Design and Stability of an On-Orbit Attitude Control System Using Reaction Control Thrusters

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Principles for the design and stability of a spacecraft on-orbit attitude control system employing on-off Reaction Control System (RCS) thrusters is presented. Both the vehicle dynamics and the control system actuators are inherently nonlinear, hence traditional linear control system design approaches are not directly applicable. This paper has three main aspects: It summarizes key RCS control System design principles from the Space Shuttle and Space Station programs, it demonstrates a new approach to develop a linear model of a phase plane control system using describing functions, and applies each of these to the initial development of the NASA’s next generation of upper stage vehicles. Topics addressed include thruster hardware specifications, phase plane design and stability, jet selection approaches, filter design metrics, and automanuver logic.

Nomenclature

\( J_1 \) = Principal Moment of Inertia about X axis (slug-ft\(^2\))
\( J_2 \) = Principal Moment of Inertia about Y axis (slug-ft\(^2\))
\( J_3 \) = Principal Moment of Inertia about Z axis (slug-ft\(^2\))
\( \hat{J} \) = Inertia Tensor (slug-ft\(^2\))
\( \omega_1 \) = Inertial body rate about X axis (rad/sec)
\( \omega_2 \) = Inertial body rate about Y axis (rad/sec)
\( \omega_3 \) = Inertial body rate about Z axis (rad/sec)
\( \hat{\omega} \) = Body rate vector with respect to inertial frame (rad/sec)
\( T_{1\text{ext}} \) = External disturbance torque on X body axis (ft-lb)
\( T_{2\text{ext}} \) = External disturbance torque on Y body axis (ft-lb)
\( T_{3\text{ext}} \) = External disturbance torque on Z body axis (ft-lb)
\( \hat{T}_{\text{ext}} \) = External disturbance torque vector in body axes (ft-lb)
\( \hat{T}_C \) = Control torque vector in body axes (ft-lb)
\( u_1 \) = Control torque on X body axis (ft-lb)
\( u_2 \) = Control torque on Y body axis (ft-lb)
\( u_3 \) = Control torque on Z body axis (ft-lb)

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\[ A_{IB} = \text{Quaternion from Inertial to Body Frame (unitless)} \]
\[ \varphi = \text{Eigen angle from inertial frame to body frame (rad)} \]
\[ \tilde{\alpha} = \text{Eigen axis from inertial frame to body frame (unitless)} \]
\[ \eta = \text{Scalar portion of quaternion } A_{IB} \text{ (unitless)} \]
\[ \hat{\varepsilon} = \text{Vector portion of quaternion } A_{IB} \text{ (unitless)} \]
\[ \delta = \text{Phase plane attitude deadband (rad)} \]
\[ \delta_H = \text{Phase plane attitude deadband hysteresis (rad)} \]
\[ RL = \text{Phase plane rate limit (rad/sec)} \]
\[ \tau = \text{Rate gain representation for phase plane, } \tau = \delta RL \text{ (sec)} \]
\[ A_e = \text{Quaternion from current attitude to desired attitude (unitless)} \]
\[ \phi_e = \text{Eigen angle from current attitude to desired attitude (rad)} \]
\[ \tilde{\phi}_e = \text{Eigen axis from current attitude to desired attitude (unitless)} \]
\[ \phi_e = \text{Attitude error (rad)} \]
\[ \omega_e = \text{Rate error (rad/sec)} \]
\[ \phi = \text{Vehicle attitude angle in single axis formulation (rad)} \]
\[ \dot{\phi} = \text{Vehicle attitude rate in single axis formulation (rad/s)} \]
\[ \theta_r = \text{Rigid body phase margin (deg)} \]
\[ a_c = \text{Control acceleration (rad/sec^2)} \]
\[ N(A) = \text{Describing Function with input amplitude A (units vary)} \]
\[ \Psi = \text{Current phase plane output command (unitless)} \]
\[ \Psi_c = \text{Updated phase plane output command (unitless)} \]
\[ T_D = \text{System latency (sec)} \]
\[ T_F = \text{Allowable filter lag (sec)} \]
\[ \Delta = \text{Intermediate describing function variable (unitless)} \]
\[ \lambda = \text{Intermediate describing function variable (unitless)} \]
\[ A_{jets} = \text{Matrix whose columns are the jet acceleration vectors (deg/sec^2)} \]
\[ b = \text{Column vector of commanded body rates (deg/sec)} \]
\[ x = \text{Column vector of commanded jet on times (sec)} \]
\[ P = \text{Cost function to minimize propellant to achieve a rate command (lbs)} \]
\[ c = \text{Row vector of thruster flow rates for each thruster (lbs/sec)} \]
\[ \omega_m = \text{Desired maneuver rate magnitude (deg/sec)} \]

**I. Introduction**

The use of on-off Reaction Control System (RCS) thrusters for on-orbit attitude control is a well-utilized and well-proven approach. The vehicle rigid body dynamics and the discontinuous on-off thrusters provide a nonlinear plant and nonlinear control system, respectively, making traditional linear design approaches generally unavailable. Advances in design and certification were made with the extensive use of RCS control in Space Shuttle and International Space Station (ISS) programs. In particular advancements were made with the filter design and certification of RCS control in the presence of low frequency flex-body dynamics found in plants such as the shuttle docked to the International Space Station.

