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An Embedded Reconfigurable Logic Module

**Final Report
For
NASA Langley Research Center**

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**Principal Investigator:
Jerry H. Tucker
Associate Professor of Electrical Engineering
Virginia Commonwealth University**

**Co-Principal Investigator:
Robert H. Klenke
Associate Professor of Electrical Engineering
Virginia Commonwealth University**

**NASA Technical Monitor
Qamar A. Shams
Langley Research Center**

Abstract

A Miniature Embedded Reconfigurable Computer and Logic (MERCAL) module has been developed and verified. MERCAL was designed to be a general-purpose, universal module that can provide significant hardware and software resources to meet the requirements of many of today's complex embedded applications. This is accomplished in the MERCAL module by combining a sub credit card size PC in a DIMM form factor with a XILINX Spartan II FPGA. The PC has the ability to download program files to the FPGA to configure it for different hardware functions and to transfer data to and from the FPGA via the PC's ISA bus during run time. The MERCAL module combines, in a compact package, the computational power of a 133 MHz PC with up to 150,000 gate equivalents of digital logic that can be reconfigured by software. The general architecture and functionality of the MERCAL hardware and system software are described.

1. Introduction

Desktop applications are now dominated by the IBM compatible PC. This is due to high performance coupled with a combination of low cost hardware and, a wide variety of inexpensive software. Because of the pervasiveness of PC's and their sophisticated development tools, PC based software development is more cost effective than other platforms. This makes the PC attractive for use in embedded systems. Particularly in few-of-a-kind systems where development cost cannot be prorated over many systems. Unfortunately the size and power requirements of PC's precluded their use in most embedded applications. The MERCAL module has been designed to address these and other issues. It provides a single consistent platform capable of satisfying the requirements of many embedded applications. The MERCAL module offers the power and flexibility of an IBM compatible personal computer in a size ideally suited for many embedded applications. It provides a single platform that is constant, flexible, and reliable. The MERCAL module contains configurable logic, in the form of an FPGA, which either entirely eliminates or drastically reduces the need for the digital interface cards required in embedded systems using conventional PC's. Using MERCAL, the only additional hardware required by an embedded system would typically be the converters and drivers specifically required by the applications. All PC interface and application control logic is contained in the FPGA internal to MERCAL and can be configured and optimized to suit the application. A standard desktop PC can be used as a development platform.

2. The MERCAL module

The block diagram of the MERCAL module is shown in Figure 1. There are two primary components to the MERCAL module. They are the DIMM-PC and a Xilinx FPGA. The only other active components are a power converter and a 32 MHz oscillator used to clock the FPGA. The passive components consist primarily of capacitors, with a

few resistors and diodes. Three connectors are used to interface to the MERCAL module. The interface to the MERCAL module provides 81 general-purpose input output (IO) pins from the FPGA. The functions of these IO pins can be determined by the needs of the application and controlled by the configuration of the FPGA. In addition to the general-purpose FPGA IO pins, signals are also available from the DIMM-PC. The DIMM-PC signals include two RS232 serial communication ports, and certain other selected signals. These signals were selected to provide sufficient flexibility and capability to support advanced applications. For example, these selected signals have been used to provide the capability of using a compact flash memory as an IDE disk drive.

Top and bottom views of the actual MERCAL module are shown in Figures 2 and 3. The schematic diagram of the MERCAL module is shown in Appendix A. The pin outs of the MERCAL module are shown in appendix B.

A standard desktop PC can be used as a development platform, and software has been developed so that the DIMM-PC can serially download a bit file to configure the FPGA. The configuration file is downloaded using the printer port interface built into the DIMM-PC. This made it possible to configure the FPGA without requiring the addition of separate logic.

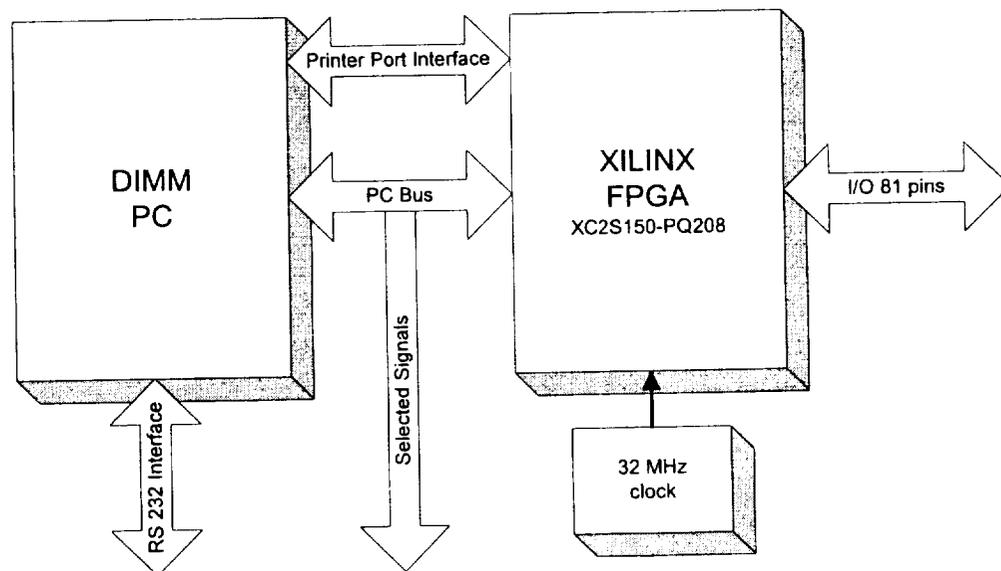


Figure 1. Block diagram of the MERCAL module.

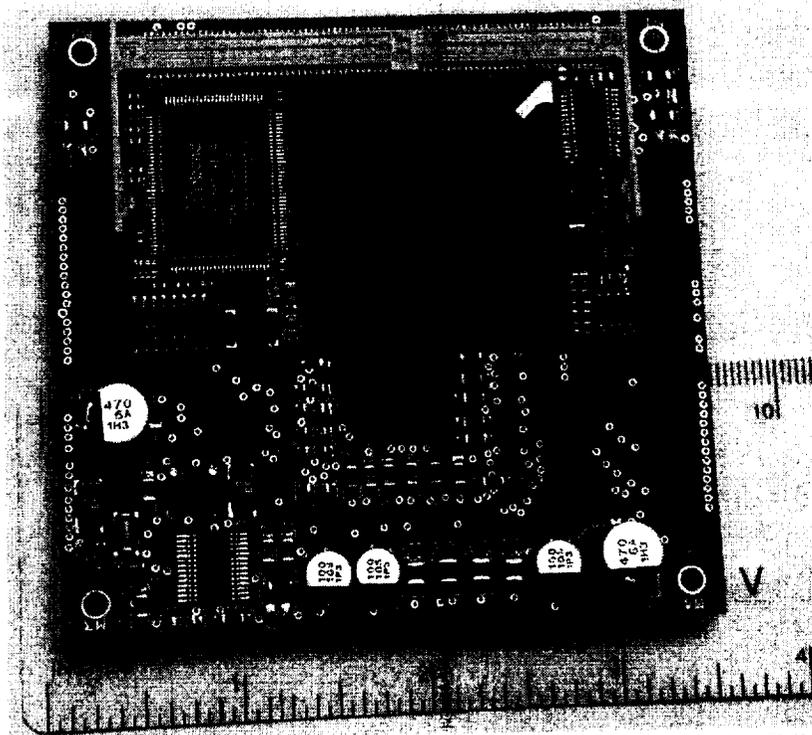


Figure 2. Top view of the MERCAL module showing the DIMM-PC, 32 MHz oscillator IC, and power converter IC.

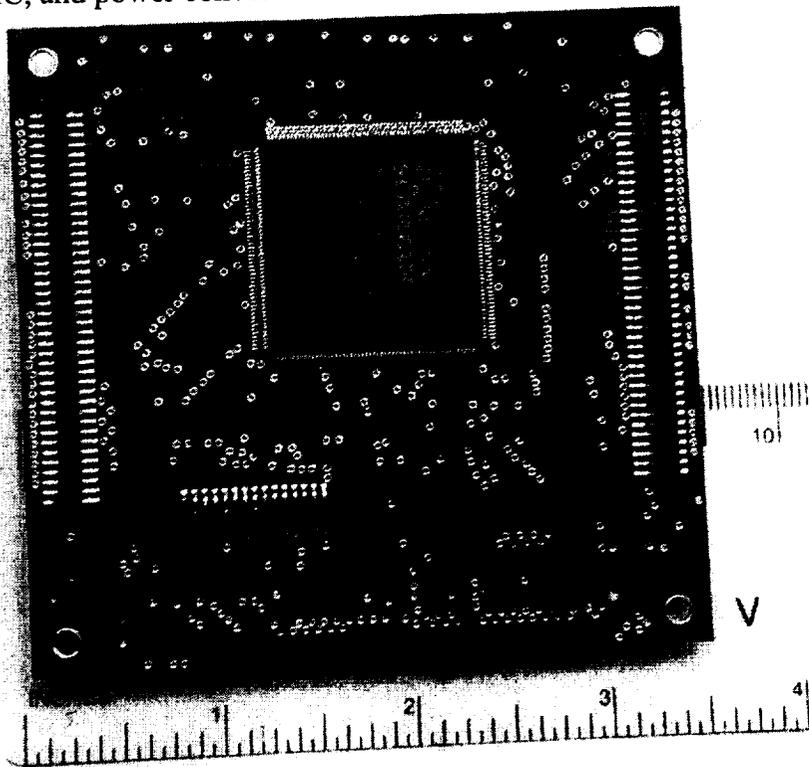


Figure 3. Bottom view of the MERCAL module showing the Spartan II FPGA and the three connectors..

