Prototype Tool and Focus Group Evaluation for an Advanced Trajectory-Based Operations Concept

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Trajectory-based operations (TBO) is a key concept in the Next Generation Air Transportation System transformation of the National Airspace System (NAS) that will increase the predictability and stability of traffic flows, support a common operational picture through the use of digital data sharing, facilitate more effective collaborative decision making between airspace users and air navigation service providers, and enable increased levels of integrated automation across the NAS. NASA has been developing trajectory-based systems to improve the efficiency of the NAS during specific phases of flight and is now also exploring Advanced 4-Dimensional Trajectory (4DT) operational concepts that will integrate these technologies and incorporate new technology where needed to create both automation and procedures to support gate-to-gate TBO. A TBO Prototype simulation toolkit has been developed that demonstrates initial functionality of an Advanced 4DT TBO concept. Pilot and controller subject matter experts (SMEs) were brought to the Air Traffic Operations Laboratory at NASA Langley Research Center for discussions on an Advanced 4DT operational concept and were provided an interactive demonstration of the TBO Prototype using four example scenarios. The SMEs provided feedback on potential operational, technological, and procedural opportunities and concerns. This paper describes an Advanced 4DT operational concept, the TBO Prototype, the demonstration scenarios and methods used, and the feedback obtained from the pilot and controller SMEs in this focus group activity.

I. Introduction

Over the next 20 years, domestic revenue passenger miles are projected to increase 2.1% per year while international revenue passenger miles are forecast to increase 3.5% per year1. Furthermore, explosive growth in unmanned aerial systems in the National Airspace System (NAS) and increases in general aviation brought about by on-demand mobility are foreseen to push the overall traffic demand far beyond the original Joint Planning and Development Office (JPDO) predictions for 2025. New aircraft types utilizing the airspace not only create a capacity concern in the NAS but will also create a large disparity in vehicle performance and equipage. New environmentally-friendly and clean-energy vehicles may require significantly different flight profiles to realize their environmental benefits. There is a growing environmental need for legacy aircraft to fly low-noise, fuel-efficient flight profiles to reduce airport noise and emissions in all weather and traffic conditions. Access to space and future supersonic transports must also be accommodated. This disparity, coupled with inconsistent use of ground automation, often leads to inefficiencies in the NAS during both nominal and off-nominal (e.g., disruptive weather or unusually high traffic) operations, creating unnecessary delays that result in lost revenue for aircraft operators, lost time for passengers, and adverse environmental impacts.

NASA has developed trajectory-based systems to improve the efficiency of the NAS. Many of these systems are targeted at a specific phase of flight, such as departures, cruise, or arrivals. An Advanced 4-Dimensional Trajectory (4DT) concept will integrate these technologies and incorporate new technology where needed to create both automation and procedures to support gate-to-gate trajectory-based operations (TBO). The primary objective of

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Advanced 4DT is to accelerate the implementation of a trajectory-based system that both aligns with, and extends upon, the Federal Aviation Administration’s (FAA’s) Next Generation Air Transportation System (NextGen) vision. The proposed Advanced 4DT system will improve the efficiency of the NAS, reduce fuel and noise emissions, and reduce system delay while maintaining or improving the current level of safety by enabling strategic planning, flexible user preferred re-routing, electronic trajectory negotiation, and trajectory synchronization among all relevant systems and stakeholders.

NASA has developed an Advanced TBO Prototype simulation toolkit that demonstrates initial functionality that may exist as part of an Advanced 4DT TBO concept. The objectives of the Prototype were to develop an initial TBO simulation capability leveraging existing tools where possible and prototypes as needed; develop an initial set of requirements for ground and airborne systems for performing TBO operations; and engage stakeholders and subject matter experts (SMEs) as part of a focus group evaluation. The SMEs participated in discussions of an Advanced 4DT operational concept and were provided an interactive demonstration of the TBO Prototype using four example scenarios. This paper describes an initial Advanced 4DT operational concept, the TBO Prototype, test method, and the feedback obtained during the focus group evaluation.

II. Advanced 4DT TBO Concept

In current day operations, air traffic controllers manage separation between aircraft using tactical speed, heading, and altitude commands transmitted to the aircraft via voice communication. The controller who is issuing these commands often does not have a full picture of the impact of those commands on downstream flows and constraints. When large perturbations, such as convective weather, force aircraft to be re-routed, traffic managers and controllers revert to pre-planned playbooks which may not be optimal for a given situation. Additionally, current decision support tools designed to help controllers and traffic managers meter aircraft cannot be used once aircraft are vectored off of a known route. There is a need for new air traffic management automation that is robust to large perturbations such as convective weather, enables fuel efficient and flexible user-preferred re-routes (UPRRs), and enables strategic planning. A key concept in the NextGen transformation of the NAS, which was designed to address these problems, is the implementation of gate-to-gate TBO.

TBO utilizes 4DTs that span all phases of flight, from pushback to arrival at the gate, as the basis for planning and executing all flight operations. The mode of operations and the requirements of the airspace dictate the specificity of the trajectory. As the flight progresses, more detail is added to the downstream trajectory as needed for flow management, resource allocation, and separation assurance. Trajectories are negotiated between the operator and the Air Navigation Service Provider (ANSP), both preflight and during the flight, as conditions change, to satisfy the operators’ business objectives and preferences while meeting ANSP constraints. User preferences are accommodated to the greatest extent possible, and trajectories are constrained only to the extent required to maximize capacity and accommodate demand, or for other concerns, such as safety, security, or the environment. In high-density or high-complexity airspace, the ANSP may need to limit the aircraft to a given published airway and assign constraints at specific points; while in low- to medium-density airspace, a wind-optimal route defined by a series of arbitrary points in space identified by latitude and longitude might be negotiated. The use of precise 4DTs dramatically reduces trajectory uncertainty and enables the airspace to be used more effectively to safely accommodate high levels of demand, reduce environmental impacts, and maximize the use of capacity-limited airspace and airport resources. Furthermore, TBO will increase the predictability and stability of traffic flows, support a common operational picture through trajectory synchronization, facilitate more effective cooperative decision making between airspace users and the ANSP through electronic trajectory negotiation, and enable increased levels of integrated automation across the NAS.

TBO is a significant paradigm shift in the way flights are managed. Consequently, the transition to TBO will occur gradually over time as flight deck and ground-based automation is developed and as supporting infrastructure is deployed. An evolutionary path from today’s air traffic system to a future TBO system must be clearly defined.