**II. Vehicle Dynamics and Phase Plane Control**

The rotational equations of motion and kinematics for a spacecraft principal axes in inertial space, are\(^1\):
\[
J_1 \dot{\omega}_1 = \left( J_2 - J_3 \right) \omega_2 \omega_3 + T_{1,ex} + u_1
\]
\[
J_2 \dot{\omega}_2 = \left( J_3 - J_1 \right) \omega_1 \omega_3 + T_{2,ex} + u_2
\]
\[
J_3 \dot{\omega}_3 = \left( J_1 - J_2 \right) \omega_1 \omega_2 + T_{3,ex} + u_3
\]
\[
\eta = \cos \left( \frac{\varphi}{2} \right) \quad \dot{\eta} = -\frac{1}{2} \varepsilon^T \dot{\omega}
\]
\[
\dot{\varepsilon} = \dot{\alpha} \sin \left( \frac{\varphi}{2} \right) \quad \ddot{\varepsilon} = \frac{1}{2} \left( \varepsilon^s + \eta I \right) \dot{\omega}
\]
\[\Lambda_m = \begin{bmatrix} \eta & \dot{\varepsilon} \end{bmatrix}\]

Where \( \dot{\omega} \) and \( \Lambda_{mb} \) are the principal axis angular velocities and attitude quaternion, respectively. The latter is defined by the eigen axis \( \dot{\alpha} \) and eigen angle \( \varphi \). The vectors \( J \) and \( u \) are principal moments of inertia and external control torque, respectively.

With an axis of symmetry \( J_2 = J_3 \) and ignoring external and control torques, the dynamics simplify to “torque-free” equations:

\[
J_1 \dot{\omega}_1 = 0
\]
\[
J_3 \dot{\omega}_2 = \left( J_3 - J_1 \right) \omega_1 \omega_3
\]
\[
J_3 \dot{\omega}_3 = \left( J_1 - J_3 \right) \omega_1 \omega_2
\]

and a closed-from solution to the body rate time history can be derived in the absence of external torque (i.e. “coasting”):

\[
\omega_1 = \omega_{u_1}
\]
\[
\omega_2 = \omega_{u_2} \cos(\Omega t) + \omega_{u_3} \sin(\Omega t)
\]
\[
\omega_3 = \omega_{u_3} \cos(\Omega t) - \omega_{u_2} \sin(\Omega t)
\]
\[
k = \left( 1 - \frac{J_1}{J_3} \right) \Omega = k \omega_{u_2}
\]

Where the “0” denotes the initial conditions. It is noted that the frequency content of the coasting motion is determined by the inertia ratio and the initial roll rate.

Control for on-off constant force thruster systems generally involves a “deadzone” to avoid constant thruster chattering, and the deadzone is commonly implemented in the form of a phase plane control system\(^2\). Given an error quaternion \( \Lambda_e \) and a rotational rate error vector, the phase plane literally plots attitude error \( \dot{\varphi}_e \) per axis against attitude rate error \( \dot{\omega}_e \) per axis, and creates a ‘deadzone’ around the commanded attitude state where no control action is taken. Here, the allowable attitude error is called the ‘deadband’, and the allowable rate error is typically called the ‘Rate Limit (RL)’. These parameters are shown in Figure 1, where a phase plane is, in its simplest form, defined by linear switching lines. These switching lines are a linear combination of the attitude and rate errors, and when the attitude state is outside of these switching lines, the thrusters are commanded on.
Also typically added are Hysteresis switching lines, where additional switching lines are added to minimize thruster on-off chattering. This simple control law, specifically using linear switching lines with hysteresis, is commonly called a Schmitt Trigger, shown in Figures 2 and 3.

Figure 1. Simple Phase Plane with Deadzone Nomenclature

Figure 2. Simple Phase Plane with Hysteresis (Schmitt Trigger)
Bryson (Reference 2) provided the resulting limit cycle amplitude and period when in the absence of external disturbance torques (equation 4).

\[
\text{Period} = \frac{4\delta}{RL} \left( \frac{\delta + \delta_H}{\delta - \delta_H} + \frac{\delta - \delta_H}{2a_c \delta_{RL}} \right)
\]

\[
\text{Amplitude} = \frac{1}{2} \left( \delta + \delta_H \right) + \left( \frac{\delta - \delta_H}{2} \right)^2 + 8a_c \left( \frac{\delta}{RL} \right)^2
\]

Typically “drift channels” are added to the design to minimize peak rates during control, hence will reduce propellant usage. These drift channels reflect a compromise between a minimum time solution and propellant savings when dealing with high rotational rates. A phase plane design using both drift channels and hysteresis is shown in Figure 4. This design was employed for the Reaction Control System for the Ares I/I-X launch vehicles. In this design, the hysteresis for the drift channel is defined at its center.

Using Disturbance Estimate in Phase Plane Switching Line Definition
For configurations where vehicle external disturbances are large relative to control authority, and/or where thruster duty cycles are a concern, it may be beneficial to estimate vehicle disturbance acceleration and use this estimate in the definition of the phase plane switching line\(^3\). This logic was employed in the Apollo\(^4\) and Space Shuttle orbiter phase plane, where the switching lines are parabolic reflecting the effective control authority given disturbance. The hysteresis line, shown in green in Figure 5, works to establish a phase plane limit cycles with a magnitude of \(\frac{1}{2}\) of the commanded deadband. A risk of using disturbance estimation in the phase plane definition is that poor phase plane limit cycle performance can accompany poor disturbance estimation, where, for example on Space Shuttle Flight STS-71, the first flight where the shuttle docked to the Russian MIR, Shuttle RCS self-impingement on the Shuttle structure led to an inaccurate estimation of high external vehicle disturbance, significantly increasing propellant consumption\(^5\).