2.1 The DIMM-PC

The DIMM-PC is shown in Figure 2. It is a commercially available, functionally complete, extremely compact (40 X 67 X 6 mm) PC motherboard. Several versions of the DIMM-PC are available that can be used in the MERCAL module. The DIMM-PC processor can either be a 66 MHz 486SX for low-end applications or a 133 MHz AMD Elan SC586 for more demanding applications. Typically the onboard memory consists of 16 to 32 Mbytes of RAM and a 16 to 32 Mbyte Flash Disk. The DIMM-PC peripheral interface consists of two serial ports, one parallel printer port, keyboard, floppy, and IDE Hard disk controller port. In MERCAL, the peripheral interface is used primarily for development and diagnostic purposes. However, the printer port is dedicated to the task of programming the Xilinx FPGA. Since this device is a SRAM based FPGA, it is possible, with software that has been developed, for the DIMM-PC to reconfigure the FPGA to satisfy the digital logic requirements for various applications.

Detailed information including specifications and user manual of the DIMM-PC can be obtained from http://www.jumpteccadastra.com/juad_014_dimm.html.

2.2 The XILINX FPGA

The FPGA used in MERCAL is the Xilinx XC2S150 Spartan-II in a PQ208 package. About half of the available I/O pins on the FPGA are used to interface to the DIMM-PC and the others are available external to the MERCAL module through connectors. The XC2S150 Spartan-II FPGA contains the equivalent of 150,000 gates with 200 MHz system performance. A complete description of the Spartan-II can be found at <http://www.xilinx.com/>. Various tools are available that can be used to implement the FPGA portion of a design. Typically, either schematic capture or a hardware description language such as VHDL will be used to specify the particular implementation. Several examples using schematic capture are shown in Appendix E.

2.3 DIMM-PC to FPGA interface

The interface between the DIMM-PC and the FPGA consists of two parts. Both parts of the interface are realized without the need for external logic.

The first part of the interface is required to download configuration files from the DIMM-PC to the FPGA. The configuration is accomplished by placing the FPGA in slave serial mode, and using selected pins of the DIMM-PC's printer port to control the DIN and CCLK pins of the FPGA. Software developed by electrical engineering students at Virginia Commonwealth University is used to transfer "bit" files to the FPGA via the DIN and CCLK pins of the FPGA.

The second interface between the PC and the FPGA is used to transfer data between the two during system operation and is accomplished by connecting the necessary PC bus signals directly to I/O pins of the FPGA. The PC bus is used as the primary interface between the PC and FPGA. Typically, this interface is implemented by configuring 16-bit input and output ports within the FPGA.

2.4 The software

So far, only DOS and LINUX have been used as operating systems on MERCAL. Other operating systems could be used as long as they can operate in an embedded environment and do not require resources beyond those provided by the DIMM-PC. For the discussion to follow we will restrict the description to the DOS environment; however, the procedures for other operating systems will be similar.

Before the DIMM-PC is placed into the MERCAL module, a resident monitor program is loaded onto the flash drive of the DIMM-PC. At the same time an AUTOEXEC.BAT file that invokes the monitor program is loaded onto the flash drive of the DIMM-PC. The DIMM-PC can now be placed in the MERCAL module. When the MERCAL module is powered up or reset the AUTOEXEC.BAT file runs the monitor program which checks to determine if a host PC is connected to the serial port of the DIMM-PC. If there is not a connection to the serial port the monitor program exits. If there is a connection to the serial port, the monitor program enters a mode to allow files to be transferred to the DIMM-PC. Typically, several files will be uploaded to the DIMM-PC. These include a bit file to configure the FPGA, a program to transfer the bit file to the FPGA, the application program, and an AUTOEXEC.BAT file to invoke the various programs. To use MERCAL for a different application it is typically only necessary to upload a new bit file and application program. When the monitor program exits a program to configure the FPGA from the bit file is executed. After configuration of the FPGA the application program is executed.

The various files required by MERCAL have been written by electrical engineering students at Virginia Commonwealth University. The programs that run on the DIMM-PC have been written primarily in C++, and the bit files for the FPGA have been generated by using both VHDL and schematic capture.

Appendix C describes in detail the procedure for using DOS with the MERCAL module, and Appendix D describes the procedure for using Linux.

3 Example application

In order to test the concept and prototype implementation of the MERCAL system, an example application was developed using it. This application consisted of a dynamic spectrum analyzer display for audio frequencies. The functional block diagram is shown in Figure 4. The application uses an FFT algorithm to produce the frequency spectrum data of the sound information that has been amplified, filtered, digitized, and stored in a FIFO buffer. The spectrum output data produced by the FFT algorithm is displayed as a moving bar graph on a standard VGA display.

In this application, a prototype of the MERCAL was used that consisted of the DIMM-PC in its development board, connected to a separate board containing the Xilinx FPGA via ribbon cables. However, it should be noted that none of the interface capabilities of the DIMM-PC development board, including the VGA display adapter, was utilized in the performance of the application. All of the system functionality was contained in the DIMM-PC, the Xilinx FPGA, and a small signal pre-processing board, which contained the amplifier, filter, and Analog-to-Digital converter. Figure 5 shows the hardware block diagram of the MERCAL system in this application.

Once processed by the A-to-D converter, the sound samples are held in a digital FIFO module implemented in the FPGA. The FFT algorithm is executed on the DIMM-PC. When ready to process a new packet of samples, the DIMM-PC downloads the samples from the FIFO module on the FPGA. It then performs the FFT algorithm and transfers the spectrum data back to another hardware module on the FPGA. This module uses the spectrum data to generate the VGA display. All of the signals required by the VGA display are generated in this hardware module in the FPGA. Figure 6 is a photograph of this initial prototype, which was used to prove the MERCAL concept, in operation.



Figure 4. Prototype MERCAL application system functional block diagram.

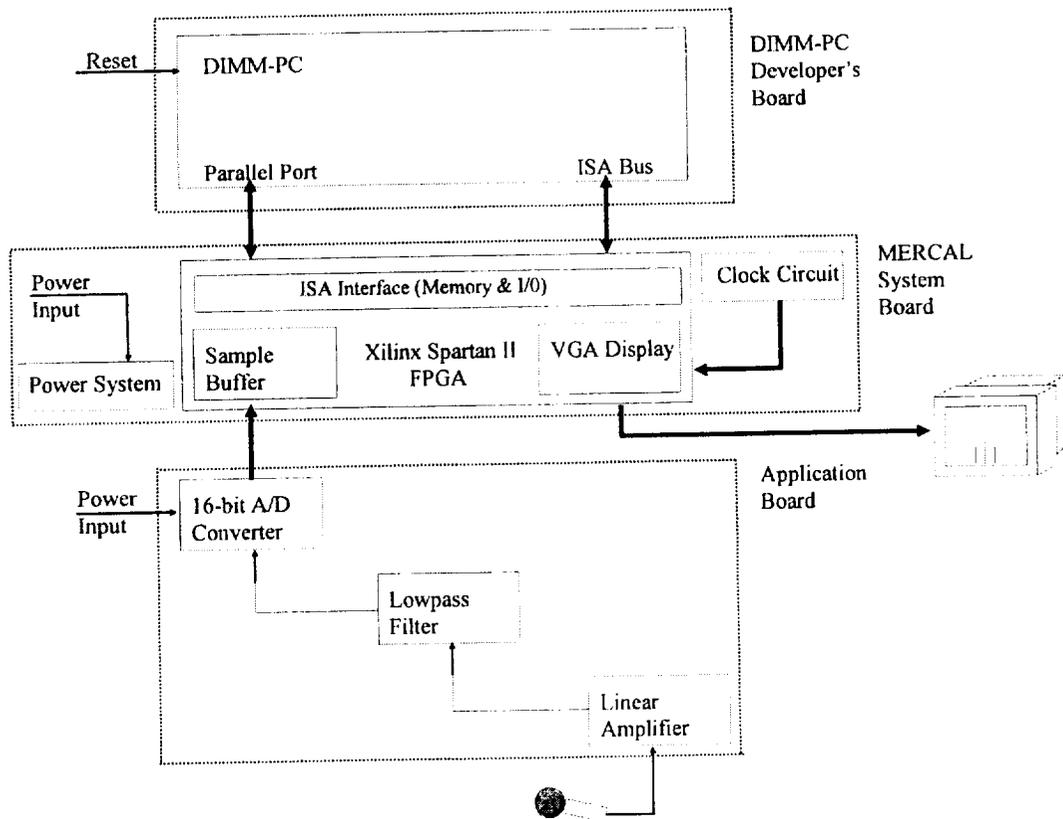


Figure 5. Prototype MERCAL application system hardware.

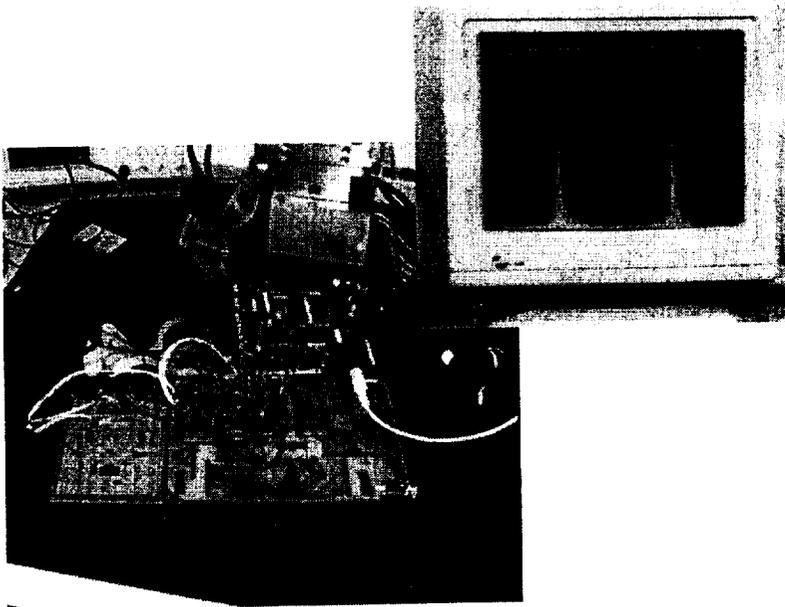


Figure 6. Prototype MERCAL application.