The FAA is committed to moving toward TBO and is making significant progress in working with EUROCONTROL to define and implement globally harmonized standards for key infrastructure to support the transition to TBO, such as Automatic Dependent Surveillance – Broadcast (ADS-B), digital Data Communications (DataComm), and System-Wide Information Management. Near- and mid-term NextGen Collaborative Air Traffic Management and traffic management tools, for use by either the ANSP or the airline dispatchers, as well as flight deck-based technologies, are already moving towards some of the capabilities and benefits that full TBO is expected to provide. The FAA is developing a concept of operations for TBO and has conducted a simulation demonstration of 4DT operations that included Dynamic Required Navigation Performance (DRNP) and Advanced Interval

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Management (A-IM). DRNP is a concept for re-routing aircraft by the ANSP by up-linking a fully-specified 3-dimensional path clearance along with the Required Navigation Performance (RNP) values necessary to allow for conformance monitoring onboard the aircraft. A-IM is an extension of Interval Management (IM) for pair-wise spacing that can be used in conjunction with other operations, such as along DRNP routes. NASA’s Advanced 4DT concept focuses on combining these same capabilities with fewer restrictions.

The Advanced 4DT concept provides the traffic manager and/or the controller with a capability for identifying aircraft that will be impacted by convective weather or other system constraints and developing dynamic re-route resolutions. Proposed re-routes are sent to the radar controller for consideration and issuance to aircraft. These re-routes are designed to be free from weather conflicts for a prescribed period of time. The re-routes can also be constrained to a limited number of off-route named fixes or be a series of latitude, longitude points, and can be augmented by RNP values where necessary. The former can be communicated via voice clearance while the later requires the receiving aircraft to be equipped with Controller-Pilot Data Link Communications (CPDLC). These re-routes are also supplied to a scheduling system, such as Time-Based Flow Management (TBFM), in a way that supports metering aircraft to any point in space, or along ad-hoc routes.

Aircraft equipped with route optimization tools have the ability to initiate trajectory negotiations from the flight deck\(^5\). The aircraft are able to develop user-optimized trajectory changes and send those to the ground automation as a re-route request. These re-routes may include latitude and longitude defined points and the trajectory negotiation process is conducted via data rather than voice communications. This negotiation process may require the input of the Airline Operations Center (AOC) depending on the magnitude of the route change.

For sufficiently equipped aircraft, data communications are also used to share trajectory information from the aircraft to the ground automation platforms using the Extended Projected Profile (EPP) message. The EPP may be used within several air traffic management and control functions, including conflict detection, trajectory synchronization, and estimated time-of-arrival (ETA) derivation. It is expected that the ETA from the aircraft will be a better representation of the aircraft’s capabilities than an ETA calculated by the ground automation.

The Advanced 4DT concept will support improvements in execution of metering, merging, and spacing functions. The ground automation can use the ETAs from the 4DT at key points to support metering. Once aircraft are within the freeze horizon of a metering scheduler, the controller has available the options to provide speed advisories to the aircraft to meet the Scheduled Time of Arrival (STA); to issue a Required Time of Arrival (RTA) where the aircraft will use their Flight Management System (FMS) to manage their speed to meet their STA; or to issue an A-IM clearance where the aircraft manages their speed to achieve and maintain a spacing relative to their leading aircraft that matches the spacing needed at the meter fix. The controller’s decision support tools will recommend the appropriate action including preparing CPDLC messages to be sent to appropriately-equipped aircraft.

The Advanced 4DT concept is seen as a stepping stone towards full gate-to-gate TBO.

III. TBO Prototype

A TBO Prototype capability was developed to allow for demonstrations of some of the functionality of an Advanced 4DT concept. This Prototype development targeted the following set of objectives:

- develop an initial set of requirements for ground and airborne systems for performing TBO operations;
- develop an initial TBO simulation capability leveraging existing tools where possible and rapid prototypes as needed;
- demonstrate specific concept elements to stakeholders and subject matter experts to obtain feedback on the concept; and
- identify gaps in the existing tools and simulation capabilities.

The Prototype was targeted at demonstrating functionality that could be available in a mid-term time frame (2025-2035). In that regard, the Prototype had the ability to simulate both legacy aircraft equipage as well as more advanced TBO equipage, which includes DataComm and the sharing of 4DT information via Automatic Dependent Surveillance - Contract (ADS-C) reports.

A. Prototype Architecture

The TBO Prototype integrated three existing simulation systems with a newly-developed simulation capability. The Airspace and Traffic Operations Simulation (ATOS)\(^6\) is a simulation capability that includes a high-fidelity aircraft simulation, known as the Aircraft Simulation for Traffic Operations Research (ASTOR), which emulates the functions of a modern commercial airliner. The ASTOR capabilities include: a Research Prototype Flight Management System (RPFMS), DataComm, multiple-RTA capability, and more. The ASTOR’s capabilities were

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augmented for the TBO Prototype work. The Traffic Aware Planner (TAP) is a route optimization tool that continually searches for route changes that produce time or fuel savings relative to an aircraft’s current route. This capability was used in conjunction with the ATOS simulator to generate UPRR requests. The Multi-Aircraft Control System (MACS) is a software package that emulates much of today’s air traffic control functionality. MACS can be used with the TBO Prototype to display the position of simulated aircraft on an air traffic controller’s scope; however, it should be noted that MACS was not enabled for this focus group evaluation. Finally, the Trajectory-Based Operations Toolkit for Integrated Ground and Air Research, or TBO-TIGAR, was a newly developed simulation capability that supported both simulation of lower fidelity aircraft as well as prototype implementations of various TBO capabilities or functions; these included: CPDLC, ADS-C, DRNP re-route generation, and more. The TBO-TIGAR and ATOS simulations used a communications interface that leveraged an open-source Data Distribution Service (DDS) protocol. Figure 1 shows an architectural and functional diagram of the TBO Prototype. The following sections describe each of the TBO Prototype capabilities and functions developed for this activity in more detail.

B. Prototype Capabilities

Dynamic Area Navigation/Required Navigation Performance

The TBO Prototype included the ability to dynamically generate re-routes in the form of Dynamic Area Navigation (DRNAV) routes. DRNAs are dynamically-generated area navigation (RNAV) re-routes - navigating by means of named fixes and navigational aids - but do not specify any navigational performance requirement. The DRNAV functionality allowed for the on-demand drawing of these re-routes and assigning those as clearances to candidate flights via voice or DataComm. The capability allowed for DRNAV re-routes where the initial and final re-route waypoints were on a flight’s active flight plan as well as the ability to connect an existing flight plan to a DRNAV re-route in space, where the initial and final re-route waypoints were not part of the active flight plan. Appropriate re-route clearances were automatically generated by the DRNAV capability.
The TBO Prototype also included the ability to automatically generate DRNP re-routes. DRNPs are based on the similarly-named concept of operations by the FAA and are targeted at improving the flexibility of the NAS. A DRNP is a re-route defined by a set of waypoints (which can include latitude/longitude points), RNP data for the re-route on a leg-by-leg basis, and fixed-radius-transitions or radius-to-fix legs to fully define the turn geometries along the re-route. The DRNP capability implemented in the TBO Prototype provided the ability to automatically generate a DRNP re-route that was clear of weather given the following information: starting waypoint, ending waypoint, re-route activation time, re-route duration, and an average groundspeed for the re-route. The capability computed a DRNP re-route that satisfied these input parameters and avoided a set of weather cells, taking into account each cell’s expected movement with time. This prototype capability also provided information about the flights in the simulation that were candidates for the DRNP re-route solution by evaluating each’s flight’s geometric and temporal feasibility in reaching and executing a potential re-route clearance for the DNRP re-route solution. DNRP re-route solutions included latitude and longitude defined waypoints. Appropriate re-route clearances were automatically generated as needed and could be sent to data link equipped flights. Flights that received DNRP re-routes through DataComm were assumed to have the ability to automatically load the re-route clearance into the Flight Management System (FMS).