![Shuttle Orbiter Phase Plane](image)

**Figure 5. Space Shuttle Phase Plane**

**Partial Commands for State Errors inside Deadzone**

Space Shuttle phase plane design would allow the phase plane algorithm to issue partial commands (a command with magnitude greater than zero but less than one) provided at least one axis is outside the deadzone\(^6\) in an off-axis. This partial command logic allows the resulting thruster acceleration to correct smaller errors, even while inside the deadzone, while correcting a difference axis. For example, if the rate error has a magnitude of half the rate limit, then the partial command could be 0.5. This increase in complexity is likely more useful with configurations where uncoupled single axis accelerations are not generally available (say with diverse mass properties or non-orthogonal thruster configurations).

**Software Coding of Phase Plane Algorithms**

Note when developing phase plane software, it is common to take advantage of the phase plane symmetry when developing code, as shown for the Space Shuttle Flight Software as shown in Figure 6 taken from Shuttle Software Requirements\(^6\).
The above phase plane designs represent a basic architecture for a control law employing on-off thrusters. More complex pulse width modulation approaches are available as well, for example see Reference 7. The phase plane control law, however, is nonlinear, hence stability analyses of the system must employ nonlinear control system analysis approaches (see section IV).

III. Phase Plane Stability and Filter Design

It is necessary for flight vehicle certification to demonstrate stability of the system/vehicle dynamics and disturbances such as environmental torques, flex/slosh dynamics, and system latencies. Typical stability margin definitions are shown in Figure 7, with typical design standards (in this case Space Shuttle values) shown in Table 1. Note with nonlinear phase plane control, these linear-based margin definitions are not directly applicable.
Given the nonlinearity of the phase plane, or any other related formulation employing the necessary deadzone, analysis and stability margin computations will fall within the category of either performing nonlinear analysis of the nonlinear system, or developing a linear approximation of the nonlinear components. The former, using nonlinear analysis approaches, generally involves formulating the problem with the nonlinear components separated from the linear portion of the plant (say as with the Lure formulation), then using sufficient conditions like associated with the Circle Criterion\textsuperscript{10} or Describing Functions\textsuperscript{11}. In the latter, performing a nonlinear analysis using Describing Functions (DF), it involves the prediction of any flex-induced limit cycle by comparing the nonlinear Describing Function with the Linear Plant. In this case, the existence of a sustained flex-induced limit cycle is considered instability\textsuperscript{11}. Alternatively, one can develop a linear approximation of the nonlinear phase plane component, which allows traditional control theory linear analysis. Two approaches of linearization is using Pulse Width Modulation (PWM) such as used in the International Space Station (ISS) design\textsuperscript{12}, or describing functions. In this paper we concentrate on the latter approach. Good coloration between the stability results of these various analysis approaches has been demonstrated\textsuperscript{11}.

A simplified phase plane control system model\textsuperscript{10} is shown in Figure 8, shown here as a single axis regulator problem (commanded attitude and rates =0). For a given input command ($\Psi$), the jet select represents the algorithm used to choose which thrusters to fire to accommodate the rotational command, supplying vehicle acceleration. Jet Selection may be table-lookup or a more complex scheme as discussed in section IV. The plant contains rigid, flex, and slosh dynamics in response to the thruster acceleration input. Sensor dynamics contains the frequency response of the sensor hardware, including internal anti-aliasing filtering. The flex filter block consists of a set of filtering, low pass in nature, to attenuate high-frequency dynamics and noise while at the same time allowing low-frequency dynamics to feedback into the controller. System latency includes transport lags as well as latencies associated with digital

Figure 6. Typical Stability Margin Definitions

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Condition</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Nominal</td>
</tr>
<tr>
<td>Rigid Body GM (dB)</td>
<td>6</td>
</tr>
<tr>
<td>Rigid Body PM (deg)</td>
<td>30</td>
</tr>
<tr>
<td>Slosh PM (deg)</td>
<td>25</td>
</tr>
<tr>
<td>Slosh GM (dB)</td>
<td>6</td>
</tr>
<tr>
<td>Flex Mode Attenuation (dB)</td>
<td>10</td>
</tr>
</tbody>
</table>

Table 1. Typical Phase Margin Design Criteria (taken from Space Shuttle, Reference 8)
algorithm execution. The phase plane control system generates a rotational command using attitude error and rate error input, employing a deadzone to minimize propellant. The phase plane design may include hysteresis, drift channels, etc., to further regulate propellant usage and thruster duty cycles. The phase plane controller is a nonlinear component, which leads to the use of nonlinear analysis approaches to stability determination. The phase plane autopilot produces a single command per axis that takes, in its simplest form, one of three options; 0 for drift (the error state is inside the deadzone) +1 for positive rotation and −1 for negative rotation. This command is sent to a jet selection logic that determines the thrusters to best achieve the command, completing the loop. The phase plane design is generally dictated by performance considerations (for example “tight” control may be needed to support vehicle separation operations), while the key design challenge is the development of the flex filtering (software) to ensure stability, both rigid body and in the presence of disturbances such a vehicle flexure.

