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ANSYS Duplicate Finite-Element Checker Routine

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# TABLE OF CONTENTS

<table>
<thead>
<tr>
<th>Section</th>
<th>Page</th>
</tr>
</thead>
<tbody>
<tr>
<td>I. INTRODUCTION</td>
<td>1</td>
</tr>
<tr>
<td>II. THEORY</td>
<td>1</td>
</tr>
<tr>
<td>III. ROUTINE DESCRIPTION</td>
<td>2</td>
</tr>
<tr>
<td>IV. ATD HPOTP RESULTS</td>
<td>3</td>
</tr>
<tr>
<td>V. CONCLUSIONS</td>
<td>3</td>
</tr>
<tr>
<td>REFERENCES</td>
<td>9</td>
</tr>
<tr>
<td>APPENDIX – Duplicate Elements Checker ANSYS50a Routine</td>
<td>11</td>
</tr>
</tbody>
</table>
# LIST OF ILLUSTRATIONS

<table>
<thead>
<tr>
<th>Figure</th>
<th>Title</th>
<th>Page</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.</td>
<td>Common face of adjoining elements</td>
<td>5</td>
</tr>
<tr>
<td>2.</td>
<td>Planar view of points A, B, C, and D</td>
<td>5</td>
</tr>
<tr>
<td>3.</td>
<td>Examples of floating elements within a mesh</td>
<td>6</td>
</tr>
<tr>
<td>4.</td>
<td>Examples of fully duplicated elements</td>
<td>7</td>
</tr>
<tr>
<td>5.</td>
<td>Examples of intersecting elements with common faces</td>
<td>8</td>
</tr>
</tbody>
</table>
TECHNICAL MEMORANDUM

ANSYS DUPLICATE FINITE-ELEMENT CHECKER ROUTINE

I. INTRODUCTION

This report documents an ANSYS routine to check for duplicated elements within the volume of a three-dimensional (3-D) finite-element mesh. Recent finite-element submodeling efforts of the space shuttle main engine alternate turbopump development (ATD) high pressure oxidizer turbopump (HPOTP) uncovered duplicate elements in a certain location of the global finite-element model. This initiated an effort to check the entire model of the ATD HPOTP which consists of a total of 54,296 elements distributed over 14 superelements. An automated method was needed to check the large number of elements involved. A routine was then developed to check 3-D finite-element meshes for the existence of unconnected elements, elements within elements, and elements across other elements.

II. THEORY

Figure 1 shows the common face of adjoining elements (face BEGF) and the tetrahedral volumes formed by joining the corners of this common face to the respective element centroids (points A and D). Point C is formed by the intersection of the line passing through A and D and face BEGF. The intersection of the three planes ABD, AED, and BEF provide the coordinates of point C (XC, YC, ZC). This is done mathematically by defining the following cross products:

\[ \overrightarrow{RA} = \overrightarrow{AB} \times \overrightarrow{AD}, \]
\[ \overrightarrow{RB} = \overrightarrow{AE} \times \overrightarrow{AD}, \]
\[ \overrightarrow{RC} = \overrightarrow{BE} \times \overrightarrow{BF}. \]

Vectors RA, RB, and RC represent the normal vectors of the three planes defined above. Using these normal vectors, the equations of the three planes can be written as a system of three linear equations:

\[ aaXC + abYC + acZC = PA, \]
\[ baXC + bbYC + bcZC = PB, \]
\[ caXC + cbYC + ccZC = PC. \]

Cramer's rule, found in any algebra book, can be used to solve the above system providing coordinates XC, YC, and ZC of point C.
Figure 2 shows points A, B, C, and D. The line joining points B and C falls within face BEGF (shown in fig. 1). For adjoining elements not to have any part of their volume crossing each other, it must be demonstrated that points A and D (element centroids) fall on opposite sides of the line joining B and C.

This can be done by comparing the normal vectors from the planes obtained from areas ABC and DBC. The dot product of two unit vectors provides the cosine of the angle between the vectors. If the value is negative, then the angle must be greater than 90° and less than 180°. Therefore, the dot product of the normal vectors from the planes obtained from areas ABC and DBC must be less than zero for the centroids A and D to fall on opposite sides of the line joining B and C. Thus, the following inequality must be satisfied:

\[
(\overrightarrow{AB} \times \overrightarrow{AC}) \cdot (\overrightarrow{DB} \times \overrightarrow{DC}) < 0.
\]

Otherwise, the elements are deemed to have a volume intersection with each other. There are two key assumptions that must be noted. First, for elements to be adjoining each other, they must have a face in common, which is accomplished by sharing at least three of the four corner nodes. Second, the face of adjoining elements is considered to be flat or with a very minor degree of warping.

