Determining the Best-Fit FPGA for a Space Mission: An Analysis of Cost, SEU Sensitivity, and Reliability

Melanie Berg, Ken Label
MEI Technologies Incorporated
NASA/GSFC Radiation Effects and Analysis Group

Outline

- FPGA selection for flight missions
- Differentiating FPGAs
- Cost Analysis
- SEE Analysis
- Expanding Evaluation Criteria
  - Limitations of Bit Error Rate Calculators
  - SET Performance Degradation Metric
  - Availability Calculation
- Applying Evaluation criteria to the selection process

To be presented at Microelectronics Reliability & Qualification Workshop (MRQW), Dec. 4-5, 2007, Manhattan Beach, CA
Flight Project FPGA Selection

Primary Considerations
- Criticality
- Number of Mega-Operations Per Second (MOPS)
  - Internal clock frequency
  - Number of operations performed at each clock edge
- Area/Power restraints
- Cost

Analysis
- SEE and Reliability testing
- Integrating traditional SEE metrics with obtainable MOPs

FPGA Characterization:
Understanding the Differences to Develop a Comprehensive Analysis
General FPGA Architecture

Configuration: A Major Difference between FPGA Classes

- FPGAs contain groups of preexisting logic: HARDWARE
- Configuration:
  - Arrangement of preexisting logic
  - Defines Functionality
  - Defines Connectivity
- Common types
  - One time configurable
  - Re-configurable

Configuration Types

- One Time Configurable
  - Antifuse
- Re-Configurable
  - SRAM-Based
  - FLASH-Based
Antifuse FPGA Devices (Actel and Aeroflex)

Pros:
- Most common FPGA devices utilized for space missions - Heritage
- Configuration is fused (no transistors) and is thus "HARDEND" – not affected by SEUs
- Logic has embedded mitigation at each DFF (either TMR or DICE) – eases the design phase

Cons:
- One time programmable – can complicate the design/debug phase
- Very expensive

SRAM-Based FPGA’s

Pros:
- The ability to reconfigure a function while in-flight is of great advantage to many missions
- Device is Less expensive
- Easier to debug/correct (with no mitigation)
- Performance (MOPS):
  - Speed
  - Increased User Device Resources

Cons:
- Configuration is SRAM-based – increased sensitivity to radiation (vs. antifuse)
- Additional design complexity necessary for mitigation
- Additional hardware necessary for (re)configuration
What Xilinx Does Well: Frequency and Number of Mega-Operations per Second:

\[ \text{NMOPS} = f^*k \]

\[ T_{\text{clock period}} = \frac{1}{f} \]

K: Resource and speed Dependent

Xilinx Virtex Series can supply a high frequency (f) with a large K value. NMOPS is very large compared to many other FPGA manufacturers

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Xilinx FPGAs in Space: Configuration and Scrubbing

Minimal Requirements for Flight:
- Full Reconfigure
- To increase availability: use Scrubber
- Configuration Manager can be combined with external scrubber

Extra circuitry is required regardless in order to configure/reconfigure
Criticality and Xilinx: Proposed Solution: Full TMR

- Triple the design within the Xilinx FPGA device (including I/O)
- User implemented (can lengthen design cycle)
- Will consume $>> 3x$ of original area
- Difficult to implement multiple clock domains
- Use an external FPGA device to scrub the configuration memory

Cost Analysis

- Missions do not generally require a large number of replicated FPGA devices
- Cost of a mission will not rely on FPGA device cost
- Design cycle can grossly affect cost:
  - Complexity of design architecture:
    - One FPGA can not handle required number of operations per second.
    - Chosen FPGA can not handle availability specifications – additional/complex mitigation is required.
  - Complexity of verification
  - Complexity of Board
  - Poor choice in emulation or engineering models
- Choose the FPGA that best meets requirements!
Determining Reliability and Availability: Radiation Testing and SEE Analysis

Investigating Radiation Effects
(SEE Analysis)

- Determine Bit sensitivity
  - Flip Flops
  - Configuration (SRAM based technology)
- Availability analysis
  - Given a function to implement – what is the percentage of time the output is correct vs. incorrect
  - Determine an availability rating that considers
    - Operational Frequency
    - Fluence
    - Repair time
    - Burst time
What Function to Implement for Testing?

