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3D ARTIFICIAL NEURAL NETWORK (3DANN) TECHNOLOGY
A Status Report And Blueprint For The Future

Irvine Sensors Corporation Presentation to the Workshop:
"A DECADE OF NEURAL NETWORKS: PRACTICAL
APPLICATIONS AND PROSPECTS"

by
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3D Artificial Neural Network (3DANN) Technology A Status Report and Blueprint For The Future

Irvine Sensors Corporation (ISC), working closely with JPL under BMDO/ONR sponsorship, is developing a radically new neural computing technology. Primarily aimed at discrimination and target recognition for BMDO missile interceptor applications, it appears to have near term commercial applicability to such problems as handwriting and face recognition, just to name two. In its earliest form it will be able to perform inner product computation using 262 thousand 64x64 templates (weighted synapse arrays) where the 64^5 weights can all be changed every milli-second. Internal switching provides an inherent capability to zoom, translate, or rotate the templates. The 3D silicon architecture is manufactured on a commercial, high volume DRAM production line at very low cost, enabling its commercialization. Two technology thrusts are beginning: In the first, the 64 layer capability of 3DANN-I will be extended to 1024 layers and beyond. In the second layer size will be shrunk to 2-3 millimeters to reduce layer costs to under fifty cents.

Our workshop goal is to expose this technology to the neural network community as an emerging tool for their use and to obtain their desirement for its future development.



