Generation of Spiral Bevel Gears
With Conjugate Tooth Surfaces
and Tooth Contact Analysis

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Nomenclature

\( a \) vector of pitch line

\( a_p, b_p \) major and minor axes of gear cradle ellipse

\( a_f, b_f \) major and minor axes of pinion cradle ellipse

\( d(P) \) gear head cutter diameter

\( L \) Mean pitch cone distance

\( m_{12} \) gear ratio: \( m_{12} = \omega^{(1)}/\omega^{(2)} \)

\( m_{F1} \) pinion cutting ratio

\( m_{p2} \) gear cutting ratio

\( n(F), n(P) \) unit normal to pinion and gear tooth surface

\( q \) direction angle of normal in coordinate system \( S_n \)

\( q_F, q_P \) parameters of pinion and gear machine-tool setting

\( r_c(F), r_c(P) \) radius of generating surface measured in plane \( X_m^{(i)} = 0 \) \( (i = 1, 2) \)

\( u_F, u_P \) generating cone surface coordinate

\( v(F), v(P) \) surface \( \Sigma_F, \Sigma_P \) contact point velocity

\( v(1), v(2) \) surface \( \Sigma_1, \Sigma_2 \) contact point velocity

\( v_A \) velocity of intersection point at gear cutter axis in plane \( \Pi \)

\( v_c \) velocity of intersection point at pinion cutter axis in plane \( \Pi \)

\( W \) gear cutter width

\( \beta_p \) mean spiral angle

\( \gamma_1, \gamma_2 \) pinion and gear pitch angle

\( \gamma_R \) pinion root angle

\( \delta_F, \delta_P \) orientation angle of pinion and gear cradle ellipses
\( \epsilon \) rotation angle of frame \( S_h \) relative to frame \( S_f \) about axis \( Z_1 \)

\( \eta \) rotation angle of frame \( S_f \) relative to frame \( S_n \)

\( \Delta_1, \Delta_2 \) pinion and gear dedendum angle

\( \Delta E_1, \Delta L_1 \) pinion machine-tool settings

\( \theta_F, \theta_p \) generating pinion and gear cone surface coordinates

\( \mu \) motion parameter of cradle ellipse

\( \mu_F, \mu_p \) motion parameter of pinion and gear ellipses

\( \Pi \) plane of normals

\( \Sigma_1, \Sigma_2 \) pinion and gear tooth surfaces

\( \Sigma_F, \Sigma_p \) generating surfaces of pinion and gear

\( \phi_F, \phi_p \) generating surfaces rotation angle

\( \psi_c(F), \psi_c^{(p)} \) pinion and gear blade angle

\( \omega(1), \omega(2) \) pinion and gear angular velocities

\( \omega(F), \omega^{(p)} \) cradle angular velocities for cutting the pinion and gear

**Cartesian Coordinate Frame**

\( S_{(j)} \) connected to tool cone, \( j = F, p \)

\( S_{(c)} \) connected to cradle

\( S_{(i)} \) connected to machine frame, \( i = 1, 2 \)

\( S_m \) connected to pinion, gear

\( S_h \) fixed to machine, used for mesh of \( \Sigma_F \) and \( \Sigma_1 \)
$S_f$ fixed to frame of gearbox, used for mesh of $\Sigma_1$ and $\Sigma_2$

$S_n$ connected to plane of normals
SUMMARY

Spiral bevel gears are used in many applications where mechanical power must be transmitted between intersecting axes of drive shafts. Namely, two such applications are the rear axle differential gearbox for land vehicles and the transmissions used in helicopters. For spiral bevel gears, there is a continuing need for ever stronger, lighter weight, longer-lived and quieter running gears. Above all, a rapid and economical manufacturing method is essential to the industries that use bevel gearing in their products.

For many years, the Gleason Works (Dudley, 1962; Anon. Gleason Works, 1964 and 1980) has provided the machinery for manufacture of spiral bevel gears. There are several important advantages to the Gleason methods of manufacture over hobbing methods. The machines are rigid and produce gears of high quality and consistency. The cutting methods may be used for both milling and grinding. Grinding is especially important for producing hardened high quality aircraft gears. Both milling and grinding are possible with Gleason's method. The velocity of the cutting wheel does not have to be related in any way with the machine's generating motion.

Generally speaking Gleason's method for generation of spiral bevel gears does not provide conjugate gear tooth surfaces. This means that the gear ratio is not constant during the tooth engagement cycle, and, therefore, there are kinematical errors in the transformation of rotation from the driving gear to the driven gear. The research that had been performed by the Gleason Works was directed at the minimization of gear kinematical errors and the improvement of gear bearing contact by using special machine-tool settings. The determination of such machine-tool setting is accomplished by a computer program. It is known that Oerlicon
(Switzerland) and Klingelnberg (West Germany) have developed methods for
generation of spiral bevel gears that can provide conjugate gear tooth
surfaces. The disadvantage of these methods is that the gear tooth
surfaces cannot be ground and the tooth element proportions are unfavorable
due to the constant height of the teeth.

The objective of the new method for generation of spiral bevel gears
presented herein was to find a way to eliminate the kinematical errors for
spiral bevel gears, obtain gears with higher contact ratio, and improve
bearing contact and conditions of lubrication, while using the existing
Gleason's equipment and retaining all the advantages of the Gleason system
of manufacturing such gears. The proposed method for generation is based
on the following:

(i) Four surfaces - two generating cone surfaces ($\Sigma_p$ and $\Sigma_f$) and gear
and pinion tooth surfaces ($\Sigma_2$ and $\Sigma_1$) are in continuous tangency at
every instant. The ratio of angular velocities in motion of the
above mentioned surfaces satisfies the requirement that the
generated pinion and gear transform rotation with zero kinematical
errors.

(ii) The cones have a common normal at the instantaneous point of contact
but their surfaces interfere with each other in the neighborhood of
contact point.

(iii) The point of contact of the above mentioned surfaces moves in a
plane ($\Pi$) that is rigidly connected to the gear housing. The normal
to the contacting surfaces lies in plane $\Pi$ and performs a parallel
motion in the process of meshing.

(iv) Due to the elasticity of gear tooth surfaces their contact is
spread over an elliptical area. The proposed method for generation
provides that the instantaneous contact ellipse moves along but not across the gear tooth surface. This provides improved conditions for lubrication and a higher contact ratio will result.

(v) Until now, the reduction of kinematical errors of Gleason spiral bevel gears was a subject of the computer search for the optimal machine-tool settings. The computer program developed for this purpose is called the TCA (Tooth Contact Analysis) program. The proposed method is for direct determination of machine-tool settings that result in zero kinematical errors because the gear tooth surfaces are generated as conjugate gear tooth surfaces.

(vi) A new TCA program directed at the simulation of bearing contact and the influence of errors of assembly and manufacturing has been developed.

The contents of this report covers the new method for generation of spiral bevel gears, their geometry, the bearing contact and simulation of meshing. Special attention has been paid to the proposed principle of performance of parallel motion by two related ellipses that results in the desired parallel motion for the contact normal.

1. **THE GLEASON MANUFACTURING METHOD**

The gear cutter cuts a single space during a single index cycle. The gear cutter is mounted to the cradle of the cutting machine. The machine cradle with the cutter may be imagined as a crown gear that meshes with the gear being cut. The cradle with the mounted head cutter rotates slowly
about its axis, as does the gear which is being cut. The combined process generates the gear tooth surface. The cradle only rotates far enough so that one space is cut out and then it rapidly reverses while the workpiece is withdrawn from the cutter and indexed ahead in preparation for the cutting the next tooth. The desired cutter velocity is provided while the cutter spins about its axis which itself moves in a circular path.

We consider that two generating surfaces, $\Sigma_F$ and $\Sigma_p$, are used for the generation of the pinion tooth surface, $\Sigma_1$, and the gear tooth surface, $\Sigma_2$, respectively. Both sides of the gear tooth are cut simultaneously (duplex method) but both sides of the pinion tooth are cut separately (single method). The basic machine-tool settings provide that four surfaces, $\Sigma_F$, $\Sigma_p$, $\Sigma_1$ and $\Sigma_2$, are in contact at the main contact point. In the process of meshing, surfaces $\Sigma_F$ and $\Sigma_1$, and respectively surfaces $\Sigma_p$ and $\Sigma_2$, contact each other at every instant at a line (contact line) which is a spatial curve. The shape of the contact line and its location on the contacting surfaces is changed in the process of meshing. The generated pinion and gear tooth surfaces are in contact at a point (contact point) at every instant.

A head-cutter used for the gear generation is shown in Fig. 1.1. The shapes of the blades of the head-cutter are straight lines which generate a cone while the head-cutter rotates about axis C-C. The angular velocity about axis C-C does not depend on the generation motion but only on the desired cutting velocity. Two head-cutters are used for the pinion generation; they are provided with one-sided blades and cut the respective tooth sides separately. The head cutter is mounted to the cradle of the machine. Fig. 1.2 shows schematically the positioning of the cradle of the gear machine, the head cutter and the gear to-be generated.
2. GENERATING SURFACES AND COORDINATE SYSTEMS

The generating surface is a cone surface (Fig. 2.1). This surface is generated in coordinate system $S_c^{(j)}$ while the blades of the head-cutter rotate about axis C-C (Fig. 1.1). The generation of gear tooth surfaces is based on application of two tool surfaces, $\Sigma_F$ and $\Sigma_P$, which generate gears 1 and 2, respectively. The generating surfaces (generating cones) do not coincide: they have different cone angles $\psi_c^{(F)}$ and $\psi_c^{(P)}$, and different mean radii $r_c^{(F)}$ and $r_c^{(P)}$ (Fig. 2.1,a). Special machine-tool settings, $\Delta E_1$ and $\Delta L_1$ (Fig. 2.3,b), must be used for the generation of the pinion.

Considering the generation of gear 2 tooth surface we use the following coordinate systems: (i) $S_c^{(P)}$ which is rigidly connected to the generating surface $\Sigma_P$ (Fig. 2.1,b); (ii) the fixed coordinate system $S_m^{(2)}$ which is rigidly connected to the frame of the cutting machine, and (iii) the coordinate system $S_2$ which is rigidly connected to gear 2 (Fig. 2.2). In the process of generation the generating surface rotates about the $X_2$ axis with the angular velocity $\omega^{(P)}$ while the gear blank rotates about the $Z_2$ axis with the angular velocity $\omega^{(2)}$. Axes $X_m^{(2)}$ and $Z_2$ intersect each other and form the angle $90^\circ + \gamma_2 - \Delta_2$, where $\Delta_2$ is the dedendum angle for gear 2. Axis $X_m^{(2)}$ is perpendicular to the generatrix of the root cone of gear 2. The coordinate system $S_f$ shown in Fig. 2.2 is rigidly connected to the housing of the gears and will be used for the analysis of conditions of meshing of the gears.

Considering the generation of the pinion we use the following coordinate systems: (i) $S_c^{(F)}$ which is rigidly connected to the generating surface $\Sigma_P$, (ii) $S_m^{(1)}$ which is rigidly connected to the frame of the cutting machine and (iii) $S_1$ which is rigidly connected to the pinion (gear (Fig. 2.3). Axes $X_m^{(1)}$ and $Z_1$ do not intersect but cross each other; $\Delta E_1$
and $\Delta L_1$ are the corrections of machine-tool settings which are used for the improvement of meshing of the gears. In the process of generation the generating surface rotates about the $X^{(1)}_m$-axis with the angular velocity $\omega^{(F)}$, while the gear 1 blank rotates about the $Z_1$-axis with the angular velocity $\omega^{(1)}$. Axes $X^{(1)}_m$ and $Z_1$ form the angle $90^\circ - \gamma_1 + \Delta_1$, where $\Delta_1$ is the dedendum angle of gear 1; axis $X^{(1)}_m$ is perpendicular to the generatrix of the root cone of gear 1.

3. GENERATING TOOL SURFACES

The tool surface is a cone and is represented in the coordinate system $S^{(j)}_s$ as follows (Fig. 2.1)

$$\begin{bmatrix}
    x^{(j)}_s \\
    y^{(j)}_s \\
    z^{(j)}_s \\
    1
\end{bmatrix} = \begin{bmatrix}
    r^{(j)}_c \cot \psi^{(j)}_c - u_j \cos \psi^{(j)}_c \\
    u_j \sin \psi^{(j)}_c \sin \theta_j \\
    u_j \sin \psi^{(j)}_c \cos \theta_j \\
    1
\end{bmatrix} \quad (j = F, P) \quad (3.1)
$$

where $u_j$ and $\theta_j$ are the surface coordinates.

The coordinate system $S^{(j)}_c$ $(j = F, P)$ is an auxiliary coordinate system which is also rigidly connected to the tool (Fig. 2.1,b). To represent the generating surfaces $\Sigma_F$ and $\Sigma_P$ in coordinate system $S^{(j)}_c$ we use the following matrix equation
\[
\begin{bmatrix}
  x_{c}(j) \\
  y_{c}(j) \\
  z_{c}(j) \\
  1
\end{bmatrix}
= [M(j)]_{cs}
\begin{bmatrix}
  x_{s}(j) \\
  y_{s}(j) \\
  z_{s}(j) \\
  1
\end{bmatrix}
\]

\[
\begin{bmatrix}
  1 & 0 & 0 & 0 \\
  0 & \cos q_{j} & \mp \sin q_{j} & \mp b_{j} \sin q_{j} \\
  0 & \mp \sin q_{j} & \cos q_{j} & b_{j} \cos q_{j} \\
  0 & 0 & 0 & 1
\end{bmatrix}
\begin{bmatrix}
  x_{s}(j) \\
  y_{s}(j) \\
  z_{s}(j) \\
  1
\end{bmatrix}
= \begin{bmatrix}
  x_{s}(j) \\
  y_{s}(j) \\
  z_{s}(j) \\
  1
\end{bmatrix}
\text{(3.2)}
\]

Here: \( b_{j} \) and \( q_{j} \) are parameters which determine the location of the tool in the coordinate system \( s_{c}(j) \). Henceforth, the upper sign corresponds to the generation of a left-hand spiral bevel gear that is shown in Fig. 2.1 and lower sign for a right-hand spiral bevel gear.

Equations (3.1) and (3.2) yield

\[
x_{c}(j) = r_{c} \cot \psi_{c}(j) - u_{j} \cos \psi_{c}(j)
\]

\[
y_{c}(j) = u_{j} \sin \psi_{c}(j) \sin(\theta_{j} q_{j}) + b_{j} \sin q_{j}
\]

\[
z_{c}(j) = u_{j} \sin \psi_{c}(j) \cos(\theta_{j} q_{j}) + b_{j} \cos q_{j}
\]

\text{(3.3)}

where \( j = (F, P) \).

The unit normal to the generating surface \( \Sigma_{j} \) \( (j = F, P) \) is represented
Using Eqs. (3.3) and (3.4) (provided \( u_j \sin \psi_c(j) \neq 0 \)), we obtain

\[
n_c(j) = \sin \psi_c(j) \frac{\partial r_c(j)}{\partial \theta_j} + \cos \psi_c(j) \left[ \sin(\theta_j - q_j) \frac{\partial r_c}{\partial \theta_j} \right] + \cos(\theta_j - q_j) k_c(j)
\]

(3.5)

4. EQUATIONS OF MESHING BY CUTTING

Generation of \( \Sigma_1 \). We derive the equation of meshing of the generating surface \( \Sigma_F \) and the gear tooth surface \( \Sigma_1 \) using the following procedure:

Step 1: First, we derive the family of surfaces \( \Sigma_F \) that we represent in the coordinate system \( S_m^{(1)} \). Such a family is generated while the coordinate system \( S_c^{(F)} \) is rotated about the \( x_m^{(1)} \)-axis (Fig. 2.3). We recall that the generating surface \( \Sigma_F \) is rigidly connected to \( S_c^{(F)} \). The coordinate transformation in transition from \( S_c^{(F)} \) to \( S_m^{(1)} \) is represented by the following matrix equation

\[
\begin{bmatrix}
x_m^{(1)} \\
y_m^{(1)} \\
z_m^{(1)} \\
1
\end{bmatrix}
= [M_m^{(1)(F)}] 
\begin{bmatrix}
x_F \\
y_F \\
z_F \\
1
\end{bmatrix}
\]

(4.1)

Here (Fig. 2.3):
where \( \phi_F \) is the angle of rotation about the \( X_m(1) \)-axis.

Using Eqs. (4.1), (4.2) and (3.3), we obtain

\[
\begin{bmatrix}
1 & 0 & 0 & 0 \\
0 & \cos \phi_F & \sin \phi_F & 0 \\
0 & -\sin \phi_F & \cos \phi_F & 0 \\
0 & 0 & 0 & 1
\end{bmatrix}
\]

where \( \phi_F \) is the angle of rotation about the \( X_m(1) \)-axis.

Using Eqs. (4.1), (4.2) and (3.3), we obtain

\[
[r(1)_m] = \begin{bmatrix}
\frac{x(1)_m}{m} \\
\frac{y(1)_m}{m} \\
\frac{z(1)_m}{m} \\
1
\end{bmatrix} = \begin{bmatrix}
r_c(F) \cot \psi_c(F) - u_F \cos \psi_c \\
u_F \sin \psi_c(F) \sin r_F + b_F \sin(q_F \mp \phi_F) \\
u_F \sin \psi_c(F) \cos r_F + b_F \cos(q_F \mp \phi_F) \\
1
\end{bmatrix}
\]

where

\[
r_F = \Theta_F \mp q_F + \phi_F
\]

The upper sign corresponds to the right-hand spiral bevel pinion.

Equations (4.3), with parameter \( \phi_F \) fixed, represent a single surface of the family of generating surfaces.

**Step 2:** The unit normal to the generating surface \( S_F \) may be represented in the coordinate systems \( S_m(1) \) as follows:

\[
n^{(1)} = \frac{N^{(1)}_m}{|N^{(1)}_m|} \quad \text{where} \quad N^{(1)}_m = \frac{\partial r^{(1)}_m}{\partial \Theta_F} \times \frac{\partial r^{(1)}_m}{\partial u_F}
\]
We may also use an alternative method for the derivation of the unit normal. This method is based on the matrix equation.

\[
[n^{(1)}_{m c \ c}] = [L^{(1)}_{m c}] \cdot [n^{(F)}_{m c}] \tag{4.5}
\]

Matrix \([L^{(1)}_{m c}]\) may be determined by deleting the 4th column and rows in matrix \((4.2)\).

The column matrix \([n^{(F)}_{m c}]\) is given by vector equation \((3.5)\).

After transformations, we obtain

\[
[n^{(1)}_{m c}] = 
\begin{bmatrix}
\sin \psi^{(F)}_C \\
\cos \psi^{(F)}_C \sin \tau_F \\
\cos \psi^{(F)}_C \cos \tau_F
\end{bmatrix} 
\tag{4.6}
\]

**Step 3:** We derive the equations of the relative velocity, \(v^{(F1)}_{\sim m}\), as follows:

\[
v^{(F1)}_{\sim m} = v^{(F)}_{\sim m} - v^{(1)}_{\sim m} \tag{4.7}
\]

where \(v^{(F)}_{\sim m}\) is the velocity of a point \(N\) on surface \(\Sigma_F\) and \(v^{(1)}_{\sim m}\) is the velocity of the same point \(N\) on surface \(\Sigma_1\).

Vector \(v^{(F)}_{\sim m}\) is represented by the equation:

\[
v^{(F)}_{\sim m} = o^{(F)}_{\sim m} \times r^{(1)}_{\sim m} \tag{4.8}
\]

Here (Fig. 2.3):
Vector \( \mathbf{r}_m^{(1)} \) is represented by equation (4.3).

Equations (4.8) and (4.9) yield

\[
[v_m^{(F)}] = \omega^{(F)} \begin{bmatrix} 0 \\ \mathbf{z}_m^{(1)} \\ -y_m^{(1)} \end{bmatrix} \tag{4.10}
\]

Gear 1 rotates about the \( Z_1 \) axis with the angular velocity \( \omega^{(1)}_m \) (Fig. 2.3). Since \( \omega^{(1)}_m \) does not pass through the origin \( O_m^{(1)} \), of the coordinate system \( S_m^{(1)} \), we substitute \( \omega^{(1)}_m \) by an equal vector which passes through \( O_m^{(1)} \) and the vector moment represented by

\[
0_m^{(1)} \mathbf{h} \times \omega^{(1)}_m
\]

Then, we represent \( v_m^{(1)} \) as follows

\[
v_m^{(1)} = \omega^{(1)}_m \times \mathbf{r}_m^{(1)} + 0_m^{(1)} \mathbf{h} \times \omega^{(1)}_m \tag{4.11}
\]

Here:
where \( L = 0 \), \( M \).