**Simple Architecture**
- No functional Masking
- Easy to base-line across FPGAs
- Reduces Test time
- Increases state space coverage

**Complex Architecture**
- Functional Masking
- Minimal state space coverage (short test runs - reset upon error)
- Only significant for specific design

**Actual Flight Architecture**
- Usually not available at test time
- Can be very expensive to test
- Can not cover a significant amount of state space while testing
- Usually have to start from scratch at every error event
Calculating Error Cross Sections

Traditional error calculation:

\[ \sum \frac{Events}{Fluence} \]

Error calculation: Bursts within data

\[ \sum \frac{Events}{TF - (TB \times FLUX)} \]

- Analysis of event frequency
- Cross-section fed to error rate calculator: based off of a cumulative distribution probability function \( P(T > t) \)
- We are not analyzing how long we are in error

Clock Frequency Effects

54 MeV cm\(^2\)/mg:

- Aeroflex: \( \sigma \) decreases as Frequency increases
  - Most significant with larger chains of combinatorial logic and data pattern fluctuation

- Actel: \( \sigma \) decreases as Frequency decreases

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Error Cross-Section Results Prove for Antifuse Devices...

- Static testing is not sufficient
- Static simulation is not sufficient
- Assumptions of frequency response can not automatically be made
- Actel produced expected (traditional) response
- Aeroflex – unexpected... combinatorial logic acts as transient filter

REAG Testing of Xilinx SRAM-Based FPGAs.
Scrubbing Facts:

- Most SRAM based FPGA faults are believed to occur in configuration memory.
- Correction of fault can only be accomplished by:
  - Reconfiguration – can be costly (time wise)
  - Scrubbing
- Reconfiguration brings down the system
- While scrubbing, the system is fully operational.
- Scrubbing does not reduce the probability of an upset occurring.
- Frequency of scrubbing can reduce the amount of time the upset is present in the configuration memory.
- Unable to scrub everything.
- **Warning:** High Current spikes observed by Xilinx consortium:
  - Observed @ fluence \(=10^8 \text{ (1e05 < flux < 1e06)}\): FLUX is extremely accelerated for scrubbing mitigation technique.
  - Readback+CRC is performed at every frame – different than blind-scrubber of REAG.
  - REAG did not observe event... tests performed with flux \(< 10^3\).

Non-TMR Windowed Architecture

N levels of logic between DFFs... 2 strings each: N = 0, 8, and 20.

Upon Error:

- Long string of '0's or '1's.
- REAG uses alternating data inputs to achieve accurate cross-sections.
Error Cross Section Calculation: Dealing with Bursts

\[ \sigma = \frac{NE}{TFL - (TB \times FLUX)} \]

- Cross-section based off of functional upsets (shift register)
- Simultaneous Multiple errors exist in shift register
- Count burst as one error event
- Burst can potentially mask faults
  * could have a much higher frequency of events
  * just masked by burst
  * Will be further investigated by fault injection

Evaluation Criteria and Device Selection

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Limitations with Error Cross Sections as sole Evaluation Criteria

- Frequency Effect Analysis and Successful Operations per second:
  - DUTA @ 100MHz over 1E07 fluence: no bursts, 10 errors
  - DUTB @ 50MHz over 1E07 fluence: no bursts, 5 errors

\[ \sigma_A = 2 \cdot \sigma_B \]; Assumes constant error rate per frequency

Common Interpretation: Cross Section increases with Frequency –
Decrease Clock Rate for Critical Missions

- However, B has to run twice as long as A to complete the same number of successful operations.
- Illustrates that per number of completed operations, each has the same probability to accumulate an equivalent number of errors

In this case: Slower Clock does not influence errors per successful operation

Limitations with Error Cross Sections as sole Evaluation Criteria (Continued)

- Burst Analysis:
  - Cross section probability calculation is based off of Event frequency (not event duration).
  - Cross section does not consider burst or repair time (availability)
Bit Error Rate Misconceptions:

- Given a Bit Error rate of 5e-08, what does this mean???

AntiFuse
- Bit Error Rate is based on DFFs
- Number of DFFs will be from a few hundred to 10's of thousands
- Comes out to about 1 error every 10,000 days or better

SRAM
- Generally pertains to configuration bit rate
- If for example 1e7 bits can affect the design upon upset – then can have 1 upset every 2 days

SET Performance Metric:

- Given a failure rate (worse-case is bit-error rate): MTTF
- Determines required operational frequency and necessary parallelism

\[
f \times k = \frac{N O P_{target}}{M T T F} = \frac{1.0}{1.0 - \frac{1.0}{A c c} \left( \sum_{i=1}^{n} E C_i \right) C y c_{rad}}
\]
Availability Calculation using Radiation Data

\[ A = \frac{MTTF}{MTTR + MTTF} \]

