

DEPARTMENT OF GEOLOGY
SCHOOL OF SCIENCES AND HEALTH PROFESSIONS
OLD DOMINION UNIVERSITY
NORFOLK, VIRGINIA

TECHNICAL REPORT GSTR-84-5

DEVELOPMENT AND OPERATION OF A REAL-TIME
DATA ACQUISITION SYSTEM FOR THE NASA-LaRC
DIFFERENTIAL ABSORPTION LIDAR

By

Carolyn Butler

Submitted by Earl C. Kindle, Principal Investigator

Progress Report

For the period January 1, 1983 to December 31, 1983

Prepared for the
National Aeronautics and Space Administration
Langley Research Center
Hampton, Virginia 23665

Under
Research Grant NCCI-28
Edward Browell, Technical Monitor
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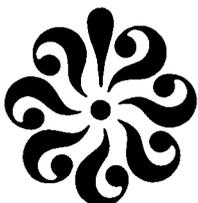
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DEVELOPMENT AND OPERATION OF A REAL-TIME DATA
ACQUISITION SYSTEM FOR THE NASA/LANGLEY RESEARCH CENTER
DIFFERENTIAL ABSORPTION LIDAR

By
Carolyn Butler

INTRODUCTION

This report documents work performed under Research Grant NCCI-28 toward the improvement of computer hardware and software of the NASA Multipurpose Differential Absorption Lidar (DIAL) system. The NASA DIAL system is undergoing development and experimental deployment at NASA/Langley Research Center (LaRC) for the remote measurement of atmospheric trace gas concentrations from ground and aircraft platforms. A viable DIAL system was developed capable of remotely measuring O₃ and H₂O concentrations from an aircraft platform. Test flights of the DIAL system were successfully performed onboard the NASA/Goddard Flight Center Electra aircraft from 1980-1983 (ref.1).

The work performed on this project resulted in improved capabilities of the DIAL Data Acquisition System (DAS). This included purchase of new computer hardware and its subsequent integration, and implementation of improved computer software. The original DIAL DAS has been documented in ODU Technical Report GSTR-81-8 (ref. 2). A transitional system which was to be field tested during a November 1983 flight to Barbados as part of the Atlantic Boundary Layer Experiment (ABLE) was documented in ODU Technical Report GSTR-83-5. This system included the previously used PDP 11/34 plus a newly purchased LSI 11/23. The ABLE project was postponed after one test flight in the vicinity of Wallops Island, Va. This test proved the flight worthiness of the new LSI. It was therefore agreed to proceed with the DIAL DAS modifications. The latest modification replaces the PDP 11/34 with a second LSI 11/23. This document is designed to be an operational manual for the current system. Hardware and peripheral device registers are briefly outlined only as an aid in debugging any DAS problems which may arise.

AIRBORNE DIAL SYSTEM

The airborne lidar system uses the DIAL technique for the remote measurement of atmospheric gas profiles. This technique determines the average gas concentration over some selected range interval by differencing the backscatter signals for laser wavelengths tuned on and off the molecular absorption line of the gas under investigation. Two DIAL wavelengths are transmitted with a 100 usec temporal separation. Simultaneously, measurements of aerosol backscatter at multiple wavelengths can be made by transmitting unused (non-doubled) energy from the DIAL system pump lasers. The aerosol measurements are single wavelength returns. A coaxial receiver system is used to collect and optically separate the DIAL and aerosol returns. Photomultiplier

tubes (PMT) detect the backscattered laser returns after optical filtering, and the analog signals from these tubes are digitized and stored on high-speed magnetic tape.

The lasers can be fired at 1, 5, or 10 Hz. Current objectives are to transmit up to four wavelengths at 10 Hz. The DIAL data will be collected by two PMT's to achieve greater range of measurement. One PMT will be gated on early for near-field data and the other will be gated on where signal levels of the first PMT start getting low. An aerosol backscatter return of a visible wavelength (from the off-line) can be collected by a third PMT. A second aerosol backscatter return at 1.06 μ (from the on-line) can be detected by a photodiode. Present software allows up to four digitizers to be used with no more than 4096 words saved in the computer (10 MHz sampling interval). Of the 4096 words allotted per buffer, at least 20 are reserved for shot header information (shot number, navigation information, energy monitors, etc.) so a safe estimate of the number of words to record per return is obtained by dividing 4000 words per buffer by the total number of returns. If there are six returns to be digitized then no more than 650 words per return should be stored (range of 9.75 km from laser platform). This software limitation can be exceeded in one channel only at the expense of decreasing the number of stored words from another digitizer channel.

DATA ACQUISITION SYSTEM

The NASA multipurpose DIAL DAS is currently housed in half a double rack (see figure 1) with digitizers, control electronics and photomultiplier tube (PMT) power supplies occupying the other half. This configuration is a tremendous improvement over the previous two separate double racks for DIAL DAS and control electronics. The advantage in space reduction is obvious. It was also discovered that a one rack system considerably reduced 60 Hz noise on signal lines between the PMT's and the computer digitizers.

The DIAL DAS is based upon two Digital Equipment Corporation (DEC) LSI 11/23 processors. Each LSI has 128K words of 16-bit memory. The overall flow chart for the DIAL DAS is shown in figure 2. In general, all data acquisition and storage is performed by the LSI on the left (LSI #1), with all data display and analysis are performed by the LSI on the right (LSI #2). LSI #1 does have one data analysis function. On command, LSI #1 will generate a real-time gray scale of any return at one shot per second on the Trilog T100.

LSI #1 acts as the master computer through which the operator communicates with LSI #2. The operator communicates with the master's software through a modified Ann Arbor keyboard (the Ann Arbor CRT has been replaced by one of the dual Panasonic monitors; the Ann Arbor interface board is mounted in a separate box). Operator input to LSI #1 is to a Plessey PM-DLV11J serial line interface with four serial line ports (the fourth port being the console input). The first serial port on LSI #1 is used to communicate to the console input port on an identical PM-DLV11J on LSI #2.

Data is presented to the operator on either the Panasonic

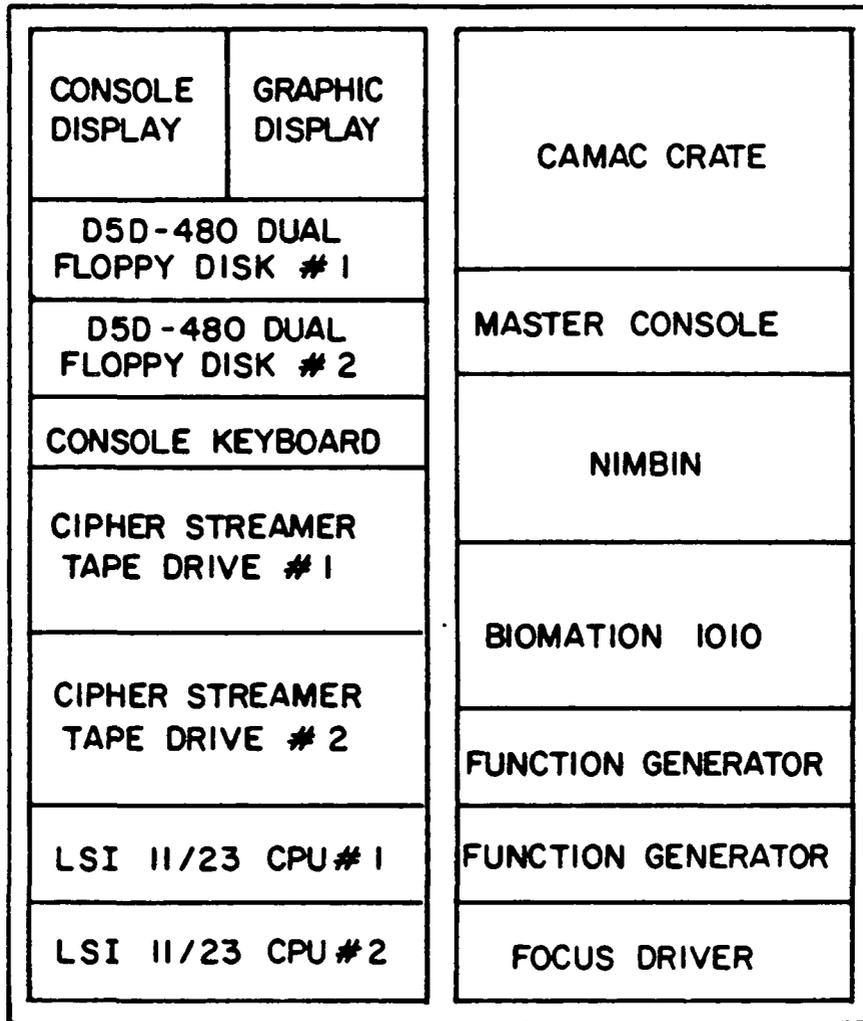


Figure 1. Schematic drawing of the DIAL DAS as configured on March 28, 1984

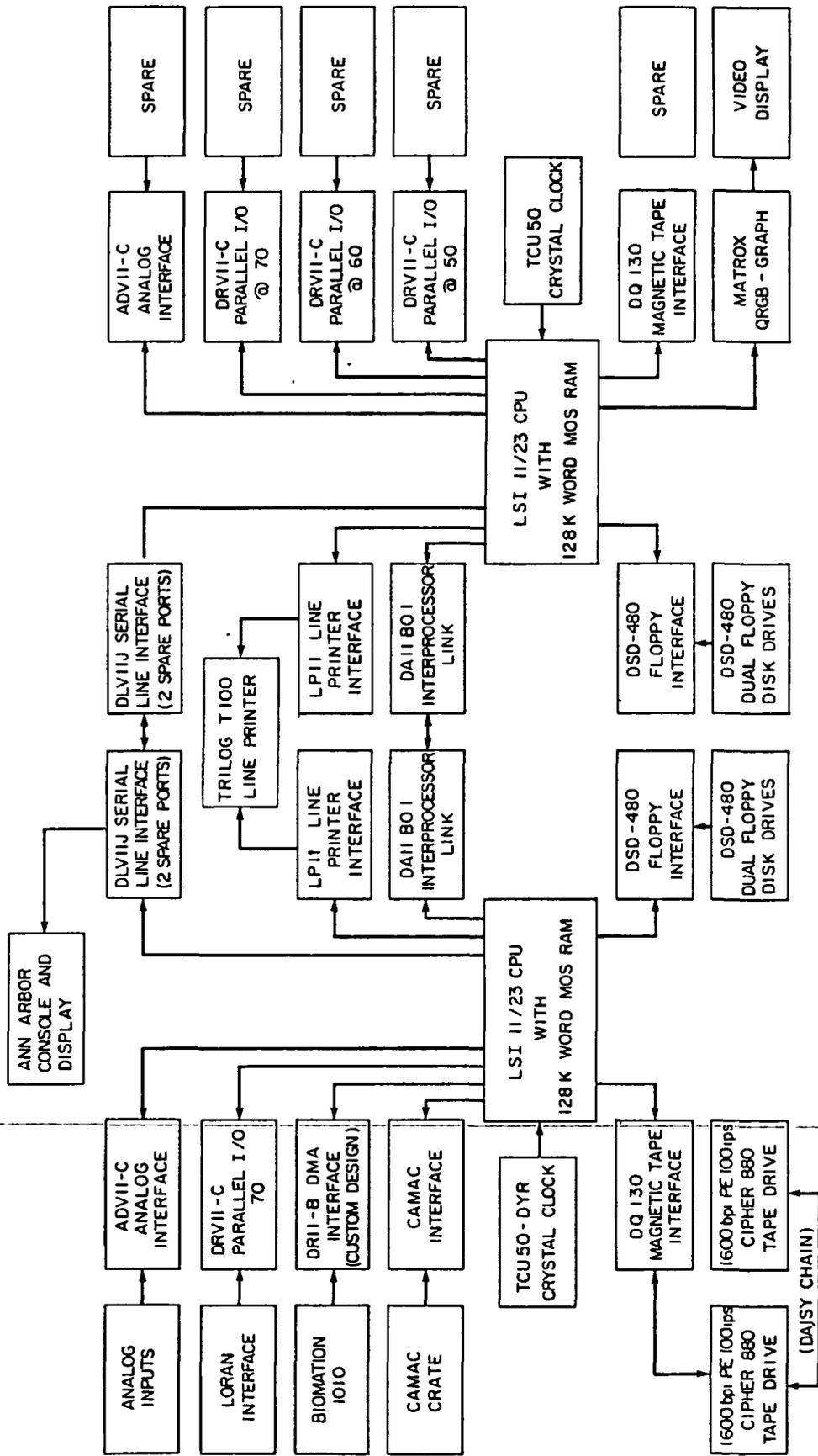


Figure 2. Computer devices flow chart

video monitor through the Matrox QRGB-Graph controller and/or the system line printer Trilog T100. Hard copy images of the video graphics display may be obtained through Polaroid photography or through a software copy command to the Trilog (with four size options). The DSD-480 dual floppy disk units (double sided and double density capabilities although not presently configured for either option) are used for storage and retrieval of program information on both LSI's. The DIAL data is stored real-time using one of two Cipher FB80 magnetic tape units on 731.5 m (2400 ft) reels of 1.27 cm (.5 inch) wide magnetic tape. Two tape units are required so that continuous data is stored while one unit is rewinding. Tape speeds and densities are as follows:

- 25 ips @1600 bpi (PE; IBM and ANSI compatible)
- 100 ips @1600 bpi (PE; IBM and ANSI compatible)
- 50 ips @3200 bpi (PE; not IBM or ANSI compatible)

A Dilog DD130 provides Cipher interface with the LSI 11/23.

The acquisition of data is accomplished using four Transiac Model 2012 waveform digitizers. One Biomation Model 1010 is also available as a back-up. The Transiacs are manually programmable for digitization of analog signals into 12-bit memory of selectable record lengths (2048 words are stored for DIAL applications). The internal memories of these digitizers are made available to the LSI 11/23 through a Kinetics Systems Direct Memory Access (DMA) interface board. The Biomation 1010 is manually programmable for digitization of analog signals into a 2048 word by 10-bit memory. Its memory is passed to the computer through a DMA interface of custom design (see ref. 2). Due to the bulkiness of the Biomation and its constant need to be recalibrated, this unit will eventually be phased out of the DIAL DAS as more confidence is gained in the Transiacs.

Sixteen Analog-to-Digital Conversion (ADC) single ended inputs (or eight differential) are available to the system through an ADV11-C board. Unipolar inputs can range from 0V to 10V and bipolar inputs from -10V to +10V. Data can be converted with programmable gains of 1,2,4, or 8 times the input voltage. In addition, there are four DRV11-C modules (one in LSI #1 and three in LSI #2) available for parallel interfacing of TTL digital signals.

SYSTEM CONFIGURATION AND CONNECTION

Data on system component size, weight, and power consumption requirements are given in table 1. A drawing of the two controller box distributions is shown in figure 3.

One advantage to going with a two computer system is that one computer can be dedicated to data acquisition while the second is dedicated to data analysis, thus allowing for much more real-time processing of the data. An additional advantage is hardware backup. Should one LSI fail, then the other computer can be used as a totally independent data acquisition system with limited real-time display capabilities. In fact, the boards have been configured inside each LSI (figure 3) so that minimal changes would be necessary for fall back to a one computer system.

1	M 8186 CPU	DSD-480 FLOPPY INTERFACE
2	DA11 BOI INTERPROCESSOR LINK	
3	DQ 130 MAG TAPE INTERFACE	
4	CAMAC INTERFACE	
5	DR11-B BIOMATION INTERFACE	
6	DR11-C @ 70	ADV11-C
7	LP 11	DLV11-J
8	M8059 MEMORY (128K)	TCU 50-DYR

1	M 8186 CPU	DSD-480 FLOPPY INTERFACE
2	DA11 BOI INTERPROCESSOR LINK	
3	DQ 130 MAG TAPE INTERFACE	
4	MATROX QRGB - GRAPH	
5	DR11-C @ 50	DR11-C @ 60
6	DR11-C @ 70	ADV11-C
7	LP11	DLV11-J
8	M 8059 MEMORY (128K)	TCU 50

Figure 3. Internal computer configurations

Table 1. DIAL DAS component specifications for size, weight, and power requirements.

DIAL DAS COMPONENT	Height (in)	Weight (lb)	Power (amp @ 115 Vac)
Magnetic tape drive (2)	8.75	80	3
LSI 11/23 (2)	5.5		
DSD-480 floppy disk (2)	5.5	60	2.6
Panasonic dual monitors	8.75		
Console keyboard	3.0		
Line printer	16.5 x 30 x 24.25	185	7
Biomation 1010	7.0	40	1.1
Camac crate	12.5	75	
Transiac 2012 (each)			

Table 2a shows connections from the two LSI's. LSI #2 houses five spare boards which need not be connected to anything at present. Table 2b shows various other connections that need be made in order to get the DAS up and running. Table 3 lists the necessary connections to the digitizers. The first item on 2b is a "daisy chain" connection between the two Cipher tape drives. The Cipher 880 manual shows no twist for these cables but we found a half twist was necessary to make the tape drives function properly. Also, Cipher #1 must not be terminated and Cipher #2 must have its unit number changed to two to make this configuration work.

The Ann Arbor keyboard/display has functioned reliably and yields good quality characters. The display, however, is large and bulky. A VK-170 (DEC) keyboard kit was tried but the lettering was poor and characters were often thrown out to the screen at random. A new keyboard kit is being investigated but for now the Ann Arbor keyboard and its interface board are being used. The interface board is mounted in a separate box with a power cable running to a specially built port in the Biomation 1010 for its 5V power supply.

If one of the two computers should fail, the functioning unit should be re-configured to look like LSI #1 with the exception of the Matrox board occupying the slot of the DA11BOI Interprocessor Link. When using only one computer most boards are duplicated except the Camac interface, the DR11-B Biomation interface, and the TCU 50-DYR. A second Camac interface board will probably be purchased. The Biomation will be eliminated eventually from the system but in the mean time, if its interface should fail, one could fall back on using only the Transiacs. If the TCU 50-DYR fails, time of day can be obtained from the TCU 50 board. Different software is required, however, as the two TCU boards do not operate in the same manner. Table 4 sums up corrective action for failure of various components.

Table 2a. DAS component interconnections.