As mentioned previously, two approaches to analysis system stability with the nonlinear phase plane component is to either separate the nonlinear from the system and use nonlinear analysis approaches such as describing functions or Circle/Popov Criterion, or use approaches to develop a linear approximation of the nonlinear system by using PWM or Describing Functions. This paper will examine the latter (developing a linear approximation of the nonlinear system) using describing functions.

To use describing functions to develop a linear representation of this nonlinear phase plane controller, we will first transform the phase plane controller into a equivalent Proportional Derivative (PD) system followed by an ideal relay, as supplied by Jang in Reference 10. For simplicity we will remove the sensor dynamics (generally having high frequency bandwidth) and the jet select from Figure 8, resulting in:

The PD control law is based on the inverse slope of the switching line \( r = \delta / R L \), consistent with Schmitt Trigger definition\(^2\). This representation allows the deadzone to be modeled as an ideal relay\(^{10}\):

![Figure 8. Phase Plane Control System Model with Phase Plane Nonlinearity](image)

![Figure 9. Simplified Phase Plane Control System Model with Phase Plane Nonlinearity](image)
We will literally replace the ideal relay in Figure 10 with a describing function to linearize the system. The describing function for an ideal relay is:

\[
N(A) = \begin{cases} 
0 & A < \delta \\
\frac{4}{\pi A} \sqrt{1 - \left(\frac{\delta}{A}\right)^2} & A > \delta
\end{cases}
\]  

(5)

In the above, the describing function is a nonlinear loop-gain representation of the phase plane. At this point this representation is still a nonlinear function since the loop gain is dependent of the input magnitude. Physically, the amplitude A represents the magnitude of the attitude state error with respect to the deadband (\(\delta\)). When A is less than \(\delta\), there is no control, and hence the loop gain is zero. When A is greater than \(\delta\), the thrusters will fire, and the equivalent loop gain is a function of the input magnitude. To complete the linearization of this system, a value of A must be chosen, and we choose the value \((A^*)\) to maximize the value of the loop gain (describing function). Maximizing the loop gain represents the peak response of the thrusters to state error, as well as maximize the gain on the flex dynamics amplitude (hence conservative). The peak value of a describing function for an ideal relay occurs when:

\[
A^* = \sqrt{2}\delta \quad \Rightarrow \quad N(A^*) = \frac{2}{\pi\delta}
\]

Hence the linear representation of the phase plane system becomes:

One advantage of using a describing function for phase plane representation is that hysteresis can be modeled by using the appropriate describing function. For example, the describing function representing the hysteresis shown in Figure 2 is below. To utilize this describing function in a block diagram to represent a phase plane, again find the value of A which maximizes \(N(A)\).
Phase Plane Rigid Body Stability Analysis

To show application of the phase plane model linearized with the use of a describing function, we take the example of rigid body control, bending filters removed, and ideal latency \((T_D)\), using the same value in both the attitude and rate channels. This simplified system is shown in Figure 12 where it is noted the equivalent proportional and rate gains for the phase plane are inversely proportional to the attitude deadband and rate limit, respectively:

\[
\begin{array}{c}
\Psi(s) \quad a_c \\
\text{Control Accel from Jet Select} \\
\hline
\frac{1}{s^2} \quad \phi \\
\text{Rigid Body Dynamics} \\
\hline
\frac{1-T_D}{2} \frac{s}{1+\frac{T_D}{2}s} \\
\text{Ideal Delay} \\
\hline
\frac{2}{\pi \delta} + \frac{2}{\pi (RL)}s \\
\text{Phase Plane Linearization} \\
\hline
\Psi_c(s)
\end{array}
\]

Figure 12. Simplified Rigid Body System with Phase Plane Modeled as PD/Relay Combination

The closed loop transfer function for this system with unity feedback is:

\[
\frac{\Psi_c(s)}{\Psi(s)} = \frac{a_c \left[ -\frac{T_D}{2(RL)} s^2 + \left( \frac{1}{RL} - \frac{T_D}{2\delta} \right) s - \frac{1}{\delta} \right]}{\frac{T_D}{s} s^3 + \left( 1 - \frac{a_c T_D}{\pi (RL)} \right) s^2 + \frac{2a_c}{\pi} \left( \frac{1}{RL} - \frac{T_D}{2\delta} \right) s + \frac{2a_c}{\pi \delta}}
\]

The following stability condition is derived from Routh’s Stability Criterion. We will consider this condition sufficient, but not necessary, for stability due to the inherent conservatism when using a describing function to model a phase plane controller.

\[
\frac{1}{RL} - \frac{T_D}{\delta} - \frac{a_c T_D}{\pi (RL)^2} + \frac{a_c T_D^2}{2\pi (RL) \delta} > 0
\]

Hence, for stability, given a vehicle’s control acceleration \((a_c)\), latency \((T_D)\), and desire attitude rate limit \((RL)\), the deadband must be greater than the value shown in equation 7.
Or likewise, for stability, given a vehicle’s control acceleration \(a_c\), desired deadband \(\delta\), and desired attitude rate limit \(RL\), the latency must be less than the value shown in equation 8.

\[
T_D < \frac{a_c \delta}{\pi(RL)} - \frac{\left( \frac{a_c \delta}{\pi(RL)} \right)^2 + \pi(RL)^2}{a_c RL}
\]

(8)

Example: Pitch Phase Plane Control with On-Orbit Vehicle

In this phase plane example, the above analytical derivation using describing functions shows a control system robustness for delays up to 3.29 seconds. Actual time domain simulation shows a delay of 3.5 seconds does indeed result in phase plane rigid body instability (Figure 13).

