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UVA DEPARTMENT OF COMPUTER SCIENCE

P-18

# PROGRAMMING FAULT-TOLERANT DISTRIBUTED SYSTEMS IN Ada

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## PROJECT GOALS

- Examine Use And Implementation Of Ada On Distributed Systems
- Programming Of Systems With “Fail-Stop” Components
- Analyze Tolerance To Loss Of Processors
- Propose Solutions To Language Inadequacies
- Implement These Solutions
- Perform Validation Experiments
- Suggest Long-Term Changes To Ada

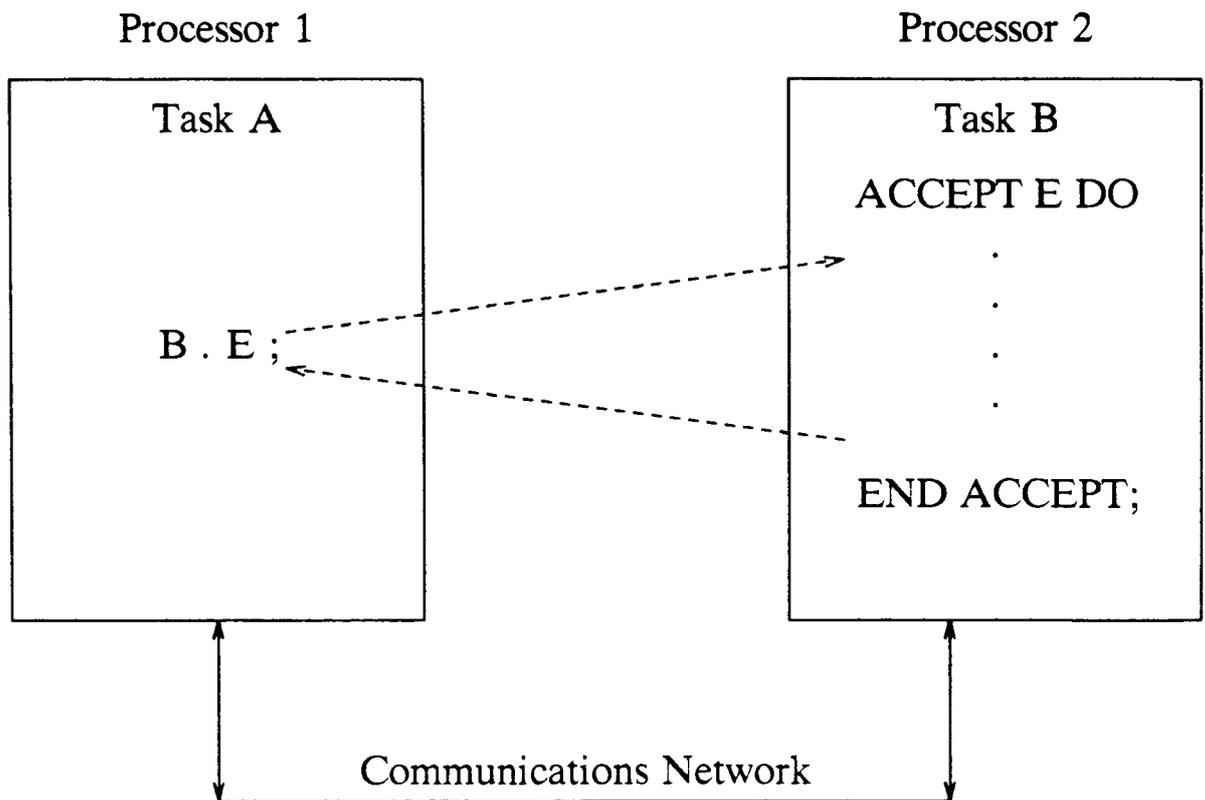


## WHY Ada ON DISTRIBUTED SYSTEMS?

- Ada Will Be Used Extensively In Embedded Systems
- Embedded Systems Will Be Distributed
- Many Applications Will Be Crucial
  - Spacecraft Systems
  - Aircraft Systems
  - Industrial Process Control
- Distributed Systems Should Support Graceful Degradation
  - Partial Power Failure
  - Physical Damage
  - Component Failure
- Ada Permits Distributed Targets Explicitly