LSI #1 Board	Connector Type	Destination
DSD-480 floppy interface	26p flat cable	DSD-480 #1
DA11BOI interprocessor link	dual 50p flat cables	LSI #2 DA11BOI (P1→P2;P2→P1)
DQ130 magtape interface	dual 50p flat cables	Cipher #1 (J1→P2;J2→P1)
Camac crate interface	p flat cable	Camac crate
DR11-B Biomation interface	dual 40p flat cables 24p flat cable	Biomation I/O Biomation
DRV11-C general purpose interface	dual 40p flat cables	Nav interface
ADV11-C ADC		ADC BNC panel
LP11 line printer controller	36p flat cable	Trilog T100
DLV11-J serial line interface	2p EIA (port 4) 2p EIA (port 1)	Ann Arbor LSI #2 DLV11 (port 4)

LSI #2 Board	Connector Type	Destination
DSD-480 floppy interface	26p flat cable	DSD-480 #2
DA11BOI interprocessor link	dual 50p flat cables	LSI #1 DA11BOI
DQ130 magtape interface	dual 50p flat cables	spare
Matrox QRGB-Graph	75 BNC cable	Panasonic #2
LP11 line printer controller	36p flat cable	Trilog T100
DLV11-J serial line	2p EIA (port 4)	LSI #1 DLV11 (port 1)

Table 2b. Other interconnections.

Source	Connector Type	Destination
Cipher #1	50p dual flat cables (half twist)	Cipher #2 (P1→P1;P2→P2)
Ann Arbor interface	p flat cable	keyboard Panasonic #1 Biomation

Table 3. Digitizer connections.

Biomation	Internal 50Ω	Transiac	Internal 50Ω
Arm	N	-----	
Trigger	N	Trigger	N
Time Base	N	Time Base	Y
Input	N	Input	Y
-----		Amp Input	Y

Available Connections for Digitizers

Lase-Coherent trigger
 Master Control trigger
 T-O markers (positive)
 T-O markers (negative)
 Diode clippers

Table 4. Component failure procedures.

Component	Action	Software
LSI Chassis	one computer DIAL DAS	BACK UP
CPU	"	"
Floppy Disk Interface	"	"
Interprocessor Link	"	"
Serial Link	"	"
Memory	"	"
Mag-tape Interface	replace with spare board	MASTER & SLAVE
DRV11-C	"	"
ADV11-C	"	"
Matrox	"	"
TCU-50DYR	replace with TCU-50	TCU50 & SLAVE
Camac Interface	use only Biomation	MASTER & SLAVE
Biomation Interface	use only Transiacs	MASTER & SLAVE

It is not always easy to determine where a problem is occurring. The DIAL DAS programs have been written to provide error messages when detection is possible through software techniques. These messages and appropriate action will be detailed in a later section. The following section is provided to help identify problems with peripheral devices.

PERIPHERAL PROGRAMMING INFORMATION

Table 5 is a summary of the base registers, trap vectors and priority levels for all the peripheral devices associated with the two LSI computers. The components marked with an asterisk are spare boards with switch registers set as shown.

Table 5. Base addresses for registers used by peripheral devices.

Device	Base Address	Trap Vector	Priority

LSI #1			
Floppy Disk	777170	264	BR4
Interprocessor Link	772410	124	
Mag-tape Interface	772520	224	BR5
Camac Interface	777550	400	
Biomation Interface	772430	120	
DRV11-C @70	767770	300	
ADV11-C	770400	340	
Line Printer Controller	777514	200	
Serial Link (Console)	777560	60	
Serial Link (to LSI #2)	776500	320	
TCU 50-DYR	760770		
LSI #2			
Floppy Disk	777170	264	BR4
Interprocessor Link	772410	124	
*Mag-tape Interface	772520	224	BR5
Matrox	764400		
*DRV11-C @50	767750		
*DRV11-C @60	767760		
*DRV11-C @70	767770		
*ADV11-C	770400		
Line Printer Controller	777514	200	
Serial Link	777560	60	
*TCU 50	760770		

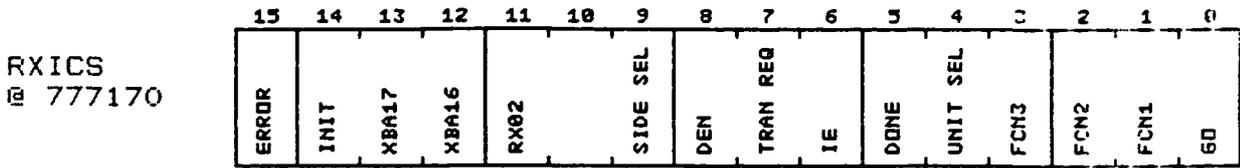
~~On the following pages each of these peripheral devices will be discussed in a little more detail. The intention here is to provide only enough information to determine if a particular device is functioning properly and for more involved programming requirements references are given for each item.~~

DSD 480 Floppy Disk System

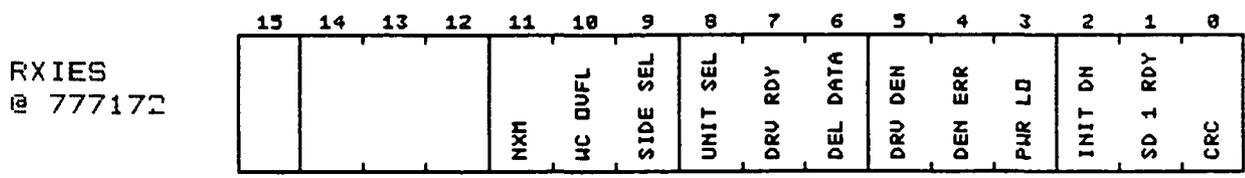
The DSD 480 is a double sided, double density flexible disk system which is RX02 compatible with RT-11 V3B. However, since the existing DIAL computer system is using RT11 V3 internal switches were set to make it RX01 compatible (single sided,

single density). The floppy disk registers are outlined below.

RXICS @ 777170 command and status register
 RXIDB @ 777172 data buffer register



ERROR Error detected.
 INIT Initialize the DSD 480.
 XBA17,XBA16 Extended address bits.
 RX02 RX02 system identification bit.
 SIDE SEL Side select: =1 for side 0; =0 for side 1.
 DEN Density of the function encoded in FCN1-FCN3.
 TRAN REQ Transfer request flag.
 IE Allows DONE to interrupt.
 DONE Operation completed.
 UNIT SEL Drive unit select.
 FCN3-FCN1 Function select: 000 fill buffer
 001 empty buffer
 010 write sector
 011 read sector
 100 set media density
 101 read status
 110 write deleted data sector
 111 read error code
 GO Execute the function.



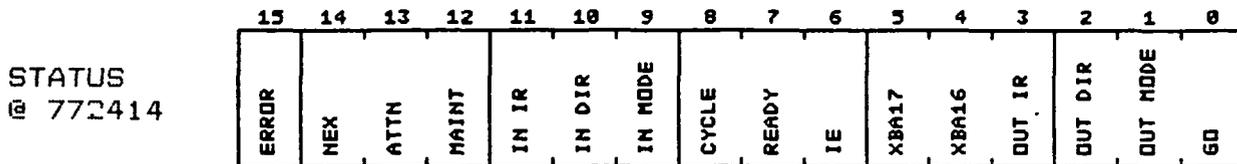
NXM Non-existent memory error.
 WC OVL Word count overflow.
 SIDE SEL Indicates side selected during last operation.
 UNIT SEL Indicates unit selected during last operation.
 DRV RDY Drive ready -- disk installed and ready to go.
 DEL DATA Deleted data -- indicates deleted data address mark was found on last operation.
 DRV DEN Density of diskette.
 DEN ERR Diskette density did not match DEN.
 PWR LO Power failure in the controller/drive subsystem.
 INIT DN Initialize done.

SD 1 RDY Set for double sided diskette when ready.
 CRC Cyclic redundancy error.

Interprocessor Link (DA11BOI)

The Interprocessor Link provides a means of transferring data through DMA between two LSI 11/23 processors. This is the device used by the DIAL DAS software to transfer a data record from LSI #1 to LSI #2 to be processed and plotted.

WCNT @ 772410 word count
 ADDR @ 772412 bus address
 STATUS @ 772414 control/status
 DATA @ 772416 data buffer



ERROR Set by NEX, ATTN from the other computer or by bus address overflow.
 NEX Non-existent memory.
 ATTN Reads ATTN from the other computer.
 MAINT Maintenance.
 IN IR Input interrupt request. Reads status of the OUT IR from the other computer.
 IN DIR Input direction. Reads status of OUT DIR from the other computer.
 IN MODE Input mode. Reads status of OUT MODE from other computer.
 CYCLE Initiates a DMA transfer when the generating DA11BOI is both the requested computer and the transmitter. When CYCLE and GO are both set, an immediate bus cycle is executed.
 READY Must be cleared before a block transfer can be done.
 IE Allows READY, IN IR or ERROR to cause interrupt.
 XBA17, XBA16 Extended memory bits.
 OUT IR Causes IN IR and READY in the other computer.
 OUT DIR During block transfer: =0 for transmitter; = 1 for receiver. Must be opposite of IN DIR.
 OUT MODE Output mode: =0 for DMA; =1 for program mode.
 GO Executes.

Cipher F880 Interface (Dialog DQ130)

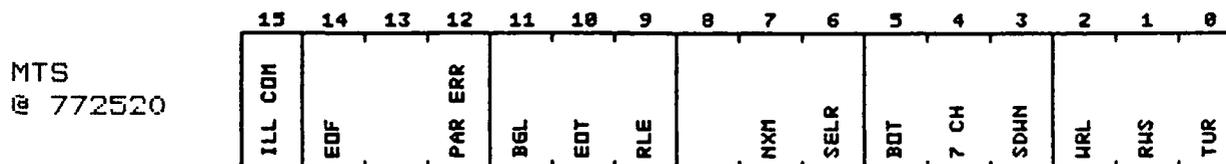
Two Cipher F880 tape drives are available for storage of data. This allows for continuous data acquisition when one drive is rewinding. The two units are cabled together by a "daisy

chain" configuration and interfaced to the LSI 11/23 through a Dilog DD130 tape coupler. Tape density is determined by a button on each Cipher unit and tape speed is software selectable. The fast speed (100 ips) or streamer mode requires a longer repositioning time if the tape motion stops during read or write operations. The DIAL DAS software must stack data records in extended memory during repositioning times to take advantage of the streamer mode. Tests showed that for 4096 word buffers and 10 Hz DIAL data, 11 or 12 records would get stacked during repositioning. The interface registers are outlined below.

```

MTS      @ 772520      status
MTC      @ 772522      command
MTBRC    @ 772524      byte/record counter
MTCMA    @ 772526      current memory address
MTD      @ 772530      data buffer
MTRD     @ 772532      tape read lines

```



ILL COM Occurs if (a) a new instruction is issued before last one has finished, (b) no write ring when told to write, (c) a command to unit whose SELR is 0, or (d) SELR becomes 0 during tape operation.

EOF Set when end of file is detected during tape operation.

PAR ERR Parity error.

BGL Bus grant late.

EOT End of tape marker detected.

RLE Record length error -- detected during read operations if tape record is too long.

NXM Non-existent memory.

SELR Indicates unit addressed is on-line.

BOT Beginning of tape.

7 CH Set to indicate 7-channel tape unit.

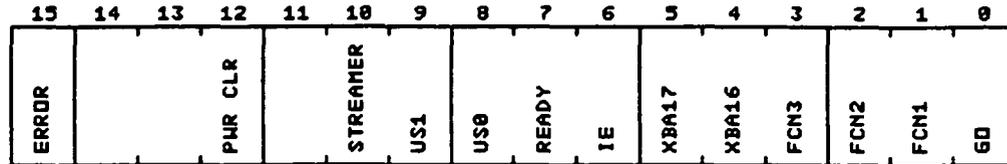
SDWN Will accept new command during settle down as long as it is in the same direction.

WRL Write lock set if no write ring is on tape.

RWS Rewind status set when rewind command given, cleared at BOT.

TUR Tape unit ready is cleared by GO and function occurs.

MTC
@772522



ERROR Set by bits 7-15 of the status register.
 PWR CLR Clears the control unit and tape units.
 STREAMER Selects streamer mode.
 US1,US0 Selects unit number for MTS operation.
 READY Control unit ready.
 IE Interrupt enable.
 XBA17,XBA16 Extended memory bits.
 FCN3-FCN1 Function bits (with GO set):
 000 (1) Off line
 001 (3) Read
 010 (5) Write
 011 (7) Write EOF
 100 (11) Space Forward
 101 (13) Space Reverse
 110 (15) Write with Extended Interrecord Gap
 111 (17) Rewind
 GO When set, begins operation defined by function.

Transiac 2012 Interface (Kinetics 2920-Z2B bus adaptor)

The Transiac 2012 digitizers are interfaced to the LSI 11/23 through a Kinetics 3920 Crate Controller and a Kinetics Bus Adaptor board. The interface is versatile in that any unit in the Camac crate can be addressed by its slot number. The function codes will be defined by the type of hardware being used in that slot. Since this interface is presently being used only for the Transiac digitizers, only those function codes will be listed here. The interface has four directly addressable registers plus an additional 6 registers addressed by offsets.

DLO	@ 777550	data low	(RA2 = 0, RA1 = 0)
LLO		lam low	(RA2 = 0, RA1 = 1)
MAR		memory address	(RA2 = 1, RA1 = 0)
DMACSR		DMA control/status	(RA2 = 1, RA1 = 1)
DHI	@ 777552	data high	(RA2 = 0, RA1 = 0)
LHI		lam high	(RA2 = 0, RA1 = 1)
WCR		word count	(RA2 = 1, RA1 = 0)
EMA		extended memory	(RA2 = 1, RA1 = 1)
NAF	@ 777554	station/function	
CACSR	@ 777556	control/status	

NAF
@ 777554

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ASCAN	SLOT4	SLOT3	SLOT2	SLOT1	SLOT0	SA4	SA3	SA2	SA1	SA0	FCN4	FCN3	FCN2	FCN1	FCN0

ASCAN Enables the crate controller to increment the Camac address on completion of a Dataway Cycle.
 SLOTO-SLOT4 Station or slot number of Camac device.
 SA0-SA4 Sub-address of Camac device (not used with Transiacs.)
 FCN0-FCN4 Function code defined by user device.

Transiac Function Codes

0	00000	Read front panel switch settings. Sets Q = 1.
1	00001	Read status of overtemperature indicator.
2	00010	Read data sequentially from memory. The N+1 word (N = record length) will return Q = 0.
10	01000	Tests LAM and returns Q = 1 if ready for readout. Must be preceded by function 32 (110010).
11	01001	Resets to sampling mode--all previous data is written over. Q = 1 returned.
12	01010	Clears LAM. Q = 1 returned.
13	01011	Computer generated sampling clock. Sets Q = 1.
30	11000	Disables LAM and switches from readout mode to display mode. Sets Q = 1.
31	11001	Generates stop trigger. Sets Q = 1.
32	11010	Enables LAM -- enables unit for readout. Sets Q = 1.
33	11011	Enables offset measurement logic. Sets Q = 1.

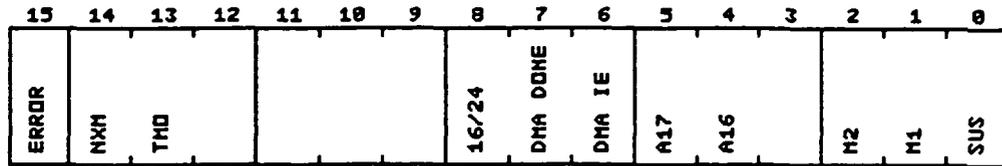
CACSR
@ 777556

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ON-LINE	L-SUM	NO-Q	NO-X	N>23	RA2	RA1	DONE	IE	SET Z	SET C	SET INH	READ INH			GO

ON-LINE (R) True when 3920 is powered and on-line.
 L-SUM (R) True if any LAM is set in crate (causes interrupt).
 NO-Q (R/W) Updated by 3920 during every Dataway Cycle.
 NO-X (R/W) Updated by 3920 during every Dataway Cycle.
 N>23 (R) During address scan operations, indicates the slot number has been incremented past 23.
 RA2,RA1 (R/W) Used to select registers defined above.
 DONE (R) True when 3920 has completed a programmed control operation (i.e. non-DMA).
 IE (R/W) When set, allows L-SUM to cause interrupt.
 SET Z (W) Dataway initialize.
 SET C (W) Dataway clear (does not affect registers).

SET INH (R/W) Sets state of Dataway inhibit line.
 READ INH (R) Reflects status of Dataway inhibit line.
 GO (W) Starts 3920 operation defined in NAF and DMACSR.

DMACSR
 @ 777550
 RA2 = 1
 RA1 = 1



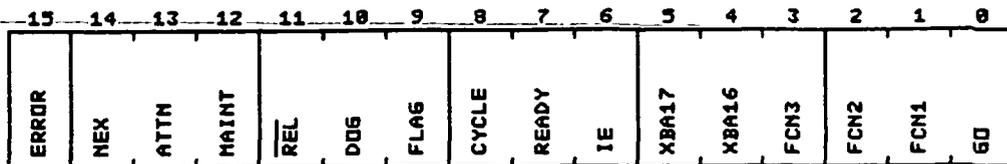
ERROR (R) Set by NXM, NO-X, N/23, or TMO; cleared by INIT or GO.
 NXM (R) DMA transfer to non-existent memory attempted.
 TMO (R) Time-out condition during Q-Repeat DMA mode (mode 3).
 16/24 (R/W) Specifies 16 or 24 bit data transfers (16-bit = 1).
 DMA DONE (R) Set when DMA operation is done.
 DMA IE (R/W) Enables DMA DONE to interrupt.
 A17,A16 (R/W) Extended memory bits used with MAR during DMA.
 M2,M1 (R/W) Specify mode when GO of CACSR is set.
 mode 0 programmed transfer
 mode 1 Q-stop/stop on word count
 mode 2 address scan
 mode 3 Q-repeat/stop on word count
 SUS (R/W) Set to suspend DMA operation.

Biomation 1010 Interface (custom designed DR11-B)

The Biomation Model 1010 Transient Digitizer Interface is custom designed using the DR11-B Direct Memory Access (DMA) method for fast data transfer to CPU memory. This custom interface allows for sequential communication with up to 8 Biomation 1010 units operating in parallel. The DR11-B module registers are outlined below.

DRWC @ 772430 word count (2's complement)
 DRBA @ 772432 buffer address
 DRST @ 772434 control and status
 DRDB @ 772436 data register

DRST
 @ 772434



ERROR (R) Set by NEX, ATTN, interlock error or bus address overflow. Sets READY and causes interrupt if IE. Cleared by clearing all error conditions.
 NEX (R/W) Non-existent-memory sets error bit. Cleared by

INIT or by program.