Equations (4.11) - (4.12) yield

\[
\omega_m^{(1)} = -\omega^{(1)} \begin{bmatrix}
  \sin(\gamma_1 - \Delta_1) & 0 & \cos(\gamma_1 - \Delta_1)
n(1) & k(1) & j(1)
\end{bmatrix}
\]

\[
\sin(\gamma_1 - \Delta_1) & 0 & \cos(\gamma_1 - \Delta_1)
\end{bmatrix}
\]

\[
\omega^{(1)} \begin{bmatrix}
  \sin(\gamma_1 - \Delta_1) & 0 & \cos(\gamma_1 - \Delta_1)
\end{bmatrix}
\]

\[
-\omega^{(1)} \begin{bmatrix}
  -(x_m^{(1)} - L\sin\Delta_1)\cos(\gamma_1 - \Delta_1) - (x_m^{(1)} + L\Delta_1)\sin(\gamma_1 - \Delta_1)
  (y_m^{(1)} + L\Delta_1)\sin(\gamma_1 - \Delta_1)
\end{bmatrix}
\]

The final expression for \( v_m^{(F1)} \) is
Step 4: The equation of meshing by cutting is represented by

\[ \begin{pmatrix} v_{m}^{(F1)} \end{pmatrix} = \begin{bmatrix} -\omega^{(1)}(y_{m}^{(1)} + \Delta\xi_{1})\cos(\gamma_{1} - \Delta_{1}) \\ \omega^{(F)}z_{m}^{(1)} + \omega^{(1)}(x_{m}^{(1)} - L\sin\Delta_{1})\cos(\gamma_{1} - \Delta_{1}) - (z_{m}^{(1)} + \Delta\xi_{1})\sin(\gamma_{1} - \Delta_{1}) \\ -\omega^{(F)}y_{m}^{(1)} + \omega^{(1)}(y_{m}^{(1)} + \Delta\xi_{1})\sin(\gamma_{1} - \Delta_{1}) \end{bmatrix} \]  

(4.14)

Using equations (4.15), (4.14), (4.6) and (4.3), we obtain

\[ \begin{array}{c} 
-n_{m}^{(1)} \cdot v_{m}^{(F1)} = 0 \\
\end{array} \]  

(4.15)

Here:

\[ m_{F1} = \frac{\omega^{(F)}}{\omega^{(1)}} \]

This equation relates the generating surface coordinates \((u_{F}, \theta_{F})\) with the angle of rotation \((\phi_{F})\).
Generation of $\Sigma_2$. By using a similar procedure we may obtain the equation of meshing for surface $\Sigma_p$ and surface $\Sigma_2$ as follows.

**Step 1:** Equations of the family of generating surfaces $\Sigma_p$ represented in the coordinate system $S_m^{(2)}$ are:

$$
\begin{align*}
[x_m^{(2)}] &= \begin{bmatrix} r(p)cot\psi_c(p) - u\cos\psi_c(p) \\
\end{align*}
$$

$$
(y_m^{(2)}) = \begin{bmatrix} u\sin\psi_c(p)\sin\tau_p + b\sin(q_p + \phi_p) \\
\end{align*}
$$

$$
(z_m^{(2)}) = \begin{bmatrix} u\sin\psi_c(p)\cos\tau_p + b\cos(q_p + \phi_p) \\
\end{align*}
$$

$$(4.17)$$

**Step 2:** The unit normal to $\Sigma_p$ is represented in $S_m^{(2)}$ by the column matrix

$$
[n_m^{(2)}] = \begin{bmatrix} \sin\psi_c(p) \\
\cos\psi_c(p)\sin\tau_p \\
\cos\psi_c(p)\cos\tau_p \\
\end{bmatrix}
$$

$$(4.18)$$

where

$$
\tau_p = \theta_p \mp q_p + \phi_p
$$

The upper sign corresponds to the left-hand spiral bevel gear and the lower to the right-hand spiral bevel gear.

**Step 3:** The velocities $v_m^{(P)}$, $v_m^{(2)}$ and $v_m^{(P2)}$ are represented in $S_m^{(2)}$ as follows.
Step 4: The equation of meshing

\[ n_m^{(2)} \cdot v_m^{(2)} = 0 \]

yields the following equation

\[ f_2(u_p, \theta_p, \phi_p) = \]
\[ [u_p - (r_c^{(P)} \cot \psi_c^{(P)} + L \sin \Delta_2) \cos \psi_c^{(P)}] \sin \phi_p \]
\[ b_p \sin (q_p + \phi_p) \sin \psi_c^{(P)} + b_p \cos \psi_c^{(P)} \sin \theta_p \frac{m_{p2} - \sin (\gamma_2 - \Delta_2)}{\cos (\gamma_2 - \Delta_2)} = 0 \]

Here:

\[ m_{p2} = \frac{\omega^{(P)}}{\omega^{(2)}} \]
5. ORIENTATION OF THE PINION CRADLE

Henceforth, we will consider two auxiliary coordinate systems $S_f$ and $S_h$, that are rigidly connected to the gear and pinion cutting machines, respectively (Fig. 5.1).

Figure 2.2 shows coordinate system $S_f$ that is rigidly connected to the gear cutting machine and to coordinate system $S_m^{(2)}$. Coordinate system $S_f$ is also rigidly connected to the housing of the gear train and the meshing of the generated pinion and gear will be also considered in coordinate system $S_f$. Axis $Z_f$ is the instantaneous axis of rotation of the pinion and the gear - the pitch line (the line of tangency of the pinion and gear pitch cones). The origin $O_f$ of coordinate system $S_f$ coincides with the points of intersection of 3 axes: $X_m^{(2)}$, $Z_2$ (Fig. 2.2) and $Z_1$ (Fig. 2.3). Here: $X_m^{(2)}$ is the axis of rotation of the gear cradle; $Z_2$ is the axis of rotation of the gear being in mesh with the generating gear $\Sigma_p$ and $Z_1$ is the axis of rotation of the pinion being in mesh with the generating gear $\Sigma_f$ and the gear member.

Figure 2.3 shows coordinate system $S_h$ that is rigidly connected to the pinion cutting machine and coordinate system $S_m^{(1)}$. The origin $O_h$ of coordinate system $S_h$ coincides with the origin $O_f$ but the orientation of system $S_h$ with respect to $S_f$ represents a parameter of the machine-tool settings (proposed by Litvin, 1968). This parameter is designated by $\varepsilon$ in Fig. 5.1.

The coordinate transformation in transition from $S_h$ to $S_f$ is based on the following considerations.

(i) Consider two auxiliary coordinate systems, $S_a$ and $S_b$, that are rigidly connected to systems $S_f$ and $S_h$, respectively (Fig. 5.1,a and Fig. 5.1,b), axes $Z_a$ and $Z_b$ coincide with the pinion axis. Initially coordinate system $S_b$ coincides with $S_a$ and system $S_h$ with $S_f$. 

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(ii) Assume now that coordinate systems \( S_b \) and \( S_h \) are rotated about the \( Z_a \)-axis, the axis of the pinion, through the angle \( \varepsilon \) (Fig. 5.1,c).

This angle determines the orientation of coordinate system \( S_h \) with respect to \( S_f \), or the orientation of the pinion cutting machine with respect to the gear cutting machine. Matrix \([M_{fh}]\) represents the coordinate transformation in transition from \( S_h \) to \( S_f \) and is represented by the following equation

\[
[M_{fh}] = [M_{fa}] [M_{ab}] [M_{bh}]
\]

\[
= \begin{bmatrix}
\cos\varepsilon \cos\gamma_1 + \sin^2\gamma_1 & \sin\varepsilon \cos\gamma_1 & \cos\gamma_1 \sin\gamma_1 (1 - \cos\varepsilon) & 0 \\
-sin\varepsilon \cos\gamma_1 & \cos\varepsilon & \sin\varepsilon \sin\gamma_1 & 0 \\
\cos\gamma_1 \sin\gamma_1 (1 - \cos\varepsilon) & -\sin\varepsilon \sin\gamma_1 & \cos\varepsilon \sin^2\gamma_1 + \cos^2\gamma_1 & 0 \\
0 & 0 & 0 & 1
\end{bmatrix}
\]

(5.1)

6. **PLANE OF NORMALS**

It will be proven below that the generating surfaces \( \Sigma_p \) and \( \Sigma_f \) contact each other at a point that moves in the same plane, \( \Pi \). The generated pinion and gear surfaces, \( \Sigma_1 \) and \( \Sigma_2 \), also contact each other at every instant at a point that coincides with the point of tangency of surfaces \( \Sigma_f \) and \( \Sigma_p \). However, we have to emphasize that surfaces \( \Sigma_f \) and \( \Sigma_1 \) (respectively, \( \Sigma_p \) and \( \Sigma_2 \)) are in line contact and the instantaneous line of contact moves over the contacting surfaces. The special property of the method developed for generation of spiral bevel gears is that the contact point moves in a plane (plane \( \Pi \)) that is rigidly connected to the fixed
coordinate system $S_f$. Also, the common normal to the contacting surfaces lies in plane $\Pi$ and, as it will be shown later, performs a parallel motion in the process of meshing. Plane $\Pi$ is called the plane of normals and it is determined as the plane that passes through the instantaneous axis of rotation, $Z_f$, and the normal $\mathbf{N}$ to the generating surface $\Sigma_p$ (Fig. 6.1). The above normal passes through point $N$ that is the main gear contact point.

Figure 6.2 shows the orientation of coordinate system $S_n$ with respect to coordinate system $S_f$. Origin $0_n$ coincides with origin $0_f$ and axis $Z_n$ coincides with the $Z_f$ - axis. The coordinate transformation in transition from $S_n$ to $S_f$ is given by the matrix

$$[L_{fn}] = \begin{bmatrix} \cos \eta & -\sin \eta & 0 \\ \sin \eta & \cos \eta & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad (6.1)$$

The determination of angle $\eta$ is based on the following considerations:

1. Unit vector $i_n$ can be represented in coordinate system $S_f$ by the following matrix equation

$$[i_f^{(n)}] = [L_{fn}][i_n] = \begin{bmatrix} \cos \eta & -\sin \eta & 0 \\ \sin \eta & \cos \eta & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} \cos \eta \\ \sin \eta \\ 0 \end{bmatrix} \quad (6.2)$$
(2) The unit normal \( n_f^{(P)} \) to the generating surface \( \Sigma_p \) is represented as follows

\[
[n_f^{(P)}] = [L_f^{(2)}][n_m^{(2)}] \tag{6.3}
\]

Here (Fig. 2.2)

\[
[L_f^{(2)}] = \begin{bmatrix}
\cos \Delta_2 & 0 & -\sin \Delta_2 \\
0 & 1 & 0 \\
\sin \Delta_2 & 0 & \cos \Delta_2 
\end{bmatrix} \tag{6.4}
\]

Unit vector \( n_m^{(2)} \) is given by column matrix (4.18). Equations (6.3), (6.4) and (4.18) yield

\[
[n_f^{(P)}] = \begin{bmatrix}
\sin \psi_c^{(P)} \cos \Delta_2 - \cos \psi_c^{(P)} \cos \tau_p \sin \Delta_2 \\
\cos \psi_c^{(P)} \sin \tau_p \\
\sin \psi_c^{(P)} \sin \Delta_2 + \cos \psi_c^{(P)} \cos \tau_p \cos \Delta_2
\end{bmatrix} \tag{6.5}
\]

(3) Vectors \( i_f^{(n)} \) and \( n_f^{(P)} \) are mutual perpendicular, i.e., \( i_f^{(n)} \cdot n_f^{(P)} = 0 \). This yields that

\[
\tan \eta = -\frac{\tan \psi_c^{(P)} \cos \Delta_2 - \cos \tau_p \sin \Delta_2}{\sin \tau_p} \tag{6.6}
\]

Here:

\[
\tau_p = \theta_p + q_p + \phi_p
\]
with the upper sign for the left-hand gear,

\[ \psi^{(P)}_C = \alpha_p \text{ for the convex gear tooth side,} \]

\[ \psi^{(P)}_C = 180^\circ - \alpha_p \text{ for the concave gear tooth side} \]

where \( \alpha_p \) is the angle of the cutter blade.

Equation (6.6) determines the angle of orientation \( \eta \) of the plane of normals (Fig. 6.2).

7. PERFORMANCE OF PARALLEL MOTION OF A STRAIGHT LINE PROVIDED BY TWO RELATED ELLIPSES.

An important part of the proposed approach is a new technique directed at the performance of a parallel motion of a straight line provided by two related ellipses. By using this technique it becomes possible to provide a parallel motion for the common normal to the gear-pinion tooth surfaces. This motion is performed in a plane (the plane of normals) that is rigidly connected to the gear housing and has the prescribed orientation.

It is well known that a translational motion of a straight line may be performed by a parallelogram linkage (Fig. 7.1,a). Consider that a straight line slides by its points A and C along two circles of equal radii. Vectors \( v_A \) and \( v_C \) which represent the velocities of points A and C of the moving straight line are equal. The moving straight line AC being initially installed parallel to the center distance OD will keep its original direction in the process of motion.

The discussed principle of translational motion of a straight line may be extended for the case where the straight line slides along two mating ellipses (Fig. 7.1,b). These ellipses have the same dimensions and orientation and again the velocity vectors \( v_A \) and \( v_C \) are equal. Consider that the moving straight line is initially installed parallel to OD where O
and D are the foci of symmetry of the ellipses. Then, with $v_A = v_C$ the moving straight line will keep its original direction in the process of motion.

Figure 7.1(a) and Fig. 7.1(b) show a translational motion of a segment of a straight line (AC) with constant length. A more general case is represented in Fig. 7.1(c). The straight line slides over two ellipses whose dimensions and orientation are different. The length of segment AC which slides along the ellipses is changed in the process of motion. The problem is how to provide a parallel motion of the the moving straight line. We call this motion a parallel one because the straight line has to keep its initial parallel to line OD where O and D are the foci of symmetry of two mating ellipses. Unlike the cases which are shown in Fig. 7.1(a) and Fig. 7.1(b) the motion of straight line is not translation because the velocities $v_A$ and $v_C$ of the tracing points A and C are not equal. The distance between the sliding points A and C is changed in the process of motion. It will be proven that the required parallel motion of straight line may be performed with certain relations between the dimensions and orientation parameters of two guiding ellipses which are shown in Fig. 7.1(c).

Consider that an ellipse (Fig. 7.2) is represented in coordinate system $S_a$ by the equations

$$
\begin{align*}
x_a &= 0, \\
y_a &= a_p \cos \mu_p, \\
z_a &= b_p \sin \mu_p
\end{align*}
$$

(7.1)

where $a_p$ and $b_p$ are the lengths of the semimajor and semiminor axes, respectively, D is the origin of coordinate $S_a$ and the symmetry focus of the ellipse; parameter $\mu_p$ determines the location of a point on the ellipse.
Coordinate system $S_n$ has the same origin as $S_a$ and the orientation of $S_n$ with respect to $S_a$ is given by angle $\delta_p$. To represent the ellipse in coordinate system $S_n$ we use the following matrix equation.

$$[r_n^{(P)}] = [M_{na}][r_a^{(P)}] \tag{7.2}$$

where

$$[M_{na}] = \begin{bmatrix}
1 & 0 & 0 & 0 \\
0 & \cos\delta_p & -\sin\delta_p & 0 \\
0 & \sin\delta_p & \cos\delta_p & 0 \\
0 & 0 & 0 & 1
\end{bmatrix} \tag{7.3}$$

Matrix equation (7.2) yields

$$x_n^{(P)} = 0, \quad y_n^{(P)} = a_p \cos\delta_p \cos\mu_p - b_p \sin\delta_p \sin\mu_p$$

$$z_n^{(P)} = a_p \sin\delta_p \cos\mu_p + b_p \cos\delta_p \sin\mu_p \tag{7.4}$$

The symmetry focus of the mating ellipse is point 0 given by coordinates: $C_1 = 0, \quad C_2 = y_n^{(0)}, \quad C_3 = z_n^{(0)}$ ($C_2$ and $C_3$ are algebraic values). The orientation of the ellipse is given by angle $\delta_p$ (Fig. 7.2). Equations of the mating ellipse are represented in coordinate system $S_n$ as follows

$$x_n^{(F)} = 0, \quad y_n^{(F)} = a_f \cos\delta_p \cos\mu_p - b_f \sin\delta_p \sin\mu_p + C_2,$$

$$z_n^{(F)} = a_f \sin\delta_p \cos\mu_p + b_f \cos\delta_p \sin\mu_p + C_3 \tag{7.5}$$
Consider point A of ellipse 1 is determined by parameter \( \mu_{P0} \). Point C of ellipse 2 is determined with parameter \( \mu_{F0} \). Henceforth we will consider such a motion where \( \mu_P - \mu_{P0} = \mu_F - \mu_{F0} = \mu \). Line AC is drawn through points A and C. Our goal is to provide that line AC will be parallel to the center distance DO for any value of the motion parameter \( \mu \) and perform a parallel motion. The above-mentioned goal can be achieved with certain relations between the ellipse parameters \( a_p, b_p, \delta_p, a_F, b_F \) and \( \delta_F \). We start the derivation of these relations by considering the vector equation

\[
\overrightarrow{DA}(\mu) + \overrightarrow{AC}(\mu) = \overrightarrow{DO}(\mu) + \overrightarrow{OC}(\mu)
\]  

(7.6)

Vector equation \( \overrightarrow{AC}(\mu) = \lambda \overrightarrow{DO} \) is satisfied with any value of \( \mu \) if the parallel motion of line AC is provided. (Where \( \lambda \) is the constant required to make the two vectors of equal magnitude.) Equation (7.6) yields

\[
\frac{(\overrightarrow{OC} - \overrightarrow{DA}) \cdot \hat{z}_n}{(\overrightarrow{OC} - \overrightarrow{DA}) \cdot \hat{k}_n} = \frac{(\lambda - 1)(\overrightarrow{DO} \cdot \hat{z}_n)}{(\lambda - 1)(\overrightarrow{DO} \cdot \hat{k}_n)} = \cos q
\]

(7.7)

Here: \( \hat{z}_n \) and \( \hat{k}_n \) are the unit vectors of axes \( Y_n \) and \( Z_n \), \( q \) is the angle formed by axis \( Y_n \) and vector \( \overrightarrow{DO} \) (Fig. 7.2). For the further transformation we will represent \( \mu_P \) and \( \mu_F \) as follows

\[
\mu_P = \mu_{P0} + \mu, \quad \mu_F = \mu_{F0} + \mu
\]  

(7.8)

Equations (7.7), (7.4), (7.5) and (7.8) yield

\[
(b_{11}\sin q - a_{11}\sin q - b_{21}\cos q + a_{21}\cos q)\cos \mu + (-b_{12}\sin q + b_{22}\cos q + a_{12}\sin q - a_{22}\cos q)\sin \mu = 0
\]  

(7.9)
Here:

\[
\begin{align*}
    a_{11} &= a_F \cos \delta_F \cos \mu_0 - b_F \sin \delta_F \sin \mu_0 \\
    a_{12} &= a_F \cos \delta_F \sin \mu_0 + b_F \sin \delta_F \cos \mu_0 \\
    a_{21} &= a_F \sin \delta_F \cos \mu_0 + b_F \cos \delta_F \sin \mu_0 \\
    a_{22} &= a_F \sin \delta_F \sin \mu_0 - b_F \cos \delta_F \cos \mu_0
\end{align*}
\]

(7.10)

Coefficients \(b_{11}, b_{12}, b_{21}\) and \(b_{22}\) have similar expressions.