# Ada RENDEZVOUS



- Task A Suspended If Processor 2 Fails During ACCEPT



## Ada DIFFICULTIES

- Language Elements That Cause Difficulty:
  - All Forms Of Rendezvous
  - Shared Variables
  - Task Elaboration And Termination
  - Loss Of Context
  - Distribution Control
  - Processor Loss - Detection And Signaling
- Complete Lack Of Distribution Semantics
- Complete Lack Of Failure Semantics



## SOLUTIONS

- Short Term:

- Define Simple Distribution Semantics

- What Can Be Distributed
- Where It Can Be Distributed
- Control Of This Distribution
- Necessary Restrictions On Program Structure

- Define Failure Semantics As Equivalent To “ABORT”

- Long Term:

- Complete Redefinition Of Tasking Semantics

- Partial Replacement Of Tasking Syntax

- Language Support For Distributed Systems Using Fail-Stop Components



## STATUS OF SOLUTIONS

- Language Review Complete
  
- Short Term Solution:
  - Distribution Semantics Complete
  - Failure Semantics Complete
  - Implementation Design Complete
  - Implementation Complete And Under Test
  - Realistic NASA Application Required For Evaluation Of All The Ideas
  
- Long Term:
  - Several Proposals Being Examined
  - Radical Changes To Ada Required
  - U.Va's Ada-2 Design Expected Soon



## OTHER ISSUES IN DISTRIBUTED SYSTEMS

- Concurrency Implies Nondeterminism
- Difficulties With “What If” Questions Of Language Semantics
- Difficulties With “What If” Questions Of Fault-Tolerance Strategy
- Require “Complete” Demonstration Of Fault Tolerance
- Systematic, Repeatable Experiments



## TESTBED REQUIREMENTS

- Model Arbitrary Physical Architectures
- Represent Any Logical Organization
- Provide Parallel Execution (The Illusion At Least)
- Control Interprocessor Communication
- Control Process Execution
- Fail And Restart Processors At Well-Defined Points
- Maintain Time Correctly
- Provide Monitoring Facilities



## VIRTUAL PROCESSORS

- Key Component Of The Testbed
- Literally Ada “Virtual Machines”
- One Virtual Processor For Each Ada Task In A Program
- Designed To “Implement” Ada Tasking And Exception Handling
- Several Different “Memories” - Whatever Is Convenient
- “Hardware” Implemented Entry Queues
- “Rendezvous” And Similar Instructions
- Implemented By Simulation

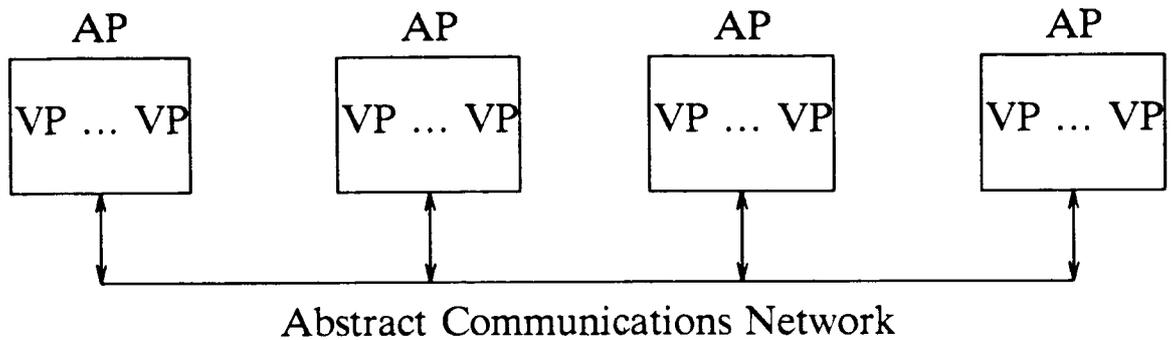


## ABSTRACT PROCESSORS

- Correspond To “Real” Equipment Required By Experimenter
- Each Abstract Processor Implements Any Number Of Virtual Processors
- Abstract Processors Are “Ideal” Also - E.G. Suspended, Failed, Etc
- Abstract Processors Communicate Via An Abstract Communications System
- Testbed Supports An Arbitrary Number Of Abstract Processors



