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# Mars Surface Tunnel Element Concept

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# Background

## *Evolvable Mars Campaign*

FIRST we send  
a power supply  
and cargo

1



Power System +  
Cargo

THEN a Mars Ascent  
Vehicle (MAV) and  
propellant production  
plant

2



Ascent Vehicle +  
Propellant  
Production System

WHEN MAV  
tanks are full,  
crew lands

3



Habitat + Crew  
+ Logistics

SUBSEQUENT  
crews land at the  
same site and use  
infrastructure

n

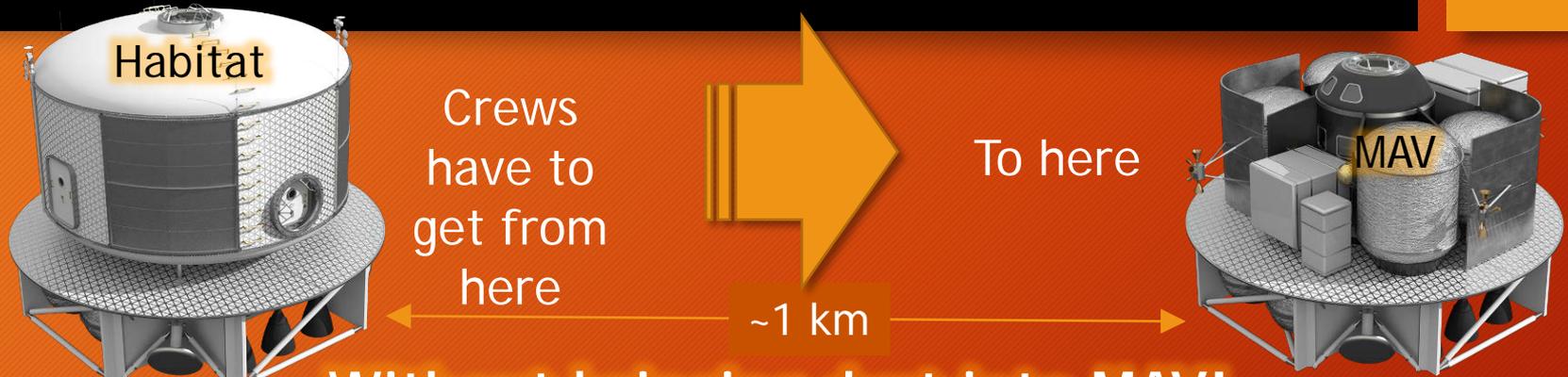


Additional Crew  
+ Ascent  
Vehicles + Cargo

When it's time to leave Mars, the crew must transfer from their habitat to the MAV...  
*but they have to leave Mars dust behind to meet planetary protection protocols!*



# Issue: Keep Dust out of MAV



**Without bringing dust into MAV!**

*or they need to change clothes, dispose of their dirty surface suits, and clean the MAV before docking with their Earth return vehicle*

**Complication: MAV is the largest “gear ratio” element of crewed Mars exploration architecture**

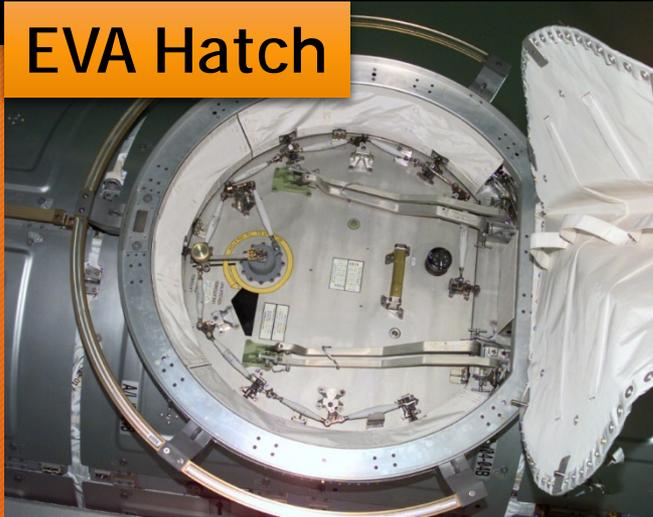
- Up to 15 kg propellant needed to boost 1 kg of ascent vehicle to orbit (we assume a minimum of 7:1 ratio)
- MAV ingress method can't add a lot of mass to the MAV!