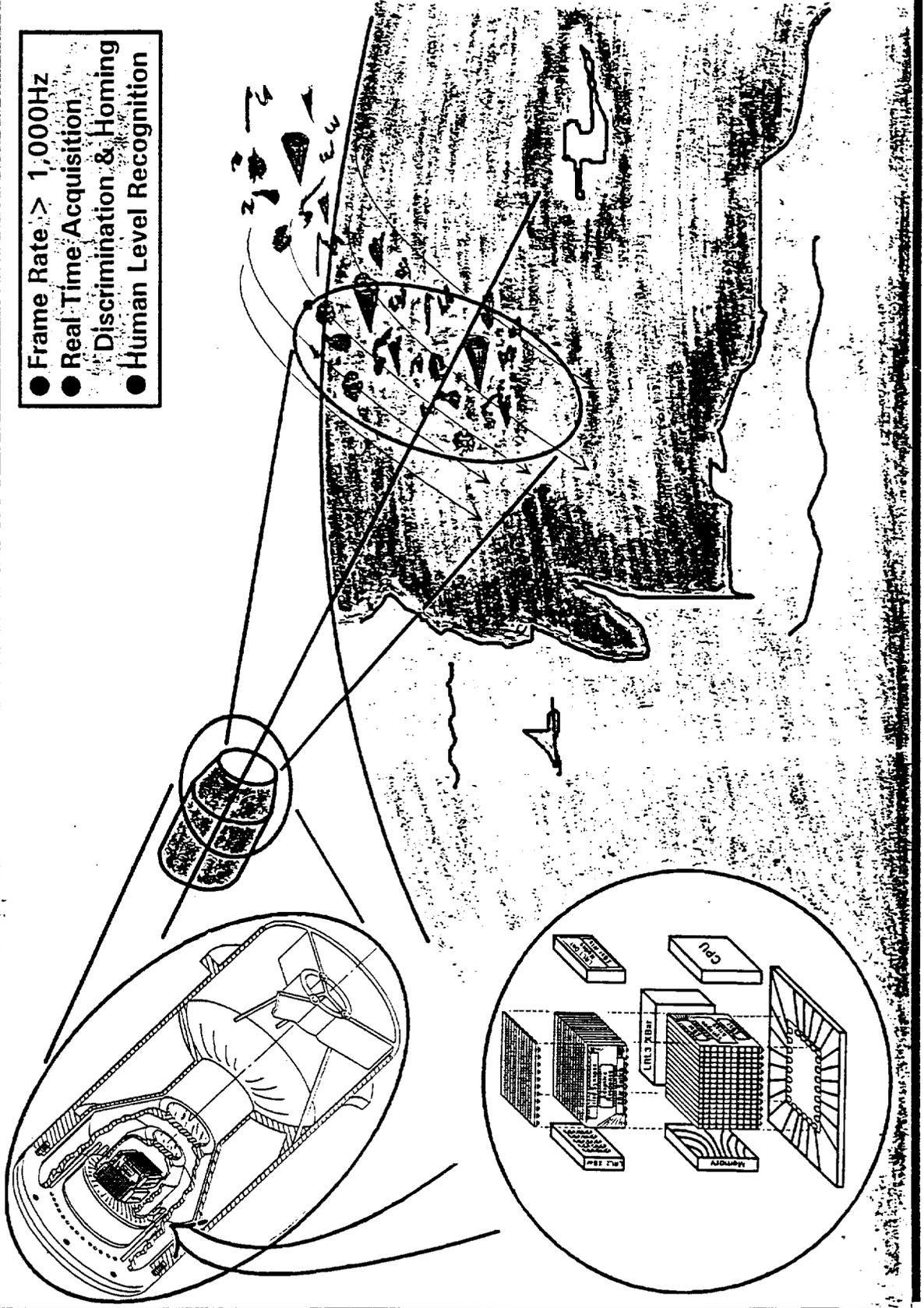
The Silicon Neuron Seeker

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BMDO

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- Frame Rate > 1,000Hz
- Real Time Acquisition
- Discrimination & Homing
- Human Level Recognition