Equations (7.9) must be satisfied for any value of the motion parameter \(\mu\). This means that equation (7.9) will be satisfied for any value of \(\mu\) if the following two equations are satisfied simultaneously.

\[
\begin{align*}
    b_{11} \sin q - b_{21} \cos q - a_{11} \sin q + a_{21} \cos q &= 0 \\
    b_{12} \sin q - b_{22} \cos q - a_{12} \sin q + a_{22} \cos q &= 0
\end{align*}
\]

(7.11)  (7.12)

Equations (7.10), (7.11) and (7.12) yield a system of two pseudo-linear equations in two unknowns \((\cos \mu_F, \sin \mu_F)\):

\[
\begin{align*}
    a_F \sin (q-\delta_F) \cos \mu_F - b_F \cos (q-\delta_F) \sin \mu_F &= d_1 \\
    b_F \cos (q-\delta_F) \cos \mu_F + a_F \sin (q-\delta_F) \sin \mu_F &= d_2
\end{align*}
\]

(7.13)  (7.14)

Here:

\[
\begin{align*}
    d_1 &= a_F \sin (q-\delta_F) \cos \mu_0 - b_F \cos (q-\delta_F) \sin \mu_0 \\
    d_2 &= a_F \sin (q-\delta_F) \sin \mu_0 + b_F \cos (q-\delta_F) \cos \mu_0
\end{align*}
\]

(7.15)  (7.16)
The solution of equations (7.13) and (7.14) for $\cos \theta_F$ and $\sin \theta_F$ is as follows

$$\cos \theta_F = \frac{a_F d_1 \sin(q-\delta_F) + b_F d_2 \cos(q-\delta_F)}{a_F^2 \sin^2(q-\delta_F) + b_F^2 \cos^2(q-\delta_F)} \quad (7.17)$$

$$\sin \theta_F = \frac{a_F d_2 \sin(q-\delta_F) - b_F d_1 \cos(q-\delta_F)}{a_F^2 \sin^2(q-\delta_F) + b_F^2 \cos^2(q-\delta_F)} \quad (7.18)$$

Equations (7.13) and (7.14) yield

$$a_F \sin^2(q-\delta_F) + b_F \cos^2(q-\delta_F) = d_1^2 + d_2^2 \quad (7.19)$$

Equations (7.19) relates 3 parameters of the mating ellipse: $a_F$, $b_F$ and $\delta_F$. (Parameters $a_F$, $b_F$, $\delta_F$ of the first ellipse and $q$ are considered as given). Thus Eq. (7.19) can be satisfied with various combinations of $a_F$, $b_F$ and $\delta_F$.

Example: $a_F = 2$, $b_F = 1.25$, $\delta_F = 20^\circ$, $q = 270^\circ$, $\frac{a_F}{b_F} = 3$, $\mu_F = \mu_F = 0$.

Then we obtain: $a_F = 2.2753$, $\delta_F = 34.3113^\circ$. These ellipses are shown in Fig. 7.2.

A linkage which may perform the described parallel motion of line AC is shown in Fig. 7.3. Link 1 is in contact with two perpendicular slots and $DN = a_p$, $DM = b_p$ where $2a_p$ and $2b_p$ are the lengths of the axes of ellipse which is traced out by point A. Similarly, link 1' is in contact with two other perpendicular slots, $ON' = a_F$ and $OM' = b_F$, point C traces out ellipse 2. The orientation of a pair of slots with respect to the other one is determined by the angle $(\delta_F - \delta_p)$ (see Fig. 7.2). Links 1 and 1' rotate with the same angular velocity $\omega = \frac{du}{dt}$. Line AC will perform a parallel motion if the ellipse parameters satisfy equation (7.19).
8. GEAR MACHINE-TOOL SETTINGS

Input Data. The following data are considered as given to set up the gear machine-tool settings.

- \( N_2 \), the teeth number of the gear
- \( \gamma_2 \), the gear pitch angle (Fig. 2.2)
- \( \Delta_2 \), the gear dedendum angle (Fig. 2.2)
- \( \beta_p \), the mean spiral angle (Fig. 2.1)
- \( L, O_f M_o \), the mean distance of the pitch cone (Fig. 2.2)
- \( W \), the point width of the gear cutter (Fig. 8.1)
- \( \psi^{(p)} \), the blade angle of the gear cutter (Fig. 8.1)

Gear cutting ratio. The gear cutting ratio represents the ratio between the angular velocities of the cradle and the generated gear and is designated by

\[
\frac{m_2}{m_{p2}} = \frac{\omega^{(p)}}{\omega^{(2)}}
\]  

Henceforth, we will consider the two coordinate systems, \( S^{(2)}_m \) and \( S_f \), shown in Figure 2.2. Axis \( Z_f \) is the pitch line of the mating spiral bevel gears. It is also the instantaneous axis of rotation of the pinion and the gear that transform rotation with constant angular velocity ratio. Assuming that the generating cone surface, \( \Sigma_p \), the gear tooth surface, \( \Sigma_2 \), and the pinion tooth surface, \( \Sigma_1 \), are in continuous tangency at every instant, it is required that the instantaneous axis of rotation by the gear cutting must
coincide with the pitch line, axis \( Z_f \). Thus

\[
\omega_{(p2)} = \omega_{(p)} - \omega_{(2)} = \lambda k_f
\]  

(8.2)

This means that vectors \( \omega_{(p2)} \) and \( k_f \) are collinear.

Vectors \( \omega_{(p)} \), \( \omega_{(2)} \) and \( k_f \) are represented in coordinate system \( s^{(2)}_m \) as follows

\[
\omega_{(p)} = \begin{bmatrix} -\omega_{(p)} \\ 0 \\ 0 \end{bmatrix} \quad \omega_{(2)} - \omega_{(2)} = \begin{bmatrix} -\sin(\gamma_2 - \Delta_2) \\ 0 \\ \cos(\gamma_2 - \Delta_2) \end{bmatrix}
\]

Equations (8.2) and (8.3) yield that

\[
\frac{-\omega_{(p)} + \omega_{(2)} \sin(\gamma_2 - \Delta_2)}{-\omega_{(2)} \cos(\gamma_2 - \Delta_2)} = \tan \Delta_2
\]  

(8.4)

Equation (8.4) results in that

\[
m_{p2} = \frac{\omega_{(p)}}{\omega_{(2)}} = \frac{\sin \gamma_2}{\cos \Delta_2}
\]  

(8.5)
Main Gear Contact Point. The main gear contact point is the center of the bearing contact on the gear tooth surface. The location of this point can be represented by the surface coordinates of the tool cone $\theta_p$ and $u_p$. We can vary the value of $u_p$ by keeping $\theta_p$ fixed and obtain the desired location of the main gear contact point.

We start with the case when $M^*_o$ coincides with the pitch point $M_o$ (Figure 8.2). In this case $N^*$ on the cutter surface is the contact point of the pinion and gear tooth surfaces since the normal at this point intersects the instantaneous axis of rotation, $Z_f$. The basic relations for the left-hand gear for this case are as follows:

\[
\delta_p^* = 90^\circ - \beta_p + q_p = \tau_p + q_p \tag{8.6}
\]

\[
b_p = \frac{L \cos \Delta_2 \sin (\theta_p^* - q_p)}{\sin \theta_p^*} = \frac{L \cos \Delta_2 \cos \beta_p}{\cos (\beta_p - q_p)} \tag{8.7}
\]

\[
d_p = \frac{L \cos \Delta_2 \sin q_p}{\sin \theta_p^*} = \frac{L \cos \Delta_2 \sin q_p}{\cos (\beta_p - q_p)} \tag{8.8}
\]

\[
a = \frac{\omega}{2} + L \sin \Delta_2 \tan \psi_c(p) \tag{8.9}
\]

\[
r_c(p) = \frac{d_p}{2} - a = \frac{L \cos \Delta_2 \sin q_p}{\sin \theta_p^*} - \frac{\omega}{2} - L \sin \Delta_2 \tan \psi_c(p) \tag{8.10}
\]

\[
u_p^* = \frac{r_c(p)}{\sin \psi_c(p)} + a \sin \psi_c(p) \tag{8.11}
\]
For right-hand gear we need the following changes:

\[
\theta_p^* = 270^\circ + \beta_p - q_p = \tau_p - q_p
\]  
(8.6a)

\[
b_p = \frac{L \cos \Delta_2 \cos \beta_p}{\sin(\theta_p^* - 180^\circ)} = \frac{L \cos \Delta_2 \cos \beta_p}{\cos(\beta_p - q_p)}
\]  
(8.7a)

\[
d_p = \frac{L \cos \Delta_2 \sin q_p}{\sin(\theta_p^* - 180^\circ)} = \frac{L \cos \Delta_2 \sin q_p}{\cos(\beta_p - q_p)}
\]  
(8.8a)

Let us now consider point \(N\) whose surface coordinates of the tool cone are \(\theta_p^*\) and

\[
u_p = 0^{(P)}N = 0^{(P)}N^* + N^*N = u_p^* + \Delta u_p
\]  
(8.12)

Point \(N\) will become the point of contact if the normal vector of this point passes through \(M_o\). This requirement will be observed if the cradle is turned at a certain angle \(\phi_p\) that is shown in Figure 8.3. We can determine angle \(\phi_p\) using the equation of meshing of the generating gear and the generated gear, equation (4.22), together with equations (8.5), (8.6), (8.7), (8.8), (8.9), (8.10), (8.11), and (8.12). This yields

\[
f_2(\Delta u_p, \phi_p) =
\]

\[
\Delta u_p \cos(\beta_p + \phi_p) \pm L \cos \Delta_2 \sin \psi_c^{(P)} \sin \phi_p + L \sin \Delta_2 \cos \psi_c^{(P)} [\cos \beta_p \cos(\beta_p + \phi_p)] = 0
\]  
(8.13)
The upper sign corresponds to the left-hand spiral bevel gear and the lower to the right-hand spiral bevel gear. Based on trigonometry transformations a closed form solution for $\phi_p$ is obtained. That is

$$\tan \frac{\phi_p}{2} = \frac{-A \pm \sqrt{A^2 + B^2 - C^2}}{C - B} \quad (8.14)$$

Here:

$$A = \cos \Delta_2 \sin \psi_c(p) - \sin \Delta_2 \cos \psi_c(p) \sin \beta_p + \frac{\Delta u_p}{L} \sin \beta_p$$

$$B = \frac{\Delta u_p}{L} \cos \beta_p - \sin \Delta_2 \cos \psi_c(p) \cos \beta_p$$

$$C = \sin \Delta_2 \cos \psi_c(p) \cos \beta_p$$

For gear concave side using the same equations except

$$a = \frac{W}{2} - L \sin \Delta_2 \tan \psi_c(p) \quad (8.15)$$

and

$$r_c(p) = \frac{d}{2} + a = \frac{L \cos \Delta_2 \sin \psi_c(p)}{\sin \psi_c(p)} + \frac{W}{2} - L \sin \Delta_2 \tan \psi_c(p) \quad (8.16)$$

we can get the same result.

Equation (8.14) determines the main gear contact points for both convex side and concave side. In general, $\Delta u_p > 0$ for gear convex side, and $\Delta u_p < 0$ for gear concave side. The absolute value of $\Delta u_p$ for gear convex side is
greater than that of \( \Delta u_p \) for gear concave side.

**Direction of the Contact Path.** The direction of the contact path may be determined by the direction of the tangent to the contact path at the main contact point. This can be done by differentiating equation (4.22). In the process of motion the contact normal performs a parallel motion. Thus parameter \( \tau_p \) is a constant and this yields that

\[
\frac{d\tau_p}{d\phi_p} = 0 \quad \frac{d\theta_p}{d\phi_p} = -d\phi_p \quad (8.17)
\]

Taking into account equations (8.17) and (8.5), we obtain after the differentiation of equation (4.22) the following equation

\[
\frac{du_p}{d\phi_p} \sin\tau_p + b_p \cos(q_p + \phi_p)\sin\psi_c^{(p)} - b_p \cos\psi_c^{(p)} \cos\theta_p \tan\Delta_2 = 0
\]

The upper sign corresponds to the left-hand gear and the lower to the right-hand gear. At the main contact point we have that \( \theta_p = \theta_p^* \), \( \cos\theta_p^* = \sin(\beta_p - q_p) \),

\[
b_p = \frac{L \cos\Delta_2 \cos\beta_p}{\cos(\beta_p - q_p)}. \quad \text{Then we obtain}
\]

\[
\frac{du_p}{d\phi_p} \sin\tau_p + \frac{L \cos\beta_p}{\cos(\beta_p - q_p)} \left[ \cos\Delta_2 \cos(q_p + \phi_p)\sin\psi_c^{(p)} - \sin\Delta_2 \sin(\beta_p - q_p)\cos\psi_c^{(p)} \right] = 0 \quad (8.18)
\]

This yields

\[
\tan q_p = -\frac{E}{D} \quad (8.19)
\]
Here:

\[ D = \frac{du}{d\phi_p} \sin \beta \sin \tau_p \pm \cos \Delta_2 \sin \psi_c(p) \cos \beta \sin \phi_p + \sin \Delta_2 \cos \psi_c(p) \cos^2 \beta_p \]

\[ E = \frac{du}{d\phi_p} \cos \beta \sin \tau_p + \cos \Delta_2 \sin \psi_c(p) \cos \beta \cos \phi_p - \sin \Delta_2 \cos \psi_c(p) \sin \beta \cos \beta_p \]

There is a particular case when the direction of the contact path is parallel to the root cone and thus \( \frac{du}{d\phi_p} = 0 \). For this case, however, \( \frac{d^2}{2L \cos \Delta_2} \) becomes substantially larger than \( L \cos \Delta_2 \). More favorable ratio for \( \frac{du}{d\phi_p} \) can be obtained by decreasing the value of \( \frac{du}{d\phi_p} \), but a more inclined path of contact will occur. A reasonable value of \( \frac{du}{d\phi_p} \) is about -0.5 for the left-hand gear convex side, or -0.2 for the left-hand gear concave side. Because both sides of the gear are cut by duplex method, the values of \( \frac{du}{d\phi_p} \) for both sides are not independent, and we have to choose the value of \( \frac{du}{d\phi_p} \) for both sides by a compromise.

9. BASIC PRINCIPLES FOR GENERATION OF CONJUGATE GEAR TOOTH SURFACES

INTRODUCTION

The method for generation of conjugate spiral bevel gear tooth surfaces is based on the following principles:

(1) Four surfaces—two generating surfaces (\( \Sigma_p \) and \( \Sigma_F \)) and pinion and gear tooth surfaces (\( \Sigma_1 \) and \( \Sigma_2 \)) are in tangency at every instant. The ratio of the angular velocities in motion of surfaces \( \Sigma_p \), \( \Sigma_F \), \( \Sigma_1 \) and \( \Sigma_2 \) must satisfy the following requirements: (i) the above-mentioned surfaces must be in continuous tangency and (ii) the generated pinion and gear must transform rotation with zero kinematical errors, and (iii) Point \( N \) of contact of both pairs of contacting surfaces — \( \Sigma_p \Sigma_F \), \( \Sigma_1 \Sigma_2 \) — moves in plane \( \Pi \) (Fig. 9.1) in the process of meshing and the common normal to above-mentioned surfaces
performs parallel motion in plane Π.

Figure 9.1 shows the drawings that are represented in the plane of normals, Π. Point A is the point of intersection of the gear head-cutter axis with plane Π and A is the initial position of the normal to surfaces Σ₁ and Σ₂. Point D is the point of intersection of the gear cradle axis with plane Π. Simultaneously point D is the point of intersection of pinion and gear axes. Axes of the gear cradle and gear head-cutter are parallel (the head-cutter axis is not tilted with respect to the axis of the cradle). The cradle axis, \( X(2)_m \), is perpendicular to the gear root cone but it is inclined with respect to the plane of normals, Π.

Point C (Fig. 9.1) is the point of intersection of the pinion tool cone axis with plane Π. Surface Σₚ of the pinion tool cone will be in contact with surface Σₚ (and Σ₂) if the common normal to surfaces Σₚ and Σ₂ passes through point C. Simultaneously, the pinion surface, Σ₁, will be in contact with Σₚ (and Σₚ and Σ₂) at point N if the equation of meshing for surfaces Σ₁ and Σₚ is satisfied at N.

Point 0 that is shown in Fig. 9.1 is the point of intersection of the pinion cradle axis with plane Π. Point 0 does not coincide with point D of the gear cradle axis. We recall that specific machine tool-settings for the pinion, \( \Delta E_1 \) and \( \Delta L_1 \), (Fig. 2.3) have to be used to provide conjugate pinion and gear tooth surfaces. This method for generation provides the collinearity of vectors DO and NA. We recall that the pinion cradle axis, \( X(1)_m \), is perpendicular to the pinion root cone but it is inclined with respect to gear cradle axis, \( X(2)_m \), and plane Π. The orientation of axes \( X(1)_m \) and \( X(2)_m \) with respect to each other and plane Π depends on gear and pinion dedendum angles, \( \Delta_1 \) and \( \Delta_2 \). The pinion cradle axis and the pinion head-cutter axis are parallel (the pinion cutter is not tilted with respect
to the pinion cradle).

Figure 9.1 shows the instantaneous positions of the contact normal $\mathbf{N}$ and points $A$ and $C$. In the process of meshing the normal performs a parallel motion in plane $\Pi$ while point $A$ (and respectively $C$) traces out an ellipse with the ellipse symmetry center $D$ (symmetry center $0$, respectively). The dimensions and orientation of the gear ellipse centered at $D$ are known since the gear machine settings are given. The dimensions and orientation of the ellipse centered at $0$ must be determined to provide the desired parallel motion of the contact normal. Then it becomes possible to determine the pinion machine-tool settings.

10. SATISFACTION OF THE EQUATIONS OF MESHING

Four surfaces $- \Sigma_p$, $\Sigma_F$, $\Sigma_1$ and $\Sigma_2$ - will be in contact within the neighborhood of the instantaneous contact point if they have a common normal and the following equations of meshing are satisfied at the point of contact.

(1) The equation of meshing for surfaces $\Sigma_1$ and $\Sigma_2$ is represented as follows (Fig. 9.1):

$$\vec{v}^{(12)} \cdot \vec{N} = (\vec{\omega}^{(12)} \times \vec{r}(N)) \cdot \vec{N} = [\vec{\omega}^{(12)} \vec{r}(N)] \cdot \vec{N} = 0$$  \hspace{1cm} (10.1)

Here: $\vec{\omega}^{(12)} = \vec{\omega}^{(1)} - \vec{\omega}^{(2)}$ where $\vec{\omega}^{(1)}$ and $\vec{\omega}^{(2)}$ are the angular velocities of the pinion and the gear, respectively. Vector $\vec{\omega}^{(12)}$ represents the velocity in relative motion. Vector $\vec{r}(N)$ is the position vector of contact point $N$ and $\vec{N}$ is the contact normal. Vector $\vec{\omega}^{(12)}$ must be directed along the pitch line to provide transformation of rotation with the prescribed angular velocity ratio.
(2) The equation of meshing of surfaces $\Sigma_p$ and $\Sigma_z$ is represented by the equation

$$[\omega^{(P2)} \times (N)_N] = 0$$  \hspace{1cm} (10.2)

Equation (10.2) is satisfied if $\omega^{(P2)} = \omega^{(P)} - \omega^{(2)}$ is collinear to the unit vector $\mathbf{a}$ of the pitch line. This requirement is observed already since the gear cutting ratio is determined with equation (8.5).

(3) The equation of meshing of tool surfaces $\Sigma_p$ and $\Sigma_p$ is represented as follows:

$$\mathbf{v}^{(PF)} \cdot \mathbf{N} = (\mathbf{v}^{(P)} - \mathbf{v}^{(F)}) \cdot \mathbf{N} = \left\{ (\omega^{(P)} \times \mathbf{r}^{(N)}) - \\
\left[ (\omega^{(F)} \times \mathbf{r}^{(N)}) + (\mathbf{DO} \times \omega^{(P)}) \right] \right\} \cdot \mathbf{N} = 0$$  \hspace{1cm} (10.3)

Deriving equation (10.3) we substitute the sliding vector $\omega^{(F)}$ that passes through $O$ (Fig. 9.1) by an equal vector that passes through $D$ and the vector moment represented by

$$\mathbf{m} = \mathbf{DO} \times \omega^{(F)}$$

In the process of motion the contact normal keeps its original direction that is parallel to $DO$. Thus equation (10.3) yields

$$[\omega^{(PF)} \times (N)_N] = [(\omega^{(P)} - \omega^{(F)}) \times (N)_N] = 0$$  \hspace{1cm} (10.4)

Equation (10.4) may be interpreted kinematically as a requirement that vectors $\omega^{(PF)}$, $\mathbf{r}^{(N)}$ and $\mathbf{N}$ must line in the same plane, the plane of normals $\Pi$. This means that

$$(\omega^{(P)} - \omega^{(F)}) \cdot \mathbf{i}_n = 0$$  \hspace{1cm} (10.5)
where \( \hat{n} \) is the unit vector of the \( X_n \)-axis that is perpendicular to plane \( \Pi \).