# MAV Access Options

EVA Hatch



Airlock



Suitport



Tunnel



Suitport-Airlock



# MAV Access Option Comparison

*Tunnel is an attractive option*

Option	Low Mass	Controls Dust	Notes
EVA Hatch	✓	✗	Opens cabin to dusty surface and requires MAV to be large enough for crew to don/doff EVA suits inside
Airlock	✗	✗	Better dust control than hatch, but higher mass
Suitport	✗	✓	High ascended mass to carry EVA suits, may not support incapacitated crew ingress
Suitport-Airlock	✗	✓	Highest overall mass impact
Tunnel	✓	✓	If there's another element available to tunnel from (i.e. pressurized rover), tunnel may provide best dust control with low MAV mass impact





# Tunnel Definition Approach

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- 1** Identify a minimum set of tunnel functional requirements
  - “One job, one time:” get crew into the MAV without going outside
    - Don’t worry about re-use, alternate use, etc. for the time being
  - This would presumably give us the simplest, lowest mass design
- 2** Use this Minimum Functional Tunnel as a baseline to trade alternative concepts against
  - Is a tunnel really the lowest mass option?
- 3** Starting from the Minimum Functional Tunnel, assess mass penalties as functionality is increased
  - Example: What’s the mass penalty to make the tunnel reusable?



# So...How Would A Tunnel Work?

## *Notional Concept of Operation*

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- Surface tunnel is attached at MAV's ingress/egress hatch on Earth
  - Remains attached through Earth launch, transit, Mars entry, descent, and landing
  - Tunnel is unused until the crew prepare for departure
- Before crew depart Mars, 2-person MAV check-out crew transfers from their surface habitat to the pressurized rover, and drives to the MAV
- Check-out crew deploys tunnel and attaches it to the rover's hatch
  - Crew verifies tunnel is environmentally sealed from surface dust
- Wearing clean IVA clothes, check-out crew translate from rover to the MAV via tunnel to stow return cargo, perform pre-flight inspections
- After MAV prep, check-out crew retreats through the tunnel to rover, closing the tunnel hatch before detaching and driving back to the habitat
- On departure day, 4 crew transfer from their surface habitat to the pressurized rover, drive to the MAV, and re-dock with the tunnel
- After translating from the pressurized rover to the MAV in clean IVA suits, crew detaches the tunnel from the MAV and departs Mars



# Minimum Functional Tunnel Requirements

R1

Provide a controlled environment between the MAV and pressurized rover, isolated from the Martian environment

R2

Provide an environmental seal around ingress-egress hatches on both the MAV and pressurized rover

R3

Provide sufficient internal volume for passage of up to four crew members (not necessarily all at the same time) wearing IVA suits

R4

Provide sufficient crew interface devices (such as handrails) to facilitate crew translation

R5

Provide a means of aligning with the rover hatch

R6

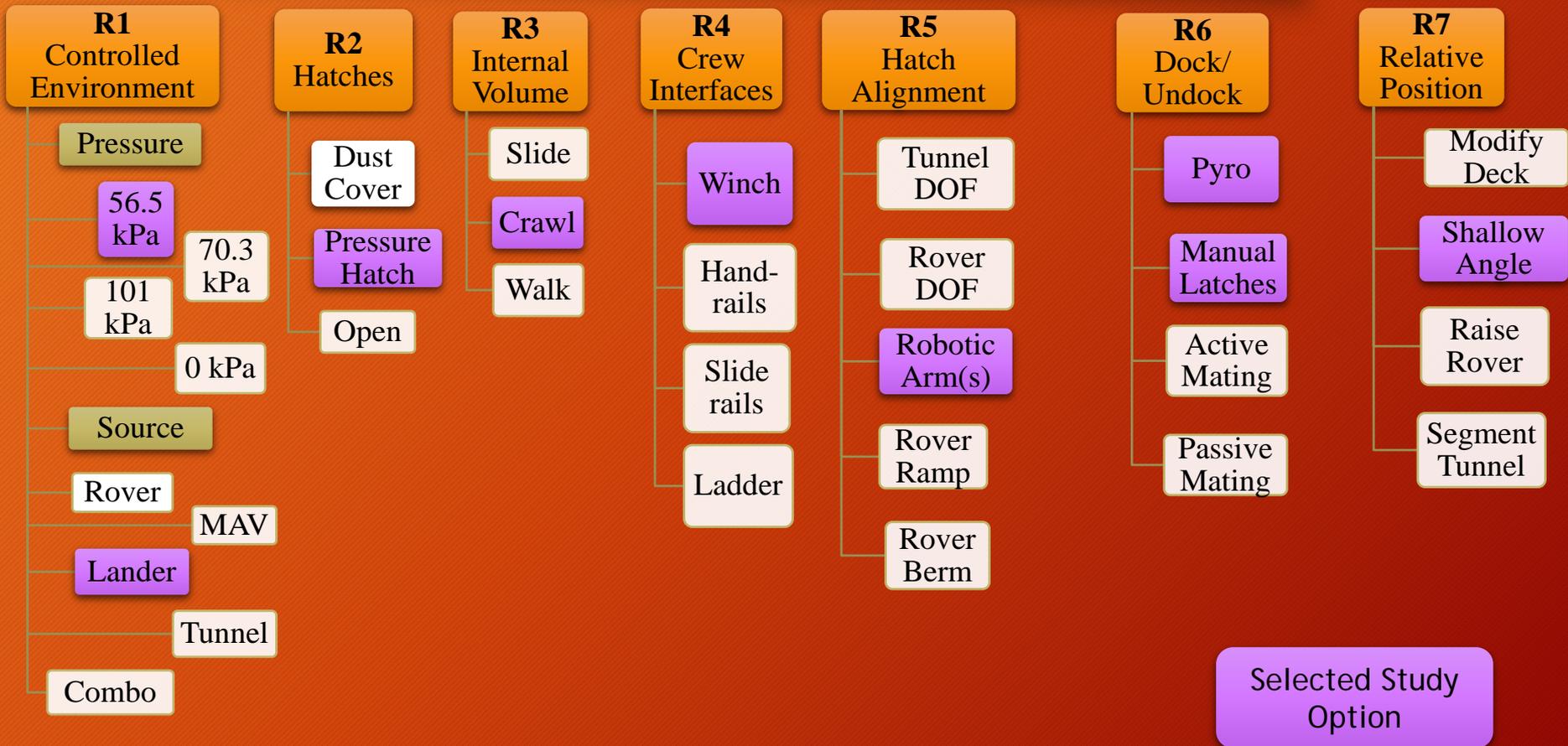
Provide a means for detaching from the MAV