ATTN (R) Set by 0 to 1 transition of REL or DOG. Set and cleared only by user device.

MAINT (R/W) Maintenance. Used to enable execution of diagnostic programs. Cleared by INIT.

REL (DSTATA) Indicates that new data is ready in Biomation memory.

DOG (DSTATB) Indicates that Biomation is in digital output mode.

FLAG (DSTATC) Indicates that Biomation has gated data to DRDB.

CYCLE (R/W) If set when GO is issued, enables an immediate bus cycle. Cleared by INIT or start of bus cycle.

READY (R) Indicates that the DR11-B is able to accept a new command. If ATTN, NEX and ERROR are cleared, then READY can be cleared by setting DRST=3. READY can then be reset by ATTN or by sending SATTN.

IE (R/W) Interrupt enable. Allows READY or ERROR to interrupt.

XBA17 (R/W) Extended bus address (bit 17).

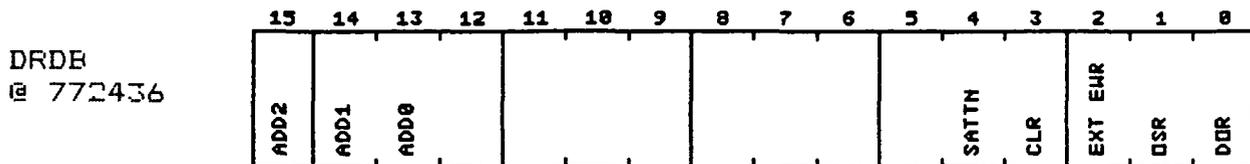
XBA16 (R/W) Extended bus address (bit 16).

FCN3 When set, enables add-to-memory function.

FCN2 When set, inhibits normal address increments to CPU.

FCN1 When set, enables program controlled transfers to DRDB.

GO Causes DR11-B to signal user device that a command has been issued. Clears READY.



ADD0, ADD1, ADD2 Biomation 1010 address (set inside units).

SATTN This command resets ATTN when set from 0 to 1 with FCN1 set.

CLR Clears ATTN and REL when set from 0 to 1 with FCN1 set.

EXT EWR When set from 0 to 1 with CLR and FCN1=1, then an EWR pulse is sent to the Biomation.

OSR When set from 0 to 1 with FCN1=1, causes the Biomation to exit DOG mode.

DOR When set from 0 to 1 with FCN1=1, causes the Biomation to enter dog mode.

The Biomation address bits are latched in the interface when FCN1 is cleared. Since only one Biomation is presently being used those bits are all set to zero. When FCN1 is set, then the address lines are active and can be changed under program control.

Operation examples for the Biomation 1010 are outlined below:

1. Detection of new raw data:
 - (a) Clear all conditions which will set READY.
 - (b) Clear READY by initiating a dummy DMA operation; viz,

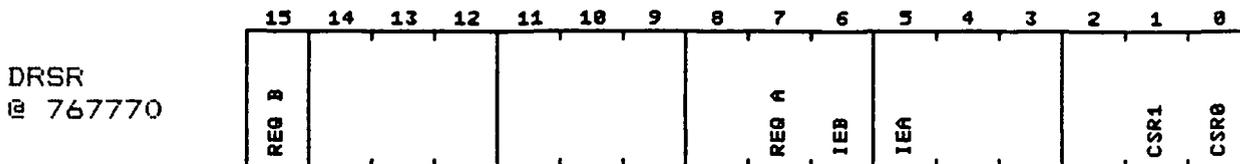
DRST=3.

- (c) READY will remain clear until set by \overline{REL} , DOG or SATTN.
2. Select Biomatron by setting ADD0, ADD1 and ADD2 to 0 with FCN1=1.
3. Send DOR to force unit into DOG mode. DOR clears ATTN and REL, and ATTN is reset when DOG goes from 0 to 1.
4. After DOG is set, the unit is ready to transfer data into CPU memory.
 - (a) Set DRWC to 2's complement of number words to be transferred.
 - (b) Set DRBA to address of data buffer to be used.
 - (c) Put DR11-B into DMA mode (FCN1=0) with FCN2 and FCN3 set as desired.
 - (d) Initiate data transfer by setting GO. READY will come true when data transfer is completed.
 - (e) When finished with data transfers, send DSR command to get Biomatron out of DOG. Note that it may take as much as 1 ms before DOG is removed.
 - (f) Alternatively, the unit may be forced out of DOG by sending EWR after 2049 words have been transferred. This procedure can be used to assure integrity of data transfers (i.e., that no words have been skipped or multiply transferred).

Parallel Line Interface Module (DRV11-C)

This module acts as an interface between the LSI 11/23 and a peripheral device. The DIAL DAS presently uses one of these modules to pass data from the LORAN or INS interface to the computer. There are three spare DRV11-C modules in LSI #2 which are not being used.

DRSR @ 767770 control/status
DRO @ 767772 output buffer
DRI @ 767774 input buffer

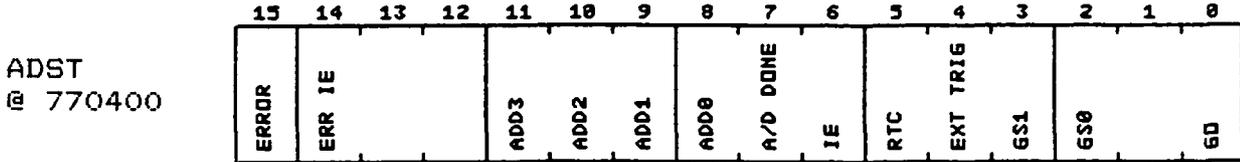


REQ B Set by user device and causes interrupt if IEB set.
REQ A Set by user device and causes interrupt if IEA set.
IEB Interrupt enable for REQ B.
IEA Interrupt enable for REQ A.
CSR1 User defined function -- if linked to another
 DRV11-C causes REQ B.
CSR0 User defined function -- if linked to another
 DRV11-C causes REQ A.

Analog-to-Digital Converter (ADV11-C)

Sixteen Analog-to Digital Conversion single ended inputs (or eight differential) are available to the DIAL DAS through an ADV11-C board. Unipolar inputs can range from 0V to 10V and bipolar inputs from -10V to +10V and can be stored with programmable gains of 1, 2, 4, or 8 times the input voltage.

ADST @ 770400 control/status
 ADBF @ 770402 data buffer

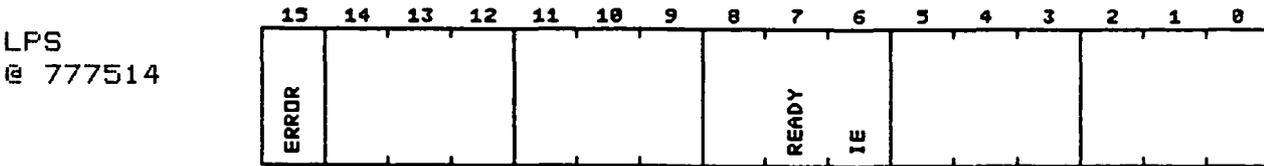


- ERROR Caused by doing a GO when A/D DONE is set or A/D still in progress.
- ERR IE Allows ERROR to interrupt.
- ADD3-ADD0 Channel address.
- A/D DONE Set when A/D done, cleared by reading A/D data buffer.
- IE Interrupt enable.
- RTC Enables real-time-clock input to start A/D conversion.
- EXT TRIG When set allows external trigger to start A/D.
- GS1-GS0 Gain select: 00=1, 01=2, 10=4, 11=8.
- GO Starts an A/D conversion -- cleared after starting.

Line Printer Controller (MLSI-LP11)

The LP11 provides the interface between the LSI 11/23 computers and the TRILOG T100 printer. Each computer has its own interface board and care must be taken to cable up the desired computer to the Trilog. Eventually, we hope to have either a software instruction or a manual switch to select which computer's output to send to the Trilog.

LPS @ 777514 status
 LPB @ 777516 data buffer



Teletype (Plessey PM-DLV11J Serial Line Interface)

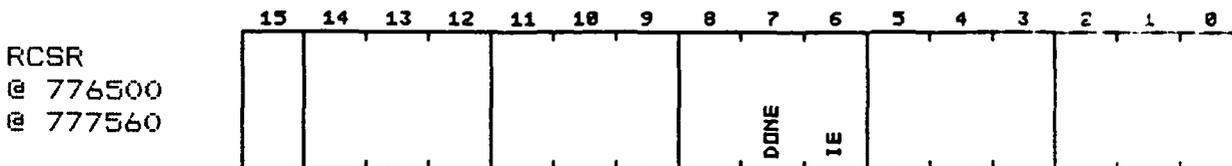
The Plessey PM-DLV11J is a 4-channel asynchronous serial line interface between the LSI 11/23 bus and standard I/O devices. On LSI #1 one port is used to communicate with the teletype and another port is used to communicate with a second PM-DLV11J interface on LSI #2. Baud rates on both boards have been wire-wrapped for 9600 baud.

From LSI #1 port #1 to LSI #2 port #4:

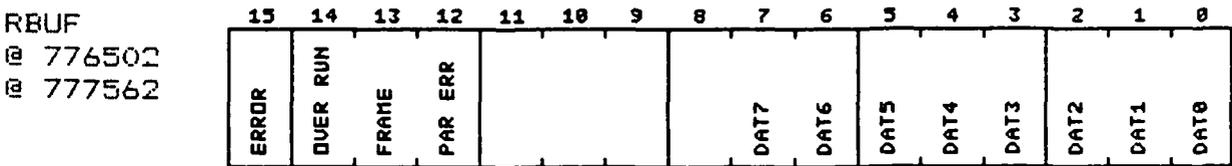
```
RCSR      @ 776500      receiver control/status      (port 1)
RBUF      @ 776502      receiver buffer                (port 1)
XCSR      @ 776504      transmitter control/status    (port 1)
XBUF      @ 776506      transmitter buffer            (port 1)
```

From LSI #1 to console device:

```
RCSR      @ 777560      receiver control/status      (port 4)
RBUF      @ 777562      receiver buffer                (port 4)
XCSR      @ 777564      transmitter control/status    (port 4)
XBUF      @ 777566      Transmitter buffer            (port 4)
```

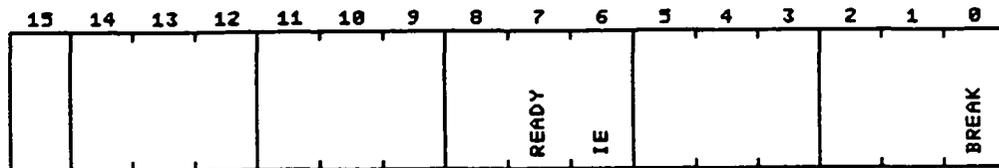


DONE Set when entire word has been received and is ready for transmission.
IE When set, allows DONE to cause interrupt.



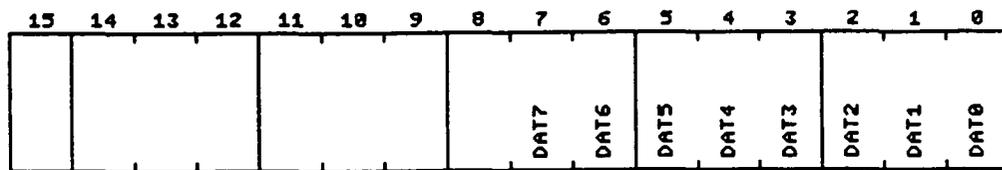
ERROR Set by bits 14,13, or 12.
OVER RUN Set when previous character was not completely read prior to receiving a new character.
FRAME Set when no valid stop bit for character.
PAR ERR Parity error.
DAT7-DAT0 Received data bits.

XCSR
 @ 776504
 @ 777564



READY Set when XBUF is ready to receive another character.
 IE Enables READY to cause interrupt.
 BREAK When set, causes a continuous space level to be transmitted.

XBUF
 @ 776506
 @ 777566



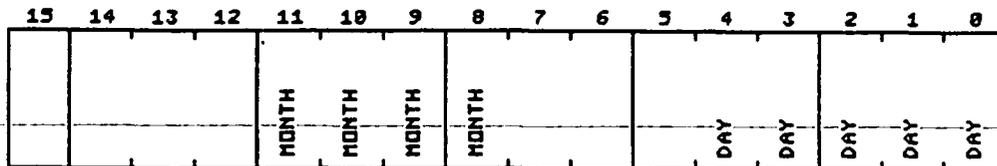
DAT7-DAT0 Transmitter data bits.

Timing Control Unit (TCU-50 and TCU-50 DYR)

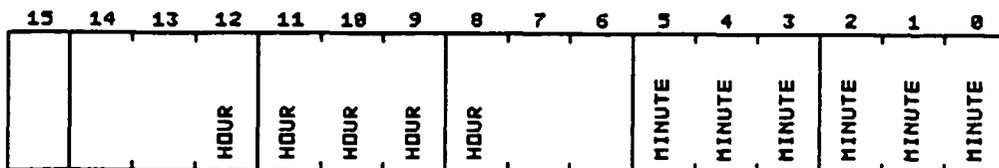
These two timing control units are similar in that they are both crystal clocks that continue to operate even after the computer has been powered down. The TCU-50 has month, day, hours, minutes and seconds while the TCU-50 DYR also has year, day of week as well as .1, .01 and .001 seconds. The two clocks are set and read differently so both are outlined below. The TCU-50 DYR is used in LSI #1 while the TCU-50 resides in LSI #2 but is not currently being used by the DIAL DAS -- it is maintained for back-up purposes.

TCU-50:

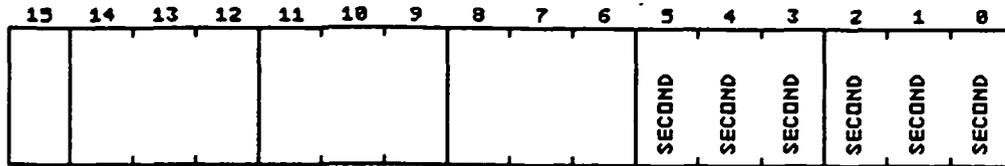
MNTH/DAY
 @ 760770



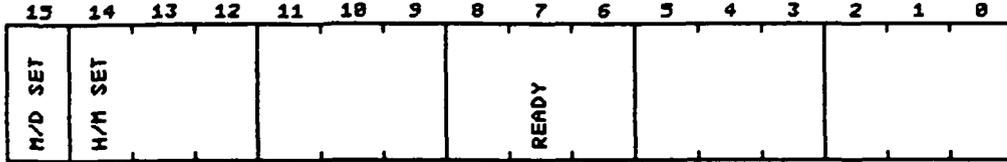
HR/MIN
 @ 760772



SECND
@ 760774



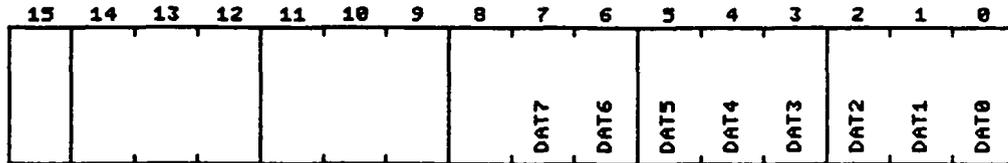
STATUS
@ 760776



M/D SET Month/day being set -- fast clock on.
H/M SET Hour/minute being set -- fast clock on when 1.
READY TCU ready.

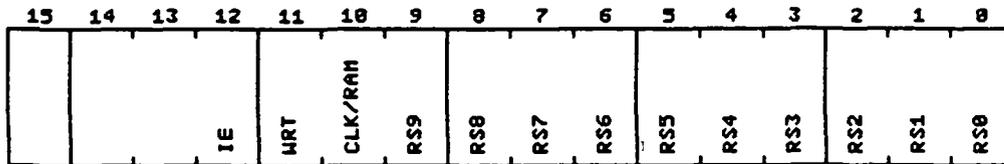
TCU-50 DYR:

DATA
@ 760770



DAT7-DAT0 Read/write data bits. When reading a counter or latch register, the bits are 2 BCD numbers packed in 8 binary bits (eg. 23 = 00010011 = 0001 0011 = 13).

CTRL
@ 760772



IE Interrupt enable if switch SW3-1 is on.
WRT Write enable -- allows writing to the clock or RAM registers.
CLK/RAM If this bit is 0, then bits 0-4 select one of the 32 clock registers. If 1, then bits 0-9 select one of the 1024 CMOS RAM registers.
RS9-RS0 Register select:
00000 counter - .001 secs
00001 counter - .1 and .01 secs
00010 counter - secs
00011 counter - mins
00100 counter - hours
00101 counter - day of week
00110 counter - day of month

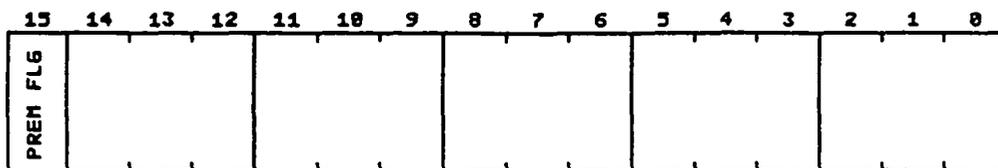
00111	counter	- month
01000	latch	- .001 secs
01001	latch	- .1 and .01 decs
01010	latch	- secs
01011	latch	- mins
01100	latch	- hours
01101	latch	- day of week
01110	latch	- day of month
01111	latch	- months
10000	interrupt status register	(R)
10001	interrupt control register	(W)
10100	status bit	
10101	GO command	
10110	standby interrupt	

Matrox ORGB-GRAPH Controller

The Matrox ORGB-GRAPH controller is a color graphics interface for use with RGB monitors. Contained in a PROM is a color look-up table which has been modified by Norman McCrae for gray-scale operations. I have written general purpose software routines to be used with the Matrox board and these are printed out in Appendix I. There are 512 x 512 pixels available but due to some flaw in the design of the Matrox board the software only uses 256 pixels in the Y direction. There are 11 directly accessed registers plus 14 CRTC registers that are indirectly accessed through an address register (VECT) and data port (CRT5). The CRTC registers will not be discussed here -- they are used only for initialization procedures and their use can be found in the Matrox manual. Not all mnemonics for the directly accessible registers will be defined in this report as they are not used in the DIAL DAS software.