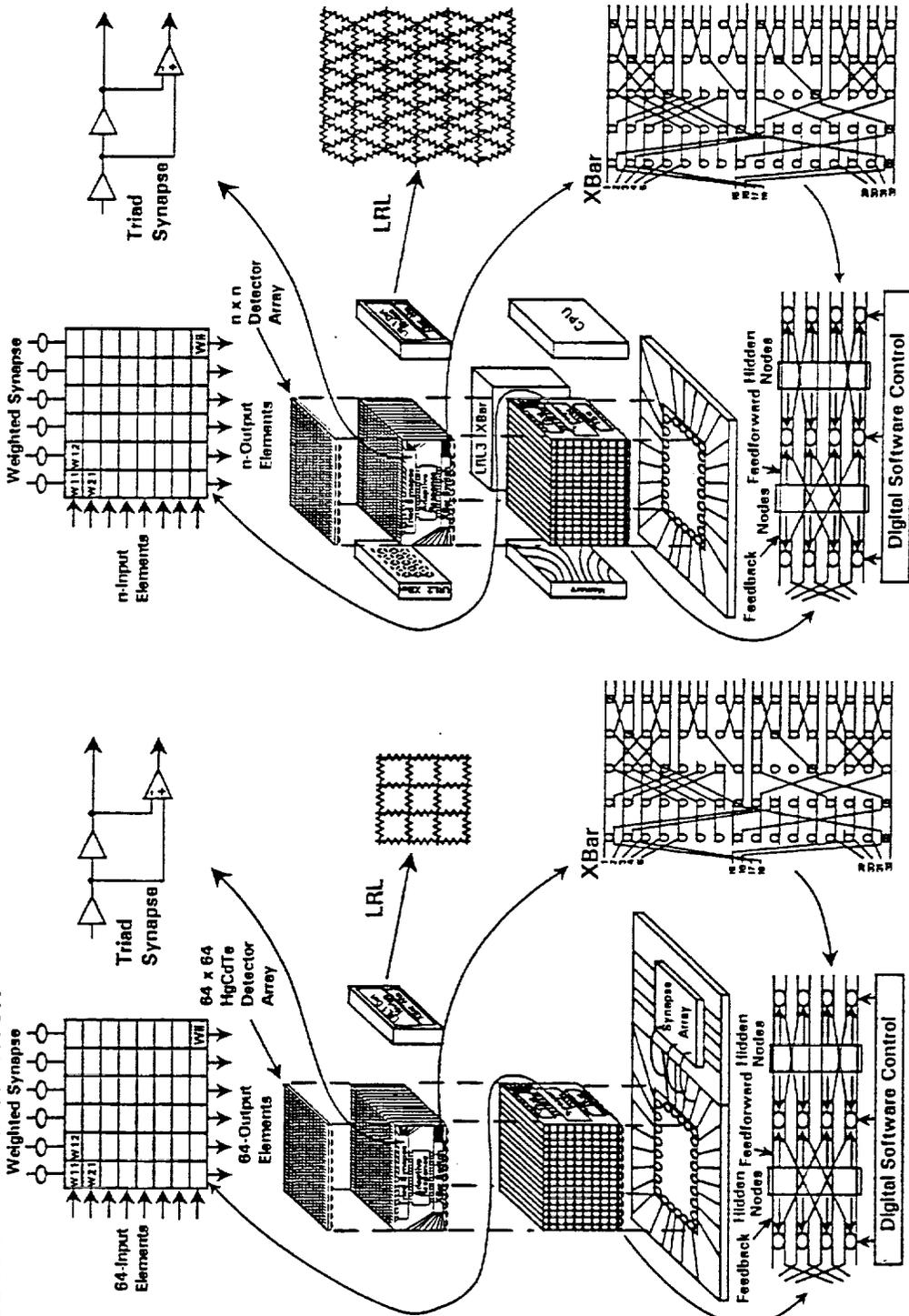


The 3DANN FPA Implements Many Neural Network Architectures & Algorithms Real Time

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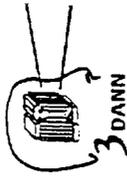
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The 3DANN-I FPA

The General 3DANN FPA Concept



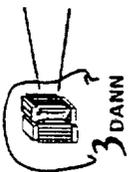
SILICON NEURON SEEKER TECHNICAL OVERVIEW

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- **SIGNIFICANT ARCHITECTURAL ISSUES IDENTIFIED AND ADDRESSED**
 - Windowing and optimum allocation of weight space impacted the NCM design
 - A promising new approach based on a JPL Innovation to be considered for 3DANN-II
- **NCM DESIGN NOW COMPLETE AND AT FINAL LAY-OUT**
 - Fast cross-bar to facilitate windowing
 - Post-layout simulation results appear excellent
- **NPMIC CRITICAL CELLS THROUGH TEST AT JPL**
- **3DANN-I HARDWARE EMULATOR NEARING COMPLETION**
 - NCM and NPM modules at test
 - Major process hurdles overcome for multi-face processing and bump-bonding
- **HARDWARE SIMULATION TOOLS IN PLACE AND DEMONSTRATED**