A = 1 is a perfect system

A: Steady State Availability

<table>
<thead>
<tr>
<th>LET = 8MeV·cm²/mg</th>
<th>MTTR</th>
<th>MTTF</th>
<th>A steady State</th>
</tr>
</thead>
<tbody>
<tr>
<td>RTAX @150MHz</td>
<td>6.67\times10^{-2}</td>
<td>3.6\times10^{-2}AccR</td>
<td>(3.6\times10^{-2}AccR) / (6.67\times10^{-2} - 3.6\times10^{-2}AccR)</td>
</tr>
<tr>
<td>Aeroflex @100MHz</td>
<td>10^{-8}</td>
<td>6.0\times10^{-2}AccA</td>
<td>(6.0\times10^{-2}AccA) / (10^{-8} - 6.0\times10^{-2}AccA)</td>
</tr>
<tr>
<td>Xilinx @100MHz</td>
<td>1.6\times10^{-2}</td>
<td>41\times AccX</td>
<td>(41\times AccX) / (1.6\times10^{-2} - 41\times AccX)</td>
</tr>
</tbody>
</table>

Mission Device Selection

- Xilinx showed a relatively low availability rating at 100MHz.
- If used at full rate, will achieve much higher operations per second.
- Higher MOPS can include scheduled downtime and may be a great fit.
- Criticality and reliability play a major role in device selection.
- Missions have traditionally chosen antifuse devices for critical specifications.
  - Actel has been in the forefront.
  - Aeroflex is very promising with its combinatorial transient filtering.
- For less critical functionality, SRAM devices are being heavily investigated.
### Embedded vs. User Implemented TMR

- **Discrete state space is $2^{nDFFs}$**
- **Add XTRM to Xilinx**
  - Observed area increase @ 5x and 6x
  - I/O speed may be jeopardized (Simultaneously Switching Signals)
  - Internal operational speed can be decreased

<table>
<thead>
<tr>
<th></th>
<th>Clock Speeds</th>
<th>Contains Mitigation</th>
<th># FLIP FLOPS</th>
<th># User TMR FLIP FLOPS</th>
</tr>
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<tbody>
<tr>
<td>ACT2</td>
<td>&lt;10 MHz</td>
<td>NO</td>
<td>&lt;400 to 1000</td>
<td>&lt;400 to 1000</td>
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<tr>
<td>RTX5</td>
<td>&lt; 50 MHz</td>
<td>Yes</td>
<td>&lt;2000 to 4000</td>
<td>&lt;2000 to 4000</td>
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<tr>
<td>RTAX5</td>
<td>&lt;200 MHz</td>
<td>Yes</td>
<td>&lt;21,000</td>
<td>&lt;21,000</td>
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<tr>
<td>XILINX V4</td>
<td>&lt; 400 MHz</td>
<td>NO</td>
<td>&lt;22,000</td>
<td>&lt;5,000</td>
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<tr>
<td>XILINX V4</td>
<td>&lt; 400 MHz</td>
<td>NO</td>
<td>&lt;52,000</td>
<td>&lt;10,000</td>
</tr>
</tbody>
</table>

*Not datasheet clock speeds ... actual design clock speeds*

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### Understand Requirements – Select Wisely

If criticality (reliability and availability) is essential:

- Antifuse FPGAs provide safer solutions
- Antifuse FPGAs can shorten the design cycle – More Cost Effective
  - Verification is eased (mitigation is embedded and does not have to be verified)
  - Board design is simplified – do not have to triple I/O (signal integrity requirements)
  - Multiple clock domains are easier to implement

If MOPS is essential

- SRAM based design can ease the design cycle (without additional TMR)
  - Available IP cores
  - Re-programmability
  - Number of high speed available resources
- SRAM based FPGA currently provide the fastest internal clocking (internal DLL + multiple embedded Power PCs)
Summary

- Each FPGA type has its advantages: SEE analysis must take this into account for a comprehensive comparison
- Sensitivity calculations are provided to missions to assist in the selection process:
  - Test to determine additional mitigation schemes required per FPGA
  - Bit Error calculations
  - Availability and degradation analysis
- Formulae have been presented:
  - Adjust Bit error calculations due to long bursts
  - SET Performance degradation Metric
  - Availability
- Mission Cost and design cycle are directly related:
  - Keep designs simple
  - Each FPGA has its advantages
  - Choose the best fit FPGA for your mission specifications

Thank You .... Questions?