Technology Infusion of CodeSonar into the Space Network Ground Segment (Technical Briefing)

Markland J. Benson / NASA GSFC
2009 Software Assurance Symposium
Agenda

- Preliminaries (2)
- Environment (5)
- Goals (2)
- Approach (3)
- Applicability (2)
- Baseline (3)
- Findings (7)
- Conclusions (5)
- Wrap-Up (2)
Environment-1

- Space network software must support 24x7x365 operations with a high level of integrity, confidentiality, and availability.
- Current staff consists of 50 FTE to sustain and enhance software.
- Approximately one-third of software effort goes into discrepancy work-off and two-thirds to enhanced capabilities.
Environment-2

- **Scope**: ground software systems that control a satellite fleet and provide near earth communication services

- **Prioritized Responsibilities**
  - Investigate operational issues
  - Resolve urgent operational issues
  - Provide enhanced capabilities for customers and operations
  - Resolve routine operational issues
Capability Maturity Model Integrated, Six Sigma, and NASA standards and requirements are applied in software sustaining engineering.
Environment-4

- Hours of loss due to software is 7% of overall
- The 7% slice of overall loss equates to 27% of the loss *internal* to the Space Network [that which we directly control]
Environment-5

- Overall trend of software loss is down

- Improvements in 2006 attributed to introduction of formal inspections

Percent *internal loss* due to software
Goals-1

- High availability and proficiency of service requirements drive the need to reduce system defects
  
  **Goal:** Eliminate defects existing in the current baseline software

- High demand for discrepancy resolution and new capabilities drive the need to produce software more quickly
  
  **Goal:** Eliminate defects earlier in the software development lifecycle (reduce rework)
Goals-2

- Infuse automated source code analysis technology
- Provide for a uniform analysis toolset across languages and platforms
- Apply technology to systems that have higher than average contribution to service loss
- Minimize engineer time required to apply technology
Approach-1

• GrammaTech’s CodeSonar product provides mature analysis toolset for C and C++ (~50% of current code base) with new capability to cover Ada (~30% of current code base)

• Software engineers use CodeSonar results as an input to the existing source code inspection process
Approach-2

- Collect baseline information from the sustaining engineering processes
- Apply static analysis tool to a subset of the software baseline
- Review findings from the tool to eliminate false positives and estimate future review time to be added to inspection process
- Assess costs and benefits of larger deployment of analysis tools
Approach-3

Apply study resources to Computer Software Components (CSCs) known to be more troublesome than others

<table>
<thead>
<tr>
<th>SW CSCI</th>
<th>Hours Lost</th>
<th>% Loss</th>
<th>DR count</th>
<th>% DRs</th>
<th>KSLOC</th>
<th>%KSLOC</th>
</tr>
</thead>
<tbody>
<tr>
<td>CSCI A</td>
<td>6.126</td>
<td>37%</td>
<td>28</td>
<td>6%</td>
<td>200</td>
<td>2%</td>
</tr>
<tr>
<td>CSCI B</td>
<td>0.910</td>
<td>5%</td>
<td>33</td>
<td>7%</td>
<td>64</td>
<td>1%</td>
</tr>
<tr>
<td>Others</td>
<td>9.748</td>
<td>58%</td>
<td>398</td>
<td>87%</td>
<td>7865</td>
<td>97%</td>
</tr>
<tr>
<td>Total</td>
<td>16.784</td>
<td>100%</td>
<td>459</td>
<td>100%</td>
<td>8129</td>
<td>100%</td>
</tr>
</tbody>
</table>
Applicability-1

The study is focused on large scale software developed using formal processes.

The systems studied are mission critical in nature but some use commodity computer systems.

Linux, Windows, and VxWorks operating systems are represented.

The application domain of the software is communications and spacecraft control systems.
If you have...

- in-house maintained software...
- using a general purpose language...
- with formal development process...
- where failures lead to injury or significant financial loss...

...this study has results that are directly meaningful to you.

(even if #4 is not true for you, lower cost analyzers likely would be of benefit)
Baseline -1
(What is SLOC anyway?)

