ATLAS – An Integrated Structural Analysis and Design System

System Design Document

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NASA
National Aeronautics and Space Administration

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ATLAS SYSTEM DOCUMENTATION

VOLUME I
ATLAS User's Guide
NASA CR-159041

VOLUME II
System Design Document
NASA CR-159042

VOLUME III
User's Manual - Input and Execution Data
NASA CR-159043

VOLUME IV
Random Access File Catalog
NASA CR-159044

VOLUME V
System Demonstration Problems
NASA CR-159045

VOLUME VI
DESIGN Module Theory
NASA CR-159046

VOLUME VI
LOADS Module Theory
Boeing Commercial Airplane Company
D6-2540-0-0101

VOLUME VIII
SNARY User's Manual
Boeing Computer Services
BCS-G0686
Development of the ATLAS integrated structural analysis and design system was initiated by the Boeing Commercial Airplane Company in 1969. Continued development efforts have resulted in the release and application of several extended versions of the system to aerospace and civilian structures. Those capabilities of the current ATLAS version developed under the NASA Langley Contract No. NAS7-12911 include the following: geometry control, thermal stress, fuel generation/management, payload management, loadability curve generation, flutter solution, residual flexibility, strength design of composites, thermal fully stressed design, and interactive graphics. The monitor of this contract was G. L. Giles. The inertia loading capability was developed under Army Contract No. DAAG46-75-C-0075.

This document is one volume of a series of documents describing the ATLAS System. The remaining documents present details regarding the input data and program execution, data management, the engineering method used by the computational module and system-demonstration problems.

The key responsibilities for development of ATLAS have been within the Integrated Analysis/Design Systems Group of the Structures Research Unit of ECAC and the ATLAS System Group of the Boeing Computer Services (BCS) Integrated Systems and Systems Technology Unit. R. E. Miller, Jr. was the Program Manager of ATLAS until 1976 after which K. H. Dickenson assumed this position. The current ATLAS System is the result of the combined efforts of many Boeing engineering and programming personnel. Those who contributed directly to the current version of ATLAS are as follows:

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ABSTRACT

ATLAS is a structural analysis and design system, operational on the Control Data Corporation 6600/CYBER computers. This document describes the overall system design, the design of the individual program modules, and the routines in the ATLAS system library. The overall design is discussed in terms of system architecture, executive function, data base structure, user program interfaces and operational procedures. The program module sections include detailed code descriptions, common block usage and random access file usage. The description of the ATLAS program library includes all information needed to use these general purpose routines.
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1. INTRODUCTION

ATLAS is an integrated structural analysis and design system operational on the Control Data Corporation (CDC) 6600/CYBER computers. It is a modular system of computer codes integrated within a common executive and data base framework. The system is broad in scope in that its analytical capabilities support many different but related aeroelastic technological disciplines. Execution of selected computational modules is controlled by the user via a concise technically-oriented language. Input data are written in a problem-oriented language which offers versatile automatic data-generation capabilities. Data preprocessors minimize the amount of input data and flowtime required to define the structural problem. Additionally, data postprocessors allow selected data to be extracted, manipulated and displayed so as to enhance human judgment in the interpretation of design results.

This document contains detailed descriptions of the ATLAS system architecture, as well as information required to gain programming insight into the various processors. Documentation of user input data and execution control statements is given in reference 1-1, while the data management system is described in reference 1-2.

This document consists of three major subsections:

a) Sections 10 through 500 cover material relating to the system as a whole, including system architecture, maintenance, modifications, and operation.

b) Sections 600, 700, and 800 discuss in detail the code relating to the preprocessors, processors, and postprocessors, respectively.

c) Section 900 covers Interactive Control.

d) Section 1000 covers the ATLAS Library routines.
10. SYSTEM ARCHITECTURE

The design and development of the ATLAS program system have evolved in keeping with the following basic objectives:

a. Provide a common programming framework for related structural disciplines. This reduces the program development and maintenance costs, and increases the reliability of the aggregate code by coordinating the program management function.

b. Provide an efficient interface between the program and the program user. The usefulness of a computer system depends not on its potential capabilities but rather on how easily those capabilities can be understood and applied. Both concept and design of the program/user interfaces are defined with this in mind.

c. Provide a high degree of computer efficiency in problem solution. Emphasis on this objective will not only minimize computer costs and flowtime, but will also extend the range of feasible solutions.

d. Provide for open-endedness in program design allowing new capabilities to be added to the system.

The architecture of the ATLAS system is illustrated in figure 10-1. In the remainder of this section the basic elements of this design will be discussed.

10.1 PROGRAM MODULES

The code in ATLAS is organized in program modules which have the following characteristics:

a. A particular program module is executed by use of the ATLAS Control Language (sec. 200). There is one ATLAS control statement corresponding to the execution of each module.

b. A module performs a well defined engineering, mathematical, or clerical task.

c. A module consists of a primary and secondary overlay structure.

d. A module communicates with other modules via magnetic disk files, except for some limited executive table information.
Figure 10-1. ATLAS System Modular Design
10.1.1 Classification

The ATLAS modules can be classified according to the general function they perform. These functions are indicated in Figure 10-1 and are explained as follows:

a. Executive function - To monitor the sequence of module execution during a computer run. This function is carried out by the ATLAS main overlay and the Control module.

b. Technical function - A task which is related to a particular engineering theory or discipline. For instance, the Stiffness module contains the code which represents the finite element structural theory used in ATLAS. The AFI module is based on a particular theory for calculating subsonic unsteady airloads.

c. Utility function - A task defining a major mathematical operation, normally involving large matrices. Examples of such tasks are solution of sets of linear equations, eigenvalue and eigenvector calculations, or performance of matrix additions and multiplications.

d. Preprocessing function - All input data for a problem is processed by one program module, the Preprocessor. The Preprocessor is organized in sub-modules which consist of one or more secondary overlays. Each sub-module will read and interpret the data for a particular technical module. Additional sub-modules are provided to handle general classes of input data.

e. Postprocessing function - All categories of output from ATLAS are generated by postprocessor modules. No results will be reported unless one of these modules has been executed. Currently there is one postprocessor module generating printed results, one preparing plot data and one which provides a program checkpoint capability. The print and graphics modules are organized similarly to the Preprocessor, i.e., they consist of sub-modules which generate results relative to a particular technical module.
10.1.2 **Overview of Capabilities**

An overview of the module capabilities is given below.

10.1.2.1 **Executive modules**

- **ATLAS(0,0)**: Initializes loading of module overlays and closes system data files.
- **CONTROL**: Defines the sequence of execution of system modules.
- **INTERACTIVE CONTROL**: Supports interactive execution of a control program.

10.1.2.2 **Technical and Utility modules**

- **ADDINT**: Adds and/or interpolates generalized air force matrices with respect to reduced frequency.
- **AF1**: Generates subsonic incompressible-flow aerodynamic loads according to strip theory method for general planar surfaces.
- **BUCKLING**: Calculates bifurcation buckling loads and mode shapes.
- **CHOLESKY**: Solves systems of linear symmetric equations according to the Cholesky method.
- **DESIGN**: Calculates margins of safety and resizes the structural model according to a fully stressed approach.
- **DUBLAT**: Generates subsonic compressible-flow aerodynamic loads according to the Doublet Lattice method.
- **FLEXAIR**: Generates the flexibility effects of truncated vibration modes for flutter.
- **FLUTTEK**: Solves the flutter equations.
- **INTERPOLATION**: Establishes mode shape interpolation functions to be used by the aerodynamic airload generators.
LOADS Prepares finite element static, inertial and thermal loads.

MACHBOX Generates supersonic flow aerodynamic loads using the Machbox method with subdivision refinement for planar wings and tail surfaces with dihedral.

MASS Generates finite element mass matrices for primary and secondary structure, fuel and payload.

MERGE Assembles element matrices or substructure matrices to form gross structural matrices.

MULTIPLY Performs matrix multiplication and addition of large matrices.

RHØ3 Generates subsonic compressible flow aerodynamic loads using a kernel function and assumed discrete pressure modes for planar surfaces with trailing edge controls.

STIFFNESS Generates the finite element stiffness and stress matrices.

STRESS Calculates the finite element stresses.

VIBRATION Calculates frequencies and mode shapes of a structure undergoing free, undamped vibrations.

10.1.2.3 Preprocessor Modules

PREPROCESSØK Reads the ATLAS Problem Deck and loads the restart tape.

10.1.2.4 Postprocessor Modules

EXTRACT Extracts data for processing by the Graphics module and some types of printing.

GRAPHICS Supports all graphic and plotting capabilities of the ATLAS system.
10.2 USER INTERFACES

The user communicates with the ATLAS system in two ways: his Problem Deck defines his technical problem, while his Control Deck describes how the analysis shall be performed. These interfaces are described in the following two sections.

10.2.1 Problem Deck

The Problem Deck describes the technical problem to the program. The structure of the deck corresponds to the structure of the Preprocessor code, i.e., the deck is divided into sections, where each section is handled by a Preprocessor submodule. Each section is delimited by two cards of the type

```
BEGIN *name* DATA
END *name* DATA
```

where "name" is a unique identifier which coincides with the name of the corresponding Preprocessor submodule. For instance, "STIFFNESS" is the "name" for input data to the Stiffness Preprocessor, and "SUBSETS" the "name" of the data to the preprocessor for subset definition. Each section may again be divided into subsections by delimiter cards

```
BEGIN *subsection* DATA
END *subsection* DATA
```

Section names need only be unique for each section.

The Problem Deck is processed by the input routine LLOADREC (sec. 900). LLOADREC is based on a free field input format. It also has the capability of performing internal data generation of the following types: 1) generate new data items within a record based on the original input data, and 2) generate one or more complete records from a parent record.
In addition to the data generating capabilities provided by LDAREC, ATLAS input conventions allow for additional data generation to be performed as described in section 100.2.2, reference 1-1.

10.2.2 Control Deck

The Control Deck allows the user to:

a) define the sequence of module execution through use of the ATLAS Control Language.

b) add his own code, which may be either FORTRAN or statements from the matrix interpretive SNARK language (sec. 10-4).

The Control Deck is translated into an overlay structure as described below. This structure will consist of at least a primary overlay containing the code for all of the ATLAS Control Language statements. It may also contain secondary overlays and subroutines which the user has added.

An ATLAS Control Language statement has the following general format:

Functional Descriptor (plist)

The "Functional Descriptor" will identify one, or several modules which will be executed as the statement is processed. The "plist" is a list of parameters which are passed onto the program modules as they are being executed. The parameters are used to achieve three purposes:

1) provide option control inside a module,

2) change default values set in the code, and

3) pass numeric or alphanumeric information.

The user may enrich the ATLAS language by defining his own "Functional Descriptors" based on the basic language capabilities provided by the ATLAS system (ref. 1-1, sec. 200.4).
The Control Deck is processed by a precompiler which translates the ATLAS Control Language statements into equivalent FORTRAN code. Code which is not recognized as ATLAS statements will be transmitted unchanged to the precompiler output file. Thus, ATLAS statements may be intermixed with FORTRAN and SNARK code.

10.3 PROGRAM FILES

Distinction must be made between four types of files: program overlay files, data communication files, special purpose files, and scratch files. The conventions which apply to these files are described in this section.

10.3.1 Overlay Files

Each program module, consisting of a primary/secondary overlay structure in absolute computer executable form, will have its own assigned overlay file name. This file name consists of 7 characters: the first 4 characters of the module name suffixed by the characters $\text{OLF}$. Existing overlay file names are shown in table 10-1.

10.3.2 Data Communication Files

Data communication between program modules occurs on named random access disk files. Each module which generates global data, i.e., data to be used by other modules, will write this data on one specifically assigned file. The file name consists of 7 characters: the first 4 characters of the module name, suffixed by the characters $\text{RNF}$. Existing data communication file names are shown in table 10-1.

Data communication files are not available to a program module until they have been specifically "opened" by use of the ATLAS system routine FILEADD (sec. 900). This opening function will add the file name to the program RA+2 list and define a File Environment Table for the file. When a program module terminates execution the ATLAS system will 'close' all communication files that were opened. The closing function includes writing the random access tables out to the file and removing the file name from the RA+2 list. File closing is performed by the ATLAS system routine FILEDEL.
Table 10-1. Overview of Overlay Files and Communication Files

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<th>Communication File Name</th>
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<td>ADDIOLF</td>
<td>ADDIRNF</td>
</tr>
<tr>
<td>AF1</td>
<td>AF1OOLF</td>
<td>AF1ORNF</td>
</tr>
<tr>
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<td>ATLAS</td>
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<td>BUCKOOLF</td>
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<td>CHOLOLFL</td>
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<td>INPTOOLF</td>
<td>DATARNF</td>
</tr>
<tr>
<td>INTERPOLATION</td>
<td>INTEROOLF</td>
<td>INTERNF</td>
</tr>
<tr>
<td>LOADS</td>
<td>LOADOOLF</td>
<td>LOADRNF</td>
</tr>
<tr>
<td>MACHEBØX</td>
<td>MACHOOLF</td>
<td>MACHRNF</td>
</tr>
<tr>
<td>MASS</td>
<td>MASSOOLF</td>
<td>MASSRNF</td>
</tr>
<tr>
<td>MERGE</td>
<td>MERGOOLF</td>
<td>MERGRNF</td>
</tr>
<tr>
<td>MULTIPLY</td>
<td>MULTOOLF</td>
<td>MULTRNF</td>
</tr>
<tr>
<td>PRINT</td>
<td>PRINTOOLF</td>
<td></td>
</tr>
<tr>
<td>RHØ3</td>
<td>RHØ3OOLF</td>
<td>RHØ3RNF</td>
</tr>
<tr>
<td>SAVE</td>
<td>STFTRIOOLF</td>
<td></td>
</tr>
<tr>
<td>STRESS</td>
<td>STREOOLF</td>
<td>STERNF</td>
</tr>
<tr>
<td>VIBRATION</td>
<td>VIBROOLF</td>
<td>VIBRRNF</td>
</tr>
</tbody>
</table>

10.3.3 Special Purpose Files

ATLAS makes use of the following special purpose files:

TAPE5 = INPUT - Standard program input file

TAPE6 = OUTPUT - Standard program output file

TAPE96 - Interactive message file

TAPE95 - These five tiles are used by the plotting software

TAPE97

TAPE98

TAPE99

OFFLINE

SYSRNF - File containing the User Matrix Index Catalog
SAVESSF - Sequential files used to support the program checkpoint/restart capability.

10.3.4 **Scratch Files**

Scratch files are defined and used locally inside a module. Data which have been generated on a scratch file will not be available to other modules. Scratch files are opened via the FILEADD subroutine. Scratch file names provided by the ATLAS system are:

- SC00SSF - SC04SSF
- SC00RIF - SC04RIF
- SC00RNF - SC04RNF

After the module terminates execution, the ATLAS system will remove these scratch file names from both the program RA*2 list and the File Name Table of the operating system. Scratch files other than these must be specifically dropped.

10.4 **THE SNARK LANGUAGE - Core Management and I/O in ATLAS**

SNARK is a matrix interpretive language which may be used to perform I/O functions, core management of data, and in-core matrix arithmetic. A description of the SNARK language capabilities is given in reference 10-1. SNARK statements are processed by a precompiler in the same way as described for the ATLAS language. This means that each SNARK statement will be replaced by equivalent FORTRAN code. Also, SNARK and FORTRAN code may be freely intermixed within the same program or subroutine.

In ATLAS the SNARK language is used:

1) to perform all I/O on the data communication files, and

2) to manage the core work area.

ATLAS uses the Blank Common concept of the CDC computer operating system to achieve dynamic core storage allocation. In this way the program field length may be adjusted to the requirements for each particular problem. The program work area is utilized to store arrays of problem dependent size. Administration of the area includes bookkeeping of existing arrays, allocation of space for new arrays, and purging of unneeded arrays. These functions are all taken care of by SNARK.
10.5 ERROR HANDLING

The ATLAS coding conventions distinguish between a warning condition and an error condition.

A warning condition occurs when the code detects an ambiguity in some data which can be resolved without user interaction. In this case a warning message will be issued, and the processing will proceed uninterrupted.

An error condition is entered either when the ATLAS code detects a fatal inconsistency in logic, or when an error is detected by the computer operating system. In the first case the module code will abort its execution and transfer back to the ATLAS main overlay. To provide a similar transfer in the second case, the system error table entries have been changed to provide the ATLAS main program as the recovery address. Not all error conditions detected by the operating system will allow return to the ATLAS code.

From the main overlay, transfer is made to the Control Module which either will perform a program exit, or branch to an error procedure defined by ATLAS statements. In this procedure the user may specify a number of tasks to be performed before terminating the run, such as executing the program checkpoint capability.
The flow control function in ATLAS is performed by the main overlay and the Control Module. The Control Module defines the execution logic of a problem; it specifies the sequence in which the program modules will be processed. The primary function of the main overlay is to initiate loading of module overlays per instruction from the Control Module. Thus, the Control Module performs a task which is highly problem dependent, whereas the main overlay operates on a fixed and very limited logic. Dividing the program control function in this fashion serves the following important objectives:

a. The core requirements for the main overlay are kept to a minimum, thereby minimizing an important part of the system overhead cost.

b. Since the Control Module constitutes a primary overlay structure, the problem dependent part of the control function can be formed without reloading the rest of the system. Considering the size of the ATLAS system this feature becomes essential in assuring operating cost efficiency.

The following two subsections describe in more detail the flow control logic performed by the executive modules, including the contents of in-core tables which are part of the executive system.

100.1 PROGRAM FLOW

The ATLAS main overlay and the Control Module communicate via the common block MAINCAL described in section 100.2. Module execution is specified by using ATLAS statements in proper order in the Control Deck. Each statement will result in execution of one ATLAS module. When execution of an ATLAS statement is initiated in the Control Module, the following sequence of events will take place:

a. The name of the module overlay file is set in MAINCAL

b. The address of the next executable statement in the Control Module is set in MAINCAL.

c. Parameters to be passed to the module are set in common block COMPARS according to the format described in section 200.3.
d. Flow returns to the main overlay, which initiates loading of the module overlay.

e. When the module terminates its processing the main overlay will close all communication files and drop all ATLAS scratch files. Communication file names and scratch file names will be deleted from the KA+2 list.

f. The main overlay will recall the Control Module to proceed with the next statement.

If a fatal error occurs during the execution the following additional events will take place:

g. A return to the main overlay will be processed with a normal exit from the module in the case of a module detected error or, to avoid program abort, to the beginning of the main overlay in the case of an operating system error. The latter exit is achieved by changing the system error tables with the CDC system routine SYSTEMC.

h. If the logical variable KERRDMP in common block ERRDMP has the value .TRUE., a complete core dump of the program field length will be provided on the output file.

i. The main overlay then recalls the Control Module which either will exit, or branch to the error procedure section when specified.

100.2 SYSTEM COMMON BLOCKS

100.2.1 /C@lPARS/ K@nPAR, C@nPAR(30,2), K@BEL, L@BEL(30)

C@nPARS is used to transmit parameters in the ATLAS statements from the control module to the other program modules.

K@nPAR - The number of rows in C@nPARS utilized to transmit parameters associated with an ATLAS statement.

C@nPARS - Contains the parameters of an ATLAS statement. The format in which the parameters are stored in C@nPARS is described in section 200.3.

K@BEL - The number of words set in array L@BEL

100.2
LABEL - The job identification specified on the PROBLEM ID statement or the most recent CHANGE ID statement of the Control Module.

100.2.2 /ERRDMP/KERRDMP

ERRDMP is used to print core dumps from the main overlay in case of error exit. Thus, a core image may be provided before the Control Module overlay is loaded.

KERRDMP - Logical variable which is initialized to .FALSE. in the main overlay. A value of .TRUE. will result in the core dump when an error has occurred.

100.2.3 /KERROR/KERROR,KWARN,IPTU

KERROR contains the system error counters

KERROR - ATLAS system fatal error counter, initially set to zero in the main overlay. The variable will be increased by one for each error encountered by the ATLAS code.

KWARN - Warning counter, initially set to zero in the main overlay. The variable is increased by one each time a warning condition is encountered by the ATLAS code.

IPTU - Graphics file generation indicator. This variable is set by the Graphics module to indicate the combination of G/F, V/F, and P/F for a particular plotting device.

100.2.4 /KQBUFPP/KQBUFPP(2),SAVESSF,SAVLSS1,SAVES2,SAVLSS3,SAVESS4,SC00SSF,SC01SSF,SC02SSF,SC03SSF,SC04SSF,DEASFIL

KQBUFPP contains the file names of the system save files, sequential scratch files and the plot file. All names are set in the main overlay.

KQBUFPP - Not in use

SAVESSF to SAVESS4 - System save files
SC00SSF to SC04SSF - System sequential scratch files

DBASFIL - Database file

100.2.5 /KQRNDM,KQINDX,KQRNDN,KQRNDI,KQRND,
ADDIRNF,AF10RFN,CH0LRNF,DATARNF,DESIRNF,
DUBLRNF,INTERNF,L00DRNF,MACHRFN,MASSRFN,
MERGRNF,MULTRFN,REL0RFN,STIRRFN,STERRNF,
C0NTRNF,VIBRRNF,FLURRFN,FLEXRFN,EXTRRNF,
FL0RRNF,SLARRRF,SCALRNF,BUCKRFN,RESERVE(6)
SC00RFN,SC01RFN,SC02RFN,SC03RFN,SC04RFN,
SC00RF,SC01RF,SC02RF,SC03RF,SC04RF

KQRNDM contains the file names of the data communication files and the random access scratch files. Values of all variables are set in the main overlay.

KQINDX - Random file index table space allotted for all random files

KQRNDN - Number of named random files

KQRNDI - Number of indexed random files

KQRND - KQRNDN + KQRNDI

ADDIRNF to BUCKRFN - System data communication files

RESERVE(6) - Reserve for future data communication files

SC00RFN to SC04RF - System random scratch files

100.2.6 /MAINCAL,IFILE,IERRCKT,ISAVERR,NEXTADR,KXINST,
CPTACC,ICYCLE

MAINCAL is used for communication between the main overlay and the Control Module

IFILE - Overlay file name of the current program module being executed. The name is set in Control Module.

IERRCKT - Counter for operating system detected errors. The variable is set to zero as execution starts, and is incremented by one in the main overlay each time such an error occurs.
ISAVEKR - Value of IEKCTR upon last exit from the Control Module. Value is set in the Control Module.

NEXTADR - Statement number in Control Module where processing will resume when the module is recalled. Value is set in the Control Module.

KXINST - Identifier of the current ATLAS statement being executed. Value is set in the Control Module.

CPTACC - Accumulated central processor time. Value is updated in the Control Module routine OVRRTN upon return from a program module.

ICYCLE - Frequency count of Control Module execution. Value is updated in the Control Module.

100.2.7 /MATTAB,NNBLK,NNLIM,NNPØS,NCBLK,NCLIM,NCPØS, MANNAM,MACNAM,SYSRNF,MAN(201), MAC(30,2),MACSUM

MATTAB is used to maintain the User Matrix Index Catalog. This catalog is stored in two parts, the Matrix Name Catalog and the Matrix Parameter Catalog, on the SYSRNF file as described below. The catalog is accessed by the ATLAS system routines GMISRT and GMLKUP.

NNBLK - Number of data blocks used to store the Matrix Name Catalog (MAN).

NNLIM - Size of MAN array minus one

NNPØS - Address of last entry in MAN array

NCBLK - Number of data blocks used to store the Matrix Parameter Catalog (MAC).

NCLIM - Row dimension of MAC array

NCPØS - Address of last entry in MAC array

MANNAM - Random index name of MAN array disc records

MACNAM - Random index name of MAN array disc records
SYSRNF - Name of file containing the User Matrix Index Catalog

MAN - Core resident part of the Matrix Name Catalog. This array contains the names of the matrices in the catalog and pointers to where the rest of the catalog can be found. Each entry of the array has the following format.

Bits 59-18: Matrix name (MN)

Bits 17-9: Data record number (RN) of MACNAM containing the catalog for MN.

Bits 8-0: Entry in record RN where catalog is stored

MAC - Core resident part of the Matrix Parameter Catalog. Each entry extends over two words, with the following contents:

Word MAC(I,1):

Bits 59-36: The four leftmost characters of the file name where matrix is stored.

Bits 35-18: Matrix row dimension

Bits 17-0: Matrix column dimension

Word MAC(I,2):

Bits 59-57: Matrix type

Bits 56-54: Density type

Bits 53-36: Maximum data block size

Bits 35-18: Number of data blocks

100.2.8 /USERCÔM/USERCÔM(64)

USERCÔM contains an array which is reserved for the user. The array is initialized to zero in the main overlay.
100.2.9 /FILE99,GRAFSQ1,GRAFSQ2,DIAGFIL,PLTTFIL

FILE99 is used to store the names of the files used by the GRAPHICS module.

100.2.10 /VIPER,VLEVEL,GENJOB,GENDATE,GENTIME

VIPER is used to store program version information.

VLEVEL - Version number
GENJOB - Job name creating this version
GENDATE - Date of generation
GENTIME - Time of generation

100.2.11 /IACTIVE,OBJFILE,MODE,EXTL,NPRJC,PRCLIM,PRCFIL

IACTIVE is used to store control parameters while processing in the interactive control mode.

IACTIVE - Indicates whether a job is run in batch or online mode. Logical variable which is true while running in online mode.

OBJFILE - Contains file name of the current command procedure.

MODE - Contains the run mode for current command procedure (FULL or STEP).

EXTL - Logical variable which is set true when branching from the interactive control code to another ATLAS module.

NPRJC - Number of procedures currently in execution

PRCLIM - Maximum number of nested procedures allowed

PRCFIL - Array containing the names of procedures currently in execution.
The ATLAS Control Language constitutes the link between the program and the program user for transmitting processing requests to the various parts of the ATLAS system. This language is applicable to the Control Module only, to monitor the sequence of module execution and to pass parameter values. A description of the use of the language and the actual parameters which apply for the various computational modules is contained in reference 1-1, sections 200-258. This section describes the language syntax rules and the format for transmitting parameters to the program modules.

200.1 OVERVIEW OF ATLAS STATEMENTS

An ATLAS Control statement has the following general format:

Functional Descriptor (plist)

The "Functional Descriptor" identifies the blocks of code in the ATLAS system that will be executed. In most cases this will be one or more program modules. However, on occasion it can be code located in the Control Module itself. The "plist" represents the parameters passed to the code. Below is given a brief description of the Functional Descriptors defined for the ATLAS language. Terms which are enclosed in < > are optional. A term enclosed in {} indicates that several possible parameters are available. For a complete description see reference 1-1, section 200.

BEGIN CONTROL <MATRIX> PROGRAM
END CONTROL PROGRAM

These two statements will be the first and last statements, respectively, of the part of the Control Deck containing ATLAS statements. This block of code will be converted into the primary overlay of the Control Module.

PROBLEM ID (text)

The "text" will appear as heading on all program printout. The text is stored in the common block /COMMON/ (sec. 100.2).
CHANGE ID (text)

The text defined by a PPROBLE M ID statement may be changed by this statement.

USER COMMON (Variable list)

This statement will generate the common block /US ERCOM/ containing the parameters of the "variable list" (sec. 100.2).

ERROR PROCEDURE

This statement defines an entry point in the Control Module which will be executed if a fatal error condition has occurred.

READ INPUT (plist)
LOAD {type} (plist)

Both statements will generate code for branching to the preprocessor module. The READ statement is used to activate reading of the Problem Deck. The LOAD statement will cause the restart capability to be executed.

EXECUTE {module} (plist)

This statement sets up branching code to one of the Technical modules or one of the Utility modules. The name of the module is defined by "module".

PRINT {type} (plist)

This statement sets up code for branching to the print module.

SAVE {type} (plist)
INDEX FILES (plist)

Both statements will generate code for branching to the SAVE module. The SAVE statement will cause the restart capability to be executed. The INDEX statement will result in a printed report of the random access index tables.
PERFORM [procedure] (list)

This statement causes a block of code identified by the name "procedure" to replace the statement itself. The replacement code can contain FORTRAN, SNARK or ATLAS statements. The statement is nestable to any level. The parameter list of this statement has a different syntax than the "plist" of the statements above, as described in reference 1-1, section 200.

200.2 PARAMETER LIST SYNTAX

This section describes the syntax rules of the ATLAS statement parameter list identified by "plist" in the above section. Note that the parameter list of the PERFORM statement does not belong to this category. The syntax definition is made in the Backus-Naur form.

<list>::=<statement> | <complex statement>

<complex statement>::=<statement> | <statement>,
<complex statement>

<statement>::=<keyword> | <keyword>=<expression> | matrix expression

<keyword>::=<alphanumeric literal>

<expression>::=<parameter> | <multiparameter> | list expression | <matrix expression>

<pараметер>::=<alphanumeric literal>
<numeric literal>| FORTRAN variable

<alphanumeric literal>::=<character string other than
<FORTRAN variable> | <n characters preceded by nH>
<n characters preceded by nR>
<n characters preceded by nL>

<numerical literal>::=<real scalar (F or E format)>
<integer scalar>

<FORTRAN variable>::=<simple or subscripted
variable name declared in
common block USERCOMMON>

<multiparameter>::=<(p1,p2,...)> where p1,p2::=<parameter>
\[<\text{list expression}> ::= <n_1, \text{T} \text{O} n_2,|<n_1, \text{T} \text{O} n_2 \text{ BY n}_3>\text{ where }n_1, n_2, n_3 ::= <\text{numeric literal}>|<\text{alphanumeric string appended by numeric characters}>\text{, and}<n_3 ::= <\text{numeric literal}>\]

\[<\text{matrix expression}> ::= <[<\text{matrix name}>,<\text{operator}><\text{FORTRAN variable}>,<\text{delimiter}><\text{numeric literal}>]>\text{ Two elements of the same type, i.e., }<\text{matrix name}>,<\text{operator}>\text{ can not follow each other immediately in the matrix expression.}<\text{matrix name}> ::= <\text{ATLAS User Matrix name}>|<\text{ATLAS User Matrix name appended by the 3-character string (char)}>\text{ where char is any FORTRAN character}<\text{operator}> ::= +|\,-|\,*|/\text{ Exceptions for ( ) are described in the definition of }<\text{matrix name}>\text{ above.}\]

200.3 \textbf{FORMAT OF PARAMETER LIST IN \textsc{CONPARS}}

The ATLAS statements which are discussed in this section are: \textsc{READ, LOAD, EXECUTE, PRINT, PLLOT, SAVE, INDEX, PURGE} and \textsc{RENAME}. All of these statements are decoded during the precompilation process and stored in the array \textsc{CONPARS} of the common block of the same name (sec. 100.2). In the following, the format of the \textsc{CONPARS} array is described.
200.3.1 General Rules

a. Using the notation of section 200.2 the general format of an ATLAS statement is

Functional Descriptor \( (<\text{statement}_1>, <\text{statement}_2>, \ldots) \)

The "Functional Descriptor" will always be a two-word combination, where "Functional" represents the first word and "Descriptor" the second. The general layout in CØNPARS is:

<table>
<thead>
<tr>
<th>Row</th>
<th>Column 1</th>
<th>Column 2</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>FUNCTIONAL</td>
<td>0</td>
</tr>
<tr>
<td>2</td>
<td>DESCRIPTOR</td>
<td>0</td>
</tr>
<tr>
<td>3</td>
<td>(&lt;\text{statement}_1&gt;)</td>
<td></td>
</tr>
<tr>
<td>4</td>
<td>(&lt;\text{statement}_2&gt;)</td>
<td></td>
</tr>
<tr>
<td>-</td>
<td>---</td>
<td></td>
</tr>
</tbody>
</table>

If the word represented by FUNCTIONAL or DESCRIPTOR is more than 10 characters long, only the 10 leftmost characters will be stored.

The \(<\text{statement}>s\) are stored in the sequence they appear in the ATLAS statement. The storage format depends on the type of \(<\text{statement}>\) and will be described in subsequent subsections.

b. \(<\text{alphanumeric literal}>\) is stored in the same way as FORTRAN variables. Literals with more than 10 characters will be truncated.

c. \(<\text{numeric literal}>\) is stored as an integer or a real number as specified, except in matrix expressions where the type will be forced to real.

d. \(<\text{matrix name}>\) is stored in H-format
200.3.2 \[\text{<statement> ::= <keyword> = <multiparameter>}\]

Example: SET = 2

The format in CONPARS is:

<table>
<thead>
<tr>
<th>Row</th>
<th>Column 1</th>
<th>Column 2</th>
</tr>
</thead>
<tbody>
<tr>
<td>-</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>i</td>
<td>SET</td>
<td>2</td>
</tr>
<tr>
<td>-</td>
<td>--</td>
<td>--</td>
</tr>
</tbody>
</table>

200.3.3 \[\text{<statement> ::= <keyword> = <multiparameter>}\]

Example: KVALUE = (1, 2, 3, 7)

The format in CONPARS is:

<table>
<thead>
<tr>
<th>Row</th>
<th>Column 1</th>
<th>Column 2</th>
</tr>
</thead>
<tbody>
<tr>
<td>-</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>i</td>
<td>KVALUE</td>
<td>1</td>
</tr>
<tr>
<td>i+1</td>
<td>KVALUE</td>
<td>2</td>
</tr>
<tr>
<td>i+2</td>
<td>KVALUE</td>
<td>3</td>
</tr>
<tr>
<td>i+3</td>
<td>KVALUE</td>
<td>7</td>
</tr>
<tr>
<td>-</td>
<td>--</td>
<td>--</td>
</tr>
</tbody>
</table>

200.3.4 \[\text{<statement> ::= <matrix expression>}\]

Example: \[[(A+L*B)\times 0]\]

The format in CONPARS is:

<table>
<thead>
<tr>
<th>Row</th>
<th>Column 1</th>
<th>Column 2</th>
</tr>
</thead>
<tbody>
<tr>
<td>-</td>
<td>--</td>
<td>--</td>
</tr>
<tr>
<td>i</td>
<td>*EXP</td>
<td>6</td>
</tr>
<tr>
<td>i+1</td>
<td>(</td>
<td>A</td>
</tr>
<tr>
<td>i+2</td>
<td>*</td>
<td>L</td>
</tr>
<tr>
<td>i+3</td>
<td>*</td>
<td>B</td>
</tr>
<tr>
<td>i+4</td>
<td>)</td>
<td>X</td>
</tr>
<tr>
<td>i+5</td>
<td>=</td>
<td>0</td>
</tr>
<tr>
<td>-</td>
<td>--</td>
<td>--</td>
</tr>
</tbody>
</table>

A matrix expression is notified in CONPARS by setting of a keyword *EXP in the first column of the array. The second column of the same row will point to the relative row where next <statement> is stored.

200.6
200.3.5 `<statement>::=<keyword>=<matrix expression>`

Example: \[ A = [-B+C(T)D-2.4E] \]

The format in CONPARS is:

<table>
<thead>
<tr>
<th>Row</th>
<th>Column 1</th>
<th>Column 2</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>i</td>
<td>8</td>
</tr>
<tr>
<td></td>
<td>EXP</td>
<td></td>
</tr>
<tr>
<td>i+1</td>
<td>A</td>
<td>=</td>
</tr>
<tr>
<td>i+2</td>
<td>-</td>
<td>B</td>
</tr>
<tr>
<td>i+3</td>
<td>*</td>
<td>C(T)</td>
</tr>
<tr>
<td>i+4</td>
<td>*</td>
<td>D</td>
</tr>
<tr>
<td>i+4</td>
<td>-</td>
<td>*SCALAR</td>
</tr>
<tr>
<td>i+6</td>
<td>2.4</td>
<td></td>
</tr>
<tr>
<td>i+7</td>
<td>E</td>
<td>0</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

A numeric value in the expression is notified by preceding it by the keyword *SCALAR.

200.3.6 `<statement>::=<list expression>`

Example: \[ A = 2 \text{TØ} 4, B = 3 \text{TØ} M9 \text{BY} 3 \]

The format in CONPARS is:

<table>
<thead>
<tr>
<th>Row</th>
<th>Column 1</th>
<th>Column 2</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>i</td>
<td>2</td>
</tr>
<tr>
<td></td>
<td>A</td>
<td></td>
</tr>
<tr>
<td>i+1</td>
<td>TØ</td>
<td>4</td>
</tr>
<tr>
<td>i+2</td>
<td>B</td>
<td>M3</td>
</tr>
<tr>
<td>i+3</td>
<td>TØ</td>
<td>M9</td>
</tr>
<tr>
<td>i+4</td>
<td>BY</td>
<td>3</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
300. ATLAS PROGRAMMING METHODS

This section describes the various ATLAS requirements to be satisfied when:

a. adding a new processor to the system, or
b. modifying existing code

300.1 ADDING A PROCESSOR

If the addition of the ABCDEFG Processor to the ATLAS system is hypothesized, the following steps must be taken:

a. System tapes and files, section 501, and catalogued procedures, section 503, must be modified to reflect the existence of files ABCDOLD, ABCDREL, and ABCDOLF.

b. The ATLAS precompiler must be changed to accept the EXECUTE ABCDEFG statement. The strings MNAMES and FNames in subroutine INITIAL must be modified to contain the names ABCD and ABCDNRNF, respectively.

c. The system common block /KQRNDM/ must be updated to reflect the presence of ABCDNRNF.

d. The dummy deck DUMABCD must be added to the DUMMOLD library. This deck will serve as the structural skeleton of the module, as described in section 502.3. Technical module primary overlays will be given as OVERLAY (ABCDOLD, 1, 0). Secondary overlay numbers are assigned by the programmer.

e. The source library file ABCDOLD should be produced in an UPDATE creation run. Each subroutine must be fully contained in a deck of the same name. The organization of the OLDPL is given in section 502.1. OLDDECKS for the system common blocks, and decks for routines NOBOB0JM and NOF0RTN, should be formed.

In addition to the above specific steps, the new code must adhere to the general ATLAS guidelines of section 300.2 pertaining to documentation, coding practices, etc.
300.2 PROGRAMMING GUIDELINES

ATLAS guidelines are presented here for coding practices, error handling, updating, and documentation.

300.2.1 Coding Practices

No effort is made here to teach good programming technique, but certain practices have proven to be most effective in the ATLAS system.

a. SNARK usage: The greatest benefits from SNARK usage lie in its matrix I/O and core management functions. The most common structure for an ATLAS module is a FORTRAN primary overlay, driving SNARK secondary overlays, which in turn drive the working routines, again usually in FORTRAN. Because SNARK statements tend to generate inefficient code, effort should be made to avoid excessive use of SNARK language statements, such as SETELEM or SNARK CALL, to do the real work of the module. In particular, SNARK statements in DO loops should be eliminated.

b. File manipulation: Random access files for SNARK matrix I/O should be opened using routine FILEADD (sec. 900). FORTRAN I/O files should be opened with FETEDIT. Any scratch files other than the system scratch files should be dropped at the end of their usefulness using the system routine DRPFIL.

c. Coding: Do not include any OVERLAY cards in the code. This will be taken care of by the dummy deck.

Use standard ATLAS COMDECKS for any system common blocks.

Comments should thoroughly describe the executable code. Variables in calling sequences and common blocks must be identified.

Do not use CALL EXIT, CALL FLUSH, or STOP statements.
300.2.2 **Error handling**

ATLAS attempts to trap all possible errors, and to provide a meaningful message to the user when one occurs. The following methods are directed to that end.

a. Common block /KERROR/: Variable KERROR is the count of fatal errors, KERRORS (or KWARN), the count of non-fatal errors. They should be incremented each time an error of the appropriate type is encountered and a message written, containing the word "error" for fatal errors, "warning" for non-fatal errors. In preprocessors, fatal errors should not halt execution. In postprocessors, warnings only should be issued, and processing allowed to continue in the program. The reasoning behind these conventions is that by completing all preprocessing, more errors per run can be detected and corrected, while post processing errors do not necessarily mean an execution is without usefulness, and should not end it.

b. SNARK errors: Use the SNARK SLETERR command to trap matrix errors. It is also often useful to use the INVENTORY capability of SNARK.

System mode errors as the result of bad data or incorrect parameters should be avoided through the use of checks within the code.

300.2.3 **UPDATE procedures**

ATLAS system integrity is maintained via the UPDATE program. It is essential that consistent practices be used in this process.

a. Whenever making a system update, comments should be included in the update giving author, date, and purpose, and similar comments should go into the routines being updated.

b. When adding decks or COMDECKS, *ADDFILE should be used. They should be inserted alphabetically per section 502.1. Deck names should match the name of the routine being added.
c. Cards submitted for system updates must have been run previously in checkout. Each deck of UPDATE directives submitted must be headed by the following two cards:

*IDENT  XXYXnnn
*COMPILE NABNMJ,NAFORTN

where XXYX are the first 6 characters of the module name, and nnn is the number of the current system update. Any adding or purging of decks must follow the correction set, if any, and should be accompanied by appropriate updates to the Dummy $LDPL, headed by:

*IDENT  DXXXnnn

300.2.4 Documentation

ATLAS documentation is intended to clarify code, facilitate program usage, and describe code and theory developments. Each ATLAS programming task includes both code and documentation.

a. Source code comments: These comments have the basic purpose of making the code easier to read. In addition, each program or routine should have a set of comments giving purpose, "uuuu", date, update and checkout history, file ..._mag., and a description of variables in common blocks and calling sequences.

d. ATLAS documents: In part, these consist of the present document, the Users Manual, reference 1-1, and the File Catalog, reference 1-2.

c. Checkout documentation: This documentation occurs in the form of comments in the checkout decks, and is described in section 504.
This section describes data management of the program communication files, which constitute the data base for all ATLAS information. Since scratch files are defined by each program module according to need and then released before another module is entered, the data management of these files is left up to each module.

On the communication files, there exist three categories of information here described as table matrices, element or nodal matrices, and gross matrices.

a. The table matrices contain various types of reference data: coordinate tables, nodal correspondence tables, finite element tables, etc. They are of such limited size that they can be fully contained in the core memory. In order to keep core requirements to a minimum, the tables are designed in a compact format by packing information in each 60 bit word. This approach is based on the assumption that it is less expensive to unpack information than to execute on a larger field length.

b. Element or nodal matrices contain properties relevant to each structural element or node, i.e., finite element stiffness and mass matrices, nodal loads matrices, etc. These matrices normally require a subdivision into several logical records on disk. The core memory will only be able to contain one or a few records at a time. Word packing is used to a limited extent to store various control information related to each element or nodal matrix.

c. Gross matrices contain properties which relate to a complete analysis model, i.e., assembled stiffness, mass or loads matrices. The matrices can generally be very large and therefore, have to be subdivided into numerous logical records in order to be processed in core. Very little control information is required for these matrices; consequently, word packing is not used.

400.1 MATRIX NAMING

Each matrix on the data communication files is identified by a name which is either predetermined in the program code, or defined by the user at execution time. Generally all table matrices and the element and nodal matrices will have fixed names, whereas most gross matrices will have user defined names. Because of the
user's involvement in their naming, the gross matrices are called user matrices. The random index names associated with data records for fixed name matrices or user matrices are formed with the matrix name as a basis, as described in the following two subsections.

400.1.1 Fixed Name Conventions

The random index name for a fixed name matrix contains from 1 to 7 characters which are left adjusted in the word, followed by zero bits. In general the index name is composed of three fields A, B and C with contents as described below. The length of each may vary from one matrix to another. Unused parts of a field are zero filled.

```
<table>
<thead>
<tr>
<th>A</th>
<th>B</th>
<th>C</th>
<th>000</th>
</tr>
</thead>
<tbody>
<tr>
<td>7 char</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
```

A - The matrix name consisting of an alphanumeric string starting with a letter. For the file DATARNF the first letter is associated with the Preprocessor submodule that generates the matrix, as described in table 600-1. For all other files, there are no restrictions as to choice of matrix name.

B - This field is used to distinguish between separate logical records of the same matrix. It contains the display code representation of the record number. This field is omitted if the matrix always consists of one logical record.

C - Each character of this field is used to index the matrix with respect to a certain condition; for instance, the data set number, the stage number, the Mach number, etc. With a display code representation of each condition (numbers and letters only are permitted), a maximum of 44 conditions may be accommodated.

400.1.2 User Name Conventions

The random index name for a user matrix consists of nine left adjusted characters followed by six zero bits. The name is composed of two fields A and B with contents as described below. Unused parts of a field are filled with zero bits.

400.2
A - The user defined matrix name consisting of from 1 to 7 alphanumeric characters.

B - This field is used to distinguish between separate logical records of the same matrix. It contains the binary representation of the record number.

**400.2 MATRIX ACCESSING**

Reading and writing of matrix records on the data communication files are performed by the SNARK statements RDMATRB and WTMATRB, reference 10-1. Before the actual transfer can be made the proper record index name and file name have to be identified. Depending upon the type of matrix to be accessed, i.e., fixed name or user matrix, the following approaches are used:

a. In the case of a fixed name matrix the name of the communication file must be known at programming time. The sub-fields A, B and C of the random access index are determined as follows: Field A must be defined at programming time. Field C is set by masking in the actual conditions that apply for the particular case. Field B is updated sequentially for each matrix record being transferred using the ATLAS library routine INCR. Existence of a particular record should be tested with the library routine IFRREC.

b. User matrix names are managed via an index catalog which is maintained on the file SYSRNF. The catalog consists of two parts: the matrix name catalog MAN, and the matrix parameter catalog MAC. At any point during processing, the matrix name catalog will contain one entry for each user matrix defined with the contents:

1. User matrix name
2. Pointer to associated entry in the parameter catalog

The parameter catalog contains:

1. File name where matrix is stored.
2. Matrix row dimension.

400.3
3. Matrix column dimension.

4. Matrix type indicator specifying that the matrix is stored according to one of four possible formats - rectangular, symmetric, diagonal or null matrix format.

5. Maximum record size used.

6. Number of records used.

Access to the two catalogs is performed by the ATLAS library routines GMISRT and GMLKUP (sec. 900) via the common block MATTAB (sec. 100).

Fields A and B of the random index name are determined as follows: Field A is supplied as input from the ATLAS statement for the appropriate program module. Field B is updated sequentially for each matrix record being transferred using the ATLAS library routine INCRB.

400.3 SNARK MATRIX STORAGE FORMAT

All tables and matrices on the ATLAS communication files are stored according to the SNARK matrix format. In this format each logical record has the following structure:

```
+----------------------------------+
| SNARK Header Information         |
+----------------------------------+
| Matrix Body                      |
+----------------------------------+
| Checksum Word                    |
+----------------------------------+
```

The characteristics of each of these record components are described in the subsequent subsections.

400.3.1 SNARK Header Information

The SNARK header information, as shown in table 400-1, is stored and retrieved by SNARK statements DEPID, EXTID, EXTAUX, and STJAUXX (ref. 10-1).
Table 400-1  SNAK Matrix Header Information

<table>
<thead>
<tr>
<th>Word</th>
<th>Contents</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Contains MATRIX1 in H-format</td>
</tr>
</tbody>
</table>
| 2    | SNAK matrix type indicator (H-format) which is one of the following:  
  REAL - Matrix body contains floating point numbers only. Zero elements will not be stored on disk.  
  MIXED - Matrix body contains floating point, integer and/or alphanumeric information. Zero words will be transferred to disk.  
  DIAGNOSAL - Matrix body contains a diagonal matrix stored as a vector.  
  NULL - Matrix body contains zero elements only. No matrix elements are stored on disk. |
| 3    | Submatrix row dimension (=m) |
| 4    | Submatrix column dimension (=n)  
  Note that the product m*n should be equal to the length of the matrix body. m and n will therefore often not be the true dimension of the matrix. |
| 5    | Pointer to word 6+k |
| 6    | Matrix name, with the first word being the date of the matrix generation (k words total)  
  Note that matrix name is not the same, or associated with, the matrix index name (see ref. 10-1). |
| 6+k  | Ten words containing the user's auxiliary ID.  
  In ATLAS the first two words of the ID are reserved for the following information:  
  ID1 - Contains the communication file name  
  ID2 - Contains the matrix index name  
  This information is generated and used by the checkpoint/restart capability. |
| 15+k | Not used |
| 25+k |   |

400.5
The SNARK matrix type specified in word 2 of the header is used by the I/O routines to determine whether or not the contents of the matrix body can be compressed when transferred to disk, or expanded when transferred to core storage. It has no relation to the matrix types defined for user matrices in section 400.2, which will be further described in the following section.

400.3.2 Matrix Body

The fixed name matrices do not have a common storage format for the matrix body. Reference 1-2 should be consulted in each particular case to explain the contents.

The type of user matrix, as identified in the user matrix catalog, reflects a special format of the SNARK matrix body. These formats for rectangular, symmetric, diagonal and null matrices are described below.

a. Rectangular Matrix

\[ X_1 X_1 \ldots X_n X_1 \ldots \]

\( X_1 \) - \( X_n \): The elements of a row of a matrix. rows are stored consecutively, each row being contained completely within a data record.

b. Symmetric Matrix

\[ I J X_1 \ldots X_d \]

1: Row number in matrix

J: Column number of first non zero matrix element in row I

\( X_1 \) - \( X_d \): First non zero element in row I through the diagonal matrix element. rows are stored consecutively, each row up to and including the diagonal element being completely contained within a data record.
c. **Diagonal matrix**

The diagonal matrix elements are stored as a vector.

d. **Null Matrix**

Each null matrix must be represented by one data record in order to be recognized by the checkpoint/restart facility. The contents of the matrix body are not interrogated.

---

400.3.3 **Checksum Word**

The checksum word is set and interrogated by the SNARK I/O routines to check the integrity of the data transfer. The word contains the logical sum of the complete matrix record, except word 6 (the date) of the SNARK header. The checksum is computed by the BCS library routine LCKSUM.
The ATLAS system is maintained on both tape and disk. The following sections discuss the methods used to ensure system integrity, to standardize checkout procedures, and to gain access to either ATLAS system.
The ATLAS 4.0 system is kept on two magnetic tapes, the relocatable tape and the absolute tape, and two sets of permanent files.

501.1 RELOCATABLE TAPE

The relocatable tape contains all of the files necessary for ATLAS code development (see sec. 502): the UPDATE program library (OLDPL), relocatable files, and dummy routines for each processor, all system library routines, and the precompilers (for tape structure, see sec. 505.1).

501.2 ABSOLUTE TAPE

The absolute tape contains all of the files necessary for an ATLAS execution: the absolute code for each processor, the system libraries, and the precompilers (for tape structure see sec. 505.2).

501.3 ATLAS PERMANENT FILES

One set of ATLAS permanent files is a developmental version of the code from the latest absolute tape. The files are generally replaced after every update to the system but are subject to change and do not always reflect a single absolute tape. The other set of permanent files is from the released absolute tape and is intended for production use.
Modification of the ATLAS code is based on the files on the relocatable tape, which contains an UPDATE program library ($\&LDPL$), the relocatable decks in load order, and a dummy deck for each module.

502.1 $\&LDPL$

The UPDATE $\&LDPL$ contains a source code deck for each routine and $\&MDECKS$ for most of the common blocks in the processor. The deck names coincide with the names of the subroutines and the common blocks. Only one source deck is used for each routine, despite multiple uses of the routine in the processor. $\&OVERLAY$ cards are not needed on programs since the dummy routines supply all such cards.

The decks in the $\&LDPL$ are ordered alphabetically in three groups: $\&MDECKS$, SNARK decks, and $\&FORTRAN$ routines. Two special decks, $\&NB\&OJ$, which follows the SNARK decks and $\&NF\&RTN$, which follows the $\&FORTRAN$ decks, are written to the $\&COMPILE$ file each time a module is updated. $\&NB\&OJ$ contains a dummy SNARK program and a *CWE$\&R$ 15 card, which writes an end-of-file mark on the $\&COMPILE$ record. $\&NF\&RTN$ is a dummy $\&FORTRAN$ routine. This procedure results in the $\&COMPILE$ file always having two files, one of SNARK routines, one of $\&FORTRAN$ routines.

502.2 RELOCATABLE FILES

Each relocatable file contains all of the $\&OVERLAY$ cards and relocatable code necessary to load a module (excluding code from the libraries). Thus, if a routine appears in two overlays of a processor, it appears twice in the relocatables.

502.3 DUMMY ROUTINES

Each module has a set of dummy routines associated with it consisting only of $\&OVERLAY$, PR$\&GRAM$, SUBROUTINE, and END cards. This deck determines the overlay and subroutine structure of the module code. It is used in conjunction with the $\&COPYLL$ utility to build the relocatable file for the module.
502.4 MAINTENANCE PROCEDURE

Changes to an ATLAS processor code are made with updates. A system update, involving several processors, writes a new relocatable tape, loads the entire system and writes a new absolute tape.

Each system update is numbered sequentially (UD01, UD02,...). This number is reflected in the UPDATE IDENT cards. Dummy UPDATE IDENTS are prefixed by a D. The name portion of the UPDATE IDENT is taken from the name of the module, as are the names of the ØLDPL, relocatable and absolute files.

For processor XXXXaaaa:

- XXXXØLD - Update library file
- XXXXREL - Relocatable file
- XXXXØLF - Absolute file
- *IDENT XXXXnn - Update to code, system update nn
- *IDENT XXXXnn - Update to dummies, system update nn

502.5 ATLAS AND DUMMY

The (ATLAS,0,0) overlay of ATLAS is referred to as the real ATLAS. The relocatable file for this overlay is ATLASk and its source code is in ALIBØLD. A special procedure is used when loading ATLASk to insure that all CDC Record Manager routines needed throughout the ATLAS system are loaded in the (ATLAS,0,0) overlay. The resulting full load map is then scanned by a program called AUTØDUM which generates compass source code. This source code is compiled and forms DUMMYR. When DUMMYR is loaded to form the (DUMMY,0,0) overlay, the resulting absolutes duplicate the (ATLAS,0,0) overlay with identical common blocks, routines, and entry points. This enables overlays loaded with DUMMYR to execute with the (ATLAS,0,0) main overlay which was loaded previously. All ATLAS primary and secondary overlays including the ØNTRØL overlay are loaded with DUMMYR. Whenever an update is made to any routine which is loaded in the 0,0 overlay, DUMMYR must be remade to reflect changes in routine lengths and entry points.
502.6 VERSION IDENTIFICATION

Information identifying the version of ATLAS being executed is stored in the VIPER common block (sec. 100.2.10). The routine VERSION in VLIB sets up the values in VIPER. VLIB is loaded with the control program. Each time the ATLAS system is loaded using the LOADKEL procedure on CATM (sec. 503.2.8), the program TRACE generates source code for VERSION. This source code is compiled and the VLIB library is made from the resulting relocatables of VERSION.
Control card procedures are used with the CALL utility to simplify the running of a job. The ATLAS procedures are on file CATM, and are used for ATLAS program executions, and maintenance and checkout runs. Input and output refer to files required or produced by the procedure. Reserved names are those files or registers which will be modified in the procedure.

503.1 RUN PROCEDURES

ATODISK, ATTACH, CONTROL, DROPRNF, FILES, KONTROL, SHORT

503.1.1 ATODISK

PURPOSE - ATODISK copies the absolute tape onto separate disk files.

USAGE - CALL(CATM,ATODISK)

INPUT - ATLASMT, the ATLAS absolute tape.

OUTPUT - All files named in section 505.2 except CATM.

RESERVED NAMES - None

503.1.2 ATTACH

PURPOSE - ATTACH gets the permanent file version of ATLAS.

USAGE - CALL(CATM,ATTACH)

INPUT - None

OUTPUT - The ATLAS permanent files

RESERVED NAMES - None

503.1.3 CONTROL

PURPOSE - CONTROL compiles and loads an ATLAS control program containing no SNARK statements.

USAGE - CALL (CATM,CONTROL) or CALL (CATM,CONTROL((INPUT=infile,

OUTPUT=outfile)))

INPUT - A file containing the user's ATLAS control program. Default is INPUT.
OUTPUT - a. Overlay file CONTROL containing the absolutes of the control program.
   b. A file containing the listings from the compiling and loading. Default is OUTPUT.

RESERVED NAMES - CREL, PLL, QX8, QX13, QX18, F0, F1, F2, F3, F4

503.1.4 DKOPKNF

PURPOSE - DKOPKNF returns the data communication files to facilitate multiple ATLAS runs in one job.

USAGE - CALL(CATM, DKOPKNF)

INPUT - None

OUTPUT - None

RESERVED NAMES - None

503.1.5 FILES

PURPOSE - FILES gets the development version of ATLAS from permanent file.

USAGE - CALL(CATM, FILES)

INPUT - None

OUTPUT - The ATLAS development version permanent files

RESERVED NAMES - None

503.1.6 KONTROL

PURPOSE - KONTROL compiles and loads an ATLAS control program containing SNARK statements.

USAGE - CALL(CATM, KONTROL) or
       CALL(CATM, KONTROL(INPUT=infile, OUTPUT=cutfile))

INPUT - A file containing the users ATLAS control program. Default is INPUT.

OUTPUT - a. Overlay file CONTROL containing the absolutes of the control program.
b. A file containing the listings from the compiling and loading. Default is OUTPUT.

RESERVED NAMES - CREL, REL, QX8, QX13, QX18, F0, F1, F2, F3, F4, F5

503.1.7 SHORT

PURPOSE - SHORT gets a short portion of the permanent file version of ATLAS

USAGE - CALL (CATM, SHORT)

INPUT - None

OUTPUT - The ATLAS permanent files for control programs, input, output, and print.

RESERVED NAMES - None

503.2 MAINTENANCE PROCEDURES

ATOFILE, ATOTAPE, DKOPABS, DRJOPREL, DUMUDT, FICHE, LIBRARY, LOADREL, RWNABS, REWREL, RTODISK, RTFILE, RTOLGO, RTOTAPE, UPDATE, PRECUP, FULLUP

5.3.2.1 ATOFILE

PURPOSE - ATOFILE copies the absolute tape files to one file, ATLASMT.

USAGE - CALL (CATM, ATOFILE)

INPUT - ATLAS absolute files (sec. 505.2)

OUTPUT - ATLASMT

RESERVED NAMES - None

503.2.2 ATOTAPE

PURPOSE - ATOTAPE copies the absolute files to tape.

USAGE - CALL (CATM, ATOTAPE)

INPUT - ATLAS absolute files (sec. 505.2)

OUTPUT - File MT on tape and a catalog of MT on OUTPUT

RESERVED NAMES - None

503.3
503.2.3 DROPARS

PURPOSE - DROPARS returns all of the ATLAS absolute files.

USAGE - CALL (CATM, DROPARS)

INPUT - None

OUTPUT - None

RESERVED NAMES - None

503.2.4 DROPREL

PURPOSE - DROPREL returns all of the files from the relocatable tape except CATM

USAGE - CALL (CATM, DROPREL)

INPUT - None

OUTPUT - None

RESERVED NAMES - None

503.2.5 DUMOLT

PURPOSE - DUMOLT is used to update the dummy decks.

USAGE - CALL (CATM, DUMOLT (REL-XXXXREL,
INPUT-infile, OUTPUT-outfile)) where XXXX are
the first four letters of the module name.

INPUT - Update correction set. Default file - INPUT.

OUTPUT - a. Updated DUMMOLD and relocatable file and
b. Listing of the changed dummy deck on
"outfile". Default file OUTPUT).

RESERVED NAMES - OLDPL, CYPRE, CDR, OUT, NEW, R1

503.2.6 FICHE

PURPOSE - FICHE writes the OUTPUT file to tape for later use as microfiche input.

USAGE - CALL (CATM, FICHE)

INPUT - OUTPUT file
OUTPUT  - File FT on tape
RESERVED NAMES  - F0

503.2.7 LIBRARY

PURPOSE  - LIBRARY produces ATLASL from ALIBREL and
           SNKLREL, CLIB from CLIBREL, ILIB from ILIBREL,
           and SNKLIB from SNKLREL.

USAGE  - CALL(CATM,LIBRARY)
INPUT  - ALIBREL, CLIBREL, SNKLREL, ILIBREL
OUTPUT  - ATLASL, CLIB, ILIB, SNKLIB
RESERVED NAMES  - LIB

503.2.8 LOADREL

PURPOSE  - LOADREL is used to load the ATLAS relocatables
           during an update.

USAGE  - CALL(CATM,LOADREL)
INPUT  - ATLAS relocatables on LGØ and ATLASL
OUTPUT  - ATLAS absolute files
RESERVED NAMES  - None

503.2.9 REWABS

PURPOSE  - RewABS rewinds the files from the absolute
           tape.

USAGE  - CALL(CATM,REWABS)
INPUT  - ATLAS absolute files
OUTPUT  - None
RESERVED NAMES  - None

503.2.10 REWREL

PURPOSE  - RewREL rewinds the files from the relocatable
           tape.

USAGE  - CALL(CATM,REWREL)
INPUT - All files from the relocatable tape
OUTPUT - None
RESERVED NAMES - None

503.2.11 RTODISK
PURPOSE - RTODISK copies the relocatable tape onto separate files.
USAGE - CALL (CATM, RTODISK)
INPUT - ATLASRT, the multi-file file from tape.
OUTPUT - All files in section 505.1 except CATM.
RESERVED NAMES - None

503.2.12 RTofile
PURPOSE - RTFILE copies all of the relocatable tape files to one file, ATLASRT.
USAGE - CALL (CATM, RTFILE)
INPUT - ATLAS relocatable tape files.
OUTPUT - ATLASRT
RESERVED NAMES - None

503.2.13 RTOLGO
PURPOSE - RTOLGO copies all of the relocatable files to LGO in preparation for loading.
USAGE - CALL (CATM, RTOLGO)
INPUT - ATLAS relocatable files
OUTPUT - LGO
RESERVED NAMES - None

503.2.14 RTOTAPE
PURPOSE - RTOTAPE copies the relocatable tape files to tape.
USAGE - CALL (CATM, RTOTAPE)

503.6
INPUT - The ATLAS relocatable files

OUTPUT - File RT on tape and a catalog of RT on OUTPUT

RESERVED NAMES - ATLASRT

503.2.15 UPDATE

PURPOSE - UPDATE is used to update the module $LDPL's and relocatables.

USAGE - CALL(CATM,UPDATE(UDL=XXXX$OLD, REL=XXXX$REL,INPUT=intile, OUTPUT=outfile)) where XXXX are the first four letters of the module name.

INPUT - UPDATE correction set. Default file = INPUT.

OUTPUT - a. Updated $LDPL and relocatable files.
   b. Listings on file "outtile" (default=OUTPUT)

RESERVED NAMES - $LDPL, $COMPILE, SNARKF, QX8, QX13, QX18, $OR, $LD, NEW, R1

503.2.16 PRECUP

PURPOSE - PRECUP is used to update a precompiler's $LDPL, relocatables, and absolutes

USAGE - CALL(CATM,PRECUP,N(UDL=XXX$OLD, REL=XXX$REL,ABS=absfile, INPUT=intile,OUTPUT=outfile)) where XXX are the 3 characters identifying the precompiler.

INPUT - Update correction set. Default file=INPUT

OUTPUT - a. Updated $LDPL and relocatable and absolute files
   b. Listings on "outtile" - OUTPUT

RESERVED NAMES - $LDPL,$COMPILE,MACF,
QX8,QX13,QX18,SMOD,BNEW

503.2.17 FULLUP

PURPOSE - FULLUP is used to make a full update of a module's $LDPL and relocatables to get a complete program listing
USAGE - CALL(CATM,FULLUP,N(UDL=XXXXOLD, REL-XXXXREL,INPUT=infile, OUTPUT=outfile)

where XXXX are the first four letters of the module name

INPUT - UPDATE correction set. Default file=INPJT

OUTPUT - a. Updated OLDPL and relocatable files
         b. Listing on file "outfile" (default - OUTPUT)

RESERVED NAMES - OLDPL,COMPILE,SNARKF, QX8,QX13,QX18,CRY,OLD,NEW,R1

503.3 CHECKOUT PROCEDURES

CHECKOUT, CHEKRUN, COMMENT, DATAUP, DTIODISK, DTOTAPE

503.3.1 CHECKOUT

PURPOSE - CHECKOUT is used to write the ATLAS checkout decks to file CHECKOUT.

USAGE - CALL(CATM,CHECKOUT(INPUT=infile, OUTPUT=outfile))

INPUT - File of UPDATE directives. Default - INPUT

OUTPUT - a. The checkout decks requested on file CHECKOUT
         b. Listings on "outfile" (default - OUTPUT)

RESERVED NAMES - None

503.3.2 CHEKRUN

PURPOSE - CHEKRUN is used to run the checkout decks

USAGE = CALL(CATM,CHEKRUN(G=n,INPUT=infile, OUTPUT=outfile)) where n is the number of decks to be run.

INPUT - File of update directives. Default - INPUT

OUTPUT - Listings of n ATLAS executions on "outfile" (default - OUTPUT)

RESERVED NAMES - All data files, F0, F1, F2, F3, F4, F5, QX8, QX13, QX18, CREL, REL, CONTROL, K1

503.8
503.3.3 COMMENT

PURPOSE - COMMENT is used to write the ATLAS checkout form in the dayfile.

USAGE - CALL (CATM, COMMENT)

INPUT - None

RESERVED NAMES - None

503.3.4 DATAUP

PURPOSE - DATAUP is used to perform updates to the ATLAS checkout decks.

USAGE - CALL (CATM, DATAUP (INPUT=intile, OUTPUT=outfile))

INPUT - UPDATE correction set. Default - INPUT.

OUTPUT - a. Updated OLDPL (CHEKOLD).
     b. Modified decks written to CHEKOUT.
     c. Listings on "outfile". (default - OUTPUT)

RESERVED NAMES - NEWPL

503.3.5 DTODISK

PURPOSE - DTODISK copies CHEKOLD from tape file IT.

USAGE - CALL (CATM, DTODISK)

INPUT - File IT on tape.

OUTPUT - CHEKOLD

RESERVED NAMES - IT
503.3.6 DTOTAPE

PURPOSE - DTOTAPE copies CATM and CHEKOLD to tape file QT.

USAGE - CALL (CATM, DTOTAPE)

INPUT - CATM, CHEKOLD

OUTPUT - Tape file QT and a catalog of QT on OUTPUT.

RESERVED NAMES - QT
ATLAS checkout decks are maintained on tape in an UPDATE DLDP format. The decks are maintained and run using procedures on file CATM (sec. 503.3).

The checkout runs conform to the following requirements:

a. data tape or file manipulations are not allowed;

b. each deck is executable as a standard ATLAS job;

c. matrix checksums are printed.

They are set up as follows:

```plaintext
$DECK XXXXnn (or YYYYnn)

    BEGIN CONTROL MATRIX PROGRAM XXXXNN (or YYYYNN)
    PROBLEM ID

    comments describing deck

    CALL REQFL (field length)

    checkout control program

$DEFK

ATLAS checkout data (if required)

$WEQR
```

Each deck name is the same as the control program name and is constructed from the module name and the deck number, e.g., MASS01. If the deck tests any of the following classifications, the prefix Y of the above example is replaced with the appropriate letter.

Preprocessor  - I  
Postprocessor  - Ø  
Plot           - P  
Library routine - L  

Checkout decks should start with a C, e.g., CSTIF03.

Every control program must be a SNAKK program.

The PROBLEM ID briefly describes the checkout deck.
Comments fully describing the purpose of the checkout deck follow the PROBLEM ID statement. These comments supply the following information:

- Module
- Purpose
- Author
- Run History
- Updates
- Run Cost - CRUs, CP Time
- Core
- References
- Method - include description of any checkout switches
- Routines Checked

The call to REQFL requests the field length needed for execution. This call allows the economical running of the deck without exact knowledge of the core requirements.