XREG	@ 764400	X coordinate (10 bits)
YREG	@ 764402	Y coordinate (10 bits)
DATA	@ 764404	data register (4 bits)
ST1 (R)	@ 764406	preset memory status
CTR1 (W)	@ 764406	zoom/pan control
ALP (R)	@ 764410	auxiliary light pen register
CTR3 (W)	@ 764410	color map select
CTR4	@ 764412	write plane enable
ST2 (R)	@ 764414	vertical blanking status
VECT (W)	@ 764414	CRTC address/vector register
CRT5	@ 764416	CRTC data register/preset control

ST1
@ 764406



PREM FLG

If 1, memory is being preset or frame grab in progress.

CRT1
@ 764406

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
YZOOM 1	YZOOM 0	XZOOM 2	XZOOM 1	XZOOM 0	XPAN 2	XPAN 1	XPAN 0	ALTMAP	BLINKEN	FGC	DMA	IRQUEN	UDD BUS	CLIPEN	WRCPL

YZOOM1-YZOOM0 Y-zoom: 00 = 1, 01 = 2, 10 = 4
 XZOOM2-XZOOM0 X-zoom: 111 = 1, 110 = 2, 101 = 3, 100 = 4,
 011 = 5, 010 = 6, 001 = 7, 000 = 8
 XPAN2-XPAN0 Horizontal display pan delay.
 ALTMAP Selects A or B color-look-up table.
 BLINKEN When set, blinks display.
 FGC Continuous frame grab (not used).
 DMA When 1, the display memory can be accessed by DMA.
 IRQUEN Interrupt enable.
 UDD BUS Video bus enable when 0.
 CLIPEN Clipping enabled when 1.
 WRCPL Data at X,Y is complemented when 1.

VECT
@ 764414

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
			WRT AUTO	DEC Y	DEC X	INC Y	INC X	CRTC 7	CRTC 6	CRTC 5	CRTC 4	CRTC 3	CRTC 2	CRTC 1	CRTC 0

WRT AUTO When 0, data in DATA is automatically written to X,Y when DATA is loaded.
 DEC Y When 1, auto-decrement of Y is in effect.
 DEC X When 1, auto-decrement of X is in effect.
 INC Y When 1, auto-increment of Y is in effect.
 INC X When 1, auto-increment of X is in effect.
 CRTC7-CRTC0 Address of CRTC register (used only at start-up).

CRT5
@ 764416

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
PRESET	FBS			DISS			DISH	DATA7	DATA6	DATA5	DATA4	DATA3	DATA2	DATA1	DATA0

PRESET When 1, the part of display memory appearing on the screen is preset to the value in DATA.

FGS Frame grab control.
DATA7-DATA0 Data port to and from the CRTC registers.

DIAL DAS SOFTWARE

The DIAL DAS Operating System (OS) software consists of two programs which run simultaneously on the two LSI computers. The program on LSI #1 is called "MASTER" and is dedicated to data transfer and storage. The LSI #2 program is called "SLAVE" and is responsible for data analysis and display. The user communicates with both programs through LSI #1 which passes data buffers and display options to LSI #2 as necessary. During real-time experimental situations, the MASTER program gathers digitized laser signals from the Transiac 2012's and the Biomation 1010. It also gathers laser energies, temperatures, and pressure altitude from the ADV11-C (analog-to-digital converter), time of day from the TCU-50 DYR, and position information from the Loran or INS navigation devices. Data acquisition is interrupt driven by the Laser Coherent Trigger into the Transiacs and Biomation. If the Biomation is used, then the interrupt occurs when the Biomation is ready to transfer data. Otherwise, the Transiacs determine the interrupt. After the data is packed into one continuous buffer, the buffer is written to magnetic tape. If LSI #2 has finished processing the previous laser shot, the new data buffer is transferred to LSI #2 from LSI #1 through a DMA interprocessor link. The display rate in real-time depends on the amount of data to be plotted and on the complexity of the data analysis to be performed. For example, at 5 Hz laser firing, 2048 words of raw data from one unit (no analysis) will be viewed every third shot. Real-time profiles of ozone or water vapor concentrations are updated every fifth shot. These displays of raw and processed DIAL information allow for real-time system optimization as well as flight path decisions during flight operations.

Data transfer operations from the digitizing units (2048 words each) are readily accomplished within the minimum 100 ms operation time envelope between laser firings. Not all of the words from each unit are saved in computer memory, but each unit is completely read to obtain the proper sequence of device responses or error conditions. Software commands are available which control the starting point and number of words for data storage for each signal return. The maximum buffer size is presently set at 4096 words. The combined data stored from all the digitizers in use plus the shot header information must not exceed 4096 words.

Getting Started

Since the teletype is interfaced to LSI #1, a short program is available on each of the system diskettes which allows the user to communicate directly with LSI #2. Once LSI #1 is booted, type "R LSI2" to access LSI #2. Thereafter, each character is sent through the serial line interface to LSI #2. To exit, hit the "BREAK" key -- this returns the user to ODT (on line debug-technique) on LSI #1.

To run the MASTER and SLAVE programs, LSI #2 must start out in ODT. This allows program MASTER to boot LSI #2 and run program SLAVE. The procedure to start up the MASTER/SLAVE

programs is outlined below. System diskettes with the RT11 monitor on them have blue labels. The diskettes with the programs "MASTER" and "SLAVE" have yellow labels.

1. Place system diskettes (blue) in drive 0 of both disk drives.
2. Place MASTER (yellow) in drive 1 of LSI #1 and SLAVE (yellow) in drive 1 of LSI #2.
3. Boot LSI #1 by typing: 173000g
4. Run program MASTER by typing: RUN MASTER
5. MASTER will load and in turn call SLAVE. LSI #2 is ready when "MATROX" is visible on the video display. LSI #1 is ready when the default banner record is printed out on the console display.
6. You are now under the DIAL DAS OS. Anything you type in from now on will be interpreted by program MASTER. To return to the monitor use the instruction KILL. To return to ODT hit the BREAK key.
7. To erase one character hit the "backspace" key. To erase a whole line hit the DEL key.
8. Valid instructions are listed in the section "Keyboard Commands".
9. If LSI #1 bombs, halt both computers and start back at step 4.
10. If LSI #2 bombs to ODT (indicated by "@"), then type BOOT. If LSI #2 bombs to Monitor (indicated by RT-11 error message), type SLAVE.

The user now has the capability to fully control data buffering and recording, as well as many other aspects of data analysis and display. A sample user dialogue is given in Appendix II. Comments are made on each line to describe what the user is doing (those preceded by two hyphens) or what action the computer is taking (comments in parentheses).

Data Acquisition

Data acquisition is controlled by hardware switches on the digitizing units and by keyboard commands. On the Biomation 1010 there is a pre-trigger delay dial which causes the unit to store a certain number of words prior to the trigger in increments of 10 words. On the Transiac 2012 a knob setting selects the number of pre-trigger samples in increments of 256 words. A certain number of pre-trigger samples are desirable (about 10 to 20) to provide a good window for the trigger marker but certainly not all 256 of the Transiac pre-trigger words need be saved. There is also the case where a unit is used to digitize only an offline return which occurs 100 usecs (or 1000 words) after that unit was triggered. The first 100 usecs of data must be read by the program, but only the data from the second 100 usecs need be saved. The instruction "STORE U1,U2,U3,U4" determines the starting word for each unit at which data is to be saved. For those units storing two returns (both online and offline), the first return is saved starting at U_i and the second return is saved starting at U_i + 1000, i = 1, 2, 3, OR 4. The number of words saved for each unit is determined by the instruction "POINTS U1,U2,U3,U4". An example of data acquisition will be

given at the end of the section "Keyboard Commands".

Real-Time Data Display

All data processing and display to the video screen are performed by the SLAVE program on LSI #2. LSI #1 is reserved for data transfer from the digitizers, for magnetic tape operations, and for console keyboard communications. However, on request, LSI #1 will produce real-time hard copy gray scales at 1 Hz (i.e. only one shot plotted per second). On LSI #2, four basic modes for DIAL data display are available, each with a variety of display options. On the right hand side of the screen, inputs from the ADV11-C can be viewed. The DIAL DAS command language allows the user to input a slope and intercept to convert each digitized voltage to a meaningful unit (see section "Keyboard Commands"). If the slope of any channel is set to 0 then no conversion is attempted and voltage is displayed directly. For labeling purposes, the program assumes that the ADV11-C inputs and the conversion constants are defined as follows:

<u>ADV11-C Channel</u>	<u>Input</u>	<u>Label</u>	<u>Units</u>
1	aircraft altitude	ALT	ft
2	dewpoint temperature	DPT	OC
3	temperature	T	OC
4	total temperature	TT	OC
5	online pump laser energy	NP	MJ
6	offline pump " "	FP	MJ
7	online UV " "	NUV	MJ
8	offline UV " "	FUV	MJ
9	visible " "	VIS	MJ
10	infra-red " "	IR	MJ

Conversion constants must be input as integers. Each slope and intercept is represented by an integer mantissa and corresponding exponent of 10. These four words per conversion channel are stored in the banner record. The user also has options to update the plot side of the screen (left) by itself, update the ADV11-C side (right) by itself, or both sides at the same time (ADCDAT command).

The different display options are summarized below. Each display mode has a number of default options associated with it. These are summarized in table 6. The default values can be changed by various keyboard commands. Display options are available for background subtraction, range-square correction, overlaying data of different digitizers, scale and more. Each display option can be activated or de-activated in real-time to observe signal features in the most useful format.

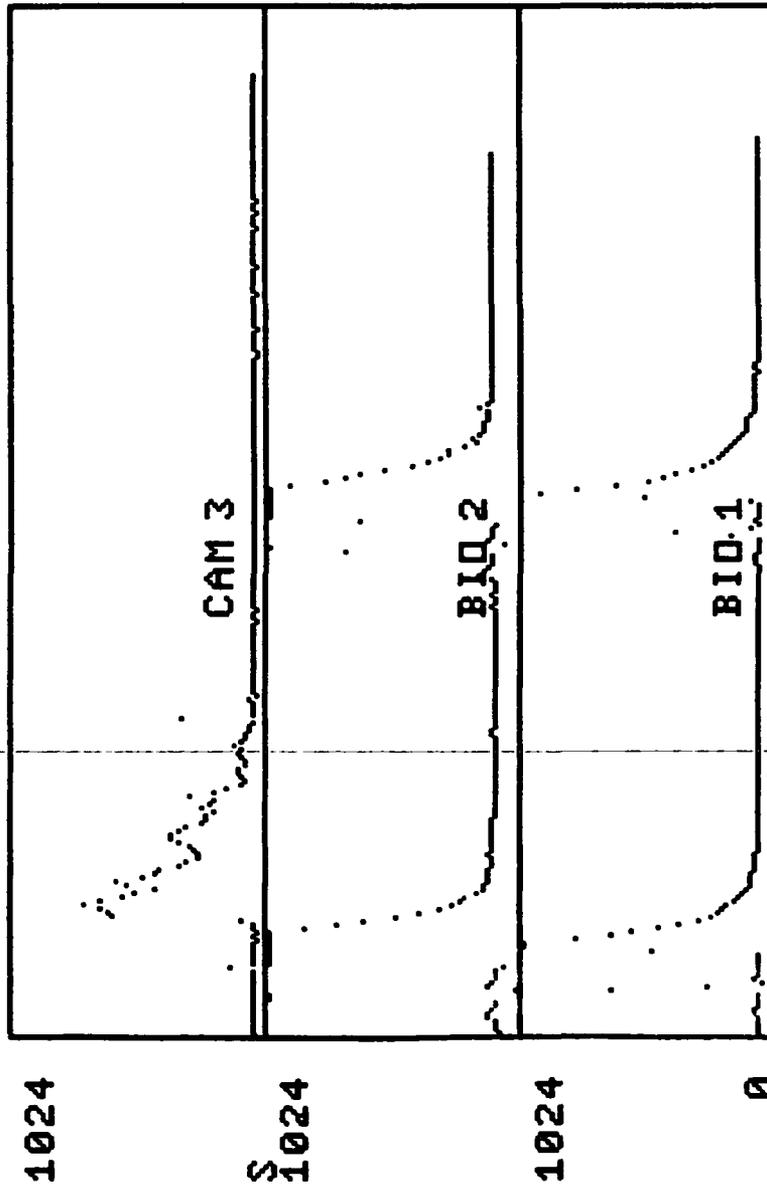
Raw Data (MODE1)

This is the most fundamental display mode which presents raw data from each of the digitizing units as it exists in computer memory (figure 4). The abscissa represents word sequence in

7/22/81 21:29:54
 FILE # 10
 SHOT # 325
 LAT 3540.8N
 LON 7616.3W

ADU11-C DATA

1.	ALT	(FT)	13000
2.	ALT	(M)	3962.5
3.	DPT	(C)	3.5191
3.	T	(C)	3.5191
4.	TT	(C)	3.5191
5.	NP	(U)	0
6.	FP	(U)	0
7.	NUV	(U)	0
8.	FUU	(U)	0
9.	VIS	(U)	0
10.	IR	(U)	0



TRIGGERS

Figure 4. Example of MODE1 display

memory while the ordinate is adjusted to present the 12-bit signal magnitude with variable magnification. The one word instruction "MODE1" calls up all the options listed as defaults in table 6.

Table 6. Default plotting parameters.

PARAMETER	MODE1	MODE2	MODE3	GRYSCL
unit select	all	all	UNIT1	UNIT2
y-axis scale	0-4096	0-4096	0-800	150m/tic
x-axis scale	all data	150m/tic	150m/tic	---
background word	600	600	600	600
trigger search	no	yes	yes	yes
smooth	no	105m	105m	no
average shots	no	no	100	no
range cell	---	---	210m	---
gas exponent	---	---	-10	---
shift toa	---	no	no	---
display ADV11-C	yes	no	no	no

Online/Offline Overlay (MODE2)

A second display mode presents the raw data signals in an overlapped format. As shown in figure 5, the online and offline UV signals are overlapped when the data is tagged as a DIAL type measurement. The top profile in figure 5 presents an aerosol return which is a single wavelength measurement at 600nm. By default, each of these returns have been smoothed over 105m and plotted as a function of range, each tic mark representing 1 usec. Each data shot is plotted in this mode starting after the PMT gate delay. In this mode a search is also performed for a trigger position to line up each of the returns with respect to the laser firings. This trigger position word number is displayed on the right hand side of the screen. The user specifies the trigger ordinate level to be used for each digitizer unit along with the number of words it is nominally delayed. The lase-coherent trigger markers are electronically delayed ~~14 words from the actual laser firing but a breakthrough pulse occurs at the same word as the laser firing.~~

Figure 6 shows the effect of activating the background subtraction and range squared options on the profile in figure 5 in MODE2.

Concentration Profiles (MODE3)

This display mode presents the gas concentration mixing ratios as a function of altitude or range calculated from the DIAL signal pair (figure 7). For each DIAL return, the background signal level is integrated over a 3 usec interval after the ground return. The starting point of this integration is

7/22/81

21:29:54

FILE # 10
SHOT # 325
LAT 3540.8N
LON 7616.3W

ADU11-C DATA

- 1. ALT (FT) 13000.
- 2. ALT (M) 3962.5
- 3. DPT (C) 3.5191
- 4. T (C) 3.5191
- 5. TT (C) 3.5191
- 6. NP (U) 0.352
- 7. FP (U) 0.352
- 8. NUV (U) 0.352
- 9. FUV (U) 0.352
- 10. VIS (U) 0.352
- 10. IR (U) 0.352