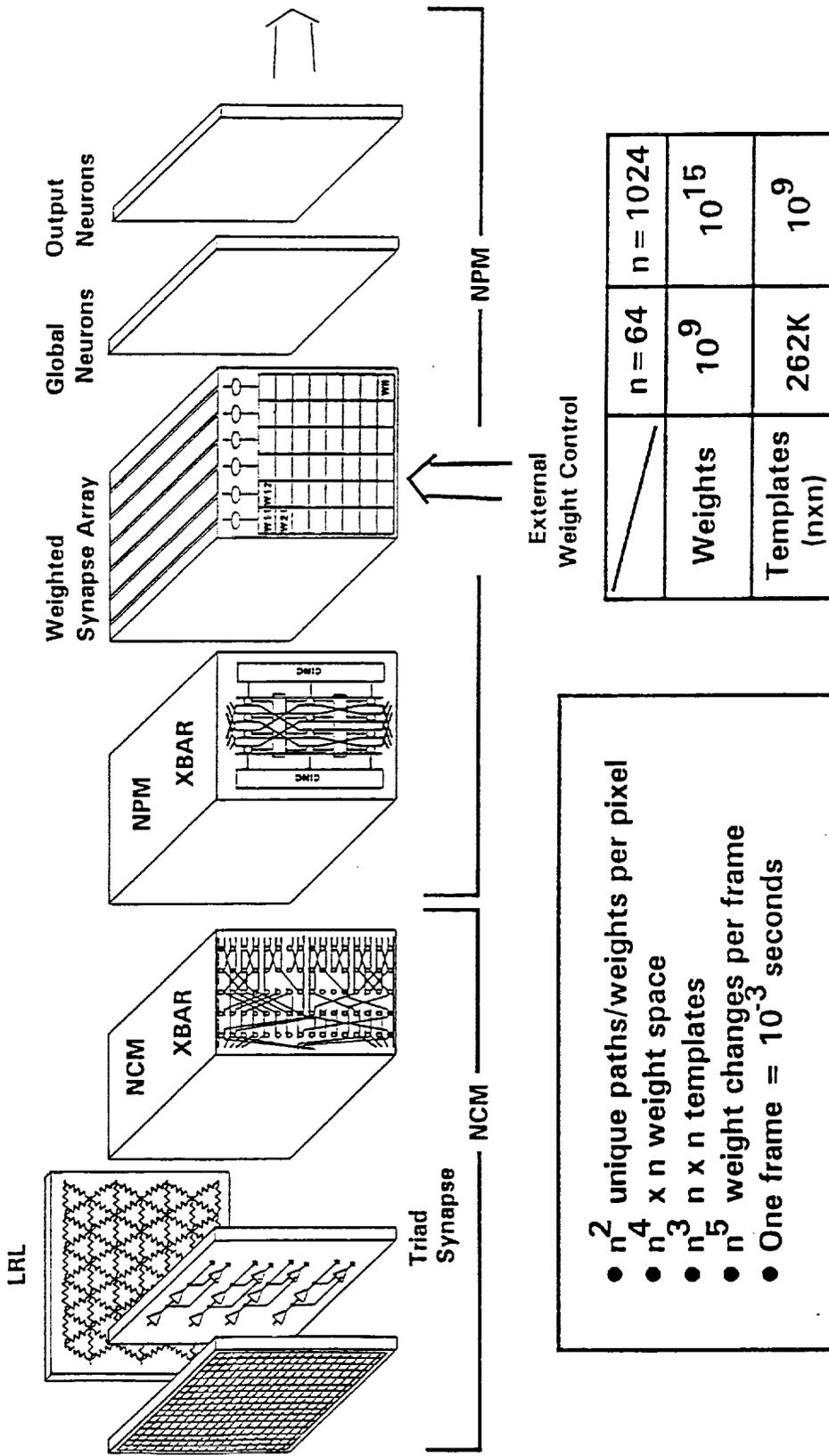


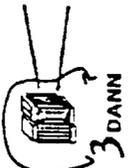
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3DANN Architecture