The control program is terminated by a $WE@R card. Any checkout data present is terminated with a second $WE@R.
## 505. TAPE STRUCTURE

### 505.1 RELOCATABLE TAPE

<table>
<thead>
<tr>
<th>File</th>
<th>Name</th>
<th>Contents</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>CATM</td>
<td>ATLAS control card procedures with random access table</td>
</tr>
<tr>
<td>2</td>
<td>CATN</td>
<td>ATLAS control card procedures without random access table</td>
</tr>
<tr>
<td>3</td>
<td>DUMMØLD</td>
<td>Dummy deck ØLDPL</td>
</tr>
<tr>
<td>4</td>
<td>ACIØLD</td>
<td>ACI ØLDPL</td>
</tr>
<tr>
<td>5</td>
<td>ACIREL</td>
<td>ACI relocatables</td>
</tr>
<tr>
<td>6</td>
<td>ACI</td>
<td>ATLAS Catalog Interpreter</td>
</tr>
<tr>
<td>7</td>
<td>SYSSTFØ</td>
<td>ACI statement file</td>
</tr>
<tr>
<td>8</td>
<td>ATLASPCØLD</td>
<td>ATLASPC ØLDPL</td>
</tr>
<tr>
<td>9</td>
<td>ATLASPCREL</td>
<td>ATLASPC relocatables</td>
</tr>
<tr>
<td>10</td>
<td>ATLASØLD</td>
<td>ATLAS precompiler</td>
</tr>
<tr>
<td>11</td>
<td>MACØLD</td>
<td>MAC ØLDPL</td>
</tr>
<tr>
<td>12</td>
<td>MACREL</td>
<td>MAC relocatables</td>
</tr>
<tr>
<td>13</td>
<td>MAC</td>
<td>MAC precompiler</td>
</tr>
<tr>
<td>14</td>
<td>MACLIB</td>
<td>MAC library</td>
</tr>
<tr>
<td>15</td>
<td>SNKØLD</td>
<td>SNARK ØLDPL</td>
</tr>
<tr>
<td>16</td>
<td>SNKREL</td>
<td>SNARK relocatables</td>
</tr>
<tr>
<td>17</td>
<td>SNARK</td>
<td>SNARK precompiler</td>
</tr>
<tr>
<td>18</td>
<td>SNKLØLD</td>
<td>SNARK library ØLDPL</td>
</tr>
<tr>
<td>19</td>
<td>SNKLREL</td>
<td>SNARK library relocatables</td>
</tr>
<tr>
<td>20</td>
<td>SNKLIB</td>
<td>SNARK library</td>
</tr>
<tr>
<td>21</td>
<td>TRACØLD</td>
<td>TRACE ØLDPL</td>
</tr>
<tr>
<td>22</td>
<td>TRACREL</td>
<td>TRACE relocatables</td>
</tr>
<tr>
<td>23</td>
<td>TRACE</td>
<td>TRACE program</td>
</tr>
<tr>
<td>24</td>
<td>ATLASRØVERLAY</td>
<td>ATLASØVERLAY (ATLAS,0,0) relocatables</td>
</tr>
<tr>
<td>25</td>
<td>ATLASØVERLAY</td>
<td>ATLASØVERLAY (ATLAS,0,0) absolutes</td>
</tr>
<tr>
<td>26</td>
<td>DUMMYRØVERLAY</td>
<td>DUMMYRØVERLAY (DUMMY,0,0) relocatables</td>
</tr>
<tr>
<td>27</td>
<td>ALIBØLD</td>
<td>ATLAS library ØLDPL</td>
</tr>
<tr>
<td>28</td>
<td>ALIBREL</td>
<td>ATLAS library relocatables</td>
</tr>
<tr>
<td>29</td>
<td>CLIBREL</td>
<td>Control library relocatables</td>
</tr>
<tr>
<td>30</td>
<td>ILIBØLD</td>
<td>Interactive control library ØLDPL</td>
</tr>
<tr>
<td>31</td>
<td>ILIBREL</td>
<td>Interactive control library relocatables</td>
</tr>
<tr>
<td>32</td>
<td>ADDIØLD</td>
<td>Add/Interpolate ØLDPL</td>
</tr>
<tr>
<td>33</td>
<td>ADDIREL</td>
<td>Add/Interpolate relocatables</td>
</tr>
<tr>
<td>34</td>
<td>AF1ØLD</td>
<td>AF1 ØLDPL</td>
</tr>
<tr>
<td>35</td>
<td>AF1REL</td>
<td>AF1 relocatables</td>
</tr>
<tr>
<td>36</td>
<td>CHØLØLD</td>
<td>CHØLESKY ØLDPL</td>
</tr>
<tr>
<td>37</td>
<td>CHØLREL</td>
<td>CHØLESKY relocatables</td>
</tr>
<tr>
<td>38</td>
<td>DESIØLD</td>
<td>DESIGN ØLDPL</td>
</tr>
<tr>
<td>39</td>
<td>DESIREL</td>
<td>DESIGN relocatables</td>
</tr>
<tr>
<td>40</td>
<td>DUBLØLD</td>
<td>Doublet Lattice ØLDPL</td>
</tr>
<tr>
<td>41</td>
<td>DUBLREL</td>
<td>Doublet Lattice relocatables</td>
</tr>
<tr>
<td>42</td>
<td>EXTRØLD</td>
<td>EXTRACT ØLDPL</td>
</tr>
</tbody>
</table>
505.2 ABSOLUTE TAPE

<table>
<thead>
<tr>
<th>File</th>
<th>Name</th>
<th>Contents</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>CATM</td>
<td>ATLAS control card procedures</td>
</tr>
<tr>
<td>2</td>
<td>ACI</td>
<td>ATLAS Catalog Interpreter</td>
</tr>
<tr>
<td>3</td>
<td>ATLASPC</td>
<td>ATLASPC precompiler</td>
</tr>
<tr>
<td>4</td>
<td>SNARK</td>
<td>SNARK precompiler</td>
</tr>
<tr>
<td>5</td>
<td>SYSTPKØ</td>
<td>ACI statement file</td>
</tr>
<tr>
<td>6</td>
<td>ATLASL</td>
<td>ATLAS library</td>
</tr>
<tr>
<td>7</td>
<td>CLIB</td>
<td>Control library</td>
</tr>
<tr>
<td>8</td>
<td>ILIB</td>
<td>Interactive control library</td>
</tr>
<tr>
<td>9</td>
<td>VLIB</td>
<td>Version library</td>
</tr>
<tr>
<td>10</td>
<td>DUMMYK</td>
<td>ØVERLAY(DUMMY,0,0) relocatables</td>
</tr>
<tr>
<td>11</td>
<td>ATLAS</td>
<td>ØVERLAY(ATLAS,0,0) absolutes</td>
</tr>
<tr>
<td>12</td>
<td>ADDIPØLF</td>
<td>Add/Interpolate absolutes</td>
</tr>
<tr>
<td>13</td>
<td>AF1ØØLF</td>
<td>AF1 absolutes</td>
</tr>
<tr>
<td>14</td>
<td>BUCKOLF</td>
<td>BUCKLING absolutes</td>
</tr>
<tr>
<td>15</td>
<td>CHOLOLF</td>
<td>CHOLESKY absolutes</td>
</tr>
<tr>
<td>16</td>
<td>DESOLF</td>
<td>DESIGN absolutes</td>
</tr>
<tr>
<td>17</td>
<td>DUBLOLF</td>
<td>Doublet Lattice absolutes</td>
</tr>
<tr>
<td>18</td>
<td>EXTROLF</td>
<td>EXTRACT absolutes</td>
</tr>
<tr>
<td>19</td>
<td>FLEXOLF</td>
<td>Residual Flexibility absolutes</td>
</tr>
<tr>
<td>20</td>
<td>FLUTOFLF</td>
<td>V-G Flutter absolutes</td>
</tr>
<tr>
<td>21</td>
<td>GRAPOLF</td>
<td>GRAPHICS absolutes</td>
</tr>
<tr>
<td>22</td>
<td>INPTOLF</td>
<td>INPUT absolutes</td>
</tr>
<tr>
<td>23</td>
<td>IN02OLF</td>
<td>INTERPOLATION absolutes</td>
</tr>
<tr>
<td>24</td>
<td>IN02OLF</td>
<td>LOADS absolutes</td>
</tr>
<tr>
<td>25</td>
<td>IN03OLF</td>
<td>MACH5X absolutes</td>
</tr>
<tr>
<td>26</td>
<td>IN04OLF</td>
<td>MASS absolutes</td>
</tr>
<tr>
<td>27</td>
<td>IN05OLF</td>
<td>MERGE absolutes</td>
</tr>
<tr>
<td>28</td>
<td>IN06OLF</td>
<td>MULTIPLY absolutes</td>
</tr>
<tr>
<td>29</td>
<td>IN07OLF</td>
<td>OUTPUT absolutes</td>
</tr>
<tr>
<td>30</td>
<td>INTEOLF</td>
<td>PRINT absolutes</td>
</tr>
<tr>
<td>31</td>
<td>LOADOLF</td>
<td>RH03 absolutes</td>
</tr>
<tr>
<td>32</td>
<td>MACHOLF</td>
<td>STIFFNESS absolutes</td>
</tr>
<tr>
<td>33</td>
<td>MASSOLF</td>
<td>STRESS absolutes</td>
</tr>
<tr>
<td>34</td>
<td>MEGOLF</td>
<td>VIBRATION absolutes</td>
</tr>
<tr>
<td>35</td>
<td>MULTOLF</td>
<td>VIBRATIØN absolutes</td>
</tr>
<tr>
<td>36</td>
<td>OLPTOLF</td>
<td></td>
</tr>
<tr>
<td>37</td>
<td>OPNOFLF</td>
<td></td>
</tr>
<tr>
<td>38</td>
<td>RH03OLF</td>
<td></td>
</tr>
<tr>
<td>39</td>
<td>STIFOLF</td>
<td></td>
</tr>
<tr>
<td>40</td>
<td>STRESOLF</td>
<td></td>
</tr>
<tr>
<td>41</td>
<td>VIBROLF</td>
<td></td>
</tr>
</tbody>
</table>
600. ATLAS PREPROCESSORS

600.1 PURPOSE

The ATLAS Preprocessors read the data for the various ATLAS Processors, and incorporate it into the appropriate matrices for subsequent use. This code also reads matrices from save files generated in previous ATLAS runs.

600.2 ACCESS

The preprocessors are all overlays on file INPTWLF, which is accessed by one of the following Control program statements: (sec. 200, ref. 1-1)

READ INPUT
LOAD FILES(plist)
LOAD MATRIX(plist)

600.3 READ INPUT COMMAND

ATLAS data is divided into sections beginning with "BEGIN name DATA" records. Upon encountering such records, control is transferred to the appropriate secondary overlay to process the ensuing records. Secondary overlays, matrix naming conventions and references to appropriate sections of reference 1-1 are given in table 600-7.
Table 600-1 Preprocessor Secondary Overlays

<table>
<thead>
<tr>
<th>NAME</th>
<th>OVERLAY</th>
<th>SECONDARY</th>
<th>LEADING MATRIX</th>
<th>REF</th>
</tr>
</thead>
<tbody>
<tr>
<td>5C</td>
<td>IN020LF</td>
<td>1</td>
<td>K</td>
<td>106</td>
</tr>
<tr>
<td>ELEMENTKEY</td>
<td>IN010LF</td>
<td>2</td>
<td>K</td>
<td>106</td>
</tr>
<tr>
<td>GEOMETRY</td>
<td>IN010LF</td>
<td>3,10B,14B</td>
<td>G</td>
<td>126</td>
</tr>
<tr>
<td>MATERIAL</td>
<td>IN010LF</td>
<td>4</td>
<td>K</td>
<td>140</td>
</tr>
<tr>
<td>SUBSLT</td>
<td>IN050LF</td>
<td>5</td>
<td>SN,SE</td>
<td>156</td>
</tr>
<tr>
<td>STRESS</td>
<td>IN030LF</td>
<td>6</td>
<td>N</td>
<td>154</td>
</tr>
<tr>
<td>MASS</td>
<td>IN040LF</td>
<td>10B-17B</td>
<td>M</td>
<td>138</td>
</tr>
<tr>
<td>STIFFNESS</td>
<td>IN010LF</td>
<td>20B-27B</td>
<td>K</td>
<td>152</td>
</tr>
<tr>
<td>INTERACT</td>
<td>IN060LF</td>
<td>30B-37B</td>
<td>I</td>
<td>130</td>
</tr>
<tr>
<td>FLUTTER</td>
<td>IN070LF</td>
<td>40B</td>
<td>U</td>
<td>122</td>
</tr>
<tr>
<td>AF1</td>
<td>IN070LF</td>
<td>42B</td>
<td>A</td>
<td>104</td>
</tr>
<tr>
<td>DUBLAT</td>
<td>IN070LF</td>
<td>43B</td>
<td>D</td>
<td>116</td>
</tr>
<tr>
<td>MACHEX</td>
<td>IN070LF</td>
<td>44B</td>
<td>B</td>
<td>136</td>
</tr>
<tr>
<td>RH03</td>
<td>IN070LF</td>
<td>45B</td>
<td>R</td>
<td>150</td>
</tr>
<tr>
<td>LOADS</td>
<td>IN020LF</td>
<td>50B-57B</td>
<td>L</td>
<td>134</td>
</tr>
<tr>
<td>DESIGN</td>
<td>IN030LF</td>
<td>60B-61B</td>
<td>N</td>
<td>112</td>
</tr>
<tr>
<td>DETAIL</td>
<td>IN030LF</td>
<td>62B</td>
<td>N</td>
<td>114</td>
</tr>
</tbody>
</table>

600.4 LOAD COMMANDS

These commands result in the calling of overlay (INPT .F,1,77B). If the substructure options described in section 230, reference 1-1, are used, overlay (1,76B) is also called.

600.5 ADDITION OF PREPROCESSING CAPABILITY

a. Changes to OVERLAY(INPT0LF,1,0)-PREPROC

1. Change dimension of IDATA array.
2. Change DATA statement for IDATA array.
3. Change limit on DO loop ending on statement 12.
4. If the new data capability involves the use of several secondary overlays, flow is controlled by variables LOVLY and NOVLY in which the numbers of the current and next overlays are stored. These are in common block /MODUCOM/, which must also appear in the secondary overlays, which contains a scratch area for communication between secondaries.
5. Change DATA statement for IN0LF array to reflect overlay file.
Sections 701 through 716 discuss the code and structure of the ATLAS technical processors. The basic intent is to make it possible for programmers, unfamiliar with the code, to gain a fair understanding of the functioning of the module prior to actually reading the code. ATLAS communication files, general program method, subroutine and common usage are all presented with this intent.
701. ADDINT PROCESSOR

701.1 GENERAL INFORMATION

701.1.1 Purpose

1. Sum at corresponding reduced frequencies the sets of generalized air force matrices, \([Q]\), for two or more lifting surfaces, and/or
2. Interpolate over a set of generalized air force matrices for an array of reduced frequencies and \(K\)-values to find air force matrices at intermediate \(K\)-values.

701.1.2 Access

This module is called from the ATLAS control program by the EXECUTE ADDINT(plist) statement (sec. 202, ref. 1-1).

701.2 MATRIX ACTIVITY

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>File</th>
</tr>
</thead>
<tbody>
<tr>
<td>Input</td>
<td></td>
<td></td>
</tr>
<tr>
<td>1 ACMij00</td>
<td>Aerodynamic module control matrix</td>
<td>AF10RNF</td>
</tr>
<tr>
<td></td>
<td></td>
<td>DUBLRNF</td>
</tr>
<tr>
<td></td>
<td></td>
<td>MACHRNF</td>
</tr>
<tr>
<td></td>
<td></td>
<td>RF03RNF</td>
</tr>
<tr>
<td></td>
<td>Sxxxxx</td>
<td>FLEXRNF</td>
</tr>
<tr>
<td></td>
<td></td>
<td>ADDIRNF</td>
</tr>
<tr>
<td>2 GFØijkl</td>
<td>Unsteady generalized air force matrices</td>
<td>AF10RNF</td>
</tr>
<tr>
<td></td>
<td></td>
<td>DUBLRNF</td>
</tr>
<tr>
<td></td>
<td></td>
<td>MACHRNF</td>
</tr>
<tr>
<td></td>
<td></td>
<td>RHØ3RNF</td>
</tr>
<tr>
<td></td>
<td>Sxxxxxyy</td>
<td>ADDIRNF</td>
</tr>
<tr>
<td></td>
<td></td>
<td>FLEXRNF</td>
</tr>
<tr>
<td>Output</td>
<td></td>
<td></td>
</tr>
<tr>
<td>1 xxxxxx</td>
<td>ADDINT control matrix</td>
<td>ADDIRNF</td>
</tr>
<tr>
<td>2 xxxxxxyy</td>
<td>Unsteady generalized air force matrices</td>
<td>ADDIRNF</td>
</tr>
<tr>
<td></td>
<td>(summed or interpolated)</td>
<td></td>
</tr>
</tbody>
</table>
A detailed description of the matrix formats is contained in reference 1-2.

701.3 PROGRAM METHOD

ADDINT consists of one primary overlay, named ADDINT, and four secondary overlays named DECPAR, RSPW, RCCIW, and RMW.

701.3.1 OVERLAY (ADDIOFL, 1, 0) - ADDINT

ADDINT establishes labeled common blocks and directs program flow through secondary overlays. No calculations or input/output are performed in ADDINT.

701.3.2 OVERLAY (ADDIOFL, 1, 1) - DECPAR

DECPAR is called to

a. Interpret the execution parameters passed to ADDINT through the ATLAS common block /C0NPARS/.

b. Read the case-condition control matrices written by the unsteady aerodynamics module(s) and extract the arrays of K-values.

c. Determine the storage allocation required by all subsequent ADDINT overlays. The array storage is problem dependent.

d. Any errors discovered during steps a - c will cause diagnostics to be printed and ADDINT execution to be terminated.

701.3.3 OVERLAY (ADDIOFL, 1, 2) - RSPW

For each input k-value, RSPW reads and sums generalized air force matrices, [Q], over all surfaces, and writes the summed matrices on either -

a. MODIRNF as a full matrix if no interpolation is desired, or

b. SCRAT1, in NPARTS vectors, if it is to be read later in RCCIW for interpolation. The size of the vectors, IPSIZE, is determined by available core in the next module, RCCIW, which will have to store two vectors for each of the NINK input [Q] matrices and one vector of the output [Q] matrix.
701.3.4 OVERLAY (ADD1QFLF, 1, 3) - RCCIW

RCCIW produces generalized air force matrices, \([Q]\), for intermediate K-values by interpolating between the \([Q]\) matrices calculated in RSPW. For each partition i of the \([Q]\) matrices generated in RSPW repeat steps a., b., c., and d.

a. Read partition i of all NINK \([Q]\) matrices from RSPW into the rows of the matrix \([GFKIP]\) which is of size NINK x IPSIZE.

b. Using the subroutines CØMCUB fit a chain of cubics through each of the vectors formed by columns of \([GFKIP]\) and the corresponding K-values. This will produce a matrix of slopes whose elements correspond to those of \([GFKIP]\).

For each output K-value repeat steps c. and d.

c. Determine the appropriate K-value interval and interpolate for a partition of the output \([Q]\) matrix.

d. If NPARTS = 1, write the \([Q]\) matrix and the control matrix to ADD1KNF. If NPARTS>1, write the vectors to SCRAT1.

701.3.5 OVERLAY (ADD1QFLF, 1, 4) - RMW

RMW is called to read the NPARTS partitions of each interpolated \([Q]\), merge the partitions, and write the final matrices on ADD1KNF. The control matrix is also written onto ADD1RNF.
### COMMON BLOCK USAGE

<table>
<thead>
<tr>
<th>NAME</th>
<th>(1,0)</th>
<th>(1,1)</th>
<th>(1,2)</th>
<th>(1,3)</th>
<th>(1,4)</th>
</tr>
</thead>
<tbody>
<tr>
<td>ADDINT</td>
<td></td>
<td>DECPAk</td>
<td>RSPW</td>
<td>RCCIN</td>
<td>RMW</td>
</tr>
</tbody>
</table>

| CØNPARS | x     | x     | x     | x     | x     |
| KERRØR  | x     |       | x     | x     | x     |
| KORNDM  | x     | x     |       | x     | x     |
| ERRÇØM  | x     | x     | x     | x     | x     |
| FILÇØM  | x     | x     | x     | x     | x     |
| KINCØM  | x     | x     | x     | x     | x     |
| KØTCØM  | x     | x     | x     | x     | x     |
| ØPTÇØM  | x     | x     | x     | x     | x     |
| SIZÇØM  | x     | x     | x     | x     | x     |
| SURÇØM  | x     | x     | x     | x     | x     |

#### 701.4.1 CØNPARS
- **KERRØR** - ATLAS system common blocks, described in section 100.2.

#### 701.4.2 ERRÇØM
- Contains a count of the number of fatal errors diagnosed by ADDINT.

#### FILÇØM
- Contains the names of the ADDINT scratch and output files and the names to be assigned to output matrices.

#### KINCØM
- Contains the array of input reduced frequencies (K-values).

#### KØTCØM
- Contains the array of output reduced frequencies.

#### ØPTÇØM
- Contains program options specifying action to be taken (add and/or interpolate) and the checkout level.

#### SIZÇØM
- Contains variables defining the problem size.

#### SURÇØM
- Contains variables pertinent to the input surfaces: generating program, Mach number, span, altitude, Bref, etc.
702. AF1 PROCESSOR

702.1 GENERAL INFORMATION

702.1.1 Purpose

The AF1 Processor generates pressure distributions, sectional forces, and generalized air forces for general three-dimensional configurations using modified strip theory (ref. 702-1). Execution options include:

1. Use of externally generated vibration mode shapes or internally generated rigid body modes
2. One plane of symmetry
3. Experimental correction data
4. Quasi-steady or unsteady analysis

702.1.2 Access

This module is called from the ATLAS control program by the EXECUTE AF1 statement (sec. 204, ref. 1-1).

702.2 MATRIX ACTIVITY

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>File</th>
</tr>
</thead>
<tbody>
<tr>
<td>Input</td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>AFCCi</td>
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<tr>
<td>2</td>
<td>AFCFi</td>
<td>DATARNF</td>
</tr>
<tr>
<td>3</td>
<td>AFCGi</td>
<td>DATARNF</td>
</tr>
<tr>
<td>4</td>
<td>AFCSi</td>
<td>DATARNF</td>
</tr>
<tr>
<td>5</td>
<td>AFCSI</td>
<td>DATARNF</td>
</tr>
<tr>
<td>6</td>
<td>AFMCi</td>
<td>DATARNF</td>
</tr>
<tr>
<td>7</td>
<td>AFSGi</td>
<td>DATARNF</td>
</tr>
<tr>
<td>8</td>
<td>AFSLi</td>
<td>DATARNF</td>
</tr>
<tr>
<td>9</td>
<td>AFRBi</td>
<td>DATARNF</td>
</tr>
<tr>
<td>10</td>
<td>AFTCi</td>
<td>DATARNF</td>
</tr>
<tr>
<td>11</td>
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</tr>
<tr>
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<td>AFUNi</td>
<td>DATARNF</td>
</tr>
<tr>
<td>13</td>
<td>AFYGi</td>
<td>DATARNF</td>
</tr>
<tr>
<td>14</td>
<td>Cddi</td>
<td>INTERNF</td>
</tr>
<tr>
<td>15</td>
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<td>INTERNF</td>
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Output

<table>
<thead>
<tr>
<th>Module Name</th>
<th>Overlay Name</th>
<th>Level</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ACMij</td>
<td>Control and Size Data</td>
<td>AF10RNPF</td>
<td></td>
</tr>
<tr>
<td>CAYijAl</td>
<td>Component Forces</td>
<td>AF10RNPF</td>
<td></td>
</tr>
<tr>
<td>CGCi j</td>
<td>Control Surface Geometry</td>
<td>AF10RNPF</td>
<td></td>
</tr>
<tr>
<td>CTCij</td>
<td>Geometry Correspondence Table</td>
<td>AF10RNPF</td>
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</tr>
<tr>
<td>GF0ijAl</td>
<td>Generalized Airforces</td>
<td>AF10RNPF</td>
<td></td>
</tr>
<tr>
<td>M1Cij</td>
<td>Main Surface Geometry (Part 1)</td>
<td>AF10RNPF</td>
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</tr>
<tr>
<td>M2Cij</td>
<td>Main Surface Geometry (Part 2)</td>
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</tr>
<tr>
<td>S1ijAl</td>
<td>Static Induction Matrix</td>
<td>AF10RNPF</td>
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<tr>
<td>SAYijAl</td>
<td>Sectional Forces</td>
<td>AF10RNPF</td>
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<td>TGCij</td>
<td>Tab Surface Geometry</td>
<td>AF10RNPF</td>
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</tr>
<tr>
<td>Wxxij</td>
<td>Mode Shapes</td>
<td>AF10RNPF</td>
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</tr>
<tr>
<td>XM0ij</td>
<td>Lift Curve Slopes</td>
<td>AF10RNPF</td>
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</tr>
</tbody>
</table>

702.3 PROGRAM METHOD

The AF1 module includes the primary overlay and four secondary overlays on absolute file AF10QLF.

The AF1 module includes the primary overlay and four secondary overlays on absolute file AF10QLF.

Module Name | Overlay Name | Level | Description |
<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>AF11</td>
<td>Controls flow of execution</td>
<td></td>
<td></td>
</tr>
<tr>
<td>AFGEQBM</td>
<td>Generates geometry data</td>
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<td></td>
</tr>
<tr>
<td>AFSl</td>
<td>Generates static induction matrix</td>
<td></td>
<td></td>
</tr>
<tr>
<td>AFMODE</td>
<td>Generates mode shapes</td>
<td></td>
<td></td>
</tr>
<tr>
<td>AFGAF</td>
<td>Generates pressures, sectional forces, and generalized airforces.</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

702.3.1 OVERLAY (AF10QLF, 1,0) - AF1

a. Retrieves and checks execution parameters from common block /CONPARS/.

b. Reads control information from file DATARNF and stores this data in labeled common block /CTRL/ for communication with secondary overlays.

c. Each secondary overlay is preloaded to determine the length of available blank common storage. A summary of available and required blank common area is printed. The job is aborted if insufficient field length is available for the problem size.

d. Secondary overlays (1,1), (1,2), (1,3), and (1,4) are called.
e. Prints a job summary containing execution times for each secondary overlay.

702.3.2 \texttt{OVERLAY(AF10DLF,1,1)-AFGEM}

Generates strip geometry data

a. Reads main surface, control surface, and tab surface geometry input data matrices from file DATARNF.

b. Computes strip centerline 1/2 chord, 3/4 chord and elastic axis coordinates; strip dihedrals, strip widths, and static induction geometry parameters for each strip.

c. Outputs strip geometry matrices to file AFI0RNF.

702.3.3 \texttt{OVERLAY(AF10DLF,1,2)-AFSI}

Generates the static induction matrix

a. Reads static induction geometry matrix from file DATARNF.

b. Computes 2-D or 3-D static induction matrix, $S$, depending on the user assigned optional value of TWOD.

c. Outputs the static induction matrix to file AFI0RNF.

702.3.4 \texttt{OVERLAY(AF10DLF,1,3)-AFMODE}

Generates mode shapes.

a. Reads geometry data matrices from file AFI0RNF.

b. If elastic modes have been specified, the modal control matrix is read from file DATARNF and the modal coefficient matrices are read from file INTERNF.

c. Displacements and relative rotations are computed for each strip to generate the mode shape matrix.

d. Partitions of the mode shape matrix are written on file AFI0RNF.
e. If unit rotation modes have been specified, the unit rotations control matrix is read from file DATARNF.

f. Relative rotations are computed for each strip to generate the mode shape matrix.

g. Partitions of the mode shape matrix are written on file AF10RNF.

h. If rigid body modes have been specified, the rigid body modes matrix is read from file DATARNF.

i. Displacements and slopes are computed for each strip on each main surface to generate the mode shape matrix PHI.

j. Partitions of the mode shape matrix are written on file AF10RNF.

702.3.5 \texttt{OVERLAY(AF10\&LF,1,4)-APGAF}

Generates aeroelastic forces.

a. Reads geometry, modal and option data from DATARNF and AF10RNF. Modifies lift and moment coefficients. Loops thru e, on Kvalue (or once) to compute unsteady forces (or quasi-steady forces).

b. Computes oscillatory derivative matrix, D.

c. Computes and outputs to AF10RNF sectional forces for each strip (PHI)$^{-1}$D (PHI).

d. Computes and outputs to AF10RNF component forces for each strip, (PHI) S,$^{-1}$D\&.

e. If quasi-steady forces are required then terminates, otherwise computes and outputs to AF10RNF generalized airforces.
COMMON BLOCK USAGE

<table>
<thead>
<tr>
<th>NAME</th>
<th>OVERLAY: AF100LF</th>
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</thead>
<tbody>
<tr>
<td>AFFILES</td>
<td>(1,0)</td>
</tr>
<tr>
<td>BCINDX</td>
<td>x</td>
</tr>
<tr>
<td>CØNFARS</td>
<td>x</td>
</tr>
<tr>
<td>CØNTRL</td>
<td>x</td>
</tr>
<tr>
<td>ERRMSG</td>
<td>x</td>
</tr>
<tr>
<td>ERRSUM</td>
<td>x</td>
</tr>
<tr>
<td>KERRØR</td>
<td>x</td>
</tr>
<tr>
<td>KØRNDM</td>
<td>x</td>
</tr>
<tr>
<td>LACØRE</td>
<td>x</td>
</tr>
</tbody>
</table>

*KERRØR*, *CØNFARS*, *KØRNDM* are ATLAS system common blocks.

BCINDX: Contains blank common array indices.

CØNTRL: Contains program control and size information.

ERRMSG: Contains array of error messages.

ERRSUM: Contains error title and error count.

AFFILES: Contain AF1 binary scratch file names.

LACØRE: Contains lengths of available core for each secondary overlay of AF1.
703. DESIGN PROCESSOR

703.1 GENERAL INFORMATION

703.1.1 Purpose

1. Produce margins of safety.
2. Update element properties.
3. Record and display history.
4. Optimize composite structure.
5. Smooth element properties.

703.1.2 Access

This module is called from the ATLAS control program by the EXECUTE DESIGN(p1ist) statement, (sec. 212, ref. 1-1).

703.2 MATRIX ACTIVITY

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>File</th>
</tr>
</thead>
<tbody>
<tr>
<td>Input</td>
<td></td>
<td></td>
</tr>
<tr>
<td>1 . N/LL/4WC</td>
<td>Compression allowables</td>
<td>DATARNF</td>
</tr>
<tr>
<td>2 . N/LL/4WS</td>
<td>Shear allowables</td>
<td>DATARNF</td>
</tr>
<tr>
<td>3 . NBI001a</td>
<td>Buckling interaction data matrix</td>
<td>DATARNF</td>
</tr>
<tr>
<td>4 . NBUCTAB</td>
<td>Buckling table index</td>
<td>DATARNF</td>
</tr>
<tr>
<td>5 . NCO01ba</td>
<td>Design load control</td>
<td>DATARNF</td>
</tr>
<tr>
<td>6 . NLL/CRba</td>
<td>Design loadcases</td>
<td>DATARNF</td>
</tr>
<tr>
<td>7 . NDP001a</td>
<td>Design control</td>
<td>DATARNF</td>
</tr>
<tr>
<td>8 . NDD001a</td>
<td>Temperature data control</td>
<td>DATARNF</td>
</tr>
<tr>
<td>9 . NITYPEa</td>
<td>Element type and partitions</td>
<td>DATARNF</td>
</tr>
<tr>
<td>10 . NKS001a</td>
<td>Element control</td>
<td>DATARNF</td>
</tr>
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<td>11 . NL001ba</td>
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<td>12 . NMATERa</td>
<td>Material code reference</td>
<td>DATARNF</td>
</tr>
<tr>
<td>13 . NMS001a</td>
<td>Margins of safety</td>
<td>DATARNF</td>
</tr>
<tr>
<td>14 . N/GCN/TLka</td>
<td>Optimization Control matrix</td>
<td>DATARNF</td>
</tr>
<tr>
<td>15 . N/GDVCCa</td>
<td>Variable constraint control</td>
<td>DATARNF</td>
</tr>
<tr>
<td>16 . N/GD001a</td>
<td>Optimization data</td>
<td>DATARNF</td>
</tr>
<tr>
<td>17 . NPAR/AMa</td>
<td>Parameters</td>
<td>DATARNF</td>
</tr>
<tr>
<td>18 . NPB001a</td>
<td>Boundary data</td>
<td>DATARNF</td>
</tr>
<tr>
<td>19 . NPD001a</td>
<td>Design data</td>
<td>DATARNF</td>
</tr>
<tr>
<td>20 . N/SMCN/TLa</td>
<td>Smoothing property control</td>
<td>DATARNF</td>
</tr>
<tr>
<td>21 . N/SMK/TLa</td>
<td>Smoothing problem key</td>
<td>DATARNF</td>
</tr>
<tr>
<td>22 . N/SP001a</td>
<td>Smoothing property data</td>
<td>DATARNF</td>
</tr>
<tr>
<td>23 . N/ST001a</td>
<td>Restraining data</td>
<td>DATARNF</td>
</tr>
<tr>
<td>24 . NVAR/1Aa</td>
<td>Variable constraint controls</td>
<td>DATARNF</td>
</tr>
<tr>
<td>25 . LC00/Rba</td>
<td>Loadcase correspondence</td>
<td>DATARNF</td>
</tr>
<tr>
<td>Name</td>
<td>Description</td>
<td>File</td>
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<td>DATARNF</td>
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<td>Element subsets</td>
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<td>SLCSTba</td>
<td>Stress loadcase table</td>
<td>STRERNF</td>
</tr>
<tr>
<td>ST001ba</td>
<td>Stress matrix</td>
<td>STRERNF</td>
</tr>
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</table>

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>File</th>
</tr>
</thead>
<tbody>
<tr>
<td>DESPARa</td>
<td>History parameters</td>
<td>DESIRNF</td>
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</tr>
<tr>
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<td>Resize minimum margins</td>
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</tr>
<tr>
<td>T001cbca</td>
<td>Thermal margin of safety</td>
<td>DESIRNF</td>
</tr>
</tbody>
</table>

(1) Also on SCOORNF

A detailed description of the matrix formats is contained in reference 1-2.

703.3 PROGRAM METHOD

The DESIGN module consists of a primary overlay DESIGN and ten secondary overlays, K\textsc{kontrol}, \textsc{strength}, \textsc{history}, \textsc{resize}, \textsc{flutter}, \textsc{datamw}, \textsc{optimum}, \textsc{smooth}, \textsc{therml}, and \textsc{thermlx}.

703.3.1 \texttt{OVERLAY(DES,OLF,1,0)} - DESIGN

a) Controls execution of secondary overlays by using array in common block /\textsc{llocpars}/. This array is established by the K\textsc{kontrol} overlay, and contains an entry for each overlay that is to be executed. If multiple stage executions are requested, the overlay finds the additional information in /\textsc{llocpars}/.

b) Common blocks /\textsc{commask}/ and /\textsc{ncors}1/ are loaded by data statements in this overlay.
703.3.2 OVERLAY(DES1QLF, 1, 1) - KONTROL

This overlay performs the managing function of the DESIGN module and does the following:

a) Sets defaults.

b) Reads execution parameters in /CONPARS/ and translates them to module directives, which are stored in common blocks /LÅLECM/, /LÅCCNT/, /LÅCFLTK/, /LÅCHIST/, /LÅCPA:/ and /REÇNTk/. Produces diagnostics for unrecognized parameters.

c) Sets variables, file names and overlay names.

703.3.3 OVERLAY (DES1QLF, 1, 2) - STRENGTH

This overlay produces strength margins of safety.

a) It reads material allowables (produced by the material preprocessor), buckling allowables (produced by the design preprocessor), element properties (produced by the stiffness preprocessor), design data, loads data and temperature data (all produced by the design preprocessor) and finally stresses (produced by the stress processor). Based on these data it produces output margins of safety for strength.

b) The overlay also contains buckling criteria for plate-like elements which can be applied either in one step or by iterating to convergence as indicated by execution parameters.

c) The output from the overlay is a set of margins of safety and minimum margins of safety which can be either "pure strength" margins or a combination of strength and buckling.

703.3.4 OVERLAY (DES1QLF, 1, 3) - HISTORY

a) Writes all margins of safety on DESIGN at time of execution if requested by user.

b) Produces matrix containing history of margins of safety from previous cycles for output print.

703.3.5 OVERLAY (DES1QLF, 1, 4) - RESIZE

This overlay updates the element properties in the KFF-matrices on DATAINF.
a) It reads bound data, design data, restraining data, input margin data, element property data (all on DATARNF) and calculated margins of safety (on DESIRNF).

b) Updates element properties in the KSF matrices with regard to calculated margins of safety subject to the user constraints which can be input, calculated or introduced as execution parameters.

703.3.6 OVERLAY (DES10LF, 1, 5) - FLUTTER

a) This overlay receives input data through the execution parameters (subsets and associated factors). These are converted to margins of safety for updating of element properties. This serves two purposes: to update structure for simple contacts and to produce "flutter constraints" (equivalent to calculated lower bounds on element proper"

703.3.7 OVERLAY (DES10LF, 1, 6) - DATAMOV

The function of this overlay is purely administrative. It saves "old" element properties on DESIRNF in order to guarantee data integrity and to assure an alternate restart point for a new resizing.

703.3.8 OVERLAY (DES10LF, 1, 11) - OPTIMUM

This overlay performs optimizations of composite elements (CPLATE and COVER). It is built around the concept of local optimization and operates on a set of problems defined in the input as element subsets. The constraints are of strength type and the design variables can be coupled by directives in the input stream.

703.3.4 OVERLAY (DES10LF, 1, 12) - SMOOTHG

This overlay changes (smooths) element properties according to the specifications provided by the user in the smoothing data.

703.3.10 OVERLAY (DES10LF, 1, 13) - THERMLI

This overlay initializes data for thermal design margins of safety.

It reads element properties (produced by the stiffness preprocessor), design data and thermal loads data.
(produced by the design preprocessor), and stresses (produced by the stress processor). These data are collected and stored in a single block of data for each element.

The output from the overlay is a partitioned scratch matrix containing all element data (excluding material allows) required for thermal design margins of safety.

703.3.11 OVERLAY (DESIGNF, 1, 14) - THERMIX

This overlay produces thermal design margins of safety.

It reads material allows (produced by the material preprocessor) and element data (produced by the design preprocessor). Based on these data it produces output margins of safety for thermal design.

The output from the overlay is a set of margins of safety and minimum margins of safety for thermal design.
<table>
<thead>
<tr>
<th>NAME</th>
<th>OVERLAY</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
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<tr>
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<td>KERROR</td>
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</tr>
<tr>
<td>RECONTR</td>
<td>X</td>
</tr>
<tr>
<td>REVECT</td>
<td></td>
</tr>
<tr>
<td>THERCMN</td>
<td></td>
</tr>
<tr>
<td>THERCMX</td>
<td></td>
</tr>
<tr>
<td>UFNOOP</td>
<td></td>
</tr>
</tbody>
</table>
703.4.1 System Common Blocks

/C0NPARS/: ATLAS system common blocks detailed in sec. 100.2.

703.4.2 Design Common Blocks

/CMN1/: Contains information for the optimizer in the composite optimization.

/COMMASK/: Contains bit information for masking.

/COMSCK/: Scratch common block.

/DALEC0M/: Contains information regarding iteration for solution of nonlinear margins of safety in the STRNGTH overlay.

/DATAMS/: Contains information required to produce margins of safety for each element in the STRNGTH overlay.

/DESSCRT/: Scratch common block.

/INIT/: Information concerning the initiation of an optimization for the composite elements.

/LOCCONT/: Contains vector defining execution file names and overlay names.

/L0CLTTR/: Contains information pertaining to the flutter execution of DESIGN.

/L0CCHIST/: Contains information pertaining to the history execution of DESIGN.

/L0CFAKS/: Contains execution variables for DESIGN.

/MACOM/: Information for execution of the subroutine MAMULT.

/NCORES/: Contains element description for all element types and size of output partitions.

/ØLFLAG/: Contains pointers and flags for STRNGTH overlay.
/OPTCON/: Contains pointers and flags for execution of the composite optimization.

/OPTCRR/: Contains scratch pointers for the composite optimization.

/OPTLUD/: Contains scratch matrices for conversion of strains to stresses and transformation to element frames in the composite optimization.

/OPTPNS/: Position numbers for active positions in the composite optimization.

/OPTPRO/: Flags and pointers for output from the composite optimization.

/OPTRSC/: Information describing critical laminae and related information.

/OPTRSL/: Criterion and convergence flags for composite optimization.

/OPTVARI/: Constraint information for the composite optimization.

/RECONTR/: Contains flags and pointers for the RESIZE overlay.

/REVECT/: Contains information required for one element in order to update element properties in the RESIZE overlay.

/TERMCM/: Contains flags and pointers for the THERMLI overlay.

/THERCMX/: Contains flags and pointers for the THERMLX overlay.

/UPKOP/: Contains flags and pointers for the SMOOTH overlay.
704. DUBLAT PROCESSOR

704.1 GENERAL INFORMATION

704.1.1 Purpose

The DUBLAT Processor generates pressure distributions, stability derivatives, and generalized air forces for general three-dimensional configurations using the doublet lattice method (ref. 704-1). Execution options include:

1. Use of externally generated vibration mode shapes or internally generated rigid body modes.
2. One or two planes of symmetry.
3. Pressure and normal wash corrections.
4. Reuse of a previously generated kernel matrix at selected Mach numbers and reduced frequency values.

704.1.2 Access

This module is called from the ATLAS control program by the EXECUTE DUBLAT(plist) statement (sec. 216, ref. 1-1).

704.2 MATRIX ACTIVITY

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>File</th>
</tr>
</thead>
<tbody>
<tr>
<td>Input</td>
<td></td>
<td></td>
</tr>
<tr>
<td>1 DCCS100</td>
<td>Control and size data</td>
<td>DATARNF</td>
</tr>
<tr>
<td>2 DLPGI00</td>
<td>Lifting surface geometry</td>
<td>DATARNF</td>
</tr>
<tr>
<td>3 DLPGI00</td>
<td>Body interference surface</td>
<td>DATARNF</td>
</tr>
<tr>
<td>4 DLX100</td>
<td>Body doublet geometry</td>
<td>DATARNF</td>
</tr>
<tr>
<td>5 DLXi00</td>
<td>Velocity profiles</td>
<td>DATARNF</td>
</tr>
<tr>
<td>6 DLXi00</td>
<td>Pressure scaling data</td>
<td>DATARNF</td>
</tr>
<tr>
<td>7 DLX100</td>
<td>Modal control data</td>
<td>DATARNF</td>
</tr>
<tr>
<td>8 DLX100</td>
<td>Rigid body modes</td>
<td>DATARNF</td>
</tr>
<tr>
<td>9 DLX100</td>
<td>Subset data</td>
<td>DATARNF</td>
</tr>
<tr>
<td>10 CDX100</td>
<td>Modal interpolation arrays</td>
<td>INTERNF</td>
</tr>
<tr>
<td>11 INTABLE</td>
<td>Interpolation table</td>
<td>INTERNF</td>
</tr>
</tbody>
</table>
### Output

<p>| | | | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>B1Cij00</td>
<td>Box geometry (part 1)</td>
<td>DUBLRNF</td>
</tr>
<tr>
<td>2</td>
<td>B2Cij00</td>
<td>Box geometry (part 2)</td>
<td>DUBLRNF</td>
</tr>
<tr>
<td>3</td>
<td>ACMij00</td>
<td>Control and size data</td>
<td>DUBLRNF</td>
</tr>
<tr>
<td>4</td>
<td>DBCij00</td>
<td>Body doublet geometry</td>
<td>DUBLRNF</td>
</tr>
<tr>
<td>5</td>
<td>GF0ijkl</td>
<td>Generalized air forces</td>
<td>DUBLRNF</td>
</tr>
<tr>
<td>6</td>
<td>M1Oij00</td>
<td>1/4 chord displacements</td>
<td>DUBLRNF</td>
</tr>
<tr>
<td>7</td>
<td>M3Oij00</td>
<td>3/4 chord slopes and displ.</td>
<td>DUBLRNF</td>
</tr>
<tr>
<td>8</td>
<td>PD0ijkl</td>
<td>Pressure differences</td>
<td>DUBLRNF</td>
</tr>
<tr>
<td>9</td>
<td>PSCij00</td>
<td>Pressure scaling data</td>
<td>DUBLRNF</td>
</tr>
<tr>
<td>10</td>
<td>Q00xxkl</td>
<td>Quasi-inverse matrix</td>
<td>DUBLRNF</td>
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<tr>
<td>11</td>
<td>SBCij00</td>
<td>Strip/box corresp. table</td>
<td>DUBLRNF</td>
</tr>
<tr>
<td>12</td>
<td>SD0ijkl</td>
<td>Stability derivatives</td>
<td>DUBLRNF</td>
</tr>
<tr>
<td>13</td>
<td>SFBiijkl</td>
<td>Body sectional forces</td>
<td>DUBLRNF</td>
</tr>
<tr>
<td>14</td>
<td>SF0ijkl</td>
<td>Sectional forces</td>
<td>DUBLRNF</td>
</tr>
<tr>
<td>15</td>
<td>SGCij00</td>
<td>Strip geometry</td>
<td>DUBLRNF</td>
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<tr>
<td>16</td>
<td>VPCij00</td>
<td>Velocity profile data</td>
<td>DUBLRNF</td>
</tr>
</tbody>
</table>

A detailed description of the matrix formats is contained in reference 1-2.

### PROGRAM METHOD

The DUBLAT module includes the primary overlay and seven secondary overlays on absolute file DUBLAT.F.

<table>
<thead>
<tr>
<th>Program Name</th>
<th>Overlay Name</th>
<th>Overlay Level</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>DUBLAT</td>
<td>INPUTG</td>
<td>(1,0)</td>
<td>Controls flow of execution</td>
</tr>
<tr>
<td></td>
<td>M0DEB</td>
<td>(1,1)</td>
<td>Generates geometry and option data</td>
</tr>
<tr>
<td></td>
<td>M0DEW</td>
<td>(1,2)</td>
<td>Generates 1/4 chord box displacements</td>
</tr>
<tr>
<td></td>
<td>GENDW</td>
<td>(1,3)</td>
<td>Generates 3/4 chord box displacements and slopes</td>
</tr>
<tr>
<td></td>
<td>QUASII</td>
<td>(1,4)</td>
<td>Generates kernel and wash matrices</td>
</tr>
<tr>
<td></td>
<td>FUTSOL</td>
<td>(1,5)</td>
<td>Generates quasi-inverse of kernel matrix and solution vectors</td>
</tr>
<tr>
<td></td>
<td>M0DFIN</td>
<td>(1,6)</td>
<td>Generates solution vectors from a previously generated quasi-inverse</td>
</tr>
<tr>
<td></td>
<td></td>
<td>(1,7)</td>
<td>Generates pressures, sectional forces, stability derivatives, and generalized forces</td>
</tr>
</tbody>
</table>
OVERLAY (DUBLヶLF, 1, 0) – DUBLAT

a. Retrieves and checks execution parameters from common block /C\0NPARS/.

b. Reads control information from file DATARNF and stores this data in labeled common block /C\0NRLO/ for communication with secondary overlays.

c. Each secondary overlay is preloaded to determine the length of available blank common storage. A summary of available and required blank common area is printed. The job is aborted if insufficient field length is available for the problem size.

d. Secondaries (1, 1), (1, 2) and (1, 3) are called only once for each execution of the DUBLAT (1, 0) overlay, while the (1, 4) – (1, 7) secondary overlays are called for each combination of reduced frequency and Mach number to be executed.

e. Prints a job summary containing execution times for each secondary overlay.

OVERLAY (DUBLʉLF, 1, 1) – INPUTG

a. Reads lifting surface and interference surface geometry input data matrices from DATARNF.

b. Computes box coordinates of sending (centerline 1/4 chord) and receiving (centerline 3/4 chord) points, box dihedral, and box inboard and outboard coordinates for each box.

c. Outputs box geometry matrices to file DUBLRNF.

d. Reads doublet geometry input data matrix from file DATARNF.

e. Computes doublet element radii and centerline coordinates for each box, doublet.

f. Outputs body doublet geometry matrix to file DUBLRNF.

g. Reads pressure correction input data matrix from file DATARNF.

h. Determines the operation (pressure scaling or pressure replacement) to be made on each box.
i. Outputs pressure correction data matrix to file DUBLRNF.

j. Reads velocity profile input data matrix from file DATARNF.

k. Computes the velocity ratio, \( v_{\text{local}}/v_{\text{free stream}} \), to be applied to each box.

l. Outputs the velocity profile matrix to file DUBLRNF.

704.3.3 OVERLAY (DUBLQGF, 1, 2) – MODE

a. Reads modal control matrix from file DATARNF (if elastic modes are to be used) or rigid body matrix from file DATARNF (if rigid body modes are to be used).

b. If modes are to be applied to lifting surfaces, then

   (1) the box geometry matrix is read from file DUBLRNF.

   (2) if elastic modes are to be used, the box subset matrix is read from file DATARNF and each modal coefficient array matrix is read from file INTERNF.

   (3) box quarter chord displacements are computed using subroutine AINTG for each mode to be applied to each box.

c. If elastic modes are to be applied to body interference panels then

   (1) the strip/box correspondence table is read from file DUBLRNF.

   (2) each modal coefficient array matrix is read from file INTERNF.

   (3) box quarter chord displacements are computed using subroutine AINTG for each mode to be applied to each box.

d. If modes are to be applied to body doublets then

   (1) the doublet geometry matrix is read from file DUBLRNF.
(2) if elastic modes are to be used, each modal coefficient matrix is read from file INTERNF. Otherwise, the rigid body modes matrix is read from file DATARNF.

(3) doublet centerline displacements are computed using subroutine AINTG.

e. The quarter chord displacements matrix is output to file DUBLRNF.

704.3.4 OVERLAY (DUBLRLF, 1, 3) - MODEW

a. Reads modal control matrix from file DATARNF (if elastic modes are to be used) or rigid body matrix from file DATARNF (if rigid body modes are to be used).

b. If modes are to be applied to lifting surfaces then

(1) the box geometry matrix is read from file DUBLRNF and the subset data matrix is read from file DATARNF.

(2) if velocity profiles are to be applied to strips the velocity profile matrix is read from file DUBLRNF.

(3) if elastic modes are to be used, each modal coefficient array matrix is read from file INTERNF.

(4) box three-quarter chord displacements and slopes are computed using subroutine AINTG for each mode to be applied to each box.

(5) wash values (modified by the velocity profile effect) are computed for each box.

c. If elastic modes are to be applied to body interference panels then

(1) the strip/box correspondence table is read from file DUBLRNF.

(2) each modal coefficient array matrix is read from file INTERNF.

(3) box three-quarter chord displacements and slopes are computed using subroutine AINTG for each mode to be applied to each box.
(4) Wash values are computed for each box.

d. The wash matrix is output to file DUBLRNF.

e. If body doublets were defined, then

(1) The body doublet geometry matrix is read from file DUBLRNF.

(2) If elastic modes are to be used, each modal coefficient matrix is read from file INTERNF (otherwise the rigid body modes matrix is read from file DATAhNF).

(3) Doublet axis displacements and slopes are computed using subroutine AINTG.

(4) The derivative of the doublet axis slopes is computed.

(5) Using displacements, slopes, and derivatives of slopes, the incremental pressures due to doublets are computed and output to scratch files.

704.3.5 OVERLAY (DUBLQLF,1,4) - GENDW

Generates the kernel matrix, [D], and the wash matrix [W].

a. If an existing quasi-inverse matrix is to be used, skips to step e.

b. The box geometry matrices and strip/box correspondence matrix are read from file DUBLRNF.

c. Loops on boxes to compute elements of the kernel matrix, [D], using subroutines INCRØ, KERNEL, and SNPDF.

d. Outputs kernel matrix to file DUBLRNF.

e. If modal data has been defined, the box geometry matrices and strip/box correspondence matrix are read from file DUBLRNF in preparation for generating the wash matrix.

f. Loops on boxes to generate a single K value wash vector for each mode. Each wash vector is output to scratch file SC4FIL.

704.6
704.3.6 **OVERLAY (DUBLRNF,1,5) - QUASII**

a. Reads rows of the kernel matrix \([D]\) into blank common until either all rows have been read or the available blank common has been filled.

b. Performs Gauss elimination on the partitioned \([D]\) matrix.

c. Outputs the upper and lower parts of the eliminated partition to two different scratch files (the lower part contains the elimination multipliers).

d. If modal data is present, the wash vectors are read and the elimination multipliers are applied to each vector.

e. Back substitution is performed to solve the system of complex equations \([D]^{-1}[W]\). The solution vector is output to a scratch file.

f. The quasi-inverse matrix is output to file DUBLRNF in row partition form.

704.3.7 **OVERLAY (DUBLRNF,1,6) - FUTSOL**

Solves the system of complex equations

\[ [D][DELCP=][W] \]

when a quasi-inverse matrix is available from a prior execution of QUASII. The capability to save the quasi-inverse allows the GEANDW overlay to be bypassed, saving a substantial portion of the job cost. This feature applies only when the wash matrix is modified to generate a new solution.

a. Reads the quasi-inverse matrix into blank common in partitioned form.

b. Reads wash vectors into blank common.

c. Applies elimination multipliers to the wash vectors.

d. Back substitution is performed to solve the system of complex equations \([D]^{-1}[W]\). The solution vectors are output to a scratch file.
Generates final pressures, sectional forces, stability derivatives and generalized forces.

a. Solution vectors (pressure coefficients) are read from scratch file and modified by the body doublet effect if doublets were defined.

b. If pressure correction data are defined, pressures are modified accordingly.

c. Loops on strips to compute sectional forces and stability derivatives.

d. Outputs sectional forces to file DUBLRNF.

e. If body doublets exist, computes body sectional forces and modifies stability derivatives.

f. Computes generalized forces.

g. Outputs pressures, stability derivatives, and generalized forces to file DUBLRNF.

704.4 COMMON BLOCK USAGE

<table>
<thead>
<tr>
<th>NAME</th>
<th>OVERLAY: DUBLØLF</th>
</tr>
</thead>
<tbody>
<tr>
<td>KERRØR</td>
<td>x x x x x x x</td>
</tr>
<tr>
<td>CØNPARS</td>
<td>x</td>
</tr>
<tr>
<td>KØRNDM</td>
<td>x x x x x x x</td>
</tr>
<tr>
<td>CØNTROL</td>
<td>x x x x x x x</td>
</tr>
<tr>
<td>ERRSUM</td>
<td>x</td>
</tr>
<tr>
<td>FILES</td>
<td>x x x x x x x</td>
</tr>
<tr>
<td>LACØRE</td>
<td>x x x x x x x</td>
</tr>
<tr>
<td>MATNAM</td>
<td>x</td>
</tr>
<tr>
<td>SMIDØ</td>
<td>x</td>
</tr>
<tr>
<td>BCINDEX</td>
<td>x x x x x</td>
</tr>
<tr>
<td>DLM</td>
<td>x</td>
</tr>
</tbody>
</table>

704.4.1 /KERRØR/, /CØNPARS/, /KØRNDM/ are ATLAS system common blocks, described in section 100.2.
704.4.2 /CØNTKØL/ Contains program control and size information.

/ERAMSG/ Contains array of error messages.

/ERRSUM/ Contains error title and error count.

/FILES/ Contains DUBLAT binary scratch file names.

/LACØRE/ Contains lengths of available core for each secondary overlay of DUBLAT.

/MATNAM/ Contains the portion of the matrix name which is common to all matrices.

/MAIDØ/ SNARK matrix output auxiliary 1D.

/BCINDX/ Contains blank common array indices.

/LIM/ Contains kernel matrix parameters.
705. FLEXAIR PROCESSOR

705.1 GENERAL INFORMATION

705.1.1 Purpose

To calculate generalized airforce matrices that include the effects of the flexibility of vibration modes that are otherwise omitted from the mathematical model of a structure.

705.1.2 Access

This module is called from the ATLAS control program by the EXECUTE FLEXAIR statement (sec. 220, ref. 1-1)

705.2 MATRIX ACTIVITY

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>File</th>
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</thead>
<tbody>
<tr>
<td>Input</td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>xxxxxxxx</td>
<td>Stiffness or Flexibility Matrix</td>
</tr>
<tr>
<td>2</td>
<td>xxxxxxxx</td>
<td>Mass Matrix</td>
</tr>
<tr>
<td>3</td>
<td>ModesVs</td>
<td>Mode Shapes</td>
</tr>
<tr>
<td>4</td>
<td>GSTIFVs</td>
<td>Generalized Stiffness</td>
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<td>5</td>
<td>mode0ab</td>
<td>Partitioned (Subset)</td>
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<tr>
<td>6</td>
<td>AMC or xxxxx</td>
<td>Mode Shapes</td>
</tr>
<tr>
<td></td>
<td>or xxxxx</td>
<td>Aerodynamic module</td>
</tr>
<tr>
<td></td>
<td>or control matrix</td>
<td>Control Matrix</td>
</tr>
<tr>
<td></td>
<td>or FLEXXNF or FLEXXNF</td>
<td>AIC Matrix (Unsteady</td>
</tr>
<tr>
<td></td>
<td>or generalized airforce</td>
<td>matrices)</td>
</tr>
<tr>
<td></td>
<td>or xxxxij</td>
<td>Generalized force</td>
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<tr>
<td></td>
<td>or matrices which include the residual</td>
<td>FLEXAIR control matrix</td>
</tr>
<tr>
<td></td>
<td>flexibility effects</td>
<td>FLEXAIR control matrix</td>
</tr>
</tbody>
</table>

Output

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>File</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>xxxxx</td>
<td>FLEXAIR control matrix</td>
</tr>
<tr>
<td>2</td>
<td>xxxxxajj</td>
<td>Generalized force matrices which include the residual flexibility effects</td>
</tr>
</tbody>
</table>

705.1
705.3 PROGRAM METHOD

FLEXAIR consists of one primary overlay, named FLEXAIR, and six secondary overlays named EXPAR, DATPREP, RESFLXN, RESFLXS, GENCBAR, and GENFPK.

705.3.1 OVERLAY (FLEXOFL, 1, 0) - FLEXAIR

FLEXAIR is the main program (primary overlay) of this ATLAS Utility Module. FLEXAIR establishes labeled common blocks and directs program flow through secondary overlays.

705.3.2 OVERLAY (FLEXOFL, 1, 1) - EXPAR

EXPAR is called to establish the values of the /EXPARS/ common block which contains the controlling variables for the execution of the FLEXAIR utility module by:

a. Setting variables to default values.

b. Deciphering and editing the execution parameters passed to FLEXAIR through the ATLAS labeled common block /CONPARS/. Any errors detected will cause diagnostics to be printed as they are discovered and FLEXAIR execution to be terminated.

c. Modifying values of variables in /EXPARS/ complying with the execution parameters picked up.

705.3.3 OVERLAY (FLEXOFL, 1, 2) - DATPREP

DATPREP is called to establish the working storage area and to read, prepare, and compute intermediate matrices needed for computing the residual flexibility and generalized force matrices. DATPREP goes through the following steps:

a. Establish working storage area.

b. Read the control matrix from the named random file written by the unsteady aerodynamic module for the K-values, BRFF, SPAN, and Mach Number.

c. Loop on number of K-values to read AIC matrices [a] from named random file written by the unsteady aerodynamic modules, to check available working storage area, and write AIC matrix (full or partitioned depending on working storage available) on SC00RNF.
a. Write K-value/Name of AIC matrix, [KVAL], on SCOORNF.

b. Read mode shape matrix [ξ] from VIBRRNF, extract user node and freedom numbers forming matrix [NODH], reposition mode shapes forming matrix [H], and write matrices [NODH] and [H] on SCOORNF.

c. Read generalized stiffness [KSTIFF] from VIBRRNF, check for rigid body modes, and write matrix [GSTIFF] on SCOORNF. The next 5 steps are performed for the singular stiffness case only.

d. Reorder and partition mode shapes [H] into

\[
\begin{bmatrix}
H_{11} & H_{12} \\
H_{21} & H_{22}
\end{bmatrix}
\]

such that \([H_{21}]\) is non-singular.

h. Write partition \([H_{12}]\) on SCOORNF.

i. Compute \([L] = [H_{11}][H_{21}]^{-1}\) and write matrix \([L]\) on SCOORNF.

j. Read mass matrix \([M]\) from MERGRNF, MULTRNF, or MASSRNF and partition into

\[
\begin{bmatrix}
M_{11} & M_{12} \\
M_{21} & M_{22}
\end{bmatrix}
\]

reflecting the partitioning of mode shapes \([H]\).


l. Read stiffness matrix \([K]\) from MERGRNF or MULTRNF and write stiffness \([K]\) on SCOORNF. Perform the next step for the singular stiffness case only.
m. Establish partitions \[
\begin{bmatrix}
K_{11} & K_{12} \\
K_{21} & K_{22}
\end{bmatrix}
\]
reflecting the partitioning of mode shapes and write partition \([K_{11}]\) on SCOORNF. Perform the next step only when the subset indicator is on, otherwise equate index name of \([H] \) to \([HB]\).

n. Read partitioned (subset) mode shape matrix \([\emptyset S]\) from VIBRRNF; extract user node and freedom numbers forming matrix \([N\bar{D}S]\), reposition mode shapes forming matrix \([HB]\), and write matrices \([N\bar{D}S]\) and \([HB]\) on SCOORNF.

**705.3.4 OVERLAY (FLEX\øLF, 1, 3) - RESFLXN**

RESFLXN, called to compute the residual flexibility matrix \([C_2]\) for the non-singular stiffness case, goes through the following steps:

a. Read stiffness matrix \([K]\) from SCOORNF and invert to \([K]^{-1}\).

b. Read generalized stiffness matrix \([KSTIFF]\) and mode shapes \([H]\) from SCOORNF.

c. Compute residual flexibility matrix \([C_2]\) by routine GENHKH:

\[
[C_2] = [K]^{-1} - [H][GSTIFF]^{-1}[H]^T
\]

d. Write residual flexibility matrix \([C_2]\) on SCOORNF.

**705.3.5 OVERLAY (FLEX\øLF, 1, 4) - RESFLXS**

RESFLXS is called to compute the residual flexibility matrix \([C_2]\) for the singular stiffness case. RESFLXS goes through the following steps:

a. Read matrix \([L]\), matrix \([U]\), and matrix \([K_{11}]\) from SCOORNF.

b. Compute intermediate result matrix \([KT]\) by routine CALCK:

\[
[KT] = ([I]+[L][U]^T)[K_{11}]( [I]+[L][U])
\]

c. Invert \([KT]\) to \([KT]^{-1}\).
d. Read generalized stiffness \([GSTIFF]\) and matrix \([H_{12}]\) from SC00RNF.

e. Compute intermediate result matrix \([CT_2]\) by routine \(GENHKK\):

\[
[CT_2] = [GSTIFF]^{-1} - [H_{12}][GSTIFF]^{-1}[H_{12}]^T
\]

f. Read matrix \([U]\) from SC00RNF.

g. Compute residual flexibility matrix \([C_2]\) by routine \(CALCC2\):

\[
[C_2] = [I][CT_2][1; -1]^T
\]

h. Write residual flexibility matrix \([C_2]\) on SC00RNF.

705.3.6 \(O\)VERLAY (FLEX\$LF, 1, 5) - GENCBAR

GENCBAR is called to form the residual flexibility matrix \([RF_2]\) associated with the given partitioned (subset) mode shape node and freedom numbers. GENCBAR goes through the following steps:

a. Read user node and freedom number matrices \([\mathcal{N}^\mathcal{DH}]\) and \([\mathcal{N}^\mathcal{DS}]\) for mode shapes and partitioned mode shapes, respectively, from SC00RNF.

b. Form an array of row numbers of the residual flexibility matrix relating to the partitioned (subset) mode shapes by routine \(\mathcal{R}\^{\mathcal{N}}^\text{NUM}\).

c. Read residual flexibility matrix \([C_2]\) from SC00RNF.

d. Form the residual flexibility matrix \([RF_2]\) relating to the partitioned mode shapes by routine \(PR\^{MC\text{BAR}}\).

e. Write partitioned residual flexibility matrix \([RF_2]\) on SC00RNF over writing \([C_2]\) and using \([C_2]\) index name.

705.3.7 \(O\)VERLAY (FLEX\$LF, 1, 6) - GENF\$R

GENF\$R is called to compute the generalized airforces with residual flexibility effects. GENF\$R goes through the following steps:

705.5
a. Establish sequential scratch files FLEXSC1, FLEXSC2, FLEXSC3, and FLEXSC4 for partitioned matrices.
b. Calculate density of air, \( \rho \), for all given altitudes by routine AT62.
c. Read matrix \([KVAL]\) for \(K\)-values and name of AIC matrices.
d. Setup the FLEXAIR control matrix \([C\text{-}NTR\text{-}O\text{L}]\) and establish its values. Then write FLEXAIR control matrix \([C\text{-}NTR\text{-}O\text{L}]\) on FLEXRNF.
   Loop on the number of \(K\)-values, NKVALUE.
e. Read mode shapes \([HB]\) and AIC matrix \([a]\) (full or partitioned) from SC00RNF.
f. Compute intermediate result:
   \[
   [V] = [a][HB]
   \]
g. Write matrix \([V]\) on FLEXSC2
h. Read residual flexibility matrix \([Cz]\) or \([RF_2]\) and AIC matrix \([a]\) from SC00RNF.
i. Compute intermediate result:
   \[
   [W] = [a][Cz]
   \]
j. Write matrix \([W]\) on FLEXSC1
   Loop on number of Altitudes, NALT
k. Compute constant:
   \[
   Y = \frac{\frac{1}{2}\rho b^2(2\pi f)}{K\omega f^2}
   \]
l. Compute \([E]\) then decompose to upper and lower triangles:
   \[
   [E] = ([I] + Y[W])^{-1}
   = [L/U] \text{ decomposed by the routine CDEQNM}.
   \]
m. Read matrix \([V]\) from FLEXSC2
n. Compute intermediate result:
   \[
   [D] = [E][V]
   \]
705.6
o. Read mode shapes $[\mathbf{H}]$ from SC00RNF

p. Calculate generalized force matrix:

$$[\mathbf{D}_2] = -[\mathbf{H}][\mathbf{D}]$$

q. Write generalized force matrix $[\mathbf{D}_2]$ on FLEXRNF.
End of Altitudes loop.
End of K-values loop.

r. Drop and delete scratch files FLEXSC1, FLEXSC2, FLEXSC3, and FLEXSC4.

705.4 COMMON BLOCK USAGE

Labeled common blocks are used to pass options, constants, counters, and small arrays between secondary overlays of FLEXAIR. The block names and the overlays in which they are defined are shown below.

<table>
<thead>
<tr>
<th>NAME</th>
<th>1</th>
<th>2</th>
<th>3</th>
<th>4</th>
<th>5</th>
<th>6</th>
</tr>
</thead>
<tbody>
<tr>
<td>CØMPARS</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
</tr>
<tr>
<td>EXPARS</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
</tr>
<tr>
<td>KLRKØR</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
</tr>
<tr>
<td>KØBUFF</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
</tr>
<tr>
<td>KQRNDM</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
</tr>
<tr>
<td>PART1</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
</tr>
</tbody>
</table>

705.4.1 CØMPARS, KLRKØR, KØBUFF, and KQRNDM are ATLAS system common blocks described in section 100.2

705.4.2 /EXPARS/ contains the controlling parameters for the execution of the FLEXAIR utility module. The parameters are first set to default values, and then modified to comply with the parameters in the EXECUTE FLEXAIR statement.