It was mentioned above that the proposed method for generation is based on the parallel motion of the contact normal that slides along two related ellipses. It was assumed that this motion is performed with the following conditions (see Section 7):

\[
\begin{align*}
\frac{d\mu_F}{dt} = \frac{d\mu}{dt} = \frac{d\mu_P}{dt} = \frac{d\mu}{dt} = \mu_F - \mu_{F0} = \mu_p - \mu_{P0} \quad \text{and} \quad \frac{d\mu_F}{dt} - \frac{d\mu_p}{dt} \quad \text{(10.6)}
\end{align*}
\]

where \( \mu_F \) and \( \mu_p \) are the ellipse parameters.

Let us prove that the requirement \( \frac{d\mu_F}{dt} = \frac{d\mu_p}{dt} \) can be observed if \( |\omega(F)| = |\omega(P)| \) and equation (10.5) is satisfied.

Vectors \( \omega(F) \) and \( \omega(P) \) are directed along the \( X_m^{(1)} \) and \( X_m^{(2)} \) axes and equation (10.5) may be represented as follows

\[
\omega(F) \cdot \hat{n} = \omega(P) \cdot \hat{n} \quad \text{(10.7)}
\]

Since \( \omega(F) = \omega(P) = \omega \) we obtain that projections of vectors \( \omega(F) \) and \( \omega(P) \) on the normal to the plane are equal.

This yields that

\[
\frac{d\mu_F}{dt} = \frac{d\mu_p}{dt} = \frac{d\mu}{dt} \cdot \hat{n} \quad \text{(10.8)}
\]

Here:

\[
\frac{d\mu}{dt} = \omega(\hat{n}) = \omega(\hat{n}) = \omega(\hat{n}) \]

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Vectors $\frac{du_F}{dt}$ and $\frac{du_p}{dt}$ represent the angular velocities of links 1 and 1' (Fig. 7.3) in their rotational motions. Equations (10.8) also yields that

$$i^{(1)}_m \cdot i^{(2)}_n = i^{(2)}_m \cdot i^{(1)}_n$$  

Equation (10.9)

Requirement (10.9) can be satisfied with a specific orientation of the pinion cradle coordinate system, $S_h$, with respect to gear cradle coordinate system, $S_f$. This orientation may be achieved with a certain value of angle $\epsilon$ (Fig. 5.1,c) that may be determined by using equation (10.9). The matrix representation of equation (10.10) is given as follows:

$$[1 0 0][L_{nf}][L_{fm}^{(2)}]  \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} =$$

$$[1 0 0] [L_{nf}][L_{fh}][L_{hm}^{(1)}] \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

Equation (10.10)

Here, matrix $[L_{fm}^{(2)}]$ is given by Eq. (6.4); matrix $[L_{nf}]$ is the transpose matrix of $[L_{fn}]$ given by equation (6.1); matrix $[L_{fh}]$ is the sub-matrix of $[M_{fh}]$ given by equation (5.1); matrix $[L_{hm}^{(1)}]$ is represented as follows (Fig. 2.3):

$$[L_{hm}^{(1)}] = \begin{bmatrix} \cos \Delta_1 & 0 & \sin \Delta_1 \\ 0 & 1 & 0 \\ -\sin \Delta_1 & 0 & \cos \Delta_1 \end{bmatrix}$$

Equation (10.11) yields
\[
\cos \gamma_1 \cos \varepsilon - \sin \gamma_1 \sin (\gamma_1 - \Delta_1) \frac{\cos \Delta_2}{\cos (\gamma_1 - \Delta_1)} = 0 \quad (10.12)
\]

Equations (10.12) provides two solutions for angle \( \varepsilon \) and the smaller value of \( \varepsilon \) is to-be chosen.

11. EQUATIONS OF SURFACE TANGENCY AT THE MAIN CONTACT POINT

We consider that the coordinates of the main contact point \( N \) on surface \( \Sigma_p \) (Fig. 8.2) and the direction of the surface unit normal \( \hat{n}_n(P) \) at point \( N \) are known. We have to provide that surfaces \( \Sigma_p, \Sigma_2, \Sigma_1 \) and \( \Sigma_\psi \) will be in tangency at the chosen point \( N \). Surfaces \( \Sigma_p \) and \( \Sigma_2 \) are already in tangency at \( N \) since the equation of meshing of \( \Sigma_p \) and \( \Sigma_2 \) is satisfied at this point (see Section 8). Then we have to provide the tangency of surfaces \( \Sigma_p \) and \( \Sigma_p, \Sigma_\psi \) and \( \Sigma_1 \) and \( \Sigma_1 \) and \( \Sigma_2 \).

**Equations of Tangency of \( \Sigma_p \) and \( \Sigma_\psi \)**

The tangency of generating surfaces \( \Sigma_p \) and \( \Sigma_\psi \) at point \( N \) is provided if the following equations are satisfied at \( N \):

\[
\begin{align*}
\mathbf{r}^{(F)}(u_\psi, \theta_\psi, \phi_\psi, \psi^{(F)}_C, q_\psi, \mathbf{r}^{(F)}, \Delta \varepsilon_1, \Delta \lambda_1) &= \mathbf{r}^{(P)} \\
\hat{n}_n^{(F)}(\theta_\psi, \phi_\psi, \psi^{(F)}_C, q_\psi) &= \hat{n}_n^{(P)}
\end{align*}
\quad (11.1, 11.2)
\]

Here \( \mathbf{r}^{(P)} \) and \( \hat{n}_n^{(P)} \) are the given position vector and surface \( \Sigma_p \) unit normal. Vector Eqs. (11.1) and (11.2) may be considered in any coordinate system, for instance, in system \( S_{m}^{(1)} \). Vector Eq. (11.1) provides three independent scalar equations but Eq. (11.2) provides only two ones since \( |\hat{n}_n| = 1 \). Parameters \( u_\psi \) and \( \theta_\psi \) are the surface \( \Sigma_\psi \) coordinates for the point of tangency. Parameter \( \phi_\psi \), is the angle of cradle turn for the installment.
of the generating surface \( \Sigma_p \) and it may be chosen of any value, including \( \phi_p = 0 \). Parameters \( q_p \) and \( b_p \) determine the location and orientation of the pinion head-cutter in coordinate system \( S_{m(1)} \) (Fig. 2.1); \( \psi^{(P)} \) is the blade angle (Fig. 2.1); \( \Delta E_i \) and \( \Delta L_i \) are the machine-tool settings that have been shown in Fig. 2.3; \( r_c^{(P)} \) is the radius of the head-cutter circle obtained by the intersection of the head-cutter surface with plane \( X_{m(1)} = 0 \) (Fig. 2.1).

We may represent vector equations of tangency (11.1) and (11.2) as follows

\[
[r^{(P)}] = [M_{m(1)}^{(1)} \ 0 \ 0 \ 0] [r^{(P)}] = [M_{m(1)}^{(1)}] [L_{h}^{(1)}] [L_{f}^{(1)}] [r^{(P)}] \tag{11.3}
\]

\[
[n^{(P)}] = [L_{m(1)}^{(1)} \ 0 \ 0 \ 0] [n^{(P)}] = [L_{m(1)}^{(1)}] [L_{h}^{(1)}] [L_{f}^{(1)}] [n^{(P)}] \tag{11.4}
\]

Matrix \([M_{fm}^{(2)}]\) is represented by the following equation (Fig. 11.1)

\[
[M_{fm}(2)] = \begin{bmatrix}
\cos \Delta_2 & 0 & -\sin \Delta_2 & L \sin \Delta_2 \cos \Delta_2 \\
0 & 1 & 0 & 0 \\
\sin \Delta_2 & 0 & \cos \Delta_2 & L \sin^2 \Delta_2 \\
0 & 0 & 0 & 1
\end{bmatrix} \tag{11.5}
\]

Matrix \([M_{hf}^{1}]\) is the transpose matrix of matrix \([M_{fh}^{1}]\) that is represented by equation (5.1).

Matrix \([M_{m(1)}^{(1)}]\) is represented as follows (Fig. 2.3)
\[
\begin{bmatrix}
\cos\alpha_1 & 0 & -\sin\alpha_1 & L\sin\alpha_1 \\
0 & 1 & 0 & -\Delta\varepsilon_1 \\
\sin\alpha_1 & 0 & \cos\alpha_1 & -\Delta l_1 \\
0 & 0 & 0 & 1
\end{bmatrix}
\]  
(11.6)

The column matrix \([r^{(P)}_m]\) and \([n^{(P)}_m]\) are represented by equation (4.17) and (4.18). After matrix multiplications we obtain

\[
\begin{bmatrix}
M^{(1)} & M^{(2)}
\end{bmatrix}
\]

\[
\begin{bmatrix}
\cos\alpha_1 & 0 & 0 & -\sin\alpha_1 \\
0 & 1 & 0 & -\Delta\varepsilon_1 \\
\sin\alpha_1 & 0 & \cos\alpha_1 & -\Delta l_1 \\
0 & 0 & 0 & 1
\end{bmatrix}
\]  
(11.7)

Here:

\[
b_{11} = \cos\varepsilon\cos(\gamma_1 - \Delta_1)\cos(\gamma_1 + \Delta_2) + \sin(\gamma_1 - \Delta_1)\sin(\gamma_1 + \Delta_2)
\]

\[
b_{12} = -\sin\varepsilon\cos(\gamma_1 - \Delta_1)
\]

\[
b_{13} = -\cos\varepsilon\cos(\gamma_1 - \Delta_1)\sin(\gamma_1 + \Delta_2) + \sin(\gamma_1 - \Delta_1)\cos(\gamma_1 + \Delta_2)
\]

\[
b_{14} = L\sin\Delta_1 + L\sin\Delta_2 b_{11}
\]

\[
b_{21} = \sin\varepsilon\cos(\gamma_1 + \Delta_2)
\]

\[
b_{22} = \cos\varepsilon
\]
Equations (11.3) and (11.4) are used for the determination of pinion machine-tool settings.

12. PINION MACHINE-TOOL SETTINGS

The pinion machine-tool settings are represented by the following parameters: $r^{(F)}_c$ - the radius of the head-cutter circle measured in plane $X_m^{(1)} = 0$; $b_F$ and $q_F$ - parameters that determine the location of the head-cutter in plane $X_m^{(1)} = 0$ with $\phi_F = 0$ (see Fig. 2.1); $\psi_c^{(F)}$ - parameter that determines the blade angle; $m_{F1} = \frac{\omega^{(F)}}{\omega^{(1)}}$ - the ratio by cutting; $\Delta E_1$ and $\Delta L_1$ - corrections of machine-tool settings that are shown in Fig. 2.3.

The determination of the pinion machine-tool settings is based on the equations that relate the parameters of the gear and pinion ellipses, equations of tangency of the pinion and gear tooth surfaces at the main contact point and the equation of meshing by pinion cutting. These settings must be determined for the following 4 cases that are represented in the plane of normals, by Fig. 12.1 and Fig. 12.2, respectively. Figure
12.1(a) corresponds to the case where the gear is left-hand, the gear tooth contacting surface is convex, \( r_c^{(F)} > r_c^{(P)} \) and \( CN > AN \). Figure 12.1(b) corresponds to the case where the gear is left-hand, the gear tooth contacting surface is concave, \( r_c^{(F)} < r_c^{(P)} \) and \( CN < AN \).

Drawings of Fig. 12.2 correspond to the cases where the gear is right-hand and the gear tooth contacting surface is convex (Fig. 12.2.a) and concave (Fig. 12.2.b). The difference between \( r_c^{(P)} \) and \( r_c^{(F)} \) with other parameters as given determines the required dimensions of the contacting ellipse.

**Determination of the Cutting Ratio \( m_{p1} \)**

It is mentioned above that the proposed method for generation provides:

(i) the simultaneous tangency of four surfaces: \( \Sigma_p, \Sigma_F, \Sigma_1 \) and \( \Sigma_2 \), where \( \Sigma_p \) and \( \Sigma_F \) are the gear and pinion generating surfaces and \( \Sigma_1 \) and \( \Sigma_2 \) are the generated pinion and gear tooth surfaces; (ii) the generating gears (cradles) are rotated with the same angular velocities i.e. \( \omega_p = \omega_F \).

This yields the following equation for the pinion cutting ratio

\[
m_{p1} = \frac{\omega(F)}{\omega(1)} = \frac{\omega(P)}{\omega(2)}m_{12} = \frac{m_{p2}}{m_{12}}
\]

Here:

\[
m_{p2} = \frac{\sin \gamma_2}{\cos \Delta_2} \quad \text{(see equation 8.5)}
\]

\[
m_{12} = \frac{\omega(1)}{\omega(2)} = \frac{N_2}{N_1}
\]

where \( N_2 \) and \( N_1 \) are the numbers of gear and pinion teeth.

The final expression for the pinion cutting ratio is
\[
\mathbf{m}_1 = \frac{N_1 \sin \gamma_2}{N_2 \cos \Delta_2} \quad (12.1)
\]

Determination of \( b_F \)

The procedure of computations of \( b_F \) is based on the following steps:

(i) determination of semiaxes of the gear cradle ellipse, \( a_p \) and \( b_p \); (ii) determination of the parameter of orientation of the gear cradle ellipse, \( \delta_p \); (iii) determination of the parameter of orientation of the pinion cradle ellipse, \( \delta_p \) and, (iv) determination of \( b_F \).

Step 1: Determination of semiaxes of the gear cradle ellipse.

The gear cradle ellipse is obtained by intersection of the cylinder of radius \( b_p \) (Fig. 2.1) with the plane of normals. The semiminor axis of the cradle ellipse is the cylinder radius \( b_p \). The semimajor axis is represented by the equation

\[
a_p = \frac{b_p}{\mathbf{i}_m^{(2)} \cdot \mathbf{i}_n} \quad (12.2)
\]

where the unit vector \( \mathbf{i}_m^{(2)} \) is collinear to the cylinder axis, \( \mathbf{i}_n \) is the unit vector that is perpendicular to the plane of normals. The scalar product \( \mathbf{i}_m^{(2)} \cdot \mathbf{i}_n \) may be represented as follows

\[
\mathbf{i}_m^{(2)} \cdot \mathbf{i}_n =
\begin{bmatrix}
1 \\
0 \\
0
\end{bmatrix}
\begin{bmatrix}
\mathbf{L}_m^{(2)} \\
\mathbf{L}_{fn}
\end{bmatrix}
\begin{bmatrix}
1 \\
0 \\
0
\end{bmatrix} \quad (12.3)
\]

Here, the column matrix represents the unit vector \( \mathbf{i}_n \) in coordinate system \( S_n \) and the row matrix represents the unit vector \( \mathbf{i}_m^{(2)} \) in \( S_m^{(2)} \).

Equation (12.3) yields
\[ i_{m}^{(2)} \cdot i_{n} = \cos \Delta_{2} \cos \eta \]  \hspace{1cm} (12.4)

and

\[ a_{p} = \frac{b_{p}}{\cos \Delta_{2} \cos \eta} \]  \hspace{1cm} (12.5)

**Step 2: Determination of orientation of the gear cradle ellipse.**

We designate with \( b_{p}^{o} \) the unit vector of the minor ellipse axis and with \( \delta_{p} \) the angle that is formed by axis \( y_{n} \) and the major ellipse axis (Fig. 12.3). Vectors \( b_{p}^{o} \) and \( i_{m}^{(2)} \) are mutual perpendicular and this yields that

\[
\begin{bmatrix}
0 \\
-\sin \delta_{p} \\
\cos \delta_{p}
\end{bmatrix} = \begin{bmatrix}
\sin \delta_{p} \sin \eta \cos \Delta_{2} + \cos \delta_{p} \sin \Delta_{2} = 0
\end{bmatrix}
\]  \hspace{1cm} (12.6)

and

\[ \tan \delta_{p} = \tan \Delta_{2} \]  \hspace{1cm} (12.7)

**Step 3: Determination of orientation of the pinion cradle ellipse.**

The unit vector of minor axis of the pinion cradle ellipse, \( b_{p}^{o} \), (Fig. 12.3) is perpendicular to the cylinder axis of radius \( b_{p} \). Thus

\[ i_{m}^{(1)} \cdot b_{p}^{o} = 0 \]  \hspace{1cm} (12.8)

The matrix representation of equation (12.8) is as follows:
Equation (12.9) yields

\[
\begin{bmatrix}
0 \\
-\sin \delta_F \\
\cos \delta_F
\end{bmatrix}
\begin{bmatrix}
1 & 0 & 0 \\
L_m^{(1)} & L_{hf} & L_{fn}
\end{bmatrix}
= 0
\]  

(12.9)

Equation (12.9) yields

\[
\tan \delta_F = \frac{A}{B}
\]  

(12.10)

where

\[
A = \cos \epsilon \sin \gamma_1 - \cos \gamma_1 \tan (\gamma_1 - \Delta_1)
\]  

(12.11)

\[
B = \cos \eta \sin \epsilon + \sin \eta [\cos \epsilon \cos \gamma_1 + \sin \gamma_1 \tan (\gamma_1 - \Delta_1)]
\]  

(12.12)

Step 4: Determination of \(b_F\)

It is easy to prove that the ratio between the axes of both ellipses is the same since

\[
\frac{b_F}{a_F} = i_{m}^{(1)} \cdot i_n \quad \frac{b_F}{a_F} = i_{m}^{(2)} \cdot i_n
\]

and

\[
i_{m}^{(1)} \cdot i_n = i_{m}^{(2)} \cdot i_n \quad \text{(see Eq. (10.9))}
\]

Thus:

\[
a_F = \frac{b_F}{\cos \Delta_2 \cos \eta}, \quad a_F = \frac{b_F}{\cos \Delta_2 \cos \eta}
\]  

(12.13)
The parameters of both ellipses have been represented by equation (7.19) as follows

\[ a_F \sin^2(q - \delta_F) + b_F \cos^2(q - \delta_F) = d_1^2 + d_2^2 \]  

Equations (7.15), (7.16) and (12.12) yield that

\[ d_1^2 + d_2^2 = b_F^2 \left[ \cos^2(q - \delta_F) + \frac{\sin^2(q - \delta_F)}{\cos^2 \Delta_2 \cos^2 \eta} \right] \]  

where \( q \) is the angle that is formed between vector \( \overline{DO} \) and axis \( y_n \) (Fig. 7.2). We recall that vector \( \overline{DO} \) is collinear to the contact normal. Using equations (12.14) and (12.15), we obtain

\[ b_F = b_F \left[ \frac{\cos^2(q - \delta_F) \cos^2 \Delta_2 \cos^2 \eta + \sin^2(q - \delta_F)}{\cos^2(q - \delta_F) \cos^2 \Delta_2 \cos^2 \eta + \sin^2(q - \delta_F)} \right]^{1/2} \]  

Determination of \( q_F \)

The main idea of determination of \( q_F \) is based on identification in plane \( X^{(1)}_m = 0 \) of projections of two vectors: \( \overline{OC} \) (Fig. 12.1 and Fig. 12.2) and \( \overline{a} \) that is the unit vector of \( m_0^{(1)}_m \) (Fig. 12.4). We recall that points \( m_0^{(1)} \) and \( 0 \) lie on the axis of the cradle and \( m_0^{(1)} \) and \( C \) lie on the axis of the pinion head-cutter (Fig. 12.4). Points \( 0 \) and \( C \) are the points of intersection of pinion cradle axis, \( X^{(1)}_m \), and the pinion head-cutter axis, \( m_0^{(1)}_s C \), with the plane of normals, \( \Pi \). Plane \( \Pi \) has been shown in Fig. 6.1.

Unit vectors \( \overline{i^{(1)}_m} \) and \( \overline{OC} \) lie in the same plane. Here \( \overline{i^{(1)}_m} \) is the unit vector of axis \( X^{(1)}_m \).

Thus:
The determination of the \( q_F \) is based on equation (12.17) and the computational procedure may be presented as follows:

**Step 1:** Representation of vector \( \vec{a} \) in coordinate system \( S_m^{(1)} \)

Figure 12.5(a) and Fig. 12.5(b) show the orientation of unit vector \( \vec{a} \) in plane \( X_m^{(1)} \) in two cases where the generating gear is left-hand (generated gear is right-hand) and generating gear right-hand (generated is left-hand), respectively. Vector \( \vec{a} \) is represented by the following column matrix:

\[
\vec{a} = \begin{bmatrix}
0 \\
\sin q_F \\
\cos q_F
\end{bmatrix}
\]  \hspace{1cm} (12.18)

Angle \( q_F \) is measured clockwise. This angle is negative if measured in opposite direction as shown in Fig. 2.1.