**Figure 13:** Time domain Simulation Showing Good Agreement with Rigid Body Margin Predicted by Describing Function Representation of Phase plane. Unstable control (right) with 3.5 second latency.

Filter Design to Ensure Stability of a Phase Plane Control System

A key design challenge in developing the on-orbit flight control software is the development of the software filtering to ensure control system stability. Four design consideration for developing these filters are summarized below.

Key Filter Design 1: Rigid body Stability
A principal concern with space vehicle rigid body stability is adequate margin to accommodate system latencies, which is measured in the form of available phase margin. The above analytical solution for allowable latency is derived for the simple system in Figure 12, however analytical solutions are not so available when higher order dynamics are added to the plant or high-order filters are added to attenuate noise and vehicle flex dynamics. Margin to system latencies can be computed graphically by determining the frequency of the rigid body cross-over point in the Nichols Plot (Figure 14). Allowable latency is easily computed from the relationship between time delay ($T_D$) and rigid body phase margin ($\theta_R$):

$$T_D (\text{sec}) < \frac{(360\, \text{deg}) - 180\, \text{deg}}{\omega_{cr}(\text{Hz})} = \frac{195 - 180}{360 \times 0.0167} = 2.5 \text{ seconds}$$

Another key aspect for rigid body stability is to ensure the capability to estimate the frequency content associated with the gyroscopic torques in the nonlinear rigid body dynamics (equation 1). This is accomplished by ensuring the system phase lag associated with gyroscopic torques, which is defined by omega in Equation 2 for a vehicle with inertial symmetry, is small, say no more than 90 degrees. Note this frequency, for a vehicle with inertial symmetry, is proportional to the rotational rate about that axis of symmetry, hence can limit the peak allowable value of commanded rotation rate.

**Key Filter Design Principal 2: Flex Gain Margins**

Flex corruption in the measured sensor content can drive an RCS system unstable. Typically this instability manifests itself in the form of continuous rate-limit limit cycles, as shown in Figure 15. Less common, attitude limit cycle instabilities are feasible as well, and can be experienced with operations requiring tight attitude control. RCS stability is generally achieved by filtering of the rate sensor data, and likely the attitude data is well. Shaping of the commanded thruster firing frequency content, say through command shaping (Section IV), is an alternative approach to minimize flex amplitude (and gain confidence in stability) but generally less common due to concern with robustness.
RCS stability given a flex environment can be demonstrated using the system linearized approaches described above, specifically using DF or PWM approaches to linearize the nonlinear phase plane in the system definition. This provides a sufficient condition for stability, and an initial design metric for corresponding filter design. Flex modal frequencies are typically much higher in frequency than the rigid body frequencies of concern, hence the flex modes are targeted to be gain-stabilized, where the corresponding filters provide adequate attenuation to ensure stability. An example of stability margins are shown in Figure 1, where the flex mode attenuation meets the requirements from Table 1. In this figure, good correlation is noted when frequency response is computed via Pulse Width Modulation (PWM) vs. Describing Functions (DF).

Figure 15. Phase Plane Flex Induced Instability, Colors Denote Firing Command Directions: Green = -1, Blue = 0 (Off), Red = +1

Figure 16. Flex Body Stability Results: Adequate Flex Margins Demonstrated by both DF and PWM Approaches
When the flex modes are lower frequency, using the sufficient condition from DF or PWM may be too conservative to allow as a metric for filter design. This was typically the case for Space Shuttle on-orbit operations, for example for configurations where the Shuttle controlled the docked ISS configurations. Hence a less-conservative forcing function approach was utilized by Shuttle for these configurations, explained below.

We will say it is necessary and sufficient for RCS flex mode stability if the peak flex excitation caused by a worst-case firing pattern does not exceed the rate limit value. For Shuttle application, this worse case firing pattern is defined as four bi-polar pulses occurring at the half-period of the flex mode of concern. These four pulses physically represent the RCS correcting a rate error, then commanding a maneuver rate, then damping the maneuver rate, then performing a final rate correction. This forcing function criteria proves much less conservative than the previously mentioned DF or PWM approach, as shown in Figure 17 for a low frequency solar array flex mode. In this example, the solar array flex excitation fails the sufficient condition provided by the DF, but shows adequate margin when using the less-conservative forcing function approach. This four-pulse bi-polar forcing function was used in Shuttle/Station loads analysis as well to define peak structural loads due to RCS firings.

The above approach for flex mode stabilization with RCS is generally available when the modal frequencies are separated in frequency (higher) from the rigid body modes to allow gain stabilization. If not, then phase stabilization may be necessary, where the designer must ensure that the system phase lag is sufficiently small at the modal frequencies to allow active suppression of any flex excitation.

**Key Filter Design Principal 3: Minimizing Filter Induced Lag**

Lag introduced by the bending filters can lead to poor knowledge of the actual rate during a thruster firing, resulting in phase plane overshoot and increased propellant consumption. This is illustrated in Figure 18, where filter induced lag results in completely overshooting the phase plane rate limit. To analyze this and develop a design criteria, we model the rate change during a thruster firing as a ramp, and evaluate the filter lag response to the ramp input.