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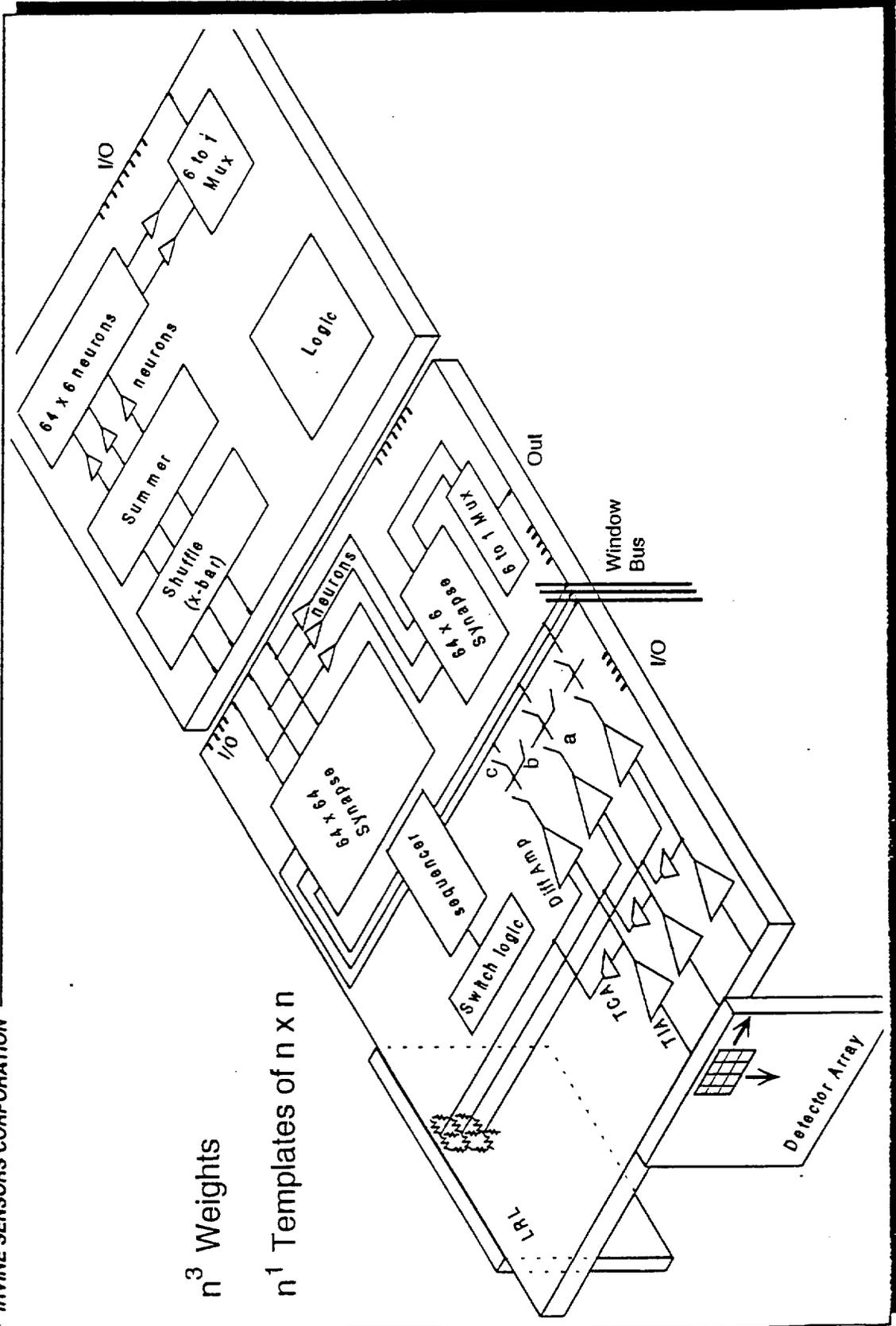