SLOC definitions are inconsistent…

David A. Wheeler’s *SLOCCount* tool and definition is used here:

Physical SLOC is defined as follows: "a physical source line of code (SLOC) is a line ending in a newline or end-of-file marker, and which contains at least one non-whitespace non-comment character." Comment delimiters (characters other than newlines starting and ending a comment) are considered comment characters. Data lines only including whitespace (e.g., lines with only tabs and spaces in multiline strings) are not included.

Non-Comment Source Lines (NCSL) == Physical SLOC

(Total) SLOC includes comments, blanks, and NCSL
Baseline-2

- Productivity of software engineers is 0.16 source lines of code (SLOC) per hour to perform requirements elicitation, design, coding, inspections, unit test, and Level 2 test.

- Comparative industry productivity value is 0.6 SLOC per hour by the German Aerospace Center.

- Difference can be attributed somewhat to evolving a product as opposed to new product development but productivity improvement is one of the goals.

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In 2008, 204 software change requests (CRs) were completed.

Each CR produced an average of 209 new or modified lines of code (changes to database values not counted as SLOC modifications).

Formal inspections caused the removal of 1,255 defects from the code; 374 of the defects were classified as major (~30%).
For the 439 KSLOC (310 KNCSL) of C/C++ code analyzed in 1,245 files, 1,011 findings were produced. All of 1,011 findings were reviewed with an average review time of ~7 minutes each.
Findings-2

- Requires Research findings were classified as True or False Positive based on finding category
- Vendor Software findings were classified as False Positive

![Bar Chart]

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**Findings-3**

**Definition:** An Urgent (a.k.a. major) defect is one assessed as directly impacting availability or proficiency.

**Note:** The large number of findings and corresponding review time is not expected to be repeated. Previously reviewed findings are filtered and only displayed if specifically requested.
Findings were not uniformly distributed as a whole or proportionally among CSCs

<table>
<thead>
<tr>
<th>Component</th>
<th>K-NCSL</th>
<th>Defects / K-NCSL</th>
</tr>
</thead>
<tbody>
<tr>
<td>CSCI B</td>
<td>121</td>
<td>1.8634</td>
</tr>
<tr>
<td>CSCI A - CSC B</td>
<td>139</td>
<td>1.1571</td>
</tr>
<tr>
<td>CSCI A - CSC C</td>
<td>22</td>
<td>3.7156</td>
</tr>
<tr>
<td>CSCI A - CSC D</td>
<td>29</td>
<td>4.1332</td>
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NCSL = non-comment source lines
Findings-5

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**Chart:**
- y-axis: number of true positive findings
- x-axis: finding categories

Urgent
Routine

y-axis is the number of true positive findings; x-axis is finding categories
Findings-6

x-axis are the findings categories; y-axis is findings per KNCSL
Overall density and severity of findings vary significantly across CSCs

Urgent density is *somewhat* uniform

Urgent Loss in this table is a prediction of the loss expected from these defects based on the average loss per defect of 0.35
Conclusions-1

- For seven million non-comment, non-blank lines of code...
  - ...the initial cost for CodeSonar is equivalent to the fully loaded cost of a senior software engineer for one year
  - ...annual maintenance cost for CodeSonar is equivalent to about nine weeks of a senior software engineer’s time
Conclusions-2

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- Using baseline data combined with finding results and...
  - very conservative cost numbers for staff time to do rework and...
  - 10% phase leakage from implementation to test and...
  - 10% phase leakage from test to operations and...
  - and considering that one leaked defect triggers a non-trivial investigation...
Conclusions-3

- ...then the amount saved in rework and investigation is slightly more than the annual maintenance cost of CodeSonar.

- Changing only the assumption on hourly cost to a more nominal rate gives us a payback of less than five years for the license costs.

- Being less conservative on other assumptions yields greater benefits.
Conclusions-4

- Static source code analysis is mature, cost-effective technology
- Training and tuning of the software to the particular environment is important
- Beyond cost comparisons, CodeSonar provides a good value to the Space Network because a single critical error latent in operations puts at risk human life or once-in-a-lifetime scientific discovery
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</tbody>
</table>

### Conclusion-5

- **Plan forward:**
  - Incorporate automated static code analysis into sustaining engineering process for the Space Network
  - Include Ada, C, and C++ for the entire code base (one uniform tool and process)
  - Fix defects incrementally (by priority) as part of normal discrepancy work off process rather than as a large special project
Contact Information

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Questions?

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