/PART1/ contains the number of words available in working storage, the number of partitions, and the size of the partitions of the various matrices that need to be partitioned.
706. FLUTTER PROCESSOR

706.1 GENERAL INFORMATION

706.1.1 Purpose

This module computes the eigensolution of a flutter matrix from stiffness, structural damping, air forces, and mass or inertia input matrices. These matrices may be modified by the user "changeset" instructions. The solution is based on the parametric method of reference 706-1. By solving the root-sorting problem, interpolation for flutter crossings and automatic plotting can be accomplished. Flutter in fluids other than air may also be simulated. The velocity-damping, V-g, and velocity-frequency, V-f, curves can be optionally plotted for each altitude investigated. When requested, the normal and adjoint eigenvectors are found at flutter and at specified reduced frequencies.

706.1.2 Access

This technical module is called from the ATLAS Control program by the EXECUTE FLUTTER(plist) statement. (sec. 222, ref. 1-1).

706.2 MATRIX ACTIVITY

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>File</th>
</tr>
</thead>
<tbody>
<tr>
<td>Input</td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>ULCSI</td>
<td>DATARNF</td>
</tr>
<tr>
<td>2</td>
<td>xxxxx</td>
<td>ADDIRNF</td>
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<tr>
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<td>ADDIRNF</td>
</tr>
<tr>
<td>4</td>
<td>GMASSxx</td>
<td>VIBRRNF</td>
</tr>
<tr>
<td>5</td>
<td>GSTIFxx</td>
<td>VIBRRNF</td>
</tr>
<tr>
<td></td>
<td>xxxxxxx</td>
<td></td>
</tr>
<tr>
<td>Output</td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>Fkijupv}</td>
<td>FLUTRNF</td>
</tr>
<tr>
<td>2</td>
<td>Fpiupv}</td>
<td>FLUTRNF</td>
</tr>
<tr>
<td>3</td>
<td>FLBCij</td>
<td>FLUTRNF</td>
</tr>
<tr>
<td>4</td>
<td>Fpiupv}</td>
<td>FLUTRNF</td>
</tr>
<tr>
<td>5</td>
<td>Fpiupv}</td>
<td>FLUTRNF</td>
</tr>
</tbody>
</table>

A detailed description of the matrix formats is contained in reference 1-2.
706.3 PROGRAM METHOD

The FLUTTER processor consists of a primary overlay, FLUDETN, and two secondary overlays, FLUTRD and FLUSOL.

706.3.1 OVERLAY (FLUTDLF, 1.0) - FLUDETN

This program opens the required named random files: ADDIRNF, VIBRRNF, DATARNF and FLUTRN. It calls FLUTRD to interpret the EXECUTE FLUTTER statement. For each flutter data case identified, it calls FLUSOL.

706.3.2 OVERLAY (FLUTDLF, 1.1) - FLUTRD

a. Reads and interprets the input data specified in the EXECUTE FLUTTER statement.

b. Checks data validity.

c. Reads the control matrix of the generalized air force matrix on file ADDIRNF and extracts data constants: reference length, Mach number, number of degrees of freedom, altitude for residual flexibility option and the number of reduced frequencies for which air force matrices exist.

d. Checks the utility matrix table for the presence of the generalized mass and stiffness matrices on VIBRRNF.

e. Confirms the presence of the general flutter data matrix on DATARNF for each case identifier, and the presence of the last air force matrix on ADDIRNF.

f. Prints the number of fatal errors found and appropriate diagnostics.

706.3.3 OVERLAY (FLUTDLF, 1.2) - FLUSOL

This program performs the flutter eigensolution for each flutter case defined.

a. Reads the general flutter data matrix created by the input preprocessor. It then extracts the nominal case data and the pointers to the changeset data.

For each changeset

b. Reads the generalized mass and stiffness matrices from VIBRRNF.
c. Performs element changes as specified by the changeset instructions, on the generalized mass, stiffness and structural damping matrices.

For each retention vector set

d. Forms the complex generalized stiffness matrix according to the retention vector set. Finds the number of rigid body modes and rearranges the retention vector set.

e. Forms the inverse of the complex stiffness matrix.

For each altitude

f. Computes the air density and finds the still air coupled modes when requested.

g. For each reduced frequency, reads the airforce matrix from ADDIRNF and forms the flutter matrix according to the current retention vector set. Solves for eigenvalues of the flutter matrix using the method of Laguerre iteration.

h. Obtains flutter roots and crossings by linear interpolation on the V-g curve. When requested, computes the normal and adjoint eigenvectors at flutter points and/or at specified reduced frequencies.

i. Writes matrices FRIupvij, Fiupvijw and FPIupvij on FLUTRNF, for printing, eigensolution data and plotting, respective.

j. If a matched point solution is requested, the next altitude is computed from the lowest flutter speed found.
706.4 COMMON BLOCK USAGE

706.4.1 /KERRSR/ ATLAS System common blocks, described in section 100.
/CØNPARS/
/XQRNDM/

706.4.2 /XQCM1/ Input data for title and headings
/XQCM2/ Data from EXECUTE FLUTTER statement
/XQCM3/ Flutter roots data
/XQCM4/ Flutter Matrix Pointers and Options
/DACM1/ Eigensolution data constants
/EIGCM/ Laguerre iteration eigensolution data

<table>
<thead>
<tr>
<th>NAME</th>
<th>OVERLAY: FLUTOLP</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>(1, 0)</td>
</tr>
<tr>
<td>CØNPARS</td>
<td>X</td>
</tr>
<tr>
<td>KERRSR</td>
<td></td>
</tr>
<tr>
<td>XQRNDM</td>
<td>X</td>
</tr>
<tr>
<td>XQCM1</td>
<td></td>
</tr>
<tr>
<td>XQCM2</td>
<td></td>
</tr>
<tr>
<td>XQCM3</td>
<td></td>
</tr>
<tr>
<td>XQCM4</td>
<td></td>
</tr>
<tr>
<td>DACM1</td>
<td></td>
</tr>
<tr>
<td>EIGCM</td>
<td></td>
</tr>
</tbody>
</table>
707. INTERPOLATION PROCESSOR

707.1 GENERAL INFORMATION

707.1.1 Purpose

Generates an array of interpolating function coefficients for one of four types of representations:

a. Surface spline - where the interpolating function is the equation of an infinite pinned plate.

b. Motion axis - where the interpolating functions are cubic splines along a continuous planar curve.

c. Polynomial - where the interpolating function is represented by an nth degree polynomial.

d. Motion point - where the interpolating function is a motion transformation from a single point.

e. Beam spline - where the interpolating functions are cubic splines in arc length along a continuous planar curve called a beam. A set of these beams form a planar or nearly-planar surface.

707.1.2 Access

This module is called from the ATLAS control program by the EXECUTE INTERPOLATION (plist) statement (sec. 2.2, ref. 1-1).

707.2 MATRIX ACTIVITY

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>File</th>
</tr>
</thead>
<tbody>
<tr>
<td>Input</td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>SUBDDVS Subset node matrix</td>
<td>VIBRRNF</td>
</tr>
<tr>
<td>2</td>
<td>KNWALTA Nodal data matrix</td>
<td>DATARNF</td>
</tr>
<tr>
<td>3</td>
<td>KNC100A Nodal correspondence table</td>
<td>DATARNF</td>
</tr>
<tr>
<td>4</td>
<td>KLGCO0A Local coordinate system matrix</td>
<td>DATARNF</td>
</tr>
<tr>
<td>5</td>
<td>SNKDDDA Nodal subset matrix</td>
<td>DATARNF</td>
</tr>
<tr>
<td>6</td>
<td>SDDDDVS Subset freedoms and node numbers</td>
<td>VIBRRNF</td>
</tr>
</tbody>
</table>

707.1
Output

1. \(C_{dd}\) Array of coefficients
2. INTABLE

A detailed description of the matrix formats is contained in reference 1-2.

707.3 PROGRAM METHOD

The \texttt{INTERPOLATION} module consists of a primary overlay, \texttt{INTEPRG}, and seven secondary overlays, \texttt{DIEPAR}, \texttt{DATPREP}, \texttt{DATPRE2}, \texttt{SURFSPL}, \texttt{MOTIONA}, \texttt{POLY}, and \texttt{MOTIONP}.

707.3.1 \texttt{OVERLAY(INTEGF,1,0)} - INTEPRG

Controls the flow of execution.

a. Establishes module common blocks and sets parameters to default values.

b. Controls the logical flow of the secondary overlay calls for the desired types of representation as indicated on the \texttt{EXECUTE INTERPOLATION} statement.

707.3.2 \texttt{OVERLAY(INTEGF,1,1)} - DIEPAR

Sets execution parameters.

a. Establishes the values of local variables.

b. Interrogates /CONPARS/ and transmits the parameters to the other overlays via the /PRGPAR/ common block.

c. If errors are found in an execution parameter, \texttt{DIEPA} writes a diagnostic message and prohibits the interpolation to which it applies.

707.3.3 \texttt{OVERLAY(INTEGF,1,2)} - D'TPREP

Prepares mode shapes and coordinates.

a. Reads the subset mode shapes, subset freedom and node numbers, nodal correspondence table, and nodal data matrix into core.

b. Establishes the degrees of freedom as specified by the user or as indicated by the mode shapes matrix.
c. If nodes are defined in an analysis frame, DATPREP reads the analysis frame description from the local coordinate system matrix.

d. Picks up the user node number from subset freedom and node numbers matrix and calls NCUIR for associated internal node number and pointer to nodal data matrix.

e. Using this pointer, DATPREP picks up the node’s global coordinates.

f. If an analysis frame indicator is on, DATPREP transforms the node coordinates from global frame to analysis frame.

g. Extracts the row of subset mode shapes associated with this retained freedom and places it in matrix $\phi$.

h. Steps d-g are repeated for all freedoms.

i. Writes the mode shapes, $\phi$, coordinates, and associated user node numbers onto SCOORNF.

707.3.4 OVERLAY(INTEGF,1,3) - SURFSPL

a. Reads mode shapes, $\phi$, and increases row dimension by three (required by PLATEI routine).

b. Reads global coordinates, [XYZ], and extracts X-coordinates, and Y-coordinates.

c. Calculates the length of the coefficient matrix and allocates core for it.

d. Calls PLATEI to generate the surface spline array of coefficients, using as the interpolating function the small deflection equation of an infinite pinned plate.

e. If the analysis frame indicator is on, SURFSPL appends the rotation matrix and origin location to the coefficient matrix.

f. Writes the coefficient matrix on random file INTERNF.

g. Appends to the interpolation table matrix the coefficient matrix index name, size, and number of modes, and writes the table on random file INTERNF.
707.3.5 OVERLAY(INTEQOLF, 1, 4) - MOTIONA

a. Reads mode shapes, [\phi], coordinates, [XYZ], and user node number array.

b. Deletes identical node numbers and coordinates from node and coordinate arrays.

c. Establishes the out-of-plane axis and picks up the in-plane coordinates.

d. Orders y-coordinate values in monotonic increasing sequence using routine ORDER.

e. Establishes the node location and motion arrays.

f. Establishes the definition point location and imaginary reference line slope arrays.

g. Calculates the length of the array of coefficients and allocates core for it.

h. Calls MOTA.1 to generate the motion axis array of coefficients using as the interpolating function a cubic spline along a continuous planar curve.

i. If the analysis frame indicator is on, MOTIONA appends the rotation matrix and origin location to the array of coefficients.

j. Writes the coefficient matrix on random file INTERNF.

k. Appends to the interpolation table matrix the coefficient matrix index name, size, and number of modes for this type of representation and writes the table on random file INTERNF.

707.3.6 OVERLAY(INTEQOLF, 1, 5) - POLY

a. Calculates the length of the coefficient matrix and allocates core for it.

b. Inserts the following information in the coefficient matrix

1. number of elements in the array
2. 10HPOLYNOMIAL for type of representation
3. pointer to transformation matrix (analysis frame)
4. number of modes
5. degree of polynomial
6. coefficients for the polynomial

c. Writes the coefficient matrix on random file INTERNF.
d. Appends to the interpolation table matrix the coefficient matrix index name, size, and number of modes for this type of representation and writes the table on random file INTERNF.

707.3.7 OVERLAY (INTEOLF, 1, 6) - MOTIONP

a. Reads mode shapes, \([\phi]\), and coordinates, \([XYZ]\).
b. Establishes motion arrays and moves values from the mode shapes matrix, \([\phi]\).
c. Calculates the length of the coefficient matrix and allocates core for it.
d. Calls MOTIONP routine to generate the motion point coefficients, using as the interpolating function a rigid transfer of motions of a datum point.
e. If the analysis frame indicator is on, MOTIONP appends the rotation matrix and origin location to the coefficient matrix.
f. Writes the coefficient matrix on random file INTERNF.
g. Appends to the interpolation table matrix the coefficient matrix index name, size, and number of modes for the type of representation and writes the table on random file INTERNF.

707.3.8 OVERLAY (INTEOLF, 1, 7) - DATPRE2

Prepares the node coordinates and generates the identity mode shapes for the AIC option.
a. Reads the nodal subsets, nodal correspondence table, and nodal data matrix into core.
b. If nodes are defined in an analysis frame, DATPRE2 reads the local coordinate system matrix and picks up the analysis frame description.
c. Establishes the degrees of freedom either as specified by the user or by default.

d. Establishes the size of coordinate and identity modes matrices.

e. Loops on the number of nodes, steps f through h.

f. Picks up the user node number and pointer to nodal data matrix.

g. Picks up the node's global coordinates.

h. If the analysis frame indicator is on, DATPRE2 transforms the node location from global frame to analysis frame.

i. Writes coordinates and nodes on SC00RF.

j. Generates identity modes matrix and writes it to SC00RF.

707.3.9 OVERLAY(INTEGFLF,1,10) - BEAMSPL

This overlay generates the coefficient matrix for the beam spline method. The program will perform the following operations:

a) Read mode shapes, coordinates, node numbers, and nodal correspondence table.

b) Establish valid DOF and out-of-plane indicator.

c) Establish x-coordinate, y-coordinate, z-translation, x-rotation, and/or rotation arrays (position numbers) with its values.

d) Establish pointer array of 1) pointer to row number where first node starts, 2) number of nodes on Ith beam, and 3) indicator for extrapolating inboard and/or outboard.

e) Loop on number of beams.

f) Read Ith beam subset.

g) Establish user node number array, number of nodes, and pointer to Ith beam location in modes matrix.
h) Pick up x- and y-coordinates for each node in the 
   ith beam.

i) Order y-coordinates in ascending order.

j) Loop on number of nodes to pick up Tz, Rx, and/or 
   Ry by searching modes matrix for a matching user 
   node number.

k) End of beam loop.

l) Calculate length of coefficient array.

m) Call subroutine BEAM1 generating all information on 
   the coefficient array.

n) Establish table matrix and write on INTERNF

o) Establish auxiliary ID and identification of 
   coefficient array and write on INTERNF.

707.4 COMMON BLOCK USAGE

<table>
<thead>
<tr>
<th>NAME</th>
<th>0VERLAY: INTEGFL</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>1</td>
</tr>
</tbody>
</table>

| KERROR      | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x |
| CØNPARS     | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x |
| KØBUFØ      | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x |
| KØRNDM      | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x |
| PRGPAR      | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x |
| ØLØCØM      | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x |
| BEAMØM      | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x | x |

707.4.1 /KERROR/,/CØNPARS/,/KØBUFØ/,/KØRNDM/ are ATLAS 
   system common blocks, described in section 100.2.

707.4.2 /PRGPAR/ - Contains parameters which control the 
   execution of the module. Values are established 
   by defaults and the parameters on the EXECUTE 
   INTEKØPOLATION statement.
1. ISET - Stiffness data set number
2. ISTAGE - Boundary condition stage number
3. NAMSUB - Index name for mode subset
4. IMETHD - Indicator for method of interpolation
   = 1, surface spline
   = 2, motion axis
   = 3, polynomial
   = 4, motion point
5. ICHECK - Indicator for checkout printing
   = 0, no printing
   = 1, checkout printing
6. IVSET - Vibration set number
7. ITX - Freedom indicators - x, y, z translation,
8. ITY - x, y, z rotation
9. ITZ - 0, not selected
10. IRX - 1, selected
11. IRY
12. IRZ
13. NDEF - Number of definition points and angles (for motion axis only)
14. IDEFPTS(40) - User node number defining the Ith motion axis definition point (for motion axis only)
15. ANGLES(40) - Angle of reference line at Ith definition point (for motion axis only)
16. IKRIN - Error return indicator from DIEPAR
   = 0, no error
   = 1, error detected in execution parameters for this subset, continue on with next subset data.
17. ICON - Pointer to the last element of /C0NPARS/ that was picked up for the current subset
18. ITRAN - Transformation matrix indicator
   = 0, no transformation
   = 1, transformation matrix available in matrix RTRAN
19. RTRAN(3,4) - Rotation and translation transformation matrix.
   Transformation is from local to global. The last column is the translation matrix.
/POLYOM/ - contains the polynomial representation coefficients which are established by the EXECUTE INTERPOLATION specifications.

1. NM0DES - the number of polynomial mode shapes requested.
2. C0EF(6,6,5) - the polynomial coefficients for up to 5 mode shapes. C0EF(I+1,J+1) is the coefficient of the x**I,y**J term (0≤I,J≤4)

/BEAMOM/ - contains the beam spline variable parameters of which the values are established by the EXECUTE INTERPOLATION statement.

1. NBEAM - Number of beams (or nodal subsets forming beam nodes)
2. IBEAM(100) - An array of information for each beam. A typical word contains the following information pertaining to the Ith beam.

Bits 59-18 - Index name of nodal subset associated with the Ith beam.

Bits 17-2 - Not used.

Bit 1 - Indicator for inboard extrapolation:
        = 0, Do not extrapolate
        = 1, Extrapolate inboard

Bit 0 - Indicator for outboard extrapolation:
        = 0, Do not extrapolate
        = 1, Extrapolate outboard
708. LOADS PROCESSOR

708.1 GENERAL INFORMATION

708.1.1 Purpose

1. Generate complete loadcase correspondence table for all requested user ID's.
2. Produce direct nodal loads in analysis coordinate system.
3. Produce specified nodal displacements from all sources.
4. Calculate statically equivalent nodal loads (consistent nodal loads for BRICKs) from element pressure loads, and output these in the node analysis system.
5. Calculate consistent nodal loads from nodal and element thermal loading, and output these in the node analysis system.
6. Generate loads and displacements for combined loadcases.
7. Calculate the resultants for all loadcases requested (basic or combined).
8. Calculate nodal accelerations due to rotational inertia loads and multiply them by element mass matrices to compute nodal forces.

708.1.2 Access

This module is called from the ATLAS Control program by the EXECUTE LOADS (plist) statement (sec. 234, ref. 1-1).

708.2 Matrix Activity

<table>
<thead>
<tr>
<th>Input</th>
<th>Name</th>
<th>Description</th>
<th>File</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>LC000Rba</td>
<td>Load Case Correspondence</td>
<td>DATARNF</td>
</tr>
<tr>
<td>2</td>
<td>LN001ba</td>
<td>Direct Nodal Loads</td>
<td>DATARNF</td>
</tr>
<tr>
<td>3</td>
<td>LE001ba</td>
<td>Element Distributed Loads</td>
<td>DATARNF</td>
</tr>
<tr>
<td>4</td>
<td>LT001ba</td>
<td>Nodal Thermal Loads</td>
<td>DATARNF</td>
</tr>
<tr>
<td>5</td>
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<td>Thermal Load Case Correspondence</td>
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</tr>
<tr>
<td>6</td>
<td>LNTLTba</td>
<td>Nodal Thermal Load Index</td>
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</tr>
<tr>
<td>7</td>
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<td>Element Load Directions</td>
<td>DATARNF</td>
</tr>
<tr>
<td>8</td>
<td>LD001ba</td>
<td>Specified Displacements</td>
<td>DATARNF</td>
</tr>
<tr>
<td>9</td>
<td>LC0MBba</td>
<td>Combined Load Cases</td>
<td>DATARNF</td>
</tr>
<tr>
<td>10</td>
<td>KCO0Rba</td>
<td>Load Case Corr.(from BC)</td>
<td>DATARNF</td>
</tr>
</tbody>
</table>
A detailed description of the matrix formats is contained in reference 1-2.

**708.3 PROGRAM METHOD**

The LOADS module consists of a primary overlay, MUTHALD, and nine secondary overlays, BEGIN, COOR, MODE, DISP, ELEM, THERM, ROT, MUITOT and FIN.

**708.3.1 OVERLAY (LOAD@L.F, 1, 0) - MUTHALD (FORTRAN)**

a) loops through secondary overlays

b) carries module common blocks

**708.3.2 OVERLAY (LOAD@L.F, 1, 1) - BEGIN (SNARK)**

a) establishes values of the /NUGGETS/ common block. This is done by interrogating the /C@NPARS/ block.

b) establishes the values of the /SETCOM/ common block by determining requested SETs and STAGEs from /C@NPARS/
c) prints opening comment

d) puts a list of requested loadcases on SCOORN if specific loadcases are requested through /CÖNPARS/. This list goes out with the name ZHLC.

e) When recalled for each SET and STAGE, resets the values of the appropriate variables in common blocks /NUGGETS/ and /SETCM/.

f) In the event of erroneous information being passed in /CÖNPARS/, BEGIN prints a message, increments KERRR and terminates processing.

708.3.3 OVERLAY (LOADOLF, 1, 2) - CØGR (SNARK)

a) Produces the loadcase correspondence table for the current SET and STAGE. This table is the intersection of the requested loadcases with the union of the loadcase correspondence tables from the boundary condition data (B.C.) preprocessor and the LOADS preprocessor.

b) Produces a scratch combined loadcase matrix which is written on SCOORN with index name DÇØMBXX. The format of this matrix is explained in comments in the code of subroutine DÇØMBUP.

c) Prints a list of loadcases being processed for this SET and STAGE.

708.3.4 OVERLAY (LOADOLF, 1, 3) - NØDE (SNARK)

a) Checks if there are any nodal loads requested for this SET/STAGE.

b) Reads in nodal data, local coordinate data, loadcase correspondence, RSULT matrix, and the scratch combined loadcase matrix.

c) Loops through the sources of nodal loads and reads the source loadcase correspondence table and nodal loads data.

d) Calls DUST to calculate the nodal loads.
708.3.4.1 DUST (FORTRAN subroutine)

a) DUST reads the incoming nodal loads and converts the loadcase to the internal loadcase number. If this loadcase is not a component of a requested loadcase, these loads are ignored.

b) The loads are rotated to the global system and the resultant is incremented, for this loadcase and any combined cases of which it is a component.

c) Unless user requested resultants only, the load is rotated to the node analysis system.

708.3.5 OVERLAY (LOADOLP,1,4) - DISP (SNARK)

a) Checks to see if there are any specified displacements for this SET/STAGE.

b) Reads in loadcase correspondence and scratch combined loadcase matrix.

c) Loops through the sources of specified nodal displacements (LOADS preprocessor and B.C. data preprocessor) and reads in source loadcase correspondence table and displacements.

d) Calls FRIG to move displacements to output matrix.

708.3.5.1 FRIG (FORTRAN subroutine)

a) FRIG reads the nodal displacements and converts the loadcase names to internal load numbers. If the loadcase has not been requested and is not a component of a requested combined case, this displacement is skipped. Otherwise, the displacement is output for this case and any combined load cases.

708.3.6 OVERLAY (LOADOLP,1,5) - ELEM (SNARK)

a) Checks if there are any pressure loads for this SET/STAGE.

b) Reads in element data, nodal data, local coordinate data, loadcase correspondence, resultant matrix, and scratch combined loadcase matrix.
c) Loops through sources of pressure loads and reads in source loadcase correspondence table, element pressure data, and element pressure directions.

d) Calls SUBEL to calculate the equivalent nodal loads.

708.3.6.1 SUBEL (FORTRAN subroutine)

a) Loops through the element pressure data until it comes to a valid loadcase (either requested or a component of a requested case).

b) Sets up the element geometry in common block /USUEL/. BRICKs require subroutine BRKGEOM, and common block /BRICKLE/.

c) Reads element pressures and pressure direction vector from input matrices into /USUEL/.

d) Calls individual element routines to compute statically equivalent nodal loads (for BRICK, consistent nodal loads; see comments in GLØBPRI and MUG). These routines also compute the element's contribution to the loads resultant.

e) Increments resultant for appropriate loadcases.

f) Unless the user requested resultants only, rotates nodal loads to analysis system and writes them out.

708.3.7 Thermal Loads

Thermal loads are calculated in a series of four overlays.

OVERLAY (LOADDF, 1, 20) - THERML (SNARK)

This overlay reads in both nodal and element thermal loads matrices form DATARNF and combines and reformats the information to:

1. Produce ELCOmna and ELOO0ba for use by design.

2. Produce scratch matrices with element temperature data for use by the following three overlays.

OVERLAY (LOADDF, 1, 21) - THERMV (SNARK)
Computes initial stress and equivalent nodal loads for ROD and BEAM elements using element stress and stiffness matrices from stiffness.

\[\text{OVERLAY (LOAD\_LDF, 1, 22) THERMU (SNARK)}\]

Computes initial stresses and equivalent nodal loads for the SPAR, GPLATE, BRICK, AND SROD elements.

\[\text{OVERLAY (LOAD\_LDF, 1, 23) THERMU2 (SNARK)}\]

Computes initial stresses and equivalent nodal loads for the PLATE, C\O\VER, CPLATE and CC\O\VER elements.

708.3.7.1 \textsc{Calorie (}\textsc{Fortran} subroutine\textsc{)}

a) Loops through elements calling BTU to set up geometry for each BRICK.

b) Loops through requested thermal loadcases for each BRICK calling STRAIN to set up vector of thermal strains.

c) Calls TBRICK to generate consistent nodal loads and initial stresses.

d) Increments resultant and, unless user requested resultants only, rotates loads to analysis system.

708.3.8 \textsc{Overlay (}\textsc{Load\_Ldf, 1, 7) - Rot (}\textsc{SNark)}

Calculates nodal accelerations and writes them on scratch.

a) Sets up a local scratch matrix LCRALab which contains all information needed from LROTNba for the calculation of nodal accelerations. The subroutines T0TLC0T and R0TCNTR set up this scratch matrix.

b) Calculates the nodal accelerations in the \textsc{Fortran} subroutine ACCROT where an acceleration control matrix ACC0Nba and acceleration matrices ACC01ba are created. Subroutines AGLIN and AGLANG are used to compute linear and angular accelerations, respectively.

c) Processes combined loadcases in the routine C0MBROT.
Calculates nodal forces by multiplying nodal accelerations and element masses.

a) Modify LCRALab in the routine FMALC for use later on.

b) Set up pointers for multiplication in the routine MULSET. Also set up loadcase ID data.

c) Compute nodal forces in the routine MULDG, using MAMULT as the multiplication tool and MAEXPND as a tool to expand the lower triangular mass matrices into rectangular matrices.

d) Combine loadcase ID data and nodal forces in the routine LAROT. Also update the resultant matrix RSULTba.

a) Outputs the final resultant matrix to LOADRFN and prints it.
### COMMON BLOCK USAGE

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<tr>
<td>/KERR.R/</td>
<td>x</td>
</tr>
<tr>
<td>/KQBUFF/</td>
<td>x</td>
</tr>
<tr>
<td>/QNRNDM/</td>
<td>x</td>
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</table>

<table>
<thead>
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<th>OVERLAY: LOADOFL</th>
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</thead>
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<td>(1, 10)</td>
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<tr>
<td>/WPAR.S/I</td>
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<td>/KERR.R/</td>
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<td>/KQBUFF/</td>
<td>x</td>
</tr>
<tr>
<td>/QNRNDM/</td>
<td>x</td>
</tr>
</tbody>
</table>

708.4.1 /KERR.R/, /WPAR.S/, /KQBUFF/, /QNRNDM/ are ATLAS system common blocks, described in section 100.2.
708.4.2 **LOADS Processor Common Blocks**

/NUGGETS/ is used throughout the module. It contains buffer sizes, matrix names, and control parameters. It is initialized by BEGIN.

/SETCOMMON/ preserves information for BEGIN as to which SETs and STAGES have been requested but not yet executed.

/USUEL/ is used by ELEM to carry element pressure loading information such as nodal geometry, pressure values, and nodal loads.

/BRICKLE/ is used by the BRICK pressure loading routines BRKGEOM, GLØBP3, and MUG, to carry additional BRICK information not kept in /USUEL/.

/MACRM/ is used by the ATLAS matrix multiply routine MAMULT.

/MATS/ is used by THERM and its subroutines to carry element geometry, thermal strains, nodal temperatures, nodal loads, and other information needed to compute thermal loads.

/ARMYRM/ is used by RÔT, ACCÔT, and CÔMERÔT to carry information on the number of loadcases and nodes and matrix row indices.

/MULPARS/ is used by MULRÔT, MULSET, and MULDØ to pass data on the number of loadcases, nodes, matrix indices and partition numbers, and input/output control.
709. MACHBOX PROCESSOR

709.1 GENERAL INFORMATION

709.1.1 Purpose

The MACHBOX module calculates unsteady aerodynamic loadings on coplanar or non-coplanar surfaces in supersonic flow. The loadings are represented by a generalized air force matrix which is used by other ATLAS modules to provide a flutter solution (ref. 709-1).

709.1.2 Access

This module is called from the ATLAS control program by the EXECUTE MACHBOX(plist) statement (sec. 236, ref. 1-1).

709.2 Matrix Activity

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<th>Name</th>
<th>Description</th>
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<tr>
<td>1</td>
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<td>Machbox input data</td>
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<tr>
<td>2</td>
<td>Cddd</td>
<td>Interpolation coefficient array</td>
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<td>Input/Output</td>
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<td>AICCeee</td>
<td>Velocity potential AIC array</td>
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<tr>
<td>2</td>
<td>AICCINDX</td>
<td>AIC index array</td>
</tr>
<tr>
<td>3</td>
<td>AICMeee</td>
<td>Spatial AIC pointer array</td>
</tr>
<tr>
<td>4</td>
<td>AICpee</td>
<td>Planar AIC array</td>
</tr>
<tr>
<td>5</td>
<td>AICWeee</td>
<td>Upwash AIC ARRAY</td>
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<td>6</td>
<td>AICVeee</td>
<td>Sidewash AIC array</td>
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<td>AIC index pointers</td>
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<td>BLnijkl</td>
<td>Box lifts</td>
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<tr>
<td>4</td>
<td>BØXijkt</td>
<td>Box code array for nonplanar tail if present</td>
</tr>
<tr>
<td>5</td>
<td>BØXijkW</td>
<td>Box code array for wing (and coplanar tail if present)</td>
</tr>
<tr>
<td>6</td>
<td>CMnijkl</td>
<td>Sectional moments</td>
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<tr>
<td>7</td>
<td>DWPiijkl</td>
<td>Normal wash pointers</td>
</tr>
<tr>
<td></td>
<td>Description</td>
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</tr>
<tr>
<td>---</td>
<td>----------------------------------------------------------------------------</td>
<td></td>
</tr>
<tr>
<td>8</td>
<td>EXPij Common block array containing all input data and execution parameters</td>
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</tr>
<tr>
<td>9</td>
<td>GACijkl Generalized aerodynamic coefficients (real)</td>
<td></td>
</tr>
<tr>
<td>10</td>
<td>GCIijkl Generalized aerodynamic coefficients (imaginary)</td>
<td></td>
</tr>
<tr>
<td>11</td>
<td>GFrijk Generalized forces</td>
<td></td>
</tr>
<tr>
<td>12</td>
<td>ISPijk Planform column pointers</td>
<td></td>
</tr>
<tr>
<td>13</td>
<td>LNnijkl Wing (Wing-Tail) lower surface normal wash</td>
<td></td>
</tr>
<tr>
<td>14</td>
<td>LTnijkl Non-coplanar tail lower surface normal wash</td>
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</tr>
<tr>
<td>15</td>
<td>MØnijkl Mode slopes and deflections</td>
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<tr>
<td>16</td>
<td>MPTijk Planform row pointers</td>
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</tr>
<tr>
<td>17</td>
<td>PCnijkl Pressure difference coefficients</td>
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</tr>
<tr>
<td>18</td>
<td>PSTijkl Subdivided normal wash pointers for tail</td>
<td></td>
</tr>
<tr>
<td>19</td>
<td>PSWijkl Subdivided normal wash pointers for wing</td>
<td></td>
</tr>
<tr>
<td>20</td>
<td>SACijkl Smoothed generalized aerodynamic coefficients (real)</td>
<td></td>
</tr>
<tr>
<td>21</td>
<td>SBnijkl Smoothed box lifts</td>
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</tr>
<tr>
<td>22</td>
<td>SCIijkl Smoothed generalized aerodynamic coefficients (imaginary)</td>
<td></td>
</tr>
<tr>
<td>23</td>
<td>SFOijkl Smoothed general forces</td>
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<td>SLnijkl Sectional lifts</td>
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<td>26</td>
<td>SPnijkl Smoothed pressure differential coefficients</td>
<td></td>
</tr>
<tr>
<td>27</td>
<td>SSnijkl Smoothed sectional lifts</td>
<td></td>
</tr>
<tr>
<td>28</td>
<td>STnijkl Non-coplanar tail subdivided normal wash</td>
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</tr>
<tr>
<td>29</td>
<td>SUNijkl Wing (Wing-Tail) subdivided normal wash</td>
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</tr>
<tr>
<td>30</td>
<td>SVnijkl Smoothed velocity potentials</td>
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</tr>
<tr>
<td>31</td>
<td>UNnijkl Wing (Wing-Tail) upper surface normal wash</td>
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<td>32</td>
<td>UTnijkl Non-coplanar tail upper surface normal wash</td>
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</tr>
<tr>
<td>33</td>
<td>VPnijkl Velocity potentials</td>
<td></td>
</tr>
<tr>
<td>34</td>
<td>WSnijkl Off planform wash samples</td>
<td></td>
</tr>
</tbody>
</table>

A detailed description of the matrix formats is contained in reference 1-2.
709.3 PROGRAM METHOD

The MACHB box module consists of a primary overlay and eight secondary overlays.

709.3.1 OVERLAY (MACHOB, 1,0) - CONTROL

CONTROL's function is to control and direct the calling sequence of the secondary overlay. In addition, it checks the error return from each secondary overlay and determines what recovery is to be used if an error is encountered.

709.3.2 OVERLAY (MACHOB, 1,1) - DATAPP

DATAPP first examines the /COMMON/ common block for the execution parameters. The data case input information specified on the execution card is then read from DATAPPNF. A comprehensive error analysis is completed. If no errors are found, execution continues.

709.3.3 OVERLAY (MACHOB, 1,2) - GEOMBX

Program GEOMBX processes all of the geometry data. Leading and trailing edge data is transformed to a non-dimensional coordinate system. Planform and diaphragm box code patterns are determined in subroutines BXCDPF and BXCDI. The fractional on-planform portion of all boxes cut by a planform edge is determined by subroutine GMAREA, which in turn calls subroutines ALPHAC and NTEfCEP. If spatial AIC's are necessitated by non-zero dihedral angles or vertical separation of wing and tail, integer array (MUAIC) is determined for each AIC set required. It serves as a map, so that only those AIC values needed will be calculated. The MUAIC arrays are computed in subroutines PWWAIC and PWTAIIC. All resulting arrays are written on scratch file IGEBSC.

709.3.4 OVERLAY (MACHOB, 1,3) - MODES

The primary function of program MODES is to determine mode shapes (slopes and deflections) for the problem. The planform information is read from a scratch file created in program GEOMBX. Subroutine ROPER is called to compute raw pointers for rowwise storage of box center modal values. If rigid body modal input was specified in the input data, an interpolation coefficient array composed of that data is assembled in core. If rigid body input was not specified, an
interpolation coefficient array specified by the user is read from INTERNF. In either case the interpolation coefficient array, with the box center locations, is passed to subroutine AINTL which returns the slopes and deflections at the box centers.

Program MDES also has an option to use an input array of thickness slope function values at box centers derived from "Piston Theory." This array is stored as part of the data case by the preprocessor, and is valid only for a user specified Mach number. These values are used in an equation that computes the thickness correction factor.

\[ z(x, y) = 1 + \frac{\text{GAMMA} + 1}{2} M \frac{dz}{dx} \quad \text{eq. (1)} \]

where

\begin{align*}
\text{GAMMA} & \quad \text{is the ratio of specific heats for a perfect gas (1.40)} \\
M & \quad \text{is the Mach number} \\
dz & \quad \text{is the thickness slope function values} \\
dx & \quad \text{dx} \\
z(x, y) & \quad \text{is the thickness correction factor.}
\end{align*}

709.3.5 **OVERLAY (MACHOLF, 1, 4) – VICMAIN**

Program VICMAIN determines whether aerodynamic influence coefficients must be calculated or retrieved from MACHRNF for each reduced frequency.

A parameter array is read from the geometry scratch file for each spatial AIC that is needed. The program then determines if an array already exists on MACHRNF. If it exists, the array is read, expanded if necessary, and stored on scratch file IAICSC if spatial, or in labeled common if planar. If calculations are necessary, subroutine KERNEL is called to control the actual computations. KERNEL, in turn, calls REMBER to do the integrations of FUNCT and VFUNC.

If AIC's are expanded or calculated, they are added to those already on MACHRNF.
Normal washes and velocity potentials at the box centers are calculated for each mode shape in program NWVPMBX. The necessary box patterns and geometry data are first read from the scratch file IGE\$SC. The mode shape and velocity potential pointer array IPNTRM is read from scratch file M\$DESC, and a pointer array for normal-washes, IPNTDW, is generated by subroutine POINTER. These pointer arrays serve to associate a box location in a sparsely filled rectangular array with the corresponding mode, velocity potential or normal wash value in a singly dimensioned, densely filled array. A loop on mode shapes is entered next. The deflections and slopes at box centers are read from scratch tile M\$DESC into array DFFSL. Subroutine VELPOT is called to compute wing upper and lower surface normal washes and velocity potentials at box centers, and trailing edge velocity potentials. It a tail is being analyzed as well, the contributing wing normal-washes are determined and VELPOT is called again for the tail. If off-planform sampling was specified in the input data case, subroutine SMPLW is called to compute the sampling results. The velocity potential array and the trailing edge velocity potential array are written on scratch file.

Program SMOOTH uses a least squares surface fitting technique to smooth the velocity potentials generated by program NWVPMBX. The velocity potentials are read from scratch file and fitted with a least squares polynomial by subroutine FITTER. The polynomial equation derived from the fitting is then used to compute an interpolated array of velocity potentials at planform box centers. The smoothed values are then written on scratch file IAICSC.

Program CHORDF uses a linear least squares fitting technique to smooth the velocity potentials along each chord. After the velocity potential array is read from scratch file, it is separated by chord. The values for each chord are changed to the numerical slope between the midpoint average values, and subroutine CURVE is called to fit a least squares polynomial curve through
these slopes. The polynomial equation is integrated at each box on the chord. The integral value becomes the smoothed velocity potential at that box. The smoothed values are reassembled and written on a scratch file IAICSC.

709.3.9 OVERLAY (MACHOLF, 1, 10) - FORCES

Program FORCES calculates a generalized air force matrix for each reduced frequency. Planform information is read from the geometry and modes scratch files. The outermost loop on thickness slope functions is then entered. One set of thickness slope functions, defined at box centers by equation (1), is read from the thickness slope scratch file. If thickness slopes were not specified in the input data case, a unit array is used. Next a loop on mode shapes, used as weighting functions for the generalized force calculations, is entered. Each mode shape is read from the mode shape scratch file. In the inner loop the velocity potentials and trailing edge velocity potential arrays are read from scratch file. The box pattern for each surface is then examined row by row. Arrays for box lifts, sectional lifts, sectional moments, pressure difference coefficients, velocity potentials, generalized aerodynamic coefficients, and generalized air forces are calculated and written on MACHRFN as requested by the user.
## COMMON BLOCK USAGE

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</table>
709.4.1 /KERR@/,/CØNPARS/,/KØRNDM/,/KØBUFF/ are ATLAS system common blocks described in section 100.2.

709.4.2 **Module common blocks**

/MATRNAM/ - contains data case title.

/GE$MTY/ - contains geometry data for first surface.

/GEØM2/ - contains geometry data for second surface.

/PLANXY/ - contains numbers of edge definition points and arrays of edge definition points.

/ARRAYS/ - contains size limits of arrays used within MACHØX.

/SAMPLW/ - contains data for off-planform wash sampling.

/MØDES/ - contains modal data needed for execution of a data case.

/BØX/ - contains input variables determining box size and location.

/TSLØPE/ - contains information for applying thickness slopes correction.

/EXEC/ - contains parameters and option indicators from execution card.

/MACH/ - contains Mach number index, number of Mach numbers, array of Mach numbers, and current Mach number being used.

/KVAL/ - contains information about K values being used.

/LEVEL/ - contains the array of retention level flags (logical).

/WRITE/ - contains flags for SNARK or READTP formatted I/Ø.

/KERN/ - contains data for generation of AIC's.
/FILES/ - contains names of ATLAS scratch files stored in local scratch file name variables.

/TAPEIO/ - contains variables used for reading and writing of scratch files by routines READMX and WRTEMX.

/NERROR/ - contains counter and flag for local error analysis.

/CHEKOUT/ - contains print flags.

/RANDIO/ - contains variables used for SNARK reading and writing on random files.

/MASK/ - contains masking constants.

/AICOM/ - contains planar AIC array to be communicated between VICMAIN and NWVMBX modules.

/RWBUFF/ - contains buffer array used by READMX and WRTEMX routines.

/MUAICS/ - contains MUAIC arrays (AIC maps) and other parameters needed for the generation of AIC arrays.

/EDGES/ - contain the leading and trailing edge x locations of the planform.

/LAREA/ - contains y coordinates of chord, and box flag.

/INDEX/ - contains planform column and row pointers.

/VICPAR/ - contains MUAIC array and other parameters use for generating an AIC array.

/TAC/ - contains the AIC index array.

/BESFUN/ - contains variables used in the evaluation of Bessel function.

/PAICS/ - contains variables and pointers associated with AIC arrays written on scratch file.
/AICS/  - contains the AIC arrays.
/DELTAP/ - contains velocity potential arrays and pointer.
/NWASHES/ - contains arrays used in normal wash calculation.
/SNWASH/ - contains arrays and variables used in subdivided normal wash calculations.
/SWASH/  - contains arrays of off-planform samples.
/EXCDES/ - contains box code array.
/IRVT/   - contains a subdivision pointer.
710. MASS PROCESSOR

710.1 GENERAL INFORMATION

710.1.1 Purpose

1) Compute element and total model mass properties
2) Generate diagonal and/or non-diagonal lumped mass matrices
3) Generate panel weight matrices
4) Generate the element mass matrices
5) Generate fuel and payload distribution data

710.1.2 Access

This module is called from the ATLAS control program via the EXECUTE MASS(plist) statement. (sec. 238, ref. 1-1)

710.2 MATRIX ACTIVITY

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<tr>
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<th>Description</th>
<th>File</th>
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<tbody>
<tr>
<td>Input</td>
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<tr>
<td>1</td>
<td>ISSCsass Substructure definition vector</td>
<td>DATARNF</td>
</tr>
<tr>
<td>2</td>
<td>ISSSØR Set/stage-substructure correspondence vector</td>
<td>DATARNF</td>
</tr>
<tr>
<td>3</td>
<td>KLØCØøa Local coordinate data</td>
<td>DATARNF</td>
</tr>
<tr>
<td>4</td>
<td>KM00001 Material data</td>
<td>DATARNF</td>
</tr>
<tr>
<td>5</td>
<td>KMEINøøa Element nodal data</td>
<td>DATARNF</td>
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<tr>
<td>6</td>
<td>KNC100a Nodal correspondence table</td>
<td>DATARNF</td>
</tr>
<tr>
<td>7</td>
<td>KØALTA Nodal data matrix</td>
<td>DATARNF</td>
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<tr>
<td>8</td>
<td>KPARMS1 Data set parameter matrix</td>
<td>DATARNF</td>
</tr>
<tr>
<td>9</td>
<td>KRPV0ba Retained freedom vector</td>
<td>DATARNF</td>
</tr>
<tr>
<td>10</td>
<td>KSF001a Element data</td>
<td>DATARNF</td>
</tr>
<tr>
<td>11</td>
<td>MCMAga Concentrated mass data</td>
<td>DATARNF</td>
</tr>
<tr>
<td>12</td>
<td>MCMNØda Concentrated mass nodes</td>
<td>DATARNF</td>
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<tr>
<td>13</td>
<td>MCØNTDa Condition data</td>
<td>DATARNF</td>
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<tr>
<td>14</td>
<td>MFATUda Fuel altitude data</td>
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<td>15</td>
<td>MFØNSa Fuel condition data</td>
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<td>17</td>
<td>MFØUSEa Fuel management data-usage</td>
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<tr>
<td>18</td>
<td>MFULffa Fuel element data</td>
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<tr>
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<td>MHØLDSøa Cargo hold geometry data</td>
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<tr>
<td>20</td>
<td>MMELNøøa Element nodal data</td>
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<td>21</td>
<td>MLØDppa Payload element data</td>
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<td>22</td>
<td>MLUMPPøa Mass lumping data</td>
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<tr>
<td>23</td>
<td>MPANLha Auxiliary panel data matrix</td>
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<tr>
<td>24</td>
<td>MPARMS1 Data set parameter matrix</td>
<td>DATARNF</td>
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<tr>
<td>25</td>
<td>MPCØNDa Payload condition data</td>
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</table>
Payload loading data
Seat data - local coordinates
Seat data - correspondence table
Seat data - coordinates
Panel subset data
Element subset data
Fuel tank geometry data
Weight factors
Weight factor tables
Stiffness subset data
Mass subset data
Wellloading data
Seat iiata
Seat data - local coordinates
Seat data - correspondence table
Seat data - coordinates
Panel subset data
Element subset data
Fuel tank geometry data
Weight factors
Weight factor tables
Stiffness subset data
Mass subset data

Output

1 MA0001a Element mass matrices
2 C0000a Concentrated mass matrices
3 Mxxxxxx Element weight data
4 Gxxxxxx Element geometry data
5 IDx00a Element index matrix
6 GPxxxxx Fuel tetrahedron geometry data
7 GPxxxxx Payload tetrahedron/scalar data
8 TPTLWTTa Weight summary matrix
9 TAPLWTTa Condition summary matrix
10 MDCqqa Mass matrices
11 MRDDss Mass matrices (substructure)
12 MFAV00a Freedom activity vector
13 FFTxxx Fuel tables
14 FTNNDxx Fuel table index matrix
15 FVECCfa Fuel vectors
16 CVECppa Cargo vector
17 CVECppa Passenger vectors
18 TNMAsga Concentrated mass data
19 AXxxxxx Auxiliary panel data
20 LMxxxxx Lumped mass data

A detailed description of the matrix formats is contained in reference 1-2.

710.3 PROGRAM DESCRIPTION:

The MASS module consists of a primary overlay and twenty secondary overlays.
710.3.1 **OVERLAY (MASS0LF,1,0) - MASSCTL**

a. Controls execution of the MASS module.

710.3.2 **OVERLAY (MASS0LF,1,1) - GEOMETRY**

a. Reads the stiffness, mass, fuel and payload element matrices and multiplies the densities by the requested weight factor.

b. Extracts the coordinates of the element node.

c. Sets up the element geometry matrices. (Gxxxxxx)

710.3.3 **OVERLAY (MASS0LF,1,2) - TOTALWT**

a) Computes the weight, center of gravity, and weight moments of inertia for the stiffness, mass, fuel and payload elements.

b) Sets up the element mass data matrices (Mxxxxxx).

c) Sets up the element index matrices (IDxxx00a).

d) Extracts the concentrated mass nodal coordinates and sets up the concentrated mass data matrices (CNMASQa).

e) Computes the total weight, center of gravity, and weight moments of inertia for each element set and for each concentrated mass subset.

f) Sets up the weight summary matrix (TOTLWTa).

710.3.4 **OVERLAY (MASS0LF,1,4) - PANELWT**

a) Sets up the array of cutting planes corresponding to the auxiliary weight panels.

b) Calls PANEL3 to assemble the stiffness, mass, fuel and payload element weight data matrices for each element subset.

c) PANEL3 calls PANEL2 which sums the weights of each element and/or part of element within a polygonal cylinder to get the panel weight.

d) Weight data matrices corresponding to each auxiliary panel subset are written on scratch file for use by the ASSMBLY program.
710.3.5 OVERLAY (MASSOLP, 1, 5) - GENMASS

a) Assembles the stiffness, mass, fuel and payload element weight data matrices by computing the weight within a polyhedron defined around each retained node such that each infinitesimal weight is lumped at the closest retained node.

b) Weight data matrices corresponding to each set of retained nodes are written on scratch file for use by the ASSEMBLY program.

710.3.6 OVERLAY (MASSOLP, 1, 6) - ASSEMBLY

a) Reads the weight data matrices from scratch file for the element subsets and assembles a weight data matrix corresponding to each defined mass condition.

b) Adds the concentrated mass data to each weight data matrix as required.

c) Sums the terms in each weight data matrix and compares the total weight to the total weight of the element subsets that make up the mass condition.

d) Writes the assembled weight data matrices on scratch file for use by the MRGMASS program.

e) Sets up the final panel weight matrices corresponding to the panel weight conditions and writes them on MASSRF.

f) Sets up the condition summary matrix (TAPLWTa) and writes it on MASSRF.

710.3.7 OVERLAY (MASSOLP, 1, 7) - MRGMASS

a) Reads the assembled weight data matrices from scratch file.

b) Converts weight to mass and assembles the diagonal and/or nondiagonal mass matrix.

c) The diagonal matrices are generated by extracting the required diagonal terms from the weight data matrices. The resulting matrix is a user matrix written on MASSRF.
d) The nondiagonal matrices are generated by transferring the mass from the center of gravity to the retained node. All resulting off-diagonal terms are retained. The resulting matrix is a user matrix written on MASSRF.

710.3.8 OVERLAY (MASSOLF, 1, 10) - LUMPGEN

a) Computes the element lumped mass matrices for stiffness and mass elements.

b) Computes lumped mass matrices for each defined concentrated mass subset.

c) The lumped mass matrices (MA0001a and Cg0001a) are written on MASSRF.

d) The total weight of each element/concentrated mass combination is computed and added into the condition summary matrix (TAPLWTa)

e) The mass freedom activity vector (MFAV00a) for the elements and each concentrated mass subset is created and written on MASSRF.

710.3.9 OVERLAY (MASSOLF, 1, 11) - CONSGEN

a) This is a dummy overlay reserved for consistent mass matrix generation.

710.3.10 OVERLAY (MASSOLF, 1, 12) - SUBMASS

a) Reads the mass matrices for each lower level substructure and writes them out as user matrices with the names MREDsss, where "sss" is the substructure number.

b) Computes the total weight, center of gravity and weight moments of inertia for the top level substructure.

c) Sets up the condition summary matrix (TAPLWTa) for the top level substructure.

710.3.11 OVERLAY (MASSOLF, 1, 13) - FUELTET

a) Forms the fuel tank tetrahedron scratch matrices.

710.5
710.3.12 **OVERLAY (MASSOLP, 1, 14) - FUELTAB**

a) Forms the fuel table matrices and their index matrix. (FTxxxxx, FTINDxx)

710.3.13 **OVERLAY (MASSOLP, 1, 15) - FUELMAN**

a) Forms all scratch matrices related to fuel management.

710.3.14 **OVERLAY (MASSOLP, 1, 16) - FUELELM**

a) Forms the fuel geometry and index matrices for each condition. (GFxxxxx, IDxxxxx)

710.3.15 **OVERLAY (MASSOLP, 1, 17) - PAYTET**

a) Forms the cargo hold tetrahedron scratch matrices.

710.3.16 **OVERLAY (MASSOLP, 1, 20) - PAYTAB**

a) Forms the cargo table scratch matrices and their index matrix.

710.3.17 **OVERLAY (MASSOLP, 1, 21) - PAYLD**

a) Forms the cargo and passenger loading scratch matrices.

710.3.18 **OVERLAY (MASSOLP, 1, 22) - PAYELM**

a) Forms the payload geometry and index matrices for each condition (GPxxxx, IDxxxxx)

710.3.19 **OVERLAY (MPESOLP, 1, 23) - PAYVEC**

a) Forms the fuel, cargo, and passenger loading vectors for the GRAPHICS module. (FVecffa, CVECcppa, PVeccppa)

710.3.20 **OVERLAY (MASSOLP, 1, 24) - PAYBAL**

a) Forms the payload geometry and index matrices for the generated balance conditions. (GPxxxx, IDxxxxx)

710.3.21 **OVERLAY (MASSOLP, 1, 77) - SETCNTL**

a) Sets up the MASS Processor control common block CONMAT.
710.4 COMMON BLOCK USAGE

710.4.1 /C\textit{ONPAS}, /KERR\textit{AR}, /K\textit{OBUFF}, /K\textit{ORDM} - ATLAS system common blocks, described in section 100.2.

710.4.2 /C\textit{ONMAT} contains control and problem size information for use by the MASS module.

710.4.3 /TET\textit{CM} passes control information between FUEL\textit{TET} and TET\textit{DRIV}.

/C\textit{OR20} has the coordinate points for a 20 node BRICK.

/C\textit{ORN}ER has the corner points for a tetrahedron.

/TAB\textit{CM} has control information for use in FUEL\textit{TAB} and TAB\textit{DRIV}.

/EL\textit{CM} passes control information between FUE\textit{LEM} and FC\textit{ONTET}.

/PE\textit{L}CM\textit{CM} passes control information between PAY\textit{LEM}, PC\textit{ONTET}.

/PBAL\textit{CM} contains balance data and control information.

/PBGPC\textit{CM} passes control information between PAY\textit{BAL}, PBAL\textit{GP}, PBAL\textit{PAS}.

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<td></td>
</tr>
<tr>
<td>KØRNDM</td>
<td>x</td>
</tr>
<tr>
<td>CØNNAT</td>
<td>x</td>
</tr>
<tr>
<td>PELMOØM</td>
<td>x</td>
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<td>PØALCOM</td>
<td></td>
</tr>
<tr>
<td>PØGPOØM</td>
<td></td>
</tr>
</tbody>
</table>
711. MERGE PROCESSOR

711.1 GENERAL INFORMATION

711.1.1 Purpose
Merge element stiffness, mass, nodal loads and
displacement matrices for regular and substructured
models. Produce tables of node and freedom activities.

711.1.2 Access
This processor is called from the ATLAS control program
by the EXECUTE MERGE(plist) statement (sec. 242, ref. 1-1).

711.2 MATRIX ACTIVITY

711.2.1 Set/Stage Mode

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>File</th>
</tr>
</thead>
<tbody>
<tr>
<td>Input</td>
<td></td>
<td></td>
</tr>
<tr>
<td>1 KACV0ba</td>
<td>Assembly Control Vector</td>
<td>DATARNF</td>
</tr>
<tr>
<td>2 KFAV01a</td>
<td>Stiffness Freedom Activity Vector</td>
<td>STIFRNF</td>
</tr>
<tr>
<td>3 KRFV0ba</td>
<td>Retained Freedom Vector</td>
<td>DATARNF</td>
</tr>
<tr>
<td>4 KUFK0fa</td>
<td>User Freedom Reference Table</td>
<td>DATARNF</td>
</tr>
<tr>
<td>5 KFAT00a</td>
<td>Freedom Assignment Table</td>
<td>MERGRNF</td>
</tr>
<tr>
<td>6 KNC100a</td>
<td>Nodal Correspondence Table</td>
<td>DATARNF</td>
</tr>
<tr>
<td>7 LFAV0ba</td>
<td>Loads Freedom Activity Vector</td>
<td>L0ADRNF</td>
</tr>
<tr>
<td>8 MFAV00a</td>
<td>Mass Freedom Activity Vector</td>
<td>MASSRNF</td>
</tr>
<tr>
<td>9 DC00Rba</td>
<td>Loadcase Correspondence Table</td>
<td>L0ADRNF</td>
</tr>
<tr>
<td>10 KA0001a</td>
<td>Element Stiffness Matrix</td>
<td>STIFRNF</td>
</tr>
<tr>
<td>11 MA0001a</td>
<td>Element Mass Matrix</td>
<td>MASSRNF</td>
</tr>
<tr>
<td>12 C90001a</td>
<td>Element Concentrated Mass Matrix</td>
<td>MASSRNF</td>
</tr>
<tr>
<td>13 DA001ba</td>
<td>Nodal Displacement Matrix</td>
<td>L0ADRNF</td>
</tr>
<tr>
<td>14 LA001ba</td>
<td>Nodal Loads Matrix</td>
<td>L0ADRNF</td>
</tr>
<tr>
<td>15 KNODCQN</td>
<td>Nodal Connectivity</td>
<td>DATARNF</td>
</tr>
<tr>
<td>16 BSETCQN</td>
<td>Bset Control</td>
<td>STIFRNF</td>
</tr>
<tr>
<td>Name</td>
<td>Description</td>
<td>File</td>
</tr>
<tr>
<td>------------</td>
<td>------------------------------------</td>
<td>--------------</td>
</tr>
<tr>
<td>Kij b a or</td>
<td>i-j Partition of Stiffness Matrix</td>
<td>MERGRNF</td>
</tr>
<tr>
<td>Li1 or</td>
<td>i-1 Partition of Loads Matrix</td>
<td>MERGRNF</td>
</tr>
<tr>
<td>D31</td>
<td>3-1 Partition of Displacement Matrix</td>
<td>MERGRNF</td>
</tr>
<tr>
<td>KRT00a</td>
<td>Retained Freedom Correspondence Table</td>
<td>MERGRNF</td>
</tr>
<tr>
<td>KUFRT0a</td>
<td>User Freedom Reference Table</td>
<td>MERGRNF</td>
</tr>
<tr>
<td>KPAT00a</td>
<td>Freedom Assignment Table</td>
<td>MERGRNF</td>
</tr>
</tbody>
</table>

### Substructure Mode

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>File</th>
</tr>
</thead>
<tbody>
<tr>
<td>IACVsss</td>
<td>Assembly Control Vector</td>
<td>DATARNF</td>
</tr>
<tr>
<td>IRFVsss</td>
<td>Retained Freedom Vector</td>
<td>DATARNF</td>
</tr>
<tr>
<td>IRTCsss</td>
<td>Retained Freedom Correspondence Table</td>
<td>DATARNF</td>
</tr>
<tr>
<td>IFATsss</td>
<td>Freedom Assignment Table</td>
<td>DATARNF</td>
</tr>
<tr>
<td>IFAVsss</td>
<td>Stiffness Freedom Activity Vector</td>
<td>DATARNF</td>
</tr>
<tr>
<td>IUFRsss</td>
<td>User Freedom Reference Table</td>
<td>DATARNF</td>
</tr>
<tr>
<td>INC1sss</td>
<td>Nodal Correspondence Table</td>
<td>DATARNF</td>
</tr>
<tr>
<td>ILFAss</td>
<td>Load Freedom Activity Vector</td>
<td>DATARNF</td>
</tr>
<tr>
<td>ILCØss</td>
<td>Loadcase Correspondence Table</td>
<td>DATARNF</td>
</tr>
<tr>
<td>ILRCss</td>
<td>Loads Runcodes Matrix</td>
<td>DATARNF</td>
</tr>
<tr>
<td>ISRCss</td>
<td>Stiffness Runcodes Matrix</td>
<td>DATARNF</td>
</tr>
<tr>
<td>INDMss</td>
<td>Nodal Data, Matrix</td>
<td>DATARNF</td>
</tr>
<tr>
<td>IDLCss</td>
<td>Downward Loadcase Runcodes Matrix</td>
<td>DATARNF</td>
</tr>
<tr>
<td>IELCss</td>
<td>Loadcase Expansion Runcode Matrix</td>
<td>DATARNF</td>
</tr>
<tr>
<td>LA001ba</td>
<td>Nodal Loads Matrix</td>
<td>NØADRFN</td>
</tr>
<tr>
<td>DA001ba</td>
<td>Nodal Displacement Matrix</td>
<td>NØADRFN</td>
</tr>
</tbody>
</table>
### User Matrices

<table>
<thead>
<tr>
<th>No.</th>
<th>Symbol</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>17</td>
<td>KREDsss</td>
<td>Reduced Stiffness Matrix</td>
</tr>
<tr>
<td>18</td>
<td>MREDsss</td>
<td>Reduced Mass Matrix</td>
</tr>
<tr>
<td>19</td>
<td>LREDsss</td>
<td>Reduced Loads Matrix</td>
</tr>
<tr>
<td>20</td>
<td>DBS1sss</td>
<td>Free Partition Substructure Displacement Matrix</td>
</tr>
<tr>
<td>21</td>
<td>DBS2sss</td>
<td>Retained Partition Substructure Displacement Matrix</td>
</tr>
<tr>
<td>22</td>
<td>DBS3sss</td>
<td>Support Partition Substructure Displacement Matrix</td>
</tr>
<tr>
<td>23</td>
<td>GREDsss</td>
<td>Reduced Geometric Stiffness Matrix</td>
</tr>
</tbody>
</table>

### Output

<table>
<thead>
<tr>
<th>No.</th>
<th>Symbol</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>KijSsss</td>
<td>$i$-$j$ Partition of Substructure Stiffness Matrix</td>
</tr>
<tr>
<td>2</td>
<td>MijSsss</td>
<td>$i$-$j$ Partition of Substructure Mass Matrix</td>
</tr>
<tr>
<td>3</td>
<td>Li1Ssss</td>
<td>$i$-$1$ Partition of Substructure Loads Matrix</td>
</tr>
<tr>
<td>4</td>
<td>D31Ssss</td>
<td>$3$-$1$ Partition of Substructure Displacement Matrix</td>
</tr>
<tr>
<td>5</td>
<td>DBS2sss</td>
<td>Retained Partition Substructure Displacement Matrix</td>
</tr>
<tr>
<td>6</td>
<td>IRTCsss</td>
<td>Retained Freedom Correspondence Table</td>
</tr>
<tr>
<td>7</td>
<td>IFATsss</td>
<td>Freedom Assignment Table</td>
</tr>
<tr>
<td>8</td>
<td>IUFRRsss</td>
<td>User Freedom Reference Table</td>
</tr>
<tr>
<td>9</td>
<td>GijSsss</td>
<td>$i$-$j$ Partition of Sub-structure Geometric Stiffness Matrix</td>
</tr>
</tbody>
</table>

The format of the user matrices is described in section 400.3. The format of the rest of the matrices is described in reference 1-2.

### 711.3 PROGRAM METHOD

The MERGE module consists of a primary overlay, MERGE, and five secondary overlays, MRGSET, MRGMAP, TØURSRT, POLYMREG and LØDER.

#### 711.3.1 OVERLAY (MERGE, 1, 0) - MERGE

a. Establishes processor's file environment
b. Controls execution through secondary overlays.

c. Writes summary printout for each overlay if checkout flag is on.

d. Handles error returns and error printing.

711.3.2 OVERLAY(MERGE,1,1) - MRGSET

Control parameter interpretation and generation

a. CØNPARS(3,1) is read for basic merge option.

b. Rest of /CØNPARS/ is examined for control parameters and a matrix list.

c. Parameters not specified are set to default.

d. List of common matrix names is constructed.

e. List of output matrices is set up.

f. If not already in existence, the freedom assignment table (KFAT) is constructed from the assembly control vector (KACV) and stiffness freedom activity vector (KFAV).

g. List of free freedoms is printed out by user node number and freedom index.

h. If requested, list of inactive retained freedoms is printed out by user node number and freedom index.

i. For set/stage mass merge, compare stiffness and mass freedom activity vectors and indicate deviations.

j. Produce retained freedom correspondence table (KRTC) from retained freedom vector (KRFV) and freedom assignment table (KFAT).

k. Update user freedom reference table (KUFRT) with final partition population counts.

l. For loads merge, obtain number of loadcases in problem.

m. For loads merge, compare stiffness and loads freedom activity vectors (LFAV) and indicate deviations.

711.4
n. Set up matrix merging information and print a message from matrices of zero order.

o. Check to see if a requested matrix already exists and print the appropriate message (see OPTION description, sec. 242, ref. 1-1).

711.3.3 **OVERLAY (MERGOLF, 1, 2) - MRGMAP**

This overlay reads bulk matrix data and assigns sort keys to each datum. The main program controls the execution of the overlay according to one of the ten merge options:

a. Read matrix, produce sort key elements for:

   1. Stiffness Set/Stage
   2. Mass Set/Stage
   3. Loads Set/Stage
   4. Displacements Set/Stage
   5. Stiffness Substructure
   6. Mass Substructure
   7. Loads Substructure
   8. Displacements Substructure
   9. Gstiffness Set/Stage
  10. Gstiffness Substructure

b. Decompose a higher level substructure displacement matrix into its component substructure matrices.

c. Transform a substructure displacement matrix from one loadcase system to another.

Convert sort key elements into a sort key and add datum to file to be sorted. Each type of matrix is handled by a separate routine.

Each block of sort keys and datums is sorted and an in-place merge is performed before the block is written out.

711.3.4 **OVERLAY (MERGOLF, 1, 3) - STRING**

In the event multiple blocks are written out by MRGMAP, STRING performs the string merge on these blocks. Blocks are maintained on numbered random files so that blocks may be sorted by sorting indices. Thus only overlapping blocks are ever called in for string merge.
Matrix data contained on a sorted sequential file is written to the random access file, MERGRNF, in utility matrix format. If a row is missing, at least one zero will be produced for the row. For a triangular matrix, the zero is put on the diagonal; for a rectangular matrix, the zero is put in the first column. At the end of the process, zero and null matrices are inserted into the user matrix catalog.

Provides a consistency check on the global stiffness (1,1) partition by determining the eigenvalues of the submatrix for each node. The ratio of largest to smallest is used as a test and error and warning messages are printed. A second pass check may be requested which uses the larger submatrix of nodes connected to each node.

COMMON BLOCK USAGE

are ATLAS Common Blocks described in section 100.2.

711.4.2 MERGE Common Blocks

/ARRAY1/
  MFIRST - Switch indicating if first call to MAP routine
  INTEN - Parameter indicating type of matrix
    = 1 Stiffness
    = 2 Mass
    = 3 Geometric Stiffness
  MYSTAT(I,J,K) - Array of matrix status codes
    J = Matrix Row Partition Number
    J = Matrix Column Partition Number
    K = Matrix Storage
    = 1 lower triangular matrix by row
    = 3 rectangular matrix by row

/BFSIZE/
  MAXREC - Maximum record size of output matrices.

/CHKPRNT/
  ICHK1 - Switch for printing input records in octal.
  ICHK2 - Not used.
ICHK5 - Switch for printing output records in octal.

/CHKPT2/
ICHK3 - Switch for printing records of unsorted file
= 1 in octal
= 2 in floating point
ICHK4 - Switch for printing records of sorted file (same as ICHK3)

/ERRROR/
KRTRN - Contains address in main overlay for error return.