III. ROUTINE DESCRIPTION

To implement the check of the above developed inequality, an ANSYS50a routine was written and is enclosed in the appendix. In order to run this routine, a data base file (.db file) of the model in ANSYS50a format must be available. The routine is called checker3d3.dat and runs in batch mode. The data base file of the job that is to be checked should be copied into a file named duplicate.db and placed in a folder together with checker3d3.dat.

The ANSYS50a routine first resumes the model from the data base file and counts the number of elements (numb). An array is then set with a size of numb by six. The number six represents the maximum number of sides that a brick element is allowed to have. A do loop is started to check every element on every side. Because of this, the routine takes a very large amount of central processing unit (CPU) time to complete its task. The routine was originally developed as an ANSYS50a macro with the intent of using ANSYS select logic. The assumption was that using an already developed select logic would reduce the time necessary for developing a routine to conduct the element checks. The amount of CPU runtime savings to be obtained from developing a checker FORTRAN routine from scratch (including select logic) is not known, however, it is suspected that the savings could be quite large.

Three element irregularities are checked by the ANSYS50a routine. The first is when there is an element without any other elements attached to it at a common face. This means that the element could be floating within the mesh attached to other element nodes. Figure 3 shows examples of this condition. Duplicate elements are shown in gray in the figure. Unattached floating elements are reported in a file called single.elem. The second element irregularity is when two elements are duplicated, having exactly the same nodes. Fully duplicated elements' numbers, shown in figure 4, are given as pairs in nontriv.elem. Fully duplicated elements are those that contain exactly the same nodes. Finally, the third condition checked is when partial or full volumes of element fall within or cross other elements and have a common face. The third condition is shown in figure 5. The elements
numbers are reported in double.elem in pairs. Elements shown in double.elem should be visually checked by pairs, because element warping could result in the reporting of legitimate elements as intersecting each other. This is due to the fact that a warped face could wrap around a centroid location, resulting in a positive value for the above inequality.

IV. ATD HPOTP RESULTS

The results of the check for duplicate elements on the ATD HPOTP global model are shown in table 1. The table shows the superelement id, number of elements, the number of duplicate elements reported by routine checker3d3.dat, and the final number of duplicate elements after the final visual check of the reported elements. The difference between the reported and final number of duplicate elements represents those elements whose degree of warping was such that the check inequality was not satisfied, but are acceptable to the ANSYS code. The last column of table 1 reports the CPU time required to run the check on a Silicon Graphics ONYX workstation with two 100-mHz processors.

V. CONCLUSIONS

An ANSYS 5.0 routine to check for duplicated elements within the volume of a 3-D finite-element mesh was developed. This routine was used to identify ATD HPOTP finite-element model duplicate elements. It is of importance to note that the number of duplicate elements is small compared to the overall model and ended up having little impact on the final results of the ATD HPOTP model. However, these duplicate elements could have occurred in a stress concentration region providing erroneous stress results. Also, the mere existence of such elements can complicate submodeling efforts in regions where they are contained, as it did occur on a submodel effort for the ATD HPOTP weld No. 2.

The ANSYS finite-element code assumes that duplicate elements are modeled on purpose. There are instances where duplicate elements are desirable in a mesh. However, unwanted duplicate elements might appear when a complicated 3-D geometry mesh is modified by hand. Therefore, it is recommended that models be checked when there is knowledge or suspicion of extensive use of manual node and element definitions within a model. Finally, considering the large amount of CPU time needed to run this check, it is suggested that the duplicate element check run be done on a copy of a data base file on a separate folder in the background while work on the model continues as if no duplicate elements exist.
Table 1. Duplicate elements check of ATD HPOTP.