TRIGGERS
69 74 69 75 71

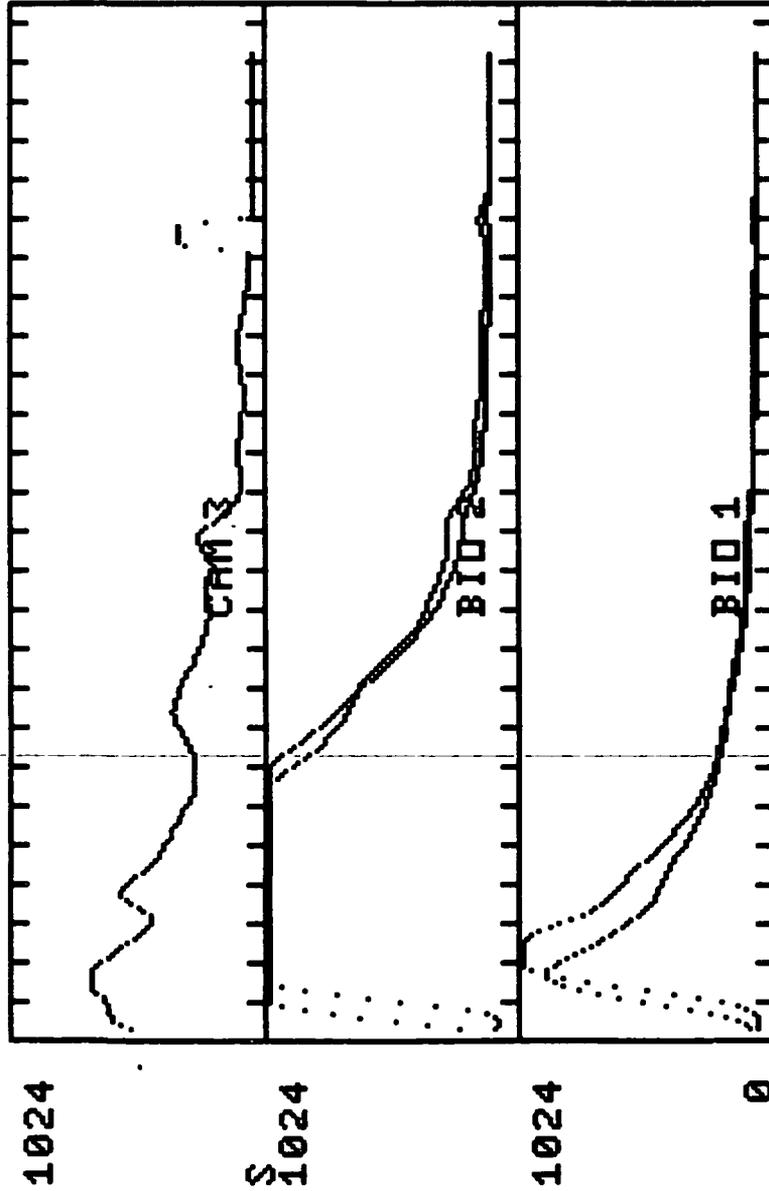
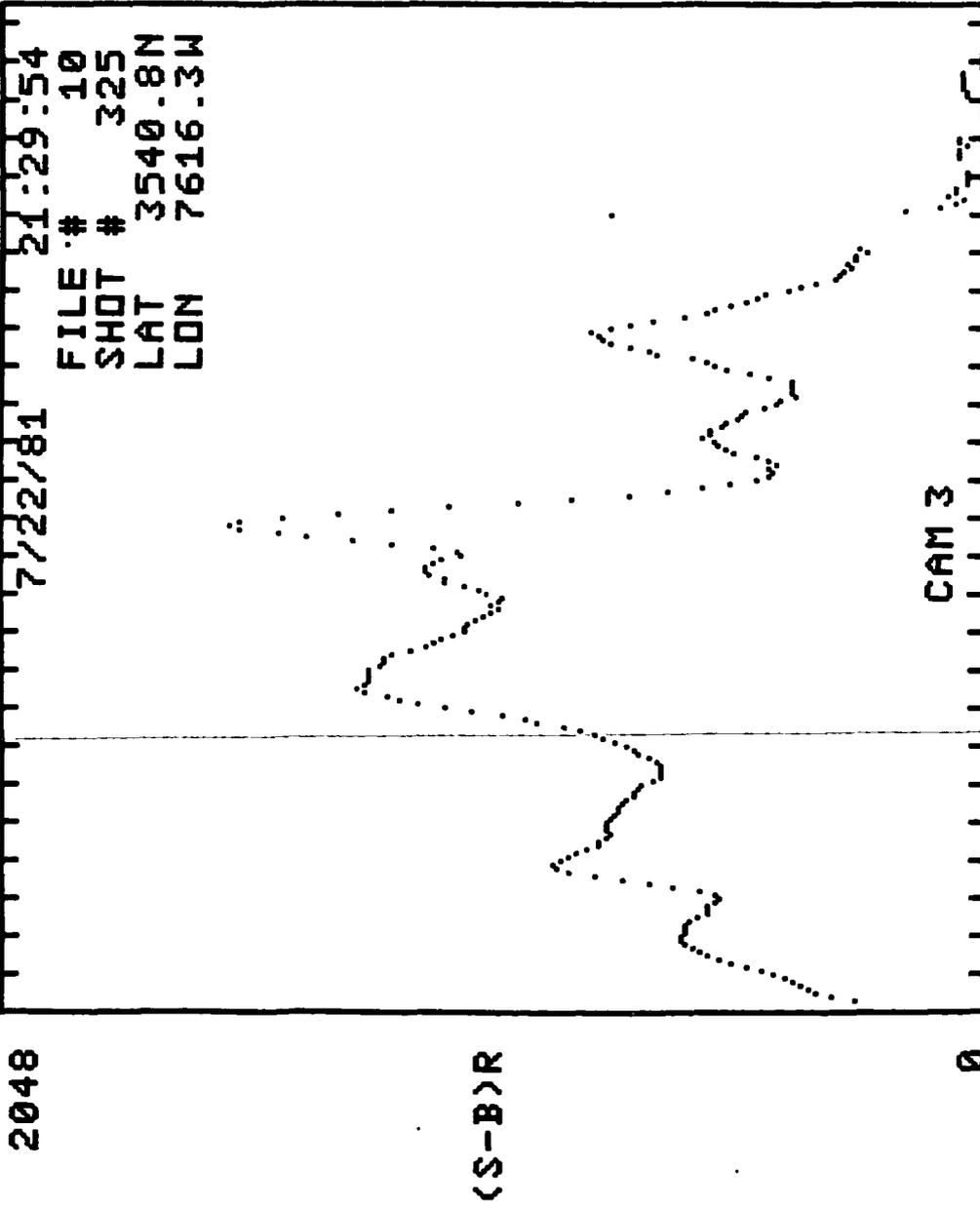


Figure 5. Example of MODE2 display



(S-B)R

ADU11-C DATA

1.	ALT	(FT)	13000.
2.	ALT	(M)	3962.5
3.	DPT	(C)	3.5191
3.	T	(C)	3.5191
4.	TT	(C)	3.5191
5.	NP	(MJ)	0.352
6.	FP	(MJ)	0.352
7.	NUV	(MJ)	0.352
8.	FUV	(MJ)	0.352
9.	VIS	(MJ)	0.352
10.	IR	(MJ)	0.352

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Figure 6. MODE2 display with background subtraction and range-squared options in effect

selected by the command "BGWORD". This average background is subtracted from the return signal, and the resulting data is then smoothed with a running mean over the specified range interval (see "SMOOTH"). This smoothing technique does not introduce errors only for those atmospheric conditions where the aerosol scattering is not changing rapidly along the DIAL measurement path. The DIAL equation (ref. 1) is evaluated using the smoothed lidar returns over a specified range cell size, usually 210 m. Ozone mixing ratios are determined by dividing each range cell concentration by the corresponding standard atmospheric number density at that altitude. A correction factor of 6.7 ppb is subtracted from the ozone mixing ratio to compensate for Rayleigh extinction differences between 286 and 300 nm. Water vapor mixing ratios are determined by dividing each range cell by the standard number density at sea level since the product of the water vapor absorption cross section at line center and the atmospheric number density is independent of pressure. Each DIAL signal pair produces a mixing ratio profile. Any number of DIAL measurements can be averaged together to improve the profile statistics at the expense of increased horizontal integration for the measurement. The standard deviation for the resulting averaged profile is computed at increments equivalent to the range cell size and displayed on the mixing ratio profile.

Gray-Scale Display (GRYSCL)

A 16 level gray scale display format is available for presentation of the spatial distribution of aerosol scattering (figure 8). In processing the aerosol lidar return, the background signal level is subtracted from the lidar-plus-background signal and the geometrical range squared lidar signal dependence is eliminated. The resulting lidar backscatter profile is indicative of the distribution of aerosols along the lidar line-of-sight. The vertical resolution of the aerosol data is 15 m. The nominal horizontal resolution is 10 m for aircraft operation at a 10 Hz repetition rate. The backscatter signal level is converted into a 16 level gray scale display line where stronger scattering is indicated by higher brightness on the monitor or a darker dot pattern on the printed version of the display. Sequential gray scale lines are used to construct a real-time picture of the aerosol vertical distribution along the Electra flight path. Each of the gray scale displays can contain ~~300 individual or integrated aerosol profiles.~~ At a laser pulse repetition rate of 1 or 10 Hz, the 300 individual profiles correspond to a nominal horizontal traverse of 30 or 3 km, respectively. This horizontal scale assumes a nominal ground speed of 100 m/sec for the Electra aircraft. The gray scale format shows the terrain profile, and it clearly identifies the distribution of aerosols in the boundary layer and the free troposphere.

Hard Copy Gray-Scale (GRYLOG)

This option represents the same type of display as described for "GRYSCL"; however, it is done on the Trilog T-100 and does

ADU11-C DATA

13000	.
3962	.5
3.8612	
3.8612	
3.8612	
0	.386
0	.386
0	.386
0	.386
0	.386

1.	ALT	(FT)
2.	ALT	(M)
3.	DPT	(C)
3.	T	(C)
4.	TT	(C)
5.	NP	(U)
6.	FP	(U)
7.	NUV	(U)
8.	FUU	(U)
9.	VIS	(U)
10.	IR	(U)

TRIGGERS
69 75

SHOTS 100 7/22/81 21:29:49
SMOOTH 0 FILE # 10
R_CELL 105 SHOT # 301
HT (Z0) 3212 LAT 3540.9N
SIGMA 0.176E-17 LON 7616.0W

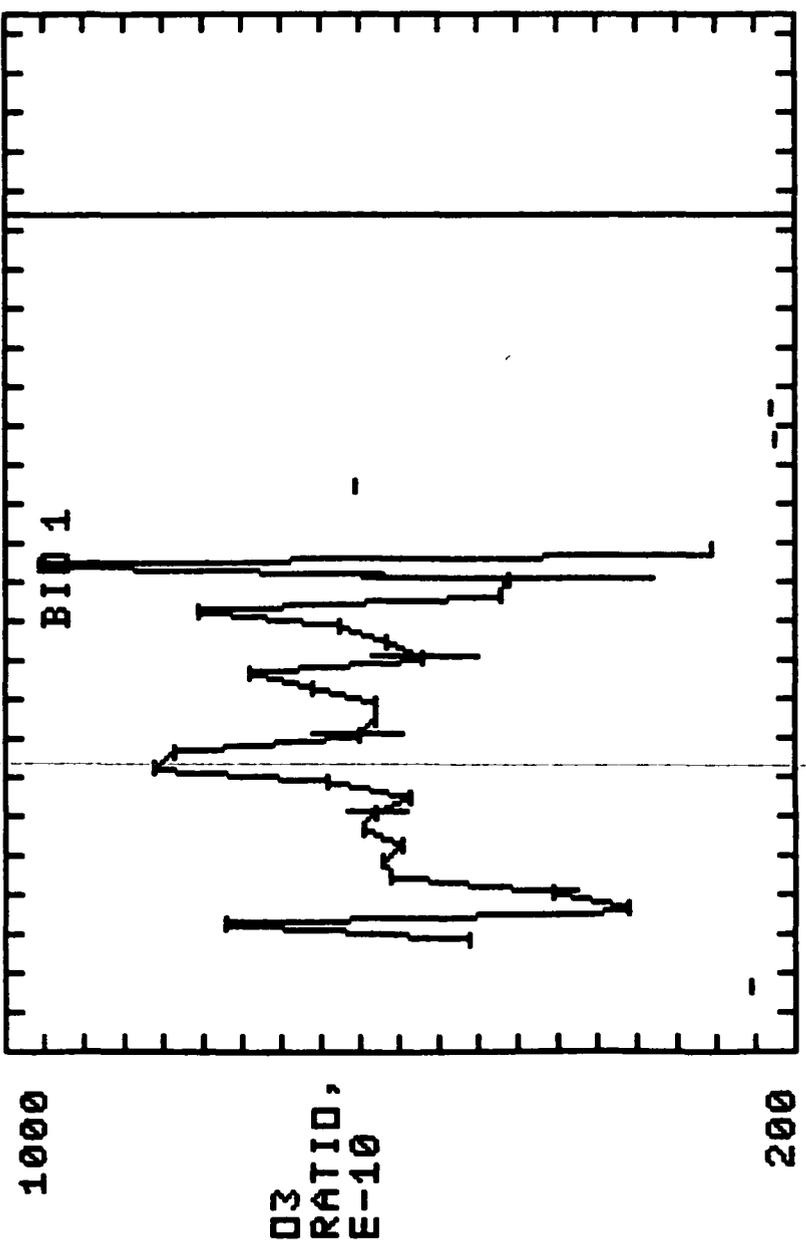


Figure 7. Example of MODE3 display (100 shots averaged)

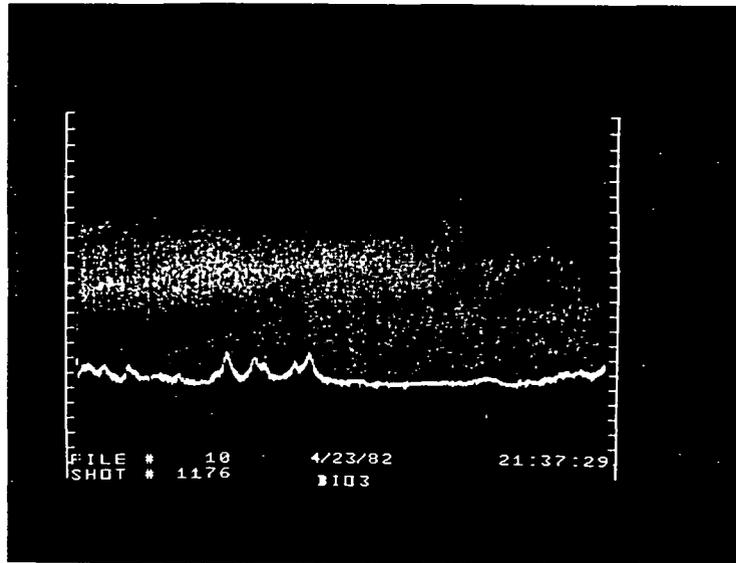


Figure 8. Example of GRYSCl

not affect the display options chosen for the video screen. When this option is activated, the current banner record and GRYLOG plotting parameters are printed followed by a 10 shade gray scale display of relative aerosol concentrations. No matter what the laser frequency, only one shot per second is plotted. Time, latitude and longitude are printed at each minute marker (figure 9). The hard copy continues until turned off with the instruction "GRYOFF" or whenever any of the GRYLOG plotting parameters are changed. The user must re-start the "GRYLOG" after changing plotting parameters. This allows the new plotting parameters to be printed so that an updated record is always available.

Magnetic Tape Storage and Format

The DIAL data is stored in real-time using one of two Cipher tape drives. This allows for constant recording of data while one unit is rewinding. The data is recorded at 100 ips in "streamer" mode. Streamer mode is the only method we found to record the 4k blocks of DIAL data at 10 Hz operation. The disadvantage of streamer mode is that if the tape unit does not get a new instruction within a small period of time it requires a long repositioning time. The DIAL DAS software was written so that each data transfer from the digitizers is stored in a consecutive block of extended memory -- up to 23 blocks are available. Once transfer to the top block (@ 740000) is done data transfer continues to the bottom block (@ 200000). When a request is made to commence recording data, the first available block is transferred to tape as soon as the tape has repositioned. During repositioning time other data blocks have been stored in memory and these are queued as they come along. As soon as the tape is again ready it is given the next queued block to record. This procedure produces a streaming operation with minimal need to reposition. Tests show that 4k blocks are written to tape at 10 Hz with upto 10 blocks getting queued, at 5 Hz 5 blocks get queued and at 1 Hz no blocks get queued.

Data is written using 1600 bpi PE magnetic tape format on 2400-ft reels of .5 in wide magnetic tape. Each data storage file begins with a 256 word banner record (16 bits per word) with DIAL DAS information as shown on table 7. The data from each laser shot is packed into one large record on magnetic tape (data from all digitizer units are packed into one single buffer). Each data record begins with a 20 word shot header of information required on a shot-by-shot basis. This includes time, shot number, latitude, longitude and 10 channels of the ADV11-C data. The number of words in the header is currently 20 but this number can be changed with the instruction "HDRPTS". Table 8 shows the structure of a typical data record. At the end of the tape or at the end of the information stored on that tape there are 2 file marks (EOF) to denote end of information.

While recording data, if one tape drive reaches an end of tape marker then it will automatically back up two records, write two EOF's, start rewinding the tape, and start recording a new file on the alternate tape drive.

```

BANNER RECORD
TAPE= 5 FILE= 10 HEADER WORDS= 10 DATE= 7/22/82

ALT= 13000 UP/DOWN= 0 SAMP FREQ= 10 PRE-TRIG= 70
REP RATE= 5 ABS COEF= 174E-20
UNIT MRDS RTRNS START BASE TRIG DELAY SPECIES TO DELAY
1 700 2 0 0 100 5 03 0
2 800 2 0 0 200 5 03 0
3 1000 1 1000 1023 900 5 VIS 0

UNIT 1 = BID 1
UNIT 2 = TRANSIAC 2
UNIT 3 = TRANSIAC 5
AR11 CONVERSION CONSTANTS
CHAN SLOPE OFFSET
1 1 0 0 13E+05
2 20 -50
3 10 -10
4 20 -50

PLOTTING PARAMETERS
UNIT 3 RET 1 ADPS DFSET 6000 # WORDS 1000 DELAY 5
SCALE -7 OFFSET 0 BWORD 500 INDE: 1 AVERAGE 1

```

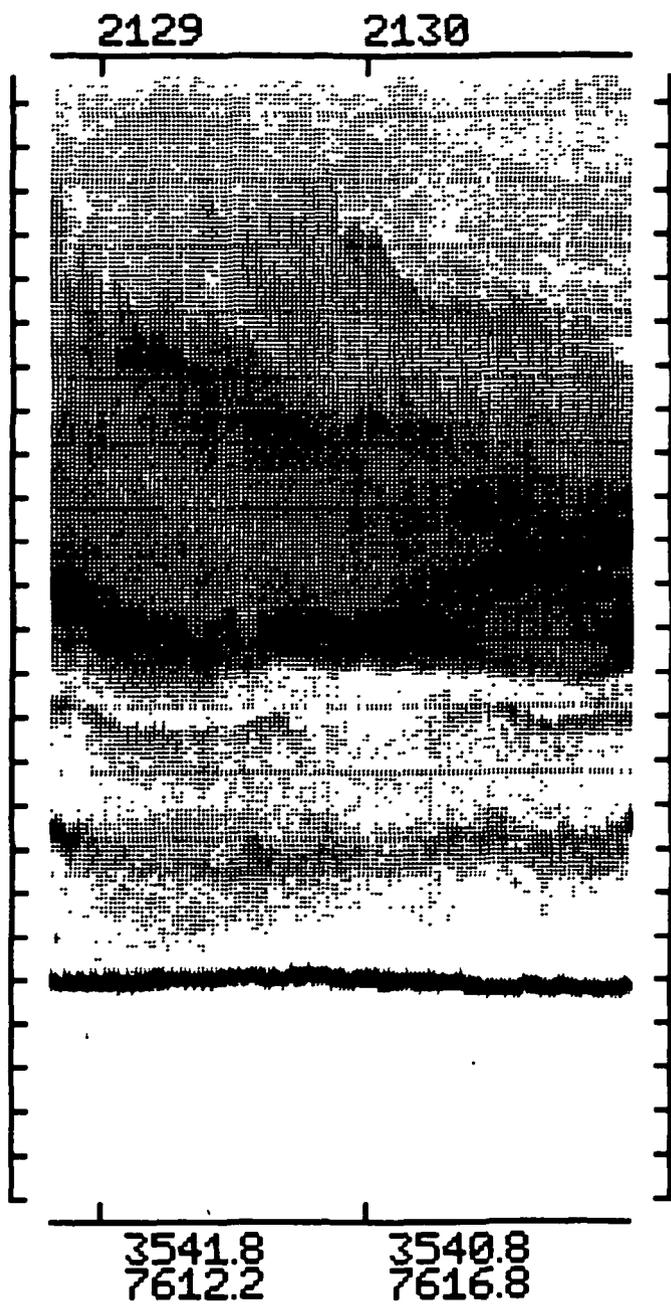


Figure 9. Example of GRYLOG

Table 7. Banner record word assignments (dimensioned 256).