/FRMCNT/
NFRDMS - Array containing partition counts
NFRDMS(1) - Number of elements in Partition 1
NFRDMS(2) - Number of elements in Partition 2
NFRDMS(3) - Number of elements in Partition 3
NFRDMS(4) - Number of elements in Partition 4
NFRDMS(5) - Number of columns in deflection matrix
NFRDMS(6) - Number of columns in loads matrix

/OPTIN10/
IMTXLS - Name of substructure matrix to be expanded
IPARTP - Partition number of substructure matrix to be expanded

/MGCSST/
MGCSST - Switch to print CRU information

/MRGOPT/
MRGOPT - Contains basic merge switch
=1 Set/stage elemental stiffness matrices
=2 Set/stage elemental mass matrices
=3 Set/stage nodal loads matrices
=4 Set/stage specified displacement matrices
=5 Substructure stiffness matrices
=6 Substructure mass matrices
=7 Substructure loads matrices
Substructure displacement matrices
Higher level substructure displacement matrix partition
Substructure loadcase dependent matrix expansion

/MXXFILE/

MXFILE - Number of matrices in array MXFILE
MXFILE - Array containing matrix names and codes
MXFILE(I,1) - Name of matrix I in list
MXFILE(I,2) - Row partition code of matrix I
   =1 free
   =2 retain
   =3 support
   =4 not used
MXFILE(I,3) - Column partition code of matrix I
   =1 free
   =2 retain
   =3 support
   =4 not used
   =5 displacements
   =6 loads

/NEQNAV/

DASLT - Contains set number in display code equivalent in bits 23-18
ISTGE - Contains stage number in display code equivalent in bits 29-24

/NEIGH/

NAMHLD - Array containing matrix file names

/OPTION/

NUMKS(I) - Number of rows in substructure I
NUCLS(I) - Number of columns in substructure I

/PFDATA/

IDATA(1) - Number of bulk records read
IDATA(2) - Number of items in bulk records
IDATA(3) - Number of data mapped
IDATA(4) - Number of unsorted records
IDATA(5) - Number of items in unsorted records
IDATA(6) - Number of items in sorted records
IDATA(7) - Number of sorted records
IDATA(8) - Number of output matrix records
IDATA(9) - Number of items in output matrix records
/RANAMES/
NACV - Name of assembly control vector
NFAV - Name of stiffness freedom activity vector
NRFV - Name of retained freedom vector
NRTC - Name of retained freedom correspondence table
NUFR - Name of user freedom reference table
NFAT - Name of freedom assignment table
MNC1 - Name of nodal correspondence table
NLFA - Name of loads freedom activity vector

/SDATA/
KCNMS - Contains concentrated mass data subset number in bits 53-48
KRETN - Retained freedom handling option
  = 1 Inactive retains are flagged as error
  = 2 Inactive retains are left in problem
KSBNØ - Substructure number in display code in bits 35-18
KSETP - Structure type
  = 1 set/stage
  = 2 first level substructure
  = 3 upper level substructure
KSWEN - Matrix list switch
  = 1 no list
  = 2 list present

/SNAMES/
NØSUB - Number of names in array
ISNAME- Array of substructure names

/SRTFILS/
NWORDS - Number of words in sort group
LF(1) - Input file
LF(2) - Sort file 1
LF(3) - Sort file 2
LF(4) - Sort file 3
<table>
<thead>
<tr>
<th>NAME</th>
<th>OVERLAY: MERGØLF</th>
</tr>
</thead>
<tbody>
<tr>
<td>CØNPARS</td>
<td>(1,0)</td>
</tr>
<tr>
<td>KERØR</td>
<td>x</td>
</tr>
<tr>
<td>KØBUFP</td>
<td></td>
</tr>
<tr>
<td>KØRNDM</td>
<td></td>
</tr>
<tr>
<td>ARRAY1</td>
<td>x</td>
</tr>
<tr>
<td>BFSIZE</td>
<td>x</td>
</tr>
<tr>
<td>CHKPRNT</td>
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<td>CHKPT2</td>
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<td>SFLPET</td>
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<tr>
<td>SRTFILS</td>
<td>x</td>
</tr>
<tr>
<td>STRINGS</td>
<td>x</td>
</tr>
</tbody>
</table>
712. MULTIPLY PROCESSOR

712.1 GENERAL INFORMATION

712.1.1 Purpose

The MULTIPLY processor evaluates the matrix expression

\[ D = (A[C]) \times [A(t)]_1[B]_1[A(t)]_2[B]_2 \times \ldots \]

where \([A], [B], [C]\) and \([D]\) are ATLAS user matrices, and \([]\) indicates optional terms. A series of from one to five matrix products can be processed by each call to the program. The first matrix in a product may be specified as transposed. If any one of the factor matrices is null the corresponding matrix multiplication will not be carried out.

712.1.2 Access

The processor is called from the ATLAS control program by the EXECUTE MULTIPLY(\text{plist}) statement. The matrix expression to be evaluated is specified in \text{plist}, which also may contain other optional specifications. (sec. 244, ref. 1-1).

712.2 MATRIX ACTIVITY

Input

From 2 to 11 user matrices, depending on the length of the matrix expression. Any user matrix residing in the ATLAS data base at the time of the call to the multiply processor may be used as input. Formats of the user matrices are described in section 400.3.

Output

A user matrix containing the evaluated matrix expression.

712.3 PROGRAM METHOD

The MULTIPLY processor is organized as an overlay program consisting of one primary overlay, MULTPAC, and two secondary overlays, SETPARS and MATMULT. The overlay structure, including supporting subroutines, is described in section 712.4. The internal processing of the program is divided into three subtasks which are defined as follows:
a) Matrix loading - The input matrices are re-formatted and copied onto numbered random scratch files. The primary purpose of the re-formatting is to change the record size of the matrices in order to 1) utilize all core storage available to perform the matrix operations, and 2) to achieve overlapping of CP operations and data transfer to/from disk storage. The principles used to select the matrix partitioning sizes will be discussed in section 712.3.2. A secondary effect of re-formatting is to extract information about matrix sparseness which is used to increase processing efficiency. The routines performing matrix loading are RTLAD, TFLAD and TBLAD.

b) Matrix multiplication - The matrix operations specified by the EXECUTE MULTIPLY statement in the control program are carried out. The program distinguishes between five different multiplication "schemes" as described in section 712.3.1. The matrix multiplication routines are BTBMLT, BWDMLT, FWDMLT, RCRMLT and RRRMLT.

c) Matrix unloading - The result matrix is re-formatted and copied from scratch file to the random named file MULTRF. Matrix partition size on MULTRF is either input via the control program statement or a default value is used. The matrix unloading routines are RTBLAD and TBLAD.

712.3.1 Matrix Multiplication Formats

A matrix multiplication scheme is defined by the types of matrices involved in a matrix product. The program distinguishes between the five multiplication schemes shown in table 712-1. In this table, [A] denotes the pre-multiply matrix, [B] the post-multiply matrix, [C] the add matrix, and [D] the result matrix. Where "triangular" is entered, the lower triangular portion of a banded, symmetrical matrix is meant.
Table 712-1. Multiplication schemes used by the MULTIPLY Processor

| Scheme    |           |           |           |           |                |
| 1         | rectangular | rectangular | rectangular | rectangular | RRRMLT         |
| 2         | rectangular | rectangular | rectangular | rectangular | RCRMLT         |
|           | transpose   |           |           |           |                |
| 3         | [B(t)]      | rectangular | triangular | triangular | BTBMLT         |
| 4         | triangular  | rectangular | rectangular | rectangular | FWDMLT         |
|           | transpose   |           |           |           |                |
| 5         | rectangular | rectangular | triangular | triangular | RCRMLT         |

712.3.2 Overlapped Processing - Core Strategy

In performing the various types of matrix multiplications the program will attempt to optimize the processing in the following ways:

(a) Overlap central processor operations and data transfer to and from disk storage.

(b) Select matrix partitioning sizes such that a minimum of core work area is needed to satisfy requirement (a) above.

In the following the arrangement for each matrix multiplication scheme will be discussed separately. The following notation will be used:

- \( t(c) \) - The Central Processor time required to perform \( d = c(\cdot)a*b \), where \( a, b, c \) and \( d \) are all floating point numbers.

- \( t(a) \) - Disk access time.

- \( t(t) \) - The time required to transfer one word from disk to core.
T(c) - The Central Processor time required to perform a matrix multiplication with one set of [A], [B] and [C] partitions.

T(t) - The transfer time required to copy one partition from disk to core.

W - The size of the core work area.

i, j, k - Dimension parameters of the [A], [B] and [C] matrices such that [A] = A(i, j), [B] = B(j, k), [C] = C(i, k).

// - Core resident matrix partitions
/// - Matrix partition being transferred between disk and core.
/// - Disk resident matrix partitions

712.3.2.1 Multiplication scheme 1

A matrix

--------x-----
x

--------i-----
i

--------j-----

B matrix

--------x-----
x

--------i-----
i

C matrix

The matrix multiplication is illustrated in the figure above. The core work area is organized into four buffers containing matrix partitions. Three of the buffers contain the [A], [B], and [C] partitions which are currently being multiplied. The fourth buffer is used to store the next [B] matrix partition to be
processed. This buffer is loaded while multiplication is carried out on the other partitions. The [A] and [C] partitions will contain \( x \) rows, and the two [B] partitions \( y \) rows each. Equations for \( W \), \( T(c) \) and \( T(t) \) can then be set up as follows:

\[
\begin{align*}
W &= x(j+k)+2yk \\
1(c) &= xykt(c) \\
T(t) &= ykt(t) + t(a)
\end{align*}
\]

The requirement for overlapping of central processor operations and data transfer is obtained from the last two equations:

\[
T(c) = T(t); \ x = \frac{t(t)}{t(c)} + \frac{1}{yk \ t(c)} \frac{t(a)}{t(c)}
\]

Substituting for \( x \) in the first equation and evaluating \( dW/dy \) gives the condition for minimum work area:

\[
\begin{align*}
dW &= 0; \ y = \frac{1}{k} \ \text{SQRT} \ \frac{t(a)(j+k)}{2t(c)}
\end{align*}
\]
The work area in this case contains five matrix partitions: two [A] and [B] partitions and one [C] partition. The two extra [A] and [B] buffers are loaded while the other partitions are multiplied. The [A] and [B] partitions contain \( x \) rows, the [C] partition \( y \) rows. In setting up the transfer time for the [A] and [B] partitions it is assumed that the corresponding files were accessed through different channels so that the loading may occur simultaneously. The equations for \( W \), \( T(c) \) and \( T(t) \) will be:

\[
W = 2x(i+k) + yk
\]

\[
T(c) = yxkt(c)
\]

\[
T(t) = xit(t) + t(a)
\]

The optimal buffer sizes are then found to be:

\[
T(c) = T(t) : y = i \cdot \frac{t(t)}{k \cdot t(c)} + \frac{1}{x \cdot k \cdot t(c)} t(a)
\]

\[
\frac{dW}{dx} = 0 : x = \sqrt{t(a)}
\]

\[
\frac{dW}{dx} = \frac{2t(c)(i+k)}{2t(c)(i+k)}
\]
The work area contains three matrix partitions; two [B] partitions and one [C] partition. One [B] partition is transferred to core while the other partitions are multiplied. The B partitions contain $x$ rows and the C partition $y$ matrix elements. The equations for $W$, $T(c)$, $T(t)$, $x$ and $y$ are:

\[ W = 2xy + y \]
\[ T(c) = xyt(c) \]
\[ T(t) = xkt(t) + t(a) \]
\[ T(c) = T(t); y = kt(t) + \frac{1}{t(c)} \frac{t(a)}{t(c)} x t(c) \]

\[ \frac{dW}{dx} = 0; x = \sqrt{\frac{1}{2k} t(a)} \]
Multiplication scheme 4

This matrix product is evaluated as

\[ D = [C][L][U][B] \]

where \( L \) is the lower triangular half of a banded symmetric matrix, and \( [U] = [L(t)] \) without the diagonal terms of \([L]\). The matrix product is illustrated in the figures below.

Because of the variable bandwidth of the \([L]\) and \([U]\) matrices, a partitioning of the matrices which allows full overlapping becomes impractical. In both of the products described above the available core area is divided into five equal partitions. Overlapped processing is employed as fully as possible.
The same algorithm as for multiplication scheme 2 is used, except that in this case the \([C]\) matrix is lower triangular. The \([C]\) matrix partition contains \(y\) elements. The equations for optimal core usage are:

\[
W = 4xk+y
\]

\[
T(c) = xyt(c)
\]

\[
T(t) = xkt(t) + t(a)
\]

\[
T(c) = T(t); \quad y = kt(t) + \frac{1}{t(a)}\frac{t(a)}{t(c)}\
\]

\[
dW = 0; \quad x = \frac{1}{2} \frac{\text{SQRT}(t(a))}{kt(c)}
\]
### 712.3.3 Scratch file usage

The MULTIPLY Processor uses the following numbered random files for internal data storage: MULTF1, MULTF2, MULTF3, MULTF4, TABFL1 and TABFL2. The files are accessed by the I/O routines REDER and WRTER. The contents of the files are illustrated below. The storage formats referenced in this table are described subsequently.

<table>
<thead>
<tr>
<th>Multiplication Scheme</th>
<th>MULTF1</th>
<th>MULTF2</th>
<th>MULTF3</th>
<th>MULTF4</th>
<th>TABFL1</th>
<th>TABFL2</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>A Matrix</td>
<td>C Matrix</td>
<td>B Matrix</td>
<td></td>
<td></td>
<td>Partition</td>
</tr>
<tr>
<td></td>
<td>Format 1</td>
<td>Format 1</td>
<td>Format 1</td>
<td>Sizes</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>Format 4</td>
<td></td>
</tr>
<tr>
<td>2</td>
<td>A Matrix</td>
<td>B Matrix</td>
<td>C Matrix</td>
<td></td>
<td></td>
<td>Partition</td>
</tr>
<tr>
<td></td>
<td>Format 1</td>
<td>Format 1</td>
<td>Format 1</td>
<td>Sizes</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>Format 4</td>
<td></td>
</tr>
<tr>
<td>3</td>
<td>B Matrix</td>
<td>C Matrix</td>
<td></td>
<td></td>
<td></td>
<td>Partition</td>
</tr>
<tr>
<td></td>
<td>Format 1</td>
<td>Format 2</td>
<td></td>
<td>Sizes</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>Format 4</td>
<td></td>
</tr>
<tr>
<td>4</td>
<td>C Matrix</td>
<td>C Matrix</td>
<td>B Matrix</td>
<td>A Matrix</td>
<td></td>
<td>Partition</td>
</tr>
<tr>
<td></td>
<td>Records</td>
<td>Format 1</td>
<td>Format 1</td>
<td>Format 3</td>
<td>Sizes</td>
<td>A Matrix</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>info.</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>Format 5</td>
</tr>
<tr>
<td></td>
<td>Format 1</td>
<td>Format 1</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>5</td>
<td>A Matrix</td>
<td>B Matrix</td>
<td>C Matrix</td>
<td></td>
<td></td>
<td>Partition</td>
</tr>
<tr>
<td></td>
<td>Format 1</td>
<td>Format 1</td>
<td>Format 2</td>
<td>Sizes</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>Format 4</td>
<td></td>
</tr>
</tbody>
</table>
712.3.3.1 Storage format 1

This format is used for rectangular matrices stored by rows. Each file record contains a partition of the matrix consisting of full matrix rows.

<table>
<thead>
<tr>
<th>Word</th>
<th>Contents</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Record number</td>
</tr>
<tr>
<td>2</td>
<td>Record length</td>
</tr>
<tr>
<td>3</td>
<td>Pointer to first matrix element of record</td>
</tr>
<tr>
<td>4</td>
<td>Row number of first matrix row in record</td>
</tr>
<tr>
<td>5</td>
<td>Number of matrix rows in record</td>
</tr>
<tr>
<td>6</td>
<td>Column number of first column in record</td>
</tr>
<tr>
<td>7</td>
<td>Distance between first and last column</td>
</tr>
<tr>
<td>8-16</td>
<td>Not used</td>
</tr>
<tr>
<td>17-n</td>
<td>Matrix elements stored sequentially by rows</td>
</tr>
<tr>
<td>n+1</td>
<td>Integer checksum of elements 1 through n.</td>
</tr>
</tbody>
</table>

712.3.3.2 Storage format 2

This format is used for full (non-banded) symmetric matrices which are stored lower triangular by rows. Each row is fully contained in one record.

<table>
<thead>
<tr>
<th>Word</th>
<th>Contents</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Record number</td>
</tr>
<tr>
<td>2</td>
<td>Record length</td>
</tr>
<tr>
<td>3</td>
<td>Pointer to first matrix element in record</td>
</tr>
<tr>
<td>4</td>
<td>Row number of first row in record</td>
</tr>
<tr>
<td>5</td>
<td>Number of matrix rows contained in record</td>
</tr>
<tr>
<td>6-16</td>
<td>Not used</td>
</tr>
<tr>
<td>17-n</td>
<td>Matrix elements stored sequentially by rows</td>
</tr>
<tr>
<td>n+1</td>
<td>Integer checksum of elements 1 through n.</td>
</tr>
</tbody>
</table>

712.3.3.3 Storage format 3

This format is used for banded symmetric matrices. The matrix is stored lower triangular by rows. Each row is fully contained in one record. In the description below references are to the [B] and [C] matrices of multiplication format 4.

<table>
<thead>
<tr>
<th>Word</th>
<th>Contents</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Record number</td>
</tr>
<tr>
<td>2</td>
<td>Record length</td>
</tr>
</tbody>
</table>
3 Pointer to first matrix element in record
4 Row number of first row in record
5 Number of matrix rows contained in record
6-7 Not used
8 Let NC0L designate the left-most nonzero column in the record. This word is a pointer to the [B] matrix record which contains row number NC0L.
9 Let NR0W designate the number of the first matrix row contained in the next record. This word is a pointer to the [C] matrix record which contains row number NR0W.
10 Let LR0W designate the last matrix row in the record. This word is a pointer to the [C] matrix record which contains row number LR0W.
11 Not used
12 Same as word 9
13 Same as word 10
14 Same as word 8
15-16 Not used
17-n Matrix elements stored sequentially by rows. Each row is stored left to right, starting with the first nonzero element and ending with the diagonal element.
n+1 Integer checksum of elements 1 through n.

712.3.3.4 Storage format 4

This format consists of three records with the following contents:

<table>
<thead>
<tr>
<th>Record</th>
<th>Contents</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Array containing the lengths of each [A] matrix record.</td>
</tr>
<tr>
<td>2</td>
<td>Array containing the lengths of each [B] matrix record.</td>
</tr>
<tr>
<td>3</td>
<td>Array containing the lengths of each [C] matrix record.</td>
</tr>
</tbody>
</table>

712.3.3.5 Storage format 5

This format is used while processing multiplication scheme 4. The file contains N\(A\)AREC+1 records, where N\(A\)AREC is the number of partitions of the [A] matrix.

<table>
<thead>
<tr>
<th>Record</th>
<th>Contents</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Array N(A)AREC+1 long. Word i contains word 8 of record i+1 of storage format 3.</td>
</tr>
</tbody>
</table>

712.12
Word N0AREC is zero, word N0AREC+1 contains the integer checksum of words 1 through N0AREC.

Each record j corresponds to record j-1 (2sj(N0AREC+1) of storage format 3. The record is NRW+1 words long, where NRW is the number of matrix rows stored in record j-1 of format 3. Each element contains the position (column number) of the first nonzero element in the corresponding matrix row. Word NRW+1 contains the integer checksum of the record elements.

712.3.4 Overlay Description

712.3.4.1 $\text{OVERLAY (MUL\$LFLF, 1, 0)}$ - MULTPAC

The only task performed by this code is to call the two secondary overlays.

712.3.4.2 $\text{OVERLAY (MUL\$LFLF, 1, 1)}$ - SETPARS

This overlay performs the following functions:

a. Decode and interpret the execution control parameters associated with the program call. Internal control information parameters are set. A thorough checkout is performed on the matrix expression to be evaluated.

b. Internal matrix buffer sizes are computed. The program attempts to allocate the optimal buffer sizes developed in section 712.3.2. If the actual core work area is too small to satisfy this requirement, the best possible buffer arrangement is adopted.

712.3.4.3 $\text{OVERLAY (MUL\$LFLF, 1, 2)}$ - MATMULT

This overlay is entered twice during the execution of the MULTIPLY processor. The task in (a) below is performed during the first entry; the tasks described in (b) and (c) during the second entry.

a. The length of the core work area is computed and saved for use in overlay program SETPARS.

b. A check is made to see if the evaluated matrix expression will result in a zero matrix. In this case a null result matrix is generated and further processing in the module aborted.
c. Matrix products are performed in the sequence specified in the matrix expression. The products will be added successively to the add matrix given in the matrix expression. If no add matrix is specified, a zero add matrix will be generated before multiplication takes place. Each matrix product is preaced by the loading of the add matrix and the two product matrices, and followed by the unloading of the result.

712.4 COMMON BLOCK USAGE

712.4.1 /COPNPARS/ - ATLAS system common blocks, described in section 100.2.
/KERROK/ -
/QBUFP/ -
/QQKNMD/ -

712.4.2 /EPAR/ - Used for the matrix loading operation. The parameters apply to the input matrix of this operation.
/EPARAB/ - Used for the matrix unloading operation. The parameters apply to the output matrix of this operation.
/FILNAM/ - Contains file names of scratch files.
/IPAR/ - Used for the matrix loading operation. The parameters apply to the output matrix of this operation.
/IPARAB/ - Used for the matrix unloading operation. The parameters apply to the input matrix of this operation.
/MASHTP/ - Used in the matrix loading operation. It determines whether a loaded matrix should be stored in a compressed format (zero elements deleted).
/MLTC0N/ - Contains control information mostly extracted from the ATLAS control program statement.
/MLTEKk/ - Contains MULTIPLY processor error flags.
/RECPAR/ - Contains matrix parameters used to perform the actual matrix multiply operations.
/TEXT/ - Contains text for error heading.
<table>
<thead>
<tr>
<th>NAME</th>
<th>OVERLAY: MULTIPE</th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>CONMPARS</td>
<td>(1,0)</td>
<td>x</td>
<td></td>
</tr>
<tr>
<td>KERR5R</td>
<td>(1,1)</td>
<td></td>
<td>x</td>
</tr>
<tr>
<td>KBUFFP</td>
<td>(1,2)</td>
<td>x</td>
<td></td>
</tr>
<tr>
<td>KORDM</td>
<td></td>
<td>x</td>
<td></td>
</tr>
<tr>
<td>EPAR</td>
<td></td>
<td></td>
<td>x</td>
</tr>
<tr>
<td>EPARB</td>
<td></td>
<td></td>
<td>x</td>
</tr>
<tr>
<td>FILNAM</td>
<td></td>
<td></td>
<td>x</td>
</tr>
<tr>
<td>IPAR</td>
<td></td>
<td></td>
<td>x</td>
</tr>
<tr>
<td>IPAR     B</td>
<td></td>
<td></td>
<td>x</td>
</tr>
<tr>
<td>MASHTP</td>
<td></td>
<td></td>
<td>x</td>
</tr>
<tr>
<td>MLTCON</td>
<td>(1,0)</td>
<td>x</td>
<td>x</td>
</tr>
<tr>
<td>MLTERR</td>
<td></td>
<td>x</td>
<td>x</td>
</tr>
<tr>
<td>RECPAR</td>
<td></td>
<td></td>
<td>x</td>
</tr>
<tr>
<td>TEXT</td>
<td></td>
<td></td>
<td>x</td>
</tr>
</tbody>
</table>
713. RHG3 PROCESSOR

713.1 GENERAL INFORMATION

713.1.1 Purpose

Calculate unsteady loadings caused by motions of lifting surfaces with trailing edge controls based upon the subsonic kernel function approach of reference 713-1.

The pressure singularities at hinge line and side edges are extracted analytically as a preliminary step to solving the integral equation by collocation.

The module calculates generalized aerodynamic forces for user supplied deflection modes. Optional intermediate output includes:

a. unsteady pressures at an array of points.
b. sectional generalized forces.

From one to four control surfaces on the half span can be accommodated.

713.1.2 Access

This module is called from the ATLAS control program by the EXECUTE RHG3(plist) statement (sec. 250, ref. 1-1).

713.2 MATRIX ACTIVITY

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>File</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Input</td>
<td></td>
</tr>
<tr>
<td>1 R30i000</td>
<td>Input data case</td>
<td>DATAKNF</td>
</tr>
<tr>
<td>2 RCmi000</td>
<td>Input hinge rotation coefficients</td>
<td>DATAKNF</td>
</tr>
<tr>
<td>3 xxxxxxxx</td>
<td>Interpolation coefficients</td>
<td>INTERNF</td>
</tr>
<tr>
<td></td>
<td>In/Out</td>
<td></td>
</tr>
<tr>
<td>1 CM000000</td>
<td>C-matrix index</td>
<td>RHG3RFN</td>
</tr>
<tr>
<td>2 CM10000</td>
<td>C-matrix</td>
<td>RHG3RFN</td>
</tr>
<tr>
<td></td>
<td>Output</td>
<td></td>
</tr>
<tr>
<td>1 ACMij00</td>
<td>Control matrix</td>
<td>RHG3RFN</td>
</tr>
<tr>
<td>2 DW0ijkl</td>
<td>Full downwash</td>
<td>RHG3RFN</td>
</tr>
<tr>
<td>3 DWMijkl</td>
<td>Modified downwash</td>
<td>RHG3RFN</td>
</tr>
</tbody>
</table>
A detailed description of the matrix formats is contained in reference 1-2.

713.3 PROGRAM METHOD

The RH@3 module consists of a primary overlay, RH@III, and thirteen secondary overlays:

INPREP, MPREP, DPREP, FPSREP, SGFREP, GFPREP, RDWRTC, CM CALC, PCOEFF, PRESURE, SGFORCE, GFORCE, ERROR

713.3.1 \texttt{OVERLAY (RH@3OFL, 1.0) - RH@III}

RH@III defines the local labeled common blocks and calls the secondary overlays in the sequence required to complete the task(s) defined by the card input data case and the execution parameters.

Note that secondary overlays 1 through 6 are Mach number and K-value independent and are called only once.

713.3.2 \texttt{OVERLAY (RH@3OFL, 1.1) - INPREP}

INPREP assembles all case and condition data to direct the RH@3 analysis:

a. Checks execution parameters for a case number.

b. Reads the designated data case, R30i000, from DATARNF.

c. Interprets and stores the execution parameters.

d. If vibration mode shapes were specified, reads them from INTERNF (sec. 150, ref. 1-1), checks the number of modes, and saves the array(s) on the internal scratch file IFSFILE (SC01RFN).
e. Alternatively, if rigid body mode shapes were specified, IMPREP generates an array similar to the INTERPOLATION motion point coefficients and saves it on IFSFILE.

713.3.3 **OVERLAY (RHQ3L1F,1,2) - MIPREP**

Calculates control surface rotations for each control surface.

a. Call AINTL, using the interpolation coefficient array(s) read from IFSFILE, to calculate the streamwise slopes of the control surface modes at four equally spaced points on the hinge line.

b. Repeat a. for the same four points to find the slopes of the modes on the surface to which the control surface is attached (control surfaces may be stacked).

c. Calculate the angles, $\theta$, between the four pairs of slopes (optionally modified by any user supplied velocity profile) and then find the cubic coefficients of the V curve passing through the four points. The curve defines the rotations along the hinge line.

d. Insert any hinge line rotations specified by card input data (optionally modified by any user supplied velocity profile).

e. Write the hinge rotation coefficient matrix, HCMij00, on RHG3RNF and IFSFILE.

f. Write the case and condition data array, R30ij00, on RHG3RNF.

g. Write the control matrix, ACMij00, on RHG3RNF.

713.3.4 **OVERLAY (RHQ3L1F,1,3) - DWPREP**

a. Read the main surface interpolation coefficient array from IFSFILE and call AINTL to calculate the modal deflections and slopes at all downwash points on the main surface.

b. Repeat a. for each control surface. Note: the downwash points have been ordered such that they are grouped:
   - main surface points
- control surface 1 points
- control surface 2 points
- etc.

c. Optionally, modify slopes with user supplied velocity profile.

d. Write the interpolated mode shapes, slopes and deflection arrays on the file RH03RNF with the name MQ01J00.

e. Write the mode shapes on the scratch file DWSFILE (SC01SSF).

713.3.5 OVERLAY (RH03OF,1,4) - PRSPREP

If an unsteady pressure report was requested PRSPREP generates the preliminary information (independent of Mach number and K-values).

a. Write the following arrays on the scratch file DWSFILE (SC01SSF):
   1. Y-BAR - values of pressure report chords
   2. X-BAR - values of pressure report points

   Perform steps b. and c. for each pressure report chord.

b. Calculate assumed main surface pressure modes and write on DWSFILE.

c. Calculate miscellaneous control surface information and the modified hinge line rotations for each control surface, and write on DWSFILE.

713.3.6 OVERLAY (RH03OF,1,5) - SGFPREP

If sectional generalized forces (SGF) were requested, SGFPREP prepares preliminary information independent of Mach number and K-value.

a. Write the Y-HAT values of SGF report chords on the scratch file DWSFILE (SC01SSF). Perform steps b. and c. for each chord.

b. For the assumed main surface pressure contribution, determine the chordwise integration grid, calculate the assumed main surface modes at the integration points, and combine with the specified quadrature
weights; calculate the modal deflections at integration points and combine with the weighted assumed pressure modes to form the chordwise integrals on a termwise basis, and save the termwise integrals on DWSFILE.

For each control surface;

c. Determine condition-independent control surface pressure terms and chordwise integration grid, calculate the modal deflections at integration points and combine with the specified quadrature weights, calculate the control surface rotation at the particular sectional chord in each mode, and save control surface information, integration points, modified hinge rotations, and weighted deflections at integration points on DWSFILE (SC01SSF) (see ref. 713-7).

713.3.7 OVERLAY (RH030LF, 1, b) - GFPKEF

GFPKEF prepares a file of Mach number- and K-value-independent data for later calculation of generalized air force matrices.

For the main surface assumed pressure contribution,

a. Determine the spanwise integration grid. Perform steps b. through d. for each chord.

b. Calculate the spanwise pressure terms and chordwise integration grid.

c. For each integration point, determine the chordwise pressure terms, form the assumed main surface modes, and combine with the specified quadrature weights.

d. For each integration point, calculate the modal deflection at integration points along the chord and accumulate the weighted pressure - modal deflection products.

e. Write the matrix of termwise surface integrals on the scratch file DWSFILE (SC01SSF).

For each control surface:

f. Determine the spanwise integration grid. Perform steps g. through j. for each chord.
g. Determine the control surface pressure terms and chordwise integration grid. Steps h through j are repeated for each integration point.

h. Calculate the modal deflections at integration points and combine with specified quadrature weights.

i. Calculate the control surface rotation at the integration chord in each mode.

j. Write control surface information, integration points, modified hinge rotation, and weighted modal deflections on DWSFILE (SC01SSF).

713.3.8 \textbf{OVERLAY (RH\text{\textsc{if}}, 1, 7) - RDWRTC}

Depending upon the value of the two variables ITHMAT and INDCM, set in the (1,0) overlay, RDWRTC does the following:

- \text{INDCM} = \text{Control surface indicator}
  - 0 - Main surface
  - \text{j} - Control surface \text{j}

- \text{ITHMAT} = \text{Read the C-matrix}
  - 0 - Read the C-matrix with the name CMi0000 from RH\text{\textsc{if}}RN and save on the scratch file CMSFILE (SC02SSF) by rows.
  - \text{i} - Read a C-matrix from the scratch file CMSFILE by rows and then write it on RH\text{\textsc{if}}RN with the record name CMi0000.

Also write the C-matrix index array, CM00000, on RH\text{\textsc{if}}RN.

713.3.9 \textbf{OVERLAY (RH\text{\textsc{if}}, 1, 10) - CMCALC}

CMCALC calculates a C-matrix associated with an assumed main surface or control surface pressure modes for a given planform, downwash point distribution, K-value, and Mach number. For each downwash chord point:

- \text{a. Calculate terms in the downwash integral expression which are dependent only on the downwash chord and point.}

713.6
b. Determine the spanwise integration grid-integration region endpoints, and quadrature. Perform steps c. through e. for each region.

c. Determine integration chord locations and associated quadrature weight.

d. Increment the row of the C-matrix by the weighted value of the spanwise integrand.

e. Write the row of the C-matrix associated with the particular downwash point on the scratch file CMSPFILE (SC02SSF).

713.3.10 OVERLAY (RH03PLF, 1, 11) - PCOEFF

PCOEFF removes the step discontinuities from the downwash matrix due to any control surface rotation and solves the set of simultaneous equations for coefficients of the assumed main surface pressure modes.

PCOEFF writes the following arrays on the file RH03RNF.

- DW0ijkl - full downwash matrix
- DWMijkl - modified downwash matrix
- FS0ijkl - pressure series coefficients

PCOEFF also writes on the scratch file CMFFILE (SC02SSF) the coefficients of assumed major surface pressure modes to be read by PRESURE.

713.3.11 OVERLAY (RH03PLF, 1, 12) - PRESURE

If an unsteady pressure report was requested PRESURE calculates the pressures based upon the data generated by PRSPREP and PCOEFF.

For each main surface point, the main surface contribution to the pressure is computed using a matrix of assumed pressure modes read from the scratch file DWSPFILE (SC01SSF) and the pressure coefficients read from CMFFILE (SC02SSF).

The previously calculated control surface information is read from DWSPFILE (SC01SSF), the control surface contribution is calculated and added to that of the main surface.

The pressure report matrix, PH0ijkl, is written on RH03RNF.

713.7
Calculate sectional generalized forces (SGF) for a K-value and Mach number.

For each chord:

a. Calculate the main surface contribution to the total integral by reading from DWSFILE (SC01SSF) the matrix of chordwise integrals generated in SGFPREP, and combining with the pressure coefficients read from CÆFFILE.

b. Read the precalculated information from DWSFILE.

c. Calculate the control surface pressure at the quadrature point distribution and multiply by the weighted deflections to generate the control surface contributions to SGF on the chord. Repeat steps b. and c. for each control surface.

d. Write the SGF matrix, SFmijkl, on the file RHØ3RNF.

GFÆRCE calculates the generalized force matrix for a K-value and Mach number.

For each main surface integration chord:

a. Multiply the chordwise integrals calculated in GFTPREP by the various weighted modal deflections.

b. Combine the results from a. with the pressure coefficients read from CÆFFILE (SC02SSF), and add to the generalized airforce matrix.

For each control surface integration chord:

c. Read the previously calculated information from DWSFILE (SC01SSF).

d. Calculate the control surface pressure at each quadrature point, multiply by the weighted deflections and add to the generalized airforce matrix.

e. Write the generalized airforce matrix, GF0ijkl, on the file RHØ3RNF.
If an error is detected by any RHØ3 module (except INPREP) the overlay ERRØR is called to print a diagnostic message before control is returned to the ATLAS control program. The error types include I/O errors, SNARK errors, AINTL errors, (see description of AINTL, sec. 900), and errors resulting from singular or near singular matrices.

713.4 COMMON BLOCK USAGL

713.4.1 /CØNPARS/,/KØBUFF/,/KEØRØR/, and /KØRNDM/ are ATLAS system common blocks, described in section 100.2.

713.4.2 RHØ3 Common blocks:

/BASIC/ contains the symmetry option and numeric constants such as (0.,0.), pi, pi/2, semi-span, Mach number, K-value, etc.

/CØND/ contains the arrays of K-values and Mach numbers.

/CØUNT/ contains integer variables giving the sizes of RHØ3 arrays or pointers to the current Mach number and K-values.

/CØUAD/ contains information pertinent to chordwise integration of the pressure kernel function.

/CØGØM/ contains geometry data for the control surfaces.

/CØINFØ/ contains miscellaneous calculated control surface data.

/CSTØRM/ contains constants required for control surface pressure calculations.

/CSTØLU/ contains variables associated with the chords used during calculation of unsteady pressures, sectional generalized forces, and generalized forces.

/CWCHØD/ contains variables associated with a downwash point: geometry, chordwise pressure terms and their derivatives, and the row of the C-matrix for the point.

/ENDIT/ contains variables used to print diagnostics in the overlay ERRØR (error number, error location, etc.)

/FILES/ contains the names of all files used inside RHØ3.
/HEDMX1/ contains the list of variables used as header information for a MATRIX1 formatted array.

/INTERCH/ contains chord integration data.

/KRNC$N/ contains variables used for kernel function calculations.

/MESS$N/ contains geometry data for the main surface.

/OPTIONS/ contains the options specified by card input data or execution parameters.

/QUADWTS/ contains quadrature weighting factors used by RHØ3 in the integration scheme.

/TABLE/ contains the C-matrix index used to identify C-matrices and the data case/condition they represent.
<table>
<thead>
<tr>
<th>NAME</th>
<th>OVERLAY: RHY3OF</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>(1,0)</td>
<td>(1,1)</td>
</tr>
<tr>
<td>CONFARS</td>
<td>x</td>
<td>x</td>
</tr>
<tr>
<td>KERROR</td>
<td>x</td>
<td>x</td>
</tr>
<tr>
<td>KOBUFF</td>
<td>x</td>
<td></td>
</tr>
<tr>
<td>KORNINM</td>
<td>x</td>
<td>x</td>
</tr>
<tr>
<td>BASIC</td>
<td>x</td>
<td>x</td>
</tr>
<tr>
<td>CQND</td>
<td>x</td>
<td></td>
</tr>
<tr>
<td>CQNT</td>
<td>x</td>
<td>x</td>
</tr>
<tr>
<td>CQUAD</td>
<td>x</td>
<td></td>
</tr>
<tr>
<td>CSGEOM</td>
<td>x</td>
<td>x</td>
</tr>
<tr>
<td>CSINFO</td>
<td>x</td>
<td></td>
</tr>
<tr>
<td>CSTERM</td>
<td>x</td>
<td></td>
</tr>
<tr>
<td>CSVAVL</td>
<td>x</td>
<td></td>
</tr>
<tr>
<td>DWCHD</td>
<td>x</td>
<td></td>
</tr>
<tr>
<td>ENDIT</td>
<td>x</td>
<td>x</td>
</tr>
<tr>
<td>FILES</td>
<td>x</td>
<td>x</td>
</tr>
<tr>
<td>HEDMX1</td>
<td>x</td>
<td></td>
</tr>
<tr>
<td>INTCHD</td>
<td>x</td>
<td></td>
</tr>
<tr>
<td>KRNCOM</td>
<td>x</td>
<td></td>
</tr>
<tr>
<td>MSGEOM</td>
<td>x</td>
<td>x</td>
</tr>
<tr>
<td>OPTIONS</td>
<td>x</td>
<td>x</td>
</tr>
<tr>
<td>QUADWTS</td>
<td>x</td>
<td></td>
</tr>
<tr>
<td>ROJ3MOD</td>
<td>x</td>
<td>x</td>
</tr>
<tr>
<td>TABLE</td>
<td>x</td>
<td>x</td>
</tr>
</tbody>
</table>

713.11
714. STIFFNESS PROCESSOR

714.1 GENERAL INFORMATION

714.1.1 Purpose

1. Generate the element stiffness matrices
2. Generate the element stress matrices
3. Generate the element geometric stiffness matrices
4. Generate the freedom activity matrix, which indicates the freedoms that have structural or geometric stiffness.

714.1.2 Access

This module is called from the ATLAS Control program by the EXECUTE STIFFNESS(ulist) statement (sec. 252, ref. 1-1)

714.2 MATRIX ACTIVITY

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>File</th>
</tr>
</thead>
<tbody>
<tr>
<td>Input</td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>KPARMS1</td>
<td>DATARNF</td>
</tr>
<tr>
<td>2</td>
<td>KN0ALTa</td>
<td>DATARNF</td>
</tr>
<tr>
<td>3</td>
<td>KNC100a</td>
<td>DATARNF</td>
</tr>
<tr>
<td>4</td>
<td>KLXCYDfa</td>
<td>DATARNF</td>
</tr>
<tr>
<td>5</td>
<td>KSF001a</td>
<td>DATARNF</td>
</tr>
<tr>
<td>6</td>
<td>KM00001a</td>
<td>DATARNF</td>
</tr>
<tr>
<td>7</td>
<td>ST061ba</td>
<td>STRENF**</td>
</tr>
<tr>
<td>8</td>
<td>KELEKEXy</td>
<td>DATARNF</td>
</tr>
<tr>
<td>9</td>
<td>KCMSUMM</td>
<td>DATARNF</td>
</tr>
<tr>
<td>10</td>
<td>DCQORba</td>
<td>STRENF**</td>
</tr>
<tr>
<td>Output</td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>KAO001a</td>
<td>STIFRNF</td>
</tr>
<tr>
<td>2</td>
<td>GDP001a</td>
<td>STIFRNF</td>
</tr>
<tr>
<td>3</td>
<td>KG001s</td>
<td>STIFRNF</td>
</tr>
<tr>
<td>4</td>
<td>KFAV01a</td>
<td>STIFRNF</td>
</tr>
<tr>
<td>5</td>
<td>AA001a</td>
<td>SC01RNF*</td>
</tr>
<tr>
<td>6</td>
<td>AGC01a</td>
<td>SC01RNF*</td>
</tr>
<tr>
<td>7</td>
<td>LK001a</td>
<td>SC01RNF*</td>
</tr>
<tr>
<td>8</td>
<td>L101a</td>
<td>SC01RNF*</td>
</tr>
</tbody>
</table>
A detailed description of the matrix format is contained in reference 1-2.

* These matrices are written on STIFRFN only if the checkout flag is ≥3.

** These matrices are used when element geometric stiffnesses are generated.

714.3 Program Method

The STIFFNESS module consists of a primary overlay, STIFLEX, and seven secondary overlays, SETPARS, KGEN, PGEM, AGEN, GTRASNK, KGEM, AKGM.

714.3.1 OVERLAY(STIFRFN,1,0)-STIFLEX

a. Establishes module common blocks (includes putting values into /MSKCON/)

b. Opens files

c. Loops through secondary overlays

d. Writes summary of core usage and CT time (if checkout flag is on, also writes this summary after each secondary overlay).

714.3.2 OVERLAY(STIFRFN,1,1)-SETPARS

a. Establishes the values of /LCPARS/. The variables are first set to the defaults, then modified to comply with the parameters on the EXECUTE STIFFNESS statement, transmitted via /CLPANS/.

b. If the data set specified does not exist, SETPARS prints an error message, increments /ERRROR/, and returns to STIFLEX.

c. If a geometric stiffness matrix generation is requested, the specification of a load case and the existence of corresponding stresses is checked. If missing, error
message is printed, KERRØR incremented and return to STIFLEX called.

d. If a higher order BRICK is specified, (more than 8 nodes), the buffer sizes for the output matrices are automatically set large enough to accommodate at least one such element.

714.3.3 OVERLAY(ST-POLF,1,2)-KGEN

Element local stiffness, \([k]\), matrix generator

a. Sets variables equal to pertinent /LOCPARS/ values, e.g., buffer sizes, names, set number.

b. Reads KPARMS1 to get problem data, e.g., number of nodes and elements.

c. Reads nodal data and KNC100X, the nodal correspondence table, and calls NCIPIX, which retrieves the proper bits from block 3 of KNC100X and stores them as a set of direct pointers to the nodal data.

d. Reads first blocks of element, and material data, establishes \([k]\) matrix block, sets the flags, line counters, and indices, and calls GENK to generate the element local stiffness matrices.

e. Checks flags upon return from GENK:

flag:

- MBACK: get new material matrix
- ISF1: get more element data
- IKX1: filled \([k]\) block; write it out and start another.

714.3.3.1 GENK: (FORTRAN subroutine)

a. Processes the elements in internal order, first checking that material and element data are available for the current element. If not, sets flags as indicated in KGEN, above, and returns to KGEN.

b. With all the necessary data available, GENK transfers to the element generating SXXX routines, where XXX represents the element type (RØD, BRICK, SPAK, etc.). These, respectively, generate the \([k]\) matrices directly into the \([k]\) matrix block. The element routines check for space in the block.
c. Inserts the ID word (as described in ref. 1-2) at the beginning of each matrix, updates the counters and indices to reflect the additional stored information and proceeds to the next element. Note: KGEN, GENK, and the element routines use common block /STIFCM/ to transmit flags, counters, and other needed data. For a description of /STIFCM/ see section 714.4.

714.3.4 \textbf{OVERLAY(STIFOLF,1,3) - PGEN}

Element local stress, \([p]\), matrix generator

a. Begins with the same steps as KGEN (secs. 714.3.3 a, b, c).

b. Reads first blocks of element, and material data, establishes \([k]\) matrix block, sets the flags, line counters, and indices, and calls GENP to generate the element local stress matrices.

c. Checks flags upon return from GENP:

\begin{tabular}{ll}
flag: & purpose: \\
MBACK & get new material matrix \\
ISF1 & get more element data \\
IPP1 & filled [p] block; write it out and start another.
\end{tabular}

714.3.4.1 \textbf{GENP: (FORTRAN subroutine)}

a. Processes the elements in internal order, first checking that material and element data are available for the current element. If not, sets flags as indicated in PGEN, above, and returns to PGEN.

b. With all the necessary data available, GENP transfers to the element generating PXXX routines, where XXX represents the element type (ROD,BRICK,SPARK, etc.). These, respectively, generate the \([p]\) matrices directly into the \([p]\) matrix block. The element routines check for space in the block.

c. Inserts the ID word (as described in ref. 1-2) at the beginning of each matrix, updates the counters and indices to reflect the additional stored information and proceeds to the next element. Note: PGEN, GENP, and the element routines use common block /STIFCM/ to transmit flags, counters, and other needed data. For a description of /STIFCM/ see section 714.4.
714.3.5 \texttt{OVERLAY(STIFMLE,1,4)-AGEN}

Element local to analysis frame transformation matrix generator

a. Begins with the same steps as \texttt{KGEN} (sec. 714.3.3 a,b,c).

b. Checks the remaining space in core, and if there is room, reads the first stiffness element matrix, \texttt{KSFXXXX}, and establishes an element transformation \([A]\) matrix block.

c. Processes the elements in internal order: gets element type, number of nodes, and position in \texttt{KSF} matrix, extracts nodes from \texttt{KSF}, extracts nodal geometry from \texttt{KNMALTX}, and calls the element matrix generating routine, \texttt{AXXX}, where XXX represents element type.

d. Checks flags on return from element routine:

<table>
<thead>
<tr>
<th>flag:</th>
<th>purpose:</th>
</tr>
</thead>
<tbody>
<tr>
<td>ID1</td>
<td>shows error or not enough room for ([A])</td>
</tr>
<tr>
<td>KNORD</td>
<td>analysis frame coordinates used</td>
</tr>
</tbody>
</table>

If there is not enough room, the current block is written to the appropriate file, and a new block is started.

If analysis frame kinematics are indicated, \texttt{ALOCAL} is called to perform the transformation. This results in the replacing of \([A]\) with \([A]'\), the transformation between local and analysis frame coordinate systems. \texttt{ALOCAL} calls \texttt{GRAB}, an ATLAS system routine, to produce the required transformation from the user-specified local coordinate system, stored in \texttt{KLCPDA}.

e. Calls \texttt{M}OVAIN to generate runcodes for each column of \([A]\). A runcode contains the node and freedom number, each packed into thirty bits. \texttt{M}OVAIN also compresses out zero columns of \([A]\).

f. Stores ID word at beginning of each matrix in \([A]\).
a. Establishes matrix names, dimensions and I/O files from /LOCPARS/

b. Establishes positions in core and flags indices and counters for element \([k]\) or \([kg]\) and \([A]\) matrices, and for intermediate storage of the \([k][A]\) or \([kg][A]\) product.

c. If \([K]\) or \([KG]\) required, then the \([K]\) or \([KG]\) block and the active freedom table are initialized together with associated indices and counters.

d. If \([P]\) required, then the \([P]\) block is initialized and a position in core established for \([P]\). Indices and counters are initialized.

e. Calls GRAFTN to generate the required matrices. Common block /GTRAC3M/ is used to communicate flags, counters and indices with GRAFTN.

f. Checks flag KRET upon return from GRAFTN

<table>
<thead>
<tr>
<th>KRET value:</th>
<th>purpose:</th>
</tr>
</thead>
<tbody>
<tr>
<td>(\leq 0)</td>
<td>Computations completed</td>
</tr>
<tr>
<td>1 ([k]) or ([kg]) matrix block exhausted</td>
<td></td>
</tr>
<tr>
<td>2 ([p]) matrix block exhausted</td>
<td></td>
</tr>
<tr>
<td>3 ([A]) matrix block exhausted</td>
<td></td>
</tr>
<tr>
<td>4 ([P]) matrix block filled</td>
<td></td>
</tr>
<tr>
<td>5 ([K]) or ([KG]) matrix block filled</td>
<td></td>
</tr>
<tr>
<td>6-10</td>
<td>Refers to matrix block indicated by (value -5) but to clear from core for efficient core management</td>
</tr>
<tr>
<td>11</td>
<td>Set up bigger ([kA]) or ([kGA]) block</td>
</tr>
<tr>
<td>12</td>
<td>If applicable, write active freedom vectors</td>
</tr>
</tbody>
</table>

714.3.6.1 GRAFTN: (FORTRAN subroutine)

a. Processes the matrices in internal order, using GTRASNK to perform all I/O and core management.

b. Locates the \([A]\) matrix in block and extracts matrix sizes. The word "locates" designates the reading of a new block if required.

c. If stress run only, skips to step \(j\).

d. Locates the \([k]\) or \([kg]\) matrix in the block and extracts matrix parameters.

e. Checks on space in the scratch area and forms the \([k][A]\) or \([kg][A]\) product by call to MULTKA.
f. Checks for space in \([K]\) or \([KG]\) matrix block and forms the matrix product by repeated calls to VTMEI, storing directly into the block.

g. If \([K]\) matrix generation calls ZROWDEL to locate diagonal elements of \([K]\) whose values are less than a given epsilon (presently \(10^{-12}\)) times the largest element on the diagonal, the rows and columns that correspond to such elements are deleted from the \([K]\) matrix.

h. The run-codes are taken from the \([A]\) matrix and written into the beginning of the \([K]\) or \([KG]\) matrix. If the rows have been removed by step g, the run-codes are adjusted accordingly and in KFAVXXX, the active freedom vector.

i. If no stress matrices are to be generated, skip to step n.

j. Locates the \([p]\) matrix in block and extracts the matrix sizes. Also, checks for space in \([P]\) matrix block.

k. If \([kA]\) matrix needed and not computed, performs steps d and e.

l. Multiplies \([p][A]\) or \([p][kA]\) using MAMULT.

m. Packs ID word and copies run-codes from \([A]\) into \([P]\).

n. Checks whether all elements are processed and if so, causes the last blocks to be written. Also causes KFAVXXX to be written, if appropriate, and also IFAVXXX, if appropriate.

714.3.7 **OVERLAY(STIFDLF,1,5) -KGEN**

**Element local geometric stiffness, \([kg]\), matrix generators.**

a. Begins with the same steps as KGEN (sec. 714.3.3 a,b,c)

b. Read first partition of the matrix of stresses, establishes the \([kg]\) matrix block and reads the first block of element data.

c. Extracts the number of stresses per element from the element key matrix.

d. Initializes counters, flags and indices and calls GENKG to generate element local geometric stiffness matrices.
e. Checks flags upon return from GENKG

flag:                 purpose:
ISF1                  Get more element data
IST1                  Get more stresses
IKK1                  Filled [kg] block; write it out and
                       start another

714.3.7.1 GENKG: (FORTRAN subroutine)

a. Processes the elements in internal order, first
   extracting nodal data and property data for current
   element.

b. Transfers to the element generating GSXXX routines,
   where XXX represents the element type (RBD, BEAM, etc.).
   These, respectively, generate the [kg] matrices directly
   into the [kg] block. The element routines check for
   space in block.

c. Inserts the ID word (as described in ref. 1-2) at the
   beginning of each matrix, updates counters and indices,
   checks if new element matrix partition needed and if so,
   causes it to be read, then checks if a new matrix of
   stresses is needed and if so causes it to be read.
   KGGEN and GENKG and the element routines use the
   common block /KGC$3M/ to transmit flags, counters and other
   needed data. For a description of /KGC$3M/ see section
   714.4.

714.3.8 OVERLAY(STIFOLP,1,7) -AKGGEN

Element local to analysis flame transformation matrix
generator for geometric stiffnesses.

a. Begins with the same steps as KGEN (sec. 714.3.3
   a,b,c,d)

b. Initiates flags, counters, etc., and calls GENAKG to
   generate the element transformation matrices.

c. Checks flags upon return from GENAKG

flag:                 purpose:
ISF1                  Get more element data
IAA1                  Filled [AG] block; write
                       it out and start another
714.3.8.1 GENAKG(FORTRAN subroutine)

a. Processes the elements in internal order, first extracting nodal data for the current element.

b. Transfers to the element generating AKGXXX routines, where XXX represents the element type (ROD, BEAM, etc.). These, respectively, generate the [AG] matrices directly into the [AG] block. They also check for space in block and if not room, cause GENAKG to return to AKGEN for writing of block and start a new block.

c. If analysis frame kinematics are indicated, ALGICAL is called to perform the transformation from element local coordinates to node analysis frame coordinates. This results in replacing the element routine generated matrix by one postmultiplied by the appropriate transformation matrix. ALGICAL calls GRAB, an TLS system routine, to generate the required transformation matrices. This step is identical to the one performed by AGEN.

d. Corrects the transformation matrix for offset effects by use of subroutine OFFTRAN.

714.4 COMMON BLOCK USAGE

<table>
<thead>
<tr>
<th>Name</th>
<th>OVERLAY: (STIPOLF)</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>1,0</td>
</tr>
<tr>
<td>QONPARS</td>
<td></td>
</tr>
<tr>
<td>KERROR</td>
<td>x</td>
</tr>
<tr>
<td>KQBUFF</td>
<td>x</td>
</tr>
<tr>
<td>KURNDM</td>
<td>x</td>
</tr>
<tr>
<td>OREUSE</td>
<td>x</td>
</tr>
<tr>
<td>PLXINT</td>
<td>x</td>
</tr>
<tr>
<td>GENSERA</td>
<td>x</td>
</tr>
<tr>
<td>LOPAS</td>
<td>x</td>
</tr>
<tr>
<td>MSKCON</td>
<td>x</td>
</tr>
<tr>
<td>OSAKRG</td>
<td></td>
</tr>
<tr>
<td>BRICKG</td>
<td></td>
</tr>
<tr>
<td>GTRACGM</td>
<td></td>
</tr>
<tr>
<td>KADPPE</td>
<td></td>
</tr>
<tr>
<td>KGCOM</td>
<td></td>
</tr>
<tr>
<td>MACOM</td>
<td></td>
</tr>
<tr>
<td>STIFCOM</td>
<td></td>
</tr>
<tr>
<td>STRECOM</td>
<td></td>
</tr>
<tr>
<td>TRANSF</td>
<td></td>
</tr>
<tr>
<td>TRIANG</td>
<td></td>
</tr>
</tbody>
</table>

714.5
14.4.1 /KERR\*R/,/KQRNDM/,/KQBUF/,/CNPARS/, are ATLAS system common blocks, described in section 100.2.

/CNPARS/ is filled by the ATLAS \((0,0)\) overlay with the contents of the EXECUTE STIFFNESS statement.

/KERR\*R/ contains the variables KERR\*R AND KWARN, which are incremented whenever the processor encounters problems and an error message is written.

14.4.2 /LOCPARS/,/COREUSE/, and /MSKCON/ are used throughout the processor.

/LOCPARS/ contains parameters which control the execution of the processor. These include buffer sizes, input/output file names, and other control information.

/LOCPARS/ is established by SETPARS, from defaults and the /CNPARS/ specifications.

/COREUSE/ transmits core usage information from the secondary overlays to STIFLEX, where it is included in a message printed when the checkout switch is on.

/MSKCON/ establishes standard maskin\* variables for masking 1 to 60 bits. These are initialized by STIFLEX.

14.4.3 /GTSARG/,/GENSCRA/ and /FLXINT/ are common blocks available throughout the processor but used for special purpose.

/GENSCRA/ is used as a scratch area by KGEN,PGEN, AGEN,KGEN and AKGGEN, as well as their generating routines. By the appropriate use of EQUIVALENCE statements between locations in GENSCRA and subroutine variables, core usage can be reduced.

/GTSARG/ is used by the GPLATE routines. By positioning it next to /GENSCRA/ in core, and dimensioning it \((1)\), the two blocks are forced to share virtually the same core.

/FLXINT/ is the communication between some element stiffness generating routines (SBEAM,SR\*D,SSPAR, SSR\*D) and FL\*D, a routine which evaluates certain integrals in the flexibility formulation. It is initialized by STIFLEX.

14.4.4 /STIFCM/,/STREC\*M/,/KADO\*PE/,/GTKAC\*M/,/KGC\*M/, are used to transmit information between the secondary overlays and the generating or computational routine in both ways. They are local to the respective overlay.
/STIFCØM/ is used in KGEN. It contains information such as element nodal data, properties, material data, pointers and flags.

/STRECØM/ is used in PGEN. It is similar to /STIFCØM/.

/KADØPE/ is used both in AGEN and in AKGGEN. Both occurrences are identical. It contains information similar to that of /STIFCØM/, with exceptions for material data, active nodes, etc.

/GTRACØM/ is used in GTRASNK. It contains information such as names, position references, locations, dimensions etc. of matrices being processed.

/KGCØM/ is used in KGGEN. It is similar to /STIFCØM/.

714.4.5 /BRICKØ/, /MACØM/, /TRANSF/ and /TRIARG/ are common blocks associated with particular subroutines.

/MACØM/ is used to transmit matrix dimensions and skipping factors to the ATLAS general purpose matrix multiply routine, MAMULT.

/TRANSF/ and /TRIARG/ are used by the subroutine QTSHEL which is the generating routine for the GPLATE stiffness and stress matrices.
715. STRESS PROCESSOR

715.1 GENERAL INFORMATION

715.1.1 Purpose

715.1.1.1 For a Boundary Condition Stage:

1. Assemble free, retain, and support displacement matrices into one total displacement matrix.

2. Compute element stresses by multiplying element local stress matrices by displacements and then adding initial stresses computed in the LOADS module.

3. Compute element nodal forces by multiplying element stiffness matrices by displacements.

715.1.1.2 For a Superposition Stage (SUPSTAGE):

1. Generate a single matrix of displacements for all active, structural freedoms for selected SUPSTAGE components.

2. Generate element stresses either by computation from the superimposed displacements or by superimposing previously-calculated stresses for selected SUPSTAGE components.

715.1.2 Access

This module is called from the ATLAS Control program by the EXECUTE STRESS(plist) command (sec. 254, ref. 1-1).

715.2 MATRIX ACTIVITY

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>File</th>
</tr>
</thead>
<tbody>
<tr>
<td>Input</td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>KPARMS1</td>
<td>Parameter matrix</td>
</tr>
<tr>
<td>2</td>
<td>KFV0ba</td>
<td>Retained freedom vector</td>
</tr>
<tr>
<td>3</td>
<td>KFAT0ba</td>
<td>Freedom assignment table</td>
</tr>
<tr>
<td>4</td>
<td>KLCT00a</td>
<td>Element correspondence table</td>
</tr>
<tr>
<td>5</td>
<td>ISSCsps</td>
<td>Substructure correspondence table</td>
</tr>
<tr>
<td>6</td>
<td>ISSSC0R</td>
<td>Substructure control table</td>
</tr>
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</table>

715.1
<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>File</th>
</tr>
</thead>
<tbody>
<tr>
<td>SLCSTba</td>
<td>Stress loadcase specification table</td>
<td>STRERNF</td>
</tr>
<tr>
<td>DCNTRba</td>
<td>Displacement control matrix</td>
<td>STRERNF</td>
</tr>
<tr>
<td>D1001ba</td>
<td>Displacement matrices</td>
<td>STRERNF</td>
</tr>
<tr>
<td>SCN01ba</td>
<td>Stress control matrices</td>
<td>STRERNF</td>
</tr>
<tr>
<td>ST001ba</td>
<td>Stress matrices (internal order)</td>
<td>STRERNF</td>
</tr>
<tr>
<td>SUELCTa</td>
<td>Stress user element correspondence table</td>
<td>STRERNF</td>
</tr>
<tr>
<td>SLLSITAa</td>
<td>Stress element sorting index table</td>
<td>STRERNF</td>
</tr>
<tr>
<td>KEQ0Maa</td>
<td>Flexible element control matrix</td>
<td>STRERNF</td>
</tr>
<tr>
<td>KSF001a</td>
<td>KSF matrices in user order</td>
<td>STRERNF</td>
</tr>
<tr>
<td>US001ba</td>
<td>Stress matrices (user order)</td>
<td>STRERNF</td>
</tr>
<tr>
<td>USC01ba</td>
<td>Stress control matrices (user order)</td>
<td>STRERNF</td>
</tr>
<tr>
<td>DCJ0Rba</td>
<td>Loadcase correspondence table</td>
<td>STRERNF</td>
</tr>
</tbody>
</table>
A detailed description of the matrix formats is contained in reference 1-2.

715.3 PROGRAM METHOD

The STRESS module consists of a primary overlay, STREOLF, and ten secondary overlays, SETPARS, RETSORT, DEFL, LCRM, STRESS, OORDER, MULDIS, SUPRFAC, SUPRDIS, and SUPRSTR.

715.3.1 OVERLAY (STREOLF,1,0) - STREOLF

Calls secondary overlays as needed.

715.3.2 OVERLAY (STREOLF,1,1) - SETPARS

a. Reads the parameters in the EXECUTE STRESS statement and sets up local parameters in the /STRPARS/ common block.

b. Checks for the presence of all matrices needed for input in all other overlays of the STRESS module. Stores index and file names in /STRPARS/.

c. Sets up the stress loadcase specification table when specified loadcases are requested.

715.3.3 OVERLAY (STREOLF,1,2) - RETSORT

a. When retained freedom displacements are present and not in internal nodal order, this overlay sorts the displacements into internal nodal order. The ATLAS.
routine SHELL is used to determine the sorting order of the displacements.

b. When all sorted matrices fit in core, sorting is a simple operation of moving displacements from their old position to their new position using two routines INDSET and INSERT.

c. When core limitations prevent sorting as in b, two additional routines aid in the sorting, INFINDB and OUTFIND. Available core is fully used by INFINDB controlled sorting. Matrices which do not fit in core are temporarily stored on scratch while OUTFIND controls input/output and number moving. Local common block /FINDPAR/ passes parameters between routines.

715.3.4 **OVERLAY(STREOLF,1,3) – DEFLEC**

a. Displacement partitions are assembled on a freedom by freedom basis. The freedom assignment table has each node's freedoms broken down into 4 categories - not active, free, retained, or supported. The main program does matrix input/output only while the routine DISMEKG does the actual matrix assembling. The local common block /MERPARS/ transmits parameters between DISMEKG and DEFLEC.

715.3.5 **OVERLAY(STREOLF,1,4) – LCHEMOV**

a. When stresses are not wanted for all loadcases, this overlay is called. Its function is to modify the displacement matrices by removing all loadcases not requested. The main program does matrix input/output while the routine SLCDISP does the actual matrix modifications.

b. The modified total displacement matrices and their control matrix are written on scratch.

715.3.6 **OVERLAY(STREOLF,1,5) – STRESS**

a. This overlay calculates the element stresses by multiplying the local element stress matrices GP0001a from STIPRFN by the total displacement matrices. Once the multiplication is completed, initial stresses, if any, are added. The main program does all matrix I/O while five subroutines do all other functions.
b. The code is designed so that if all needed displacement matrices will not fit in core at one time, matrix I/O is minimized. This is accomplished by taking advantage of the banded properties of the element stress matrices. As soon as STRESS is done with a displacement partition, its position in core is filled by the next partition not already in core. Thus, a range of nodal displacements "moves" with the program as it calculates the stresses element by element. When a displacement matrix not in the "nodal range" is required, it is fully utilized by all elements in the current stress matrix.

c. The routine SCSETUP sets up the stress control matrix and determines an "element range" for which stresses can be calculated at the current time.

d. The routine MULTSET sets up a matrix MULTAB which contains information on how the stress and displacement matrices should be multiplied.

e. The routine MULCNTR, by using MULTAB, calls the MULS routine MAMULT to do the actual multiplication. It also transmits I/O requests for displacement matrices to the main program thru the local common block /MULPARS/.

f. The flow in the program goes through SCSETUP, MULTSET, and MULCNTR in a cyclic fashion as the "element range" moves from the first element to the last.

g. After all multiplication is completed, the routine ADDSIG0 adds in initial stresses to the results.

715.3.7 OVERLAY(STRESSFL,1,6) - ORDER

a. Forms an element correspondence table using the local routine SMASK and the library routine ESORT!

b. Forms an element sorting index table using SHELL.

c. Forms KE matrices in user element order using the library routine KSPRES.
d. Forms user ordered stress and stress control matrices using the local routines SPLIT and GLUE and the library routine SGERD.

e. Prepares the force control matrix for sorting in the routine SPLITF.

f. Uses SGERD to sort forces and their force control matrix.

g. Reformats the control matrix in the routine GLUEF.

h. Prepares for displacement sorting in the routine DCSPLIT.

i. Uses SGERD to sort displacements and the control matrix.

j. Reformats the displacement control matrix in the routine DCGLUE.

715.3.8 OVERLAY(STRELF,1,7) - MULDIS

  a. This overlay calculates element nodal forces by multiplying the element stiffness matrices by the displacements. The core management logic is similar to that used in the STRESS program.

  b. The routine MULSET sets up the common block MULPARS and all pointers needed for the multiplication. It also sets up the force control matrix.

  c. The routine MULD0 does the controlling of the multiplication by making calls to MAEXPND for expansion of a column in a lower triangular matrix and calls to MAMULT for the multiplication.

715.3.9 OVERLAY(STRELF,1,10) - SUPRFAC

  a. This overlay updates the superposition data matrix SUPERba from file DATARNF and writes it out on file STERRNF. The main program does all matrix input/output except for constraint data which is managed by CONST when unknown loadcase factors are present. Unknown factors (if any) are calculated and replaced in the SUPERba output matrix.

  b. Routine SUPRREP replaces user ID with internal ID for all component loadcases in SUPERba matrix.
c. Routine CONST is called when unknown factors are present in the SUPERba matrix. It generates the coefficient scratch matrix and the constraint scratch matrix which are solved in SUPRFAC to produce the calculated factors. Routine EXPAND is called by CONST to return the SCLSTba matrix index for a candidate loadcase.

d. Routine FACTORS replaces unknown factors (if any) with computed factor values in SUPERba matrix.

e. Routine REFORMA reformats the SUPERba matrix. The component loadcases which were collected into one data block per superposition loadcase are now collected into one data block per active stage.

715.3.0 OVERLAY(STREOF,1,11) – SUPRDIS

a. This overlay performs superposition to form one stage of displacements. The main program does matrix input/output and two subroutines do all other functions.

b. SUPGDCM generates a displacement control matrix and a vector of number of freedoms per partition of superimposed displacements for one superposition stage. Routine SUPDISP does the actual superposition of displacements.

715.3.11 OVERLAY(STREOF,1,12) – SUPKSTR

a. This overlay performs superposition to form one stage of stresses. The main program reads in the superposition matrices SUPSTGa and SUPERba.

b. ADDITUP reads in the stress and loadcase data to be extracted from each component stage and generates an output stress matrix for the one superposition stage. Routine ADDONE will add all loadcases belonging to one stage to the stresses in the output matrix.
715.4  COMMON BLOCK USAGE

<table>
<thead>
<tr>
<th>NAME</th>
<th>1, 0, 1, 1, 1, 2, 1, 3, 1, 4, 1, 5, 1, 6, 1, 7, 1, 10, 1, 1, 1, 1, 12</th>
</tr>
</thead>
<tbody>
<tr>
<td>/KERNOR/</td>
<td>x</td>
</tr>
<tr>
<td>/CONPARS/</td>
<td>x</td>
</tr>
<tr>
<td>/KQBUF/</td>
<td>x</td>
</tr>
<tr>
<td>/KQNDM/</td>
<td>x</td>
</tr>
<tr>
<td>/STRPARS/</td>
<td>x</td>
</tr>
<tr>
<td>/FINDPAR/</td>
<td>x</td>
</tr>
<tr>
<td>/MERPARS/</td>
<td>x</td>
</tr>
<tr>
<td>/SLCPARS/</td>
<td>x</td>
</tr>
<tr>
<td>/MULPARS/</td>
<td>x</td>
</tr>
<tr>
<td>/MACOM/</td>
<td>x</td>
</tr>
<tr>
<td>/SORTPAR/</td>
<td>x</td>
</tr>
<tr>
<td>/FILES/</td>
<td>x</td>
</tr>
<tr>
<td>/FOPAR/</td>
<td>x</td>
</tr>
<tr>
<td>/SUPERP/</td>
<td>x</td>
</tr>
<tr>
<td>/SUPERD/</td>
<td>x</td>
</tr>
<tr>
<td>/SUPERIM/</td>
<td>x</td>
</tr>
</tbody>
</table>

715.4.1 /KERNOR/, /CONPARS/, /KQBUF/, /KQNDM/ are ATLAS system common blocks described in section 100.2.