4. Conclusion

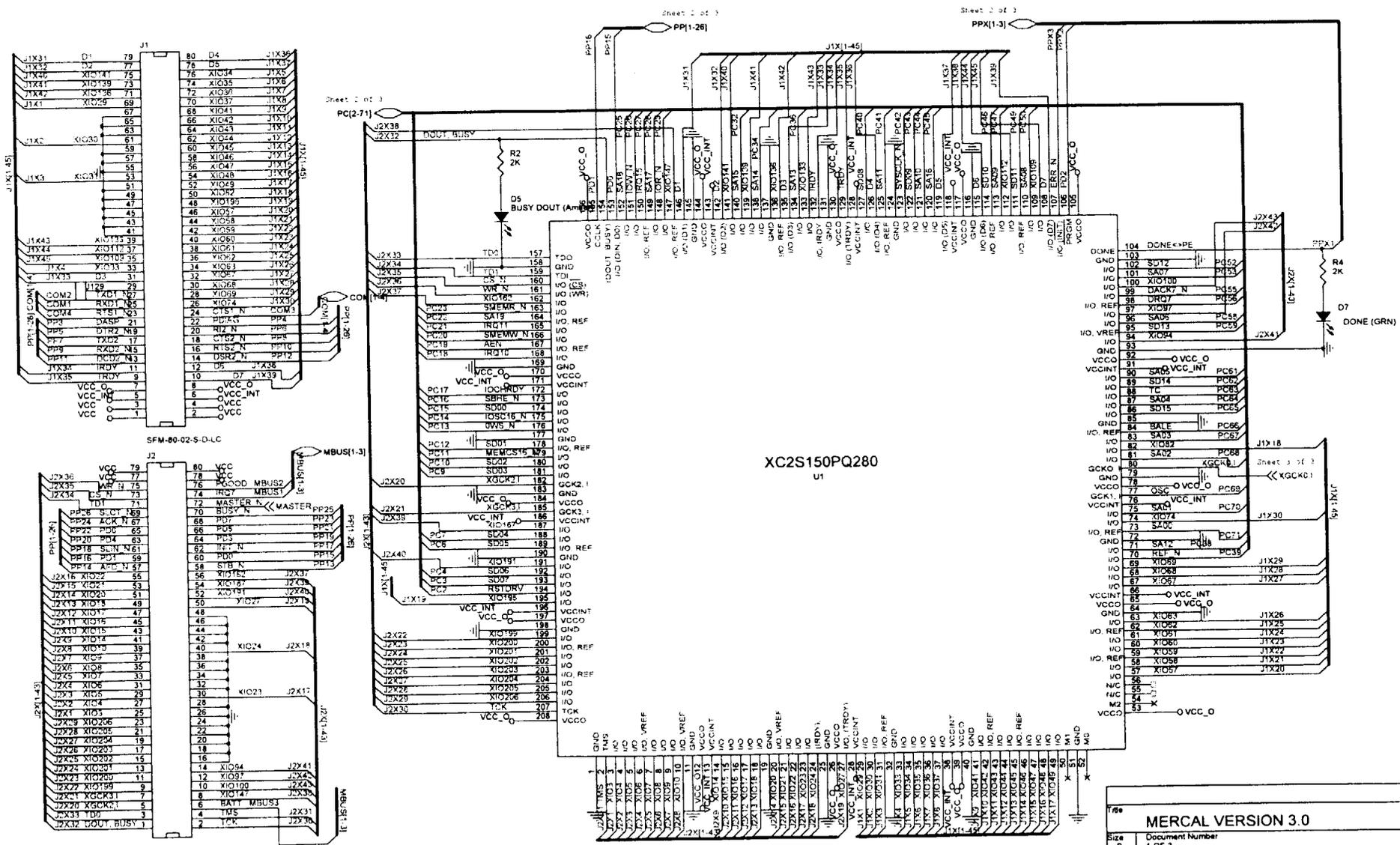
The MERCAL module combines, in a very compact platform, the processing power, flexibility, and ease of programming of a PC platform, with a significant amount of high-speed digital logic for implementing interface functions to custom hardware or accelerating critical portions of an application. The hardware and software in a MERCAL module can be reprogrammed for a number of applications, even in-situ and during system operation. The MERCAL module provides researchers at NASA Langley Research Center and industry with a powerful new tool for implementing embedded systems that require processing power, flexibility, and reduced form factor coupled with ease of development.

5. Acknowledgements

The work reported here was supported by grant NAG-1-01042 from NASA Langley Research Center. Significant contributions were made to this work by several Virginia Commonwealth University electrical engineering students. They are: Austin Kim, Larry McDaniel, Matthew Sprinkle, David Staples, Andrew Gamble, Joshua Bell, Jason Blevins, Jonathan Andrews, Sean Laughter, Timothy Niemczyk, and Erick Donald.

Appendix A

MERCAL Module Schematic Diagrams



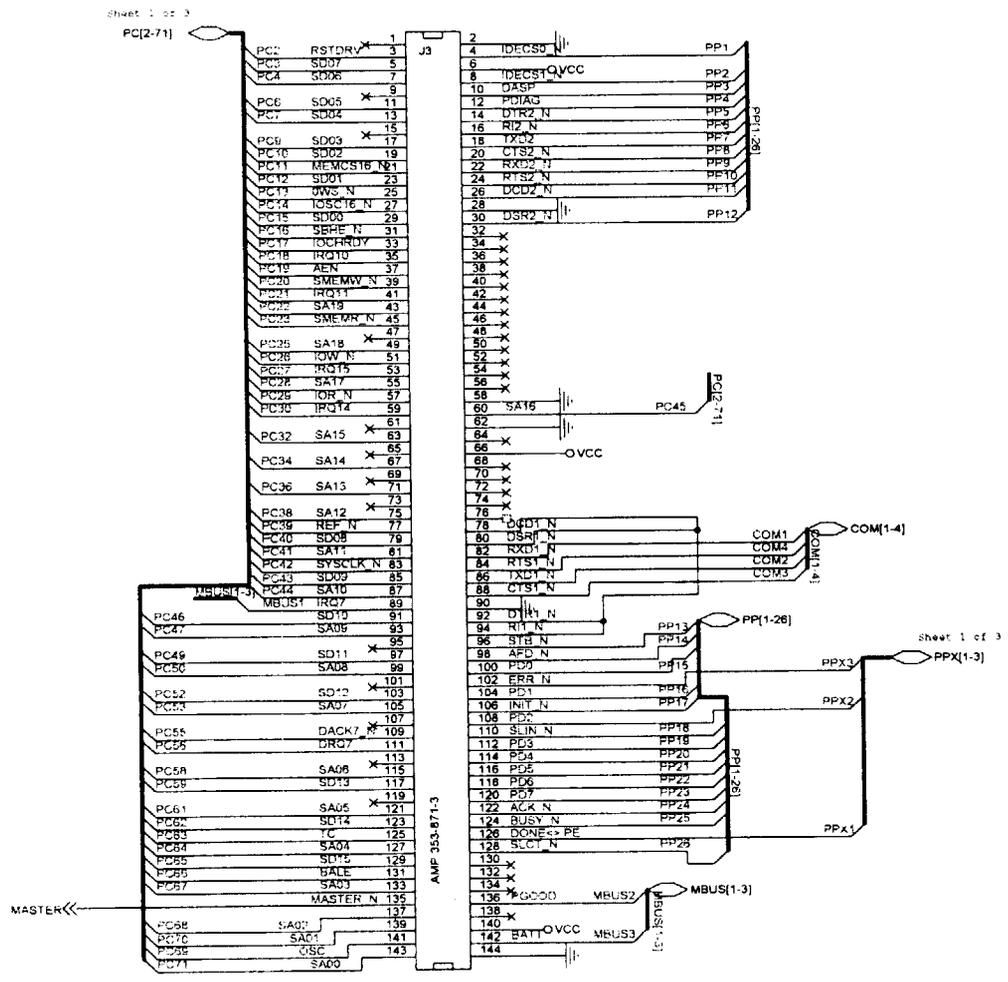
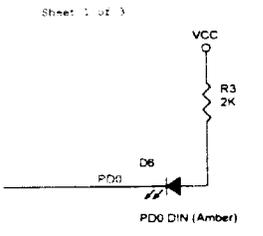
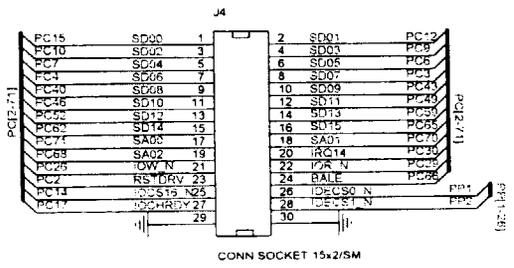
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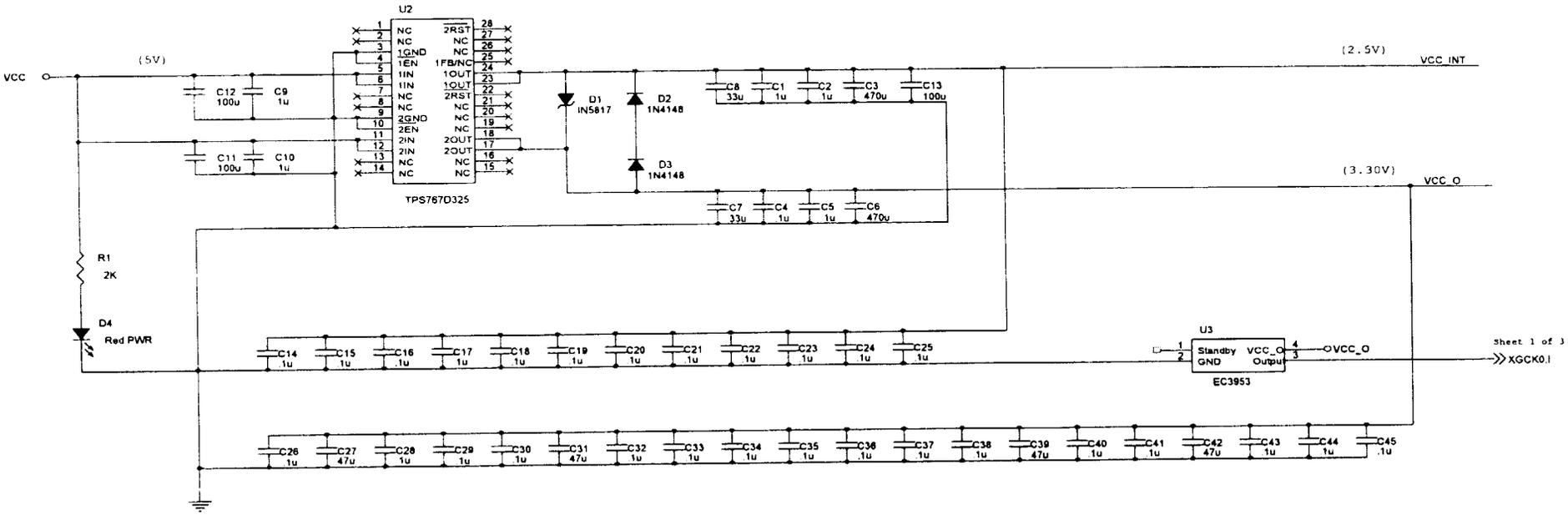
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Appendix B