**Advanced Interval Management**

The TBO Prototype included an implementation of an A-IM capability. A-IM is a future flight deck concept that will enable an aircraft to either achieve or maintain a precise spacing interval behind another aircraft for merging and spacing operations. A-IM builds on the initial version of IM that is currently being transitioned to industry stakeholders by adding the ability to use the 4DT information for the target aircraft, when available, in a DataComm clearance. A-IM will also increase the types of IM operations that can be conducted.

The prototype A-IM functionality in the TBO-TIGAR ground automation enabled a controller to automatically generate an A-IM clearance through a set of simple inputs: IM aircraft; target aircraft; achieve-by-point (ABP), termination point; and spacing interval. Given these inputs, the ground automation in TBO-TIGAR composed the appropriate data link clearance for controller review and issuance to the IM aircraft. These clearances contained the 4DT information for the target aircraft obtained from that aircraft’s last shared EPP. The inherent assumptions under this prototype A-IM implementation were that: both the target aircraft and the IM aircraft had DataComm; the target aircraft was under an ADS-C contract to provide EPP information; the aircraft receiving the clearance had an IM capability; and that the EPP information for the target aircraft was sent only once (with the clearance) to the IM aircraft.

A prototype A-IM capability and algorithm was implemented for the TBO-TIGAR simulated aircraft. This capability allowed these aircraft to receive and parse the A-IM clearance through a data link message and to manage the pair-wise spacing to an ABP. This initial implementation only allowed for precise spacing clearances to the ABP, where the aircraft was expected to reach the required spacing at or before the ABP and the operation terminated when the ABP was reached. The prototype IM algorithm computed an ETA for the target aircraft by using that aircraft’s 4DT, applied an along-track correction to that 4DT to account for staleness of the 4D information, and computed an RTA for the IM aircraft at the ABP by adding the required spacing to this adjusted ETA. An RTA tolerance of 5 seconds was used by the IM algorithm to manage the spacing error.

**Required Time-of-Arrival**

An RTA capability in the TBO prototype allowed RTAs to be issued to specified flights via DataComm. An RTA capability was already available in the ASTOR’s RPFMS and was leveraged without modification. A simple, prototype RTA functionality was developed for the TBO-TIGAR simulated aircraft targeted for use in the en route phase of flight. The simple algorithm allowed for up to a 10 percent change in cruise speed in the flight plan legs leading up to the RTA waypoint, with most of the time adjustment being done close to the RTA waypoint. For RTAs...
generated by a time-based metering scheduler, data link clearances with RTA constraints were automatically composed and presented to controllers for issuance to a flight.

**User-Preferred Re-Route Requests**

The TBO Prototype included the ability for the flight crew to send a request for a UPRR to ground automation via DataComm. This prototype capability used a combination of the ASTOR simulation and the TAP tool. The TAP tool provided the flight crew with route change advisories (lateral, vertical, or lateral and vertical) that were optimized for time or fuel savings, given the active route and weather or other constraints. These route change advisories could be entered by the flight crew into the FMS as a route modification and shared with ground automation, thereby establishing a UPRR request between the flight deck and the ground automation. The UPRR request was transmitted in the form of a 4DT, leveraging the same format as an EPP trajectory. UPRR requests were received by ground automation and were available to the air traffic controller in graphical form as lateral and vertical flight profiles.

**Time-Based Metering and Scheduling**

A simple time-based metering and scheduling capability was prototyped in the TBO-TIGAR simulation. The time-based scheduler could be configured to manage the traffic to one or multiple destinations and pass through one or multiple meter points. The scheduler managed the traffic flow through the set of meter points by computing appropriate STAs for each flight based on that each flight’s ETA and the required spacing interval. The scheduler used a horizon 30 minutes prior to the meter points where each aircraft’s STA would be frozen. Each flight was assigned an STA equal to or at some time later than that flight’s ETA. The ETAs within the scheduler were computed using either a simple trajectory prediction based on the flight plan information, or the shared EPP information if that data was available. Although simple in its implementation, the prototype scheduling algorithm mimicked some of the functionality available in the FAA’s TBFM tool.

**Communications**

The TBO Prototype emulated the major components of a DataComm environment. CPDLC allowed for the ground automation to send clearance messages to flights and for flights to provide an appropriate response to ground automation. Vehicle state information was broadcast by each flight via a true state message (no ADS-B error) and was received by ground automation and flights with assumed ADS-B-In capabilities. The Aeronautical Telecommunication Network, Baseline 2, DataComm standards were used to create an emulation of the ADS-C capability to enable the broadcast of EPP trajectory information from equipped aircraft to the ground automation.

Voice clearances were implemented using simulation messages – similar to the data link equipped aircraft – because all aircraft were simulated and did not have live flight crews. The exception was the single ASTOR aircraft, which did have live pilot support but that aircraft was data link equipped and did not require voice clearances. All communications (CPDLC, ADS-C, and state information) between the ASTOR aircraft and the TBO-TIGAR ground automation used the DDS communication interface.

**IV. System Description**

The Advanced 4DT TBO Prototype system implementation was comprised of ground-based systems, airborne systems, and the communication systems between them. The prototype system was configured in the laboratory environment with a single aircraft workstation and a single ground-based workstation as seen in Figure 2. The aircraft workstation included the ASTOR simulated aircraft and the TAP route optimization application. The ground-based workstation included the TBO-TIGAR prototype tool with the various functions described in Section III. In this section, the various interfaces implemented to exercise the prototype functionality will be described.

**A. Ground Automation**

The TBO-TIGAR prototype ground automation system included the tools necessary to: simulate a set of aircraft; assess the state of the simulation; generate and issue clearance instructions; and generate trajectory path and time constraints. This suite of tools can be respectively categorized in three components: a flight manager, air traffic control automation, and flow management tools. Each of these components will be described in the following sections. It should be noted that the goal of this 4DT Prototype was not to define user interface requirements or design specific interfaces for ground automation tools but, rather, to demonstrate the prototype functionality. As such, the interfaces to the ground automation tools were simple engineering views into each of the simulation components.
Flight Manager

The flight manager was a low- to medium-fidelity flight simulator that generated flight trajectories for a set of flight plans in a scenario. It managed the trajectory of each simulated flight and collected and displayed aircraft state information for aircraft connected in from other simulations (i.e., the ASTOR aircraft). The interface to the flight manager was provided by a plan view of the simulation environment as seen in Figure 3. The position of each aircraft in the simulation was shown within the selected zoom window. Also depicted was the trajectory for each aircraft (blue lines), any active weather hazard regions (yellow polygons), and the Center airspace boundaries (light grey lines). This plan view also provided the menu bar for controlling the simulation environment (top of Figure 3) as well as the controls for simulation time and speed (bottom of Figure 3).
The flights simulated by TBO-TIGAR used a low-fidelity trajectory model. A kinematic trajectory comprised of constant speed or constant acceleration legs was generated for each flight using a simple vertical and speed profile. The vertical flight profile emulated a single, constant vertical climb rate to a cruise altitude and a single, constant vertical descent rate, while the speed profile assumed 250 knots below 10,000 feet and a fixed cruise groundspeed above 10,000 feet. Each flight’s initial trajectory was generated from a scenario file to follow a flight plan defined by a set of navigational aids, navigational fixes, and/or instrument departure and arrival procedures.