## EXPERIMENTAL STRUCTURE



- View Seen By Experimenter
- AP's Represent Ultimate Target He Has In Mind

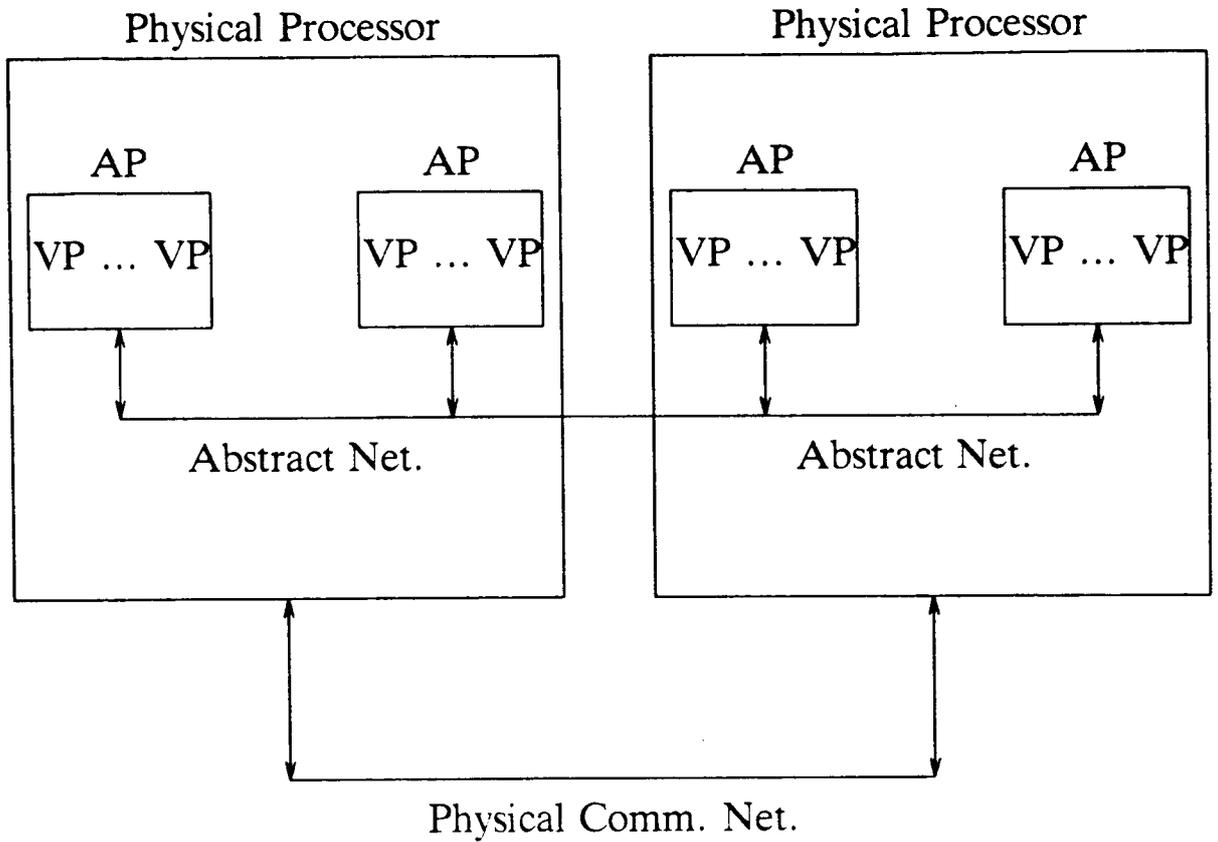


## PHYSICAL PROCESSORS

- Correspond To “Actual” Equipment Available To Experimenter
- Each Physical Processor Implements Any Number Of Abstract Processors
- Physical Processors Are “Real”
- Physical Processors Communicate Via A “Real” Communications System
- Single Abstract Processor Can Run On Each Physical Processor