We can analytically estimate the peak allowable filter lag \( \tau_F \), in seconds, which “break” the phase plane design:

\[
\tau_F = \frac{RL}{\alpha_c - \text{other systemlags}}
\]  \hspace{1cm} (9)

This maps into a filter phase constraint as a function of frequency and provides a phase response requirement as shown in Figure 19:
allowable filter phase lag (deg) = \( T_r \) (sec) * (freq in Hz) * 360 

(10)

Figure 18. Filter Induced Lag Results in Phase Plane Overshoot

Figure 19. Filter Phase Design Constraint for allowable filter lag of 0.2 seconds.

Time Domain Simulation filter lag constraint from equation 10 maps well into propellant usage, where the latency magnitude defined by equation 9 does “break” the phase plane design and, at that point, results in significant propellant use.
As stated earlier, a key consideration when designing software filters for RCS control system stability is minimizing the filter-induced lag during thruster firings, as this lag can result in phase plane overshoot and significant propellant usage increase. An alternative approach to minimize this sensitivity, and allow a significant decrease in filtering bandwidth, is to feed-forward estimates of thruster acceleration during thruster firings. For the Space Shuttle, this allowed significantly lower bending filter bandwidth necessary to stabilize the control system with the very low frequencies associated with the docked ISS operations. Figure 21 shows a conceptual diagram of the Shuttle rate filter\(^\text{16}\), where thruster acceleration feed-forward was computed from the Initialization Load (I-Load) mass property values and then physically added to the rate during thruster firings. In this case, the filter converges of the error in the feed-forward estimate.

**Figure 21. Shuttle Conceptual Implementation of Rate Estimation Using Feed-Forward**
RCS Off-axis Control During Powered Flight

A typical role for RCS control is to provide roll control during single-engine powered flight, where the single-engine Thrust Vector Control (TVC) gimbal system can provide for control in the pitch and yaw axes, but not roll. For example, the Ares I-X vehicle used a single engine during ascent, hence roll control during ascent was provided by a separate RCS system using the phase plane in Figure 4. In this operation, the RCS system must be designed to accommodate the roll disturbance torques associated with the pitch/yaw TVC gimbal motion and other disturbance sources, as well as demonstrate RCS stability during the powered flight. We define a sufficient condition for RCS stability during powered flight:

**It is sufficient for roll RCS stability during single-engine TVC burns if the peak filtered roll rate for a worst case pitch/yaw TVC excitation is smaller than the phase plane rate limit.**

This above means that, even given the peak roll flex rate excitation at steady state due to the worst-case pitch (or yaw) TVC command, the roll axis phase plane will not respond. The process for generating this model is to define the Laplace Transform from the pitch (or yaw) TVC command to roll flex rate, and multiply it by the peak allowable gimbal command magnitude. This then physically represents the peak steady-state flex roll rate for the pitch (or yaw) gimbal sine-wave resonating the roll structural modes. If feasible from a standpoint of performance, roll bending filters can be designed to achieve this sufficient condition, with margin, hence demonstrating adequate stability.

An example of this application is shown in Figure 24, where the peak steady state roll rate resulting from a four degree TVC excitation results in meeting the sufficient condition, i.e. the peak possible roll rate is within the phase plane rate limit. Note: Failing to meet this sufficient condition generally means higher fidelity analysis is needed as this sufficient condition is obviously conservative.
IV. Jet Selection

Jet Selection is the software algorithm used to determine which thrusters to fire given a command. The input command is commonly a rotational command vector, capturing the three degrees of freedom of rotational space (roll/pitch/yaw). For the Space Shuttle Primary Reaction Control System (PRCS) thrusters, this command could be six degrees of freedom, where the thruster selection would be required to accommodate a joint rotational/translational command. Generally a thruster selection software algorithm is a table-lookup scheme, which works well when the thruster configuration is orthonormal to the vehicle body axes, and where the range of anticipated vehicle mass properties is well known. The software for a table-lookup jet selection is not intensive for a configuration using a small number of thrusters, even when including logic for thruster failures. The Space Shuttle PRCS, using 38 thrusters to control six degrees of freedom, employed a complex table look-up algorithm using Boolean logic. For Space Shuttle rotational control, however, where a large range of mass property configurations were realized (ranging from payloads deployed on the Shuttle arm to configurations when docked to the International Space Station), multiple jet selection algorithms were examined. These included a jet selection to maximize angular acceleration given a command (“dot product jet select”), a jet selection to minimize acceleration error given a command (“minimum angle jet select”), a fuel-optimal jet selection, and jet selection employing load-limiting pre-shaping. These are discussed in more detail below.

**Space Shuttle Dot Product Jet Select**

The Space Shuttle Dot product jet selection algorithm chose up to three thruster given as input a desired rotational velocity increment (or acceleration) by taking the dot product of this three axis command with the rotational velocity increment (or acceleration) vector of each thruster. The thruster with the largest dot product magnitude is fired, and a second thruster is fired if it’s dot product magnitude if 50% of the first, and a third thruster is fired if its dot product magnitude is 40% of the first. The magnitude thresholds for the second and third thruster (50% and 40%) were variable by software gains (I-Loads), however rarely if ever changed. See Figure 25.