The TBO-TIGAR tool had the ability to emulate all of the TBO Prototype functions for any flight and an equipage field was used to differentiate between fully- and lesser-equipped flights. The two designations for equipage were TBO-equipped and non-TBO-equipped to distinguish between aircraft equipped with DataComm and those not so equipped, respectively. The non-TBO-equipped flights were assumed to have: voice communications (emulated via messaging in the TBO-TIGAR tool); single RTA capability; RNAV; and a conventional FMS capability with lateral and vertical guidance modes. The TBO-equipped flights were assumed to have all of these capabilities plus: DataComm with CPDLC and ADS-C capabilities; ability to execute dynamic re-routes to include latitude/longitude defined waypoints (emulated DRNP without enforcing the RNP conformance); and an advanced FMS capability. This advanced FMS capability provided the ability to generate EPP information from the reference trajectory, to auto-load DataComm clearance messages, and to load and execute A-IM functions.

The plan view provided by the flight manager allowed for other user interactions and for the display of specific re-route information. A user could utilize a mouse to select any aircraft on the plan view; that aircraft’s trajectory color would be shown in red. By right-clicking a mouse on the plan view, the user could select from a list of available functions such as: show information about a nearby navigational aid or fix; display the location of the five closest navigational aids or fixes; control the drawing of a DRNAV re-route; among others functions. Once initiated, the drawing of DRNAV re-routes was a simple drag-and-drop operation on the plan view. The plan view also depicted the DRNP re-routes that were generated by the DRNP re-route generation tool. Examples of DRNAV (green) and DRNP (magenta) re-routes are shown in Figure 3.

**ATC Automation**

The ATC automation component of TBO-TIGAR provided information about the status of each flight in the simulation and allowed for clearance messages to be generated and sent to each flight. An ATC user interface showed the flight plan information for each flight (top of Figure 4). Within this ATC view, CPDLC messages with revised clearances or instructions could be generated and sent to a constraint action queue for review before being issued to the appropriate flight (middle of Figure 4). These instructions included DRNP and DRNAV re-routes, RTA

![Figure 4. ATC communication hub with flight plan list, trajectory constraint queue, and message log.](image-url)
assignments, and ADS-C requests for EPP information. Shortcut buttons were available to aid in the building of these instructions or clearances. The “RNAV -> CPDLC” button auto-populated a clearance message string from an available DRNAV re-route. The “Connect to D-RNAV” button checked the feasibility of amending an existing flight plan with a DRNAV re-route when the first and last waypoints in the re-route were not already part of that flight plan. The “Check If RNAV Clear Of WX” button evaluated whether a flight entering an available DRNAV re-route at a specified time and with a specified groundspeed would be in conflict with any weather cell. The “Find WX Status All” button compared each flight’s trajectory against the active weather cells to identify any weather conflicts, their expected time of occurrence, and whether these flights were candidates for any existing DRNP re-routes, as depicted in Figure 5. Finally, the “IM Tool” button provided a utility for generating an A-IM clearance based on a small set of input parameters, as seen in Figure 6. All clearances and instructions sent to each flight, including their respective responses, were available in the message log (bottom of Figure 4) in the ATC view.

The ATC automation also provided a dedicated window for the display of detailed flight information. For any flight selected from the ATC view or from the flight manager’s plan view, a flight information window similar to that in Figure 7 was displayed. The flight information window provided an engineering view of each aircraft’s state, its flight plan information, as well any EPP information available for that flight. Both a textual version of the EPP information as well as a graphical representation of the lateral and vertical profiles were available in the flight information window for TBO-equipped flights. The lateral and vertical profile views within the flight information window were also used to display re-route requests that were received from flights in the form of a 4DT.

**Traffic Flow Management Automation**

The prototype traffic flow management automation tools provided the functionality typically available to a traffic flow manager. This grouping of functions to the traffic manager operational position is somewhat loose because one
of the objectives of this focus group activity was to ask participants their recommended function allocation. The prototype functions included a time-based metering scheduler capability and a dynamic re-route generation capability.

The time-based scheduler capability allowed for metering of traffic at a single point or a group of points in space. An example of the time-based scheduler can be seen in the timeline of Figure 8. This particular scheduler was configured to meter traffic at the group of points DMACK, ETG, and SLT as a single meter boundary for traffic destined to the New York area airports. The scheduler began computing STAs for each flight at a planning horizon 35 minutes prior to the meter points and STAs were fixed once each flight passed a freeze horizon 30 minutes prior to the meter points. The left side of this timeline view shows the ETA for each flight, where the blue “4d” identifier indicates those ETAs generated using EPP information provided by those flights. The right side of the timeline view shows the STA for each flight as well as the amount of delay absorption required to meet that STA (i.e., “AWE689 1” indicates approximately one minute of delay required). At the bottom of the timeline view, a user could input the call sign for any flight in the scheduler to view the scheduled time and a button allowed that STA to be sent to ATC automation as a proposed RTA constraint for that flight.

The dynamic re-route capability in TBO-TIGAR allowed for the generation of weather-clear re-routes. The interface for this capability can be seen in Figure 9. By providing a small number of parameters specifying the start, end, starting time, duration, and average groundspeed for a desired re-route, the tool would identify an efficient re-route around any existing weather constraints. The tool would also provide a list of candidate flights based on the flight plans of all active flights and the feasibility of the re-route solution for those flights. The re-route solutions included latitude and longitude defined waypoints and were assigned turn geometries and leg-specific RNP values to fully specify DRNP re-routes.

Figure 8. Example time-based scheduler timeline view.

Figure 9. Weather-clear dynamic re-route generation tool showing the input parameters (top), re-route solution (middle), and candidate flights list (bottom).
B. Airborne Automation

The aircraft automation systems used in the 4DT Prototype leveraged the ATOS simulation, which included the ASTOR aircraft and its sub-systems. The ASTOR aircraft could receive and provide responses to DataComm messages from the ground automation as well as send 4DT information to the ground automation. The UPRR generation application, TAP, was used to generate UPRR solutions that could be communicated to ATC for approval. The changes that were made to the ATOS simulation more closely mimicked the expected implementation in an operational system because those changes primarily involved displaying DataComm messages that have already been defined in standards documents.