<table>
<thead>
<tr>
<th>Superelement ID Number</th>
<th>Number of Elements</th>
<th>Number of Duplicate Elements Reported</th>
<th>Final Number of Duplicate Elements</th>
<th>CPU Time (h)</th>
</tr>
</thead>
<tbody>
<tr>
<td>SE 01</td>
<td>3,456</td>
<td>0</td>
<td>0</td>
<td>31.05</td>
</tr>
<tr>
<td>SE 02</td>
<td>7,132</td>
<td>32</td>
<td>28</td>
<td>79.29</td>
</tr>
<tr>
<td>SE 03</td>
<td>4,007</td>
<td>5</td>
<td>0</td>
<td>44.26</td>
</tr>
<tr>
<td>SE 04</td>
<td>3,168</td>
<td>0</td>
<td>0</td>
<td>30.86</td>
</tr>
<tr>
<td>SE 05</td>
<td>3,484</td>
<td>0</td>
<td>0</td>
<td>33.16</td>
</tr>
<tr>
<td>SE 06</td>
<td>2,924</td>
<td>0</td>
<td>0</td>
<td>19.47</td>
</tr>
<tr>
<td>SE 07</td>
<td>3,254</td>
<td>0</td>
<td>0</td>
<td>20.28</td>
</tr>
<tr>
<td>SE 08</td>
<td>7,227</td>
<td>24</td>
<td>18</td>
<td>75.39</td>
</tr>
<tr>
<td>SE 09</td>
<td>5,972</td>
<td>0</td>
<td>0</td>
<td>54.08</td>
</tr>
<tr>
<td>SE 10</td>
<td>2,267</td>
<td>2</td>
<td>0</td>
<td>24.21</td>
</tr>
<tr>
<td>SE 11</td>
<td>4,420</td>
<td>17</td>
<td>15</td>
<td>26.27</td>
</tr>
<tr>
<td>SE 12</td>
<td>5,414</td>
<td>0</td>
<td>0</td>
<td>84.04</td>
</tr>
<tr>
<td>SE 13</td>
<td>687</td>
<td>0</td>
<td>0</td>
<td>7.57</td>
</tr>
<tr>
<td>SE 14</td>
<td>884</td>
<td>0</td>
<td>0</td>
<td>3.25</td>
</tr>
</tbody>
</table>
Figure 1. Common face of adjoining elements.

Figure 2. Planar view of points A, B, C, and D.
Figure 3. Examples of floating elements within a mesh.
Figure 4. Examples of fully duplicated elements (Two elements with identical nodes).
Figure 5. Examples of intersecting elements with common faces.
REFERENCES


