Automated Analysis, Classification, and Display of Waveforms

Trends in operation of systems that generate waveforms can be spotted in real time.

John F. Kennedy Space Center, Florida

A computer program partly automates the analysis, classification, and display of waveforms represented by digital samples. In the original application for which the program was developed, the raw waveform data to be analyzed by the program are acquired from space-shuttle auxiliary power units (APUs) at a sampling rate of 100 Hz. The program could also be modified for application to other waveforms — for example, electrocardiograms.

Before this program became available, the raw APU waveforms were recorded on paper strip charts — a practice that imposed a substantial workload on human operators and was not conducive to consistently accurate, real-time analysis and classification. The program reduces the operator workload, increases the accuracy of classifications, and presents results in real time.

The program begins by performing principal-component analysis (PCA) of 50 normal-mode APU waveforms. Each waveform is segmented. A covariance matrix is formed by use of the segmented waveforms. Three eigenvectors corresponding to three principal components are calculated. To generate features, each waveform is then projected onto the eigenvectors. These features are displayed on a three-dimensional diagram, facilitating the visualization of the trend of APU operations.

It is necessary to classify each of the normal-mode waveforms as being characteristic of one of three mode types known among APU specialists as “nominal,” “engine,” or “aero.” For this purpose, each waveform is segmented and its average energy is computed. For engine and aero modes, time information is also used, and information about peaks in the waveforms is used to determine which mode is present.

It is also necessary, when there is a malfunction, to classify waveforms as being characteristic of one or more error mode(s). To enable such classification of a waveform in real time, it is necessary to prepare the software and associated data base in a prior process that includes a careful analysis of the waveform known to be associated with each of at least five known error modes to which the APUs are subject. For each error mode, some distinct features of the waveform are extracted. Thereafter, in operation, a waveform is automatically classified as belonging to an error mode according to a few rules based on these features.

This work was written by Chiman Kwan, Roger Xu, David Mayheu, and Frank Zhang of Intelligent Automation, Inc., and Alan Zide and Jeff Bonggren of the Boeing Co. for Kennedy Space Center.

In accordance with Public Law 96-517, the contractor has elected to retain title to this invention. Inquiries concerning rights for its commercial use should be addressed to:

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Fast-Acquisition/Weak-Signal-Tracking GPS Receiver for HEO

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A report discusses the technical background and design of the Navigator Global Positioning System (GPS) receiver — a radiation-hardened receiver intended for use aboard spacecraft. Navigator is capable of weak signal acquisition and tracking as well as much faster acquisition of strong or weak signals with no a priori knowledge or external aiding. Weak-signal acquisition and tracking enables GPS use in high Earth orbits (HEO), and fast acquisition allows for the receiver to remain without power until needed in any orbit. Signal acquisition and signal tracking are, respectively, the processes of finding and demodulating a signal. Acquisition is the more computationally difficult process. Previous GPS receivers employ the method of sequentially searching the two-dimensional signal parameter space (code phase and Doppler). Navigator exploits properties of the Fourier transform in a massively parallel search for the GPS signal. This method results in far faster acquisition times [in the lab, 12 GPS satellites have been ac-
quired with no a priori knowledge in a Low-Earth-Orbit (LEO) scenario in less than one second]. Modeling has shown that Navigator will be capable of acquiring signals down to 25 dB-Hz, appropriate for HEO missions. Navigator is built using the radiation-hardened ColdFire microprocessor and housing the most computationally intense functions in dedicated field-programmable gate arrays. The high performance of the algorithm and of the receiver as a whole are made possible by optimizing computational efficiency and carefully weighing tradeoffs among the sampling rate, data format, and data-path bit width.

This work was done by Luke Winternitz, Greg Boegner, and Stew Strotsky of Goddard Space Flight Center. Further information is contained in a TSP (see page 1).

GSC-14793-1

A computer program has been written to perform several analyses of radar altimeter data. The program was designed to improve on previous methods of analysis of altimeter engineering data by (1) facilitating and accelerating the analysis of large amounts of data in a more direct manner and (2) improving the ability to estimate performance of radar-altimeter instrumentation and provide data corrections. The data in question are openly available to the international scientific community and can be downloaded from anonymous file-transfer-protocol (FTP) locations that are accessible via links from altimetry Web sites. The software estimates noise in range measurements, estimates corrections for electromagnetic bias, and performs statistical analyses on various parameters for comparison of different altimeters. Whereas prior techniques used to perform similar analyses of altimeter range noise require comparison of data from repetitions of satellite ground tracks, the present software uses a high-pass filtering technique to obtain similar results from single satellite passes. Elimination of the requirement for repeat-track analysis facilitates the analysis of large amounts of satellite data to assess subtle variations in range noise.

This program was written by Doug Vande-mark and David Hancock of Goddard Space Flight Center and Ngan Tran of Raytheon Co. For further information, contact Nona Cheeks at Nona.K.Cheeks.1@gsfc.nasa.gov.

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Visible Scalable Terrain (ViSTa) is a software format for production, interchange, and display of three-dimensional (3D) terrain data acquired by stereoscopic cameras of robotic vision systems. ViSTa is designed to support scalability of data, accuracy of displayed terrain images, and optimal utilization of computational resources. In a ViSTa file, an area of terrain is represented, at one or more levels of detail, by coordinates of isolated points and/or vertices of triangles derived from a texture map that, in turn, is derived from original terrain images. Unlike prior terrain-image software formats, ViSTa includes provisions to ensure accuracy of texture coordinates. Whereas many such formats are based on 2.5-dimensional terrain models and impose additional regularity constraints on data, ViSTa is based on a 3D model without regularity constraints. Whereas many prior formats require external data for specifying image-data coordinate systems, ViSTa provides for the inclusion of coordinate-system data within data files. ViSTa admits high-speed loading and display within a Java program. ViSTa is designed to minimize file sizes and maximize compressibility and to support straightforward reduction of resolution to reduce file size for Internet-based distribution.

This program was written by Paul Backes, Mark Powell, Marsette Vona, Jeffrey Norris, and Jack Morrison of Caltech for NASA’s Jet Propulsion Laboratory. Further information is contained in a TSP (see page 1).

This software is available for commercial licensing. Please contact Don Hart of the California Institute of Technology at (818) 393-3425. Refer to NPO-30600.