ASTOR Aircraft

The airborne TBO Prototype functionality was implemented within the ASTOR high-fidelity simulation, which is part of ATOS. An ASTOR station is a medium fidelity aircraft and avionics simulation with low fidelity single-pilot interfaces. An ASTOR contains a high-fidelity six degrees-of-freedom equations of motion aircraft model, autopilot and auto-throttle systems, software flight management computer, multifunction control display unit, model control panel, and electronic flight instrumentation system control panel as can be seen in Figure 10. The data communications system and the RPFMS within the ATOS were modified to handle inbound DRNP re-route messages, A-IM messages, and outbound ADS-C reports containing the EPP 4DT, as well as a 4DT representation of a UPRR request. The ATOS already had the ability to receive RTA messages. For this activity, one ASTOR station was utilized. The majority of the user interaction with ASTOR involved the DataComm message page for reviewing, auto-loading, and accepting or rejecting clearance messages, and the RPFMS functions which could be accessed through the Control Display Unit (CDU).

![ASTOR simulation with the RPFMS CDU shown at the center of the image.](image)

Traffic Aware Planner

In an effort to achieve near-term benefits of ADS-B, NASA developed a Traffic Aware Strategic Aircrew Requests (TASAR) concept to enable user-optimal in-flight trajectory re-planning to increase the likelihood of ATC approval of re-planning requests. TAP, as can be seen in Figure 11, is the onboard software application that enables the TASAR concept. TAP processes surveillance data and other data from onboard sensors, databases, or data links to provide the flight crew with information to use to decide whether to make a trajectory change request and what request to make. This information can include conflict free trajectory changes recommended by TAP, conflict analysis of pilot entered trajectory changes, time and fuel savings, and other attributes. Current procedures are then used to issue and approve change requests through voice communication.\(^5\)

TAP was loosely integrated with the TBO Prototype as a method for generating UPRR requests to demonstrate the early stages of trajectory negotiation. In this implementation, the re-route solution provided by TAP was manually entered into the ASTOR’s CDU to create a modified route in the RPFMS. This modified route could then be sent to the ground automation for review using the data link communications in the ASTOR simulation. Because the modified route was available within the RPFMS, the UPRR request was sent to the ground automation using the same 4DT
format as an EPP message. The air traffic controller was able to review the re-route request and provide a CPDLC message approving or disapproving the request.

C. Communications
The communication between the ground automation tools and the aircraft automation followed the Baseline 2 Air Traffic Services DataComm standards for message types and content. Although this communication system was simulated, each CPDLC or ADS-C message contained the data elements as specified in the published standards.

V. Test Method
SMEs participated in discussions of an Advanced 4DT operational concept that consisted of: a concept overview presentation, an interactive demonstration of the TBO Prototype via four scenarios, and a discussion session. The purpose of this activity was to obtain feedback on the operational concept that could be used in future concept and research development.

A. Participants
The participating SMEs for this research activity included five commercial airline pilots and five retired en route air traffic controllers. The pilots had an average of over 14,000 flight hours with 36 years of flying experience. The en route controllers had an average of over 25 years of experience as active controllers.

B. Procedure
Each day of the Focus Group Evaluation included SME input from a pair of participants – one pilot and one controller. The SMEs were first given a one-hour briefing that described the Advanced 4DT concept, Prototype, and demonstration scenarios. Next, they were guided by researchers through the execution of four scenarios, each taking approximately fifteen minutes to complete. The participants filled out a short questionnaire relevant to their operational position – pilot or controller – after the completion of each scenario. Finally, the SMEs participated in a discussion session for approximately two hours where they provided their input, recommendations, or observations with respect to a pre-determined set of operational, technological, and procedural questions (Appendix) regarding the concept and the functionality that had been demonstrated during the scenarios. The participants provided input on these questions as well as other ad-hoc questions generated during the discussion. Participant comments were documented via audio recordings during both the scenario demonstrations and discussion session.

In the demonstration scenarios, the controller SMEs were sometimes asked to conduct functions that would typically be considered inherently traffic flow management functions. The controllers were asked to provide their feedback about the allocation of these functions in an Advanced 4DT operational environment.

C. Demonstration Scenarios
Four operational scenarios were demonstrated to each pair of SME participants. The scenarios demonstrated proposed functionality of the Advanced 4DT concept that could be available in an en route operational environment. The participants were guided in executing the objectives of each operational scenario using step-by-step instructions. The first three demonstration scenarios illustrated three stages of the same traffic flow through Cleveland Center Figure 11. TAP route optimizing application.
These scenarios included seven aircraft equipped as shown in Table 1. The fourth scenario focused on a traffic flow through Atlanta Center (Figure 13) and included a mixture of TBO-equipped and non-TBO-equipped aircraft. In each scenario, one of the traffic aircraft was an ASTOR with a RPFMS and a TAP route optimization tool that was operated by the pilot participant. The remaining aircraft were lower fidelity aircraft simulated within the TBO-TIGAR prototype tool and were managed by the controller participant. In all scenarios, aircraft equipped with DataComm were sharing 4DT information with the ground automation tools on a periodic basis (updated 4DT information was available every five minutes).

### Table 1. Aircraft equipage for scenarios 1, 2, and 3.

<table>
<thead>
<tr>
<th>Aircraft</th>
<th>DRNP / DataComm</th>
<th>A-IM</th>
<th>TAP</th>
<th>RTA</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>2</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>3</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>4</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>5</td>
<td></td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>6</td>
<td></td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>7</td>
<td></td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
</tbody>
</table>

**Figure 12. Scenario 1, 2, and 3 area of interest.**

**Figure 13. Scenario 4 area of interest.**
**Scenario 1 – Weather-Clear Dynamic Re-Routing**

Scenario 1 demonstrated the ability to generate dynamic re-routes to solve a weather conflict with a stream of aircraft (Figure 14). Weather blocked one of the airways through Cleveland Center and ground automation tools were used to generate DRNP and DRNAV re-routes to solve the weather conflict just prior to entering a flow-constrained area (FCA) boundary into New York Center. The re-routes were issued to each aircraft based on their equipage. The ASTOR aircraft received a DRNP re-route request via data link as well as an ADS-C request for 4DT information. The weather-clear dynamic routes that were generated in this scenario resulted in conflicts with other traffic streams, thereby requiring additional dynamic re-routing for those flights. DRNAV re-routes were generated for non-TBO-equipped aircraft. All re-routes were designed to re-connect at the downstream meter points of DMACK and SLT.

**Scenario 2 - Aircraft Specific Re-Routing and Electronic Negotiation**

Scenario 2 demonstrated early stages of trajectory negotiation in a TBO environment (Figure 15). The ASTOR aircraft (aircraft 1 in Figure 15) had the ability to generate UPRR requests, using the TAP application, and to send those requests to ground automation via DataComm. One such UPRR, as shown in Figure 15, was generated and sent by the pilot to the ground automation where the controller participant was able to review the request and accept it via a DataComm clearance.