715.4.2 /STRPARS/ is used by all overlays of the STRESS module. It contains control parameters, file names, index names, buffer sizes, and partition numbers, all set by the SETPARS overlay.

/FINDPAR/ is used to pass parameters and control information between the SNARK program RETSOFT and its two subroutines INFIN and OUTFIN.

/MERPARS/ is used to pass parameters and control information between the SNARK program DEFLEF and its subroutine DISMERG.

/SLCPARS/ is used to pass parameters and control information between the SNARK program LCREM and its subroutine SLCDISP.

/MULPARS/ is used to pass parameters and control information between the SNARK program STRESS and its subroutines MULCNTR and MULTSET.

/MACOM/ passes parameters between the ATLAS routine MAMUL and the routine MULCNTR.

715.8
/SORTPAR/ passes parameters between the ATLAS library routine SØERD and the program UØRDER which calls SØERD.

/FILES/ holds array space in common for use in calls to FILEADD.

/FØRPARS/ passes parameters between the SNARK program MULDIS and its subroutines MULSET and MILLDØ.

/SUPEKØ/ is used to pass parameters and control information between the program SUPRFAC and its subroutines.

/SUPERDI/ is used to pass parameters and control information between the program SUPRDIS and its subroutines.

/SUPERKIM/ is used to pass parameters and control information between the program SUPRSTR and its subroutines.
716. VIBRATION/BUCKLING PROCESSOR

716.1 GENERAL INFORMATION

716.1.1 Purpose

1. Generate the frequency (eigenvalue) matrix.
2. Generate the mode (eigenvector) matrix.

716.1.2 Access

This module is called from the ATLAS control program by the EXECUTE VIBRATION(plist) or EXECUTE BUCKLING(plist) statement (sec 258 and 208, ref. 1-1).

716.2 MATRIX ACTIVITY

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>File</th>
</tr>
</thead>
<tbody>
<tr>
<td>Input</td>
<td></td>
<td></td>
</tr>
<tr>
<td>1. xxxxxxx</td>
<td>Mass matrix</td>
<td></td>
</tr>
<tr>
<td>2. xxxxxxx</td>
<td>Stiffness or flexibility matrix</td>
<td></td>
</tr>
<tr>
<td>3. xxxxxxx</td>
<td>Geometric stiffness matrix</td>
<td></td>
</tr>
<tr>
<td>4. SNKddda</td>
<td>Nodal data subset</td>
<td>DATARNF</td>
</tr>
<tr>
<td>5. KRFVbba</td>
<td>Retained freedom vector</td>
<td>DATARNF</td>
</tr>
<tr>
<td>6. KNbALTa</td>
<td>Nodal data</td>
<td>DATARNF</td>
</tr>
<tr>
<td>7. KNC100a</td>
<td>Nodal correspondence table</td>
<td>DATARNF</td>
</tr>
<tr>
<td>8. TAPbWTa</td>
<td>Condition summary</td>
<td>MASSRFN</td>
</tr>
<tr>
<td>9. KLbCQa</td>
<td>Local coordinate system</td>
<td>DATARNF</td>
</tr>
<tr>
<td>10. NPbRMST</td>
<td>Mass module control data</td>
<td>DATARNF</td>
</tr>
</tbody>
</table>

Output

1. FREQSxx Eigenvalues                       VIBRRNF
2. MØDESxx Eigenvectors                     VIBRRNF/BUCKRFN
3. SMdddxx Subset mode shape                VIBRRNF
4. GMASxx Generalized mass                  VIBRRNF
5. GSTIFxx Generalized stiffness            VIBRRNF
6. TVTWxx Total mass                        VIBRRNF
7. SFddxx Subset freedom and node numbers   VIBRRNF
8. VSETCØN Vibration set conditions         VIBRRNF
9. BSETCØN Buckling set conditions          BUCKRFN
10. EIGENxx Eigenvalues                     BUCKRFN

Where xx is the vibration or buckling set number.

A detailed description of the matrix formats is contained in reference 1-2.
716.3 PROGRAM METHOD

This module consists of a primary overlay, VIBRPRG, and six secondary overlays, PICKUP, EIGENC, EXPAND, RIGIDBM, EQCHECK, and PSUBSET.

716.3.1 OVERLAY VIBRPRG (1,0)/BUCKPRG (1,0) - VIBRPRG

a. Establishes the FET (file environment table) and associated buffers for the seven sequential blocked scratch files which are used by the eigenvalue and eigenvector generating routines.

b. Controls the logical flow of the calls to the secondary level overlay programs for the desired eigenvalue and eigenvector results.

c. Sets values in module common blocks, including /TAPES/.

716.3.2 OVERLAY (VIBRPRG, 1, 1) - PICKUP

a. Establishes the values of /FRGPAR/ common block. The variables are first set to defaults, then modified to comply with the parameters on the EXECUTE VIBRATION or EXECUTE BUCKLING statement. (These parameters are transmitted via the /CONPARS/ common block.)

b. If errors are found in the EXECUTE statement, PICKUP prints error messages as they occur and keeps a tally of warnings and fatal errors in the /ERRROR/ common block.

c. Routine RMATRIX reads the mass and stiffness or flexibility matrix (for vibration analysis), or the stiffness and geometric stiffness matrices (for buckling analysis). The matrices are expanded from the ATLAS user matrix form to a full upper triangular form in a single dimensional array by routine EXPAN and then written on scratch file (VIBRSC1) by routine WRTSCR for the eigensolution routines called later in EIGENC.

d. Insert set and stage numbers, mass and stiffness or flexibility names in vibration set condition matrix.

716.3.3 OVERLAY (VIBRPRG, 1, 3) - EIGENC

Solves the eigenvalue/eigenvector problem.
a. Establishes the size of the dynamic storage area, pointers for the required arrays, and calls routine EIGENS which calculates the frequencies and modes.

**716.3.3.1 EIGENS (FORTRAN subroutine)**

a. Reads the matrices for the eigenvalue problem into core from scratch storage.

b. Calls KEJSY3 or REDSY4 to reduce the eigenproblem $[K][x] = l[M][x]$ to the form $[P][z] = l[z]$, where $[z] = [L(t)][x]$ and $[M] = [L][L(t)]$, $[P] = [L]^{-1}$ $[K][L(t)]^{-1}$. $[M]$ must be positive definite and $[K]$ and $[M]$ are stored in compact upper triangular form on scratch disk files.

c. Calls TRIDIL to tridiagonalize $[P]$ by Householder's reduction, forming matrix $[D]$, and finds the norm of matrix $[D]$. The norm is defined as the maximum value of the sum of the absolute values of the elements in a row of $[D]$.

d. If QR or Sturm extraction method is requested EIGENS calls SYMQR or SEPAR2 respectively to find eigenvalues from the real symmetric tridiagonal matrix, $[D]$. QR finds all eigenvalues, Sturm only those requested. Calculates the cutoff value (norm*10^{-12}). If absolute value of an eigenvalue is less than the cutoff value, the eigenvalue is set to zero.

e. If eigenvectors are not requested, EIGENS skips to step j.

f. Loops on the number of eigenvectors requested calling VECTWL to find eigenvectors, y, corresponding to the given eigenvalues, l, by the Wielandt inverse method.

$$ ([D]^{-1}[L])x = y(i) $$
$$ y(i+1) = x/||x|| $$

where $||x||$ is the Euclidean norm of x.

g. If nondiagonal mass indicator is on, EIGENS calls RECWL to transform eigenvectors back to the original reference by

$$ x = [L(t)]^{-1}y $$

716.3
h. Calls NORMA to normalize the eigenvectors. The normalizing values, \( r \), are the inverse of the largest element of the vector, and are stored as the unscaled generalized masses.

i. Writes the eigenvectors on scratch VIBRSC3.

j. Eigenvalues are transformed as follows:
   \[ f = 1^2 \] when eigenvalue problem is formulated in terms of stiffness and mass matrices
   \[ f = 1/l^2 \] when eigenvalue problem is formulated in terms of flexibility and mass matrices
   \[ f = -1/l \] when eigenvalue problem is formulated in terms of stiffness and geometric stiffness matrices

k. Writes the eigenvalues, \( f \), on scratch file VIBRSC2.

l. Write the unscaled generalized masses, \( r \), on scratch file VIBRSC2.

716.4 \( \text{OVERLAY(VIBR\&L,1,4)-EXPAND} \)

Generate generalized mass and generalized stiffness matrices.

a. Reads the eigenvalues, \( f \), from scratch file and writes them on VIBRKNF with the index name FREQSxx (vibration analysis) or EIGENxx on BUCKRNF (buckling analysis).

b. Reads the unscaled generalized masses, \( r \), from scratch file and generates the vectors of scaled generalized masses, \( mbar \), and generalized stiffnesses, \( kbar \), by:
   \[ mbar = r^2 \]
   \[ kbar = mbar \times l \text{ for stiffness type or} \]
   \[ kbar = mbar / l \text{ for flexibility type} \]

c. Reads eigenvectors, \( y \), from scratch file and writes the vectors on random disk SC00RNF with index names VECxxx where xxx is the column number of the mode matrix.
d. Expands the generalized mass and generalized stiffness vectors to rectangular matrices with zero off-diagonal elements.

e. For the zero frequency partition, calculate generalized mass matrix by $[\Psi(t)][M][\Phi]$.

f. Writes the generalized mass matrix, $[\bar{M}]$, and generalized stiffness matrix, $[\bar{k}]$, on VIBRNFD with the index names GMASSxx and GSTIFxx respectively.

716.3.5 OVERLAY (VIBRF1F,1,5) - RIGIDBM

Specified rigid body modes, RBM, and total mass matrix for the rigid model.

a. Reads retained freedom vector, nodal data matrix and nodal correspondence table.

b. Reads the user specified uncoupled rigid body freedom indicators URBM, TRBM, PRBM, and codes them as follows:

<table>
<thead>
<tr>
<th>Code</th>
<th>Freedom</th>
</tr>
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<tbody>
<tr>
<td>1</td>
<td>x-translation</td>
</tr>
<tr>
<td>2</td>
<td>y-translation</td>
</tr>
<tr>
<td>3</td>
<td>z-translation</td>
</tr>
<tr>
<td>4</td>
<td>x-rotation</td>
</tr>
<tr>
<td>5</td>
<td>y-rotation</td>
</tr>
<tr>
<td>6</td>
<td>z-rotation</td>
</tr>
</tbody>
</table>

c. Reads condition summary matrix. From the given mass matrix index name or from the concentrated mass subset number, finds the row or the condition summary matrix where the total mass elements are stored.

d. Establishes the total mass matrix as follows:

$$
\begin{bmatrix}
  Wt & Wt & Wt \\
  Wt & 0 & Wt \\
  \vdots & \vdots & \vdots \\
\end{bmatrix}
$$

Where $g =$ mass matrix division factor from matrix MPARMS1 on DATARNF.
e. Picks up the coordinates of the center of gravity 
   \((X_{cg}, Y_{cg}, Z_{cg})\) from the condition summary matrix.

f. If full model skip to step \(j\).

g. For a half model, RIGIDBM finds the plane of 
   symmetry of the whole system and offset (distance 
   from the plane of symmetry to the c.g.) from the 
   HALF parameter in the execute statement and the 
   center of gravity coordinates of the half system.

h. Establish the transformation matrices: \([ar]\) and 
   \([al]\) to move the half model center of gravity to 
   the plane of symmetry from the right or left, 
   respectively.

i. Transforms the total mass matrix from the half 
   system c.g. to the whole system c.g. with the 
   following equation:

\[
[JH] = \frac{[ar(t)][J][ar][al(t)][J][al]}{2}
\]

(These matrix operations are performed using 
SNARK commands.) Replaces \([J]\) with \([JH]\).

j. If URBM indicated, i.e., RBM relative to the global 
   axis, skip to step \(u\).

k. If TRBM indicated, i.e., RBM relative to the user 
   selected triad, skip to step \(p\).

l. For PRBM, i.e., RBM relative to the principal axis, 
   RIGIDBM establishes SNARK position numbers for 
   scratch arrays, extracts 3X3 inertia partition, 
   \([It]\), from total mass matrix, and calls routine 
   VALVCT to extract eigenvalues and eigenvectors. 
   RIGIDBM then reorders eigenvalues and eigenvectors 
   such that the largest element of an eigenvector 
   lies on the diagonal of the eigenvector matrix, 
   normalizes the eigenvector by dividing by its 
   length and transposes the eigenvectors, forming the 
   matrix which rotates from global to principal axes. 
   Expands the eigenvalues to a full 3X3 diagonal 
   matrix, which replaces \([It]\), forming \([JP]\). 
   Replaces \([J]\) with \([JP]\).

n. Converts direction cosines of the 3X3 eigenvector 
   matrix to Euler angles, in the sequence: yaw, 
   pitch, roll; and prints them.
o. Skips to step s.

p. For the TRBM (user selected triad), RIGIDBM establishes position numbers for scratch arrays, and calls routine ROTRAN to generate 3x3 rotation matrix [r], from user specified angles. The rotation matrix rotates the reference frame from global to user axes.

q. Establishes translation matrix, [G], and multiplies [r][G] to get [r'G].

r. Establishes the transformation matrix, [a], which transforms the total mass matrix from the global reference frame to the user specified reference frame, transforms the total mass matrix by:

\[ [J_U] = [a(t)] [J] [a] \]

and replaces [J] with [J_U]

s. Generates HBM (rigid body modes) in the following steps:

1. Establishes SNARK matrix position numbers for coordinates of c.g., node location, and difference of c.g. and node location.

2. Reads local coordinate system matrix.

3. Loops on the number of retained degrees of freedom, steps 3 through 10, to generate the component RBM (the 6x6 matrix for each node location).

4. Picks up internal node number from retained freedom vector, corresponding user node number and pointer to nodal data matrix for node coordinates from nodal correspondence table, and node coordinates from nodal data matrix.

5. Computes the difference array relative to the specified frame.

6. Establishes the mode component matrix by appropriate insertion of the elements of the difference array.

7. If analysis system indicator is off, skip steps 8 and 9.

8. RIGIDBM gets the global to analysis frame transformation matrix from the local
coordinate system matrix and establishes the rotation matrix between user specified frame and analysis frame.

9. Forms the transformation matrix, \([a]\), between the user specified frame and the analysis frame and transforms the component mode matrix, \([C]\).

10. Selects the RBM freedoms from the component matrix as requested by the user and inserts these freedoms in the appropriate column of the modes matrix.

t. If a total mass index name is specified by the user, RIGIDBM writes the total mass matrix onto VIBRRNF.

u. If the normalizing indicator is off, RIGIDBM skips step v.

v. Calls routine NORMA to normalize each RBM column of the modes matrix by dividing by the largest value, \(r\), and saves it. Establishes the normalizing transformation matrix, \([\text{Norm}]\), where the diagonal elements are the inverses of the absolute elements, \(r\), found above, and normalizes the RBM partition of the generalized mass matrix by:

\[
[JN] = [\text{Norm}] J [\text{Norm}]
\]

Replaces \([J]\) by \([JN]\)

w. Replaces the flexible modes by the RBM modes by overwriting the respective column arrays, on the scratch random file SCOORNF.

x. Reads the generalized mass matrix. Replaces the partition of the generalized matrix effected by the RBM with the respective freedoms of the (normalized) total mass matrix, and writes the generalized mass matrix on VIBRRNF.

y. If the RBM generalized mass matrix name is specified by the user, RIGIDBM writes the generalized mass matrix on VIBRRNF with specified matrix name.

z. If the RBM generalized stiffness matrix name is specified by the user, RIGIDBM reads the
generalized stiffness matrix and then writes it on VIBRRNF with the specified matrix name.

716.3.6 **OVERLAY(VIBRFOL,1,6)-EQCHECK**

Perform equilibrium and orthogonality checks.

a. Establish SNARK position numbers and matrix sizes for the various matrices used in this program.

b. Read the eigenvalues \( \{ \lambda \} \), mass or geometric stiffness \( [M] \), and stiffness \( [K] \) matrices.

c. Performs equilibrium (compatibility) checks, steps d through g, for each vector.

d. Reads an eigenvector \( \{ y \} \).

e. If stiffness type requested, EQCHECK calls a series of routines (MULTI or READM, SMULUR, and SUBTR) to solve the following equation:

\[
\{ \Delta \} = [K - \lambda*M]\{ y \}
\]

f. If flexibility type requested, EQCHECK calls the same series of routines as in step e to solve the following equation:

\[
\{ \Delta \} = [FM - f*I]\{ y \}
\]

where \( [F] \) is the flexibility matrix.

g. Computes and prints the following RMS equilibrium check result by transpose-multiply and squareroot routines:

\[
\text{RMS} = \text{SORT}(1/(NM-1) * [\{ \Delta(t) \}*\{ \Delta \})
\]

where \( NM \) is the number of modes.

h. If rigid body modes requested, EQCHECK finds the number of uncoupled rigid body translations and rotations specified by the user, reads the generalized mass, \( [m] \), and mass, \( [M] \), and loops on the number of vectors, steps i through m to perform the mode shape orthogonality check.

i. Reads the pivot eigenvector \( \{ y(i, ) \} \)

j. Calls routine MULTI or SMULUR to compute the temporary result, \( \{ T1 \} \), by the following equation
\[ [T1] = [M][y] \]

k. Performs steps 1 through m for each vector, to compute a row of the orthogonality check results.

l. Reads an eigenvector \([y(j)]\), and calculates

\[ [T2] = [T1(t)]^{y(j)} \]

m. Computes the value, TMP, by

\[ TMP = \frac{\text{ABS}(T2)}{\text{MIN}(M(i,i), M(j,j))} \]

The value, TMP, is represented by a symbolic code given in the table below; and which is printed

<table>
<thead>
<tr>
<th>Symbol</th>
<th>Indicates</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>TMP &lt; 10^{-12}</td>
</tr>
<tr>
<td>1</td>
<td>10^{-12} &lt; TMP &lt; 10^{-8}</td>
</tr>
<tr>
<td>2</td>
<td>10^{-8} &lt; TMP &lt; 10^{-6}</td>
</tr>
<tr>
<td>X</td>
<td>10^{-6} &lt; 1</td>
</tr>
</tbody>
</table>

n. Forms the full modes matrix, \([\phi]\), by reading eigenvectors into the appropriate columns of \([\phi]\).

o. Write mode shapes on VIBRNRF with index name MØDESvS (vibration analysis) or on BUCKRNRF with index name MØDESvS (buckling analysis).

716.3.7 OVERLAY(VIBRÆLF, 1,7) - FSUBSET

Extract mode shapes associated with given nodal data subsets.

a. Establish SNARK position numbers for the various matrices used in the program.

b. Read mode shapes, nodal correspondence table, and retained freedom vector.

c. Performs steps d through h for each specified subset, forming the subset mode shape matrix and subset freedom and node numbers.

d. Reads the nodal data subset matrix, to get the user node numbers for the subset.

e. Finds the total number of freedoms of the subset (row dimension of subset mode shapes, NDØF).
f. Establishes the size of the subset mode shape matrix \((ND\Omega, NM)\), where \(NM\) is the number of modes (vectors).

g. Calls routine PICTOC to extract the rows of the mode shape matrix and form the subset mode shape matrix which is associated with the subset.

h. Pack the retained freedom indicator in the first thirty bits and user node number in the second thirty bits of a word and store the word in the subset freedom and node number matrix.

i. Writes the subset mode shape matrix on VIBRRNF or BUCKRF with index name SMdddxx and the subset freedom and node number matrix on VIBRRNF with index name SFdddxx.

716.4 COMMON BLOCK USAGE

<table>
<thead>
<tr>
<th>NAME</th>
<th>(1,0)</th>
<th>(1,1)</th>
<th>(1,3)</th>
<th>(1,4)</th>
<th>(1,5)</th>
<th>(1,6)</th>
<th>(1,7)</th>
</tr>
</thead>
<tbody>
<tr>
<td>KERROR</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
</tr>
<tr>
<td>CØNPARS</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
</tr>
<tr>
<td>KØRNDM</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
</tr>
<tr>
<td>KØBUFF</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
</tr>
<tr>
<td>PRGPAR</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
</tr>
<tr>
<td>TAPES</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
</tr>
<tr>
<td>DIMS</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
</tr>
<tr>
<td>CHKFRNT</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
<td>x</td>
</tr>
</tbody>
</table>

716.4.1 /KERROR/,/CØNPARS/,/KØRNDM/,/KØBUFF/ are ATLAS system common blocks, described in section 100.2.

716.4.2 /PRGPAR/ -- program variables

- DYNTYPE - type of dynamic matrix
  - 1, stiffness
  - 2, flexibility
  - 3, buckling

- MASTYPE - mass or geometric stiffness matrix format
  - 0, diagonal
  - 1, non-diagonal

- VALTYPE - eigenvalue extraction method
  - 0, Q-R
  - 1, Sturm

- N - number of equations in eigenvalue problem
NVAL - number of eigenvalues (frequencies) requested
NVEC - number of eigenvectors (mode shapes) requested
SET - data set number
STAGE - stiffness execution stage number
CØNMASS - concentrated mass subset number (not used)
HALF - model plane of symmetry indicator
  = 0, full model
  = 1, offset x, yz plane of symmetry
  = 2, offset y, zx plane of symmetry
  = 3, offset z, xy plane of symmetry
NØRM - rigid body mode normalizing indicator
  = 0, do not normalize
  = 1, normalize
IVSET - vibration set number or buckling set number
NAMERNF - VIBRNF or BUCKRNF
KEYRBM - rigid body mode reference frame indicator
  = 0, no rigid body modes
  = 1, global axis, URBM
  = 2, principal axes, PRBM
  = 3, user defined axis, TRBM
XKEF - origin of user defined triad relative to the global frame
YREF - origin of user defined triad relative to the global frame
ZREF - origin of user defined triad relative to the global frame
IRBMRI - number of R.B.M. rotations for user defined axis
I'-adR(6) - axis about which rotation is made for user defined axis
  = 1, x-axis
  = 2, y-axis
  = 3, z-axis
RBMR(6) - angle of rotation about selected axis for user defined axis
NAMVSET - vibration/buckling set condition matrix index name
NAMSS - mass matrix index name
NAMSTIF - stiffness/flexibility matrix index name
LAMCOØR - nodal coordinates index name
NAMRFV - retained freedom vector index name
NAMNCT - nodal correspondence table index name
NAMVAL - eigenvalues (frequencies) index name
NAMVEC - eigenvectors (mode shapes) index name
NAMKIN - mode matrix to be altered index name (RBM)
NAMRØD - altered mode matrix index name (RBM)
NAMJMA - transformed total mass index name (not used)
NAMGMA - generalized mass index name
NAMRGGM - altered generalized mass index name (RBM)
NAMGST - generalized stiffness index name
NAMRG5 - altered generalized stiffness index name (RBM)
NRBMS - number of rigid body modes selected (≤3)
IRBMS - current rigid body mode (RBM)
NŒEIG - eigensolution equation indicator
  = 0, no equation specified in execute list
  = 1, equation specified
ISUBSET - number of subsets requested for
eigensolution results
ISUBRBM - number of subset requested per RBM
  (not used)
SUBSETS(100) - index names of stiffness nodal subset
  matrix
SUBRBM(100) - index names of stiffness nodal subset
  matrices for RBM
UKBM - indicator for global reference axis
PRBM - indicator for principal reference axis
TRBM - indicator for user defined reference axis

716.4.3 /TAPLS/ - scratch tape variable names

NTP - (VIBRSC1) - mass and stiffness/flexibility
  matrices in singly dimensioned array, stored
  upper triangular by rows
NTPX - (VIBRSC2) - used for intermediate
NTPY - (VIBRSC3) - results while executing
KD3 - (VIBRSC4) - partial out-of-core routines
KD4 - (VIBRSC5) - for eigenvalue/eigenvector
KD5 - (VIBRSC6) - solutions
KD6 - (VIBRSC7)
MTP - (VIBRSC2) - eigenvectors per mode
MTFX - (VIBRSC3) - eigenvalues and generalized
  mass

716.4.4 /DIMS/ - F.E.T.s for scratch tapes

TITLE(17) - title for vibration
V142SC1(548) - F.E.T. and buffer area for VIBRSC1
V142SC2(548) - F.E.T. and buffer area for VIBRSC2
V142SC3(548) - F.E.T. and buffer area for VIBRSC3
V142SC4(548) - F.E.T. and buffer area for VIBRSC4
V142SC5(548) - F.E.T. and buffer area for VIBRSC5
V142SC6(548) - F.E.T. and buffer area for VIBRSC6
V142SC7(548) - F.E.T. and buffer area for VIBRSC7

716.4.5 /CHKPRT/ - checkout parameter

IPRINT - checkout print indicator
  = 0, no printout
  = 1, print timing information only
  = 9, print everything for checkout

716.13
800. ATLAS POSTPROCESSORS

All ATLAS hardcopy output material is produced by one of the postprocessors. The PRINT postprocessor prints matrix values, processor input and output, and checkout quantities, such as checksums. The EXTRACT and GRAPHICS postprocessors prepare information which will drive one of the available offline plotters, and write it to the GRAPHICS output file of ATLAS. They also support interactive graphics processing.
801. PRINT POSTPROCESSOR

801.1 PURPOSE

The PRINT module handles all of the ATLAS printed output.

801.2 ACCESS

This module is called from the ATLAS control program by one of the following commands:

PRINT INPUT(PROC,plist)
PRINT OUTPUT(PROC,plist)
PRINT MATRIX(Fname,plist)
PRINT MATRIXID(Fname,mlist)
PRINT MATRIX(Fname,CHECKSUM,plist)
PRINT MATRIX(Fname,CHECKPRINT,plist)

where:

PROC - the type of data print desired
Fname - ATLAS random access file
plist - user selected execution parameters
mlist - list of matrix names

801.3 PRINT INPUT/PRINT OUTPUT COMMANDS

Table 801-1 shows the available postprocessor print options, and the corresponding secondary overlay numbers. References are to sections in reference 1-1.
Table 801-1. Postprocessor Secondary Overlays

<table>
<thead>
<tr>
<th>Print Type</th>
<th>PRINT INPUT</th>
<th>PRINT OUTPUT</th>
</tr>
</thead>
<tbody>
<tr>
<td>STIFFNESS</td>
<td>(1,1) 252</td>
<td>n.a. n.a.</td>
</tr>
<tr>
<td>BC</td>
<td>(1,3) 206</td>
<td>n.a. n.a.</td>
</tr>
<tr>
<td>MASS</td>
<td>(1,4) 238</td>
<td>(1,5) 238</td>
</tr>
<tr>
<td>STRESS</td>
<td>n.a. n.a.</td>
<td>(1,6) 254</td>
</tr>
<tr>
<td>DISPLACEMENTS</td>
<td>n.a. n.a.</td>
<td>(1,7) 254</td>
</tr>
<tr>
<td>DESIGN</td>
<td>(1,12) 212</td>
<td>(1,13) 212</td>
</tr>
<tr>
<td>INTERACT</td>
<td>(1,9) 230</td>
<td>(1,9) 230</td>
</tr>
<tr>
<td>LOADS</td>
<td>(1,10) 234</td>
<td>(1,11) 234</td>
</tr>
<tr>
<td>AP1</td>
<td>(1,14) 204</td>
<td>(1,15) 204</td>
</tr>
<tr>
<td>MACHBØX</td>
<td>(1,16) 236</td>
<td>(1,17) 236</td>
</tr>
<tr>
<td>RHØ3</td>
<td>(1,18) 250</td>
<td>(1,19) 250</td>
</tr>
<tr>
<td>DUBLAT</td>
<td>(1,20) 216</td>
<td>(1,21) 216</td>
</tr>
<tr>
<td>VIBRATION</td>
<td>n.a. n.a.</td>
<td>(1,22) 258</td>
</tr>
<tr>
<td>ADDINT</td>
<td>n.a. n.a.</td>
<td>(1,23) 202</td>
</tr>
<tr>
<td>FLUTTER</td>
<td>(1,30) 222</td>
<td>(1,31) 222</td>
</tr>
<tr>
<td>REACTIONS</td>
<td>n.a. n.a.</td>
<td>(1,11) 248</td>
</tr>
<tr>
<td>FLEXAHR</td>
<td>n.a. n.a.</td>
<td>(1,24) 220</td>
</tr>
<tr>
<td>MAEKIAL</td>
<td>(1,25) 240</td>
<td>n.a. n.a.</td>
</tr>
<tr>
<td>FORCES</td>
<td>n.a. n.a.</td>
<td>(1,32) 254</td>
</tr>
<tr>
<td>EXSTRESS</td>
<td>n.a. n.a.</td>
<td>(1,33) 254</td>
</tr>
<tr>
<td>EXDISP</td>
<td>n.a. n.a.</td>
<td>(1,34) 254</td>
</tr>
<tr>
<td>BUCKLING</td>
<td>n.a. n.a.</td>
<td>(1,22) 208</td>
</tr>
<tr>
<td>NØDAL</td>
<td>(1,1) 246</td>
<td>n.a. n.a.</td>
</tr>
<tr>
<td>LAMINA</td>
<td>n.a. n.a.</td>
<td>(1,38) 254</td>
</tr>
<tr>
<td>FREEBØDY</td>
<td>n.a. n.a.</td>
<td>(1,39) 224</td>
</tr>
</tbody>
</table>

801.4 PRINT MATRIX/PRINT MATRIXID COMMANDS

These commands are described in section 200, reference 1-1. OVERLAY(PRINTWLFLF,1,77B)-GPRINT does the actual printing using the SNARK PRNTMAT command.

801.4.1 Checksum/Checkprint matrix printing

The form of the command is as follows:

```
PRINT MATRIX(Fname,Chkword,INDEX=XXXXXXX,
K1=N1,R2=N2,C1=N3,C2=N4,FORMAT=format,SKIPL=N5)
```

where

- Fname - ATLAS random access file name
- Chkword - Either CHECKSUM or CHECKPRINT
- Matrix name to be printed -
Asterisk option as described in
section 200, reference 1-1, is
available. The parameters
INDEX=name may be repeated.

The following options apply only to the CHECKPRINT
option.

N1 - First row to be printed (default-1)
N2 - Last row to be printed (default-last row of matrix)
N3 - First column to be printed 
(default-1)
N4 - Last column to be printed
(default-last column of matrix)
format - Print format: (4HREAL(default),
7HINTEGER,5HOCTAL,6HMIXEDI,6HMIXEDØ)
N5 - >0, Skips N5 lines before printing
≤0, Skips to new page, skips |N5| lines before printing
(default - N5=2)

These commands result in the calling of OVERLAY(PRINØLF,
1,76B)-PRNTSUM.

801.5 ADDITION OF PRINT POSTPROCESSORS FOR ATLAS MODULES

a. Changes to OVERLAY(PRINØLF,1,0)-PRINPK

1. Change dimensions of ISØNAM and ISØNUM arrays,
which contain the module names and secondary
overlay numbers, respectively. Note that
ISØNUM is doubly dimensioned.

2. Change DATA statements to reflect the new
names in ISØNAM and new overlay numbers in
ISØNUM.

3. Change value of LOOP, set in a DATA statement,
to the new number of modules represented.

4. Add appropriate statement numbers to computed
GO TO statement, which jumps to appropriate
secondary overlay call.

801.3
5. Call FILEADD (sec. 900) if ATLAS random files are required by secondary overlay. Use array FETB for call.

b. Changes to PRINT dummy routines

1. Add OVERLAY card in appropriate numerical sequence.

2. Add PROGRAM, SUBROUTINE and END cards as required.
802. EXTRACT PG.TPROCESSOR

802.1 GENERAL INFORMATION

802.1.1 Purpose

To extract from ATLAS generated data the items that are recognized in the ATLAS DATA DIRECTORY, and to write them in indexed sequential form.

802.1.2 Access

This module is called from the ATLAS control program via the EXECUTE EXTRACT (plist) statement. (sec. 218, ref. 1-1)

802.2 MATRIX ACTIVITY

<table>
<thead>
<tr>
<th>Input</th>
<th>Name</th>
<th>Description</th>
<th>File</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>ADATDIN</td>
<td>ATLAS Data Directory</td>
<td>DATARNF</td>
</tr>
<tr>
<td>2</td>
<td>BSETCN</td>
<td>BSET Control matrix</td>
<td>STIFRNF</td>
</tr>
<tr>
<td>3</td>
<td>CVLC01a</td>
<td>Cargo condition vector</td>
<td>MASSRNF</td>
</tr>
<tr>
<td>4</td>
<td>DCNTRba</td>
<td>Displacement control matrix</td>
<td>STRERNF</td>
</tr>
<tr>
<td>5</td>
<td>DC090ba</td>
<td>Loadcase correspondence table</td>
<td>STRERNF</td>
</tr>
<tr>
<td>6</td>
<td>DI001ba</td>
<td>Displacement matrix</td>
<td>STRERNF</td>
</tr>
<tr>
<td>7</td>
<td>EIGENO1</td>
<td>Buckling Eigenvalues</td>
<td>BUCKRNF</td>
</tr>
<tr>
<td>8</td>
<td>FPIjklm</td>
<td>Flutter plot data control matrix</td>
<td>FLUTRNF</td>
</tr>
<tr>
<td>9</td>
<td>FPIjklmn</td>
<td>Flutter plot data matrix</td>
<td>FLUTRNF</td>
</tr>
<tr>
<td>10</td>
<td>FREQS01</td>
<td>Vibration eigenvalues</td>
<td>VIBRRNF</td>
</tr>
<tr>
<td>11</td>
<td>FVECO1a</td>
<td>Fuel vector matrix</td>
<td>MASSRNF</td>
</tr>
<tr>
<td>12</td>
<td>KL0C00a</td>
<td>Local coord. systems matrix</td>
<td>DATARNF</td>
</tr>
<tr>
<td>13</td>
<td>DMELN0a</td>
<td>Flexible element nodal matrix</td>
<td>DATARNF</td>
</tr>
<tr>
<td>14</td>
<td>KNC100a</td>
<td>Nodal correspondence table</td>
<td>DATARNF</td>
</tr>
<tr>
<td>15</td>
<td>KN0ALTa</td>
<td>Nodal data matrix</td>
<td>DATARNF</td>
</tr>
<tr>
<td>16</td>
<td>KPAMS1</td>
<td>Stiffness parameter matrix</td>
<td>DATARNF</td>
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<tr>
<td>17</td>
<td>KRFPV0ba</td>
<td>Retained freedom vector</td>
<td>DATARNF</td>
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<tr>
<td>18</td>
<td>KSF001a</td>
<td>Flexible element data matrix</td>
<td>DATARNF</td>
</tr>
<tr>
<td>19</td>
<td>KUFRT0a</td>
<td>User freedom reference table</td>
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</tr>
<tr>
<td>20</td>
<td>MODES01</td>
<td>Buckling eigenvectors</td>
<td>BUCKRNF</td>
</tr>
<tr>
<td>21</td>
<td>MODES01</td>
<td>Vibration eigenvectors</td>
<td>VIBRRNF</td>
</tr>
<tr>
<td>Output</td>
<td>Name</td>
<td>Description</td>
<td>File</td>
</tr>
<tr>
<td>--------</td>
<td>----------------</td>
<td>------------------------------------</td>
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</tr>
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<td></td>
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<td>Copy of the ATLAS Data Directory</td>
<td>EXTRRNF</td>
</tr>
<tr>
<td>1</td>
<td>DEEXC0N</td>
<td>Extract Control matrix</td>
<td>EXTRRNF</td>
</tr>
<tr>
<td>2</td>
<td>DEEXTNM</td>
<td>Extract name list</td>
<td>EXTRRNF</td>
</tr>
<tr>
<td>3</td>
<td>DINDEX</td>
<td>Attribute name list</td>
<td>EXTRRNF</td>
</tr>
<tr>
<td>4</td>
<td>DB001XX</td>
<td>Extracted data matrix</td>
<td>EXTRRNF</td>
</tr>
<tr>
<td>5</td>
<td>DBINDEX</td>
<td>Low index list matrix</td>
<td>EXTRRNF</td>
</tr>
<tr>
<td>6</td>
<td>ALNM001</td>
<td>Altitude subset list</td>
<td>EXTRRNF</td>
</tr>
<tr>
<td>7</td>
<td>CANM001</td>
<td>Flutter case subset list matrix</td>
<td>EXTRRNF</td>
</tr>
<tr>
<td>8</td>
<td>CSNMLST</td>
<td>Changeset subset list matrix</td>
<td>EXTRRNF</td>
</tr>
<tr>
<td>9</td>
<td>CSNM001</td>
<td>Changeset subset matrix</td>
<td>EXTRRNF</td>
</tr>
<tr>
<td>10</td>
<td>QNMLST</td>
<td>Condition subset list matrix</td>
<td>EXTRRNF</td>
</tr>
</tbody>
</table>
802.3 PROGRAM METHOD

The EXTRACT module consists of one primary overlay, EXTRACT and 18 secondary overlays.

802.3.1 OVERLAY (EXTR0LF,1,0) - EXTRACT

a) Sets up common block /C1/

b) Calls OVERLAY (1,1) to interpret the control statement.

c) If it is a reformatter run, it calls OVERLAY (1,4) and (1,5) and returns.

d) If it is not a reformatter run, OVERLAY (1,2) is called to set up the Extract Control information and sets up a loop governed by the variable IMG. Counting bits from left to right as 1 to 60, if the n'th bit of IMG is on, the secondary OVERLAY (1,n+8) is called. Each of these secondary overlays extracts a certain type of data.

e) Calls OVERLAY (1,3) to reorder the data extracted in step (d) above.
802.3.2 OVERLAY (EXITOLF, 1, 1) - EXCON

a) Opens required files
b) Initializes common block /EXM@DCM/
c) Interprets control statement contained in /CONPARS/ and stores the parameter values specified in appropriate locations in /EXM@DCM/
d) Checks for legality of parameters and conflicting specifications
e) Sets up standard label subsets that are not predefined by the user, but are used in the control statement
f) Scans the label subsets and compiles the attribute dependency, element type dependency and matrix group list containing the data specified by the labels in the label subsets
g) Checks if all required attributes and/or subsets are specified
h) Sets up appropriate default values as required
i) Closes file

802.3.3 OVERLAY (EXITOLF, 1, 2) - EXDAT1

a) Opens required files
b) Generates the control information for the current extract
c) Updates the Extract Control matrix
d) Closes files

802.3.4 OVERLAY (EXITOLF, 1, 3)

a) Opens required files
b) Reorders the extracted data in terms of increasing index values. The following algorithm is used:

(1) A scratch matrix SC1 is defined to use up available cor
(2) A pass is made on all partitions of the extracted data and the index portion of each of the keys is extracted and put into the scratch matrix.

(3) The scratch matrix SC1 is compacted down to actual size and another scratch matrix SC2 of the same size is defined.

(4) Array SC1 is searched in sequence of ascending index values. The sequence number for each entry in SC1 is recorded in the corresponding entry in SC2.

(5) A scratch matrix SC3 is defined to use up the available core. An estimate is made as to how many keys and the associated data records (say N) may be contained in SC3.

(6) A sequential pass is made on the preliminary extracted data matrix partitions until all of the keys 1 thru N in the reordered sequence as laid out in SC2 are encountered. These keys and data records are passed into SC3 and SC3 is written out as a partition of the extracted data, containing the first N keys and associated data.

(7) The process (4) thru (6) is repeated until all data has been reordered.

c) Write out the DBINDEX matrix containing the lowest indexes in each of the extracted data partitions.

d) Closes files

802.3.5 \texttt{OVERLAY (EXTROLF,1,4) - RESORT}

a) Opens required files

b) Sets up reordering specifications

c) Calls subroutine SERODAT to record the extracted data. Subroutine SERODAT contains code almost identical to that in the program REORDAT. The same basic algorithm is used for resorting the data

d) Closes files

802.5
802.3.6 OVERLAY (EXTR0LF, 1, 5) - REFORD1

REFORD1 is a FORTRAN program that writes random access records on a node/element basis from the data re-sorted by the program RESORT.

1) Opens files
2) Reads SNARK generated matrices using RDRMX1
3) Writes out random access records using WRTER.
4) Closes files.

802.3.7 OVERLAYS (EXTR0LF, 1, 11B) to (EXTR0LF, 1, 25B)

These overlays extract the data from ATLAS files and write them out on EXTRRNF. The actions taken by each overlay are identical in nature. They are:

a) Open required files
b) Read required ATLAS matrices
c) Call subroutine to extract data from ATLAS matrices
d) Write the extracted data matrices on EXTRRNF
e) Closes files.

The overlay numbers, the program names and the data extracted by each are summarized in the following table.

<table>
<thead>
<tr>
<th>OVERLAY No.</th>
<th>PROGRAM NAME</th>
<th>DATA TABLE</th>
</tr>
</thead>
<tbody>
<tr>
<td>1,11</td>
<td>EXTNODE</td>
<td>NODE-Related Data</td>
</tr>
<tr>
<td>1,12</td>
<td>EXTVMOD</td>
<td>Vibration mode-shape data</td>
</tr>
<tr>
<td>1,13</td>
<td>EXTGVMF</td>
<td>Flutter V/G-V/F curve related data</td>
</tr>
<tr>
<td>1,14</td>
<td>EXTSEDT</td>
<td>Stiffness element properties</td>
</tr>
<tr>
<td>1,15</td>
<td>EXTDESP</td>
<td>Nodal displacement data</td>
</tr>
<tr>
<td>1,16</td>
<td>EXTSELF</td>
<td>Stiffness element stresses</td>
</tr>
<tr>
<td>1,17</td>
<td>EXTSDB</td>
<td>Loadability curve related data</td>
</tr>
<tr>
<td>1,20</td>
<td>EXTRUDC</td>
<td>User reference curve and load case</td>
</tr>
<tr>
<td>1,21</td>
<td>EXTSM5</td>
<td>Stress margins of safety data</td>
</tr>
<tr>
<td>1,22</td>
<td>EXTMEEDT</td>
<td>Mass element id and connectivity data</td>
</tr>
<tr>
<td>1,23</td>
<td>EXTENOD</td>
<td>Buckling mode-shape data</td>
</tr>
<tr>
<td>1,24</td>
<td>EXTMS</td>
<td>Thermal margins of safety data</td>
</tr>
<tr>
<td>1,25</td>
<td>EXTINATR</td>
<td>ATLAS matrices</td>
</tr>
</tbody>
</table>

802.6
802.4 ORGANIZATION OF EXTRACTED DATA

802.4.1 General Comments

The following philosophy is used to organize the extracted data:

The idealized structure (nodes and elements) is the basic entity to be dealt with. It can be completely described in terms of nodal coordinates, element connectivity and stiffness properties. When the entity is subjected to an influence such as a loadcase or a vibration mode, its behavior can also be described in terms of the behavior of the nodes (i.e. the displacement components) and the behavior of the elements (stress components). The data associated with the description of the structure and its behavior is the basic data that is to be extracted by the EXTRACT processor. Each such data item is assigned a unique label. The ATLAS DATA DIRECTORY lists all these labels and provides a description for each (see sec. 802.6).

An execution of the ATLAS system generates a large number of data items. This total data is identifiable in terms of some major system parameters such as the set number, the stage number and the loadcase labels. In addition, the concept of subsets is used to identify selected parts of the data. The node/element subsets identify parts of the idealized structure. The label subsets identify parts of the data items associated with the nodes and elements. In addition to these subsets, the user specifies subsets of loadcases, vibration mode-shapes, flutter conditions and other parameters of this nature, in the EXECUTE EXTRACT command.

These major system parameters and the subsets defined are regarded as the attributes of the system and the extracted data is identified and organized in terms of the numeric values of these attributes.

802.4.2 System Attributes

The following 17 quantities are regarded as system attributes for the ATLAS system and all the data items extracted are recognized in terms of the value of one or more of these attributes

(1) Extract Name - This is the name specified by the user in a particular EXECUTE EXTRACT command.
(2) Stiffness set number
(3) Mass set number
(4) Stage number
(5) Loadcase subset number
(6) Mode subset number
(7) Flutter case subset number
(8) Altitude subset number
(9) Node/element subset number
(10) Label subset number
(11) Passenger condition number
(12) Cargo condition number
(13) Fuel condition number
(14) Changeset subset number
(15) Retainset subset number
(16) Flutter condition subset number
(17) Design cycle subset number

An attribute may be a single or multiple valued entity. Attributes 1, 2, 3, 4, 11, 12 and 13 fall in the first category, e.g., stiffness and mass set numbers constitute one value only, whereas 5 thru 10 and 14 thru 17 fall in the second category, e.g., a loadcase subset may have many loadcases associated with it and a node/element subset consists of several nodes/elements.

Attributes may represent integer, floating point, or alphanumeric values. All attributes except 1, 5, 8 and 10 contain integer values. Attributes 1, 5 and 10 have alphanumeric values, and attribute 8 contains a floating point value. All the alphanumeric and/or floating point values are put into a list and their sequence number in the list is used as the integer number associated with the particular non-integer value.

802.4.3 Attribute Usage

The attributes that are associated with data may be used to extract and organize data in one of the following manners:

1) To form the index name of the matrices containing the extracted data.

2) To form the index part of the keys that are associated with the extracted data.

3) The values of the components of an attribute are used in forming the index part of the keys that are associated with it.
In addition to the above usage the attribute values may be used in identifying the matrix index names and appropriate data items in the ATLAS matrices from which the data is extracted.

The current usage of the attribute values in identifying the extracted data is as follows:

Attribute Number 1 is used as specified in (1) above while attributes 5 thru 9 and 14 thru 17 are used as specified in (3) above.

802.4.4 Organization of Data

The extracted data is organized in the following manner:

The data extracted by one EXECUTE EXTRACT command is stored into a series of matrices of maximum size 3000 words. As many matrices as required are written. The matrix index names are formulated as DB001XX, where 001 is the numeric partition number and XX is the extract number in display code. (Each EXECUTE EXTRACT command in a job is assigned a sequential extract number by the processor.)

The data within each of the DB001XX matrix partitions is organized as follows:

WORD 1:  
Bits 59-30  Unused
Bits 29-15  No. of keys in the matrix
Bits 14-0   Lowest key in the matrix

WORDS 2 thru n+1 contains n keys. Each key is composed as follows:

Bits 59-48  Pointer in the matrix where the data record associated with this key is stored.

Bits 47-36  Length (No. of words) of the associated data record.

Bits 35-0   Index. The index is formed by using the integer values of selected attributes or their components.

WORDS n+2 thru L (the last word):
Contain the data records for the n keys above.

A matrix DBINXX is written out for each extract. This matrix contains as many rows as there are partitions of the extracted data matrices. Each row contains the lowest index (i.e., bits 35-0 of Word 2) in each of the corresponding extracted data matrices.

A matrix DBEXCN is written out on EXTRNRF. This matrix contains a section for every extract for which the EXTRNRF contains data. Each section contains complete details of the nature of the data extracted.

### The Data Index

The following table describes the manner in which the various attributes are used in forming the index.

<table>
<thead>
<tr>
<th>ATTRIBUTE</th>
<th>USAGE TYPE</th>
<th>FIELD</th>
</tr>
</thead>
<tbody>
<tr>
<td>LOADCASE SUBSET</td>
<td>3</td>
<td>Bits 35-24 or 11-0*</td>
</tr>
<tr>
<td>MODE SUBSET</td>
<td>3</td>
<td>Bits 35-24</td>
</tr>
<tr>
<td>FLUTTER CASE SUBSET</td>
<td>3</td>
<td>Bits 35-30</td>
</tr>
<tr>
<td>ALTITUDE SUBSET</td>
<td>3</td>
<td>Bits 17-12</td>
</tr>
<tr>
<td>NODE/ELEMENT SUBSET</td>
<td>3</td>
<td>Bits 23-0 or 35-12*</td>
</tr>
<tr>
<td>CHANGESET SUBSET</td>
<td>3</td>
<td>Bits 29-24</td>
</tr>
<tr>
<td>RETAINSET SUBSET</td>
<td>3</td>
<td>Bits 23-18</td>
</tr>
<tr>
<td>FLUTTER CONDITION SUBSET</td>
<td>3</td>
<td>Bits 17-12</td>
</tr>
<tr>
<td>DESIGN CYCLE SUBSET</td>
<td>3</td>
<td>Bits 35-24</td>
</tr>
</tbody>
</table>

**NOTE:** Attributes that use the same field are never associated with the same data items. Thus a unique INDEX is associated with each data item.

*Only for standard label subset names DISPRINT and STRPKINT*

### 802.4.5.1

The node and/or element internal ID's are the components of the attribute "node/element subset." These together with the following additional information obtained from the ATLAS DATA DIRECTORY (sec. 802.6) is used in forming the index.
For each node or element-related item the ATLAS DATA DIRECTORY has assigned the element type (0 for nodes, 1 thru 13 for elements), a code (0 thru 6) and a sequence no. (1 thru n) so that each node/element-dependent label is uniquely identified by its element type, code and sequence number. Out of these, the element type and the code are used along with the internal id as follows:

bits 23-20  element type (0 thru 13)

bits 19-17  code (0 thru 6)

bits 16-0  Internal ID.

This coupled with the use of bits 35-24 for loadcase or mode or cycle numbers results in the data being sorted by loadcase/mode/cycle, element type, code and internal ID in that sequence.

The above usage of node element subset components is standard except when the standard label subset names DISPRINT and STRPRINT are used. In that case the arrangement is

bits 35-19  user ID

bits 18-15  element type

bits 14-12  code

bits 11-0  loadcase number

This results in sorting of the extracted data by user ID and loadcases in that order.

The data record corresponding to an index contains in general, all values, the labels for which have the same code, e.g., the nodal coordinates x, y and z have, code=1 and sequence numbers 1, 2 and 3. Whenever the label subset contains these 3 labels, the data record will contain the 3 values in the sequence x, y and z. If the label subset contains only the labels x and z, the corresponding data record will be 2 words long and the values will be x and z. All node and element related data is organized in this fashion. See ATLAS DATA DIRECTORY for labels, their codes and sequence numbers (sec. 802.6).

802.11
The codes have been devised primarily from the viewpoint of having the data sorted for convenient and sequential access during generation of graphic displays.

Automated Generation of Indices

Currently the building of indices in the keys is hard-coded into various data extraction routines. However, some general provisions exist in the code to automate this process. They are as follows:

a) Data Statement for Array INDXDB in program EXCBN:

This array contains the program recognized names of all the attributes. The order of the attributes in this array may be considered as the hierarchy of the attribute usage in the index, i.e., if the first, seventh and eleventh attributes are to be used in forming the index, they would be used in that order from left to right in the index.

b) Data Statement for Array INDXFW in program EXCON:

The numbers here indicate the number of bits required to contain the values of the corresponding attributes (or their components) in the array INDXDB.

c) Data Statement for Array IDEF in program EXDATA

Each entry in IDEF corresponds to an attribute name in the array INDXDB and indicates the usage of the attribute in identifying the extracted data. The usage information for the n'th attribute is stored in the n'th 3-bit field from left to right in the n'th word. Number 2 in the field indicates that the attribute value is to be used in the matrix index name for the extracted data matrices, number 3 in the field indicates that the attribute value is to be used in the index in the key and number 4 in the field indicates that the values of the components of the attributes are to be used in forming the index in the key.

d) Subroutine KEYGEN

This subroutine is called from data extraction routines. It accepts the attribute names in the first row of the array IAREND dimensioned as (4,n) and pulls out the left most bit, the rightmore bit and the usage code (2,3 or 4) for the attributes in rows 2, 3 and 4 of IAREND.
### 802.5 COMMON BLOCK USAGE

<table>
<thead>
<tr>
<th>NAME</th>
<th>OVERLAY (EXTRÕLF)</th>
</tr>
</thead>
<tbody>
<tr>
<td>CARDS</td>
<td>X</td>
</tr>
<tr>
<td>CNPARS</td>
<td>X</td>
</tr>
<tr>
<td>C1</td>
<td>X</td>
</tr>
<tr>
<td>C2</td>
<td>X</td>
</tr>
<tr>
<td>EXMØDCM</td>
<td>X</td>
</tr>
<tr>
<td>KERRØR</td>
<td>X</td>
</tr>
<tr>
<td>KQRNDM</td>
<td>X</td>
</tr>
<tr>
<td>LRCØMM</td>
<td>X</td>
</tr>
<tr>
<td>MSKÇØN</td>
<td>X</td>
</tr>
<tr>
<td>SØRTELC</td>
<td>X</td>
</tr>
</tbody>
</table>

#### 802.5.1 CNPARS/

/KERRØR/: System common blocks, described in KQRNDM/ section 100.2.

#### 802.5.2 LRCØMM/

/Same as in ATLAS Library Routine LØDAREC

#### 802.5.3 CARDS/

/This common block is similar to the system common block by the same name except for the lengths of the arrays and is used to simulate LØDAREC input of labels.

/C1/: Contains masking constants

/C2/: Contains the values for the number of words in a label subset and the number of finite element types recognized.

/EXMØDCM/: Common block for communication between secondary overlays. See comments in code.

/MSKÇØN/: Contains masking constants.

/SØRTELC/: Contains information required by the reordering subroutines. See comments in code.
An engineering description of ITEM NAME in Table 802-1 is presented in reference 1-1.

Table 802-1. ATLAS Data Directory

| NO. | ITEM NAME | ATTRIBUTE 1 | ATTRIBUTE 2 | ATTRIBUTE 3 | ATTRIBUTE 4 | ATTRIBUTE 5 | ATTRIBUTE 6 | ATTRIBUTE 7 | ATTRIBUTE 8 | ATTRIBUTE 9 | ATTRIBUTE 10 | ATTRIBUTE 11 | ATTRIBUTE 12 | ATTRIBUTE 13 | ATTRIBUTE 14 | ATTRIBUTE 15 | ATTRIBUTE 16 | ATTRIBUTE 17 | ATTRIBUTE 18 | ELEMENT NO. | CODE NO. | SEQUENCE NO. | MATRIX GROUP |
|-----|-----------|-------------|-------------|-------------|-------------|-------------|-------------|-------------|-------------|-------------|-------------|-------------|-------------|-------------|-------------|-------------|-------------|-------------|-------------|-------------|-------------|-------------|
| 1   | ITEM 1    | X           | X           |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             | 1           | 1           | 1           | 4           |
| 2   | ITEM 2    | X           |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             | 1           | 1           | 3           | 4           |
| 3   | ITEM 3    | X           |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             | 1           | 1           | 1           | 4           |
| 4   | ITEM 4    | X           |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             | 1           | 1           | 1           | 4           |
| 5   | ITEM 5    |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |
| 6   | ITEM 6    |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |
| 7   | ITEM 7    |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |
| 8   | ITEM 8    |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |
| 9   | ITEM 9    |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |             |

802.14
<table>
<thead>
<tr>
<th>NO.</th>
<th>ITEM NAME</th>
<th>ATTRIBUTE DEPENDENCY</th>
<th>ELEMENT NO.</th>
<th>CODE NO.</th>
<th>SEQUENCE NO.</th>
<th>MATRIX GROUP</th>
</tr>
</thead>
<tbody>
<tr>
<td>811</td>
<td>BPS1C4A-1</td>
<td>X X X X X</td>
<td>8</td>
<td>3</td>
<td>1</td>
<td>6</td>
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<tr>
<td>821</td>
<td>BPS1C4A2</td>
<td>X X X X X</td>
<td>8</td>
<td>3</td>
<td>2</td>
<td>6</td>
</tr>
<tr>
<td>831</td>
<td>BPS1C4A3</td>
<td>X X X X X</td>
<td>8</td>
<td>3</td>
<td>3</td>
<td>6</td>
</tr>
<tr>
<td>841</td>
<td>BPS1C4A4</td>
<td>X X X X X</td>
<td>8</td>
<td>3</td>
<td>4</td>
<td>6</td>
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<td>851</td>
<td>BPS1C4A5</td>
<td>X X X X X</td>
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<td>3</td>
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<td>6</td>
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<td>861</td>
<td>BPS1C4A6</td>
<td>X X X X X</td>
<td>8</td>
<td>3</td>
<td>6</td>
<td>6</td>
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<tr>
<td>871</td>
<td>BPS1C4A7</td>
<td>X X X X X</td>
<td>8</td>
<td>3</td>
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<td>6</td>
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<td>BPS1C4A8</td>
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<td>8</td>
<td>3</td>
<td>8</td>
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<td>6</td>
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<tr>
<td>901</td>
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Table 802-1 (Continued)
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<thead>
<tr>
<th>No.</th>
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<th>2</th>
<th>3</th>
<th>4</th>
<th>5</th>
<th>6</th>
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<th>16</th>
<th>17</th>
<th>18</th>
<th>Matrix Group</th>
</tr>
</thead>
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802.17
Table 802-1. (Concluded)


803. GRAPHICS POSTPROCESSOR

803.1 GENERAL INFORMATION

803.1.1 Purpose

To generate graphical displays using the extracted data residing on the file EXTRRNF, generated by the EXTRACT processor.

The GRAPHICS Postprocessor produces online and/or offline two- and three- dimensional windowing, rotation, two-dimensional clipping, and plot selection. Display types include: orthographic projection, contour, matrices in numerical form with "floating window," and execution menus.

Batch and/or interactive modes are provided to produce optional COMP80, CALCOMP or GERBER offline plots while optional online graphical displays are generated on a Tektronix 4014 CRT.

The processor makes extensive use of the following software packages:

- BCS Interactive Graphics library.
- BCS Numerical Plotting System;
- Tektronix PLOT-10 Terminal Control System.

803.1.2 Access

This module is called from the ATLAS control program by the EXECUTE GRAPHICS statement (sec. 228, ref. 1-1)

803.2 MATRIX ACTIVITY

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<tr>
<th>Name</th>
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<td>EXTRRNF</td>
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| SP employs Subroutine WGRAH, WGRAD, and optionally WGRAH under the control of the GRAPHICS (1,0) primary overlay. Records contained on G/F are written with the following write statements:

**GRAFSQ1**

```plaintext
WRITE (GRAFSQ1) NWX (1HD(I), I=1,NWX), NWY,
       (XIN(I), I=1,NWY), NWCL, (XCLVL(I), I=1,NWCL)
```

**GRAFSQ1** consists of one data record per graphical display, while **GRAFSQ2** consists of one data file (e.g., K data records followed by an EOF mark) for each record written on **GRAFSQ1**.

**GRAFSQ2**

**Record Type One**

```plaintext
WRITE (GRAFSQ2) KOD, LNHG, (IEUF(I), I=1,LNHG), NP, IDIMN,
       ((XYZ(I,J), I=1,NP), J=1,IDIMN), JKOD, DE, NL, LLL,
       ((LBLX(I,J), I=1,NL), J=1,LLL)
```

N records of this type are written for each graphical display, the last being indicated by setting KOD=3. Subroutine WGRAD writes these records, where 1 ≤ N.
**Record Type Two - Optional**

The second type is optional, depending upon whether special annotation is requested by the user via GRAPHICS statement(s), and is written by subroutine WGRAT.

\[
\text{WRITE (GRAFSQ2) K\&D,NS,LOC,(JTEXT(I),I=1,L\&C),J,}
\]
\[
\quad (JCHAR(I),I=1,J),(CHSIZE(I),I=1,J),((XYPT(K,I),I=1,J),}
\]
\[
\quad K=1,IDIM),(JWORDS(I),I=1,J),(THETA(I),I=1,J)
\]

\(M\) records of this type may be written for each graphical display, depending on user directives where \(0 \leq M\). If records of this type are written for a display, then the \(M\)th record is signalled by setting \(K\&D=3\). Each display is terminated by an EOF mark being written on GRAFSQ2.

The contents of data records written on G/F by subroutines WGRAH, WGRAD and WGRAT is described in section 1001.

**2) Device Independent Vector File - VECTFIL**

V/F is a sequential binary file containing offline device (e.g., CALCOOMP) independent commands. V/F is used by a user selected postprocessor as an input file to generate offline dependent commands for the CAMP80, CALCOOMP or GERBER plotter. V/F is written by BIGS lower level routines, QXGRPT and QXHDX.

V/F is written in the following format:

\[
\text{WRITE (97) IR,NW,NC,NCHSZ,(ITEXT(KK),KK=1,NW),}
\]
\[
\quad NPTS,(XX(J),YY(J),J=1,NPTS)
\]

The file is terminated with an EOF.

**803.3 PROGRAM METHOD**

The GRAPHICS module consists of 2 primary overlays. The function of the first primary overlay is to access the information on EXTRNF and generate the sequential files GRAFSQ1 and GRAFSQ2 (or G/F) according to the user specifications supplied in the EXECUTE GRAPHICS command.

The function of the second primary overlay is to interpret the contents of G/F, generate a device-independent vector file (V/F), generate online displays, and create a device-dependent plotting data file (P/F) for any of the 3 offline plotting devices e.g., CALCOOMP, GERBER and CAMP80.
The purpose of the two primary overlays is to cut down on the core size requirements. The arrangement works as follows: On encountering an EXECUTE GRAPHICS command, the (0,0) overlay calls the (1,0) overlay from GRAPFOLF in the normal manner. The (1,0) overlay interprets the contents of /CONFPARS/, generates the G/F file, and determines whether any displays are to be produced and if a V/F file is to be created. If neither of these is required, the (1,0) returns directly to (0,0). Otherwise it calls (2,0) itself. After completing the desired tasks the (2,0) returns to (0,0) and the ATLAS program execution continues normally.

The (1,0) primary overlay, GFGEN contains the eight secondary overlays viz: GRCG, BALPLT, GENMAT, GOEMPLT, NVECPLT, FSCPLT, XYPLT, and MTRXPLT.

803.3.1 Overlay (GRAPFOLF, 1,0) - GFGEN

The function of GFGEN is to interpret the parameters of the EXECUTE GRAPHICS statement and generate the graphics file GRAPFIL which contains the basic information required to generate displays by the (2,0) primary overlay and its secondaries. The program reads the data from the random access file EXTRRNF, generated by the EXTRACT processor, and writes the same on the sequential file GRAPFIL using the subroutines WGRAH, WGRAD and WGRAT.

The file EXTRRNF contains several sections, each pertaining to an EXECUTE EXTRACT command and identified by the 'EXNAME' supplied by the user in his EXECUTE EXTRACT command. These EXNAME's are referred to by the user in his EXECUTE GRAPHICS command implying that the data required to generate the specified displays is contained in that section of EXTRRNF which is identified by the EXNAME. One EXECUTE GRAPHICS command may refer to more than one EXNAME indicating more than one section of EXTRRNF can be used in generating displays.

Program GFGEN calls the overlay (1,21) which interprets the contents of the EXECUTE GRAPHICS command and determines the number of EXNAME's that are specified as well as the type of display that is to be generated from data related to each EXNAME. The value of the variable NUMPLT indicates the type of display to be generated and has the following significance.

NUMPLT = 1 - 3D orthographic plots of structural geometry.
NUMPLT = 2 - 3D orthographic plots of nodal displacements.

NUMPLT = 3 - 3D orthographic plots of scalar quantities related to finite elements.

NUMPLT = 4 - Contour plots of scalar quantities related to finite elements.

NUMPLT = 5 - V-G/V-F graph plots.

NUMPLT = 6 - Other graph plots

NUMPLT = 7 - Matrix plots

A separate secondary overlay is used to generate plots of type 1, 2 and 7, whereas one secondary overlay generates plots of types 3 and 4, and one generates plots of types 5 and 6.

The program GFGEN sets up a loop for the number of EXNAME's referred to in the EXECUTE GRAPHICS command. Using the value of NUMPLT associated with each of the EXNAME's it calls the required overlay to generate the desired display.

The generation of "loadability diagrams" is carried out entirely by the secondary overlay (1,20), program BALPLot. The program BALPLot also interprets the contents of the EXECUTE GRAPHICS statement. The indicator for this path is set in the variable L0DIND.

After the GrAPFIL is completely written the program writes four words on sequential file IDIRECT. The contents of these words are used by the primary overlay (2,0) program AGP to determine subsequent actions. The possible subsequent actions are as follows:

a) In interactive mode

- generate online displays only
- generate online displays and write them on VECTFIL
- Write the contents of GRAPFIL onto VECTFIL without display

803.5
Write contents of VECTFIL onto TAPE99 for an offline plotting device.

b) In batch mode

Write contents of GRAPFIL onto VECTFIL
Write contents of VECTFIL onto TAPE99 for an offline plotting device.

If none of these actions is required, the (2,0) overlay is not called.

The following contains a step-by-step description of the tasks performed by GFGEN.

a) Opens and positions the two sequential files of the graphics file, GRAPFIL.

b) Initializes common blocks /GRM@DCM/ and /C1/

c) Opens the random files EXTRRNF and SCO0RNF.

d) Calls overlay (1,2) which interprets the contents of /CONPARS/

e) Calls overlay (1,20) which generates loadability plots if so indicated by the value of the variable LOADIND. If (1,20) is called, steps (f) thru (h) are omitted.

f) Checks the value of the variable IEXTDEF which indicates the total number of EXNAME's from which data is to be displayed. Omit steps (g) and (h) if IEXTDEF=0.

g) Calls overlay (1,21) which sets up matrices from the extracted data, if NUMPLT = 1, 2, 3 or 4. The matrices contain all the information that is required to produce all displays.

h) Sets up a loop 1 to IEXTDEF. Every pass of the loop checks the value of the variable NUMPLT and calls the associated overlay. The first value in NUMPLT is set up when the overlay (1,21) is called. Each secondary overlay called subsequently resets NUMPLT as required for the next cycle, before returning to (1,0).

i) Writes the variables IBATCH, ISW@FF, IDEVC and NPL@T on the file 1DkCT.
j) Closes all files.
k) Returns if ICALL=0.
l) Otherwise calls Overlay (GRAP⁰LF,2,0)

803.3.2 OVERLAY (GRAP⁰LF,1,2) - GRCON

a) Sets up default plot parameters in common block /GRM⁰DCM/.
b) Checks if loadability plots are to be generated. If so, sets LODIND=1, moves the contents of the matrix DBINDXX for the specified EXTRACT to array LODP⁰S in common block /GRM⁰DCM/ and returns.
c) Interprets sequentially the contents of the parameter list in the EXECUTE GRAPHICS statement. The values are stored in the array MP in the common block /GRM⁰DCM/. Whenever an EXNAME is encountered, the contents of MP(1) thru MP(43) provide the specification for the displays to be generated from the data associated with the EXNAME. These are transferred to a column of the matrix with index name EXNMLST. After the command is completely interrogated the EXNMLST matrix is written on the scratch file SCOORNF. The matrix EXNMLST contains as many columns as the EXNAME's referred to the EXECUTE GRAPHICS command.
d) Writes the EXNMLST matrix on SCOORNF.

803.3.3 OVERLAY GRAP⁰LF (1,20) - BALPLOT

Program BALPLOT directs the formation of loadability plots. These consist of a fan grid of weight vs vehicle cg-x in percent Mean Aerodynamic Chord, overlayed by passenger, cargo, and fuel vectors. Subroutine CHKDATA looks through CNPARS for keywords, and sets values accordingly. GRID forms the basic fangrid, using various graphics utility routines, while VECT⁰R takes appropriate matrices from EXTRRNF and calculates the passenger, cargo and fuel vectors as required using various graphics utility routines.

803.3.4 OVERLAY (GRAP⁰LF,1,27) - GENMAT

The program GENMAT generates certain matrices which facilitate generation of displays by subsequent overlays. The matrices, as identified later in this
section, are generated for information that is needed several times by subsequent overlays.

