STATUS AND CAPABILITIES OF SONIC BOOM SIMULATORS

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JANUARY 1986
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ABSTRACT

This report summarizes the current status and capabilities of sonic boom simulators which might be used in future studies of the effects of sonic booms on people, animals, or structures. The list of candidate simulators is based on a literature search which was confined to the United States and Canada. Some of the simulators are fully operational, others could be made operational with a modest investment, and still others would require a major investment. For the sake of completeness, some simulators which were the subject of a previous review (ref. 1), but which no longer exist, are also included herein.

INTRODUCTION

The majority of studies evaluating effects of sonic boom on people, animals, and structures were conducted during the 1960's. During this period a number of different types of simulators were developed to fulfill specific research requirements. A review of the characteristics of the facilities and techniques of simulating sonic boom is given in reference 1.

After the cancellation of the United States supersonic transport and until very recently, there has been little interest in the United States in the study of sonic boom effects. As a consequence, the simulator facilities have, in general, been little used and it was suspected that many of the facilities were no longer operational even if they still existed.

The United States Air Force has recently initiated a program of study of sonic boom effects to better define the overall impact of supersonic flight in limited operational areas. As one step in the preliminary definition and planning phase of the Noise and Sonic Boom Impact Technology (NSBIT) program, it was necessary to determine the operational readiness of simulators which would possibly be used in investigations of effects on people, animals, and structures. This report summarizes the current status and characteristics of those simulators which were discussed in the previous review article (ref. 1) or could be found in more recent reports.

The list of candidate simulators is based on a literature search which was primarily confined to the United States and Canada. Some of the simulators are fully operational, others could be made operational with a modest investment, and still others would require a major investment. For the sake of completeness, some simulators which were the subject of a previous review (ref. 1), but which no longer exist, are also included herein.

Simulators which might be used to study sonic boom effects on people, animals, or structures may be divided into five categories: loudspeaker systems, piston driven systems, shock tube driven systems, air modulator valve systems, and explosive charge systems. In the following section each of these simulator categories will be briefly described and the status of simulators reviewed.
LOUDSPEAKER SYSTEMS

Small chambers equipped with loudspeakers have been used extensively in studies of human response to impulsive noises, including sonic booms. With appropriate frequency and phase compensation, those devices are capable of producing a wide range of overpressures, rise times, and stimuli durations. Larger chambers equipped with loudspeakers might be used to study some aspects of human response to sonic booms. Such facilities have limited capability in terms of overpressure and low frequency characteristics but might be useful for studies of perception thresholds or reactions to sonic booms generated by aircraft at large distances from an observer. It probably requires that the noise stimuli be computer generated to compensate for the frequency response and phase characteristics of the sound reproduction system.

(i) Test Chamber at the Bioacoustics Laboratory, Lockheed (Rye Canyon) (ref. 2).
   Status: No longer exists.

(ii) Test Chamber at Bolt, Beranek, and Newman, Cambridge (ref. 3).
    Status: No longer exists.

(iii) Test Chamber at UTIAS, University of Toronto (ref. 4).
     Status: No longer exists.

(iv) Anechoic Listening Facility, NASA Langley Research Center (ref. 5)
    Status: Operational.
    Specifications: Frequency response — 30 Hz - 10K Hz
                   Max. SPL — 99-95 dB
                   Volume — 20m
                   Computer-generated noise capability.

PISTON-DRIVEN SYSTEMS

Several piston systems have been used in studies of response of people and structures. Their testing volumes cover a wide range, from accommodating a single human to a small building. These systems typically have excellent low frequency capabilities, but somewhat limited high frequency and rise time capabilities. They are thus most appropriate for studies of structural response and response of people to sonic booms as heard indoors.

(v) Low Frequency Noise Facility, NASA Langley Research Center (ref. 6).
   Status: No longer exists.

(vi) Dynamic Pressure Chamber, Wright Patterson AFB
     Status: Operational.
     Mode 1 (animal) Specification: Frequency Response — 1/2 Hz - 10 Hz
                                  Max. SPL — 179 dB.
                                  Volume — 1.2m
     Mode 2 (human) Specification: Frequency Response — 1/2 - 10 Hz
                               Max. SPL — 139 dB.
                               Volume — 1.2m
(vii) Sleep Facility, Stanford Research Institute (ref. 7).
Status: No longer exists.

(viii) Sleep Facility, Civil Aeromedical Institute, FAA, Oklahoma City (ref. 7).
Status: Operational, with modest investment.
Specification: This facility is identical to the SRI facility (vii, above) and consists of a room with a piston driven pressure chamber attached to one wall.
Max. Overpressure — 96 Pa (2 psf.)
Minimum Rise Time — 5-10 msecs.
Volume — 26"³

(ix) Sleep Facility, North Carolina State University (ref. 8)
Status: Operational.
Specification: This facility is similar to (vii) and (viii) above.
Max. Overpressure — 120 Pa (2.5 psf.)
Minimum Rise Time — 5 msecs.
Stimulus Duration — 80-320 msecs.