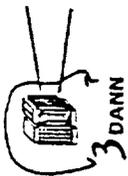
Window Grabber Architecture

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3 DANN

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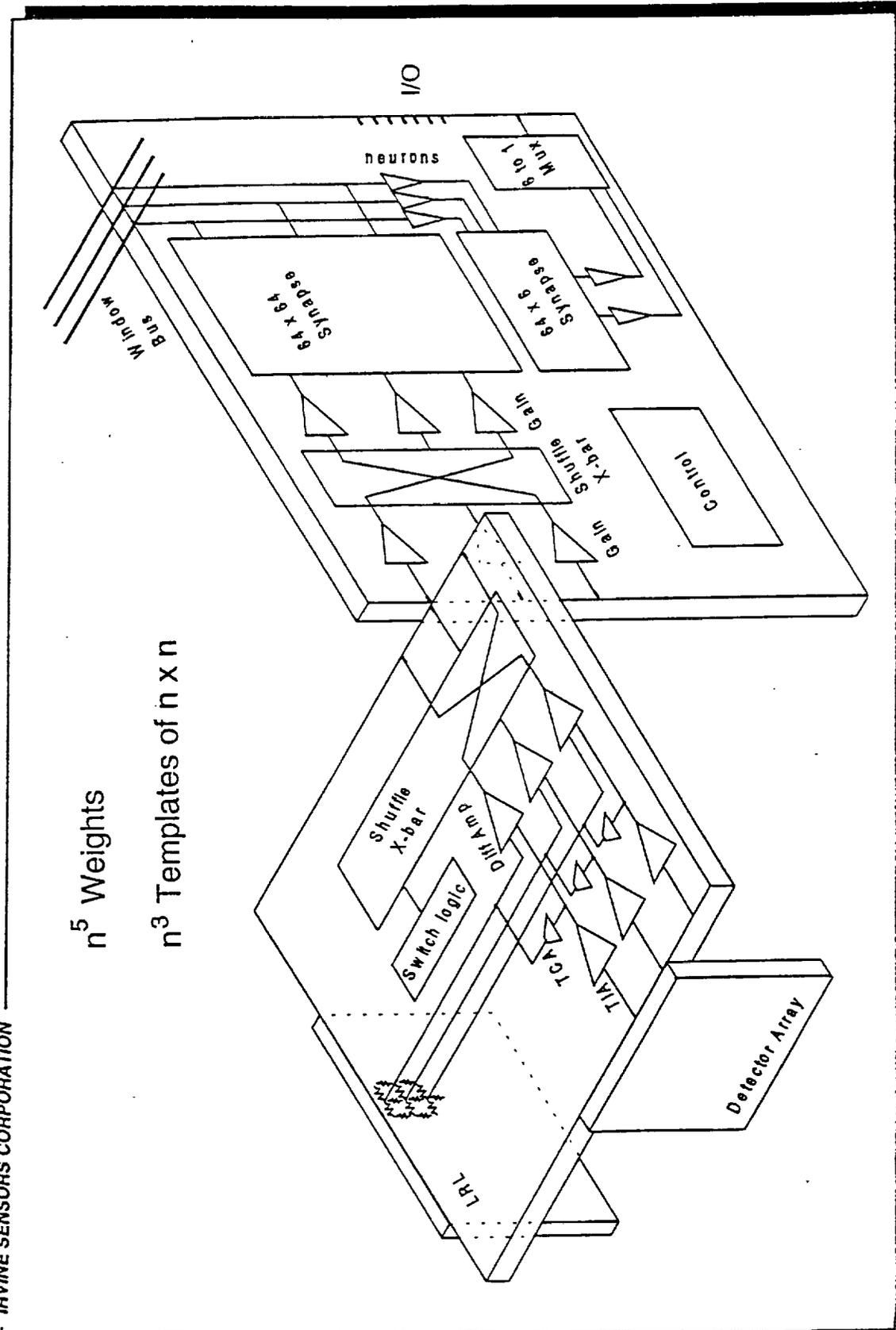
Baseline Perfect Shuffle Architecture

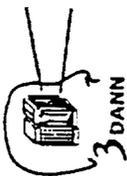
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n^5 Weights