MERCAL module pin outs

MERCAL pin outs

Description	Extern Conn	Pin #	Xilinx Pin #	Dimm PC (J3) pin #	Schematic name	Comments
TMS	J2	4	2		TMS	
IO	J2	25	3		XIO3	PRTA<0>
IO	J2	27	4		XIO4	PRTA<1>
IO	J2	29	5		XIO5	PRTA<2>
IO,VREF	J2	31	6		XIO6	PRTA<3>
IO	J2	33	7		XIO7	PRTA<4>
IO	J2	35	8		XIO8	PRTA<5>
IO	J2	37	9		XIO9	PRTA<6>
IO,VREF	J2	39	10		XIO10	PRTA<7>
IO	J2	41	14		XIO14	PRTC<0>
IO	J2	43	15		XIO15	PRTC<1>
IO	J2	45	16		XIO16	PRTC<2>
IO	J2	47	17		XIO17	PRTC<3>
IO	J2	49	18		XIO18	PRTC<4>
IO,VREF	J2	51	20		XIO20	PRTC<5>
IO	J2	53	21		XIO21	PRTC<6>
IO	J2	55	22		XIO22	PRTC<7>
IO	J2	30	23		XIO23	PRTD<0>
IO,IRDY	J2	40	24		XIO24	PRTD<1>
IO,TRDY	J2	50	27		XIO27	PRTD<2>
IO	J1	69	29		XIO29	PRTD<3>
IO	J1	61	30		XIO30	PRTD<4>
IO,REF	J1	53	31		XIO31	PRTD<5>
IO	J1	33	33		XIO33	PRTD<6>
IO	J1	76	34		XIO34	PRTD<7>
IO	J1	74	35		XIO35	PRTE<0>
IO	J1	72	36		XIO36	PRTE<1>
IO	J1	70	37		XIO37	PRTE<2>
IO	J1	68	41		XIO41	PRTE<3>
IO,REF	J1	66	42		XIO42	PRTE<4>
IO	J1	64	43		XIO43	PRTE<5>
IO	J1	62	44		XIO44	PRTE<6>
IO,REF	J1	60	45		XIO45	PRTE<7>
IO	J1	58	46		XIO46	PRTF<0>
IO	J1	56	47		XIO47	PRTF<1>
IO	J1	54	48		XIO48	PRTF<2>
IO	J1	52	49		XIO49	PRTF<3>
MI			50		XM1	
M0			52		XM0	
IO	J1	46	57		XIO57	PRTF<4>
IO	J1	44	58		XIO58	PRTF<5>
IO,REF	J1	42	59		XIO59	PRTF<6>
IO	J1	40	60		XIO60	PRTF<7>

Description	Extern Conn	Pin #	Xilinx Pin #	Dimm PC (J3) pin #	Schematic name	Comments
IO	J1	38	61		XIO61	PRTG<0>
IO,REF	J1	36	62		XIO62	PRTG<1>
IO	J1	34	63		XIO63	PRTG<2>
IO	J1	32	67		XIO67	PRTG<3>
IO	J1	30	68		XIO68	PRTG<4>
IO	J1	28	69		XIO69	PRTG<5>
IO			70	77	REF_N	
IO			71	75	SA12	
IO,REF	J4	17	73	143	SA00	
IO	J1	26	74		XIO74	PRTG<6>
IO	J4	18	75	139	SA01	
GCK1,I			77	141	OSC	14.3 MHz.
CLK 32 MHZ			80		XGCK0,1	
IO	J4	19	81	137	SA02	
IO	J1	50	82		XIO82	PRTG<7>
IO			83	133	SA03	
IO,REF	J4	24	84	131	BALE	
IO	J4	16	86	129	SD15	
IO			87	127	SA04	
IO			88	125	TC	
IO	J4	15	89	123	SD14	
IO			90	121	SA05	
IO	J2	14	94		XIO94	PRTH<0>
IO,REF	J4	14	95	117	SD13	
IO			96	115	SA06	
IO	J2	12	97		XIO97	PRTH<1>
IO,REF			98	111	DRQ7	
IO			99	109	DACK7_N	
IO	J2	10	100		XIO100	PRTH<2>
IO			101	105	SA07	
IO	J4	13	102	103	SD12	
DONE			104	126	DONE<>PE	
/PRGM			106	108	PD2	
IO(/INIT)			107	102	ERR_N	
IO,D7	J1	10	108		D7	PRTH<3>
IO	J1	35	109		XIO109	PRTH<4>
IO			110	99	SA08	
IO,REF	J4	12	111	97	SD11	
IO	J1	37	112		XIO112	PRTH<5>
IO			113	93	SA09	
IO,REF	J4	11	114	91	SD10	
IO,D6	J1	12	115		D6	PRTH<6>
IO,D5	J1	78	119		D5	PRTH<7>

Description	Extern Conn	Pin #	Xilinx Pin #	Dimm PC (J3) pin #	Schematic name	Comments
IO			120	60	SA16	
IO			121	87	SA10	
IO	J4	10	122	85	SD09	
IO			123	83	SYSCLK	
IO,REF			125	81	SA11	
IO,D4	J1	80	126		D4	PRTJ<0>
IO	J4	9	127	79	SD08	
IO,TRDY	J1	9	129		TRDY	PRTJ<1>
IO,IRDY	J1	11	132		IRDY	PRTJ<2>
IO	J1	39	133		XIO133	PRTJ<3>
IO			134	71	SA13	
IO,D3	J1	31	135		D3	PRTJ<4>
IO,REF	J1	71	136		XIO136	PRTJ<5>
IO			138	67	SA14	
IO	J1	73	139		XIO139	PRTJ<6>
IO			140	63	SA15	
IO	J1	75	141		XIO141	PRTJ<7>
IO,D2	J1	77	142		D2	PRTK<0>
IO,D1	J1	79	146		D1	PRTK<1>
IO,REF	J2	8	147		XIO147	PRTK<2>
IO	J4	22	148	57	IOR_N	
IO			149	55	SA17	
IO,REF			150	53	IRQ15	
IO	J4	21	151	51	IOW_N	
IO			152	49	SA18	
IO(DIN,DO)	J2	60	153		PD0	Programming
DOUT,BUSY	J2	1	154		DOUT,BUSY	Programming
CCLK			155	104	PD1	
TDO	J2	3	157		TD0	Boundry Scan
TDI	J2	71	159		TD1	Boundry Scan
IO(/CS)	J2	73	160		CS_N	PRTK<3>
IO(/WR)	J2	75	161		WR_N	PRTK<4>
IO	J2	56	162		XIO162	PRTK<5>
IO			163	45	SMEMR_N	
IO,REF			164	43	SA19	
IO			165	41	IRQ11	
IO			166	39	SMEMW_N	
IO,REF			167	37	AEN	
IO			168	35	IRQ10	

Description	Extern Conn	Pin #	Xilinx Pin #	Dimm PC (J3) pin #	Schematic name	Comments
IO	J4	27	172	33	IOCHRDY	
IO			173	31	SBHE_N	
IO	J4	1	174	29	SD00	
IO	J4	25	175	27	IOOSC16_N	
IO			176	25	OWS_N	
IO,REF	J4	2	178	23	SD01	
IO			179	21	MEMCS16_N	
IO	J4	3	180	19	SD02	
IO	J4	4	181	17	SD03	
GCK2,I	J2	5	182		XGCK2,I	
GCK3,I	J2	7	185		XGCK3,I	
IO	J2	54	187		XIO187	PRTK<6>
IO	J4	5	188	13	SD04	
IO,REF	J4	6	189	11	SD05	
IO	J2	52	191		XIO191	PRTK<7>
IO	J4	7	192	7	SD06	
IO	J4	8	193	5	SD07	
IO	J4	23	194	3	RSTDRV	
IO	J1	48	195		XIO195	TEST
IO	J2	9	199		XIO199	PRTB<0>
IO,REF	J2	11	200		XIO200	PRTB<1>
IO	J2	13	201		XIO201	PRTB<2>
IO	J2	15	202		XIO202	PRTB<3>
IO,REF	J2	17	203		XIO203	PRTB<4>
IO	J2	19	204		XIO204	PRTB<5>
IO	J2	21	205		XIO205	PRTB<6>
IO	J2	23	206		XIO206	PRTB<7>
TCK	J2	2	207		TCK	
IRQ14	J4	20		59	IRQ14	
				1	IOCHCK_N	
	J2	72		135	MASTER_N	

Appendix C

How to use MERCAL with DOS

MERCAL Development Handbook for DIMM-PCs running DOS 6.22

Written by: Erik Donald

1. Items Needed
2. Installing Microsoft DOS 6.22 on DIMM-PC
3. Source code for app.bat on MERCAL Install Floppy
4. Setting up DOS on DIMM-PC
5. Launching the Command Prompt from the MERCAL
6. Sending BIT Files
7. Running application programs
8. The DOS Mercal Configuration Files
9. FPGA Configure
10. Source code for autoexec.bat MERCAL Install Floppy
11. Source code for Mercal.bat MERCAL Install Floppy
12. Source code for app.bat on MERCAL Install Floppy

Preliminary: October 16st, 2002

Part 1 - Items Needed

Hardware Items Needed:

DIMM-PC
Floppy Drive
JUMPtec Development Board
Serial Cable
MERCAL Board
MERCAL Development Board
Serial Cable (Straight through not crossover)

Software Items Needed:

MERCAL Install Floppy
Microsoft DOS 6.22 Floppy Disk Installation
MERCAL Link Program

How to create media needed for installation:

1. Format one blank floppy diskette.
2. Copy all the files from the MERCAL install floppy directory to the floppy diskette.

