, PHI, ALP, BET)
COMMON A, T, XMAX
DIMENSION A (6, 6, 50), T (6, 6), XMAX (6)
PHIR=PHI*3.14159265/180.
ALPR=ALP*3.14159265/180.
BETR=BET*3.14159265/180.
A (1, 1, J)=COS (PHIR-ALPR)/COS (ALPR)
A (1, 2, J)=RO*SIN (PHIR)
A (1, 3, J)=RO*(1.0-COS (PHIR))
A (2, 1, J)=-SIN (PHIR-ALPR-BETR)/(RO*COS (ALPR)*COS (BETR))
A (2, 2, J) =COS (PHIR-BETR)/COS (BETR)
A (2, 3, J)=SIN (PHIR) + (1.0-COS (PHIR))*TAN (BETR)
A (3, 3, J)=1.0
A (4, 1, J)=SIN (PHIR) + (1.0-COS (PHIR))*TAN (ALPR)
A (4, 2, J)=RO*(1.0-COS (PHIR))
A (4, 3, J)=RO*(PHIR-SIN (PHIR))
A (4, 4, J)=1.0
A (5, 5, J)=1.0-PHIR*TAN (ALPR)
A (5, 6, J)=PHIR*RO
A (6, 5, J)=(-TAN (ALPR)-TAN (BETR)*PHIR*TAN (ALPR)*TAN (BETR))/RO
A (6, 6, J)=1.0-PHIR*TAN (BETR)
RETURN
END
REFERENCES

Figure 1. - Coordinate system used for BEAMR.

Figure 2. - Magnet dimensions. For right-bending magnet, R and $\varphi$ are positive. $\alpha$ and $\beta$ (angles between beam and normal to pole face) are positive if (as shown here) center of curvature falls within magnet, negative if it falls outside.
Figure 3. - Evolution of one-dimensional phase-space ellipse as beam envelope passes through a waist. Lower diagram indicates physical size of beam envelope over corresponding interval.

Figure 4. - Schematic of PDP-15 program flow.
Figure 5. - Functional control panel.

Figure 6. - Typical PDP-15 display of output from BEAMR. System features two sets of quadrupole doublets with a dipole magnet between them.
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—National Aeronautics and Space Act of 1958

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