<u>Word</u>	<u>Description</u>
1	banner record format
2	tape #
3	file #
4	# words in shot header
5	date
6	plane altitude (feet)
7	up/down mode (0=down; 1=up)
8	sampling frequency (MHz)
9	laser fire word #
10	laser rep rate (Hz)
11	absorption coefficient (mantissa)
12	absorption coefficient (exponent)
13-16	spares
17	words/return unit 1
18	words/return unit 2
19	words/return unit 3
20	words/return unit 4
21	# returns unit 1
22	# returns unit 2
23	# returns unit 3
24	# returns unit 4
25	starting storage word unit 1
26	starting storage word unit 2
27	starting storage word unit 3
28	starting storage word unit 4
29	baseline unit 1
30	baseline unit 2
31	baseline unit 3
32	baseline unit 4
33,34	direction and magnitude of trigger marker unit 1
35,36	direction and magnitude of trigger marker unit 2
37,38	direction and magnitude of trigger marker unit 3
39,40	direction and magnitude of trigger marker unit 4
41	post-trigger delay (usecs) unit 1
42	post-trigger delay (usecs) unit 2
43	post-trigger delay (usecs) unit 3
44	post-trigger delay (usecs) unit 4
45	species identifier (RAD50) unit 1
46	species identifier (RAD50) unit 2
47	species identifier (RAD50) unit 3
48	species identifier (RAD50) unit 4
49	trigger marker delay (words) unit 1
50	trigger marker delay (words) unit 2
51	trigger marker delay (words) unit 3
52	trigger marker delay (words) unit 4
53-64	spares
65	ADV11-C channel 1 slope (mantissa)
66	ADV11-C channel 1 slope (exponent)
67	ADV11-C channel 1 intercept (mantissa)
68	ADV11-C channel 1 intercept (exponent)
69-104	same as above 4 words for channels 2-10

Table 8. Data record structure for shot buffers.

<u>Word #</u>	<u>Description</u>
1	shot number
2	# shots in buffer
3-4	time of day
5-6	unused
7	latitude (low order)
8	latitude (high order)
9	longitude (low order)
10	longitude (high order)
11	altitude
12	dew point temperature
13	temperature
14	total temperature
15	online pump energy
16	offline pump energy
17	online UV energy
18	offline UV energy
19	visible energy
20	infrared energy

The above constitutes the existing shot header. After this data the record buffer will contain the data stored from the various digitizers. The banner record whose values were defined in table 7 (iban) determines the storage of data:

if $L=iban(4), M1=iban(17), M2=iban(18), M3=iban(19), M4=iban(20)$
 $N1=iban(21), N2=iban(22), N3=iban(23), N4=iban(24)$
then the data is located in the buffer as follows

<u>start word #</u>	<u>end word #</u>	<u>contents</u>
1	L	shot header
L+1	$L+M1*N1 = K1$	Unit 1 data
K1+1	$K1+M2*N2 = K2$	Unit 2 data
K2+1	$K2+M3*N3 = K3$	Unit 3 data
K3+1	$K3+M4*N4$	Unit 4 data

KEYBOARD COMMANDS

After the start-up procedure outlined above, all further keyboard input is interpreted by the program MASTER. A complete set of legal commands are listed on the following pages. A single character of operator input can be erased by means of the BACKSPACE (←) key. An entire line can be erased using the DEL key. The DIAL DAS OS is brought on-line with predefined option defaults. Data transfer from the digitizers can be initiated immediately if these defaults are suitable by means of the START command. Once START has been entered the program is interrupt-driven by the digitizers and certain parameters should not be changed. Commands that change these parameters are listed in the section "Stop Mode Commands" and can be used only after STOP has been entered. Also included in the "Stop Mode Commands" are instructions which affect program control such as reading data back from tape or listing out the contents of a shot. One other category included in this section are those commands which deal with the interaction of the two LSI's. These commands can only be issued in stop mode to prevent the computers from getting out of sync. Error messages are detailed in Appendix III.

In the following list of commands, the variables U1, U2, U3, and U4 are used to refer to input parameters for digitizer units #1, #2, #3, and #4 respectively. If the Biomation 1010 is to be used it will be unit #1 by default. The Transiacs can be used in any order which is determined by the command CAMACS whose input parameters list the station numbers of each unit in the sequence in which they are to be read.

Stop Mode Commands

1. Digitizer Storage Commands:

POINTS	U1,U2,U3,U4	# points/return for each unit
RETRNS	U1,U2,U3,U4	# returns for each unit
STORE	U1,U2,U3,U4	store from this word for each unit
BIOS		use the Biomation as first digitizer
NOBIOS		do not use Biomation
CAMACS	I,J,K,L	station # for Transiacs to be used

2. Play-Back Commands:

LSTBNR		print out current banner record
LSTPLT		print out current plotting options
COPY	I	copy CRT to Trilog (sizes: I=1-4)
PRINT		plot buffer is printed out on Trilog
LIST	I,J	print data buffer from word I to J if I<0 print buffer in memory if I>0 read buffer from tape
PLOT	I	plot I shots from tape if I=-1 plot from memory

3. LSI #2 Program Control Commands:

BOOT		boot LSI #2 then run program SLAVE
------	--	------------------------------------

SLAVE

run program SLAVE on LSI #2

Start or Stop Mode Commands

1. Program Control Commands:

START	start data transfer from digitizers
STOP	stop data transfer
RESTRT	clears interrupts and issues a macro RESET command which returns all units to their status at power-up time
KILL	kill program MASTER and return to Monitor
SHTSET	reset shot counter to zero

2. Banner Record Input:

FORMAT	I	format # (=2 presently)
TAPE	I	tape #
FILE	I	file #
HDRPTS	I	reserve I words in shot header
UPDOWN	I	I=0 down-looking; I=1 up-looking
PULFRE	I	pulse repetition frequency (Hz)
SAMFRE	I	sampling rate (MHz)
HEIGHT	I	plane altitude (ft)
PRETRG	I	# words stored before trigger marker
ABSCDF	I,J	absorption coefficient $I*10**J$ (atm-cm)-1
TODLY	U1,U2,U3,U4	# words offset between marker and actual laser firing
DELAY	U1,U2,U3,U4	usecs after trigger to start of return
GASES	U1,U2,U3,U4	3-letter gas identifier (AER,O3,H2O)
BASLIN	U1,U2,U3,U4	base line for returns
TRGLEV	aU1,bU2,cU3,dU4	trigger marker level where a,b,c,d can be = or < or >

3. ADV11-C Calibration Constants:

CHAN1	I,J,K,L	channel 1 slope ($I*10**J$) and intercept ($k*10**L$)
CHAN2	"	channel 2 "
CHAN3	"	channel 3 "
CHAN4	"	channel 4 "
CHAN5	"	channel 5 "
CHAN6	"	channel 6 "
CHAN7	"	channel 7 "
CHAN8	"	channel 8 "
CHAN9	"	channel 9 "
CHAN10	"	channel 10 "

4. Magnetic Tape Commands:

CIPHER	I	cipher unit # (I=1 or 2)
RECORD		write banner and start recording
BANNER		write banner
ENDFIL		write EOF and stop recording
REWIND		rewind tape to BOT
SKPEOI		skip to 2 consecutive EOF's

FNDFIL	I	search for file I (forward only)
SKPFIL	I	skip forward I files
BAKFIL	I	skip backward I files
SKPREC	I	skip forward I records
BAKREC	I	skip backward I records

5. Plotting Options Commands:

PLTMOD	I	select plot mode I (I=0 for no display)
MODE1		raw data display
MODE2		on/off line overlay display
MODE3		concentration calculation display
PLTGRY	I	plot gray scale if I=1
GRYSCL		CRT aerosol gray scale display
UNIT1		display unit #1 data only
UNIT2		display unit #2 data only
UNIT3		display unit #3 data only
UNIT4		display unit #4 data only
ONLINE		show on-line return only
OFFLINE		show off-line return only
RETURN	U1,U2,U3,U4	plot return # for each unit (both=7)
SCALE	I	plot scale factor where scale=2**I (see note #2)
YMAX	I	display range interval (see note #2)
LITER		causes gray scale to be one scale lighter
DARKER		causes gray scale to be one scale darker
OFFSET	I	offset x-axis by I
CLEAR	I	clear CRT (0=no clear;1=data only;15=all)
OVRLAY	I	overlay data from different units if I=1
BGWORD	I	at word I after start of return, average 30 words for a background value
SUBBAK	I	subtract background if I=1
RNGCOR	I	range correct if I=1
SMOOTH	I	smooth data over I meters (max 105m)
PLTAVG	I	average I shots in display
INDEX	I	index of I through data buffer (if I=0 program computes index necessary to fit data on screen)
PIXPNT	I	I pixels plotted per data point
ADCDAT	I	I = 0 update plot and ADV11-C data I = 1 update plot only I = 2 update ADV11-C only
RNGCEL	I	use range cell of I meters
GASEXP	I	concentrations in parts *10**I
SHFTOA	I	shift TOA marker by I words

6. Trilog Gray-Scale Commands:

GRYLOG	start real-time gray scale on Trilog
GRYOFF	stop real-time gray scale on Trilog

The following commands are identical in function as those listed in the previous section but the "@" preceding each command directs the action to the gray-scale display on the Trilog.

@UNIT1	@UNIT2	@UNIT3	@UNIT4	@RETURN
@SCALE	@LITER	@DARKER	@OFFSET	@BGWORD
@INDEX	@PLTAVG			

Trigger Markers

It has been found that it is extremely important to precisely line up the on and off line returns. Even a one word offset can cause oscillations in the concentration profiles. Therefore, there are several commands available to tell the program how to find a trigger marker. The trigger markers provided by the laser-coherent time base are electronically delayed from the actual laser firing so that any noise due to flash lamp firing will not mask the markers. These markers are the most accurate so they are used for the DIAL type returns. There are no trigger markers available for the one-wavelength returns so either flash lamp noise, or a breakthrough spike as the signal hits the aircraft window, or in the case of the 1.06 return where the diode detector is always on the return itself can be used to line up these returns with the DIAL returns. These types of markers occur at the time of laser firing. The first step is to determine at what word number the actual laser firing occurs. This can be done by looking at any one of the three types mentioned above which are not electronically delayed. The LIST instruction is used to display the word values in computer memory. When the word number of the laser fire has been noted it is entered with the command LASFIR. The next step is to tell the program whether a delayed type marker is to be used or one which occurs at laser firing. This is done with the command TODLY (this delay must be entered for each digitizer unit being used). The laser-coherent markers are presently delayed by 14 words (1.4 usecs) from the laser firing. The final step is to specify the actual level for the trigger with the command TRGLEV. Again, each digitizer unit will have its own trigger marker level. The trigger level is entered as less than (<), greater than (>), or equal to (=) some value (eg. < 0, > 900, = -2048).

The trigger search routine looks for the trigger marker in the 11 words centered around where it expects to find one as specified by the inputs LASFIR and TODLY. For example, LASFIR is set for 6, TODLY is 14, and TRGLEV is =2048 then the trigger search routine expects to find a value of 2048 between word 15 and word 25 of the online return and between POINTS + 15 and POINTS + 25 for the offline. If a value is found before that window or no value is found at all within the 11 words searched then the data shot is not included in the concentration calculation. MODE2 display does a trigger search on each return so inputs can be checked by displaying MODE2. The valid trigger words are displayed in the lower righthand side of the screen as they are found. Invalid markers are denoted by an asterisk.

One more word of caution. The occurrence of the trigger marker in the data stream can be altered by switch settings on the digitizers as well as by the command STORE. The Biomation 1010 has a pre-trigger dial which can be changed in increments of

10 words (@ 10 MHz) and the Transiacs have a pre-trigger dial which increments by 256 words (for 2048 word record length). To allow for an ample window for the trigger marker the Biomation dial should be set at no more than 2.03 (2030 words stored after the trigger and 18 words before) and the Transiac should be set at 1/8 (1892 words stored after the trigger and 256 words before). When the data from the digitizers is transferred into computer memory for storage to magnetic tape, the operator has the option of selecting where to begin storage with the instruction STORE. This is especially useful with the Transiacs since so many pre-trigger words are digitized or for any unit when only the second return need be saved (such as the visible aerosol measurement). A STORE value of 234 for the Transiac places the laser firing at word 6 in the data stream and the trigger marker at word 20. If only the second laser return were to be saved on a Transiac then a STORE value of 1234 might be used (the extra 1000 to skip the first 100 usecs). Figure 10 shows digitizer memory as compared to computer memory for the keyboard commands as follows:

```
STORE 0,1230,230,230
POINTS 500,500,500,500
RETRNS 1,1,2,2
LASFIR 10
TODLY 0,0,14,14
```

A possible set of trigger levels for this set up might be:

```
TRGLEV >512,<0,<0,:0
```

Scaling

The scale factor "I" for MODE1, MODE2 and MODE3 is such that

$$\text{displayed range interval} = 256 * (2 ** -I) / (2 ** N - 1)$$

where N = # digitizers in use.

So if a range interval of 4096 is desired with 4 units, the scale factor must be -7. An easier instruction to use is YMAX I which automatically scales the data for you so that your resulting range interval is equal to or the next power of two less than the input value I. For the gray-scales the scale factor must reduce range corrected signals to values between 0 and 15. This scale is typically -8 (i.e. $S * R * R * 2 ** -8 < 16$). The instructions LITER and DARKER will either increment or decrement the scale factor by one.

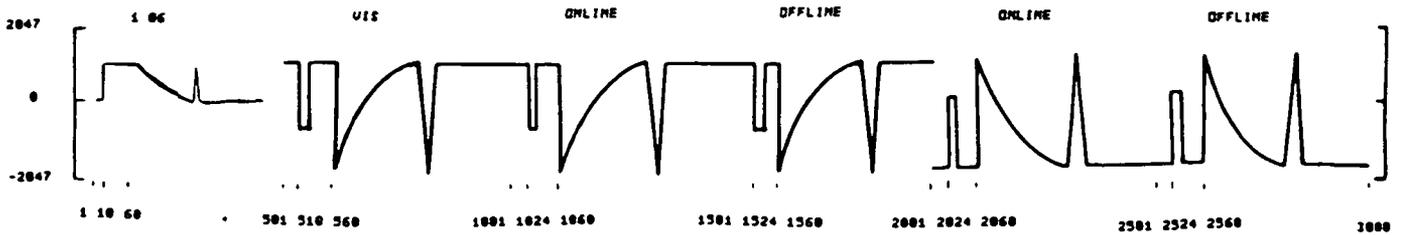
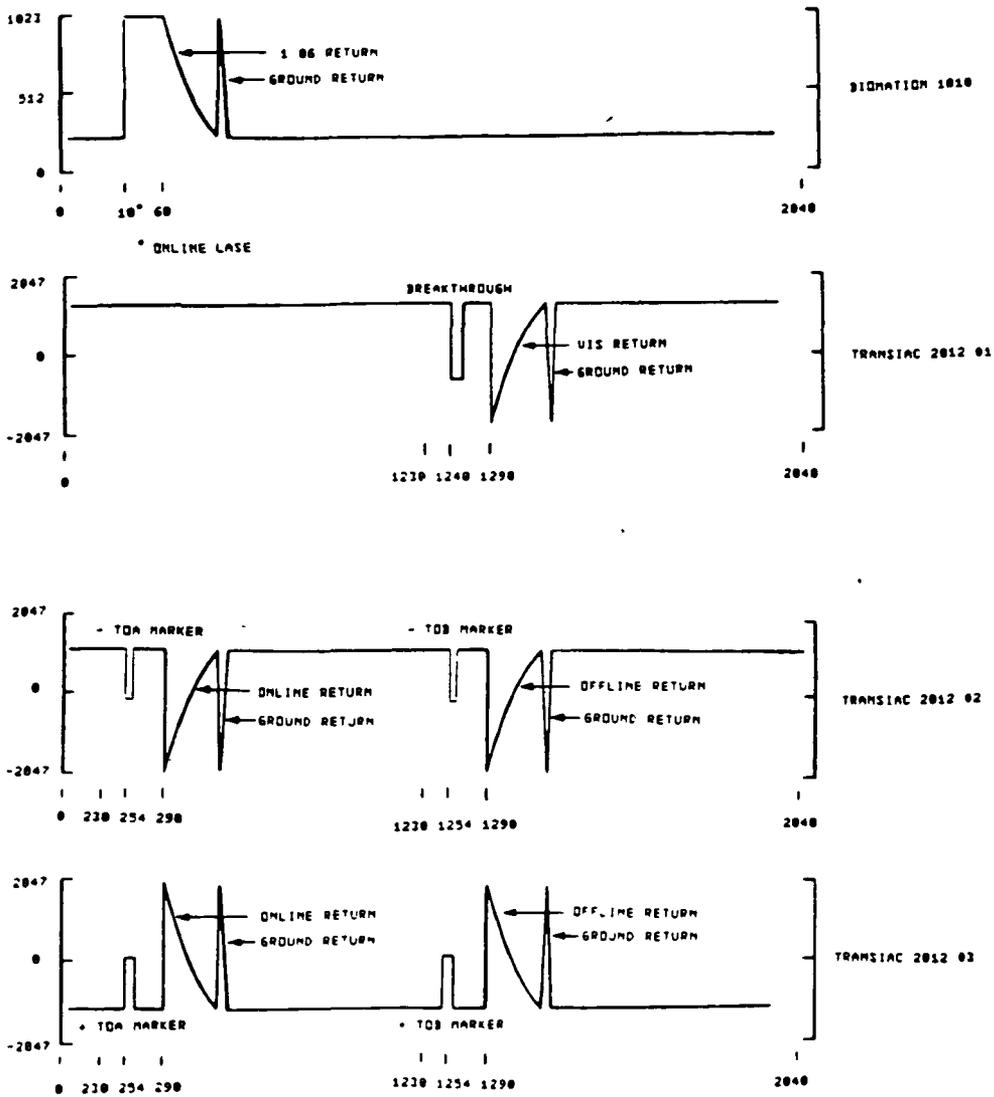