**Scenario 3 – Flow Management**

Scenario 3 demonstrated the ability to apply different control strategies in meeting a metering schedule (Figure 16). A time-based scheduler provided scheduled times of arrival for aircraft crossing from Cleveland Center into New York Center. The controller participant used the ground automation tools to generate RTAs and A-IM clearances that were sent to aircraft after passing the scheduler’s freeze horizon.
TBO-equipped flights received either an RTA clearance (aircraft 1 and 2 in Figure 16) or an A-IM clearance (aircraft 3 in Figure 16) via DataComm. Non-TBO-equipped flights received an RTA voice clearance (aircraft 5 in Figure 16) or a speed instruction (aircraft 4 in Figure 16).

Scenario 4 – Dynamic Re-Routing, On-Demand Metering, and Flow Management

Scenario 4 demonstrated a somewhat different approach to the same capabilities of scenarios 1 and 3 and added the ability to generate an on-demand, time-based scheduler for flow control through the dynamically-generated re-routes (Figure 17). In this scenario, weather blocked a busy airway through Atlanta Center. The ground automation was used to identify the aircraft that were projected to be impacted by the weather and to generate DRNP and DRNAV re-routes that leveraged a gap in that weather. These re-route solutions did not start or end on the impacted airway. The ground automation was used to evaluate the feasibility of the re-routes for each of the weather-conflicted flights based on the aircraft’s equipage and the geometric feasibility of the proposed flight plan amendment; re-routes were assigned to each flight based on equipage. An on-demand metering scheduler was created to manage the flow at the exit to the dynamic re-routes and was used to implement schedule control strategies such as RTA and A-IM clearances.

VI. Results

The SMEs participated in the interactive demonstrations and provided feedback in the form of brief post-scenario questionnaires as well as researcher-guided debrief discussion sessions where the participants discussed their impressions and recommendations. The results from these post-scenario activities are presented in the following sections.

A. Scenario Qualitative Results

At the end of each scenario, the SMEs completed a post-scenario questionnaire. The post-scenario questions were presented as statements and the SMEs were asked to rate their agreement with those statements on a scale of 1 (strongly disagree) to 7 (strongly agree). The controller and pilot SMEs provided ratings to statements regarding each of their respective domains, i.e., with respect to ground-based traffic control and management for controllers and with respect to flight deck operations for the pilot. This section provides the SME questionnaire ratings.

Controller Post-Scenario Questionnaire Results

The mean ratings for the post-scenario questions for the five controller SMEs are presented in Table 2. The number of responses for each question and rating are shown in Figure 18 through Figure 23. All controllers agreed or strongly agreed that they fully understood what was going on during the scenario (Question A) (Figure 18). All of the controllers agreed or strongly agreed that it was easy to understand what was going on during the scenario in terms of mental effort required (Question B) (Figure 19). All controllers agreed or strongly agreed that they would use the operational capability encountered in the scenario to re-route aircraft (Question C) (Figure 20). All controllers, except for one, did not feel that the operational capabilities encountered would hinder their duties (Question D). One controller slightly agreed that the operation capabilities encountered during all scenarios would hinder his duties (Figure 21). All controllers agreed that they could use the operational capabilities encountered to manage traffic and still maintain situation awareness (Question E) (Figure 22). All controllers, except for one, agreed or strongly agreed
that they could use the operational capabilities encountered to manage traffic and maintain low mental workload (Question F). One controller was neutral in rating the ability to use the operational capabilities encountered in Scenario 3 to manage traffic and maintain low mental workload (Figure 23).

Table 2. Controller post-scenario questionnaire ratings.

<table>
<thead>
<tr>
<th>Question</th>
<th>Scenario 1 (µ, σ)</th>
<th>Scenario 2 (µ, σ)</th>
<th>Scenario 3 (µ, σ)</th>
<th>Scenario 4 (µ, σ)</th>
</tr>
</thead>
<tbody>
<tr>
<td>A. I fully understood what was going on during this scenario.</td>
<td>6.4, 0.5</td>
<td>6.6, 0.5</td>
<td>6.6, 0.5</td>
<td>6.6, 0.5</td>
</tr>
<tr>
<td>B. It was easy to understand what was going on during this scenario (in terms of mental effort required).</td>
<td>6.6, 0.5</td>
<td>6.6, 0.5</td>
<td>6.6, 0.5</td>
<td>6.6, 0.5</td>
</tr>
<tr>
<td>C. I would use this operational capability (DRNP, DRNAV, UPRR, RTA, A-IM) to re-route aircraft.</td>
<td>6.8, 0.4</td>
<td>6.8, 0.4</td>
<td>6.6, 0.5</td>
<td>6.6, 0.5</td>
</tr>
<tr>
<td>D. This operational capability would hinder my duties.</td>
<td>2.6, 1.5</td>
<td>2.4, 1.5</td>
<td>2.4, 1.5</td>
<td>2.6, 1.5</td>
</tr>
<tr>
<td>E. I could use this operational capability to manage traffic and still maintain my situation awareness.</td>
<td>6.6, 0.5</td>
<td>6.6, 0.5</td>
<td>6.2, 0.8</td>
<td>6.4, 0.5</td>
</tr>
<tr>
<td>F. I could use this operational capability to manage traffic and maintain low mental workload.</td>
<td>6.2, 0.4</td>
<td>6.4, 0.5</td>
<td>6.2, 1.3</td>
<td>6.4, 0.5</td>
</tr>
</tbody>
</table>

µ = mean, σ = standard deviation

Figure 18. Controller responses for post-run question A.

Figure 19. Controller responses for post-run question B.

Additionally, controllers were asked which controller position(s) should handle the operational capabilities encountered during each scenario (Question G). In general, the controllers felt that the traffic management unit (TMU) or traffic management coordinator (TMC) should be responsible for generating the operational constraints demonstrated by each of the scenarios (dynamic re-routes, UPRR initial approval, time constraints, spacing constraints), particularly when the traffic load is heavy, while ATC should be responsible for the implementation of those constraints. Some controllers felt that the D-side controller, or data controller, could also be responsible but the R-side controller, or radar controller, should only handle traffic re-routes if the traffic loads were normal. The R-side controller uses radar information as the primary method for separating aircraft and is in direct communication with the aircraft. The D-side controller is the assistant to the R-side controller and is responsible for sequencing flight strips, providing non-radar separation under certain circumstances, and assisting the R-side controller with coordination with other sectors.
Pilot Post-Scenario Questionnaire Results

The mean ratings for the post-scenario questions for the five pilot SMEs are presented in Table 3. The number of responses for each question and rating are shown in Figure 24 through Figure 29. All pilots, except for one, agreed or strongly agreed that all the operational capabilities encountered would be useful to them for performing TBO (Question A). One pilot was neutral in rating the RTA capability as being useful for performing TBO (Figure 24). All of the pilots did not feel that the operational capabilities encountered would hinder their duties (Question B) (Figure 25). All pilots agreed that they could perform the operations encountered and still maintain situation awareness (Question C) (Figure 26), maintain low mental workload (Question D) (Figure 27), and maintain low physical workload (Question E) (Figure 28). The pilots also agreed that the user interface was effective for performing the operation encountered (DRNP, UPRR, and RTA) (Question F) (Figure 29).
Figure 24. Pilot responses for post-run question A.