R7

Accommodate relative elevation difference between the MAV and rover

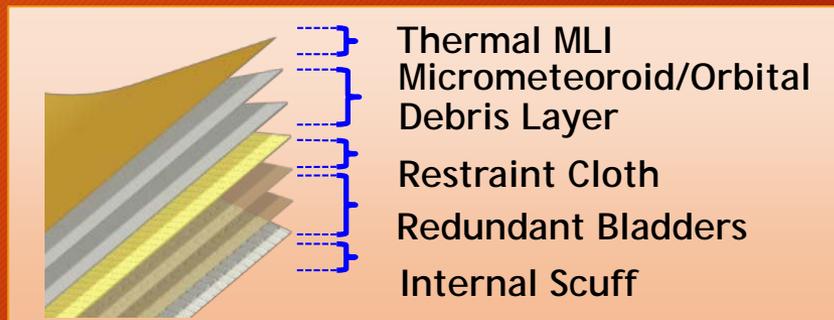
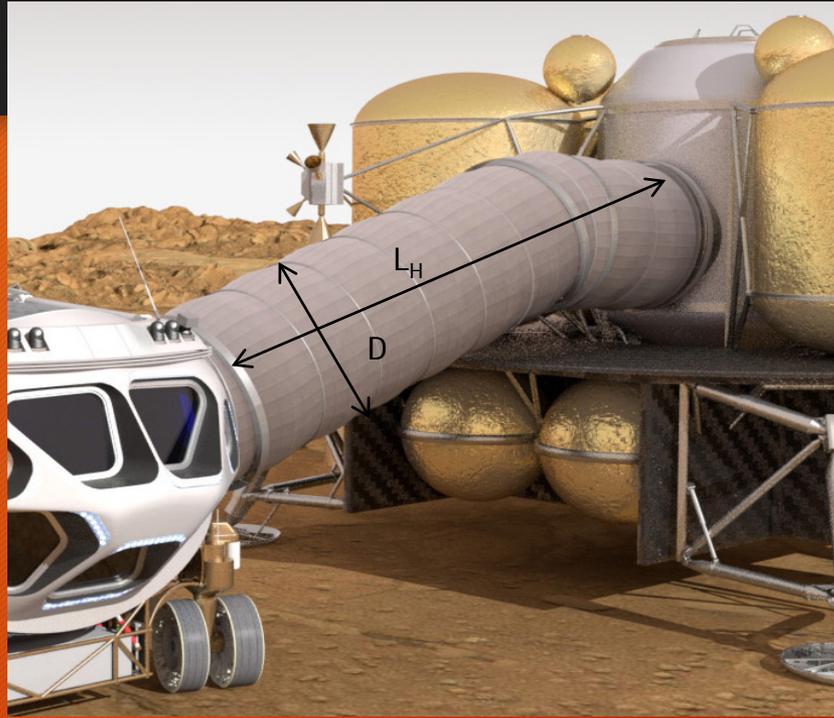
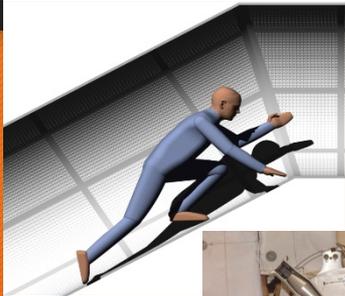
# Functional Requirement Options

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# Minimum Functional Tunnel Concept