The generating gear generates the member-gear with the same direction of the spiral (the member-gear is down with the respect to the generating gear as it is shown in Fig. 2.2). The generating gear generates the pinion with the opposite direction of the spiral (the pinion is up with the respect to the generating gear as it is shown in Fig. 2.3).

**Step 2:** Representation of vector \( \overrightarrow{OC} \) in coordinate system \( S_n \). Using equations (7.5) and (12.13) we may represent vector \( \overrightarrow{OC} \) as follows:
\[
\begin{bmatrix}
0 \\
a_F \cos \delta_F \cos \mu_{FO} - b_F \sin \delta_F \sin \mu_{FO} \\
a_F \sin \delta_F \cos \mu_{FO} + b_F \cos \delta_F \sin \mu_{FO}
\end{bmatrix}
\]

\[
\begin{bmatrix}
0 \\
\cos \delta_F \cos \mu_{FO} - \sin \delta_F \sin \mu_{FO} \cos \theta \cos \Delta_2 \\
\sin \delta_F \cos \mu_{FO} + \cos \delta_F \sin \mu_{FO} \cos \theta \cos \Delta_2
\end{bmatrix}
= 
\begin{bmatrix}
b_2 \\
b_3
\end{bmatrix}
\] (12.19)

The sub-script "FO" in \( \mu_{FO} \) indicates that the initial position of the contact normal (at the main contact point) is considered.

**Step 3:** Representation of vector \( \overline{OC} \) in coordinate system \( S_m^{(1)} \)

The coordinate transformation in transition from \( S_n \) to \( S_m^{(1)} \) is represented by the product of matrices.

\[
[L_m^{(1)}] [L_{hf}] [L_{fn}] = 
\begin{bmatrix}
a_{11} & a_{12} & a_{13} \\
a_{21} & a_{22} & a_{23} \\
a_{31} & a_{32} & a_{33}
\end{bmatrix}
\] (12.20)

Then vector \( \overline{OC} \) may be represented as follows

\[
\overline{OC} = 
\begin{bmatrix}
a_{12}b_2 + a_{13}b_3 \\
a_{22}b_2 + a_{23}b_3 \\
a_{32}b_2 + a_{33}b_3
\end{bmatrix}
\] (12.21)

**Step 4:** Representation of the cross-product \( i_m^{(1)} \times \overline{OC} \).

It is easy to verify that:
\[
\begin{bmatrix}
0 \\
-(a_{32}b_2 + a_{33}b_3) \\
(a_{22}b_2 + a_{23}b_3)
\end{bmatrix} = 0
\]

Step 5: Determination of \( q_F \)

Equations (12.17), (12.18) and (12.22) yield

\[-\sin q_F (a_{32}b_2 + a_{33}b_3) + \cos q_F (a_{22}b_2 + a_{23}b_3) = 0\]

Thus

\[
\tan q_F = \frac{a_{22}b_2 + a_{23}b_3}{a_{32}b_2 + a_{33}b_3}
\]

Here:

\[
a_{22} = -\sin \varepsilon \cos \gamma_1 \sin \eta + \cos \varepsilon \cos \eta
\]

(12.24)

\[
a_{23} = -\sin \varepsilon \sin \gamma_1
\]

(12.25)

\[
a_{32} = \sin \eta [\cos \varepsilon \cos \gamma_1 \sin (\gamma_1 - \Delta_1) - \sin \gamma_1 \cos (\gamma_1 - \Delta_1)] + \cos \varepsilon \sin \varepsilon \sin (\gamma_1 - \Delta_1)
\]

(12.26)

\[
a_{33} = \cos \gamma_1 \cos (\gamma_1 - \Delta_1) + \cos \varepsilon \sin \gamma_1 \sin (\gamma_1 - \Delta_1)
\]

(12.27)

Expressions of \( b_2 \) and \( b_3 \) have been represented by the column matrix (12.19) in terms of \( \mu_{FO} \). Our purpose is to derive relations between \( \mu_{FO}, \mu_{PO} \) and \( \gamma_n^{(N)} \) and \( z_n^{(N)} \). Here: \( \mu_{PO} \) is the parameter of the gear cradle axis for
point A (Fig. 9.1); $y_n^{(N)}$ and $z_n^{(N)}$ are coordinates of the main contact point. Equations (7.17) and (7.18) yield:

$$\tan \mu_{P0} = \frac{\frac{d_2}{d_1} \tan(q - \delta_F) - \cos \eta \cos \Delta_2}{\frac{d_2}{d_1} \tan(q - \delta_F) + \frac{d_2}{d_1} \cos \eta \cos \Delta_2}$$  \hspace{1cm} (12.28)

Here (see equations (7.15) and (7.16))

$$\frac{d_2}{d_1} = \frac{\tan(q - \delta_F) \tan \mu_{P0} + \cos \eta \cos \Delta_2}{\tan(q - \delta_F) - \cos \eta \cos \Delta_2 \tan \mu_{P0}}$$  \hspace{1cm} (12.29)

The determination of parameter $\mu_{P0}$ is based on the following considerations (Fig. 12.6)

$$O_A = \overline{O_N} + \overline{NA}$$  \hspace{1cm} (12.30)

Equation (12.30) yields

$$y_n^{(A)} - y_n^{(N)} = -\overline{AN} \cdot \cos q$$

$$z_n^{(A)} - z_n^{(N)} = -\overline{AN} \cdot \sin q$$

Thus:

$$\frac{z_n^{(A)} - z_n^{(N)}}{y_n^{(A)} - y_n^{(N)}} = \tan q = 0$$  \hspace{1cm} (12.31)

Using equations (7.4) and (12.5) we get

$$z_n^{(A)} = b_p \left( \frac{\sin \delta_F \cos \mu_{P0}}{\cos \eta \cos \Delta_2} + \cos \delta_F \sin \mu_{P0} \right)$$  \hspace{1cm} (12.32)
\[ y_n^{(A)} = b_p \left( \frac{\cos \delta_p \cos \mu_0}{\cos \eta \cos \Delta_2} - \sin \delta_p \sin \mu_0 \right) \quad (12.33) \]

\( y_n \) and \( z_n \) are coordinates of the main contact point \( N \) in coordinate system \( S_n,q \). \( b_p \) determines the orientation of the contact normal in plane \( x_n = 0 \).

Using Eqs. (12.31) - (12.33) we may determine parameter \( \mu_0 \).

### Determination of Relation Between \( \Delta E_1 \) and \( \Delta L_1 \)

Parameters \( \Delta E_1 \) and \( \Delta L_1 \) of the pinion machine-tool settings have been shown in Fig. 2.3. Our goal is to prove that the proposed method for generation relates \( \Delta E_1 \) and \( \Delta L_1 \) in a certain way.

Consider the drawing of Fig. 12.7. Point \( D \) coincides with the origins: \( 0_h \) of coordinate system \( S_h \), \( 0_f \) of coordinate system \( S_f \) (Fig. 5.1) and the origin of coordinate system \( S_n \). Point \( D \) is also shown in Fig. 9.1. Point \( 0 \) is the point of intersection of the pinion cradle axis with the plane of normals, \( \Pi \). Vector \( \overrightarrow{DO} \) must be collinear to the contact normal (Fig. 9.1).

Figure 12.7 shows a plane that is drawn through points \( O_m^{(1)} \), \( D \) and \( O \). Since vectors \( \overrightarrow{i_m^{(1)}} \), \( \overrightarrow{O_m^{(1)}D} \) and \( \overrightarrow{OD} \) lie in the same plane, we have that

\[ [0_m^{(1)} \overrightarrow{DO} \overrightarrow{i_m^{(1)}}] = 0 \quad (12.34) \]

Vector \( \overrightarrow{O_m^{(1)}D} \) is represented by the column matrix (see Eq. 4.12))

\[ \overrightarrow{O_m^{(1)}D} = \overrightarrow{O_m^{(1)}O_h} = \begin{bmatrix} \Delta E_1 \\ \Delta L_1 \end{bmatrix} \quad (12.35) \]

Vector \( \overrightarrow{DO} \) is collinear to the unit contact normal \( n_f \) and is given by (see
Equation (12.36) results in that

\[ \frac{\Delta E_1}{\Delta L_1} = \tan \tau_F \]  

(12.38)

where

\[ \tau_F = \theta_F \pm q_F + \phi_F \]  

(12.39)

Determination of \( \psi_c^{(F)} \) \( \tau_F \) and \( \Delta E_1 \)

Parameter \( \psi_c^{(F)} \) determines the blade angle of the pinion head-cutter. Parameter \( \tau_F \) with the known value of \( q_F \) determines the cone surface parameter \( \theta_F \). We may determine \( \psi_c^{(F)} \) and \( \tau_F \) by using the equations of tangency at the main contact point represented as follows:
Equations (12.40) and (12.41) provide the equality of position-vectors and unit surface normals, respectively at the main contact point for the generating surfaces $\Sigma_p$ and $\Sigma_F$. Vector equations (12.40) and (12.41) provide three and two scalar equations, respectively, since $|\mathbf{n}_P| = |\mathbf{n}_F| = 1$. Using vector Eq. (12.41) we may determine parameters $\psi_c(F)$ and $\tau_F$. To determine $\Delta E_1$ we need only one scalar equation from the three ones provided by vector equations but the remaining two scalar equations should be checked to ensure that they are satisfied with the determined machine-tool settings.

13. INSTALLMENT OF MACHINE-TOOL SETTINGS

The installment of the eccentric angle, $E_A$, and cradle angle, $C_A$, on the Gleason cutting machine No. 26 and No. 116 provides the required values of $q_j$ and $b_j$ ($j = P, F$).

Consider that a left-hand gear is generated. Figure 13.1 shows two positions of the eccentric and its center: before and after the installment of the cradle angle, $C_A$. The axis of the cradle is perpendicular to the plane of drawings and pointed to the observer. The axis of the head-cutter passes through the center of the cradle since the eccentric angle is not installed yet. Figure 13.2 shows two positions of the axis of the head-cutter: before and after the installment of the eccentric angle. It is evident that angles $q_j$, $C_A$ and $E_A$ are related by the equation
\[ q_j = \text{CA} + \frac{\text{EA}}{2} - 90^\circ \quad (j = P, F) \] (13.1)

\[ \frac{b_1}{2} = 0_0 \cos \text{EA} \frac{\text{EA}}{2} \] (13.2)

where \( 0_0 \) is the given constant value. Figures 13.3 and 13.4 correspond to the installment of a right-hand gear (the generating gear is left-hand). Figure 13.3 shows the installment of the cradle angle (CA). Figure 13.4 shows the installment of the eccentric angle and the relations between angular parameters CA, EA and \( q_j \). Equations (13.1) and (13.2) also for the case of generation of a right-hand gear but the value of \( q_j \) is larger than in the case of generation of a left-hand gear (see Fig. 13.2).

The installment of corrections of machine-tool settings \( \Delta E_1 \) and \( \Delta L_1 \) are only applied for the generation of the pinion. These corrections are installed on the Gleason's cutting machine by "the change of machine center to back" and "the sliding base".

The correction \( \Delta E_1 \) represents the shortest distance between the crossed axes of the pinion and the gear; \( \Delta E_1 \) is called "the offset" in Gleason terminology (Fig. 13.5).

The correction \( \Delta L_1 \) is installed at the machine as a vector-sum of: (i) the change of machine center to back (CB) and (ii) the sliding base (SB) (Fig. 13.6a, b). The change of machine center to back is directed parallel to the pinion axis and the sliding base is directed parallel to the cradle axis. It is evident that

\[ \text{CB} = \frac{\Delta L_1}{\cos \gamma_R} \quad \text{SB} = \Delta L_1 \tan \gamma_R \] (13.3)

Here, \( \gamma_R \) is the root cone angle; CB is the machine center to back; SB is the sliding base.
CONCLUSION

The authors proposed a method for generation of spiral bevel gears with conjugated gear tooth surfaces with the following properties:

(i) The transformation of rotation is performed with zero or almost zero kinematical errors.

(ii) The contact point of gear tooth surfaces (the center of instantaneous contact ellipse) moves in a plane ($\pi$) of a constant orientation that passes through the pitch line of the gears.

(iii) The normal to the contacting surfaces moves in the process of motion in plane $\pi$ keeping its original orientation.

(iv) It is expected that due to the motion of the contact ellipse along but not across the gear tooth surfaces the contact ratio will be increased and the conditions of lubrication improved.

The authors developed a method of parallel motion of a straight line by two ellipses with related dimensions and orientation.

A TCA program for the simulation of meshing and bearing contact for the proposed gears has been developed. The advantage of the proposed gearing is that the gears can be manufactured by the Gleason's equipment.
REFERENCES


Fig. 1.1
Fig. 2.1

\[ O_s^{(j)}O_m^{(i)} = b_j, \quad O_s^{(j)}M = r_c^{(j)} \]

( i = 1, 2; j = F, P )
\[ O_f M_o = L \]

**Fig. 2.2**
Fig. 2.3
Fig. 5.1

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Fig. 6.1

1. TOOL CONE AXIS
2. TOOTH SURFACE NORMAL
3. CRADLE AXIS
4. NORMAL N
5. MACHINE PLANE
6. CONTACT POINT N
7. PITCH LINE
8. GEAR SPIRAL ON MACHINE PLANE
Fig. 6.2
Fig. 7.1
Fig. 7.2
Fig. 8.2
$M_0'$ is the intersection of the pitch line and $O_5^{(P)}M_0^*$.
Fig. 9.1
Fig. 11.1
LEFT-HAND GEAR

(a) GEAR TOOTH CONVEX SIDE

(b) GEAR TOOTH CONCAVE SIDE

Fig. 12.1
RIGHT-HAND GEAR

(a) GEAR TOOTH CONVEX SIDE

(b) GEAR TOOTH CONCAVE SIDE

Fig. 12.2
Fig. 12.3

(i = P, F)
Fig. 12.4
Fig. 12.5
Fig. 12.6
Fig. 13.1
Fig. 13.2

ECCENTRIC

HEAD CUTTER AXIS
(POSITION 1)

SPIRAL DIRECTION
OF GENERATING
GEAR

(POSITION 2)
Fig. 13.3
Fig. 13.6
FLOWCHART

START

INPUT GIVEN DATA

CONVERT DEGREES TO RADIANS

CALCULATE SHAFT ANGLES

GIVE SIN AND COS FUNCTIONS NEW NAMES

CUTTING RATIOS FOR GEAR AND PINION

BLADE ANGLE OF GEAR CUTTER
GEAR GENERATING
SURFACE ROTATION
ANGLE AT MAIN
CONTACT POINT

GEAR CONE SURFACE
ANGLE + GENERATING
SURFACE ROTATION
ANGLE - MACHINE
SETTING ANGLE

GEAR MACHINE
SETTING ANGLE

GEAR CUTTER RADIUS

GEAR CUTTER RADIAL

GEAR GENERATING CONE
RADIAL COORDINATE

ROTATION ANGLE OF F-FRAME
RELATIVE TO N-FRAME
ROTATION ANGLE OF H-FRAME RELATIVE TO F-FRAME ABOUT AXIS OF PINION

ORIENTATION ANGLES OF GEAR AND PINION CRADLE ELLIPSE

DIRECTION ANGLE OF NORMAL IN N-FRAME

ROTATION ANGLE OF H-FRAME RELATIVE TO F-FRAME ABOUT ROTATION AXIS OF PINION

PINION CUTTER RADIAL

INITIAL POSITIONS FOR GEAR AND PINION CRADLE ELLIPSES

PINION MACHINE SETTING ANGLE
BLADE ANGLE OF PINION CUTTER

PINION CONE SURFACE ANGLE + GENERATING SURFACE ROTATION ANGLE - MACHINE SETTING ANGLE

COORDINATES OF MAIN CONTACT POINT IN PINION GENERATING SURFACE

CONVERT RADIANS TO DEGREES

OUTPUT OPTIMAL MACHINE SETTING

STOP
### NUMERICAL EXAMPLE

**Basic Machine Settings**

<table>
<thead>
<tr>
<th></th>
<th>Gear (LH)</th>
<th>Pinion (RH)</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Both Sides</td>
<td>Concave</td>
</tr>
<tr>
<td># of Teeth</td>
<td>N</td>
<td>41</td>
</tr>
<tr>
<td>Mean Spiral Angle</td>
<td>$\beta$</td>
<td>$35^\circ$</td>
</tr>
<tr>
<td>Dedendum Angle</td>
<td>$\Delta$</td>
<td>$3^\circ53'$</td>
</tr>
<tr>
<td>Mean Cone Dist.</td>
<td>L</td>
<td>3.226</td>
</tr>
<tr>
<td>Cutter Radius</td>
<td>$r$</td>
<td>3.957128371</td>
</tr>
<tr>
<td>Cutter Width</td>
<td>$w$</td>
<td>0.08</td>
</tr>
<tr>
<td>Blade Angle</td>
<td>$\alpha$</td>
<td>20°</td>
</tr>
<tr>
<td>Machine Root Angle</td>
<td>$\gamma_R$</td>
<td>72.4097056667°</td>
</tr>
<tr>
<td>Radial</td>
<td>$b$</td>
<td>3.37751754380</td>
</tr>
<tr>
<td>Setting Angle</td>
<td>$q$</td>
<td>73.6837239464°</td>
</tr>
<tr>
<td>Machine Offset</td>
<td>$\Delta E$</td>
<td>0</td>
</tr>
<tr>
<td>Mach. Ctr. to Back</td>
<td>$X_b$</td>
<td>0</td>
</tr>
<tr>
<td>Sliding Base</td>
<td>$X_s$</td>
<td>0</td>
</tr>
<tr>
<td>Ratio of Roll</td>
<td>$m$</td>
<td>0.973756061793</td>
</tr>
<tr>
<td>Orientation Angle</td>
<td>$\epsilon$</td>
<td>----</td>
</tr>
<tr>
<td>Tilt</td>
<td>$i$</td>
<td>0</td>
</tr>
<tr>
<td>Swivel</td>
<td>$j$</td>
<td>0</td>
</tr>
</tbody>
</table>
cradle axis

\[ \gamma_{R} = 72.4097^{\circ} \]

gear axis

\[ \alpha = 20^{\circ} \]

\[ \beta = 35^{\circ} \]

\[ \gamma = 73.6837239464^{\circ} \]

\[ b = \frac{3.3775754380}{2} \]

\[ r = 9.57128371 \]

\[ w = 0.08 \]

\[ L = 3.226 \]

GEAR (LH)
PINION (CONVEX)

\[ \Delta L_1 = 0.00607836819 \]

\[ \Delta E_1 = 0.009816930736 \]

\[ \gamma_R = 12.02363^\circ \]

\[ b = 4.4527745402 \]

\[ q = 71.9315208492 \]

\[ \alpha = 23.188994098^\circ \]
TOOTH CONTACT ANALYSIS

GEAR - CONVEX

GEAR - CONCAVE

MEAN
**MACHINE SETTINGS OF CONJUGATE SPIRAL BEVEL GEAR**

AUTHORS: FAYDOR LITVIN

WEI-JIUNG TSUNG

HONG-TAO LEE

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**PURPOSE**

To find the machine setting parameters for the generation of spiral bevel gears.

**NOTE**

This program is written in FORTRAN 77. It can be compiled by V compiler in IBM mainframe or FORTRAN compiler in VAX system.