Part 2 – Installing Microsoft DOS 6.22 on DIMM-PC

1. Insert the DIMM-PC into the JUMPtec development board and connect the floppy drive.
2. Set up the BIOS to boot from the floppy drive.
3. Insert disk one of Microsoft DOS 6.22 and boot up the computer.
4. Press F3 twice to exit out of the boot menu.
5. Type fdisk.
6. Select option 4 to display partition status.
7. Delete any partitions that may be one the DIMM-PC using option 3.
8. Next create a primary partition by going into option 1, Create new partition.
9. Select one again for Primary DOS partition.
10. Enter Y to confirm.
11. Allow computer to reboot back into the DOS setup.
12. Press enter to continue installation.
13. Select format drive and allow drive to format.
14. Press enter to confirm settings.
15. Press enter to confirm install path, it should be C:\DOS.
16. Follow the rest of the directions of the DOS installation.
17. When the computer restarts change the boot device from floppy disk to hard drive and reboot into DOS installation.
18. The DIMM-PC should boot up to a DOS prompt

Part 3 - Setting up DOS on DIMM-PC

1. Insert the Mercal install floppy
2. Type copy a:*.* c:\
3. Press Yes to overwrite any files

Part 4 – Launching the Command Prompt from the MERCAL

1. Now take the DIMM-PC and put it into the MERCAL and the MERCAL into the MERCAL development board.
2. Connect a serial cable between the MERCAL development board and your computer.
3. On your computer run the MERCAL.EXE file that allows PC access into the MERCAL.
4. Power up the MERCAL and click on CONNECT on the MERCAL program.
5. You may have you press CONNECT several times if it times out before the link is established.
6. Press LINK to bring up the DOS prompt on the MERCAL.

Part 5 – Sending BIT Files

1. Follow steps 1 to 5 from part 4.
2. Press SEND FILE and send your file named XI.BIT.


```

        *(inverted)*
*/

#define PortA      0x378; // address of PortA
#define PortB      0x379; // address of PortB
#define TRUE       0x01 // Boolean flag
#define FALSE      0x00 // Boolean flag
#define MSB        0x07 // MSB of a byte
#define LSB        0x00 // LSB of a byte
#define PROG_LOW   0x00 // Value of PortA that pulls PROG low
#define PROG_HIGH  0x04 // Value of PortA that pulls PROG high
#define CCLK_LOW   0x00 // Value of PortA that pulls CCLK low
#define CCLK_HIGH  0x02 // Value of PortA that pulls CCLK high
#define INIT_BIT   0x03 // Bit number of INIT in PortB
#define DONE_BIT   0x05 // Bit Number of DONE in PortB
#define BYTE_SIZE  0x08 // # of array slots needed to hold a byte
#define ONE_ARG    0x01 // Specifies that one argument was supplied
#define TWO_ARG    0x02 // Specifies that two arguments were supplied

void main(int argc, char *argv[])
{
    ifstream DataIn; // declares file stream variable

    ProcessArgs(argc, argv[1], DataIn); //processes users command line args
    ClearFPGA(); //clears FPGA
    TransferBits(DataIn); //transfers bit file to FPGA
}

void TransferBits(ifstream& DataIn)
{
    int bits[BYTE_SIZE];
    int Init = TRUE;
    unsigned char CharByte;
    unsigned int IntByte;
    int Done;

    while ((Init == TRUE) && (!DataIn.eof()))
    {
        DataIn.get(CharByte); // gets a byte from bit file as type char
        IntByte = CharByte; // converts byte from type char to int
        for (int a=LSB; a<=MSB; a++)
            // extracts the 8 bits from IntByte and stores them in array bits[]
            {
                bits[a] = IntByte % 2;
                IntByte = IntByte / 2;
            }
        for (int b=MSB; b>=LSB; b--) // puts bit on DIN and then clocks it into
            FPGA
            {
                outp(PortA, (PROG_HIGH + CCLK_LOW + bits[b]));
                // equivalent to '0000010X' where X represents bits[a] -- clock low
                outp(PortA, (PROG_HIGH + CCLK_HIGH +bits[b]));
                // equivalent to '0000011X' where X represents bits[a] -- clock
                high
            }
        Init = ExtractBit(INIT_BIT, PortB); // extracts !INIT
    }
    DataIn.close(); // detaches file stream variable from external file
    Done = ExtractBit(DONE_BIT, PortB); // extracts DONE
    if (Done == TRUE)
    {
        cout << "Programming successful!\n";
    }
    else
    {
        cout << "Error. Program was not successful.\n";
    }
}
}

```

```

void ClearFPGA()
{
    int Init;

    outp(PortA, PROG_LOW); // pulls !PROG1 low
    outp(PortA, PROG_HIGH); // '12' is equivalent to '00000100' -- pulls !PROG high
    Init = ExtractBit(INIT_BIT, PortB); // extracts !INIT
    while (Init == FALSE) // waits for !INIT to signal that the FPGA is clear
    {
        Init = ExtractBit(INIT_BIT, PortB); // extracts !INIT
    }
}

void ProcessArgs(int argc, char *argv1, ifstream& DataIn)
{
    if (argc == ONE_ARG) // if user doesn't specify which bit file to read from
    {
        cout << "\nError. No file name specified.\n";
        abort();
    }
    else if (argc == TWO_ARG)
    // is user specifies the bit file
    {
        DataIn.open(argv1, ios::nocreate | ios:: binary);
        // opens bit file as specified by user -- if non-existent, no new file is
        created
        if (DataIn.fail())
        {
            cout << "\nError. Invalid path or file name.\n";
            abort();
        }
        cout << "\nProgramming Spartan II FPGA #1...\n";
    }
    else // if user specifies too many arguments...
    {
        cout << "\n\nError. Invalid arguments.\n";
        abort();
    }
}

int ExtractBit(int WhichBit, int PortAddress)
{
    unsigned int DataByte;
    DataByte = inp(PortAddress);

    return ((DataByte / int(pow(2,WhichBit))) % 2);
}

```

Part 10 - Source code for autoexec.bat MERCAL Install Floppy

This file is the startup file for DOS.

```

1: @ECHO OFF
2: PROMPT $p$g
3: PATH C:\DOS;C:\MERCAL
4: SET TEMP=C:\DOS
5: mercal.BAT

```

Part 11 - Source code for Mercal.bat MERCAL Install Floppy

```

1: @ECHO OFF

```

```
2: CTTY CON:
3: :START
4: MERC.EXE
5: IF ERRORLEVEL 3 GOTO ERROR
6: IF ERRORLEVEL 2 GOTO LINK
7: IF ERRORLEVEL 1 GOTO RUN
8: :LINK
9: CTTY COM1:
10: GOTO END
11: :RUN
12: APP.BAT
13: GOTO END
14: :ERROR
15: GOTO END
16: :END
```

Part 12 - Source code for app.bat on MERCAL Install Floppy

```
1: config~1.EXE C:\XI.bit
2: rem "EXE file goes here"
3: app.exe
```

Appendix D

How to use MERCAL with Linux

MERCAL Development Handbook for DIMM-PCs running Whitedwarf Linux

Written by: Erik Donald

1. Items Needed
2. Installing Whitedwarf Linux on the DIMM-PC
3. Setting up Whitedwarf Linux on the DIMM-PC
4. Setting up Vmware
5. Installing RedHat Linux 7.3 on Vmware
6. Logging into Linux in VMware
7. Logging into the MERCAL via a serial connection
8. Sending files to the MERCAL
9. Receiving files from the MERCAL
10. Shutting down the MERCAL
11. Development using gcc
12. What does the MERCAL Install Floppy Do?
13. Source code for install.sh on MERCAL Install Floppy
14. Source code for FPGAConfigure on MERCAL Install Floppy
15. Source code for /etc/inittab on MERCAL Install Floppy
16. Source code for /etc/rc.d/rc.local on MERCAL Install Floppy
17. Source code for /etc/rc.d/rc.serial on MERCAL Install Floppy
18. Source code for /etc/lilo.conf on MERCAL Install Floppy

Preliminary: August 1st, 2002

Revised: October 3rd, 2002

Part 1 - Items Needed

Hardware Items Needed:

- DIMM-PC
- Floppy Drive
- CD-ROM (Not all CD-ROMs work)
- JUMPtEC Development Board
- Serial Cable
- MERCAL Board
- MERCAL Development Board
- Serial Cable (Straight through not crossover)

Software Items Needed:

- RedHat Linux 7.3 (www.redhat.com)
- Whitedwarf Linux CD-ROM (www.whitedwarflinux.org)
- Whitedwarf Linux Boot Disk (www.whitedwarflinux.org)
- MERCAL Install Floppy
- RawWrite to create Installation Floppies

Optional Software Items:

- VMWare (www.vmware.com)

VMWare allows you to run Linux inside a Windows computer. It makes development easier if you need to use both Linux and Windows applications at the same time. When you run VMWare it simulates a full Linux computer inside a window in Windows. So you can either install Linux on your PC inside Windows, or dedicate your PC entirely to Linux. If you choose to dedicate your computer to Linux, you can skip steps 5 and 6 and just install Linux the normal way by putting the install Red Hat Linux CDROM in your computer and booting from the CDROM.

