

N O T I C E

THIS DOCUMENT HAS BEEN REPRODUCED FROM
MICROFICHE. ALTHOUGH IT IS RECOGNIZED THAT
CERTAIN PORTIONS ARE ILLEGIBLE, IT IS BEING RELEASED
IN THE INTEREST OF MAKING AVAILABLE AS MUCH
INFORMATION AS POSSIBLE

(NASA-CR-160940) AN ALGORITHM FOR THE RAPID
LOCATION OF AN EXTREME OF A FUNCTION SUBJECT
ONLY TO GEOMETRIC RESTRICTIONS (Lockheed
Engineering and Management) 7 p
HC A02/MF A01

N81-23812

Unclas
CSCL 09B G3/61 23969

AN ALGORITHM FOR THE RAPID LOCATION
OF AN EXTREMUM OF A FUNCTION SUBJECT
ONLY TO GEOMETRIC RESTRICTIONS

George R. Terrell

ABSTRACT

If a function of a single variable is convex and symmetric in a neighborhood of an extremum, the extremum may be approximated to a precision that increases by at least a power of two per functional evaluation. This procedure may be used to drive a complex optimization procedure (such as the Davidon-Fletcher-Powell) in the kind of multivariate area estimation problem encountered in remote sensing.

Key words: Optimization, convex functions

Ref: 643-81-084
Contract NAS 9-15800
Job Order 73-306

TECHNICAL MEMORANDUM

AN ALGORITHM FOR THE RAPID LOCATION
OF AN EXTREMUM OF A FUNCTION SUBJECT
ONLY TO GEOMETRIC RESTRICTIONS

NASA CR-
160940

by

George R. Terrell

Approved By:

T. C. Minter
T. C. Minter, Supervisor
Techniques Development Section



January 1981

LEMSCO-15991

1. INTRODUCTION

Let $f(x)$ have a minimum on an interval $[x_0, x_2]$ and assume further that f is convex upward there and symmetric around its minimum. Then we know the following fact about the minimum: (Let $x_1 = \frac{x_0 + x_2}{2}$).

Theorem: Assume without loss of generality that $f(x_0) \leq f(x_2)$. Then f assumes its minimum at a point between

$$\frac{1}{2}(x_0 + x_1) + \frac{1}{2} (x_2 - x_1) \frac{f(x_0) - f(x_1)}{f(x_2) - f(x_1)}$$

and whichever of x_0 and x_1 that has smaller functional value $f(x)$.

2. PROOF OF THEOREM

Case I: $f(x_1) \leq f(x_0) \leq f(x_2)$.

Let x^* be such that $f(x^*) = f(x_0)$ and $x_1 \leq x^* \leq x_2$. It exists by symmetry about the minimum and convexity upward. Similarly, by upward convexity $\{x^*, f(x^*)\}$ is below a segment joining the points $\{x_1, f(x_1)\}$ and $\{x_2, f(x_2)\}$ in the graph of f , so

$$f(x_0) = f(x^*) \leq f(x_1) + \frac{(x^* - x_1)}{(x_2 - x_1)} [f(x_2) - f(x_1)]$$

$$\text{So } x^* \geq x_1 + \frac{f(x_0) - f(x_1)}{f(x_2) - f(x_1)} (x_2 - x_1)$$

By symmetry of f around its minimum

$$x_{\min} = \frac{x_0 + x^*}{2}$$

So

$$x_{\min} \geq \frac{1}{2} (x_0 + x_1) + \frac{1}{2} (x_2 - x_1) \frac{f(x_0) - f(x_1)}{f(x_2) - f(x_1)}$$

$$\text{Now } x^* \leq x_2 \text{ implies } x_{\min} = \frac{x_0 + x^*}{2} \leq \frac{x_0 + x_2}{2} = x_1$$

So $x_1 \geq x_{\min}$ and we have case I.

Case II: $f(x_0) \leq f(x_1) \leq f(x_2)$

Again, let x^* be such that $f(x^*) = f(x_0)$ but $x_0 \neq x^*$. $x^* \leq x_1$ by convexity. Also by upward convexity, $\{x_1, f(x_1)\}$ is below the segment connecting $\{x^*, f(x^*)\}$ to $\{x_2, f(x_2)\}$, so

$$f(x_1) \leq f(x^*) + \frac{(x_1 - x^*)}{(x_2 - x^*)} (f(x_2) - f(x^*))$$

and this may be manipulated to

$$x^* \leq x_1 + (x_2 - x_1) \frac{f(x_0) - f(x_1)}{f(x_2) - f(x_1)}$$

Again by symmetry

$$x_{\min} = \frac{x_0 + x^*}{2}, \text{ so}$$

$$x_{\min} \leq \frac{1}{2} [x_0 + x_1] + \frac{1}{2} (x_2 - x_1) \frac{f(x_0) - f(x_1)}{f(x_2) - f(x_1)}$$

But $x_0 \leq x_{\min}$ by assumption, so we have case II.

The case $f(x_0) \leq f(x_2) < f(x_1)$ violates convexity upward, so

Q.E.D.

Corollary: The new sub-interval containing the minimum of f is at most one fourth the length of $[x_0, x_2]$.

Proof: The computed boundary in the formula is clearly from its formula nearer the other boundary than is

$$\frac{x_0 + x_1}{2} = 3/4x_0 + 1/4x_2.$$

Q.E.D.

3. APPLICATION

These results become an algorithm for the minimization or maximization of a function meeting or nearly meeting the requirements of symmetry and convexity. This method involves replacing $[x_0, x_2]$ by the new interval at successive iterations. Convergence is at least by powers of one fourth at a cost of two functional evaluations per iteration.