This avoids multiple accessing by keys of the non-contiguously stored data items. The data items are accessed only once by the keys and the desired information is then available as self contained matrices. These matrices are created for each of the EXNAME's referred to in the EXECUTE GRAPHICS command. The characters 6 and 7 in the index names for these matrices contain the integer number in display code associated with the EXNAME.

Step-by-step tasks performed by the program are as follows:

a) Reads the following matrices:

- DBINDEX - EXTRRFN
- DBEXTNM - EXTRRFN
- SUBSLST - EXTRRFN
- LlNMMLST - EXTRRFN
- DBEXCN - EXTRRFN
- EXNMLST - SC00RFN

b) Sets up a loop for number of columns in the EXNMLST matrix.

Finds plottype (2nd variable in the column) in NUMPLT.

If NUMPLT is greater than 4, omit steps (c) thru (g). Carries out steps (c) thru (g) for each pass in the loop.

c) Obtains the associated attribute information by calling the subroutine INDXUSE. The subroutine also obtains the number of nodes in NUMN0DS, the number of elements of each type in array NUMELMS, total number of elements in NJELT, the selection pattern for node-related items in array ISELPNØ and the same for element related items in array ISELPEL.

d) Sets elements 50 thru 57 of the current column of the EXNMLST matrix.

e) Calls GENØSF to generate the following matrices:

- VEDFO01 - Each word in this matrix contains a pair of 30-bit integers
that are internal node numbers between which a line is to be drawn when generating a grid.

**ELND001** - Each word in this matrix contains up to 5 packed 12-bit integers which are the structural nodes for an element. As many words per element are written as required.

The matrix in position **MN0DSS**'s a nodal subset matrix for the element structural nodes for all elements in the data for the **EXNAME**.

f) Calls **GENDUSS** to generate the following two subset matrices.

The matrix in position **MAF** is the subset of nodes for which data is extracted, with respect to the internal nodes.

The matrix in position **MNID** is the subset of element nodes with respect to the nodes for which data is extracted.

g) Calls **GEDUCOT** twice to generate nodal correspondence tables for nodes represented by the subset matrices **MAF** and **MNID**.

A nodal correspondence table is essentially a renumbering scheme whereby the original node numbers that may not be contiguous are renumbered contiguously from 1 to N where N is the number of nodes. The nodal correspondence table contains information for obtaining both old-new and new-old correspondence.

For the **MAF** matrix the internal ids of the nodes are regarded as user IDs and a new sequence of internal IDs is generated and incorporated in the first correspondence table in the position **MNCT**. This scheme is used to get a compact connectivity matrix.

For the **MNID** matrix the internal IDs of nodes are regarded as user IDs and a new sequence of internal IDs is generated and incorporated in the second correspondence table in position **MNCT1**. This table helps in locating a given node in the extracted data.
h) Calls SELC0RD to obtain the nodal coordinates of the nodes in the extracted data and puts them in matrices at positions MXG, MYG, MZG, respectively.

i) The coordinates, as obtained by calling SELC0RD, are in the global coordinate system. The user specification in the EXECUTE GRAPHICS command and/or the default specification for the desired views may require that these coordinates be transformed. For this purpose the program calls GETTRIN to obtain the transformation specifications for the data and calls UTRANS to perform the transformations. The coordinates in positions MXG, MYG and MZG are transformed and stored in positions MXT, MYT and MZT.

j) If NUMPLT=3, the transformed coordinates are projected onto the Y-Z plane by zeroing out the contents of the matrix at MXT.

k) If NUMPLT=4, the transformed coordinates are projected onto the X-Y plane by zeroing out the contents of the matrix at MZT.

l) Calls GENC0NM to generate the connectivity matrix. This is an upper triangular bit form matrix. The bits that are turned on in a row indicate the connection of the node represented by that row to the other nodes.

m) Calls GENMAF to generate the matrix of analysis frames and a matrix of user IDs for the nodes in the extracted data.

n) Calls GENMEID to generate matrix of user IDs for the elements in the extracted data.

o) Calls GLENCG to generate a matrix of element c.g. locations (based on structural nodes) for the elements in the extracted data.

p) Writes the local frames matrix on SC00RNFP.

q) Sets up a loop for the numbers of EXNAME's. For each EXNAME the minimum and maximum values of transformed X, Y and Z coordinates are obtained.

If SCALE is specified as a parameter in the EXECUTE GRAPHICS statement, the coordinate matrices, the element c.g. location matrix and the min./max. values are scaled. The minimum and the maximum
values are put into elements 44 thru 49 of the current column of the EXNMLST matrix.

Steps (c) thru (q) result in writing on SC00KNF the following matrices for each EXNAME, from which data is to be displayed.

r) If the EXPLDDE option is specified by the user in his EXECUTE GRAPHICS command, it implies that the data from all the EXNAME's are to be displayed together in one single display. In that case the maximum and the minimum coordinate values are updated to reflect the maximum and the minimums of the combined total display.

s) Loads the first column of the EXNMLST matrix into array MP in the cm on block /GRM@DCM/ so that the primary overlay program GFGEN calls the next proper secondary overlay.

<table>
<thead>
<tr>
<th>Index Name</th>
<th>Position</th>
<th>Contents</th>
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<td>MAG</td>
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<tr>
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<td>MYG</td>
<td>Global Y-coordinates</td>
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<tr>
<td>ZGL@BXX</td>
<td>MZG</td>
<td>Global Z-coordinates</td>
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<td>MXT</td>
<td>Transformed X-coordinate</td>
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<tr>
<td>YTRANXX</td>
<td>MYT</td>
<td>Transformed Y-coordinate</td>
</tr>
<tr>
<td>ZTRANXX</td>
<td>MZT</td>
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<td>MAP</td>
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<td>MN@IDX;L</td>
<td>MEID</td>
<td>Nodal User IDs</td>
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<td>MELIDX</td>
<td>MEID</td>
<td>Element user IDs</td>
</tr>
<tr>
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<td>MNCT</td>
<td>First nodal correspon-</td>
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<td></td>
<td>dence table</td>
</tr>
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<td>MC@N</td>
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<tr>
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<td>MEC@T</td>
<td>Transformed element</td>
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<td></td>
<td></td>
<td>c-g. matrix</td>
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<td>ML@CAL</td>
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<td>Second nodal correspon-</td>
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<td></td>
<td></td>
<td>dence table</td>
</tr>
</tbody>
</table>

These matrices contain all the information required to generate a labeled grid and are used for that purpose by subsequent overlays.
803.3.5 OVERLAY (GRAPOLF,1,22) - GEOMPLT

This overlay plots geometry.

a) Reads matrices DBINDEX and DEEXCON from EXTRRNF.

b) Calls INDXUSE to obtain attribute usage in the array INDEX. Numbers of elements of each type in array NUMELS, number of nodes in NUMNODS, total number of elements in NOELT, selection pattern for node-dependent items in array ISELPO and the same for element dependent items in array ISELPN.

c) Calls GETMAT to read appropriate matrices from SC00RNF.

d) Calls WGRAH to write the header on G/F.

e) Calls GENTRAC to generate grid if required or calls GENPOIN to generate points only.

f) Calls GENDZ to generate dZ coordinates.

g) Calls GENPOID to generate node labels if required.

h) Calls GENELED to generate element labels if required.

i) Reads the EXNMLST matrix and loads the next column of the matrix into the array MP in common block /GRMODCM/ so that the primary overlay program GFGEN calls the next proper secondary overlay.

803.3.b OVERLAY (GRAPOLF,1,23) - NVECPNL

This overlay plots nodal displacements for load cases and vibration and buckling mode shapes.

a) Reads matrices DBINDEX, DBEXCON and DBEXTNM from EXTRRNF.

b) Calls INDXUSE (see step (b) in overlay (1,22))

c) Calls GETMAT to read appropriate matrices from SC00RNF.

d) Reads matrix ADATDIR (ATLAS DATA DIRECTORY) from EXTRRNF and determines the vector components that are to be plotted.
e) Determines whether the vector components are dependent on loadcases of mode shapes and finds out the index name of the IC/MODE subset matrix that is associated with the data.

f) Reads the appropriate LC/MODE subset matrix.

g) Generates the "INDEX" that is associated with the first vector to be plotted and calls GETREC to locate the key in the extracted data.

h) Calls GENNVEC to generate the displacement plots.

i) Loads the next column of EXNMLST matrix into the array MP in common block /GRM/DCM/ so that the primary overlay program GF'EN calls the next proper secondary overlay.

803.3.7 OVERLAY (GRAPOLF,1,2) - ESC@PLT

This overlay plots stress components, property values or margins of safety associated with finite elements as 3-D orthographic plots or contour plots.

a) Reads matrices DRINDEX and DEEXCØN from EXTRKNF.

b) Calls INDXUSE (see step (b) in overlay (1,22))

c) Calls GETMAT to read appropriate matrices from SCO0KRF.

d) Reads matrix ADATDIR (ATLAS DATA DIRECTØRY) from EXTkRKNF and determines the scalar quantity that is to be plotted.

e) If the scalar quantity is dependent on loadcases/cycles, the index name for the loadcase/cycle subset matrix is obtained and the loadcase/cycle subset matrix is read.

f) Calls GETREC to locate the first key for the scalar in the extracted data.

g) Calls GENESCA to generate 3-D scalar plots or,

h) Calls GENECØ to generate contour plots.

i) Loads the next column of EXNMIST matrix into the array MP in common block /GRM/DCM/so that the primary overlay program GF'EN calls the next proper secondary overlay.

803.13
803.3.8 **OVERLAY (GRAPHLF,1,25) - XYPLT**

This overlay plots V/G-V/F curves or scalar vs. loadcase or scalar vs. cycle graphs. For V/G-V/F curves:

a) Reads the first extracted data matrix.

b) Calls GENVGVF to generate plots.

The (2,0) primary overlay, AGP, has 13 secondary overlays viz. MENUXE, PLTXT2D, PLTXT, MTRX, CPLTXT, CPLTXT2, SC4020, CALCMP, GERBER, HCMENU, GDRCTRY, CNTURN, and CNTUP3 associated with it. The purpose of the (2,0) and its secondary overlays is given below.

For scalar vs. loadcase/cycle graphs.

c) Reads matrices DBINDEX and Dokedex from EXTRRNF.

d) Calls INDXUSE (see step (b) in overlay (1,22))

e) Reads matrix ADATLIR (ATLAS DATA DIRECT@RY) from EXTRRNF.

f) Determines the attribute dependency of the scalar quantity to be plotted and checks that the quantity is related either to loadcases or design cycles.

g) Reads the loadcase/cycle subset matrix.

h) Calls subroutine SGXORDAT to have the required data selected and reordered so that the extracted data is stored by elements with results for all loadcases/cycles being stored sequentially for each element. The routine SGXORDAT is the same as used by overlay (EXIRHLP,1,4), program RESORT in the EXTRACT processor.

i) Calls subroutine BARPLOT to generate graphs.

j) Loads the next column of EXNMLST matrix into the array MP in common block /GRM@DCM/ so that the primary overlay GOPEN calls the next proper secondary overlay.
803.3.9 OVERLAY (GRAVYLFE, 1,40) - MTRXPLT

a) Reads matrix MDBINDX from EXTRKRF.

b) Sets up a loop for the entries of the matrix MDBINDX and calls subroutine GENMATR to generate plot of each matrix.

c) Loads the next column of EXNMLST matrix into the array MP in common block /GRAPMOCM/ so that the primary overlay GRGEN calls the proper secondary overlay next.

803.3.10 OVERLAY (GRAVYLFE, 2,40) - AGP

Program AGP monitors execution of the appropriate secondary overlays under it using the information supplied by the user in his EXECUTE GRAPHICS statement and that supplied via the keyboard during interactive operation.

The functions performed by the individual secondary overlays are described in the following sections.

803.3.11 OVERLAY (GRAVYLFE, 2,1) - MENUX

Program MENUX is responsible for all menus pertaining to online displays and keyboard activities, excluding the crosshairs (graphic cursor), and is invoked only in the conversational mode. Specific functions include: deciphering user inputs entered via the keyboard for legal commands and/or data, displaying appropriate menus requested by the console operator, updating transformation parameters (e.g., zoom), and passing user directives to the graphics executive, AGP, via labeled common (e.g., plot selection).

MENUX, the menu executive, controls the display and functional process of the following menus and directories:

- Function Menu,
- Gname Directory,
- Plot ID Directory,
- Plot Transformation Menu.

Refer to reference 1-1 for a detailed explanation of these menus and the command structure required by each.
Program PLXTXT2D is called by AGP to generate two-dimensional graphical displays, including two-dimensional multiple projections. This overlay displays one, two, three or four displays on a single "frame." Graphical inputs are read off the G/F initially. Plot limits may be superseded online using the crosshairs or the plot transformation menu. The following features are supported via PLXTXT2D:

- Plotting of any number of points or curves on a single plot;
- Superposition of text plotted in alphanumeric and/or vector form;
- Optional generation of axes or grid;
- Two-dimensional windowing via crosshairs for single plot per frame;
- Comprehensive array of plotting styles;
- Automatic generation of a vector file unless suppressed by user;
- Clipping.

Program PLXTXT is called by AGP to generate either orthographic or perspective graphical displays. Graphical inputs are read off the graphics file initially. The display may be altered via the crosshairs or one of the transformation menus. The following features are supported by PLXTXT:

- Transformation options such as windowing and rotation;
- Plotting of any number of points or curves on a single plot;
- Superposition of text displayed in alphanumeric and/or vector form;
- Optimum subject space computation option prior to displaying rotated object.
- Clipping;
- Order of rotation user-controlled;
- Automatic generation of vector file unless suppressed by user.

803.3.14 `OVERLAY (GRAPHLF, 2, 6) - MTRX`

Program MTRX displays a user selected matrix in numerical form. MTRX is only called in the conversational mode. Matrices in numerical form are not produced otherwise. A key is printed on the CRT identifying the row and column number of the first element in each record read off G/F. Each element of a "page" is identified by column and row numbers. The user may view portions of a matrix not shown in the current "page" using a "floating window" option if the data is contained within the current data record. An option is also provided to skip to the next record if the matrix contains multiple records.

803.3.15 `OVERLAY (GRAPHLF, 2, 7) - CPLTCT`

Program CPLTCT is called when a contour plot is to be generated using the following algorithm:

Given a set of random x, y, z points, an MxM surface definition matrix of uniformly spaced z-values is generated over the x-y plane using an octant weighted average for each mesh point. Each rectangular grid element is examined to determine if any of the supplied control levels are contained with it. If so, an arithmetic average is used to compute a fifth point to subdivide the rectangle into 4 separate triangles. Linear interpolation is then used to compute isobar lines for those triangles containing contour level(s) within it. The set of random x, y, z points is not central memory bounded.

The primary purpose of CPLTCT is to compute the MxM surface definition matrix of uniformly spaced z-values as described in the above algorithm. The surface definition matrix is computed by CPLTCT, saved in a common, and utilized by `OVERLAY (GRAPHLF, 2, 10)` to compute either a contour plot or orthographic projection both of which utilizes the surface definition matrix. The surface definition matrix is calculated only once after a user has selected a specific plot from the Gname directory even though several different graphical
displays (views) are generated by the user via transformation options (e.g., zoom, rotation).

803.3.16 OVERLAY(GRAP0LFX,2,10) - CPLTXT2

Program CPLTXT2 using the M*M matrix of uniformly spaced z-values computed by OVERLAY(GRAP0LFX,2,7), computes the isobar lines using the following method: Each rectangular grid element is examined separately to determine if any of the supplied contour levels is contained within it. If so, an arithmetic average is used to compute a fifth point to subdivide the rectangle into 4 separate triangles. Each triangle is examined separately to determine if contour levels are contained within it and linear interpolation is used to compute the isobar lines. The process is repeated for each rectangular grid element.

CPLTXT2 also displays the M*M surface definition matrix as a three-dimensional orthographic projection of the surface grid. The user is allowed to interactively define the orientation and scaling information of the display. The following method is used to generate the 3D display: 3D lines are drawn through each of the M rows and M columns of the matrix. Each grid point in a line is defined in x, y, z space by its row, column and matrix value. Scaling in the x, y dimensions is normalized to 30% of unity. The orientation is preset to RX = 5 degrees, RY = 15 degrees and RZ = 30 degrees.

803.3.17 OVERLAY(GRAP0LFX,2,12) - SC4020

Program SC4020 is the Stromberg Carlson 4020 postprocessor. The postprocessor is used to convert device independent commands written on the vector file (TAPE97) to the SC4020 or CALMP80 dependent commands written on TAPE99. The postprocessor utilizes the Boeing Numerical Plotting System (NPS) in the conversion process. The postprocessor also generates a file called OPFLINE which contains directives for the CALMP80 plotter operator. The contents written on the OPFLINE file are obtained either via EXECUTE GRAPHICS statement(s) and/or generated by user directives defined via the Hardcopy Questionnaire Menu (refer to OVERLAY(GRAP0LFX,2,15)). Both TAPE97 and OPFLINE are used for queuing data during plot postprocessing.

803.3.18 OVERLAY(GRAP0LFX,2,13) - CALCMP

Program CALCMP is the CALCMP model 763 postprocessor. The postprocessor is used to convert device independent
commands written on the vector file (TAPE97) to CALCÔMP
dependent commands written on TAPE99. The postprocessor
utilizes extensively the Boeing Numerical Plotting
System (NPS) in the conversion process. The
postprocessor also generates a file called OFFLINE which
contains directives for the CALCÔMP operator (e.g., bond
or vellum). The contents written on the OFFLINE file
are obtained either via EXECUTE GRAPHICS statement(s)
and/or generated by user directives defined via the
Hardcopy Questionnaire Menu (refer to OVERLAY (GRAPÔLF, 2,
15)). Both TAPE97 and OFFLINE are used for queuing data
during plot postprocessing.

803.3.19 OVERLAY (GRAPÔLF, 2, 15) - GERBER

Program GERBER is the GERBER drafting-machine
postprocessor. The postprocessor is used to convert
device independent commands written on the vector file
(TAPE97) to GERBER drafting-machine dependent commands
written on TAPE99. The postprocessor utilizes
extensively the Boeing Numerical Plotting System (NPS)
in the conversion process. The postprocessor also
generates a file called OFFLINE which contains
directives for the GERBER operator (e.g., pen type).
The contents written on the OFFLINE file are obtained
either via EXECUTE GRAPHICS statement(s) and/or
generated by user directives defined via the Hardcopy
questionnaire Menu (refer to OVERLAY (GRAPÔLF, 2, 15)).
Both TAPE97 and OFFLINE are used for queuing data during
plot postprocessing.

803.3.20 OVERLAY (GRAPÔLF, 2, 15) - HC MENU

Program HC MENU only displays the Hardcopy Questionnaire
Menu when running in the conversational mode. The menu
allows the user to define the following information
interactively:

- Offline plotting device (e.g., COMP80, CALCÔMP);
- Mailing and operator directives;
- Plot stacking option.

This information is transmitted to the appropriate
offline postprocessor (e.g., CALCÔMP) via labeled
common.

The hardcopy Questionnaire Menu is not currently used.
Program GDCTRY’s primary function is to build a directory of the graphics file, G/F. The directory is used to display the Gname Directory and Plot ID Directory. The directory provides a summary of the graphical displays written on G/F and sufficient information to allow efficient references to any display selected by the user via the Gname Directory and/or Plot ID Directory. The directory also contains the plot type (e.g., contour) which is used to determine which overlay(s) is to be called to generate the display.

The directory is written on tile IDRCT, one binary record per subject index (e.g., V/G - V/G).

Program CNTUK2 is called when a contour plot is to be generated using the surface triangularization algorithm and associated software described in reference 1-1 to compute the connectivity data given a set of boundary points and an arbitrary number of data points. The total number of points should not exceed 1000 and the total number of resulting triangles not exceed 1600.

The surface triangularization algorithm is stated below:

1. Start the triangularization using any two adjacent boundary points i and j.
2. Determine the point k which yields the largest angle between ik and jk.
3. Define the first triangle as ijk and set a flag indicating whether k is to the left or right of the line ij.
4. Check whether the side ik is on the boundary or the side of a previously generated triangle. If so, go to step 5, if not, proceed as follows:
   a. Find the point l which yields the largest angle between il and lk and is on the proper side of ik. If k is to the left of ij, l must be to the left of ik.
b. If the side \( l_1 \) is part of a previous triangle \( l_1m \), set \( l = m \) and repeat the test for \( l_1 \).

c. If the side \( k_1 \) is part of a previous triangle \( k_1m \), set \( l = m \) and go to step 4b.

d. If neither condition 4b or 4c is met, define \( ikl \) as the next triangle in the subdivision.

5. Repeat step 4 for the side \( kj \). It is important that the order \( ik \) and \( kj \) be used (rather than \( ki \) of \( jk \)) to generate triangles which all have the same rotational sense as \( ijk \).

6. Find all adjacent triangles for the next triangle in the list. If the nodes of the next triangle are labeled \( ijk \), step 4 must be repeated for each side \( ji \), \( kj \) and \( ik \).

7. Repeat step 6 for each triangle in the subdivision.

This algorithm will normally result in a complete set of adjacent triangles whose union consists of the entire region when completed, each side of each triangle will either

1. be on the boundary of the region,

2. be a common side between two adjacent triangles, or

3. have no neighboring point which will form another triangle with the correct rotational sense. This condition is considered an error in the program, but the program will continue to process the triangles which have been found.

The connectivity data is passed to \( \text{OVERLAY} \) (\( \text{GRAP}_||2,32 \)) for further processing.

**803.3.23 OVERLAY (GRAP\_LF,2,32) - CNTUR3**

Program CNTUR3 is automatically called when the surface triangularization algorithm is to be used to generate a contour plot (refer to \( \text{OVERLAY} \) (\( \text{GRAP}_||2,31 \))).

When this overlay is called two different graphs may be generated.

803.21
1. Contour plot generated from the surface triangularization computed by program CNTUR2 using boundary points and an arbitrary set of interior points written on G/F. Contour lines are computed using linear interpolation.

2. Optional plot showing the surface triangularization computed by CNTUR2.

803.4 COMMON BLOCK USAGE

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803.4.1 /CØNPARS/, /KLRRØR/, /KØRNDK/ are ATLAS system common blocks, described in section 100.2.

803.4.2 Module Common Blocks

/GRMØDCM/ Secondary overlay communication common block for overlays under (1,0).

/C1/ Masking constants common block

/PLTCØM/ Common block for constant arrays required as calling parameters for routines WGRAD, WGRAH and WGRAT.

/FILE99/ System common block defining G/P file names and diagnostic file name.

/WGRADX/ Contains indices and buffer, permitting G/P generation in multiple secondary overlays.

/WGRATX/ Used to save indices for buffering text parameters when a plot is being created and written on G/P in different secondary overlays.

/CHCKGF/ Indices for checking logical sequence of writing GrAFSQ1 and/or GRAFSQ2.

/LABEL9/ Buffer for reading and writing labeling information for current plot being written on G/P.

/TEXT99/ Contains alphanumeric information and attributes of how and where that information is to be displayed on current plot being written on G/P.

/HDR999/ GRAFSQ1 (header file) read and write common block - contains user defined plot attributes.

/PLTBUF/ Read and write common block of X,Y,Z coordinates and plotting method written on GRAFSQ2.

/ØFPLNE/ CØMP80, GERBER or CALCØMP postprocessor directives for offline operator.

/XCLVL/ Number of contour levels and values at which isobar lines are computed.
/NPSCOM/ Common block used by NPS routines called by CPMP80 postprocessor.
/ZMCONTR/ Surface definition matrix computed by (2,7) or connectivity data computed by (2,31) if contour plot is displayed.
/QXGDORA/ Graphic data set identifiers defined by BIGS.
/QXXSCQ/ Defaulted object space limits in rasters, initialized prior to creating a plot.
/QXLYRD/ Current screen object space and subject space limits, respectively.
/QONLIM/ Subject space limits read off G/F when contour overlays involving the octant-weighted average algorithm are executed (i.e., (2,7) and (2,8)).
/QONLIM2/ Incremental X,Y distances between contiguous mesh points when contour overlays involving the octant-weighted average algorithm are executed.
/FETBUFF/ I/O buffer for vector file (TAPE97).
/10BUFF9/ I/O buffer for storing G/F directory, and for storing offline device dependent commands (TAPL99). Single buffer is used for both functions since TAPE99 is created just prior to exiting AGP, overwriting directory.
/I0BUFF9/ I/O buffers for G/F (i.e., GRAFSQ1 and GRAFSQ2).
/ITYPLT/ Plot type code (e.g., 4 for perspective).
/1DR999/ Buffer for reading/writing G/F header records.
/NUMELL99/ Number of resulting triangles computed when the surface triangularization algorithm is used to compute contour plots.
/HCDATA/ Offline plotting device (e.g., 7HICALCQMP).
/BATCHM/ Code identifying execution mode:
   0 = Conversational
   1 = Batch Mode, Compute G/F, V/F and P/F.
   2 = Generate P/F only from existing V/F.
Orthographic projection subject space limits if blowup option is used.

Code indicating if blowup option was used or not (1 or 0).

Orthographic projection order of rotation for RX, RY and RZ.

Orthographic projection subject space limits computed if Transformation Menu was invoked without previously invoking the crosshairs.

Code to indicate if a data record has been read off G/F for current display being generated. If code > 0, code = number of records read; otherwise, code = 0.

Indicate which plots the user has selected interactively to generate on the vector file without generating online.

Buffer for transforming user coordinates to screen coordinates.

Used by scissoring routine to determine if beam position is to be redefined prior to plotting next set of points.

Plot type (e.g., linear-linear type plot) used by BIGS.

Rotation matrix and rotation angles used to determine the orientation of a 3D display (refer to BIGS subroutine GVIEW).

Used for storing row and column numbers when displaying a matrix in numerical form, or for labeling grids.

Current screen subject space limits (converted to RST system from XYZ) after invoking the Transformation Menu.

Screen position (IX, IY) where the alphanumeric cursor is currently displayed or will be displayed next.

Record number (on GRAFSQ1) locating active plot or matrix header record for a specific subject index (refer to G/F Directory Menu).
/ISELECT/ Plot subject index name, plot title, and file number locating coordinates written on file GRAPSy2.

/USEKSP/ Contains selected subject index, selected plot index, error code, active Function Menu option number, and code identifying current graphic state for the menu executive (MENUX).

/EKASE9/ Code indicating if previous plot is complete or being generated.

/PLT999/ Defines basic graphic state of current display (e.g., grid already displayed).

/DNCTRY/ Contains the number of subject indexes and the names of each written on G/F.

/TRANSF/ Current Plot Transformation Menu parameters (e.g., eyepoint, center-of-interest).
900. INTERACTIVE CONTROL

900.1 GENERAL INFORMATION

900.1.1 Purpose

To prepare, interpret and execute ATLAS commands in an interactive environment. ATLAS commands may be specified and processed one by one, or several at a time in what is called command procedures. ATLAS program files may be created, modified or interrogated through an edit facility internal to the ATLAS code.

900.1.2 Access

The interactive control processor is called from the ATLAS control program by the INTERACTIVE CONTROL statement (sec. 200, ref. 1-1).

900.1.3 Description

The interactive control capability consists of a set of interactive commands, and the code to generate and process, or invoke processing of these commands. Logically the CONTROL processor code performs three major functions; console communication, execution of command procedures, and monitoring of operators. These functions, together with the command language will be described in the following text in sufficient detail to support subsequent sections of this documentation. A more comprehensive discussion related to the use of the interactive capability is contained in reference 1-1, section 200.

1. Interactive Control Language. There are two types of interactive commands; one which will be referenced to as regular commands, and another which is called priority commands. The latter type is used entirely within the console communication function and will therefore be discussed in conjunction with this function.

The regular commands must adhere to the following general format (the characters <> are used to enclose components of the command and are not part of the command itself):

<label> ::= <id> <d₁> <parameter list> <d₂> <$>
label - Command label consisting of from 1 to 7 alphanumeric characters. The first character must be a letter.

: - Command label delimiter.

id - Command identifier consisting of a primary ID, and in some cases an additional secondary ID. Both IDs can have from 1 to 6 alphanumeric characters.

d1 - ID delimiter consisting of either the character <{>, left parenthesis, or of the character </>, comma.

parameter list - Actual parameters to be transmitted to the executing code. The parameter list syntax is described in section 200.2.

d2 - Parameter list delimiter consisting of either the character </>, right parenthesis, or of the character </.>, period.

$ - End of command character.

Blank characters interspersed in the command have no effect, except in conjunction with the TØ-BY parameter list statement as described in reference 1-1, section 200.

2. Console Communication. The console communication can occur in either of two modes: the A-mode (ATLAS), or the I/E-mode of the edit facility. The A-mode is the default case, the edit mode is entered by issuance of a special priority command.

In the A-mode regular interactive commands are typed in line-by-line and transmitted to a temporary core buffer. This input mode is interrupted either by issuing a priority command, or by giving the signal to start execution of the specified commands. A priority command is detected and processed out-of-order in relation to the regular commands. Once execution of the command is
completed, the control will revert to the A-mode, ready to resume preparation of regular commands. Upon detecting the execute-signal the command buffer will be transmitted to a reserved disk file (TEXTFIL) and control will be directed to the execute function. The commands residing on TEXTFIL are collectively called a command procedure.

The edit facility is equivalent to the BCS/CMEDIT program as of June, 1975. All capabilities of the CMEDITor with respect to generating, modifying or scanning files are available from inside the ATLAS program. In particular it is anticipated that the edit facility in ATLAS will be used to generate command procedures and ATLAS input data files.

Priority commands have the following general format:

\(<&> <id> <,> <argument>\)

- The ampersand character which signifies the priority command.
- Command identifier consisting of from 1 to 10 alphanumeric characters.
- Command ID delimiter.
- A number or an alphanumeric string of characters.

Blank characters interspersed with priority command are ignored.

3. Command Execution. The execution function operates on named command procedures each of which may contain any number of commands. The actual processing of a procedure takes place in two stages. In stage 1 the procedure is interrogated command by command, and the source code is translated into a defined object code format (sec. 900.2.2.2). The source code and the object code reside on separate sequential files. In stage 2, provided the "compilation" taking place in stage 1 was successful, the command execution is actually carried out. The code to perform these operations may be located anywhere in the ATLAS system depending on the type of command to be processed. Execution of the MASS module, for instance,
will require transfer to the MASS\O\L F overlay. The code to process other types of commands may be local to the interactive control processor. Thus, the execute function must contain the logic required to perform the necessary branching to, and recovery from externally and internally located code.

Command procedures can be executed in two different modes. In the FULL mode all commands in the procedure are processed without any interaction allowed from the terminal. In the STEP mode the control returns to the terminal after execution of each command. At this point any action may be initiated, including processing of new command procedures, before processing of the current procedure is resumed.

Command procedures may be nested through procedure calls (RUN-commands) up to a certain level defined in the code. The highest level procedure will always be the one currently being processed. Once a procedure processes a revert to a lower level procedure, the procedure itself and any intermediate procedures will be purged from the procedure linkage definition.

4. Monitoring of operations. The relationship between the three interactive control processor functions and the remainder of the ATLAS system is shown in the illustration.

900.4
The monitor function controls the interaction between the console communication function, the command execution, and the external functions of the ATLAS system.

900.2 FILES AND FORMATS

900.2.1 Reserved Files

The following file names are reserved for use by the interactive control processor:

TLXTFIL

900.5
OBJECTx  (Where x may be any
     alphanumeric character)

HISTFIL

These are all sequential files with usage as described below.

TEXTFIL contains source code for the (last) command
     procedure prepared in the A-type console mode.

OBJECTx contains object (compiled) code of source
     procedures from TEXTFIL. The last character of the name
     will be the display code equivalent of the procedure
     level.

HISTFIL contains the "dayfile" of the interactive
     control activity. Just before the execution of a command
     is initiated, a copy of the command is written onto the
     HISTFIL.

Apart from these reserved files the interactive control
     processor will accept any source file prepared in the
     editor, and generate object code files according to
     specifications on COMPFILE or RUN commands.

900.2.2 File Formats

1. Source File Format

     Commands are written on the source file according
     to the format defined in section 900.1.2.1. End-
     of-line is indicated by a zero 12-bit byte. If a
     line ends at the 9th or 10th character of a word,
     an additional zero word will be added to the input
     record.

2. Object File Format

     word 1  -  10HOBJEXTFILE

     word 2  -  Number of instructions in file
             (1=NN)

     word 3  -  Status = I

             1 = -2  -  Fatal errors detected
during compilation.
I = -1 - Warning conditions detected during compilation.

I = 0 - No warning conditions or fatal errors detected. Procedure is inactive.

I > 0 - Procedure is active. I is the number of the last command being executed from the procedure.

word 4 - Execution mode (=4HFULL or 4HSTEP)

word 5 - Name of calling procedure (revert file).

word 6 - Total number of warning conditions detected during compilation.

word 7 - Total number of fatal errors detected during compilation.

word 8 - 0 (not used)

word 9 - 0 (not used)

word 10 - 0 (not used)

word 11 - Bits 59-18: Contains the label of first command.

            Bits 17-0: Pointer to first command (=KK)

word 12 - Same as word 11 for second command.

... ... ...

word 11+NN - Length of object file + 1

From here on the commands are stored sequentially according to the following format:

First command

word KK - Status for first command (=J)

J = -2 - Fatal compilation errors
J = -1 - Warning conditions encountered
J = -0 - Compilation ok

word KK+1 - Pointer to source copy of command (=LL)
word KK+2 - Pointer to object code of command (=MM)
word KK+3 - Number of warning conditions encountered for command
word KK+4 - Number of fatal errors encountered for command
word KK+5 - Room for up to 10 warning or error codes.

word KK+14

word LL - Source copy of command

word MM - Compiled format of command.
The format for each command is described in section 900.2.3.

The second command follows, etc.

900.2.3 Compiled Command Formats

The source form of the commands is shown here to clarify the compiled formats. For a description of the effect of each command, parameter options and default values, etc., the reference 1-1, section 200, should be used.

1. COMPILE (I=af, G=bfile, F=format, M=mode)

Compiled format is:

word 1 - Bits 59-12: 8LCOMPILEb
              Bits 11-0 : Command type (=1)

word 2 - Length of compiled format
word 3  - Compile input file (afile)
word 4  - Compile output file (bfile)
word 5  - Source code format
word 6  - Procedure execution mode

2. AUN (I=afile, O=bfile, F=format, M=mode)

Compiled format is:
word 1  - Bits 59-12: 8LCMPILEX
          Bits 11-0: Command type (=2)
words 2-6 - Same as for COMPILE command

3. RUN (O = bfile, M = mode)

Compiled format is:
word 1  - Bits 59-12: 8LRUNbbbb
          Bits 11-0: Command type (=3)
word 2  - Length of compiled format
word 3  - Procedure name (object code file)
word 4  - Procedure execution mode

4. LEVERT (O = bfile, M = mode)

Compiled format is:
word 1  - Bits 59-12: 8LREVERTbb
          Bits 11-0: Command type (=4)
word 2  - Length of compiled format
word 3  - Revert procedure name

900.9
word 4 - Execution mode to be assumed by the revert procedure

5. RETURN

Compiled format is:
word 1 - Bits 59-12: 8LRETURNbb
       Bits 11-0 : Command type (=5)
word 2 - Length of compiled format

6. CORE (FL = nnn)

Compiled format is:
word 1 - Bits 59-12: 8LCOREbbbb
       Bits 11-0 : Command type (=6)
word 2 - Length of compiled format
word 3 - Requested field length (=nnn)

7. QUIT

Compiled format is:
word 1 - Bits 59-12: 8LQUITbbbb
       Bits 11-0 : Command type (=7)
word 2 - Length of compiled format

8. EXECUTE module (plist)

Compiled format is:
word 1 - Bits 59-12: 8LEXECUTEb
       Bits 11-0 : Command type (=8)
word 2 - Length of compiled format
word 3    - Overlay tile name of module
word 4    - Primary overlay number
word 5    - KCOPPAR of common block /COPPARS/
word 6 on - Array COPPARS of common block/COPPARS/

9. READ INPUT (plist)

Compiled format is:
word 1    - Bits 59-12: 8LREADbbbb
          Bits 11-0: Command type (=9)
word 2 on - Same as for EXECUTE command

10. LOAD name (plist)

Compiled format is:
word 1    - Bits 59-12: 8LLOADbbbb
          Bits 11-0: Command type (=10)
word 2 on - Same as for EXECUTE command

11. SAVE name (plist)

Compiled format is:
word 1    - Bits 59-12: 8LSAVEbbbb
          Bits 11-0: Command type (=11)
word 2    - Same as for EXECUTE command

12. PRINT name (plist)

Compiled format is:
word 1    - Bits 59-12: 8LSAVEbbbb

900.11
Bits 11-0: Command type (=12)

word 2 - Same as for EXECUTE command

13. INDEX FILES (plist)

Compiled format is:

word 1 - Bits 59-12: 8LINDEXbbb

Bits 11-0: Command type (=13)

word 2 on - Same as for EXECUTE command

14. PROBLEM ID (text)

Compiled format is:

word 1 - Bits 59-12: 8LPROBLEMbb

Bits 11-0: Command type (=14)

word 2 - Length of compiled format

word 3 on - Contains "text"

15. CHANGE ID (text)

Compiled format is:

word 1 - Bits 59-12: 8LCHANGEbb

Bits 11-0: Command type (=15)

word 2 on - Same as for PROBLEM ID command

16. PURGE name (plist)

Compiled format is:

word 1 - Bits 59-12: 8LPURGEbb

Bits 11-0: Command type (=16)

900.12
word 2 - Length of compiled format

word 3 - KCØNPAK of common block /CØNPAKS/

word 4 on - Array CØNPAKS of common block /CØNPAKS/

17. RENAME MATRIX (plist)

Compiled format is:

word 1 - Bits 59-12: $\text{BLRNAME}bb$

Bits 11-0: Command type (=17)

word 2 on - Same as for PURGE command

18. GØTØ (label)

Compile format is:

word 1 - Bits 59-12: $\text{BLGØTØ}bhbh$

Bits 11-0: Command type (=18)

word 2 - Length of compiled format

word 3 - Contains the "label"

19. IF (logical expression)

Compile format is:

word 1 - Bits 59-12: $\text{BLIF}bhbhbb$

Bits 11-0: Command type (=19)

word 2 - Length of compiled format

word 3 on - Contains the logical expression as a compressed string of characters

20. INTEGER ($A, B(m), \ldots$)
Compile format is:

word 1 - Bits 59-12: 8LINTEGER
          Bits 11-0: Command type (=20)
word 2 - Length of compiled format
word 3 - Name of first parameter (=A)
word 4 - Index of first parameter (=0)
word 5 - Name of second parameter (=B)
word 6 - Index of second parameter (=nn)
word 7 - Etc.

21. REAL (A, ., ..)

Compiled format is:

word 1 - Bits 59-12: 8LREAL\b\b\b\b
          Bits 11-0: Command type (=21)
word 2 on - Same as for INTEGER command

22. LOGICAL (A, B(nn), ..)

Compiled format is:

word 1 - Bits 59-12: 8LLLOGICAL
          Bits 11-0: Command type (=22)
word 2 on - Same as for INTEGER command

23. CONTINUE

Compiled format is:

word 1 - Bits 59-12: 8LCCONTINUE
          Bits 11-0: Command type (=23)
word 2  -  Length of compiled format

24. LIST option (A, B(nn), . . . )

Compiled format is:

word 1  -  Bits 59-12: 8LISTbbb
          Bits 11-0:  Command type (=24)

word 2  -  Length of compiled format

word 3  -  Contains "option"

word 4  -  Number of parameter list statements

word 5  -  Name of first parameter (=A)

word 6  -  Index of first parameter (=0)

word 7  -  Name of second parameter (=B)

word 8  -  Index of second parameter (=nn)

word 9  -  Etc.

25. Arithmetic Expression

Compile format is:

word 1  -  Bits 59-12: 8LAEXPRbbb
          Bits 11-0:  Command type (=25)

word 2  -  Length of compiled format

word 3  -  Contains the arithmetic
          expression as a compressed
          string of characters
900.3 PROGRAM METHOD

900.3.1 General

Figure 900-1 depicts the functional structure of the interactive control processor, showing the relationship of the major components/subroutines of the system. The three major functions of the processor discussed in section 90.1.3; terminal communications, command execution, and monitoring of operations, are performed by the three subroutines CONSOL, EXECUTE and MONITOR. These routines along with some important subordinate functions will be discussed in the following paragraphs.

The control processor is invoked from the CONTRÔL (1,0) overlay by a call to the MONITOR subroutine. This call, along with some additional control code is generated from precompiling the ATLAS control statement INTERACTIVE CONTRÔL.

The control processor uses blank common as its primary work area in order to accommodate variable size information. The program maintains its own core size requirements. In general it will work on a minimum-size blank common area of 300 octal locations, however, when a larger requirement is detected at a certain stage of the operations, the field length will be changed for the duration of that requirement. The job field length specified by the user will be maintained for processing external to the control processor. The code used to manage the field length is contained in the subroutine CHÄNGFL and the common block/CORELEN/.
Figure 900-1. Functional Structure of the Interactive Control Processor
900.3.2 The **MONITOR** Routine

The monitor directs the "traffic" between the terminal activity, the local command execution, and the external ATLAS code. Its actions depend on the value of the following logical variables:

**IACTIVE**
- This variable has the value true for the duration of interactive processing. The value is set in the **CONTROLL** (1,0) overlay. The monitor will turn the value to false in the following two occasions:
  1) when a **QUIT** command is processed, and
  2) if a batch job attempts to access the control processor.

**READ**
- When **READ** = true the **CONSOL**E subroutine will be called causing interaction with the terminal.

**EXEC**
- When **EXEC** = true the monitor will call up the **EXECUTE** function.

**EXTL**
- When **EXTL** = true this variable directs the monitor to branch to an external ATLAS program module. Logically the control processor is still in execute mode while this is going on, and control will return to the **EXECUTE** routine once the ATLAS module is completed.

**QUIT**
- When **QUIT** = true the monitor will terminate the interactive processing mode.

900.3.3 The **CONSOL**E Routine

a. Initialize.

  aa. Rewind the source code file (**TEXTFIL**)
  ab. Set minimum field length.
  ac. Set input buffer pointers.

b. Read one record from terminal.

  ba. Write A-prompt (a), then read record.
bba. Find position of first and last non-blank character in input record (routine NONBLNK)

bab. If no non-blank characters found, go to (ba) for new record.

bac. If first character is ampersand (&) we have a priority command. Branch to (c).

bae. If last character is number symbol (#) it is a signal to terminate terminal mode. In that case --

bada. Set terminal termination flag (FINI = true).

badb. Replace # character by $ character in case user forgot to indicate end-of-command himself.

bb. Store input record in source code buffer.

bb a. Add end-of-line symbol to input record (12 bit zero byte)

bbb. Increase fieldlength if required.

bbc. Copy input record to buffer.

bbd. If termination flag is set branch to (d). If not branch to (b) for more.

c. Process priority commands

c a. Compress command, i.e. take out all blank characters (routine COMPRES).

c b. Find command type (routine COMPARE)

cba. If type not recognized write message and branch to (b).

cbb. Branch according to command type.

cc. $DELETE/$PRINT commands

cca. Find beginning of argument list (position of comma)
ccb. If no comma found, interpret that as argument missing. In that case ---

ccba. Set default argument value = 1

ccbb. Branch to (ccd)

ccc. Decode argument

ccca. Check that argument is positive integer

ccd. Space back in source code buffer the specified number of lines

ccda. If buffer is empty write message and branch to (b)

ccdb. Locate the specified number of zero bytes. If no zero bytes found, or fewer than specified, position at beginning of source buffer.

cce. If &DELETE command ---

ccea. Reset source buffer pointers at position found in (ccdb)

ccel. Branch to (b)

ccf. If &PKINT command ---

ccfa. Print from position found in (ccdb) to end of source buffer

ccfb. Branch to (b)

cd. &CQRCL Command

cda. Find beginning of argument List (position of comma)

cdb. If comma missing, interpret that as argument missing. Write message and branch to (b)

cdc. Decode argument

ccda. Check that argument is an integer within reasonable range
cdcb. Reset the value for user fieldlength

cdd. Branch to (b)

ce. $EDIT command

cea. Find beginning of argument list (position of comma)

ceb. If comma is missing - no argument list

ceba. The default edit file is TEXTFIL

cebb. Branch to (ced)

cec. Decode argument list

ceca. Check that name is legal; ie, length ≤ 7 characters and first character being a letter

ced. Write the source code buffer to disk file TEXTFIL

cee. If edit file ≠ TEXTFIL, open the file

cet. Call the EDIT subroutine

ceg. Return from edit mode

cega. Close the edit file, unless it is TEXTFIL

cegb. Check length of TEXTFIL to see if fieldlength requirements have changed.

cegc. Read TEXTFIL

cegd. Branch to (b)

d. return to monitor

da. First handle the case when the source code buffer is empty (no new commands specified)

daa. If no procedures are active, write message and branch to (b)
dab. Set up return to current procedure

dab. Source code buffer contains new commands. Nest this procedure to current procedure

dba. Set up object code file name. (First 6 characters are OBJECT. The 7'th character is the display code equivalent of the procedure level)

dbb. Set up compile-execute command to process the new procedure

dc. Write source code buffer to TEXTFIL

dd. Set control to transfer to execute mode

dn. Return

900.3.4 The EXECUTE Routine

a. Initialize

aa. Set minimum file length

b. Branch according to entry mode

ba. If processing of external ATLAS code has just been terminated (variable EXTL = true) then branch to (d)

bb. Otherwise execution of a new command is to be initiated. Branch to (c)

c. Start execution of new command

cb. Branch according to command type to one of cc through cq

cc. COMPILE and COMPILEX commands (subroutine COMPILE)

cd. RUN commands (subroutine RUN)

cf. REVERT commands (subroutine REVERT)

cf. RETURN commands
cfa. Set control variable READ = true.

crb. Branch to (e)

cg. QORE command (subroutine QORE)

cj. QUIT command

cba. Set control variable QUIT = true

cjb. Branch to (e)

cl. EXECUTE, READ, LOAD, SAVE, PRINT and INDEX commands (subroutine XMODULE)

cj. PROBLEM ID and CHANGE ID commands (subroutine PRBLMID)

ck. PURGE and RENAME commands (subroutine IMDLE)

c.l. GOTO commands (subroutine GOTOS)

cm. IF commands (subroutine IPS)

cn. INTEGER, REAL and LOGICAL commands (subroutine DECLARE)

cO. CONTINUE commands

coa. Branch to (e)

cp. LIST commands (subroutine LIST)

cq. Arithmetic statements (subroutine ALXPR - for the time being this is a dummy routine)

cr. Check if any of the subroutines above have requested transfer to external ATLAS code (check value of EXTL). If so, branch to (e)

d. Finish execution of one command

da. If error flag (KLKROR) has been set ---

da a. Reset error flag (KLKROR = 0)

da b. Request transfer to terminal (READ = true)

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db. If transfer flag to terminal set, branch to (e)

dc. If execution buffer (LXBUF) has been set by last command (XBST = true), branch to (c) to have it executed

du. If current procedure is executed in FULL mode (no interrupt from terminal) ---

dda. Set up a ALVENT command to continue processing that procedure

ddb. Branch to (c) to have the REVERT command executed

dc. If current procedure is executed in STEP mode (interrupt from terminal after each command) ---

dea. Set transfer flag READ = true

deb. Branch to (e)

df. If none of da - de above something is drastically wrong. Write message and transfer to terminal

e. Terminate execute mode (Set EXEC = false). Return to monitor

900.3.5 The COMPILL routine

The COMPILL routine translates a source code procedure (sec. 900.2.2.1) into an object code procedure (sec. 900.2.2.3/4)

a. Initialization

aa. Set minimum field length

ab. Open the source code file and the object code file

ac. Check that fieldlength is big enough to read the source file

ad. If source file is empty exit with error flag set

ae. Read source file
al. If source file is written in BATCH mode (i.e. FORTRAN compatible format) convert it to TTY format defined in sec. 900.2.2.1 (subroutine CONVTYY)

ag. Count number of commands on source file. Count number of $ signs (routine CHARCNT)

ah. Initialize core buffer to contain object code

aha. Adjust fieldlength so the object buffer is "reasonably" big (it should at least be MINBUF big)

ahb. Set buffer to zero

ahc. Set 1'st through 4'th word of object code header.

D. Decode one command at a time

ba. Check if all commands have been decoded (are we past the last $ sign on the source file?)

baa. If decoding done branch to (c)

bb. Bound position of next command, i.e., position leading and trailing $ sign (subroutine LOCCHAR)

bc. Check if next command is a comment (logical function COMMENT). A comment either starts with the two characters */ or it is a blank or an empty command.

bca. If command is a comment, branch to (ba)

bd. Increment command counter

be. Place copy of command in object code buffer (see sec. 900.2.2.2, word LL)

bf. Set address of word MM of object code buffer

bg. Check that fieldlength is big enough. There must be room for max number of parameter list parameters (PARAM)
bh. Locate and decode the command label
(subroutine LOCCLABL)

bha. Locate position of label delimiter (:) 

bhaa. If no colon, branch to (bhe)

bhb. Locate position of equal sign (=).
(We have to see if the colon is part of "set equal" (=) of an arithmetic expression)

bhb a. If no equal sign branch to (bhe)

bhc. Both colon and equal sign exist, do we have a label?

bhc a. No label if : and = occur in that order, and are either consecutive or are separated by blank characters only. In that case branch to (bhe)

bhd. Decode label

bhd a. Compress label to the left of the field

bhd b. Check that label is not empty, or longer than 7 characters

bhe. Terminate LOCCLABL

bi. Locate and decode the command identification
(subroutine LOC1D)

bia. Locate position of id delimiter. It is either the first left parenthesis, or the first comma following the label delimiter. If none of these is found, end-of-ID is set to end of command

bib. Compress ID towards the label delimiter
bic. Locate primary ID (subroutine CMPARE)

bica. If no primary ID found the command is either an arithmetic expression or un-recognizable. Branch to (bie)

bid. Look for secondary ID (subroutine CMPARE)

bicb. First mask off the primary ID so we can find out where the secondary ID starts. The primary ID need not be complete, so mask off as many characters as match with the complete ID (stored in array NLISTB)

bicb. If secondary ID empty branch to (bie)

bidc. Locate secondary ID (subroutine CMPARE)

bie. Terminate LOC-ID

bj. Decode the special commands PROBLEM ID, CHANGE ID, IF, and arithmetic expressions (subroutine SPECIAL). The parameter list of these commands does not follow the syntax of other commands, so they must be treated separately.

bja. Call the SPECIAL routine

bjb. Branch to (bm)

bk. Decode the parameter list of ail regular commands according to the syntax rules and translated forms described in section 200.3 (subroutine PARLIST)

bka. Locate the position of the command parameter list (subroutine LCEPLST). The position of the leading parameter list delimiter is the command ID delimiter. The position of the trailing parameter list delimiter (a right parenthesis or a period) is found by a character search from the trailing command delimiter towards the leading command delimiter.
bkb. Decode one statement at a time. Statement delimiters are commas. Statement types are designated as follows:

**type A:** keyword (index)

bcd(123)

**type B:** keyword = parameter

AA = 67, BB = VALUE

**type C:** keyword = multiparameter

SAM = (4, 7, 13 T0 21)

**type D:** keyword = list expression

GAD = 1 T0 9 BY 2

**type E:** keyword = matrix expression

MAT = [ A - B * C]

**type F:** Matrix expression

[ (A + B) * C = 0]

bkc. Locate leading and trailing delimiter for next statement (subroutine L0CCHAR)

bkd. Find the statement type (subroutine FINDTYP)

bke. Branch according to statement type to one of bki through bk]

bkf. Decode statement type A (subroutine DECODEA)

bkg. Decode statement type B (subroutine DLEODLB)

bkh. Decode statement type C (subroutine DECODEC)

bkj. Decode statement type D (subroutine DLEODDED)
bkj. Decode statement type E and F (subroutine DECODEF)

bkk. Branch to (bkc) if more statements to be decoded

bkl. Terminate PAKLIST

bl. Complete decoding of parameter list for command (subroutine FINISH). In this section all unique options for a particular command will be tested, and the final object code for the command produced.

bla. Complete compilation of COMPILE, COMPLEX and RUN commands (subroutine FINISHA)

blb. Complete compilation of REVERT command (subroutine FINISHB)

blc. Complete compilation of CORE command (subroutine FINISHC)

bld. Complete compilation of EXECUTE, READ, LOAD, SAVE, PRINT and INDEX commands (subroutine FINISHD)

ble. Complete compilation of PURGE and RENAME commands (subroutine FINISHF)

blf. Complete compilation of DATA commands (subroutine FINISHG)

blg. Complete compilation of INTEGER, REAL, and LOGICAL commands (subroutine FINISHH)

blh. Complete compilation of LIST commands (subroutine FINISHI)

blj. Terminate FINISH

bm. Set words KK through KK+4 of object code of command (sec. 900.2.2.2)

bn. Increment total error and warning counters

bo. Branch to (ba)
c. Complete compilation of command procedure.

   ca. Set values of the object code header: (first 10 words)

   cb. Write summary error or warning messages if necessary

   cc. Write object code buffer to disk

   cd. If command is COMPILEX, prepare execution buffer to execute the compiled procedure

   ce. Close source code file and object code file. (Not if source code file = TEXTFIL)

   cf. Terminate COMPILL

900.4 COMMON BLOCK USAGE

900.4.1 /CONFARS/ - ATLAS system common blocks described in section 100.2

   /KERKOR/ -

900.4.2 /CORELEN/ - Contains parameters for managing dynamic field length during the execution of the interactive control processor

   /DATABAS/ - Contains a core resident version of the data base

   /LRRSECT/ - Contains variables related to error reporting for the interactive control code

   /LACTIVE/ - Contains basic control variables for the interactive control processor, which must be kept in the root overlay during execution.

   /NLISTA/ - Contains the priority command identifications

   /NLISTB/ - Contains the primary command identifications

900.30
/NLIST/ - Contains the secondary command identifications
/PARAN/ - Communication area for subroutines PAHLLIf and FINISH. It contains the decoded parameter list for one command.
/FPARAN/ - Contains the standard file names used by the control processor
/XPARAN/ - Contains basic control parameters used internally by the interactive control code
/XBST/ - Contains control information internal to the execution mode.
1000. ATLAS LIBRARY ROUTINES

All modules in ATLAS are supported by the ATLASL library which is a combination of the ALIB routines and the SNARK library routines. ALIB routines are described in section 1001. Users should not call SNARK library routines directly but should use the SNARK language instead (ref. 10-1). Additional routines which are available only to control programs are contained in CLIB. These routines are described in section 1002. The ATLAS/NASTRAN interface routines described in sections 1003 and 1004 are also part of CLIB since they are used by control programs. ILIB supports the interactive capabilities of the CONTROL module as described in section 900. VLIB is used by control programs to supply the VERSION routine which initializes the VIPER common block. The creation of VLIB is described in section 502.b.
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ROUTINE: AINTG
AUTHOR: M. C. Redman
DATE: January 1973
PURPOSE: Generates displacements and slopes at unsteady aerodynamics control points specified in the global axis system.

USAGE:

\[
\text{DIMENSION } X(NPTS), Y(NPTS), Z(NPTS), \text{DELZ(NROWZ,NCOLS)}, \\
1 \text{SA(NVARY), GAMMA(NPTS), DZ1(NROWZ,NCOLS),} \\
1 \text{DZ2(NROWZ,NCOLS)} \\
\text{CALL AINTG}(X,Y,Z,NPTS, \text{DELZ,NROWZ,NCOL1,NCOLS,SA,} \\
1 \text{INDG,GAMMA,INDD,DZ1,DZ2})
\]

PARAMETERS:

\(X,Y,Z,NPTS\) - (X,Y,Z) Location of NPTS output points in global system
\(\text{NCOL1,NCOLS}\) - First column and number of columns to be used
If \(\text{NCOLS} = 0\), all columns \(>\text{NCOL1}\) will be used
\(\text{SA}\) - Interpolation coefficient array
\(\text{INDG}\) - Indicator for local orientation of normal component,
\(=0\) - \(\text{GAMMA}\) assumed zero for all points
\(=1\) - \(\text{GAMMA(1)}\) applies to all points (\(\text{GAMMA}\) in radians)
\(=2\) - \(\text{GAMMA(I)}\) applies to point I
\(\text{GAMMA}\) - Array of normal orientations
\(\text{GAMMA}\) has same sign as \(DZ/DY\) of surface at point
\(\text{INDD}\) - Indicator for generation of slopes at output points.
\(=0\) - No slopes, \(DZ1\) and \(DZ2\) not required
\(=1\) - \(DZ1 = DZ/\text{DX}\), \(DZ2\) not required
\(=2\) - \(DZ1 = DZ/\text{DY}\), \(DZ2\) not required
\(=3\) - \(DZ1 = DZ/\text{DX}\), \(DZ2 = DZ/\text{DY}\)
\(\text{NROWZ}\) - \(2 \times NPTS = \) Row dimension of the matrices that are to contain the output
**OUTPUT**

DELZ - Displacements at output points
NCOLS - No. columns returned
LZ1,DZ2 - Slope at output points

INDD - Error indicator

- $\geq 0$ - No error
- $< 0$ - Error of the form $10^H\cdot NNNNNNNNNX$, $NNNNNNNN$=routine name, $XX$=error no.$\cdot 10^H\cdot \text{AINTG}$

$=10^H\cdot \text{AINTG}$ 1 - Interpolation coefficient array type not recognizable

**COMMON:** None

**SUBROUTINES:** AINTT, PLATE0, BEAM0, MOTAX0, MOTPT0, POLY0

**LANGUAGE:** FORTRAN

**DISCUSSION:**

1. Transform output points to local interpolation coordinate system by calling GTOLT entry point of AINTT.

2. Select interpolation output routine associated with interpolation information array.

3. Generate displacements (optionally, slopes) at output points by calling:

   - PLATE0 for surface spline method
   - BEAM0 for beam spline method
   - MOTAX0 for motion axis method
   - MOTPT0 for motion point (rigid body) method
   - POLY0 for polynomial method

4. Modify displacements (slopes) by difference between dihedral at output point and orientation of local system with respect to the global system.

5. Transform output points back to global system by calling LN0GT entry point of AINTT.
ROUTINE: AINTL

AUTHOR: M. C. Redman

DATE: January 1973

PURPOSE: Generates displacements and slopes at unsteady aerodynamics control points specified in the local axis system

USAGE: DIMENSION X(NPTS), Y(NPTS), Z(NROWZ, NCOLS), SA(NVARY), 1 DZ1(NROWZ, NCOLS), DZ2(NROWZ, NCOLS) CALL AINTL( X, Y, NPTS, Z, NROWZ, NCOL1, NCOLS, SA, 1 INDD, DZ1, DZ2)

PARAMETERS: IN P U T

X, Y, NPTS - (X, Y) Location of NPTS output points in local system
NCOL1, NCOLS - First column and number of columns to be used
INDD - Indicator for generation of slopes at output points
=0 - No slopes. DZ1, DZ2 not required
=1 - DZ1 = DZ/DX, DZ2 not required
=2 - DZ1 = DZ/DY, DZ2 not required
=3 - DZ1 = DZ/DX, DZ2 = DZ/DY

NROWZ - ≥ NPTS The row dimension of the matrices containing the output displacements and slopes.

O U T P U T

Z - Displacements at output points
NCOLS - No. columns returned
DZ1, DZ2 - Slope at output points
INDD - Error indicator
≥0 - No error
<0 - error of the form 10H*NNNNNNNNXX, NNNNNN=routine name, XX=error no.
=10H*AINTL 1 - Interpolation coefficient array type not recognizable

COMMON: None

SUBROUTINES: PLATE, BEAM, NOTAX, NOTOPY, POLY

LANGUAGE: FORTRAN

1001.5
DISCUSSION:  

(1) Select interpolation output routine associated with interpolation coefficient array  
(2) Generate displacements (optionally, slopes) at output points by calling:  

- PLATE for surface spline method  
- BEAM for beam spline method  
- MOTAX for motion axis method  
- MOTPT for motion point (rigid body) method  
- POLY for polynomial method
ROUTINE: AINTT

AUTHOR: M. C. Redman

DATE: January 1974

PURPOSE: Coordinate transformation routine for unsteady aerodynamics interpolation routine AINTG

USAGE: DIMENSION X(NPTS), Y(NPTS), Z(NPTS), K(3,3), T(3)
CALL AINTT(X,Y,Z,NPTS,K,T)

PARAMETERS: INPUT

NPTS - Number of points
X,Y,Z - Coordinates of points
K - Rigid rotation matrix, global to local
T - Translation vector, global to local

OUTPUT

X,Y,Z - Transformed coordinates

COMMON: None

SUBROUTINES: None

LANGUAGE: FORTRAN

DISCUSSION: Entry Points: GTMLT - Transforms points from global to local axis.

LTMLT - Transforms points from local to global axis.
Routine: ARCL

Author: M. C. kedman

Date: January 1973

Purpose: Determine the arc length along a cubic, between two points

Usage: \( S = \text{ARCL}(X_0, X_0, C_1, C_2, C_3, X, Y) \)

Parameters: 

**Input**

- \( X_0 \) - x-coordinate of initial point
- \( Y_0 \) - y-coordinate of initial point
- \( C_1, C_2, C_3 \) - Cubic coefficients in \( Y \) defining the curve (note: \( C_0 \) is not required)
- \( X \) - x-coordinate of final point
- \( Y \) - y-coordinate of final point

**Output**

- \( S \) - Arc length from \((X_0, Y_0)\) to \((X, Y)\) along the curve \( x = C_0 + C_1 y + C_2 y^2 + C_3 y^3 \)

Common: None

Subroutine: None

Language: FORTRAN

Discussion: If the curve is a cubic, i.e., \( C_3 \neq 0 \), a 4 point Gauss-Legendre quadrature is applied. Otherwise a closed form solution to the integral is evaluated.
ROUTINE: BEAMX

AUTHOR: Unknown

DATE: Unknown

PURPOSE: Calculate modal displacements and optionally slopes at a set of output points, given an interpolation information array generated for a beam-spline system.

USAGE: See listing for a complete definition of all parameters

COMMON: None

SUBROUTINES: AKCL, C0MCUB, LATSRT, HERMINT, ZEROCOL

LANGUAGE: FORTRAN
ROUTINE: BITCAT

AUTHOR: W. J. Erickson

DATE: December 1973

PURPOSE: To count the on bits in the masked portion of the words in an array

USAGE: DIMENSION ARRAY(N)
CALL BITCAT(ARRAY,MASK,N,NBITS)

PARAMETERS: INPUT

ARRAY - Array with bits to be counted
MASK - Masking constant
N - Dimension of array

OUTPUT

NBITS - Number of bits counted

COMMON: None

SUBL殊OUTINES: None

LANGUAGE: COMPASS

DISCUSSION: Use BITCAT in preference to NBITS1 when an array is to be counted, or when the use of a masking word is indicated.
ROUTINE:    CHKED

AUTHOR:    S. H. Gadre

DATE:    January 1974

PURPOSE:    To convert "MODE2" LOADREC input to "MODE1" input

USAGE:    DIMENSION DATA(9)
            CALL CHKED(DATA)

PARAMETERS:  INPUT

            DATA - Card image (8A10) as read by LOADREC in
                   DATA(1) - DATA(8) and blank filled word
                   DATA(9)

OUTPUT

            DATA - Record converted to "MODE1" format

COMMON:    None

LANGUAGE:    FORTRAN

DISCUSSION:    The 90 characters in "DATA" are scanned right to
               left. If the first non-blank character found is
               any character other than + (plus sign), a blank
               and a slash are written to its right. If it is
               a plus sign, it is replaced by a blank.
ROUTINE: CÔISHAP

AUTHORS: G. von Limbach and S. Wahlstrom

DATE: December 1973

PURPOSE: Generation of isoparametric shape functions and their first derivatives for all corner nodes of quadrilaterals or hexahedrons.

USAGE: (quad) DIMENSION EVAL(3), ICØØ(ID,4), NEDGE(4),
1 XSI(5,4), NEDPØI(4), EDCØRN(2,4), FUNC(2,4),
1 PARTIAL(ID,4)

(hexa) DIMENSION EVAL(3), ICØØ(ID,8), NEDGE(12),
1 XSI(5,12), NEDPØI(12), EDCØRN(2,12), FUNC(2,8),
1 PARTIAL(ID,8)

CALL CÔISHAP(ID,EVAL,ICØØ, NEDGE, XSI, NEDPØI, EDCØRN, FUNC, PARTIAL)

PARAMETERS: I N P U T

ID - Row dimension of ICØØ and PARTIAL
(2 for quadrilateral, 3 for hexahedron)
EVAL - Array of coordinates of the point
at which the function and its partials
are computed. (Dimension -3)
ICØØ - Array of corner coordinates. ICØØ(i,j)
is coordinate X(i) of corner j
NEDGE - Array of interior nodes.
NEDGE(i), where i=NEDPØI(e), is the
number of interior nodes on edge e.
XSI - Array of local edge coordinates.
XSI(k,j), where i=NEDPØI(e), is the local
eige coordinate of node k on edge e.
NEDPØI - NEDPØI(i) is the pointer to EDGE i
in NEDGE and XSI. Thus NEDGE and
XSI must be stored in the same order,
but not necessarily in order of
increasing edge number.
EDCØRN - Array of corner nodes. EDCØRN(j,i) is
the jth corner node of edge i (j=1,2)
INPUT/OUTPUT

FUNC - FUNC(1,i) is output as the value of the shape function N(i).

FUNC(2,i) is replaced with normalization value (1.125) if input as zero. Otherwise, not changed.

OUTPUT

PARTIAL - PARTIAL(1,j) = ∂N(j) ∂X(i)

COMMON: None

SUBROUTINES: None

LANGUAGE: FORTRAN

ROUTINE: C6MCU

AUTHOR: G. W. Erwin, Jr.

DATE: October 1962

PURPOSE: To fit a composite cubic through n(≤400) points.

USAGE: DIMENSION S(400), X(400), Y(400)
CALL C6MCU(LA, DB, S, X, Y, L, M, N, NDA, NDB)

PARAMETERS: INPUT

X - Array of independent variables
Y - Array of dependent variables
DA - Values of the derivative at x(1)
DB - Values of the derivative at (n)
L - Ignored
N - The number of points
NDA - The order of the derivative at x(1) (1 or 2)
NDB - The order of the derivative at x(n) (1 or 2)

OUTPUT

S - The array of slopes at the given points
M - Error condition
   = 0 if success
   = 1 if floating-point overflow (77462B)
   = 2 if overflow light on
   = 4 if divide check

A positive value of M other than 1, 2, or 4 indicates more than one of these error conditions in which case M will be the sum of their individual returns.

COMMON: None

SUBROUTINES: None

LANGUAGE: FORTRAN

DISCUSSION: C6MCU establishes a cubic between each pair of adjacent points. The cubic matches its neighbors in function value and in the first two derivatives at its end points.
ROUTINE: CUBIC2

AUTHOR: W. R. Smith

DATE: March 1961

PURPOSE: To fit a cubic to two points, given the slope at each.