How to create media needed for installation:

1. To create the Whitedwarf CD-ROM, use the ISO image and burn it to a CD using the CD Burning software of your choice.
2. Launch rawritewin.exe and select your floppy drive
3. Insert a blank floppy diskette
4. Select wdboot.img and click write. This will create the WhiteDwarf Linux Boot Disk.
5. Select Mercal Linux Install.img and click write. This will create the MERCAL install floppy to allow the DIMM-PC to run Linux while in the MERCAL module.

Part 2 – Installing Whitedwarf Linux on DIMM-PC

1. Connect a DIMM-PC into the JUMPtec development board. Connect a keyboard, monitor, floppy and a CD-ROM.
2. Go into the DIMM-PC Bios and set it to boot from the floppy drive and tell it there is a CD-ROM present by selecting auto as the slave drive.
3. Insert Whitedwarf Boot Disk Floppy and CD-ROM.
4. Boot the machine using this boot disk.
5. Press <enter> when it says, "Please insert wd 1.11 CD-ROM or root disk".
6. Select OK when the installer comes up.
7. Select OK to the install device as /dev/hda1
8. Select CREATE
9. Select NEW
10. Select PRIMARY
11. Enter drive size (30MB)
12. Select BOOTABLE
13. Select WRITE
14. Type YES and press enter
15. Select QUIT
16. Select CLEAN
17. Select YES when it tells you formatting will erase all data
18. Select CD-ROM and wait for the base installation to occur
19. Follow the table below and only install the packages listed

bin	Yes	diff	Yes	Ppp	No
Elvis	Yes	gcc_dev	No	sysklogd	Yes
find	Yes	getty	Yes	tcpip	No
gzip	Yes	gpm	No	vim	No
sh_utils	Yes	Grep	Yes	wget	No
tar	Yes	kbd	No	bind	Yes
txtutils	Yes	less	Yes	glibc2.1.3	No
util	Yes	lynx	No	glibc2.2.2	No
apache	No	minicom	Yes	kernel_source	No
ash_sh	No	perl	No	ncurses	No
bzip	yes	pkgtool	No	perl_libs	No

20. Select OK when it asks for network configuration
21. Select CANCEL when it asks for the hostname
22. Type in the root password and do not forget it!
23. Select OK
24. Remove the disk from the disk drive
25. The DIMM-PC should now restart and you should have Whitedwarf on the DIMM-PC

Part 3 - Setting up Whitedwarf Linux on DIMM-PC

1. Reboot the DIMM-PC
2. Login using the username root and your password
3. Type the following to install the MERCAL files (yes that is: period space install.sh)

```
mount /dev/fd0 /mnt
cd /mnt
. install.sh
umount /dev/fd0
```
4. Now take the DIMM-PC and place it in the MERCAL board and the MERCAL in the development board.
5. Connect the serial cable between the two. The communications protocol is 115200,8,N,1 on the MERCAL.

Part 4 - Setting up VMware

1. Install VMware to your computer
2. Launch VMware
3. Click on File → New → New Virtual Machine
4. Select Typical and click on next
5. Select Linux and click on next
6. Review the directories and click on next
7. Select Use Host Only Networking and click on next
8. Click on your virtual machine in the left hand box
9. Right click on it and select settings
10. Click add
11. Click Serial Port
12. Make sure to select connect at power on
13. Select which serial port you wish to use
14. Click Finish

Part 5 - Installing RedHat Linux 7.3 in VMware

1. Launch VMware
2. Insert the RedHat 7.3 Disc 1 into the CD-ROM
3. Select Linux in the left hand box and press Power On
4. After the CD gets booted up and there is a text screen in Linux to install, type text and press enter.
5. During the install select autopartition and install everything.
6. Reboot the machine and start up linux
7. Type in your username and password
8. Then type in these commands

```
mount -t iso9660 /dev/cdrom /mnt
cp /mnt/vmware-linux-tools.tar.gz /tmp
umount /dev/cdrom
cd /tmp
tar xzf vmware-linux-tools.tar.gz
cd vmware-linux-tools
./install.pl
```

Part 6 - Running RedHat Linux 7.3 in VMware

1. Launch VMware
2. Press Power On
3. At the login prompt enter root and your password
4. At the command prompt type:

```
startx
```
5. Press OK on the box warning you about logging in as root

Part 7 - Logging into the MERCAL

1. In RedHat Linux launch a terminal window in X (the black monitor icon on the bar at the bottom) and type:
`xminicom &`
2. Press <alt>+<o> for options
3. Select Serial Port Setup
4. Press <a>
5. Change device to /dev/ttyS0
6. Press <enter>
7. Press <e>
8. Press <e> then <q>
9. The terminal should now be setup for 115200 8N1
10. Press <enter> twice
11. Select Save setup as dfl
12. Press Enter
13. You should now see a terminal window of the MERCAL
14. Press enter to bring up a login prompt
15. At the login type
`mercal`
`su`
password (or the password you have used for root)
16. You are now logged in as a super user and can use the MERCAL for development

Part 8 - Sending files to MERCAL

1. Launch xminicom and log into the MERCAL
2. Press <alt><s>
3. Select zmodem
4. Select the file to send and select Okay

Part 9 - Receiving files from MERCAL

1. Launch xminicom and log into the MERCAL
2. At the MERCAL command line type:
`lsz filename`
3. This file will be saved to /root

Part 10 - Shutting Down the MERCAL

1. Launch xminicom and log into the MERCAL
2. At the MERCAL command line type (to reboot replace -h with -r):
`shutdown -h now`
3. Wait until the device has shutdown (approximately 30 seconds).

Part 11 – Development using gcc

1. To compile your C or C++ source code, first start a terminal window
2. Type:
`gcc source.cpp -o outputfile -static`
3. The static option links the libraries with the file so that it will run correctly on the Linux installation on the DIMM-PC
4. Send your file to the MERCAL
5. To launch at run time edit your `/etc/rc.d/rc.local` file accordingly
6. You can use Kdevelop to develop your source code with a debugger. It resembles Visual Studio and is available at www.kdevelop.org.

Part 12 – What does the MERCAL Install Floppy Do?

The MERCAL Install Floppy simplifies the installation of Whitedwarf Linux on the DIMM-PC. You can look at the file `install.sh` to see exactly the commands it executes.

The first thing it does is create the MERCAL directory structure on the DIMM-PC. This structure looks like this:

```
/mercal/bin  
/mercal/bit  
/mercal/etc  
/mercal/ftp  
/mercal/http
```

There are currently only two files that are in this structure:

```
/mercal/bin/fpgaconfig    configures the FPGA  
/mercal/bit/autoprogam.bit  the automatically programmed bit file
```

After this is created it copies over the initiation files to start up the serial port for a terminal session. After this it does the one thing that is necessary for the DIMM-PC to boot on the MERCAL board. You see, the MERCAL board is not ISA-PNP so the commands must be issued to disable the PNP ISA bus (as well as other things that could cause a problem like PCI routines). To do this `/etc/lilo.conf` is edited to include these statements then `lilo` is run to update the master boot record. Doing this allows the DIMM-PC not hang on boot up in the MERCAL board.

Part 13 – Source code for install.sh on MERCAL Install Floppy

This is the file install.sh script file that runs the MERCAL installation on the DIMM-PC.

```
1:  cp mercal.tar.gz /
2:  cd /
3:  gzip -d mercal.tar.gz
4:  tar -xf mercal.tar
5:  rm mercal.tar
6:  cd /mnt
7:  cp files/rc.local /etc/rc.d/rc.local
8:  cp files/rc.0 /etc/rc.d/rc.0
9:  cp files/rc.serial /etc/rc.d/rc.serial
10: cp files/inittab /etc/inittab
11: cp files/lilo.conf /etc/lilo.conf
12: cd /
13: umount /dev/fd0
14: mkdir /mnt/floppy
15: mkdir /mnt/cdrom
16: mkdir /mnt/flashdisk
17: /sbin/lilo
18: useradd mercal -p ''
```