Figure 10. Example of digitizer memory as compared to saved buffer memory

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56 CALL LTABLE (I) COLOR MAP SELECTION
57 IF I=0 BLACK/WHITE
58 IF I=1 GRAY SCALE
59 LTABLE
60 TST (%5)+
61 TST (%5)
62 BEQ LTABO
63 CLR B10
64 RT5 %7
65 MOV #1, B10
66 RT5 %7
67
68 WORD 112, 100, 077, 066, 042, 07, 041, 041, 06, 07
69
70 SBL WORD 0
71 ERASE
72 CALL ERASE (I) CLEAR SCREEN ROUTINE (I=PLANES TO BE CLEARED)
73 TST (%5)+
74 MOV #17, %0
75 MOV (%5), %1
76 BIC %1, %0
77 MOV %0, B12
78 CLR B4
79 MOV #10037, B14
80 MOV #101000, B16
81 MOV #37442, B6
82 TST B6
83 BLT ER1
84 MOV SBL, B12
85 RT5 %7
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87 LINE
88 CALL LINE (X1, Y1, X2, Y2, INTY) DRAW A LINE ROUTINE
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93 ARE CONVERTED
94 TST (%5)+
95 MOV (%5), %1
96 MOV (%5), Y1
97 MOV (%5), X2
98 MOV (%5), Y2
99 MOV (%5), INTY
100 NEG Y1
101 NEG Y2
102 ADD YMAX, Y1
103 ADD YMAX, Y2
104 CLR %0
105 CMP X1, X2
106 BEQ L2
107 BLT L1
108 BIS #4, %0
109 MOV X1, %2
110 SUB X2, %2
111 BR L4
112 BIS #1, %0
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114 PARAM
115 WORD 112, 100, 077, 066, 042, 07, 041, 041, 06, 07
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142 MOV (%5), %1
143 MOV (%5), Y1
144 MOV (%5), X2
145 MOV (%5), Y2
146 MOV (%5), INTY
147 NEG Y1
148 NEG Y2
149 ADD YMAX, Y1
150 ADD YMAX, Y2
151 CLR %0
152 CMP X1, X2
153 BEQ L2
154 BLT L1
155 BIS #4, %0
156 MOV X1, %2
157 SUB X2, %2
158 BR L4
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194 NEG Y1
195 NEG Y2
196 ADD YMAX, Y1
197 ADD YMAX, Y2
198 CLR %0
199 CMP X1, X2
200 BEQ L2
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241 NEG Y1
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243 ADD YMAX, Y1
244 ADD YMAX, Y2
245 CLR %0
246 CMP X1, X2
247 BEQ L2
248 BLT L1
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288 NEG Y1
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293 CMP X1, X2
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772 PARAM
773 WORD 112, 100, 077, 066, 042, 07, 041, 041, 06, 07
774
775 SBL WORD 0
776 ERASE
777 CALL ERASE (I) CLEAR SCREEN ROUTINE (I=PLANES TO BE CLEARED)
778 TST (%5)+
779 MOV #17, %0
780 MOV (%5), %1
781 BIC %1, %0
782 MOV %0, B12
783 CLR B4
784 MOV #10037, B14
785 MOV #101000, B16
786 MOV #37442, B6
787 TST B6
788 BLT ER1
789 MOV SBL, B12
790 RT5 %7
791
792 LINE
793 CALL LINE (X1, Y1, X2, Y2, INTY) DRAW A LINE ROUTINE
794 DRAWS STRAIGHT HORIZONTAL OR VERTICAL LINES
795 IT'=INTENSITY (GRAY SCALE) OR BIT PLANE (BLACK/WHITE)
796 %, Y ARE DEFINED IN TERMS OF A BOTTOM LEFT ORIGIN OF 0,0
797 HOWEVER, MATROX DEFINES TOP LEFT AS 0,0 SO ALL INPUTS
798 ARE CONVERTED
799 TST (%5)+
800 MOV (%5), %1
801 MOV (%5), Y1
802 MOV (%5), X2
803 MOV (%5), Y2
804 MOV (%5), INTY
805 NEG Y1
806 NEG Y2
807 ADD YMAX, Y1
808 ADD YMAX, Y2
809 CLR %0
810 CMP X1, X2
811 BEQ L2
812 BLT L1
813 BIS #4, %0
814 MOV X1, %2
815 SUB X2, %2
816 BR L4
817 BIS #1, %0
818
819 PARAM
820 WORD 112, 100, 077, 066, 042, 07, 041, 041, 06, 07
821
822 SBL WORD 0
823 ERASE
824 CALL ERASE (I) CLEAR SCREEN ROUTINE (I=PLANES TO BE CLEARED)
825 TST (%5)+
826 MOV #17, %0
827 MOV (%5), %1
828 BIC %1, %0
829 MOV %0, B12
830 CLR B4
831 MOV #10037, B14
832 MOV #101000, B16
833 MOV #37442, B6
834 TST B6
835 BLT ER1
836 MOV SBL, B12
837 RT5 %7
838
839 LINE
840 CALL LINE (X1, Y1, X2, Y2, INTY) DRAW A LINE ROUTINE
841 DRAWS STRAIGHT HORIZONTAL OR VERTICAL LINES
842 IT'=INTENSITY (GRAY SCALE) OR BIT PLANE (BLACK/WHITE)
843 %, Y ARE DEFINED IN TERMS OF A BOTTOM LEFT ORIGIN OF 0,0
844 HOWEVER, MATROX DEFINES TOP LEFT AS 0,0 SO ALL INPUTS
845 ARE CONVERTED
846 TST (%5)+
847 MOV (%5), %1
848 MOV (%5), Y1
849 MOV (%5), X2
850 MOV (%5), Y2
851 MOV (%5), INTY
852 NEG Y1
853 NEG Y2
854 ADD YMAX, Y1
855 ADD YMAX, Y2
856 CLR %0
857 CMP X1, X2
858 BEQ L2
859 BLT L1
860 BIS #4, %0
861 MOV X1, %2
862 SUB X2, %2
863 BR L4
864 BIS #1, %0
865
866 PARAM
867 WORD 112, 100, 077, 066, 042, 07, 041, 041, 06, 07
868
869 SBL WORD 0
870 ERASE
871 CALL ERASE (I) CLEAR SCREEN ROUTINE (I=PLANES TO BE CLEARED)
872 TST (%5)+
873 MOV #17, %0
874 MOV (%5), %1
875 BIC %1, %0
876 MOV %0, B12
877 CLR B4
878 MOV #10037, B14
879 MOV #101000, B16
880 MOV #37442, B6
881 TST B6
882 BLT ER1
883 MOV SBL, B12
884 RT5 %7
885
886 LINE
887 CALL LINE (X1, Y1, X2, Y2, INTY) DRAW A LINE ROUTINE
888 DRAWS STRAIGHT HORIZONTAL OR VERTICAL LINES
889 IT'=INTENSITY (GRAY SCALE) OR BIT PLANE (BLACK/WHITE)
890 %, Y ARE DEFINED IN TERMS OF A BOTTOM LEFT ORIGIN OF 0,0
891 HOWEVER, MATROX DEFINES TOP LEFT AS 0,0 SO ALL INPUTS
892 ARE CONVERTED
893 TST (%5)+
894 MOV (%5), %1
895 MOV (%5), Y1
896 MOV (%5), X2
897 MOV (%5), Y2
898 MOV (%5), INTY
899 NEG Y1
900 NEG Y2
901 ADD YMAX, Y1
902 ADD YMAX, Y2
903 CLR %0
904 CMP X1, X2
905 BEQ L2
906 BLT L1
907 BIS #4, %0
908 MOV X1, %2
909 SUB X2, %2
910 BR L4
911 BIS #1, %0
912
913 PARAM
914 WORD 112, 100, 077, 066, 042, 07, 041, 041, 06, 07
915
916 SBL WORD 0
917 ERASE
918 CALL ERASE (I) CLEAR SCREEN ROUTINE (I=PLANES TO BE CLEARED)
919 TST (%5)+
920 MOV #17, %0
921 MOV (%5), %1
922 BIC %1, %0
923 MOV %0, B12
924 CLR B4
925 MOV #10037, B14
926 MOV #101000, B16
927 MOV #37442, B6
928 TST B6
929 BLT ER1
930 MOV SBL, B12
931 RT5 %7
932
933 LINE
934 CALL LINE (X1, Y1, X2, Y2, INTY) DRAW A LINE ROUTINE
935 DRAWS STRAIGHT HORIZONTAL OR VERTICAL LINES
936 IT'=INTENSITY (GRAY SCALE) OR BIT PLANE (BLACK/WHITE)
937 %, Y ARE DEFINED IN TERMS OF A BOTTOM LEFT ORIGIN OF 0,0
938 HOWEVER, MATROX DEFINES TOP LEFT AS 0,0 SO ALL INPUTS
939 ARE CONVERTED
940 TST (%5)+
941 MOV (%5), %1
942 MOV (%5), Y1
943 MOV (%5), X2
944 MOV (%5), Y2
945 MOV (%5), INTY
946 NEG Y1
947 NEG Y2
948 ADD YMAX, Y1
949 ADD YMAX, Y2
950 CLR %0
951 CMP X1, X2
952 BEQ L2
953 BLT L1
954 BIS #4, %0
955 MOV X1, %2
956 SUB X2, %2
957 BR L4
958 BIS #1, %0
959
960 PARAM
961 WORD 112, 100, 077, 066, 042, 07, 041, 041, 06, 07
962
963 SBL WORD 0
964 ERASE
965 CALL ERASE (I) CLEAR SCREEN ROUTINE (I=PLANES TO BE CLEARED)
966 TST (%5)+
967 MOV #17, %0
968 MOV (%5), %1
969 BIC %1, %0
970 MOV %0, B12
971 CLR B4
972 MOV #10037, B14
973 MOV #101000, B16
974 MOV #37442, B6
975 TST B6
976 BLT ER1
977 MOV SBL, B12
978 RT5 %7
979
980 LINE
981 CALL LINE (X1, Y1, X2, Y2, INTY) DRAW A LINE ROUTINE
982 DRAWS STRAIGHT HORIZONTAL OR VERTICAL LINES
983 IT'=INTENSITY (GRAY SCALE) OR BIT PLANE (BLACK/WHITE)
984 %, Y ARE DEFINED IN TERMS OF A BOTTOM LEFT ORIGIN OF 0,0
985 HOWEVER, MATROX DEFINES TOP LEFT AS 0,0 SO ALL INPUTS
986 ARE CONVERTED
987 TST (%5)+
988 MOV (%5), %1
989 MOV (%5), Y1
990 MOV (%5), X2
991 MOV (%5), Y2
992 MOV (%5), INTY
993 NEG Y1
994 NEG Y2
995 ADD YMAX, Y1
996 ADD YMAX, Y2
997 CLR %0
998 CMP X1, X2
999 BEQ L2
1000 BLT L1
1001 BIS #4, %0
1002 MOV X1, %2
1003 SUB X2, %2
1004 BR L4
1005 BIS #1, %0
1006
1007 PARAM
1008 WORD 112, 100, 077, 066, 042, 07, 041, 041, 06, 07
1009
1010 SBL WORD 0
1011 ERASE
1012 CALL ERASE (I) CLEAR SCREEN ROUTINE (I=PLANES TO BE CLEARED)
1013 TST (%5)+
1014 MOV #17, %0
1015 MOV (%5), %1
1016 BIC %1, %0
1017 MOV %0, B12
1018 CLR B4
1019 MOV #10037, B14
1020 MOV #101000, B16
1021 MOV #37442, B6
1022 TST B6
1023 BLT ER1
1024 MOV SBL, B12
1025 RT5 %7
1026
1027 LINE
1028 CALL LINE (X1, Y1, X2, Y2, INTY) DRAW A LINE ROUTINE
1029 DRAWS STRAIGHT HORIZONTAL OR VERTICAL LINES
1030 IT'=INTENSITY (GRAY SCALE) OR BIT PLANE (BLACK/WHITE)
1031 %, Y ARE DEFINED IN TERMS OF A BOTTOM LEFT ORIGIN OF 0,0
1032 HOWEVER, MATROX DEFINES TOP LEFT AS 0,0 SO ALL INPUTS
1033 ARE CONVERTED
1034 TST (%5)+
1035 MOV (%5), %1
1036 MOV (%5), Y1
1037 MOV (%5), X2
1038 MOV (%5), Y2
1039 MOV (%5), INTY
1040 NEG Y1
1041 NEG Y2
1042 ADD YMAX, Y1
1043 ADD YMAX, Y2
1044 CLR %0
1045 CMP X1, X2
1046 BEQ L2
1047 BLT L1
1048 BIS #4, %0
1049 MOV X1, %2
1050 SUB X2, %2
1051 BR L4
1052 BIS #1, %0
1053
1054 PARAM
1055 WORD 112, 100, 077, 066, 042, 07, 041, 041, 06, 07
1056
1057 SBL WORD 0
1058 ERASE
1059 CALL ERASE (I) CLEAR SCREEN ROUTINE (I=PLANES TO BE CLEARED)
1060 TST (%5)+
1061 MOV #17, %0
1062 MOV (%5), %1
1063 BIC %1, %0
1064 MOV %0, B12
1065 CLR B4
1066 MOV #10037, B14
1067 MOV #101000, B16
1068 MOV #37442, B6
1069 TST B6
1070 BLT ER1
1071 MOV SBL, B12
1072 RT5 %7
1073
1074 LINE
1075 CALL LINE (X1, Y1, X2, Y2, INTY) DRAW A LINE ROUTINE
1076 DRAWS STRAIGHT HORIZONTAL OR VERTICAL LINES
1077 IT'=INTENSITY (GRAY SCALE) OR BIT PLANE (BLACK/WHITE)
1078 %, Y ARE DEFINED IN TERMS OF A BOTTOM LEFT ORIGIN OF 0,0
1079 HOWEVER, MATROX DEFINES TOP LEFT AS 0,0 SO ALL INPUTS
1080 ARE CONVERTED
1081 TST (%5)+
1082 MOV (%5), %1
1083 MOV (%5), Y1
1084 MOV (%5), X2
1085 MOV (%5), Y2
1086 MOV (%5), INTY
1087 NEG Y1
1088 NEG Y2
1089 ADD YMAX, Y1
1090 ADD YMAX, Y2
1091 CLR %0
1092 CMP X1, X2
1093 BEQ L2
1094 BLT L1
1095 BIS #4, %0
1096 MOV X1, %2
1097 SUB X2, %2
1098 BR L4
1099 BIS #1, %0
1100
1101 PARAM
1102 WORD 112, 100, 077, 066, 042, 07, 041, 041, 06, 07
1103
1104 SBL WORD 0
1105 ERASE
1106 CALL ERASE (I) CLEAR SCREEN ROUTINE (I=PLANES TO BE CLEARED)
1107 TST (%5)+
1108 MOV #17, %0
1109 MOV (%5), %1
1110 BIC %1, %0
1111 MOV %0, B12
1112 CLR B4
1113 MOV #10037, B14
1114 MOV #101000, B16
1115 MOV #37442, B6
1116 TST B6
```

110	000466	016702	000122	MOV	X2,%2
111	000472	166702	000114	SUB	X1,%2
112	000476	000422		BR	L4
113	000500	026767	000112	CMP	Y1,Y2
114	000506	001416		BEG	L4
115	000510	002407		BLT	L3
116	000512	052700	000010	BIS	#10,%0
117	000516	016702	000074	MOV	Y1,%2
118	000522	166702	000072	SUB	Y2,%2
119	000526	000406		BR	L4
120	000530	052700	000002	BIS	#2,%0
121	000534	016702	000060	MOV	Y2,%2
122	000540	166702	000052	SUB	Y1,%2
123	000544	016767	000042	MOV	X1,B0
124	000552	016767	164400	MOV	Y1,B2
125	000560	016767	164404	MOV	ITY,B4
126	000566	000300		SWAB	%0
127	000570	052700	000037	BIS	#37,%0
128	000574	010067	164414	MOV	%0,B14
129	000600	077203		SUB	%2,L5
130	000602	012767	010000	MOV	#10000,B14
131	000610	000207		RTS	%7
132					
133	000612	000000		WORD 0	X1
134	000614	000000		WORD 0	X2
135	000616	000000		WORD 0	Y1
136	000620	000000		WORD 0	Y2
137	000622	000000		WORD 0	ITY
138					
139					
140					
141					
142	000624	005067	164414	CLR	B14
143	000630	005725		TST	(%5)+
144	000632	013567	177754	MOV	e(%5)+,X1
145	000636	016767	001276	MOV	YMAX,X1
146	000644	163567	177746	SUB	e(%5)+,Y1
147	000650	013567	177740	MOV	e(%5)+,X2
148	000654	016767	001260	MOV	YMAX,Y2
149	000662	163567	177732	SUB	e(%5)+,r2
150	000666	013567	177730	MOV	e(%5)+,ITY
151					
152	000672	016702	177716	MOV	X2,%2
153	000676	166702	177710	SUB	X1,%2
154	000702	016703	177712	MOV	Y2,%2
155	000706	166703	177704	SUB	Y1,%3
156	000712	020302		CMP	%3,%2
157	000714	001430		BEG	VECT1
158	000716	103415		BLO	VECT0
159					
160	000720	005000		CLR	%0
161	000722	010201		MOV	%2,%1
162	000724	072127	000006	ASH	#6,%1
163	000730	071003		DIV	%3,%0
164	000732	012701	000100	MOV	#100,%1
165	000736	005703		TST	%3
166	000740	002026		BGE	VECT3

CALL VECTOR (X1,Y1,X2,Y2,ITY) DRAW A VECTOR ROUTINE
 SAME AS LINE ROUTINE BUT FOR VECTORS -- NOT AS FAST

.STEP X IN %
 .STEP Y