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Crawl + Cargo Winch

## Design Constraints/Parameters

Internal Dia. (D)	1.4 m
Length ( $L_H$ )	7.11 m
Stowed volume	TBD m <sup>3</sup>
Internal Pressure	56.5 kPa
Service Life	1 week
Shelf Life	4+ years
Power Consumption	TBD W

Component	Mass (kg)
MAV-Side Disconnect	17.3
MAV-Side End Frame	28.3
MAV-Side Winch	9.5
Winch Motor	10.0
Tunnel Body	52.1
Tunnel Straps	2.7
Grappling Fixture	9.1
Rover-Side Hatch Frame	28.3
Ground Support Structure	30.0
Rover-Side Pressure Hatch	30.0
Rover Mating Mechanism	13.0
Handrails (2 ea. X 30.5 cm)	1.4
Maintenance Kit	5.0
<b>Total Mass</b>	<b>236.7</b>

Fits within EMC cargo mass allocation



# More Detailed Operational Concept Minimum Functional Tunnel

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1. Tunnel is pre-attached to MAV hatch prior to Earth launch
2. Inflation system on lander descent stage is pre-integrated on Earth
3. Crew remotely actuate inflation system to partially inflate tunnel
4. As tunnel unfurls, ground support structure at the rover-end self-deploys
  - Similar to the way ambulance stretcher legs deploy
5. Crew use rover arm to grapple end of tunnel and align with rover hatch
  - Then hard dock to rover and fully inflate tunnel
6. Prep crew crawl up tunnel to MAV: prep MAV, retrieve winch hook, stow cargo
7. Prep crew slide back down to rover, close tunnel pressure hatch, undock from tunnel and return to Hab to retrieve remaining crew
8. Departure day: crew don IVA suits and rover to MAV, docking with tunnel
9. Crew crawl (or are winched) aboard MAV, closing rover/tunnel hatch
10. Close MAV hatch and manually disconnect tunnel from MAV
11. Rover pulls tunnel away from MAV then disconnects and drives to safe distance



# Comparison with Alternatives

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## ❑ Suitport

- Can't support incapacitated crew
  - Have to open EVA hatch, which will bring dust inside
- Requires substantial MAV cabin area
  - Will need 2 suitports to meet "buddy system" requirement
- Saves landed mass, but heavier ascended mass
  - Preliminary analysis: a single suitport saves ~73 kg *landed* mass versus minimum functional tunnel
  - But 119 kg of suitport mass also has to be *launched* with the MAV, requiring at least 800 kg more MAV propellant

## ❑ Forward Work

- EVA Hatch, Airlock, Suitport-Airlock Analysis

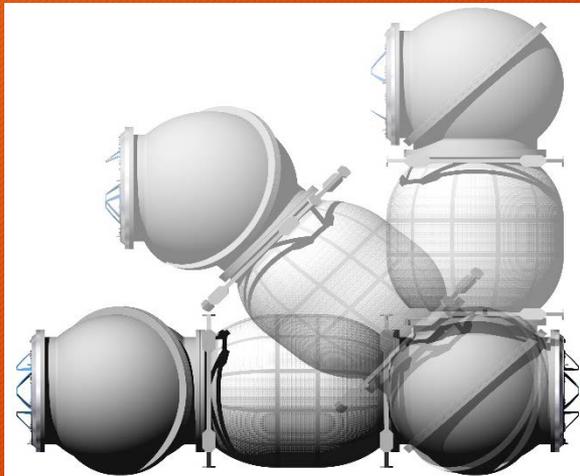


# Alternate Uses for A Tunnel

*If We Have It...What Else Can We Do With It?*

Forward Work: Assess mass penalty to enhance functionality for other applications

- Habitat-to-Rover Transfer
- Habitat-to-Habitat Transfer
- Habitat-to-Logistics Module
- Rover-to-Rover Transfer
- Extra Storage
- Habitat-to-Lab Module
- Rover-to-Lab Module



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# Conclusions

- Given a mobile pressurized element—such as a rover—a tunnel is an attractive MAV ingress option
  - Good dust control with relatively low mass penalty
    - ✓ Keeps dirty EVA suits out of MAV, and eliminates need to open MAV cabin directly to the surface
- *Minimum Functional Tunnel* is ~237 kg
  - Fabric tunnel, with a pressure hatch and cargo winch
  - Sized for current conceptual Lander and MAV concepts
    - Fits within current EMC lander mass allocation
- Minimum Functional Tunnel approach provides a baseline against which to compare tunnel alternatives and mass penalties of additional functionality
- Forward work
  - Trade tunnel against alternate ingress options
  - Assess mass penalty to enhance functionality

# Questions?



National Aeronautics and Space Administration  
Human Spaceflight Architecture Team  
Evolvable Mars Campaign

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