Part 14 – FPGA Configure

This is the modified source code for the FPGA configuration using Linux. The only few changes made. First, a few lines are added to the header file. outb is changed to outb and inp is changed to inb. Also the order of the parameters between outb and outp are reversed. Also the ioperm command give the program permission to read a port and write to a port.

```
/*
    Author:      Jason M. Blevins
    Modified for Linux: Erik Donald
    FileName:    FPGAconfigure.cpp
    Desc:        Downloads binary file to an FPGA.
*/

#include<iostream.h>
#include<ctype.h>
#include<stdlib.h>
#include <sys/io.h>
#include <unistd.h>
#include<fstream.h>
#include<stdio.h>
#include<conio.h>

void ProcessArgs(int argc, char *argv1, ifstream& DataIn);
// Processes command line arguments & attempts to open bit file

void ClearFPGA(); // Clears the FPGA

void TransferBits(ifstream& DataIn);
```

```

// reads bits from bit file and transfers them, bit by bit, to FPGA

int ExtractBit(int WhichBit, int PortAddress);
//Extracts the bit number 'WhichBit' from the 'PortAddress'

/*
    pin2  a0    DIN
    pin3  a1    CCLK
    pin4  a2    !PROG
    pin5  a3    ---
    pin6  a4    ---
    *(inverted)*
    pin7  a5    ---
    pin8  a6    ---
    *(inverted)*
    pin9  a7    ---
    *(inverted)*

    pin15 b3    !INIT
    pin13 b4    ---
    pin12 b5    DONE
    pin10 b6    ---
    pin11 b7    ---

    pin1  c0    ---
    pin14 c1    ---

    pin16 c2    ---
    pin17 c3    ---

    *(inverted)*
*/

#define PortA      0x378; // address of PortA
#define PortB      0x379; // address of PortB
#define TRUE       0x01 // Boolean flag
#define FALSE      0x00 // Boolean flag
#define MSB        0x07 // MSB of a byte
#define LSB        0x00 // LSB of a byte
#define PROG_LOW   0x00 // Value of PortA that pulls PROG low
#define PROG_HIGH  0x04 // Value of PortA that pulls PROG high
#define CCLK_LOW   0x00 // Value of PortA that pulls CCLK low
#define CCLK_HIGH  0x02 // Value of PortA that pulls CCLK high
#define INIT_BIT   0x03 // Bit number of INIT in PortB
#define DONE_BIT   0x05 // Bit Number of DONE in PortB
#define BYTE_SIZE  0x08 // # of array slots needed to hold a byte
#define ONE_ARG    0x01 // Specifies that one argument was supplied
#define TWO_ARG    0x02 // Specifies that two arguments were supplied

void main(int argc, char *argv[])
{
    if (ioperm(0x378,3)== -1);
    {
        perror("ioperm");
        exit(1);
    }

    ifstream DataIn; // declares file stream variable

    ProcessArgs(argc, argv[1], DataIn); //processes users command line args
    ClearFPGA(); //clears FPGA
    TransferBits(DataIn); //transfers bit file to FPGA
}

void TransferBits(ifstream& DataIn)
{
    int bits[BYTE_SIZE];
    int Init = TRUE;
    unsigned char CharByte;
    unsigned int IntByte;
    int Done;

    while ((Init == TRUE) && (!DataIn.eof()))
    {
        DataIn.get(CharByte); // gets a byte from bit file as type char
        IntByte = CharByte; // converts byte from type char to int
        for (int a=LSB; a<=MSB; a++)
            // extracts the 8 bits from IntByte and stores them in array bits[]
            {
                bits[a] = IntByte % 2;
                IntByte = IntByte / 2;
            }
    }
}

```

```

        }
        for (int b=MSB; b>=LSB; b--) // puts bit on DIN and then clocks it into
FPGA
        (
            outb((PROG_HIGH + CCLK_LOW + bits[b]), PortA);
            // equivalent to '0000010X' where X represents bits[a] -- clock low
            outb((PROG_HIGH + CCLK_HIGH +bits[b]), PortA);
            // equivalent to '0000011X' where X represents bits[a] -- clock
high
        )
        Init = ExtractBit(INIT_BIT, PortB); // extracts !INIT
    }
    DataIn.close(); // detaches file stream variable from external file
    Done = ExtractBit(DONE_BIT, PortB); // extracts DONE
    if (Done == TRUE)
    {
        cout << "Programming successful!\n";
    }
    else
    {
        cout << "Error. Program was not successful.\n";
    }
}

void ClearFPGA()
{
    int Init;

    outp(PROG_LOW, PortA); // pulls !PROG1 low
    outp(PROG_HIGH, PortA); // '12' is equivalent to '00000100' -- pulls !PROG high
    Init = ExtractBit(INIT_BIT, PortB); // extracts !INIT
    while (Init == FALSE) // waits for !INIT to signal that the FPGA is clear
    {
        Init = ExtractBit(INIT_BIT, PortB); // extracts !INIT
    }
}

void ProcessArgs(int argc, char *argv1, ifstream& DataIn)
{
    if (argc == ONE_ARG) // if user doesn't specify which bit file to read from
    {
        cout << "\nError. No file name specified.\n";
        abort();
    }
    else if (argc == TWO_ARG)
    // is user specifies the bit file
    {
        DataIn.open(argv1, ios::nocreate | ios:: binary);
        // opens bit file as specified by user -- if non-existent, no new file is
created
        if (DataIn.fail())
        {
            cout << "\nError. Invalid path or file name.\n";
            abort();
        }
        cout << "\nProgramming Spartan II FPGA #1...\n";
    }
    else // if user specifies too many arguments...
    {
        cout << "\n\nError. Invalid arguments.\n";
        abort();
    }
}

int ExtractBit(int WhichBit, int PortAddress)
{
    unsigned int DataByte;
    DataByte = inb(PortAddress);

    return ((DataByte / int(pow(2,WhichBit))) % 2);
}

```

Part 15 - Source code for /etc/inittab on MERCAL Install Floppy

Only the changed lines are shown from the original installation to the new installation for the MERCAL. This sets up the serial transfers between the DIMM-PC and the computer.

```
68:  # Serial lines
69:  s1:12345:respawn:/sbin/agetty 115200 ttyS0 vt100
70:  s2:12345:respawn:/sbin/agetty 115200 ttyS1 vt100
```

Part 16 - Source code for /etc/rc.d/rc.local on MERCAL Install Floppy

This file is like the autoexec.bat in DOS. This runs the programs at startup. The only difference is that the ampersand lets the program run in the background.

```
1:  #!/bin/sh
2:  #
3:  # /etc/rc.d/rc.local: Local system init. script.
4:  #
5:  # Put any local setup commands in here:
6:
7:  # Start up Serial Communications
8:  agetty std.115200 ttys0 vt100 &
9:
10: # Automatically Program FPGA
11: /mercal/bin/fpgaconfig /mercal/bit/autoprogram.bit
```

Part 17 - Source code for /etc/rc.d/rc.serial on MERCAL Install Floppy

Only the changes from the original file are shown. Basically the serial ports are set from auto-configured to manually configured by commenting out lines 45 and 46 and uncomment lines 152 and 153.

```
45:  #${SETSERIAL} /dev/ttyS0 ${AUTO_IRQ} skip_test
      autoconfig ${STD_FLAGS}
46:  #${SETSERIAL} /dev/ttyS1 ${AUTO_IRQ} skip_test
      autoconfig ${STD_FLAGS}

152:  ${SETSERIAL} /dev/ttyS0 uart 16450 port 0x3F8 irq 4
      ${STD_FLAGS}
153:  ${SETSERIAL} /dev/ttyS1 uart 16450 port 0x2F8 irq 3
      ${STD_FLAGS}
```

Part 18 - Source code for /etc/lilo.conf on MERCAL Install Floppy

The lilo.conf file needs to be changed then the command lilo must be executed to rewrite the boot sector of the hard drive. This is done because the MERCAL is not ISA compliant at boot time and therefore hangs the system. In order to correct this the ISA PnP bus is turned off. The PCI bus is turned off for safety since there is not PCI bus on the DIMM-PC.

```
1:  # LILO configuration file
2:  # generated by 'liloconfig'
3:  #
4:  # Start LILO global section
5:  boot = /dev/hda
6:  #compact # faster, but won't work on all systems.
7:  delay = 5
8:  vga = normal      # force sane state
9:  # ramdisk = 0     # paranoia setting
10: # End LILO global section
11: # Linux bootable partition config begins
12: image = /vmlinuz
13:   root = /dev/hda1
14:   label = linux
15:   append = "noisapnp floppy=none pci=off hdb=none"
16:   read-only
17: # Linux bootable partition config ends
```

Appendix E

Examples using schematic capture

Schematic Design Xilinx Foundation Series 3.1i

Written by: Timothy P. Niemczyk

Creating new designs can be entered either as a schematic or as a text based entry using VHDL or Verilog. Figure 1 is an example of a top-level schematic design. This design implements input & output ports, input & output pads, multiplexer, clock signal, D-Latch Flip Flops, and combinational logic.

Implementation of Ports is as follows:

