Three-Dimensional Ignition and Flame Propagation Above Liquid Fuel Pools: Computational Analysis

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Abstract: A three-dimensional unsteady reactive Navier-Stokes code is developed to study the ignition and flame spread above liquid fuels initially below the flashpoint temperature. Opposed air flow to the flame spread due to forced and/or natural convection is considered. Pools of finite width and length are studied in air channels of prescribed height and width. Three-dimensional effects of the flame front near the edge of the pool are captured in the computation. The formation of a recirculation zone in the gas phase similar to that found in two-dimensional calculations is also present in the three-dimensional calculations. Both uniform spread and pulsating spread modes are found in the calculated results.

Introduction: Schiller, Ross, and Sirignano [1] studied ignition and flame spread above liquid fuels initially below the flashpoint temperature by using a two-dimensional computational fluid dynamics code that solves the coupled equations of both the gas and the liquid phases. Their computational studies and analysis identified the mechanisms for uniform and pulsating flame spread and studied the effects of gravity level, pool depth, fluid properties, and chemical kinetic coefficients on flame spread across liquid fuel pools. Pulsating flame spread was attributed to the establishment of a gas-phase recirculation cell that forms just ahead of the flame leading edge because of the opposing effect of buoyancy-driven flow in the gas phase and the thermocapillary-driven flow in the liquid phase. Schiller and Sirignano [2] extended the same study to include flame spread with forced opposed flow in the gas phase. A transition flow velocity was found above which an originally uniform spreading flame becomes pulsating. The same type of gas-phase recirculation cell caused by the combination of forced opposed flow, buoyancy-driven flow, and thermocapillary-driven concurrent flow was found to be responsible for the pulsating flame spread. Ross and Miller [4] and Miller and Ross [5] performed experimental work that generally corroborate many of the computational findings in References 1 and 2.

In this paper, we extend previous two-dimensional and axisymmetric studies in References 1, 2, and 3 to three-dimensions. Figure 1 shows the geometry of the three-dimensional model. The mathematical formulation of the problem and assumptions are the same as those in References 2.
**Results and Discussion:** Four cases of different initial temperature $T_0$ at normal gravity and zero gravity are studied: (1) $T_0 = 21^\circ\text{C}$ at normal gravity; (2) $T_0 = 21^\circ\text{C}$ at zero gravity; (3) $T_0 = 25^\circ\text{C}$ at zero gravity. (3) $T_0 = 15^\circ\text{C}$ at normal gravity; The flow velocity at the exit of the wind tunnel is fixed at 30 cm/s for all four cases.

Figure 2 shows the contours of fuel consumption rate 0.89 seconds after ignition in the $x-y$ plane at $z/L = 0.02$ for Case 1. Figure 3 shows contours of temperature and flow velocity vectors in the same plane. The spatial coordinates presented here are non-dimensionalized by the total length of the wind-tunnel, i.e., 36 cm. Near the surface of the liquid pool, surface tension pulls the fluid forward ahead of the flame while the forced flow velocity goes against this motion. This causes small vortex cell in front of the flame as shown by the velocity vectors shown in Figure 3. A top view of the flame ($x-z$) plane at a dimensionless distance of $y/L = 0.0022$ from the liquid fuel surface is shown in Figure 4. The flame at the corner curves around and bends at the edge of the fuel pool. The flame reaches out of the fuel pool and attaches to the wind-tunnel floor by the pool edge. Figure 5 shows the contours of fuel consumption rate in a cross-section at $x/L = 0.805$. Figure 6 plots the velocity vectors and contours of temperature in the same plane. Buoyancy effects pull the flow into the flame from the side very near the wind tunnel floor and close to the flame whereas the flow expands out from the pool away from the wind-tunnel wall.

Figure 7 shows the calculated history of the position of the maximum fuel consumption rate location for all four cases within the computed time period. At the time of the writing of this abstract, computations for Cases (2) and (4) have been performed for the longest time to show pulsating features of the flame spread.

In summary, A three-dimensional computational code has been developed to solve the coupled reactive flow problem of forced gas phase flow over liquid fuel. Three-dimensional effects of the flame front near the edge of the pool are captured in the computation. The flame curves backwards near the pool edge and extends beyond the edge of fuel pool to be attached to the wind-tunnel wall. Thermal expansion and buoyancy effects create a streamwise vortex near the two edges of the liquid pool. Despite the three-dimensional effects, computations show that the basic features of the flame propagation process is the same as those in the two-dimensional simulations. The formation of a recirculation zone in the gas phase is necessary for pulsating spread of the flame. Further studies will include more detailed simulation of the propagation of the flame over the whole pool surface and also variation of parameters such as forced flow speed, initial temperature, liquid pool width and depth.

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References


Figure 1: Geometry for the three-dimensional liquid fuel pool in a wind-tunnel with forced flow.
Figure 2: Contours of fuel consumption rate in the $x-y$ plane at $z/L = 0.02$, $t = 0.89s$

Figure 5: Contours of fuel consumption rate in the $y-z$ plane at $x/L = 0.805$, $t = 0.89s$

Figure 3: Velocity vectors and contours of temperature in the $x-y$ plane at $y/L = 0.0022$, $t = 0.89s$

Figure 6: Velocity vectors and contours of temperature in the $y-z$ plane at $x/L = 0.805$, $t = 0.89s$

Figure 4: Contours of fuel consumption rate in the $x-z$ plane at $y/L = 0.0022$, $t = 0.89s$

Figure 7: Position of the maximum fuel consumption rate location near the edge of the fuel pool