# TESTBED STRUCTURE



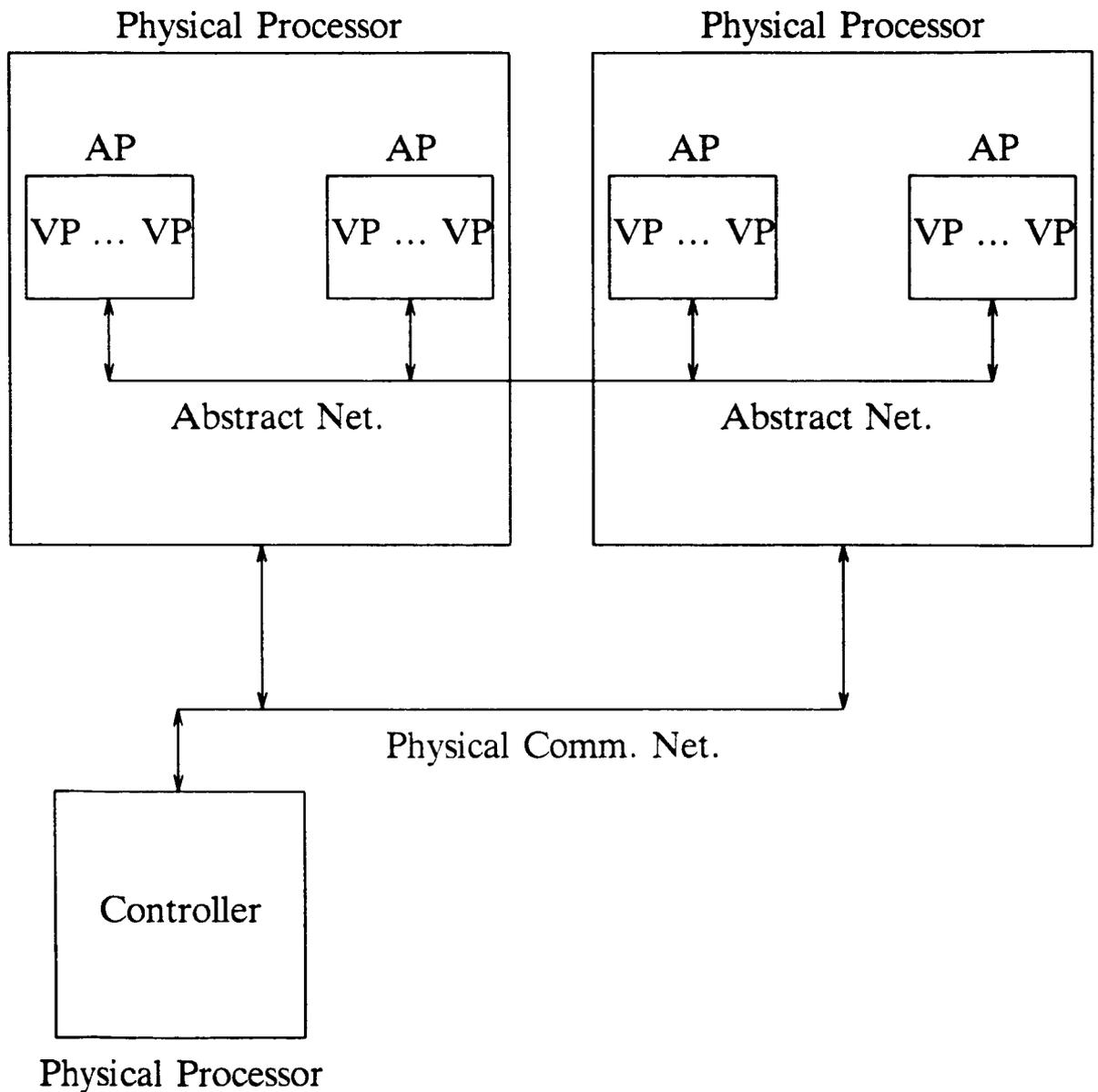


## CONTROLLER

- Start, Stop, Single-Step Ada Tasks
- Control Communication At The Message Level
- Manage Breakpoints On A Per-Task Basis
- Arrange Failure Of Abstract Processors
- Collect And Display Information For Experimenter