```

167 000742 005400      NEG      %0
168 000744 005401      NEG      %1
169 000746 005403      NEG      %3
170 000750 000422      BR       VECT3
171
172 000752 005000      CLR      %0
173 000754 010301      MOV      %3,%1
174 000756 072127      ASH      #5,%1
175 000762 071002      DIV      %2,%0
176 000764 010001      MOV      %0,%1
177 000766 012700      MOV      #100,%0
178 000772 010203      MOV      %2,%3
179 000774 000410      BR       VECT3
180
181 000776 012701      MOV      #100,%1
182 001002 005703      TST      %3
183 001004 002001      BGE      VECT2
184 001006 005401      NEG      %1
185 001010 012700      MOV      #100,%0
186 001014 010203      MOV      %2,%3
187
188 001016 012767      MOV      %1,B0
189 001024 012767      MOV      %1,B2
190 001032 012767      MOV      %1,B4
191
192 001040 012702      MOV      %1,%2
193 001044 012704      MOV      %1,%4
194 001050 072427      ASH      #5,%4
195 001054 072227      ASH      %0,%2
196 001060 060002      ADD      %1,%4
197 001062 060104      ADD      %2,%5
198 001064 010205      MOV      #-6,%5
199 001066 072527      ASH      %5,B0
200 001072 010567      MOV      %4,%5
201 001076 010405      MOV      #-5,%5
202 001100 072527      ASH      %5,B2
203 001104 010567      MOV      %5,B2
204 001110 012767      MOV      %1,B4
205 001116 077320      SOB      %3,VECT4
206 001120 000207      RTS
207
208
209
210
211
212
213 001122 005725      CALL LTEXT(%1,%1,ITY,N,ARRAY) PRINT TEXT ROUTINE
214 001124 013567      %1,%1 ARE TOP LEFT POSITION OF FIRST CHARACTER
215 001130 013567      IT' = INTENSITY (GRAYSCALE) OR BIT PLANE (BLACK/WHITE)
216 001134 005487      N = # CHARACTERS
217 001140 066767      ARRAY= ARRAY OF N ASCII CHARACTERS
218 001146 013567      LTEXT (%5)+
219 001152 005725      MOV      @(%5)+,%1
220 001154 013502      MOV      @(%5)+,%2
221 001156 012500      NEG      Y1
222 001160 012001      ADD      YMAX,Y1
223 001162 042701      MOV      @(%5)+,ITY
224 001164 012500      TST      (%5)+
225 001166 012500      MOV      @(%5)+,%2
226 001168 012001      MOV      (%0)+,%1
227 001170 042701      MOV      #177600,%1
228 001172 042701      PIC

```


267	001434	000	000	100	BYTE 0,0,100,100,0	,
	001437	100	000			
268	001441	140	020	010	BYTE 140,20,10,4,3	,/
	001444	004	003			
269	001446	076	121	111	BYTE 76,121,111,105,76	,0
	001451	105	076			
270	001453	104	102	177	BYTE 104,102,177,100,100	,1
	001456	100	100			
271	001460	142	121	121	BYTE 142,121,121,111,106	,2
	001463	111	106			
272	001465	041	101	111	BYTE 41,101,111,125,42	,3
	001470	125	042			
273	001472	030	024	022	BYTE 30,24,22,177,20	,4
	001475	177	020			
274	001477	107	105	105	BYTE 107,105,105,105,71	,5
	001502	105	071			
275	001504	074	112	111	BYTE 74,112,111,111,61	,6
	001507	111	061			
276	001511	001	161	011	BYTE 1,161,11,5,3	,7
	001514	005	003			
277	001516	066	111	111	BYTE 66,111,111,111,66	,8
	001521	111	066			
278	001523	106	111	111	BYTE 106,111,111,51,36	,9
	001526	051	036			
279	001530	000	000	102	BYTE 0,0,102,102,0	,
	001533	102	000			
280	001535	000	000	122	BYTE 0,0,122,62,0	,,
	001540	062	000			
281	001542	000	010	024	BYTE 0,10,24,42,101	,{
	001545	042	101			
282	001547	024	024	024	BYTE 24,24,24,24,24	,=
	001552	024	024			
283	001554	000	101	042	BYTE 0,101,42,24,10	,)
	001557	024	010			
284	001561	002	001	121	BYTE 2,1,121,11,6	,c
	001564	011	006			
285	001566	000	000	000	BYTE 0,0,0,0,0	,e (NOT DEFINED)
	001571	000	000			
286	001573	174	012	011	BYTE 174,12,11,12,174	,A
	001576	012	174			
287	001600	101	177	111	BYTE 101,177,111,111,66	,B
	001603	111	066			
288	001605	076	101	101	BYTE 76,101,101,101,42	,C
	001610	101	042			
289	001612	177	101	101	BYTE 177,101,101,42,34	,D
	001615	042	034			
290	001617	177	111	111	BYTE 177,111,111,111,111	E
	001622	111	111			
291	001624	177	011	011	BYTE 177,11,11,11,1	,F
	001627	011	001			
292	001631	076	101	111	BYTE 76,101,111,111,171	,G
	001634	111	171			
293	001636	177	010	010	BYTE 177,10,10,10,177	H
	001641	010	177			
294	001643	000	101	177	BYTE 0,101,177,101,0	,I
	001646	101	000			
295	001650	040	100	100	BYTE 40,100,100,100,77	,J

```

001653      100      077
296 001655      177      010      024      ,I
042      101
297 001660      177      100      100      ,L
001665      100
298 001667      177      002      004      ,M
001672      177
299 001674      177      002      004      ,N
001677      010
300 001701      177      101      101      ,O
001704      101
301 001706      177      011      011      ,P
001711      011
302 001713      076      101      121      ,Q
041      136
303 001720      177      011      031      ,R
051      106
304 001725      042      105      111      ,S
001730      121      042
305 001732      001      001      177      ,T
001735      001
306 001737      077      100      100      ,U
001742      100
307 001744      037      040      100      ,V
001747      040      037
308 001751      177      040      020      ,W
001754      040
309 001756      143      024      010      ,X
001761      024      143
310 001763      003      004      170      ,Y
001766      004
311 001770      141      131      111      ,Z
001773      115      103
312
313
314
315
316
317
318 001776      005725
319 002000      013567      000130
320 002004      012500
321 002006      013502
322 002010      013567      164400
323 002014      016704      000120
324 002020      163504
325 002022      013503
326 002024      013567      000106
327 002030      013567      176566
328 002034      012001
329 002036      056701      000074
330 002042      072103
331 002044      005401
332 002046      060401
333 002050      010167      164402
334 002054      016705      000054

```

```

EVEN
CALL PLOT (STEP, DATA, NPTS, X0, Y0, SHFY, DFSET, IT, )
PLOTS POINTS IN A DATA BUFFER
Y = (DATA(I) + DFSET) * (2*+SHF') + Y0
PLOT      TST      (%S) +
MOV      e(%S) +, STP
MOV      (%S) +, %0
MOV      e(%S) +, %2      , # DATA PTS
MOV      e(%S) +, B0      , %0
MOV      YMAX, %4      , Y0
SUB      e(%S) +, %4      , SHIFT
MOV      e(%S) +, %3
MOV      e(%S) +, DFSET
MOV      e(%S) +, IT
MOV      (%0) +, %1
ADD      DFSET, %1
ASH      %3, %1
NEG      %1
ADD      %4, %1
MOV      %1, B2
MOV      STP, %5

```

336	002062	016767	176534	164404	PLOT1	MOV	ITY,B4
337	002070	005267	164400			INC	B0
338	002074	005305				DEC	%5
339	002076	003371				BGT	PLOT1
340	002100	022705	177776			CMF	N-2,%5
341	002104	003002				BGT	PLOT2
342	002106	077226				SOB	%2,PLOT0
343	002110	000410				BR	PLOT4
344	002112	016705	000016			MOV	STP,%5
345	002116	005305				DEC	%5
346	002120	005720				TST	(%0)+
347	002122	005302				DEC	%2
348	002124	003402				BLE	PLOT4
349	002126	077504				SOB	%5,PLOT3
350	002130	077237				SOB	%2,PLOT0
351	002132	000207				RTS	%7
352	002134	000000				WORD 0	
353	002136	000000				WORD 0	
354	002140	000377				WORD 255	
355							
356						ENABL LC	
357						CALL IMAGE (DX,DY,DATA,NPTS,X0,Y0,Z0,SHFZ,DFSET)	
358						DRAW A VERTICAL GRAY SCALE VERSION OF A DATA BUFFER	
359						Z=(DATA + DFSET) *2**SHFZ + Z0	
360							
361							
362	002142	005725			IMAGE	TST	(%5)+
363	002144	005725				TST	(%5)+
364	002146	005725				MOV	(%5)+,%0
365	002150	012500				MOV	(%5)+,%2
366	002152	013502				MOV	(%5)+,%0
367	002154	013567	164400			MOV	(%5)+,%4
368	002160	013504				MOV	(%5)+,%4
369	002162	005404				NEG	%4
370	002164	066704	177750			ADD	YMAX,%4
371	002170	010467	164402			MOV	%4,B2
372	002174	013503				MOV	(%5)+,%3
373	002176	013504				MOV	(%5)+,%4
374	002200	013505				MOV	(%5)+,%5
375	002202	012001			IMO	MOV	(%0)+,%1
376	002204	060501				ADD	%5,%1
377	002206	072104				ASH	%4,%1
378	002210	060301				ADD	%3,%1
379	002212	022701	000017			CMF	#17,%1
380	002216	003002				BGT	IM1
381	002220	012701	000017			MOV	#17,%1
382	002224	005701			IM1	TST	%1
383	002226	002001				BGE	IM2
384	002230	005001				CLR	%1
385	002232	010157	164404		IM2	MOV	%1,B4
386	002236	012767	001000	164414		MOV	#1000,B14
387	002244	077222				SOB	%2,IMO
388	002246	000207				RTS	%7
389							
390							
391							
392							

CALL COPY (DENS) COPY SCREEN TO TRILOG ROUTINE
 DENS=SIZE OF COPY (1-4) IF DENS IS POSITIVE, ONLY THE
 FIRST 320 PIXELS OF THE SCREEN ARE COPIED IF NEGATIVE,

450	002546	004767	000016	PR5A	JSR	%7,LPW
451	002552	005301			DEC	%1
452	002554	003404			BLE	PR7
453	002556	005267	164400		INC	B0
454	002562	000167	177526		JMP	PR2
455	002566	000207		PR7	RTS	%7
456						
457	002570	011504		LPW	MOV	(%5),%4
458	002572	016700	000062		MOV	DENS,%0
459	002576	012703	000053	LPW1	MOV	#43,%3
460	002602	070367	000052		MUL	DENS,%3
461	002606	011504			MOV	(%5),%4
462	002610	012402		LPW2	MOV	(%4)+,%2
463	002612	004767	000026		JSR	%7,LPW0
464	002616	077304			S0B	%3,LPW2
465	002620	012702	000005		MOV	#5,%2
466	002624	004767	000014		JSR	%7,LPW0
467	002630	012702	000012		MOV	#12,%2
468	002634	004767	000004		JSR	%7,LPW0
469	002640	077022			S0B	%0,LPW1
470	002642	000207			RTS	%7
471	002644	105737	177514	LPW0	TSTB	#H177514
472	002650	100375			BPL	LPW0
473	002652	010237	177516		MOV	%2,#H177516
474	002656	000207			RTS	%7
475						
476	002660	000000		DENS	WORD 0	
477		000001			END	

.END LINE WITH 5
 .CARRIAGE RETURN

MATROX: MACRO V03 01 21-FEB-84 PAGE 1-10
 SYMBOL TABLE

B0 = 164400	IM2	00232R	LT1	001206R	PLOT2	002112R	PR6A	002546R
B10 = 164410	IPIX	001324R	LT2	001240R	PLOT3	002120R	PR7	002566R
B12 = 164412	ITY	000622R	LT3	001252R	PLOT4	002132R	SBL	000266R
B14 = 164414	LETTER	001326R	L1	000462R	PR0	002276R	STP	002134R
B16 = 164416	LINE	000354RG	L2	000500R	PR1	002302R	VECTOR	000624RG
B2 = 164402	LPW	002570R	L3	000530R	PR2	002314R	VECT0	000752R
B4 = 164404	LPW0	002644R	L4	000544R	PR3	002336R	VECT1	000776R
B6 = 164406	LPW1	002576R	L5	000574R	PR3A	002362R	VECT2	001010R
CPY = 00250RG	LPW2	002610R	MRESET	000164RG	PR3B	002376R	VECT3	001016R
DENS = 002660R	LRESET	000000RG	MX	000154R	PR4	002412R	VECT4	001050R
ERASE = 000270RG	LRESO	000044R	DFSET	002136R	PR5	002436R	X1	000612R
ER0 = 000310R	LTABLE	000214RG	PARAM	000242R	PR5A	002462R	X2	000614R
ER1 = 000336R	LTAB0	000232R	PLOT	00176RG	PR5B	002476R	YMAX	002140R
IMAGE = 002142RG	LTEXT	001122RG	PLOT0	002034R	PR5C	002526R	Y1	000616R
IM0 = 002202R	LTO	001150R	PLOT1	002062R	PR6	002534R	Y2	000620R
IM1 = 002224R								

ABS 000000
 002662
 ERRORS DETECTED 0

VIRTUAL MEMORY USED 323 WORDS (2 PAGES)
 DYNAMIC MEMORY AVAILABLE FOR 66 PAGES
 DT MATROX; LP MATROX=DT MATROX

APPENDIX II

SAMPLE DIAL DAS DIALOGUE

```

E173000G          -- BOOT LSI #1
RT-11SJ   V03-02      (LSI COMES UP IN RT11 SJ MONITOR)
ASSIGN DX1  DY        (DX1 IS TARGET DISK DRIVE)
RUN RTSET           (SET RT11 DATE FROM TCU-50 DYN)
DATE              (PRINT DATE)
24-FEB-84         (DATE PRINTED HERE IF "RTSET" IS ON DX1)

RUN MASTER          -- RUN "MASTER"
E173000G          (LSI #1 SENDS LSI #2 A BOOT COMMAND)
RT-11SJ   V03-02      (LSI #2 COMES UP IN RT11 SJ MONITOR)
ASSIGN DX1  DK        (DX1 IS TARGET DISK ON LSI #2)
RUN SLAVE          (LSI #1 TELLS LSI #2 TO RUN PROGRAM "SLAVE")
                  (LSI #1 PRINTS OUT RESIDENT BANNER RECORD)

      BANNER RECORD
TAPE=      0   FILE=      0   HEADER WORDS= 10   DATE= 2/24/84

ALT=      0   UP/DOWN= 1   SAMP FRE= 10   LASE FIRE AT 10
REP RATE= 5   ABS COEF= 180E-20
UNIT  WRDS  RTRNS  START  BASE  TRIG  DELAY  SPECIES  TO DELAY
  1    500    2      0      0    = 0      5      03      0
UNIT 1 = BID 1
ADV11-C CONVERSION CONSTANTS
CHAN  SLOPE  OFFSET
  1    1 0    -1000

?BIOS          -- USE THE BIOMATION AS FIRST DIGITIZER
?CAMACS 2,6,10 -- USE THE TRANSIACS IN SLOTS 2, 6, AND 10
?POINTS 500,500,500,500 -- STORE 500 POINTS/RETURN IN EACH UNIT
?RTRNS 1,1,2,2 -- STORE 1 RETURN FROM UNITS 1 AND 2, STORE 2 RETURNS FROM 3 AND 4
?STORE 0,1230,230,230 -- START DATA STORAGE FROM DIGITIZERS AT THESE WORDS
?BASLIN 0,2047,2047,-2047 -- BASE-LINE OF EACH DIGITIZER
?DELAY 0,5,5,5 -- GATE TURN ON DELAY (USECS) AFTER LASER FIRE
?LASFIR 10 -- LASER FIRES AROUND WORD 10
?TODLY 0,0,14,14 -- UNITS 3 & 4 USE TO MARKERS WHICH ARE DELAYED BY 14 WORDS
?TRGLEV =1023,(0,(0,10) -- TRIGGER MARKERS MUST BE THESE LEVELS TO QUALIFY
?HDRPTS 20 -- THERE WILL BE 20 WORDS OF SHOT HEADER INFORMATION
?GASES 106,VIS,03,03 -- IDENTIFIES TYPE OF MEASUREMENT FOR EACH UNIT
?ABSCOF 176,-20 -- ABSORPTION COEFFICIENT TO BE USED FOR 03 CALCULATIONS
?HEIGHT 13000 -- PLANE ALTITUDE IN FEET
?UPDOWN 0 -- INDICATES DOWN-LOADING MODE
?CHAN2 20,0,-50,0 -- SECOND ADV11-C CHANNEL WILL BE 20 * VOLTS - 50
?CHAN3 1,1,1,1 -- THIRD CHANNEL WILL BE 10 * VOLTS - 10
?LSTBNR -- LIST OUT NEW BANNER RECORD

```

```

      BANNER RECORD
TAPE=      0   FILE=      0   HEADER WORDS= 20   DATE= 2/24/84

ALT=     13000   UP/DOWN= 0   SAMP FRE= 10   LASE FIRE AT 10
REP RATE= 5   ABS COEF= 176E-20
UNIT  WRDS  RTRNS  START  BASE  TRIG  DELAY  SPECIES  TO DELAY
  1    500    1      0      0    =1023    0      106      0
  2    500    1     1230  -2047 ( 0      5      VIS      0
  3    500    2      230   2047 ( 0      5      03      14
  4    500    2      230  -2047 ) 0      5      03      14
UNIT 1 = BID 1
UNIT 2 = TRANSIAC 2
UNIT 3 = TRANSIAC 6
UNIT 4 = TRANSIAC 10
ADV11-C CONVERSION CONSTANTS
CHAN  SLOPE  OFFSET
  1    1 0    -1000
  2    20    -50
  3    10    10
?START          -- START DATA TRANSFER FROM DIGITIZERS

```

APPENDIX III

DIAL DAS ERROR MESSAGES

TTY ERROR	Teletype input error or attempt to use STOP mode command while transferring data.
BIO ERROR	Biomation transfer error -- check to see that arm, trigger and time base are properly connected.
CAMAC: DMA XFER ERROR	Transiac transfer error -- check to see that triggers and time bases for all units being used are properly connected.
CAMAC: NO-Q NOT SET	"
CAMAC: LAMS NOT SET	"
CAMAC: LAMS NOT CLEARED	"
MT: QUEUE EXCEEDS 22	Mag tape streamer queue cannot keep up. Occurs if (a) a new instruction is issued before last one has finished, (b) no write ring when told to write, (c) tape unit is off-line or becomes off-line.
MT: ILLEGAL COMMAND	
MT: END OF FILE	If data is being recorded when EOT is detected, an alarm sounds, 2 EOF's are written, the tape starts rewinding, and data is transferred to the second tape drive.
MT: CYCLICAL REDUNDANCY	
MT: PARITY ERROR	
MT: BUS GRANT LATE	
MT: END OF TAPE	
MT: RECORD LENGTH ERROR	This is an unrecognizable tape error.
MT: BAD TAPE ERROR	
MT: NON-EXISTENT MEMORY	
MT: ERROR?	
MT: TAPE UNIT OFF-LINE	
MT: NEED WRITE RING	
MT: ACTION COMPLETE	
<hr style="border-top: 1px dashed black;"/>	
MEMORY SWAP ERROR	This could occur when swapping in extended memory -- but has not so far.
NAV INTERFACE NOT RESPONDING	This usually means that the Loran interface is not hooked up.
170400 (ADV11-C) NOT THERE	This occurs if the ADV11-C board is not resident.