(x) Construction Engineering Research Laboratory, U. S. Army Corps of Engineers.
Status: Operational
Specification: This facility, which has been used to simulate blast noise effects on structures and people, consists of a large shaker table mounted in a baffle. Adjacent to the shaker is a structure which represents part of a house having standard construction and which is furnished.
Frequency Response — 0-200 Hz.
Max. SPL — 125 dB.
Duration — 10-40 msecs.

SHOCK-TUBE-DRIVEN SYSTEMS

Shock-tube-driven systems involve puncturing a diaphragm which results in the quick release of pressurized air to generate shock waves which then propagate down a tube (or horn) to a test specimen which may be located either inside the tube or adjacent to the exit of the tube. Such devices can generate N-wave signatures with very short rise times and very high overpressures. The largest of these devices can accommodate structural elements such as windows. The smaller ones have been used for studies of hearing damage using small animals such as chinchillas.

(xi) LTV Shock-Tube (ref. 9).
Status: Acoustic Horn (4 m) is at NASA Goddard, all other components no longer exist.
(xii) Twin-barrelled Shock Tube, Callier Center for Communication Disorders, University of Texas at Dallas (as of 1/1/86 will be located at State University of New York, Plattsburg). This facility is primarily used for studies of hearing damage using small animals.
Tube exit size -- 1.2 m x 1.2 m
Frequency Response -- 60 Hz - 1K Hz
Max. SPL -- 170 dB.
Minimum Rise Time -- 8 msecs.

AIR MODULATOR VALVE SYSTEMS

These systems are the same as shock-tubes (previous section) except that the diaphragm is replaced by a high speed flow valve. This typically results in longer rise times, longer signal durations, and shorter duty cycles. Such systems have generally been used for testing of structural elements such as windows and walls.

(xiii) Wyle Laboratories Air Modulator System, Huntsville
Status: Operational with $50-100K investment.
Specification: Test Specimens -- 1.8 m x 2.4 m
Frequency Response -- Low

(xiv) General Applied Science Laboratory, New York (ref.10).
Status: Concrete horn section (24 m) exists, all other components no longer exist.

(xv) UTIAS Simulator, University of Toronto (ref. 11).
Status: All components exist except a 2.4 m section of duct and the reservoir ($30K)
Specification: Concrete horn 25m long, 3m x 3m base.
Max. Overpressure -- 4800 Pa (100 psf.)
Minimum Rise Time -- 6 msecs.
Stimulus Duration -- up to 1 sec.

(xvi) Air Modulator Valve System, Callier Center for Communication Disorders, University of Texas at Dallas (as of 1/1/86, State University of New York, Plattsburg). This facility is used for studies of hearing damage using small animals.
Status: Operational.
Specifications: Frequency Response -- 100 Hz - 1K Hz
Max. SPL -- 200 dB.
Duration -- 3 msecs.

EXPLOSIVE CHARGE SYSTEMS

Simulation techniques using explosive charges are particularly suited to large-scale outdoor testing. Multiple explosive line charges (ref. 12, 13) can be arranged to produce N-wave pressure signatures, where the length of the
line determines the duration of the signal and the charge strength and
distance to the observer determine the peak overpressure. A wide range of
pressure profiles can be produced by varying the distribution of explosive
along the charge. At a distance of 100-200 m from the source, peak
overpressure of 96-144 Pa (2-3 psf) and durations of 100-200 msecs. may be
achieved with modest amounts (2 Kg) of explosive.

Another explosive technique (ref. 14) uses a sausage-shaped balloon containing
oxygen and methane with a line charge through the center of the balloon.
Detonation of the line charge controls the ignition rate of the gas. At a
distance of 250 m from a 18 m balloon the resulting N-wave has an overpressure
of approximately 490 Pa (5 psf) and a duration of 75 msecs.

**SUMMARY**

It is evident from the above list that many sonic boom simulators no longer
exist. The current status and possible applications of operational simulators
is summarized as follows.

There are two facilities (viii, ix above) which have been used extensively for
studies of human sleep disturbance and startle effects of indoor sonic booms,
and which might also be used for studies of animals under laboratory
conditions. These facilities are located at North Carolina State University
and at the FAA, Oklahoma City. Other facilities which can be used for human
response studies are the Dynamic Pressure Chamber at Wright Patterson AFB and
the Anechoic Listening Facility at NASA Langley Research Center. There are
two facilities (xii, xvi) which are used extensively for studies of hearing
damage to small animals such as a chinchillas. Somewhat larger animals could
be used in these facilities.

There are no currently operational shock tubes for testing structural
elements. Two devices (xv, xvi) could be made operational. They are the Wyle
Laboratories simulator and the UTIAS simulator at the University of Toronto.
Both of these simulators are suitable for testing panels such as panes of
glass. One other facility, at the Construction Engineering Research
Laboratory, U. S. Army, is in essence a very large loudspeaker and can be used
for structural or human response tests.

All of the above simulators are laboratory-based; none are amenable to use in
field tests. Explosive charge techniques, outlined in a previous section,
would be suitable for field test applications.

**REFERENCES**

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### Key Words (Suggested by Author(s))

- Aircraft Noise
- Sonic Boom
- Simulators