Input Port A – 8 Bit enable IOR/Address 300

Input Port B – 4 Bit enable IOR/Address 302

Output LED's – 8 Bit enable IOW/Address 302

Output Port E – 4 Bit enable IOW/Address 303

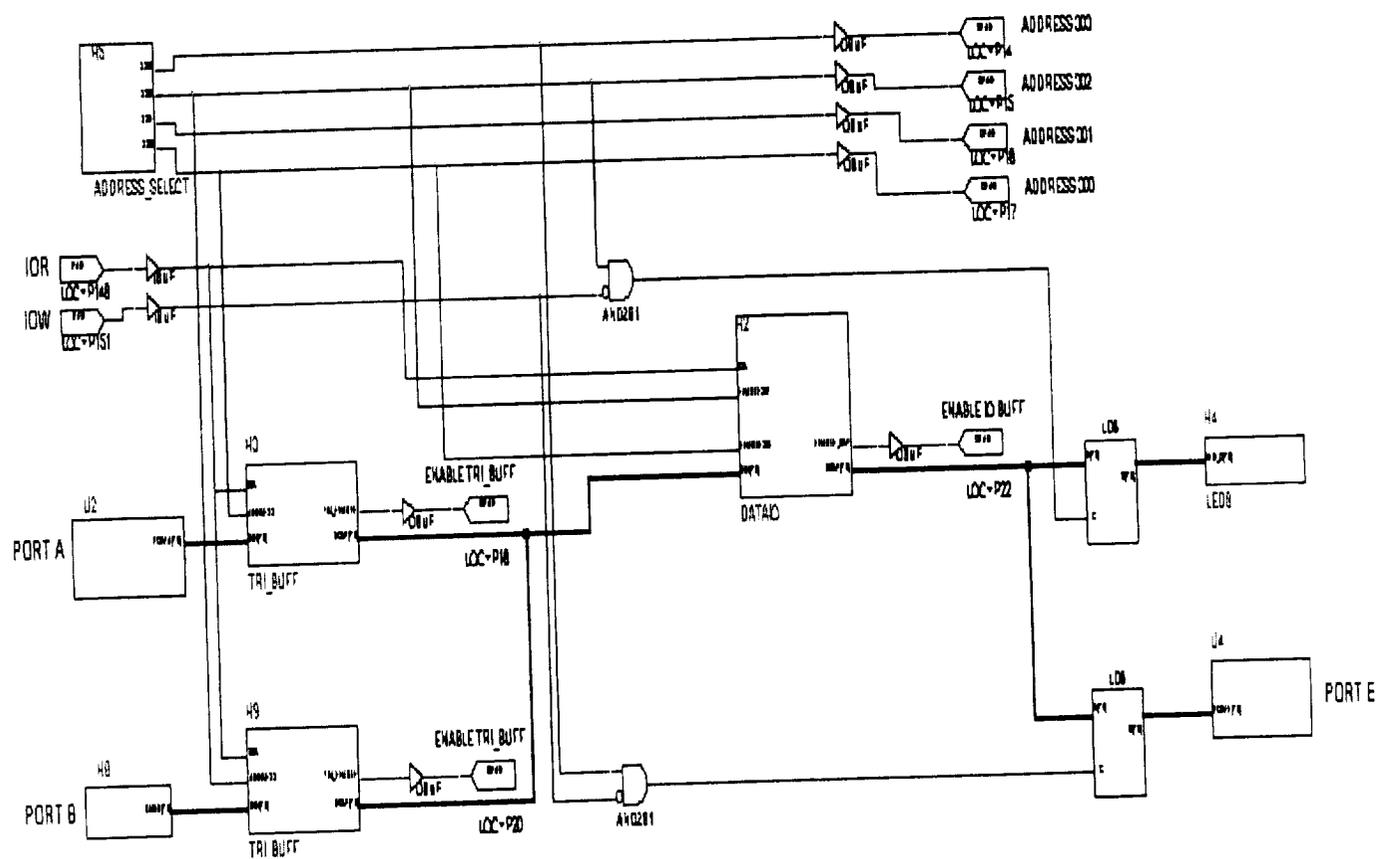


Figure 1. Xilinx Foundation Schematic Editor – implementation of 8 bit input and output ports.

This design also implemented hierarchical macros. Hierarchical macros are previously designed circuit that is isolated from the rest of the design and is stored in the library as its own symbol. Macro symbols are placed within the design and can be used in multiple instances. The actual macro schematic is connected to the top-level or upper hierarchy design via the terminals. These terminals correspond to a pin within the macro symbol. Figure 2 demonstrates an example of an implemented hierarchical macro. This macro selects the address in which data will flow in or out.

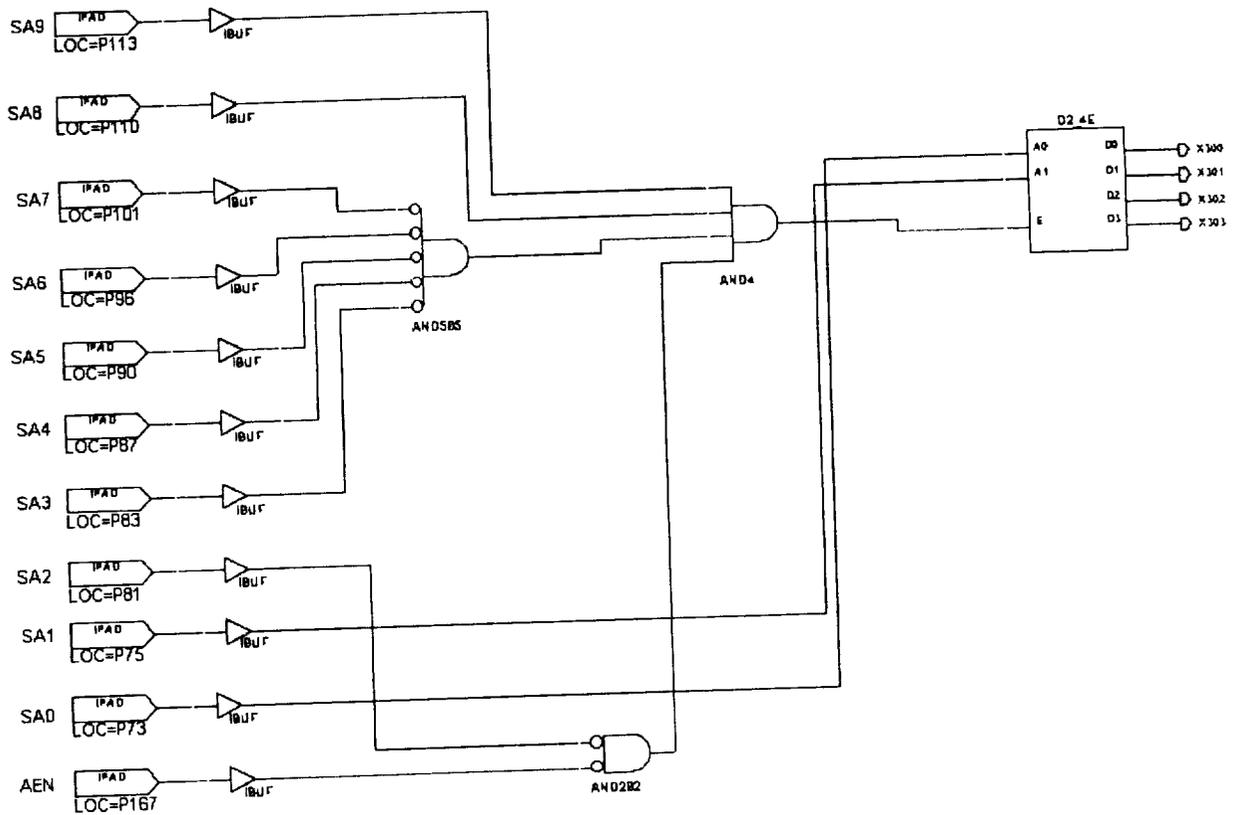


Figure 2. Address Multiplexer

Figure 3 demonstrates a hierarchical macro that controls the data flow. By using the tri-state buffers data can be controlled reliably.

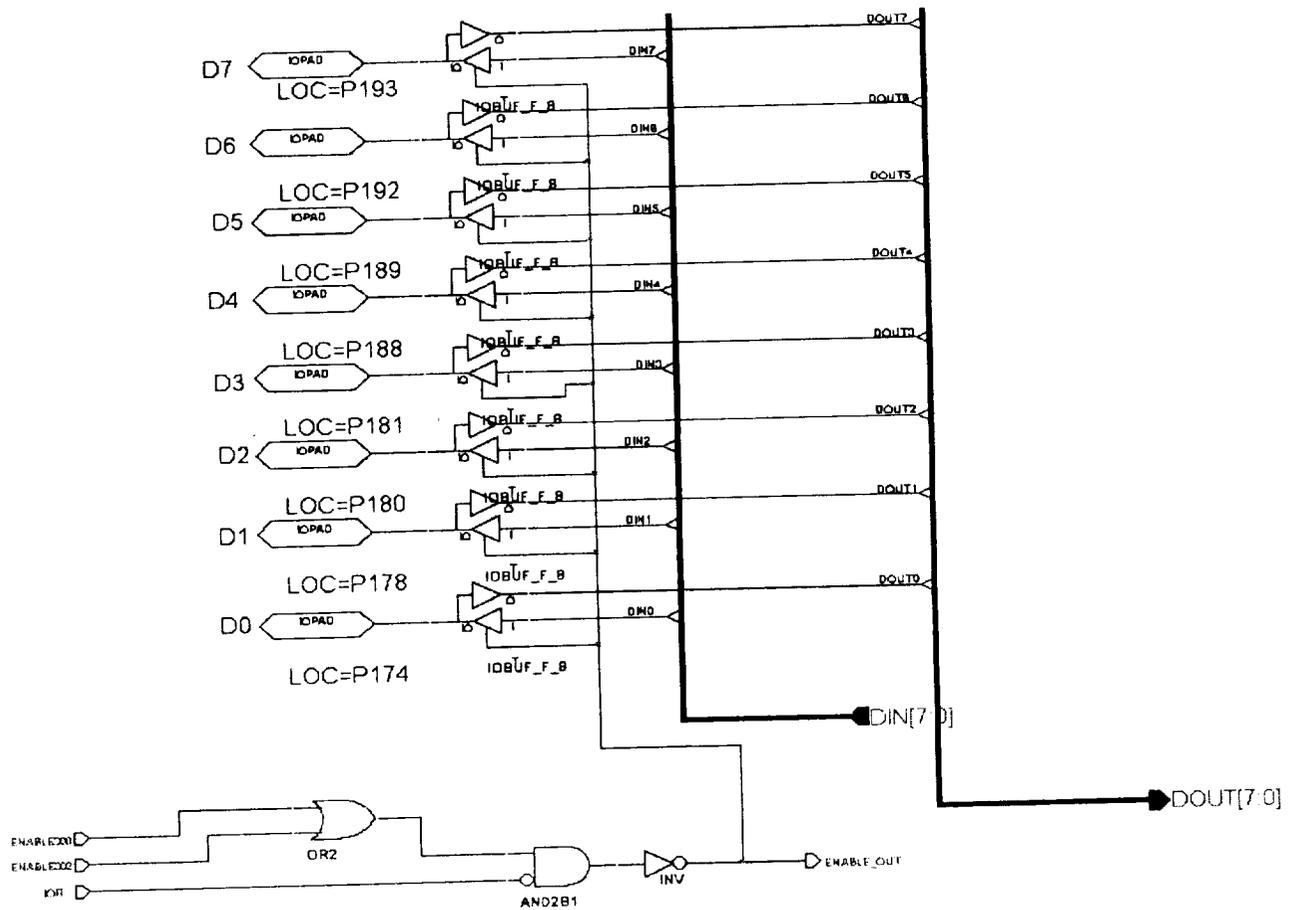


Figure 3. Data Port.

By the using hierarchical macros, designs can be broken up into parts. This will allow a faster design turnaround and a simpler approach to designing complex circuits.