USAGL: DIMENSION X(2), Y(2), D(2), C(4)
CALL CUBIC2 (X, Y, D, C, M)

PARAMETERS: INPUT

X(1), X(2) - X - coordinates of given points
Y(1), Y(2) - Y - coordinates of given points
D(1), D(2) - Slopes (dy/dx) at given points

OUTPUT

C - Array of cubic coefficients
M - Error condition
   = 1 if success
   = 2 if accumulator overflow
   = 3 if X(1) = X(2)

COMMON: None

SUBROUTINES: None

LANGUAGE: FORTRAN

DISCUSSION: The subroutine sets up the system of four simultaneous equations expressing the four given conditions, and solves it for the coefficients of the cubic:

\[ y = C1 + C2 \cdot x + C3 \cdot x^2 + C4 \cdot x^3 \]
ROUTINE: DATSRT

AUTHOR: Gary C. Peterson

DATE: March 1975

PURPOSE: Given an array of real numbers, sort the array into ascending order and create a mapping array

USAGE: CALL DATSRT (A,AMAP,N,DIS,NOTUSD)

PARAMETERS: INPUT

A The array to be sorted
N Length of A
DIS A value used to determine when two elements of A are sufficiently close to be considered identical
NOTUSD A value, which, when found, will be omitted from the ordered array

OUTPUT

A The ordered array
AMAP An array of integers stored as floating point numbers mapping the input A to the output A
N Length of A, AMAP after ordering

COMMON: None

SUBROUTINES: None

LANGUAGE: FORTRAN

DISCUSSION: Called by the routine BLAM5.
ROUTINE: DECODIR

AUTHOR: C. A. Felippa
        L. J. Schmid

DATE: December 1969

PURPOSE: DECODIR is a support routine to LODAREC. It
         updates error counters if fatal error 78 occurs.

USAGE: COMMON/CARDS/REC(250),ID(250),KRECS,KCDS,ITEMS,
       1       KERR(3),JBL
       CALL DECODIR

COMMON: COMMON/CARDS/REC(250),ID(250),KRECS,KCDS,ITEMS,
        1       KERR(3),JBL
       See the LODAREC routine description for
       definitions of the variables.

SUBROUTINE: None

LANGUAGE: FORTRAN

DISCUSSION: KERR(3) ≠ 0 implies an occurrence of error 78.
ROUTINE: DERIV1

AUTHOR: L. F. Wade

DATE: October 1961

PURPOSE: To find the first derivative of the quadratic through three given points at a specified one of these points. This provides a good approximation to the slope of a function at a point, particularly if the other two points used are nearby.

USAGE:

L I M E N S I O N X (3), Y (3)
D1 = DERIV1 (X, Y, N)

PARAMETERS:

I N P U T
X - The array of x-coordinates
Y - The array of y-coordinates
N - 1, 2, or 3, the point at which the derivative is wanted.

O U T P U T
D1 - The first derivative at the requested point

COMMON: None

SUBROUTINE: None

LANGUAGE: FORTRAN

DISCUSSION: The subroutine finds the unique polynomial of degree two through the given points, then evaluates its first derivative at the specified point.

The x(i) must be distinct, but may be in any order and unevenly spaced. The points may be colinear.
ROUTINE: DERIVZ

AUTHOR: G. W. Erwin, Jr.

DATE: May 1961

PURPOSE: To find the second derivative of the cubic through four given points \((X(i), Y(i))\) at an arbitrary point whose \(x\)-coordinate is given.

USAGE: DIMENSION X(4), Y(4)
D2 = DERIVZ (X, Y, XX)

PARAMETERS: INPUT

\(X\) - The array of \(x\)-coordinates
\(Y\) - The array of \(y\)-coordinates
\(XX\) - The \(x\)-coordinate of the point at which the second derivative is wanted.

OUTPUT
D2 - The second derivative at the point \(x\).

COMMON: None

SUBROUTINES: None

LANGUAGE: FORTRAN

DISCUSSION: The subprogram finds the unique polynomial of degree three through the given points, then evaluates its second derivative at the desired \(x\), which need not be one of the four given \(x\) coordinates.

The \(x(i)\) must be distinct (the subprogram returns with \(D2 = 0\), if they are not). The \(x(i)\) may be in any order and unevenly spaced.
ROUTINE: DHRMINT

AUTHOR: M. C. Redman

DATE: August 1971

PURPOSE: Given $F(X_1), F(X_2), DF(X_1)/DX,$ and $DF(X_2)/DX,$ calculate $DF(X)/DX,$ $X_2 \geq X_1$ for $N$ modes where Hermite interpolation is used to approximate $F(X).$

USAGE: DIMENSION DFX(NR1,N), FX1(NR2,N), DFX1(NR2,N), FX2(NH2,N), DFX2(NH2,N) CALL DHRMINT (X,DFX,NR1, X1,FX1,DFX1,X2,FX2,DFX2,NR2,N)

PARAMETERS: See listing for complete explanation of parameters.

COMMON: None

SUBROUTINES: None

LANGUAGE: FORTRAN

DISCUSSION: Used by MRSTAR.
ROUTINE: EDISHAP

AUTHOR: G. von Limbach
        S. Wahlstrom

DATE: January 1974

PURPOSE: Generation of isoparametric shape functions and their first derivatives for all interior nodes on one edge of a hexahedron or quadrilateral.

USAGE: (quad) DIMENSION ID(4), EVAL(3), C00( ), PARTIAL (3, 2),
        1 FUNC(2, )

(hexa) DIMENSION ID(5), EVAL(3), C00( ), PARTIAL (3, 3),
        1 FUNC(2, )

CALL EDISHAP (ID, EVAL, , PARTIAL, FUNC)

PARAMETERS: INPUT

ID - ID(1) = 2 for quadrilateral
     3 for hexahedron
     ID(2) = Number of interior nodes on edge
     ID(3) = N=ID(1)+1
     ID(N) = Direction indicators of ± 1 or 0. When ID(2+i) is ± 1, this indicates that X(i) has this value for the edge. When it has the value of zero, it indicates that the edge is in the X(i) direction.

EVAL - Evaluation point. EVAL(i) is x(i) for the point at which the function and its partials are evaluated.

C00 - Edge coordinates. C00(k) is node k on the edge. Corners are included.

INPUT/OUTPUT

FUNC - FUNC(1,i) is output as the value of the shape function N(i).

        FUNC(2,i) is replaced with normalization value if input as zero. Otherwise not changed.
OUTPUT
PARTIAL \rightarrow \text{PARTIAL}(i,j) = \frac{dN(j)}{dx(i)}

COMMON: None

SUBROUTINES: None

LANGUAGE: FORTRAN

ROUTINE: ELEPICK

AUTHOR: L. C. Carpenter

DATE: July 1971

PURPOSE: To pick selected flexible elements out of a KSF matrix and store it in the new order into a scratch array.

USAGE: DIMENSION MFLEX(),LCT(),ISCRAT()
COMMON/SortILC/IL,ILU,NPASS,INTSCR,MAXSCR,ISCRFUL,1
LASTELW,FLEXR
COMMON/MSKCON/MSK01,MSK02,...MSK60
CALL ELEPICK(MFLEX,LCT,ISCRAT)

PARAMETERS:

INPUT

MFLEX - KSF matrix
LCT - Correspondence table (old to new)

OUTPUT

ISCRAT - Intermediate KSF matrix in new order

COMMON:

COMMON/SortILC/IL,ILU,NPASS,INTSCR,MAXSCR,ISCRFUL,1
LASTELW,FLEXR

IL - Lower bound for selection
IU - Upper bound for selection
NPASS - Number of elements that will fit in ISCRAT
INTSCR - Next free word for element data block in scratch
MAXSCR - Total size of scratch
ISCRFUL - Scratch overflow indicator
LASTELW - Number of last element written
MFLEXR - Size of KSF matrix

COMMON/MSKCON/MSK01,MSK02,...MSK60

masking constants

SUBROUTINE: None

LANGUAGE: FORTRAN
DISCUSSION: how I of LCT contains the new address (J) of the old Itn element. A pass is made through the KSF matrix. If the 'J' for an element lies within the limits IL - IU, the data for the element is inserted into ISCRAT.
ROUTINE: ELEPUT

AUTHOR: L. C. Carpenter

DATE: July 1971

PURPOSE: To construct the final KSF matrix from the intermediate matrix ISCRAT, generated by ELEPICK.

USAGE: DIMENSION ISCRAT( ), MFLEX( ) COMMON/SORTELC/IL, IU, NPASS, INTCR, MAXSCR, ISCRLFUL,
        LASTELW, MFLEXR
        COMMON/MSK0N/MSK01, MSK02, ... MSK60
        CALL ELEPUT(ISCRAT, MFLEX, NIR, NWORDS)

PARAMETERS: INPUT
            ISCRAT - Intermediate KSF matrix

OUTPUT
            MFLEX - The KSF matrix
            NIR - Number of elements in the KSF matrix
            NWORDS - Size of KSF matrix

COMMON: COMMON/SORTELC/IL, IU, NPASS, INTCR, MAXSCR, ISCRLFUL,
         LASTELW, MFLEXR
        IL - Lower bound for selection
        IU - Upper bound for selection
        NPASS - Number of elements in ISCRAT
        INTCR - Next free word for element data block in scratch
        MAXSCR - Total size of scratch
        ISCRLFUL - Scratch overflow indicator
        LASTELW - Number of last element written
        MFLEXR - Size of KSF matrix
        COMMON/MSK0N/MSK01, MSK02, ... MSK60

masking constants

SUBROUTINE: None

LANGUAGE: FORTRAN

DISCUSSION: Data for elements are picked up sequentially from ISCRAT and put into KSF matrix in appropriate form.
ROUTINE: ESCAN

AUTHOR: W. J. Erickson.

DATE: November 1973

PURPOSE: Locate the row of a matrix which has the specified occurrence of an item.

USAGE: DIMENSION MAT (MATDIM)
       CALL ESCAN (MAT, MASK, MATDIM, N0CCUR, ITEM, NROW)

PARAMETERS: INPUT
             MAT    - Matrix to be searched
             MASK   - Masking constant
             MATDIM - Dimension of MAT
             N0CCUR - Occurrence of item to be found
             ITEM   - Item to be found

OUTPUT
       NROW    - row number found or 0

COMMON: None

SUBROUTINES: None

LANGUAGE: CYPRESS

DISCUSSION: By specifying the mask, items packed in a word are located.
ROUTINE: ESORT1
ENTRY: ESORT1, ESET1, ESORT1
AUTHOR: Unknown
DATE: Unknown
PURPOSE: To sort a vector in descending order.
USAGE: 
DIMENSION V(N)
CALL ESORT1(V,N)
CALL BSORT1(V,N)
CALL ESET1(K)
PARAMETERS: INPUT
V - Vector to be sorted
K - New criterion for bubble sort
N - Number of elements in vector
OUTPUT
V - Sorted vector
COMMON:
None
SUBROUTINES: None
LANGUAGE: COMPASS
DISCUSSION: The algorithm used in ESORT1 is an adaptation of that due to M. H. Vanemden. (See article on sorting by William A. Martin in ACM Computing Surveys, Vol. 3, No. 4, (Dec. 1973) pg. 147-174). ESORT1 sorts the vector by using the bubble sort technique. Entry point ESET1 alters the minimum vector length for which the Vanemden sort is used from a default of 25 to K.
ROUTINE: FILEADD

AUTHOR: G. von Limbach

DATE: December 1973

PURPOSE: To open files for access by ATLAS overlays.

USAGE: DIMENSION PET()
CALL FILEADD(PET,FILE1,...,Filen)

PARAMETERS: INPUT
PET - Array dimensioned 100*N for PET tables
FILE1 - File names (either integer or L format, N<20)
Filen

COMMON: See discussion.

SUBROUTINES: LOCOP,FETEDIT,NPARMS,SYSTEM

LANGUAGE: FORTRAN

DISCUSSION: FETADD is used by FILEADD to open unblocked files. Files which do standard FORTRAN I/O (READ,WRITE) should use FETEDIT to open files with appropriate buffer sizes and blocking parameters.

1001.28
ROUTINE: FILEDEL

AUTHOR: G. von Limbach

DATE: December 1973

PURPOSE: Delete and close all files not on the program card of ATLAS.

USAGE: CALL FILEDEL

PARAMETERS: None

COMMON: None

SUBROUTINES: LOCSE, CLSER, PETDEL

LANGUAGE: FORTRAN

DISCUSSION: The routine is called by ATLAS after calling each primary overlay.
ROUTINE: FINDIFU

AUTHOR: F. Nelson

DATE: December 1973

PURPOSE: Find an internal element number from a user element number

USAGE: LOGICAL MATCHED
        DIMENSION KLCT00(1)
        CALL FINDIFU (KLCT00,NF1,NOELE,ILEN0,MATCHED)

PARAMETERS: INPUT
            KLCT00 - Data portion of KLCT00a matrix
            NF1 - Row dimension of KLCT00
            NOELE - User element number

OUTPUT
        ILEN0 - Internal element number (if any)
        MATCHED - True if NOELE appears in KLCT00
                    False if NOELE appears in KLCT00

COMMON: None

SUBROUTINE: None

LANGUAGE: FORTRAN

DISCUSSION: Given a candidate user element number, the routine performs a binary search for the user element number in matrix KLCT00a to attempt a match. If successful, the match flag is set TRUE and the corresponding internal element number is returned. If unsuccessful, the match flag is set FALSE.
ROUTINE: FLIP

AUTHOR: G. von Limbach

DATE: October 1973

PURPOSE: Transform a vector given a transformation matrix from local to global.

USAGE: CALL FLIP(C,G,P,X)

PARAMETERS: 

INPUT

C - Appropriate column of local coordinate system matrix
G - Original vector in local frame
P - Nodal coordinates

OUTPUT

X - Transformed vector in global frame

COMMON: None

SUBROUTINES: GRAB

LANGUAGE: FORTRAN
ROUTINE:     FLØP

AUTHOR:      G. von Limbach

DATE:        October 1973

PURPOSE:     Transform a vector given a transformation matrix from global to local.

USAGE:       CALL FLØP(C,G,P,X)

PARAMETERS:

INPUT

C - Appropriate column of local coordinate system matrix
G - Original vector in global frame
P - Nodal coordinates

OUTPUT

X - Transformed vector in local frame

COMMON:     None

SUBROUTINES: GRAB

LANGUAGE:    FORTRAN
ROUTINE: GMISRT

AUTHOR: H. Hansteen

DATE: October 1974

PURPOSE: To define an entry for a new user matrix in the ATLAS user matrix name catalog.

USAGE: CALL GMISRT(IRK,MNAME,FNAME,NROW,NCOL,MTYP,  
1 NDTYP,M_COLS,NMBL)

PARAMETERS: INPUT

MNAME - Name of new matrix
FNAME - File name where matrix will be stored
         (L-format)
NROW - Matrix row dimension
NCOL - Matrix column dimension
MTYP - Matrix type indicator
       =1 - rectangular matrix
       =2 - symmetric matrix
       =3 - diagonal matrix
       =4 - null matrix
NDTYP - Storage format (=1)
M_COLS - Maximum matrix block size
NMBL - Number of matrix blocks

OUTPUT

IRK - Error flag
   = 0 - standard return
   =-2 - matrix with same name has been over-written.
   =-3 - illegal filename (not an ATLAS file)
   =-4 - errors in remaining argument list
   =-5 - checksum error for disk read operation

COMMON: COMMON/MATTAB/ - ATLAS executive system common block
         COMMON/KQKNDM/ - ATLAS executive system common block

SUBROUTINES: INCRE,SHIFT,REDXR,WRITE,LCRCSUM

LANGUAGE: FORTRAN
DISCUSSION: The user matrix name catalog is generally saved on the system file SYSRNF. If the size of the catalog is small, however, a copy of the catalog is kept in core only. GMISKRT works as follows:

a) It checks if the specified matrix name is previously defined in the catalog. It so it returns with the error flag set.

b) It checks that the specified file name coincides with one of the ATLAS data files. Error return if check is negative.

c) Checks range of remaining parameters as follows:

\[
\begin{align*}
0 & \leq \text{NR\textsc{ow}} \leq 2^{19}-1 \\
0 & \leq \text{NC\textsc{ol}} \leq 2^{18}-1 \\
1 & \leq \text{MT\textsc{yp}} \leq 3 \\
\text{ND\textsc{typ}} & = 1 \\
0 & \leq \text{MB\textsc{ls}} \leq 2^{10}-1 \\
0 & \leq \text{NM\textsc{bl}} \leq 2^{10}-1
\end{align*}
\]

Error return if check is negative.

d) Generates the new entry into the catalog.

No error messages are printed from the routine.
ROUTINE: GMLKUP

AUTHOR: H. Hansteen

DATE: October 1974

PURPOSE: To extract a specified entry in the ATLAS user matrix name catalog

USAGE: CALL GMLKUP(IRR, MNAME, FNAME, NR0W, NC0L, MTYP, NDTYP, NMBL, NMBL)

INPUT
MNAME - Name of matrix for which information is sought

INPUT/OUTPUT
IRR(in) - = 1- Checks if matrix exists and returns output parameters
  * 1- Checks if matrix exists only
  = 0- Standard return, matrix found
  * -1- Matrix name not in catalog
  * -2- Catalog empty
  * -5- Checksum error for disk read operation

OUTPUT
FNAME - File name where matrix is stored
NR0W - Row dimension of matrix
NC0L - Column dimension of matrix
MTYP - Matrix type indicator
  = 1 - rectangular matrix
  = 2 - symmetric matrix
  = 3 - diagonal matrix
  = 4 - null matrix
NDTYP - Storage format (=1)
MBLS - Maximum matrix block size
NMBL - Number of matrix blocks

COMMON: COMMON/MATTAB/ - ATLAS executive system common block
SUBROUTINES: INCRRB, SHIFT, REDER, LCKSUM

LANGUAGE: FORTRAN

1001.35
DISCUSSION: The user matrix name catalog is generally saved on the system file SYSKNF. If the size of the catalog is small, however, a copy of the catalog is kept in core only.

No error messages are printed from the routine.
ROUTINE: GRAB

AUTHOR: G. von Lembach

DATE: September 1973

PURPOSE: To compute the global-to-local transformation matrix for a given local coordinate system at a given point.

USAGE: DIMENSION A(13),X(3),T(3,3)
CALL GRAB(A,X,T)

PARAMETERS:

INPUT
A - Mass or stiffness local coordinate matrix.
X - Global coordinates of point

OUTPUT
T - Transformation matrix \( V(\text{local}) = TV(\text{global}) \)

COMMON: None

SUBROUTINE: None

LANGUAGE: FORTRAN

DISCUSSION: For rectangular systems the coordinate transformation is constant and that at the origin is used. For cylindrical and spherical systems the coordinate system at the point is chosen to be right handed with the x axis along the local \( R \) axis and y and z axes tangential to constant local coordinate lines. Thus the mapping from a point to the coordinate system is continuous except for the poles of the spherical system where arbitrarily the y axis is the local x at the north pole and the local \(-x\) at the south pole.
ROUTINE: HERMINT

AUTHOR: M. C. Redman

DATE: January 1973

PURPOSE: Perform Hermite interpolation for \( F(X), X_1 \leq X \leq X_2 \),
given \( F(X_1), F(X_2), DF(X_1)/DX, \) and \( DF(X_2)/DX \),
for \( N \) modes

USAGL:

\[
\text{DIMENSION } FX(NK1,N),FX1(NR2,N),DFX1(NR2,N),
\]
\[
FX2(NK2,N),DFX2(NR2,N)
\]

CALL HERMINT \((X,FX,NR1,X1,FX1,DFX1,X2,FX2,DFX2,NR2,N)\)

PARAMETERS:

**INPUT**

- \( X \) - Values for which interpolated results are desired
- \( NK1 \) - Row dimension of \( FX \) array
- \( X_1, X_2 \) - Independent variable values bracketing \( X \).
- \( FX1 \) - The dependent variable array corresponding to \( X_1 \)
- \( FX2 \) - The dependent variable array corresponding to \( X_2 \)
- \( DFX1 \) - The array of slopes at \( X_1 \)
- \( DFX2 \) - The array of slopes at \( X_2 \)
- \( NK2 \) - Row dimension of \( FX1, FX2, DFX1, \) and \( DFX2 \)
- \( N \) - The number of columns in \( FX1, FX2, DFX1, DFX2, \) and \( FX \)

**OUTPUT**

- \( FX \) - The interpolated results at \( X \) for \( N \) columns

COMMON: None

SUBROUTINES: None

LANGUAGE: FORTRAN

1001.38
DISCUSSION:  The subroutine calculates the function

\[ FX(I) = \frac{C_1 (C_2 C_3 DFX1(I)) + C_2 C_4 DFX1(I) - C_5 C_6 DFX2(I) + C_5 C_7 DFX2(I))}{(X^2-X1)^3} \]

Where

\[ C_1 = \frac{1}{(X^2-X1)^3} \]

\[ C_2 = (X^2-X)^2 \]
\[ C_3 = (X-X1)(X^2-X1) \]
\[ C_4 = 2(X-X1)(X^2-X1) \]
\[ C_5 = (X-X1)^2 \]
\[ C_6 = (X^2-X)(X^2-X1) \]
\[ C_7 = 2(X^2-X)(X^2-X1) \]
**Routine:** IDCHECK

**Author:** F. P. Gray

**Date:** September 1972

**Purpose:** Check element data for duplicated user labels and print duplicates found.

**Usage:** CALL IDCHECK (MELN0, IWARN)

**Parameters:**

**Input**

MELN0 - Element nodal matrix (KMELN0, MMELN0)

**Output**

IWARN - 0 no duplicate labels found
1 duplicate labels exist

**Common:** None

**Subroutines:** SHIFT

**Language:** FORTRAN
ROUTINE: IFIND

AUTHOR: W. J. Erickson

DATE: October 1975

PURPOSE: To determine whether a number is contained in an array.

USAGE:

```
DIMENSION A(N)
I=IFIND(A,A1,N)
```

INPUT

<table>
<thead>
<tr>
<th>A</th>
<th>Array in which to search</th>
</tr>
</thead>
<tbody>
<tr>
<td>AI</td>
<td>Number being sought</td>
</tr>
<tr>
<td>N</td>
<td>Number of words in A to search</td>
</tr>
</tbody>
</table>

OUTPUT

<table>
<thead>
<tr>
<th>I</th>
<th>Result</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>AI not present in A</td>
</tr>
<tr>
<td>I</td>
<td>AI is equal to A(I)</td>
</tr>
</tbody>
</table>

COMMON: None

SUBROUTINES: None

LANGUAGE: COMPASS
ROUTINE: INCBCD

AUTHOR: C. A. Felippa and L. J. Schmid

DATE: December 1969

PURPOSE: To increment the numerical portion of a left-adjusted BCD item of the form, AAAAXXX:FFP, where A...A is a non-numeric portion, X...X is the numeric portion and F...F is right fill of the word. The first two portions must be present. X...X may contain only characters 0,1,...,9.

USAGE: COMMON/LRC/MM/NINT,NOUT,NOUR,CCC(2)
A = INCBCD(ØLDBC,D,INC,ØLDNOC,NEWNOC,LOOP,KERK)

PARAMETERS: INPUT
ØLD - BCD item to be incremented
INC - Integer increment
ØLDNOC - Number of characters in ØLDBC, excluding right fill of word
NINT - See
NOUT - description
NOUR - in
CCC - LOOP(OUT)

INPUT/OUTPUT

LOOP(in) - If LOOP = 0, decoding of numeric portion of ØLDBC is skipped (can be used when INCBCD is called in a loop to recursively increment a BCD item).
LOOP(out) - LOOP = 1 unless an error condition has occurred.
KERK - See description in LOOPDAREC

OUTPUT
A - Incremented BCD item
NEWNOC - Number of characters in A

COMMON: COMMON/LRC/MM/NINT,NOUT,NOUR,CCC(2)

SUBROUTINES: GETT,STRMOV

LANGUAGE: FORTRAN
ROUTINE: INCR

AUTHOR: W. J. Erickson

DATE: August 1974

PURPOSE: To increment the specified numeric portion of a 7 character record name

USAGE: \( N = \text{INCR(INDEX,ILCB,IRCB,DEL}) \)

PARAMETERS: IN P U T

INDEX - Record name to be incremented
ILCB - Leftmost character position of numeric portion
IRCB - Rightmost character position of numeric portion
DEL - Size of increment

OUTPUT

N - Incremented record name

COMMON: None

SUBROUTINES: None

LANGUAGE: FORTRAN

DISCUSSION: ILCB,IRCB restricted to \( 2 \leq \text{ILCB} \leq \text{IRCB} \leq 7 \)
ROUTINE:  INCRB

AUTHOR:  H. Hansen

DATE:  August 1973

PURPOSE:  To increment a fixed point number which occupies bit positions 6 through 17 of a word. The routine was specifically designed to modify the record number field of an ATLAS random index.

USAGE:  INCRB(IA, IDEL, IRR)

INPUT

IA - Index name to be modified
IDEL - The positive or negative index modifier

OUTPUT

IB - The modified index name
IK - Error flag
   = 0 - standard return
   = 2 - increment value exceeds range of numeric field (|IDEL| > 4096)
   = 3 - incremented index exceeds range of numeric field (24096)

COMMON:  None

SUBROUTINES:  None

LANGUAGE:  FORTRAN

DISCUSSION:  The position of the numeric field is set internally in the routine to allow future redefinition of the ATLAS random index format.

If an error condition is encountered the output variable remains unchanged. No error messages are printed.
ROUTINE: ISUB
AUTHOR: Harold Hansteen
DATE: July 1975
USAGE: J = ISUB(SUB,N)
PARAMETERS: INPUT
          SUB - Element or nodal subset matrix
          N - Internal element or node number
        OUTPUT
          J  -  0 N is not in the subset
               1 N is in the subset
COMMON: None
SUBROUTINES: SHIFT
LANGUAGE: FORTRAN
ROUTINE: ITEMLST

AUTHOR: Sharad H. Gadre

DATE: September 1975

PURPOSE: Load values into the ATLAS data directory matrix.

USAGE: CALL ITEMLST(MAT)

PARAMETERS: OUTPUT

MAT - A 2-column matrix with the data directory packed in it. The number of rows is currently 405.

COMMON: None

SUBROUTINES: None

LANGUAGE: FORTRAN
ROUTINE: JACOBI

AUTHOR: K. L. Dreisbach

DATE: February 1974

PURPOSE: Compute eigenvalues and/or eigenvectors of a real symmetric matrix via the threshold Jacobi diagonalization method. Optionally, each eigenvector may be normalized relative to the largest element in the vector; the magnitude of the largest element in each of the resulting vectors is ±1.0.

USAGE: DIMENSION A(N,N), B(N,N)
CALL JACOBI(A,B,N,OPTV)

PARAMETERS: I N P U T

A - Matrix for which an eigensolution is to be performed. This matrix is destroyed during computation. Resultant eigenvalues are generated in the diagonal of this matrix.

N - Order of matrices A and B

OPTV - Eigenvalue/eigenvector computation options.
1 - Compute eigenvalues only
2 - Compute eigenvalues and eigenvectors
3 - Compute eigenvalues and normalized eigenvectors

O U T P U T

A - Resultant eigenvalues stored on diagonal.

B - Resultant matrix of eigenvectors stored columnwise in sequence corresponding to eigenvalues.

COMMON: None

SUBROUTINES: None

LANGUAGE: FORTRAN
DISCUSSION: It an off-diagonal element of A is greater than the threshold, it is annihilated via a plane rotation transformation. This process is continued until each off-diagonal element is less than a final norm defined as follows:

**RNORMI** - Off-diagonal norm. Initially, this is the square root of the sum of squared off-diagonal elements of A.

**FN** - Final norm equal to (RNORMI*10^-e/N)

**THRESH** - Threshold defined as (RNORMI/N^3). If after a complete sweep, THRESH is greater than FN, THRESH is re-set to (THRESH/N^3) and another sweep is performed.

The resulting matrix is the diagonal matrix of eigenvalues D. B is the multiple product of orthogonal matrices which result in the following relationships:

\[
\begin{align*}
B(T) \ast A \ast B &= D \\
A \ast B &= B \ast D \\
A &= B \ast D \ast B(T)
\end{align*}
\]

Thus, \( A^{-1} = B \ast D^{-1} \ast B(T) \)

ROUTINE: KSFREOR

AUTHOR: K. Yagi

DATE: October 1974

PURPOSE: To reorder KSF matrices.

USAGE: DIMENSION CORR(N),POS(2)
CALL KSFREOR (INFILE,ININDEX,OUTFILE,OUTIND,CORR,
N,POS,IRR)

PARAMETERS: INPUT

INFILE - The file name of the input KSF matrices
ININDEX - The index name of the first input matrix
CORR - The correspondence table which holds the new order for the KSF matrices. J in row I means the new Jth element is the old Ith element.
N - The number of elements to be reordered.
POS - An array in which POS (1) and POS(2) each contain available position references for use by KSFREOR.

OUTPUT

OUTFILE - The file name of the reordered KSF matrices.
OUTINDEX - The index name for the first reordered KSF matrix.
IRR - Error flag
=0 - standard return
=1 - SNARK error encountered

COMMON: None

SUBROUTINES: ELEPICK,ELEPUT

LANGUAGE: FORTRAN

DISCUSSION: It is not advisable to use the same file and index names for the input and output matrices.

This routine is coded using the SNARK language for matrix manipulation.
<table>
<thead>
<tr>
<th>ROUTINE:</th>
<th>LINLMT</th>
</tr>
</thead>
<tbody>
<tr>
<td>AUTHOR:</td>
<td>W. J. Erickson</td>
</tr>
<tr>
<td>DATE:</td>
<td>June 1976</td>
</tr>
<tr>
<td>PURPOSE:</td>
<td>To make line limit exceeded a non-fatal error.</td>
</tr>
<tr>
<td>USAGE:</td>
<td>CALL LINLMT</td>
</tr>
<tr>
<td>PARAMETERS:</td>
<td>None</td>
</tr>
<tr>
<td>COMMON:</td>
<td>None</td>
</tr>
<tr>
<td>SUBROUTINES:</td>
<td>SYSTEMC</td>
</tr>
<tr>
<td>LANGUAGE:</td>
<td>FORTRAN</td>
</tr>
</tbody>
</table>
ROUTINE:  LOADAREC

AUTHORS:  C. A. Felippa
          L. J. Schmid

DATE:  November 1970

PURPOSE:  To read and decode one free field data record
          (for data record conventions see sec. 100, ref. 1-1)

USAGE:  COMMON/CARDS/REC(250), ID(250), KRECS, KCDS, ITEMS,
        1           KERR(3), JBL
        COMMON/LRCOMM/NINT, NOUT, NOUR, CCC(2)
        DIMENSION IREC(250)
        EQUIVALENCE (REC, IREC)
        CALL LOADAREC

COMMON:  COMMON/CARDS/REC(250), ID(250), KRECS, KCDS, ITEMS,
        1           KERR(3), JBL
        COMMON/LRCOMM/NINT, NOUT, NOUR, CCC(2)

PARAMETERS:  INPUT

JBL     -  a) If JBL=0, alphanumeric items are
           stored left-adjusted with zero fill.
          b) If JBL=(blank), alphanumeric items
           are stored left-adjusted with blank
           fill.
           Default value for JBL is blank.

NINT    -  File name/number of the card input file
           from which LOADAREC reads data records
           Default is NINT=5.

NOUT    -  File name/number of a coded output file
           onto which LOADAREC writes the image of
           the data input cards. Default is NOUT=6.
           If NOUT=0 the data records are not
           written (useful for teletype work)

NOUR    -  File name/number of a coded output
           file onto which error diagnostics
           are written. Default is NOUR=6.

INPUT/OUTPUT

KRECS   -  The data record counter. Empty records
           (comments only) are not counted.
           Generated records are counted.

KCDS    -  The data card counter
ITEMS - Counter of decoded data items loaded in REC

REC - Vector into which LOADREC loads decoded card data. On input REC should contain the previously decoded record. Upon return REC contains the new items. LOADREC sets REC (ITEMS+1)…REC(250) to zero.

ID - Vector into which LOADREC loads identification for each data item. If data item is:
   =5HFIXED - fixed point number
   =8HFLoATING - floating point number
   =N - alphanumeric string,
   where N is the number of characters in the string. If N>10, ID=10.
   LOADREC sets ID(ITEMS+1)…ID(250) to zero.

CCC - Array used for internal communication between LOADREC and routines DECODIR and INCBCD.

OUTPUT

KERR(1) - Count of number of items in the current record which caused fatal error 78, illegal data in field, on decoding.

KERR(2) - Count of all other errors detected by LOADREC

KERR(3) - Set to 1 whenever fatal error 78 occurs

SUBROUTINES: DECODIR, LCP, GETT, STRMOV, INCBCD, CHKERR

LANGUAGE: FORTRAN

1001.52
ROUTINE:   MAATTCH

AUTHOR:    M. C. Redman

DATE:      January 1973

PURPOSE:   Given, the definition of a motion axis; For an arbitrary point, determine the associated motion axis reference point, the distance from the point to the reference point, and the arc length along the motion axis to the reference point.

USAGE:     DIMENSION XMA(NMADP),YMA(NMADP),DYDXRL(NMADP),
            SHA(NMADP),CMA(NSEG,4),XMAP(NSEG),
            YMAP(NSEG)
            CALL MAATTCH (X,Y,XMA,YMA,DYDXRL,SHA,CMA,XMAP,YMAP,XR,DR,SR,THETARL;

PARAMETERS: Input

X  - x-coordinate of arbitrary point
Y  - y-coordinate of arbitrary point
XMA - x-coordinates of motion axis definition points
YMA - y-coordinates of motion axis definition points
DYDXRL - dy/dx of reference lines through each motion axis definition point
SHA - Arc length along motion axis to definition point
NMADP - Number of motion axis definition points
NSFG - Number of motion axis segments (=NMADP-1)
CMA - Cubic coefficients in Y defining the motion axis on each segment
XMAP - x-coordinate of mapping point for a motion axis segment
YMAP - y-coordinate of mapping point for a motion axis segment
(Note - XMAP(1),YMAP(1) is the intersection of the reference line through XMA(1),YMA(1) defined by DYDXRL(1) and the reference line for I+1)
OUTPUT

XR - x-coordinate of reference point on motion axis
YR - y-coordinate of reference point on motion axis
LR - Distance from (X,Y) to (AR,YR)
SR - Arc length along motion axis to (XR,YR)
THETARL - Angular difference between the reference line and free stream

COMMON: None

SUBROUTINES: REFPT,ARCL

LANGUAGE: FORTRAN

DISCUSSION: The motion axis segment associated with (X,Y) is determined. The segment is the first for which the distance from the reference line at the outboard definition point to (X,Y) is negative. The cubic coefficients for the segment are accessed, or calculated if the attachment will be inboard of the first or outboard of the last definition point. In the latter cases a linear extension of the motion axis definition at the definition point is made. Routine REFPT is called to determine (XR,YR), routine ARCL is called to determine SR, and DR and THETARL are calculated within MAATCH.
ROUTINE: MAMULT

AUTHOR: L. C. Carpenter

DATE: December 1973

PURPOSE: Perform one of the following matrix products:

1. \( C = C + AB \)
2. \( C = C - AB \)
3. \( C = AB \)
4. \( C = -AB \)

USAGE:

\[ \text{COMMON} / \text{MACON}/ID,M,N,P,CRWSP,ARWSP,BRWSP,CCoLSP,1 \]
\[ \text{ACoLSP},BCoLSP \]

CALL MAMULT(C,A,B)

PARAMETERS:

\text{INPUT}

A,B - Factor matrices

\text{OUTPUT}

C - Result matrix

COMMON:

\[ \text{COMMON}/\text{MACON}/ID,M,N,P,CRWSP,ARWSP,BRWSP,CCoLSP,1 \]
\[ \text{ACoLSP},BCoLSP \]

variables:

ID - 1,2,3,4 selects option above
M - Number of rows in C and A
N - Number of columns in C and B
P - Number of columns in A and rows in B

CRWSP - Skip factors for locating next row/column

ARWSP where

BRWSP XRWSP = Number of elements to skip to

CCoLSP get to a new row in matrix X,

ACoLSP and

BCoLSP XCoLSP = Number of elements to skip to

get to a new column in matrix X.

SUBROUTINES: None

LANGUAGE: COMPASS

1001.55
DISCUSSION: MAMULT is optimized for outer products, where $P$ is small and $N$ is large and $M$ is between.

TIME = $2.3*M*N*P + M + 50$ Microseconds
ROUTINE:       MASKIT

AUTHOR:        L. J. Schmid

DATL:          December 1969

PURPOSE:       To convert a left adjusted, blank filled portion of
               a word to zero fill.

USAGE:         N       = MASKIT(NAMEIN)

PARAMETERS:    INPUT

NAMEIN         - The word with right adjusted blank fill

OUTPUT

N             - The same word with right adjusted zero fill

SUBROUTINES:   SHIFT

COMMON:        None

LANGUAGE:      FORTRAN
ROUTINE: MATAINT

AUTHOR: S. Wahlstrom

DATE: October 1970

PURPOSE: Calculate interpolated standard material properties for a given temperature

USAGE: I = MATAINT(ITEMP, PROPMT, NRWS, IFIRST, ILAST, RESULT)

PARAMETERS:

INPUT

ITEMP - Temperature for which properties are desired
PROPMT - Matrix of material properties
NRWS - Number of temperatures (row dimension) in PROPMT
IFIRST - First property desired
ILAST - Last property desired

OUTPUT

RESULT - Vector of interpolated properties, at least (ILAST-IFIRST+1) elements long
I - Error flag
   =0, Normal return
   =1, Temperature out of range
   =2, IFIRST>ILAST

COMMON: None

SUBROUTINES: None

LANGUAGE: FORTRAN

DISCUSSION: No extrapolation is allowed

1001.58
ROUTINE: MATCINT

AUTHOR: J. M. Held

DATE: April 1975

PURPOSE: Calculate interpolated composite material properties for a given temperature

USAGE: \[ I = \text{MATCINT}(\text{TEP}, \text{CMAT}, \text{MC\text{\textregistered}DE}, \text{NFORM}, \text{NLISP}, \text{RESULT}) \]

PARAMETERS:

- **INPUT**
  - \( T \) - Temperature for which properties are desired
  - \( \text{CMAT} \) - Composite material matrix
  - \( \text{MC\text{\textregistered}DE} \) - Material code for current material
  - \( \text{NFORM} \) - First property desired
  - \( \text{NLISP} \) - Last property desired

- **OUTPUT**
  - \( \text{RESULT} \) - Vector of interpolated properties
  - \( I \) - >0, Thickness of lamina * 1000
    - 1, \( \text{NFORM}>\text{NLISP} \) or \( \text{NFORM}<1 \) or \( \text{NLISP}> \) allowable
    - -3, Temperature out of range
    - -4, \( \text{MC\text{\textregistered}DE} \) not present in \( \text{CMAT} \)

COMMON: None

SUBROUTINES: None

LANGUAGE: FORTRAN

DISCUSSION: No extrapolation is allowed
ROUTINE: MATEXP

AUTHOR: L. J. Schmid

DATE: December 1969

PURPOSE: To rewrite a matrix within a given storage area so it will conform with new dimensions to be allocated to it.

USAGE: CALL MATEXP(MAT1,MR1,MC,MAT2,MR2)

PARAMETERS:

INPUT

MAT1 - The old matrix
MR1 - Row dimension of MAT1
MC - Column dimension of MAT1 and MAT2
MR2 - Row dimension of MAT2

OUTPUT

MAT2 - The compressed/expanded version of MAT1

COMMON: None

SUBROUTINE: None

LANGUAGE: FORTRAN

DISCUSSION: If MR2 < MR1 it is assumed that MAT1 contains (MR1-MR2+1) zero rows at the lower end of the matrix. MAT2 is then formed by deleting these rows.
If MR2 > MR1, MAT2 is formed by adding MR2-MR1+1 zero rows to the existing rows of MAT1.
ROUTINE:       M0TAX0

AUTHOR:        M. C. Redman

DATE:          January 1973

PURPOSE:       Given an interpolation coefficient array for a motion axis system generated in routine M0TAXXI, calculate modal displacements and slopes at a set of output points.

USAGE:         DIMENSION X(NPTS), Y(NR0EZ, NMODES), Z(NR0EZ, NMODES), SA (NVARY),
                1 DZ1(NR0EZ, NMODES), DZ2(NR0EZ, NMODES)
                CALL M0TAX0 (X, Y, NPTS, Z, NR0EZ, NCOL1, NCOLS, SA, INDD, 1
                DZ1, DZ2)

PARAMETERS:    INPUT

NPTS           - Number of output points
X, Y           - Coordinates of output points
NR0EZ          - Row dimension of Z, DZ1, DZ2
NCOL1          - First input column to be used
NCOL5          - Number of columns to be used - if NCOL5=0, all columns ≥ NCOL1 will be used
SA             - Interpolation coefficient array
INDD           - Derivative option indicator,
                = 0, no derivatives, DZ1, DZ2 not required
                = 1, DZ1=DZ/DX, DZ2 not required
                = 2, DZ1=DZ/DY, DZ2 not required
                = 3, DZ1=DZ/DX, DZ2=DZ/DY

OUTPUT

Z             - Modal displacements at output points
NCOL5         - Number of columns returned
DZ1, DZ2      - Derivatives as indicated by INDD above
INDD          - Error return
                ≥ 0, No error
                = 10H*M0TAX0 1, SA has wrong format
                = 10H*M0TAX0 2, illegal number of columns requested
                = 10H*M0TAX0 3, illegal number of output points, NPTS<0
                = 10H*M0TAX0 4, illegal row dimension for Z, NR0EZ<NPTS

COMMON:       None

SUBROUTINES:  ZERCOL, MAATTCH, HERMINT

1001.61
DISCUSSION: For each point specified, the routine:

1. Calls MAATTCH, which determines motion axis reference point, arc length along motion axis to reference point, and angle from reference line to free stream.

2. Determines associated motion station segment of motion axis.

3. Calculates displacements and rotations at reference point for all modes:
   a. If reference point arc length is not within \((S(I), S(NMS))\) - use linear extrapolation for displacements and endpoint \(S(I)\) or \(S(NMS)\) values for rotations.
   b. If reference point arc length is within \((S(I), S(MNS))\) - call HERMINT for Hermite interpolation.

4. Generates displacement and (optionally) slopes at the output points.

\(\text{NMODES}\), used in the DIMENS\textsc{ion} statement is given by:

\[
\text{NMODES} \geq \text{NCOLS}-\text{NCOL}+1
\]
ROUTINE: MPTPT0

AUTHOR: M. C. Redman

DATE: January 1973

PURPOSE: Given an interpolation coefficient array generated in MPTPT1 associated with the motion of a rigid body datum, calculate the displacements at a set of output points.

USAGE:

DIMENSION X (MPTS), Y (MPTS), Z (MPTS), DELZ (NRNZW, NMDES),
1 SA (NVARY), GAMMA (MPTS), DZ1 (NRNZW, NMDES),
1 DZ2 (NRNZW, NMDES)
CALL MPTPTO (X, Y, Z, MPTS, DELZ, NRNZW, NCOL1, NCOLS, SA,
INDG, GAMMA, INDD, DZ1, DZ2)

PARAMETERS:

INPUT

X, Y, Z - Coordinates of output points.
ABS (MPTS) - Number of output points. If MPTS<0,
Z is assumed to be zero for all points.
NRNZW - Row dimension of DELZ, DZ1, DZ2
NCOL1 - First input column to be used
NCOLS - Number of columns to be used. If NCOLS<0,
all columns 2NCOLS will be used
SA - Interpolation coefficient array
INDG - Indicator for orientation of normal displacement
=0, same as global Z, no GAMMA used
=1, angle GAMMA(I) applies to all points
=2, angle GAMMA(I) applies to point I
GAMMA - Angular orientation (radians positive in positive X sense) of normal displacements, as indicated by INDG
INDD - Derivative option indicator
=0, no derivatives, DZ1 and DZ2 not required
=1, DZ1=DZ/DX, DZ2 not required
=2, DZ1=DZ/DY, DZ2 not required
=3, DZ1=DZ/DX, DZ2=DZ/DY
OUTPUT

DELZ   - Normal displacements at output points
NCOLS  - Number of columns returned
DZ1,DZ2 - Derivatives as specified by INDE
INDE   - Error indicator,
   ≥0 - No error
   = 10H*MOTPT0 1, SA has wrong format
   = 10H*MOTPT0 2, illegal number of output
   points, MPTS=0
   = 10H*MOTPT0 3, illegal row dimension
   for DELZ, (NRNZ<ABS(MPTS))
   = 10H*MOTPT0 4, illegal number of
   columns requested

COMMON:  None

SUBROUTINE:  ZEROCOL

LANGUAGE:  FORTRAN

DISCUSSION:  For each output point specified, the routine
            generates displacements and (optionally) slopes by
            a rigid transformation of the motion of a datum.

NMODES, used in the DIMENSION statement is given
            by:

            NMODES ≥ NCOL-NCOL1+1
ROUTINE: MOVKOW

AUTHOR: L. J. Schmid

DATE: December 1969

PURPOSE: To copy a submatrix of a matrix into another matrix.

USAGE: DIMENSION MAT1(MKS1,1), MAT2(MKS2,1)
CALL MOVKOW (MAT1,MKS1,MAT2,MKS2,I1,J1,I2,J2,LRS,LCS)

PARAMETERS:

INPUT

MAT1 - Source matrix
MKS1 - Row size of MAT1
MKS2 - Row size of MAT2
I1 - Row location INMAT1 of first element to be moved
J1 - Column location in MAT1 of first element to be moved
I2 - Row location in MAT2 of first element of submatrix
J2 - Column location in MAT2 of the first element of submatrix
LRS - Number of rows to be moved
LCS - Number of columns to be moved

OUTPUT

MAT2 - Result matrix

COMMON: None

SUBROUTINE: None

LANGUAGE: FORTRAN

DISCUSSION: The appropriate elements are copied from MAT1 to MAT2 using a double do loop.
ROUTINE: MOVSTG

AUTHOR: O. L. Anderson

DATE: May 1969

PURPOSE: Move the contents of a block of core to a new location.

USAGE: CALL MOVSTG(T0, FIRST, LAST)

PARAMETERS: I N P U T

T0 - New location of first word of block
FIRST - First word of block
LAST - Last word of block

COMMON: None

SUBROUTINES: None

LANGUAGE: COMPASS

DISCUSSION: This routine is the same as WQMSTG, part of the SNARK package.

restriction: FIRST ≤ LAST
ROUTINE: NBITS1
ENTRY: NBITS1,NBIT1
AUTHOR: O. L. Anderson
DATE: May 19.

PURPOSE: Entry NBITS1 - To count the number of 1 bits of a partial word. 
Entry NBIT1 - To count all 1 bits of a word.

USAGE: N=NBITS1(WORD,I,J)
N=NBIT1(WORD)

PARAMETERS: INPUT
WORD - Word in which 1 bits are counted.
I - Bit to start counting (≤59)
J - Bit to stop counting (I≥J≥0)

OUTPUT
N - Number of 1 bits in specified portion of word

COMMON: None
SUBROUTINES: None
LANGUAGE: COMPASS

DISCUSSION: If 59≥I≥J≥0 is not satisfied, all 1 bits are counted.
ROUTINE: NCUIR
ENTRY: NCUIR, NCUIR
AUTHOR: G. von Limbach
DATE: May 1973
PURPOSE: NCUIR - Obtain the row in the nodal data table and the internal node number, given the user number
NCUIR - Obtain row and user number, given internal number

USAGE: DIMENSION NCT( )
CALL NCUIR(NCT,NUSER,NINT,IRW)
CALL NCUUR(NCT,NINT,NUSER,IRW)

PARAMETERS: INPUT
NCT - Nodal correspondence table

INPUT/OUTPUT
NUSER - User node number
NINT - Internal node number

OUTPUT
IRW - Row pointer to nodal data table

COMMON: None

SUBROUTINES: None

LANGUAGE: COMPASS

DISCUSSION: If NUSER is not defined, NINT and IRW are set to zero.
ROUTINE:       NØDPRNT

AUTHOR:        L. J. Schmid

DATE:          December 1969

PURPOSE:       Print the nodal data matrix

USAGE:
DIMENSION XX (MR, MC), NCT (NCTR)
CALL NØDPRNT (XX, MR, MC, NCT, NCTR)

PARAMETERS:

INPUT

XX - The nodal data matrix
MR - Row dimension of XX
MC - Column dimension of XX
NCT - The nodal correspondence table
NCTR - Row dimension of NCT

COMMON:       None

SUBROUTINES:   SHIFT

LANGUAGE:      FORTRAN
ROUTINE: OPTFOR

AUTHOR: S. Wahlstrom

DATE: September 1970

PURPOSE: Compute the optimum format for a given field width and number.

USAGE: CALL OPTFOR(A,W,F)

PARAMETERS: INPUT

A - Some real number
W - Field width (integer number)

OUTPUT

F - Format as a Hollerith constant

COMMON: None

SUBROUTINES: ABS

LANGUAGE: FORTRAN

DISCUSSION: OPTFOR can be used when setting up a variable format in an array. F has the format for printing A using W columns. The last character in F is a comma.
ROUTINE: PLATE0

AUTHOR: M. C. Redman

DATE: January 1973

PURPOSE: Given the spline coefficients for a set of functions as determined in routine PLATE1, and the associated input points, calculate the values of the functions and their derivatives at a set of output points.

USAGE: 

```plaintext
DIMENSION X0 (N0PTS), Y0 (N0PTS), Z0 (NRROWZ, NMODES),  
1      SA (NVARY), DZ1 (NRROWZ, NMODES), DZ2 (NRROWZ, NMODES)
CALL PLATE0 (X0, Y0, N0PTS, Z0, NRROWZ, NCOL1, NCOLS,  
1      SA, INDD, DZ1, DZ2)
```

PARAMETERS:  

<table>
<thead>
<tr>
<th>Variable</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>N0PTS</td>
<td>Number of output points</td>
</tr>
<tr>
<td>X0, Y0</td>
<td>Coordinates of output points</td>
</tr>
<tr>
<td>NRROWZ</td>
<td>Row dimension of Z0, DZ1, DZ2</td>
</tr>
<tr>
<td>NCOL1</td>
<td>First input column to be used</td>
</tr>
<tr>
<td>NCOLS</td>
<td>Number of columns</td>
</tr>
<tr>
<td>= 0 - all columns ≥ NCOL1</td>
<td></td>
</tr>
<tr>
<td>SA</td>
<td>Spline coefficient array as generated in PLATE1</td>
</tr>
<tr>
<td>INDD</td>
<td>Derivative option indicator</td>
</tr>
<tr>
<td>= 0, no derivatives, DZ1, DZ2 not required</td>
<td></td>
</tr>
<tr>
<td>= 1, DZ1=DZ/DX, DZ2 not required</td>
<td></td>
</tr>
<tr>
<td>= 2, DZ1=DZ/DY, DZ2 not required</td>
<td></td>
</tr>
<tr>
<td>= 3, DZ1=DZ/DX, DZ2=DZ/DY</td>
<td></td>
</tr>
</tbody>
</table>

OUTPUT: 

<table>
<thead>
<tr>
<th>Variable</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Z0</td>
<td>Interpolated function values</td>
</tr>
<tr>
<td>NCOLS</td>
<td>Number of columns returned</td>
</tr>
<tr>
<td>INDD&lt;0</td>
<td>Error condition</td>
</tr>
<tr>
<td>10H*PLATE0 1 = spline scratch array has wrong format</td>
<td></td>
</tr>
<tr>
<td>10H*PLATE0 2 = illegal number of columns requested</td>
<td></td>
</tr>
<tr>
<td>DZ1</td>
<td>Not produced if INDD=0</td>
</tr>
<tr>
<td>- DZ/DX if INDD=1 or 3</td>
<td></td>
</tr>
<tr>
<td>- DZ/DY if INDD=2</td>
<td></td>
</tr>
<tr>
<td>DZ2</td>
<td>Not produced if INDD=0, 1 or 2</td>
</tr>
<tr>
<td>- DX/DY if INDD=3</td>
<td></td>
</tr>
</tbody>
</table>

COMMON: None

SUBROUTINES: ZEROCOL, VIP
DISCUSSION: NMODES, used in the DIMENSION statement is given by:

\[ \text{NMODES} \geq \text{NCOLS} - \text{NCOL} + 1 \]
ROUTINE:  POLYØ
AUTHOR:  M. Y. Hirayama
DATE:  August 1973
PURPOSE: To obtain displacements and slopes from coefficients of a polynomial with independent X and Y variables and a maximum order of 5.

DIMENSION X(NPTS),Y(NPTS),Z(NRøWZ,NMØDES),
1   DZ1(NRøWZ,NMØDES),DZ2(NRøWZ,NMØDES),A (NVARY)
CALL POLYØ (X,Y,NPTS,Z,NRøWZ,NCøL1,NCøLN,A,INDD,DZ1,DZ2)

PARAMETERS:  INPUT

X - x-coordinates (local) of output points
Y - y-coordinates (local) of output points
NPTS - number of output points
NRøWZ - row dimension of Z - must be ≥ NPTS
NCøL1 - number of modes
   = 0, pick up number of modes in coefficient array
A - Coefficients array
INDD - Indicator for derivative output
   = 0, no derivatives
   = 1, dZ/dX
   = 2, dZ/dY
   = 3, both dZ/dX and dZ/dY

OUTPUT

Z - Matrix of displacements at output points
DZ1 - Not used if INDD = 0 or 2
dZ/dX if INDD = 1 or 3
DZ2 - Not used if INDD = 0 or 1
dZ/dY if INDD = 2 or 3
INDD - Error return
   = 0  No error
   = 10H*POLYØ  X, where
   X = 1 - Polynomial name incorrect
       2 - Too many modes specified
       3 - NRøWZ < NPTS
       4 - INDD <0 or >3

COMMON:  None
SUBROUTINES:  None
LANGUAGE:  FORTRAN
DISCUSSION: NM\(\text{ODES} \), used in the DIMENSION statement is given by:

\[ \text{NM\(\text{ODES} \)} \geq \text{NC\(\text{OLS} \)} - \text{NC\(\text{OLS} \)} + 1 \]
ROUTINE: PRNT0CT

AUTHOR: Unknown

DATE: Unknown

PURPOSE: Print a matrix in octal format with 5 numbers per line.

USAGE: CALL PRNT0CT (MAT,MATR,MATC)

PARAMETERS: INPUT

MAT - Matrix to print
MATR - Row dimension
MATC - Column dimension

COMMON: None

SUBROUTINES: None

LANGUAGE: FORTRAN
ROUTINE: REPPT

AUTHOR: M. C. Redman

DATE: January 1973

PURPOSE: Find the intersection of a given straight line and a cubic.

USAGE: CALL REPPT(X,Y,XM,YM,DYDXRL,YMA1,YMA2,C0,C1,C2,C3,
1 XR,YR)

PARAMETERS:

INPUT

X - x-coordinate of arbitrary point
Y - y-coordinate of arbitrary point
XM - x-coordinate of mapping point
YM - y-coordinate of mapping point
(Note YM = indefinite if (XM,YM) undefined)

DYDXRL - dy/dX of reference line if (XM,YM) defined

YMA1 - y-coordinate of inboard motion axis
definition point

YMA2 - y-coordinate of outboard motion axis
definition point

C0,C1,C2,C3 - cubic coefficients in y defining
motion axis on (YMA1,YMA2)

OUTPUT

XR - x-coordinate of reference point
YR - y-coordinate of reference point

COMMON: None

SUBROUTINE: None

LANGUAGE: FORTRAN

DISCUSSION: Depending upon the values of C0,C1,C2,C3 the
solutions to a cubic, quadratic, or linear equation
are determined. That solution for which YM1 ≤ YR
≤ YM2 is used.

Cubic equation: \( x = C0 + C1 \cdot y + C2 \cdot y^2 + C3 \cdot y^3 \)
ROUTINE: REØRSUB

AUTHOR: Kandace K. Yagi

DATE: August 1974

PURPOSE: Reorder a subset matrix.

USAGE: CALL REØRSUB (INSUB,ØUTSUB,ÇØRR,N)

PARAMETERS:

INPUT

INSUB - Old subset matrix
ÇØRR - Sorting correspondence where ÇØRK(J)=J means that new element J is the same as old element I
N - Number of elements

OUTPUT

ØUTSUB - Sorted subset matrix

COMMON: None

SUBkROUTINES: SHIFT

LANGUAGE: FORTRAN
ROUTINE: SCAMP4

AUTHOR: G. W. Erwin, Jr.

DATE: November 1962

PURPOSE: Fit a chain of cubic equations through a set of points

USAGE: DIMENSION X(N),Y(N),C(4,K) or C(7,K) where K>N-1
CALL SCAMP4(X,Y,N,NDA,NDB,DA,DB,C,S,M)

PARAMETERS: IN PUT
X - The array of x-coordinates
Y - The array of y-coordinates
N - The number of given points
NDA - The order (first or second) of the derivative at X(1); input as a negative integer if the derivative is to be computed by SCAMP4
NDB - The order of the derivative at X(N)
DA - The value of the derivative at X(1); not used or changed if NDA < 0
DB - The value of the derivative at X(N)
M=12 - The cubic coefficients are to be stored in a four by (n-1) array
M=12 - The cubic coefficients are to be stored in a singly subscripted array according to the (2D) composite curve format

OUTPUT
C - The array of cubic coefficients
S - The array of derivatives y(i) at the given x(i)
M - Error return:
  =0 success
  =1 implies error return from CMCU
  M large implies error return K on jth cubic from CUBIC
  M=100+J*K implies error return K on jth cubic from CUBIC
  =-1 implies N<2

COMMON: None

SUBROUTINES: CMUCU, CUBIC2, DERIV1, DERIV2

LANGUAGE: FORTRAN

1001.78
ROUTINE: SCREW

AUTHOR: Unknown

DATE: Unknown

PURPOSE: Print a graphical display on the output file to indicate the status of execution.

USAGE: CALL SCREW

PARAMETERS: None

COMMON: None

SUBROUTINES: None

LANGUAGE: FORTRAN
ROUTINE: SHELL

AUTHOR: Unknown

DATE: May 1967

PURPOSE: To reorder an array of numbers in ascending order.

USAGE: DIMENSION X(N), K(N)
       CALL SHELL(X, K, N)

PARAMETERS: I N P U T

N - The length of the arrays X and K

INPUT/OUTPUT

X - The array which is reordered by the routine

O U T P U T

K - An integer array of size N. K(I) contains the original position of new element X(I)

COMMON: None

SUBROUTINES: None

LANGUAGE: FORTRAN
ROUTINE: SHELLX

AUTHOR: Unknown

DATE: May 1967

PURPOSE: To reorder the elements of an array Y according to an index array K such that \( Y(K(I)) \) is moved to position \( Y(I) \).

USAGE: DIMENSION Y(N), K(N), DUM(N)
CALL SHELLX(Y, K, N, DUM)

PARAMETERS:

**INPUT**

K - The index array
DUM - An array used for intermediate storage
N - The length of arrays Y, K and DUM

**INPUT/OUTPUT**

Y - The array which is reordered by the routine

COMMON: None

SUBROUTINES: None

LANGUAGE: FORTRAN
ROUTINE: SMASK

AUTHOR: W. J. Erickson

DATE: October 1974

PURPOSE: First mask, then shift every entry in an array.

USAGE: CALL SMASK (MAT, MATDIM, ISHIFT, MASK)

PARAMETERS: INPUT

MAT - Array to be modified
MATDIM - Array dimension
ISHIFT - Number of bits to left shift
MASK - Mask to use prior to shifting

OUTPUT

MAT - Array with each word masked and shifted

COMMON: None

SUBROUTINES: None

LANGUAGE: COMPASS

DISCUSSION: Useful for extracting packed data from an array.
ROUTINES:  SØERD
            SØES01 - SØES05

AUTHOR:     G. von Limbach

DATE:       August 1974

PURPOSE:    SØERD and its subroutines SØES01 through SØES05, a
general sort package for element data, sort
variable size blocks of data and the associated
index table using a correspondence table.

USAGE:      COMMON/SØRTPAR/IPAR(40)
            CALL SØERD

COMMON:     COMMON/SØRTPAR/IPAR(40)
            IPAR is initialized by the calling program with
            file names, index names, and SHIFT and INCR
            arguments for input and output data. For precise
            current definition of contents of IPAR see comments
            in SØERD.

SUBROUTINES: ESØRT1, MØVSTG, INCK, SHIFT, PÆTEDIT

LANGUAGE:   SØERD - SNARK
            SØES01 - SØES05 - FORTRAN

DISCUSSION: SØERD clears blank common and adds its own files.
            Scratch files will be dropped and any files added
            by SØERD will be deleted. Sorting of index tables
            is done by ESØRT1 and blocks of data are moved
            by MØVSTG. The input index table contains packed
            block numbers, row numbers and data size numbers
            in input order. The input data blocks may contain
            data not referenced in the index table. The
            correspondence table is a list of the output
            positions, designated in the input order. The
            output will be in increasing order, but need not
            be sequential.
ROUTINE:   STAK

AUTHOR:     F. P. Gray

DATE:       June 1972

PURPOSE:    This subroutine interrogates a matrix index name and counts the number of asterisks (*) present. A test index and masking index are also formed.

USAGE:      CALL STAK (INDEX, ITEST, IMSK, ISTAR)

PARAMETERS: INPU T
INDEX      - 7 character index name, left adjusted, zero fill

O U T P U T
ITEST      - 7 character test index, left adjusted, zero fill
IMSK       - 7 character test index, left adjusted, zero fill
ISTAR      - Count of stars in index

COMMON:     None

SUBROUTINE: None

LANGUAGE:   FORTRAN

DISCUSSION: The test index is formed by converting the stars (*) in the index name to zeros.
The masking index is formed from the octal word 77777777777777000000 by replacing the sevens by zeros in the locations corresponding to the stars (*) in the index name.
**ROUTINE:**  TRANS

**AUTHORS:**  S. Andreassen
S. Wahlstrom

**DATE:**  January 1969

**PURPOSE:**  Establish 3x3 orthogonal coordinate transformation matrix between a global and a local cartesian rectangular coordinate system.

**USAGE:**
- DIMENSION T(3,3),DX(3),DYZ(3)
- CALL TRANS(T,DX,DYZ,M,S)

**PARAMETERS: INPUT**
- DX  - Global coordinates of local x axis
- DYZ - Global coordinates of a vector in local xy or xz plane
- M   - <0 if DYZ in xz plane
=0 if yz orientation is arbitrary
>0 if DYZ in xy plane

**OUTPUT**
- T  - Transformation matrix such that V (local) = TV (global)
- S  - >0 length of DX
-1 if DX is shorter than 10^-15
-2 if DYZ is parallel to DX

**COMMON:**  None

**SUBROUTINES:**  None

**LANGUAGE:**  FORTRAN

**DISCUSSION:**  First, the x-axis is obtained by normalization of DX; then, the normalized cross product of DX and DYZ defines the second axis (either y or z depending on M). Finally, the third axis is obtained as a cross product of the first two. If M=0, the last two rows of T are set to zero.
ROUTINE:     VECPRØD

AUTHOR:      S. Wahlstrom

DATE:        April 1972

PURPOSE:     Compute the vector (cross) product

USAGE:       DIMENSION A(3), B(3), C(3)
              CALL VECPRØD (A, B, C, D)

PARAMETERS:

INPUT

B - First factor vector
C - Second factor vector

OUTPUT

A - Result vector - A = (B) X (C)
D - Length of A

COMMON:      None

SUBROUTINES: None

LANGUAGE:    FORTRAN

DISCUSSION:  The equations used are:

A(1) = B(2) C(3) - B(3) C(2)
A(2) = B(3) C(1) - B(1) C(3)
A(3) = B(1) C(2) - B(2) C(1)
D   = SQRT(A(1)^2 + A(2)^2 + A(3)^2)
ROUTINE: VTMEI

AUTHORS: H. Schmeising
         C. Berner

DATE: August 1969

PURPOSE: Compute the product vector of either:
1. A matrix stored by columns, post multiplied by a column vector, or
2. A matrix stored by rows, pre-multiplied by a row vector

USAGE:
DIMENSION V(L),R(M)
DIMENSION A(M,K) where K ≥ L for 1.
DIMENSION A(K,M) where K ≥ L for 2.
CALL VTMEI(V,A,N,L,M,R)

PARAMETERS:

INPUT

V - Factor vector
A - Factor matrix
N - Column to column skip factor for 1.
     Row to row skip factor for 2.
L - Dimension of vector
M - Column dimension of matrix for 1.
     Row dimension of matrix for 2.

OUTPUT

k - Result vector

COMMON: None

SUBROUTINES: None

LANGUAGE: COMPASS

DISCUSSION: Time = 40 + 4.6(M/2-1) + 1.8((M-L)/2-1) microseconds
Routine: VTMVI

Authors: H. Schmeising
         C. Berner

Date: August 1969

Purpose: Compute the product vector of either:
         1. A matrix stored by rows, post multiplied by a
column vector, or
         2. A matrix stored by columns, pre-multiplied by
a row vector

Usage:
Dimensions: V(L), R(M)
            A(M,K) where K ≥ L for 1.
            A(K,M) where K ≥ L for 2.
    Call: VTMVI(V, A, N, L, M, R)

Parameters: Input
            V - Factor vector
            A - Factor matrix
            N - Row to row skip factor for 1.
                Column to column skip factor for 2.
            L - Dimension of vector
            M - Row dimension of matrix for 1.
                Column dimension of matrix for 2.

Output
        R - Result vector

Common: None

Subroutines: None

Language: COMPASS

Discussion: Time = 40 + 4.6(M/2-1) + 1.8((M-L)/2-1) microseconds
ROUTINE: VTMVIA

AUTHOR: H. Hansteen

DATE: August 1969

PURPOSE: Compute the product vector of either:

1. A matrix stored by rows, post-multiplied by a column vector, or
2. A matrix stored by columns, pre-multiplied by a row vector

and add it to the existing contents of the result vector.

USAGE:

DIMENSION V(L), R(M)
DIMENSION A(M,K) where K ≥ L for 1.
DIMENSION A(K,M) where K ≥ L for 2.
CALL VTMV1(V,A,N,L,M,R)

PARAMETERS:

INPUT

V - Factor vector
A - Factor matrix
N - Row to row skip factor for 1.
   Column to column skip factor for 2.
L - Dimension of vector
M - Row dimension of matrix for 1.
   Column dimension of matrix for 2.

OUTPUT

K - Result vector

COMMON: None

SUBROUTINES: None

LANGUAGE: COMPASS

DISCUSSION: This routine is identical to VTMV1, except for its accumulation feature.
ROUTINE: WGRAD

AUTHOR: C. Mounier

DATE: October 1975

PURPOSE: To write data records on file GRAFSQ2 (second file in common block /FILE99/)

USAGE: CALL WGRAD(KMD,X,Y,Z,IBFR,LKDE,XL)

PARAMETERS:

**INPUT**

KMD - Input code for data record
   = 1 directs data in current call to be written to GRAFSQ2 with more data to follow.
   = 3 indicates that this is the last call to the routine for the current display.

x - Array of X coordinates to be plotted.

y - Array of Y coordinates to be plotted

z - Array of Z coordinates to be plotted.

IBFR(1) - Curve plotting code (other than contour plots)
   = 1 solid lines
   = 2 points
   = 3 dashed lines (dash length = 0.1 inch)
   = 4 solid lines and symbol at points symbol denoted by value of IBFR(2)
   = 5 dashed lines and symbol at points
   = 6 symbols (at points)
   = 8 dashed lines - length specified by the user in IBFR(4).

IBFR(2) - Plot symbol code
   = 1HA thru 1H2 and 1H1 thru 1H9 results in the specified character being plotted as the symbol
   = 1 thru 9 results in the following 9 symbols being plotted, respectively

```
\[ \begin{array}{cccccccc}
\n\downarrow & \circ & \rightarrow & \downarrow & \bigcirc & \rightarrow & \bigcirc & \rightarrow \\
1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9
\end{array} \]
```
IEFk(3) - Plot symbol code for user-specified boundary points on a contour plot only
- 1 thru 9 results in the above 9 symbols being plotted, respectively.

IBFR(4) - User specified dash length in 0.1 inch units
(IBFk(k)=10 implies 0.1 inch dash length)

IBFR(5) - Skip factor for points in the X,Y,Z arrays.
- 1 implies all points
- n implies point Nos. 1, 1+n, 1+2n, ...