**Space Shuttle Minimum Angle Jet Select**

The Space Shuttle Minimum angle jet selection algorithm\(^{18}\) chooses up to three thrusters given as input a desired rotational velocity increment (or acceleration) by minimizing the angle between this three axis command and the resulting rotational velocity increment (or acceleration). To minimize this angle, effectively minimizing undesired
cross-coupling, even thrusters that reduced overall resulting acceleration would be considered as a firing candidate, given a command, if it removed undesired off-axis acceleration. Minimal acceleration checks were included to ensure propellant efficiency\textsuperscript{9}. See Figure 25. For configurations where the Shuttle was docked to the ISS, a very challenging control problem, the minimum angle jet select nearly always out-performed the dot product jet select. For those configurations, minimizing thruster cross-coupling and undesired off-axis accelerations (Minimum Angle Jet Select) proved more beneficial than maximizing resulting acceleration (Dot Product Jet Select).

![Diagram of thrusters](image)

**Figure 25. Two Space Shuttle Jet Select Options for a Given Command (CMD):** Dot Product Jet Select would choose Jet 1 and Jet 2, while Minimum Angle Jet Select would choose Jet 2 and Jet 4.

**Optimal Jet Select**

Jet selection algorithms to achieve a fuel-optimal firing pattern for a given rate command are available. The problem formulation\textsuperscript{31} follows such that given a $b$ vector whose elements are the desired rate changes for $m$ degrees of freedom and a matrix $A_{\text{jets}}$ whose columns are the accelerations of $n$ jets, then the problem is to find the solution for thruster on-times ($x$)

$$A_{\text{jets}} = bx \quad x \geq 0$$

such that the cost function $P$, corresponding to propellant usage, is minimized. In this equation, $c$ is the n-vector whose elements are the flow rates for the n individual thrusters.

$$P = c^T x$$

Solutions to this problem can be found either with linear programming\textsuperscript{17} or analytically\textsuperscript{18}. See Reference 7 for a detailed summary of the latter derivation. One challenge to implementing an optimal jet selection algorithm with a phase plane controller is that a fundamental phase plane algorithm provides directional commands, not commanded rate change. An adaption of a phase plane controller to accommodate an optimal jet select rate command was provided by Kubiak\textsuperscript{19}.

**Command PreShaping**

In many cases thruster firing patterns need to be constrained to minimize structural loading. Often referred to as ‘command preshaping’, this is not a jet selection per say, but rather an approach to shape the thruster firing durations, and delays between firings, i.e. control the firing frequency content, to minimize structural loading. These approaches were used extensively for Space Shuttle RCS control during payload operations, notably when docked to the International Space Station. Options for command preshaping include targeting specific modes for suppression\textsuperscript{20}, or a general solution minimizing power spectral density over a band of frequencies\textsuperscript{21}.

**Vehicle Control Results with differing jet selects.**
V. Maneuver/Steering Algorithms

Two primary categories of spacecraft maneuver algorithms are minimal time solutions and minimal fuel solutions. For commercial applications we concentrate on the latter, maneuver trajectories with propellant conservation as a key consideration, and this approach is addressed here.

Eigen Axis Rotations

The fundamental algorithm for a spacecraft maneuver is based on Euler’s Theorem, which states the general motion of a rigid body with one fixed point (specifically the center of mass), is a rotation about an axis through the point. The axis is the Eigen axis \( \hat{a}_e \), derived from the error quaternion \( A_e \). This type of algorithm is fundamentally a two pulse bang-off-bang algorithm, where ideally only two firings are utilized, one to begin the rotation and one to end it. In application, however, many more thruster firings will occur during the intended “coast” between firings due to disturbances tending to drive the vehicle from the intended coast state. Generally the peak allowable maneuver rate is specified, \( \omega_m \), and hence the commanded rotational rate for the maneuver is simply the desired maneuver rate projected onto the eigen (or Euler) axis \( \hat{a}_e \) (Reference 23). The eigen axis is recomputed each control cycle, and closed-loop control maintained during the maneuver.

An eigen axis maneuver does not consider the environmental disturbances during the rotation, hence this simplification will result in a propellant penalty.

Likewise the attitude error per axis can be determined by projecting the eigen angle \( (\phi_e) \) onto the eigen axis \( \hat{a}_e \). Variations off these basic calculations are typical to save propellant or increase performance, such as computing the desired attitude by propagating the commanded rate, or using knowledge of available control acceleration to better reflect anticipated rate error when building to peak commanded rate \( (\omega_m) \), using knowledge of initial conditions and vehicle acceleration when computing the commanded axis\(^{23}\), including orbital rate when maneuvering with respect to a local (earth fixed) frame, etc.

Torque-Free Rotations

It was recognized early in spacecraft control research \(^{24, 25}\) that propellant savings can be realized if the maneuver algorithm follows the natural “torque-free” trajectory from equation 2. With this approach, unlike an eigen axis rotation, the vehicle will (ideally) naturally coast to the desired attitude rather than fighting the environmental disturbances. Since a wide range of spacecraft vehicle has an axis of inertial symmetry, the equations of motion for these vehicles simplify further (equation 2). Despite the simple appearance of these equations, no analytical solution exists to derive initial body rate commands \( (\omega_b) \) from equation 3 to coast “torque-free” to the desired attitude. The Russian MIR vehicle did however employ an approximate solution to these equations using a least squares solution\(^{26}\). A closed-form approximate solution to this torque-free problem has been derived which has been used to compare performance of this algorithm against the previously mentioned eigen axis algorithm (Figure 27). Generally, the torque-free trajectory will provide propellant savings over an eigen-axis rotation, however this depends of the initial conditions of the specific rotation and vehicle-specific control authority distribution between axes. Cost functions can be used to determine which of the two, eigen or torque-free, is the more propellant-efficient trajectory\(^{27}\).
More complex algorithms are available which better utilize initial conditions by using more than two pulses. A full optimal trajectory solution which considers other environmental disturbances (gravity gradient, aerodynamic, etc) using pseudospectral optimization has been demonstrated. The latter can provide significant propellant savings. For space operations where the attitude timeline is pre-defined, specifically for rotations where the initial and final boundary conditions (i.e. initial/final attitude and rotation rates) are known, this latter fuel-optimal trajectory can be computed a priori and off-line.