**DESCRIPTION OF INPUT PARAMETERS**

- **JJ**: JJ=1 for left-hand gear, JJ=2 for right-hand gear
- **TN1**: teeth number of pinion
- **TN2**: teeth number of gear
- **D1DG, D1MIN**: dedendum angle of pinion (degree and arc minute, respectively)
- **D2DG, D2MIN**: dedendum angle of gear (degree and arc minute, respectively)
- **GAMADG**: shaft angle (degree)
- **BPDG**: mean spiral angle (degree)
- **RL**: mean cone distance
- **W**: point width for gear finishing
- **ALFAP**: blade angle of gear cutter (degree)
- **RCF1**: pinion cutter radius for pinion concave side
- **RCF2**: pinion cutter radius for pinion convex side
- **DUP1**: a chosen value for pinion concave side to locate the main contact point at the desired location
- **DUP2**: a chosen value for pinion convex side to locate the main contact point at the desired location
- **DUPFEP**: a chosen value for pinion concave side to get the desired direction of the contact path

**DESCRIPTION OF OUTPUT PARAMETERS**

- **PHPDG**: blade angle of gear cutter (degree)
- **PHFDG**: blade angle of pinion cutter (degree)
- **RCP**: radius of gear cutter (measured on cradle plane)
- **RCF**: radius of pinion cutter (measured on cradle plane)
- **TPDG**: the difference between the sum of gear cone surface angle coordinate and generating surface rotation angle, and machine setting angle (degree) [see equation (4.18) in report]
C... TFDG: the difference between the sum of pinion cone surface angle coordinate and generating surface rotation angle, and machine setting angle (degree) [see equation (4.3) in report]
C... BP: radial of gear cutter
C... BF: radial of pinion cutter
C... QPDG: machine setting angle of gear
C... QFDG: machine setting angle of pinion
C... MP2: ratio of cradle angular velocity for cutting the gear and gear angular velocity
C... MF1: ratio of cradle angular velocity for cutting the pinion and pinion angular velocity
C... DE1: machine offset for cutting the pinion
C... DL1: vector-sum of (1) the change of machine center to back and (2) the sliding base
C... FEE0DG: generating surface rotation angle at initial main contact point
C... DELTADG: rotation angle of frame h relative to frame f about Z1

IMPLICIT REAL*8(A-H,O-Z)

C INPUT THE DESIGN DATA
C
DATA JJ/1/
DATA TN1,TN2/10.D00,41.D00/
DATA D1DG,D1MIN/1.D00,41.D00/
DATA D2DG,D2MIN/3.D00,53.D00/
DATA GAMADG,BPDG/90.D00,35.D00/
DATA RL/3.226D00/
DATA W/0.08D00/
DATA ALFAP/20.D00/
DATA RCF1/3.86707929616D00/
DATA RCF2/4.05714282715D00/
DATA DUP1/0.042787628358701D00/
DATA DUP2/-0.03763737416016731D00/
DATA DUPFEP/-0.526309620098410257D00/

C CONVERT DEGREES TO RADIANS
C
CNST=4.D00*DATAN(1.D00)/180.D00
D1=(D1DG+D1MIN/60.D00)*CNST
D2=(D2DG+D2MIN/60.D00)*CNST
BP=BPDG*CNST

C CALCULATE GAMA1 AND GAMA2
C
GAMA=GAMADG*CNST
RM12=TN2/TN1
RM21=TN1/TN2
GMA1=DATAN(DSIN(GAMA)/(RM12+DCOS(GAMA)))
GMA2=DATAN(DSIN(GAMA)/(RM21+DCOS(GAMA)))
IF(GMA1 .LT. 0.)THEN
  GMA1=180.*CNST+GMA1
END IF
IF (GMA2 .LT. 0.) THEN
    GMA2 = 180. * CNST + GMA2
END IF

C SUBSTITUTE SIN AND COS FUNCTION BY A SHORT NAME

SNBP = DSIN (BP)
CSBP = DCOS (BP)
SND1 = DSIN (D1)
CSD1 = DCOS (D1)
SNR1D1 = DSIN (GMA1 - D1)
CSR1D1 = DCOS (GMA1 - D1)
SNR1D2 = DSIN (GMA1 + D2)
CSR1D2 = DCOS (GMA1 + D2)
SNR2D2 = DSIN (GMA2 - D2)
CSR2D2 = DCOS (GMA2 - D2)
SND2 = DSIN (D2)
CSD2 = DCOS (D2)
CSGM1 = DCOS (GMA1)
SNGM1 = DSIN (GMA1)
CSGM2 = DCOS (GMA2)
SNGM2 = DSIN (GMA2)

C CALCULATE CUTTING RATIOS

RMP2 = SNGM2 / CSD2
RMF1 = TN1 * SNGM2 / (TN2 * CSD2)

II = 1: THE PINION CONCAVE PART ANALYSIS, II = 2: THE PINION CONVEX PART ANALYSIS

DO 10000 II = 1, 2
    IF (II .EQ. 1) THEN
        RCF = RCF1
        DUP = DUP1
    ELSE
        RCF = RCF2
        DUP = DUP2
    END IF

C CALCULATE PHP

IF (II .EQ. 1) THEN
    PHP = ALFAP * CNST
ELSE
    PHP = (180. * DOO - ALFAP) * CNST
END IF
SNPHP = DSIN (PHP)
CSPHP = DCOS (PHP)

C CALCULATE FEEP AT INITIAL MAIN CONTACT POINT

A = CSD2 * SNPHP - SND2 * CSPHP * SNBP + DUP * SNBP / RL
IF (JJ .EQ. 2) THEN
    A = -A

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END IF
B=DUP*CSBP/RL-SND2*CSPHP*CSBP
C=SND2*CSPHP*CSBP
D=DSQRT(A*A+B*B-C*C)
E=C-B
F1=DATAN((-A+D)/E)
F2=DATAN((-A-D)/E)
IF (DABS(F1) .LT. DABS(F2)) THEN
  FEE=2.D00*F1
ELSE
  FEE=2.D00*F2
END IF
CSFEE=DCOS(FEE)
SNFEE=DSIN(FEE)

C CALCULATE TP
C
IF(JJ .EQ. 1) THEN
  TP=90.D00*CNST-BP+FEE
ELSE
  TP=270.D00*CNST+BP+FEE
END IF
STP=DCOS(TP)
SNTP=DSIN(TP)

C CALCULATE QP
C
IF(I1 .EQ. 1) THEN
  IF(JJ .EQ. 1) THEN
    D=DUPFEP*SNBP*SNTP+RL*SNPHP*CSBP*SNFEE+RL*SND2*CSPHP
    # *CSBP*CSBP
  ELSE
    D=DUPFEP*SNBP*SNTP-RL*SNPHP*CSBP*SNFEE+RL*SND2*CSPHP
    # *CSBP*CSBP
  END IF
  E=DUPFEP*CSBP*SNTP+RL*CSBP*SNPHP*CSBP*CSFEE-RL*SND2*CSPHP
  # *SNBP*CSBP
  QP=DATAN(-E/D)
  IF(QP .LT. 0.00) THEN
    QP=180.D00*CNST+QP
  END IF
END IF
IF(JJ .EQ. 1) THEN
  SNQPF=DSIN(QP-FEE)
  CSQPF=DCOS(QP-FEE)
  THP=90.D00*CNST+QP-BP
ELSE
  SNQPF=DSIN(QP+FEE)
  CSQPF=DCOS(QP+FEE)
  THP=270.D00*CNST-QP+BP
END IF
SNTHP=DSIN(THP)

C CALCULATE RCP
C
CMO=RL*CSD2*DSIN(QP)/DCOS(BP-QP)
IF(II.EQ.1)THEN
   RCP=CMO-W/2.0D00-RL*SND2*SNPHP/CSPHP
ELSE
   RCP=CM0+W/2.0D00-RL*SND2*SNPHP/CSPHP
END IF

C  CALCULATE RBP
C  RBP=RL*CSD2*CSBP/DCOS(BP-QP)
C  CALCULATE UP
C  UP=(RCP*CSPHP/SNPHP+RL*SND2)*CSPHP+RBP*(SNPHP*SNQPE-CSPHP)*
      # SNTHP*SND2/CSD2)/SNTP
C  CALCULATE RN
C  AN=-SNPHP*CSD2+CSPHP*CSTP*SND2
  BN=CSPHP*SNTP
  RN=DATAN(AN/BN)
  SNRN=DSIN(RN)
  CSRN=DCOS(RN)
C  CALCULATE DLTA
C  A=CSGM1
  B=-SNRN/CSRN
  C=(SNGM1*SNR1D1-CSD2)/CSR1D1
  X1=-B+DSQRT(A**2+B**2-C**2)
  X2=-B-DSQRT(A**2+B**2-C**2)
  Y=C-A
  AE=X1/Y
  BE=X2/Y
  DLTA2A=DATAN(AE)
  DLTA2B=DATAN(BE)
  IF (DABS(DLTA2A).LT.DABS(DLTA2B)) THEN
     DLTA=DLTA2A*2.0D00
  ELSE
     DLTA=DLTA2B*2.0D00
  END IF
  SNDLTA=DSIN(DLTA)
  CSDLTA=DCOS(DLTA)
C  CALCULATE DETAP
C  A01=SNR1D1/CSR1D1-CSDLTA*SNGM1
  B01=-SNRN
  DETAP=DATAN(A01/B01)
C  CALCULATE DTAF
C  A211=CSGM1*SNR1D1/CSR1D1-CSDLTA*SNGM1
  B211=-(SNDLTA*CSRN+SNRN*(CSDLTA*CSGM1+SNGM1*SNR1D1/CSR1D1))
  DTAF=DATAN(A211/B211)
CSDTAF=DCOS(DETAF)
SNDTAF=DSIN(DETAF)

C CALCULATE Q
C calculate normal vector at main contact point in F coordinate system

RNXF2=SNPHP*CSD2-CSPHP*CSTP*SND2
RNYF2=CSPHP*SNTP
RNZF2=SNPHP*SND2+CSPHP*CSTP*CSD2

C calculate normal vector at main contact point in N coordinate system

RNYN2=-SNRN*RNXF2+CSRN*RNYF2
RNZN2=RNZF2

Q=DATAN2(-RNZN2,-RNYN2)
QAP=Q-DETAP
QAF=Q-DETAF
SNQAP=DSIN(QAP)
CSQAP=DCOS(QAP)
SNQAF=DSIN(QAF)
CSQAF=DCOS(QAF)

C CALCULATE BF
BF=DSQRT((CSQAP**2*CSD2**2*CSRN**2+SNQAP**2)
#/(CSQAF**2*CSD2**2*CSRN**2+SNQAF**2)) *RBP

C CALCULATE PO
RAP=RBP/(CSD2*CSRN)

C calculate coordinate of main contact point in M coordinate system
RMXM2=RCP*CSPHP/SNPHP-UP*CSPHP
RMYM2=UP*SNPHP*SNTP-RBP*SNQPE
RMZM2=UP*SNPHP*CSTP+RBP*SNQPE

C calculate coordinate of main contact point in F coordinate system
RMXF2=CSD2*RMXM2-SND2*RMZM2+RL*SND2*CSD2
RMYF2=RMYM2
RMZF2=SND2*RMXM2+CSD2*RMZM2+RL*SND2*SND2

C calculate coordinate of main contact point in N coordinate system
RMXN2=CSRNR*RMXF2+SNRN*RMYF2
RMYN2=-SNRN*RMXF2+CSRNR*RMYF2
RMZN2=RMZF2

AG=-RAP*SNQAP
BG=RBP*CSQAP
CG=RMYN2*DSIN(Q)-RMZN2*DCOS(Q)
G11=-BG+DSQRT(AG**2+BG**2-CG**2)

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G22=-(BG*DQSRT(AG**2+BG**2-CG**2))
G33=CG-AG
P01=DATAN(G11/G33)
P02=DATAN(G22/G33)
IF(DABS(P01).LT.DABS(P02)) THEN
  P0=P02*2.D00
ELSE
  P0=P01*2.D00
END IF
SNP0=DSIN(P0)
CSP0=DCOS(P0)

C CALCULATE FO
AF=BF/(CSD2*CSR)
RNF=BF**2
RMF=AF**2
DD11=RAP*SNQAP*CSP0-RBP*CSQAP*SNP0
DD22=RAP*SNQAP*SNP0+RBP*CSQAP*CSP0
SSS=(AF*SNQAF)**2+(BF*CSQAF)**2
CSFO=(AF*DD11*SNQAF+BF*DD22*CSQAF)/SSS
SNFO=( AF*DD22*SNQAF-BF*DD11*CSQAF)/SSS
FO=DATAN2(SNFO, CSFO)

C CALCULATE QF
AA22=-SNDLTA*CSGM1*SNRN+CSDLTA*CSR
AA23=-SNDLTA*SNM1
AA32=SNRN*(CSDLTA*CGM1*SNR1D1-SNGM1*CSR1D1)+CSR*SNLTA*SNR1D1
AA33=CGM1*CSR1D1+CSDLTA*SNM1*SNR1D1
BB22=AF*(CSD*TAF*CSFO-SNDTAF*SNFO*CSR*CSD)
BB33=AF*(SNDTAF*CSFO+CSDLTA*SNF0*CSR*CSD)
UUU=-((AA22*BB22+AA23*BB33)
DDD=AA32*BB22+AA33*BB33
QFFE=DATAN2(UUU, DDD)
QF=QFFE
SNQF=DSIN(QF)
CSQF=DCOS(QF)
SNQFFE=DSIN(QFFE)
CSQFFE=DCOS(QFFE)

C calculate normal vector at main contact point in H coordinate system
RNXH2=(CSDLTA*CGM1*CSM1+SNGM1*SNM1)*RNXF2-SNDLTA*CGM1*RNYF2
#  (CSDLTA*SNGM1*(1.D00-CSDLTA))*RNZF2
RNYH2=SNDLTA*CGM1*RNXF2+CSDLTA*RNF2-SNDLTA*SNGM1*RNZF2
RNZH2=CGM1*SNGM1*(1.D00-CSDLTA)*RNXF2+SNDLTA*SNGM1*RNYF2+
# (CSDLTA*SNGM1*SNGM1+CGM1*CSM1)*RNZF2

C CALCULATE PHF
PHF=DSIN((CSD1*RNXH2-SND1*RNZH2)
IF(II.EQ.2) THEN
  PHF=180.D00*CNST-PHF
END IF

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SNPHF=DSIN(PHF)
CSPHF=DCOS(PHF)

C CALCULATE TF
C
IF (II .EQ. 2) THEN
    TF=DATAN2 (-RNYH2, -SND1*RNXH2-CSD1*RNZH2)
ELSE
    TF=DATAN2 (RNYH2, SND1*RNXH2+CSD1*RNZH2)
END IF
SNTF=DSIN (TF)
CSTF=DCOS (TF)

C CALCULATE THF
C
THF=TF+QFFE
SNTHF=DSIN (THF)
CSTHF=DCOS (THF)

C CALCULATE UF
C
calculate coordinate of main contact point in H coordinate system
C
RMXH2=(CSDLTA*CSGM1*CSGM1+SNGM1*SNGM1)*RMXF2-SNDLTA*CSGM1*RMYF2
# +CSGM1*SNGM1*(1.D00-CSDLTA)*RMZF2
RMYH2=SNDLTA*CSGM1*RMXF2+CSDLTA*RMYF2-SNDLTA*SNGM1*RMZF2
RMZH2=CSGM1*SNGM1*(1.D00-CSDLTA)*RMXF2+SNDLTA*SNGM1*RMYF2+
# (CSDLTA*SNGM1*SNGM1+CSGM1*CSGM1)*RMZF2

UF=(RCF*CSPHF/SNPHF-RMXH2*CSD1+RMZH2*SND1-RL*SND1)/CSPHF

C CALCULATE DE1, DL1
C
DE1=RMYH2-UF*SNPHF*SNTF+BF*SNNQFFE
DL1=DE1*CSTF/SNTF

C CONVERT RADIANS TO DEGREES
C
PHPDG=PHP/CNST
TPDG=TP/CNST
QPDG=QP/CNST
RNDG=RN/CNST
DLTADG=DLTAD/CNST
DTAPDG=DETAP/CNST
DTAFDG=DETAF/CNST
QDG=Q/CNST
PODG=PO/CNST
F0DG=F0/CNST
QFDG=QF/CNST
PHFDG=PHF/CNST
TFDG=TF/CNST
FEEDG=FEF/CNST
WRITE (6,60000)
WRITE (6,60001)
WRITE (6,60002)
IF(II.EQ.1) THEN
  WRITE(6,60003)
ELSE
  WRITE(6,60004)
END IF
WRITE(6,60002)
WRITE(6,60001)
WRITE(6,60000)
WRITE(6,90001)
WRITE(6,90002)PHPDG,PHFDG,RCP,RCF,TPDG,TFDG
WRITE(6,90003)RBP,BF,QPDG,QFDG,RMP2,RMFl,DEl,DLl,FEEDG,DLTADG
WRITE(6,1)RNDG
WRITE (6,20001)
WRITE(6,20002)DTAPDG,PODG,RBP,RAP
WRITE (6,20003)
10000 WRITE (6,20004)DTAFDG,FODG,BF,AF
90003 FORMAT(1H1,'BP =',G18.12,15X,'BF =',G18.12,/)
  # 1H,'QPDG =',G18.12,15X,'QFDG =',G18.12,/)
  # 1H,'MP2 =',G18.12,15X,'MF1 =',G18.12,/)
  # 1H,'DE1 =',G18.12,15X,'DL1 =',G18.12,/)
  # 1H,'FEE0DG =',G18.12,15X,'DE1 =',G18.12/)
  1 FORMAT(1H1,'ROTATION ANGLE OF RN =',G18.12/)
20001 FORMAT(1H1,'GEAR CRADLE ELLIPSE PARAMETER ')
20002 FORMAT(1H1,'GEAR ELLIPSE ORIENTATION=',G24.17,/)
  # 1H,'INITIAL POSITION=',G24.17,/)
  # 1H,'MINOR AXIS=',G24.17,5X,'MAJOR AXIS=',G24.17/)
20003 FORMAT(1H1,'PINION CRADLE ELLIPSE PARAMETER ')
20004 FORMAT(1H1,'PINION ELLIPSE ORIENTATION=',G24.17,/)
  # 1H,'INITIAL POSITION=',G24.17,/)
  # 1H,'MINOR AXIS=',G24.17,5X,'MAJOR AXIS=',G24.17/)
60000 FORMAT(1H1,')')
60001 FORMAT(1H1,')')
60002 FORMAT(1H1,')')
60003 FORMAT(1H1,')')
60004 FORMAT(1H1,')')
90001 FORMAT(1H1,')')
90002 FORMAT(1H1,')')
END
TOOTH CONTACT ANALYSIS OF SPIRAL BEVEL GEAR

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HONG-TAO LEE

PURPOSE

Tooth contact analysis of spiral bevel gears

NOTE

This program is written in FORTRAN 77. It can be compiled by V compiler in IBM mainframe.

This program calls ZSPOW, a subroutine of IMSL package.