APPENDIX

Duplicate Elements Checker ANSYS50a Routine
arr(1,1)=
yes
esel,none
cm,crset,elem
esel,all
nsel,all
cm,dummy,elem
*get,numb,elem,0,count
*get,numbb,elem,0,num,max
*dim,arr,,numbb,6
*do,in,1,numb,1
*get,en,elem,0,num,min
esel,s,elem,,en
nsel
*get,nn,node,0,count
*if,nn,le,4,then
nef=nelem(en,5)
*if,nef,le,0,then
cmsel,s,dummy
esel,u,elem,,en
cm,dummy,elem
*cycle
*endif
*endif
*get,xa,elem,en,cent,x
*get,ya,elem,en,cent,y
*get,za,elem,en,cent,z
imark=0
*do,jn,1,6,1
*if,jn,eq,1,then
b=nelem(en,1)
e=nelem(en,4)
f=nelem(en,2)
*endif
*if,jn,eq,2,then
b=nelem(en,2)
e=nelem(en,6)
f=nelem(en,1)
*endif
*if,jn,eq,3,then
b=nelem(en,3)
e=nelem(en,7)
f=nelem(en,2)
*endif
*if,jn,eq,4,then
b=nelem(en,4)
e=nelem(en,8)
f=nelem(en,3)
*endif
*if,jn,eq,5,then
b=nelem(en,1)
e=nelem(en,5)
f=nelem(en,4)
*endif
*if,jn,eq,6,then
b=nelem(en,6)
e=nelem(en,7)
f=nelem(en,5)
*endif
nsel,s,node,,b
nsel,a,node,,e
nsel,a,node,,f
cm,stud,node
*get,nnb,node,0,count
*if,nnb,lt,3,then
imark=imark+1
*if,imark,eq,6,then
esel,s,elem,,en
ewrite,single,elem,, 1
cmsel,a,crset
cm,crset,elem
*endif
*cycle
*endif
*endif
esel,none
cm,elgr,elem
nsel,s,node,,b
esln
*get,elb,elem,0,count
cm,elst,elem
*do,jk,1,elb,1
*get,est,elem,0,num,min
esel,s,elem,,est
nsel
cmsel,r,stud
*get,chk,node,0,count
*if,chk,eq,nnb,then
cmsel,a,elgr
esel,u,elem,,en
cm,elgr,elem
*endif
cmsel,s,elst
esel,u,elem,,est
cm,elst,elem
*endo
cmsel,s,elgr
*get,elc,elem,0,count
*if, elc, le, 0, then
imark = imark + 1
*if, imark, eq, 6, then
esel, s, elem., en
erewrite, single, elem., 1
cmsel, a, crset
cm, crset, elem
*endif
*cycle
*endif
*if, elc, eq, 1, then
*get, ena, elem, 0, num, min
ittt = 0
*do, jp, 1, 6, 1
*if, arr(ena, jp), eq, en, then
ittt = 1
*endif
*enddo
*if, ittt, eq, 1, then
*cycle
*endif
*endif
*do, jl, 1, elc, 1
*get, ena, elem, 0, num, min
esel, s, elem., ena
esel, a, elem., en
*get, xd, elem, ena, cent, x
*get, yd, elem, ena, cent, y
*get, zd, elem, ena, cent, z
xb = nx(b)
yb = ny(b)
zb = nz(b)
xce = nx(e)
yce = ny(e)
ze = nz(e)
xf = nx(f)
yf = ny(f)
zf = nz(f)
a1 = xb - xa
a2 = yb - ya
a3 = zb - za
ae1 = xe - xa
ae2 = ye - ya
ae3 = ze - za
d1 = xd - xa
d2 = yd - ya
d3 = zd - za
be1 = xe - xb
be2 = ye - yb
be3 = ze - zb
bf1 = xf - xb
bf2 = yf - yb
bf3 = zf - zb
aa = a2 * ad3 - a3 * ad2
ab = a3 * ad1 - a1 * ad3
ac = a1 * ad2 - a2 * ad1
ba = ae2 * ad3 - ae3 * ad2
bb = ae3 * ad1 - ae1 * ad3
bc = ae1 * ad2 - ae2 * ad1
cb = be2 * bf3 - be3 * bf2
cc = be3 * bf1 - be1 * bf3
pa = aa * xa + ab * ya + ac * za
pb = ba * xa + bb * ya + bc * za
pc = ca * xb + cb * yb + cc * zb
md1 = aa * bb * cc - aa * cb * bc - ba * ab * cc
md2 = ba * cb * ac + ca * ab * bc - ca * bb * ac
md = md1 + md2
mx1 = pa * bb * cc - pa * cb * bc - pb * ab * cc
mx2 = pb * cb * ac + pc * ab * bc - pc * bb * ac
mx = mx1 + mx2
my1 = aa * pb * cc - aa * pc * bc - ba * pa * cc
my2 = ba * pb * ac + ca * pa * bc - ca * pb * ac
my = my1 + my2
mz1 = aa * bb * pc - aa * ca * pb - ba * pc * pa
mz2 = ba * cb * pa + ca * ab * pb - ca * bb * pa
mz = mz1 + mz2
*if, md, eq, 0, then
cmsel, u, crset
*get, nca, elem, 0, count
*if, nca, gt, 0, then
esel, s, elem., en
esel, a, elem., ena
erewrite, nontriv, elem., 1
cmsel, a, crset
cm, crset, elem
*endif
cmsel, s, elgr
esel, u, elem., ena
cm, elgr, elem
*cycle
*endif
xc = mx / md
yc = my / md
zc = mz / md
b1 = xc - xa
b2 = yc - ya
b3 = zc - za
c1 = xb - xd
c2 = yb - yd
\[ \begin{align*}
c_3 &= z_b - z_d \\
d_1 &= x_c - x_d \\
d_2 &= y_c - y_d \\
d_3 &= z_c - z_d \\
one &= (a_2 b_3 - a_3 b_2)(c_2 d_3 - c_3 d_2) \\
two &= (a_3 b_1 - a_1 b_3)(c_3 d_1 - c_1 d_3) \\
three &= (a_1 b_2 - a_2 b_1)(c_1 d_2 - c_2 d_1) \\
fin &= one + two + three \\
*if fin \geq 0, \text{then} & \\
cmse, l, crs \\
*get, nca, elem, 0, count & \\
*if, nca, gt, 0, then & \\
es, l, elem, en \\
es, a, elem, ena \\
ewrite, double, elem, 1 & \\
cmse, a, crs \\
cm, crs, elem & \\
*endif & \\
*else & \\
arr(\text{en, jn}) = ena & \\
*endif & \\
cmse, s, elgr & \\
es, u, elem, ena \\
cm, elgr, elem & \\
*endo & \\
*endo & \\
cmse, s, dummy & \\
es, u, elem, en & \\
cm, dummy, elem & \\
*endo & \\
fin & \\
\end{align*} \]
APPROVAL

ANSYS DUPLICATE FINITE-ELEMENT CHECKER ROUTINE

By R. Ortega

The information in this report has been reviewed for technical content. Review of any information concerning Department of Defense or nuclear energy activities or programs has been made by the MSFC Security Classification Officer. This report, in its entirety, has been determined to be unclassified.

J.C. Blair
Director, Structures and Dynamics Laboratory
### Abstract

An ANSYS finite-element code routine to check for duplicated elements within the volume of a three-dimensional (3-D) finite-element mesh was developed. The routine developed is used for checking floating elements within a mesh, identically duplicated elements, and intersecting elements with a common face. A space shuttle main engine alternate turbopump development high pressure oxidizer turbopump finite-element model check using the developed subroutine is discussed. Finally, recommendations are provided for duplicate element checking of 3-D finite-element models.