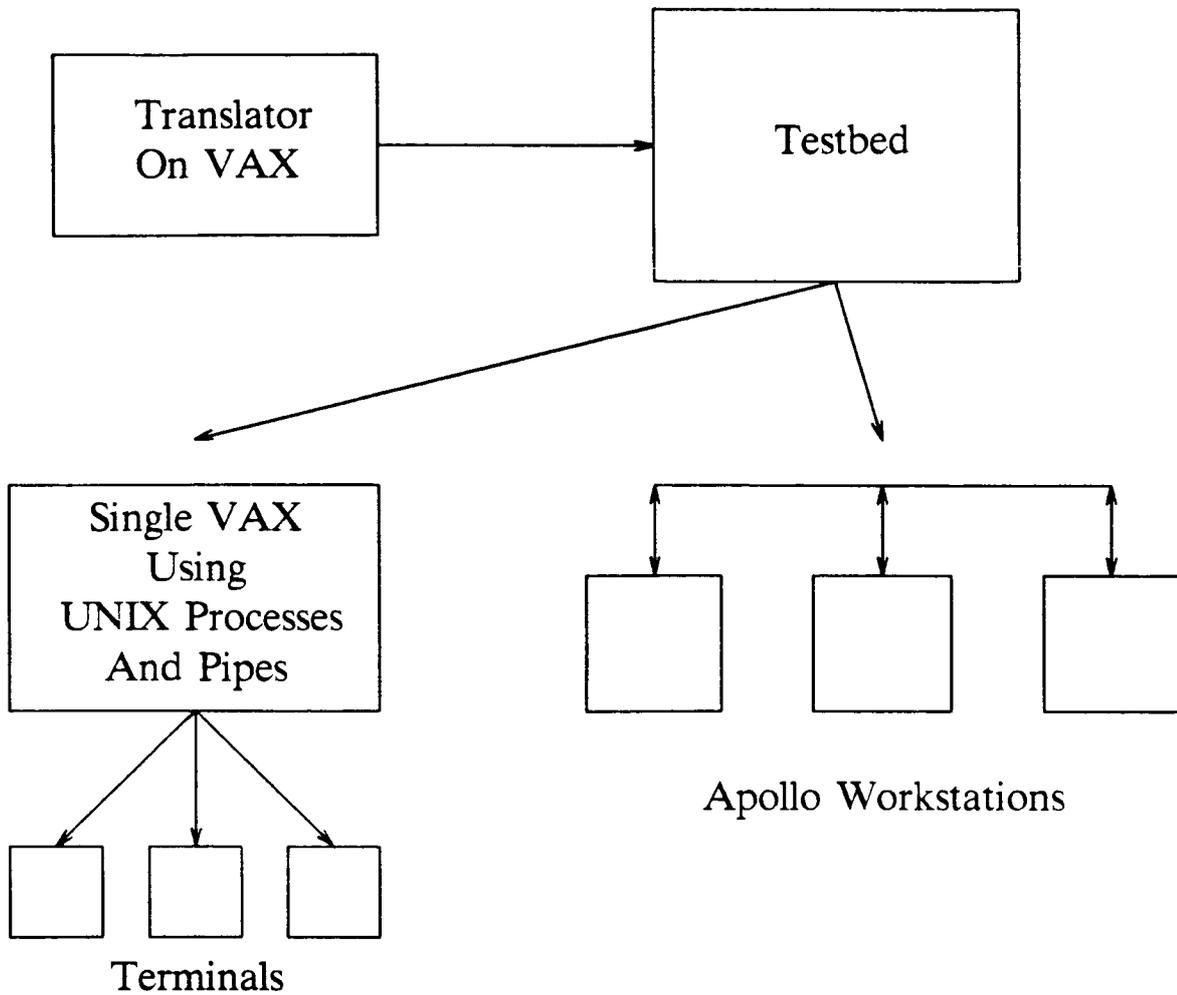


# TESTBED CONTROL





# IMPLEMENTATION





## CONCLUSIONS

- ANSI Ada Does Not Support Processor Failures Well
- ANSI Ada Can Cope Given:
  - Minor Semantic Enhancements
  - No Syntax Changes
  - Major Additions To Execution-Time System
- Demonstration Implementation Being Developed At The University Of Virginia
  - A Feasibility Study
  - Not Suitable For Production Use
- Realistic Application Needed For Evaluation Purposes
- Ideal Solution Requires Extensive Language Changes