DESCRIPTION OF INPUT PARAMETERS

JJ : JJ=1 for left-hand gear, JJ=2 for right-hand gear
II : II=1 for pinion concave side, II=2 for pinion convex side
TN1 : teeth number of pinion
TN2 : teeth number of gear
D1DG, D1MIN : dedendum angle of pinion (degree and arc minute, respectively)
D2DG, D2MIN : dedendum angle of gear (degree and arc minute, respectively)
GAMADG : shaft angle (degree)
RL : mean cone distance
HPDG : blade angle of gear cutter (degree)
PHFDG : blade angle of pinion cutter (degree)
RCP : radius of gear cutter (measured on cradle plane)
RCF : radius of pinion cutter (measured on cradle plane)
TPDG : the difference between the sum of gear cone surface angle coordinate and generating surface rotation angle, and machine setting angle (degree) [see equation (4.18) in report]
TFDG : the difference between the sum of pinion cone surface angle coordinate and generating surface rotation angle, and machine setting angle (degree) [see equation (4.3) in report]
BP : radial of gear cutter
BF : radial of pinion cutter
QPDG : machine setting angle of gear
QFDG : machine setting angle of pinion [ALWAYS consider it as a POSITIVE input even it is negative gotten from the output of machining setting program]
MP2 : ratio of cradle angular velocity for cutting the gear and gear angular velocity
C... MF1 : ratio of cradle angular velocity for cutting the pinion and pinion angular velocity
C... DE1 : machine offset for cutting the pinion
C... DL1 : vector-sum of (1) the change of machine center to back and (2) the sliding base contact point
C... FEEODG : generating surface rotation angle at initial main
C... DELTADG : rotation angle of frame h relative to frame f about Z1
C... DFEPDG : increment of FEPDG

IMPLICIT REAL*8(A-H,O-Z)
INTEGER NSIG,IER,ITMAX,M,MLOOP,N1,N2,N5,NSIG1
REAL*8 PAR5(5),X(5),FNORM5,WK5(75),MP2,MF1
EXTERNAL FCN1,FCN2
COMMON/A1/CNST
COMMON/A2/DE1,DL1,RCPl,RL,RCF,PHFDG
COMMON/A3/SNPHF,CSPHF,SNR1D1,CSR1D1,SNBP,CSBP,SNR1D2,CSR1D2
COMMON/A4/W,ECENDG,DISTEC
COMMON/A5/SNGM1,CSGM1,GMA1,SNGM2,CSGM2,SN2D2,CS2D2,SN1D1,CS1D1
COMMON/A6/SNTP,CSTP,TF,TFDG,SNTP,CSTF,TF,TFDG
COMMON/A7/SNLDTA,CSLDTA,SNPHP,CSPHP,SNR2D2,CSR2D2,DLTADG
COMMON/A12/UF,BF,RBP,UP,RMPl,RMP2
COMMON/A14/SNRF,CSR,NDG,NN
COMMON/A18/SNQP,CSPQ,QPDG,SNQF,CSPF,TFDG,TFDQ,TFQ,TFQ0,TFQ0
COMMON/A27/XF1,YF1,ZF1,XF2,YF2,ZF2
COMMON/A32/AYN,ASY,AYN,BZ,AYN,CTN,CZ,DTN,ZDN,MRH,MRH2
COMMON/A33/PHP1,PHP2,PHP2,PHP2,BPH2,PHP2,PHP2,PHP2,PHP2,PHP2
COMMON/A34/FEl,SNFEl,CSFEl,FE2,SNFEl,CSFEl,FEP,FE221,FE211, # FEPDG,FEPDG,F111DG,F221DG
COMMON/A35/SNTHP,CTHP,SNTHP,CTHP,THPDG,THPDG
COMMON/A36/RK12,RK22,RK11,RK21,UTX12,UTX12,UTY12,UTY12,UTZ11, # UTZ12,UTX21,UTX22,UTY21,UTY22,UTZ21,UTZ22
COMMON/A37/RNF2,RNYF2,RNZF2,RNXF1,RNYF1,RNZF1
COMMON/A38/DEF,SIGMDG,ALPHDG,AXISA,AXISB,ERROR
COMMON/A40/GMENRA,PMENR1,PMENR2
COMMON/A49/SNQAP,CSQAP,SNQAF,CSQAF
COMMON/A55/DETAF,DETA,SDTAF,CSDTA,SDTAF,CSDTAF,DTAPDG,DTAFDG
COMMON/A77/Q,QDG,PODG,PODG,PMIN,PMAX,PMAX,PMIN

C INPUT DATA
C
JJ=1
II=1
TN1=1.0D00
TN2=4.1D00
DIDG=1.0D00
D1MIN=4.1D00
D2DG=3.0D00
D2MIN=5.3D00
GAMAG DG=9.0D00
RL=3.226D00
PHPDG=20.0D00
PHPDG=16.7979304880D00
RCP=3.83760775903D00

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RCF=3.86707929616D00
TPDG=53.0019620800D00
TFDG=51.5519731416D00
BP=3.37751754380D00
BF=3.31529203349D00
QPDG=73.6837239464DO0
QFDG=77.1317508049D00
MP2=.973756061793D00
MF1=.237501478486D00
DE1=.508253291408D-02
DL1=.403530720434D-02
FEPODG=-1.9980379199559D00
DLTADG=-.269060223623D00
DFEPDG=1.00D00

C END OF INPUT DATA
C
DEF=0.00025D00
N5=5
NSIG1=12
ITMAX=200
RBP=BP
RMP2=MP2
RMF1=MF1

C... CONVERT DEGREE TO RADIANS
C...
CNST=4. D00*D ATAN(1. D00)/180. DO0
GAMA=GAMADG*CNST
QP=QPDG*CNST
PHP=PHPDG*CNST
PHF=PHFDG*CNST
TP=TPDG*CNST
TF=TFDG*CNST
DLTA=DLTADG*CNST
QF=QFDG*CNST
FEP0=FEPODG*CNST
FEF0=0. D00
D1=(D1DG+D1MIN/60. D00)*CNST
D2=(D2DG+D2MIN/60. D00)*CNST
RM12=TN2/TN1
RM21=TN1/TN2
GMA1=DATAN(DSIN(GAMA)/(RM12+DCOS(GAMA)))
GMA2=DATAN(DSIN(GAMA)/(RM21+DCOS(GAMA)))
N=(360. D00/(2. D00*TN2))/DFEPDG
CALL HEAD1(JJ,II)

C... SUBSTITUTE SIN AND COS FUNCTION BY A SHORT NAME
C...
SND1=DSIN(D1)
CSD1=DCOS(D1)
SNR1D1=DSIN(GMA1-D1)
CSR1D1=DCOS(GMA1-D1)
SNR1D2=DSIN(GMA1+D2)
CSR1D2=DCOS(GMA1+D2)
\[ \text{SNR2D2} = \sin(GMA2 - D2) \]
\[ \text{CSR2D2} = \cos(GMA2 - D2) \]
\[ \text{CSD2} = \cos(D2) \]
\[ \text{SND2} = \sin(D2) \]
\[ \text{CSGM1} = \cos(GMA1) \]
\[ \text{SNGM1} = \sin(GMA1) \]
\[ \text{CSGM2} = \cos(GMA2) \]
\[ \text{SNGM2} = \sin(GMA2) \]
\[ \text{SNPHP} = \sin(PHP) \]
\[ \text{CSPHP} = \cos(PHP) \]
\[ \text{SNQP} = \sin(QP) \]
\[ \text{CSQP} = \cos(QP) \]
\[ \text{SNTP} = \sin(TP) \]
\[ \text{CSTP} = \cos(TP) \]
\[ \text{SNDLTA} = \sin(DLTA) \]
\[ \text{CSDLTA} = \cos(DLTA) \]
\[ \text{SNQF} = \sin(QF) \]
\[ \text{CSQF} = \cos(QF) \]
\[ \text{SNPHF} = \sin(PHF) \]
\[ \text{CSPHF} = \cos(PHF) \]
\[ \text{SNTF} = \sin(TF) \]
\[ \text{CSTF} = \cos(TF) \]

C... TOOTH CONTACT ANALYSIS
C... DETERMINATION OF THE KINEMATICAL ERROR, BEARING CONTACT
C...

\[ \text{TP0} = \text{TP} \]
\[ \text{TF0} = \text{TF} \]
\[ \text{QP0} = \text{QP} \]
\[ \text{QF0} = \text{QF} \]
\[ \text{RINITP} = M \cdot \text{DFEPDG} \]
\[ \text{FEP} = -\text{RINITP} \cdot \text{CNST} + \text{FEP0} \]

C... INITIAL GUASS FOR ZSPOW
\[ x(1) = \text{TF0} \]
\[ x(2) = \text{TP0} \]
\[ x(3) = -\text{RINITP} \cdot \text{CNST} + \text{FEP0} \]
\[ x(4) = 0.0000 \cdot \text{CNST} \]
\[ x(5) = 0.0000 \cdot \text{CNST} \]
\[ \text{MLOOP} = M^2 + 1 \]
\[ \text{MLOOP0} = M + 1 \]
DO 99 J = 1, MLOOP0
IF (J .EQ. 1) THEN
CALL ZSPOW(FCN1, NSIG1, N5, ITMAX, PAR5, X, FNORM5, WK5, IER)
ELSE
CALL ZSPOW(FCN2, NSIG1, N5, ITMAX, PAR5, X, FNORM5, WK5, IER)
END IF
CALL ANGLE(X(1))
CALL ANGLE(X(2))
CALL ANGLE(X(3))
CALL ANGLE(X(4))
CALL ANGLE(X(5))
\[ \text{FEF} = x(3) \]
\[ \text{FE2} = (\text{FEP} - \text{FEPO}) / \text{RMP2} \]
\[ \text{FE1} = (\text{FEP} - \text{FEPO}) / \text{RMF1} \]
\[ \text{FE11} = x(4) \]

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FE221 = X(5)
FE2PR = FE2 - FE221
FE1PR = FE1 - FE111
FEFDG = FEP / CNST
FE1PRD = FE1PR / CNST
FE2PRD = FE2PR / CNST
FEP = FEP + DFEPDG * CNST

CONTINUE
FE1PR0 = FE1PR
FE2PR0 = FE2PR
RINITP = M * DFEPDG
FEP = -RINITP * CNST + FEPO
QPO = QP0
QP0 = QP0

C... INITIAL GUESS FOR ZSPower
X(1) = TPO
X(2) = TP0
X(3) = -RINITP * CNST + FEPO
X(4) = 0.0D00 * CNST
X(5) = 0.0D00 * CNST
MLOOP = M * 2 + 1
DO 88 J = 1, MLOOP
IF (J .EQ. 1) THEN
CALL ZSPower (FCN1, NSIG1, N5, ITMAX, PAR5, X, FNORMS, WK5, IER)
ELSE
CALL ZSPower (FCN2, NSIG1, N5, ITMAX, PAR5, X, FNORM5, WK5, IER)
END IF
CALL ANGLE (X(1))
CALL ANGLE (X(2))
CALL ANGLE (X(3))
CALL ANGLE (X(4))
CALL ANGLE (X(5))
FEF = X(3)
FE2 = (FEP - FEPO) / RMP2
FE1 = (FEF - FEPO) / RMP1
SNFE1 = DSIN (FE1)
CSFE1 = DCOS (FE1)
SNFE2 = DSIN (FE2)
CSFE2 = DCOS (FE2)
SNTF = DSIN (X(1))
CSTF = DCOS (X(1))
SNTP = DSIN (X(2))
CSTP = DCOS (X(2))
FE111 = X(4)
FE221 = X(5)
FE2PR = FE2 - FE221
FE1PR = FE1 - FE111
ERROR = (FE2PR * 3600.0D0 - FE2PR0 * 3600.0D0 - (FE1PR * 3600.0D0 - FE1PR0 * 3600.0D0) / CNST
# 3600.0D0) * TN1 / TN2) / CNST
TFDG = X(1) / CNST
TPDG = X(2) / CNST
FEFDG = X(3) / CNST
FEFDG = FEP / CNST
F111DG = FE111 / CNST
F221DG = FE221 / CNST
**DETERMINATION OF THE BEARING CONTACT**

CALL FNORM(DN1XTH,DN1XFE,DN1YTH,DN1YFE,DN1ZTH,DN1ZFE)
CALL PNORM(DN2XTH,DN2XFE,DN2YTH,DN2YFE,DN2ZTH,DN2ZFE)
CALL DUP(UPP,DUPTHP,DUPFEP)
CALL DUF(UFF,DUFTHP,DUFFEF)
CALL DR2(UPP,DUPTHP,DUPFEP,DX2THP,DX2FEP,DY2THP,DY2FEP,
   #
   DZ2THP,DZ2FEP)
CALL DR1(UFF,DUFTHP,DUFFEF,DX1THF,DX1FEF,DY1THF,DY1FEF,
   #
   DZ1THF,DZ1FEF)
CALL PC(DN2XTH,DN2XFE,DX2THP,DX2FEP,DN2YTH,DN2YFE,DY2THP,
   #
   DY2FEP,X12,X22,RK12,RK22)
CALL PC(DN1XTH,DN1XFE,DX1THF,DX1FEF,DN1YTH,DN1YFE,DY1THF,
   #
   DY1FEF,X11,X21,RK11,RK21)
CALL PD(DX2THP,DX2FEP,DY2THP,DY2FEP,DZ2THP,DZ2FEP,X12,
   #
   PDX12,PDY12,PDZ12)
CALL PD(DX2THP,DX2FEP,DY2THP,DY2FEP,DZ2THP,DZ2FEP,X22,
   #
   PDX22,PDY22,PDZ22)
CALL PD(DX1THF,DX1FEF,DY1THF,DY1FEF,DZ1THF,DZ1FEF,X11,
   #
   PDX11,PDY11,PDZ11)
CALL PD(DX1THF,DX1FEF,DY1THF,DY1FEF,DZ1THF,DZ1FEF,X21,
   #
   PDX21,PDY21,PDZ21)
CALL UNIT(PDX11,PDY11,PDZ11,UNIT11,UX11,UY11,UZ11)
CALL UNIT(PDX21,PDY21,PDZ21,UNIT21,UX21,UY21,UZ21)
CALL UNIT(PDX12,PDY12,PDZ12,UNIT12,UX12,UY12,UZ12)
CALL UNIT(PDX22,PDY22,PDZ22,UNIT22,UX22,UY22,UZ22)
CALL UTRAN1(UX11,UY11,UZ11,UTX11,UTY11,UTZ11)
CALL UTRAN1(UX21,UY21,UZ21,UTX21,UTY21,UTZ21)
CALL UTRAN2(UX12,UY12,UZ12,UTX12,UTY12,UTZ12)
CALL UTRAN2(UX22,UY22,UZ22,UTX22,UTY22,UTZ22)
CALL AXIS(SIGMDG,AXISA,AXISB,ALPH,ALPHDG)
CALL WRITE2
FEP=FEP+DFEPDG*CNST

CONTINUE
STOP
END

***** SUBROUTINE ANGLE *****

SUBROUTINE ANGLE(X)
IMPLICIT REAL*8(A-H,O-Z)
COMMON/A~1/CNST
CNST2=2.D00*CNST*180.D00
M=X/CNST2
RM=M
X=X-RM*CNST2
RETURN
END

***** SUBROUTINE FCN1 *****

SUBROUTINE FCN1(X,F,N5,PAR5)

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IMPLICIT REAL*8 (A-H, O-Z)
INTEGER N5
REAL*8 X(N5), F(N5), PAR5(N5)
COMMON/A1/CNST
COMMON/A2/DE1, DL1, RCP, RL, RCF, PHFDG
COMMON/A3/SNPHF, CSPHF, SNR1D1, CSR1D1, SNBP, CSBP, SNR1D2, CSR1D2
COMMON/A5/SNGM1, CSGM1, GMA1, SNGM2, CSGM2, SN2D2, SVD1, CSD1
COMMON/A6/SNTP, CSTP, TP, TPDG, SNTF, CSTF, TF, TFDG
COMMON/A7/SNDRTA, CSDLTA, SNHPH, CSPHP, SNR2D2, CSR2D2, DLTADG
COMMON/A12/UF, BF, RBP, UP, RMF1, RMP2
COMMON/A18/SNQP, CSQP, QPDG, SNQF, CSQF, QFDG, QP, QF, QP0, QF0
COMMON/A34/FE1, SF1, ZF1, XF2, YF2, ZF2
COMMON/A35/SNTHP, CSTHP, SNTHF, CSTHF, THPDG, THFDG
COMMON/A37/RNF2, RNYF2, RNZF2, RNXF1, RNYF1, RNZF1
QF=QF-X(3)
SNQF=DSIN(QF)
CSQF=DCOS(QF)
QP=QPO-FEP
SNQP=DSIN(QP)
CSQP=DCOS(QP)
FE111=X(4)
FE221=X(5)
SN221=DSIN(FE221)
CS221=DCOS(FE221)
SN111=DSIN(FE111)
CS111=DCOS(FE111)
SNTF=DSIN(X(1))
CSTF=DCOS(X(1))
SN112=DSIN(X(1))
CSTP=DCOS(X(2))
THF=X(2)+QF
THFDG=THF/CNST
THPDG=THP/CNST
SNTHF=DSIN(THF)
CSTHF=DCOS(THF)
SNTHP=DSIN(THP)
CSTHP=DCOS(THP)
UF1=((RCF*CSPHF/SNPHF-RL*SND1-DL1*SNR1D1/CSR1D1)*CSPHF*SNTF+
# BF*(SNPHF*SNQF+CSPHF*SNTHF*(RMF1-SNR1D1)/CSR1D1)-DE1*)
# SNPHF-CSPHF-DF1/SN112/CSR1D1)/SNTF
XH1=(CSGM1*CSR1D1*CS111+SNGM1*SNR1D1)*(RCF*CSPHF/SNPHF-UF1*+
# CSPHF-RL*SND1)+BF*(CSGM1*(SNQF*SN111-CSQF*CS111*+
# SNR1D1+SNGM1*CSQF*CSR1D1)+DL1*(SNGM1*CSR1D1-CXML1*+
# SNR1D1*CS111)-SN111*DE1*CSGM1-UF1*SNPHF*(CSGM1*(SNTF*+
# SN111+CSTF*CS111+SNR1D1)-SNGM1*CSTF/CSR1D1)
YH1=CSR1D1*SN111*(RCF*CSPHF/SNPHF-UF1*CSPHF-RL*SND1)-BF*(+
# SNQF*CS111+CSQF*SN111*SNR1D1)-DL1*SNR1D1*SN111+DE1*
# CS111+UF1*SNPHF*(SNTF*CS111-CSTF*SN111*SNR1D1)
ZH1a=(CSGM1*SNR1D1-SNGM1*CSR1D1*CS111)*(RCF*CSPHF/SNPHF-UF1*+
# CSPHF)+RL*SND1*(SNGM1*CSR1D1*CS111-CSGM1*SNR1D1)-BF*(SNGM1*+
# *(SNQF*SN111-CSQF*CS111*SNR1D1)-CSGM1*CSQF/CSR1D1)+
# DL1*(SNGM1*SNR1D1*CS111+CSGM1*CSR1D1)+DE1*SN111*SNGM1

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SUBROUTINE FCN2(X, F, N5, PAR5)
IMPLICIT REAL*8 (A-H, O-Z)
INTEGER N5
REAL*8 X(N5), F(N5), PAR5(N5)
COMMON/A1/CNST
COMMON/A2/DE1, DL1, RCP, RL, RCF, PHFDG
COMMON/A3/SPHF, CSPHF, SNR1D1, CSR1D1, SNBP, CSBP, SNR1D2, CSR1D2
COMMON/A5/SGM1, CSGM1, GMA1, SNGM2, CSGM2, SND2, CSD2, SND1, CSD1
COMMON/A6/SNTP, CSTP, TP, TPDG, SNTF, CSTF, TF, TFDG
COMMON/A7/SNLDTA, CSDLTA, SNPHP, CSPHP, SNR2D2, CSR2D2, DLTADG
COMMON/A12/U, BF, RBP, UP, RMPI, RMP1
COMMON/A18/SPQ, CSPQ, QP, SNQF, CSPQ, QFDG, QP, QF, QF0, QF0
COMMON/A27/FE1, SNFE1, CSFE1, FE2, SNFE2, CSFE2, FEP, FEP2, FEP1
# COMMON/A35/SNP, CSTP, X1, Y1, Z1, XF2, YF2, ZF2
# COMMON/A27/FE1, SNFE1, CSFE1, FE2, SNFE2, CSFE2, FEP, FEP2, FEP1
QF=QF0+X(3)
SNQF=DSIN(QF)
CSQF=DCOS(QF)
QP=QF0+FEP
SNQP=DSIN(QP)
CSQP=DCOS(QP)
FE111=X(4)
FE221=X(5)
SN221=DSIN(FE221)
CS221=DCOS(FE221)
SN111=DSIN(FE111)
CS111=DCOS(FE111)
SNTF=DSIN(X(1))
CSTP=DCOS(X(1))
SNTP=DSIN(X(2))
CSTF=DCOS(X(2))
THF=X(1)-QF
THP=X(2)-QP
THFDG=THF/CNST
THPDG=THP/CNST
SNTHF=DSIN(THF)
CSTHF=DCOS(THF)
SNTHP=DSIN(THP)
CSTHP=DCOS(THP)
UF1=((RCF*CSPHF/SNPHF-RL*SNR1D1/CSR1D1)*CSPHF*SNTF+
# BF*(-SNPHF*SNQF+CSPHF*SNTF*(RMF1-SNR1D1)/CSR1D1)-DE1*(
# SNPHF-CSPHF*CSTF*SNR1D1/CSR1D1))/SNTF
XH1=(CSGM1*CSR1D1*CS111+SGM1*SNR1D1)*(RCF*CSPHF/SNPHF-UF1*
# CSPHF-RL*SND1)+BF*(CSM1*(-SNQF*SN111-CSQF*CS111*
# SNR1D1)+SGM1*CSQF*CSR1D1)+DL*(SGM1*CSR1D1-CSGM1*
# SNR1D1*CS111)-SN111*DE1*CSM1-UF1*SNPHF*(CSGM1*(SNTF*
# SN111+CSTF*CS111*SNR1D1)-SNGM1*CSTF*CSR1D1))
YH1=CSR1D1*SN111*(RCF*CSPHF/SNPHF-UF1*CSPHF-RL*SND1)-BF*(
# -SNQF*CS111+CSQF*SN111+SNR1D1)-DL*SNR1D1*SN111+DE1*
# CS111+UF1*SNPHF*(SNTF*CS111-CSTF*SN111*SNR1D1))
ZH1A=(CSGM1*SNR1D1-SGM1*CSR1D1*CS111)*(RCF*CSPHF/SNPHF-UF1*
SUBROUTINE FNORM(DN1XTH,DN1XFE,DN1YTH,DN1YFE,DN1ZTH,DN1ZFE)
IMPLICIT REAL*8 (A-H,O-Z)
COMMON/A3/SNPHF,CSPHF,SNR1D1,CSR1D1,SNBP,CSBP,SNR1D2,CSR1D2
COMMON/A6/SNTP,CSTP,TP,TPDG,SNTF,CSTF,TF,TFDG
COMMON/A12/UF,BF,RBP,UP,RMF1,RMP2
COMMON/A34/FE1,SNFE1,CSFE1,FE2,SNFE2,CSFE2,FEP,FE221,FE111,
# FEPDG,FEFDG,F111DG,F221DG
DN1XTH=-CSPHF*SNFE1*CSR1D1/RMF1+SNR1D1*SNTP
DN1YFE=-SNPHF*SNR1D1/RMF1+SNPHF*CSR1D1*CSFE2*SNTP
DN1YTH=-CSPHF*SNR1D1*SNTP
DN1ZTH=-CSPHF*CSR1D1*SNTP
DN1ZFE=-CSPHF*CSR1D1*SNTP
RETURN
END