IBFR(7) - Number of trace types (NT) per record
NT ≤ 10

IBFR(8) - Number of data points defining first trace type (≤ 200)

IBFk(7+NT) - Number of data points defining NT-th trace type.

IBFR(8+NT) - Number of curves to plot for first trace type, each consisting of IBFR(8) points.

IBFR(7+2*NT) - Number of curves to plot for NT-th trace type, each consisting of IBFk(7+NT) points.

LWDE - Plot labelling code
- 0 labelling not required
- 1 plot user-defined plot labels (see XL)
- 2 plot program-generated numeric labels. (See XL)

XL - The following data required if LWDE = 1
XL(1) = Number of labels N (≤ 100)
XL(2) thru XL(4) - X,Y,Z positions of the first label.
XL(3N-1) thru XL(3N+1) - X,Y,Z positions of the N-th label.
XL(3N+2) = First label (Holoth ≤ 10 characters)
XL(4N+1) = N-th label (Holoth ≤ 10 characters)

The following data required if LWDE = 2.
XL(1) thru XL(3) - X, Y, Z offsets for labels in user units.

1001.91
XL(5) - first label
XL(5) - increment for successive labels
XL(6) - first point to be labelled for a given curve.
XL(7) - skip factor for points on curves
XL(8) - first point to be labelled for a given curve.
XL(9) - skip factor for curves
XL(10) - number of points to be labelled per curve.

COMMON: COMMON/FIL99/ - ATLAS system common block

SUBROUTINES: LBLBUF,PCKTRC,PCKXYZ,SPTS

LANGUAGE: FORTRAN

DISCUSSION: Subroutines WGRAH, WGRAD and WGRAT together formulate interfacing software for the ATLAS graphics capability. Using these routines the user may define plots that may be displayed interactively or may be plotted offline. All features of the ATLAS interactive graphics capability are applicable to these user-defined plots. The mode of usage is as follows:

File Buffers:

DIMENSION BUF1(600),BUF2(600),BUF3(117)
Arrays for WGRAH routine (Maximum dimensions)
DIMENSION IHD(29),XHD(22),CL(99)
Dimension of CL=number of contour levels specified.
CL may be a simple variable for other types of plots
DIMENSION X(1000),Y(1000),Z(1000),ISFR(27),XL(401)
Dimensions of x,y,z = the maximum number of points to be displayed per call to WGRAD.
Dimension of XL = (4*N+1) where N is the number of labels to be displayed with LKODE=1
Dimension of XL = 10. IF LKODE = 2,
XL may be a simple variable if no labels are to be displayed.
DIMENSION ITXT(90),NCH(10),CS(10),PØS(10,3),
NWS(10),ANG{10}
Dimension of ITXT = number of characters to be displayed.
Dimension of NCH,CS,NWS and ANG = Number of set points (NSP)
Dimension of PØS = (NSP,2) for 2-D data
= (NSP,3) for 3-D data

Open files
CALL FILEADD(GRAFSQ1,BUF1,600,0,0,IRP)

1001.92
CALL FILEADD (GRAFSQ2, BUF2, 000, 1, 0, IRR)
CALL FILEADD (DIAGFIL, BUF3, 117, 1, 0, IRR)
REWIND GRAFSQ1
REWIND GRAFSQ2
User code to generate arrays for routines WGRAH, WGRAD and WGRAT
CALL WGRAH (IH, XH, CL)
CALL WGRAD (KDD, X, Y, FB, LKODE, XL)
CALL WGRAT (KDD, ITX, NSP, NCH, CS, PS, NWS, ANG)
Return files
CALL FETDEL (GRAFSQ1, IRR)
CALL FETDEL (GRAFSQ2, IRR)
CALL FETDEL (DIAGFIL, IRR)
Execute GRAPHICS module, using only the OFFLINE parameter. This parameter is not required if interactive displays only are required
EXECUTE GRAPHICS (OFFLINE = )
ROUTINE: WGRAH

AUTHOR: C. Kounier

DATE: October 1975

PURPOSE: To write a header record on the GRAPSO1 (first file in common block /FILE99/) 

USAGE: CALL WGRAH(IHD,XHD,CL)

PARAMETERS:

INPUT

Array IHD
IHD(1) - Holerith blank-filled plot-group identifier
IHD(2) thru IHD(4) - Holerith blank-filled plot identifier.
IHD(5) - Number of title words for titling the axes for x-y graphs or for titling the display for orthographic, and contour plots. (≤ 4)
IHD(6) - Graph format code:
= 0, do not display grid
= 1, draw axes with tick marks.
= 2, draw fall grid.
IHD(7) - Number of grid divisions along X axis. It set to zero, the program will automatically generate suitable divisions.
IHD(8) - Similar to IHD(7), for Y axis.
IHD(9) - Header code:
= 0, one header record for a display
= 1, multiple header records for a display. This feature is used for obtaining multiple plots on a single frame. Applicable only for graphs and contour plots.
IHD(10) - Plot type code
= 1, X-Y graph
= 2, orthographic projection
= 3, contour using rectangular boundary
= 4, perspective
= 5, contour using user-specified boundary
IHD(11) - Grid code
   = 0, linear X and Y
   = 1, logarithmic X, linear Y
   = 2, linear X, logarithmic Y
   = 3, logarithmic X, logarithmic Y
   = 4, polar grid with radial axis
   = 5, polar grid with logarithmic radial axis.

IHD(12) - Text option code
   = 0, subroutine WGRAT will not be called
   = 1, subroutine WGRAT will be called.

IHD(13) - Number of divisions along each side of
   the rectangular boundary for a contour plot.

IHD(14) - Number of contour levels (≤ 99)

IHD(15) thru IHD(14+4*IHD(5))
   X,Y plot titles or orthographic and
   contour display titles.

IHD(15+4*IHD(5))
   Order of rotation about X axis.

IHD(16+4*IHD(5))
   Order of rotation about Y axis.

IHD(17+4*IHD(5))
   Order of rotation about Z axis.
   Each of the above 3 variables may be
   assigned one of the numbers 1, 2 or 3,
   and are meaningful only for orthographic
   projections.

Array XHD

XHD(1) - Horizontal plot size for offline plots

XHD(2) - Vertical plot size for offline plots

XHD(3) - Number of boundary points specified if
   user-specified boundary option is used
   for contour plots.

XHD(4) - Rotation angle about X axis

XHD(5) - Rotation angle about Y axis

XHD(6) - Rotation angle about Z axis

XHD(4) thru XHD(6) are meaningful only for
   orthographic projections.

XHD(7) - X coordinate of eyepoint

XHD(8) - Y coordinate of eyepoint

XHD(9) - Z coordinate of eyepoint

XHD(10) - X coordinate of center of interest

XHD(11) - Y coordinate of center of interest

XHD(12) - Z coordinate of center of interest

XHD(7) thru XHD(12) are meaningful only for
   perspective plots
XHD(13) - Code for displaying the user axis orientation and scales for orthographic plots
  = 0, display orientation and scales
  ≠ 0, do not display the above

XHD(14) - not used

XHD(15) - Code for size of labelling characters
  = 0, size = 0.1067" - default
  = 1., size = .25"
  = 2., size = .125"
  = 3., size = .1067"
  = 4., size = .0625"
  = floating point number indicating size in inches.

CL(1) thru CL(IHD(14)) -
  Contour level values CL can be a single dummy variable if the plot type is not contour.

XHD(16) - Scale value for scaling orthographic projections

XHD(17) - Maximum X value for subject space
XHD(18) - Maximum Y value for subject space
XHD(19) - Maximum Z value for subject space
XHD(20) - Minimum X value for subject space
XHD(21) - Minimum Y value for subject space
XHD(22) - Minimum Z value for subject space

CL(4) thru CL(1H(14))
  Contour level values CL may be a dummy variable if IHD(14) = 0 i.e. the plot is not a contour plot.

COMMON: COMMON/FILE99/ - ATLAS system common block

SUBROUTINES: None

LANGUAGE: FORTRAN

DISCUSSION: See WGRAD
ROUTINE:               WGRAT
AUTHOR:                C. Mounier
DATE:                 October 1975
PURPOSE:               To write special annotation data records.
USAGE:                CALL WGRAT(KRD,ITXT,NSP,NCH,CS,POS,NWS,ANG)
PARAMETERS:            INPUT

KRD             - Input code for data record
= ± 1, directs data in current call to
be written to GRAFSQ2 with more
data to follow
= ± 3, indicates that this is the last
call to the routine for the
current display. For the above
options + indicates Tektronix-drawn characters, - indicates
vector-drawn character.

ITXT             - Array of annotation information (≤ 96
words)

NSP             - Number of set points (locations to
commence a string of characters)

NCH(1)          - Number of characters to be displayed at
first set point.

NCH(NSP)        - Same for NSP-th set point

CS(1)           - Character size in inches for first set
point (required only if KRD < 0)

CS(NSP)         - Same for NSP-th set point
W(1,l) thru P(1,3) - Subject space coordinates for first set point. (X, Y, Z)
POS(NSP,1) thru POS(NSP,3) - Same for NSP-th set point

Only X and Y coordinates required for 2 dimensional displays.

NCT(1) - Number of characters to be displayed at first set point.
NCT(NSP) - Same for NSP-th set point

The characters are stored contiguously in the array ITXT.

ANG(1) - Orientation angle in degrees, measured counterclockwise from horizontal direction for the first set point (required only if KOD < 0)
ANG(NSP) - Same for NSP-th set point.

COMMON: COMMON/FILE99/ - AILAS system common block

SUBROUTINES: PCKTXT

LANGUAGE: FORTRAN

DISCUSSION: See WGRAD
ROUTINE: ZEROCOL

AUTHOR: M. C. Redman

DATE: January 1973

PURPOSE: To initialize specified rows and columns to zero.

USAGE: DIMENSION Z(NROWZ,NL),DZ1(NROWZ,NL),DZ2(NROWZ,NL)
CALL ZEROCOL (M,NF,NL,Z,NROWZ,INDD,DZ1,DZ2)

PARAMETERS:

INPUT

M - Number of rows to zero out
NF - Starting column to zero out
NL - Last column to zero out
NROWZ - Row dimension size of Z,DZ1 and DZ2
INDD - Indicator for zeroing out DZ1 and DZ2
  =0, Zero out only Z
  =1, Zero out only Z and DZ1
  =2, Zero out only Z and DZ2
  =3, Zero out only Z,DZ1 and DZ2

OUTPUT

Z,DZ1,DZ2 Matrices with submatrices zeroed out

COMMON: None

SUBROUTINE: None

LANGUAGE: FORTRAN

DISCUSSION: The columns NF to NL for the first M rows are
initialized to zero for matrices indicated by INDD indicator.
ROUTINE: ZEROUT

AUTHOR: O. L. Anderson

DATE: Unknown

PURPOSE: Set the contents of a block of core to zero.

USAGE: CALL ZEROUT(FIRST,LAST)

PARAMETERS: INPUT
FIRST - Address of first word of block
LAST - Address of last word of block

COMMON: None

SUBROUTINES: None

LANGUAGE: COMPASS

DISCUSSION: This routine is the same as WQZERØ, part of the SNARK package.
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AUTHOR:        Stig Wahlstrom
DATE:          July 1975
PURPOSE:       Generate a stiffness data set from a subset of an existing set.
USAGE:         CALL CUTNE(SET,NEWSET,NØDSET,DATAPIL,KSFSIZE,IRR)
PARAMETERS:    INPUT
SET            Existing set number
NEWSET        New set number
NØDSET        Nodal subset number
ELEMSET       Element subset number
DATAPIL       File name (use DATAKNF)
KSFSIZE       KSF block size in NEWSET

OUTPUT

COMMON:       IRR        - LE 0 successful
               1 SET not available
               2 NEWSET exists already
               3 NØDSET not available
               4 ELEMSET not available
               5 NØDSET and ELEMSET not compatible

SUBROUTINES:  CUT1,CUT2,CUT3,CUT4,CUT5,INCR

LANGUAGE:      SNARK
ROUTINE: DESCØNF

AUTHOR: F. D. Nelson

DATE: April 1976

PURPOSE: Scan the minimum/maximum margins of safety array and check for convergence on element variables.

USAGE: SNARK CALL DESCØNF(DATAMIN,=NØLC,=IØPT1)

PARAMETERS: INPUT

DATAMIN - Minimum & maximum margins of safety matrix position

NØLC - Number of loadcases in current stage

BLGCYCL - First design cycle in a do loop range

ENDCYCL - Last design cycle in a do loop range

CURCYCL - Current design cycle in a do loop series

CONVERG - Array containing the users convergence constraint values. Cells 1 thru 13 are for element types 1 thru 13.

ISET - Data set number

ISTAGE - BC stage number

IPØS - Matrix position offset

INPUT/OUTPUT

IØPT1 - Element convergence flag. Initialized to 1 by calling routine. Set to zero by DESCØNF if element convergence is successful.

COMMON: COMMON/USERCOMMON/BEFCYCL,ENDCYCL,CURCYCL,
CONVERG(17), ISET, ISTAGE, IPØS

INTEGER DATAMIN

SUBROUTINES: None

LANGUAGE: FORTRAN
ROUTINE: DESCNS

AUTHOR: F. D. Nelson

DATE: April 1976

PURPOSE: Check for user specified convergence options. Any specified option(s) will be tested for completion.

USAGE: CALL DESCNS

COMMON: COMMON/USERCOMMON/BEGCYCL, ENDCYCL, CURCYCL, CONVERG(17), ISET, ISTAGE, IP0S

PARAMETERS: I N P U T

BEGCYCL - First design cycle in a do loop range

CONVERG - Array containing the user convergence constraint options. Cells 1 thru 13 are for element types 1 thru 13. Cell 14 is the total weight change between consecutive cycles. Cell 15 is for ratios of weight change to total weight. Cell 16 is convergence summary print flag (=0 skip print; *0 - print summary). Cell 17 is the DESCNS execution flag (=0 - test cells 1 thru 15; <0 - convergence terminated; =1 - convergence not required, cells 1 thru 15 are zero).

ISET - Data set number

ISTAGE - BC stage number

IP0S - Matrix position offset. Local position is set to IP0S * 1.

INPUT/OUTPUT

ENDCYCL - Last design cycle in a do loop range. Set to zero by DESCNS if error detected.

CURCYCL - Current design cycle in a do loop series. Set to zero by DESCNS if error detected. Set to ENDCYCL if convergence constraints satisfied.
SUBROUTINES: DESC4NF, FILEADD, 1PRREC, SHIFT

LANGUAGE: SNARK, FORTRAN

DISCUSSION: DESC4NS provides the user with the following convergence options:

1. Maximum allowable changes for each selected element type
2. Maximum change in total weight for two consecutive cycles
3. Maximum ratio of change in weight to total weight

Convergence constraint values must be stored by the user's control program in common block USERCON, array CONVERG. DESC4NS should be called for initialization after READ INPUT and at the end of each design execution cycle. Each call to DESC4NS must be coupled with a preceding EXECUTE MASS (PROCEDURE = n) statement.
ROUTINE:  EXPFLEX

AUTHOR:  F. P. Gray

DATE:  June 1974

PURPOSE:  This subroutine expands a symmetric matrix to a full N*N matrix.

USAGE:  CALL EXPFLEX (NTMP,NR,NPS,N)

PARAMETERS:  I N P U T

NTMP(NR)  -  A user matrix partition stored in lower triangular format.
NR  -  Row dimension of NTMP
N  -  Row dimension of NPS

O U T P U T

NPS(N,N)  -  Expanded matrix

COMMON:  None

SUBROUTINES:  None

LANGUAGE:  FORTRAN
ROUTINE:        FLEXFIL

AUTHOR:        F. P. Gray

DATE:          May 1973

PURPOSE:       This routine sets up the flexibility matrix data file of the ATLAS-FLEXSTAB interface.

USAGE:         CALL FLEXFIL(INDEX)

PARAMETERS:

      INPUT

INDEX  - Flexibility matrix index name (H or L format)
FXXX000 - Flexibility matrix

      OUTPUT

The flexibility matrix file (unblocked)
The flex matrix is written onto file SAVESSF as N records - one row per record.

COMMON:

/KERRJR/
/KQBUFF/
/KQRNMD/
/MATTAB/

SUBROUTINES:  EXPFLEX, GMLKUP, INCRB

LANGUAGE:      FORTRAN, SNARK

FILE USAGE:    MULTRNF
                SAVESSF

DISCUSSION:

WARNING - This subroutine accesses data in blank common by direct calls to SNARK support routines. Modifications may be required for new versions of SNARK.

SNARK subroutines called - LQ11

SNARK arrays used    - KQDATA
ROUTINE: GCSGEOM

AUTHOR: K. K. Yagi

DATE: July 1976

PURPOSE: To convert the GCS surface external storage into matrices on DATARNF for the GCS-ATLAS interface.

USAGE: CALL GCSGEOM(LFIL, ID)

PARAMETERS: I N P U T

LFIL - File on which the GCS surface external storage is stored.
ID - id name of the geometry component to be defined.

COMMON: None

SUBROUTINES: FILEADD, GCSRD, IPRREC, INCR

LANGUAGE: FORTRAN

FILE USAGE: DATARNF

DISCUSSION: This routine is entered using the SNARK language for matrix manipulation.

GCSGEOM checks DATARNF to see if this is the first geometry component to be defined or if there are other geometry definitions. It then creates or modifies matrices accordingly.
ROUTINE:    KSATAT

AUTHOR:      R. L. Dreisbach

DATE:        February 1976

PURPOSE:     Interface SAMECS-generated (see reference below) reduced stiffness matrices to ATLAS for subsequent ATLAS analyses. The $C_{\text{EIP}}$ 1 matrix data from a $S_{\text{OLPAC}}$ format file are read from an ATLAS restart file and output on file $M_{\text{ULTRNF}}$ of ATLAS as a User Matrix.

USAGE:       CALL KSATAT(NIF,NSTR,IRR)

PARAMETERS:  

INPUT

NIF         - Input file positioned properly at $S_{\text{OLPAC}}$ matrix. Must be one of the ATLAS restart files (e.g. SAVESSF).
NSTR        - Substructure number, if the output matrix is to be used as such. Otherwise, a number in the range 0 thru 999 to be used to identify the output matrix $K_{\text{REDXXX}}$.

OUTPUT

IRR         - Error indicator.  
0 = No errors
1 = Error encountered
KREDXXX     - Stiffness matrix on $M_{\text{ULTRNF}}$ file. XXX is input as NSTR.

COMMON:     None

SUBROUTINES: None

LANGUAGE:    FORTRAN

DISCUSSION:  The output matrix on the ATLAS file $M_{\text{ULTRNF}}$ is identified as a SET/STAGE reduced stiffness matrix or as a lowest-level substructure reduced stiffness matrix. This matrix can be used in subsequent ATLAS analyses provided that the following ATLAS input data are also provided.
1. Nodal data containing at least those nodes associated with the stiffness matrix.

2. Stiffness elements providing dummy stiffnesses for at least the retained kinematic freedoms of the matrix. SCALAR elements are most convenient to effect these dummy stiffnesses.

3. Boundary condition data which identify the retained freedoms in the order associated with the matrix.

4. Other ATLAS data such as Loads, Mass, etc. to be associated with the retained freedoms.

ROUTINE: LRCGEOM

AUTHOR: G. N. Bates

DATE: December 1975

PURPOSE: To convert data intended for the NASA-LRC Airplane Configuration Program to ATLAS Geometry data.

USAGE: CALL LRCGEOM(IREAD,IWRITE,IERR)

PARAMETERS:

\textbf{INPUT}

\begin{itemize}
  \item IREAD - User defined file which contains the NASA-LRC data
  \item IWRITE - User defined file which will receive the ATLAS Geometry data
  \item IERR - Error counter
    \begin{itemize}
      \item =0, No errors
      \item \#0, Error contained on file IWRITE
    \end{itemize}
\end{itemize}

COMMON: None

SUBROUTINES: None

LANGUAGE: FORTRAN

DISCUSSION: NASA-LRC data is read from file IREAD, converted to ATLAS Geometry data and written to file IWRITE for further use by ATLAS.
ROUTINE: MASSFIL

AUTHOR: F. P. Gray

DATE: May 1973

PURPOSE: This routine sets up the mass/geometry data file of
the ATLAS-FLEXSTAB interface.

USAGE: CALL MASSFIL(INDEX, NSET, NSTAGE)

PARAMETERS:

INPUT

INDEX - Mass matrix index name (H or L format)
NSET - Data set number
NSTAGE - Stage number
KNAVALTX - Nodal data matrix
KNC100X - Nodal correspondence table
KRFV0XX - Retained freedom vector
MDCXXXX - Mass matrix

Card Input: Reference 1-1

OUTPUT

The FLEXSTAB mass/geometry file (unlocked)

SLENDER BODY RECORD

<table>
<thead>
<tr>
<th>WORD</th>
<th>ITEM</th>
<th>FORMAT</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>YB</td>
<td>Floating</td>
</tr>
<tr>
<td>2</td>
<td>ZB</td>
<td></td>
</tr>
<tr>
<td>3</td>
<td>SYMM</td>
<td>Integer</td>
</tr>
<tr>
<td>4</td>
<td>ASYM</td>
<td></td>
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<td>5</td>
<td>CÎDE</td>
<td></td>
</tr>
<tr>
<td>6</td>
<td>NN</td>
<td></td>
</tr>
<tr>
<td>7</td>
<td>XN1</td>
<td></td>
</tr>
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<td>8</td>
<td>XN2</td>
<td></td>
</tr>
<tr>
<td></td>
<td>node coordinate</td>
<td>Floating</td>
</tr>
<tr>
<td></td>
<td>(NN words)</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>7+NN</td>
<td>M1N</td>
<td></td>
</tr>
<tr>
<td>8+NN</td>
<td>M2N</td>
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<td></td>
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<td></td>
</tr>
<tr>
<td></td>
<td>(NN words)</td>
<td></td>
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<tr>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>7+2*NN</td>
<td>NDØF</td>
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</tr>
<tr>
<td>8+2*NN</td>
<td>X</td>
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</tr>
<tr>
<td>9+2*NN</td>
<td>Y</td>
<td>1HY or blank</td>
</tr>
<tr>
<td>10+2*NN</td>
<td>Z</td>
<td>1HZ or blank</td>
</tr>
</tbody>
</table>

1002.12
THIN BODY RECORD

<table>
<thead>
<tr>
<th>WORD</th>
<th>ITEM</th>
<th>FORMAT</th>
</tr>
</thead>
<tbody>
<tr>
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</tr>
<tr>
<td>2</td>
<td>YG</td>
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<td>3</td>
<td>ZG</td>
<td>&quot;</td>
</tr>
<tr>
<td>4</td>
<td>T</td>
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<tr>
<td>5</td>
<td>SYMM</td>
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<td>7</td>
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<td>8</td>
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<td>&quot;</td>
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<tr>
<td>9</td>
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<td>11</td>
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<td>&quot;</td>
</tr>
<tr>
<td>12</td>
<td>XN2</td>
<td>&quot;</td>
</tr>
<tr>
<td>13</td>
<td>YN2</td>
<td>node coordinates (2*NN words)</td>
</tr>
<tr>
<td>10+2*NN</td>
<td>MN1</td>
<td>mass at node (NN words)</td>
</tr>
<tr>
<td>11+2*NN</td>
<td>MN2</td>
<td>&quot;</td>
</tr>
<tr>
<td>10+3*NN</td>
<td>N1</td>
<td>nodes and assoc body for each panel corner point (8*NP words)</td>
</tr>
<tr>
<td>11+3<em>NN+3</em>NP</td>
<td>NDGF</td>
<td>Integer</td>
</tr>
<tr>
<td>12+3<em>NN+8</em>NP</td>
<td>X</td>
<td>1HX or blank</td>
</tr>
<tr>
<td>13+3<em>NN+8</em>NP</td>
<td>Y</td>
<td>1HY or blank</td>
</tr>
<tr>
<td>14+3<em>NN+8</em>NP</td>
<td>Z</td>
<td>1HZ or blank</td>
</tr>
</tbody>
</table>

An end-of-file mark concludes the mass/geometry data.

COMMON: /KERROR/ /CNPARS/ /KBUFP/ /KRNDF/
SUBROUTINES: SETUP, LØDAREC, INCRB

LANGUAGE: FORTRAN, SNARK

FILE USAGE: DATARNF
MASSRFN
SAVESSF

WARNING - This subroutine accesses data in blank common by direct calls to SNARK support routines. Modifications may be required for new versions of SNARK.

SNARK subroutines called - LQ11

SNARK arrays used - VQDATA
NQDATA
ROUTINE: SETUP

AUTHOR: F. P. Gray

DATE: May 1973

PURPOSE: This routine sets up the geometric data for the FLEXSTAB mass/geometry file.

USAGE: CALL SETUP(KNOD, KNCT, MASS, NJUT, KR, MR, MRW, NNODE, ID, NRFV)

PARAMETERS: INPUT

KNOD(X,X) - Nodal data matrix
KNCT(X) - Nodal correspondence table
MASS(X,X) - Mass matrix
KR - Row dimension of KNOD
MR - Row dimension of MASS
MRW - Pointer to mass matrix terms for the body
NNODE - Number of retained nodes for the body
ID - Body type indicator
NRFV - Retained freedom vector

OUTPUT

NJUT(X) - Geometric data

COMMON /KERROR/

SUBROUTINES: NCUIR

LANGUAGE: FORTRAN
ROUTINE: STREFU

AUTHOR: F. P. Gray

DATE: June 1973

PURPOSE: This routine reads a FLEXSTAB net loads file and sets up the ATLAS nodal loads matrices.

USAGE: CALL STREFIL (NCASES)

PARAMETERS:

INPUT

The FLEXSTAB net loads file (unblocked)

NCASES - The number of load cases (integer)

NOTE: The number of load cases represents the number of input files, the number of symmetric cases, or the number of antisymmetric cases, whichever is largest.

OUTPUT

QSYMXX - Symmetric nodal loads matrix
QASYMXX - Antisymmetric nodal loads matrix

NOTE: The load case numbers will be assigned sequentially beginning with the first input file.

COMMON: /KERROR/
/KQBUFP/
/KQRNDF/

SUBROUTINES: None

LANGUAGE: FORTRAN, SNARK

FILE USAGE: DATARNF SAVESSSF
DISCUSSION: WARNING - This subroutine accesses data in blank common by direct calls to SNARK support routines. Modifications may be required for new versions of SNARK.

SNARK subroutines called - LQ11
SNARK arrays used - VQDATA KQDATA
ROUTINE: VAMAT

AUTHOR: K. K. Helmut
        A. Tornallyay
        F. P. Gray

DATE: December 1976

PURPOSE: Calculate shear, moment, and torsion along a wing, body, and horizontal tail from a given set of panel airloads and panel weight (symmetric conditions only)

USAGE: Reference 1-1

PARAMETERS: I N P U T

The SDSS tape from FLEXSTAB - file SA (Ref. D6-41064-3 FLEXSTAB 1.02.00 Pr. Description)

The panel weight matrix MDCXXXX

Card Input: Reference Boeing document D6-42315TN

O U T P U T

File SAVESS1 - Unformatted Binary (1 file per case)

<table>
<thead>
<tr>
<th>Record</th>
<th>Contents</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>x coordinates of VAMAT cuts</td>
</tr>
<tr>
<td>2</td>
<td>y coordinates of VAMAT cuts</td>
</tr>
<tr>
<td>3</td>
<td>Shear at cut K</td>
</tr>
<tr>
<td>4</td>
<td>Net shear at cut K</td>
</tr>
<tr>
<td>5</td>
<td>Bending moment at cut K</td>
</tr>
<tr>
<td>6</td>
<td>Net bending moment at cut K</td>
</tr>
<tr>
<td>7</td>
<td>Torsion at cut K</td>
</tr>
<tr>
<td>8</td>
<td>Net torsion at cut K</td>
</tr>
<tr>
<td>9</td>
<td>Panel airload</td>
</tr>
<tr>
<td>10</td>
<td>Panel areas</td>
</tr>
</tbody>
</table>

COMMON: /KERR0R/
         /KOBUFF/
         /KCRNMD/
         /CARDS/
         /MISC/IMAX,IVAM,NPRINT,LBCUT,NSCUT,NPS1,NPS2,NCS1,NCS2,KROND

1002.18
SUBROUTINES: VAMGER, VAMIT, VAMGET

LANGUAGE: FORTRAN, SNARK

FILE USAGE: LATARNF, MASSRFN, SAVESSF, SAVESS1, SCO0SSF

DISCUSSION: This routine represents the VAMAT program and is used in conjunction with the FLEXSTAB/ATLAS interface.
### NASTRAN to ATLAS Data Conversion Routines

<table>
<thead>
<tr>
<th>Routine</th>
<th>Page</th>
</tr>
</thead>
<tbody>
<tr>
<td>BC</td>
<td>1003.2</td>
</tr>
<tr>
<td>CMASS</td>
<td>1003.4</td>
</tr>
<tr>
<td>ELESTIF</td>
<td>1003.6</td>
</tr>
<tr>
<td>INTNUM</td>
<td>1003.9</td>
</tr>
<tr>
<td>IRECQG</td>
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<td>LOADS</td>
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<td>1003.17</td>
</tr>
<tr>
<td>REALNUM</td>
<td>1003.19</td>
</tr>
</tbody>
</table>
ROUTINE: BC

AUTHOR: Kandace K. Yayi

DATE: February 1975

PURPOSE: To convert NASTRAN data (SPC, SPC1, ASET, and ASET1 cards) into ATLAS BC data.

USAGE: CALL BC(NEND)

PARAMETERS: INPUT
None

OUTPUT
NEND - Equals 1 if an EOF is reached, otherwise it equals zero.

COMMON: COMMON/NA/CARD(10), NCARD, NTAPE, LTAPE, NATAPE

Common block to communicate with the calling program.

CARD - Array which holds the current NASTRAN card image. (Hollerith)

NCARD - Number of cards read in to date.

NTAPE - File where the ATLAS input goes.

LTAPE - File where the ATLAS output goes.

NATAPE - File containing an echo of the NASTRAN card images.

COMMON/PSCONST/PS(2048), IP

Common block to receive from MODSTIF the non-zero constraints

PS - Vector containing nodes and their constraints.

IP - Number of words in PS filled with data.

SUBROUTINES: INTNUM, REALNUM, SH1PT, ISCAN, PAC, IREC0G

LANGUAGE: FORTRAN
DISCUSSION: 1. BC reads in cards from NTAPE one at a time. It assumes the first card image has already been read into the array CARD before the sub-routine was called. All card images read in are immediately echoed out to the NASTRAN output file.

2. BC writes out the ATLAS card image onto LTAPE as soon as the NASTRAN code is translated.

3. BC returns when an EOF is reached or when a card other than SPC, SPC1, ASET, or ASET1 is encountered.

4. A warning message is issued when an EOF is reached and a continuation card was expected. The card is ignored.

5. The maximum number of stages allowed in the ATLAS BC data is 10. When more than this is encountered in the conversion, an error message is issued and only those SPC or SPC1 cards with SID's already read in will be converted.

6. At the end of the BC conversion a table is printed on NATAPE showing the correspondence between the ATLAS stage numbers and NASTRAN set ID's.
ROUTINE: CMASS

AUTHOR: Kandace K. Yagi

DATE: February 1975

PURPOSE: To convert NASTRAN data (CØNM2 cards) into ATLAS concentrated mass data.

USAGE: CALL CMASS(NEND)

PARAMETERS:

INPUT

None

OUTPUT

NEND - Equals 1 if EOF is reached, it otherwise equals zero.

COMMON: COMMON/NA/CARD(10), NCARD, NTAPE, LTAPE, NATAPE

Common block to communicate with the calling program.

CARD - Array which holds the current NASTRAN card image. (Hollerith)

NCARD - Number of cards read in to date.

NTAPE - File where the ATLAS input goes.

LTAPE - File where the ATLAS output goes.

NATAPE - File containing an echo of the NASTRAN card images.

SUBROUTINES: INTNUM, REALNUM, SHIFT, IRECØG

LANGUAGE: FORTRAN
DISCUSSION: 1. CMASS reads in cards from the input file one at a time. It assumes the first card image has already been read in before the subroutine was called. All card images read in are immediately echoed out onto the NASTRAN output file.

2. It writes out the ATLAS card image onto the ATLAS output file as soon as the NASTRAN card is translated.

3. CMASS returns when an EOP is reached or when a card other than C0NM. is encountered.

4. An error message is issued when a continuation card was indicated for a NASTRAN C0M.2 card and an EOP was reached instead.
ROUTINE: ELESTIF

AUTHOR: Kandace K. Yagi

DATE: February 1975

PURPOSE: To convert NASTRAN data (BAR, CBAR, PBAR, CHEX1, CHEX2, CNR, CRD, PRD, CQDM1, PQDM1, CTRM1, PTRM1, CQUAD1, PQQUAD1, CTRIA1, PTRIA1, CQUAD2, PQQUAD2, CQPLT, PQPLT, CTRPLT, PTRPLT, CIRBSC, PTRBSC, CSHEAR, PSHEAR, CTUBE, PTUBE cards) into ATLAS element data.

USAGE: CALL ELESTIF(NEND)

PARAMETERS:

INPUT

None

OUTPUT

NEND - Equals 1 if an EOF is reached, otherwise it equals zero.

COMMON:

COMMON/NA/CARD(10), NCARD, NTAPE, LTAPE, NATAPE

Common block to communicate with the calling program.

CARD - Array which holds the current NASTRAN card image. (Hollerith)

NCARD - Number of cards read in to date.

NTAPE - File where the ATLAS input goes.

LTAPE - File where the ATLAS output goes.

NATAPE - File containing an echo of the NASTRAN card images.

COMMON/MC/MCODE(49,2)

Common block to receive from MATERIAL the material codes and their corresponding temperatures and NASTRAN MID's.

MCODE - Matrix which holds the information.

SUBROUTINES: INTNUM, REALNUM, SHIFT, ISCAN, IREC0G

1003.6
1. **ELESTIF** is divided into two sections.

The first section reads in the element cards putting the P type cards on file JUNKP and the C type cards on file JUNKC. The CØNRØD, CHEKA1, and CHEKA2 cards are put on JUNCKC. BAKØR is not put on a file but decoded as it is read in.

The second section takes one card at a time from JUNKC then looks through JUNKP for a matching card. If none is found, an error message is issued and the next C type card is read in. If a match is found, the program goes to the proper place and decodes the cards, writing the ATLAS card images on the output file.

Transfer from the first section to the second occurs when a card is encountered that is not one of the NASTRAN cards mentioned in the purpose section above, or when an EOF is reached.

2. The routine returns when an EOF is reached on file JUNKC.

3. The first section checks to make sure all cards that indicate a continuation cards do have them. If one is not found, a warning message is issued and that card is ignored.

4. Whenever trouble is encountered in trying to convert an element in the second section, a warning message is issued indicating the trouble.

5. The following shows the correspondence between the NASTRAN cards and the ATLAS cards they convert to:

**NASTRAN**

- CBNW, CRSSI, and PWD
- BEAM
- CTUBE
- CBAR and PBAR

**ATLAS**

- PLOAD
- BEAM
CQDMEN and PQDMEN,  PLATE
CTRMMEN and PTRMEN

CQUAD1 and PQUAD1,  GPLATE
CTRIA1 and PTRIA1,
CQUAD2 and PQUAD2,
CTRIA2 and PTRIA2,
CQDPLT and PQDPLT,
CTRPLT and PTRPLT,
CTRBS and PTRBS

CSHEAR and PSHEAR  SPLATE

b. ELESTIF assumes the first card image has
already been read into the array CARD before
the subroutine is called.
ROUTINE: INTNUM

AUTHOR: Kandace K. Yagi

DATE: February 1975

PURPOSE: To convert a word containing eight Hollerith characters representing an integer into that integer number.

USAGE: $I = \text{INTNUM}(X)$

PARAMETERS: 
- $X$ - The input Hollerith word to be converted.
- $I$ - The output integer form of $X$.

COMMON: None

SUBROUTINES: None

LANGUAGE: FORTRAN

DISCUSSION: 1. If $X$ is blank, $I$ is returned with a zero value.
2. The number in $X$ must be stored in contiguous bit locations (no separating blank characters), but can otherwise be located anywhere within $X$.
3. No warning messages are printed.
ROUTINE: IRECQG

AUTHOR: Kandace K. Yagi

DATE: April 1975

PURPOSE: To recognize the cards that are converted to ATLAS by any of the programs called by NASTATL.

USAGE: CALL IRECQG(I)

PARAMETERS: OUTPUT

I - Equals 1 if the card image in array CARD is recognized. Equals 0 otherwise.

COMMON: COMMON/NA/CARD(10),NCARD,NTAPE,LTAPE,NATAPE

Common block to communicate with the calling program.

CARD - Array which holds the current NASTRAN card image. (Hollerith)

NCARD - Number of cards read in to date.

NTAPE - File where the ATLAS input goes.

LTAPE - File where the ATLAS output goes.

NATAPE - File containing an echo of the NASTRAN card images.

ROUTINES: None

LANGUAGE: FORTRAN

DISCUSSION: No warning or error messages are issued.
ROUTINE: LOADS

AUTHOR: Kandace K. Yagi

DATE: February 1975

PURPOSE: To convert NASTRAN LOADS cards into ATLAS LOADS data, NASTRAN FORCE and MOMENT cards into ATLAS NODEAL LOAD data, and NASTRAN PL0AD2 cards into ATLAS ELEMENT LOAD DATA.

USAGE: CALL LOADS (NEND)

PARAMETERS:

INPUT

None

OUTPUT

NEND - Equals 1 if an EOF is reached, otherwise it equals zero.

COMMON:

COMMON/NA/CARD(10), NCARD, NTAPE, LTAPE, NATAPE

Common block to communicate with the calling program.

CARD - Array which holds the current NASTRAN card image. (Hollerith)

NCARD - Number of cards read in to date.

NTAPE - File where the ATLAS input goes.

LTAPE - File where the ATLAS output goes.

NATAPE - File containing an echo of the NASTRAN card images.

SUBROUTINES: INTNUM, REALNUM, SHIFT, SQRT, IRECGG

LANGUAGE: FORTRAN

1003.11
DISCUSSION: 1. LOADS reads in cards from NTAPE one at a time. It assumes the first card image has already been read into array CARD before the subroutine was called. All cards read in are immediately echoed out to the NASTRAN output file.

2. LOADS writes the ATLAS card image onto LTAPE as soon as the NASTRAN code is translated.

3. If all the scale factors on a NASTRAN LOAD card are zero, a warning is issued and that card is ignored.

4. If an EOF is encountered where a continuation card is expected, a warning message is issued, the card is ignored and LOADS returns.

5. LOADS returns when an EOF is reached or when a card is encountered that is converted in another routine.
ROUTINE: MTRIAL

AUTHOR: Kandace K. Yagi

DATE: February 1975

PURPOSE: To convert NASTRAN data (MAT1 and MAT3 cards) into ATLAS material data.

USAGE: CALL MTRIAL(NEND)

PARAMETERS:

INPUT

None

OUTPUT

NEND - Equals 1 if an EOF is reached, otherwise it equals zero.

COMMON:

/NA/

Common block to communicate with the calling program.

CARD - Array which holds the current NASTRAN card image. (Hollerith)

NCARD - Number of cards read in to date.

NTAPE - File where the ATLAS input goes.

LTAPE - File where the ATLAS output goes.

NATAPE - File containing an echo of the NASTRAN card images.

COMMON:

COMMON/MC/MC.MODE(49,2)

Common block to pass to ELESTIF the material codes and corresponding temperatures.

MC.MODE - Matrix holding the information.

SUBROUTINES: INTNUM,REALNUM,IREC06G

LANGUAGE: FORTRAN
DISCUSSION:

1. MATRIAL reads in cards from the input file one at a time. It assumes the first card image has already been read into array CARD before the subroutine is called. All card images read in are immediately echoed out to the NASTRAN output file.

2. It writes the ATLAS card image onto the ATLAS output file as soon as the NASTRAN card is translated.

3. MATRIAL returns when an EOF is reached or when a card other than MAT1 or MAT3 is encountered. A warning message is issued when a continuation card is indicated and an EOF is reached.

4. A check is made to make sure MAT3 cards have a continuation card. If not, a warning message is issued and that card is ignored.

5. A check is made on the number of materials defined. If the number exceeds 49, an error message is issued and the rest of the MAT1 and MAT3 cards are ignored.

6. Poisson's ratios in the xy and yz directions are checked for absolute values greater than 1.0, a warning is issued for any such cards and they are ignored.
ROUTINE: NASTATL

AUTHOR: Kandace K. Yagi

DATE: February 1975

PURPOSE: To drive the subroutines which convert NASTRAN data into ATLAS data.

USAGE: CALL NASTATL(LTAPE)

PARAMETERS: LTAPE - file where the ATLAS output goes.

COMMON: COMMON/NA/CARD(10), NCARD, NTAPE, LTAPE, NATAPE:

Common block to communicate with the calling program.

CARD - Array which holds the current NASTRAN card image. (Hollerith)

NCARD - Number of cards read in to date.

NTAPE - File where the ATLAS input goes.

LTAPE - File where the ATLAS output goes.

NATAPE - File where the NASTRAN card images read in are echoed out to.

COMMON/PSCONST/PS(2048), IP

Common block to pass the non-zero constraints from NODSTIF to BC.

PS - Vector containing nodes and their constraints.

IP - Number of words in PS filled with data.

COMMON/MC/MC0DE(49,2)

Common block to pass the material nodes and their temperatures from MATRIAL to ELESTIF.

MC0DE - Matrix which holds the data.

SUBROUTINES: BC, CMASS, ELESTIF, LOADS, MATRIAL, NODSTIF

LANGUAGE: FORTRAN

1003.15
DISCUSSION:  

1. NASTATL reads the first card from the input file into the array CARD.

2. It then interrogates the card image finding which subroutines it should be sent to.

3. Those subroutines return to NASTATL when they come across a card they do not convert. They pass that card image back via the array CARD.

4. NASTATL either finds the proper subroutine to send it to or writes an error message when the card cannot be recognized. It then reads in the next card.

5. When an EOF is reached by either NASTATL or one of the subroutines, NASTATL returns.

No warning messages are issued.
ROUTINE: NØDSTIF

AUTHOR: Randace K. Agi

DATE: February 1975

PURPOSE: To convert NASTRAN data (GRID and GRDSET cards) into ATLAS stiffness NØDAL data.

USAGE: CALL NØDSTIF(NEND)

PARAMETERS: INPUT

None

OUTPUT

NEND - Equals 1 if an EOF is reached, it otherwise equals zero.

COMMON: COMMON/NA/CARD(10), NCARD, NTAPE, LTAPE, NATAPE

Common block to communicate with the calling program.

CARD - Array which holds the current NASTRAN card image. (Hollerith)

NCARD - Number of cards read in to date.

NTAPE - File where the ATLAS input goes.

LTAPE - File where the ATLAS output goes.

NATAPE - File containing an echo of the NASTRAN card images.

COMMON/PSCONST/PS(2048), IP

Common block to receive from NØDSTIF the non-zero constraints

PS - Vector containing nodes and their constraints.

IP - Number of words in PS filled with data.

SUBROUTINES: INTNUM, REALNUM, ISCAN, SHIFT, PAC, IRECØG

LANGUAGE: FORTRAN
DISCUSSION: 1. NØDSTIF reads in cards from the input file one at a time. It assumes the first card image has already been read into CARD before the subroutine was called. All card images read in are immediately echoed out to the NASTRAN output file.

2. It writes the ATLAS card image onto the ATLAS output file as soon as the NASTRAN card is translated.

3. NØDSTIF returns when an EØF is reached or when a card other than GRID or GRDSET is encountered.

No error or warning messages are issued.
ROUTINE:      REALNUM

AUTHOR:       Kandace K. Yagi

DATE:         February 1975

PURPOSE:      To convert a word containing eight Hollerith characters representing a real number into that real number.

USAGE:        \( R = \text{REALNUM}(X) \)

PARAMETERS:   \( X \) - The input Hollerith word to be converted.
                \( R \) - The output real form of \( X \).

COMMON:       None

SUBROUTINES:  None

LANGUAGE:      FORTRAN

DISCUSSION:   1. If \( X \) is blank, \( R \) is returned with a zero value.

                2. The number in \( X \) must be stored in contiguous bit locations (no separating blank characters), but can otherwise be located anywhere within \( X \).

                3. No warning messages are printed.
### ATLAS TO NASTRAN DATA CONVERSION ROUTINES

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ROUTINE: ATNA/ATEXP

AUTHOR: Kandace K. Yagi

DATE: April 1975

PURPOSE: To convert ATLAS internal data into NASTRAN data or to convert ATLAS internal data into expanded ATLAS data.

USAGE: CALL ATNA(ISET,ISTAGE,NCOND,L11,L21,L31,D31,NELE,NOD,LDBC,MASS,LISTN)

CALL ATEXP(ISET,ISTAGE,BL,L11,L21,L31,D31,NELE,NOD,LDBC,LISTA,LISTEXP)

PARAMETERS: I N P U T (ATNA)

ISET - Set number
ISTAGE - Stage number
NCOND - Mass distribution condition number
L11 - Name of the free loads matrix
L21 - Name of the retain loads matrix
L31 - Name of the support loads matrix
D31 - Name of the support displacement matrix
NELE - 1 if element data are to be converted, otherwise 0
NOD - 1 if node data are to be converted, otherwise 0
LDBC - 1 if loads and BC data are to be converted, otherwise 0
MASS - 1 if mass data are to be converted, otherwise 0
LISTN - Output file where the NASTRAN data goes

I N P U T (ATEXP)

ISET - Set number
ISTG  -  Stage number
BL    -  Always set 0
L11   -  Name of free loads matrix
L21   -  Name of retain loads matrix
L31   -  Name of support loads matrix
D31   -  Name of the support displacement matrix
NELE  -  1 if element data are to be converted, otherwise 0
NOD   -  1 if nodal data are to be converted, otherwise 0
LDBC  -  1 if loads and BC data are to be converted, otherwise 0
LISTA -  ATLAS input card images, if none set 0
LISTEXP  -  Output file where the expanded ATLAS is put.

COMMON:  COMMON/KORNDM/ - system common block
          COMMON/KQBUFF/ - system common block
          COMMON/KERROK/ - system common block
          COMMON/LRCOMM/ - LQDAREC common block
          COMMON/INCREMT/ - common block of increments used for creating new user id's when more than one NASTRAN card is converted from one ATLAS card.

SUBROUTINES:  SHIFT, IFFREC, NODEXP, NODCNV, SMASK, ESORT1, SHELL, INCR, KSPRGR, ELEMEXP, ELEMCNV, BCLDEXP, BCCNV, LDSCNV, MASCNV, EXPFILE

LANGUAGE:  FORTRAN

1004.3
DISCUSSION: Subroutine ATNA is used for two purposes. One, to convert ATLAS internal data to NASTRAN. Two, to convert ATLAS internal data into expanded ATLAS data.

Entry point ATNA is used for the ATLAS to NASTRAN conversion and entry point ATEXP is used for expanded ATLAS.

The ATLAS to NASTRAN conversion for DC, I@ADJ and ELEMENT data takes place in two steps. The first is conversion of ATLAS internal to ATLAS expanded. The second is from ATLAS expanded to NASTRAN.

The ATLAS to NASTRAN conversion for Mass data is directly from ATLAS internal to NASTRAN.

The ATLAS to NASTRAN conversion for Nodal data is a combination of the above two. For the creation of the GRID cards the conversion is done in the two step way and for creation of SEQGP cards the conversion is done directly.

Before calling the subroutine, DATARNF, MASSRNF, MELGRNF, and SC00RNF must be opened. Also SC00SSF, SC01SSF, SC02SSF, and SC03SSF and the output file must be assigned.

Error messages are issued and the subroutine returns when any of the internal ATLAS matrices needed for the conversion are unavailable.

For the expanded ATLAS, if LISTA equals 0 LISTEXP will just hold the data sets created. If LISTA is not zero, LISTEXP will hold the data from LISTA with the expanded ATLAS data sets replacing their corresponding data.

This routine is coded using the SNARK language for matrix manipulation.
ROUTINE: BCCNV

AUTHOR: Randace K. Yagi

DATE: December 1974

PURPOSE: To convert expanded ATLAS BC data into NASTRAN data (SPC and ASET cards).

USAGE: CALL BCCNV (NTAPE)

PARAMETERS:

INPUT

NTAPE - The file where the NASTRAN cards are written.

COMMON:

COMMON/CARDS/ - A LOADREC common block
COMMON/LRCOMM/ - A LOADREC common block

SUBROUTINES: LOADREC, OPTFOR

LANGUAGE: FORTRAN

DISCUSSION:

1. The ATLAS input cards are assumed to be on the input file. If a different file is wanted, NINT in the common block LRCOMM will have to be changed.

2. Only one card image is kept at a time.

3. The ASET card is made from the data of four RETAIN cards. After every fourth RETAIN card is read in, the ASET card is written to NTAPE.

4. The SPC card is written from the data of one SUPPORT card. The SPC card is written as soon as the SUPPORT card is deciphered.

5. If the first item on a card is not BEGIN, END, STAGE, SET, RETAIN, or SUPPORT, the card is not recognized by this program. A warning message is issued and the card is ignored.
BCCNV returns when an END card is reached, or when a record is encountered which takes up more than one card. The latter condition is included so that a comment card can be the delimiter between the support of inactive freedoms and the support of active freedoms. The latter are converted with the "support displacement" data and therefore should not be converted here. The SUPPORT DISPLACEMENT cards are converted by the LDCNV routine.
ROUTINE: BCLDEXP

AUTHOR: Randace K. Yagi

DATE: April 1975

PURPOSE: To prepare data for and drive the subroutines which take internal ATLAS data and convert it into expanded ATLAS input data for LOADS and BC.

USAGE: CALL BCLDEXP (ISIT, ISTG, L11, L21, L31, D31, KRFV, NDIM, NN)

PARAMETERS:

INPUT

ISIT - Set number
ISTG - Stage number
L11 - Loads matrix for the free partition
L21 - Loads matrix for the retain partition
L31 - Loads matrix for the support partition
D31 - Support displacement matrix
KRFV - Flag to indicate if retained freedom vector is available or not.
NDIM - Row dimension of KRFV
NN - Number of nodes.

COMMON:

COMMON/KERROR/ A system common block
COMMON/KQRNDM/ A system common block
COMMON/KQBUPF/ A system common block
COMMON/LRDMM/ A L6DAREC common block

SUBROUTINES: SHIFT, RETEXP, IFRREC, SDEXP, GMLKUP, INCRB, LDPRT, DISPRT

LANGUAGE: FORTRAN
DISCUSSION: BCLDEXP contains SNARK statements.

The expanded ATLAS card image data for LOADS is output on SC03SSF, for BC it is on SC02SSF.

BCLDEXP expects the nodal correspondence table to be read in at position 1 and the assembly control vector to be read in at position 3 before it is called. It also expects the retained freedom vector to be read in at position 2 if it is available.
ROUTINE: CNVMASS

AUTHOR: M. Tamekuni

DATE: March 1975

PURPOSE: To produce NASTRAN card images from ATLAS internal mass data.

USAGE: CALL CNVMASS (NCT,KRFV,MASS,NROWS,NOUT,NRETHD,ST, NTYPE,NRET)

PARAMETERS: I N P U T
NCT - Nodal correspondence table
KRFV - Retained freedom vector
MASS - Mass matrix
NROWS - Row dimension of KRFV
NRETNOD - Number of retained mass nodes
ST - Matrix to store mass matrix for nodes
NOUT - Output file
NTYPE - Matrix type, diagonal or full
NRET - Vector of retained nodes (internal ID's).

COMMON: None

SUBROUTINES: ZEROUT,SHIFT,NCUIR,OPTFOR

LANGUAGE: FORTRAN

DISCUSSION: NASTRAN CONM1 cards are created from the information in the internal ATLAS data.
No error/warning messages are issued.
ROUTINE: DISPRT
AUTHOR: Kandace K. Yagi
DATE: March 1975
PURPOSE: To print expanded BC support cards of active freedoms and the loads support displacement cards.
USAGE: CALL DISPRT(D, NRW, KACV, KFAV, NCT, NN, LISTLD, LISTBC, NUL)

PARAMETERS:

INPUT

D - Displacement matrix.
NRW - Number of rows in D.
KACV - Assembly control vector.
KFAV - Freedom activity vector.
NCT - Nodal correspondence matrix.
NN - Number of nodes in set.
NUL - 0 if D is a null matrix, otherwise 1.
LISTLD - File where the SUPPORT DISPLACEMENT card images are written.
LISTBC - File where the BC card images are written.

COMMON: COMMON/LOADS/NFRC, NF, LC, LCR

Common block to communicate with the calling program.

NFRC - Array which holds the active freedom numbers.
NF - Number of active freedoms.
LC - Number of load cases the matrix will hold.
LCR - Number of load cases processed to date.
DISCUSSION:  

1) If D is null, only the support cards are generated. If D is not null, both the support cards and the support displacement cards are generated.

2) DISPRT looks at both KACV and KFAV to find which nodes and freedoms have displacements. It then prints out the support cards. If D is not null, it also goes through D printing both the zero and non-zero displacements for the support displacement data.

No error or warning messages are issued.

SUBROUTINES:  SHIFT, NCUIR

LANGUAGE:  FORTRAN
ROUTINE: ELEM CNV

AUTHOR: KANDACE K. Yagi

DATE: December, 1975

PURPOSE: To convert expanded ATLAS element data into NASTRAN data (CNR4, PBAR, CBAR, PSHEAR, CSHEAR, PTRYA1, CTRYA1, PQUAD1, CQUAD1, CHAEXA1, PTRMEM, CTRMEM, P@cDEMEM, CQDEMEM cards).

USAGE: CALL ELEM CNV (NTAPE)

PARAMETERS: NTAPE - the file where the NASTRAN card images are written.

COMMON: COMMON/CARDS/ A LODAREC common block.

 COMMON/LRCOMM/ A LODAREC common block

 COMMON/INCREM/ Common block which holds the increments used when one ATLAS card creates two or more NASTRAN cards. The increments are added to the ATLAS user number to create new NASTRAN user numbers.

NL, NU - SPAR and C@VER midnodes (default 10000, 20000)

IPL1, IPL2 - PLATE stiffening (default - 10000, 20000)

IRDU, IRDL - Upper and lower RIDS of SPAR (default - 10000, 20000)

ICVU, LCVL - Basic C@VER (default - 10000, 20000).

ICVU1, ICVU2 - Upper C@VER stiffening (default - 12000, 14000)

ICVL1, ICVL2 - Lower C@VER stiffening (default - 22000, 24000)

SUBROUTINES: LODAREC, OPITFOR, SHIFT

LANGUAGE: FORTRAN
DISCUSSION:

1. The ATLAS input card images are assumed to be on the input file. If a different file is wanted, NINT in the common block LRCOMM has to be changed.

2. Only one ATLAS card image is kept at a time.

3. ROD and SPOD are converted to CONROD.

4. SPAR is converted to CONROD, CSHEAR and PSHEAR.

5. BEAM is converted to PBAR and CBAR.

6. COVER and PLATE are converted to CTRMEM and PTRMEM, or CQDMEM and PQDMEM.

7. GPLATE is converted to CTRIA1 and PTRYA1, or CQUAD1 and PQQUAD.

8. BRICK is converted to CHEXAX.

9. SPLATE is converted to CSHEAR and PSHEAR.

10. Off-set PLATES, BRICKs with more than 8 nodes, and SCALAR elements are not converted. If any of these are encountered, a warning message is issued and the element is ignored.

11. A check is made on the lumping factors of SPARS. If they are not zero a warning message is issued and they are assumed zero.

12. Z1A, Z2A, Z3A, Z1B, Z2B, and Z3B in CBAR cards are not set. Comment cards are issued to indicate what they should be.

13. No material property definition cards are created by this program. MAT1 and MAT3 comment cards are issued when an element is converted that needs one.

14. If a card other than BEGIN, END, ROD, BEAM, SPAR, COVER, PLATE, GPLATE, BRICK, SPOD, SPLATE, or SCALAR is encountered, a warning is issued and the card is ignored.

15. ELEMCNV returns when an END card is reached. There is no check for EOF.

No error messages are issued.
ROUTINE: ELEMEXP

AUTHOR: S. Wahlstrom

DATE: June 1972

PURPOSE: To create expanded ATLAS input cards from the KSF matrices.

USAGE: CALL ELEMEXP(KSF,NCT,FIL,PROPFW)

PARAMETERS: 

INPUT

KSF - Matrix containing element data.
NCT - Nodal correspondence table.
FIL - File where the expanded ATLAS data goes.
PROPFW - Field width used for section properties.

OUTPUT

None

SUBROUTINES: SHIFT, NCUIR, PUNNEL

LANGUAGE: FORTRAN

DISCUSSION: ELEMEXP does the setting up of the information for the card images. It passes this information to PUNNEL which does the actual writing of the card.

No error or warning messages are issued.
ROUTINE: EXPFILE

AUTHOR: Randace K. Yagi

DATE: April 1975

PURPOSE: To create an ATLAS input deck from a given ATLAS deck and one to four replacement input data sets.

USAGE: CALL EXPFILE (ISET, LISTA, LISTEXP, LNOD, LELE, LBC, LLD, NOD, NELE, LDBC)

PARAMETERS:

I N P U T

ISET - Set number.
LISTA - If 1, no ATLAS input data to be changed, otherwise the input data will be changed.
LISTEXP - Output file containing the modified input data.
LNOD - File of new nodal data.
LELE - File of new element data.
LBC - File of new BC data.
LLD - File of new LOADS data.
NOD - If 1 then replace nodal data, otherwise NOD = 0.
NELE - If 1 then replace element data, otherwise NELE = 0.
LDBC - If 1 then replace loads and BC, otherwise LDBC = 0.

COMMON: None

SUBROUTINES: ISCAN, KORSTR, NSCAN, LSTRNG

LANGUAGE: FORTRAN

1004.15
DISCUSSION: If LISTA is 0, only the replacement sets indicated are placed on LISTEXP. LNØD and/or LELE make up the stiffness data set.

If LISTA is a file name, it is searched for the stiffness, loads, and BC data sets. If any of these data sets are found on LISTA, and the corresponding indicator (NØD,NELE,LDBC) is turned on, that data set will be substituted in the input deck.

If there is more than one stiffness, loads, or BC data sets in the input file, just the first one is replaced.
ROUTINE: LDSCNV

AUTHOR: Kandace K. Yagi

DATE: December 1974

PURPOSE: To convert expanded ATLAS LOADS data into NASTRAN data (FORCE, MOMENT, and SPC cards).

USAGE: CALL LDSCNV(NTAPE)

PARAMETERS: INPUT

NTAPE - File where the NASTRAN cards are written.

COMMON: COMMON/CARDS/ A LOADREC common block.

COMMON/LRCOMM/ A LOADREC common block.

SUBROUTINES: LOADREC, OPTFOR, SORT

LANGUAGE: FORTRAN

DISCUSSION: 1. The ATLAS input card images are assumed to be on the input file. If a different file is wanted, NINT in the common block LRCOMM has to be changed.

2. Only one card image is kept at a time.

3. Nodal loads data is converted into FORCE and MOMENT cards.

4. SUPPORT DISPLACEMENT cards are converted into SPC cards.

5. Cards not recognized by this program trigger a warning message and are then ignored.

6. LDSCNV returns when an END LOADS card is reached.
ROUTINE: IDPRT

AUTHOR: Kandace K. Yagi

DATE: March 1975

PURPOSE: To store the loads in a dummy matrix and then use that matrix to print ATLAS cards in expanded form.

USAGE: CALL IDPRT(L,LRW,KACV,KFAV,IDUMM,NN,NCT,MATR,LDRW,LIS)

PARAMETERS: INPUT

L - Loads matrix.
LRW - Number of rows in L.
KACV - The assembly control vector.
KFAV - The freedom activity vector.
IDUMM - A dummy matrix.
NN - Number of nodes in set.
NCT - Nodal correspondence matrix.
MATR - 15 if free loads matrix
30 if retain loads matrix
45 if support loads matrix.
LDRW - 1 if this is the last matrix to be read in and a print is wanted.
0 if no print is wanted.
LIST - File where the ATLAS card images are to be printed.

OUTPUT
None

COMMON: COMMON/LOADS/NFROC,NF,LC,LCR

Common block to communicate with the calling program.

NFROC - Array which holds the active freedom numbers.

1004.18
NF - Number of active freedoms.

LC - Number of load cases the dummy matrix will hold.

LCR - Number of load cases processed to date.

SUBROUTINES: SHIFT, NCUIR

LANGUAGE: FØRTRAN

DISCUSSION: 1. In the calling program IDUMM should be set up such that the number of rows equals NN and the number of columns equals NF times LC.

2. LDPRT goes through L only looking at load cases LCR + 1 to LCR + LC. It reads each row of L finding out which node and freedom it represents by examining KACV and KFAV. It then puts the information from L into its proper place in IDUMM.

3. If LDWR equals 1, LDPRT will print the expanded ATLAS load cards for load cases LCR + 1 through LCR + LC using only the non-zero load values in IDUMM.

No error or warning messages are issued.
ROUTINE: MASSCNV

AUTHOR: M. Tamekuni

DATE: March 1975

PURPOSE: To create NASTRAN card images from the internal form of ATLAS data.

USAGE: CALL MASSCNV (NSET, NCORD, NOUT, NRWS, NR)

PARAMETERS:

**INPUT**

- NSET: Set number.
- NCORD: Stage number.
- NRWS: Number of rows in KRFV matrix.
- NR: Number of retained nodes.

**OUTPUT**

- NOUT: File where the NASTRAN output goes.

**COMMON**

- COMMON/KQRNDM/: A system common block.
- COMMON/KQBUFF/: A system common block.
- COMMON/KERROR/: A system common block.

**SUBROUTINES**

- SHIF'T, INCR, IFRREC, INCRB, RETNDE, CNVMASS

**LANGUAGE**

- FORTRAN

**DISCUSSION**

MASSCNV contains SNARK statements.

MASSCNV reads the appropriate matrices and then calls RETNDE and CNVMASS to do the actual conversion to card images.

Error messages are issued when matrices needed for the conversion are not found.
ROUTINE: NØDCNV

AUTHOR: Kandace K. Yagi

DATE: December 1974

PURPOSE: To convert expanded ATLAS nodal data into NASTRAN data (GRID, MPC, and SEQGP cards).

USAGE: CALL NØDCNV(NTAPE)

PARAMETERS: NTAPE - The file where the NASTRAN card images are written.

COMMON: COMMON/CARDS/ A LØDAREC common block.

COMMON/IRCMM/ A LØDAREC common block.

COMMON/INCREMENT/ Common block which holds the increments used when one ATLAS card creates two or more NASTRAN cards. The increments are added to the ATLAS user number to create new NASTRAN user numbers.

NL,NU - SPAR and COVER mid-nodes (default - 10000, 20000)

IPL1,IPL2 - PLATE stiffening (default - 10000, 20000)

IRØDU,IRØAL - Upper and lower RODS of SPAR (default - 10000, 20000)

I VU,ICVL - Basic COVER (default - 10000, 20000)

ICVU1,ICVU2 - Upper COVER stiffening (default - 12000, 14000)

ICVL1,LCVL2 - Lower COVER stiffening (default - 22000, 27000)

SUBROUTINES: LØDAREC,ØPTFOR

LANGUAGE: FORTRAN

1004.21
DISCUSSION:

(1) The ATLAS input card images are assumed to be on the input file. If a different file is wanted, NINT in the common block LRCPIMM has to be changed.

(2) Only one card image is kept at a time.

(3) Node cards specifying three coordinates are converted into one GRID card. Node cards specifying four coordinates are converted into two GRID cards and one MPC card.

(4) A SEQGP card image is made after every fourth GRID card is created.

(5) NODCNV does not check for unrecognized cards or for EOF's before the END NODAL DATA card.

(6) NODCNV returns when an END NODAL DATA card is reached.

No error or warning messages are issued from NODCNV.
ROUTINE:    NØDEXP

AUTHOR:    S. Wahlstrom

DATE:      June 1972

PURPOSE:   To create expanded ATLAS input cards from the nodal data matrix.

USAGE:     CALL NØDEXP(NØDMAT, RN, NN, NCT, FILE, FORMAT)

PARAMETERS:  INPUT

NØDMAT   -    Nodal data matrix.
RN        -    Row dimension of NØDMAT.
NN        -    Number of nodes in set.
NCT       -    Nodal correspondence table.
FILE      -    File on which the expanded ATLAS input data are written.
FORMAT    -    The punch format
              GE 0  desired field width
              (7 ≤ FORMAT ≤ 15)
              LT 0  desired field width but decimal point line up.

COMMON:    None

SUBROUTINES: ØPPTK, NCUIK

LANGUAGE:   FORTRAN

DISCUSSION: The nodes are printed out in user order.

No error messages are issued.
ROUTINE: PUN0NEL

AUTHOR: S. Wahlstrom

DATE: June 1972

PURPOSE: To create expanded ATLAS input card images of ELEMENT data.

USAGE: CALL PUN0NEL(ID,MAT,TEMP,USERID,NODES,NNODES,
PROP,PROPFW,NPROP,FIL)

PARAMETERS:

INPUT

ID - Element type (INTEGER)
MAT - Material code.
TEMP - Temperature.
USERID - Element user id (integer).
NODES - Vector of user node numbers.
NNODES - Number of nodes.
PROP - Vector of element properties.
PROPFW - Field width used for section properties. (integer)
NPROP - Number of properties.
FIL - Output file.

COMMON: None

SUBROUTINES: OPTFOR

LANGUAGE: FORTRAN

DISCUSSION: PUN0NEL takes the input information and creates one ATLAS element card image.

No error or warning message is printed.
ROUTINE:      RETEXP

AUTHOR:       M. Tamekuni

DATE:         March 1975

PURPOSE:      To create ATLAS RETAIN card images.

USAGE:        CALL RETEXP (NRET, NCT, NOUT, NDIM)

PARAMETERS:  I N P U T

NRET           - Retained freedom vector (KRFV).
NCT           - Nodal correspondence table.
NOUT          - Output file.
NDIM          - Dimension of NRET

COMMON:       None

SUBROUTINES:  SHIFT, NCUIK

LANGUAGE:     FORTRAN

DISCUSSION:   RETEXP takes the information from NRET and NCT and creates expanded ATLAS input data.

               No error or warning messages are issued.
ROUTINE:       RETNØDE

AUTHOR:        M. Tamekuni

DATE:          March 1975

PURPOSE:       To compute the number of retained nodes and create a vector containing those nodes.

USAGE:         CALL RETNØDE(KACV,NR,NRETNØD,NRET)

PARAMETERS:    INPUT
KACV           - Assembly control vector.
NR             - Number of nodes.

OUTPUT
NRETNØD        - Number of retained nodes.
NRET           - Vector of retained nodes.

COMMON:        None

SUBROUTINES:   None

LANGUAGE:      FORTRAN

DISCUSSION:    A pass is made through KACV and a check is made for non-zero freedoms. These non-zero freedoms are counted and put into the vector. No error or warning messages are issued.
ROUTINE: SDEXP

AUTHOR: M. Tamekuni

DATE: March 1975

PURPOSE: Create ATLAS data SUPPØR1 card images for inactive freedoms.

USAGE: CALL SDEXP(KFAV,NCT,NGUT,NNDES)

PARAMETERS: INPUT

KFAV  - Freedom activity vector.
NCT   - Nodal correspondence table.
NGUT  - Output file.
NNDES - Number of nodes.

COMMON: None

SUBROUTINES: SHIFT,NCUIK

LANGUAGE: FORTRAN

DISCUSSION: SDEXP takes the information from KFAV and NCT and writes it to NGUT in the form of expanded ATLAS input data.

No error or warning messages are printed.
REFERENCES