Figure 25. Pilot responses for post-run question B.

Figure 26. Pilot responses for post-run question C.

Figure 27. Pilot responses for post-run question D.

Figure 28. Pilot responses for post-run question E.

Figure 29. Pilot responses for post-run question F.
Table 3. Pilot post-scenario questionnaire ratings.

<table>
<thead>
<tr>
<th>Question</th>
<th>Scenario 1</th>
<th>Scenario 2</th>
<th>Scenario 3</th>
<th>Scenario 4</th>
</tr>
</thead>
<tbody>
<tr>
<td>A. This operational capability will be useful to me for performing trajectory-based operations.</td>
<td>6.4, 0.5</td>
<td>6.0, 0.0</td>
<td>6.0, 1.2</td>
<td>6.0, 0.0</td>
</tr>
<tr>
<td>B. This operational capability would hinder my duties.</td>
<td>2.0, 0.7</td>
<td>2.2, 0.4</td>
<td>1.8, 0.4</td>
<td>2.0, 0.0</td>
</tr>
<tr>
<td>C. I could perform this operation (DRNP, UPRR, RTA) and maintain my situation awareness.</td>
<td>6.4, 0.5</td>
<td>5.8, 0.4</td>
<td>6.4, 0.5</td>
<td>6.0, 0.0</td>
</tr>
<tr>
<td>D. I could perform this operation while maintaining low mental workload.</td>
<td>6.4, 0.5</td>
<td>5.6, 0.5</td>
<td>6.0, 0.7</td>
<td>6.0, 0.0</td>
</tr>
<tr>
<td>E. I could perform this operation while maintaining low physical workload.</td>
<td>6.6, 0.5</td>
<td>5.8, 0.8</td>
<td>6.4, 0.5</td>
<td>6.4, 0.5</td>
</tr>
<tr>
<td>F. The user interface was effective for performing this operation (DRNP, UPRR, RTA).</td>
<td>6.4, 0.5</td>
<td>6.2, 0.4</td>
<td>6.2, 0.4</td>
<td>6.2, 0.8</td>
</tr>
</tbody>
</table>

µ = mean, σ = standard deviation

B. Post-Scenario Discussion Session and Findings

After participating in the interactive scenarios, the SMEs participated in a researcher-guided debrief and discussion session where they provided their input, recommendations, or observations with respect to a pre-determined set of operational, technological, and procedural questions regarding the concept and the functionality that had been demonstrated during the scenarios. Audio recordings were gathered and transcribed for each discussion session. A summary of the most relevant input is presented in this section.

The controller SMEs felt that it was easy to understand what was happening during each scenario and that they would use the operational capabilities demonstrated (DRNP, DRNAV, UPRR, RTA, A-IM) to re-route aircraft. They also felt that the operational capabilities demonstrated would not hinder their duties and could be used to manage traffic while maintaining situation awareness and low mental workload. The pilot SMEs felt that the operational capabilities demonstrated (DRNP, UPRR, and RTA) would be useful for performing TBO and would not hinder their duties. They also felt that they could perform the operations encountered and still maintain situation awareness, low mental workload, and low physical workload.

In today’s air traffic system, the tactical management of aircraft around weather is done using controller-issued vectors or clearances that allow for deviation from the current flight plan within some predefined limits. With vectoring, the controller issues heading instructions as necessary to steer the aircraft through a weather region while maintaining safe separation from nearby traffic. This has the side-effect that the pilot does not know when the controller will turn the aircraft back to rejoin their original route. Conversely, when the aircraft is provided with a deviation clearance, the controller will not have any way to know the exact route the aircraft will follow through the weather and needs to maintain a significant region of airspace clear for the deviating aircraft. The SMEs felt the TBO concept demonstrated produced defined routings around the weather which resulted in a more organized, consistent flow of traffic where it was clear to both the controller and pilot what route the aircraft was to follow. This would give the controller more confidence in re-routing the traffic closer together because the exact route would be known. The controller SMEs indicated that better equipage typically translates to more effective re-routing and less vectoring. It is important to be able to re-route all aircraft in the same direction around weather; however, opposite direction traffic must be taken into consideration to avoid conflicts. When re-routing is required and re-routing plans are developed, the aircraft should be notified as soon as possible to allow time to prepare.

One common theme throughout the activity was that, in general, the controller SMEs felt the TMU or TMC should be responsible for generating and negotiating the operational constraints demonstrated (dynamic re-routes, UPRR initial approval, time constraints, and spacing constraints) in cooperation with the Command Center, while ATC should be responsible for the implementation of those constraints. This function allocation is applicable particularly when the traffic load is heavy or the re-route involves more than one sector. Some controllers felt that the data controller could also be responsible for re-route planning but that the radar controller should only handle re-route planning if the traffic loads were normal, or for pop-up weather events. However, the controllers did feel that they should be consulted when the re-routes are developed, particularly when the re-route affects their sector, because they
have more information on the conditions in the immediate area and better insight on the effects of the route changes. The SMEs noted that trajectory negotiation and changes could also be done by automation as long as humans set the negotiation parameters and have the ability to intervene when conditions change.

The pilot SMEs indicated that there would be plenty of time to re-plan a route from the flight deck during en route operations. Dispatch would not have any issues with the pilot re-planning the route and would not impose constraints limiting the number of re-routes. Some pilots felt they were obligated to inform the dispatcher of the re-route and some stated that dispatch must be notified when the route caused deviations of 100 nautical miles or more. Many factors determine when it is beneficial to request a UPRR, such as passenger’s connecting flights, amount of fuel onboard, and time and fuel savings. Pilot SME opinion varied on the minimum amount of time and fuel savings required to justify the request for a UPRR; from one to five minutes time savings and 100 to 500 pounds of fuel savings. When using automation onboard the aircraft to generate UPRR options, the pilot SMEs indicated that they would only want two or three options to select from. Having more than one option available aids in the negotiation process. The controller SMEs indicated they would trust using an airborne generated trajectory; however, they would verify the trajectory and monitor conformance.

Both the controller and pilot SMEs felt that DataComm would be very beneficial for TBO operations. DataComm would result in less workload due to reduced communications, would eliminate issues due to language barriers and frequency problems, and would make receiving, loading, accepting, and executing clearances easier, less ambiguous, and more expeditious. However, it was noted that pilots may not be able to anticipate situations, such as re-routes and turbulence, when they are unable to hear other aircraft communications. Procedures for loading and accepting data link messages must also be properly defined.