SUBROUTINE PNM(DN2XTH,DN2XFE,DN2YTH,DN2YFE,DN2ZTH,DN2ZFE)
IMPLICIT REAL*8 (A-H,O-Z)
COMMON/A6/SNTP,CSTP,TP,TPDG,SNTF,CSTF,TF,TFDG
COMMON/A7/SNDLTA,CSDLTA,SNPHF,CSPHP,SNR2D2,CSR2D2,DLTADG
COMMON/A12/UF,BF,RBP,UP,RMF1,RMP2
COMMON/A34/FE1,SNFE1,CSFEl,FE2,SNFE2,CSFE2,FEP,FE221,FE111,
# FEPDG,FEFDG,F111DG,F221DG
DN2XTH=CSPHP*(SNFE2*CSTP-CSFE2*SNR2D2*SNTP)
DN2XFE=-SNFE2*CSR2D2*SNPHF/RMP2+CSPHP*(CSFE2*SNTP/RMP2+SNFE2*
# CSTP)+CSPHP*SNR2D2*(-SNFE2*CSTP/RMP2-CSFE2*SNTP)
DN2YTH=CSFE2*CSTP*SNFE2*SNR2D2*CSHP*SNTP
DN2YFE=-CSFE2*CSR2D2*SNPHP/RMP2+CSPHP*(-SNFE2*SNTP/RMP2+
# CSFE2*CSTP)-CSPHP*SNR2D2*(CSFE2*CSTP/RMP2-SNFE2*SNTP)
DN2ZTH=-CSPHP*CSR2D2*SNTP
DN2ZFE=-CSPHP*CSR2D2*SNTP
RETURN
END

SUBROUTINE DUP(UPP,DUPTHP,DUPFEP)
IMPLICIT REAL*8 (A-H,O-Z)
COMMON/A2/DE1,DL1,RCP,RL,RCF,PHFDG
COMMON/A5/SNGM1,CSGM1,GMA1,SNMG1,CSMG2,SND2,CSD2,SN1D1,CSD1
COMMON/A6/SNTP,CSTP,TP,TPDG,SNTF,CSTF,TF,TFDG
COMMON/A7/SNDLTA,CSDLTA,SNPHP,CSPHP,SNR2D2,CSR2D2,DLTADG
COMMON/A12/UF,BF,RBP,UP,RMF1,RMP2
COMMON/A18/SNQF,CSQF,QFDG,SQNF,CSQF,QFDG,DP,QF,QP0,QF0
COMMON/A35/SNTHP,CSTHP,SNTHF,CSTHF,THFDG,THFDG
SUBROUTINE DUF(UFF,DUFTHF,DUFFEF)
IMPLICIT REAL*8 (A-H,O-Z)
COMMON/A2/DE1,DL1,RCP,RL,RCF,PHFDG
COMMON/A3/SNPHF,CSPHF,SNR1D1,CSR1D1,SNBP,CSBP,SNR1D2,CSR1D2
COMMON/A5/SNGM1,CSGM1,GMA1,SNGM2,CSGM2,SND2,CSD2,SND1,CSR1D1
COMMON/A6/SNTP,CSTP,TP,TPDG,SNTF,CSTF,TF,TFDG
COMMON/A12/UF,BF,RBP,UP,RMF1,RMP2
COMMON/A18/SNQP,CSQP,QFDG,SNQF,CSQF,QFDG,OP,OF,QP,OP,OFO
COMMON/A35/SNTHF,CSTHF,SNTHF,THPDG,THFDG
UFF = (BF* (SNPHF%SNQF+CSPHF%SNTHF*(RMF1/CSR1D1-SNR1D1/CSR1D1))-
# DE1% (SNPHF-CSPHF%CSTF*SNR1D1/CSR1D1)+CSPHF%SNTP*(RCF*-
# CSPHF/SNPHF)) /SNTF
DUFTHF = (-BF*SNQF% (SNPHF%CSTF+CSPHF% (RMF1/CSR1D1-SNR1D1/CSR1D1)) /SNTF-
# DE1% (CSPHF-SNTHF-RL*SN1D1/CSR1D1)) /SNTF
DUFFEF = (SNPHF+CSPHF%CSTF*(RMF1/CSR1D1-SNR1D1/CSR1D1))/SNTF**2
RETURN
END

SUBROUTINE DR2(UPP,DUPTHF,DUFPE,DX2THP,DX2FEP,DY2THP,DY2FEP,
# DZ2THP,DZ2FEP)
IMPLICIT REAL*8 (A-H,O-Z)
COMMON/A2/DE1,DL1,RCP,RL,RCF,PHFDG
COMMON/A5/SNGM1,CSGM1,GMA1,SNGM2,CSGM2,SND2,CSD2,SND1,CSR1D1
COMMON/A6/SNTP,CSTP,TP,TPDG,SNTF,CSTF,TF,TFDG
COMMON/A7/SNDLTA,CSDLTA,SNPHP,CSPHP,SNR2D2,CSR2D2,DLTADG
COMMON/A12/UF,BF,RBP,UP,RMF1,RMP2
COMMON/A18/SNQP,CSQP,QFDG,SNQF,CSQF,QFDG,OP,OF,QP,OP,OFO
COMMON/A34/FE1,SNFE1,CSFE1,FE2,SNFE2,CSFE2,FE21,FE111,
# FEFDG,FEFDG,F111DG,F221DG
DX2THP = -CSPHP%CSFE2%CSR2D2%DUPTHP+SNPHP*SNFE2*(UPP%CSTP+SNTP-
# DUPTHP)+CSFE2%SNR2D2%SNPHP*(-UPP%SNTP+CSTP*DUPTHP)
DX2FEP = -RCP%CSR2D2%SNFE2% (CSPHP/SNPHP)/RMP2-CSPHP%CSR2D2*(
# -UPP*SNFE2/RMP2+CSFE2*DUPFEP)-RL%SN2D2%CSR2D2%SNFE2/RMP2-
# RBP*(-SNFE2/RMP2+CSFE2%DUPFEP)+RBP%SNR2D2% (CSFE2-
# SNQP-CSQP%SNFE2/RMP2)+SNPHP*(UPP%(SNFE2%CSTP+SNTP%CSFE2-
# /RMP2)+SNTP%SNFE2*DUFPEP)
DX2FEP=DX2FEP+SNPHP%SNR2D2*(UPP*-CSFE2%SNTP-CSTP%SNFE2/RMP2)+
# CSFE2%CSTP*DUFPEP)
DY2THP = CSFE2%CSR2D2%CSPHP%DUPTHP+SNPHP%CSFE2*(SNTP*DUPTHP+UPP-
# *CSTP)-SNPHP%SNFE2%SNR2D2*(-UPP%SNTP+CSTP*DUPTHP)
DY2FEP = RCP%CSR2D2%CSFE2% (CSPHP/SNPHP)/RMP2-CSPHP%CSR2D2*(UPP-
# # CSFE2/RMP2+SNFE2*DUFPEP)-RL%SN2D2%CSR2D2%CSFE2/RMP2-RBP*
SUBROUTINE DR1(UFF, DUFTHF, DUFFEF, DX1THF, DX1FEF, DY1THF, DY1FEF, # DZ1THF, DZ1FEF)
IMPLICIT REAL*8 (A-H, O-Z)
COMMON/A2/DE1, DL1, RCP, RL, RFC, PHFDG
COMMON/A3/SNPHF, CSPHF, SNR1D1, CSR1D1, SNBP, CSBP, SNR1D2, CSR1D2
COMMON/A5/SNFG1, CSG1, MA1, SNFG2, CSG2, SND2, CSD2, SND1, CSD1
COMMON/A6/SNTP, CSTP, TP, TPGD, SNTF, CSTF, TF, TFPG
COMMON/A12/UF, BF, RBP, UP, RMFI, RMP2
COMMON/A18/SNQP, CSQP, QPFG, CSQP, QFDG, QP, QF, QP0, QFO
COMMON/A34/FE1, SNFE1, CSFEl, FE2, SNFE2, CSFE2, FEP, FE221, FE111,
# FE12DG, FEFDG, F111DG, F221DG
DX1THF=CSHPF*CSFE1*CSR1DI*DUFTHF-SPHPF*SNFE1*(UFF*STF+SNTF* # DUFTHF)-SNPHF*CSFE1*SNR1DI*(-UFF*SNTF+STF*DUFTHF)
DX1FEF=RCF*CSR1DI*SNFE1*(CSHPF/SPHPF)/RMFI-CSHPF*CSR1D1*(- # -UFF*SNFE1/RMFI+CSFE1*DUFTHF)+RL*SNPD1*CSR1D1*SNFE1/RMFI +BF*(-SNFE1*CSQF*SNQF*CSFE1/RMFI)-BF*SNR1D1*(CSFE1*SNQF # -CSQF*SNFE1/RMFI)+DL1*SNFE1*SNR1DI/RMFI-DE1*CSFE1/RMFI
DZ1FEF=DX1FEF-SNHPF*(UFF*(SNFE1*STF+SNTF*CSFE1/RMFI)+ # SNFE1*SNTF*DUFTHF)-SNPHF*SNR1DI*(UFF*(-CSFE1*SNTF-STF* # SNFE1/RMFI)+CSFE1*STF*DUFTHF)
DY1THF=CSHPF*SNFE1*CSR1DI*DUFTHF-SPHPF*CSFE1*(UFF*STF+SNTF* # DUFTHF)-SNPHF*SNR1DI*(-UFF*SNTF+STF*DUFTHF)
DY1FEF=RCF*CSR1DI*CSFE1*(CSHPF/SPHPF)/RMFI-CSHPF*CSR1D1*(- # UFF*CSFE1/RMFI+CSFE1*DUFTHF)-RL*SNPD1*CSR1D1*CSFE1/RMFI-BF*(-CSFE1*CSQF-SNFE1*SNQF/RMFI)-BF*SNR1D1*(SNFE1*SNQF # +CSFE1*CSQF/RMFI)-DL1*CSFE1*SNR1DI/RMFI-DE1*SNFE1/RMFI
DZ1FEF=DY1FEF+SNHPF*(UFF*(CSFE1*STF-SNFE1*SNTF/RMFI)+CSFE1* # SNTF*DUFTHF)-SNPHF*SNR1DI*(UFF*(-SNFE1*SNTF+CSFE1*STF/RMFI)+SNFE1*STF*DUFTHF)
RETURN
END

***** SUBROUTINE PRINCIPAL CURVATURE *****

SUBROUTINE PC(D1, D2, D3, D4, D5, D6, D7, D8, X1, X2, RK1, RK2)
IMPLICIT REAL*8 (A-H, O-Z)
A=D1*D7-D5*D3
B = D1*D8 + D2*D7 - D5*D4 - D6*D3
C = D2*D8 - D6*D4
X1 = (-B - DSQRT(B**2 - 4.0*D00*A*C))/(2.0*D00*A)
X2 = (-B + DSQRT(B**2 - 4.0*D00*A*C))/(2.0*D00*A)
RK1 = -(D1*X1 + D2)/(D3*X1 + D4)
RK2 = -(D1*X2 + D2)/(D3*X2 + D4)
RETURN
END

***** SUBROUTINE PRINCIPAL DIRECTION *****

SUBROUTINE PD(A1, A2, A3, A4, A5, A6, PC0, PD1, PD2, PD3)
IMPLICIT REAL*8 (A-H, O-Z)
PD1 = A1*PC0 + A2
PD2 = A3*PC0 + A4
PD3 = A5*PC0 + A6
RETURN
END

***** SUBROUTINE UNIT VECTOR OF PRINCIPAL DIRECTION *****

SUBROUTINE UNIT(E1, E2, E3, UNIT0, UNIT1, UNIT2, UNIT3)
IMPLICIT REAL*8 (A-H, O-Z)
UNIT0 = DSQRT(E1**2 + E2**2 + E3**2)
UNIT1 = E1/UNIT0
UNIT2 = E2/UNIT0
UNIT3 = E3/UNIT0
RETURN
END

***** SUBROUTINE UTRAN1 *****

SUBROUTINE UTRAN1(B1, B2, B3, UT11, UT21, UT31)
IMPLICIT REAL*8 (A-H, O-Z)
COMMON/A5/SNGM1, CSGM1, GMAl, SNGM2, CSGM2, SND2, CSD2, SND1, CSD1
UT11 = B1*CSGM1 + B3*SNGM1
UT21 = B2
UT31 = B1*(-SNGM1) + B3*CSGM1
RETURN
END

***** SUBROUTINE UTRAN2 *****

SUBROUTINE UTRAN2(C1, C2, C3, UT12, UT22, UT32)
IMPLICIT REAL*8 (A-H, O-Z)
COMMON/A5/SNGM1, CSGM1, GMAl, SNGM2, CSGM2, SND2, CSD2, SND1, CSD1
UT12 = C1*CSGM2 - C3*SNGM2
UT22 = C2
UT32 = C1*SNGM2 + C3*CSGM2
RETURN
END

***** SUBROUTINE ELLIPSE AXIS *****

SUBROUTINE AXIS(SIGMDG, AXISA, AXISB, ALPH, ALPHDG)
IMPLICIT REAL*8 (A-H,O-Z)
REAL*8 SIGM(4)
COMMON/A1/CNST
COMMON/A36/RK12,RK22,RK11,RK21,UTX11,UTX12,UTY11,UTY12,UTZ11,
# UTZ12,UTX21,UTX22,UTY21,UTY22,UTZ21,UTZ22
COMMON/A37/RNXF2,RNYF2,RNZF2,RNXF1,RNYF1,RNZF1
COMMON/A38/DEF,SIGMDG,ALPHDG,AXISA,AXISB,ERROR
AK2=RK12+RK22
AK1=RK11+RK21
G1=RK11-RK21
G2=RK12-RK22

C... FOR LEFT-HAND GEAR
CS21 = (UTX11*UTX12+UTY11*UTY12+UTZ11^2+UTZ12^2)
IF(II.EQ.2)GO TO 1208
SN21 = UTX11*RNYF2*UTZ12+UTX12*RNZF2*UTY11+RNXF2*UTY11*UTX12+UTX11*RNZF2*UTY12
GO TO 1209
1208 SN21 = -(UTX11*RNYF2*UTZ12+UTX12*RNZF2*UTY11+RNXF2*UTY11*UTX12+UTX11*RNZF2*UTY12)
1209 SIGM21 = DATAN2 (SN21,CS21)
CSS1GM = DCOS (SIGM21)
SNS1GM = DSIN (SIGM21)
SIGMDG = SIGM21/CNST
AA = (AK1-2*DSQRT (G1**2-2.0DO0*G1*G2*DCOS (2.0DO0*SIGM21)+G2**2))
# /4.0DO0
BB = (AK1-2*DSQRT (G1**2-2.0DO0*G1*G2*DCOS (2.0DO0*SIGM21)+G2**2))
# /4.0DO0
AXISA = DSQRT (DABS (DEF/AA))
AXISB = DSQRT (DABS (DEF/BB))
RATIO = AXISA/AXISB
FF = G1*DSIN (2.0DO0*SIGM21)
HH = G2-G1*DCOS (2.0DO0*SIGM21)
ALPH2 = DATAN2 (FF,HH)
ALPH = ALPH2/2.0DO0
CALL ANGLE (ALPH)
ALPHDG = ALPH/CNST
RETURN
END

C... ***** SUBROUTINE WRITE2 *****
C...
SUBROUTINE WRITE2
IMPLICIT REAL*8 (A-H,O-Z)
COMMON/A6/SNTP,CSTP,TP,TPDG,SNTF,CSTF,TF,TFDG
COMMON/A27/XF1,YF1,ZF1,XF2,YF2,ZF2
COMMON/A34/EF1,SNFE1,CSFE1,EF2,SNFE2,CSFE2,FEF,FE211,FE111,
# FEPDG,FEFDG,F111DG,F221DG
COMMON/A35/SNTHP,CSTHP,SNTHF,CSTHF,THPDG,THFDG
COMMON/A36/RK12,RK22,RK11,RK21,UTX11,UTX12,UTY11,UTY12,UTZ11,
# UTZ12,UTX21,UTX22,UTY21,UTY22,UTZ21,UTZ22
COMMON/A38/DEF,SIGMDG,ALPHDG,AXISA,AXISB,ERROR
WRITE(6,70002)
70002 FORMAT(1H ,'**RESULT OF KINEMATIC ERROR & BEARING CONTACT**'/)
WRITE(6,70003)FEPDG,FEFDG,THPDG,THFDG,TPDG,TFDG,F221DG,F111DG

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SUBROUTINE HEAD1(JJ,II)
IMPLICIT REAL*8(A-H,O-Z)
WRITE(6,60000)
WRITE(6,60001)
WRITE(6,60002)
IF(JJ.EQ.1)THEN
WRITE(6,60005)
ELSE
WRITE(6,60006)
END IF
WRITE(6,60002)
IF(II.EQ.1)GO TO 1
WRITE(6,60003)
GO TO 2
1 WRITE(6,60004)
2 WRITE(6,60002)
WRITE(6,60001)
WRITE(6,60000)
60000 FORMAT(1H,' ')  
60001 FORMAT(1H,'****************************************************************************************************')  
60002 FORMAT(1H,'*')  
60003 FORMAT(1H,'* CONVEX PART ANALYSIS *')  
60004 FORMAT(1H,'* CONCAVE PART ANALYSIS *')  
RETURN  
END
SUBROUTINE WRITE0(II)
IMPLICIT REAL*8(A-H,O-Z)
COMMON/A2/DE1,DL1,RCP,RL,RCF,PHFDG
COMMON/A6/SNTP,CSTP,TP,TPDG,SNTF,CSTF,TF,TFDG
COMMON/A33/PHP1,PHF1,PHP2,PHF2,PHP1DG,PHF1DG,PHP2DG,PHF2DG
IF(II.EQ.2)GO TO 1
PP=PHP1DG
PF=PHF1DG
GO TO 90000
1 PP=PHP2DG
PF=PHF2DG
90000 WRITE(6,90001)
90001 FORMAT(1H , 'GEAR PARAMETER',27X, 'PINION PARAMETER')
WRITE(6,90002) PP,PF,RCP,RCF,TPDG,TFDG
90002 FORMAT(1H , 'PHPDG=',G20.12,15X, 'PHFDG=',G20.12,/
# 1H , 'RCP =',G20.12,15X, 'RCF =',G20.12,/
# 1H , 'TPDG =',G20.12,15X, 'TFDG =',G20.12)
RETURN
END
1. Title and Subtitle

Generation of Spiral Bevel Gears With Conjugate Tooth Surfaces and Tooth Contact Analysis

7. Author(s)

Faydor L. Litvin, Wei-Jiung Tsung, and Hong-Tao Lee

16. Abstract

A new method for generation of spiral bevel gears is proposed. The main features of this method are as follows: (1) the gear tooth surfaces are conjugated and can transform rotation with zero transmission errors; (ii) the tooth bearing contact is localized; (iii) the center of the instantaneous contact ellipse moves in a plane that has a fixed orientation; (iv) the contact normal performs in the process of meshing a parallel motion; (v) the motion of the contact ellipse provides improved conditions of lubrication; and (vi) the gears can be manufactured by use of Gleason's equipment.

17. Key Words (Suggested by Author(s))

Spiral bevel gears
Gear tooth geometry

18. Distribution Statement

Unclassified - unlimited
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