n^3 Templates of $n \times n$





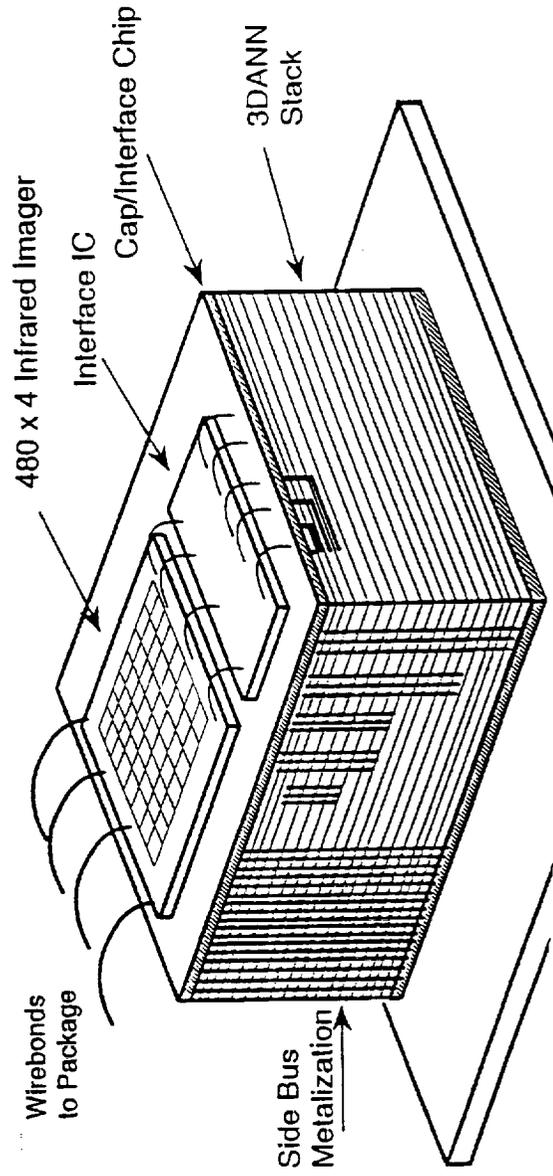
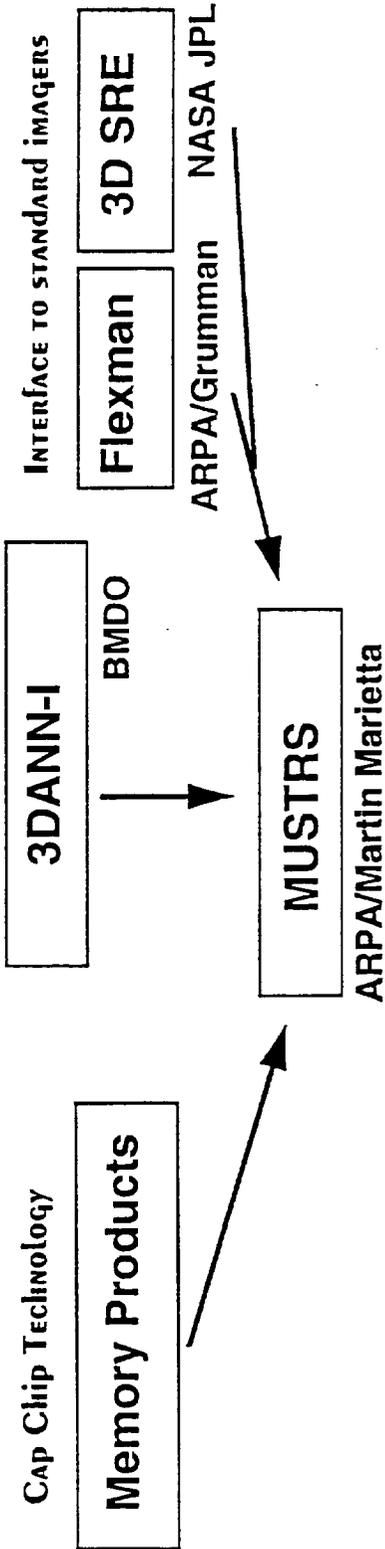
Legacy to Military Applications

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NEURAL NETWORK TECHNOLOGY





THE PDA CHARACTER RECOGNITION APPLICATION

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IRVINE SENSORS CORPORATION

- 3DANN IS AN OVERKILL
- THE ISSUE IS COST
- THE SOLUTION:
 - Miniaturize the IC's to 100x25 mil²
 - \$.50 per IC
- THE COST \approx \$2M TO PRODUCTION
- 100X100X50 MIL³ PACKAGE FITS
IN STANDARD SOJ PACKAGE



- AS ANYONE WHO OWNS A PDA KNOWS, THIS
UNIT WILL OPEN UP A VCR SIZE MARKET
- ONE BILLION DOLLAR SALES IN FIVE YEARS