Other automation and technology the controller SMEs felt would be needed to successfully conduct TBO operations included the ability to display where the re-route will reconnect to the active route, the ability to create a re-route for a stream of aircraft, a conflict probe applied to the UPRR prior to sending to the controller, an indication that a UPRR has been received by the ground automation, a method of displaying aircraft equipage level to show each aircraft’s TBO and data link capabilities, and the ability to view the active route for multiple aircraft. Although a few controller SMEs indicated it would be beneficial to view the current flight plan as well as the planned route along with turn geometry, most felt that viewing the 4DT of each aircraft, especially the vertical profile, is too much information for a controller. Suggestions were also given for the ground-based and flight deck user interface, such as an RTA status indication showing the time early or late in meeting that RTA. The pilot SMEs were also concerned with the current implementation for sending a UPRR request for approval which resulted in an open execute light. It is not good practice to leave an open execute for an extended period of time but the pilots did understand that the prototype implementation of this capability was not intended to mimic a proposed operational procedure but, rather, a proposed functionality that needs an operational procedure definition.

The SMEs also noted other benefits of the TBO functionality demonstrated. These benefits include improved traffic flow, fuel and time savings, and decreased workload. The TBO functionality that would provide the most benefit with the least equipage was identified as RTAs, dynamic re-routes that are defined with latitudes and longitudes, the ability to receive UPRR requests via DataComm, and the ability to view re-route options onboard the aircraft.

The SMEs identified some challenges in implementing a TBO concept. These included education (i.e., training and change in mindset), consistent operations in a mixed equipage environment where all aircraft do not have the same capabilities/functionality, FAA implementation of new TBO equipment, and purchase of the necessary equipment by the airlines.

VII. Conclusions

An Advanced 4DT concept will integrate existing and proposed TBO technologies, as well as incorporate new technology where needed, to create automation tools and procedures that support gate-to-gate TBO. NASA developed an Advanced TBO Prototype simulation toolkit that demonstrated some of the functionality that could be part of an Advanced 4DT TBO concept. The objectives of the Prototype were to develop an initial TBO simulation capability leveraging existing tools where possible and rapid prototypes as needed; develop an initial set of requirements for ground and airborne systems for performing TBO operations; and engage stakeholders and SMEs in the development and refinement of the concept. Controller and pilot SMEs participated in discussions on an Advanced 4DT operational concept and were provided an interactive demonstration of the TBO Prototype using four example scenarios. The SMEs provided feedback on potential operational, technological, and procedural opportunities and concerns.

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Overall, the SMEs felt that the Advanced TBO concept presented and Prototype demonstrated had the potential for improving en route operations. Many questions still remain regarding this proposed concept. For example, what are the additional coordination requirements between controllers and the TMU when the TMU is primarily responsible for generating trajectory constraints (e.g., dynamic re-routes, RTAs) while the controller is primarily responsible for issuing clearances and maintaining safe separation? What level of detail is required with a TMU-generated constraint to allow controllers to clearly understand the reasoning behind that constraint, prior to issuing a clearance? What tools can be made available on the flight deck to support dynamic re-routing for aircraft of different equipage? The feedback obtained during this activity will be used to start to answer these and other questions, and to further develop the Advanced 4DT concept.

References


Appendix

A. Operational Questions

Controller and Pilot

O1. From your perspective, what are the benefits/impacts of trajectory-based operations (TBO)?
O2. Will TBO help you in performing your job? Why?
O3. Do you feel that TBO will increase, decrease, or otherwise change your workload? If so, in what way?
O4. What challenges do you see in implementing a TBO concept? Please comment on issues such as mixed equipage environment, etc.
O5. Do you prefer segregated airspace in which equipped and unequipped aircraft do not operate together or do you believe there is a role for integrated airspace in which equipped and unequipped aircraft operate together?
O6. Do you have any safety concerns or issues with the TBO concept that was presented to you today? If so, what are they?
O7. How do you think these new TBO procedures should be integrated with current operational procedures?
O8. What do you think the humans’ role should be in trajectory negotiation and changes? (Note: Does management (TMC) setup negotiation strategy and DST prompts controller and pilot?)
O9. How do you anticipate the airlines will attempt to game the system? Do the airlines do this today?

Controller

O10. How would you monitor pilot conformance to RTAs? To IM clearances?
O11. How much time would you have to evaluate or generate proposed dynamic routes? Under normal conditions? Under severe weather conditions?
O12. When would you want to be involved in developing dynamic rerouting? What would you want the role of the supervisor and traffic management unit to be?
O13. How would you review a proposed re-route before issuing it to aircraft? What information would you need?

Pilot
O14. How much time would you have to devote to re-plan your route when you’re in cruise flight?
O15. Do you feel that your dispatchers would be supportive of you re-planning the route while en route?
O16. What constraints may your airline impose to limit the number of re-routes that are generated by the flight deck (i.e., need dispatch concurrence for deviations more than 100 nautical miles from the original route)?
O17. Do you think that these constraints may be relaxed as route re-planning from the flight deck becomes more normal?
O18. When is it beneficial to do user preferred routing? How much time / fuel needs to be saved?

B. Technological Questions

Controller and Pilot
T1. What additional automation/tool capabilities do you think you would need to successfully conduct operations that you saw during this demonstration?
T2. What subset of TBO functionality would produce the greatest benefit with minimal equipage requirements?

Controller
T3. Should an air traffic controller have the ability to visualize an aircraft’s planned 4D trajectory? If so, by what method – 3D path, separate vertical/horizontal profiles, other? If not, why?
T4. Would you trust using an airborne generated trajectory for scheduling and sequencing?
T5. What information will you need to enable you to plan and manage aircraft 4D trajectories?
T6. Do you have any specific ideas/suggestions for a user interface?
T7. What level of detail would you like to know about an aircraft’s level of equipage?

Pilot
T8. Have you ever conducted an RTA operation? If so, have you used the time component of the 4D trajectory?
T9. What information will you need to enable you to conform to a 4D trajectory?
T10. Do you have any specific ideas/suggestions for modifications to the user interface?

C. Procedural Questions

Controller and Pilot
P1. Assuming multiple route options meet the constraints, how many options would you want to see displayed? Would you like the ability to sort based on user-preferred business models?

Controller
P2. Based on your experience vectoring aircraft around weather, do weather gaps persist long enough for persistent routes to be useful or are individual user-preferred routes required?
P3. What agent should be the first to review a request for a user-preferred route if sent by data link – air traffic controller, traffic management unit, controller decision support tool, other?
P4. Should an air traffic controller have a role in strategic trajectory negotiation? If not, where should this negotiation be done?
P5. When there are multiple but nearby routes, how would you re-route aircraft in the event of weather if some aircraft are RNP equipped and some are not?
P6. When would you notify aircraft that they need to re-route? 10 nautical miles prior to re-route?

Pilot
P7. Should a flight crew have the ability to accept/reject a request for 4D trajectory information (ADS-C / EPP) from the air navigation service provider (ATC) or should these requests be automatically granted and executed by the FMS? Why?
P8. Do you see the flight crew as having a role in strategic trajectory negotiation for user preferred routings after the aircraft is airborne or should this trajectory negotiation occur between the airline operation center and the service provider and the solution uploaded to the flight deck?