**Ensemble Eclipse: A Process for Prefab Development Environment for the Ensemble Project**

This software simplifies the process of having to set up an Eclipse IDE programming environment for the members of the cross-NASA center project, Ensemble. It achieves this by assembling all the necessary add-ons and custom tools/preferences.

This software is unique in that it allows developers in the Ensemble Project (approximately 20 to 40 at any time) across multiple NASA centers to set up a development environment almost instantly and work on Ensemble software. The software automatically has the source code repositories and other vital information and settings included.

The Eclipse IDE is an open-source development framework. The NASA (Ensemble-specific) version of the software includes Ensemble-specific plug-ins as well as settings for the Ensemble project. This software saves developers the time and hassle of setting up a programming environment, making sure that everything is set up in the correct manner for Ensemble development.

Existing software (i.e., standard Eclipse) requires an intensive setup process that is both time-consuming and error prone. This software is built once by a single user and tested, allowing other developers to simply download and use the software.

*This work was done by Michael N. Wallick, David S. Mittman, and Khawaja S. Shams of Caltech; and Andrew G. Bachmann and Melissa Ludovise of NASA Ames Research Center for NASA’s Jet Propulsion Laboratory. For more information, contact iaoffice@jpl.nasa.gov.*

*This software is available for commercial licensing. Please contact Dan Broderick at Daniel.F.Broderick@jpl.nasa.gov. Refer to NPO-47677.*

**ISS Live!**

International Space Station Live! (ISSLive!) is a Web application that uses a proprietary commercial technology called Lightstreamer to push data across the Internet using the standard http port (port 80). ISSLive! uses the push technology to display real-time telemetry and mission timeline data from the space station in any common Web browser or Internet-enabled mobile device.

ISSLive! is designed to fill a unique niche in the education and outreach areas by providing access to real-time space station data without a physical presence in the mission control center. The technology conforms to Internet standards, supports the throughput needed for real-time space station data, and is flexible enough to work on a large number of Internet-enabled devices.

ISSLive! consists of two custom components: (1) a series of data adapters that resides server-side in the mission control center at Johnson Space Center, and (2) a set of public html that renders the data pushed from the data adapters. A third component, the Lightstreamer server, is commercially available from a third party and acts as an intermediary between custom components (1) and (2). Lightstreamer also provides proprietary software libraries that are required to use the custom components.

At the time of this reporting, this is the first usage of Web-based, push streaming technology in the aerospace industry.

*This work was done by Jennifer Price and Philip Harris of Johnson Space Center; Bruce Hochstetler, Mark Guerra, and Israel Mendez of Tietronix Software, Inc.; and Matthew Healy and Ahmed Khan of the United Space Alliance. For further information, contact the JSC Innovation Partnerships Office at (281) 483-3809. MSC-25253-I*