Figure 27. Approximate Solution to the Commanded Maneuver Rates to Follow a Torque Free Trajectory, for vehicles with an axis of symmetry

Figure 28. Vehicle Control Performance Results for Differencing Automaneuver Algorithms (Work not yet completed)

VI. Thruster Hardware Specifications

RCS thruster configuration design for efficiency and controllability is well understood. In addition, a trade can be performed based on redundancy requirements as a single fault-tolerant design can avoid the implementation of duplicate thruster at the cost of propellant usage. Depending on cost and mass implications either a duplicate thruster approach or a propellant impacting approach can prove viable. Basic thruster location and sizing assessments are interconnected and therefore generally lead to a torque-based requirement. In general, the thrusters should be located sufficiently far from the mass center of the vehicle at all points in flight. The thruster size and number is then linked to the resulting moment arm, vehicle inertia, expected disturbance torques, and maneuvering requirements.
From a GN&C perspective, RCS capability can be specified based on minimum and maximum torque capability rather than a specific number of thrusters with specific locations and orientations. This allows hardware designers to design the system based on availability of hardware, available space on the vehicle, and other mechanical design considerations.

A Space Shuttle heritage criteria can be applied for defining acceptable control authority of an RCS system. This design criteria requires the control torque to exceed all known disturbance torques by a factor of two. From the rotational equations of motion (equation 1), this criteria is written as:

$$\hat{T}_c > 2 \times \left[ \max \left( -\dot{\omega} \times \hat{J} \dot{\omega} \right) + \max \left( \hat{T}_{ext} \right) \right]$$

where $\hat{T}_c$ is the control torque, $\dot{\omega}$ is the body rate, $\hat{J}$ is the inertia tensor, and $\hat{T}_{ext}$ is the summation of external disturbance torques. Worst case values are computed for each term and summed together to generate a peak disturbance value. Note the gyroscopic coupling effect from the Euler equations of motion is represented as a function of the desired rotational maneuver rate, meaning (obviously) if higher maneuver rates are desired, larger control authority is required. Disturbances to consider are generally a function of the orbit and attitude. For LEO orbits, gravity gradient is often the primary environmental disturbance torque. Time domain simulation can also be used to show controllability of the vehicle with an RCS. The time domain simulation should have sufficient fidelity to model vehicle dynamics, expected maneuvers, and known disturbances. If the control authority of the RCS is marginal, the commanded vehicle maneuver rates can be reduced so as to reduce the gyroscopic effect. Likewise, limiting to only single axis maneuvers can aid in controllability for the same reason.

While control authority is the primary concern for making sure the RCS is sized large enough, the design must also be assessed to ensure the desired control precision can be achieved. Control precision is impacted by both thruster force and minimum thruster on-time. Time domain simulation can be employed using vehicle conditions when the control authority is the greatest. Trades can be assessed based on pointing accuracy and the resulting duty cycle to ensure that the fine control of the vehicle is sufficient. System delays and latency are important when assessing time domain results for such purposes. If control accelerations are too great, propellant usage and limit cycling can be adversely impacted. Figure XX.1 shows an example of this sensitivity to key parameters. These results are based on time domain simulation using the same number of thrusters in the same locations/orientations but varying the thruster force magnitude. These results were generated for both a nominal and failed thruster scenario and show an optimal thruster size based on total impulse and therefore RCS propellant usage. It is also worth noting that for lower thrust jets, the On/Off count rises significantly. However, adding hysteresis to the phase plane design can reduce this effect as shown in the figure.

Figure 29. Time Domain Simulation Showing Sensitivity of Total Thruster Impulse and On/Off Count to Thruster Force Size
VII. Summary

A summary of key principles for the design and stability determination of a spacecraft on-orbit attitude control system employing constant-thrust on-off Reaction Control System (RCS) thrusters has been presented. Drawing primarily from Space Shuttle and Space Station program experience, insight and design principles for control system hardware performance requirements, control system software algorithms, and software filter design to ensure/demonstrate adequate control system performance and stability have been provided. A new approach to develop a linear representation of a phase plane controller was derived and demonstrated. Topics addressed included thruster hardware specification, phase plane design and stability, jet selection approaches, filter design metrics, and auto maneuver logic. An approach to using Describing Functions to linearize a system modeling a nonlinear phase plane algorithm has been described, and consistency with time domain nonlinear simulation has been demonstrated.

VIII. Acknowledgements

This work was completed at the NASA Marshall Space Flight Center in support of Space Launch System Upper Stage initial development under the Jacobs Engineering ESSSA contract. The summary draws heavily on heritage work and techniques developed in support of the Space Shuttle and International Space Station Programs, in particular the work performed by The Charles Stark Draper Laboratory.

IX. References

17. Minimum angle jet select


